

# Traveller 5

## Vland

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## Subsector guide

### General Details for Imperial Forces

B Vhodan

**R U Ready 4 WAR? - Indispensable Notebook  
Imperial Naval Intelligence for Travellers.  
5FW style System box.**

**T4 Imperial Squadrons & Commodores.**

**T4 Pocket Empires Troops.**

**T5 System maps.**

**Links to relevant data online.**

**Collated into a PDF with 1 System per sheet of print  
Does not contain rules:**

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**but 5FW, IE, IS, PE, MgT or any other should work.**

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[maggot.iiss@sky.com](mailto:maggot.iiss@sky.com)

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**Saarpuhii**

**Engegueklii Agushdakemgam (Call me Klii)**  
Duke of Kesali (Vland/2737)  
Co Starring - Walter the Wobot!  
(with a lithp - Dukes' Butler)

**Marx Sagaa (a.k.a. Markii)**

Baron of Fraynj (Gushmege/1623)

**Tracii**

#11, Chief of Supply (Lt.Cmdr.),  
BCF Shurduu,  
154th BRS

**Debii**

#104, Executive Officer (Lt.Cmdr.),  
BR Galek,  
154th BRS

**Fergii**

#88, Troop Commander (Captain O3), Delta Troop (Lift Cavalry)  
5<sup>th</sup> Squadron (Lift Cavalry), 4518th LIR,  
MCG The Final Victory At Uakye

**Jimii**

#279, Platoon Leader (Lt. O2), 3<sup>rd</sup> Platoon, Delta Troop (Lift Cavalry),  
5th Squadron (Lif Cavalry), 4518th LIR  
MCG Battle of Mongo

**Iggii (Vargr)**

TAS Member OF Galis (Delphi/0918) NOT FROM!



**Commodore Fergiison**

# Vland B Vhodan

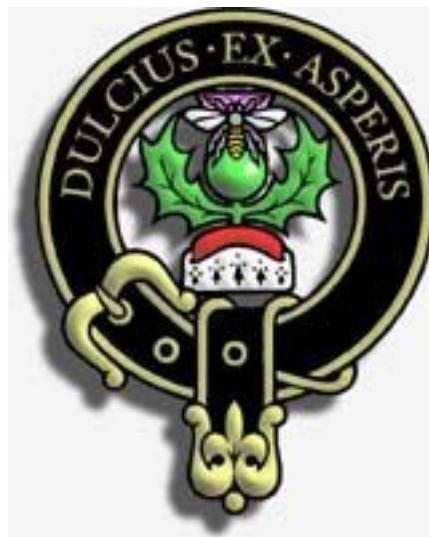
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## **Sweeter after difficulties**



**Nihil verum nisi mors**  
**Only Death is Real!**





## 0707 Maaruur



### ORBIT PATHS

Red = Inner: Gress = Habitable: Blue = Outer  
 Pink Bar = 10D Blue Bar = 100 D Grey Bar = 1000D

### 5FW STYLE SYSTEM BOX

Outer Box = TAS zone  
 Inner Box = Atmosphere  
 Green Circle = Size  
 Blue Circle = Hydrographics



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## VLAND

[https://wiki.travellerrpg.com/Vland\\_Sector](https://wiki.travellerrpg.com/Vland_Sector)

A Voskhod

[https://wiki.travellerrpg.com/Voskhod\\_Subsector](https://wiki.travellerrpg.com/Voskhod_Subsector)  
[https://wiki.travellerrpg.com/Voskhod\\_\(world\)](https://wiki.travellerrpg.com/Voskhod_(world))

B Vhodan

[https://wiki.travellerrpg.com/Vhodan\\_Subsector](https://wiki.travellerrpg.com/Vhodan_Subsector)  
[https://wiki.travellerrpg.com/Vhodan\\_\(world\)](https://wiki.travellerrpg.com/Vhodan_(world))

C Anarsi

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[https://wiki.travellerrpg.com/Anarsi\\_\(world\)](https://wiki.travellerrpg.com/Anarsi_(world))

D Theton

[https://wiki.travellerrpg.com/Theton\\_Subsector](https://wiki.travellerrpg.com/Theton_Subsector)  
[https://wiki.travellerrpg.com/Theton\\_\(world\)](https://wiki.travellerrpg.com/Theton_(world))

E Lalaki Kharir

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None

F Kagamira

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G Vland

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H Shiigus

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[https://wiki.travellerrpg.com/Shiigus\\_\(world\)](https://wiki.travellerrpg.com/Shiigus_(world))

I Dusa

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K Kasear

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L Anakod

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M Parsi

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N Daangiilu

[https://wiki.travellerrpg.com/Daangiilu\\_Subsector](https://wiki.travellerrpg.com/Daangiilu_Subsector)  
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O Nulisud

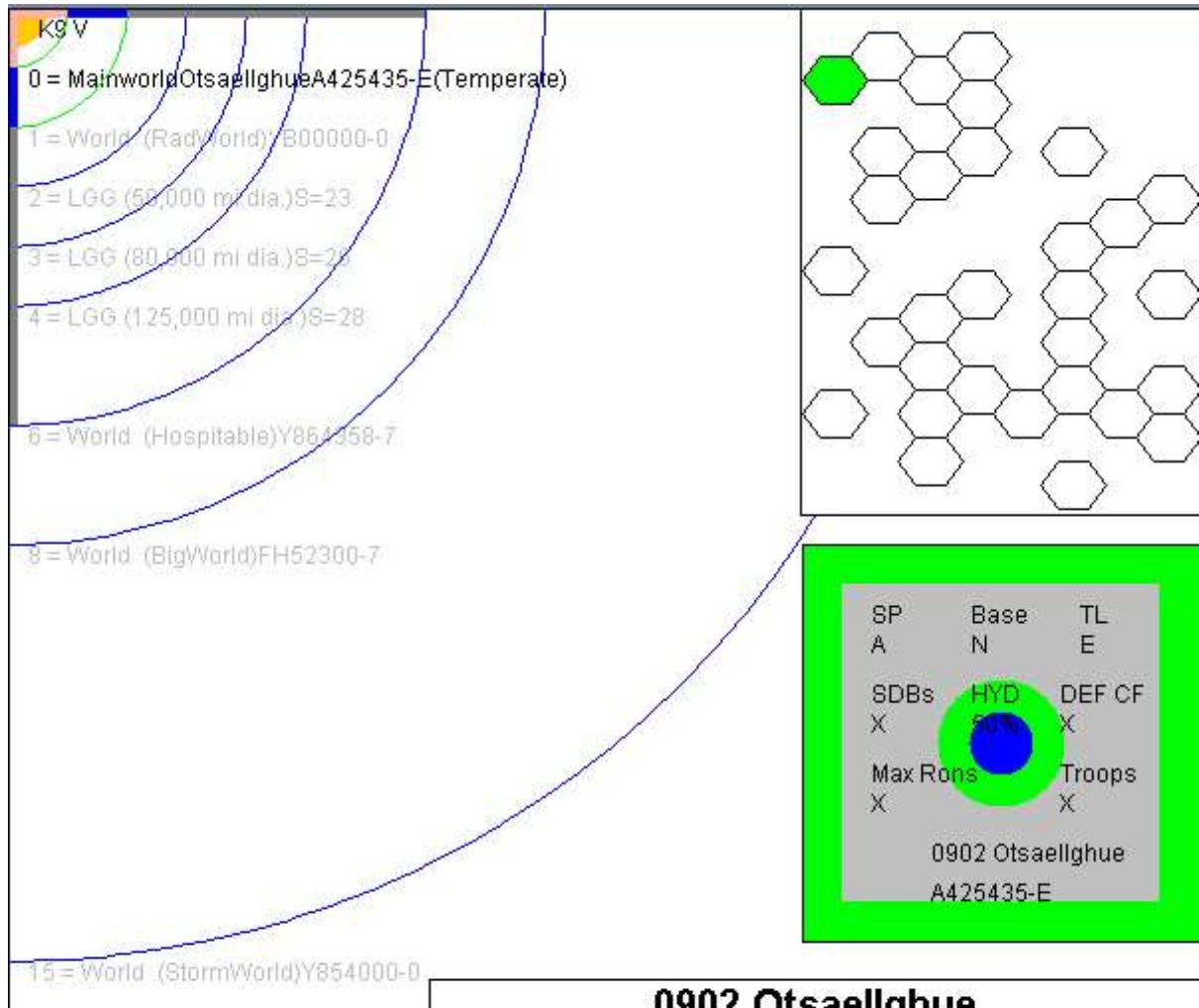
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P Kakadan

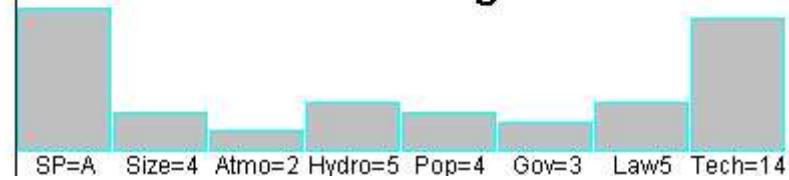
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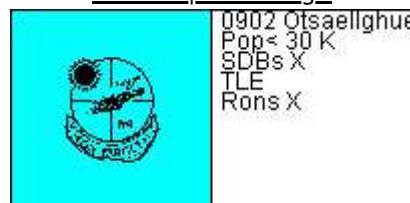
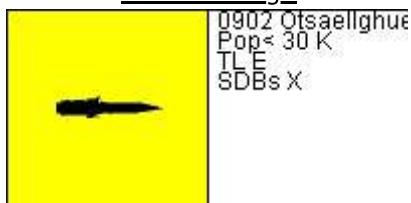
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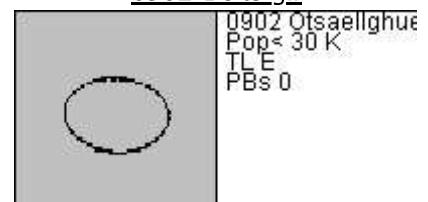
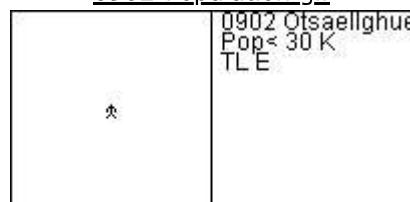
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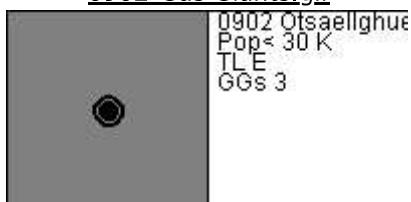
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### 0902-Defences.gif

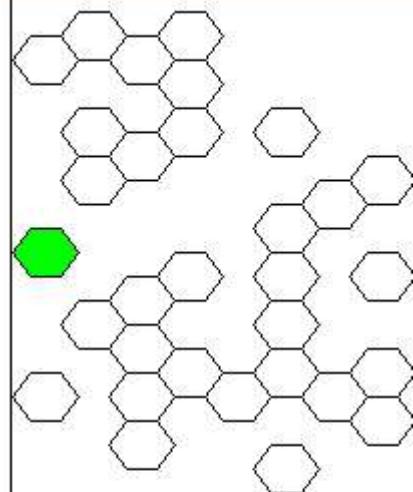


### 0902-Gas Giants.gif



### 0906-Maps.gif

K3 V  
 0 = World (Inferno) Y3B0000-0  
 1 = World (StormWorld) Y3B2000-0  
 2 = World (RadWorld) Y3A6000-0  
 3 = Mainworld lishashun C62546A-A (Cold)  
 5 = LGG (125,000 mi dia) S=28  
 6 = World (Inferno) Y3B0000-0  
 7 = LGG (90,000 mi dia.) S=27  
 8 = LGG (125,000 mi dia.) S=28  
 9 = Planetoid belt G000346-7  
 10 = VWorld (BigWorld) H350110-9



### 0906 lishashun

SP=C Size=6 Atmo=2 Hydro=5 Pop=4 Gov=6 Law=10 Tech=10

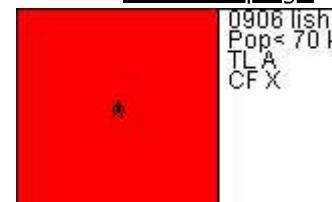
#### 0906-SDBs.gif



0906 lishashun  
Pop < 70 K  
TL A  
SDBs X



0906-Squadrons.gif  
0906 lishashun  
Pop < 70 K  
SDBs X  
TL A  
Rons X

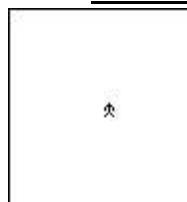


0906 lishashun  
Pop < 70 K  
TL A  
CF X

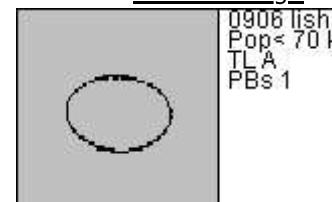
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0906 lishashun  
Pop < 70 K  
TL A  
CF X



0906-Population.gif  
0906 lishashun  
Pop < 70 K  
TL A

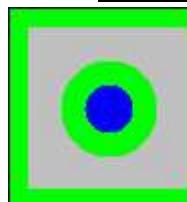


0906-Belts.gif  
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Pop < 70 K  
TL A  
PBs 1

#### 0906-Gas Giants.gif

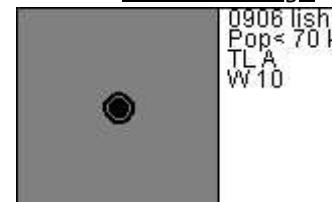


0906 lishashun  
Pop < 70 K  
TL A  
GGs 3



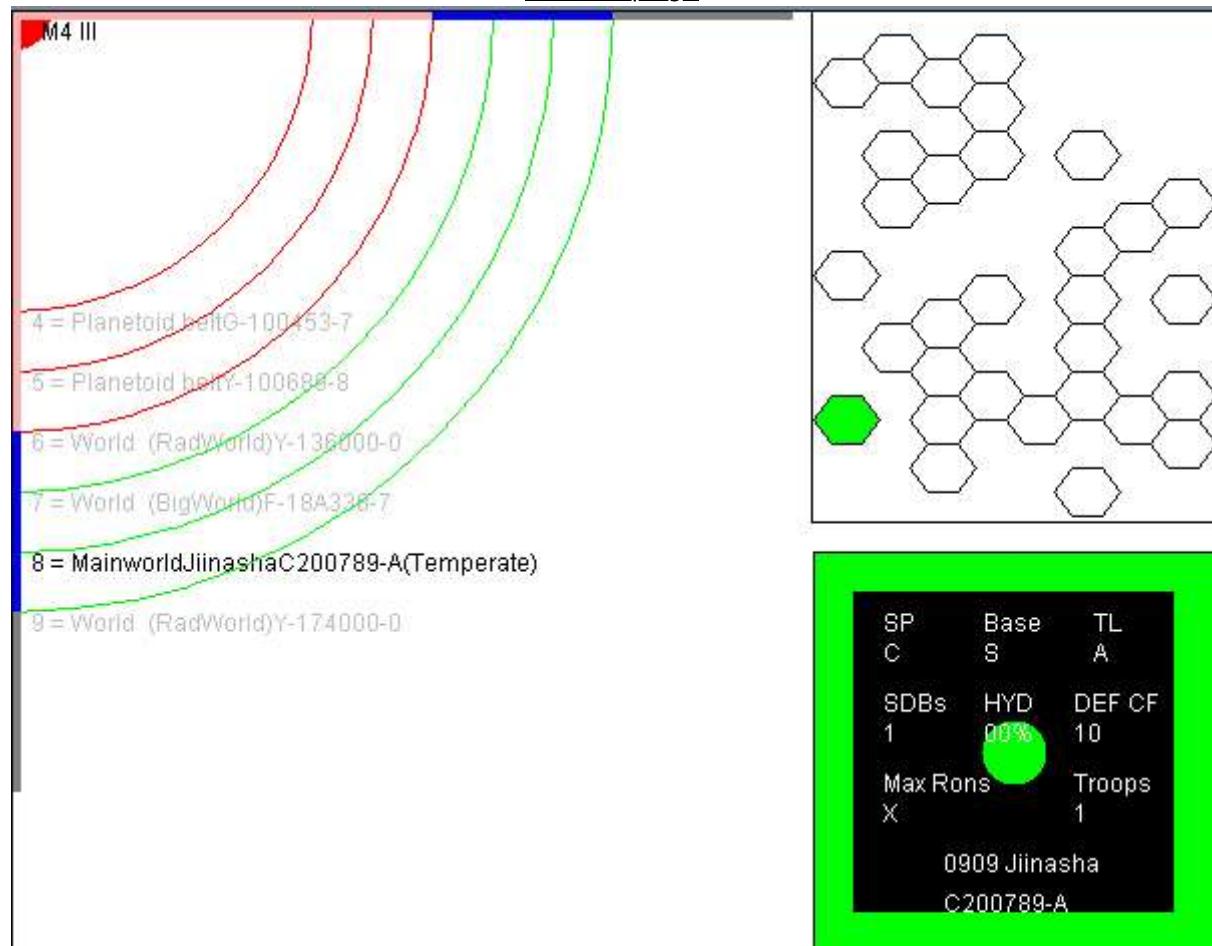
#### 0906 iishashun.gif

0906 lishashun C62546A-A  
SDBs X  
Rons X  
Def CF X  
Troops X  
Pop < 70 K  
Belts 1  
GGs 3  
Worlds 10 G

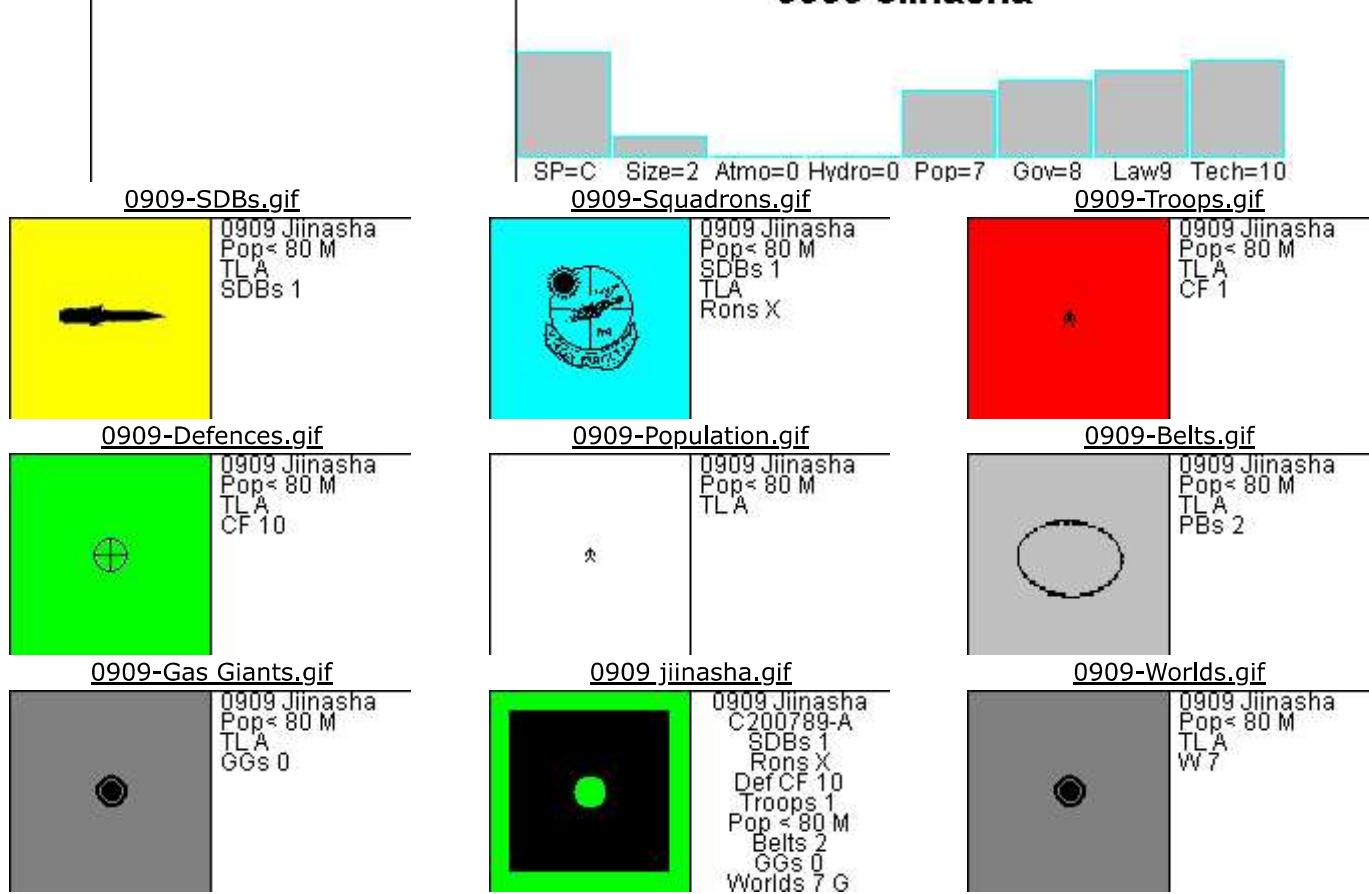


0906-Worlds.gif  
0906 lishashun  
Pop < 70 K  
TL A  
W 10

### 0909-Maps.gif

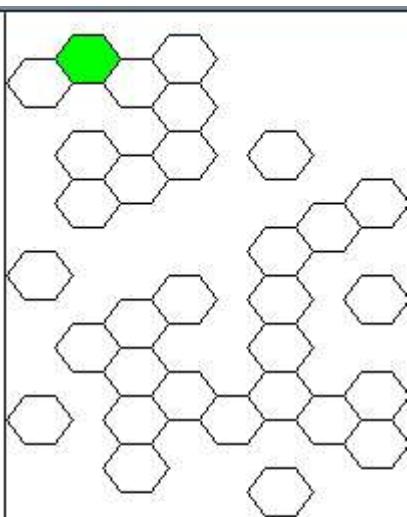


### **0909 Jiinasha**



## 1001-Maps.gif

KOV  
 0 = World (Hospitable) G29A1/5-6  
 1 = World (Worldlet) F2/0433-8 World (Inferno) Y2B0000-0  
 2 = Mainworld Odhughe C525545-9 (Temperate)  
 3 = World (Hospitable) H2A4/56-4  
 4 = World (RawWorld) Y268000-0  
 5 = World (StormWorld) Y200000-0  
 6 = World (Worldlet) F067100-6  
 7 = STAR MB V  
 8 = Planetoid belt H00433-5  
 9 = World (Inferno) Y2B0000-0  
 10 = World (RadWorld) Y289000-0



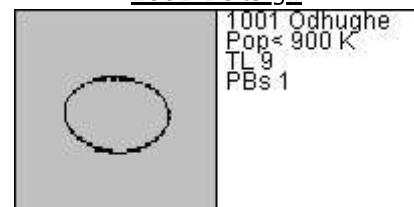
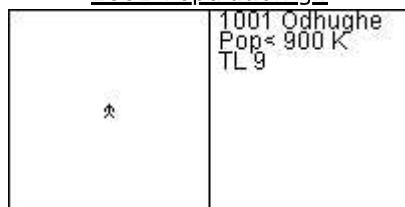
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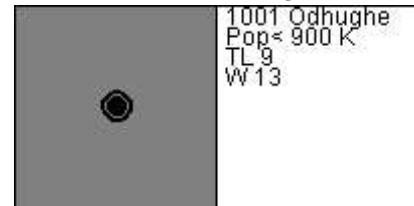
1001-SDBs.gif



1001-Defences.gif

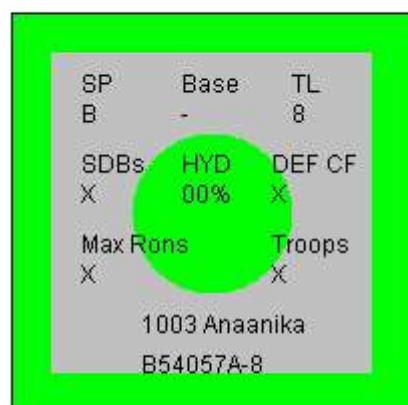
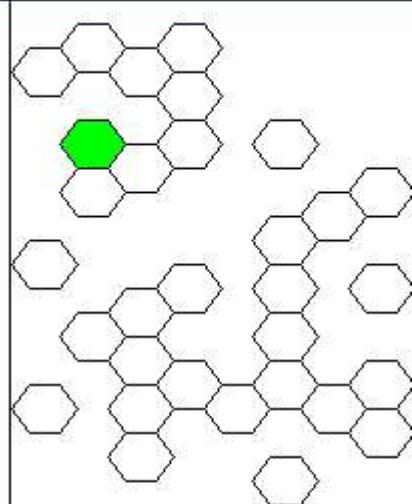
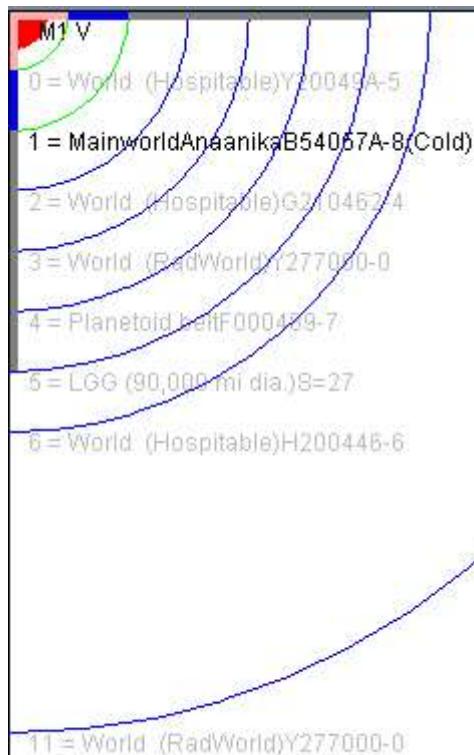


1001-Gas Giants.gif

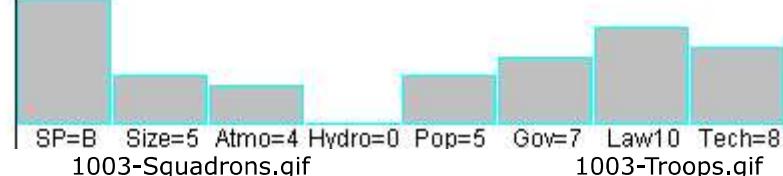


1001-Worlds.gif

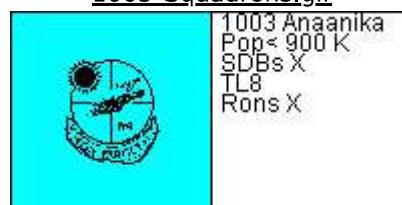
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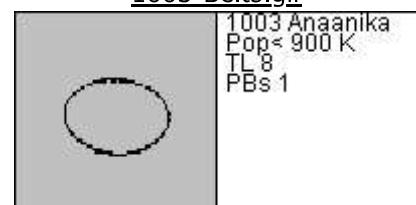
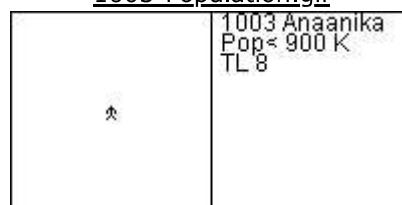
## **1003 Anaanika**



1003-SDBs.gif



1003-Defences.gif



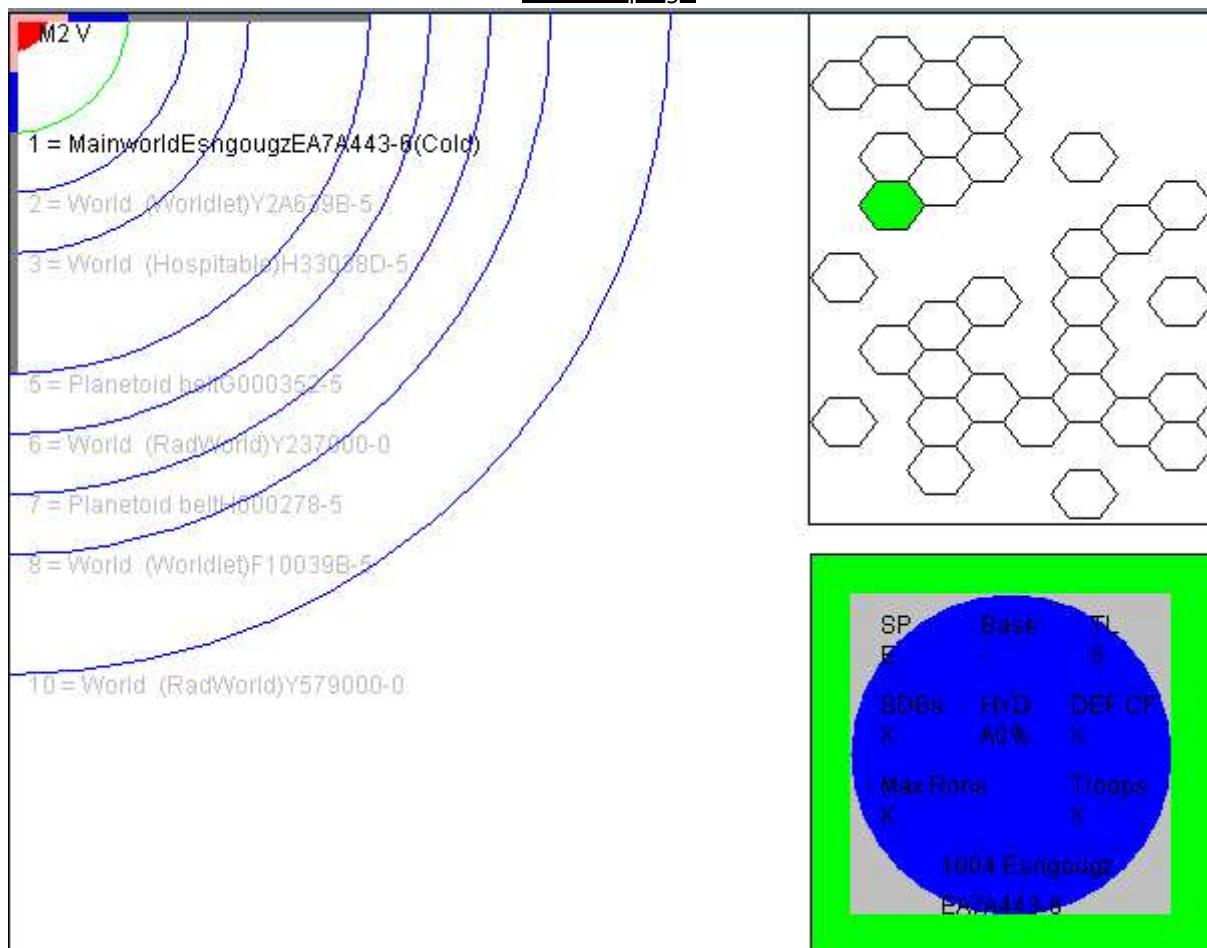
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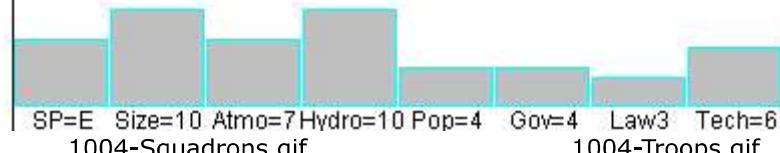
1003-Worlds.gif



## 1004-Maps.gif



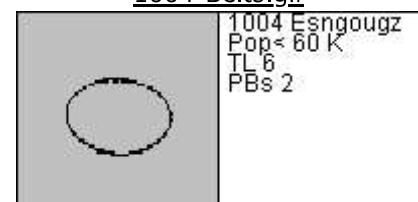
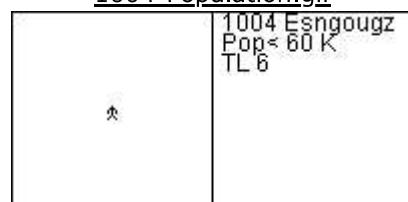
## 1004 Esngougz



1004-SDBs.gif



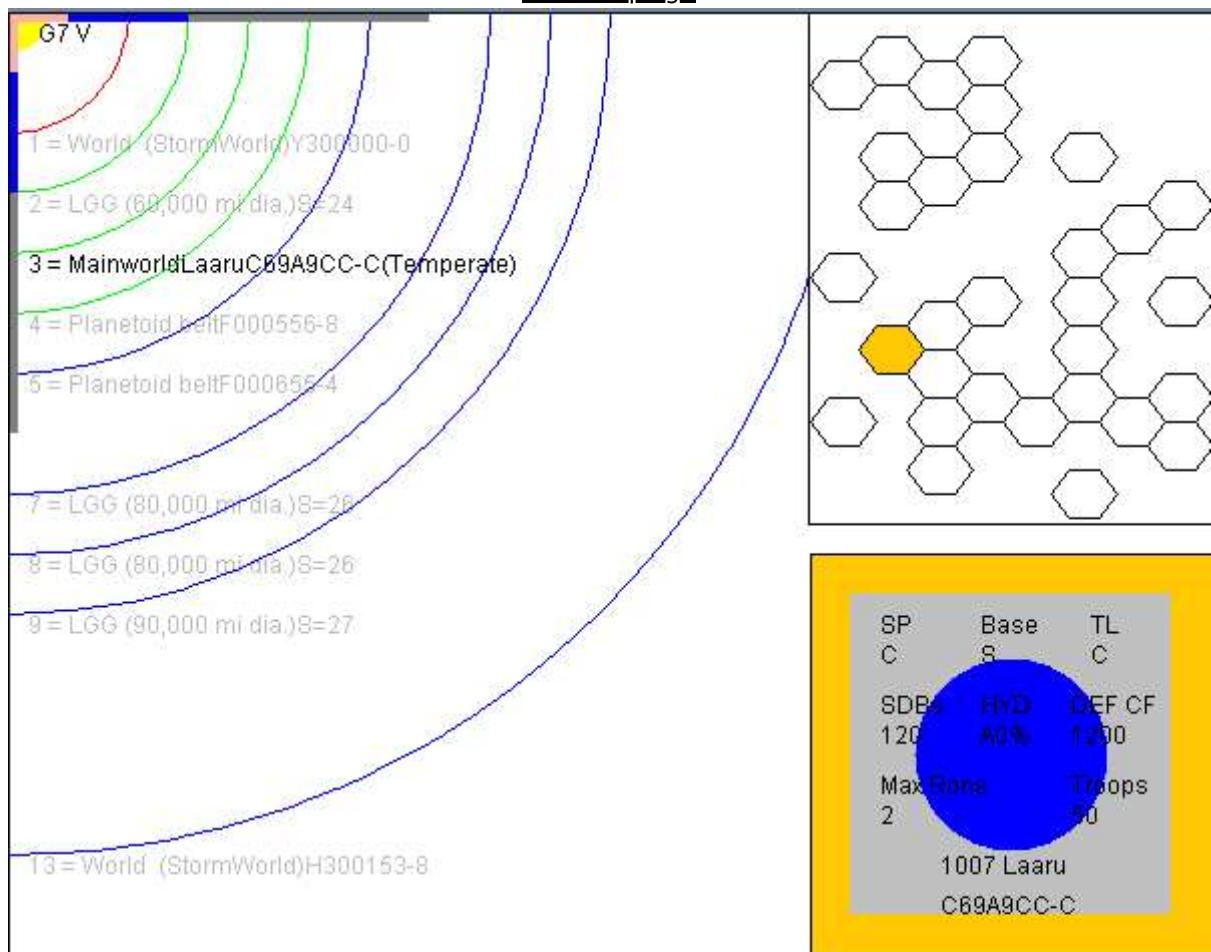
1004-Defences.gif



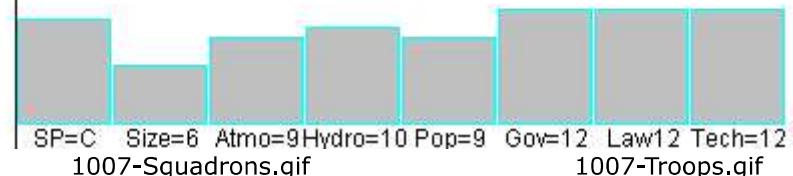
1004-Gas Giants.gif



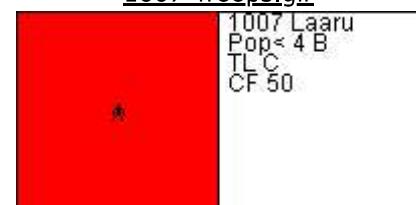
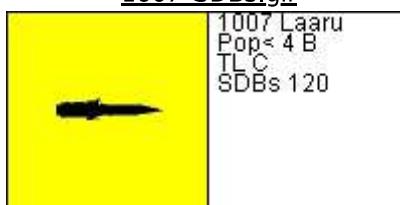
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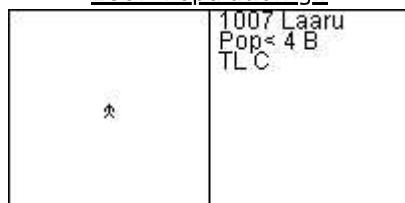
## **1007 Laaru**



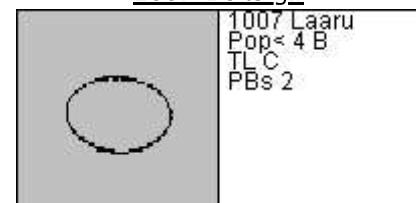
1007-SDBs.gif



1007-Defences.gif



1007-Population.gif



1007-Gas Giants.gif

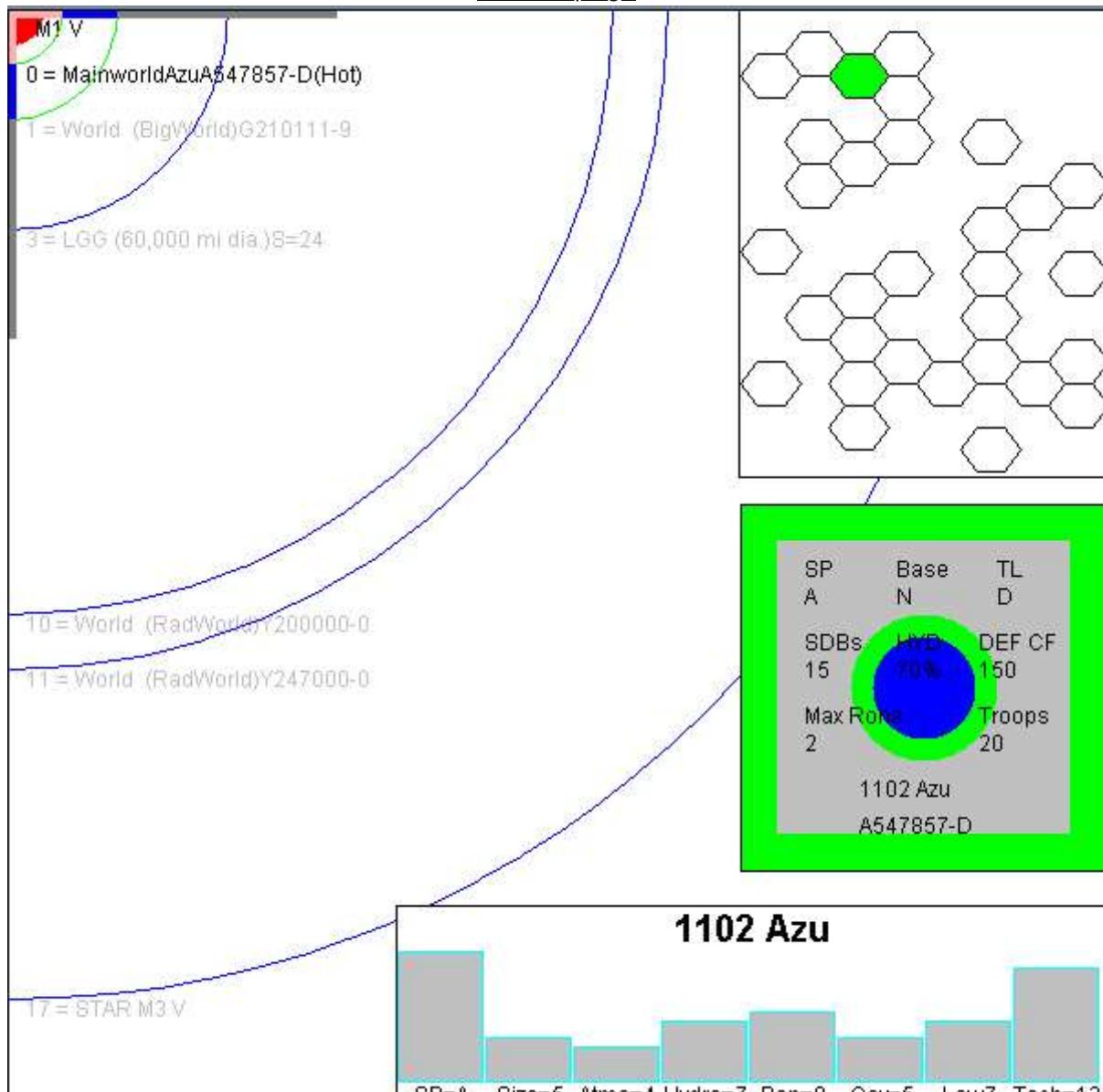


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1100	1	1	1	1	1	1	1	1	1	1	
1200	1	1	1	1	1	1	1	1	1	1	
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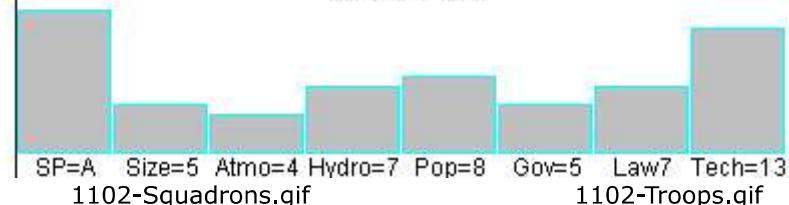
1007 Laaru.gif



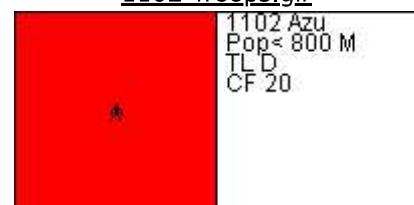
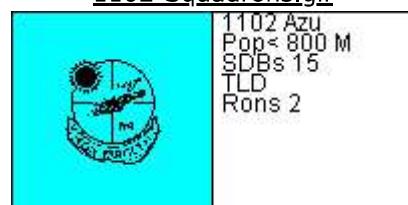
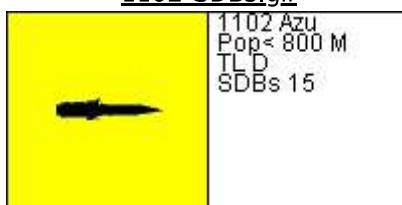
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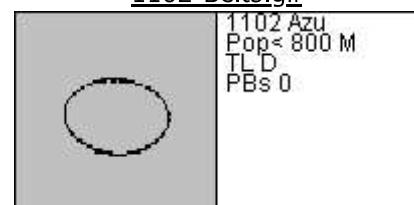
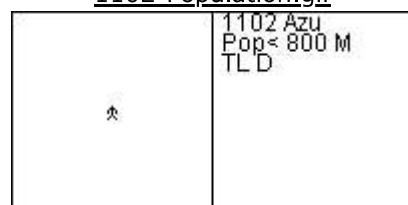
## 1102 Azu



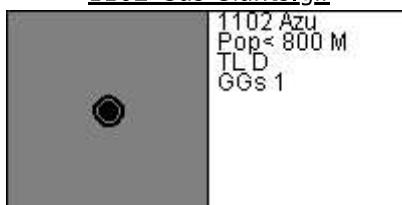
## 1102-SDBs.gif



## 1102-Defences.gif



## 1102-Gas Giants.gif



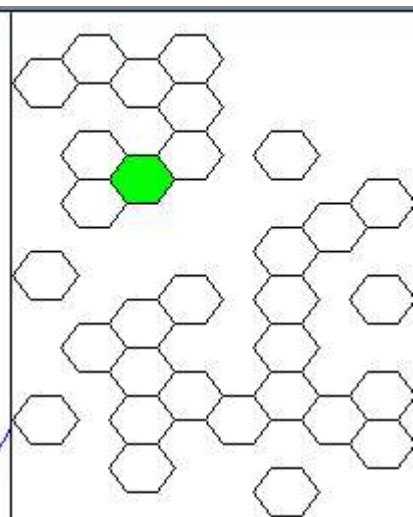
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Row	15	RowMode	0	Max Marriage Requirements	-	CSV	-	-	-	-	-	-	-	-	-	-	-	-	-	-
Requirements	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
Requirements, S	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
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200	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
500	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1000	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
2000	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
5000	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1

## 1102 azu.gif



## 1102-Worlds.gif

## 1104-Maps.gif



## **1104 Gvaellekh**



1104-SDBs.gif



1104-Defences.gif



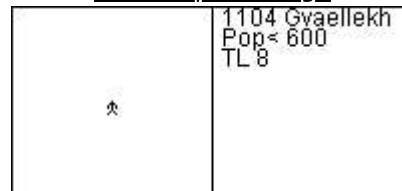
1104-Gas Giants.gif



1104-Worlds.gif



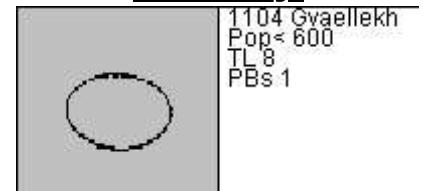
1104-Population.gif



1104\_gvaellekh.gif



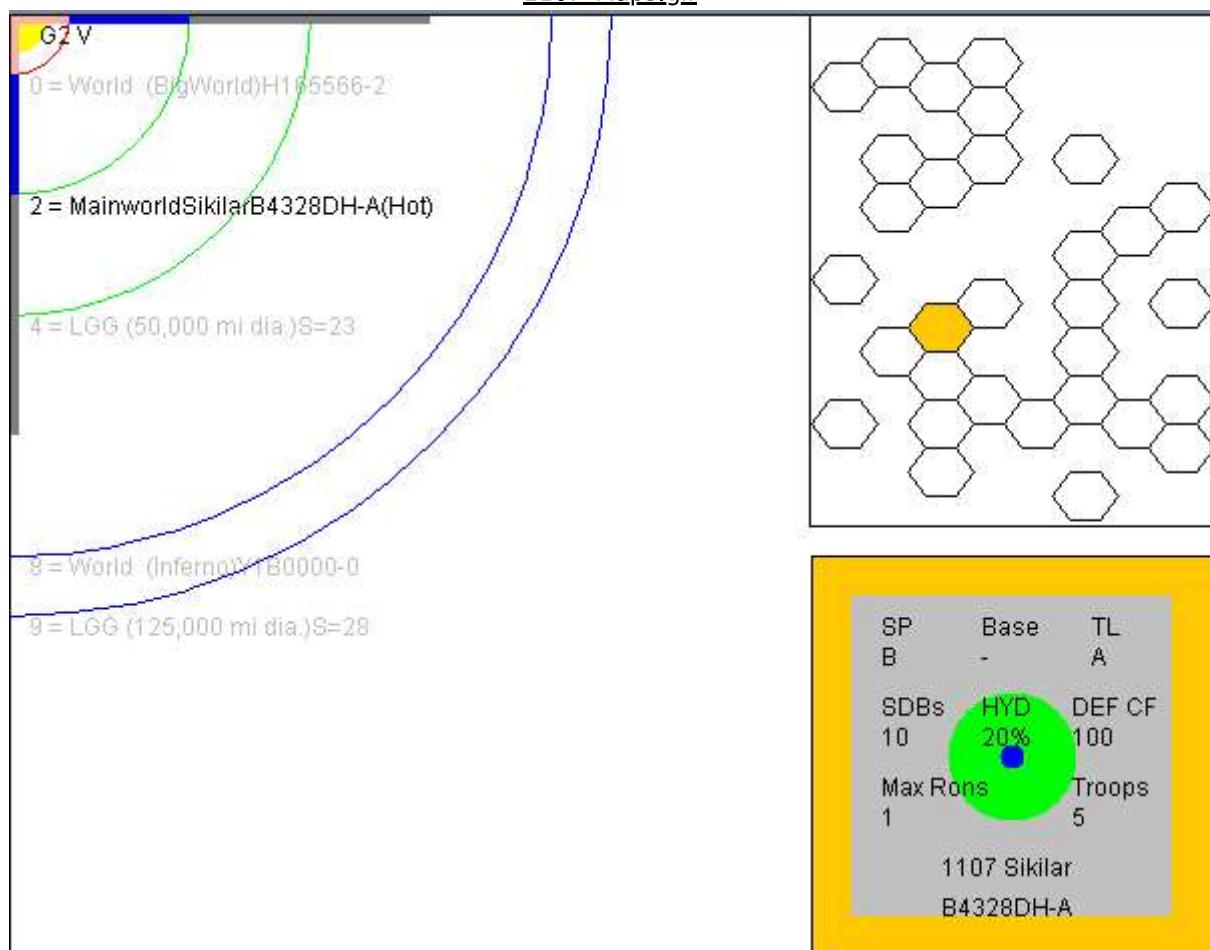
1104-Belts.gif



1104-Worlds.gif



### 1107-Maps.gif

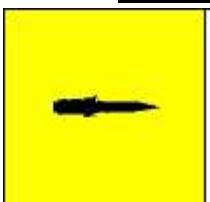


### **1107 Sikilar**

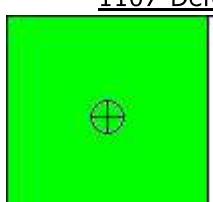


1107-SDBs.gif

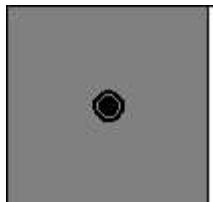
1107-Defences.gif



1107-Population.gif



1107-Gas Giants.gif



1107-Belts.gif



1107-Troops.gif

1107-Worlds.gif



1107-Worlds.gif

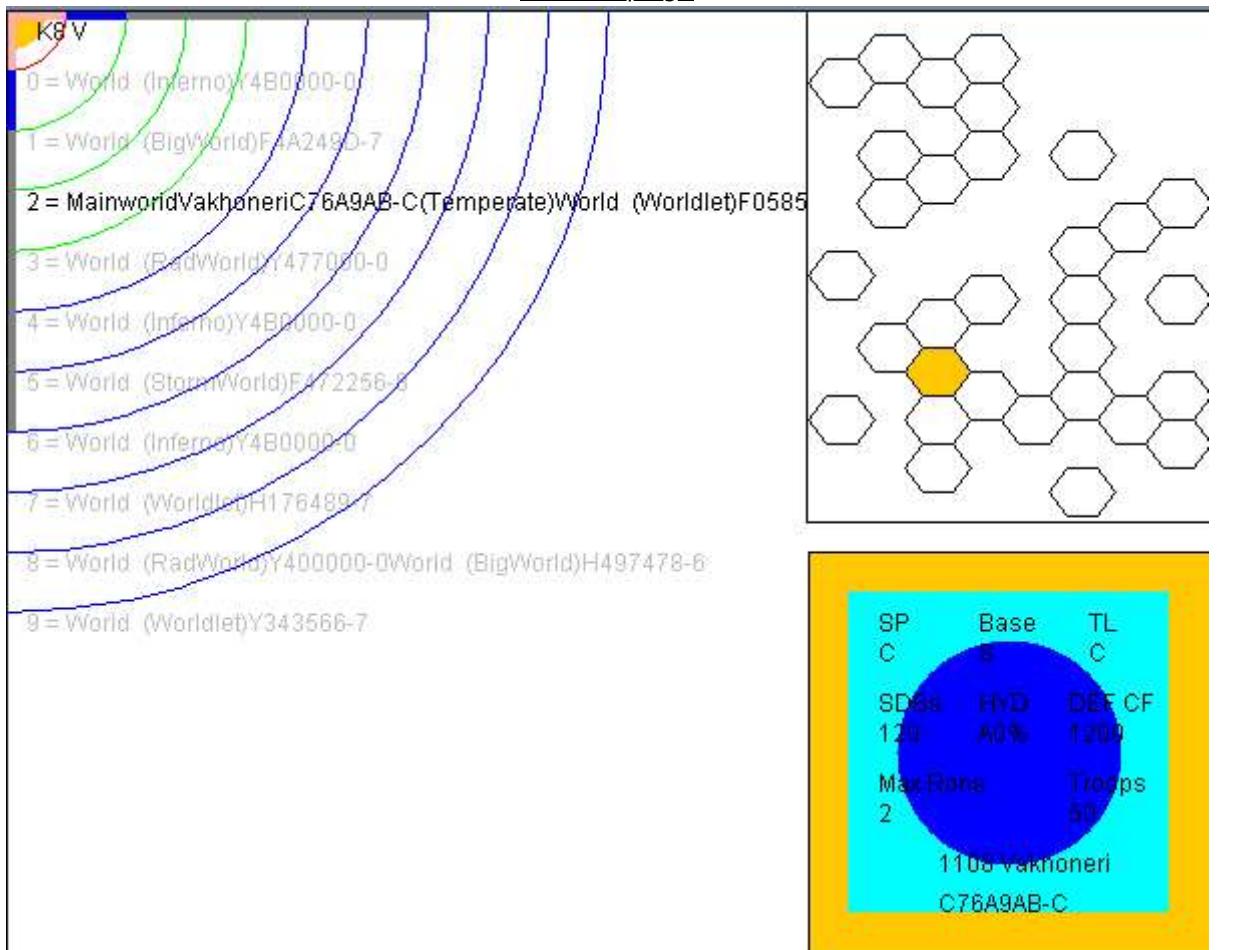
1107-sikilar.gif

Column	A	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
Row	10	CloudMod	0	Max Marriage Requirements	0	CSV	0																		
Requirements																									
Requirements	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	
100	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
200	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
400	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
800	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
1600	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
3200	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	



1107-Worlds.gif

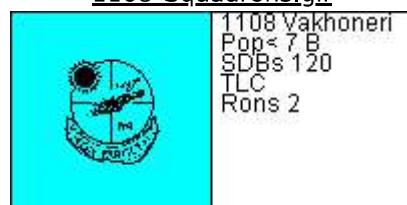
## 1108-Maps.gif



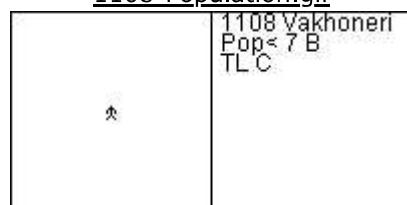
## **1108 Vakhoneri**



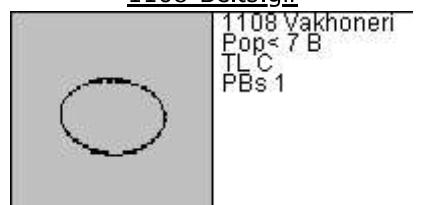
1108-SDBs.gif



1108-Defences.gif



1108-Population.gif



1108-Gas Giants.gif

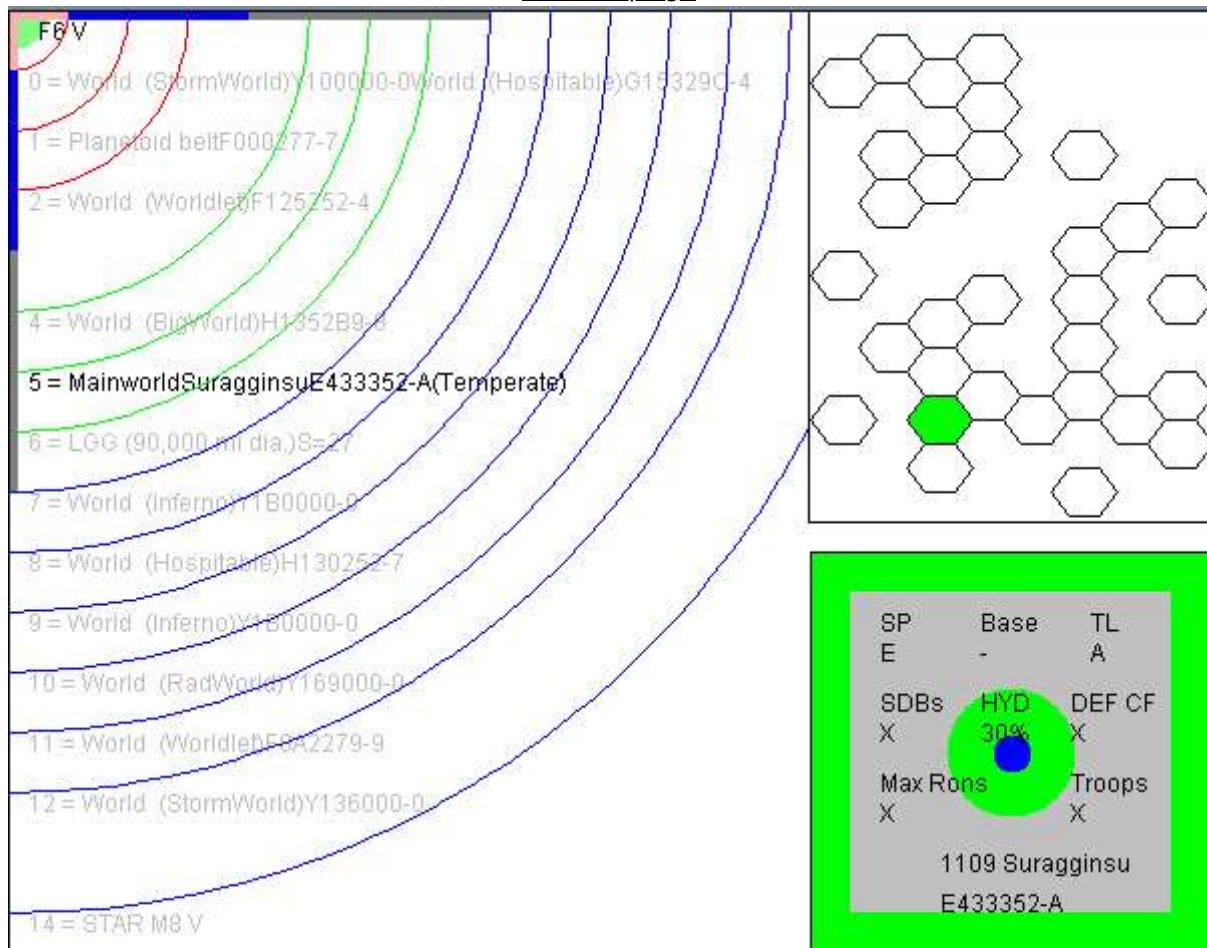


Column	1108	Coordinate	0	Max Marriage Reputation	+	CSV	+
Row	120	RowMode	-	0	-		
Requirements	0	0	0	0	0		
Requirements, %	0	0	0	0	0		
100	1	1	0	0	0		
200	1	1	0	0	0		
300	1	1	0	0	0		
400	1	1	0	0	0		
500	1	1	0	0	0		
600	1	1	0	0	0		
700	1	1	0	0	0		
800	1	1	0	0	0		
900	1	1	0	0	0		
1000	1	1	0	0	0		
1100	1	1	0	0	0		
1200	1	1	0	0	0		
1300	1	1	0	0	0		
1400	1	1	0	0	0		
1500	1	1	0	0	0		
1600	1	1	0	0	0		
1700	1	1	0	0	0		
1800	1	1	0	0	0		
1900	1	1	0	0	0		
2000	1	1	0	0	0		

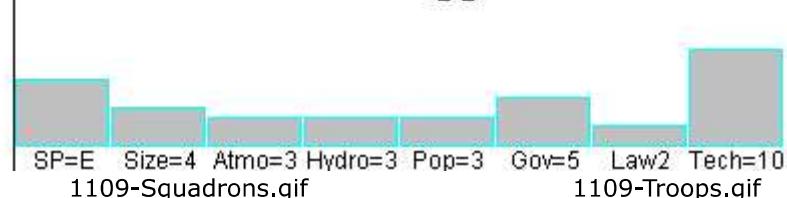
1108-vakhoneri.gif



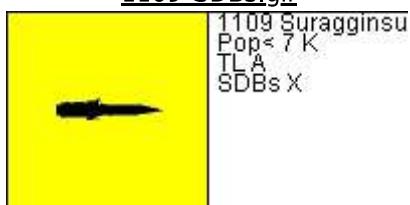
## 1109-Maps.gif



## **1109 Suragginsu**



1109-SDBs.gif



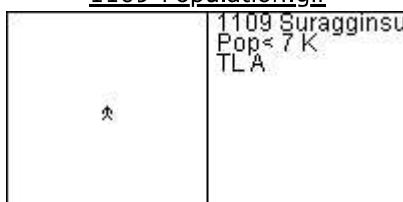
1109-Defences.gif



1109-Gas Giants.gif



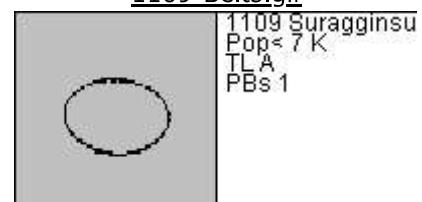
1109-Population.gif



1109-suragginsu.gif



1109-Belts.gif

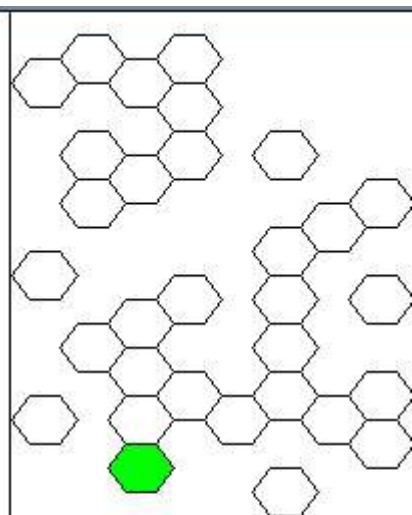


1109-Worlds.gif

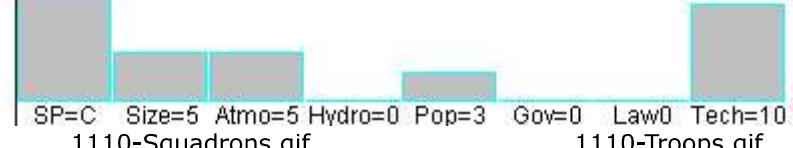
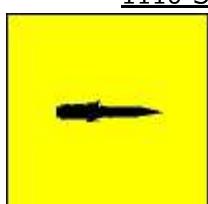
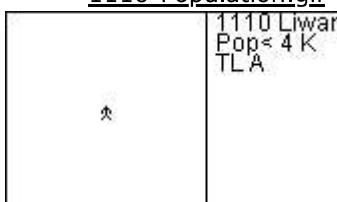
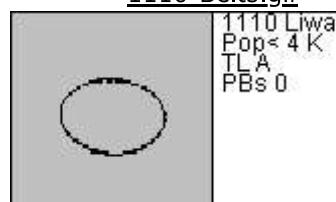
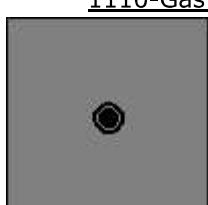
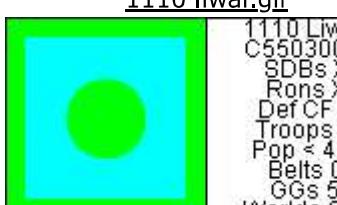


## 1110-Maps.gif

K2 V
0 = World (StormWorld)G2000000-0
1 = World (Worldlet)H089255-8
2 = MainworldLiwarC550300-A(Temperate)
3 = LGG (70,000 mi dia.)S=25
4 = LGG (60,000 mi dia.)S=24
5 = LGG (180,000 mi dia.)S=29
6 = SGG (40,000 mi dia.)S=22
8 = LGG (60,000 mi dia.)S=24
9 = World (Hospitable)G211226-8



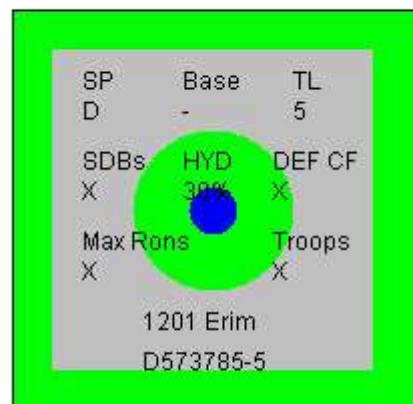
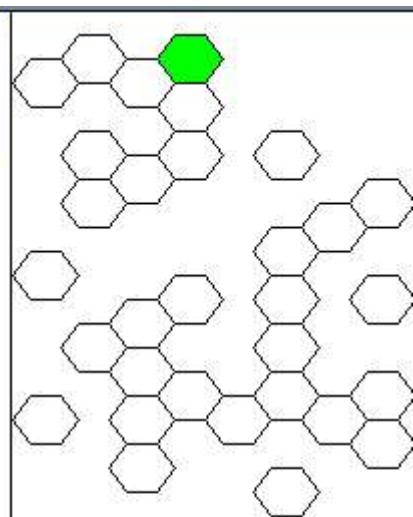
## **1110 Liwar**

1110-Troops.gif1110-Defences.gif1110-Population.gif1110-Belts.gif1110-Gas Giants.gif1110-Liwar.gif1110-Worlds.gif

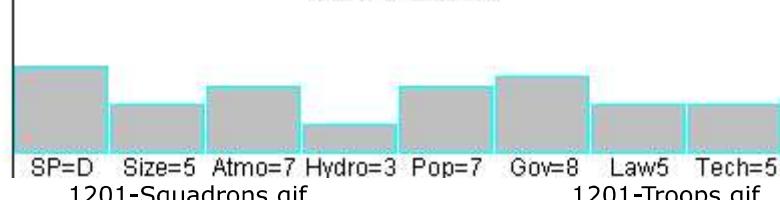
1110 Liwar  
C550300-A  
SDBs X  
Rons X  
Def CF X  
Troops X  
Pop < 4 K  
Belts 0  
GGs 5  
Worlds 9 G

## 1201-Maps.gif

M1 V  
 0 = Mainworld Erim D573785-5 (Temperate)  
 1 = World (BigWorld) Q30158-4  
 2 = LGG (80,000 m dia.) S=26  
 3 = World (Hospitable) H441668-4  
 4 = STAR K0 V  
 7 = World (StormWorld) F245220-4  
 8 = World (BigWorld) GB56643-4  
 10 = World (Worldlet) H176310-4  
 12 = World (Inferno) Y6B0000-0

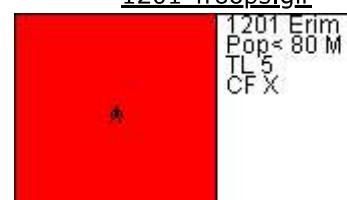


## **1201 Erim**

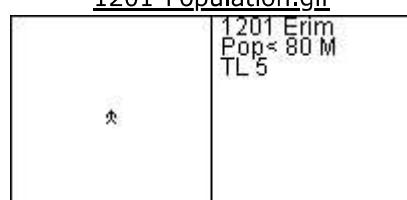


1201-Troops.gif

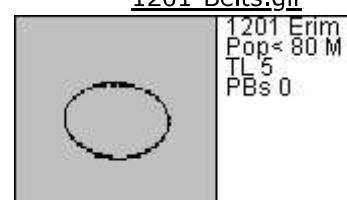
1201-SDBs.gif



1201-Defences.gif



1201-Belts.gif



1201-Gas Giants.gif

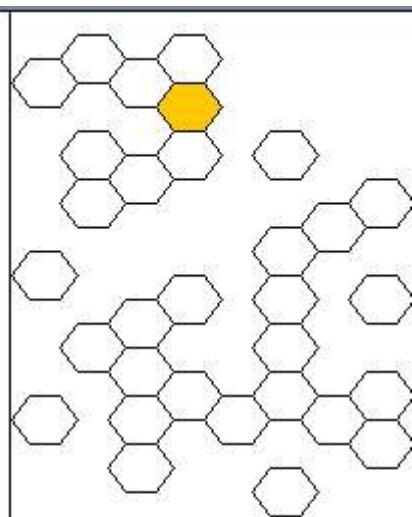


1201-Worlds.gif



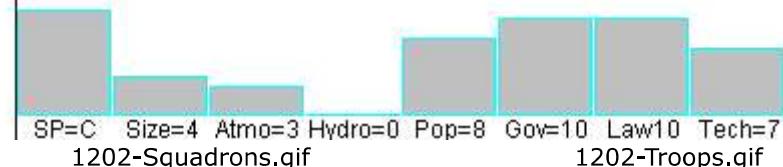
## 1202-Maps.gif

K9 V  
 0 = Mainworld Anghurr C4308AA-7 (Temperate)  
 1 = World (Hospitable) Y140088-4  
 2 = World (World) Y064000-0  
 3 = Planetoid belt F000222-6  
 4 = World (BigWorld) F120678-2  
 5 = World (Inferno) Y1B0000-0  
 6 = Planetoid belt F000310-0  
 7 = World (World) F198110-6  
 8 = World (BigWorld) Y167731-6

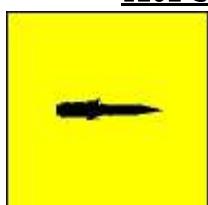


SP	Base	TL
C	C	7
SDBs	HYD	DEF CF
5	00%	50
Max Rons	Troops	
X	5	
1202 Anghurr		
C4308AA-7		

## 1202 Anghurr



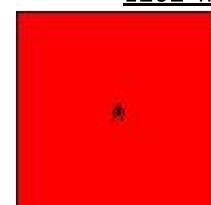
1202-SDBs.gif



1202 Anghurr  
Pop < 500 M  
TL 7  
SDBs 5

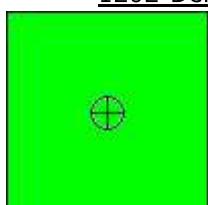


1202 Anghurr  
Pop < 500 M  
SDBs 5  
TL 7  
Rons X

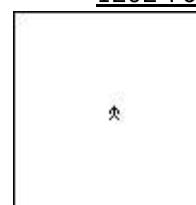


1202 Anghurr  
Pop < 500 M  
TL 7  
CF 5

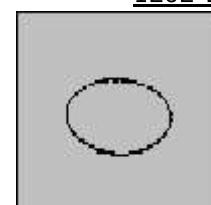
1202-Defences.gif



1202 Anghurr  
Pop < 500 M  
TL 7  
CF 50

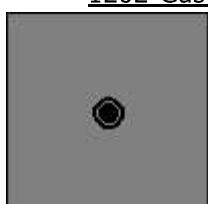


1202 Anghurr  
Pop < 500 M  
TL 7

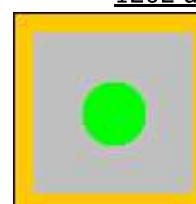


1202 Anghurr  
Pop < 500 M  
TL 7  
PBs 2

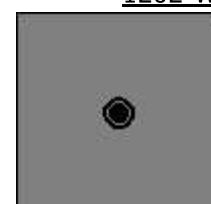
1202-Gas Giants.gif



1202 Anghurr  
Pop < 500 M  
TL 7  
GGs 0



1202 Anghurr  
C4308AA-7  
SDBs 5  
Rons X  
Def CF 50  
Troops 5  
Pop < 500 M  
Belts 2  
GGs 0  
Worlds 9 A



1202 Anghurr  
Pop < 500 M  
TL 7  
W 9

## 1202-Squadrons.gif

SP=C Size=4 Atmo=3 Hydro=0

## 1202-Troops.gif

Pop=8 Gov=10 Law=10 Tech=7

## 1202-Population.gif

1202 Anghurr  
Pop < 500 M  
TL 7  
CF 5

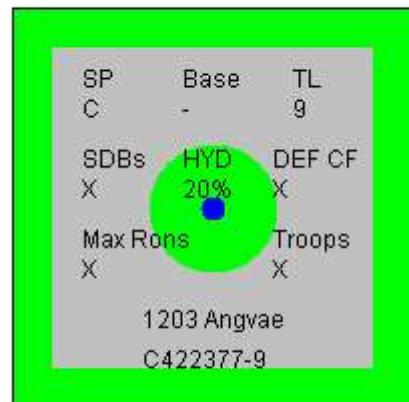
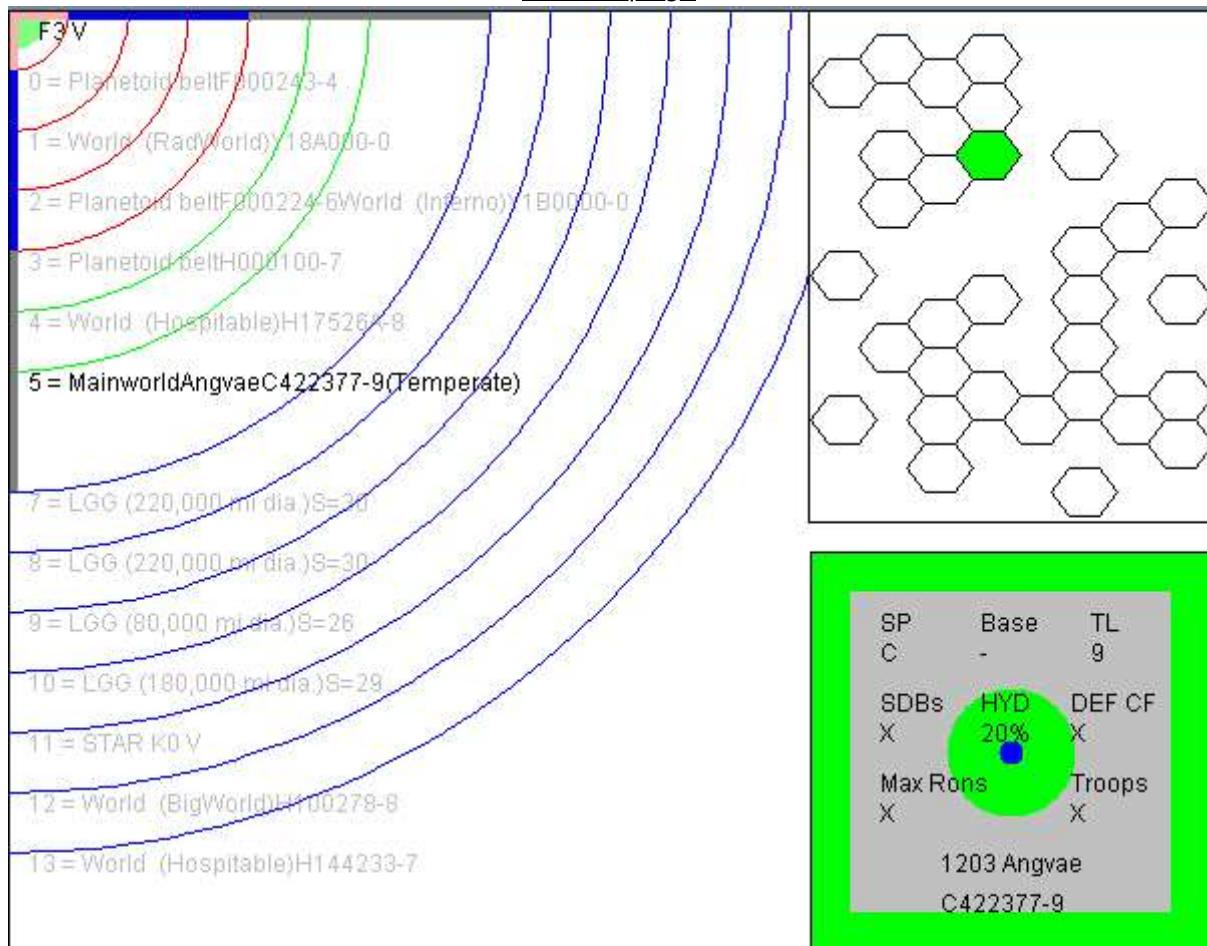
## 1202-Belts.gif

1202 Anghurr  
Pop < 500 M  
TL 7  
CF 5

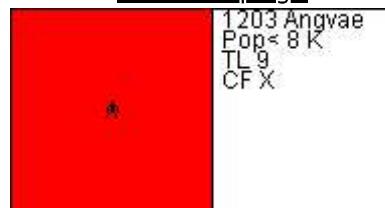
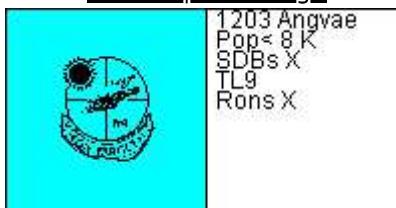
## 1202-Worlds.gif

1202 Anghurr  
Pop < 500 M  
TL 7  
W 9

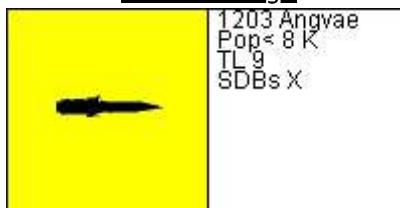
## 1203-Maps.gif



## **1203 Angvae**



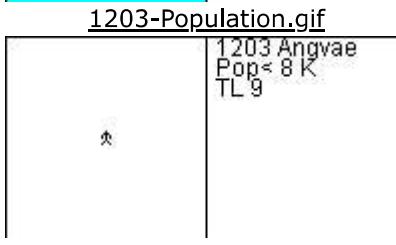
1203-SDBs.gif



1203-Defences.gif



1203-Gas Giants.gif



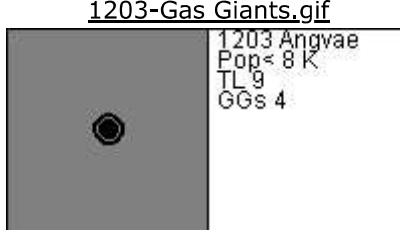
1203-Population.gif



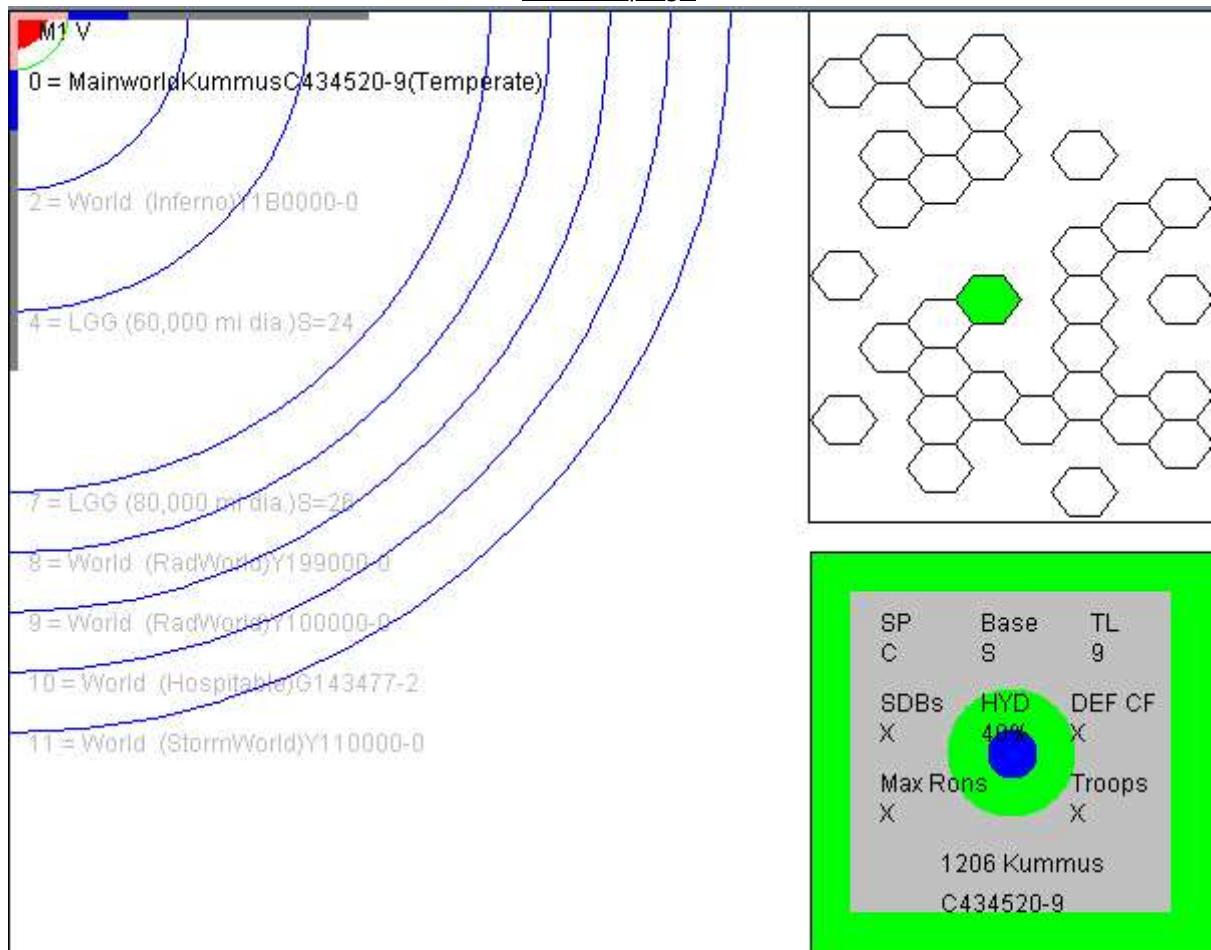
1203-Belts.gif



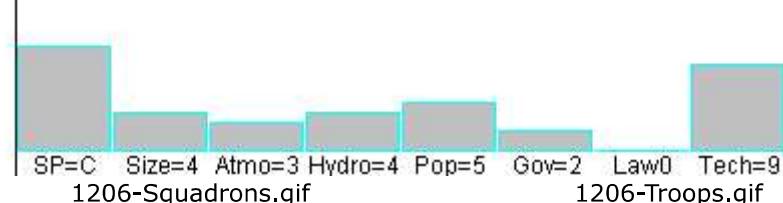
1203-Worlds.gif



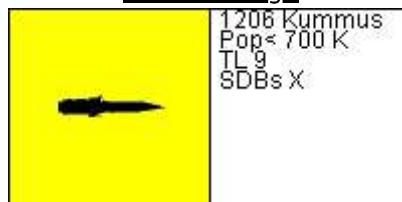
## 1206-Maps.gif



## **1206 Kummus**



1206-SDBs.gif



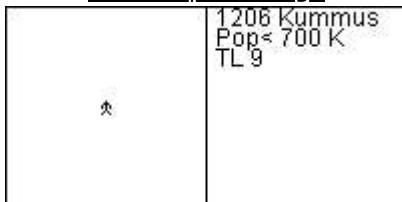
1206-Defences.gif



1206-Gas Giants.gif



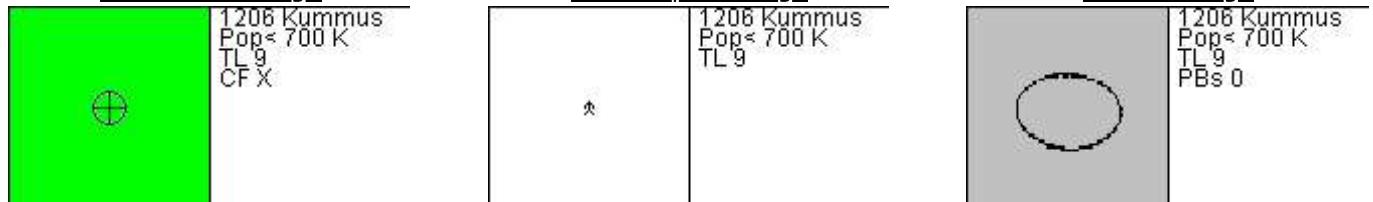
1206-Population.gif



1206-kummus.gif



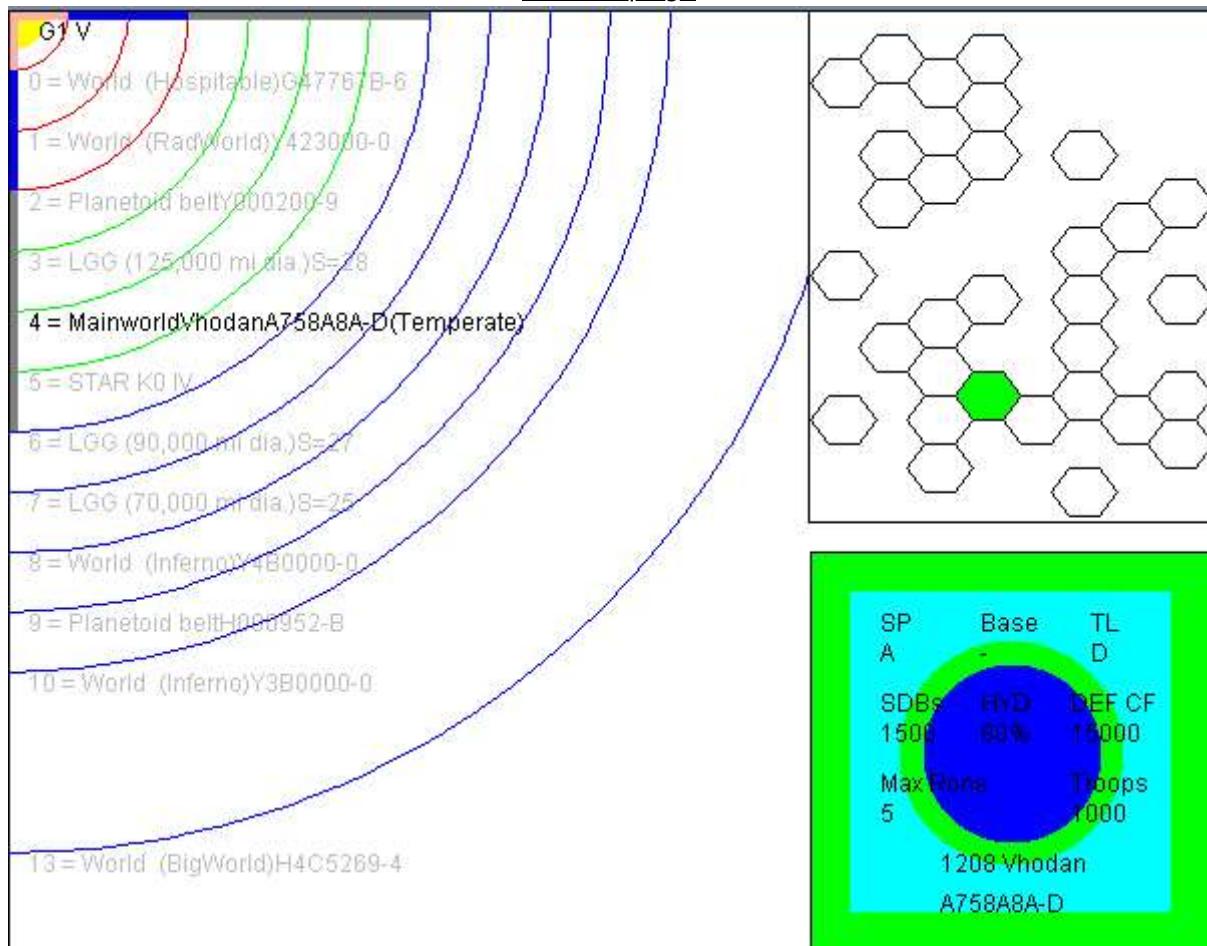
1206-Belts.gif



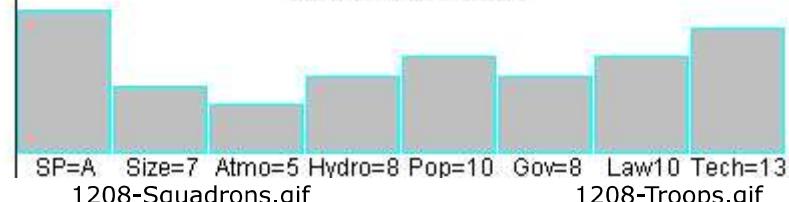
1206-Worlds.gif



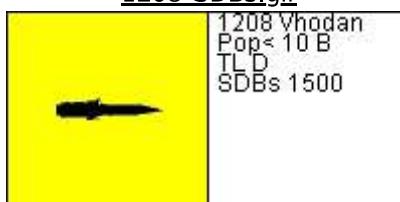
## 1208-Maps.gif



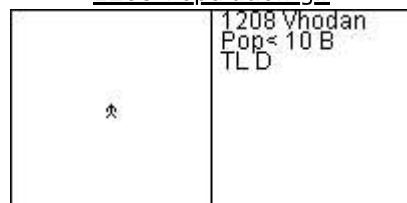
## 1208 Vhodan



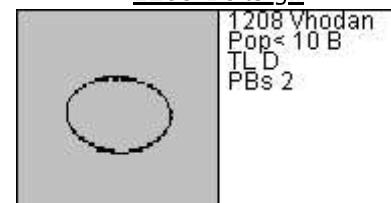
1208-SDBs.gif



1208-Defences.gif



1208-Belts.gif

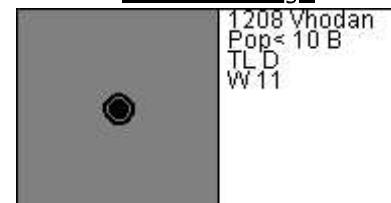


1208-Gas Giants.gif

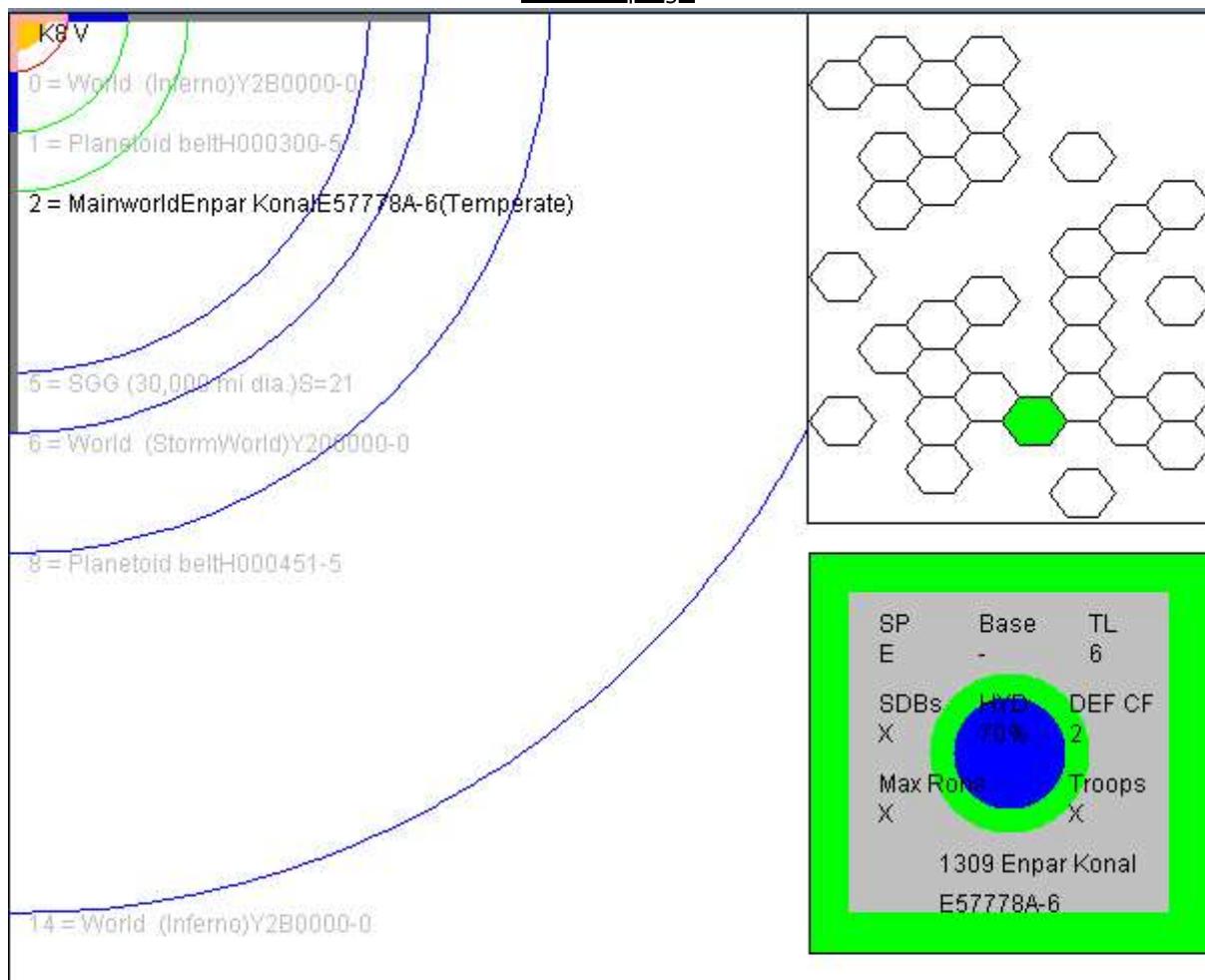


Column	C1	C2	C3	C4	C5	C6	C7	C8	C9	C10	C11	C12	C13	C14	C15	C16	C17	C18	C19	C20
Row	1000	1000	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Requirements	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
100	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	
200	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	
500	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	
1000	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	
2000	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	
5000	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	

1208-vhodan.gif



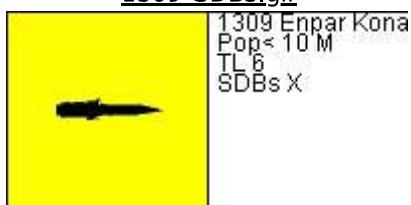
## 1309-Maps.gif



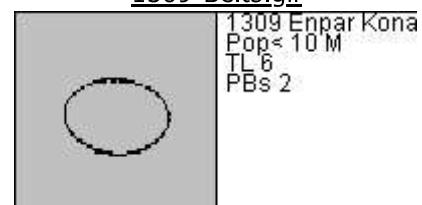
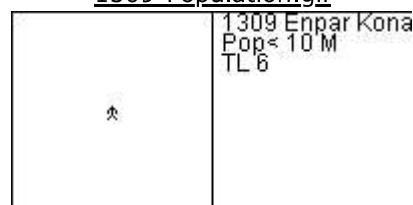
## **1309 Enpar Kona**



1309-SDBs.gif



1309-Defences.gif



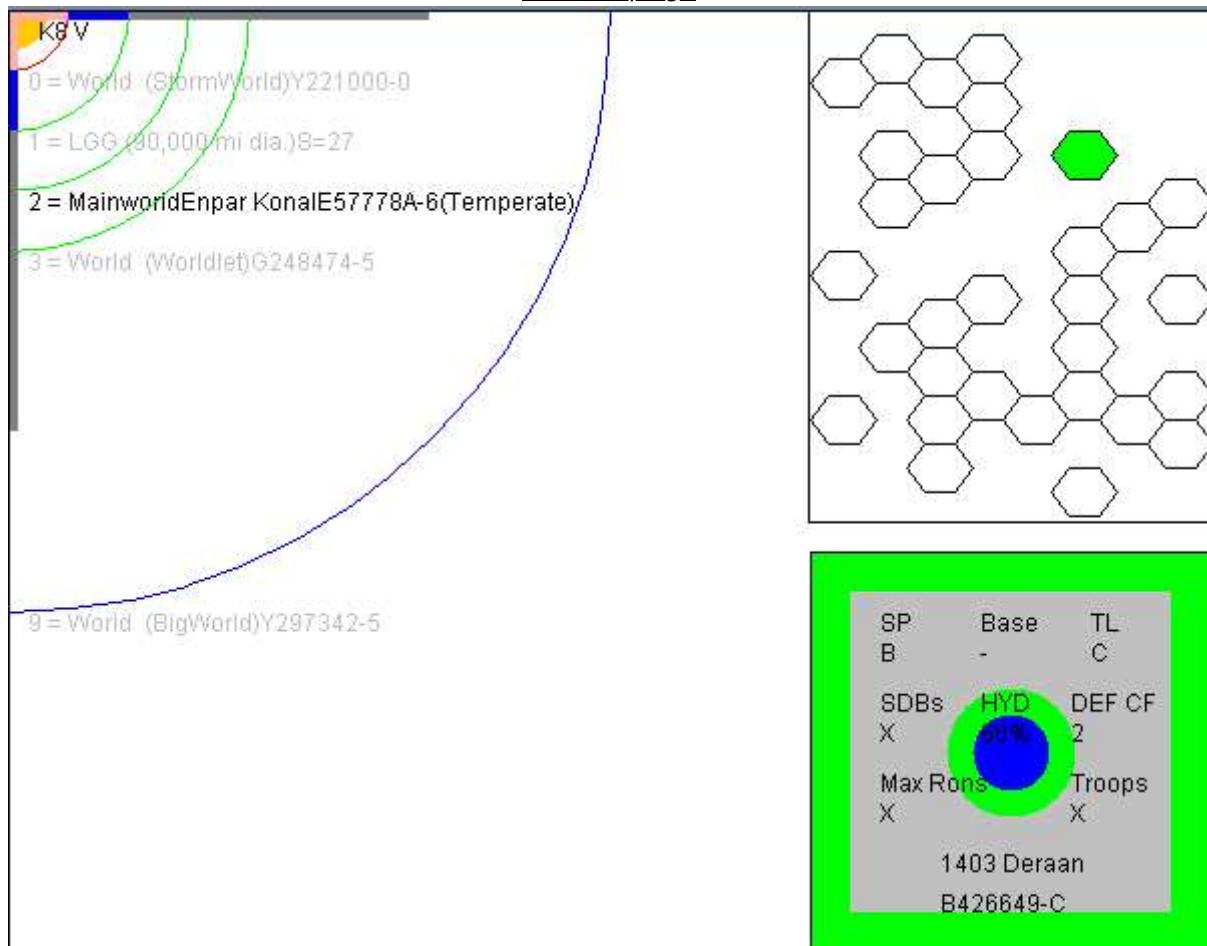
1309-Gas Giants.gif



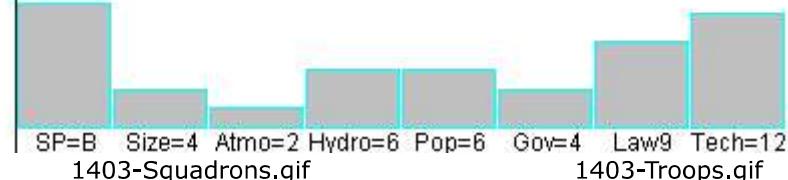
1309-enpar kona.gif

1309-Worlds.gif

## 1403-Maps.gif



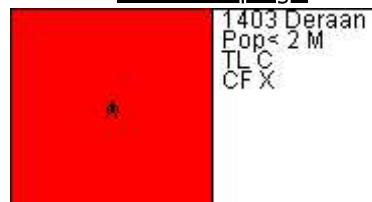
## **1403 Deraan**



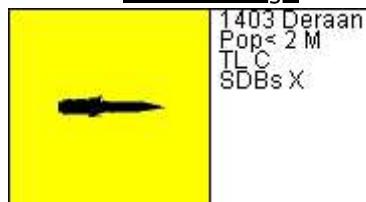
1403-Squadrons.gif



1403-Troops.gif



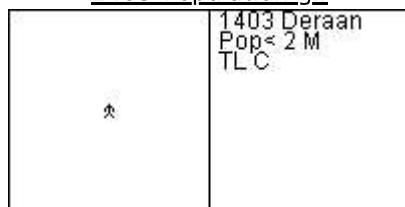
1403-Defences.gif



1403-Gas Giants.gif



1403-Population.gif



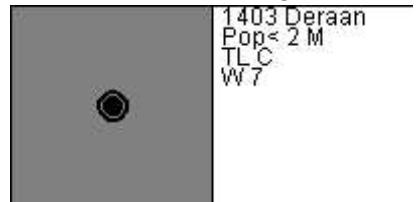
1403-Belts.gif



1403 deraan.gif

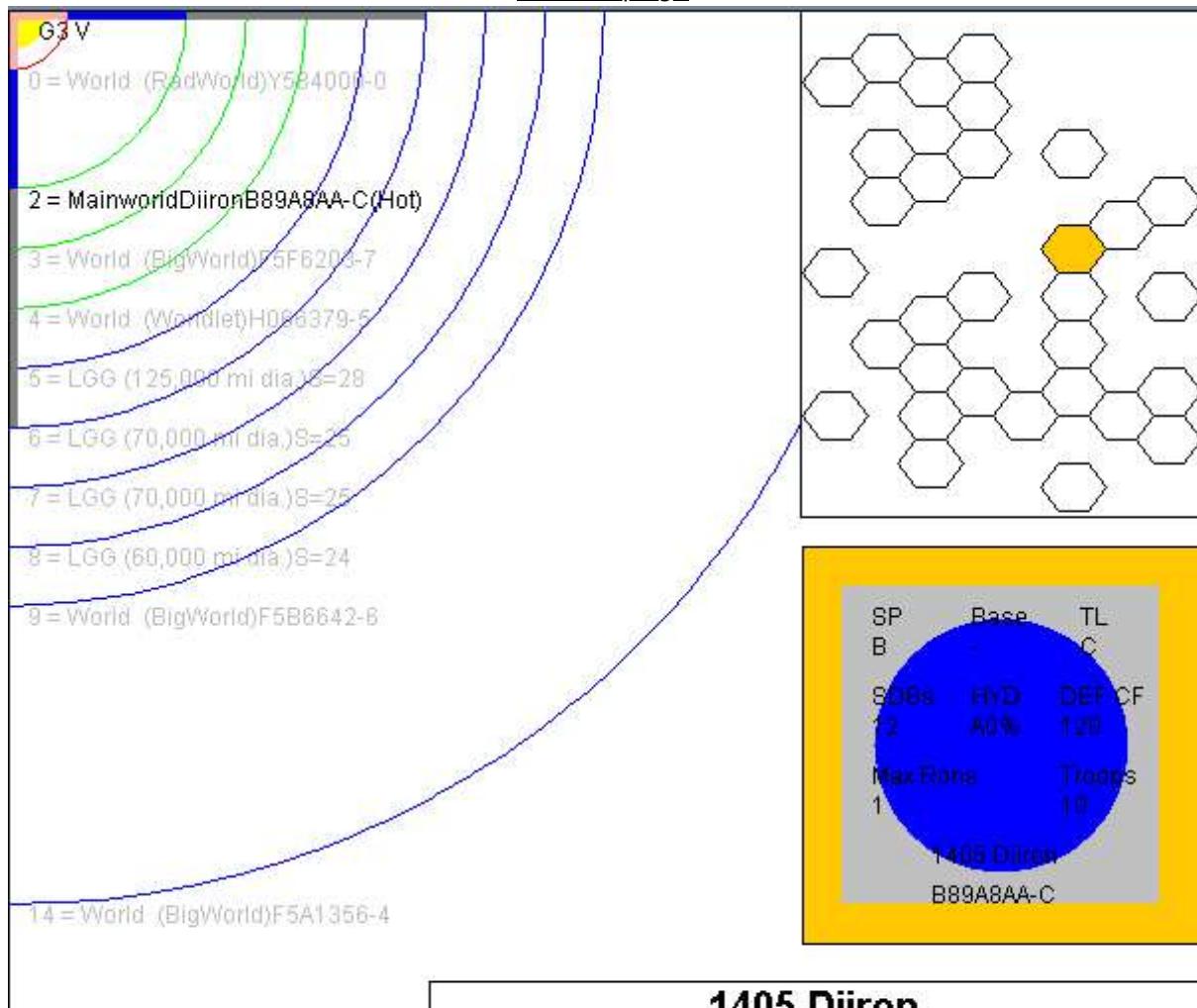


1403-Worlds.gif

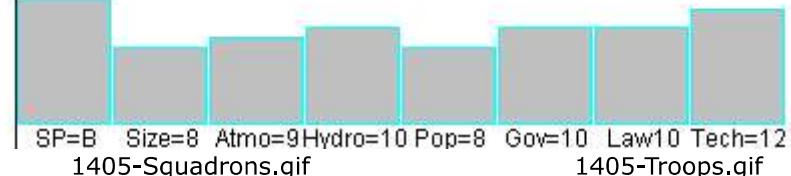


1403-Deraan.gif

## 1405-Maps.gif



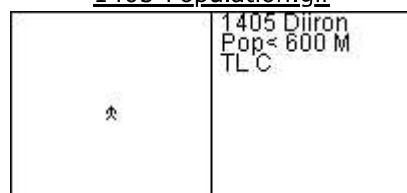
## **1405 Diiron**



1405-SDBs.gif

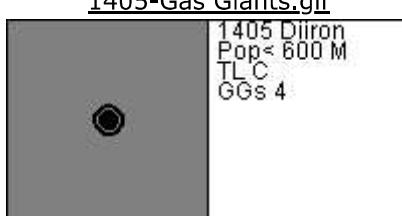


1405-Defences.gif



1405-Belts.gif

1405-Gas Giants.gif

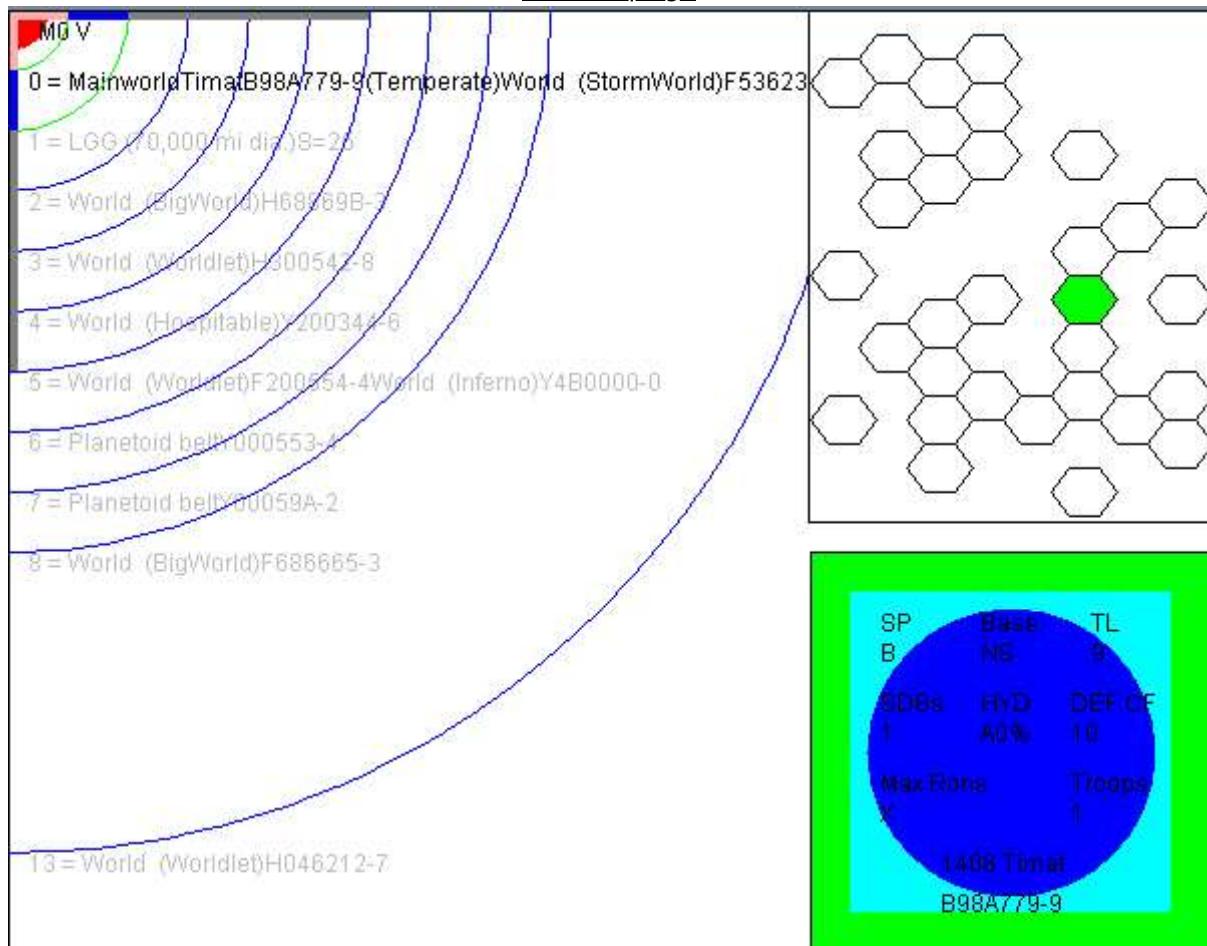


Column	O	C	M	D	Max Marriage Requirements	UV
Row	1	2	3	4	5	6
Requirements	0	1	2	3	4	5
10	1	1	1	1	1	1
20	1	1	1	1	1	1
50	1	1	1	1	1	1
100	1	1	1	1	1	1
200	1	1	1	1	1	1
500	1	1	1	1	1	1
1000	1	1	1	1	1	1
2000	1	1	1	1	1	1
5000	1	1	1	1	1	1

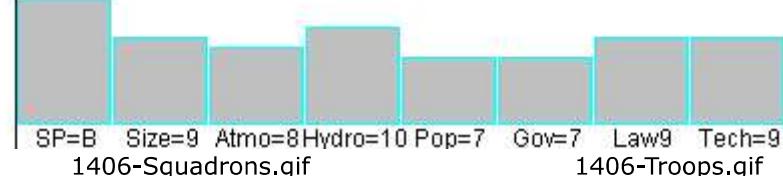
1405-Worlds.gif



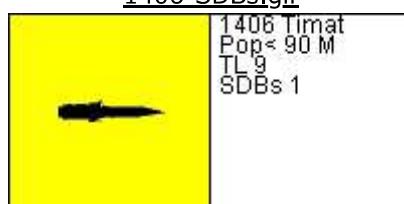
## 1406-Maps.gif



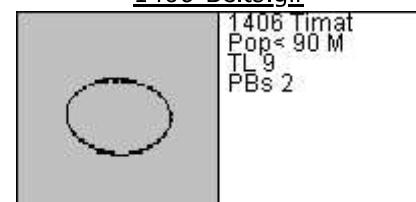
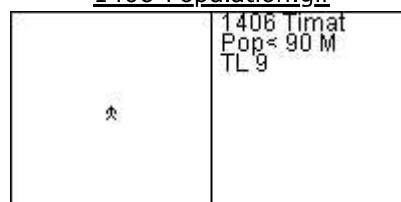
## 1406 Timat



1406-SDBs.gif



1406-Defences.gif



1406-Gas Giants.gif



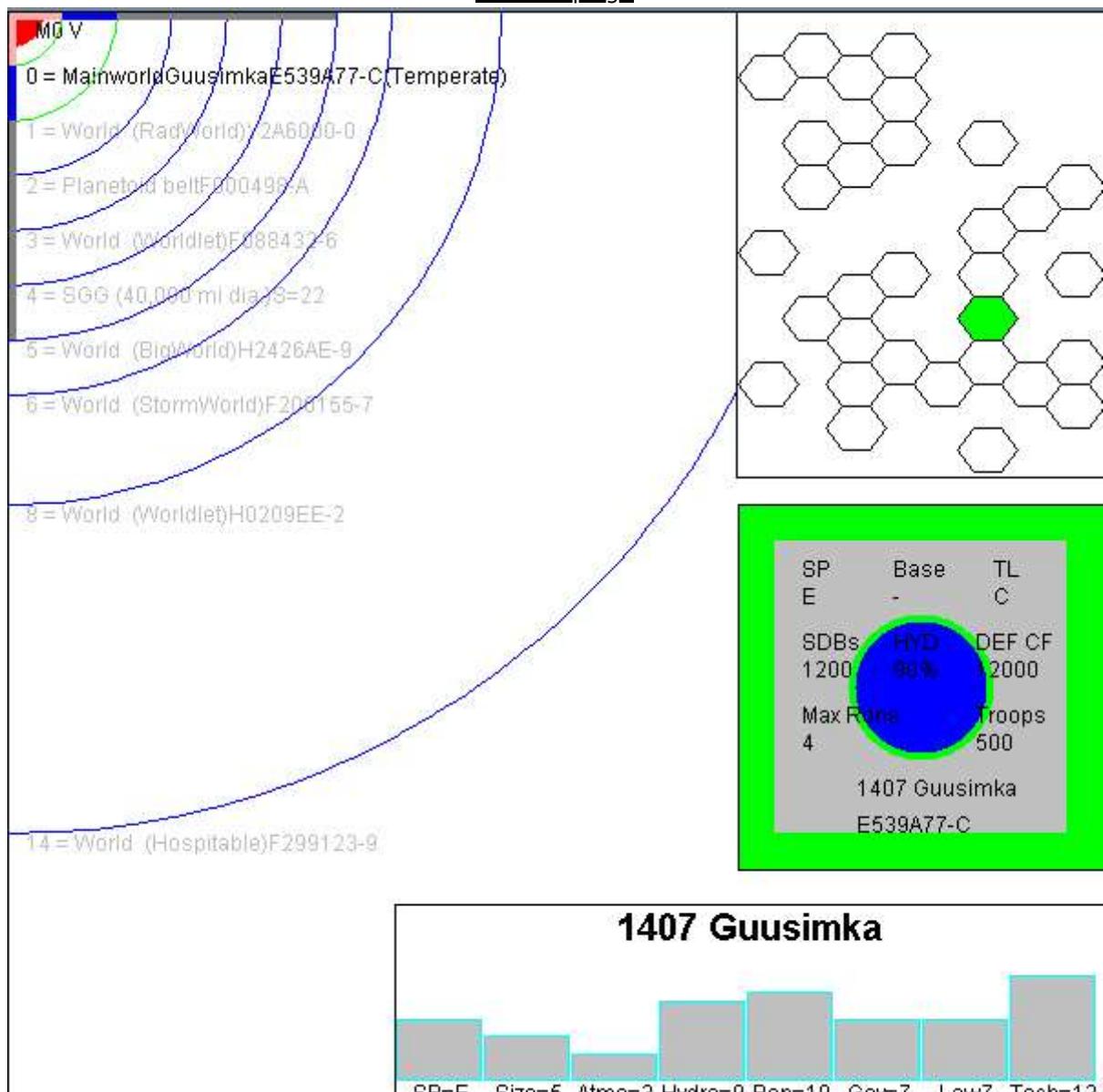
1406-Squadrons.gif

1406-Troops.gif

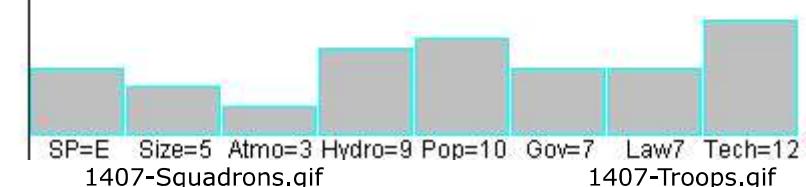
1406-Belts.gif

1406-Worlds.gif

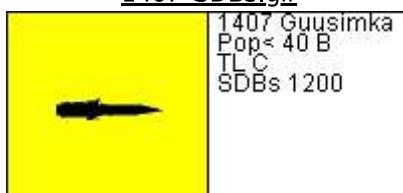
## 1407-Maps.gif



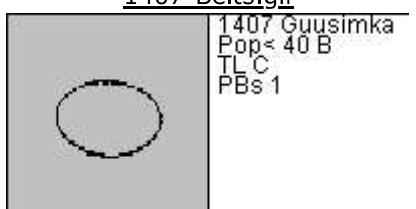
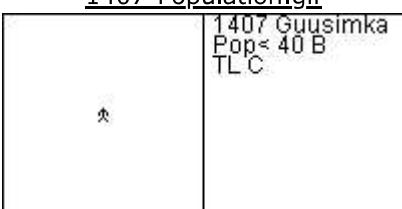
## **1407 Guusimka**



## 1407-SDBs.gif



## 1407-Defences.gif



## 1407-Gas Giants.gif

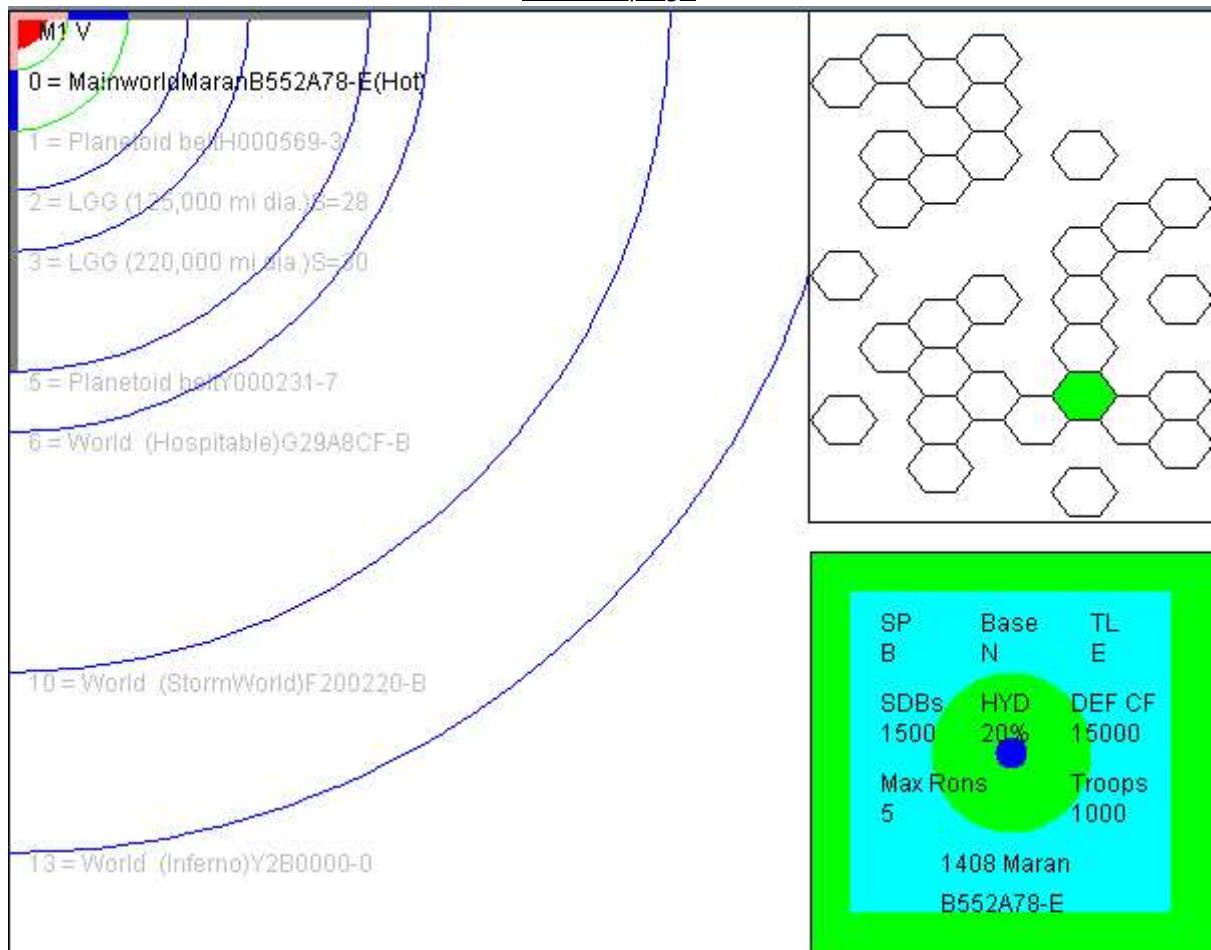


Column	0	1	2	3	4	5	6	7	8	9
Row	0	2000	4000	6000	8000	10000	12000	14000	16000	18000
Requirements	0	0	0	0	0	0	0	0	0	0
100	1	1	1	1	1	1	1	1	1	1
200	1	1	1	1	1	1	1	1	1	1
400	1	1	1	1	1	1	1	1	1	1
1000	1	1	1	1	1	1	1	1	1	1
2000	1	1	1	1	1	1	1	1	1	1
4000	1	1	1	1	1	1	1	1	1	1
8000	1	1	1	1	1	1	1	1	1	1
10000	1	1	1	1	1	1	1	1	1	1
12000	1	1	1	1	1	1	1	1	1	1
14000	1	1	1	1	1	1	1	1	1	1
16000	1	1	1	1	1	1	1	1	1	1
18000	1	1	1	1	1	1	1	1	1	1

## 1407 guusimka.gif



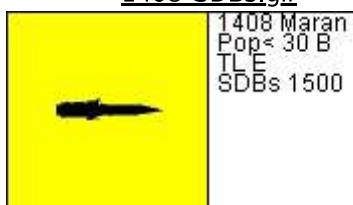
## 1408-Maps.gif



## **1408 Maran**



1408-SDBs.gif



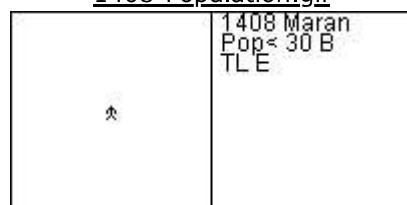
1408-Defences.gif



1408-Gas Giants.gif



1408-Population.gif

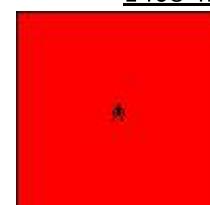


1408-maran.gif

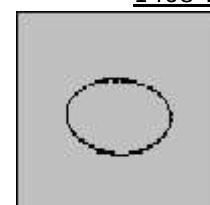
Column	C	CloudMod	D	Max Marriage Requirements	CV
Row	1000	CloudMod	D	Max Marriage Requirements	CV
Requirements	0	-	-	-	-
Requirements, S	>	>	>	>	>
100	1	1	1	1	1
200	1	1	1	1	1
300	1	1	1	1	1
400	1	1	1	1	1
500	1	1	1	1	1
600	1	1	1	1	1
700	1	1	1	1	1
800	1	1	1	1	1
900	1	1	1	1	1
1000	1	1	1	1	1
1100	1	1	1	1	1
1200	1	1	1	1	1
1300	1	1	1	1	1
1400	1	1	1	1	1
1500	1	1	1	1	1



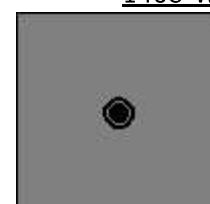
1408-Troops.gif



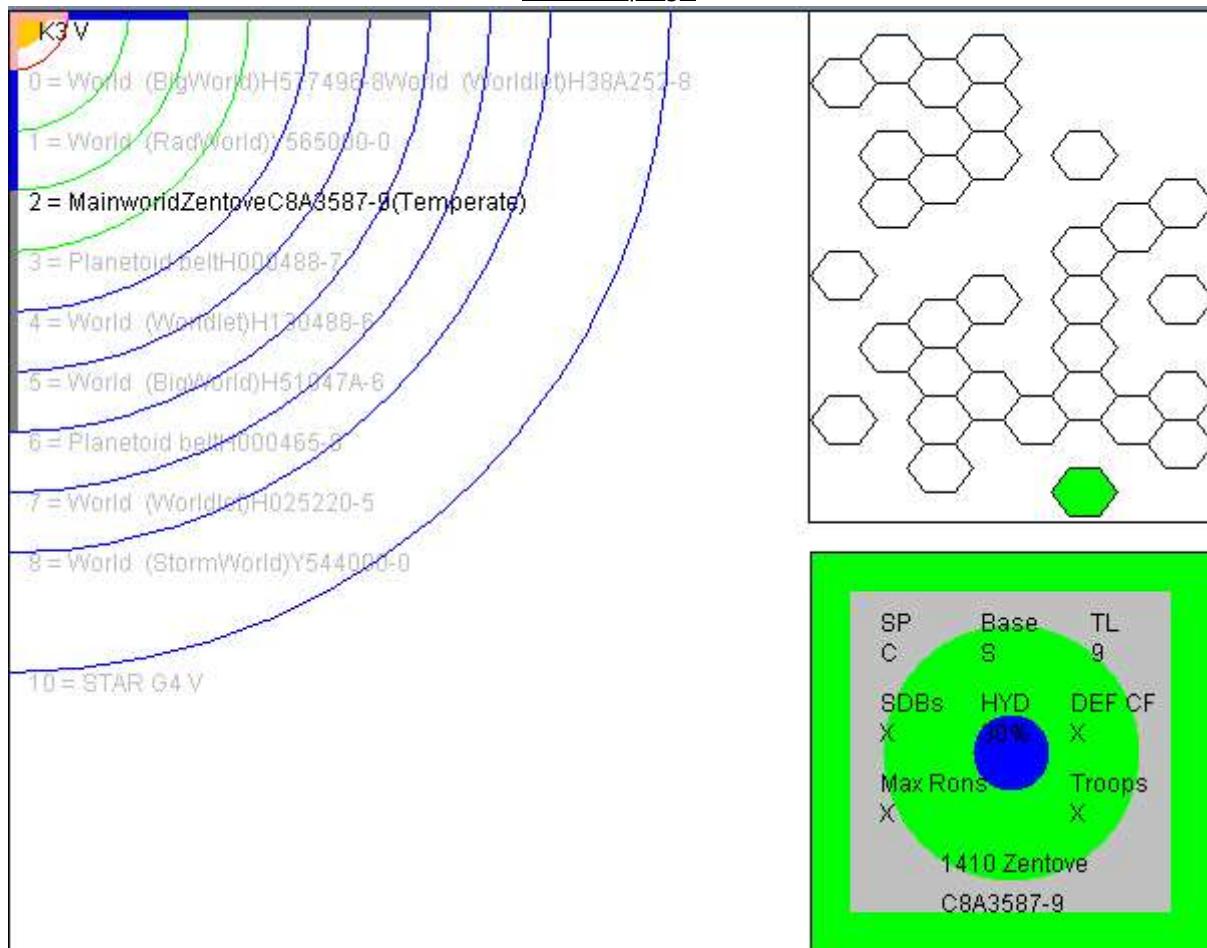
1408-Belts.gif



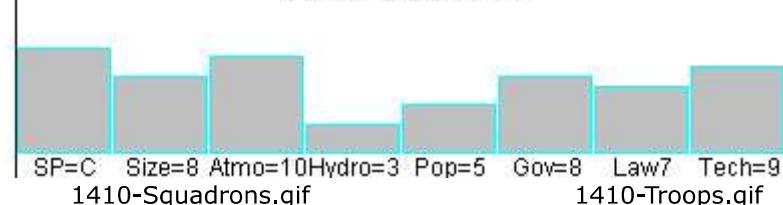
1408-Worlds.gif



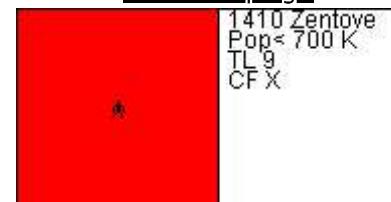
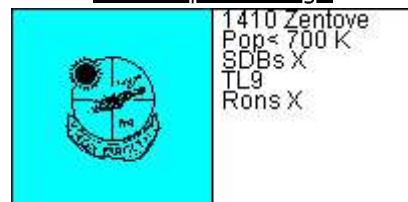
## 1410-Maps.gif



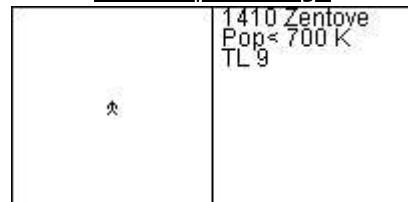
## **1410 Zentove**



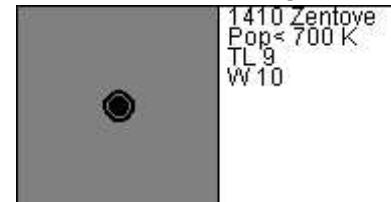
1410-SDBs.gif



1410-Defences.gif



1410-Gas Giants.gif



1410-Squadrans.gif

1410-Troops.gif

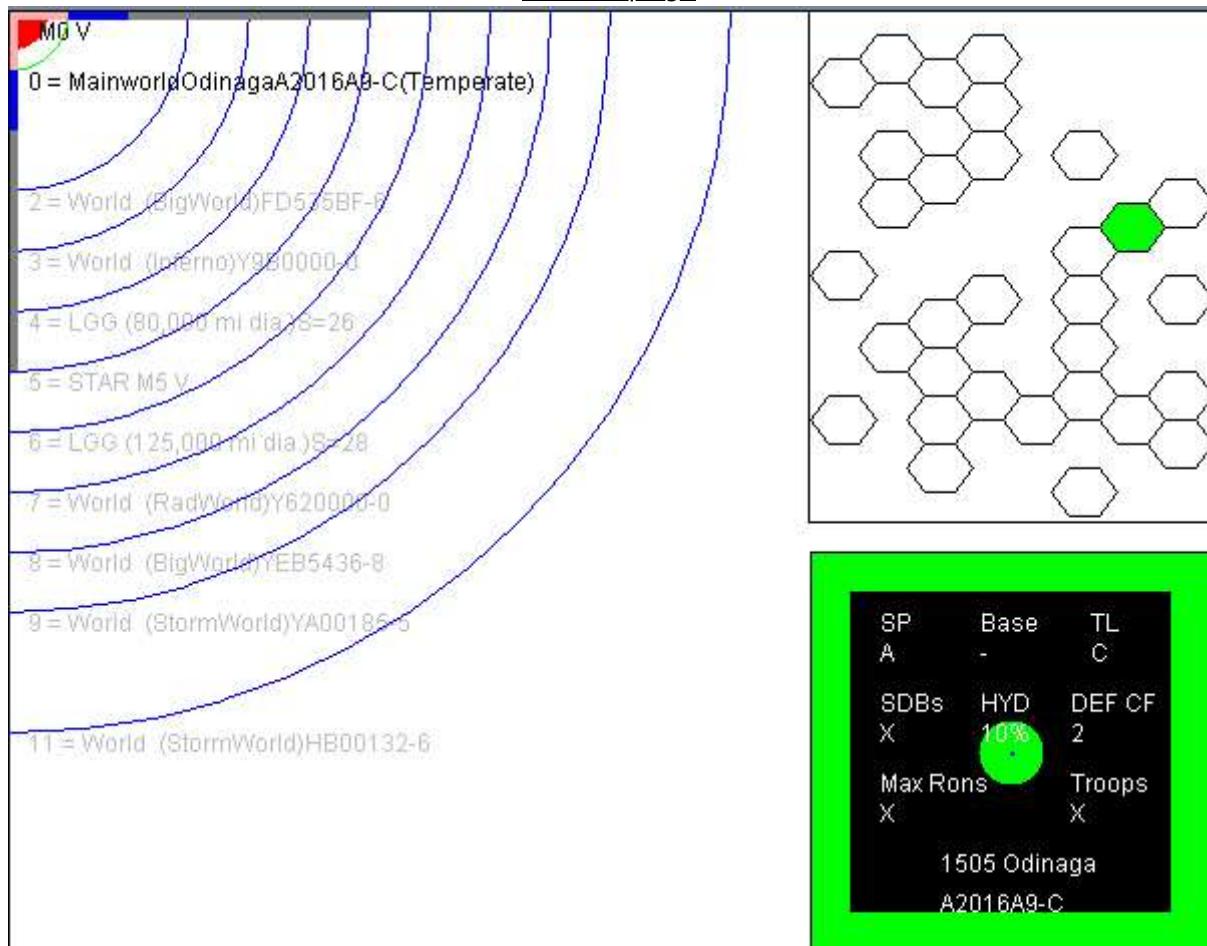
1410-Belts.gif

1410-Population.gif

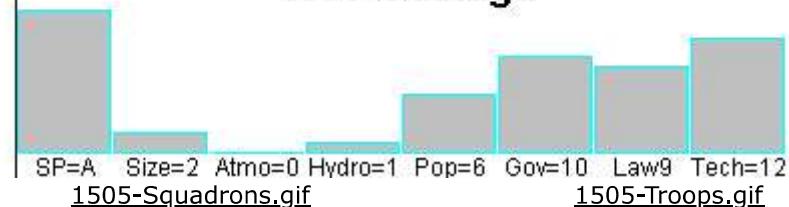
1410-Worlds.gif

1410-zentove.gif

## 1505-Maps.gif



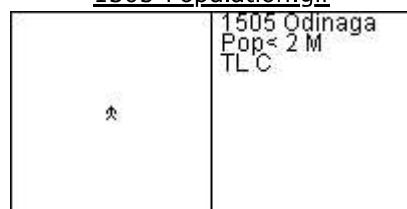
## 1505 Odinaga



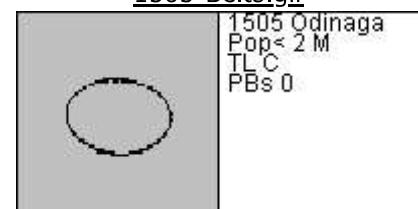
1505-SDBs.gif



1505-Defences.gif



1505-Belts.gif



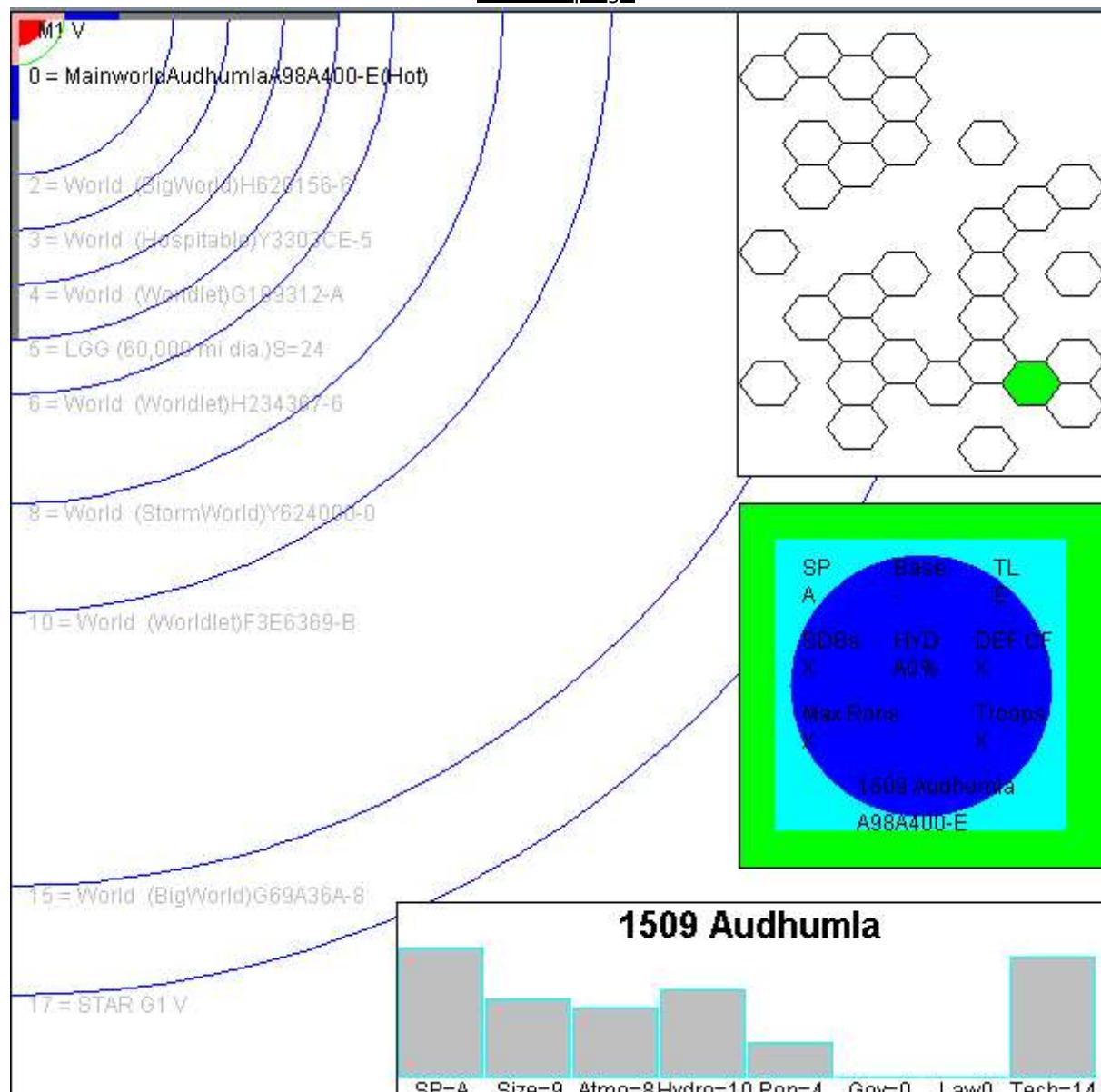
1505-Gas Giants.gif



1505-Worlds.gif



## 1509-Maps.gif



1509-SDBs.gif



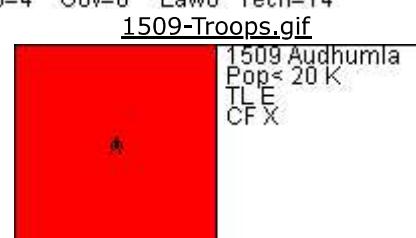
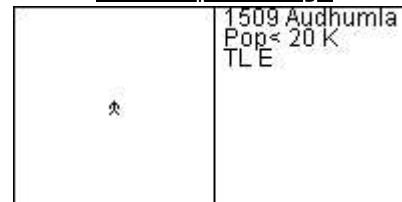
1509-Defences.gif



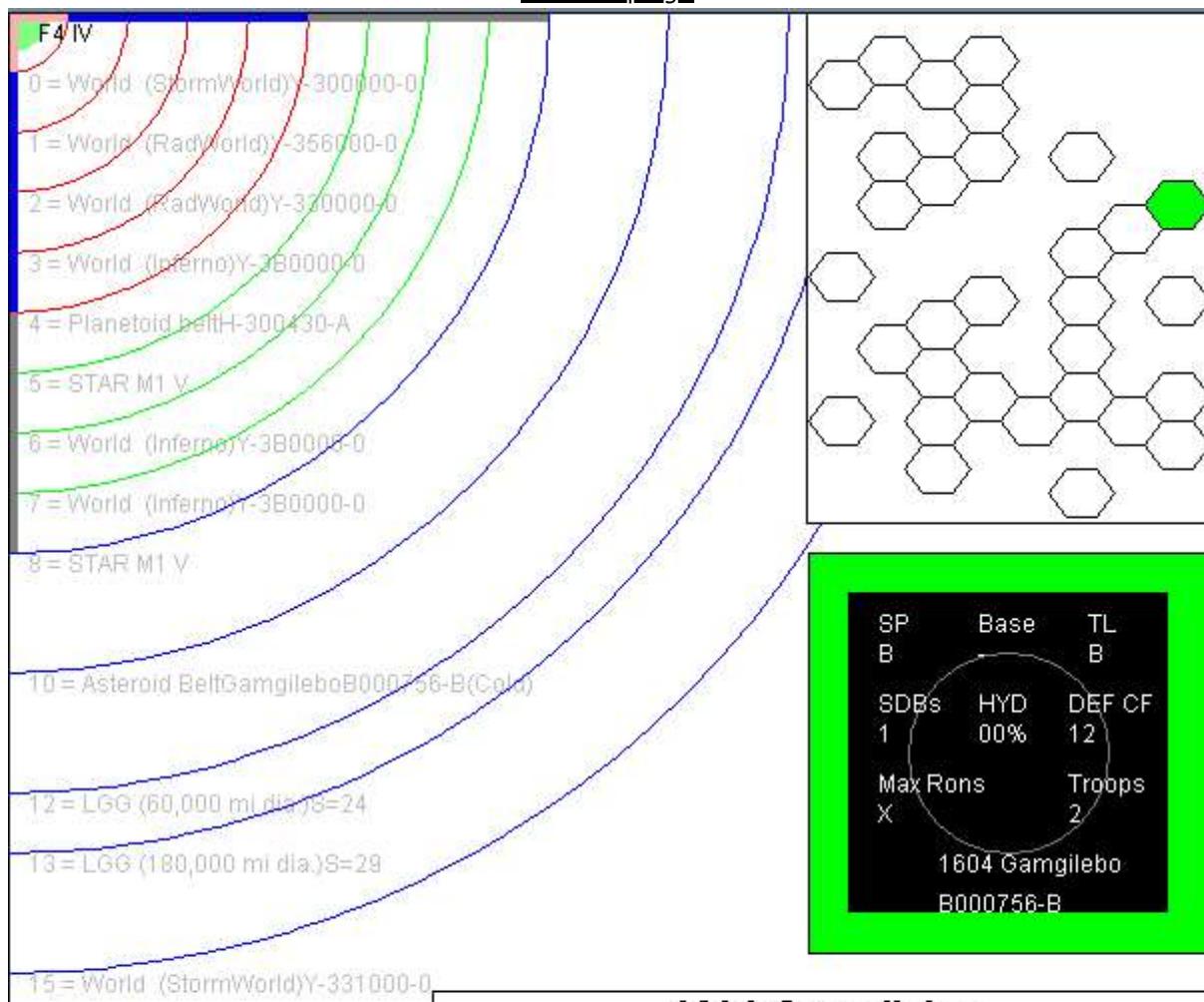
1509-Gas Giants.gif



1509-Troops.gif



## 1604-Maps.gif



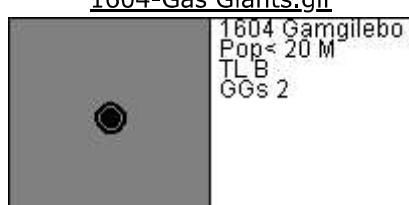
1604-SDBs.gif



1604-Defences.gif



1604-Gas Giants.gif

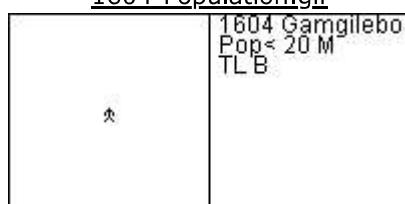


## **1604 Gamgilebo**

SP=B Size=0 Atmo=0 Hydro=0 Pop=7  
1604-Squadrons.gif



1604-Population.gif



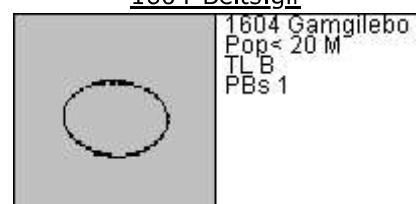
1604\_gamgilebo.gif



1604-Troops.gif



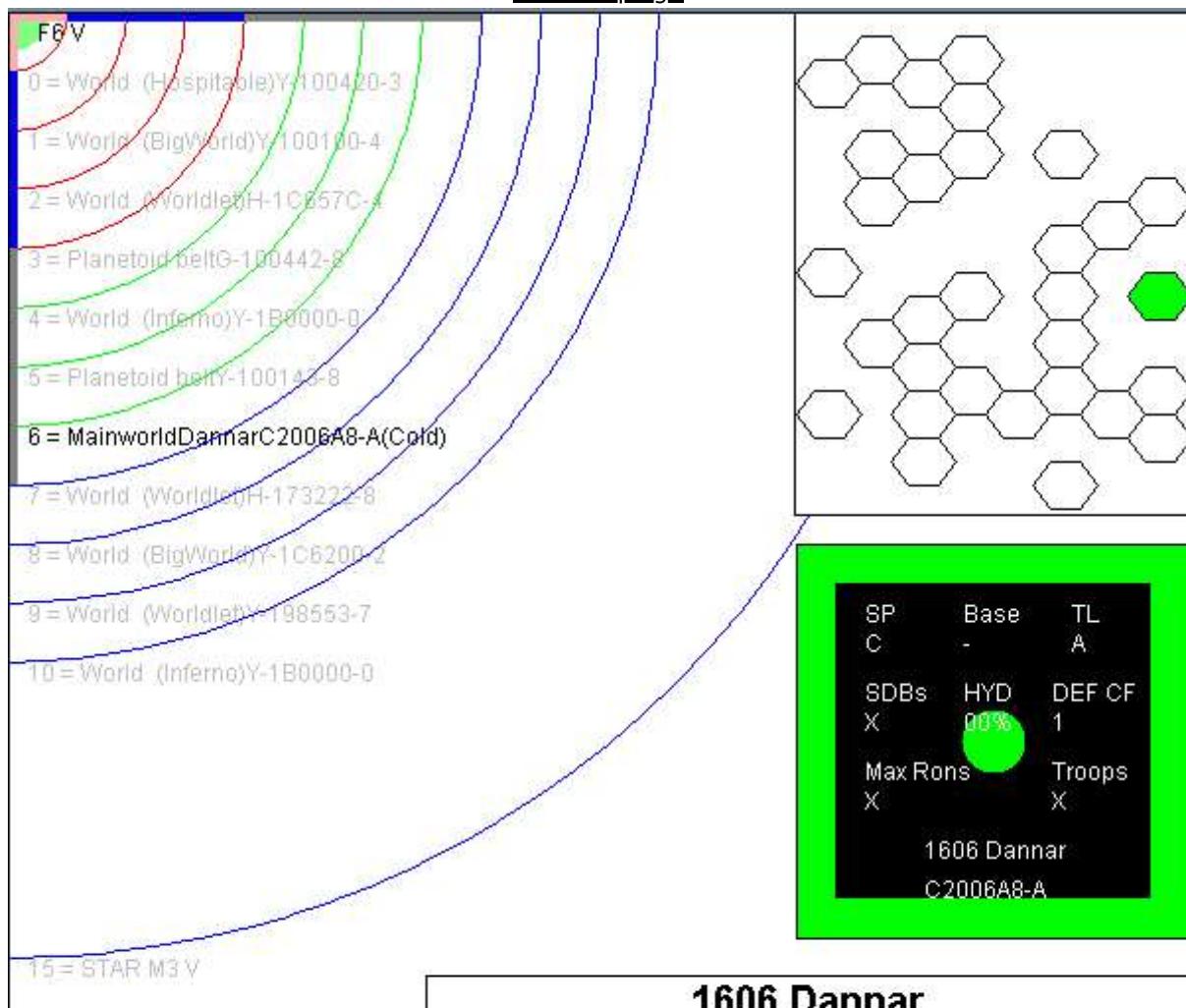
1604-Belts.gif



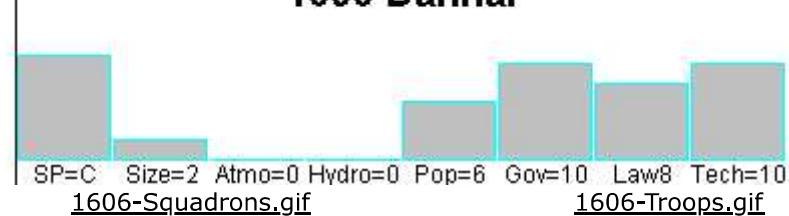
1604-Worlds.gif



## 1606-Maps.gif



## **1606 Dannar**



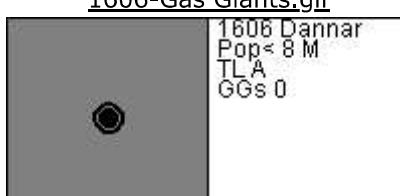
1606-SDBs.gif



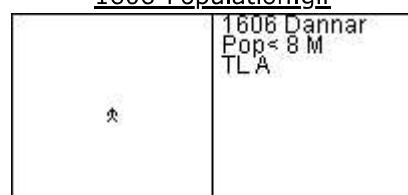
1606-Defences.gif



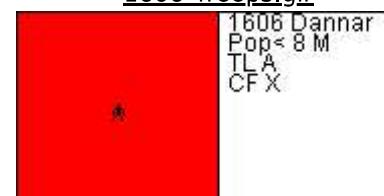
1606-Gas Giants.gif



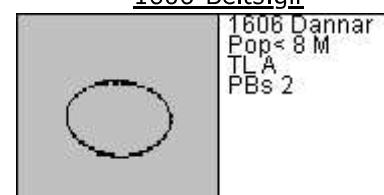
1606-Population.gif



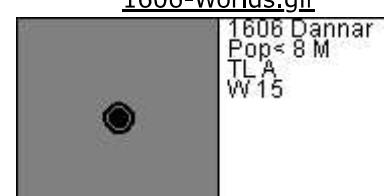
1606-dannar.gif



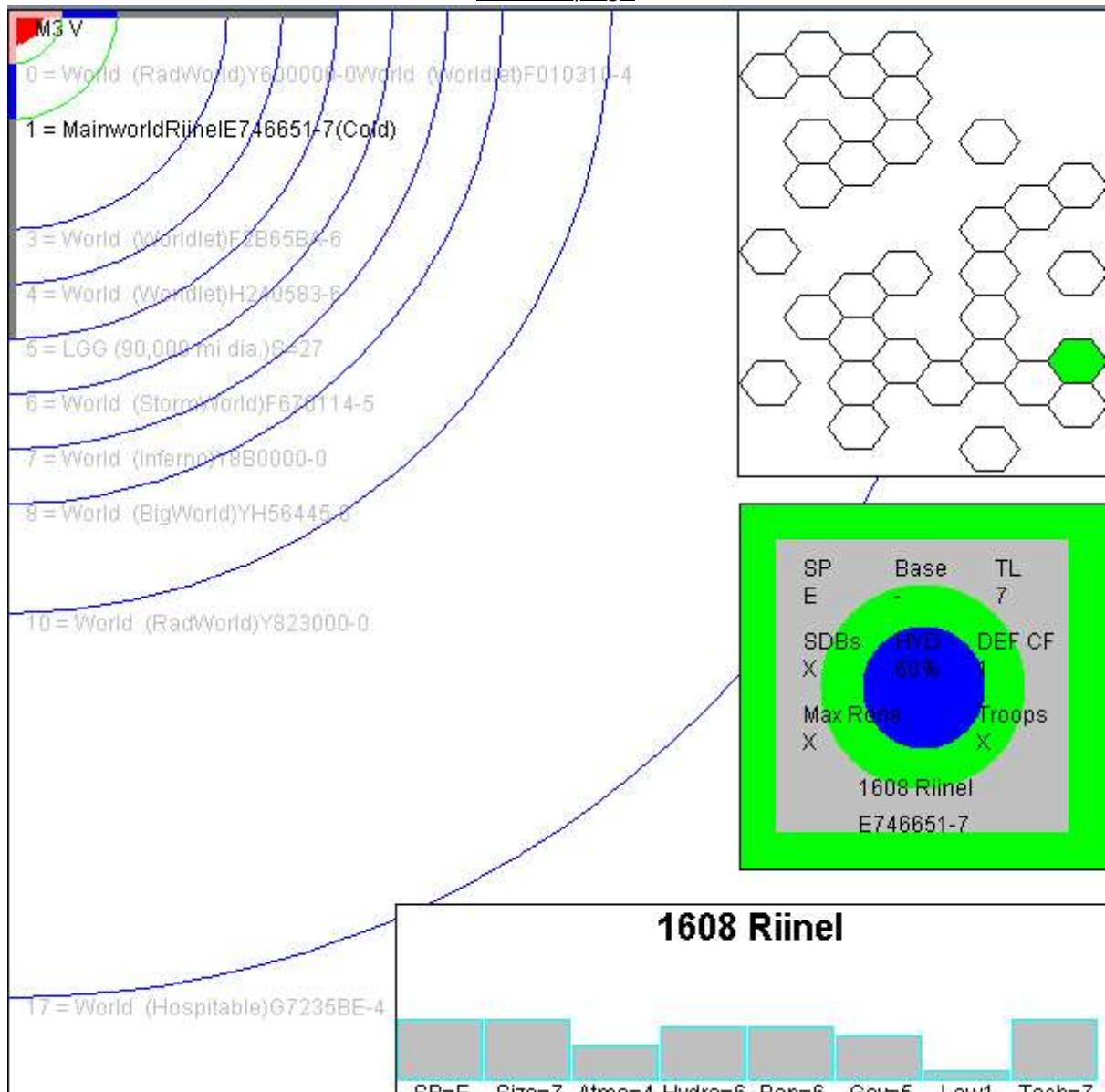
1606-Belts.gif



1606-Worlds.gif



## 1608-Maps.gif



## **1608 Riihel**

17 = World (Hospitable)G7235BE-4

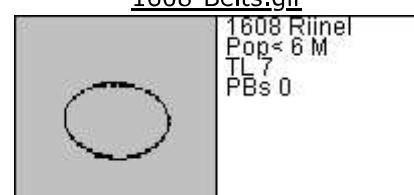
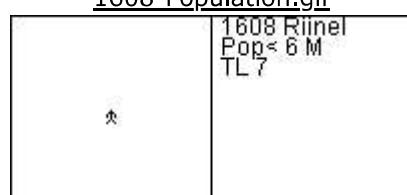


1608-Troops.gif

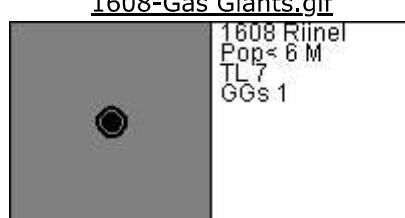
1608-Defences.gif



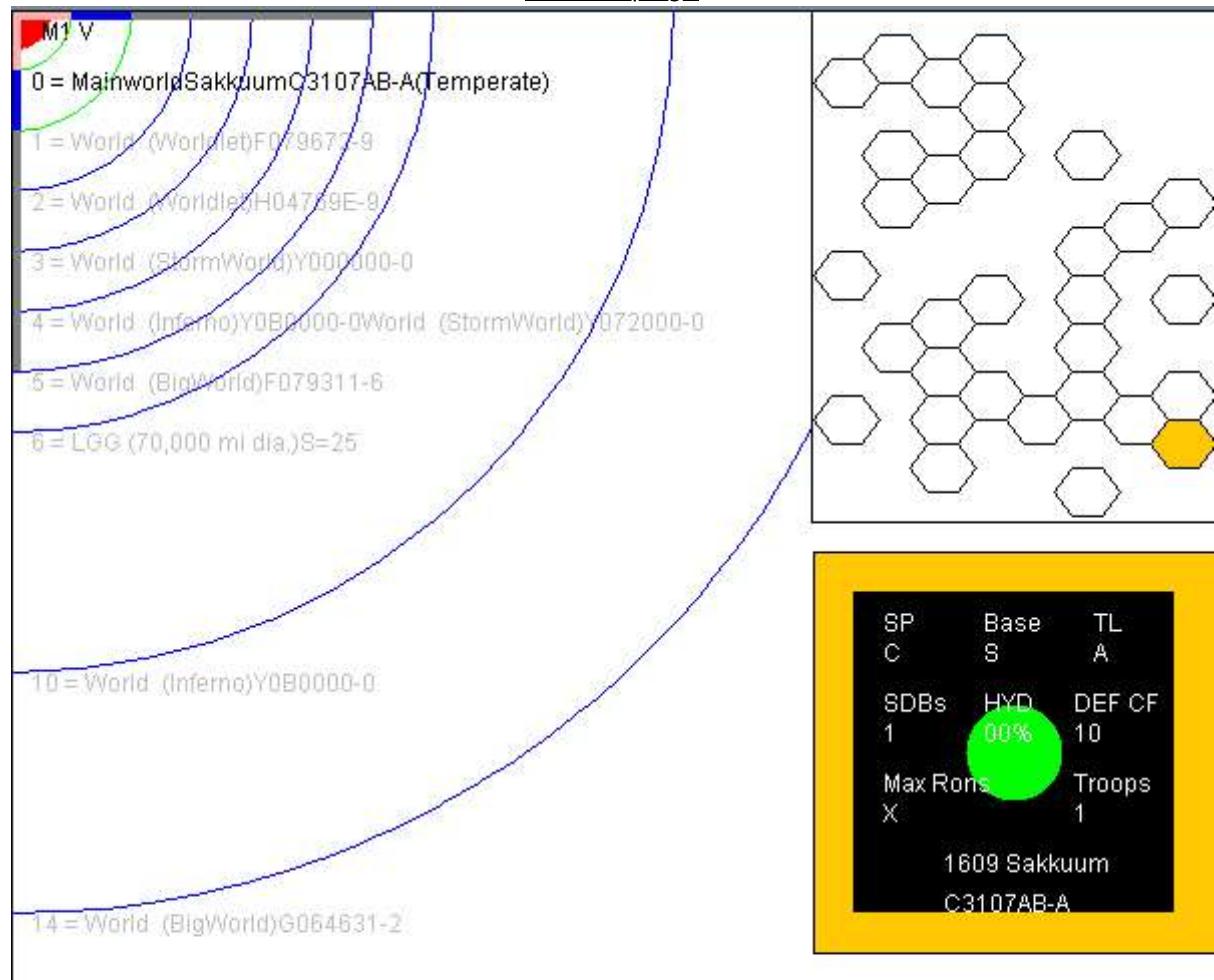
1608-Population.gif



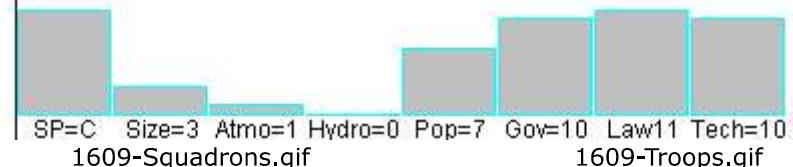
1608-Gas Giants.gif



## 1609-Maps.gif



## **1609 Sakkuum**



1609-Defences.gif



1609 Sakkuum  
Pop < 70 M  
TL A  
SDBs 1

1609 Sakkuum  
Pop < 70 M  
SDBs 1  
TL A  
Rons X

1609 Sakkuum  
Pop < 70 M  
TL A  
CF 1

1609-Gas Giants.gif



1609 Sakkuum  
Pop < 70 M  
TL A  
CF 10

1609-Population.gif



1609 Sakkuum  
Pop < 70 M  
TL A

1609-Belts.gif



1609 Sakkuum  
Pop < 70 M  
TL A  
PBs 0

1609-Worlds.gif



1609 Sakkuum  
Pop < 70 M  
TL A  
GGs 1



1609 Sakkuum  
C3107AB-A  
SDBs 1  
Rons X  
Def CF 10  
Troops 1  
Pop < 70 M  
Belts 0  
GGs 1  
Worlds 10 A



1609 Sakkuum  
Pop < 70 M  
TL A  
W 10

	1007 Laaru C001 Cruiser J-1 USL DF 7 AF 3 BF 0 TF 7 TL 12	1007 Laaru C002 Cruiser J-1 USL DF 7 AF 3 BF 0 TF 7 TL 12		1102 Azu C001 Cruiser J-2 USL DF 6 AF 3 BF 0 TF 6 TL 13
	1102 Azu C002 Cruiser J-2 USL DF 6 AF 3 BF 0 TF 6 TL 13	1107 Sikilar C001 Cruiser J-1 USL DF 6 AF 3 BF 0 TF 6 TL 10		1108 Vakhoneri C001 Cruiser J-1 USL DF 7 AF 3 BF 0 TF 7 TL 12
	1108 Vakhoneri C002 Cruiser J-1 USL DF 7 AF 3 BF 0 TF 7 TL 12	1208 Vhodan C001 Cruiser J-2 USL DF 8 AF 4 BF 0 TF 8 TL 13		1208 Vhodan C002 Cruiser J-2 USL DF 8 AF 4 BF 0 TF 8 TL 13
	1208 Vhodan C003 Cruiser J-2 USL DF 8 AF 4 BF 0 TF 8 TL 13	1208 Vhodan C004 Cruiser J-2 USL DF 8 AF 4 BF 0 TF 8 TL 13		1208 Vhodan C005 Cruiser J-2 USL DF 8 AF 4 BF 0 TF 8 TL 13
	1405 DiiroN C001 Cruiser J-1 USL DF 6 AF 3 BF 0 TF 6 TL 12	1407 Guusimka C001 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 12		1407 Guusimka C002 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 12
	1407 Guusimka C003 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 12	1407 Guusimka C004 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 12		1408 Maran C001 Cruiser J-3 USL DF 8 AF 4 BF 0 TF 8 TL 14
	1408 Maran C002 Cruiser J-3 USL DF 8 AF 4 BF 0 TF 8 TL 14	1408 Maran C003 Cruiser J-3 USL DF 8 AF 4 BF 0 TF 8 TL 14		1408 Maran C004 Cruiser J-3 USL DF 8 AF 4 BF 0 TF 8 TL 14
	1408 Maran C005 Cruiser J-3 USL DF 8 AF 4 BF 0 TF 8 TL 14	C:\T5\Vland\B Vhodan		

	0909 Jiinasha 0001 0-Company 0-Regular 0-Light Grav 0-Infantry CF 1 TF 1 TL 10		1007 Laaru 0001 5-Corps 0-Regular 0-Light Grav 0-Infantry CF 50 TF 50 TL 12		1102 Azu 0001 4-Division 0-Regular 0-Light Grav 0-Infantry CF 20 TF 20 TL 13
	1107 Sikilar 0001 2-Regiment 0-Regular 0-Light Grav 0-Infantry CF 5 TF 5 TL 10		1108 Vakhoneri 0001 5-Corps 0-Regular 0-Light Grav 0-Infantry CF 50 TF 50 TL 12		1202 Anghurr 0001 2-Regiment 0-Regular 0-Light Grav 0-Infantry CF 5 TF 5 TL 7
	1208 Vhodan 0001 7-Army Group 0-Regular 0-Light Grav 0-Infantry CF 500 TF 500 TL 13		1208 Vhodan 0002 7-Army Group 0-Regular 0-Light Grav 0-Infantry CF 500 TF 500 TL 13		1405 Diron 0001 3-Brigade 0-Regular 0-Light Grav 0-Infantry CF 10 TF 10 TL 12
	1406 Timat 0001 0-Company 0-Regular 0-Light Grav 0-Infantry CF 1 TF 1 TL 9		1407 Guusimka 0001 7-Army Group 0-Regular 0-Light Grav 0-Infantry CF 500 TF 500 TL 12		1408 Maran 0001 7-Army Group 0-Regular 0-Light Grav 0-Infantry CF 500 TF 500 TL 14
	1408 Maran 0002 7-Army Group 0-Regular 0-Light Grav 0-Infantry CF 500 TF 500 TL 14		1604 Gamgilebo 0001 1-Battalion 0-Regular 0-Light Grav 0-Infantry CF 2 TF 2 TL 11		1609 Sakkum 0001 0-Company 0-Regular 0-Light Grav 0-Infantry CF 1 TF 1 TL 10

Vhodan

C:\T5\Vland\B

Vland/B Vhodan

0909 Jiinasha - C200789-A

SDB Squadrons = 1

Troop CF = 1

Defence CF = 10

TROOP FORCES

0001-0000-1(1)-A

---HI POP TARGET---

1007 Laaru - C69A9CC-C

SDB Squadrons = 120

Starship Squadrons = 2

Troop CF = 50

Defence CF = 1200

TROOP FORCES

0001-5000-50(50)-C

1102 Azu - A547857-D

SDB Squadrons = 15

Starship Squadrons = 2

Troop CF = 20

Defence CF = 150

TROOP FORCES

0001-4000-20(20)-D

1107 Sikilar - B4328DH-A

SDB Squadrons = 10

Starship Squadrons = 1

Troop CF = 5

Defence CF = 100

TROOP FORCES

0001-2000-5(5)-A

---HI POP TARGET---

1108 Vakhoneli - C76A9AB-C

SDB Squadrons = 120

Starship Squadrons = 2

Troop CF = 50

Defence CF = 1200

TROOP FORCES

0001-5000-50(50)-C

1202 Anghurr - C4308AA-7

SDB Squadrons = 5

Troop CF = 5

Defence CF = 50

TROOP FORCES

0001-2000-5(5)-7

---HI POP TARGET---

1208 Vhodan - A758A8A-D

SDB Squadrons = 1500

Starship Squadrons = 5

Troop CF = 1000

Defence CF = 15000

TROOP FORCES

0001-7000-500(500)-D

0002-7000-500(500)-D

1309 Enpar Konal - E57778A-6

Defence CF = 2

1403 Deraan - B426649-C

Defence CF = 2

1405 Diiron - B89A8AA-C  
SDB Squadrons = 12  
Starship Squadrons = 1  
Troop CF = 10  
Defence CF = 120  
TROOP FORCES  
0001-3000-10(10)-C

1406 Timat - B98A779-9  
SDB Squadrons = 1  
Troop CF = 1  
Defence CF = 10  
TROOP FORCES  
0001-0000-1(1)-9

---HI POP TARGET---

1407 Guusimka - E539A77-C  
SDB Squadrons = 1200  
Starship Squadrons = 4  
Troop CF = 500  
Defence CF = 12000  
TROOP FORCES  
0001-7000-500(500)-C

---HI POP TARGET---

1408 Maran - B552A78-E  
SDB Squadrons = 1500  
Starship Squadrons = 5  
Troop CF = 1000  
Defence CF = 15000  
TROOP FORCES  
0001-7000-500(500)-E  
0002-7000-500(500)-E

1505 Odinaga - A2016A9-C  
Defence CF = 2

1604 Gamgilebo - B000756-B  
SDB Squadrons = 1  
Troop CF = 2  
Defence CF = 12  
TROOP FORCES  
0001-1000-2(2)-B

1606 Dannar - C2006A8-A  
Defence CF = 1

1608 Riinel - E746651-7

Defence CF = 1

1609 Sakkum - C3107AB-A  
SDB Squadrons = 1  
Troop CF = 1  
Defence CF = 10  
TROOP FORCES  
0001-0000-1(1)-A

1007-C69A9CC-C  
Commodore Susgiganhashig  
Prec 12  
Plan 5  
Tactics 0  
C001-1U-730-7-C

1007-C69A9CC-C  
Commodore Sagaagishgurmaam  
Prec 10  
Plan 3  
Tactics 0  
C002-1U-730-7-C

1102-A547857-D  
Commodore Siikdedkaaagliskhep  
Prec 4  
Plan 3  
Tactics -2  
C001-2U-630-6-D

1102-A547857-D  
Commodore Ikhkhaishla  
Prec 10  
Plan 5  
Tactics -2  
C002-2U-630-6-D

1107-B4328DH-A  
Commodore Ash  
Prec 12  
Plan 5  
Tactics 2  
C001-1U-630-6-A

1108-C76A9AB-C  
Commodore Aekh  
Prec 10  
Plan 2  
Tactics 1  
C001-1U-730-7-C

1108-C76A9AB-C  
Commodore Ukhshakiishkam  
Prec 9  
Plan 5

Tactics 0  
C002-1U-730-7-C

1208-A758A8A-D  
Commodore Akshishrid  
Prec 14  
Plan 2  
Tactics -2  
C001-2U-840-8-D

1208-A758A8A-D  
Commodore Udmaaegdimdimi  
Prec 5  
Plan 5  
Tactics -2  
C002-2U-840-8-D

1208-A758A8A-D  
Commodore Luiskimdi  
Prec 13  
Plan 2  
Tactics 0  
C003-2U-840-8-D

1208-A758A8A-D  
Commodore I  
Prec 10  
Plan 1  
Tactics 1  
C004-2U-840-8-D

1208-A758A8A-D  
Commodore Zidgaelraashzu  
Prec 10  
Plan 5  
Tactics 0  
C005-2U-840-8-D

1405-B89A8AA-C  
Commodore Gikuduggaegdis  
Prec 16  
Plan 3  
Tactics 0  
C001-1U-630-6-C

1407-E539A77-C  
Commodore Khudiish  
Prec 9  
Plan 0  
Tactics 1  
C001-1U-840-8-C

1407-E539A77-C  
Commodore Uuidnuulishniirki  
Prec 9  
Plan 2  
Tactics -2  
C002-1U-840-8-C

1407-E539A77-C  
Commodore Kiiikgarkhiirlinsur  
Prec 9  
Plan 5  
Tactics 0  
C003-1U-840-8-C

1407-E539A77-C  
Commodore Rarniikkiishlan  
Prec 5  
Plan 5  
Tactics -1  
C004-1U-840-8-C

1408-B552A78-E  
Commodore Gunkes  
Prec 16  
Plan 4  
Tactics -1  
C001-3U-840-8-E

1408-B552A78-E  
Commodore Esmukiskhe  
Prec 12  
Plan 5  
Tactics 0  
C002-3U-840-8-E

1408-B552A78-E  
Commodore Ibukernagish  
Prec 9  
Plan 4  
Tactics 0  
C003-3U-840-8-E

1408-B552A78-E  
Commodore Kiimaakaaal  
Prec 11  
Plan 4  
Tactics -1  
C004-3U-840-8-E

1408-B552A78-E  
Commodore Isluur  
Prec 9  
Plan 3  
Tactics -2  
C005-3U-840-8-E

B Knight = 20  
c Baronet = 1  
C Baron = 3  
D Marquis = 4

e Viscount = 2

E Count = 5

F Duke = 1

0902 Otsaellgh

0906 Iishashun

(Knight) AKhaUunKi

0909 Jiinasha

(Knight) NuKaIk

(Marquis) GuuGirSaIikNirKhi

1001 Odhughe

1003 Anaanika

1004 Esngougz

1007 Laaru

(Knight) DaAn

(Count) UkShar

1102 Azu

1104 Gvaellekh

1107 Sikilar

(Knight) DamMii

(Viscount) AmKhaKaUkRug

1108 Vakhoneri

(Knight) GiKaKiig

(Baronet) IkhDin

(Count) GiGikKaZi

1109 Suraggins

(Knight) IshDu

1110 Liwar  
(Knight) IiLiLanSuU

1201 Erim

1202 Anghurr

1203 Angvae

1206 Kummus  
(Knight) GirMaAlKaZim

1208 Vhodan  
(Knight) SheKepGuDad  
(Count) I  
(Duke) IigKhashMiEp

1309 Enpar Kon  
(Knight) GaIigNuAkKhi  
(Baron) MuAmSi  
(Marquis) PiimKirKha

1403 Deraan

1405 Diiron  
(Knight) ImBaIkZis  
(Marquis) KuIkKiA  
(Viscount) KhiAd

1406 Timat  
(Knight) AshShiimZuuKaGuu  
(Baron) AUIDLuu

1407 Guusimka  
(Knight) MaIkhGaGiirGaa  
(Count) A

1408 Maran  
(Knight) UzKarPaAEkhDa  
(Count) GashGik

1410 Zentove  
(Knight) LiIzRaKuu

1505 Odinaga  
(Knight) IiShaIsh

1509 Audhumla  
(Knight) Id

1604 Gamgilebo

1606 Dannar  
(Knight) KiDeshDipGeMiKam

1608 Riinel  
(Knight) Iil  
(Baron) AlGarShirMa

1609 Sakkum  
(Knight) AI  
(Marquis) Aig

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SDBs  
Squadrons  
Troops CF  
Homeworld CF

Lists data on populated worlds of importance  
(CF >0)

Standard UTP data for off-world troops

Lists Commodores and their tactical abilities

Standard Cruiser squadrons supplied in data USqP

Squadron data is also available in particular World Guides

(0304 Chronor is a free example on DTRPG) as GIFs

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