```
1
     library (mosaic)
2
     library (R.utils)
3
     library (Hmisc)
4
5
     f <- makeFun (-sum (x ^4 - 16 * x ^2 + 5 * x) / 2 ~ x)
6
7
8
     geneticAlgorithm <- function(fun, mi, pm, pc, tmax, limit, range) {</pre>
9
       PO <- createPopulation (mi, range)
10
       t <- 0
11
       evaluation <- evaluate(fun, P0, range, limit)
12
       meanEvaluation <- matrix()</pre>
13
       bestInIteration <- matrix()</pre>
       best <- findBest(P0, evaluation)</pre>
14
15
       Pt <- P0
16
       while (t < tmax) {</pre>
17
         meanEvaluation[t+1] <- mean(unlist(evaluation))</pre>
18
         bestInIteration[t+1] <- computeFunVal(f, best, range)</pre>
19
         R <- tournament (Pt, evaluation, mi, 2)
20
         C <- crossingOver(R, pc)</pre>
         M <- mutation (C, pm)
21
22
         evaluation <- evaluate(fun, M, range, limit)
23
         new best <- findBest(M, evaluation)</pre>
24
         if (computeFunVal(f, best, range) < computeFunVal(f, new best, range)){</pre>
25
            best <- new best
26
         }
27
         Pt <- M
28
          t <- t + 1
29
       }
30
       bestVector <- best*range</pre>
31
       return(list(bestVector, meanEvaluation, bestInIteration))
32
     }
33
34
35
     computeFunVal <- function(fun, binary, range){</pre>
36
       which numbers <- binary * range
37
       funVal <- fun(which numbers)</pre>
38
       return (funVal)
39
     }
40
41
42
    evaluate <- function(fun, population, range, limit) {</pre>
4.3
       which numbers <- lapply (population, function (x)
44
         x * range)
45
       y <- lapply (which numbers, fun)
46
       num_elements <- lapply(population, sum)</pre>
47
       y[num elements > limit] = 0
48
       y[num_elements < limit] = 0</pre>
49
       return (y)
50
     }
51
52
     findBest <- function(population, evaluation) {</pre>
53
54
       best idx <- match (max (as.numeric (evaluation)), evaluation)</pre>
55
       best <- population[[best idx]]</pre>
56
     }
57
58
59
     createPopulation <- function(mi, range) {</pre>
60
       set.seed(10)
61
       emptyPopulation <- vector(mode = "list", length = mi)</pre>
62
       population <- lapply(emptyPopulation,</pre>
63
                               function (x)
64
                                 x <- round(runif(n = length(range))))</pre>
65
       set.seed(Sys.time())
66
       return (population)
67
68
69
70
     tournament <- function(population, evaluation, mi, tournament size) {</pre>
71
       new population <- list()</pre>
72
       for (i in 1:mi) {
73
          rivals idxs <- match (sample (population, tournament size,
```

```
74
                                          replace = TRUE), population)
 75
           rivals evaluations <-
 76
             lapply (rivals idxs, function (x)
 77
               evaluation[[x]])
 78
           winner <- max(as.numeric(rivals evaluations))</pre>
 79
           winner idx <- rivals idxs[[match(winner, rivals evaluations)]]</pre>
 80
           new population[[i]] <- population[[winner idx]]</pre>
 81
         }
 82
        return(new population)
 83
      }
 84
 85
      crossingOver <- function(population, pc){</pre>
 86
        new population <- list()</pre>
 87
         population <- sample (population, length (population), replace = FALSE)
 88
         for (i in 1:(length(population)/2)){
 89
           chromosome1 <- population[[i]]</pre>
 90
           chromosome2 <- population[[i+length(population)/2]]</pre>
 91
           if (runif(1) < pc){</pre>
             crossPlace <- sample(c(1:(length(chromosome1)-1)), 1)</pre>
 93
             new chromosome1 <- c(chromosome1[1:crossPlace],</pre>
 94
                                    chromosome2[(crossPlace+1):length(chromosome2)])
 95
             new chromosome2 <- c(chromosome2[1:crossPlace],</pre>
 96
                                    chromosome1[(crossPlace+1):length(chromosome1)])
 97
             new population[[i]] <- new chromosome1</pre>
 98
             new population[[i+length(population)/2]] <- new chromosome2</pre>
 99
           }
100
           else{
101
             new population[[i]] <- chromosome1</pre>
             new_population[[i+length(population)/2]] <- chromosome2</pre>
102
103
104
        }
105
         return (new population)
106
107
108
      mutation <- function(population, pm) {</pre>
109
        new population <- list()</pre>
110
        population <- sample (population, length (population), replace = FALSE)
111
        isMutated <- runif(length(population))<pm</pre>
112
        toMutate <- population[isMutated]</pre>
113
        new_population <- population[!isMutated]</pre>
114
        geneIdxs <- sample(c(1:length(population[[1]])), length(toMutate), replace = TRUE)</pre>
115
           if (length(toMutate)>0){
116
           for (i in 1:length(toMutate)){
117
             toMutate[[i]][[geneIdxs[i]]] <- !toMutate[[i]][[geneIdxs[i]]]</pre>
118
           }
119
        }
120
        new_population <- c(new_population, toMutate)</pre>
121
         return(new_population)
122
      }
123
      # testy
124
125
      range <- c(-4:3)
      populationSizes <- c(5,10,15,20,30,40,50,70,100)
126
127
      bestVectors3 <- list()</pre>
128
      meanEvaluations3 <- list()</pre>
129
      bestsInIteration3 <- list()</pre>
130
      for (i in 1:length(populationSizes)){
131
         result <- geneticAlgorithm(f, populationSizes[i], 0.1, 0.7, 500, 6, range)
132
        bestVectors3[[i]] <- result[[1]]</pre>
133
        meanEvaluations3[[i]] <- result[[2]]</pre>
134
        bestsInIteration3[[i]] <- result[[3]]</pre>
135
      }
136
137
       # ploty
138
      for (i in 1:length(populationSizes)){
139
        png(file=paste("pop size ",populationSizes[i],".png", collapse = NULL),
             width = 650, height = 450)
140
141
        plot(1:500, meanEvaluations3[[i]],
142
              main = paste("Średnia ocena pokolenia w funkcji numeru pokolenia dla
              rozmiaru populacji = ",populationSizes[i]),
143
              xlab = "Numer pokolenia",
144
              ylab = "Średnia ocena pokolenia")
145
146
        minor.tick(ny=10)
```

147 dev.off()
148 }