Traveller 5

Vland

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Subsector guide

General Details for Imperial Forces

D Theton

R U Ready 4 WAR? - Indispensable Notebook Imperial Naval Intelligence for Travellers. 5FW style System box.

T4 Imperial Squadrons & Commodores.
T4 Pocket Empires Troops.
T5 System maps.

Links to relevant data online.

Collated into a PDF with 1 System per sheet of print

Does not contain rules:

but 5FW, IE, IS, PE, MgT or any other should work.

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Saarpuhii

Engegueklii Agushdakemgam (Call me Klii)

Duke of Kesali (Vland/2737) Co Starring - Walter the Wobot! (with a lithp - Dukes' Butler)

Marx Sagaa (a.k.a. Markii)

Baron of Fraynj (Gushmege/1623)

Tracii

#11, Chief of Supply (Lt.Cmdr.), BCF Shurduu, 154th BRS

Debii

#104, Executive Officer (Lt.Cmdr.), BR Galek, 154th BRS

Fergii

#88, Troop Commander (Captain O3), Delta Troop (Lift Cavalry) 5th Squadron (Lift Cavalry), 4518th LIR, MCG The Final Victory At Uakye

Jimii

#279, Platoon Leader (Lt. O2), 3rd Platoon, Delta Troop (Lift Cavalry), 5th Squadron (Lif Cavalry), 4518th LIR MCG Battle of Mongo

Iggii (Vargr)

TAS Member OF Galis (Delphi/0918) NOT FROM!







Commodore Fergiison

Vland **D** Theton

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Sweeter after difficulties



Nihil verum nisi mors Only Death is Real!









ORBIT PATHS

Red = Inner: Gress = Habitable: Blue = Outer
Pink Bar = 10D Blue Bar = 100 D Grey Bar = 1000D

5FW STYLE SYSTEM BOX

Outer Box = TAS zone
Inner Box = Atmosphere
Green Circle = Size
Blue Circle = Hydrographics



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VLAND
                    https://wiki.travellerrpg.com/Vland Sector
                                 A Voskhod
               https://wiki.travellerrpg.com/Voskhod Subsector
               https://wiki.travellerrpg.com/Voskhod (world)
                                 B Vhodan
               https://wiki.travellerrpg.com/Vhodan Subsector
                https://wiki.travellerrpg.com/Vhodan (world)
                                 C Anarsi
               https://wiki.travellerrpg.com/Anarsi Subsector
                https://wiki.travellerrpg.com/Anarsi (world)
                                 D Theton
               https://wiki.travellerrpg.com/Theton Subsector
                https://wiki.travellerrpg.com/Theton (world)
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                                 J Akumid
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                                 O Nulisud
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               https://wiki.travellerrpg.com/Nulisud (world)
                                 P Kakadan
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https://wiki.travellerrpg.com/Kakadan_Subsector
https://wiki.travellerrpg.com/Kakadan (world)

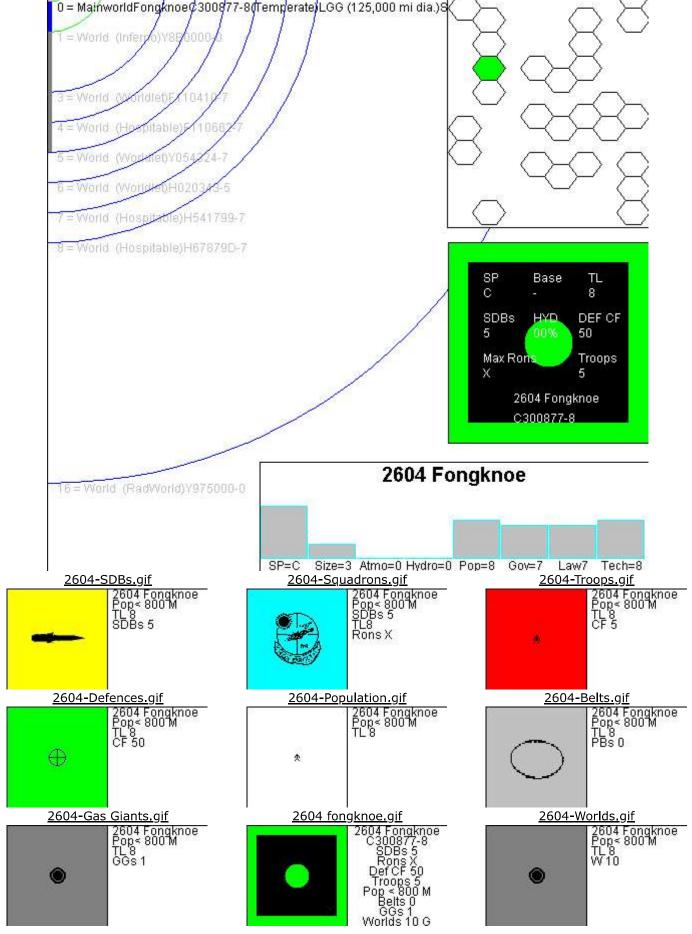
2501-Maps.gif MØ V 0 = MainworldKhuganB623520-A(Temperate) (BigVVorid) F 65436-7 5,000 yii dia.)8=28 LGG (180,000 ml dia.)S 4 = Planetoid beltG000 = Planetoid belt000047 8 = STAR M1 9 = World (StormWorld)Y311000-0 SP Base TL В A 10 = World (StormWorld)Y333008-0 SDBs HYD DEF CF X Max Rons Troops X 2501 Khugan B623520-A 14 = World (StormWorld)Y333000-0 2501 Khugan SP=B Size=6 Atmo=2 Hydro=3 Pop=5 Gov=2 Law0 Tech=10 2501-SDBs.gif 2501-Squadrons.gif 2501-Troops.gif 2501 Khugan Pop< 600 K TL A SDBs X 2501 Khugan Pop< 600 K SDBs X TLA Rons X 2501 Khugan Pop< 600 K TL A CF X 2501-Population gif 2501-Belts.gif 2501-Defences.gif 2501 Khugan Pop< 600 K TLA CFX 2501 Khugan Pop< 600 K TLA PBs 2 2501 Khugan Pop< 600 K TLA \oplus ¢ 2501-Gas Giants.gif 2501 khugan.gif 2501-Worlds.gif gatt.gii 2501 Khugan B623520-A SDBs X Rons X Def CF X Troops X Pop < 600 K Belts 2 GGs 3 Worlds 11 G 2501 Khugan Pop< 600 K TL A GGs 3 2501 Khugan Pop< 600 K TLA W 11

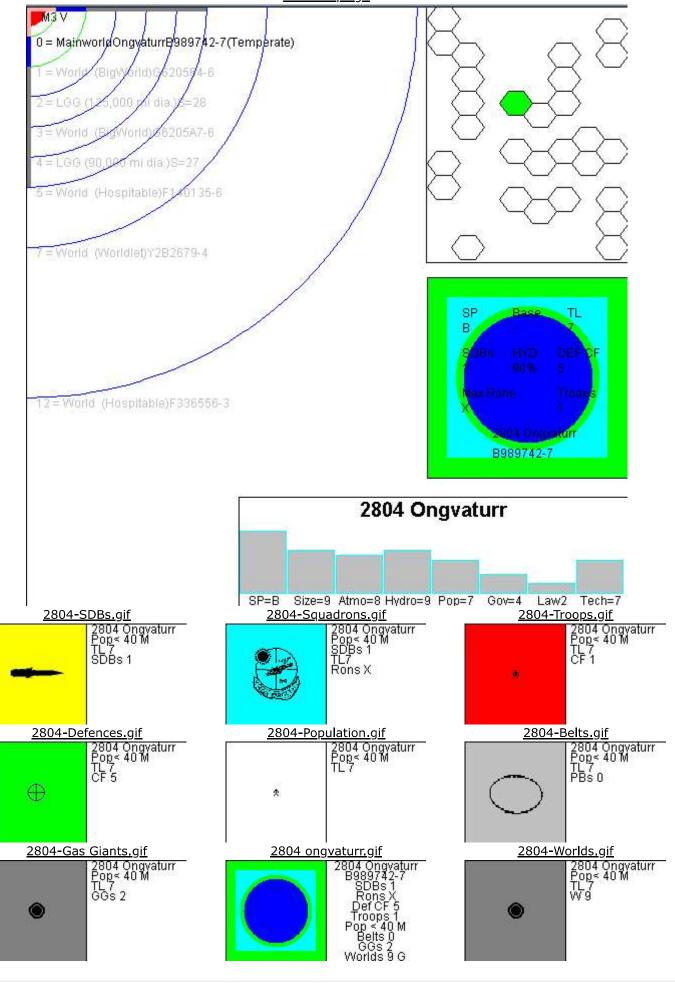
2502-Maps.gif FQ'III 180,000-0 d (Inferno = STAR M5 V = World (Hospitable)H136/30-B 4 = World (RadWorld) Y#23000 5 = World (Hospitable)F187458-6 = World (BigWand)Y1B6485-6 = World (Radyyand)Y157000-0 8 = MainworldRhodesB413534-C(Cold), Base TL В N C SDBs DEF CF 11 = LGG (50,000 mLdla)S=23 Max Rons Troops 12 = World (RadWorld)Y169000-0 X X 2502 Rhodes B413534-C 14 = LGG (50,000 ml dla.)S=23 2502 Rhodes SP=B Size=4 Atmo=1 Hydro=3 Pop=5 Gov=3 Law4 Tech=12 2502-Troops.gif 2502-SDBs.gif 2502-Squadrons.gif 2502 Rhodes Pop< 900 K TLC SDBs X 2502 Rhodes Pop< 900 K SDBs X TLC Rons X 2502 Rhodes Pop< 900 K TLC CF X 2502-Population.gif <u>2502-Belts.gif</u> 2502-Defences.gif 2502 Rhodes Pop< 900 K TLC CFX 2502 Rhodes Pop< 900 K TL C PBs 0 2502 Rhodes Pop< 900 K TL C \oplus ¢ 2502-Gas Giants.gif 2502-Worlds.gif 2502 rhodes.gif ues.gii 2502 Rhodes 8413534-C SDBs X Rons X Def CF X Troops X Pop < 900 K Belts 0 GGs 2 Worlds 10 G 2502 Rhodes Pop< 900 K TL C GGs 2 2502 Rhodes Pop< 900 K TLC W 10

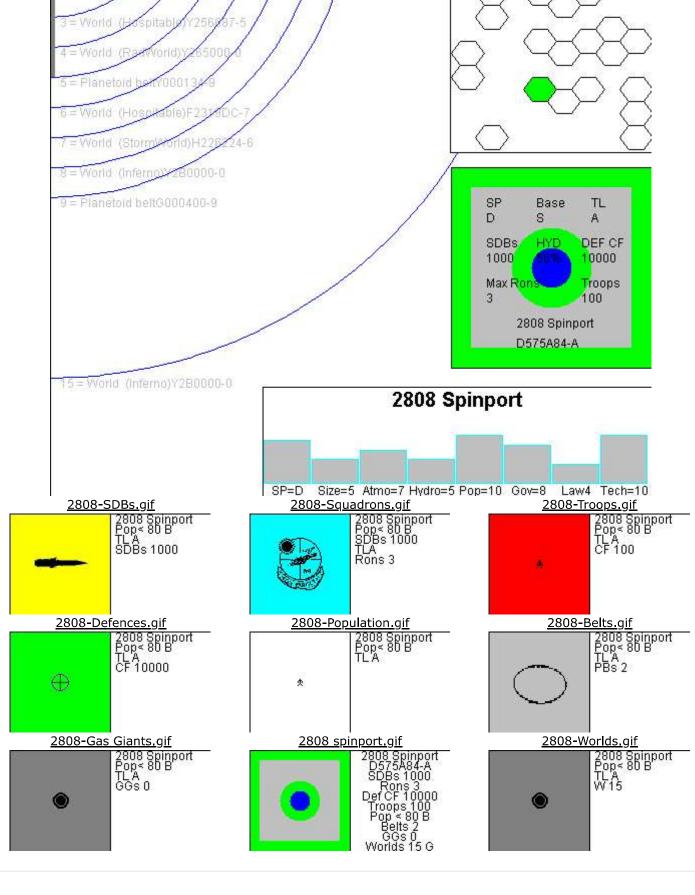
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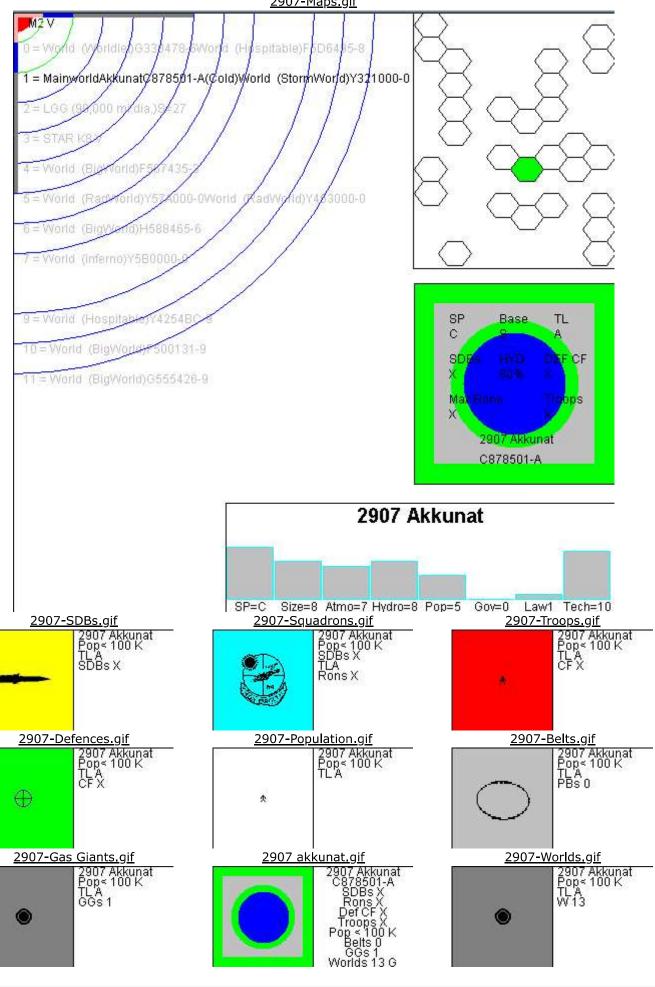
2508 Nii Pop< 100 K TL 7 GGs 0

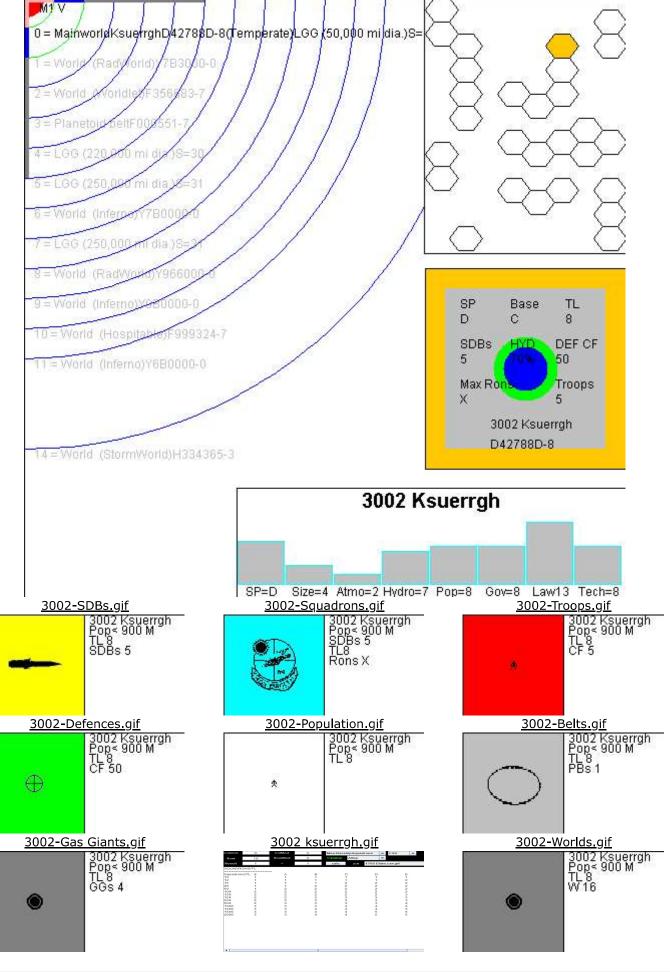
2602-Maps.gif orld) \$556000-0World (Worldlet)F046208-5 = World (Storp World YA10 2 = World Wifernow 680000-0 3 = World (Inferno)YAB0000 4 = Planetoid beltF0002 5 = MainworldDaztsounC556330-9(Cold) 6 = World (Hospitable)G7782B9-6 7 = SGG (40,000 orl dia.)S=22 8 = World (RadWorld)YA00000-0 SP Base TL 9 C HYD DEF CF Troops Max Rons 2602 Daztsoun C556330-9 2602 Daztsoun 16 = World (RadWorld)Y944000-0 SP=C Size=5 Atmo=5 Hydro=6 Pop=3 Gov=3 Law0 Tech=9 2602-SDBs.gif 2602-Squadrons.gif 2602-Troops.gif 2602 Daztsoun Pop< 9 K TL 9 SDBs X 2602 Daztsoun Pop< 9 K SDBs X TL9 Rons X 2602 Daztsoun Pop< 9 K TL 9 CF X 2602-Population.gif 2602-Belts.gif 2602-Defences.gif 2602 Daztsoun Pop< 9 K TL 9 CF X 2602 Daztsoun Pop< 9 K TL 9 PBs 1 2602 Daztsoun Pop< 9 K TL 9 \oplus 夾 2602-Gas Giants.gif 2602 daztsoun.gif 2602-Worlds.gif 2602 Daztsoun C556330-9 SDBs X Rons X Def CF X Troops X Pop < 9 K Belts 1 GGs 1 Worlds 11 G 2602 Daztsoun Pop< 9 K TL 9 GGs 1 2602 Daztsoun Pop< 9 K TL 9 W 11



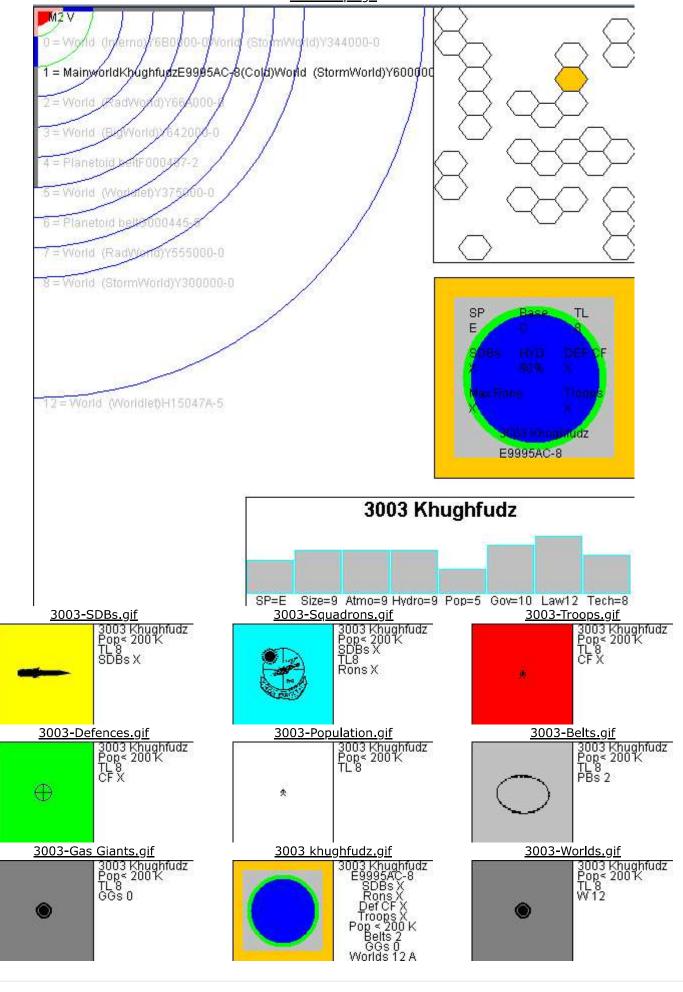




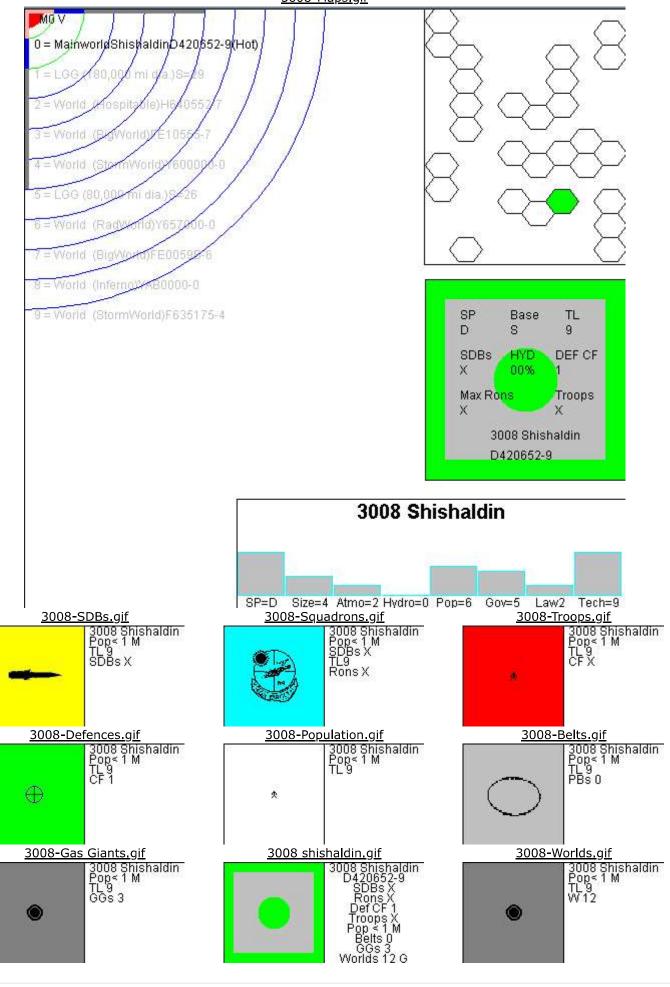




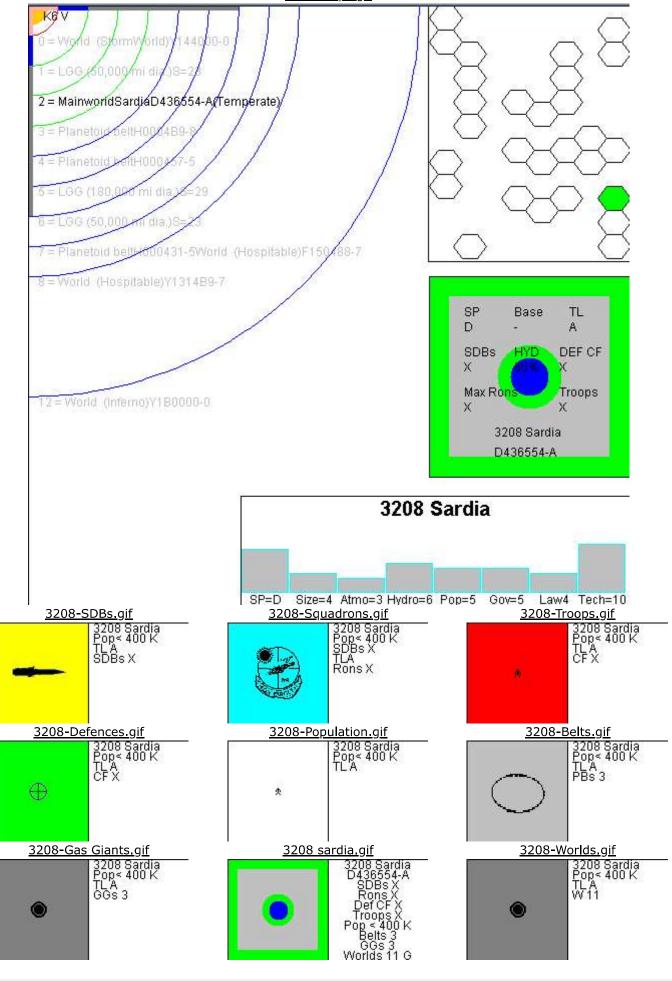
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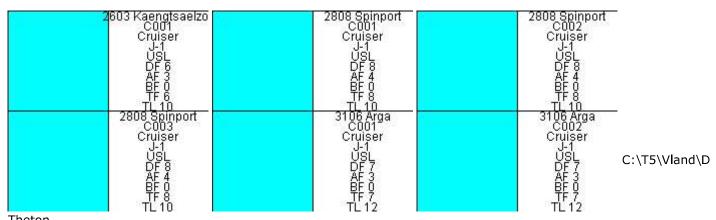


3008-Maps.gif

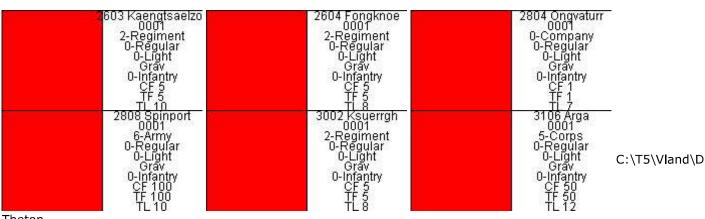


3208-Maps.gif





Theton



Theton

Vland/D Theton

2603 Kaengtsaelzon - B100857-A SDB Squadrons = 10 Starship Squadrons = 1 Troop CF = 5Defence CF = 100 TROOP FORCES 0001-2000-5(5)-A

2604 Fongknoe - C300877-8 SDB Squadrons = 5Troop CF = 5Defence CF = 50

TROOP FORCES 0001-2000-5(5)-8

2610 Malokh - E57167B-6 Defence CF = 1

2804 Ongvaturr - B989742-7 SDB Squadrons = 1 Troop CF = 1 Defence CF = 5 TROOP FORCES 0001-0000-1(1)-7

---HI POP TARGET--2808 Spinport - D575A84-A
SDB Squadrons = 1000
Starship Squadrons = 3
Troop CF = 100
Defence CF = 10000
TROOP FORCES
0001-6000-100(100)-A

3002 Ksuerrgh - D42788D-8 SDB Squadrons = 5 Troop CF = 5 Defence CF = 50 TROOP FORCES 0001-2000-5(5)-8

3008 Shishaldin - D420652-9 Defence CF = 1

---HI POP TARGET--3106 Arga - C300999-C
SDB Squadrons = 120
Starship Squadrons = 2
Troop CF = 50
Defence CF = 1200
TROOP FORCES
0001-5000-50(50)-C

3107 Theton - BABA653-C Defence CF = 2

2603-B100857-A Commodore Ga Prec 6 Plan 0

Tactics -2

C001-1U-630-6-A

2808-D575A84-A

Commodore Ulgu

Prec 5

Plan 5

Tactics 2

C001-1U-840-8-A

2808-D575A84-A

Commodore Uumshakha

Prec 9

Plan 2

Tactics 2

C002-1U-840-8-A

2808-D575A84-A

Commodore Burkudnu

Prec 12

Plan 4

Tactics 0

C003-1U-840-8-A

3106-C300999-C

Commodore Um

Prec 10

Plan 5

Tactics -2

C001-1U-730-7-C

3106-C300999-C

Commodore Kushimir

Prec 9

Plan 5

Tactics -1

C002-1U-730-7-C

B Knight = 17

c Baronet = 1

C Baron = 3

E Count = 2

2501 Khugan

2502 Rhodes



2604 Fongknoe

2605 Raltaedz (Knight) KhurKiMi

2610 Malokh (Knight) AkKamKisKerDi

2804 Ongvaturr

2806 Paval (Knight) UukLaasGiIUkh

2808 Spinport (Knight) Ug (Count) Khu

2905 Zupilak (Knight) UnLiUgDirGiSum

2907 Akkunat (Knight) KuGiikKhar (Baron) Khiir

2909 Goobsfol (Knight) AUI

3002 Ksuerrgh

3003 Khughfudz 3004 Shupin 3006 Mukata (Knight) ShaGuUmRuuLaUl 3008 Shishaldi (Knight) EnMushKarGidGa 3106 Arga (Knight) AsKaa (Count) Ik 3107 Theton (Knight) IgDerMar 3201 Thoegzkna 3202 Vutsarrgh 3206 Argonos (Knight) GaaAgKaNaI

3208 Sardia (Knight) IdSha

3209 Veppim (Knight) Uk (Baronet) MiiUUUk (Baron) GanDaAd

3210 Tasho (Knight) IkKinLa

Interstellar Subsector Forces.

R U Ready 4 War?

NO RULES INCLUDED, designed for 5FW, IE, IS, PE.

UWP data expanded IN COLOUR full page per world

Imperial Navy & Marines

Solar system orbital display Great for large scale invasion & war.

Ever wondered where they come from? What brought them here? What tech is available to them? Where they`ve been? Where they`re going next? What their homeworlds are like?

SDBs Squadrons Troops CF Homeworld CF

Lists data on populated worlds of importance (CF >0)
Standard UTP data for off-world troops

Lists Commodores and their tactical abilities Standard Cruiser squadrons supplied in data USqP

Squadron data is also available in particular World Guides (0304 Chronor is a free example on DTRPG) as GIFs e-mail maggot.iiss@sky.com with a particular world or subsector and I will put it up on DTRPG, probably same day, IF NOT ALREADY DONE. PLEASE CONTACT ME WITH ERRORS. Updated regularly.

World Guides for mainworld data & GIFs

Subsector Guides for system war Targets, Squadrons & Tactical leadership

Link to Free campaign forms inside

500+ subsectors mapped, detailed, calculated and Ready 4 War.
R U ?

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maggot.iiss@sky.com
OR
Mark Ferguson in `Traveller RPG` on FaceBook.

FREE BLANK CAMPAIGN FORMS AVAILABLE https://drive.google.com/open?id=1lcP1Ou4VaOXZA0BB6bYP_uMkOJ5kF-BI