

Traveller 5

P Kakadan (Vland)
2737 Kesali

maggot.iiss@sky.com

World guide

General Details for Imperial Forces

**R U Ready 4 WAR? - Indispensable Notebook
Imperial Naval Intelligence for Travellers.
5FW style System box.**

T4 Imperial Squadrons & Commodores.

T4 Pocket Empires Troops.

T5 System maps.

Links to relevant data online.

**Collated into a PDF with 1 System per sheet of print
Does not contain rules:**

but 5FW, IE, IS, PE, MgT or any other should work.

maggot.iiss@sky.com

Saarpuhii

Engegueklii Agushdakemgam (Call me Klii)

Duke of Kesali (Vland/2737)

Co Starring - Walter the Wobot!

(with a lithp - Dukes' Butler)

Marx Sagaa (a.k.a. Markii)

Baron of Fraynj (Gushmege/1623)

Tracii

#11, Chief of Supply (Lt.Cmdr.),

BCF Shurduu,

154th BRS

Debii

#104, Executive Officer (Lt.Cmdr.),

BR Galek,

154th BRS

Fergii

#88, Troop Commander (Captain O3), Delta Troop (Lift Cavalry)

5th Squadron (Lift Cavalry), 4518th LIR,

MCG The Final Victory At Uakye

Jimii

#279, Platoon Leader (Lt. O2), 3rd Platoon, Delta Troop (Lift Cavalry),

5th Squadron (Lif Cavalry), 4518th LIR

MCG Battle of Mongo

Iggii (Vargr)

TAS Member OF Galis (Delphi/0918) NOT FROM!



Commodore Fergiison

P Kakadan (Vland) 2737 Kesali

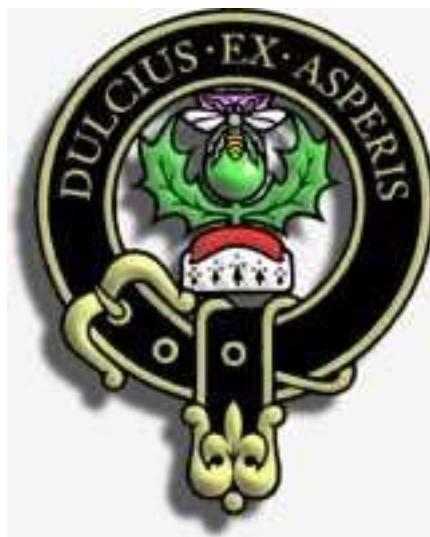
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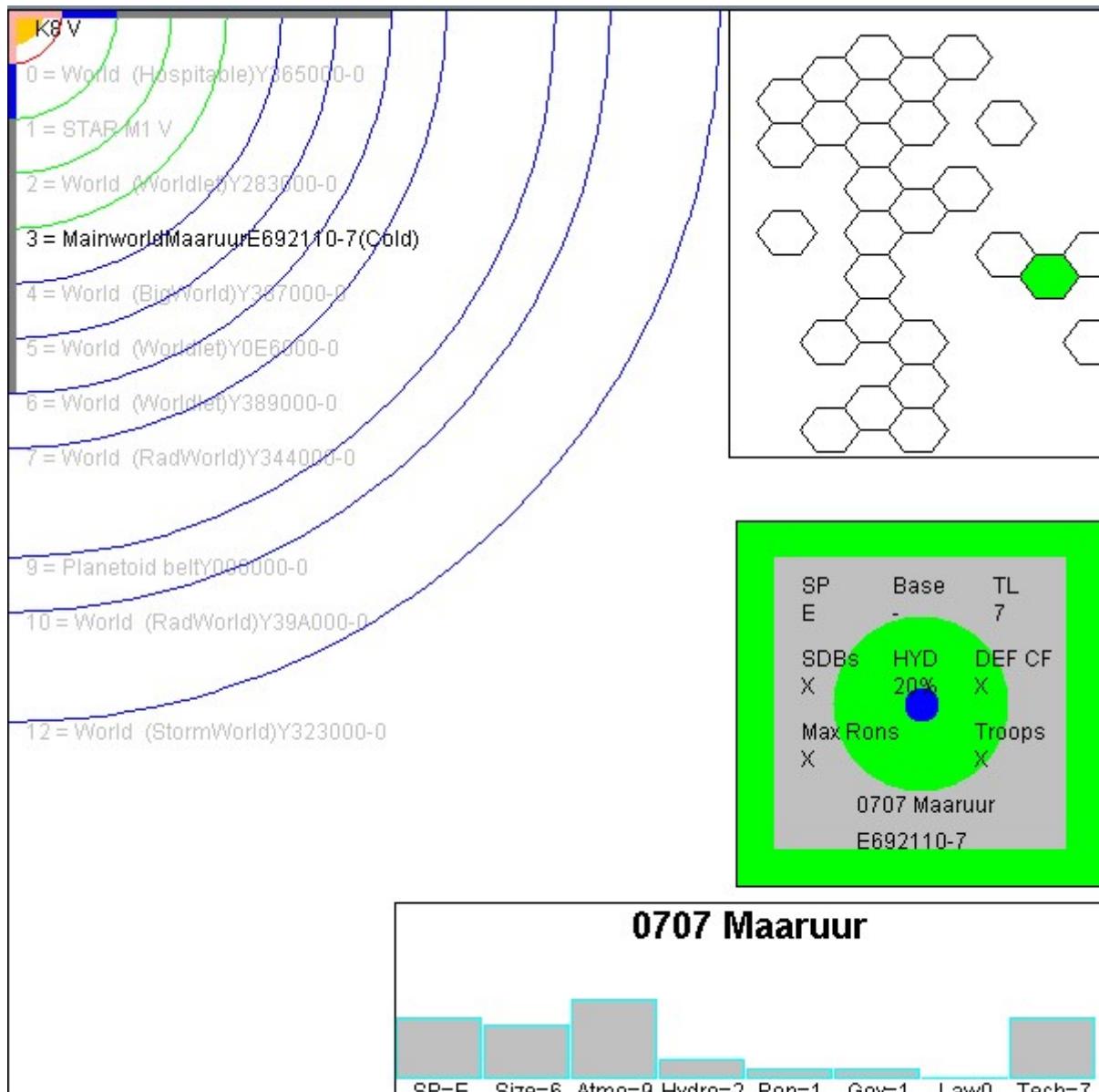
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Sweeter after difficulties



**Nihil verum nisi mors
Only Death is Real!**



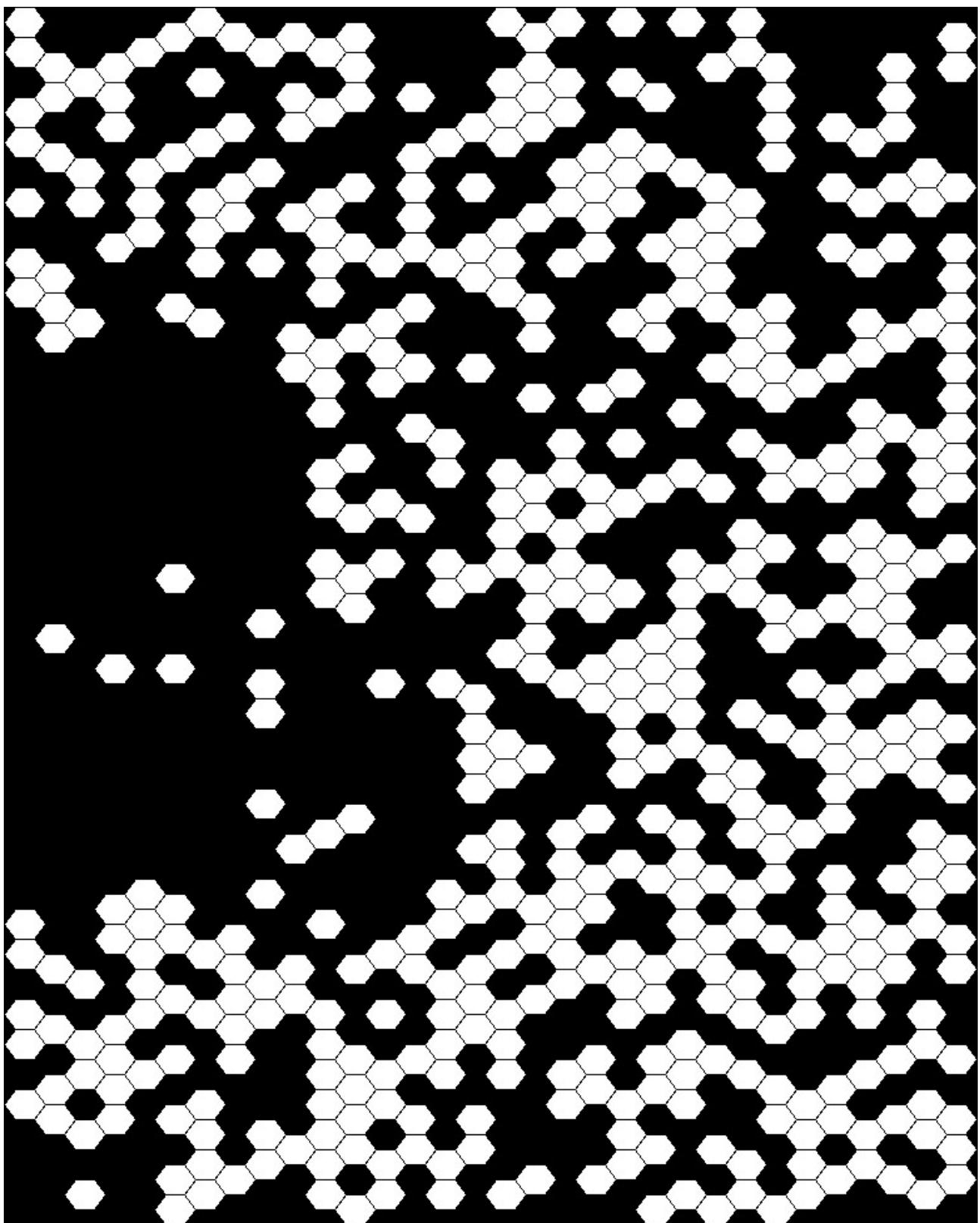


ORBIT PATHS

Red = Inner: Gress = Habitable: Blue = Outer
 Pink Bar = 10D Blue Bar = 100 D Grey Bar = 1000D

5FW STYLE SYSTEM BOX

Outer Box = TAS zone
 Inner Box = Atmosphere
 Green Circle = Size
 Blue Circle = Hydrographics



//=====

VLAND

https://wiki.travellerrpg.com/Vland_Sector

A Voskhod

https://wiki.travellerrpg.com/Voskhod_Subsector

[https://wiki.travellerrpg.com/Voskhod_\(world\)](https://wiki.travellerrpg.com/Voskhod_(world))

B Vhodan

https://wiki.travellerrpg.com/Vhodan_Subsector

[https://wiki.travellerrpg.com/Vhodan_\(world\)](https://wiki.travellerrpg.com/Vhodan_(world))

C Anarsi

https://wiki.travellerrpg.com/Anarsi_Subsector

[https://wiki.travellerrpg.com/Anarsi_\(world\)](https://wiki.travellerrpg.com/Anarsi_(world))

D Theton

https://wiki.travellerrpg.com/Theton_Subsector

[https://wiki.travellerrpg.com/Theton_\(world\)](https://wiki.travellerrpg.com/Theton_(world))

E Lalaki Kharir

https://wiki.travellerrpg.com/Lalaki_Kharir_Subsector

None

F Kagamira

https://wiki.travellerrpg.com/Kagamira_Subsector

[https://wiki.travellerrpg.com/Kagamira_\(world\)](https://wiki.travellerrpg.com/Kagamira_(world))

G Vland

https://wiki.travellerrpg.com/Vland_Subsector

[https://wiki.travellerrpg.com/Vland_\(world\)](https://wiki.travellerrpg.com/Vland_(world))

H Shiigus

https://wiki.travellerrpg.com/Shiigus_Subsector

[https://wiki.travellerrpg.com/Shiigus_\(world\)](https://wiki.travellerrpg.com/Shiigus_(world))

I Dusa

https://wiki.travellerrpg.com/Dusa_Subsector

None

J Akumid

https://wiki.travellerrpg.com/Akumid_Subsector

[https://wiki.travellerrpg.com/Akumid_\(world\)](https://wiki.travellerrpg.com/Akumid_(world))

K Kasear

https://wiki.travellerrpg.com/Kasear_Subsector

[https://wiki.travellerrpg.com/Kasear_\(world\)](https://wiki.travellerrpg.com/Kasear_(world))

L Anakod

https://wiki.travellerrpg.com/Anakod_Subsector

[https://wiki.travellerrpg.com/Anakod_\(world\)](https://wiki.travellerrpg.com/Anakod_(world))

M Parsi

https://wiki.travellerrpg.com/Parsi_Subsector

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N Daangiliu

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O Nulisud

https://wiki.travellerrpg.com/Nulisud_Subsector

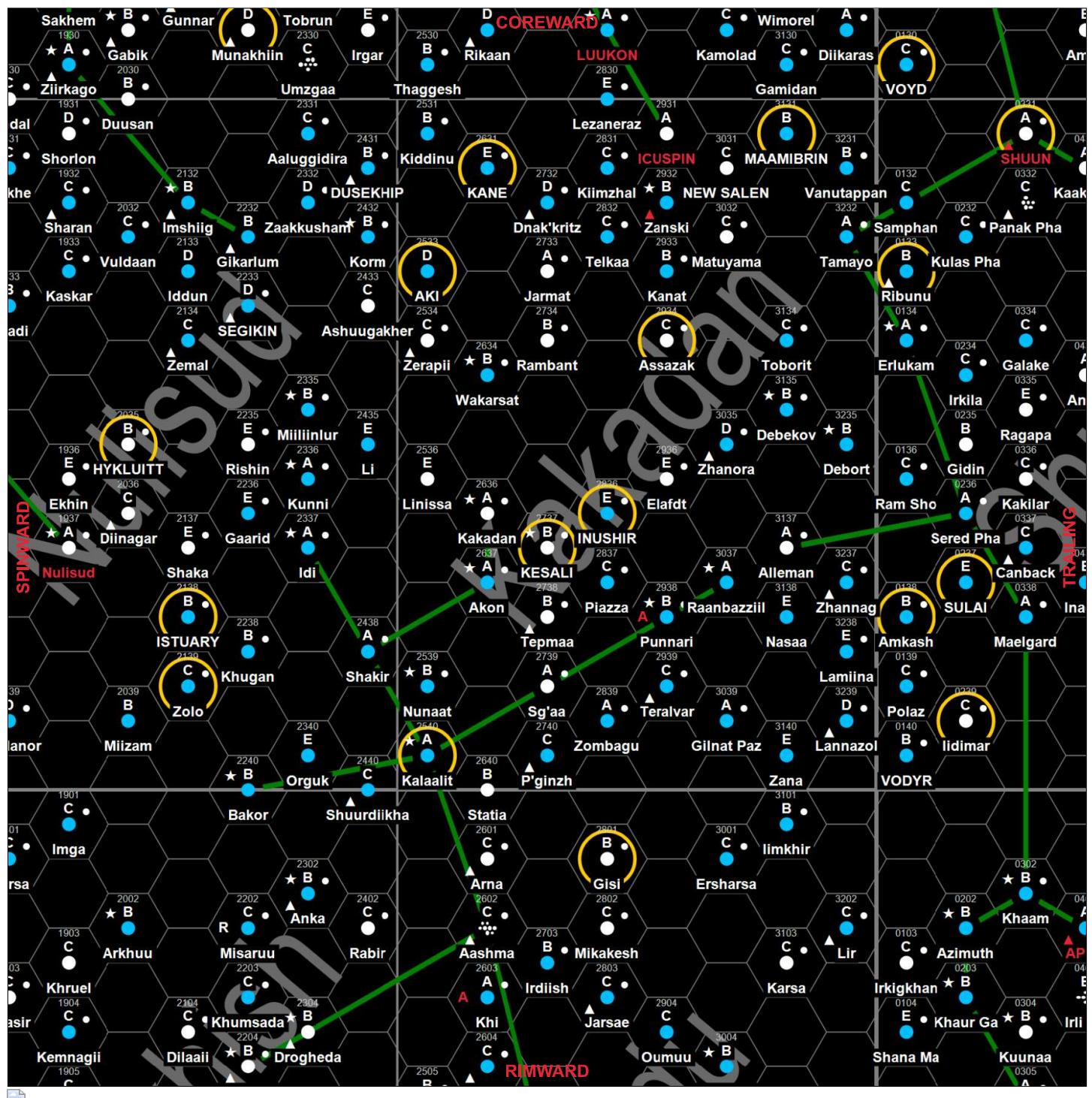
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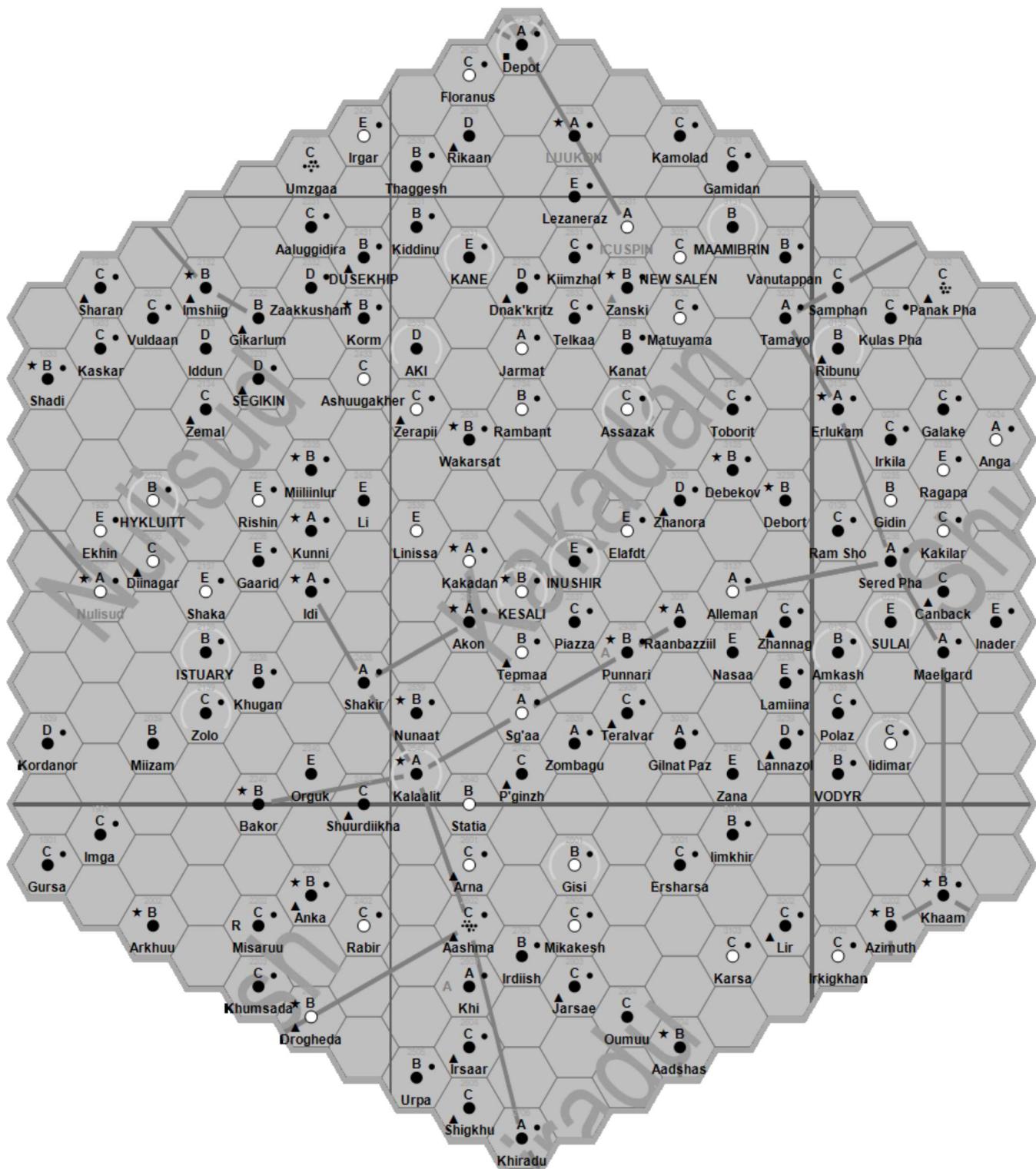
P Kakadan

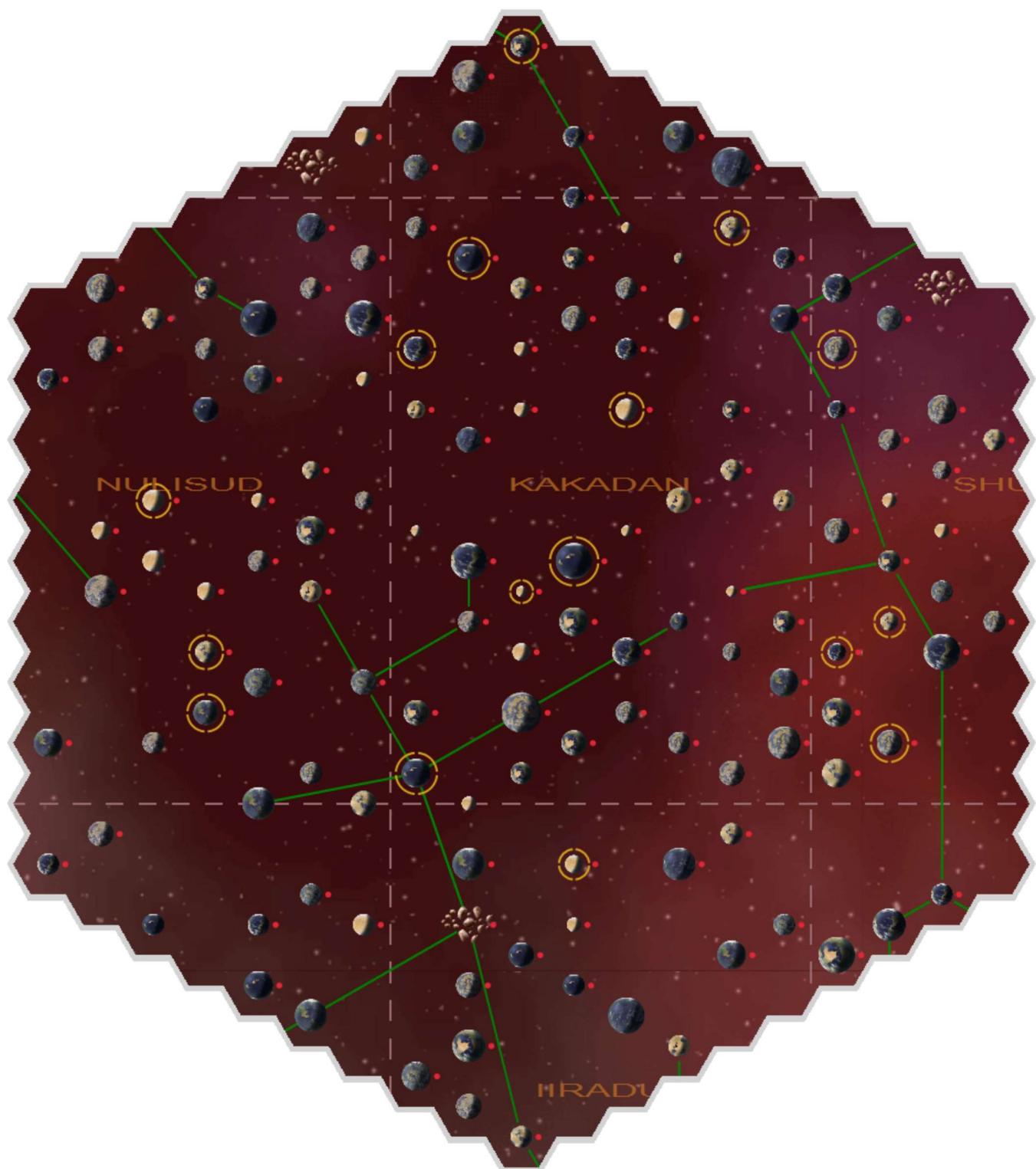
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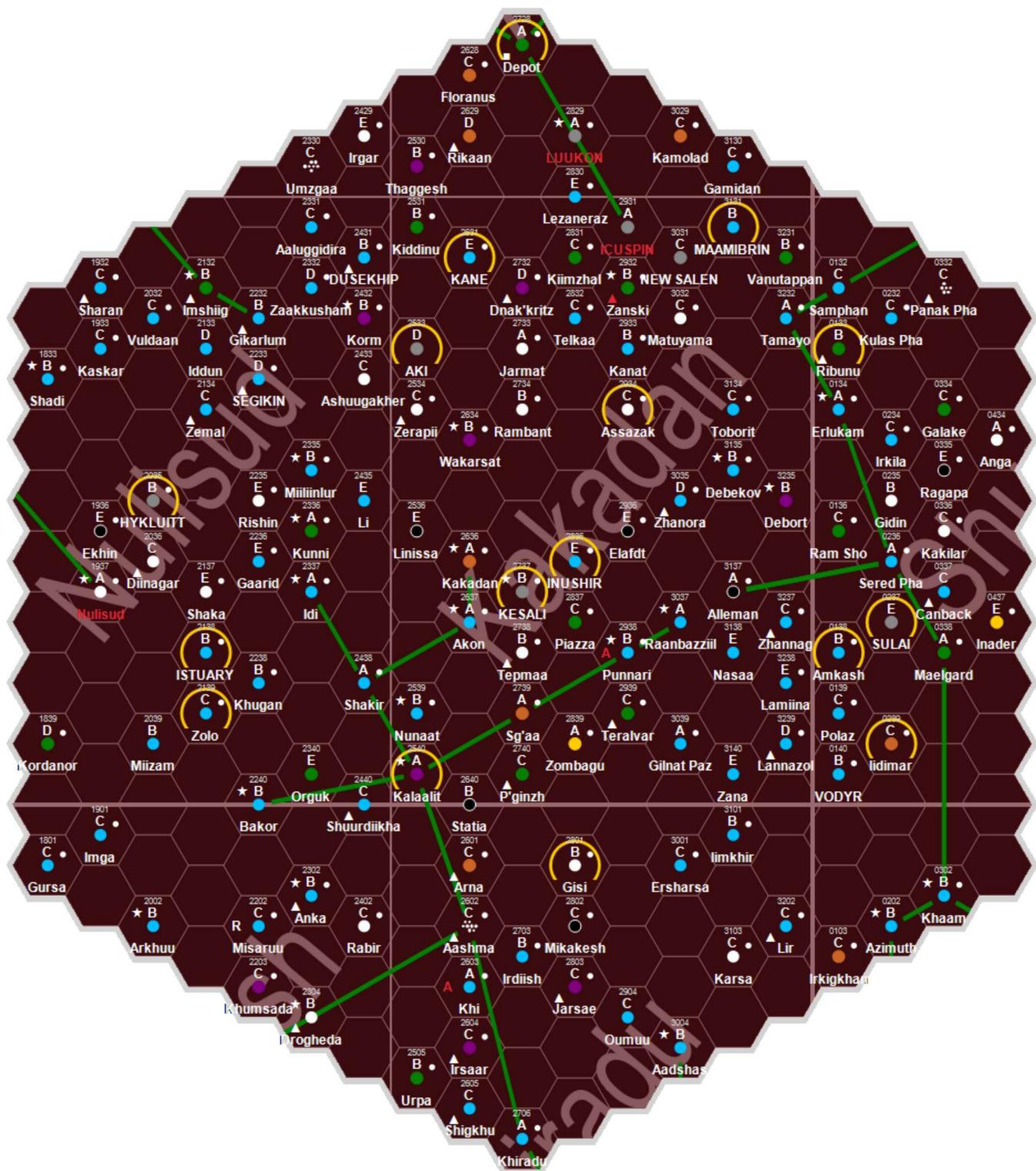
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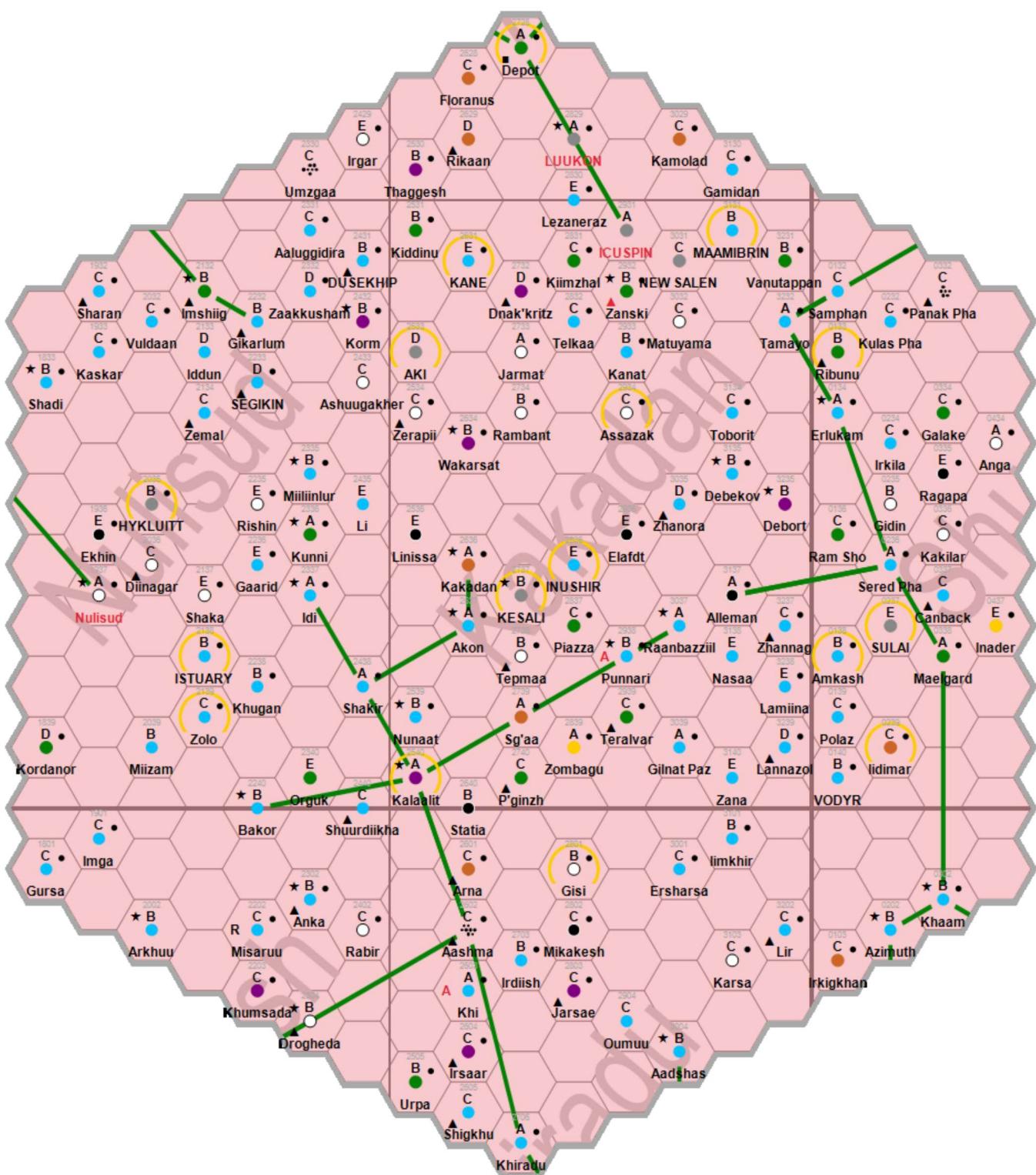
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<http://travellermmap.com/data>

C:/T5/Vland/P Kakadan/2737 Kesali/2737 Kesali/

2737 Kesali



2737 Kesali
B2009AB-E
SDBs 150
Rons 3
Def CF 1500
Troops 100
Pop < 5 B
Belts 0
GGs 3
Worlds 6 A

// 2737 Kesali

//////////

FC

0 =

1 =

2 =

3 =

4 =

5 =

6 =

7 =

8 =

9 =

BC

0 = 2737 Kesali

1 = B2009AB-E

2 = SDBs 150

3 = Rons 3

4 = Def CF 1500

5 = Troops 100

6 = Pop < 5 B

7 = Belts 0

8 = GGs 3

9 = Worlds 6 A

2737 KESALI

VLAND

WORLDS IN SECTOR = 532

Csim: "Client state, Third Imperium" = 15 worlds

ImDv: "Third Imperium, Domain of Vland" = 491 worlds

Nahu: "Non-Aligned, Human-dominated" = 10 worlds

NaVa: "Non-Aligned, Vargr-dominated" = 16 worlds

RACIAL NAMES OF SECTOR

Vland

Vland sector was designed by Marc W. Miller and appears in Atlas of the Imperium (GDW, 1984). It was refined by Joe D. Fugate Sr. and appears in The Travellers Digest and The MegaTraveller Alien, Volume 1: Vilani & Vargr (DGP, 1990)

Traveller 5 Second Survey

Hex

Name

UWP

Starports = ABCDE = 5 variations

A = 92 systems

B = 140 systems

C = 152 systems

D = 65 systems

E = 83 systems

Sizes = 0123456789A = 11 variations

0 = 19 systems

1 = 13 systems

2 = 30 systems

3 = 29 systems

4 = 75 systems

5 = 175 systems

6 = 54 systems

7 = 53 systems

8 = 40 systems

9 = 32 systems

A = 12 systems

Atmospheres = 0123456789ABCDE = 15 variations

0 = 67 systems

1 = 42 systems

2 = 49 systems

3 = 45 systems

4 = 48 systems

5 = 55 systems

6 = 57 systems

7 = 50 systems

8 = 39 systems

9 = 39 systems

A = 4 systems

B = 14 systems

C = 15 systems

D = 7 systems

E = 1 systems

Hydrospheres = 0123456789A = 11 variations

0 = 123 systems

1 = 34 systems

2 = 40 systems

3 = 49 systems

4 = 62 systems

5 = 49 systems

6 = 41 systems

7 = 43 systems

8 = 30 systems

9 = 30 systems

A = 31 systems

Populations = 123456789A = 10 variations

1 = 25 systems

2 = 43 systems

3 = 62 systems

4 = 69 systems

5 = 99 systems

6 = 68 systems

7 = 58 systems

8 = 45 systems

9 = 35 systems

A = 28 systems

Governments = 0123456789ABCDEF = 16 variations

0 = 50 systems

1 = 30 systems

2 = 47 systems

3 = 46 systems

4 = 43 systems

5 = 73 systems

6 = 51 systems

7 = 46 systems

8 = 56 systems

9 = 37 systems

A = 25 systems

B = 16 systems

C = 8 systems

D = 2 systems

E = 1 systems

F = 1 systems

Law Levels = 0123456789ABCDEFGHI = 17 variations

0 = 72 systems

1 = 31 systems

2 = 44 systems

3 = 44 systems

4 = 49 systems

5 = 46 systems

6 = 45 systems

7 = 42 systems

8 = 38 systems

9 = 37 systems

A = 27 systems

B = 26 systems

C = 11 systems

D = 10 systems

E = 8 systems

F = 2 systems

dashes = - = 1 variations

- = 532 systems

Tech Levels = 456789ABCDEFGHIF = 12 variations

4 = 11 systems

5 = 18 systems

6 = 32 systems

7 = 62 systems

8 = 74 systems

9 = 82 systems

A = 65 systems

B = 60 systems

C = 49 systems

D = 40 systems

E = 23 systems

F = 16 systems

Trade

As = 14 systems

De = 42 systems

Fl = 35 systems

Ga = 19 systems

He = 42 systems

Ic = 21 systems

Oc = 6 systems

Va = 72 systems

Wa = 30 systems
 Di = 3 systems
 Lo = 123 systems
 Ni = 238 systems
 Ph = 47 systems
 Hi = 63 systems
 Pa = 33 systems
 Ag = 80 systems
 Na = 63 systems
 Pi = 56 systems
 In = 32 systems
 Po = 85 systems
 Pr = 25 systems
 Ri = 31 systems
 Mr = 10 systems
 Cp = 13 systems
 Cs = 1 systems
 Pz = 49 systems
 Da = 22 systems
 An = 9 systems
 Importance
 9 variations
 5 = 2 systems
 4 = 13 systems
 3 = 46 systems
 2 = 55 systems
 1 = 142 systems
 0 = 74 systems
 -1 = 86 systems
 -2 = 67 systems
 -3 = 47 systems
 Economic
 Resource = 3456789ABCDEFGHIK = 17 variations
 3 = 6 systems
 4 = 15 systems
 5 = 17 systems
 6 = 41 systems
 7 = 59 systems
 8 = 78 systems
 9 = 67 systems
 A = 71 systems
 B = 48 systems
 C = 44 systems
 D = 36 systems
 E = 19 systems
 F = 10 systems
 G = 6 systems
 H = 7 systems
 J = 3 systems
 K = 0 systems
 Labour = 123456789 = 9 variations
 1 = 62 systems
 2 = 66 systems
 3 = 64 systems
 4 = 103 systems
 5 = 69 systems
 6 = 58 systems
 7 = 45 systems
 8 = 34 systems
 9 = 27 systems
 Infrastructure = 123456789ABCDEFGHIH = 17 variations
 1 = 155 systems
 2 = 40 systems
 3 = 43 systems
 4 = 47 systems
 5 = 56 systems
 6 = 43 systems
 7 = 21 systems
 8 = 16 systems
 9 = 11 systems
 A = 7 systems
 B = 11 systems
 C = 26 systems
 D = 13 systems
 E = 14 systems
 F = 16 systems
 G = 9 systems
 H = 1 systems
 Efficiency = 0,-3,-5,-2,-1,2,3,1,-4,5,4 = 11 variations
 5 = 34 systems
 4 = 20 systems
 3 = 34 systems
 2 = 30 systems
 1 = 92 systems
 0 = 0 systems
 -1 = 57 systems
 -2 = 42 systems
 -3 = 99 systems
 -4 = 56 systems
 -5 = 68 systems
 Cultural
 Homogeneity = 123456789ABCDEFGHI = 15 variations
 1 = 176 systems
 2 = 39 systems
 3 = 41 systems
 4 = 38 systems
 5 = 41 systems
 6 = 32 systems
 7 = 40 systems
 8 = 35 systems
 9 = 25 systems
 A = 25 systems
 B = 16 systems
 C = 9 systems
 D = 6 systems
 E = 3 systems
 F = 0 systems
 Acceptance = 123456789ABCDEFGHI = 14 variations
 1 = 58 systems
 2 = 33 systems
 3 = 60 systems
 4 = 69 systems
 5 = 65 systems
 6 = 52 systems
 7 = 59 systems
 8 = 26 systems
 9 = 19 systems
 A = 22 systems
 B = 13 systems
 C = 18 systems
 D = 23 systems

E = 3 systems
Strangeness = 123456789A = 10 variations
1 = 143 systems
2 = 44 systems
3 = 93 systems
4 = 46 systems
5 = 81 systems
6 = 36 systems
7 = 53 systems
8 = 11 systems
9 = 18 systems
A = 2 systems
Symbols = 123456789ABCDEFGHJK = 19 variations
1 = 1 systems
2 = 10 systems
3 = 22 systems
4 = 24 systems
5 = 45 systems
6 = 51 systems
7 = 53 systems
8 = 47 systems
9 = 59 systems
A = 47 systems
B = 36 systems
C = 41 systems
D = 20 systems
E = 21 systems
F = 1 systems
G = 0 systems
H = 0 systems
J = 0 systems
K = 0 systems
Nobles
B-Knight-11 = 491 systems
c-Baronet-12 = 52 systems
C-Baron-13 = 98 systems
D-Marquis-14 = 48 systems
e-Viscount-15 = 40 systems
E-Count-16 = 60 systems
f-Duke-17 = 8 systems
F-Duke-18 = 10 systems
G-Archduke-19 = 1 systems
Bases
C-Corsair Base-Vagr = 8 systems
D-Naval Depot-Any = 1 systems
N-Naval Base-Imperial = 89 systems
S-Scout Base-Imperial = 131 systems
W-Scout Way Station-Imperial = 4 systems
Zone
Green = 461 systems
Amber = 71 systems
PBGs
No Population (0-2)-Unpopulated = 113 systems
Low Population (3-5)-Thousands = 162 systems
Medium Population (6-8)-Millions = 189 systems
HIGH Population (9+)-Billions = 68 systems
0 Planetoid Belts = 174 systems
1 Planetoid Belts = 151 systems
2 Planetoid Belts = 192 systems
3 Planetoid Belts = 15 systems
0 Gas Giants = 182 systems
1 Gas Giants = 128 systems
2 Gas Giants = 66 systems
3 Gas Giants = 69 systems
4 Gas Giants = 72 systems
5 Gas Giants = 15 systems
Worlds
4 = 3 systems
5 = 9 systems
6 = 15 systems
7 = 37 systems
8 = 56 systems
9 = 75 systems
10 = 64 systems
11 = 66 systems
12 = 68 systems
13 = 55 systems
14 = 32 systems
15 = 23 systems
16 = 17 systems
17 = 11 systems
18 = 1 systems
Allied
See top section
Stellar
1 Stars =
2 Stars =
3 Stars =
4 Stars =
O Stars =
B Stars =
A Stars =
F Stars =
G Stars =
K Stars =
M Stars =
Ia Stars =
Ib Stars =
II Stars =
III Stars =
IV Stars =
V Stars =
VI Stars =
VII Stars =
D Stars =
BD Stars =
Companion Stars =

Hex Name UWP Remarks {Ix} (Ex) [Cx] N B Z PBG W A Stellar

2737 Kesali B2009AB-E Hi In Na Va Pz { 4 } (E8G+5) [BD7G] BEF N A 503 6 ImDv M3 V

Hex = 2737
Name = Kesali
UWP = B2009AB-E
Remarks = Hi In Na Va Pz
{Ix} = { 4 }
(Ex) = (E8G+5)
[Cx] = [BD7G]
N = BEF

B = N
Z = A
PBG = 503
W = 6
A = ImDv
Stellar = M3 V

Hex = 2737

Name = Kesali

UWP = B2009AB-E
Starport = B
Quality = Good
Yards = Spaceships
Repairs = Overhaul
Fuel = Both
Downport = Yes
Highport = Yes
possBases = NS
Size = 2
DIGIT DIA(MI) DIA(KM)
2 2,000 3,200
Atmosphere = 0
DIGIT DESCRIPTION EFFECTS
0 Vacuum S3
Hydrosphere = 0
DIGIT DESCRIPTION
0 Desert World
Population = 9
POPULATION UNDER 5,000,000,000
DIGIT DESCRIPTION VALUE
9 Billion ,000,000,000
Government = A
DIGIT DESCRIPTION NOTE
A Charismatic Dictatorship Government by a single leader enjoying the confidence of the citizens
Law Level = B
DIGIT DESCRIPTION NOTE
B Extreme Law Continental passports required
Tech Level = E
DIGIT
E

Remarks = Hi In Na Va Pz
CODE SIZ ATM HYD POP GOVT LAW DEFINITION FORMULA
Hi 9ABC High Population
In 012479 9ABC Industrial
Na 0123 0123 6789ABC Non Agricultural
Va 0 Vacuum
Pz 789ABC Puzzle Amber Zone

{Ix} = { 4 }
Starport B = +1
TL 14 = +1
Hi = +1
In = +1
Importance = Important (4)+0=4

(Ex) = (E8G+5)
Resources = 14
Labour = 8
Infrastructure = 16
Efficiency = 5
RU = 8960

[Cx] = [BD7G]
Homogeneity = 11
Acceptance = 13
Strangeness = 7
Symbols = 16

N = BEF
CODE RANK TC
B Knight any
E Count Hi
f Duke In

B = N
DIGIT DESCRIPTION ALLEG
N Naval Base Imperial

Z = A
CODE DESCRIPTION
A Amber - Potentially dangerous. Caution advised. Imperial.

PBG = 503
Population Multiplier = 5
POPULATION UNDER 5,000,000,000
Planetoid Belts = 0
Gas Giants = 3

W = 6
Non Stars In System = 6
-1 (mainworld)
-0 (planetoid belts)
-3 (gas giants)
= 2 other worlds

A = ImDv
CODE DESCRIPTION
ImDv Third Imperium, Domain of Vland (Corr/Dagu/Gush/Reft/Vlan)

Stellar = M3 V
Stars = 1

Primary = M3 V
CODE DESCRIPTION TEMPERATURE (K)
M Red 2,000-3,700
CODE DESCRIPTION DIAMETER (SOL = 1)
V Main Sequence Star 0.2 - 10
d10Limit = -1
d100Limit = 1
d1000Limit = 5
Min Orbit = 0
HZ = 0
0 = Mainworld Kesali B2009AB-E (Temperate)
Inferno Y-1B0000-0 @ Orbit FLGG (80,000 mi dia.) S=2B
BigWorld YH7A623-6 @ Orbit TLGG (50,000 mi dia.) S=2F
Ring @ Orbit H
1 =

2 =
 3 = LGG (125,000 mi dia.) S=28
 Ring @ Orbit ?
 4 = World (Inferno) Y7B0000-0
 5 =
 6 =
 7 =
 8 =
 9 =
 10 = World (StormWorld) Y735000-0
 OuterWorld H997851-7 @ Orbit E
 11 =
 12 =
 13 =
 14 =
 15 =
 16 =
 17 =
 18 =
 19 =
 Unfilled = 16
 syscount = 1
 min = 0
 W = 6
 Extra Stars = 0
 count = 4

SDB Squadrons = 150
 DEFENCE
 Hide in Water
 Defend vs Invaders
 Defend Homeworld
 Defend Bases
 TL/POP
 ======
 TL/Pop 7 8 9 A
 7 1 5 50 500
 8 1 5 50 500
 9 1 10 100 1000
 A 1 10 100 1000
 B 1 12 120 1200
 C 1 12 120 1200
 D 1 15 150 1500
 E 1 15 150 1500
 F 1 20 200 2000
 Starship Squadrons = 3
 ATTACK
 Attack vs Defenders
 Attack Homeworld
 Attack Bases
 SQUADRONS/TL
 ======
 Squadrons/TL 9 A B C D E F
 10 1 1 1 1 1 1
 12 1 1 1 1 1 2
 15 1 1 1 2 2 2
 20 1 1 2 2 2 2
 50 1 2 2 2 2 2
 100 2 2 2 2 2 2
 120 2 2 2 2 2 3
 150 2 2 2 3 3 3
 200 2 2 3 3 3 3
 500 2 3 3 3 4 4
 1000 3 3 4 4 4 4
 1200 3 3 4 4 4 5
 1500 3 3 4 4 5 5
 2000 3 3 4 4 5 6
 Defence CF = 1500
 DEFENCE
 Defend Starport
 Defend vs Invaders
 Go Hidden
 TL/POP
 ======
 TL/Pop 6 7 8 9 A
 6 1 2 20 200 2000
 7 1 5 50 500 5000
 8 1 5 50 500 5000
 9 1 10 100 1000 10000
 A 1 10 100 1000 10000
 B 2 12 120 1200 12000
 C 2 12 120 1200 12000
 D 2 15 150 1500 15000
 E 2 15 150 1500 15000
 F 2 20 200 2000 20000
 Troop CF = 100
 ATTACK
 Attack Starport
 Attack vs Invaders
 Attack Hidden
 TL/POP
 ======
 TL/Pop 7 8 9 A
 7 1 5 20 100
 8 1 5 20 100
 9 1 5 20 100
 A 1 5 20 100
 B 2 10 50 500
 C 2 10 50 500
 D 5 20 100 1000
 E 5 20 100 1000
 F 10 50 500 2000
 Refuelling options
 REFUELLING

Jump 0 = 2737 Kesali B2009AB-E Hi In Na Va Pz { 4 } (E8G+5) [BD7G] BEf N A 503 6 ImDv M3 V

 Jump 1 = 2836 Inushir E989ADE-7 Hi Pz { -1 } (C98+3) [E99B] BE - A 623 17 ImDv K0 V
 Jump 1 = 2837 Piazza C794685-6 Ag Ni { -1 } (853-3) [4534] BC - - 822 12 ImDv K4 V M3 V
 Jump 1 = 2738 Tepmaa B410251-D Lo { 1 } (911-3) [1319] B S - 323 12 ImDv M0 V
 Jump 1 = 2637 Akon A56358A-D Ni Pr { 1 } (A45+3) [767F] Bc N - 703 10 ImDv K4 V M1 V
 Jump 1 = 2636 Kakadan A9C7400-F Fl Ni { 1 } (734-3) [151A] B N - 601 8 ImDv M2 V

 Jump 2 = 2735
 Jump 2 = 2835
 Jump 2 = 2936 Elafdt E200320-8 Lo Va { -3 } (621-5) [1113] B - - 801 5 ImDv K9 V G0 V M0 V
 Jump 2 = 2937
 Jump 2 = 2938 Punnari B737358-D Lo RsA { 1 } (621+1) [345D] B N - 101 13 ImDv M2 V M5 V
 Jump 2 = 2838
 Jump 2 = 2739 Sg'aa AAB5895-D Fl Ph { 2 } (E7D+1) [6A3B] Be - - 613 11 ImDv K6 V M4 V

Jump 2 = 2638
Jump 2 = 2538
Jump 2 = 2537
Jump 2 = 2536 Linissa E200777-8 Na Va Pi { -2 } (A66+2) [7558] BD - - 710 12 ImDv G9 V
Jump 2 = 2635

Jump 3 = 2734 Rambant B310113-C Lo { 1 } (711+2) [1229] B - - 104 11 ImDv F4 V K0 V
Jump 3 = 2834
Jump 3 = 2935
Jump 3 = 3035 Zhanora D651754-7 Po { -2 } (966+4) [5535] B S - 101 7 ImDv G2 V M3 V
Jump 3 = 3036
Jump 3 = 3037 Raanbazzili A428334-E Lo { 1 } (621+1) [143C] B N - 110 10 ImDv M0 V
Jump 3 = 3038
Jump 3 = 2939 Teralvar C585563-9 Ag Ni Pr:2839 { 0 } (844+3) [2526] BcC S - 701 7 ImDv G3 V M8 V
Jump 3 = 2839 Zombagu A684730-B Ag Ri An { 4 } (F6E+1) [2816] BcF - - 924 9 ImDv F7 V
Jump 3 = 2740 P'ginzh C554567-9 Ag Ni O:2839 { 0 } (844+1) [5559] BC S - 710 14 ImDv M2 V
Jump 3 = 2639
Jump 3 = 2539 Nunaat B624248-C Lo { 1 } (A11+1) [235C] B N - 924 9 ImDv M0 V
Jump 3 = 2438 Shakir A626201-F Lo { 1 } (911+3) [131B] B - - 723 12 ImDv K6 V
Jump 3 = 2437
Jump 3 = 2436
Jump 3 = 2435 Li E423856-7 Na Po Ph Pi { -2 } (A76+3) [7646] BDe - - 120 9 ImDv M1 V
Jump 3 = 2535
Jump 3 = 2634 Wakarsat B68A789-B Ri Wa { 3 } (E6D+4) [8A6C] BC N - 814 13 ImDv M0 V

Jump 4 = 2733 Jarmit A310122-D Lo { 1 } (811+3) [1219] B - - 614 9 ImDv M0 V
Jump 4 = 2833
Jump 4 = 2934 Assazak C5908C9-8 De He Ph Pi Pz { -1 } (B77+1) [9769] BDe - A 401 11 ImDv M1 V
Jump 4 = 3034
Jump 4 = 3135 Debekov B572305-B He Lo { 1 } (621+1) [1439] B N - 901 11 ImDv M2 V
Jump 4 = 3136
Jump 4 = 3137 Alleman A200555-F Ni Va { 1 } (945+1) [363D] B - - 702 13 ImDv K6 III K1 V
Jump 4 = 3138 Nasaa E425545-9 Ni { -2 } (942+4) [3337] B - - 320 13 ImDv G8 V
Jump 4 = 3139
Jump 4 = 3039 Gilnat Paz A535300-E Lo { 1 } (821+3) [1419] B - - 721 11 ImDv M1 V
Jump 4 = 2940
Jump 4 = 2840
Jump 4 = 2701
Jump 4 = 2640 Statia B300440-D Ni Va { 1 } (734+3) [1518] B - - 310 13 ImDv M1 V
Jump 4 = 2540 Kalaalit A7698B9-D Ri Ph Pz { 3 } (B7E+4) [9B6E] BCe N A 510 6 ImDv M3 V
Jump 4 = 2439
Jump 4 = 2339
Jump 4 = 2338
Jump 4 = 2337 Idi A561436-D Ni { 1 } (934+1) [354C] B N - 512 10 ImDv G8 V M6 V
Jump 4 = 2336 Kunni A784511-D Ag Ni Pr { 2 } (846-2) [1719] BcC N - 401 5 ImDv M2 V M0 V
Jump 4 = 2335 Millinur B422665-C He Na Ni Po Mr { 1 } (E55+1) [473A] B N - 724 13 ImDv G7 V M4 V
Jump 4 = 2434
Jump 4 = 2534 Zerapi C411774-A Ic Na Pi { 1 } (D6A+1) [5838] BD S - 822 12 ImDv M1 V
Jump 4 = 2633

Jump 5 = 2732 Dnak'Kritz D582758-7 Ri { -1 } (967+1) [7657] BC S - 104 7 ImDv G0 V M2 V
Jump 5 = 2832 Telkaa C635515-A Ni { 0 } (A44+2) [3538] B - - 721 10 ImDv M2 V K3 V K3 V
Jump 5 = 2933 Kanat B567359-B Lo { 1 } (921+2) [446C] B - - 513 13 ImDv M2 V
Jump 5 = 3033
Jump 5 = 3134 Toborit C424664-8 Ni O:2931 { -2 } (C52+4) [4436] B - - 322 10 ImDv M2 V
Jump 5 = 3234
Jump 5 = 3235 Debort B581778-A Ri { 3 } (A6C+3) [7A5A] BC N - 510 14 ImDv F9 V G4 V
Jump 5 = 3236
Jump 5 = 3237 Zhannag C534373-A Lo { 0 } (C21+3) [1327] B S - 634 13 ImDv G8 V
Jump 5 = 3238 Lamina E768330-7 Lo { -3 } (521+5) [1112] B - - 313 12 ImDv K0 V K1 V
Jump 5 = 3239 Lannazol DB45110-7 Lo { -3 } (311-5) [1112] B S - 301 12 ImDv M3 V
Jump 5 = 3140 Zana E653546-7 Ni Po { -3 } (741+4) [4246] B - - 310 8 ImDv K0 V M2 V
Jump 5 = 3040
Jump 5 = 2901
Jump 5 = 2801 Gisi B43079B-C De Na Po Pz { 2 } (D6C+4) [997E] B - A 704 7 ImDv M1 V
Jump 5 = 2702
Jump 5 = 2601 Arna C8B8574-A Fl Ni { 0 } (A44+2) [3538] B S - 703 15 ImDv M0 V M8 V
Jump 5 = 2501
Jump 5 = 2440 Shurdiihka C652569-9 Ni Po O:2540 { -1 } (843+1) [646A] B S - 810 11 ImDv F8 V M5 V
Jump 5 = 2340 Orguk E545632-6 Ag Ni { -2 } (852-5) [2412] BC - - 620 7 ImDv M3 V
Jump 5 = 2239
Jump 5 = 2238 Khugan B786420-B Ni Ga Pa { 1 } (A34+3) [1516] Bc - - 504 13 ImDv M3 V
Jump 5 = 2237
Jump 5 = 2236 Gaarid E543746-6 Po Pi { -2 } (965-3) [6545] BD - - 213 10 ImDv K7 V M2 V
Jump 5 = 2235 Rishin E31057B-9 Ni { -2 } (D42+1) [737B] B - - 824 14 ImDv G0 V
Jump 5 = 2234
Jump 5 = 2234
Jump 5 = 2233 Ashuugakher C310899-8 Na Ph Pi { -1 } (C77+1) [9769] BDe - - 620 8 ImDv G6 V
Jump 5 = 2533 Aki D697AFF-A Hi In Pz { 2 } (D9C+5) [FCAF] BE - A 110 13 ImDv F5 V M0 V
Jump 5 = 2632

Jump 6 = 2731
Jump 6 = 2831 Klimzhal C55455A-A Ag Ni { 1 } (845+3) [767C] BC - - 801 8 ImDv M3 V M7 V
Jump 6 = 2932 Zanski B585530-B Ag Ni Pr { 3 } (A47+1) [1816] BcC NW - 421 12 ImDv M3 V
Jump 6 = 3032 Matuyama C540899-8 De He Po Ph Pi { -1 } (F77+1) [9769] Bde - - 323 8 ImDv G0 V M0 V
Jump 6 = 3133
Jump 6 = 3233
Jump 6 = 0134 Erlukam A437200-F Lo { 1 } (711-3) [131A] B N - 312 12 ImDa M2 V
Jump 6 = 0135
Jump 6 = 0136 Ram Sho C675662-8 Ag Ni O:0138 { -1 } (C53-5) [2514] BC - - 104 7 ImDv G0 V
Jump 6 = 0137
Jump 6 = 0138 Amkash B4277AC-A Pi Pz { 2 } (C6B+5) [A98D] BD - A 812 12 ImDa M2 V
Jump 6 = 0139 Polaz C744202-A Lo { 0 } (811+4) [1216] B - - 213 8 ImDa M2 V
Jump 6 = 0140 Vodyr B782999-A Hi Pr { 3 } (G8D+4) [AC6B] BcE - - 414 12 ImDa G8 V
Jump 6 = 3240
Jump 6 = 3101 Iimkhir B552576-B Ni Po { 1 } (A45+1) [464A] B - - 203 13 ImDv M2 V
Jump 6 = 3001 Ersharsa C89A644-A Ni Wa Sa { 0 } (A54+2) [4638] B - - 802 13 ImDv K3 V
Jump 6 = 2902
Jump 6 = 2802 Mikakesh C300664-A Na Ni Va O:2803 { 0 } (C54-2) [4638] B - - 304 9 ImDv M3 V
Jump 6 = 2703 Irdish B649446-A Ni { 1 } (934+1) [3549] B - - 903 14 ImDv M1 V
Jump 6 = 2602 Aashma C00056A-9 As Ni Va Mr { -1 } (A43+1) [747B] B S - 703 9 ImDv M1 V G1 V
Jump 6 = 2502
Jump 6 = 2401
Jump 6 = 2301
Jump 6 = 2240 Bakor B878869-8 Pa Ph Pi Mr { 0 } (B78+1) [9869] BcDe N - 710 17 ImDv K0 V M3 V
Jump 6 = 2140
Jump 6 = 2139 Zolo C6286BB-9 Ni Da { -1 } (953+1) [857B] B - A 701 12 ImDv M1 V
Jump 6 = 2138 Istury B582ABA-E Hi Pz { 3 } (G9F+5) [CD7G] BE - A 122 14 ImDv M1 V
Jump 6 = 2137 Shaka E410200-A Lo { -1 } (711-5) [1115] B - - 512 9 ImDv F0 V
Jump 6 = 2136
Jump 6 = 2135
Jump 6 = 2134 Zemal C699124-A Lo { 0 } (411+2) [1138] B S - 410 8 ImDv M3 V M5 V
Jump 6 = 2233 Segikin D768A77-7 Hi { -1 } (C98-1) [A957] BE S - 501 11 ImDv M3 V
Jump 6 = 2333
Jump 6 = 2432 Korm B987867-A Ri Pa Ph Mr { 3 } (D7C+3) [8B5A] BcCe N - 503 13 ImDv M0 V
Jump 6 = 2532
Jump 6 = 2631 Kane E789ABE-A Hi Pz { 1 } (H9B+5) [EB9E] BE - A 723 10 ImDv K9 V

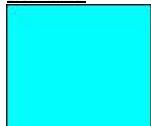
Jump 7 = 2730
Jump 7 = 2830 Lezaneraz E547455-8 Ni Pa { -3 } (831-5) [2136] Bc - - 202 7 ImDv M2 V
Jump 7 = 2931 Icuspun A200976-F Hi In Na Va Cp { 4 } (D8G+3) [8D4E] BEF - - 820 13 ImDv M2 V

Jump 7 = 3031 New Salen C202974-C Hi Ic In Na Va { 3 } (D8E+1) [7C3A] BE - - 920 13 ImDv M2 V
Jump 7 = 3132
Jump 7 = 2931 Tamayo A779568-C Ni O:2931 { 1 } (845+1) [565C] B - - 601 11 ImDv M0 V G6 V M6 V
Jump 7 = 0133 Ribunu B655743-8 Ag Ga Pz { 1 } (969+2) [4825] BC S A 300 7 ImDa M0 V
Jump 7 = 0233
Jump 7 = 0234 Irkila C583504-A Ni Pr { 0 } (C44+2) [3538] Bc - - 714 10 ImDa K4 V
Jump 7 = 0235 Gidin B3106A9-C Na Ni { 1 } (955+2) [776D] B - - 610 14 ImDa M2 V
Jump 7 = 0236 Sered Pha A524367-E Lo O:0235 { 1 } (921+1) [345E] B - - 513 7 ImDa M3 V M8 V
Jump 7 = 0237 Sulai E42299C-A He Hi In Na Po Pz { 2 } (D8C+5) [CB8D] BE - A 920 13 ImDa M0 V
Jump 7 = 0238
Jump 7 = 0239 Ildimar C6B58BB-8 Fl Ph Pz { -1 } (E77+1) [A77A] Be - A 104 7 ImDa F2 V
Jump 7 = 0240
Jump 7 = 0101
Jump 7 = 3201
Jump 7 = 3102
Jump 7 = 3002
Jump 7 = 2903
Jump 7 = 2803 Jarsae C569776-9 Ri { 1 } (D6A+1) [6848] BC S - 913 7 ImDv G0 V M4 V
Jump 7 = 2704
Jump 7 = 2603 Khi A685202-E Lo Ga RsA { 1 } (811+3) [131A] B - - 804 12 ImDv M0 V
Jump 7 = 2503
Jump 7 = 2402 Rabir C540777+8 De He Po Pi { -1 } (B67+1) [7658] BD - - 402 10 ImDv K3 V
Jump 7 = 2302 Anka B546444-8 Ni Pa { 0 } (933+2) [2436] Bc NS - 103 10 ImDv M0 V M2 V
Jump 7 = 2201
Jump 7 = 2101
Jump 7 = 2040
Jump 7 = 2039 Miizam B573577-B Ni { 1 } (845+1) [565B] B - - 310 5 ImDv M2 V M0 V
Jump 7 = 2038
Jump 7 = 2037
Jump 7 = 2036 Dilinagar C560423-9 De Ni { -1 } (732+4) [1326] B S - 610 15 ImDv K0 V M2 V
Jump 7 = 2039 Miizam B573577-B Ni { 1 } (845+1) [565B] B - - 310 5 ImDv M2 V M0 V
Jump 7 = 2040
Jump 7 = 2001
Jump 7 = 2133 Iddun D583201-8 Lo An { -3 } (611+5) [1114] B - - 320 10 ImDv F7 V
Jump 7 = 2232 Gilarkum B999542-A Ni { 1 } (845+3) [1616] B S - 810 15 ImDv G2 V M3 V
Jump 7 = 2332 Zaakkusham D583520-7 Ni Pr { -3 } (741+5) [1212] Bc - - 101 12 ImDv M1 V M8 V
Jump 7 = 2431 Dusekip B633964-D Hi Na Po O:2432 { 3 } (F8F+1) [7C3B] BE S - 822 10 ImDv K7 V
Jump 7 = 2531 Kiddinu B555553-C Ag Ni { 2 } (E46+1) [2729] BC - - 434 11 ImDv M0 V
Jump 7 = 2630

Jump 8 = 2729
Jump 8 = 2829 Luukon A5779B6-C Hi In Cp { 4 } (C8F+3) [BD4B] BEF N - 601 11 ImDv K3 V M1 V
Jump 8 = 2930
Jump 8 = 3030
Jump 8 = 3131 Maamibrin B5629CA-C Hi Pr Pz { 3 } (D8E+5) [BC7E] BcE - A 120 13 ImDv F7 V
Jump 8 = 3231 Vanutappan B547547-B Ag Ni { 2 } (D46+2) [575B] BC - - 624 14 ImDv F7 V M9 V
Jump 8 = 0132 Samphan C797200-8 Lo { -2 } (511+5) [1113] B - - 910 10 ImDa G7 V
Jump 8 = 0232 Kulas Pha C6463344+7 Lo { -2 } (521+4) [1135] B - - 213 11 ImDa G1 V
Jump 8 = 0333
Jump 8 = 0334 Galakee C795648-8 Ag Ni { -1 } (D53+1) [6558] BC - - 714 13 ImDa G1 V
Jump 8 = 0335 Ragapa E403472-8 Ic Ni Va { -3 } (931+5) [1114] B - - 403 15 ImDa M0 V
Jump 8 = 0336 Kakilar C310101-B Lo { 0 } (711+4) [1117] B - - 513 7 ImDa M3 V
Jump 8 = 0337 Canback C556300-A Lo { 0 } (721+4) [1315] B S - 520 13 ImDa G3 V M6 V
Jump 8 = 0338 Maefgard A947558-E Ag Ni { 2 } (946+2) [575E] BC - - 402 9 ImDa G0 V M7 V
Jump 8 = 0339
Jump 8 = 0340
Jump 8 = 0301
Jump 8 = 0201
Jump 8 = 0102
Jump 8 = 3202 Lir C576442-9 Ni Pa { -1 } (732+5) [1315] Bc S - 401 13 ImDv M3 V M6 V
Jump 8 = 3103 Karsa C7A88A8-8 Fl Ph { -1 } (C77+1) [8758] Be - - 302 15 ImDv K6 IV
Jump 8 = 3003
Jump 8 = 2904 Oumuu C97A575-7 Ni Wa { -2 } (742+4) [3335] B - - 900 10 ImDv M0 V
Jump 8 = 2804
Jump 8 = 2705
Jump 8 = 2604 Irsaar C884869-8 Ri Pa Ph Mr { 0 } (C78+1) [9869] BcCe S - 102 10 ImDv M2 V
Jump 8 = 2504
Jump 8 = 2403
Jump 8 = 2303
Jump 8 = 2202 Misaru C527747-7 Pi (Feime)? Re Sa { -1 } (967+1) [7657] BD - - 413 11 ImDv M1 V
Jump 8 = 2102
Jump 8 = 2001
Jump 8 = 1901 Imga C663320-8 Lo { -2 } (721+5) [1113] B - - 602 12 ImDv M1 V
Jump 8 = 1940
Jump 8 = 1939
Jump 8 = 1938
Jump 8 = 1937 Nulisud A8A368A-D Fl Ni Cp { 1 } (B55+3) [877F] B N - 421 15 ImDv K3 V
Jump 8 = 1936 Ekhin E400673-7 Na Ni Va { -3 } (851+5) [3324] B - - 701 8 ImDv M0 III M7 V
Jump 8 = 1935
Jump 8 = 1934
Jump 8 = 1933 Kaskar C673664-7 Ni O:2035 { -2 } (852+4) [4435] B - - 901 12 ImDv K6 V M0 V
Jump 8 = 2032 Vuldaan C522765-9 He Na Po Pi O:2035 { 0 } (E69+2) [5737] BD - - 623 12 ImDv F8 V
Jump 8 = 2132 Imshig B574545-A Ag Ni { 3 } (947+1) [3838] BC NS - 620 12 ImDv M3 V
Jump 8 = 2231
Jump 8 = 2331 Aaluggidira C79A304-C Lo Wa { 0 } (821+2) [133A] B - - 703 11 ImDv F3 V
Jump 8 = 2430
Jump 8 = 2530 Thaggesh B6668AB-A Ga Ri Pa Ph (Thaggesh) { 3 } (B7C+3) [8BSA] BcCe - - 601 14 ImDv F6 V M7 V M6 V
Jump 8 = 2629 Rikaan D8D8898-7 Ph { -2 } (A76+2) [8657] Be S - 710 9 ImDv M2 V

Jump 9 = 2728 Depot A59466A-C Ag Ni Da Mr { 3 } (B57+5) [897E] BC D A 121 13 ImDv K6 V
Jump 9 = 2828
Jump 9 = 2929
Jump 9 = 3029 Kamolad C8D8355-B Lo { 0 } (621+2) [1339] B - - 801 12 ImDv M1 V M4 V G4 V
Jump 9 = 3130 Gamidan CA5A454+9 Ni Oc { -1 } (932+3) [2337] B - - 512 15 ImDv M1 V G1 V
Jump 9 = 3230
Jump 9 = 0131
Jump 9 = 0231
Jump 9 = 0332 Panak Pha C000400-D As Ni Va { 0 } (633+4) [1418] B S - 400 6 ImDa M0 V M2 V M8 V
Jump 9 = 0432
Jump 9 = 0433
Jump 9 = 0434 Anga A512669-D Ic Na Ni O:0331 { 1 } (B55+2) [776E] B - - 103 9 ImDa K4 V M3 V
Jump 9 = 0435
Jump 9 = 0437 Inader E565777-4 Ag Ri { 0 } (966+1) [7754] BC - - 602 11 ImDa K7 V
Jump 9 = 0438
Jump 9 = 0439
Jump 9 = 0440
Jump 9 = 0401
Jump 9 = 0302 Khaan B597488-A Ni Pa { 1 } (734+1) [455A] Bc N - 701 13 ImDc M1 V
Jump 9 = 0202 Azimuth B847427-B Ni Pa { 1 } (634+1) [455B] Bc N - 200 13 ImDc M2 V M7 V
Jump 9 = 0103 Irkigkhan C9C4733-9 Fl { 0 } (E69+3) [4726] B - - 123 8 ImDc M2 V
Jump 9 = 3203
Jump 9 = 3104
Jump 9 = 3004 Aadshas B57187A-A He Ph Pi { 2 } (A7B+4) [AA7C] BDe N - 200 3 ImDv M2 V
Jump 9 = 2905
Jump 9 = 2805
Jump 9 = 2706 Khiradu A542886-C He Po Ph Pi Sa { 2 } (F7C+1) [7A4B] BDe - - 314 11 ImDv G2 V
Jump 9 = 2605 Shigku C643340-9 Lo Po { -1 } (721+5) [1214] B S - 820 11 ImDv G1 V
Jump 9 = 2505 Urpa B776555-B Ag Ni (Urpayans) { 2 } (A46+1) [3739] BC - - 803 14 ImDv K4 V
Jump 9 = 2404
Jump 9 = 2304 Drogheda B8A879A-B Fl { 3 } (A6D+5) [9A7D] B NS - 410 10 ImDv M3 V
Jump 9 = 2203 Khumsada C7698B8-7 Ri Ph { 0 } (A78+1) [8857] BcE - - 221 6 ImDv G1 V M3 V

Jump 9 = 2103
 Jump 9 = 2002 Arkhuu B54966A-B Ni Mr { 1 } (A55+3) [877D] B N - 420 10 ImDv K0 V
 Jump 9 = 1902
 Jump 9 = 1801 Gursa C54737B-9 Lo { -1 } (821+1) [527B] B - - 203 12 ImDv K2 V
 Jump 9 = 1840
 Jump 9 = 1839 Kordanor D778796-6 Ag Pi { -1 } (966-2) [6645] BCD - - 303 17 ImDv M3 V
 Jump 9 = 1838
 Jump 9 = 1837
 Jump 9 = 1836
 Jump 9 = 1835
 Jump 9 = 1834
 Jump 9 = 1833 Shadi B597445-B Ni Pa { 1 } (734-1) [2539] Bc N - 901 11 ImDv G6 V M3 V
 Jump 9 = 1932 Sharan C765323-9 Lo Ga { -1 } (B21-4) [4126] B S - 124 9 ImDv G8 V
 Jump 9 = 2031
 Jump 9 = 2131
 Jump 9 = 2230
 Jump 9 = 2330 Umzgaa C000311-C As Lo Va { 0 } (621-4) [1318] B - - 710 15 ImDv M3 V
 Jump 9 = 2429 Irgar E420478-8 De He Ni Po { -3 } (931-3) [4158] B - - 912 12 ImDv M3 V
 Jump 9 = 2529
 Jump 9 = 2628 Floranus C8B3786-9 Fl { 0 } (A69-1) [6748] B - - 201 16 ImDv M0 V M3 V
2737-Admiral

	2737 Kesali Precedence: 13 Planning: 4 Tactical: 2 Adm: UBiiRGe
--	---

// 2737 Kesali

FC

0 =

1 =

2 =

3 =

4 =

5 =

6 =

7 =

8 =

9 =

BC

0 = 2737 Kesali

1 =

2 = Precedence

3 = Planning

4 = Tactical

5 =

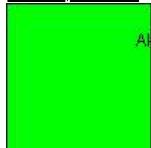
6 =

7 =

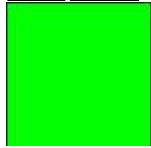
8 =

9 =

2737-Army Officer-1=0

	2737 Kesali Vilani-Male Akhmiaadmarzima Terms: 1 UPP: 8869A9 AGE: 22: 2nd Lieutenant
--	--

2737-Army Officer-2=0

	2737 Kesali Vilani-Male Ugshagiikan Terms: 2 UPP: AA6778 AGE: 26: 1st Lieutenant
--	--

2737-Army Officer-3=0

	2737 Kesali Vilani-Male Arkhium Terms: 4 UPP: 996563 AGE: 34: Captain
--	---

2737-Army Officer-4=0

	2737 Kesali Vilani-Male Eoruuaakkhurust Terms: 5 UPP: 4B74CB AGE: 38:(1) Major
--	--

2737-Army Officer-5=0

	2737 Kesali Vilani-Male Agugkil Terms: 7 UPP: 656999 AGE: 46:(-3) Lt. Colonel
--	---

2737-Army Officer-6=0

	2737 Kesali Vilani-Male Kilrguur Terms: 8 UPP: 7577BC AGE: 50:(-4) Colonel
--	--

2737-Army Officer-7=0

	2737 Kesali Vilani-Male Guadkhei Terms: 10 UPP: 675A67 AGE: 58:(-6) General
--	---

2737-Army-1=0

	2737 Kesali Vilani-Male Dierankhalis Terms: 8 UPP: A88975 AGE: 22: 2nd Lieutenant
2737-Army-1	2737 Kesali Vilani-Male Aaaidukki Terms: 8 UPP: CB46AA AGE: 50:(-4) Colonel
2737-Army-2-0	2737 Kesali Vilani-Male Klakmik Terms: 2 UPP: 86568 AGE: 26: 1st Lieutenant
2737-Army-2	2737 Kesali Vilani-Male Iishur Terms: 7 UPP: 46B2A6 AGE: 46:(-3) Lt. Colonel
2737-Army-3-0	2737 Kesali Vilani-Male Ikkhi Terms: 4 UPP: 869868 AGE: 34: Captain
2737-Army-3	2737 Kesali Vilani-Male Ikshaasdikishma Terms: 5 UPP: 48C599 AGE: 38:(1) Major
2737-Army-4-0	2737 Kesali Vilani-Male Mim Terms: 5 UPP: 588362 AGE: 38:(1) Major
2737-Army-4	2737 Kesali Vilani-Male Un Terms: 4 UPP: 884B84 AGE: 34: Captain
2737-Army-5-0	2737 Kesali Vilani-Male Gigmuekhkeigam Terms: 7 UPP: 655CC7 AGE: 46:(-3) Lt. Colonel
2737-Army-5	2737 Kesali Vilani-Male Ishkrishaauyami Terms: 2 UPP: 34C4B4 AGE: 26: 1st Lieutenant
2737-Army-6-0	2737 Kesali Vilani-Male Ishlim Terms: 8 UPP: 99A58A AGE: 50:(-4) Colonel
2737-Army-6	2737 Kesali Vilani-Male Geak Terms: 1 UPP: 796A69 AGE: 22: 2nd Lieutenant
2737-Army	2737 Kesali

//////////

// star
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =

2737-BASE-1

	2737 Kesali
--	-------------

2737-BASE-2

	2737 Kesali
--	-------------

2737-Bases

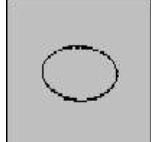
	2737 Kesali
--	-------------

// 2737 Kesali

//////////

FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =

2737-Belts

	2737 Kesali Pop< 5 B TL E PBs 0
--	--

// 2737 Kesali

//////////

// BS-Battleship
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = Pop< 5 B
2 = TL E
3 = PBs 0
4 =
5 =
6 =
7 =
8 =
9 =

2737-Blank

--	--

2737-Commodore-1

	2737 Kesali COMMODORE Precedence: 11 Planning: 4 Tactical: 2 UnGlipMu
--	--

2737-Commodore-2

	2737 Kesali COMMODORE Precedence: 7 Planning: 4 Tactical: 0 KanKhiAgKhuu
--	---

2737-Commodore-3

	2737 Kesali COMMODORE Precedence: 14 Planning: 2 Tactical: 1 KadNegGaGa
--	--

2737-Commodore

	2737 Kesali Precedence Planning Tactical
--	---

// 2737 Kesali

//////////

FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 =
2 = Precedence
3 = Planning
4 = Tactical
5 =
6 =
7 =
8 =
9 =

2737-Defences

	2737 Kesali Pop < 5 B TLE CF 1500
--	--

// 2737 Kesali

//////////

// sol
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = Pop < 5 B
2 = TLE
3 = CF 1500
4 =
5 =
6 =
7 =
8 =
9 =

2737-Equipment-2737 Kesali

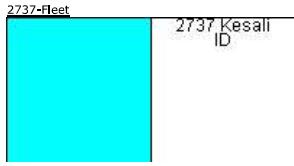
	2737 Kesali
--	-------------

// 2737 Kesali

//////////

FC
0 =
1 =
2 =

3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =



// 2737 Kesali

//////////

FC

0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = ID
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =



// 2737 Kesali

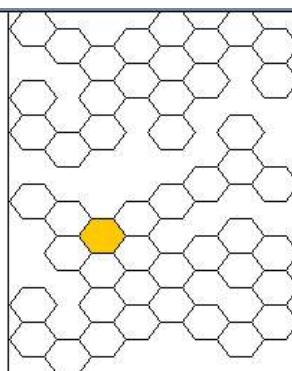
//////////

// Star

FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = Pop< 5 B
2 = TLE
3 = GGS 3
4 =
5 =
6 =
7 =
8 =
9 =

2737-Maps

M3 V
 0 = Mainworld/Kesali/B2009AB-E (Temperate)
 1 = LGG (70,000 mi dia.) S=20
 2 = SGG (40,000 mi dia.) S=22
 3 = World (Worldlet) F-144534-5
 4 = LGG (60,000 mi dia.) S=24
 5 = World (Worldlet) F-1C6888-4

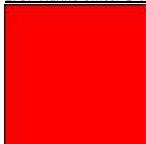


SP	Base	TL
B	N	E
SDBs	HYD	DEF CF
150	00%	1500
Max Rons		Troops
3	100	
2737 Kesali		
B2009AB-E		

2737 Kesali



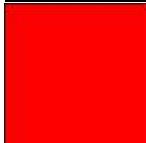
2737-Marine Officer-1-0



2737 Kesali
 Vilani-Male
 Kapzamalemu
 Terms: 1
 UPP: B689A5
 AGE: 22

2nd Lt.

2737-Marine Officer-2-0



2737 Kesali
 Vilani-Male
 Daggaaus
 Terms: 2
 UPP: 664BB6
 AGE: 26

1st Lt.

2737-Marine Officer-3-0



2737 Kesali
 Vilani-Male
 Aig
 Terms: 4
 UPP: 867498
 AGE: 34

Captain

2737-Marine Officer-4-0



2737 Kesali
 Vilani-Male
 Maakluuunkhiak
 Terms: 5
 UPP: 599A7C
 AGE: 38:(-1)

Force Commander

2737-Marine Officer-5-0



2737 Kesali
 Vilani-Male
 Ul
 Terms: 7
 UPP: 6A9878
 AGE: 46:(-3)

Lt. Colonel

2737-Marine Officer-6-0



2737 Kesali
 Vilani-Male
 Kardaaamish
 Terms: 8
 UPP: 5368B8
 AGE: 50:(-4)

Colonel

2737-Marine Officer-7-0



2737 Kesali
 Vilani-Male
 Duigkha
 Terms: 10
 UPP: A67C57
 AGE: 58:(-6)

General

2737-Marine-1-0

	2737 Kesali Vilani-Male likhongkerfudii Terms: UPP: BA969 AGE: 22: 2nd Lt.
2737-Marine-1	2737 Kesali Vilani-Male Uezshesharduakh Terms: 10 UPP: 698787 AGE: 58:(-6) General
2737-Marine-2-0	2737 Kesali Vilani-Male likhianggu Terms: UPP: 399054 AGE: 26: 1st Lt.
2737-Marine-2	2737 Kesali Vilani-Male Nirkurkhiarmem Terms: 8 UPP: 9A8267 AGE: 50:(-4) Colonel
2737-Marine-3-0	2737 Kesali Vilani-Male Shugkimkudkhir Terms: 4 UPP: 777944 AGE: 34: Captain
2737-Marine-3	2737 Kesali Vilani-Male Giguberkhiedkir Terms: 7 UPP: 387996 AGE: 46:(-3) Lt. Colonel
2737-Marine-4-0	2737 Kesali Vilani-Male Urmip Terms: 5 UPP: 734448 AGE: 38:(1) Force Commander
2737-Marine-4	2737 Kesali Vilani-Male Kuursikaangum Terms: 5 UPP: 782839 AGE: 38:(1) Force Commander
2737-Marine-5-0	2737 Kesali Vilani-Male Ishiashmigu Terms: 7 UPP: 457659 AGE: 46:(-3) Lt. Colonel
2737-Marine-5	2737 Kesali Vilani-Male Ga Terms: 4 UPP: 2745C8 AGE: 34: Captain
2737-Marine-6-0	2737 Kesali Vilani-Male Khuumrigumiliu Terms: 8 UPP: 7485BA AGE: 50:(-4) Colonel
2737-Marine-6	2737 Kesali Vilani-Male Aliinarpill Terms: 2 UPP: 67B869 AGE: 26: 1st Lt.
2737-Marine-7	2737 Kesali Vilani-Male Ikhkar Terms: 1 UPP: 846648 AGE: 22: 2nd Lt.
<u>2737-Marine</u>	

2737 Kesali

// 2737 Kesali

//////////

// star

FC

0 =

1 =

2 =

3 =

4 =

5 =

6 =

7 =

8 =

9 =

BC

0 = 2737 Kesali

1 =

2 =

3 =

4 =

5 =

6 =

7 =

8 =

9 =

2737-Merchant-1-0

2737 Kesali

Vilani-Male

Umla

Terms: 1

UPP: 587778

AGE: 22:

Spacehand

2737-Merchant-2-0

2737 Kesali

Vilani-Male

Mundueel

Terms: 2

UPP: 42887A

AGE: 26:

Steward Apprentice

2737-Merchant-3-0

2737 Kesali

Vilani-Male

Gigshik

Terms: 4

UPP: 634073

AGE: 34:

Drive Helper

2737-Merchant-4-0

2737 Kesali

Vilani-Male

Ukh

Terms: 5

UPP: 57B49A

AGE: 38:(1)

4th. Officer

2737-Merchant-5-0

2737 Kesali

Vilani-Male

La

Terms: 7

UPP: 699779

AGE: 46:(3)

3rd Officer

2737-Merchant-6-0

2737 Kesali

Vilani-Male

Ge

Terms: 8

UPP: 6588C3

AGE: 50:(4)

2nd Officer

2737-Merchant-7-0

2737 Kesali

Vilani-Male

Lili

Terms: 10

UPP: 933666

AGE: 58:(6)

1st Officer

2737-Merchant-8-0

2737 Kesali

Vilani-Male

Gaigkiiduu

Terms: 11

UPP: 58832C

AGE: 62:(7)

Captain

2737-Merchant-9-0

2737 Kesali

Vilani-Male

Luun

Terms: 13

UPP: 778844

AGE: 70:(9)

Senior Captain

2737-Merchant

	2737 Kesali
--	-------------

// 2737 Kesali
//////////////////////////////

// star

FC

0 =

1 =

2 =

3 =

4 =

5 =

6 =

7 =

8 =

9 =

BC

0 = 2737 Kesali

1 =

2 =

3 =

4 =

5 =

6 =

7 =

8 =

9 =

2737-Navy Officer-1+0

	2737 Kesali Vilani-Male Idkaginingush Terms: 1 UPP: 777369 AGE: 22: Ensign
--	--

2737-Navy Officer-2+0

	2737 Kesali Vilani-Male Ashdu Terms: 2 UPP: 598688 AGE: 26: Sublieutenant
--	---

2737-Navy Officer-3+0

	2737 Kesali Vilani-Male Rarlem Terms: 4 UPP: 93AAB8 AGE: 34: Lieutenant
--	---

2737-Navy Officer-4+0

	2737 Kesali Vilani-Male Uish Terms: 5 UPP: 868548 AGE: 38:(1) Lt. Commander
--	---

2737-Navy Officer-5+0

	2737 Kesali Vilani-Male E Terms: 7 UPP: 7B7999 AGE: 46:(-3) Commander
--	---

2737-Navy Officer-6+0

	2737 Kesali Vilani-Male Irkuakkus Terms: 8 UPP: 978879 AGE: 50:(-4) Captain
--	---

2737-Navy Officer-7+0

	2737 Kesali Vilani-Male Aldarniuk Terms: 10 UPP: 787358 AGE: 58:(-6) Admiral
--	--

2737-Navy-1+0

	2737 Kesali Vilani-Male Kurki Terms: 1 UPP: 67797A AGE: 22: Ensign
--	--

2737-Navy-1

	2737 Kesali Vilani-Male Jagshii Terms: 10 UPP: 7A9874 AGE: 58:(-6) Admiral
--	--

2737-Navy-2+0

	2737 Kesali Vilani-Male Karkainkekien Terms: 2 UPP: C67676 AGE: 26; Sublieutenant
--	---

2737-Navy-2

	2737 Kesali Vilani-Male Am Terms: 8 UPP: 6CC496 AGE: 50:(-4) Captain
--	--

2737-Navy-3-0

	2737 Kesali Vilani-Male Igimina Terms: 4 UPP: 78268A AGE: 34; Lieutenant
--	--

2737-Navy-3

	2737 Kesali Vilani-Male Shaaega Terms: 7 UPP: 657675 AGE: 46:(-3) Commander
--	---

2737-Navy-4-0

	2737 Kesali Vilani-Male Guummushuu Terms: 5 UPP: 887793 AGE: 38:(-1) Lt. Commander
--	--

2737-Navy-4

	2737 Kesali Vilani-Male Agauglaa Terms: 5 UPP: 73A776 AGE: 38:(-1) Lt. Commander
--	--

2737-Navy-5-0

	2737 Kesali Vilani-Male Kaagshana Terms: 7 UPP: 785667 AGE: 46:(-3) Commander
--	---

2737-Navy-5

	2737 Kesali Vilani-Male Iidshi Terms: 4 UPP: 763994 AGE: 34; Lieutenant
--	---

2737-Navy-6-0

	2737 Kesali Vilani-Male Khia Terms: 8 UPP: 848875 AGE: 50:(-4) Captain
--	--

2737-Navy-6

	2737 Kesali Vilani-Male Amda Terms: 2 UPP: 757487 AGE: 26; Sublieutenant
--	--

2737-Navy-7

	2737 Kesali Vilani-Male Gaigdi Terms: 1 UPP: 8955A9 AGE: 22: Ensign
--	---

2737-Navy

Red	Vilani-Male Uamkaashiuq Terms: 0 UPP: AAAAAAA AGE: 18; m 1
-----	---

// 2737 Kesali
//////////
// star
FC
0 =
1 =
2 =
3 =
4 =
5 =

6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =

2737-Orbit-0



2737 Kesali
Orbit 0
B2009AB-E

Mainworld
Kesali

// 2737 Kesali

//////////

FC

0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = Orbit
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =

2737-Orbit-1



2737 Kesali
Orbit 1

LGG
(80,000)

// 2737 Kesali

//////////

FC

0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = Orbit
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =

2737-Orbit-15



2737 Kesali
Orbit 15
FD377CD-6

World
(BigWorld)

// 2737 Kesali

//////////

FC

0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = Orbit
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =

2737-Orbit-2

	2737 Kesali Orbit 2
	LGG (125,000)

// 2737 Kesali
//////////

FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = Orbit
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =

	2737 Kesali Orbit 3
	SGG (30,000)

// 2737 Kesali
//////////

FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = Orbit
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =

	2737 Kesali Orbit 5
	LGG (70,000)

// 2737 Kesali
//////////

FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = Orbit
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =

	2737 Kesali Orbit 6
	LGG (125,000)

// 2737 Kesali
//////////

FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =

7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = Orbit
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =

2737-Orbit 2737 Kesali
Orbit

// 2737 Kesali
//////////

FC

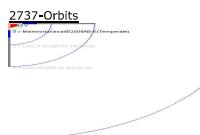
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = Orbit
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =

2737-Orbitals 2737 Kesali
Orbits

// 2737 Kesali
//////////

FC

0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = Orbits
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =



2737-Other 2737 Kesali

// 2737 Kesali
//////////

// star

FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 =
2 =
3 =

4 =
5 =
6 =
7 =
8 =
9 =

2737-Planets



2737 Kesali
Planets

// 2737 Kesali

//////////

FC

0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = Planets
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =

2737-Population



2737 Kesali
Pop< 5 B
TLE

// 2737 Kesali

//////////

// caca

FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = Pop< 5 B
2 = TLE
3 =
4 =
5 =
6 =
7 =
8 =
9 =

2737-Scout



2737 Kesali

// 2737 Kesali

//////////

// star

FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =

2737-SDBs



2737 Kesali
Pop< 5 B
TLE
SDBs 150

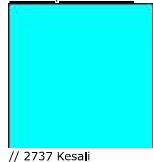
```
// 2737 Kesali
///////////////////////////////
// SDB-Dragon-10
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = Pop< 5 B
2 = TL E
3 = SDBs 150
4 =
5 =
6 =
7 =
8 =
9 =
```

2737-Ship-2737 Kesali



2737 Kesali
V
M
C
T
G

2737-Squadron-C001



2737 Kesali
C001
Cruiser
J-3
USL
DF 7
AF 3
BF 0
TF 7
TL 14

// 2737 Kesali

```
///////////////////////////////
```

// 154thBatRon

```
FC
```

```
0 =
```

```
1 =
```

```
2 =
```

```
3 =
```

```
4 =
```

```
5 =
```

```
6 =
```

```
7 =
```

```
8 =
```

```
9 =
```

```
BC
```

```
0 = 2737 Kesali
```

```
1 = C001
```

```
2 = Cruiser
```

```
3 = J-3
```

```
4 = USL
```

```
5 = DF 7
```

```
6 = AF 3
```

```
7 = BF 0
```

```
8 = TF 7
```

```
9 = TL 14
```

2737-Squadron-C002



2737 Kesali
C002
Cruiser
J-3
USL
DF 7
AF 3
BF 0
TF 7
TL 14

// 2737 Kesali

```
///////////////////////////////
```

// 154thBatRon

```
FC
```

```
0 =
```

```
1 =
```

```
2 =
```

```
3 =
```

```
4 =
```

```
5 =
```

```
6 =
```

```
7 =
```

```
8 =
```

```
9 =
```

```
BC
```

```
0 = 2737 Kesali
```

```
1 = C002
```

```
2 = Cruiser
```

```
3 = J-3
```

```
4 = USL
```

```
5 = DF 7
```

```
6 = AF 3
```

```
7 = BF 0
```

```
8 = TF 7
```

```
9 = TL 14
```

2737-Squadron-C003



2737 Kesali
C003
Cruiser
J-3
USL
DF 7
AF 3
BF 0
TF 7
TL 14

// 2737 Kesali

```
///////////////////////////////
```

// 154thBatRon

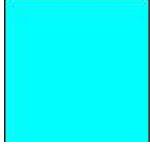
```
FC
```

```
0 =
```

```
1 =
```

2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = C003
2 = Cruiser
3 = J-3
4 = USL
5 = DF 7
6 = AF 3
7 = BF 0
8 = TF 7
9 = TL 14

2737-Squadron



2737 Kesali
Type
Jump
Refuel
Defence
Attack
Bombard
Troops
TL

// 2737 Kesali

//////////

// 154thBatRon
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 =
2 = Type
3 = Jump
4 = Refuel
5 = Defence
6 = Attack
7 = Bombard
8 = Troops
9 = TL

2737-Squadrons



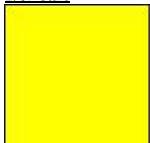
2737 Kesali
Pop< 5 B
SDBs 150
TLE
Rons 3

// 2737 Kesali

//////////

// 154thBatRon
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = Pop< 5 B
2 = SDBs 150
3 = TLE
4 = Rons 3
5 =
6 =
7 =
8 =
9 =

2737-Stars



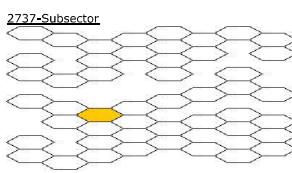
2737 Kesali
Stars

// 2737 Kesali

//////////

// star
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = Stars
2 =
3 =
4 =
5 =

6 =
7 =
8 =
9 =



2737-System

SP	Base	TL
B	N	E
SDBs	HYD	DEF CF
150	00%	1500
Max Rons	Troops	
3	100	
2737 Kesali		
B2009AB-E		

2737-TSC-2737 Kesali

2737 Kesali	

// 2737 Kesali

//////////

FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =

2737-Troop-0001

2737 Kesali	
	0001 0-Company 1-Elite 1-Armoured Grav 2-Marines CF 8 TF 1 TL 14

// 2737 Kesali

//////////

// Rearden
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = 0001
2 = 0-Company
3 = 1-Elite
4 = 1-Armoured
5 = Grav
6 = 2-Marines
7 = CF 8
8 = TF 1
9 = TL 14

2737-Troop-0002

2737 Kesali	
	0002 0-Company 1-Elite 1-Armoured Grav 2-Marines CF 8 TF 1 TL 14

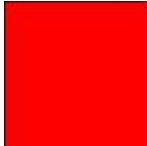
// 2737 Kesali

//////////

// Rearden
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = 0002
2 = 0-Company

3 = 1-Elite
4 = 1-Armoured
5 = Grav
6 = 2-Marines
7 = CF 8
8 = TF 1
9 = TL 14

2737-Troop-0003



2737 Kesali
0003
0-Company
1-Elite
1-Armoured
Grav
2-Marines
CF 8
TF 1
TL 14

// 2737 Kesali

//////////

// Rearden

FC

0 =

1 =

2 =

3 =

4 =

5 =

6 =

7 =

8 =

9 =

BC

0 = 2737 Kesali
1 = 0003
2 = 0-Company
3 = 1-Elite
4 = 1-Armoured
5 = Grav
6 = 2-Marines
7 = CF 8
8 = TF 1
9 = TL 14

2737-Troop-0004



2737 Kesali
0004
0-Company
1-Elite
1-Armoured
Grav
2-Marines
CF 8
TF 1
TL 14

// 2737 Kesali

//////////

// Rearden

FC

0 =

1 =

2 =

3 =

4 =

5 =

6 =

7 =

8 =

9 =

BC
0 = 2737 Kesali
1 = 0004
2 = 0-Company
3 = 1-Elite
4 = 1-Armoured
5 = Grav
6 = 2-Marines
7 = CF 8
8 = TF 1
9 = TL 14

2737-Troop-0005



2737 Kesali
0005
0-Company
1-Elite
1-Armoured
Grav
2-Marines
CF 8
TF 1
TL 14

// 2737 Kesali

//////////

// Rearden

FC

0 =

1 =

2 =

3 =

4 =

5 =

6 =

7 =

8 =

9 =

BC
0 = 2737 Kesali
1 = 0005
2 = 0-Company
3 = 1-Elite
4 = 1-Armoured
5 = Grav
6 = 2-Marines
7 = CF 8
8 = TF 1
9 = TL 14

2737-Troop-0006

2737 Kesali
0008
0-Company
1-Elite
1-Armoured
Grav
2-Marines
CF 8
TF 1
TL 14

// 2737 Kesali

//////////

// Rearden

FC

0 =

1 =

2 =

3 =

4 =

5 =

6 =

7 =

8 =

9 =

BC

0 = 2737 Kesali

1 = 0006

2 = 0-Company

3 = 1-Elite

4 = 1-Armoured

5 = Grav

6 = 2-Marines

7 = CF 8

8 = TF 1

9 = TL 14

2737-Troop-0007

2737 Kesali
0007
0-Company
1-Elite
1-Armoured
Grav
2-Marines
CF 8
TF 1
TL 14

// 2737 Kesali

//////////

// Rearden

FC

0 =

1 =

2 =

3 =

4 =

5 =

6 =

7 =

8 =

9 =

BC

0 = 2737 Kesali

1 = 0007

2 = 0-Company

3 = 1-Elite

4 = 1-Armoured

5 = Grav

6 = 2-Marines

7 = CF 8

8 = TF 1

9 = TL 14

2737-Troop-0008

2737 Kesali
0008
0-Company
1-Elite
1-Armoured
Grav
2-Marines
CF 8
TF 1
TL 14

// 2737 Kesali

//////////

// Rearden

FC

0 =

1 =

2 =

3 =

4 =

5 =

6 =

7 =

8 =

9 =

BC

0 = 2737 Kesali

1 = 0008

2 = 0-Company

3 = 1-Elite

4 = 1-Armoured

5 = Grav

6 = 2-Marines

7 = CF 8

8 = TF 1

9 = TL 14

2737-Troop-0009

2737 Kesali
0009
0-Company
1-Elite
1-Armoured
Grav
2-Marines
CF 8
TF 1
TL 14

// 2737 Kesali

//////////

// Rearden

FC

0 =

1 =

2 =

3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = 0009
2 = 0-Company
3 = 1-Elite
4 = 1-Armoured
5 = Grav
6 = 2-Marines
7 = CF 8
8 = TF 1
9 = TL 14

2737-Troop-0010

	2737 Kesali 0010 0-Company 1-Elite 1-Armoured Grav 2-Marines CF 8 TF 1 TL 14
--	---

// 2737 Kesali
//////////

// Rearden

FC

0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = 0010
2 = 0-Company
3 = 1-Elite
4 = 1-Armoured
5 = Grav
6 = 2-Marines
7 = CF 8
8 = TF 1
9 = TL 14

2737-Troop-0011

	2737 Kesali 0011 0-Company 1-Elite 1-Armoured Grav 2-Marines CF 8 TF 1 TL 14
--	---

// 2737 Kesali
//////////

// Rearden

FC

0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = 0011
2 = 0-Company
3 = 1-Elite
4 = 1-Armoured
5 = Grav
6 = 2-Marines
7 = CF 8
8 = TF 1
9 = TL 14

2737-Troop-0012

	2737 Kesali 0012 0-Company 1-Elite 1-Armoured Grav 2-Marines CF 8 TF 1 TL 14
--	---

// 2737 Kesali
//////////

// Rearden

FC

0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = 0012
2 = 0-Company
3 = 1-Elite
4 = 1-Armoured
5 = Grav
6 = 2-Marines

7 = CF 8
8 = TF 1
9 = TL 14

2737-Troop-0013

	2737 Kesali 0013 0-Company 0-Regular 1-Armoured Grav 2-Marines CF 4 TF 1 TL 14
--	---

// 2737 Kesali

//////////

// Rearden

FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = 0013
2 = 0-Company
3 = 0-Regular
4 = 1-Armoured
5 = Grav
6 = 2-Marines
7 = CF 4
8 = TF 1
9 = TL 14

2737-Troop

	2737 Kesali Size Quality Armament Mobility Type CF TF TL
--	--

// 2737 Kesali

//////////

// Rearden

FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 =
2 = Size
3 = Quality
4 = Armament
5 = Mobility
6 = Type
7 = CF
8 = TF
9 = TL

2737-Troops

	2737 Kesali Pop< 5 B TLE CF 100
--	--

// 2737 Kesali

//////////

// Colom

FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = Pop< 5 B
2 = TLE
3 = CF 100
4 =
5 =
6 =
7 =
8 =
9 =

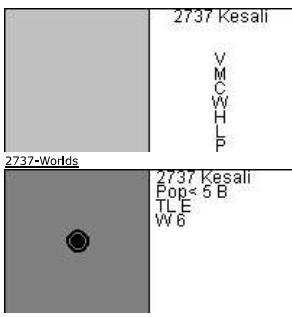
2737-UWP

2737 Kesali



SP=B Size=2 Atmo=0 Hydro=0 Pop=9 Gov=10 Law=11 Tech=14

2737-Vehicle-2737 Kesali



// 2737 Kesali
/////////////////////////////
// Star
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 2737 Kesali
1 = Pop< 5 B
2 = TLE
3 = W 6
4 =
5 =
6 =
7 =
8 =
9 =

2737 Kesali.txt
2737-Admiral.txt
2737-Army.txt
2737-Bases.txt
2737-Belts.txt
2737-Commodore.txt
2737-Defences.txt
2737-Equipment-2737 Kesali.txt
2737-Fleet.txt
2737-Gas Giants.txt
2737-Marine.txt
2737-Merchant.txt
2737-Navy.txt
2737-Orbit-0.txt
2737-Orbit-1.txt
2737-Orbit-15.txt
2737-Orbit-2.txt
2737-Orbit-3.txt
2737-Orbit-5.txt
2737-Orbit-6.txt
2737-Orbit.txt
2737-Orbitals.txt
2737-Other.txt
2737-Planets.txt
2737-Population.txt
2737-Scout.txt
2737-SDBs.txt
2737-Squadron-C001.txt
2737-Squadron-C002.txt
2737-Squadron-C003.txt
2737-Squadron.txt
2737-Squadrons.txt
2737-Stars.txt
2737-TSC-2737 Kesali.txt
2737-Troop-0001.txt
2737-Troop-0002.txt
2737-Troop-0003.txt
2737-Troop-0004.txt
2737-Troop-0005.txt
2737-Troop-0006.txt
2737-Troop-0007.txt
2737-Troop-0008.txt
2737-Troop-0009.txt
2737-Troop-0010.txt
2737-Troop-0011.txt
2737-Troop-0012.txt
2737-Troop-0013.txt
2737-Troop.txt
2737-Troops.txt
2737-Worlds.txt

ABOUT

B Knight = 47
c Baronet = 4
C Baron = 12
D Marquis = 4
e Viscount = 4
E Count = 7
f duke = 2
F Duke = 1

2839 Zombagu A684730-B Ag Ri An { 4 } (F6E+1) [2B16] BCf - - 924 9 ImDv F7 V

(Knight) AGiiUMu
(Baron) KaadUMa
(duke) IIAMII

2931 Icuspini A200976-F Hi In Na Va Cp { 4 } (D8G+3) [8D4E] BEF - - 820 13 ImDv M2 V

(Knight) IAI
(Count) Im
(Duke) Ak

2540 Kalaalit A7698B9-D Ri Ph Pz { 3 } (B7E+4) [9B6E] BCe N A 510 6 ImDv M3 V

(Knight) DiMuunKhimKuup
(Baron) LiishKhiZiaa
(Viscount) AUUISHiirShi

2634 Wakarsat B68A789-B Ri Wa { 3 } (E6D+4) [8A6C] BC N - 814 13 ImDv M0 V

(Knight) A
(Baron) IdKheIUuIiiz

2932 Zanski B585530-B Ag Ni Pr { 3 } (A47-1) [1816] BcC NW - 421 12 ImDv M3 V

(Knight) GimLapSirGu
(Baronet) AdLaKaAk
(Baron) GuAkLus

3031 New Salen C202974-C Hi Ic In Na Va { 3 } (D8E+1) [7C3A] BE - - 920 13 ImDv M2 V

(Knight) LeRulLi
(Count) AGishNishLidKir

3131 Maamibrin B5629CA-C Hi Pr Pz { 3 } (D8E+5) [BC7E] BcE - A 120 13 ImDv F7 V

(Knight) AUnLiGa
(Baronet) Shi
(Count) IKhumKh

3235 Debort B581778-A Ri { 3 } (A6C+3) [7A5A] BC N - 510 14 ImDv F9 V G4 V

(Knight) ShedKap
(Baron) RaKiGushKu

2531 Kiddinu B555553-C Ag Ni { 2 } (E46-1) [2729] BC - - 434 11 ImDv M0 V

(Knight) KhiUsh
(Baron) SaaIIIIMaLu

2533 Aki D697AFF-A Hi In Pz { 2 } (D9C+5) [FCAF] BE - A 110 13 ImDv F5 V M0 V

(Knight) AkGiUkhShiGu
(Count) IUIlgGaUug

2739 Sg'aa AAB5895-D Ri Ph { 2 } (E7D+1) [6A3B] Be - - 613 11 ImDv K6 V M4 V

(Knight) ImLarn
(Viscount) AmGiIipLiShiKa

3231 Vanutappan B547547-B Ag Ni { 2 } (D46+2) [575B] BC - - 624 14 ImDv F7 V M9 V

(Knight) I
(Baron) EmKu

2534 Zerapii C411774-A Ic Na Pi { 1 } (D6A-1) [5838] BD S - 822 12 ImDv M1 V

(Knight) UIlMarKu
(Marquis) MuSamKuMaRuUr

2539 Nunaat B624248-C Lo { 1 } (A11+1) [235C] B N - 924 9 ImDv M0 V

(Knight) II

2631 Kane E789ABE-A Hi Pz { 1 } (H9B+5) [EB9E] BE - A 723 10 ImDv K9 V

(Knight) Iik
(Count) UusGu

2636 Kakadan A9C7400-F Fl Ni { 1 } (734-3) [151A] B N - 601 8 ImDv M2 V

(Knight) GaarShaikhGill

2637 Akon A56358A-D Ni Pr { 1 } (A45+3) [767F] Bc N - 703 10 ImDv K4 V M1 V

(Knight) DaElkGur
(Baronet) GaAaAdLaEg

2640 Statis B300440-D Ni Va { 1 } (734-3) [1518] B - - 310 13 ImDv M1 V

(Knight) ShuEdKiaI

2733 Jarmat A310122-D Lo { 1 } (811-3) [1219] B - - 614 9 ImDv M0 V

(Knight) UshKhiAdKhaShukSham

2734 Rambant B310113-C Lo { 1 } (711-2) [1229] B - - 104 11 ImDv F4 V K0 V

(Knight) AlBushKI

2738 Tepmaa B410251-D Lo { 1 } (911-3) [1319] B S - 323 12 ImDv M0 V

(Knight) Ge

2831 Kiimzhaii C55455A-A Ag Ni { 1 } (845+3) [767C] BC - - 801 8 ImDv M3 V M7 V

(Knight) Ge

(Baron) UnKiirkKin

2933 Kanat B567359-B Lo { 1 } (921+2) [446C] B - - 513 13 ImDv M2 V

(Knight) Im

2938 Punnari B737358-D Lo RsA { 1 } (621+1) [345D] B N - 101 13 ImDv M2 V M5 V

(Knight) EI

3037 Raanbazziil A428334-E Lo { 1 } (621-1) [143C] B N - 110 10 ImDv M0 V

(Knight) MaGurSuUumMamKhen

3039 Gilnat Paz A535300-E Lo { 1 } (821-3) [1419] B - - 721 11 ImDv M1 V

(Knight) A

3135 Debekov B572305-B He Lo { 1 } (621-1) [1439] B N - 901 11 ImDv M2 V

(Knight) AdMarNm

3137 Alleman A200555-F Ni Va { 1 } (945-1) [363D] B - - 702 13 ImDv K6 III K1 V

(Knight) ASinShi

3232 Tamayo A779568-C Ni O:2931 { 1 } (845+1) [565C] B - - 601 11 ImDv M0 V G6 V M6 V

(Knight) GiikSheZar

2740 P'ginzh C554567-9 Ag Ni O:2839 { 0 } (844+1) [5559] BC S - 710 14 ImDv M2 V

(Knight) Aam

(Baron) UMakDuurShis

2832 Telkaa C635515-A Ni { 0 } (A44-2) [3538] B - - 721 10 ImDv M2 V K3 V K3 V

(Knight) IGunKaGan

2939 Terävar C585563-9 Ag Ni Pr O:2839 { 0 } (844-3) [2526] BcC S - 701 7 ImDv G3 V M8 V

(Knight) UkDamKirNagMuurGa

(Baronet) KhurKhuGuRiKeAn

(Baron) AAkLu

3237 Zhannag C534373-A Lo { 0 } [C21-3] [1327] B S - 634 13 ImDv G8 V
(Knight) IgZi

2732 Dnak'kritz D582758-7 Ri { -1 } [967-1] [7657] BC S - 104 7 ImDv G0 V M2 V
(Knight) IgZi
(Baron) Ir

2836 Inushir E989ADE-7 Hi Pz { -1 } [C98+3] [E99B] BE - A 623 17 ImDv K0 V
(Knight) UAdGiLaan
(Count) LaarGiDiA

2934 Assazak C5908C9-8 De He Ph Pi Pz { -1 } [B77+1] [9769] BDe - A 401 11 ImDv M1 V
(Knight) AlkLa
(Marquis) Akh
(Viscount) UmGashShi

3032 Matuyama C540899-8 De He Po Ph Pi { -1 } [F77+1] [9769] BDe - - 323 8 ImDv G0 V M0 V
(Knight) Us
(Marquis) SheANushRi
(Viscount) ASHigDa

2536 Linissa E200777-8 Na Va Pi { -2 } [A66-2] [7558] BD - - 710 12 ImDv G9 V
(Knight) ShuAdGaAgKhupRam
(Marquis) ILaUdkhunGag

3035 Zhanora D651754-7 Po { -2 } [966-4] [5535] B S - 101 7 ImDv G2 V M3 V
(Knight) UmMurtLaik

3134 Taborit C424664-8 Ni O:2931 { -2 } [C52-4] [4436] B - - 322 10 ImDv M2 V
(Knight) GarKhiiEgMashKash

3138 Nasaa E425545-9 Ni { -2 } [942-4] [3337] B - - 320 13 ImDv G8 V
(Knight) GurKhuGeKarSanKin

2936 Elafdt E200320-8 Lo Va { -3 } [621-5] [1113] B - - 801 5 ImDv K9 V G0 V M0 V
(Knight) KhalUgKhaakkernKhu

3140 Zana E653546-7 Ni Po { -3 } [741-4] [4246] B - - 310 8 ImDv K0 V M2 V
(Knight) AmNumDikhi

3238 Lamilina E768330-7 Lo { -3 } [521-5] [1112] B - - 313 12 ImDv K0 V K1 V
(Knight) LirMiLirKaa

3239 Lannazol D845110-7 Lo { -3 } [311-5] [1112] B S - 301 12 ImDv M3 V
(Knight) ZimKhuriLi

Interstellar Subsector Forces. R U Ready 4 War ?
NO RULES INCLUDED, designed for 5FW, IE, IS, PE, UWP data expanded IN COLOUR full page per world
PLUS Imperial Navy & Marines. Solar system orbital display
Nobility list of subsector by world and rank
Great for large scale politics, invasion & war.

Ever wondered where they come from? What brought them here? What tech is available to them?
Where they've been? Where they're going next? What their homeworlds are like?
What say they have with the Emperor or the Moot?

SDB squadrons. Imperial Squadrons USqP. Troops CF & UTP. Homeworld CF

Lists data on populated worlds of importance(CF >0). Standard USqP data for squadrons & Counters.
Standard UTP data for off-world troops & Counters. Lists local Nobility to worlds. Keep a track on machinations!
Lists Commodores and their tactical abilities. Standard Cruiser squadrons supplied in data USqP.
Lists standard Universal Troop Profiles (UTPs) for offworld troops.

Squadron and Troop data is also available in particular World Guides. (0304 Chronor is a free example on DTRPG) as GIFs
e-mail maggot.iiss@sky.com with a particular world or subsector and I will put it up on DTRPG, probably same day,
IF NOT ALREADY DONE. PLEASE CONTACT ME WITH ERRORS.

500+ subsectors mapped, detailed, calculated and Ready 4 War. R U ?

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OR
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