

# Meeting Agenda

**Date:** 2013-04-18

**Facilitator:** Sebastian Bellevik

**Participants:** Sebastian Bellevik, Adam Jilsén, Tomas Hasselquist

1. Today will be mostly about structuring what we have written so far as well as documenting some of it. We will also work some on the graphical representation, rotation of players etc.
2. We have done little since the last meeting, nothing much to report.
3. **Discussion items**
  - (a) How do we rotate and animate the players.
  - (b) How do we structure our classes to fit the MVC pattern.
4. **Outcomes and assignments**
  - (a) We are using Slick's rotate-method for rotating, but for now it only works when players are not animated.
  - (b) We have begun to move some of our methods from the Player or MainView to the Controller-classes.
5. **Wrap up**
  - (a) Today was more about structuring and going through the code so far, so not much visible progress.
  - (b) We will continue our work with the problems from our previous meeting.