

Traveller 5

Vland

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Subsector guide

General Details for Imperial Forces

F Kagamira

**R U Ready 4 WAR? - Indispensible Notebook  
Imperial Naval Intelligence for Travellers.  
5FW style System box.**

**T4 Imperial Squadrons & Commodores.**

**T4 Pocket Empires Troops.**

**T5 System maps.**

**Links to relevant data online.**

**Collated into a PDF with 1 System per sheet of print  
Does not contain rules:**

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**but 5FW, IE, IS, PE, MgT or any other should work.**

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**Saarpuhii**

**Engegueklii Agushdakemgam (Call me Klii)**

Duke of Kesali (Vland/2737)

Co Starring - Walter the Wobot!  
(with a lithp - Dukes' Butler)

**Marx Sagaa (a.k.a. Markii)**

Baron of Fraynj (Gushmege/1623)

**Tracii**

#11, Chief of Supply (Lt.Cmdr.),  
BCF Shurduu,  
154th BRS

**Debii**

#104, Executive Officer (Lt.Cmdr.),  
BR Galek,  
154th BRS

**Fergii**

#88, Troop Commander (Captain O3), Delta Troop (Lift Cavalry)  
5<sup>th</sup> Squadron (Lift Cavalry), 4518th LIR,  
MCG The Final Victory At Uakye

**Jimii**

#279, Platoon Leader (Lt. O2), 3<sup>rd</sup> Platoon, Delta Troop (Lift Cavalry),  
5th Squadron (Lif Cavalry), 4518th LIR  
MCG Battle of Mongo

**Iggii (Vargr)**

TAS Member OF Galis (Delphi/0918) NOT FROM!



**Commodore Fergiison**

# Vland F Kagamira

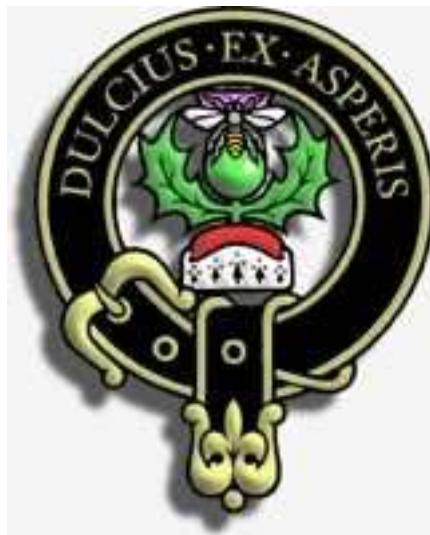
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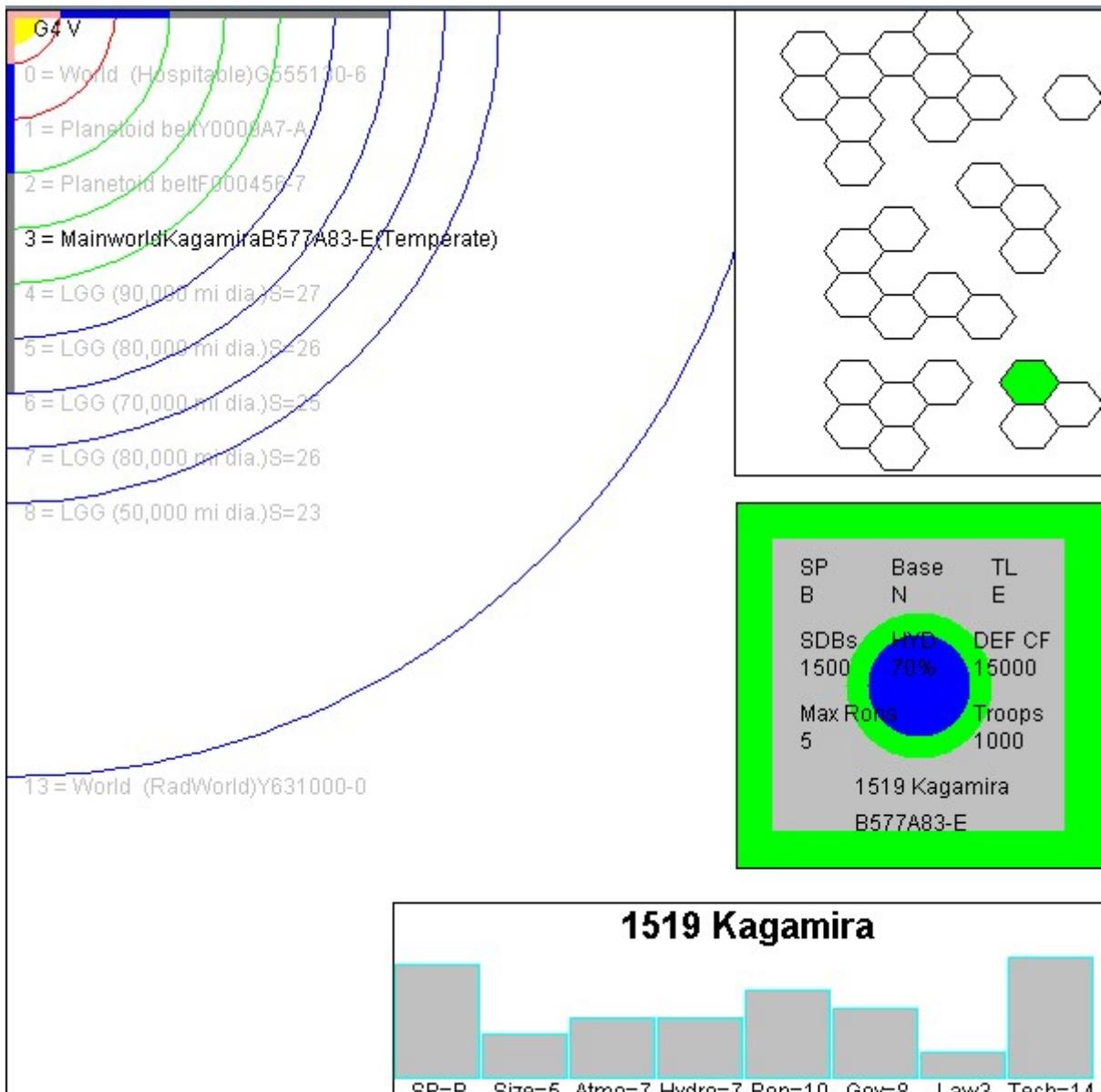
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## **Sweeter after difficulties**



**Nihil verum nisi mors**  
**Only Death is Real!**



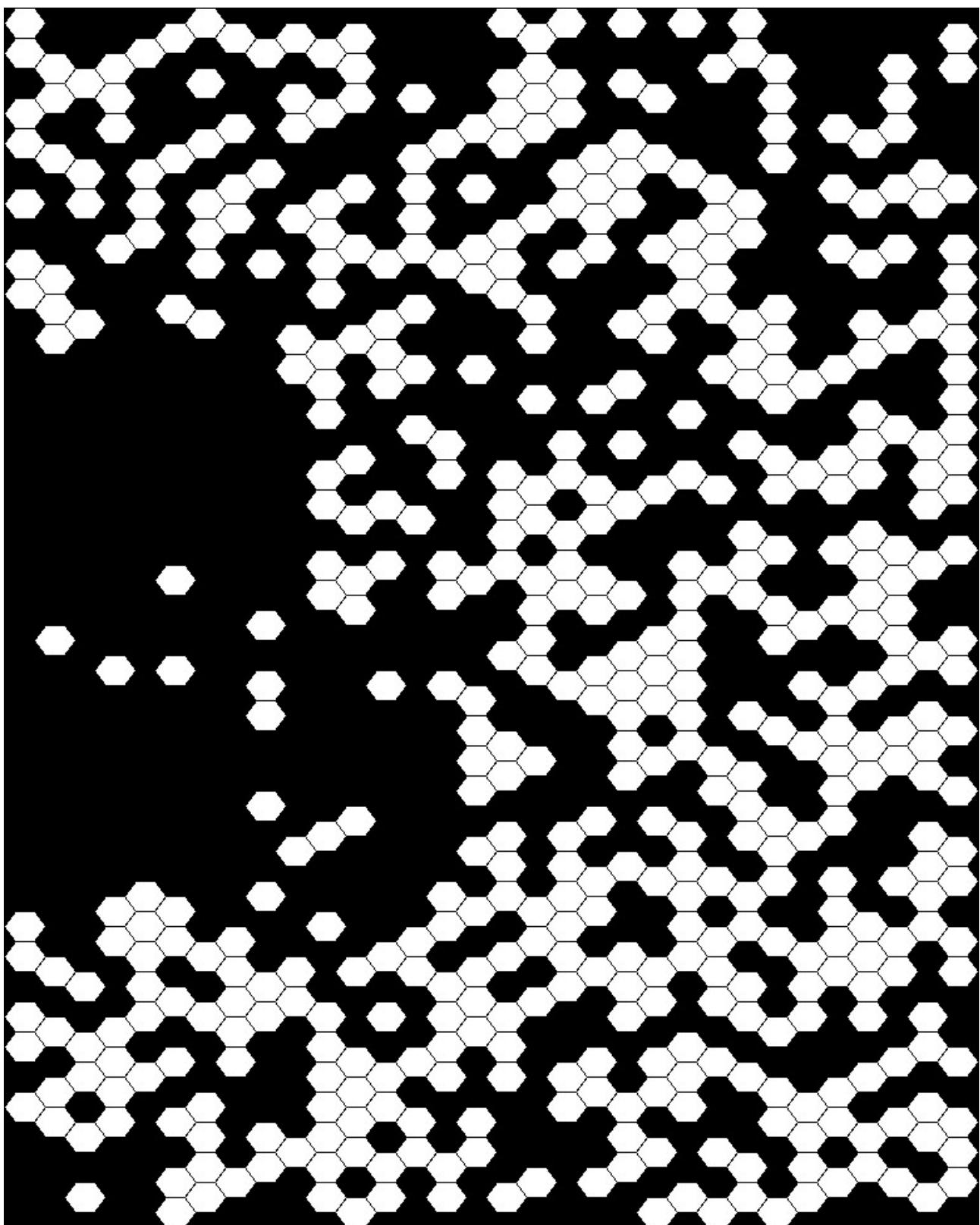


### ORBIT PATHS

Red = Inner:      Gress = Habitable:      Blue = Outer  
 Pink Bar = 10D      Blue Bar = 100 D      Grey Bar = 1000D

### 5FW STYLE SYSTEM BOX

Outer Box = TAS zone  
 Inner Box = Atmosphere  
 Green Circle = Size  
 Blue Circle = Hydrographics



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VLAND

[https://wiki.travellerrpg.com/Vland\\_Sector](https://wiki.travellerrpg.com/Vland_Sector)

A Voskhod

[https://wiki.travellerrpg.com/Voskhod\\_Subsector](https://wiki.travellerrpg.com/Voskhod_Subsector)  
[https://wiki.travellerrpg.com/Voskhod\\_\(world\)](https://wiki.travellerrpg.com/Voskhod_(world))

B Vhodan

[https://wiki.travellerrpg.com/Vhodan\\_Subsector](https://wiki.travellerrpg.com/Vhodan_Subsector)  
[https://wiki.travellerrpg.com/Vhodan\\_\(world\)](https://wiki.travellerrpg.com/Vhodan_(world))

C Anarsi

[https://wiki.travellerrpg.com/Anarsi\\_Subsector](https://wiki.travellerrpg.com/Anarsi_Subsector)  
[https://wiki.travellerrpg.com/Anarsi\\_\(world\)](https://wiki.travellerrpg.com/Anarsi_(world))

D Theton

[https://wiki.travellerrpg.com/Theton\\_Subsector](https://wiki.travellerrpg.com/Theton_Subsector)  
[https://wiki.travellerrpg.com/Theton\\_\(world\)](https://wiki.travellerrpg.com/Theton_(world))

E Lalaki Kharir

[https://wiki.travellerrpg.com/Lalaki\\_Kharir\\_Subsector](https://wiki.travellerrpg.com/Lalaki_Kharir_Subsector)  
None

F Kagamira

[https://wiki.travellerrpg.com/Kagamira\\_Subsector](https://wiki.travellerrpg.com/Kagamira_Subsector)  
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G Vland

[https://wiki.travellerrpg.com/Vland\\_Subsector](https://wiki.travellerrpg.com/Vland_Subsector)  
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H Shiigus

[https://wiki.travellerrpg.com/Shiigus\\_Subsector](https://wiki.travellerrpg.com/Shiigus_Subsector)  
[https://wiki.travellerrpg.com/Shiigus\\_\(world\)](https://wiki.travellerrpg.com/Shiigus_(world))

I Dusa

[https://wiki.travellerrpg.com/Dusa\\_Subsector](https://wiki.travellerrpg.com/Dusa_Subsector)  
None

J Akumid

[https://wiki.travellerrpg.com/Akumid\\_Subsector](https://wiki.travellerrpg.com/Akumid_Subsector)  
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K Kasear

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[https://wiki.travellerrpg.com/Kasear\\_\(world\)](https://wiki.travellerrpg.com/Kasear_(world))

L Anakod

[https://wiki.travellerrpg.com/Anakod\\_Subsector](https://wiki.travellerrpg.com/Anakod_Subsector)  
[https://wiki.travellerrpg.com/Anakod\\_\(world\)](https://wiki.travellerrpg.com/Anakod_(world))

M Parsi

[https://wiki.travellerrpg.com/Parsi\\_Subsector](https://wiki.travellerrpg.com/Parsi_Subsector)  
[https://wiki.travellerrpg.com/Parsi\\_\(world\)](https://wiki.travellerrpg.com/Parsi_(world))

N Daangiliu

[https://wiki.travellerrpg.com/Daangiliu\\_Subsector](https://wiki.travellerrpg.com/Daangiliu_Subsector)  
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O Nulisud

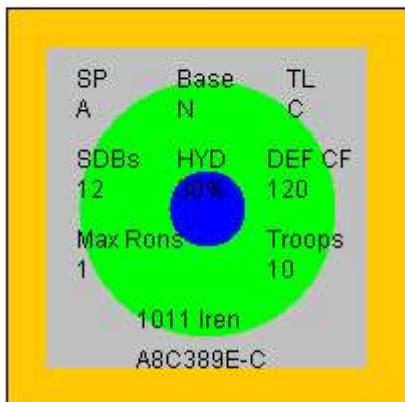
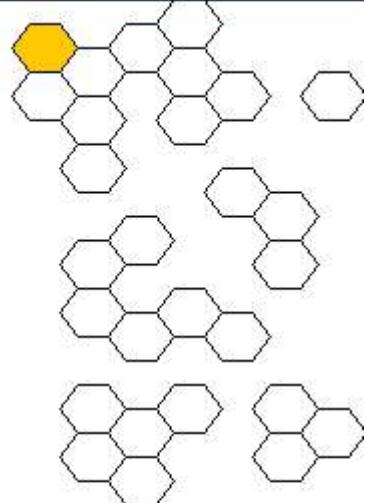
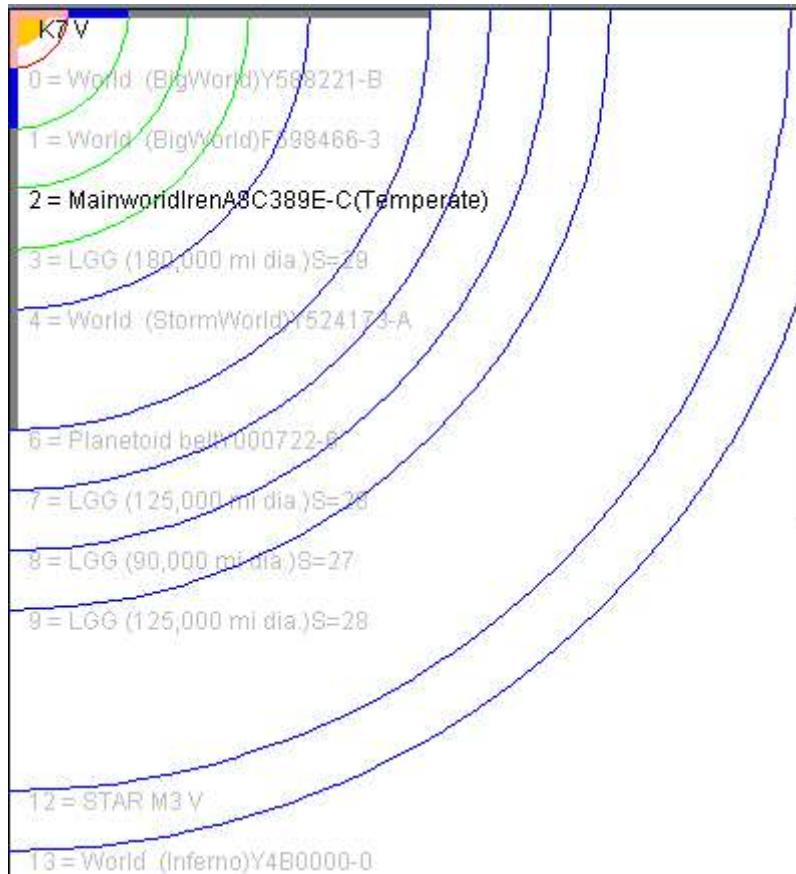
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[https://wiki.travellerrpg.com/Nulisud\\_\(world\)](https://wiki.travellerrpg.com/Nulisud_(world))

P Kakadan

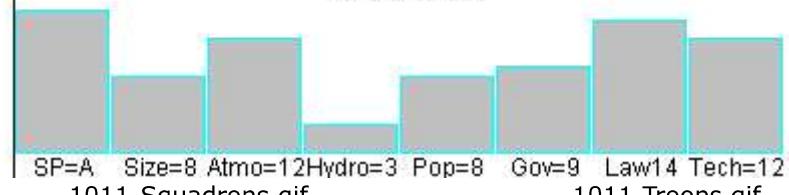
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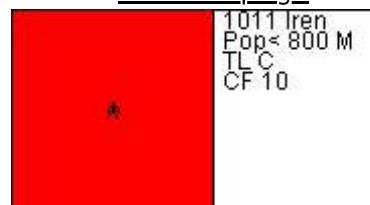
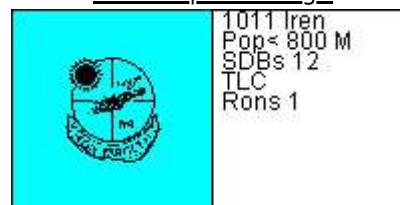
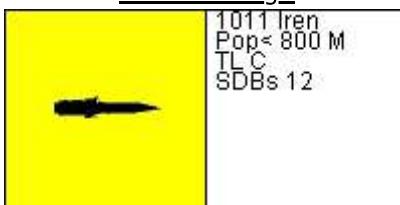
### 1011-Maps.gif



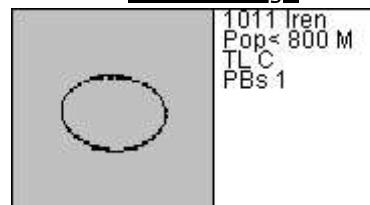
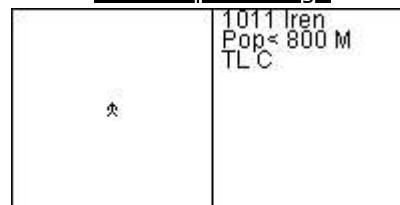
### **1011 Iren**



### 1011-SDBs.gif



### 1011-Defences.gif

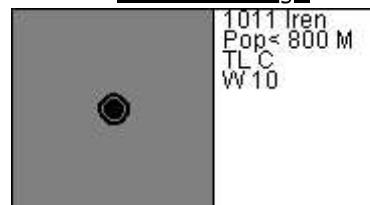


### 1011-Gas Giants.gif

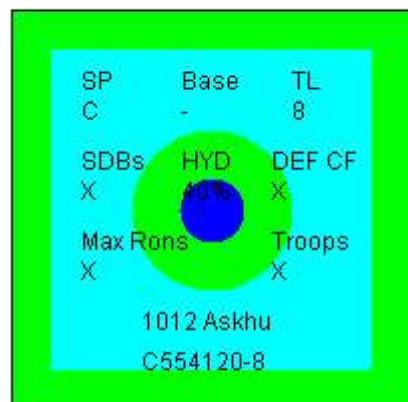
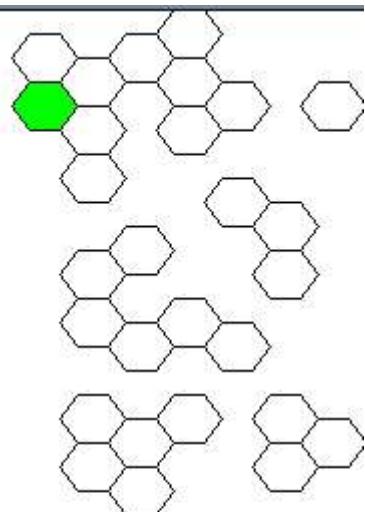
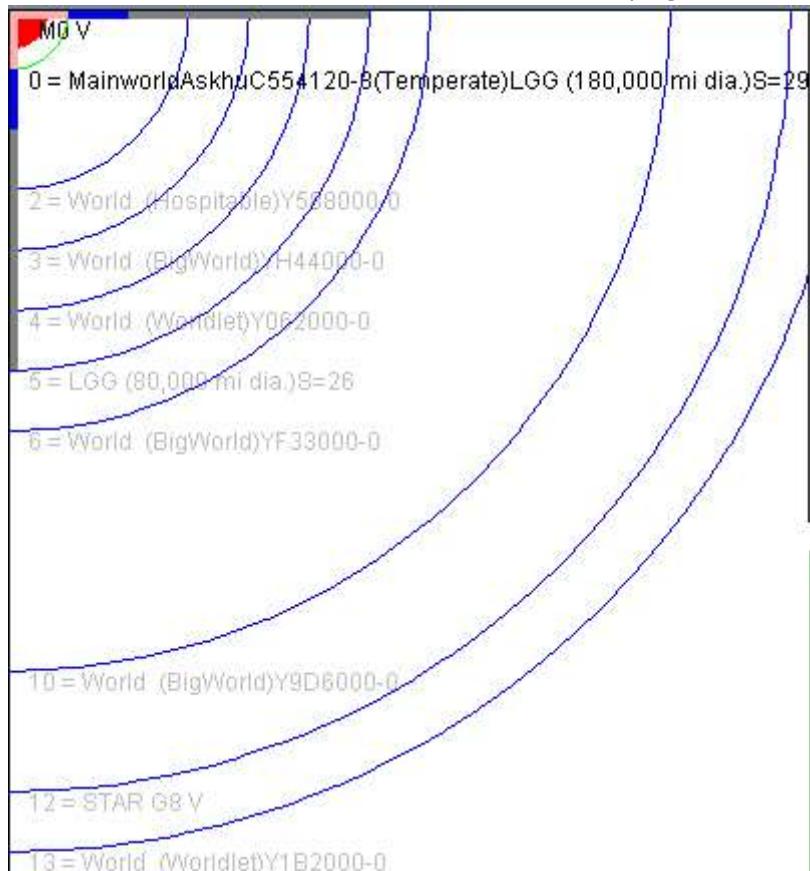


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Row	1	RowMode	0	Counting	Attemp	0	0	0	0	0
<b>SQUADRONSTL</b>										
MaxSquadronsL	1	1	0	0	0	0	0	0	0	0
10	1	1	1	1	1	1	1	1	1	1
12	1	1	1	1	1	1	1	1	1	1
20	1	1	1	1	1	1	1	1	1	1
50	2	2	2	2	2	2	2	2	2	2
100	2	2	2	2	2	2	2	2	2	2
150	2	2	2	2	2	2	2	2	2	2
200	2	2	2	2	2	2	2	2	2	2
500	2	2	2	2	2	2	2	2	2	2
1000	2	2	2	2	2	2	2	2	2	2
1200	2	2	2	2	2	2	2	2	2	2
1500	2	2	2	2	2	2	2	2	2	2
2000	2	2	2	2	2	2	2	2	2	2

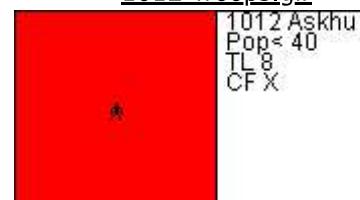
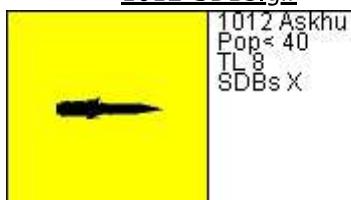
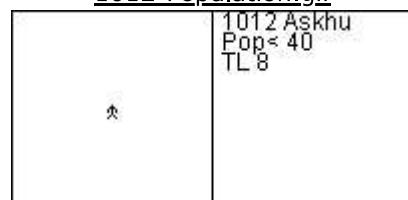
### 1011 Iren.gif



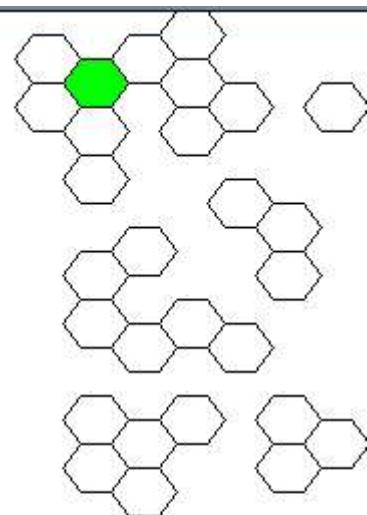
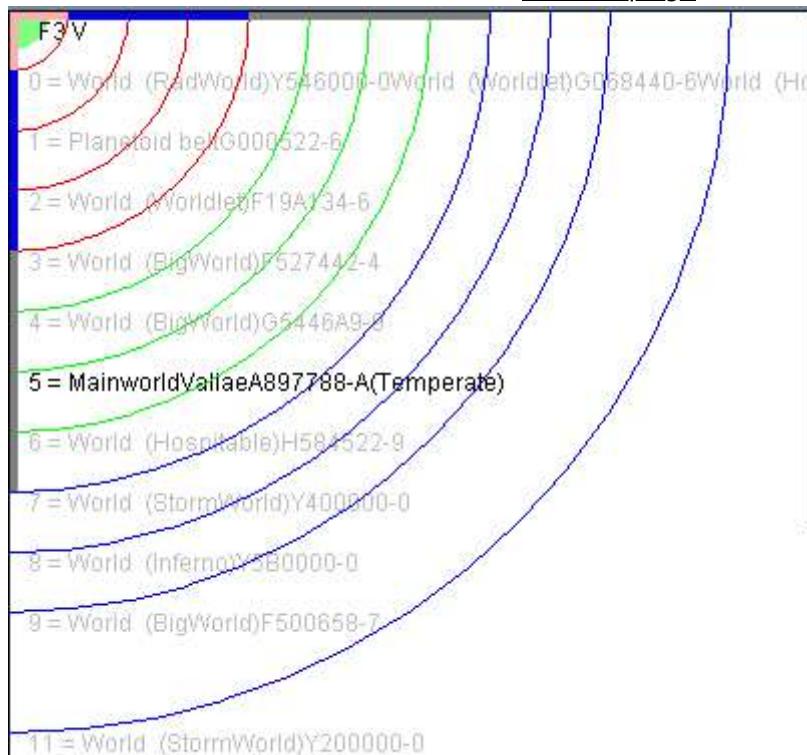
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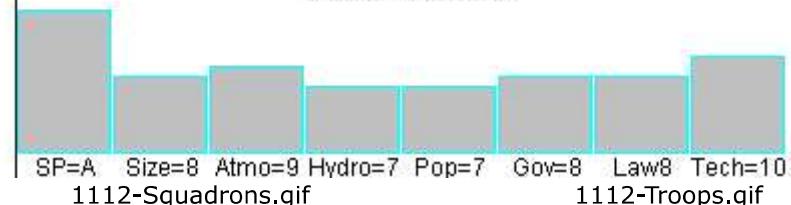
## **1012 Askhu**

1012-SDBs.gif1012-Defences.gif1012-Population.gif1012-Belts.gif1012-Gas Giants.gif1012 Askhu.gif1012-Worlds.gif

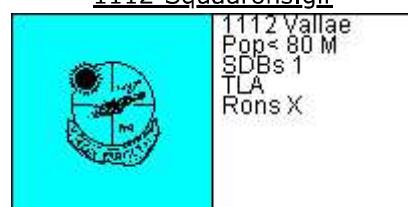
## 1112-Maps.gif



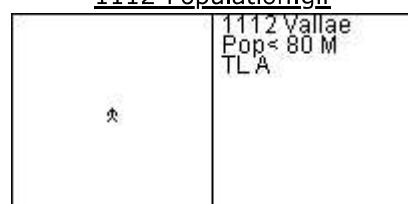
## **1112 Vallae**



1112-SDBs.gif



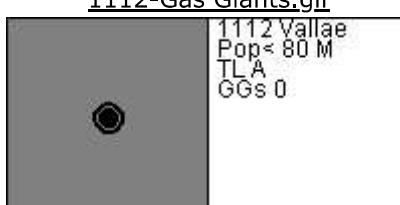
1112-Defences.gif



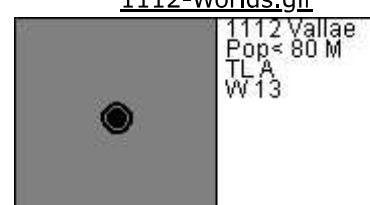
1112-Troops.gif



1112-Gas Giants.gif

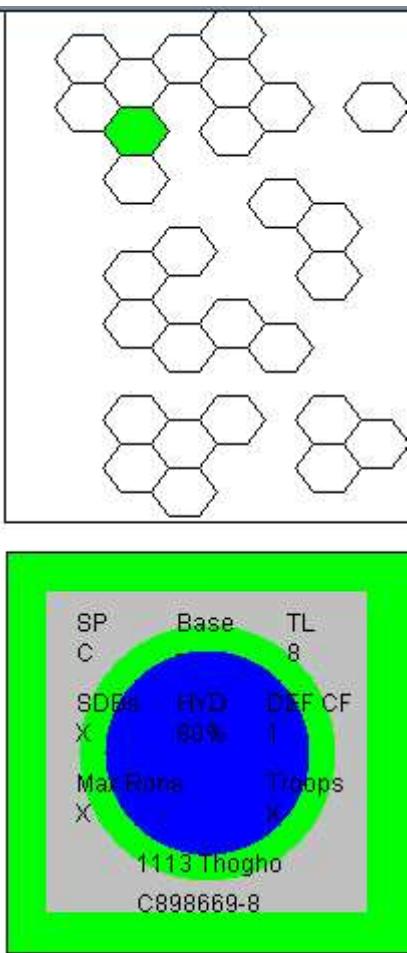
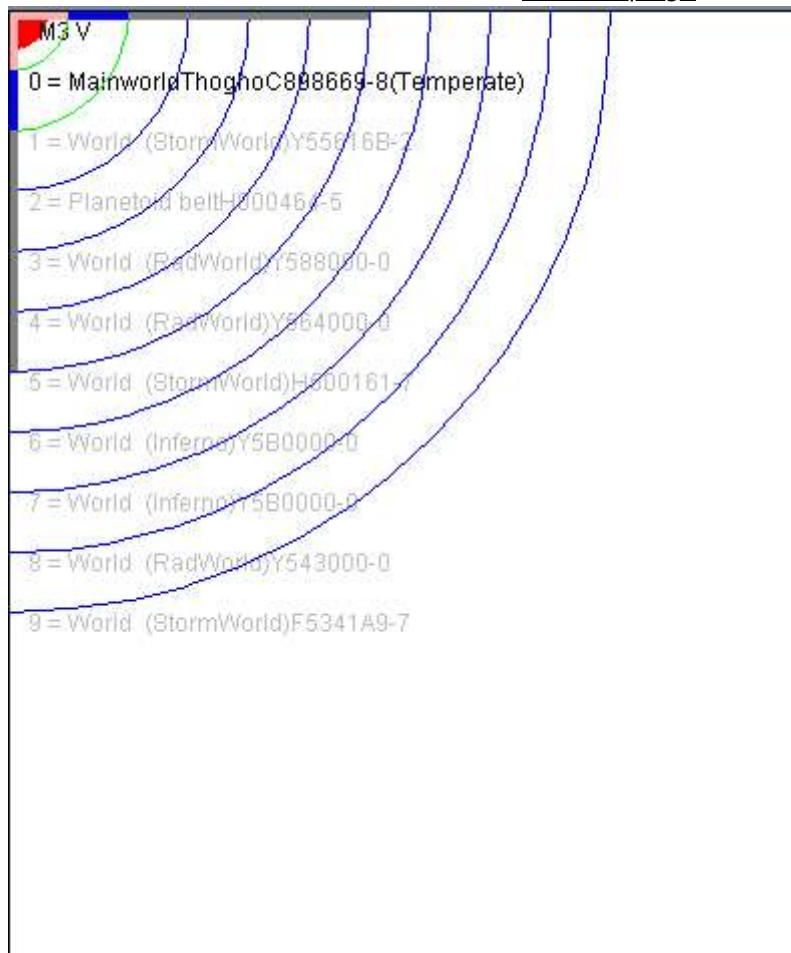


1112-Belts.gif

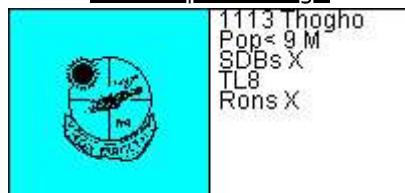
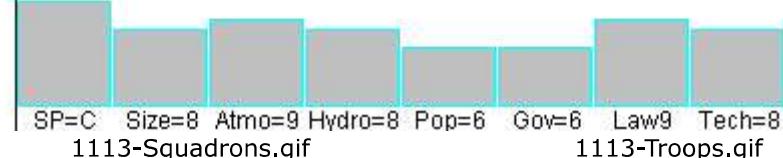


1112-Vallae.gif

### 1113-Maps.gif



### **1113 Thogho**



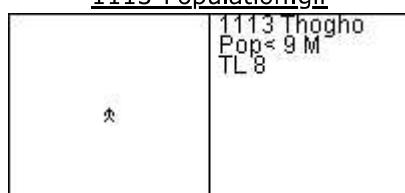
1113-Defences.gif



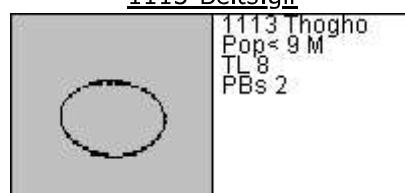
1113-Gas Giants.gif



1113-Population.gif



1113-Belts.gif



1113 Thogho.gif

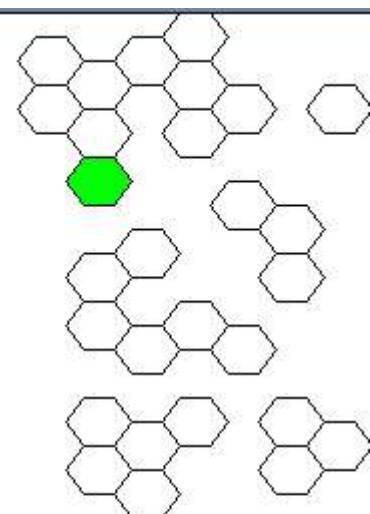
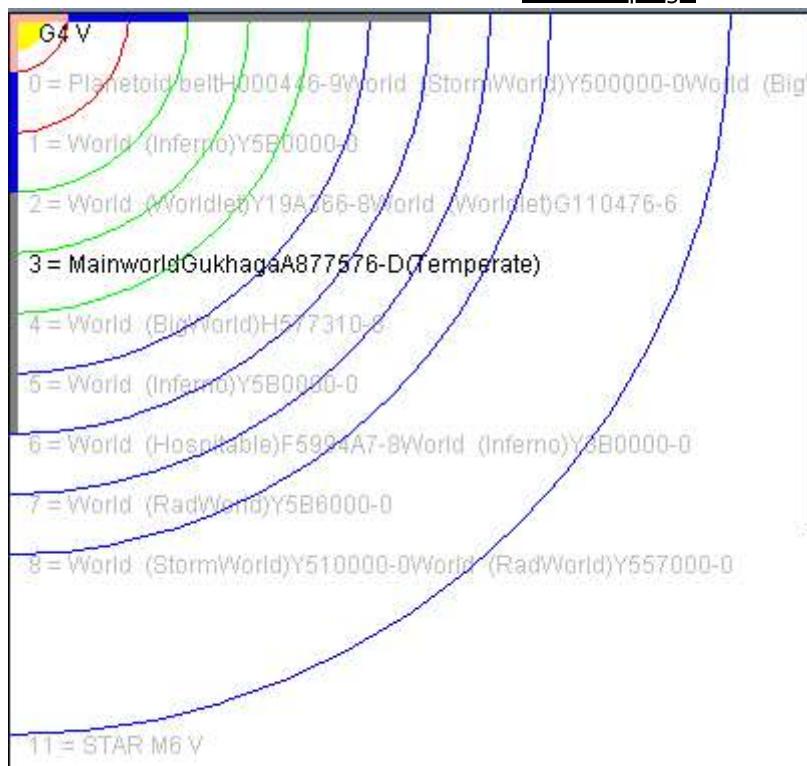


1113-Worlds.gif



1113-Thogho.gif

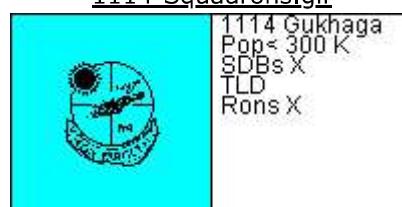
## 1114-Maps.gif



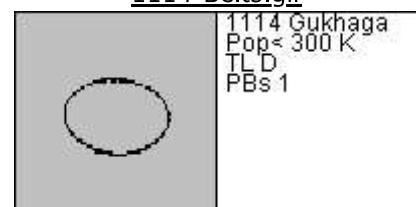
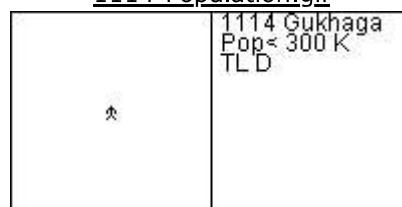
## **1114 Gukhaga**



1114-SDBs.gif



1114-Defences.gif



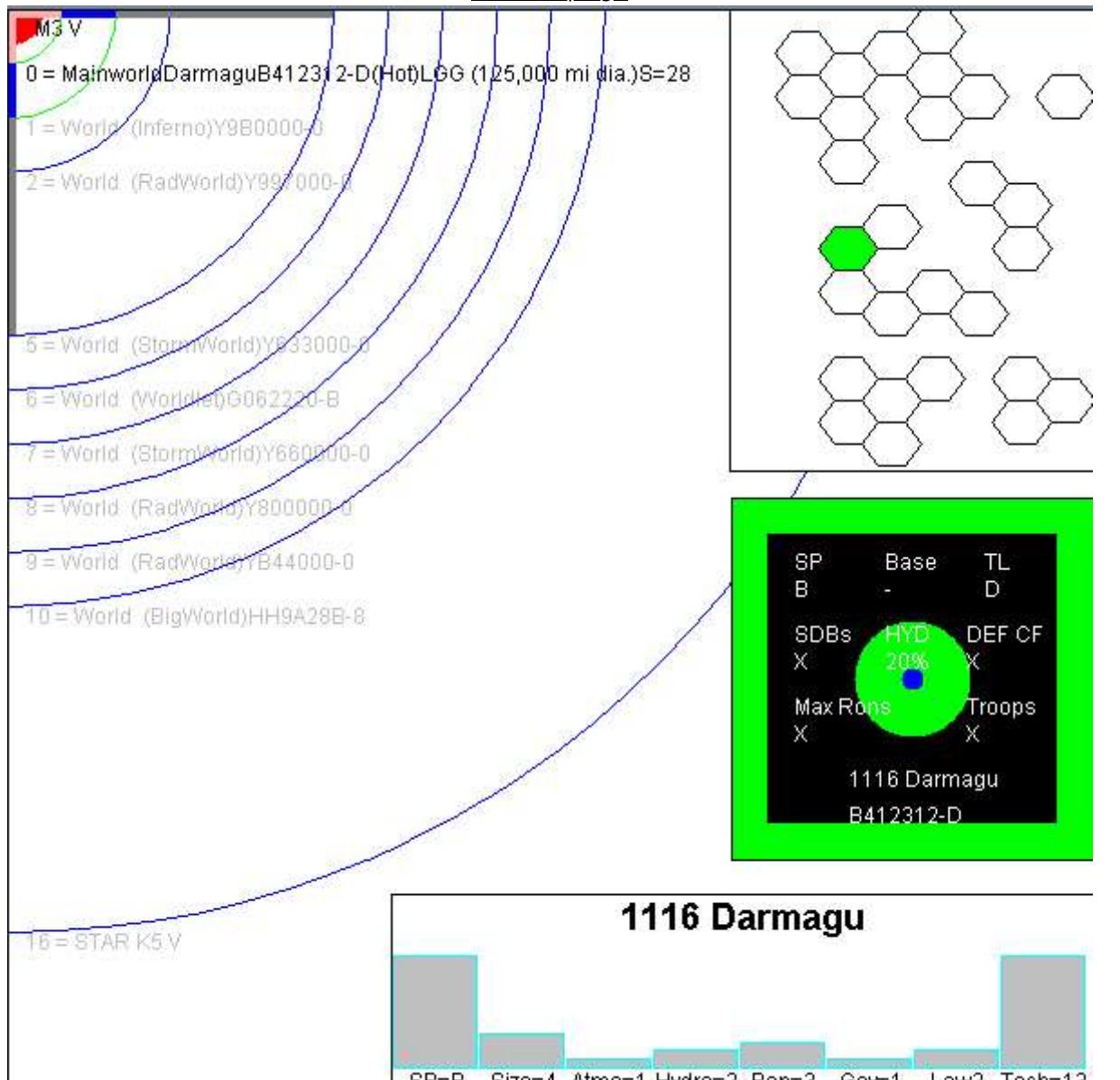
1114-Gas Giants.gif



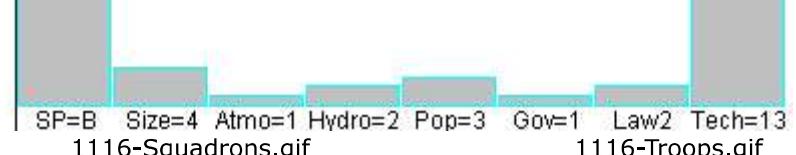
1114 Gukhaga.gif

1114-Worlds.gif

## 1116-Maps.gif



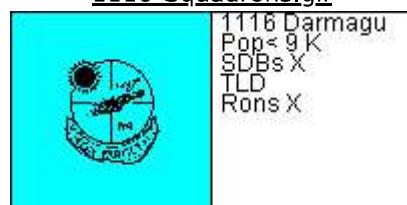
## **1116 Darmagu**



1116-SDBs.gif



1116-Defences.gif



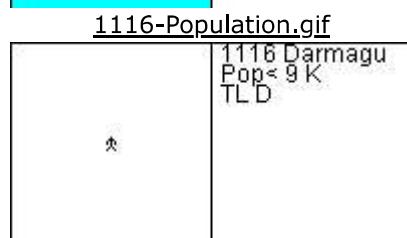
1116-Population.gif



1116-Troops.gif



1116-Gas Giants.gif



1116-Darmagu.gif



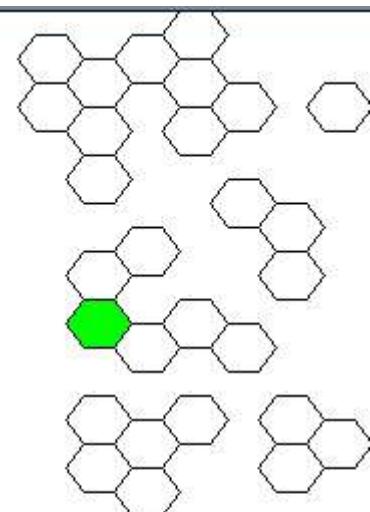
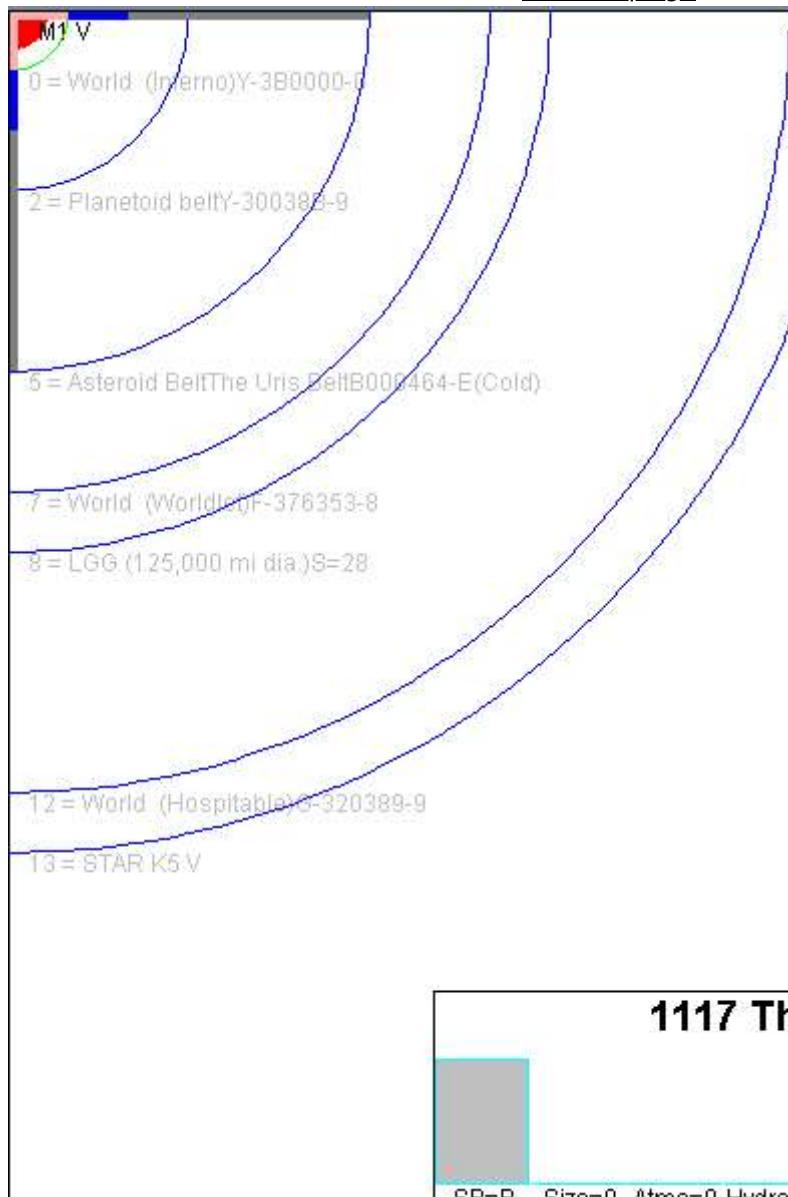
1116-Belts.gif



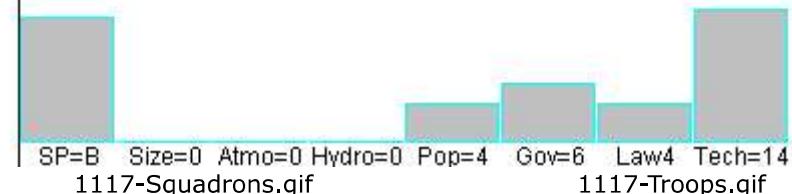
1116-Worlds.gif



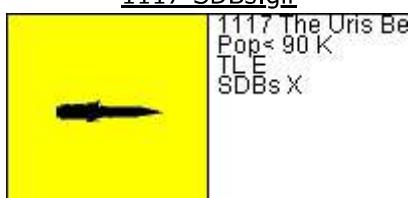
## 1117-Maps.gif



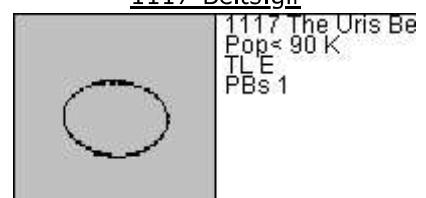
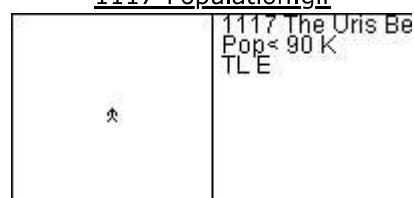
## **1117 The Uris Belt**



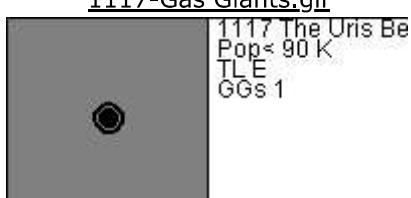
1117-SDBs.gif



1117-Defences.gif



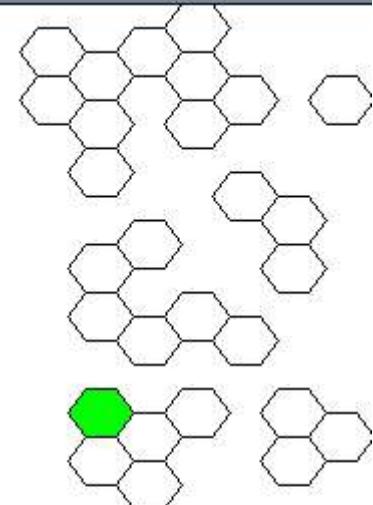
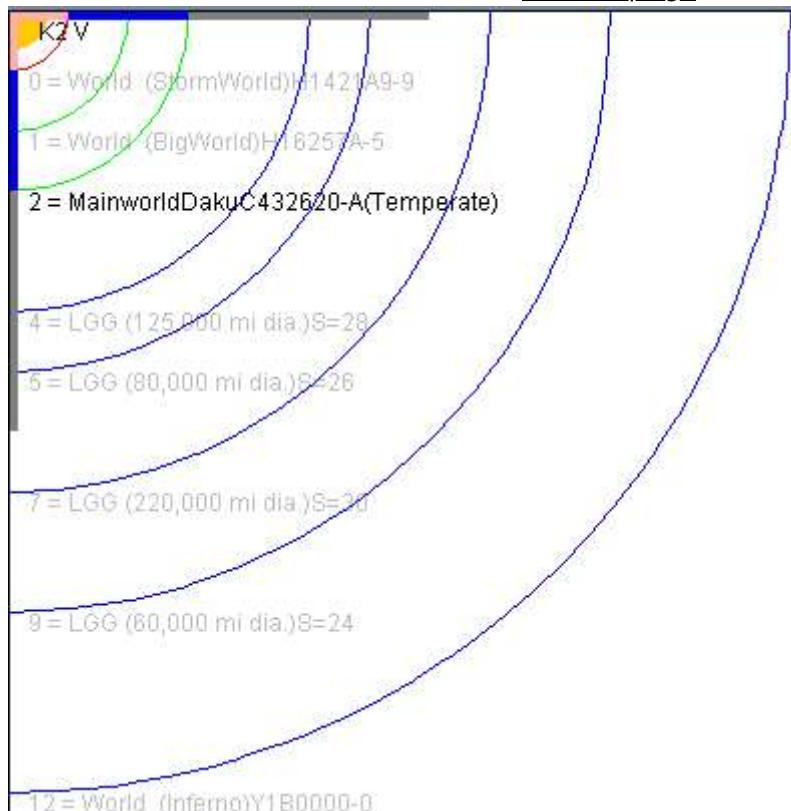
1117-Gas Giants.gif



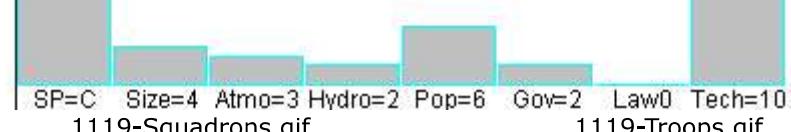
1117-The Uris Belt.gif

1117-Worlds.gif

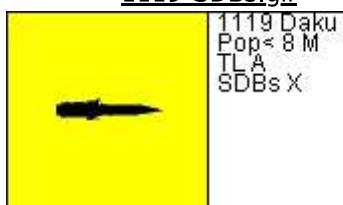
## 1119-Maps.gif



## **1119 Daku**



1119-SDBs.gif



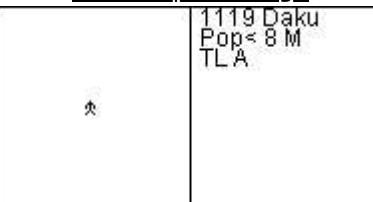
1119-Defences.gif



1119-Gas Giants.gif



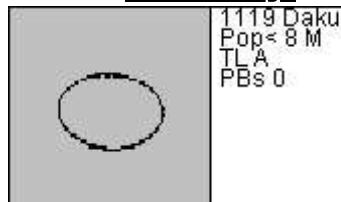
1119-Population.gif



1119-Daku.gif



1119-Belts.gif

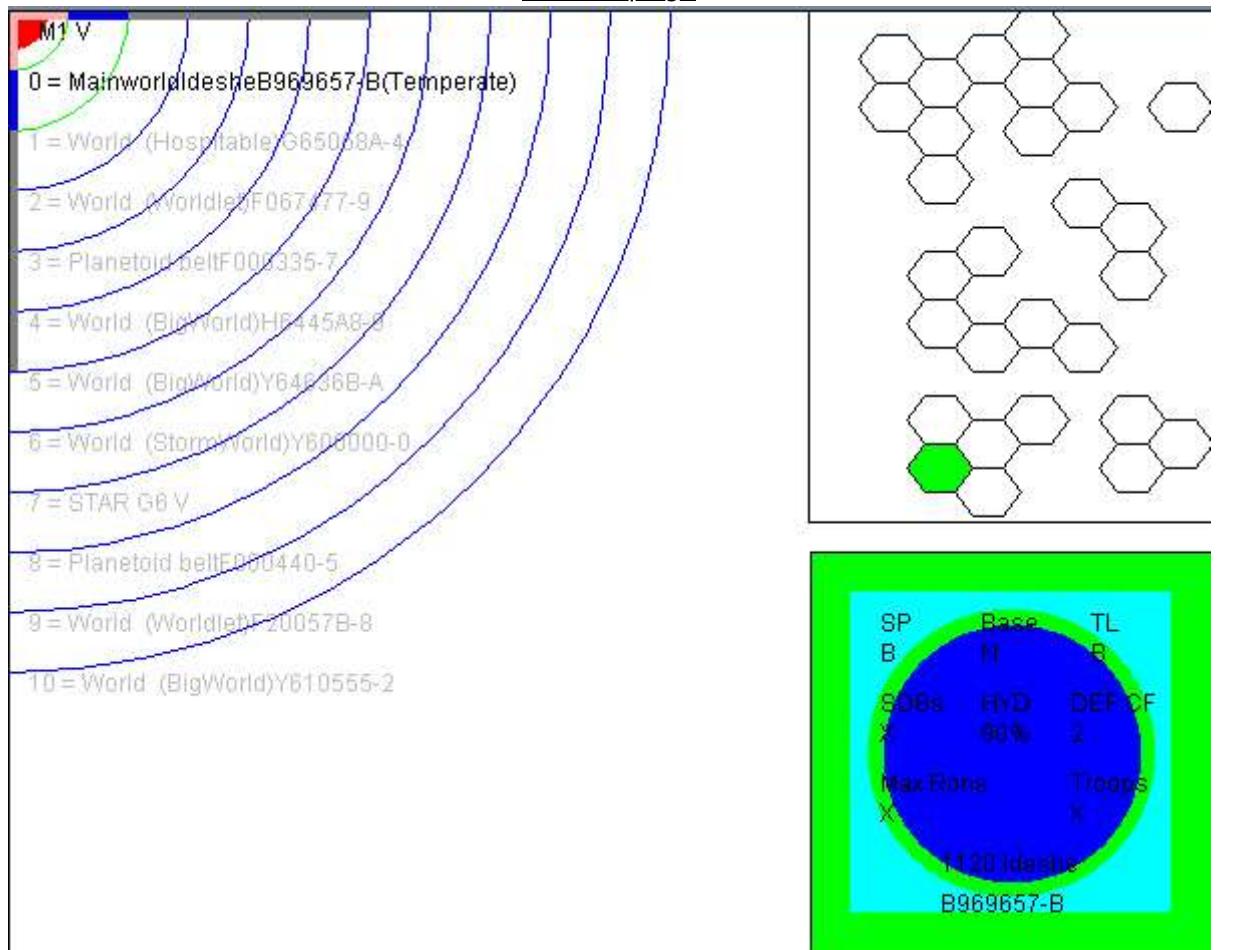


1119-Worlds.gif

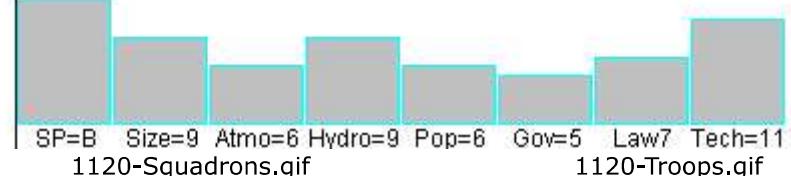


1119 Daku  
C432620-A  
SDBs X  
Rons X  
Def CF 1  
Troops X  
Pop < 8 M  
Belts 0  
GGS 4  
Worlds 8 G

## 1120-Maps.gif



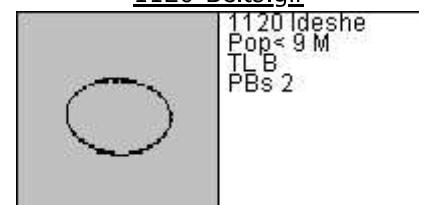
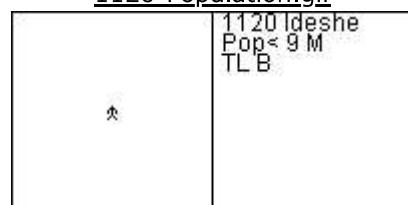
## **1120 Ideshe**



1120-SDBs.gif



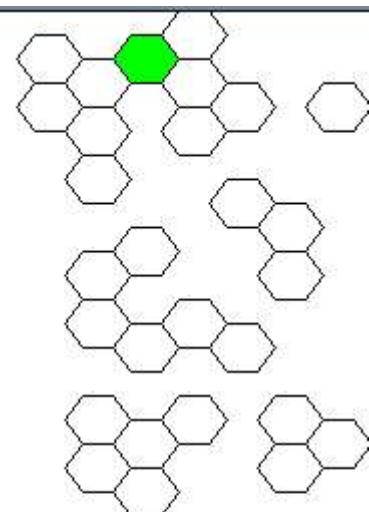
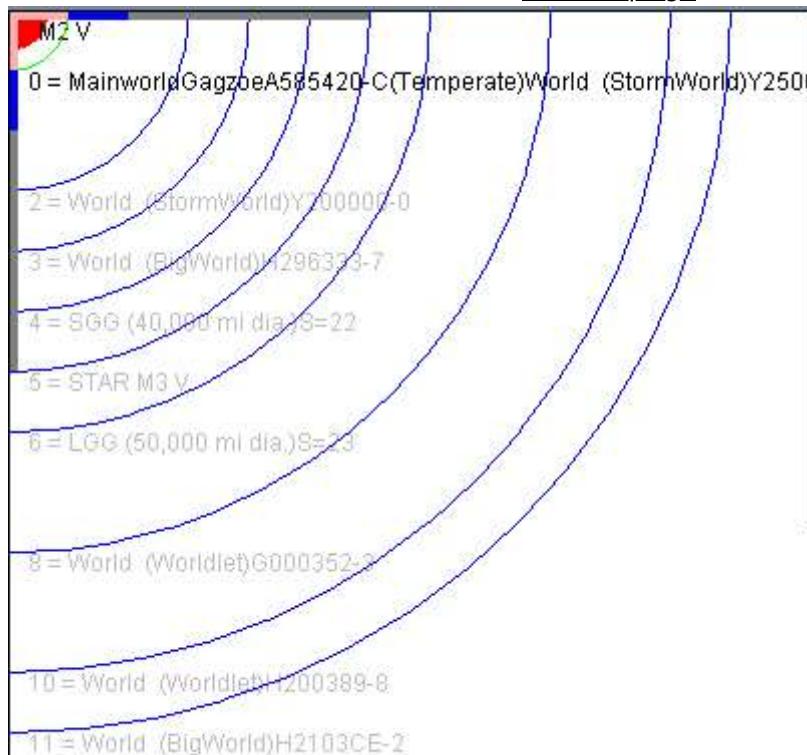
1120-Defences.gif



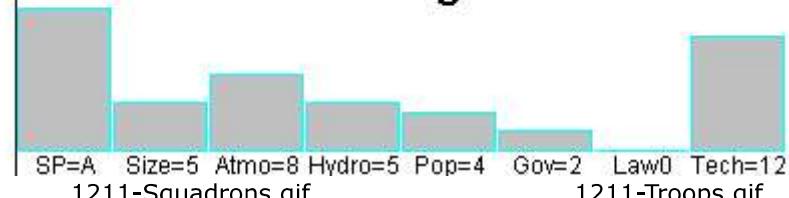
1120-Gas Giants.gif



## 1211-Maps.gif



## 1211 Gagzoe



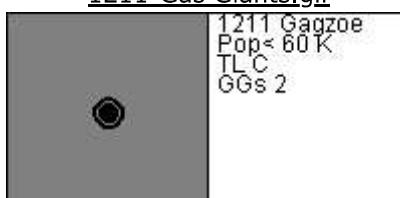
1211-SDBs.gif



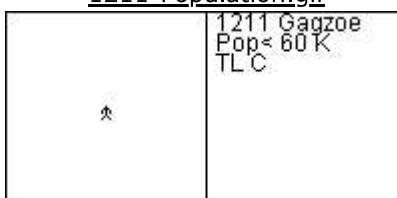
1211-Defences.gif



1211-Gas Giants.gif



1211-Population.gif



1211-Gagzoe.gif



1211-Troops.gif

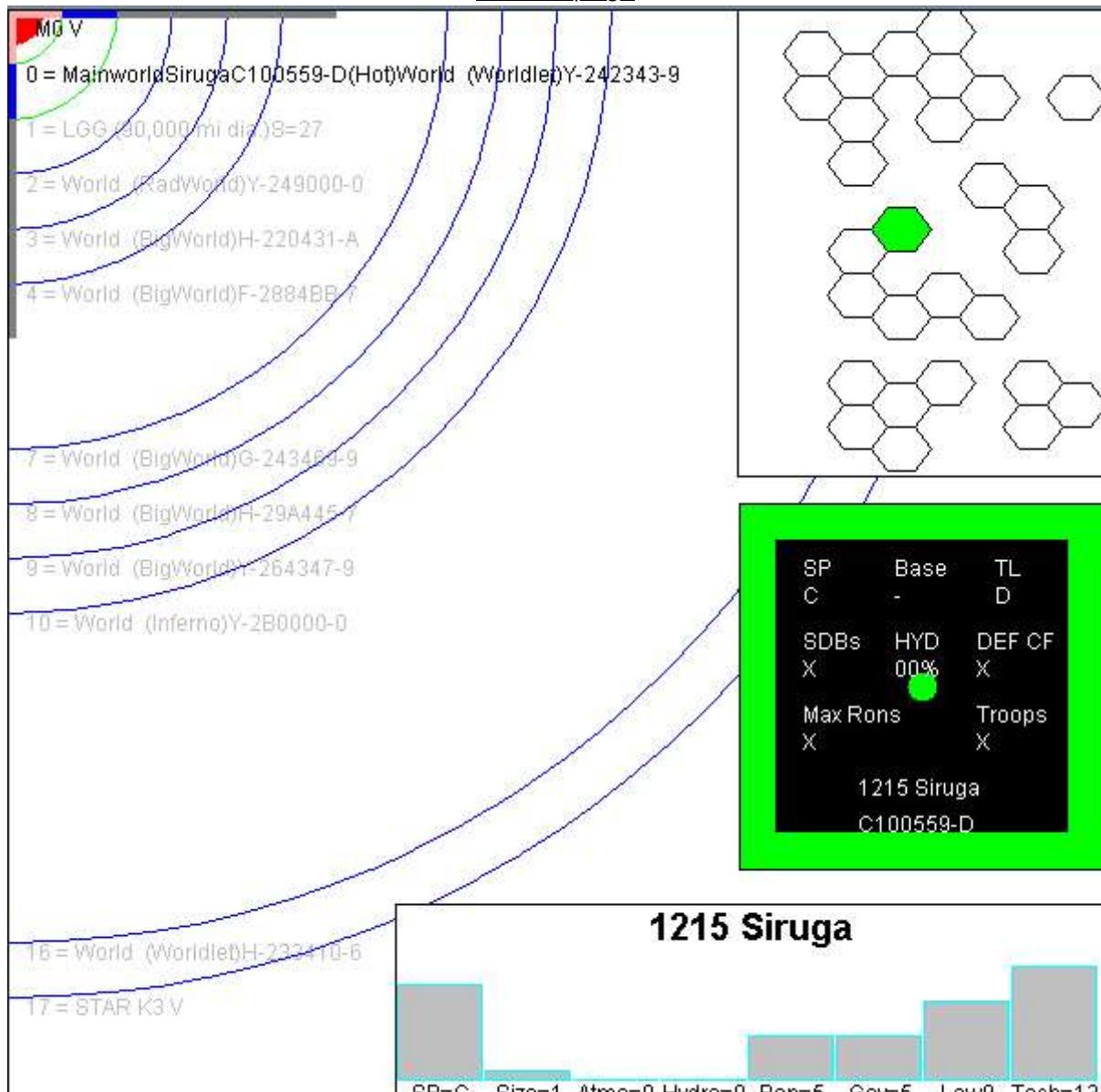


1211-Belts.gif



1211-Worlds.gif

## 1215-Maps.gif



## 1215-SDBs.gif



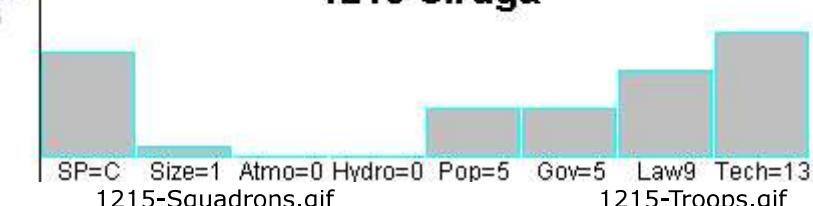
## 1215-Defences.gif



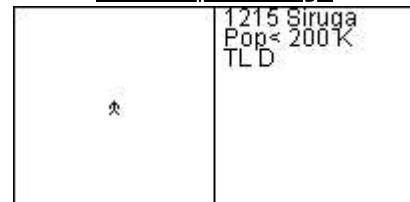
## 1215-Gas Giants.gif



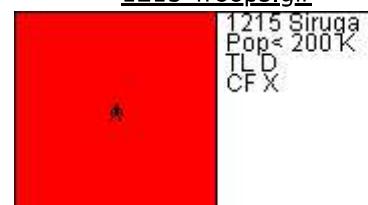
## 1215-Siruga



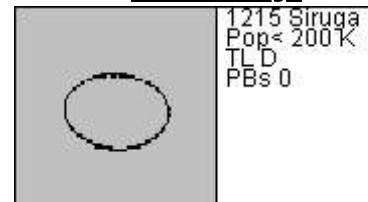
## 1215-Population.gif



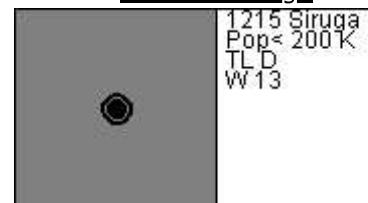
## 1215-Siruga.gif



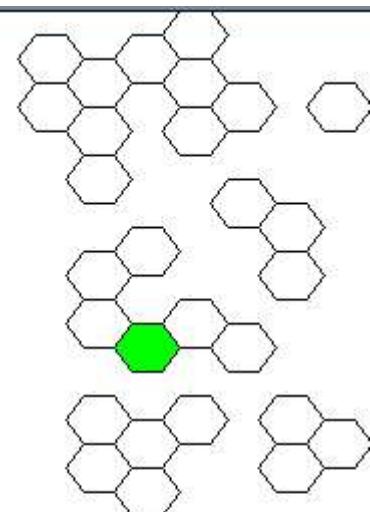
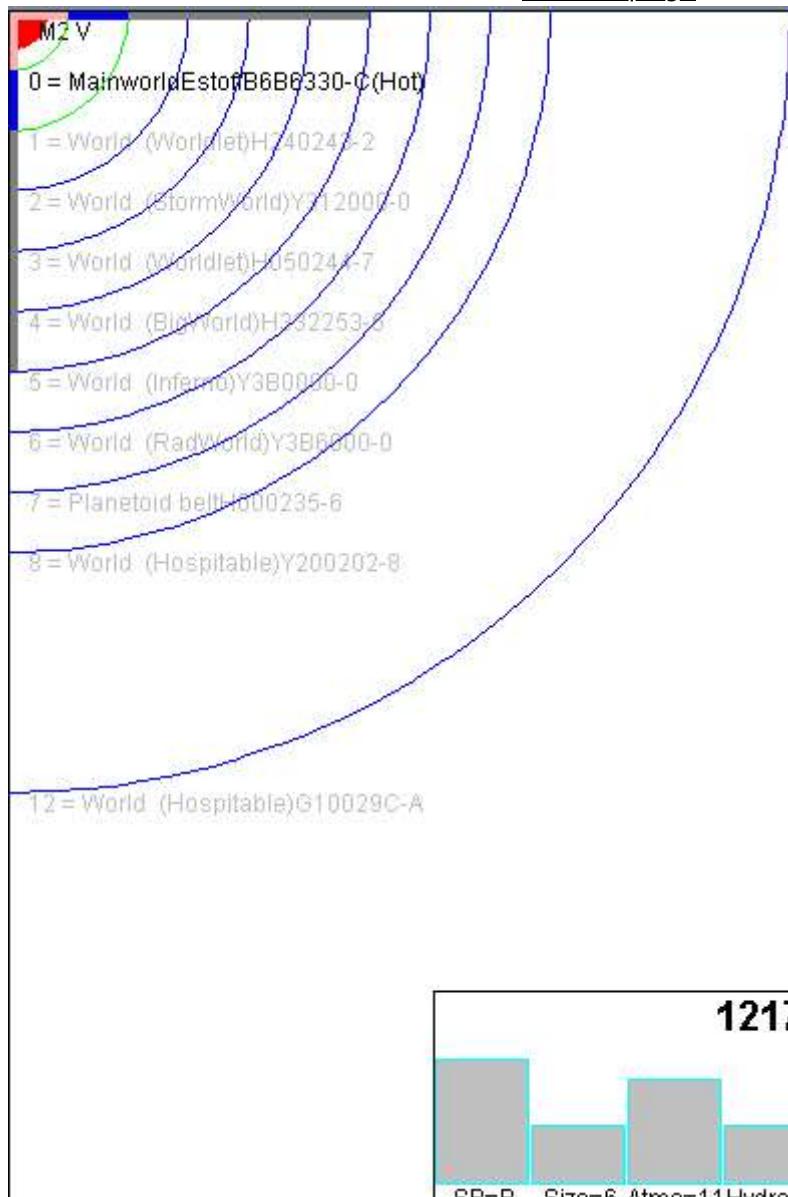
## 1215-Belts.gif



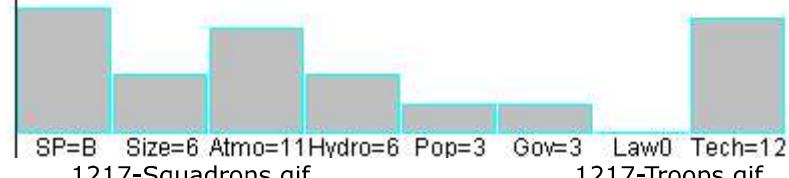
## 1215-Worlds.gif



## 1217-Maps.gif



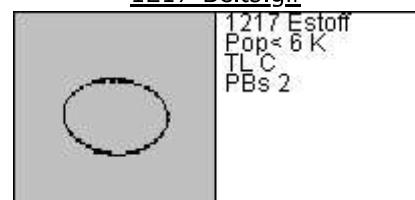
## 1217 Estoff



1217-SDBs.gif



1217-Defences.gif

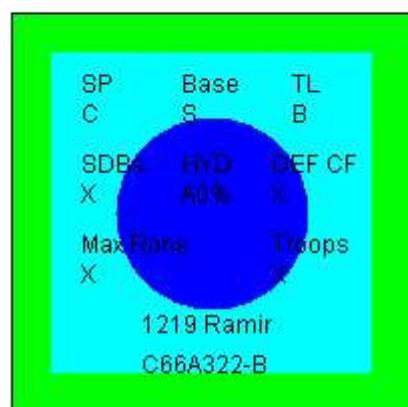
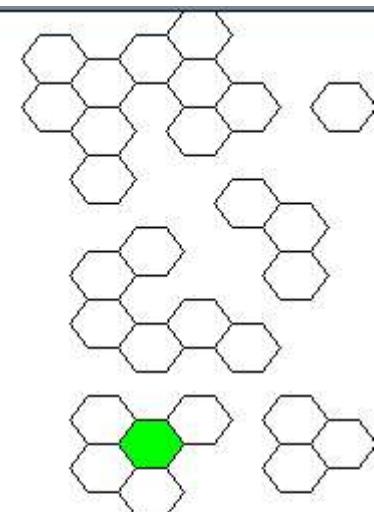
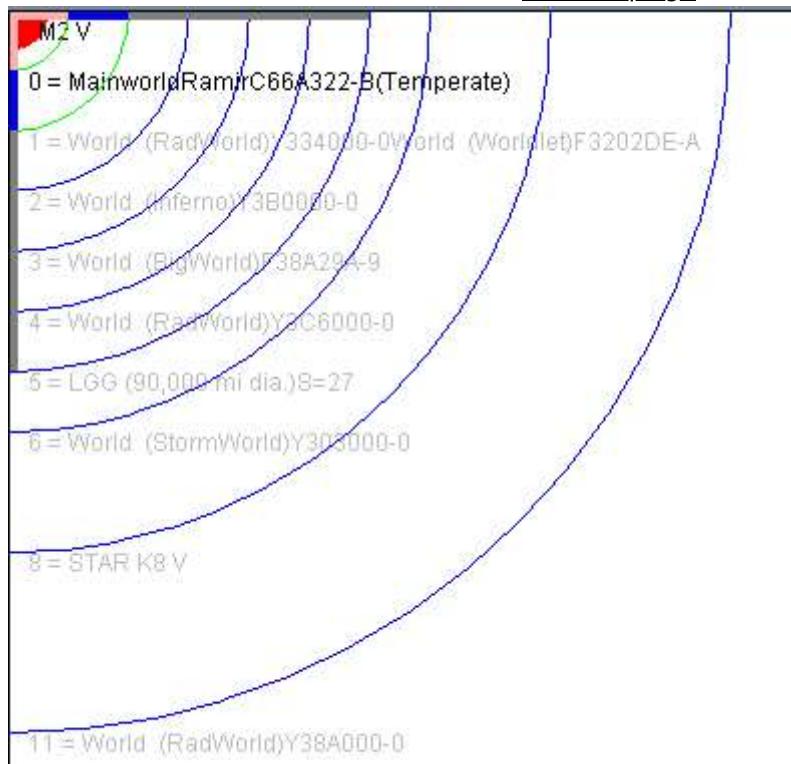


1217-Gas Giants.gif

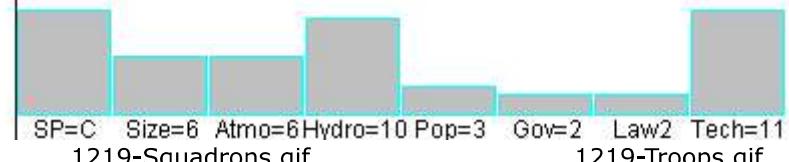


1217-Worlds.gif

## 1219-Maps.gif



## **1219 Ramir**



1219-SDBs.gif



1219-Squadrants.gif



1219-Troops.gif



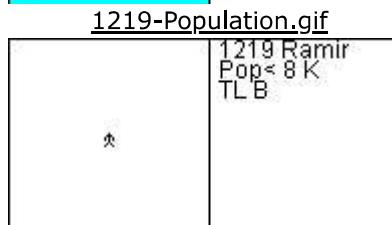
1219-Defences.gif



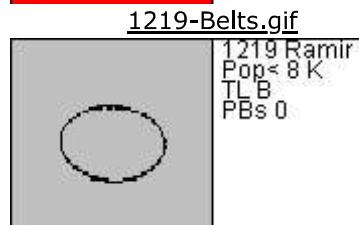
1219-Gas Giants.gif



1219 Ramir  
Pop< 8 K  
TL B  
GGs 1



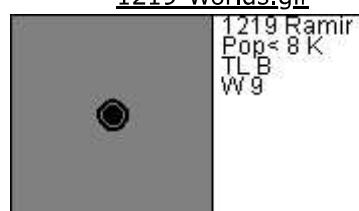
1219-Ramir.gif



1219-Worlds.gif

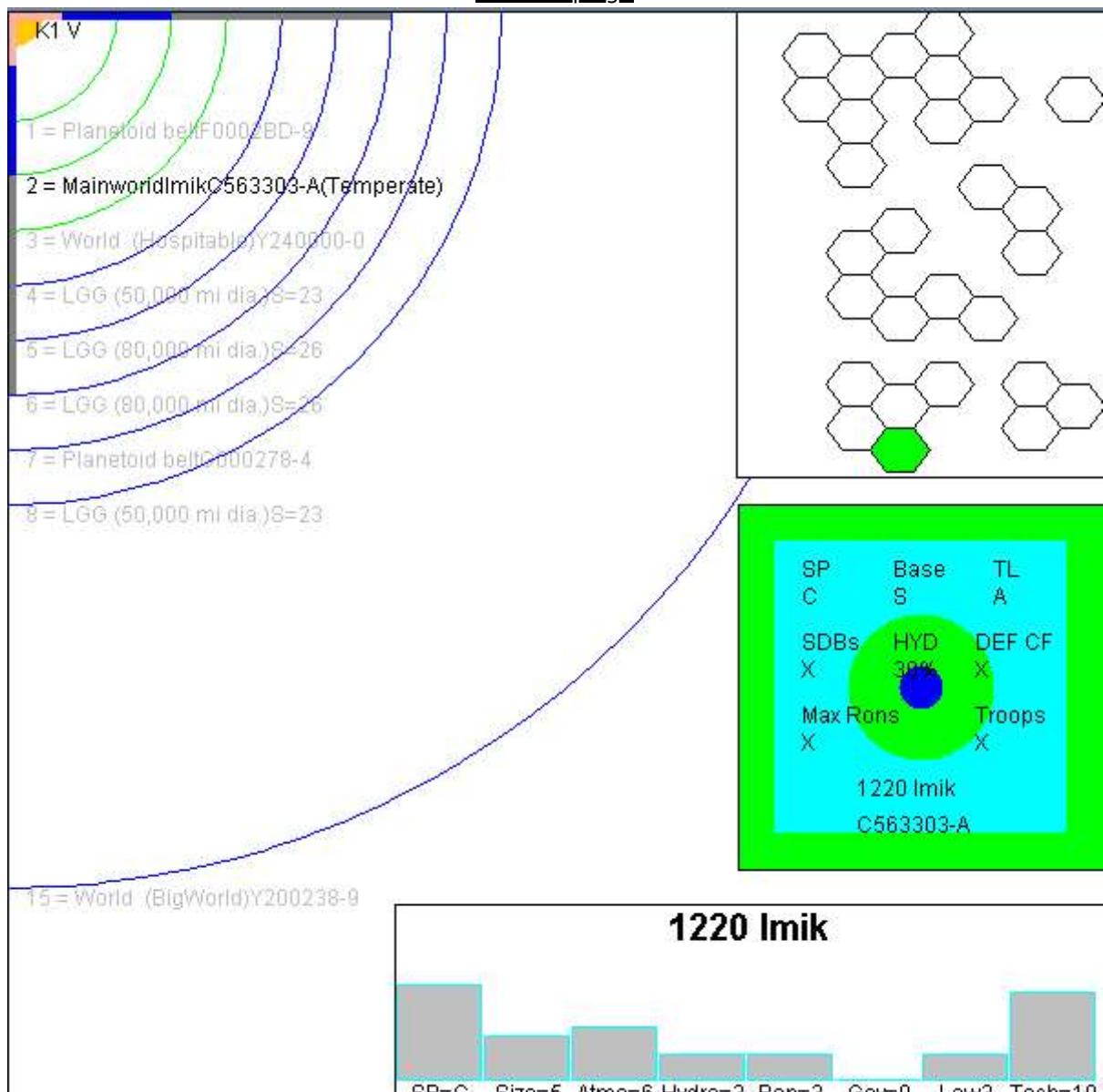


1219 Ramir  
C66A322-B  
SDBs X  
Rons X  
Def CF X  
Troops X  
Pop < 8 K  
Belts 0  
GGs 1  
Worlds 9 G

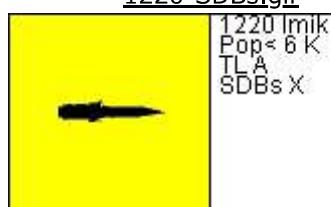


1219 Ramir  
Pop< 8 K  
TL B  
W 9

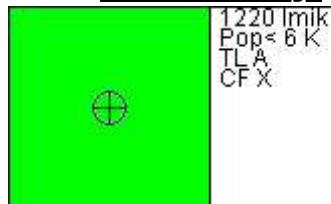
## 1220-Maps.gif



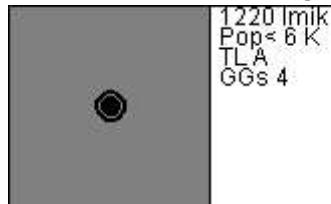
## 1220-SDBs.gif



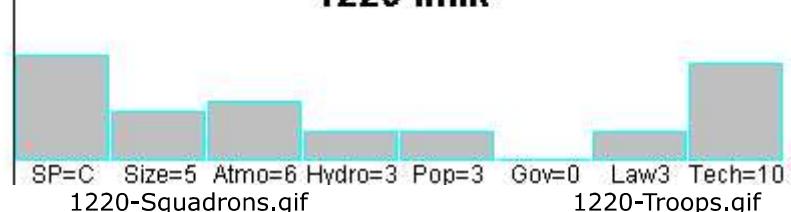
## 1220-Defences.gif



## 1220-Gas Giants.gif



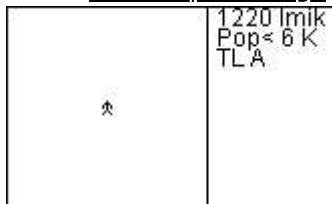
## **1220 Imik**



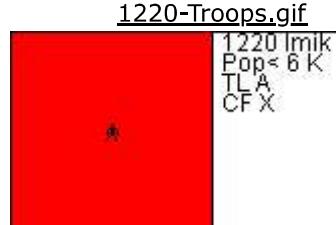
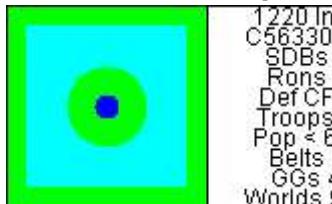
## 1220-Squadrons.gif



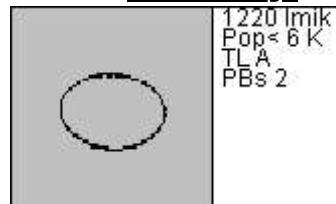
## 1220-Population.gif



## 1220 Imik.gif



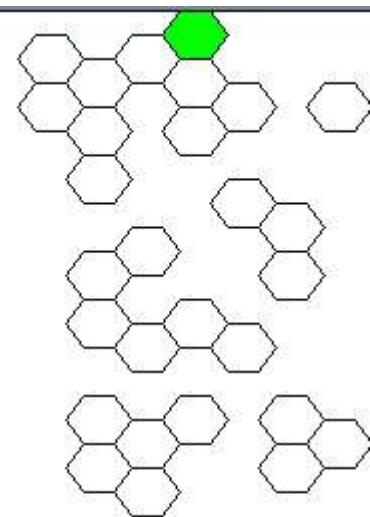
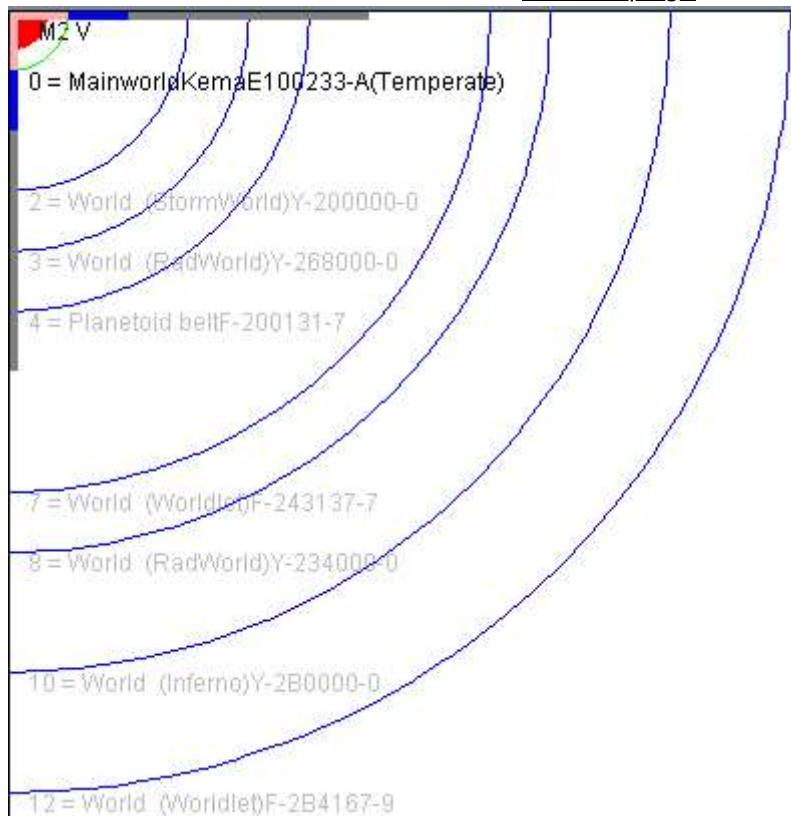
## 1220-Belts.gif



## 1220-Worlds.gif



## 1311-Maps.gif

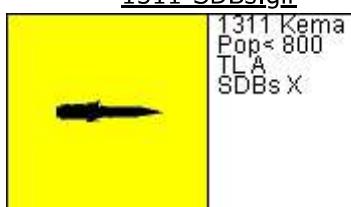


SP	Base	TL
E	-	A
SDBs	HYD	DEF CF
X	00%	X
Max Rons		Troops
X		X
1311 Kema		
E100233-A		

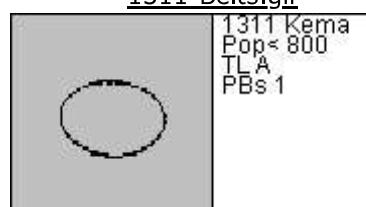
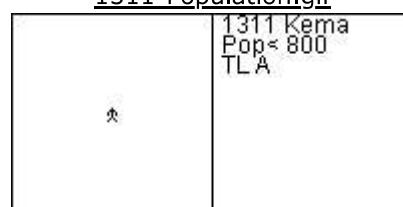
## **1311 Kema**



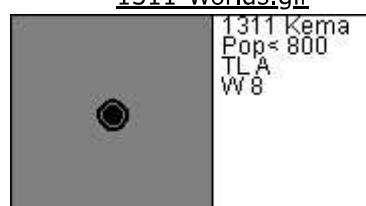
1311-SDBs.gif



1311-Defences.gif

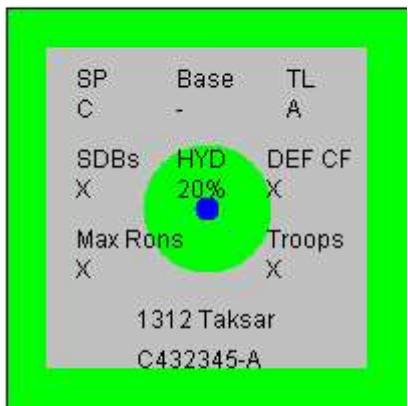
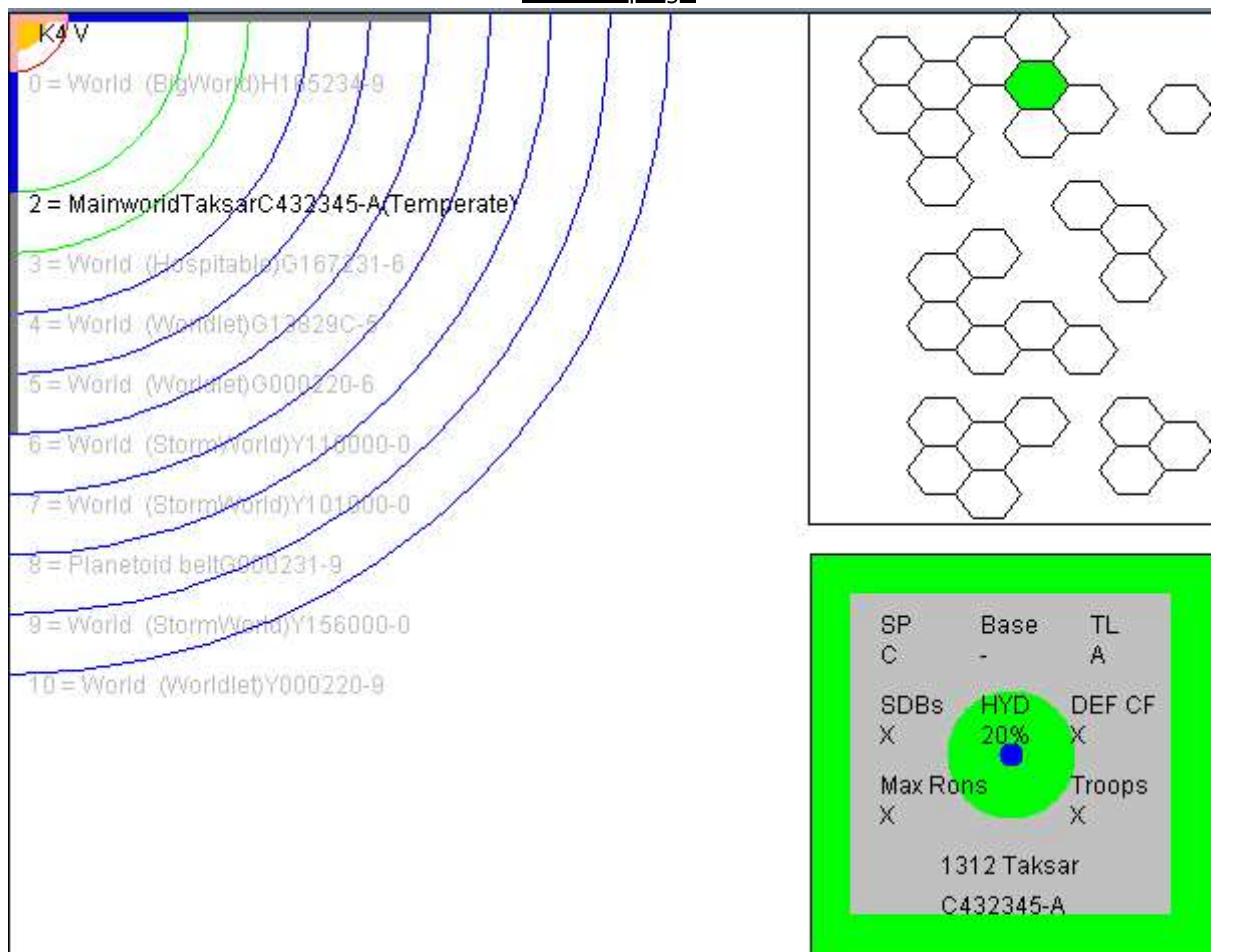


1311-Gas Giants.gif

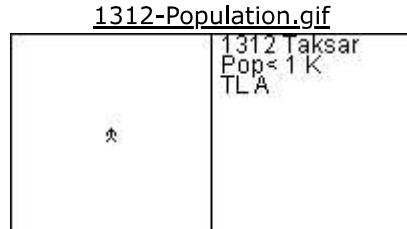
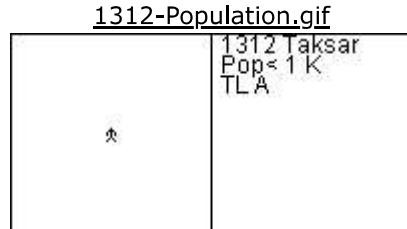
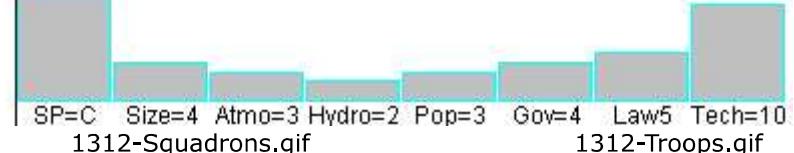


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## 1312-Maps.gif



## **1312 Taksar**



1312-SDBs.gif

1312-Defences.gif

1312-Gas Giants.gif

1312-Taksar.gif

1312-Population.gif

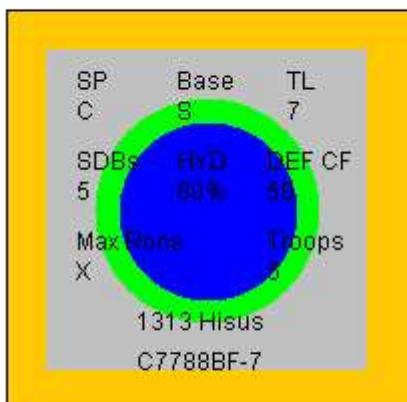
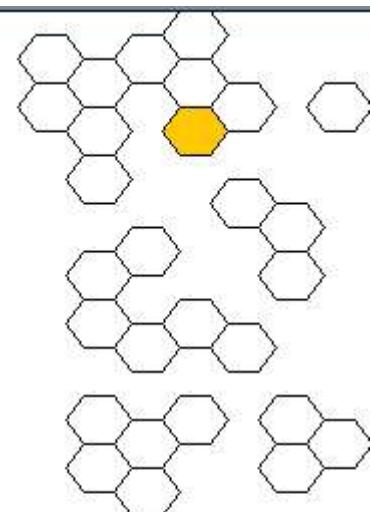
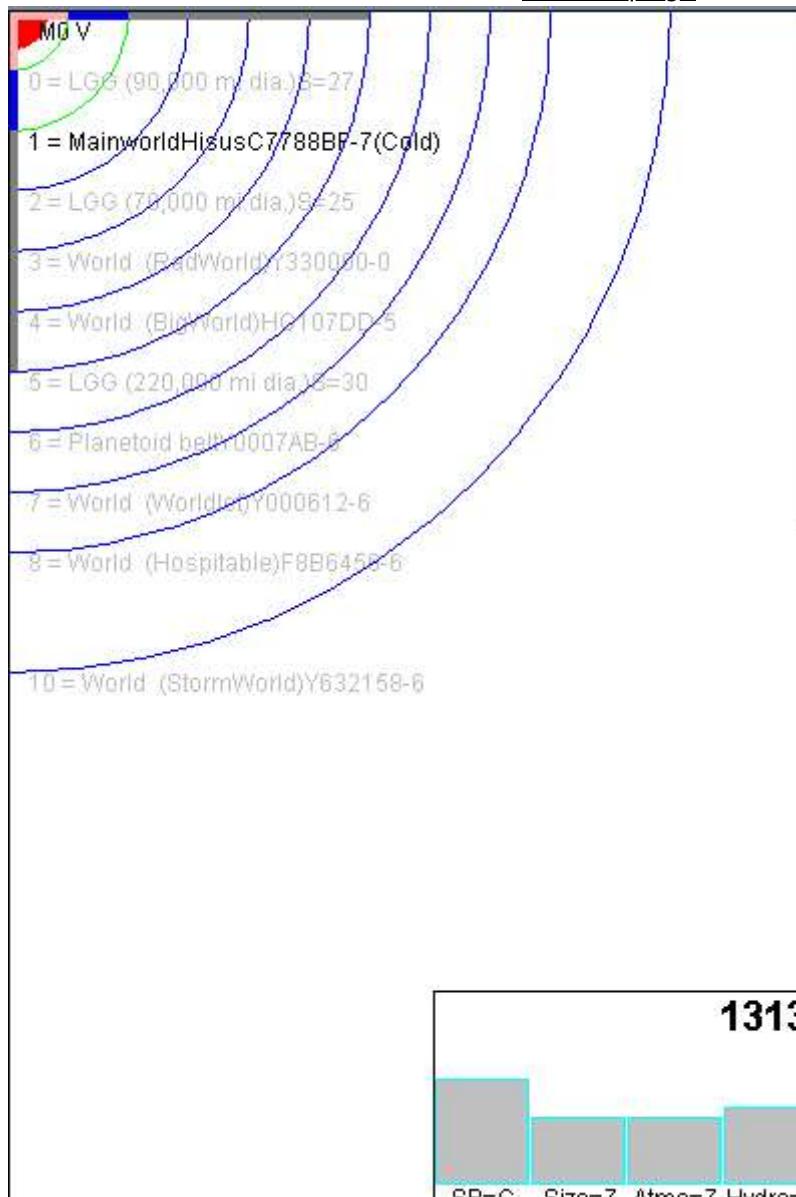
\*

1312-Taksar.gif

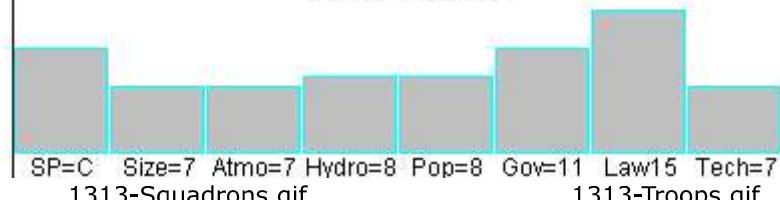
1312-Belts.gif

1312-Worlds.gif

### 1313-Maps.gif



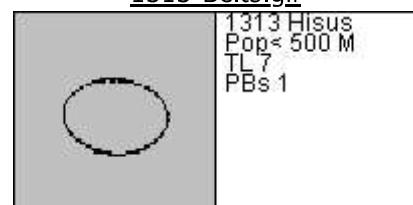
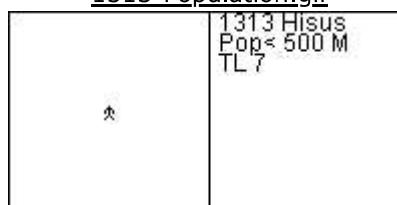
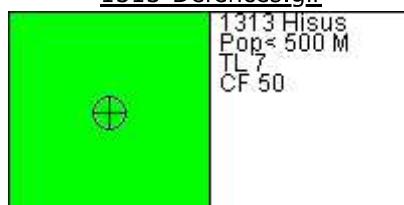
### **1313 Hisus**



1313-SDBs.gif



1313-Defences.gif

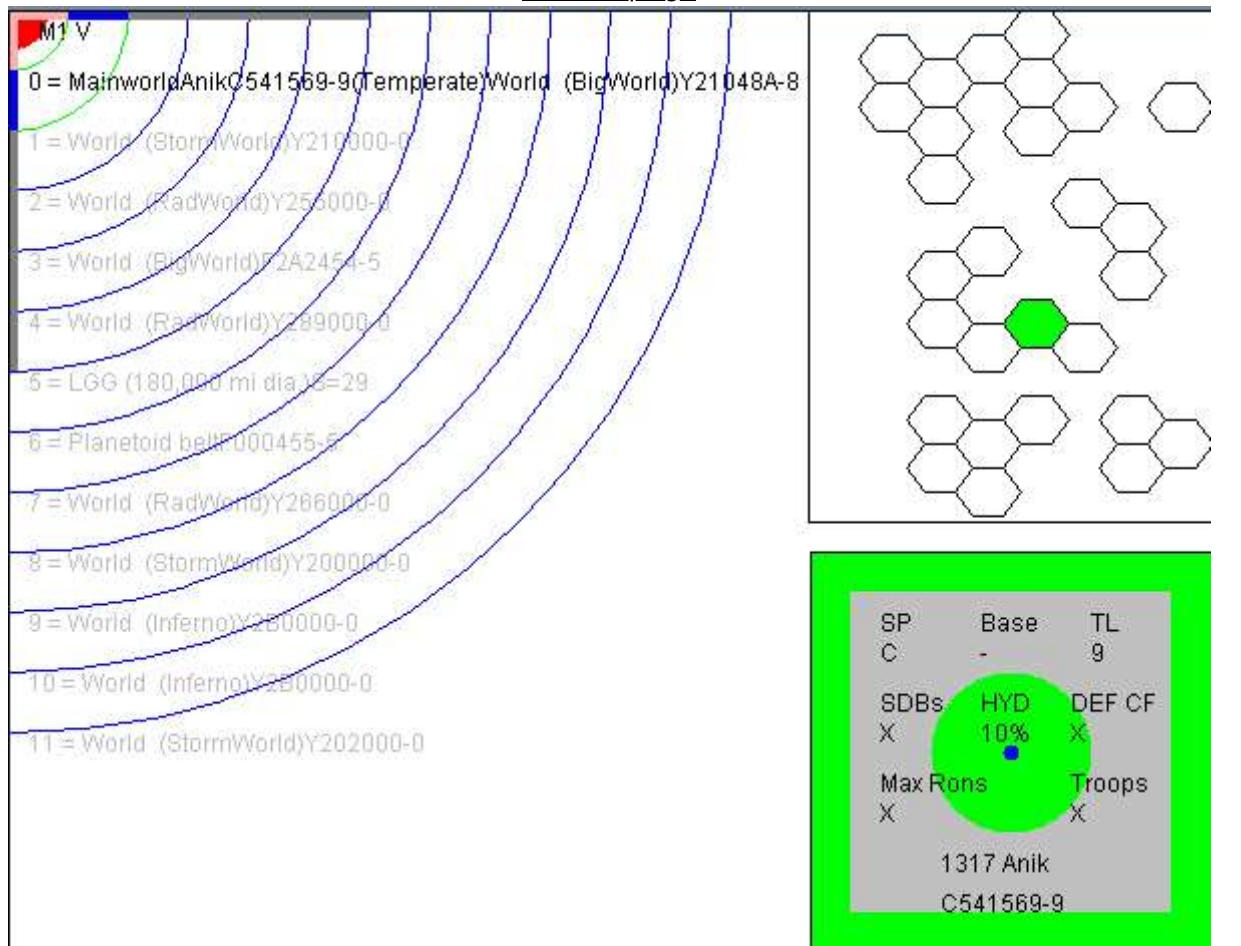


1313-Gas Giants.gif

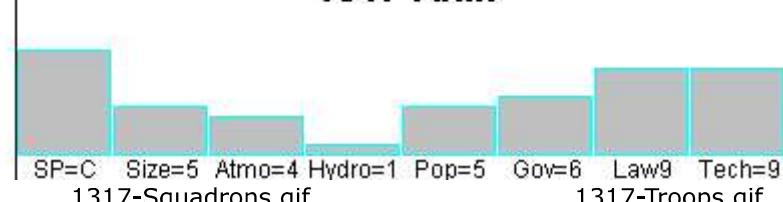


1313-Worlds.gif

## 1317-Maps.gif



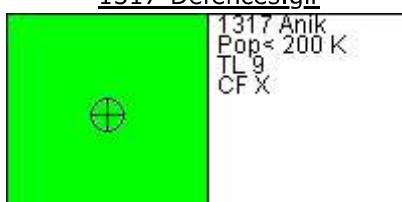
## **1317 Anik**



1317-SDBs.gif



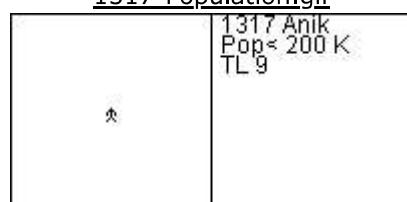
1317-Defences.gif



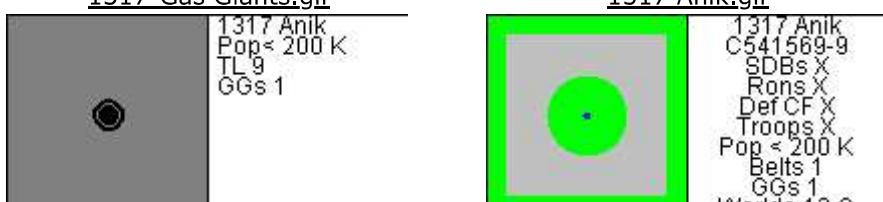
1317-Gas Giants.gif



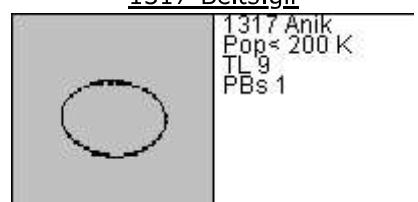
1317-Population.gif



1317-Anik.gif



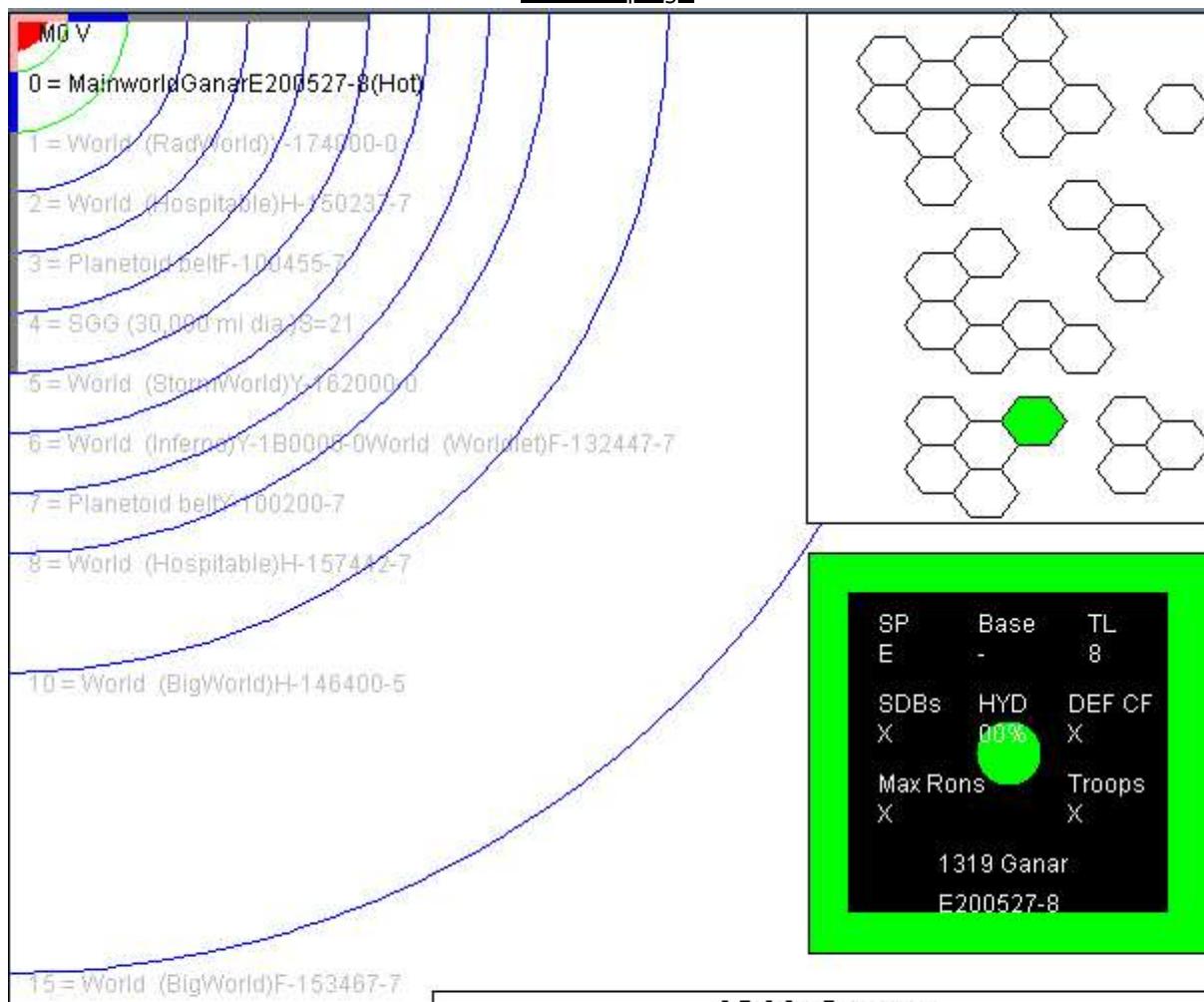
1317-Belts.gif



1317-Worlds.gif



## 1319-Maps.gif



1319-SDBs.gif



1319-Defences.gif



1319-Gas Giants.gif

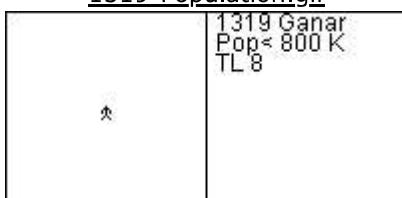


## **1319 Ganar**

1319-Squadrons.gif



1319-Population.gif



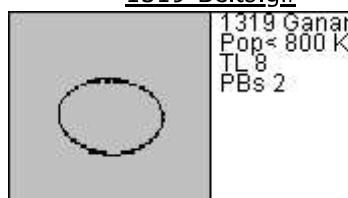
1319-Ganar.gif



1319-Troops.gif



1319-Belts.gif

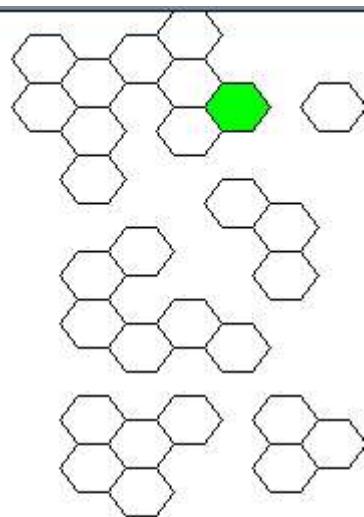


1319-Worlds.gif



## 1412-Maps.gif

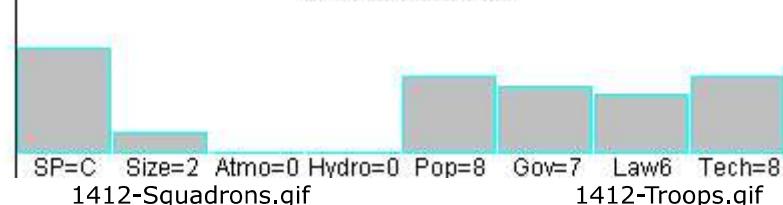
MD V  
 0 = Mainworld Karka C200876-8 (Temperate) World (Inferno) Y-1B0000-0  
 1 = LGG (125,000 mi dia.) S=28  
 2 = World (World) F-186/A8-7  
 3 = World (BadWorld) I-186000-0  
 4 = World (RawWorld) Y-145000-0  
 5 = World (RawWorld) Y-182000-0  
 6 = World (StormWorld) H-100375-3  
 7 = World (Inferno) I-1B0000-0  
 8 = World (StormWorld) H-110135-7  
 9 = World (Hospitable) H-110520-4



SP	Base	TL
C	-	8
SDBs	HYD	DEF CF
5	00%	50
Max Rons		Troops
X		5

1412 Karka  
C200876-8

## **1412 Karka**



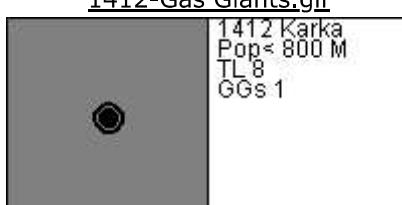
1412-SDBs.gif



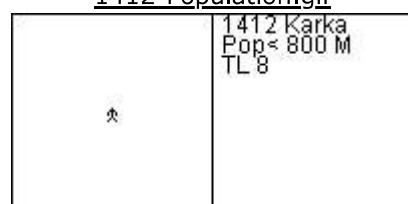
1412-Defences.gif



1412-Gas Giants.gif



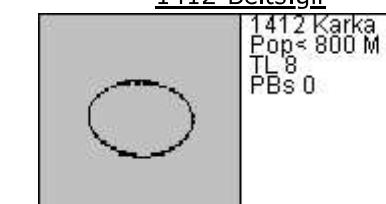
1412-Population.gif



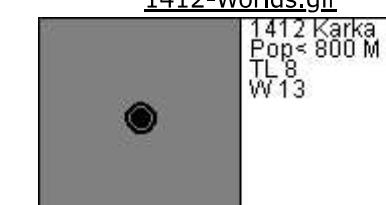
1412-Karka.gif



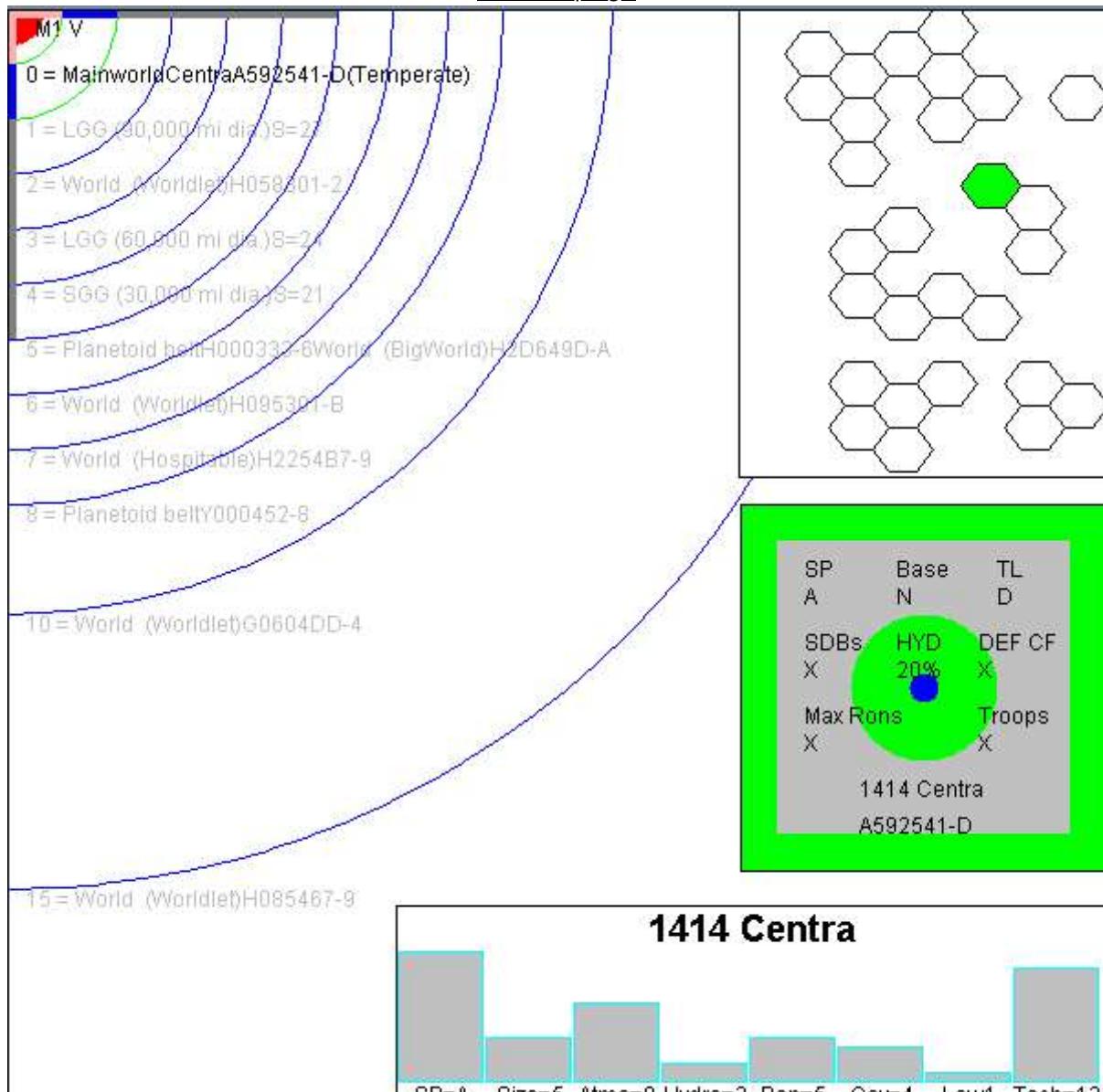
1412-Belts.gif



1412-Worlds.gif



## 1414-Maps.gif



1414-SDBs.gif



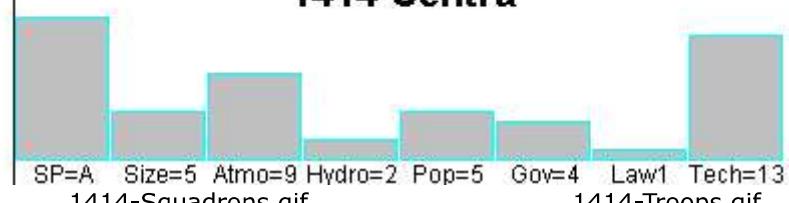
1414-Defences.gif



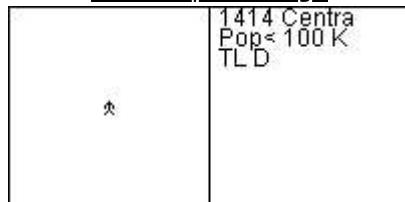
1414-Gas Giants.gif



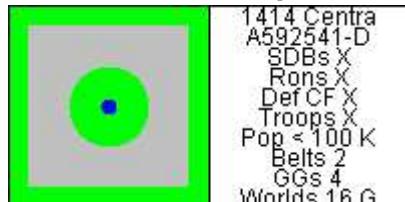
**1414 Centra**



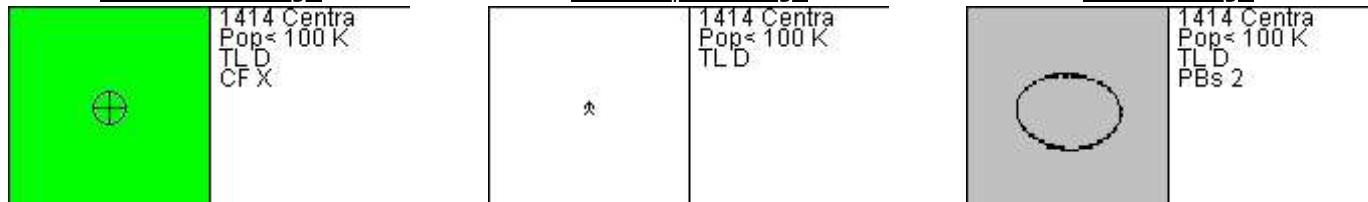
1414-Population.gif



1414-Centra.gif



1414-Troops.gif

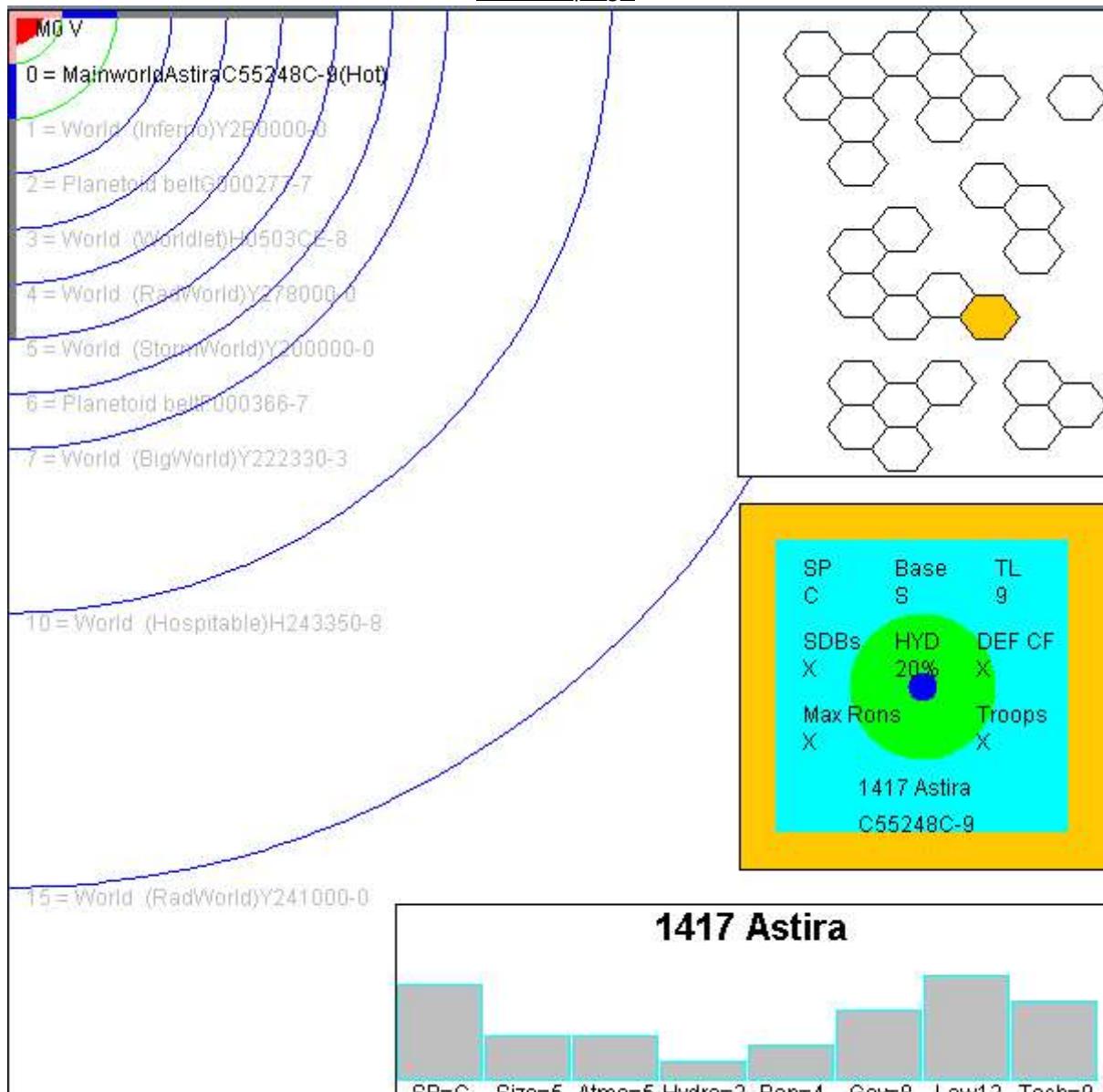


1414-Belts.gif



1414-Worlds.gif

## 1417-Maps.gif



## 1417-SDBs.gif



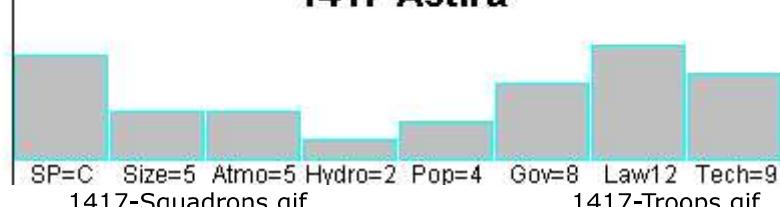
## 1417-Defences.gif



## 1417-Gas Giants.gif



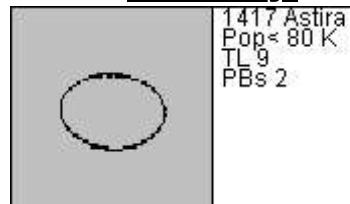
## **1417 Astira**



## 1417-Troops.gif



## 1417-Belts.gif



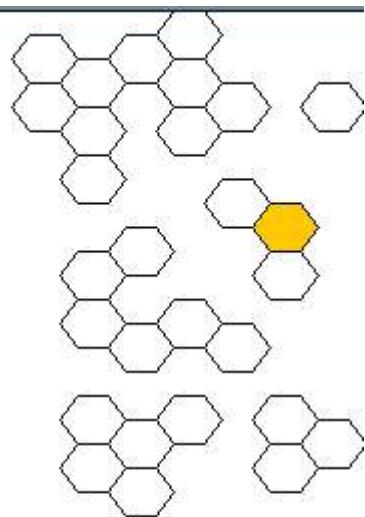
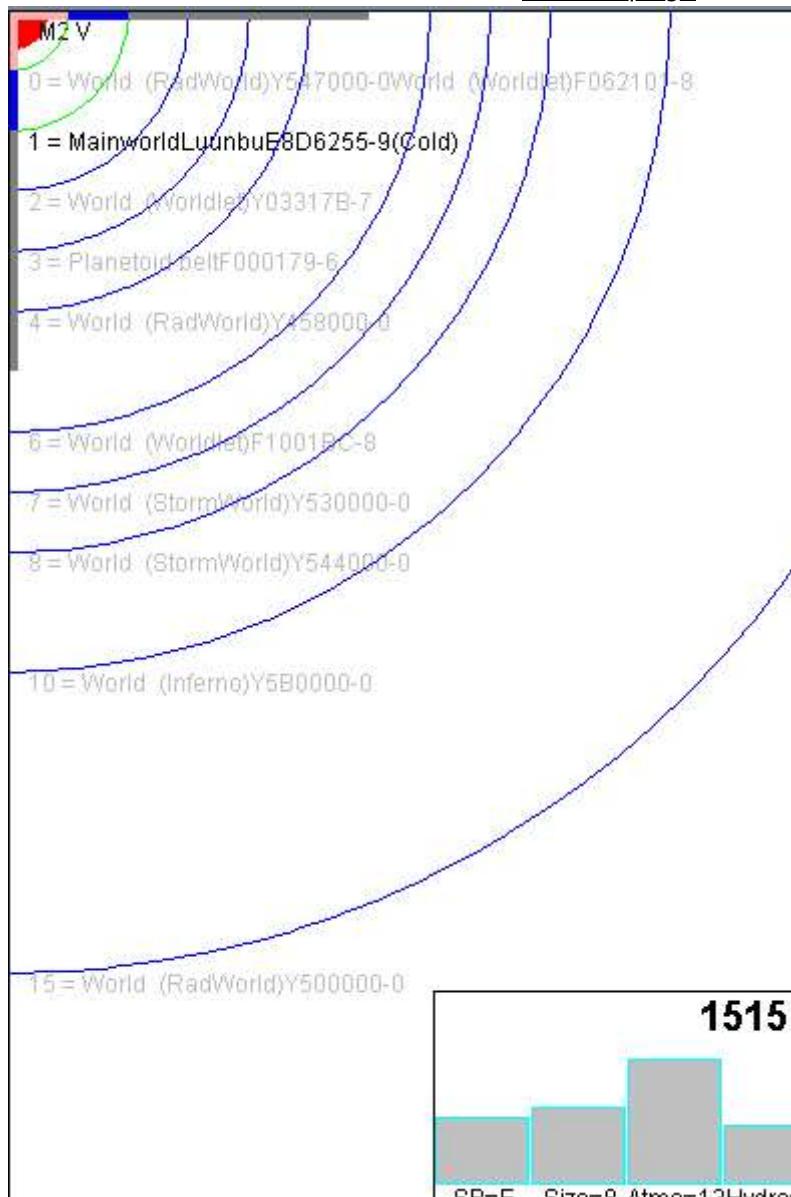
## 1417-Worlds.gif



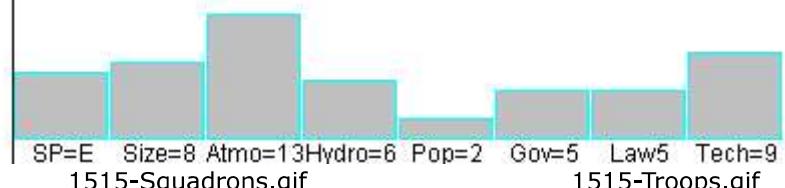
## 1417-Astira.gif



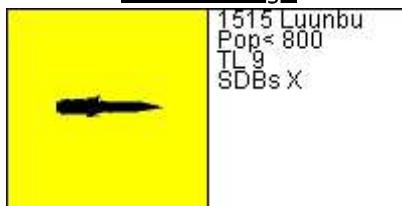
## 1515-Maps.gif



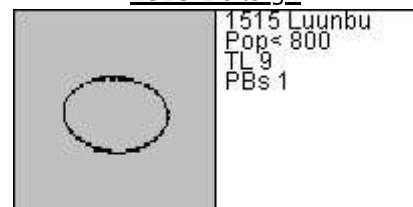
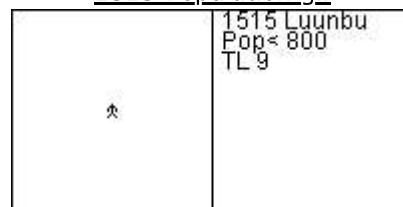
## **1515 Luunbu**



## 1515-SDBs.gif



## 1515-Defences.gif



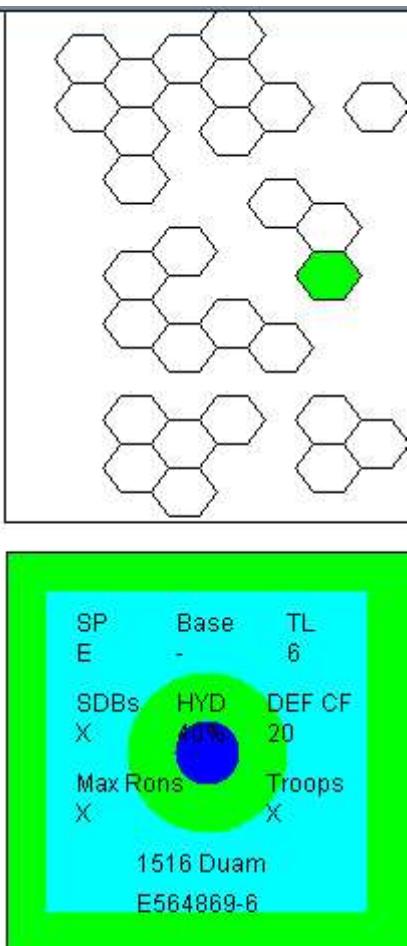
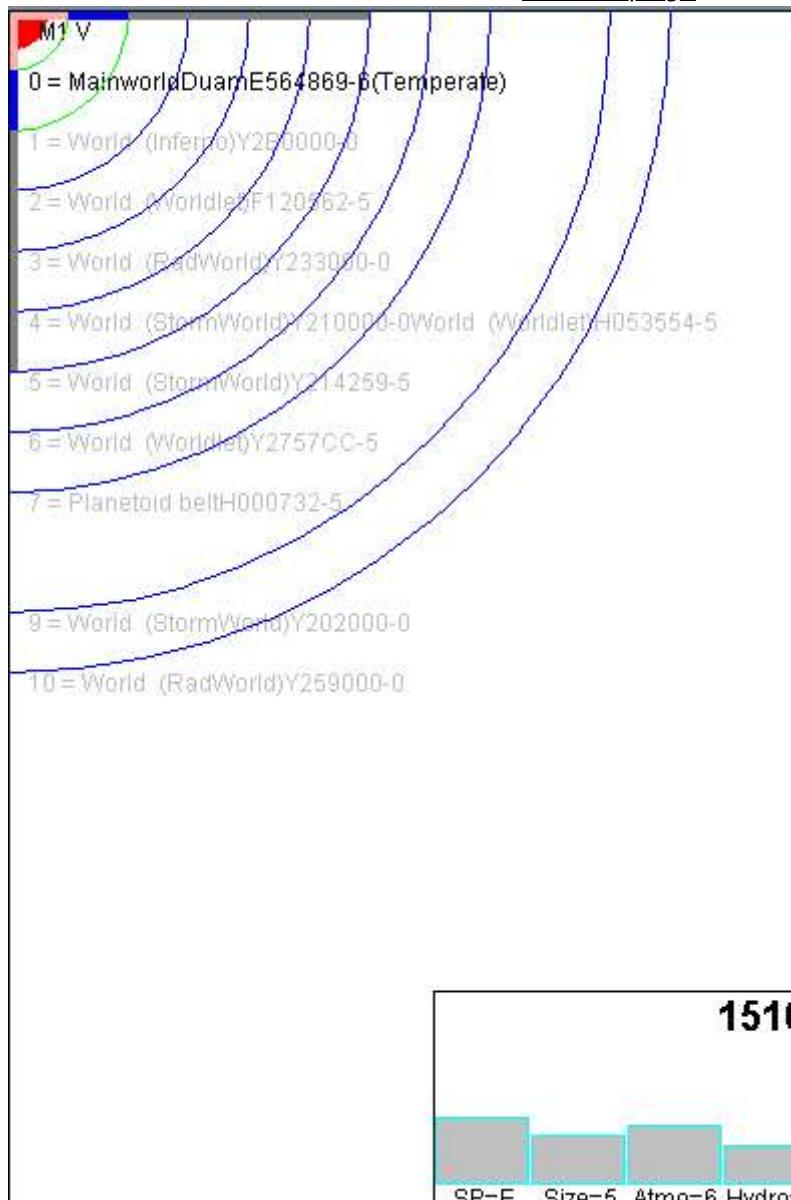
## 1515-Gas Giants.gif



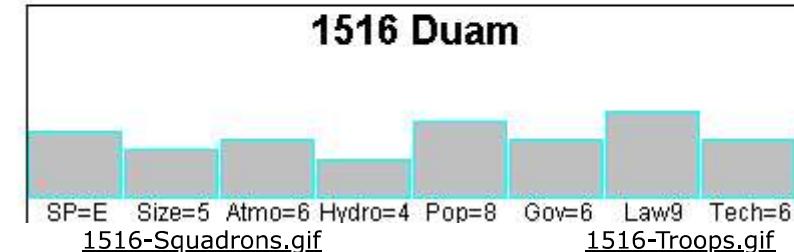
## 1515-Worlds.gif



## 1516-Maps.gif



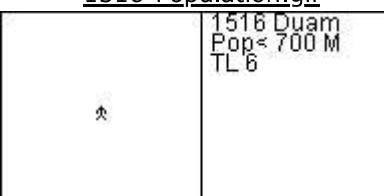
## **1516 Duam**



1516-SDBs.gif



1516-Defences.gif

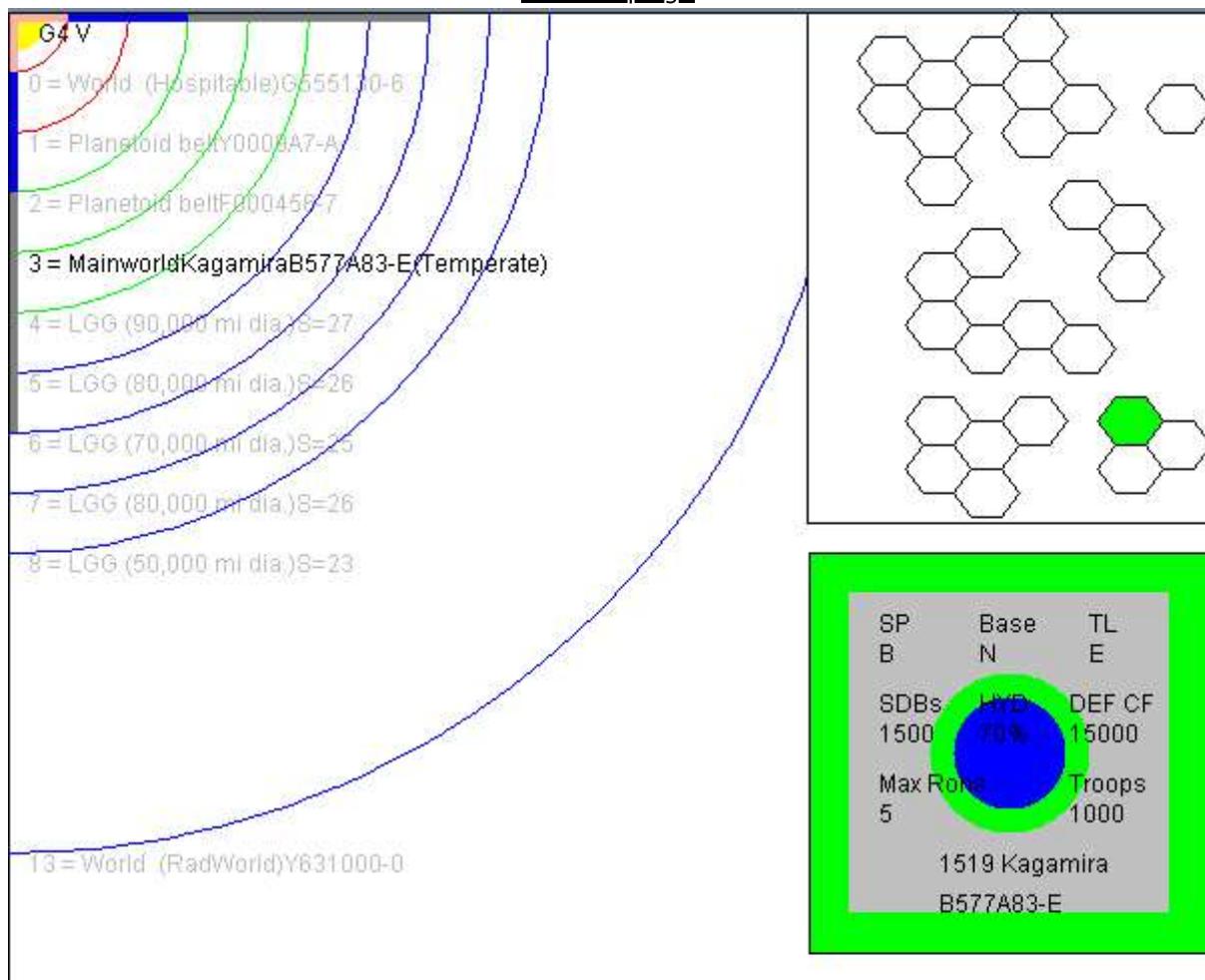


1516-Gas Giants.gif

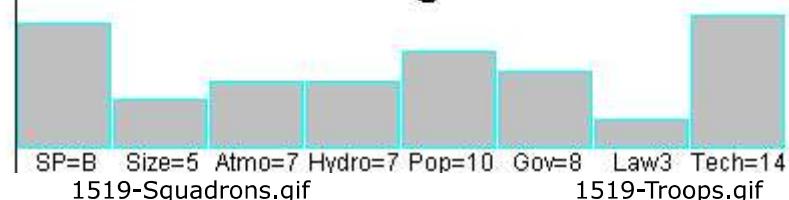


1516-Worlds.gif

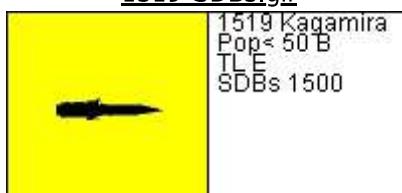
## 1519-Maps.gif



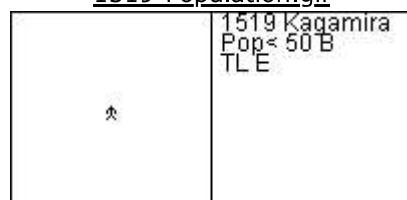
## **1519 Kagamira**



1519-SDBs.gif



1519-Defences.gif



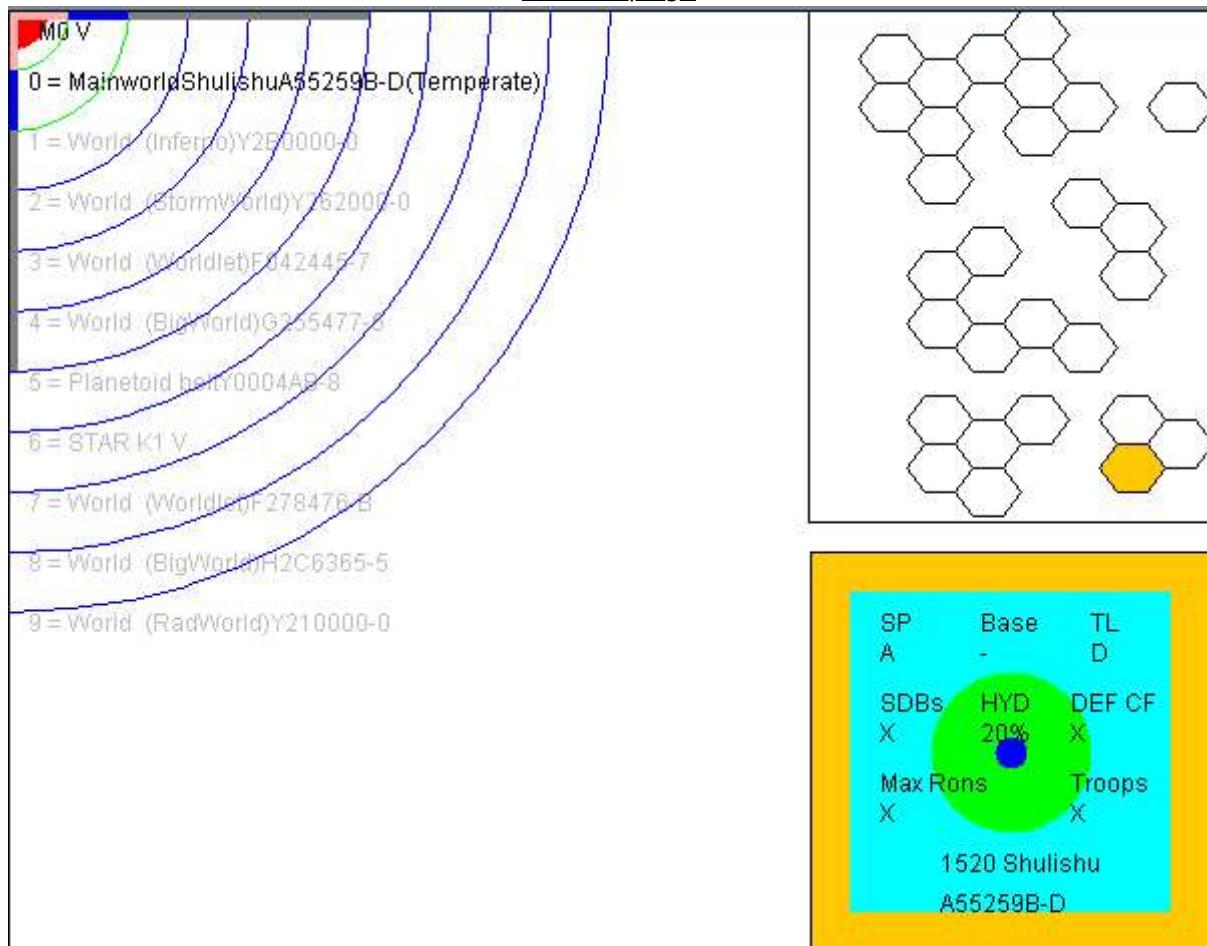
1519-Gas Giants.gif



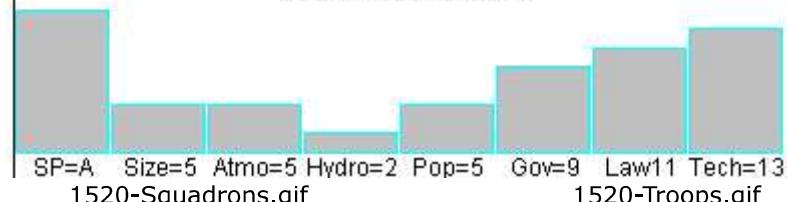
1519-Worlds.gif



## 1520-Maps.gif



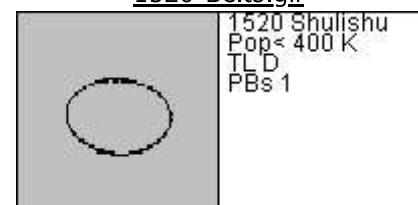
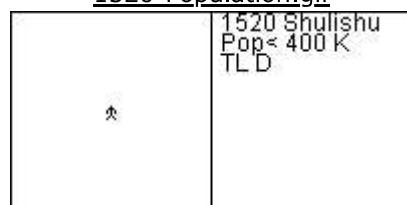
## **1520 Shulishu**



1520-SDBs.gif



1520-Defences.gif

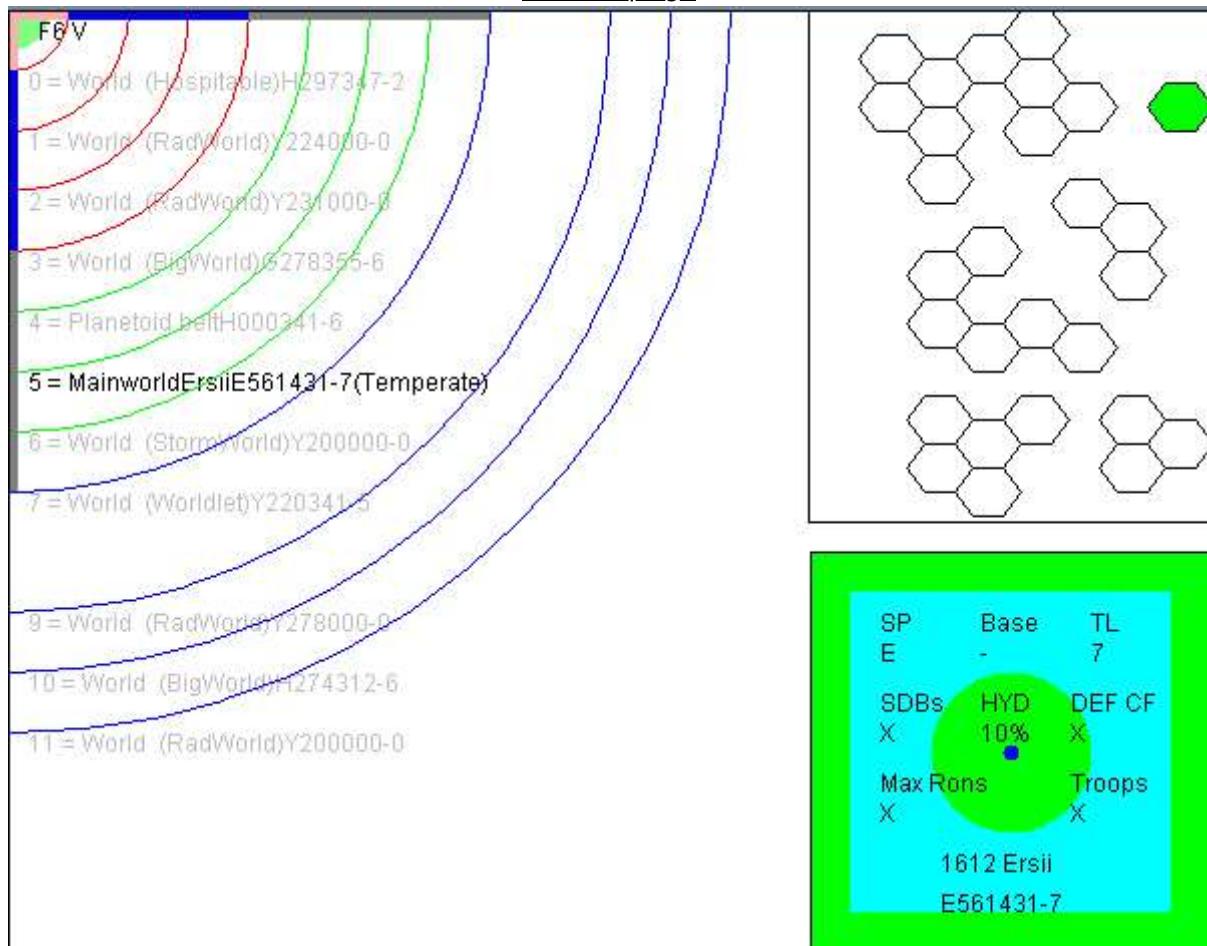


1520-Gas Giants.gif



1520-Worlds.gif

## 1612-Maps.gif



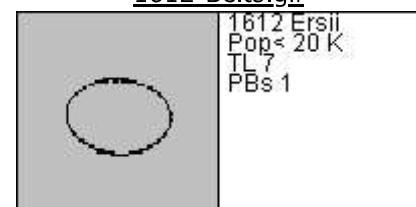
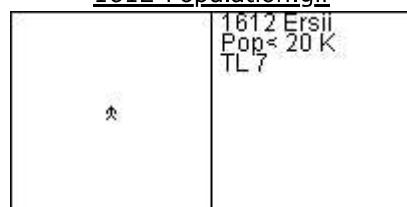
## **1612 Ersii**



1612-Troops.gif



1612-Defences.gif

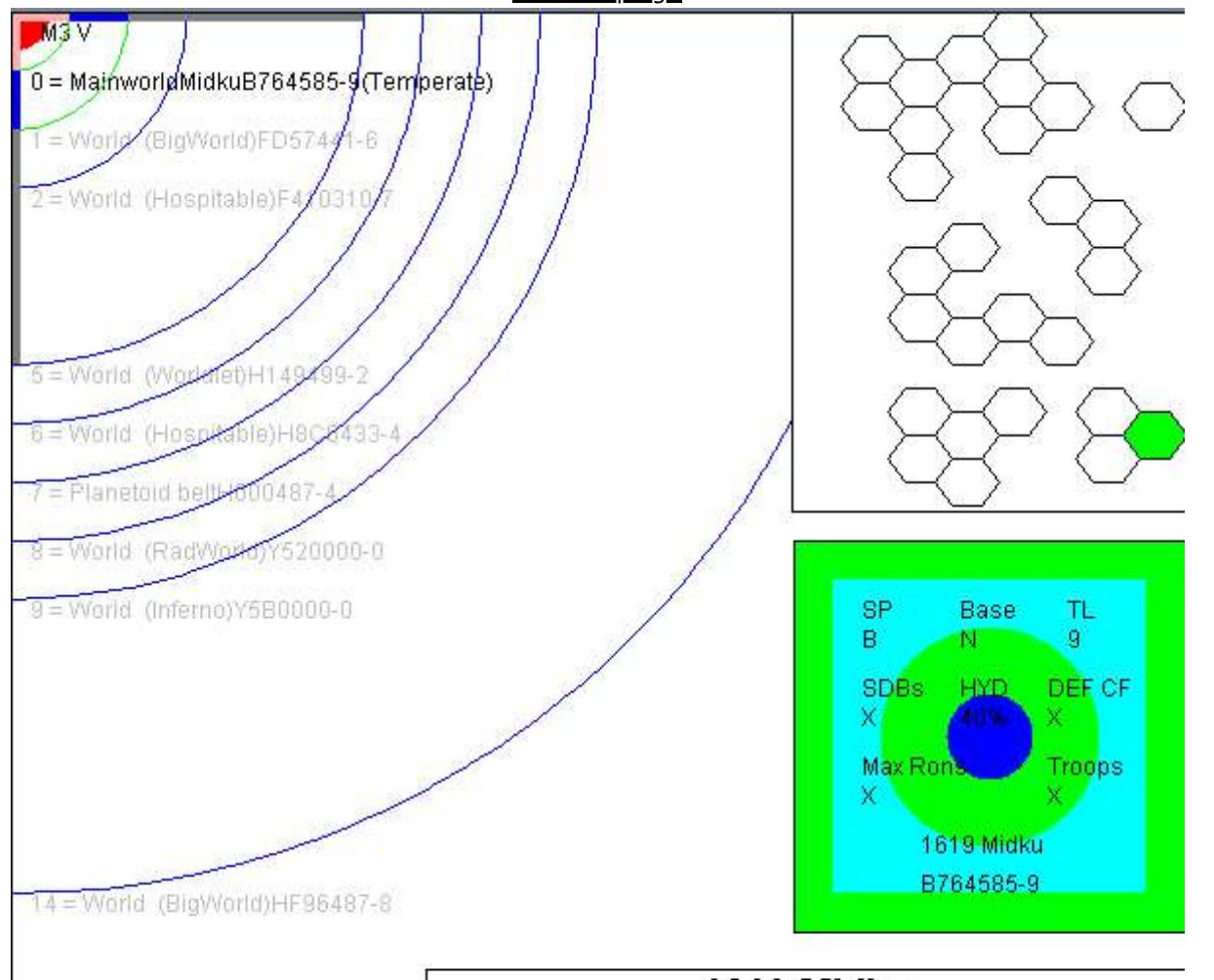


1612-Gas Giants.gif

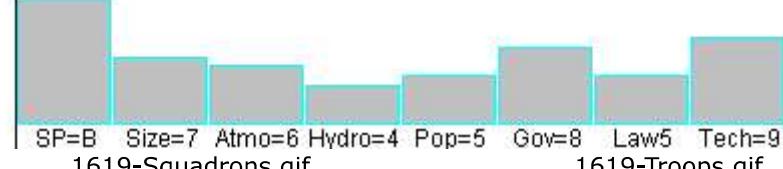


1612-Worlds.gif

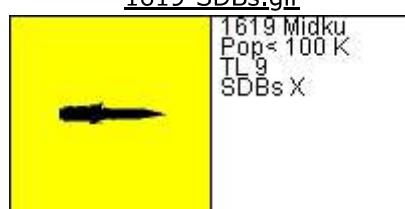
## 1619-Maps.gif



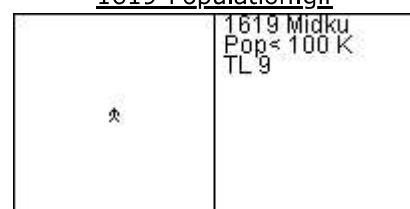
## **1619 Midku**



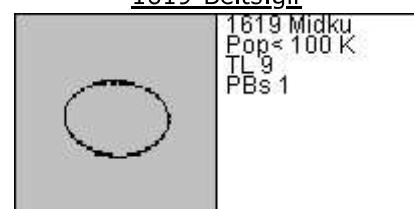
1619-SDBs.gif



1619-Defences.gif



1619-Belts.gif



1619-Gas Giants.gif



1619-Worlds.gif



	1011 Iren C001 Cruiser J-1 USL DF 6 AF 3 BF 0 TF 6 TL 12		1519 Kagamira C001 Cruiser J-3 USL DF 8 AF 4 BF 0 TF 8 TL 14		1519 Kagamira C002 Cruiser J-3 USL DF 8 AF 4 BF 0 TF 8 TL 14
	1519 Kagamira C003 Cruiser J-3 USL DF 8 AF 4 BF 0 TF 8 TL 14		1519 Kagamira C004 Cruiser J-3 USL DF 8 AF 4 BF 0 TF 8 TL 14		1519 Kagamira C005 Cruiser J-3 USL DF 8 AF 4 BF 0 TF 8 TL 14

Kagamira

C:\T5\Vland\F

	1011 Iren 0001 3-Brigade 0-Regular 0-Light Grav 0-Infantry CF 10 TF 10 TL 12		1112 Vallae 0001 0-Company 0-Regular 0-Light Grav 0-Infantry CF 1 TF 1 TL 10		1313 Hisus 0001 2-Regiment 0-Regular 0-Light Grav 0-Infantry CF 5 TF 5 TL 7
	1412 Karka 0001 2-Regiment 0-Regular 0-Light Grav 0-Infantry CF 5 TF 5 TL 8		1519 Kagamira 0001 7-Army Group 0-Regular 0-Light Grav 0-Infantry CF 500 TF 500 TL 14		1519 Kagamira 0002 7-Army Group 0-Regular 0-Light Grav 0-Infantry CF 500 TF 500 TL 14

Kagamira

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Vland/F Kagamira

1011 Iren - A8C389E-C

SDB Squadrons = 12

Starship Squadrons = 1

Troop CF = 10

Defence CF = 120

TROOP FORCES

0001-3000-10(10)-C

1112 Vallae - A897788-A

SDB Squadrons = 1

Troop CF = 1

Defence CF = 10

TROOP FORCES

0001-0000-1(1)-A

1113 Thogho - C898669-8

Defence CF = 1

1119 Daku - C432620-A

Defence CF = 1

1120 Ideshe - B969657-B

Defence CF = 2

1313 Hisus - C7788BF-7

SDB Squadrons = 5

Troop CF = 5

Defence CF = 50

TROOP FORCES

0001-2000-5(5)-7

1412 Karka - C200876-8

SDB Squadrons = 5

Troop CF = 5

Defence CF = 50

TROOP FORCES

0001-2000-5(5)-8

1516 Duam - E564869-6

Defence CF = 20

---HI POP TARGET---

1519 Kagamira - B577A83-E

SDB Squadrons = 1500

Starship Squadrons = 5

Troop CF = 1000

Defence CF = 15000

TROOP FORCES

0001-7000-500(500)-E

0002-7000-500(500)-E

---

1011-A8C389E-C

Commodore Ukmuam

Prec 18  
Plan 5  
Tactics 0  
C001-1U-630-6-C

---

1519-B577A83-E  
Commodore Li  
Prec 12  
Plan 5  
Tactics 0  
C001-3U-840-8-E

---

1519-B577A83-E  
Commodore Liakh  
Prec 5  
Plan 0  
Tactics -1  
C002-3U-840-8-E

---

1519-B577A83-E  
Commodore Edgirgigu  
Prec 11  
Plan 5  
Tactics 2  
C003-3U-840-8-E

---

1519-B577A83-E  
Commodore Burmiipirshiik  
Prec 13  
Plan 3  
Tactics 1  
C004-3U-840-8-E

---

1519-B577A83-E  
Commodore Aadbashkurmaulkhug  
Prec 13  
Plan 5  
Tactics -2  
C005-3U-840-8-E

---

B Knight = 28  
c Baronet = 4  
C Baron = 6  
D Marquis = 3  
e Viscount = 2  
E Count = 1  
F Duke = 1

---

1519 Kagamira B577A83-E Hi In Cp { 4 } (K9G+1) [7E2B] BEF N - 525 10 ImDv G4 V  
(Knight) AdLamKuShaDushShuur  
(Count) UgGa  
(Duke) GaBa

1112 Vallae A897788-A Ag An Pi { 3 } (A6C+3) [7A5A] BCD - - 810 13 ImDv F3 V  
(Knight) Sha  
(Baron) E  
(Marquis) GirKeKhirShi

1011 Iren A8C389E-C Fl Ph Pz { 2 } (F7C+5) [CA9G] Be N A 814 10 ImDv K7 V M3 V  
(Knight) KhanKuuLimGi  
(Viscount) KipKam

1114 Gukhaga A877576-D Ag Ni { 2 } (846+1) [474C] BC - - 310 17 ImDv G4 V M6 V  
(Knight) GiMuI  
(Baron) KhaaUkhBaGar

1120 Ideshe B969657-B Ni Ri { 2 } (A56+2) [685B] BC N - 920 10 ImDv M1 V G6 V  
(Knight) AgKaAUu  
(Baron) EkGaRuMurGu

1116 Darmagu B412312-D Ic Lo { 1 } (621-3) [1419] B - - 901 11 ImDv M3 V K5 V  
(Knight) IdGeI

1117 The Uris Belt B000464-E As Ni Va Mr { 1 } (834-1) [253C] B N - 911 6 ImDv M1 V K5 V  
(Knight) AlKhiSeGuurKa

1211 Gagzoe A585420-C Ni Pa { 1 } (834-3) [1517] Bc - - 602 9 ImDv M2 V M3 V  
(Knight) Shi  
(Baronet) IgDiIiUdSi

1217 Estoff B6B6330-C Fl Lo { 1 } (721-3) [1417] B N - 620 11 ImDv M2 V  
(Knight) AlkDaAIig

1414 Centra A592541-D He Ni { 1 } (D45-3) [1619] B N - 124 16 ImDv M1 V  
(Knight) AmKhirKeUshDir

1520 Shulishu A55259B-D Ni Po Da { 1 } (845+3) [767F] B - A 410 10 ImDv M0 V K1 V  
(Knight) A

1619 Midku B764585-9 Ag Ni Pr { 1 } (845-1) [3637] BcC N - 110 10 ImDv M3 V  
(Knight) IAkShiIlGem  
(Baronet) Lim  
(Baron) KuSurLumDar

1119 Daku C432620-A Na Ni Po { 0 } (C54-4) [1615] B S - 804 8 ImDv K2 V  
(Knight) LaAkGa

1215 Siruga C100559-D Ni Va { 0 } (844+1) [656E] B - - 201 13 ImDv M0 V K3 V  
(Knight) KiUm

1219 Ramir C66A322-B Lo Wa (Tagi) { 0 } (621-4) [1317] B S - 801 9 ImDv M2 V K8 V  
(Knight) Khiig

1220 Imik C563303-A Lo { 0 } (B21-3) [1327] B S - 624 9 ImDv K1 V  
(Knight) GuKiGaAashGa

1312 Taksar C432345-A Lo Po { 0 } (621-2) [1338] B - - 110 10 ImDv K4 V  
(Knight) LaasKaaUk

1113 Thogho C898669-8 Ag Ni O:1112 { -1 } (A53+1) [7569] BC - - 920 11 ImDv M3 V  
(Knight) MemManKusShuIshKa  
(Baron) IikhShurKhiShirKinShum

1311 Kema E100233-A Lo Va { -1 } (511-4) [1127] B - - 810 8 ImDv M2 V  
(Knight) AIgLiUkhKhuk

1313 Hisus C7788BF-7 Pa Ph Pi Pz { -1 } (A77+4) [D7AC] BcDe S A 514 12 ImDv M0 V  
(Knight) Mi  
(Baronet) IkKaGurSishKhiiGu  
(Marquis) SharKu  
(Viscount) UrGuImDid

1317 Anik C541569-9 He Ni Po O:1519 { -1 } (943+1) [646A] B - - 211 13 ImDv M1 V  
(Knight) IirKuAGudGarShem

1412 Karka C200876-8 Na Va Ph Pi { -1 } (B77-2) [7747] BDe - - 801 13 ImDv M0 V  
(Knight) DedKi  
(Marquis) AGiE  
(Viscount) AkGashGamSimMi

1417 Astira C55248C-9 Ni Po Da { -1 } (832+2) [738C] B S A 820 11 ImDv M0 V  
(Knight) Ma

1516 Duam E564869-6 Ri Pa Ph O:1519 { -1 } (A76+1) [9767] BcCe - - 710 11 ImDv M1 V  
(Knight) A  
(Baronet) Ikh  
(Baron) Um  
(Viscount) LaDisDiMerGu

1012 Askhu C554120-8 Lo { -2 } (511-5) [1113] B - - 402 9 ImDv M0 V G8 V  
(Knight) LaAgMukShi

1515 Luunbu E8D6255-9 Lo Da { -2 } (511-4) [1137] B - A 810 13 ImDv M2 V  
(Knight) IgKhaKiiIMaA

1319 Ganar E200527-8 Ni Va { -3 } (A41-3) [5258] B - - 821 12 ImDv M0 V  
(Knight) U

1612 Ersii E561431-7 Ni { -3 } (631-5) [1113] B - - 210 12 ImDv F6 V  
(Knight) IikhSheMaaAAdDuu

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Lists Commodores and their tactical abilities. Standard Cruiser squadrons supplied in data USqP.  
Lists standard Universal Troop Profiles (UTPs) for offworld troops.

Squadron and Troop data is also available in particular World Guides. (0304 Chronor is a free example on DTRPG) as  
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