

PlayerBoard	BoardLog
+ field: Type	
+ method(): Type	+ field: Type
	+ method(): Type

Board
+ field: Type
+ method(): Type

RealPlayer	VirtualPlayer
+ field: Type	+ field: Type
+ method(): Type	+ method(): Type

Player
+ field: Type
+ method(): Type

Battleship
+ field: Type
+ method(): Type

Boat
+ field: Type
+ method(): Type

Torpedo	Destroyer	Cruiser	Submarin	AircraftCarrier
+ field: Type	+ field: Type	+ field: Type	+ field: Type	+ field: Type
+ method(): Type	+ method(): Type	+ method(): Type	+ method(): Type	+ method(): Type