Hierarchical

A set of nested clusters organized in a tree

Merge clusters in order to produce a dendrogram

Choose certain levels of the dendrogram in order to decide the clusters

Agglomerative:

- 1. Start with every point in its own cluster
- 2. At each step, merge the two closest clusters
- 3. Stop when every point is in the same cluster

Divisive

- 1. Start with all points in same cluster
- 2. Divide into two clusters until every point is in its own cluster

Single link distance:

Can handle clusters of different sizes

Sensitive to noise points

Tends to create elongated clusters

Complete link distance:

Maximum of all pairwise distances between points in two clusters

Less vulnerable to noise

More balanced clusters

Tends to split up large clusters

Average link distance:

Average of all link distances

Less vulnerable to noise and outliers

Tends to be biased toward globular clusters

Centroid distance:

Distance between cluster centroids

Ward's distance:

Difference between the variance of points in the merged cluster and unmerged clusters

Density-Based

Defined based on the local density of points

Define a radius epsilon around each point

Define a region as dense when a point has a minimum number of points around it Epsilon neighborhood - points within the radius epsilon around a single point

Core point - center of a dense region

Noise point - Neither core nor border point

Border point - within an epsilon neighborhood but not a core point

Create clusters by connecting core points

DBScan Algorithm

Epsilon and min_pts defined/given:

- 1. Find epsilon neighborhood of each point
- 2. Label point as core if contains at least min_pts
- 3. Label points in neighborhood that are not core as border
- 4. Label as noise if neither core nor border
- 5. For each core point, assign to the same cluster all core points in its neighborhood
- 6. Assign border points to nearby clusters

Generating the clusters, by labeling core points and examining border points, can be implemented with Breadth-First Search (BFS) algorithm

Benefits:

Works with many shapes and sizes for clusters Resistant to noise

Disadvantages:

Fixed density can drastically change the number of points considered as noise Creates clusters of same density Notion of density in problematic in high-dimensional spaces