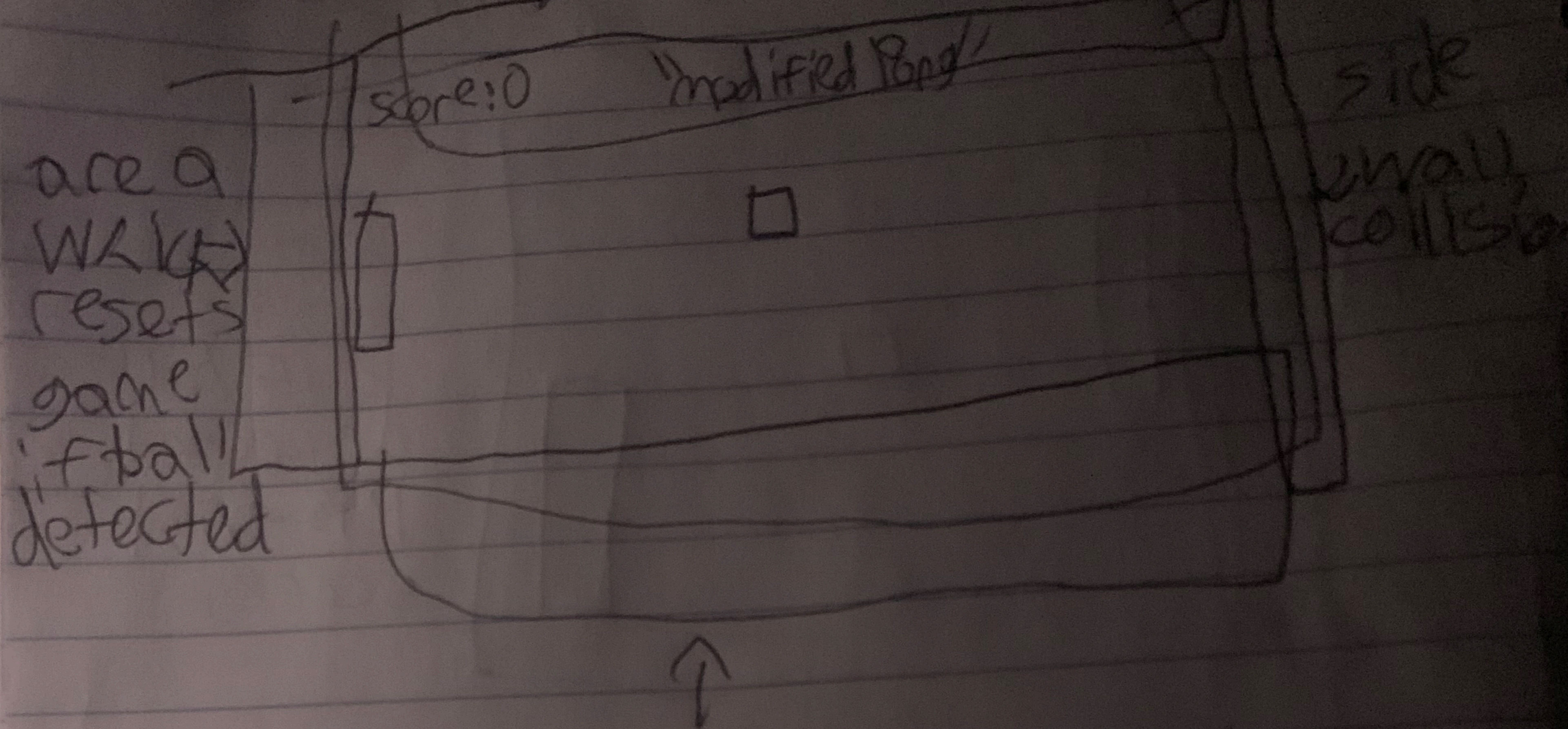


Modified Pong Game



bottom wall collision

- one Paddle in the game
- if it goes past the paddle, it resets the game
- Paddle moves on Y axis on (Y) ($W=7, S=-1$)
- if ball bounces on the walls which have collision, you score point