

SMART PUBLIC RESTROOM

PHASE3: Development part1

To build the IOT smart public restroom

REQUIREMENTS:

- User Counter. The requirement is that sensor that can be mount on the head (top) of the door/ gate to count the user, with reasonable accuracy. ...
- Smell Sensor. ...
- Water Level Sensor. ...
- User Feedback Machine. ...
- Star Light Display.

WOKWI:

- Wokwi is an online Electronics simulator. You can use it to simulate Arduino, ESP32, STM32, and many other popular boards, parts and sensors

THING SPEAK:

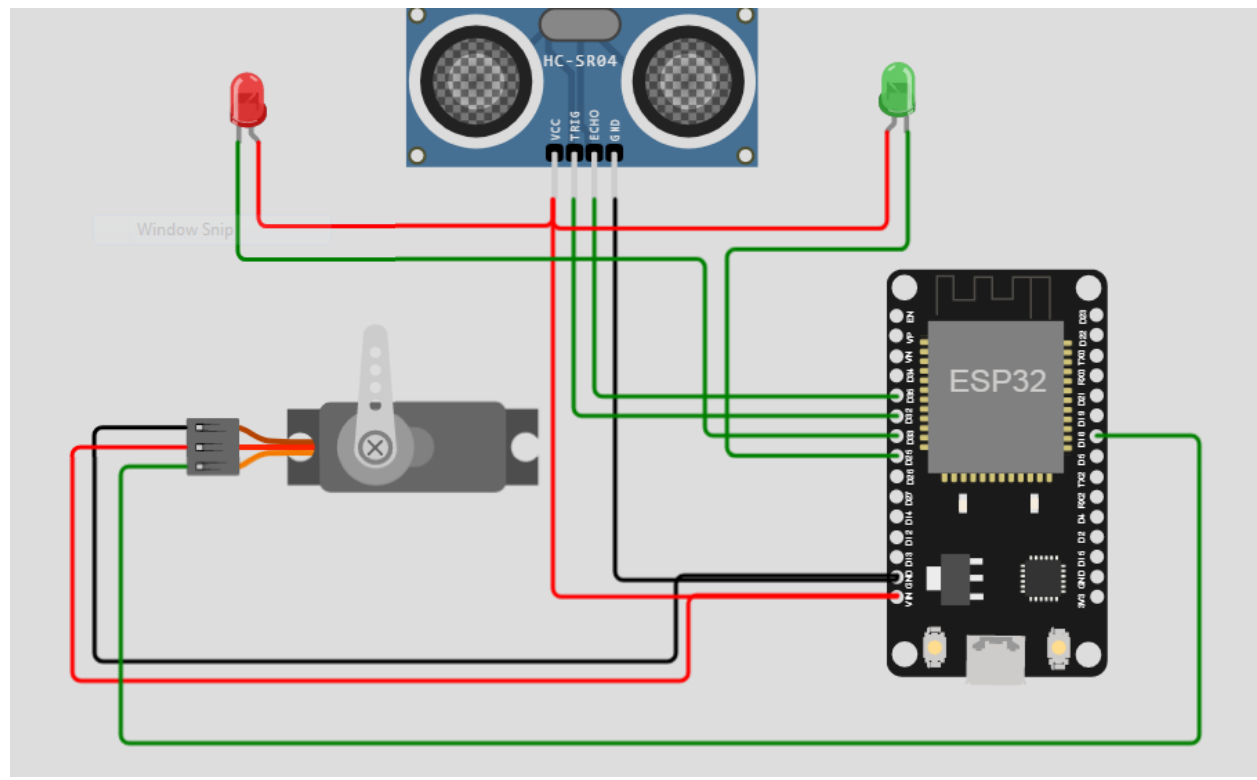
- As an "away-from-home" toilet room, a public toilet can provide far more than access to the toilet for urination and defecation. People also wash their hands, use the mirrors for grooming, get drinking water (e.g. refilling water bottles), attend to menstrual hygiene needs, and use the waste bins

PROCEDURE:

- Be Patient.

- Leave Conversations at the Door.
- Put the Seat Down.
- Avoid Neighbour Stalls.
- Keep it in the Bowl.
- Wash Your Hands.
- Don't Shake Dry.
- Check for Feet.

SIMULATION:



SOURCE CODE:

```
#include<ESP32Servo.h>

#define TRIGGERPIN 32
#define ECHOPIN 35
#define RED_LED 33
```

```

#define GREEN_LED 25
const char* server = "api.thingspeak.com";
const char* apiKey = "TDL DUMEY0KWNVG0I";
const unsigned long channelId = 2308576;
Servo servo_1;

long duration;
int pos, distance, i=0;

void setup()
{
    servo_1.attach(18);
    Serial.begin(115200);
    pinMode(TRIGGERPIN, OUTPUT);
    pinMode(ECHOPIN, INPUT);
    pinMode(RED_LED, OUTPUT);
    pinMode(GREEN_LED, OUTPUT);

    Serial.println(" ");
    Serial.println("Sensing the Height");
    digitalWrite(RED_LED, HIGH);
    digitalWrite(GREEN_LED, LOW);

    pos = 0;
    servo_1.write(pos);
}

void loop()
{
    digitalWrite(TRIGGERPIN, LOW);
    delayMicroseconds(3);
    digitalWrite(TRIGGERPIN, HIGH);
    delayMicroseconds(12); // it may be 10 us
    digitalWrite(TRIGGERPIN, LOW);

```

```
// Reads the echoPin, returns the sound wave travel time in  
microseconds
```

```
duration = pulseIn(ECHOPIN, HIGH);
```

```
// Calculating the distance
```

```
distance = (duration/2) / 29.1;
```

```
// for Adult
```

```
if (distance >= 100 && distance <= 150)
```

```
{
```

```
    i = 1;
```

```
    if (pos != 180)
```

```
    {
```

```
        servo_1.write(180);
```

```
        pos = 180;
```

```
        i = 1;
```

```
    }
```

```
}
```

```
// for Child
```

```
else if (distance >= 200 && distance <= 250)
```

```
{
```

```
    i = 1;
```

```
    if (pos != 0)
```

```
    {
```

```
        servo_1.write(0);
```

```
        pos = 0;
```

```
        i = 1;
```

```
    }
```

```
}
```

```
else if (distance > 300 && i == 1)
```

```
{
```

```
    digitalWrite(REDA_LED, LOW);
```

```
    digitalWrite(GREEN_LED, HIGH);
```

```
    delay(5000);
```

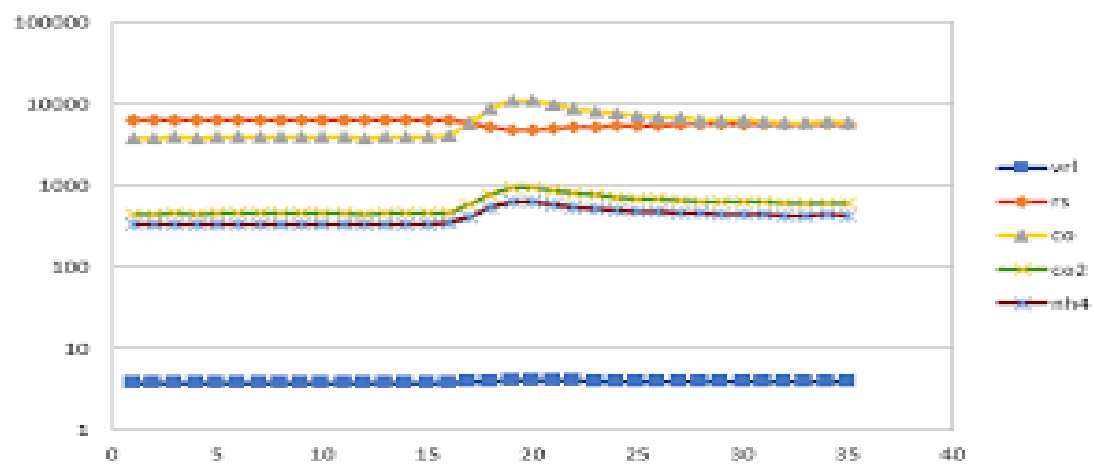
```

    digitalWrite(REDA_LED, HIGH);
    digitalWrite(GREEN_LED, LOW);
    i = 0;
}

delay (500);

Serial.println(" ");
Serial.print("Free Level : ");
Serial.print(distance);
Serial.print("  ");
Serial.print("Position : ");
Serial.print(pos);
delay (500);
}

```



OUTPUT:

```
ets Jul 29 2019 12:21:46
```

```
rst:0x1 (POWERON_RESET),boot:0x13
```

(SPI FAST FLASH BOOT)

```
configsip: 0, SPIWP:0xee
```

```
clk_drv:0x00,q_drv:0x00,d_drv:0x00,cs0_drv:0x00,hd_
drv:0x00,wp_drv:0x00
```

```
mode:DIO, clock div:2
```

```
load:0x3fff0030,len:1156
```

```
load:0x40078000,len:11456
```

```
ho 0 tail 12 room 4
```

```
load:0x40080400,len:2972
```

```
entry 0x400805dc
```

Sensing the Height

Free Level : 140 Position : 180

Free Level : 140 Position : 180

Free Level : 140 Position : 180

Free Level : 140 Position : 180

Free Level : 140 Position : 180

Free Level : 140 Position : 180

Free Level : 140 Position : 180

Free Level : 140 Position : 180

Free Level : 140 Position : 180