Meeting Agenda

Date: 2013-05-02

Facilitator: Tomas Hasselquist

Participants: Sebastian Bellevik, Adam Jilsén, Tomas Hasselquist, Rasmus Lorentzon

1.   Server and client connection will be discussed as well as skill

2.   Since last meeting the server has been updated quite a bit, the AI has gotten some structure and a shell for all skills are done

3.   Discussion items
   (a)   How do we implement and maintain check on statuseffects.
   (b)   How will all different types of skills be implemented to work as they should

4.   Outcomes and assignments
   (a)   The first structure of status effects has been done but Tomas will continue to work on getting the checking of them done correctly
   (b)   The server will continue to be built by Sebastian
   (c)   Rasmus will continue with developing the AI and both Adam and Rasmus will work with the shoppingView class to get the basic functions up

5.   Wrap up
   (a)   Still not a good way to implement knockback effects but we will discuss this at a later time as well
   (b)   Hopefully the statuseffects will be implemented and able to affect as it should