

0901 Condyle1106 Jewell



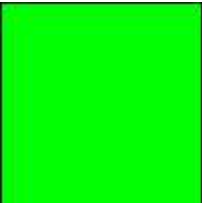
1307 Lysen
B592655-A
SDBs X
Rans X
Def CF 1
Troops X
Pop < 6 M
Belts 2
GGs 3
Worlds 12 G

1307 Lysen



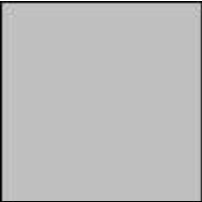
1307 Lysen
Precedence
Planning
Tactical

1307-Admiral



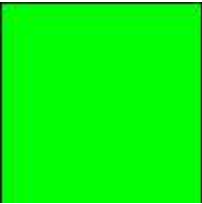
1307 Lysen

1307-Army



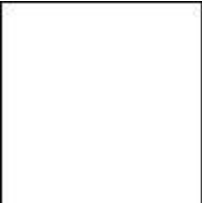
1307 Lysen
Pop < 6 M
TL A
PBs 2

1307-Blank



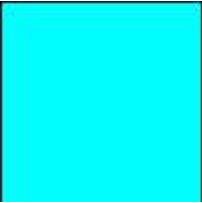
1307 Lysen
Pop < 6 M
TL A
CF 1

1307-Defences



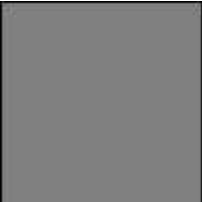
1307 Lysen

1307-Equipment-1307 Lysen



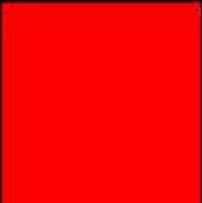
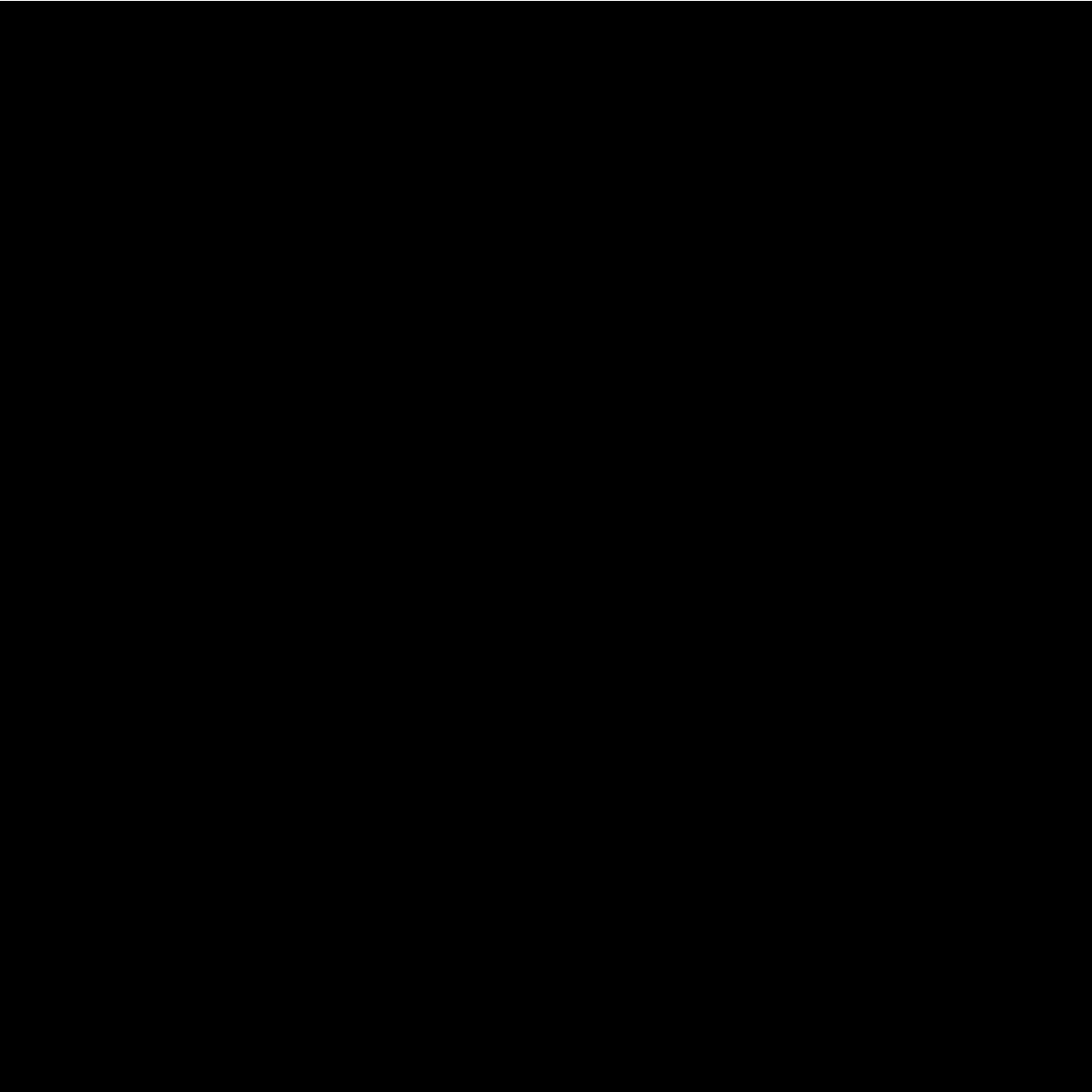
1307 Lysen
ID

1307-Fleet



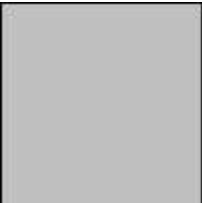
1307 Lysen
Pop < 6 M
TLA
GGs 3

1307-Gas Giants



1307 Lysen

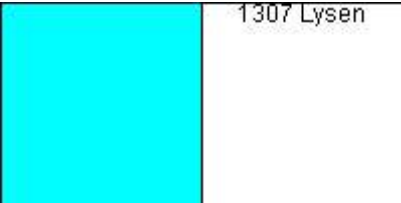
1307-Marine



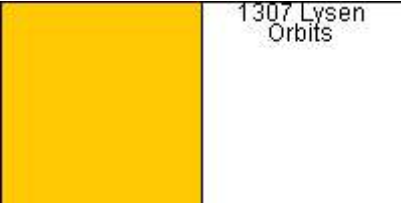
1307 Lysen

1307-Merchant1307-Navy-Aidgaulluus1307-Navy-Eai1307-Navy-Eg1307-Navy-Gainkiishkishshan1307-Navy-Gakhaiiuugker1307-Navy-Gishamgadaamshimi1307-Navy-II1307-Navy-Irkipmi1307-Navy-Iskamgi1307-Navy-Iukgi1307-Navy-Kiishdashshuak1307-

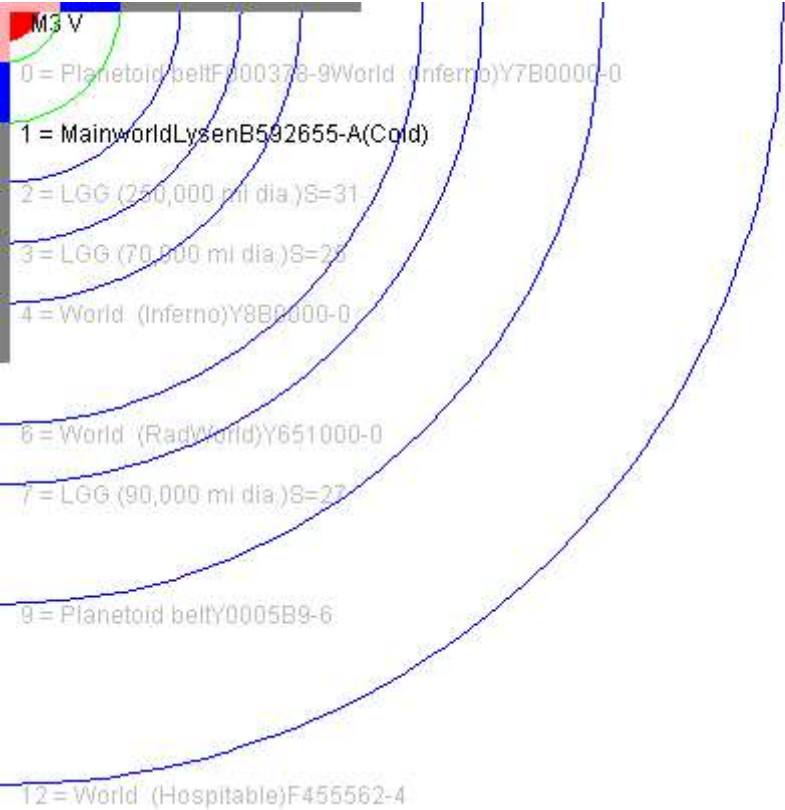
Navy-Midengiikim1307-Navy-Ruudgik1307-Navy-Sarkuumkizuui1307-Navy-Sigamkarkhiig1307-Navy-Uumminlar



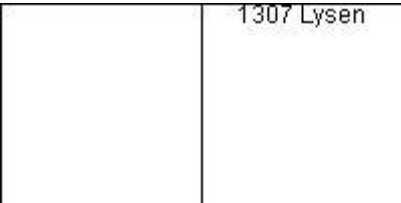
1307-Navy



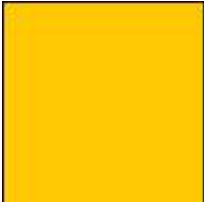
1307-Orbitals



1307-Orbits

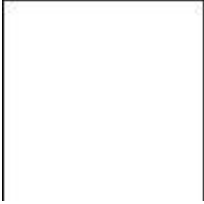


1307-Other



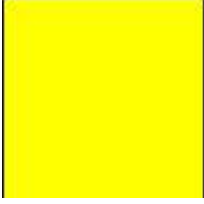
1307 Lysen
Planets

1307-Planets



1307 Lysen
Pop < 6 M
TL A

1307-Population



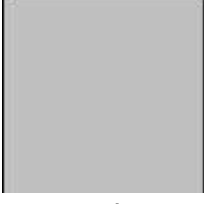
1307 Lysen

1307-Scout



1307 Lysen
Pop < 6 M
TL A
SDBs X

1307-SDBs



1307 Lysen

V
M
C
TL
J
G

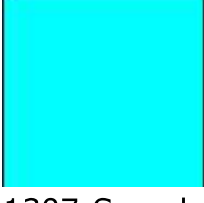
1307-Ship-1307 Lysen



1307 Lysen

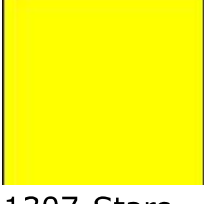
Type
Jump
Refuel
Defence
Attack
Bombard
Troops
TL

1307-Squadron



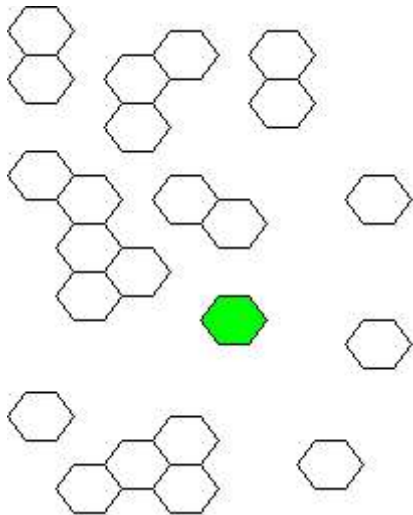
1307 Lysen
Pop < 6 M
SDBs X
TL A
Rons X

1307-Squadrons



1307 Lysen
Stars

1307-Stars



SP
B

Base
S

TL
A

SDBs
X

HYD
20%

DEF
1

CF

Max Rons
X

Troops
X

1307 Lysen

B592655-A

	1307 Lysen
--	------------

1307-T5C-1307 Lysen

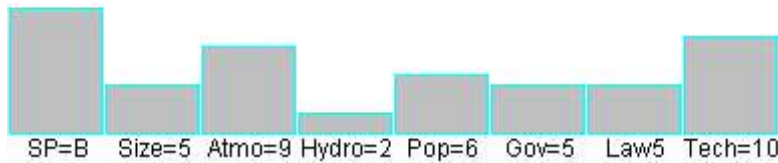
	1307 Lysen
	Size
	Quality
	Armament
	Mobility
	Type
	CF
	TF
	TL

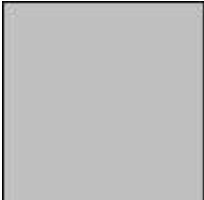
1307-Troop

	1307 Lysen
	Pop< 6 M
	TL A
	CF X

1307-Troops

1307 Lysen

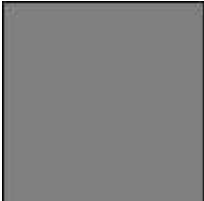




1307 Lysen

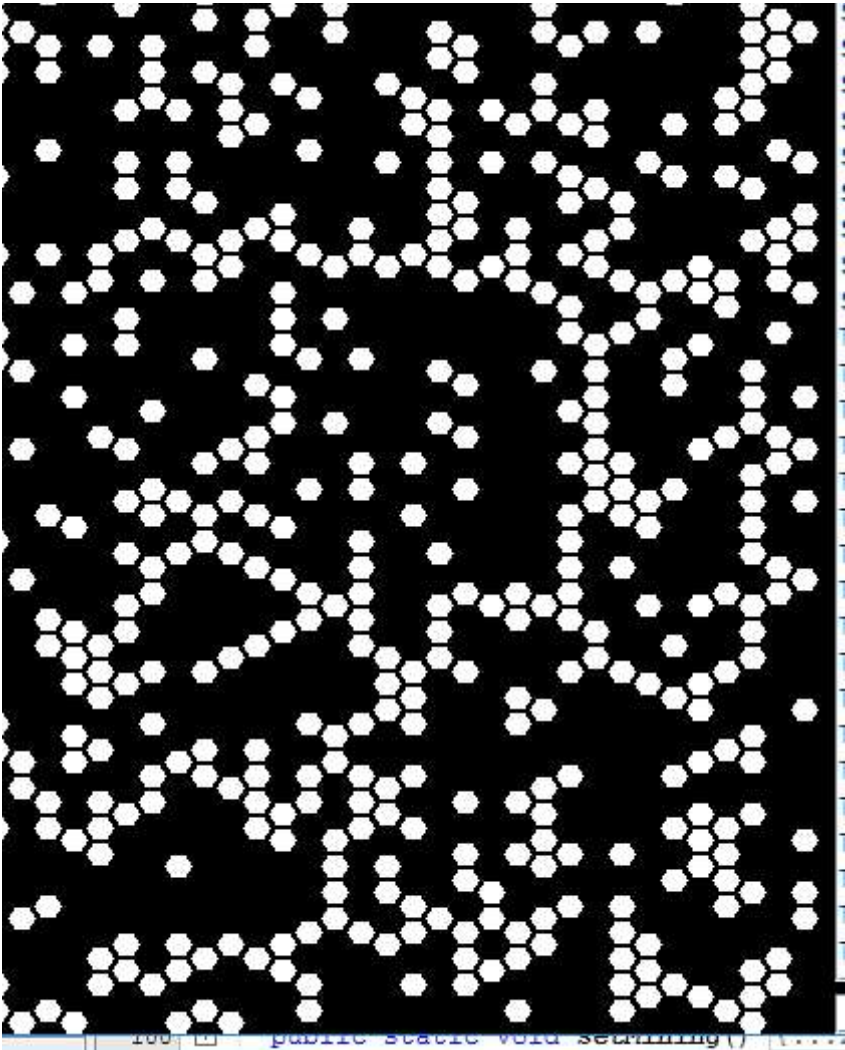
V
M
C
W
H
L
P

1307-Vehicle-1307 Lysen



1307 Lysen
Pop < 6 M
TLA
W12

1307-Worlds1604 Louzy



100 public static void scanning()