SimpleGraph

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# **Chapter 1**

# **Hierarchical Index**

### 1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

naryRelation< E1, E2 >	
$\label{eq:heterogeneRelation} \textit{HeterogeneRelation} < \textit{E1},  \textit{E2} > \dots $	16
naryRelation $<$ E, E $>$	
$\label{eq:heterogeneRelation} \mbox{HeterogeneRelation} < \mbox{E, E} > \dots $	16
$\label{eq:homogene} \mbox{HomogeneRelation} < \mbox{E} > \dots $	17
naryRelation $<$ V, V $>$	
$aph < V > \dots$	12
$DirectedGraph < V > \ \dots \dots$	12
$Default Directed Graph < V > \dots \dots$	11
$\label{eq:continuous} Undirected Graph < V > \ . \ . \ . \ . \ . \ . \ . \ . \ . \$	
$\label{eq:WeightedGraph} WeightedGraph < V, W > \ \dots \dots$	22
ir< F1 F2 >	19

2 Hierarchical Index

# Chapter 2

# **Class Index**

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

naryRelation < E1, E2 >	7
faultDirectedGraph < V >	11
rectedGraph< V >	12
aph< V >	12
terogeneRelation< E1, E2 >	16
mogeneRelation < E >	17
ir< E1, E2 >	19
directedGraph< V >	21
eightedGraph< V, W >	22

4 Class Index

# **Chapter 3**

# File Index

### 3.1 File List

Here is a list of all files with brief descriptions:

src/graph/include/directed_graph.h
src/graph/include/graph.h
src/graph/include/undirected_graph.h
src/graph/include/weighted_graph.h
src/graph/src/default_directed_graph.cpp
src/relation/include/binary_relation.h
src/relation/include/heterogene_relation.h
src/relation/include/homogene_relation.h
src/relation/include/pair.h
src/relation/src/main.cpp

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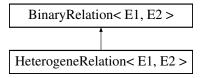
### **Chapter 4**

### **Class Documentation**

#### 4.1 BinaryRelation < E1, E2 > Class Template Reference

```
#include <binary_relation.h>
```

Inheritance diagram for BinaryRelation < E1, E2 >:



#### **Public Member Functions**

- BinaryRelation ()
- BinaryRelation (const BinaryRelation < E1, E2 > &binrel)
- BinaryRelation (const E1 &inputset, const E2 &targetset)
- ∼BinaryRelation ()
- bool add (E1 first, E2 second)
- bool remove (E1 first, E2 second)
- bool remove\_pair (E1 first, E2 second)
- bool remove\_from\_pretarget\_set (E1 first)
- bool remove\_from\_target\_set (E2 second)
- $\bullet \;\; template\!<\! typename \; T>$ 
  - bool check\_and\_erase (std::set< T > templ\_set, T key)
- BinaryRelation< E2, E1 > transposition ()
- template<typename E3 >
  - BinaryRelation < E1, E3 > product (BinaryRelation < E2, E3 > relation)
- std::set< E1 > get\_input\_set ()
- std::set< E2 > get\_target\_set ()
- std::set< Pair< E1, E2 >> get\_pair\_set ()
- void set\_input\_set (const std::set< E1 > &input)
- void set\_target\_set (const std::set< E2 > &target)
- void set\_pair\_set (const std::set< Pair< E1, E2 > > &pairs)
- bool operator== (const BinaryRelation < E1, E2 > &comp\_rel)

#### 4.1.1 Constructor & Destructor Documentation

```
4.1.1.1 BinaryRelation() [1/3]
template<typename E1, typename E2>
BinaryRelation< E1, E2 >::BinaryRelation ( ) [inline]
4.1.1.2 BinaryRelation() [2/3]
template<typename E1, typename E2>
BinaryRelation< E1, E2 >::BinaryRelation (
            const BinaryRelation< E1, E2 > & binrel ) [inline]
4.1.1.3 BinaryRelation() [3/3]
template<typename E1, typename E2>
BinaryRelation< E1, E2 >::BinaryRelation (
            const E1 & inputset,
             const E2 & targetset ) [inline]
4.1.1.4 ∼BinaryRelation()
template<typename E1, typename E2>
BinaryRelation < E1, E2 >::\simBinaryRelation ( ) [inline]
4.1.2 Member Function Documentation
4.1.2.1 add()
template<typename E1, typename E2>
```

bool BinaryRelation< E1, E2 >::add (  ${\tt E1} \ \textit{first},$ 

E2 second ) [inline]

```
4.1.2.2 check_and_erase()
```

```
template<typename E1, typename E2>
template<typename T >
bool BinaryRelation< E1, E2 >::check_and_erase (
            std::set< T > templ_set,
             T key ) [inline]
4.1.2.3 get_input_set()
template<typename E1, typename E2>
std::set<E1> BinaryRelation< E1, E2 >::get_input_set ( ) [inline]
4.1.2.4 get_pair_set()
template<typename E1, typename E2>
std::set<Pair<E1, E2> > BinaryRelation< E1, E2 >::get_pair_set ( ) [inline]
4.1.2.5 get_target_set()
template<typename E1, typename E2>
std::set<E2> BinaryRelation< E1, E2 >::get_target_set ( ) [inline]
4.1.2.6 operator==()
template<typename E1, typename E2>
bool BinaryRelation< E1, E2 >::operator== (
            const BinaryRelation< E1, E2 > & comp_rel ) [inline]
4.1.2.7 product()
template<typename E1, typename E2>
template<typename E3 >
BinaryRelation<E1, E3> BinaryRelation< E1, E2 >::product (
            BinaryRelation< E2, E3 > relation ) [inline]
```

```
4.1.2.8 remove()
```

```
template<typename E1, typename E2>
bool BinaryRelation< E1, E2 >::remove (
            El first,
             E2 second ) [inline]
4.1.2.9 remove_from_pretarget_set()
template<typename E1, typename E2>
bool BinaryRelation< E1, E2 >::remove_from_pretarget_set (
             El first ) [inline]
4.1.2.10 remove_from_target_set()
template<typename E1, typename E2>
bool BinaryRelation< E1, E2 >::remove_from_target_set (
             E2 second ) [inline]
4.1.2.11 remove_pair()
template<typename E1, typename E2>
bool BinaryRelation< E1, E2 >::remove_pair (
            El first,
            E2 second ) [inline]
4.1.2.12 set_input_set()
template<typename E1, typename E2>
void BinaryRelation< E1, E2 >::set_input_set (
             const std::set< E1 > & input ) [inline]
4.1.2.13 set_pair_set()
template<typename E1, typename E2>
void BinaryRelation< E1, E2 >::set_pair_set (
             const std::set< Pair< E1, E2 > > & pairs ) [inline]
```

#### 4.1.2.14 set\_target\_set()

#### 4.1.2.15 transposition()

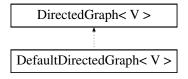
```
template<typename E1, typename E2>
BinaryRelation<E2, E1> BinaryRelation< E1, E2 >::transposition ( ) [inline]
```

The documentation for this class was generated from the following file:

• src/relation/include/binary\_relation.h

### 4.2 DefaultDirectedGraph < V > Class Template Reference

Inheritance diagram for DefaultDirectedGraph < V >:



#### **Protected Attributes**

- std::set< V > vertices
- BinaryRelation< V, V > relation

#### 4.2.1 Member Data Documentation

#### 4.2.1.1 relation

```
template<typename V >
BinaryRelation<V, V> DefaultDirectedGraph< V >::relation [protected]
```

#### 4.2.1.2 vertices

```
template<typename V >
std::set<V> DefaultDirectedGraph< V >::vertices [protected]
```

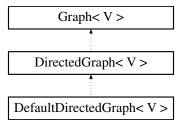
The documentation for this class was generated from the following file:

• src/graph/src/default\_directed\_graph.cpp

#### 4.3 DirectedGraph < V > Class Template Reference

```
#include <directed_graph.h>
```

Inheritance diagram for DirectedGraph< V >:



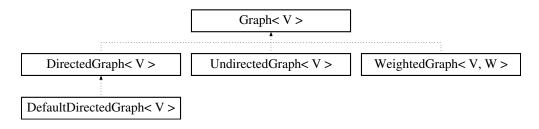
The documentation for this class was generated from the following file:

• src/graph/include/directed\_graph.h

### 4.4 Graph < V > Class Template Reference

```
#include <graph.h>
```

Inheritance diagram for Graph < V >:



#### **Public Member Functions**

```
• virtual bool add edge (V source, V target)
```

- virtual bool add edge (Pair< V, V > pair)
- virtual bool add vertex (V vertex)
- virtual bool contains\_edge (Pair< V, V > edge)
- virtual bool contains\_edge (V source, V target)
- virtual bool contains\_vertex (V vertex)
- virtual std::set< Pair< V, V >> get\_edge ()
- virtual std::set< Pair< V, V >> get\_vertices ()
- virtual int get\_number\_of\_vertices ()
- virtual int get\_number\_of\_edges ()
- virtual bool set\_number\_of\_vertices ()
- virtual bool set\_number\_of\_edges ()
- virtual bool remove\_vertex (V vertex)
- virtual bool remove\_edge (std::set< Pair< V, V > )
- virtual bool remove\_edge (V source, V target)

#### 4.4.1 Member Function Documentation

```
4.4.1.4 contains_edge() [1/2]
template<typename V >
virtual bool Graph < V >:: contains\_edge (
            Pair< V, V > edge ) [virtual]
4.4.1.5 contains_edge() [2/2]
template<typename V >
virtual bool Graph< V >::contains_edge (
             V source,
             V target ) [virtual]
4.4.1.6 contains_vertex()
template<typename V >
virtual bool Graph < V >:: contains\_vertex (
             V vertex ) [virtual]
4.4.1.7 get_edge()
template<typename V >
virtual std::set<Pair<V, V > Graph < V > ::get_edge ( ) [virtual]
4.4.1.8 get_number_of_edges()
template<typename V >
virtual int Graph< V >::get_number_of_edges ( ) [virtual]
4.4.1.9 get_number_of_vertices()
template<typename V >
virtual int Graph< V >::get_number_of_vertices ( ) [virtual]
```

# 4.4.1.10 get\_vertices() template<typename V > virtual std::set<Pair<V, V> > Graph< V >::get\_vertices ( ) [virtual] **4.4.1.11** remove\_edge() [1/2] template<typename V >virtual bool Graph< V >::remove\_edge ( std::set < Pair < V, V > > ) [virtual] **4.4.1.12** remove\_edge() [2/2] template<typename V >virtual bool Graph< V >::remove\_edge ( V source, V target ) [virtual] 4.4.1.13 remove\_vertex() template<typename V >virtual bool Graph< V >::remove\_vertex ( V vertex ) [virtual] 4.4.1.14 set\_number\_of\_edges() ${\tt template}{<}{\tt typename}\ {\tt V}\ >$ virtual bool Graph< V >::set\_number\_of\_edges ( ) [virtual] 4.4.1.15 set\_number\_of\_vertices()

The documentation for this class was generated from the following file:

 $\label{local_continuity} \mbox{virtual bool $\tt Graph< V >::set\_number\_of\_vertices () [virtual]}$ 

• src/graph/include/graph.h

template<typename V >

#### 4.5 HeterogeneRelation < E1, E2 > Class Template Reference

```
#include <heterogene_relation.h>
```

Inheritance diagram for HeterogeneRelation < E1, E2 >:

```
BinaryRelation< E1, E2 >

HeterogeneRelation< E1, E2 >
```

#### **Public Member Functions**

- HeterogeneRelation (const E1 &input\_set, const E2 \*target\_set)
- bool isLeftTotal ()
- bool isRightTotal ()
- HeterogeneRelation< E1, E2 > get\_allrelation (const HeterogeneRelation< E1, E2 > &relation)
- bool operator== (const HeterogeneRelation < E1, E2 > comp\_rel)

#### **Public Attributes**

- bool isRightUnique
- · bool isLeftUnique

#### 4.5.1 Constructor & Destructor Documentation

#### 4.5.1.1 HeterogeneRelation()

#### 4.5.2 Member Function Documentation

#### 4.5.2.1 get\_allrelation()

#### 4.5.2.2 isLeftTotal()

```
template<typename E1, typename E2>
bool HeterogeneRelation< E1, E2 >::isLeftTotal ( ) [inline]

4.5.2.3 isRightTotal()

template<typename E1, typename E2>
bool HeterogeneRelation< E1, E2 >::isRightTotal ( ) [inline]

4.5.2.4 operator==()

template<typename E1, typename E2>
bool HeterogeneRelation< E1, E2 >::operator== (
```

const HeterogeneRelation< E1, E2 > comp\_rel ) [inline]

#### 4.5.3 Member Data Documentation

#### 4.5.3.1 isLeftUnique

```
template<typename E1, typename E2>
bool HeterogeneRelation< E1, E2 >::isLeftUnique
```

#### 4.5.3.2 isRightUnique

```
template<typename E1, typename E2>
bool HeterogeneRelation< E1, E2 >::isRightUnique
```

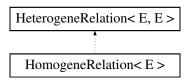
The documentation for this class was generated from the following file:

• src/relation/include/heterogene\_relation.h

#### 4.6 HomogeneRelation < E > Class Template Reference

```
#include <homogene_relation.h>
```

Inheritance diagram for HomogeneRelation < E >:



#### **Public Member Functions**

- bool isReflexive ()
- bool isSymmetric ()
- bool isTransitive ()
- HomogeneRelation< E > getReflexiveHull ()
- HomogeneRelation< E > getTransitiveHull ()

#### 4.6.1 Member Function Documentation

```
4.6.1.1 getReflexiveHull()
```

```
template<typename E>
HomogeneRelation<E> HomogeneRelation< E >::getReflexiveHull ()
```

#### 4.6.1.2 getTransitiveHull()

```
template<typename E>
HomogeneRelation<E> HomogeneRelation< E >::getTransitiveHull ( )
```

#### 4.6.1.3 isReflexive()

```
template<typename E>
bool HomogeneRelation< E >::isReflexive ( )
```

#### 4.6.1.4 isSymmetric()

```
template<typename E>
bool HomogeneRelation< E >::isSymmetric ( )
```

#### 4.6.1.5 isTransitive()

```
template<typename E>
bool HomogeneRelation< E >::isTransitive ( )
```

The documentation for this class was generated from the following file:

• src/relation/include/homogene\_relation.h

#### 4.7 Pair < E1, E2 > Class Template Reference

```
#include <pair.h>
```

#### **Public Member Functions**

```
Pair (E1 e1, E2 e2)
Pair (const Pair < E1, E2 > &pair)
Pair < E2, E1 > transpose ()
char * toString ()
E1 getFirst ()
E2 getSecond ()
bool setFirst (E1 &e1)
bool setSecond (E2 &e2)
bool operator>= (const Pair < E1, E2 > &pair)
```

• bool operator<= (const Pair< E1, E2 > &pair)

#### 4.7.1 Constructor & Destructor Documentation

#### 4.7.2 Member Function Documentation

#### 4.7.2.1 getFirst()

```
template<typename E1, typename E2>
E1 Pair< E1, E2 >::getFirst ( ) [inline]
```

#### 4.7.2.2 getSecond()

```
template<typename E1, typename E2>
E2 Pair< E1, E2 >::getSecond ( ) [inline]
4.7.2.3 operator<=()
template<typename E1, typename E2>
bool Pair< E1, E2 >::operator<= (</pre>
            const Pair< E1, E2 > & pair ) [inline]
4.7.2.4 operator>=()
template<typename E1, typename E2>
bool Pair< E1, E2 >::operator>= (
             const Pair< E1, E2 > & pair ) [inline]
4.7.2.5 setFirst()
template<typename E1, typename E2>
bool Pair< E1, E2 >::setFirst (
           E1 & e1 ) [inline]
4.7.2.6 setSecond()
template<typename E1, typename E2>
bool Pair< E1, E2 >::setSecond (
            E2 & e2 ) [inline]
4.7.2.7 toString()
```

template<typename E1, typename E2>

char\* Pair< E1, E2 >::toString ( ) [inline]

#### 4.7.2.8 transpose()

```
template<typename E1, typename E2>
Pair<E2, E1> Pair< E1, E2 >::transpose ( ) [inline]
```

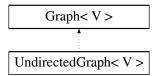
The documentation for this class was generated from the following file:

• src/relation/include/pair.h

### 4.8 UndirectedGraph < V > Class Template Reference

```
#include <undirected_graph.h>
```

Inheritance diagram for UndirectedGraph < V >:



#### **Public Member Functions**

- virtual int <a href="degree\_Of">degree\_Of</a> (V vertex)
- virtual MySet< Pair< V, V >> get\_neighbours (V vertex)
- virtual MySet< Pair< V, V >> neighbour\_edges\_of (V vertex)

#### 4.8.1 Member Function Documentation

#### 4.8.1.1 degree\_Of()

```
template<typename V > virtual int UndirectedGraph< V >::degree_Of ( V \ vertex ) [virtual]
```

#### 4.8.1.2 get\_neighbours()

#### 4.8.1.3 neighbour\_edges\_of()

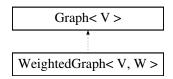
The documentation for this class was generated from the following file:

src/graph/include/undirected graph.h

#### 4.9 WeightedGraph < V, W > Class Template Reference

```
#include <weighted_graph.h>
```

Inheritance diagram for WeightedGraph < V, W >:



#### **Public Member Functions**

- virtual bool add\_edge (V source, V target, W weight)
- virtual bool add\_edge (std::set< Pair< V, V >, W weight)
- virtual bool set\_edge\_weight (std::set< Pair< V, V >, W weight)
- virtual W get\_edge\_weight (std::set< Pair< V, V >)

#### 4.9.1 Member Function Documentation

template<typename  ${\tt V}$  , typename  ${\tt W}$  >

virtual bool WeightedGraph< V, W >::add\_edge ( ) [virtual]

#### 4.9.1.3 get\_edge\_weight()

```
template<typename V , typename W >
virtual W WeightedGraph< V, W >::get_edge_weight ( ) [virtual]

4.9.1.4 set_edge_weight()

template<typename V , typename W >
```

 $\label{thm:condition} \mbox{virtual bool WeightedGraph} < \mbox{V, W} >:: \mbox{set\_edge\_weight ()} \mbox{ [virtual]}$ 

The documentation for this class was generated from the following file:

• src/graph/include/weighted\_graph.h

## **Chapter 5**

# **File Documentation**

5.1 src/graph/include/directed\_graph.h File Reference

```
#include "graph.h"
#include <set>
```

#### **Classes**

class DirectedGraph

#### **Macros**

• #define DIR\_GRAPH\_N

5.1.1 Macro Definition Documentation

5.1.1.1 DIR\_GRAPH\_N

#define DIR\_GRAPH\_N

5.2 src/graph/include/graph.h File Reference

```
#include "pair.h"
#include <set>
```

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#### Classes

class GraphV >

#### 5.3 src/graph/include/undirected\_graph.h File Reference

```
#include "graph.h"
```

#### Classes

class UndirectedGraph

#### 5.4 src/graph/include/weighted\_graph.h File Reference

```
#include "graph.h"
#include <set>
```

#### Classes

class WeightedGraph
 V, W >

### 5.5 src/graph/src/default\_directed\_graph.cpp File Reference

```
#include "directed_graph.h"
#include "binary_relation.h"
#include <set>
```

#### Classes

class DefaultDirectedGraph

#### 5.6 src/relation/include/binary\_relation.h File Reference

```
#include <set>
#include <stdio.h>
#include "pair.h"
```

#### Classes

class BinaryRelation< E1, E2 >

#### 5.6.1 Detailed Description

template class for a binary relation

#### **Parameters**

pair_set	A set of edges/ pairs for mapping a relation between two component	
input_set	The input set of type <e1>, which contains all possible elements form that set</e1>	
target_set	The target set of type <e1>, which contains all possible elements from that set</e1>	

### 5.7 src/relation/include/heterogene\_relation.h File Reference

```
#include "binary_relation.h"
#include <set>
```

#### **Classes**

class HeterogeneRelation< E1, E2 >

#### **Macros**

• #define HET\_REL\_N

#### 5.7.1 Macro Definition Documentation

```
5.7.1.1 HET_REL_N
```

```
#define HET_REL_N
```

### 5.8 src/relation/include/homogene\_relation.h File Reference

```
#include <set>
#include "heterogene_relation.h"
```

#### Classes

- class HomogeneRelation<  ${\sf E}>$ 

#### Macros

• #define HOM\_REL\_N

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#### 5.8.1 Macro Definition Documentation

```
5.8.1.1 HOM_REL_N
```

```
#define HOM_REL_N
```

### 5.9 src/relation/include/pair.h File Reference

```
#include <iostream>
```

#### **Classes**

```
• class Pair< E1, E2 >
```

### 5.10 src/relation/src/main.cpp File Reference

```
#include "pair.h"
#include "binary_relation.h"
#include "heterogene_relation.h"
#include "homogene_relation.h"
```

#### **Functions**

• int main ()

#### 5.10.1 Function Documentation

```
5.10.1.1 main()
```

```
int main ( )
```

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