

Traveller 5

Vland

maggot.iiss@sky.com

Subsector guide

General Details for Imperial Forces

M Parsi

**R U Ready 4 WAR? - Indispensable Notebook
Imperial Naval Intelligence for Travellers.
5FW style System box.**

T4 Imperial Squadrons & Commodores.

T4 Pocket Empires Troops.

T5 System maps.

Links to relevant data online.

**Collated into a PDF with 1 System per sheet of print
Does not contain rules:**

but 5FW, IE, IS, PE, MgT or any other should work.

maggot.iiss@sky.com

Saarpuhii

Engegueklii Agushdakemgam (Call me Klii)
Duke of Kesali (Vland/2737)
Co Starring - Walter the Wobot!
(with a lithp - Dukes' Butler)

Marx Sagaa (a.k.a. Markii)

Baron of Fraynj (Gushmege/1623)

Tracii

#11, Chief of Supply (Lt.Cmdr.),
BCF Shurduu,
154th BRS

Debii

#104, Executive Officer (Lt.Cmdr.),
BR Galek,
154th BRS

Fergii

#88, Troop Commander (Captain O3), Delta Troop (Lift Cavalry)
5th Squadron (Lift Cavalry), 4518th LIR,
MCG The Final Victory At Uakye

Jimii

#279, Platoon Leader (Lt. O2), 3rd Platoon, Delta Troop (Lift Cavalry),
5th Squadron (Lif Cavalry), 4518th LIR
MCG Battle of Mongo

Iggii (Vargr)

TAS Member OF Galis (Delphi/0918) NOT FROM!



Commodore Fergiison

Vland M Parsi

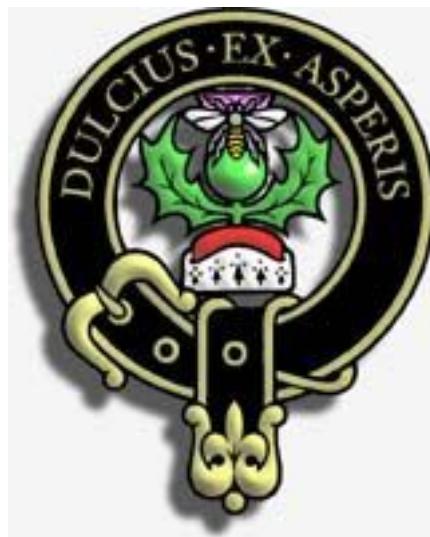
The Traveller game in all forms is owned by Far Future Enterprises.

Copyright 1977 - 2019 Far Future Enterprises.

Traveller is a registered trademark of Far Future Enterprises.

Far Future permits web sites and fanzines for this game, provided it contains this notice, that Far Future is notified, and subject to a withdrawal of permission on 90 days notice. The contents of this site are for personal, non-commercial use only. Any use of Far Future Enterprises's copyrighted material or trademarks anywhere on this web site and its files should not be viewed as a challenge to those copyrights or trademarks. In addition, any program/articles/file on this site cannot be republished or distributed without the consent of the author who contributed it

Sweeter after difficulties



Nihil verum nisi mors
Only Death is Real!





ORBIT PATHS

Red = Inner: Gress = Habitable: Blue = Outer
 Pink Bar = 10D Blue Bar = 100 D Grey Bar = 1000D

5FW STYLE SYSTEM BOX

Outer Box = TAS zone
 Inner Box = Atmosphere
 Green Circle = Size
 Blue Circle = Hydrographics



//=====

VLAND

https://wiki.travellerrpg.com/Vland_Sector

A Voskhod

https://wiki.travellerrpg.com/Voskhod_Subsector
[https://wiki.travellerrpg.com/Voskhod_\(world\)](https://wiki.travellerrpg.com/Voskhod_(world))

B Vhodan

https://wiki.travellerrpg.com/Vhodan_Subsector
[https://wiki.travellerrpg.com/Vhodan_\(world\)](https://wiki.travellerrpg.com/Vhodan_(world))

C Anarsi

https://wiki.travellerrpg.com/Anarsi_Subsector
[https://wiki.travellerrpg.com/Anarsi_\(world\)](https://wiki.travellerrpg.com/Anarsi_(world))

D Theton

https://wiki.travellerrpg.com/Theton_Subsector
[https://wiki.travellerrpg.com/Theton_\(world\)](https://wiki.travellerrpg.com/Theton_(world))

E Lalaki Kharir

https://wiki.travellerrpg.com/Lalaki_Kharir_Subsector
None

F Kagamira

https://wiki.travellerrpg.com/Kagamira_Subsector
[https://wiki.travellerrpg.com/Kagamira_\(world\)](https://wiki.travellerrpg.com/Kagamira_(world))

G Vland

https://wiki.travellerrpg.com/Vland_Subsector
[https://wiki.travellerrpg.com/Vland_\(world\)](https://wiki.travellerrpg.com/Vland_(world))

H Shiigus

https://wiki.travellerrpg.com/Shiigus_Subsector
[https://wiki.travellerrpg.com/Shiigus_\(world\)](https://wiki.travellerrpg.com/Shiigus_(world))

I Dusa

https://wiki.travellerrpg.com/Dusa_Subsector
None

J Akumid

https://wiki.travellerrpg.com/Akumid_Subsector
[https://wiki.travellerrpg.com/Akumid_\(world\)](https://wiki.travellerrpg.com/Akumid_(world))

K Kasear

https://wiki.travellerrpg.com/Kasear_Subsector
[https://wiki.travellerrpg.com/Kasear_\(world\)](https://wiki.travellerrpg.com/Kasear_(world))

L Anakod

https://wiki.travellerrpg.com/Anakod_Subsector
[https://wiki.travellerrpg.com/Anakod_\(world\)](https://wiki.travellerrpg.com/Anakod_(world))

M Parsi

https://wiki.travellerrpg.com/Parsi_Subsector
[https://wiki.travellerrpg.com/Parsi_\(world\)](https://wiki.travellerrpg.com/Parsi_(world))

N Daangiilu

https://wiki.travellerrpg.com/Daangiilu_Subsector
[https://wiki.travellerrpg.com/Daangiilu_\(world\)](https://wiki.travellerrpg.com/Daangiilu_(world))

O Nulisud

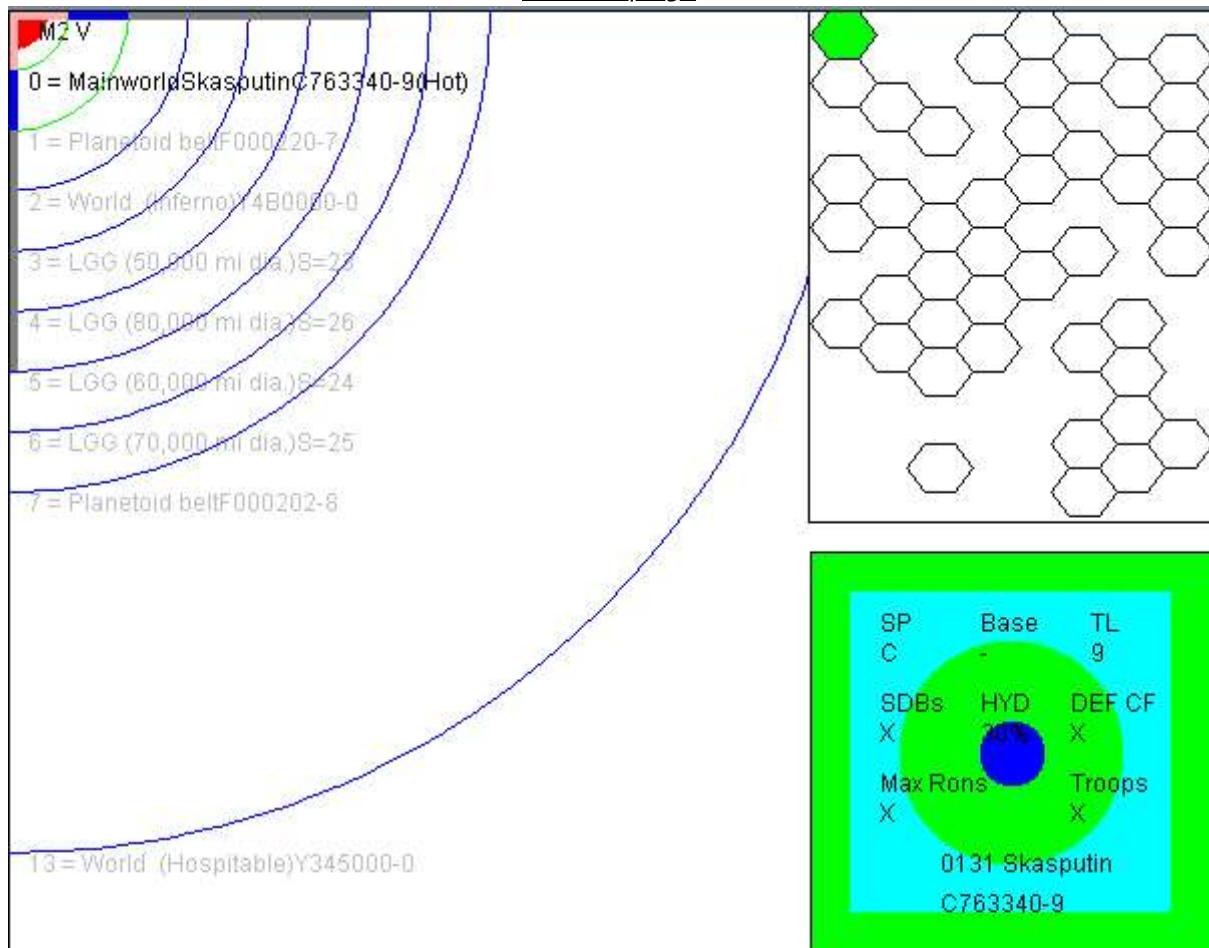
https://wiki.travellerrpg.com/Nulisud_Subsector
[https://wiki.travellerrpg.com/Nulisud_\(world\)](https://wiki.travellerrpg.com/Nulisud_(world))

P Kakadan

https://wiki.travellerrpg.com/Kakadan_Subsector
[https://wiki.travellerrpg.com/Kakadan_\(world\)](https://wiki.travellerrpg.com/Kakadan_(world))

//=====

0131-Maps.gif



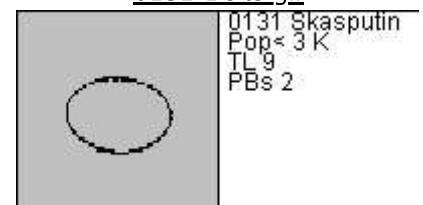
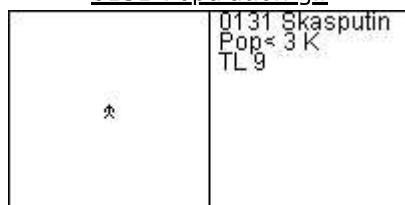
0131 Skasputin



0131-SDBs.gif



0131-Defences.gif



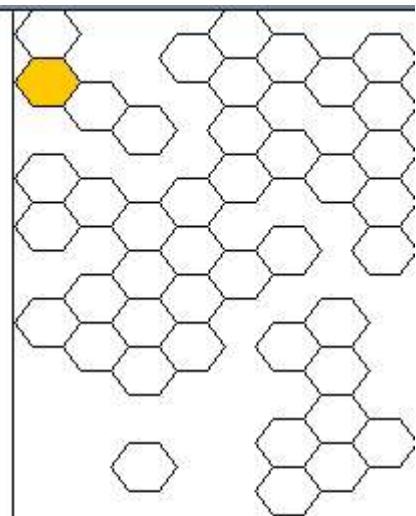
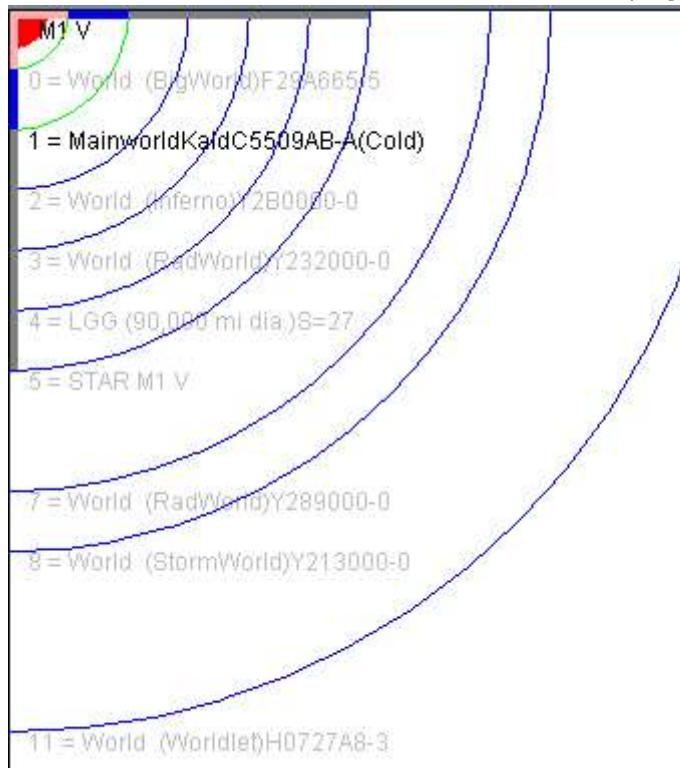
0131-Gas Giants.gif



0131-Worlds.gif

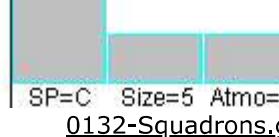


0132-Maps.gif



SP	Base	TL
C	S	A
SDBs	HYD	DEF CF
100	00%	1000
Max Rons		Troops
2		20
0132 Kald		
C5509AB-A		

0132 Kald

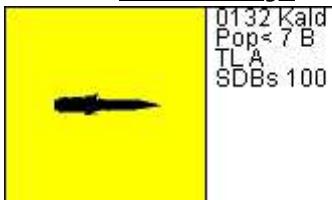


0132-Squadrions.gif



0132-Troops.gif

0132-SDBs.gif



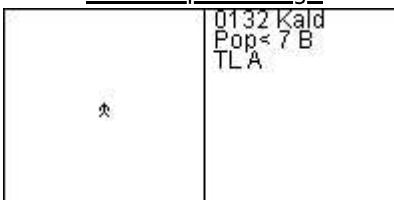
0132-Defences.gif



0132-Gas Giants.gif

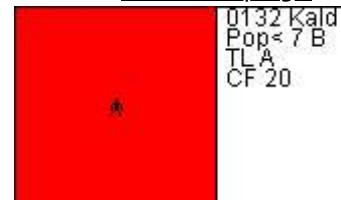


0132-Population.gif

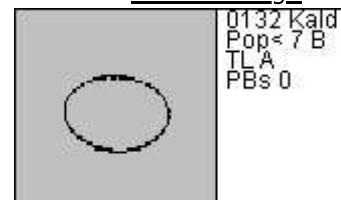


0132-Kald.gif

Row	Column A	Column B	Column C	Column D	Column E	Column F	Column G	Column H
Row 1	000	RowMode	0	0	MaxStarshipSquadrons	-	CSV	-
Row 2	-	-	-	-	Colonial	Atmos	-	-
Row 3	-	-	-	-	Colo	Atmos	-	-
Row 4	-	-	-	-	Colo	Atmos	-	-
Row 5	-	-	-	-	Colo	Atmos	-	-
Row 6	-	-	-	-	Colo	Atmos	-	-
Row 7	-	-	-	-	Colo	Atmos	-	-
Row 8	-	-	-	-	Colo	Atmos	-	-
Row 9	-	-	-	-	Colo	Atmos	-	-
Row 10	-	-	-	-	Colo	Atmos	-	-
Row 11	-	-	-	-	Colo	Atmos	-	-
Row 12	-	-	-	-	Colo	Atmos	-	-
Row 13	-	-	-	-	Colo	Atmos	-	-
Row 14	-	-	-	-	Colo	Atmos	-	-
Row 15	-	-	-	-	Colo	Atmos	-	-
Row 16	-	-	-	-	Colo	Atmos	-	-
Row 17	-	-	-	-	Colo	Atmos	-	-
Row 18	-	-	-	-	Colo	Atmos	-	-
Row 19	-	-	-	-	Colo	Atmos	-	-
Row 20	-	-	-	-	Colo	Atmos	-	-
Row 21	-	-	-	-	Colo	Atmos	-	-
Row 22	-	-	-	-	Colo	Atmos	-	-
Row 23	-	-	-	-	Colo	Atmos	-	-
Row 24	-	-	-	-	Colo	Atmos	-	-
Row 25	-	-	-	-	Colo	Atmos	-	-
Row 26	-	-	-	-	Colo	Atmos	-	-
Row 27	-	-	-	-	Colo	Atmos	-	-
Row 28	-	-	-	-	Colo	Atmos	-	-
Row 29	-	-	-	-	Colo	Atmos	-	-
Row 30	-	-	-	-	Colo	Atmos	-	-
Row 31	-	-	-	-	Colo	Atmos	-	-
Row 32	-	-	-	-	Colo	Atmos	-	-
Row 33	-	-	-	-	Colo	Atmos	-	-
Row 34	-	-	-	-	Colo	Atmos	-	-
Row 35	-	-	-	-	Colo	Atmos	-	-
Row 36	-	-	-	-	Colo	Atmos	-	-
Row 37	-	-	-	-	Colo	Atmos	-	-
Row 38	-	-	-	-	Colo	Atmos	-	-
Row 39	-	-	-	-	Colo	Atmos	-	-
Row 40	-	-	-	-	Colo	Atmos	-	-
Row 41	-	-	-	-	Colo	Atmos	-	-
Row 42	-	-	-	-	Colo	Atmos	-	-
Row 43	-	-	-	-	Colo	Atmos	-	-
Row 44	-	-	-	-	Colo	Atmos	-	-
Row 45	-	-	-	-	Colo	Atmos	-	-
Row 46	-	-	-	-	Colo	Atmos	-	-
Row 47	-	-	-	-	Colo	Atmos	-	-
Row 48	-	-	-	-	Colo	Atmos	-	-
Row 49	-	-	-	-	Colo	Atmos	-	-
Row 50	-	-	-	-	Colo	Atmos	-	-
Row 51	-	-	-	-	Colo	Atmos	-	-
Row 52	-	-	-	-	Colo	Atmos	-	-
Row 53	-	-	-	-	Colo	Atmos	-	-
Row 54	-	-	-	-	Colo	Atmos	-	-
Row 55	-	-	-	-	Colo	Atmos	-	-
Row 56	-	-	-	-	Colo	Atmos	-	-
Row 57	-	-	-	-	Colo	Atmos	-	-
Row 58	-	-	-	-	Colo	Atmos	-	-
Row 59	-	-	-	-	Colo	Atmos	-	-
Row 60	-	-	-	-	Colo	Atmos	-	-
Row 61	-	-	-	-	Colo	Atmos	-	-
Row 62	-	-	-	-	Colo	Atmos	-	-
Row 63	-	-	-	-	Colo	Atmos	-	-
Row 64	-	-	-	-	Colo	Atmos	-	-
Row 65	-	-	-	-	Colo	Atmos	-	-
Row 66	-	-	-	-	Colo	Atmos	-	-
Row 67	-	-	-	-	Colo	Atmos	-	-
Row 68	-	-	-	-	Colo	Atmos	-	-
Row 69	-	-	-	-	Colo	Atmos	-	-
Row 70	-	-	-	-	Colo	Atmos	-	-
Row 71	-	-	-	-	Colo	Atmos	-	-
Row 72	-	-	-	-	Colo	Atmos	-	-
Row 73	-	-	-	-	Colo	Atmos	-	-
Row 74	-	-	-	-	Colo	Atmos	-	-
Row 75	-	-	-	-	Colo	Atmos	-	-
Row 76	-	-	-	-	Colo	Atmos	-	-
Row 77	-	-	-	-	Colo	Atmos	-	-
Row 78	-	-	-	-	Colo	Atmos	-	-
Row 79	-	-	-	-	Colo	Atmos	-	-
Row 80	-	-	-	-	Colo	Atmos	-	-
Row 81	-	-	-	-	Colo	Atmos	-	-
Row 82	-	-	-	-	Colo	Atmos	-	-
Row 83	-	-	-	-	Colo	Atmos	-	-
Row 84	-	-	-	-	Colo	Atmos	-	-
Row 85	-	-	-	-	Colo	Atmos	-	-
Row 86	-	-	-	-	Colo	Atmos	-	-
Row 87	-	-	-	-	Colo	Atmos	-	-
Row 88	-	-	-	-	Colo	Atmos	-	-
Row 89	-	-	-	-	Colo	Atmos	-	-
Row 90	-	-	-	-	Colo	Atmos	-	-
Row 91	-	-	-	-	Colo	Atmos	-	-
Row 92	-	-	-	-	Colo	Atmos	-	-
Row 93	-	-	-	-	Colo	Atmos	-	-
Row 94	-	-	-	-	Colo	Atmos	-	-
Row 95	-	-	-	-	Colo	Atmos	-	-
Row 96	-	-	-	-	Colo	Atmos	-	-
Row 97	-	-	-	-	Colo	Atmos	-	-
Row 98	-	-	-	-	Colo	Atmos	-	-
Row 99	-	-	-	-	Colo	Atmos	-	-
Row 100	-	-	-	-	Colo	Atmos	-	-



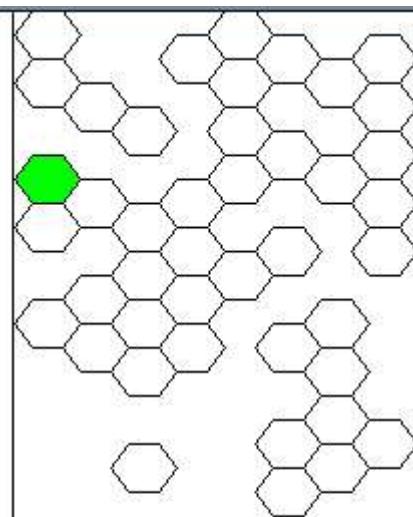
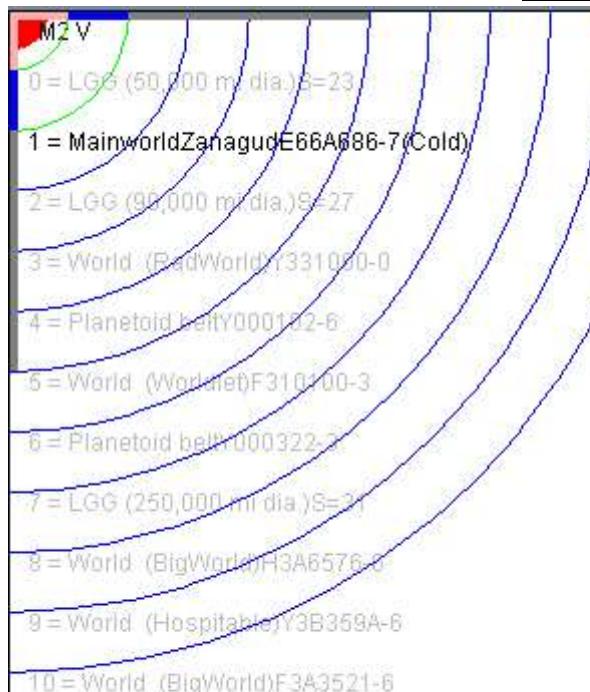
0132-Belts.gif



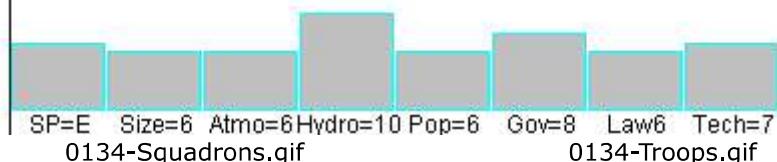
0132-Worlds.gif



0134-Maps.gif



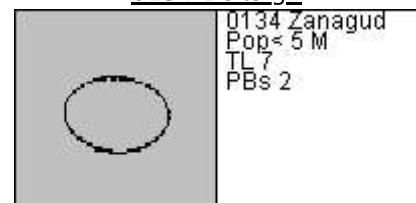
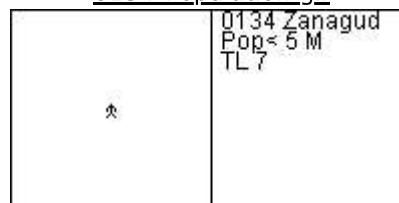
0134 Zanagud



0134-SDBs.gif



0134-Defences.gif



0134-Gas Giants.gif



0134-Population.gif

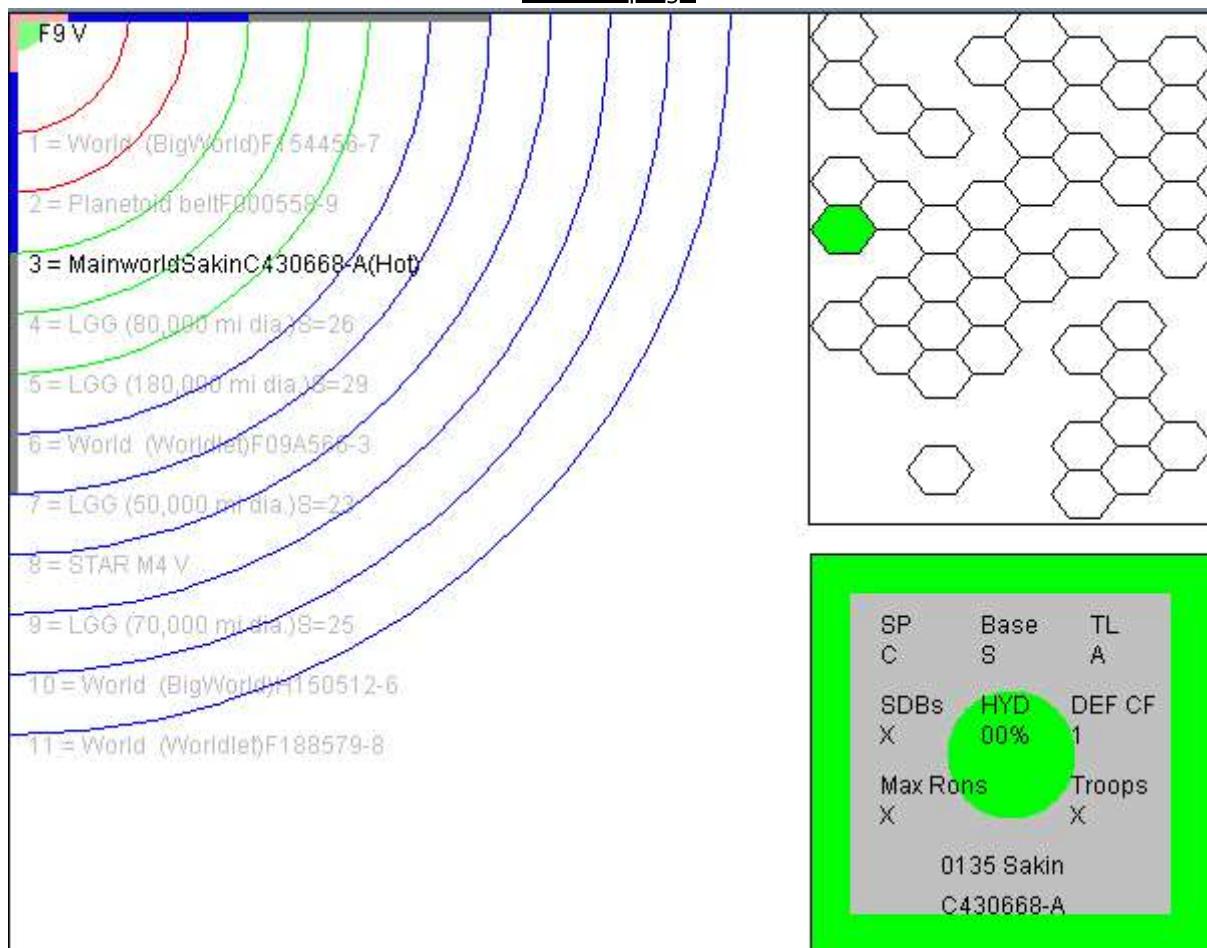
0134-Belts.gif

0134-Zanagud.gif

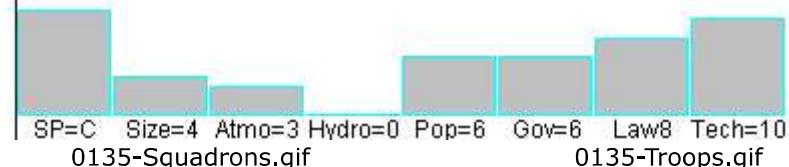
0134-Troops.gif

0134-Worlds.gif

0135-Maps.gif



0135 Sakin



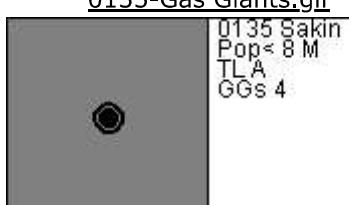
0135-SDBs.gif



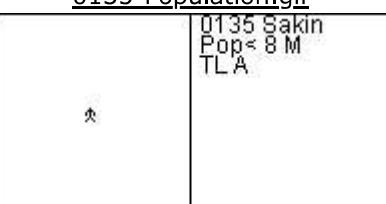
0135-Defences.gif



0135-Gas Giants.gif



0135-Population.gif



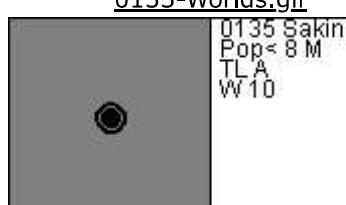
0135-Sakin.gif



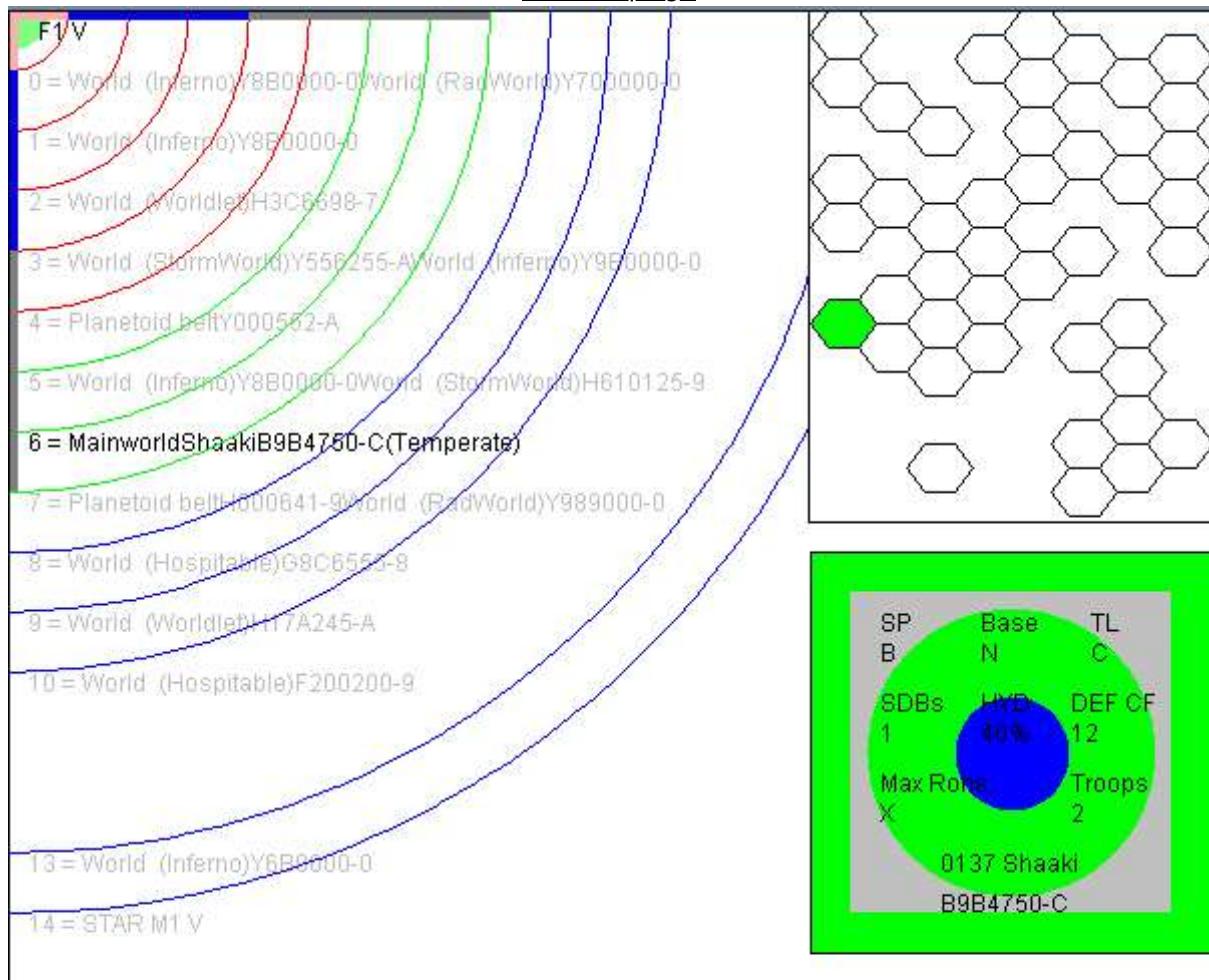
0135-Belts.gif



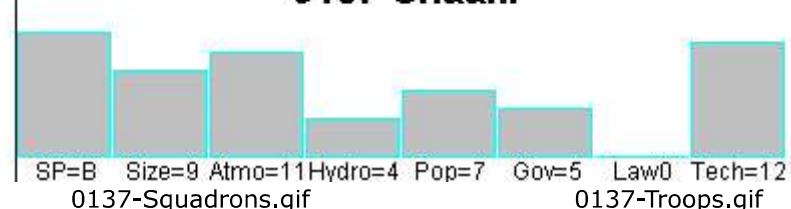
0135-Worlds.gif



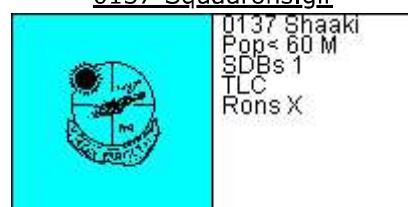
0137-Maps.gif



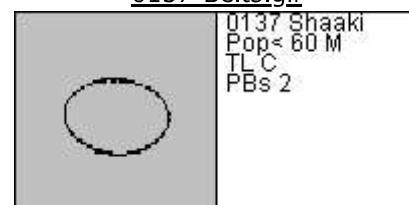
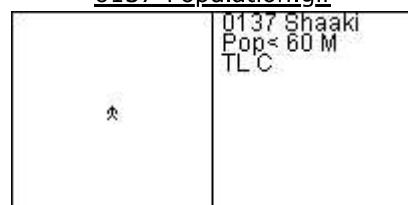
0137 Shaaki



0137-SDBs.gif



0137-Defences.gif



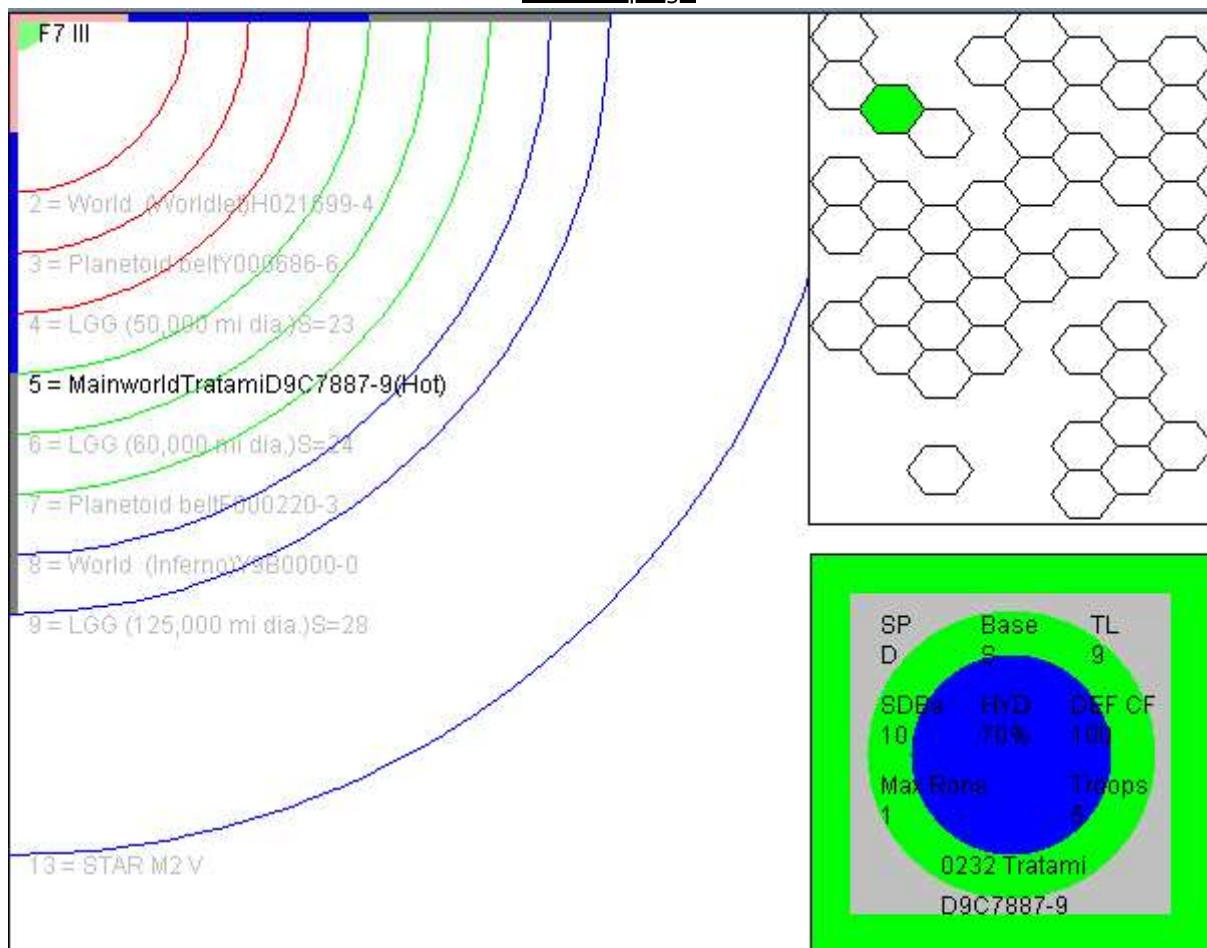
0137-Gas Giants.gif



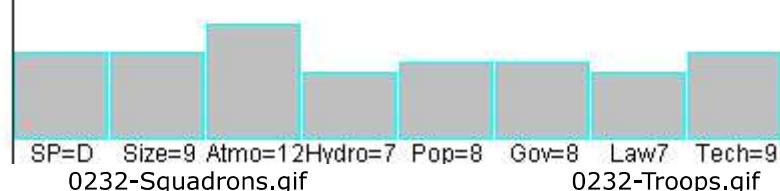
0137-Shaaki.gif

0137-Worlds.gif

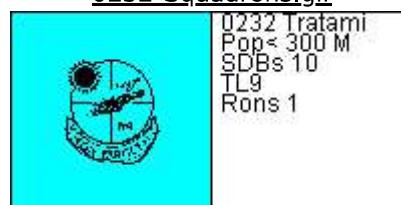
0232-Maps.gif



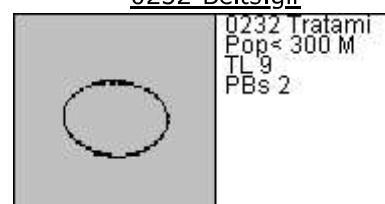
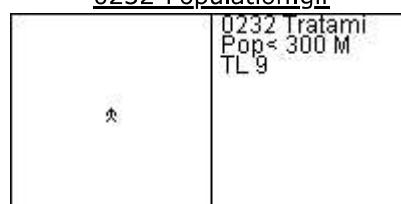
0232 Tratami



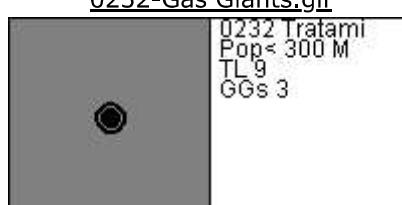
0232-SDBs.gif



0232-Defences.gif



0232-Gas Giants.gif

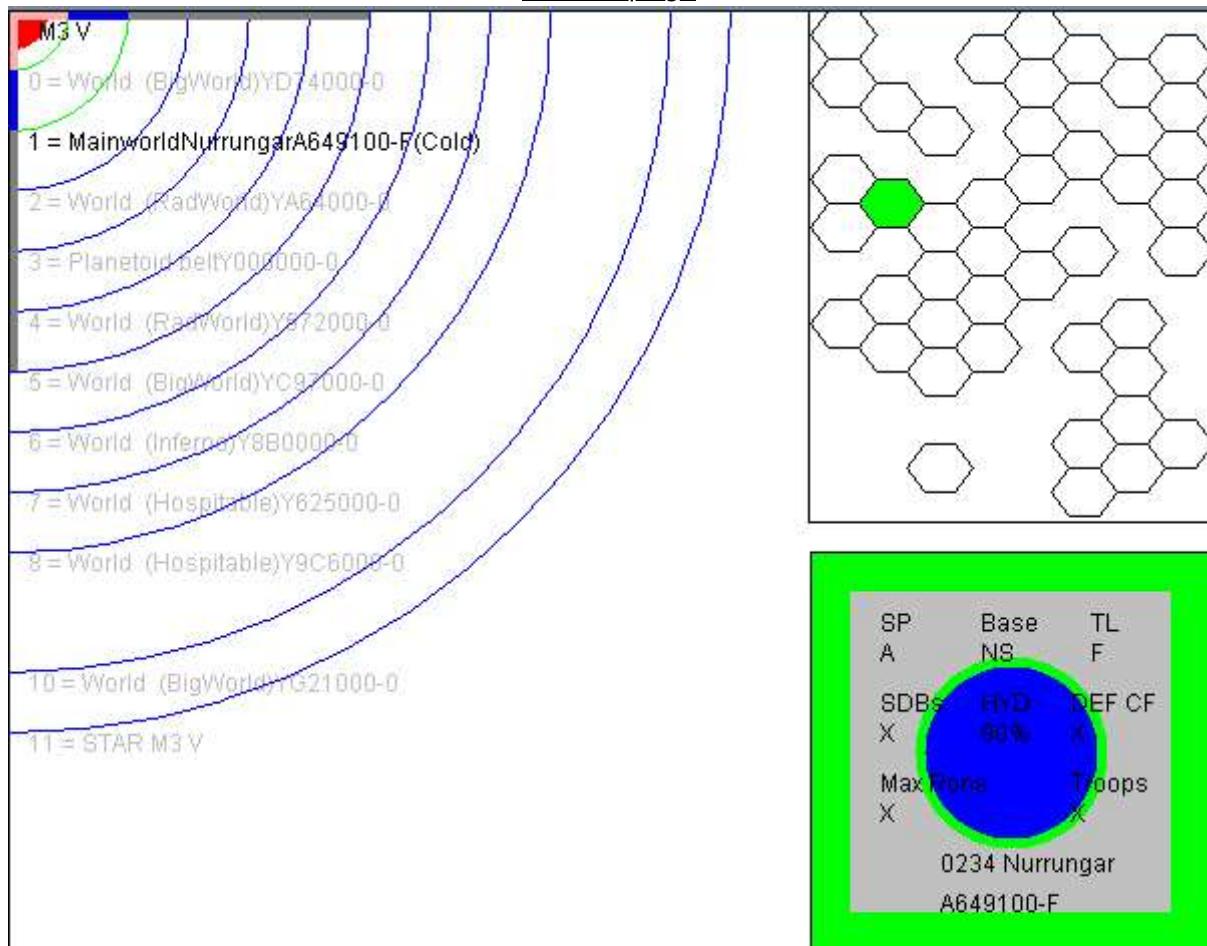


Column	0	CoordMode	0	Max Marriage Requirements	-	CNV	-
Row	10	RowMode	-	1	-	-	-
Requirements	0	0	0	0	0	0	0
Requirements, 0	0	0	0	0	0	0	0
100	1	1	1	1	1	1	1
200	1	1	1	1	1	1	1
300	1	1	1	1	1	1	1
400	1	1	1	1	1	1	1
500	1	1	1	1	1	1	1
600	1	1	1	1	1	1	1
700	1	1	1	1	1	1	1
800	1	1	1	1	1	1	1
900	1	1	1	1	1	1	1
1000	1	1	1	1	1	1	1
1100	1	1	1	1	1	1	1
1200	1	1	1	1	1	1	1
1300	1	1	1	1	1	1	1
1400	1	1	1	1	1	1	1
1500	1	1	1	1	1	1	1
1600	1	1	1	1	1	1	1
1700	1	1	1	1	1	1	1
1800	1	1	1	1	1	1	1
1900	1	1	1	1	1	1	1
2000	1	1	1	1	1	1	1

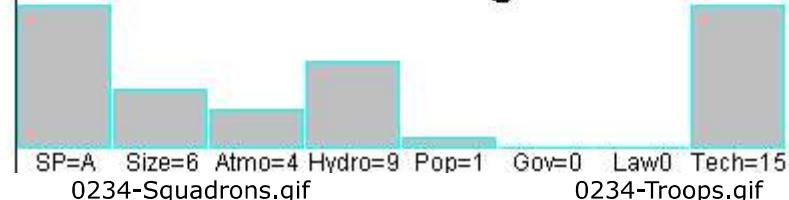
0232-Tratami.gif



0234-Maps.gif



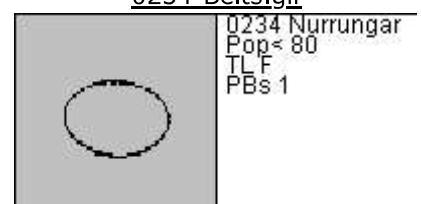
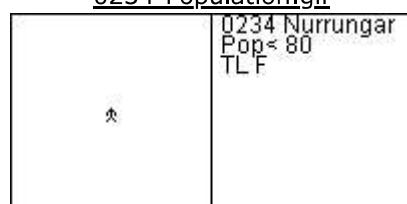
0234 Nurrungar



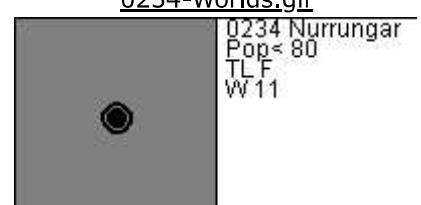
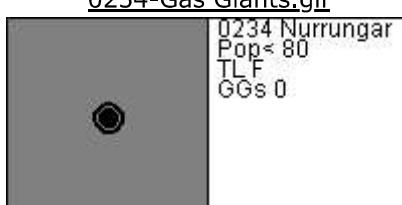
0234-SDBs.gif



0234-Defences.gif

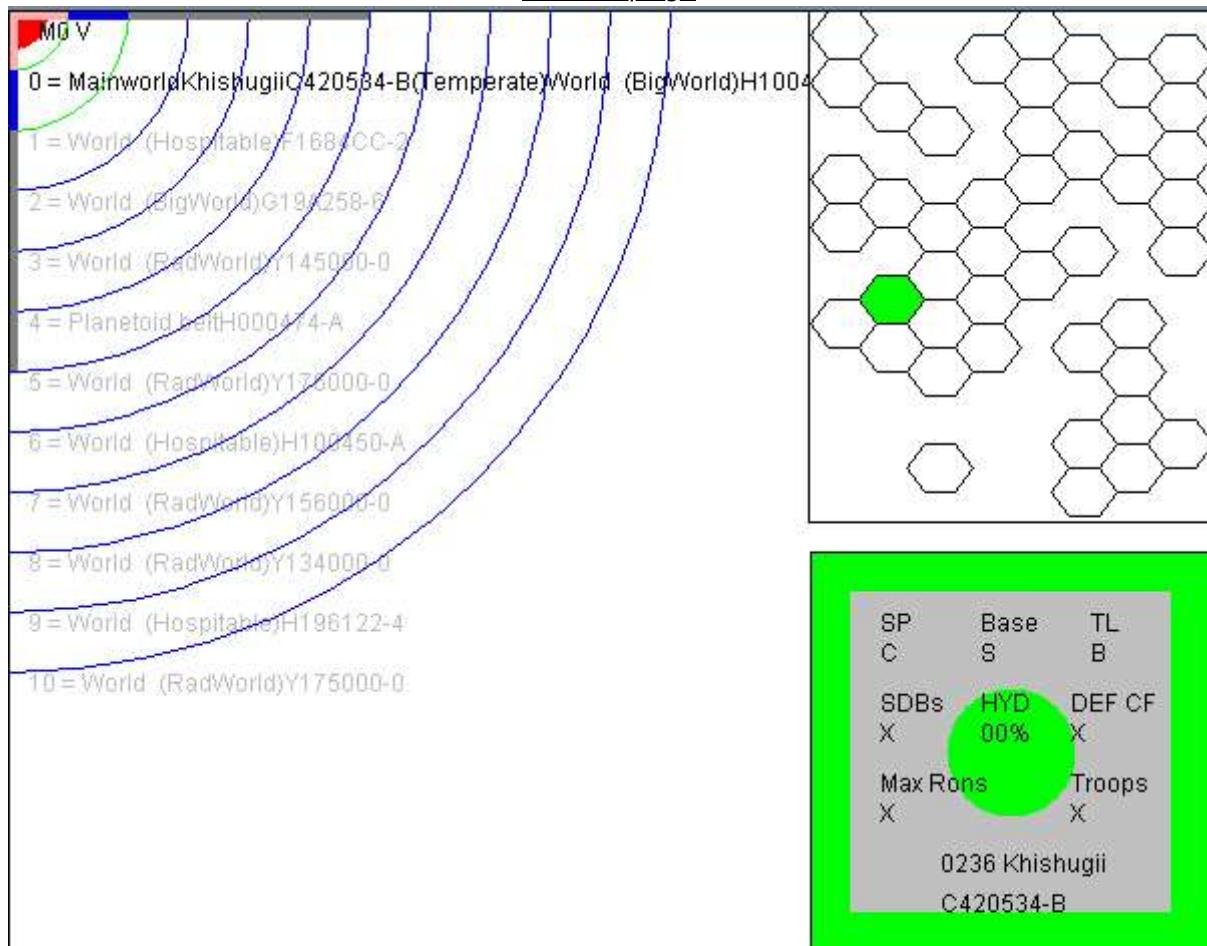


0234-Gas Giants.gif

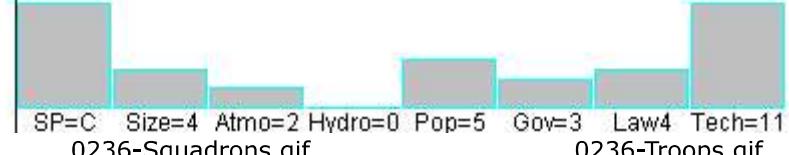


0234-Worlds.gif

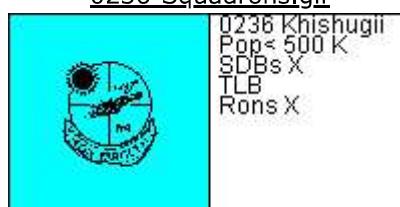
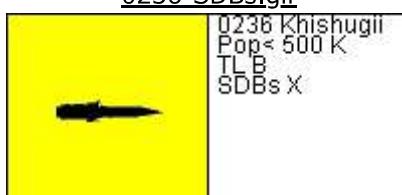
0236-Maps.gif



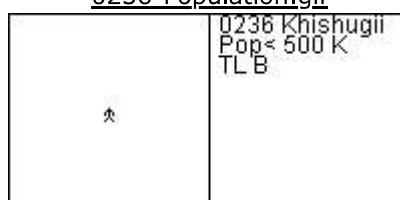
0236 Khishugii



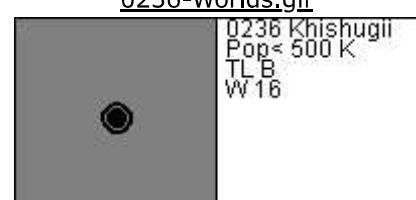
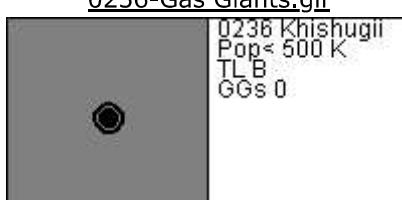
0236-SDBs.gif



0236-Defences.gif



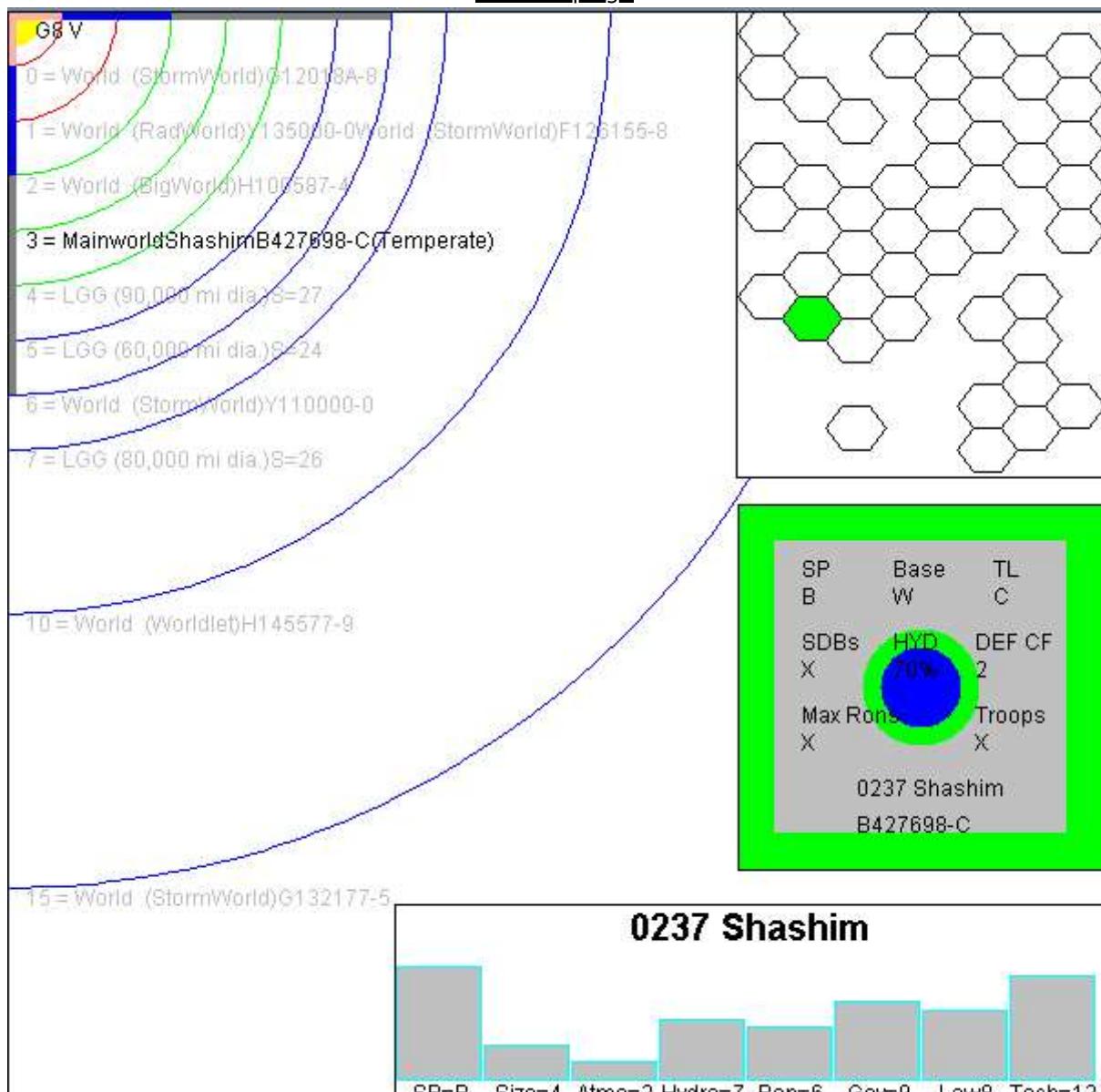
0236-Gas Giants.gif



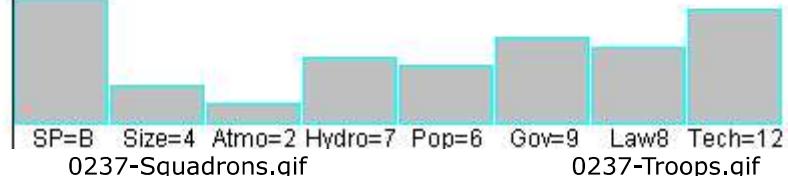
0236-Khishugii.gif

0236-Worlds.gif

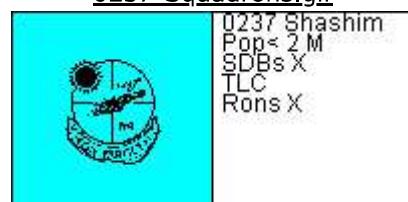
0237-Maps.gif



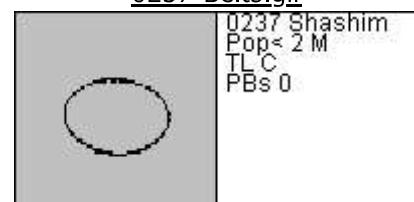
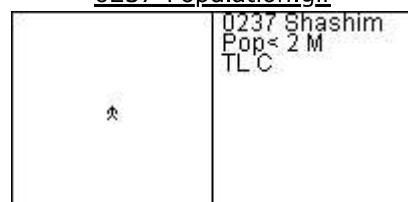
0237 Shashim



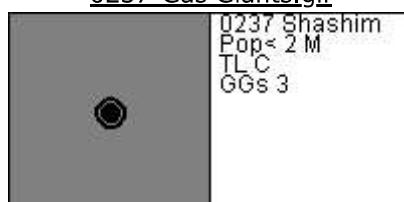
0237-SDBs.gif



0237-Defences.gif



0237-Gas Giants.gif



0237-Population.gif

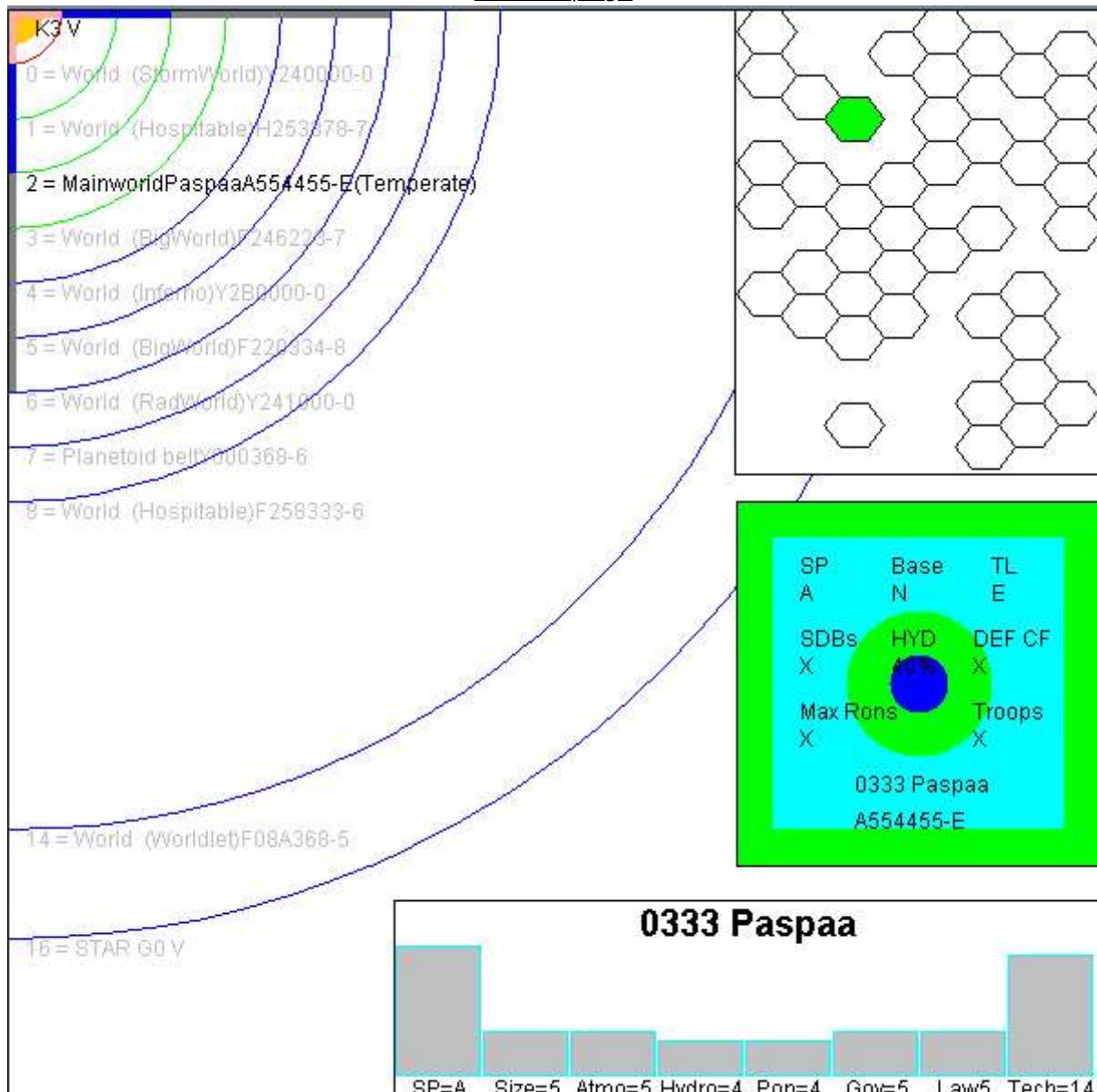
0237-Shashim.gif

0237-Troops.gif

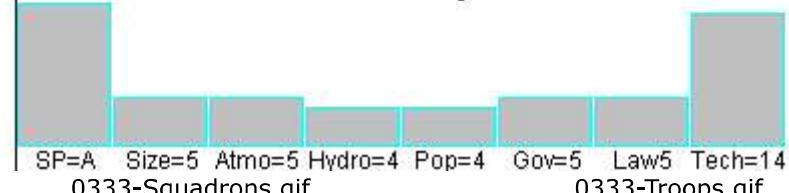
0237-Belts.gif

0237-Worlds.gif

0333-Maps.gif



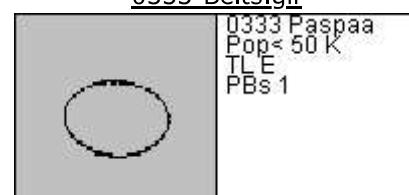
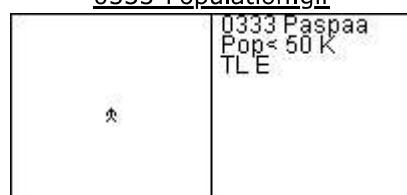
0333 Paspa



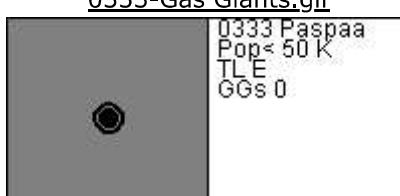
0333-SDBs.gif



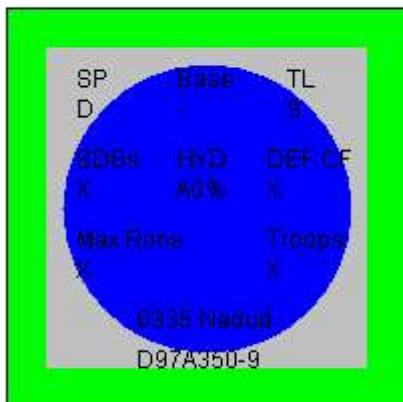
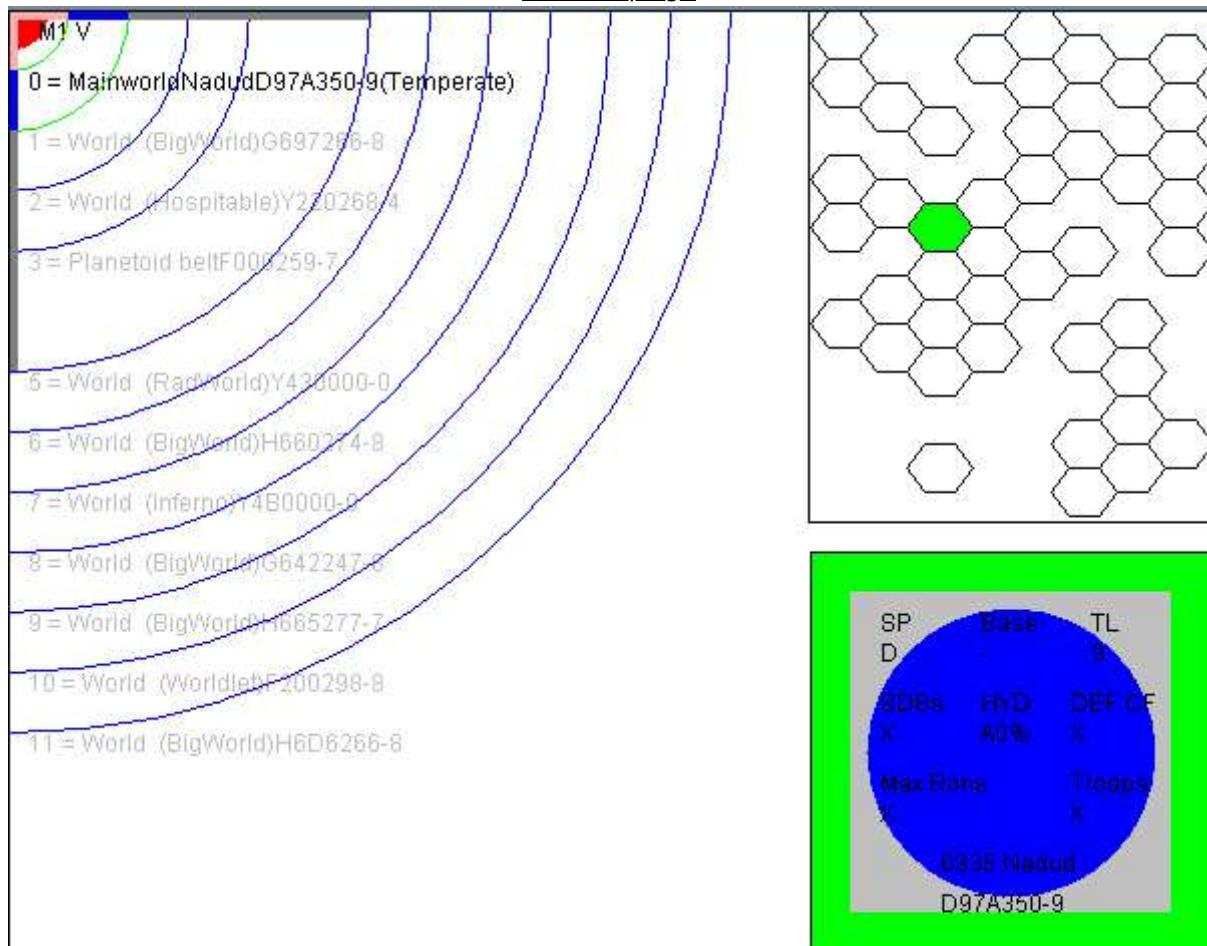
0333-Defences.gif



0333-Gas Giants.gif



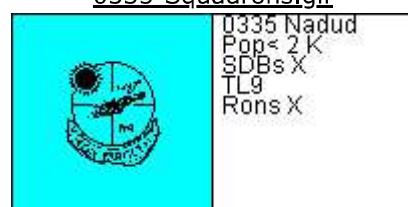
0335-Maps.gif



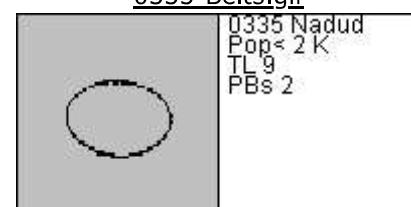
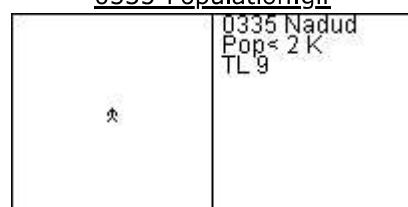
0335 Nadud



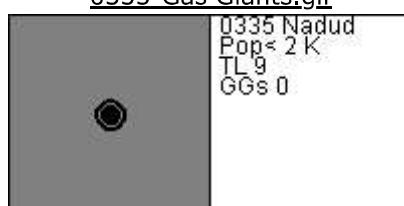
0335-SDBs.gif



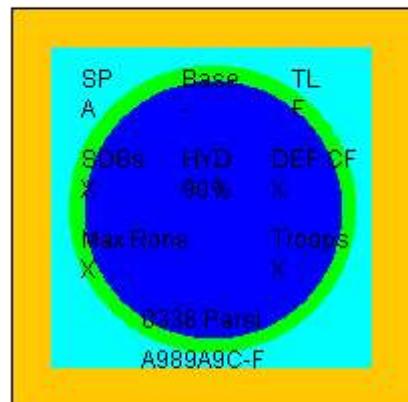
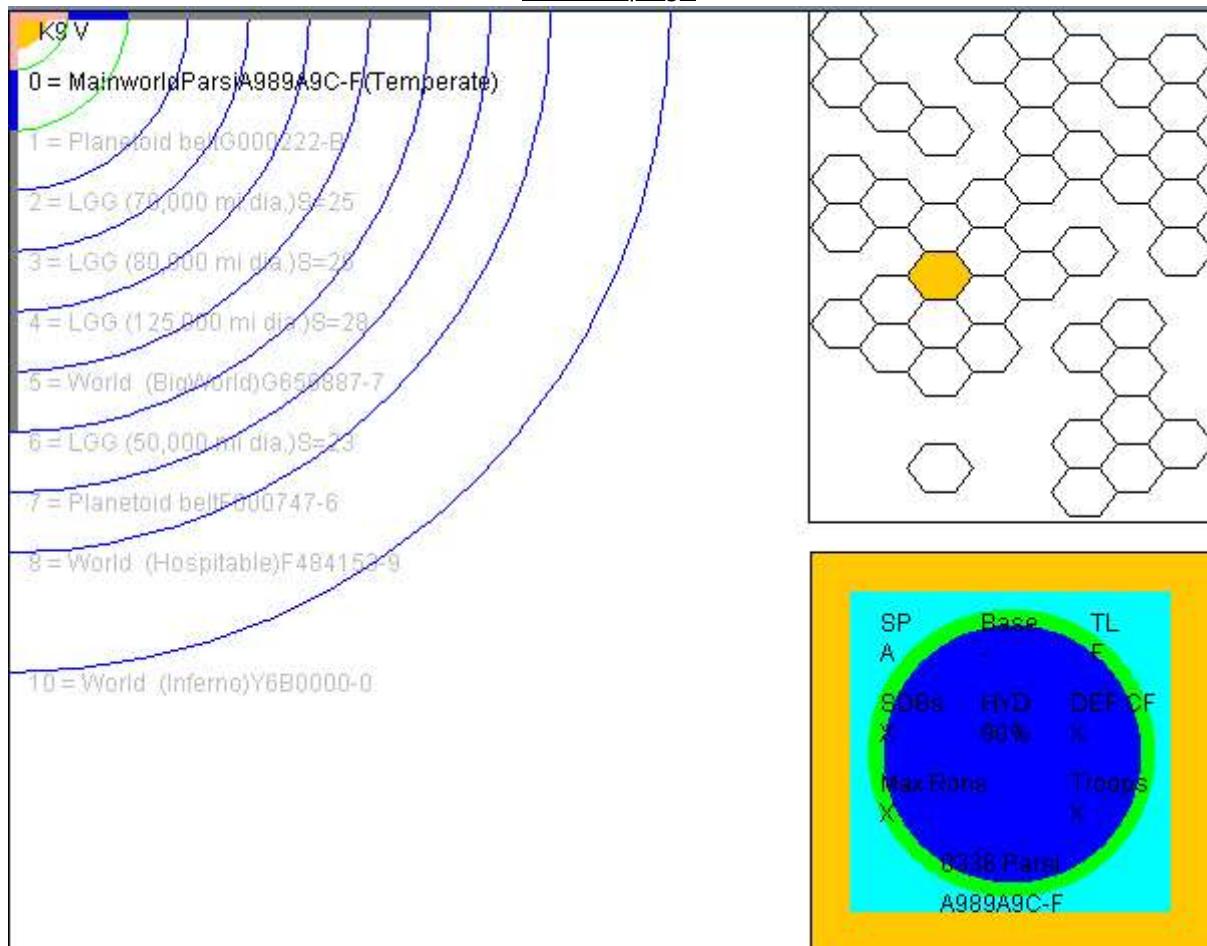
0335-Defences.gif



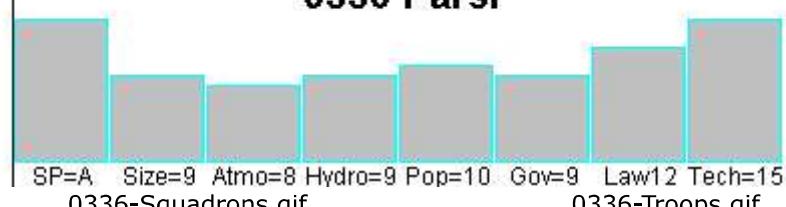
0335-Gas Giants.gif



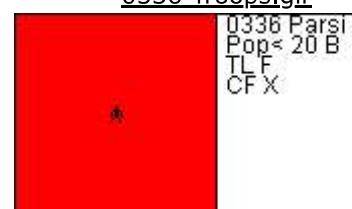
0336-Maps.gif



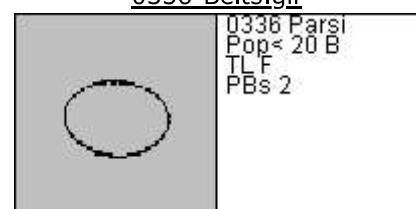
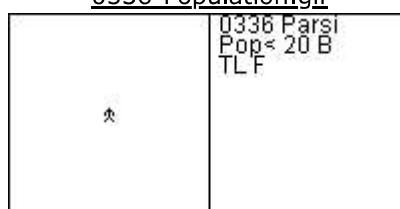
0336 Parsi



0336-SDBs.gif



0336-Defences.gif



0336-Gas Giants.gif

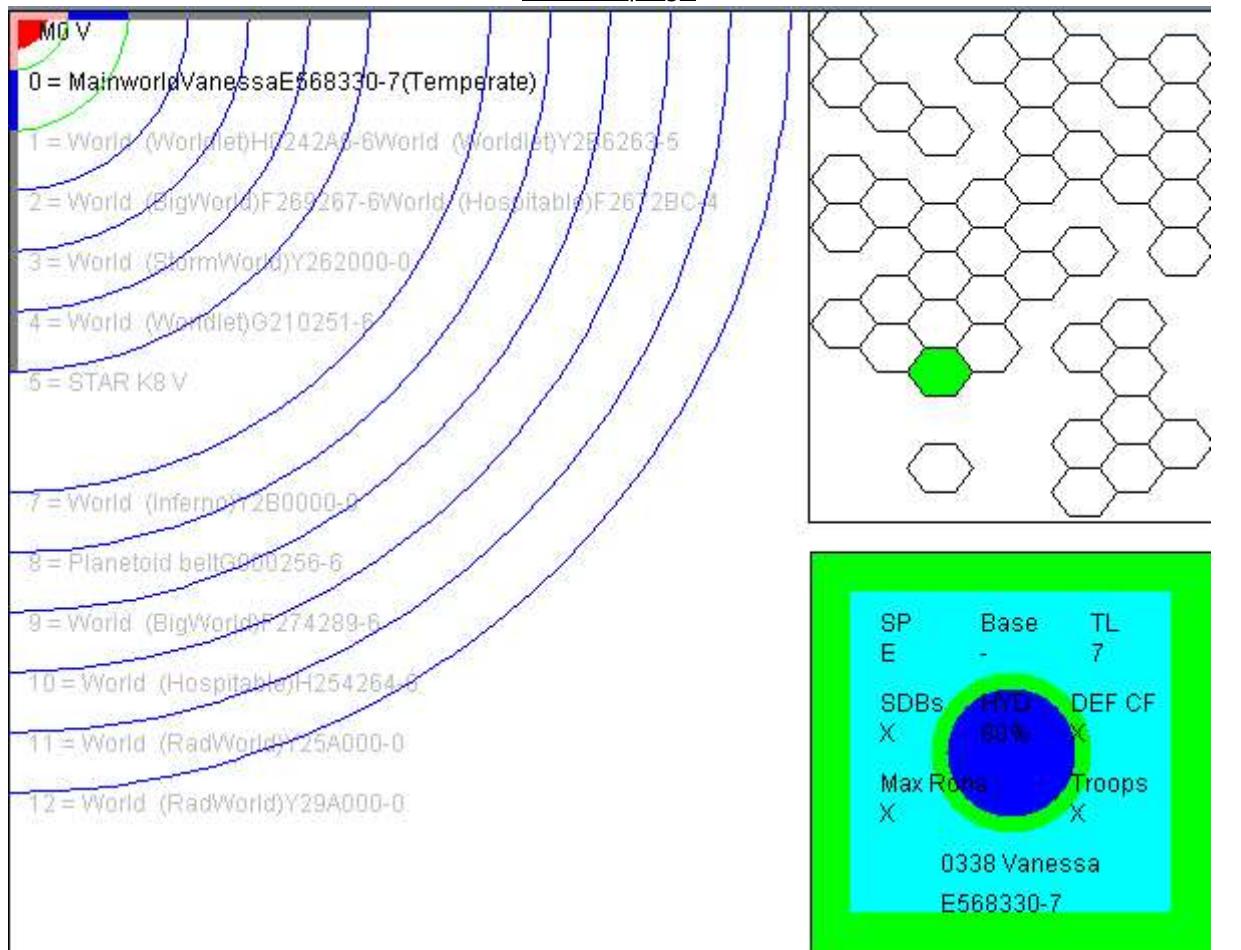


0336-Parsi.gif

0336 Parsi
A989A9C-F
SDBs X
Rons X
Def CF X
Troops X
Pop < 20 B
Belts 2
GGs 4
Worlds 12 A

0336-Worlds.gif

0338-Maps.gif



0338 Vanessa



0338-SDBs.gif



0338-Defences.gif



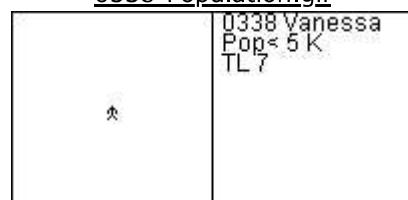
0338-Population.gif



0338-Belts.gif



0338-Gas Giants.gif



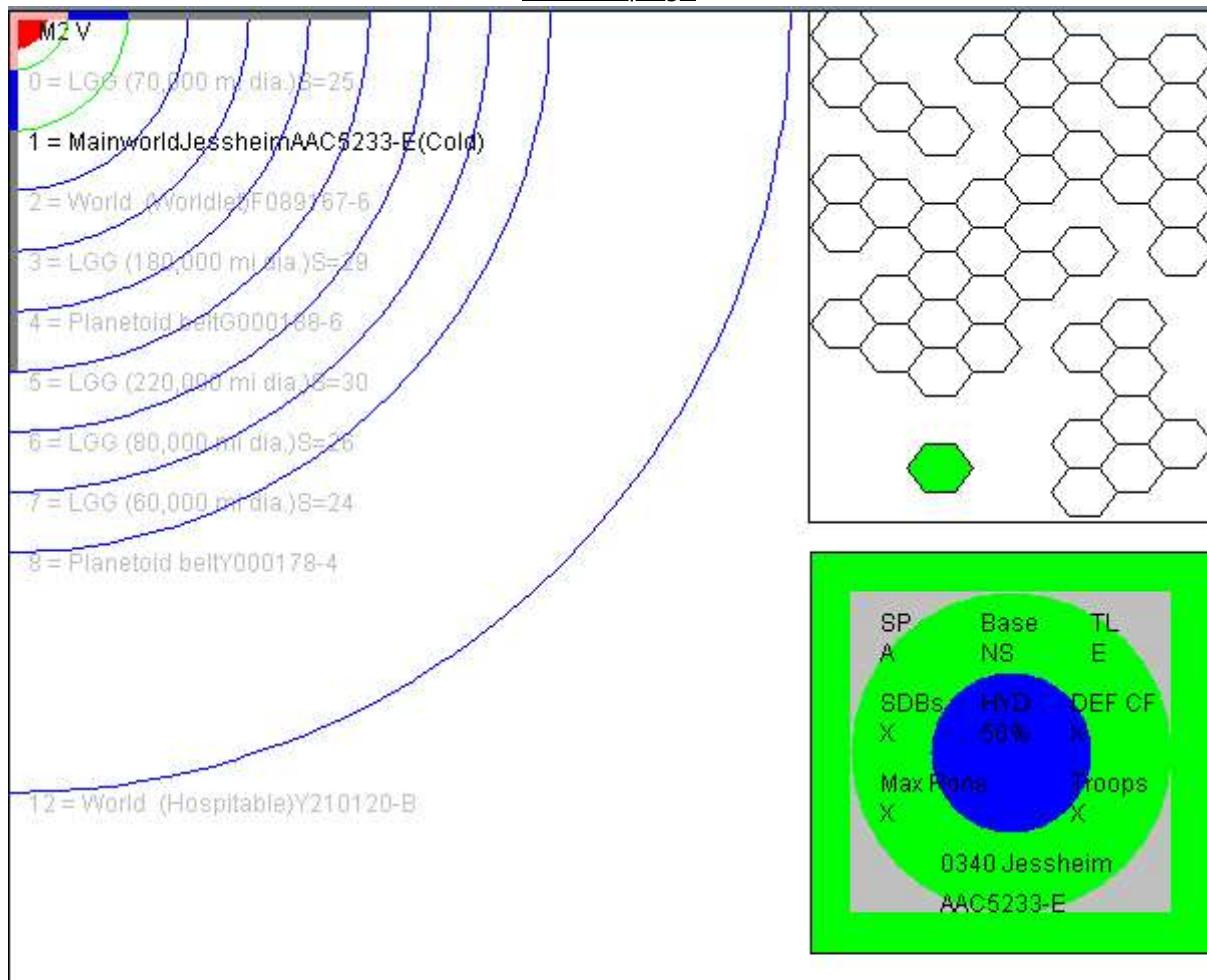
0338-Vanessa.gif



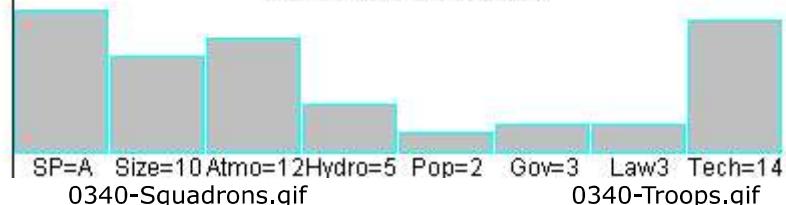
0338-Worlds.gif



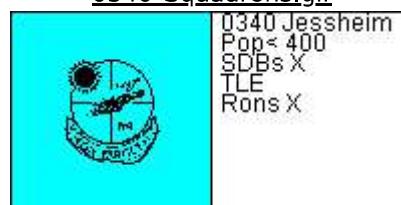
0340-Maps.gif



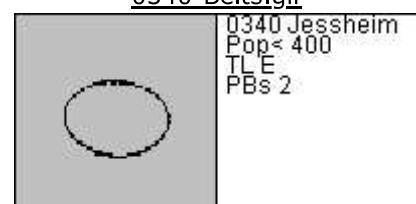
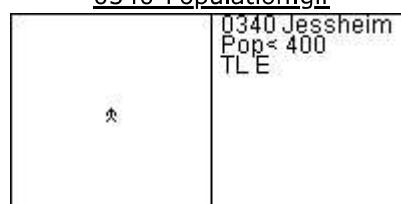
0340 Jessheim



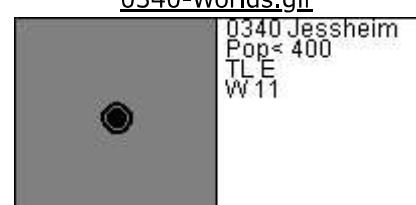
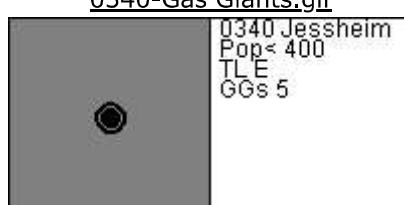
0340-SDBs.gif



0340-Defences.gif



0340-Gas Giants.gif



0340-Squadrans.gif

0340-Troops.gif

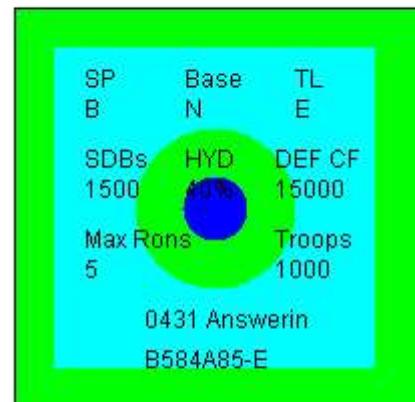
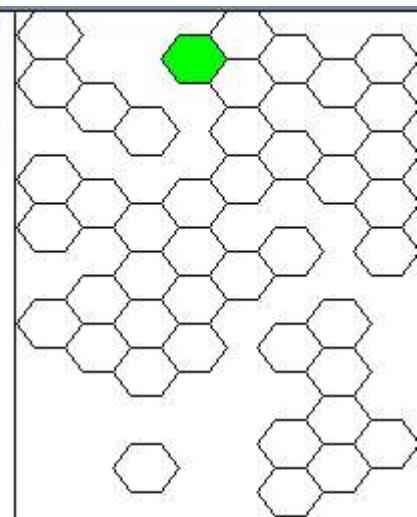
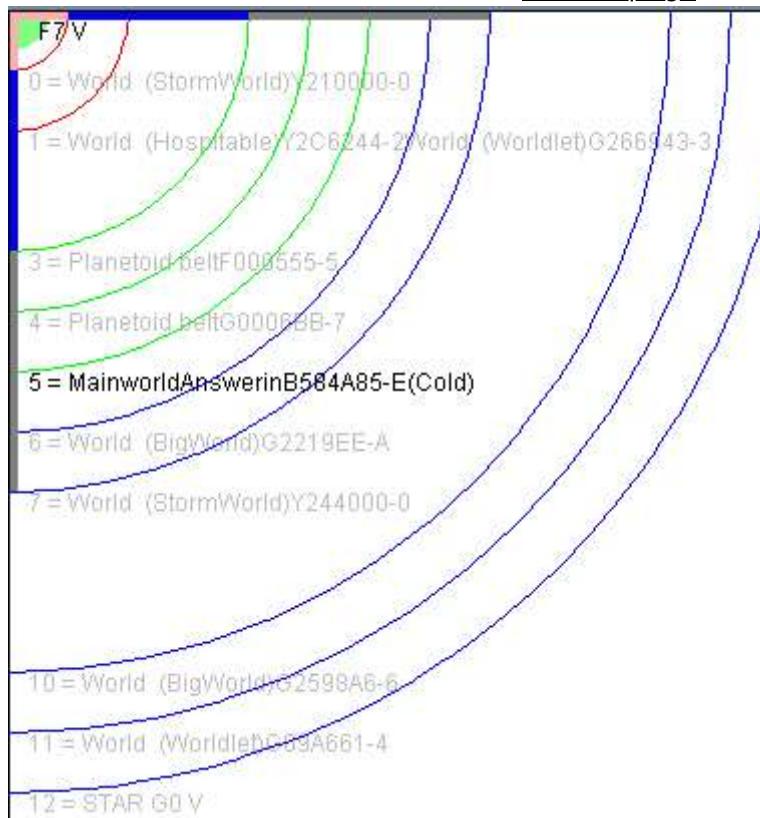
0340-Population.gif

0340-Belts.gif

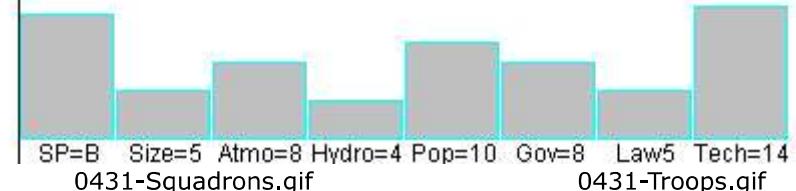
0340-Jessheim.gif

0340-Worlds.gif

0431-Maps.gif



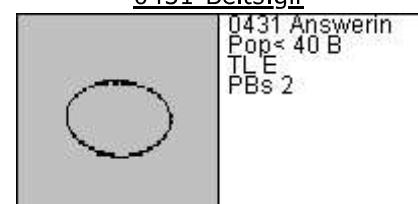
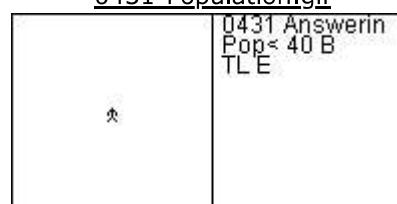
0431 Answerin



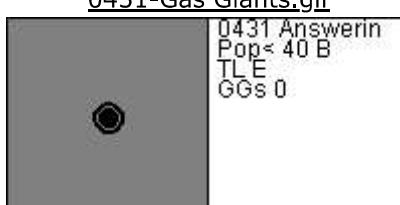
0431-SDBs.gif



0431-Defences.gif

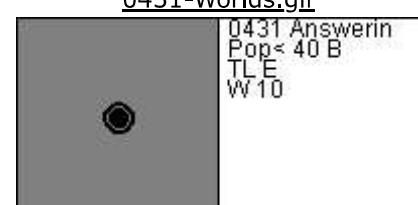


0431-Gas Giants.gif



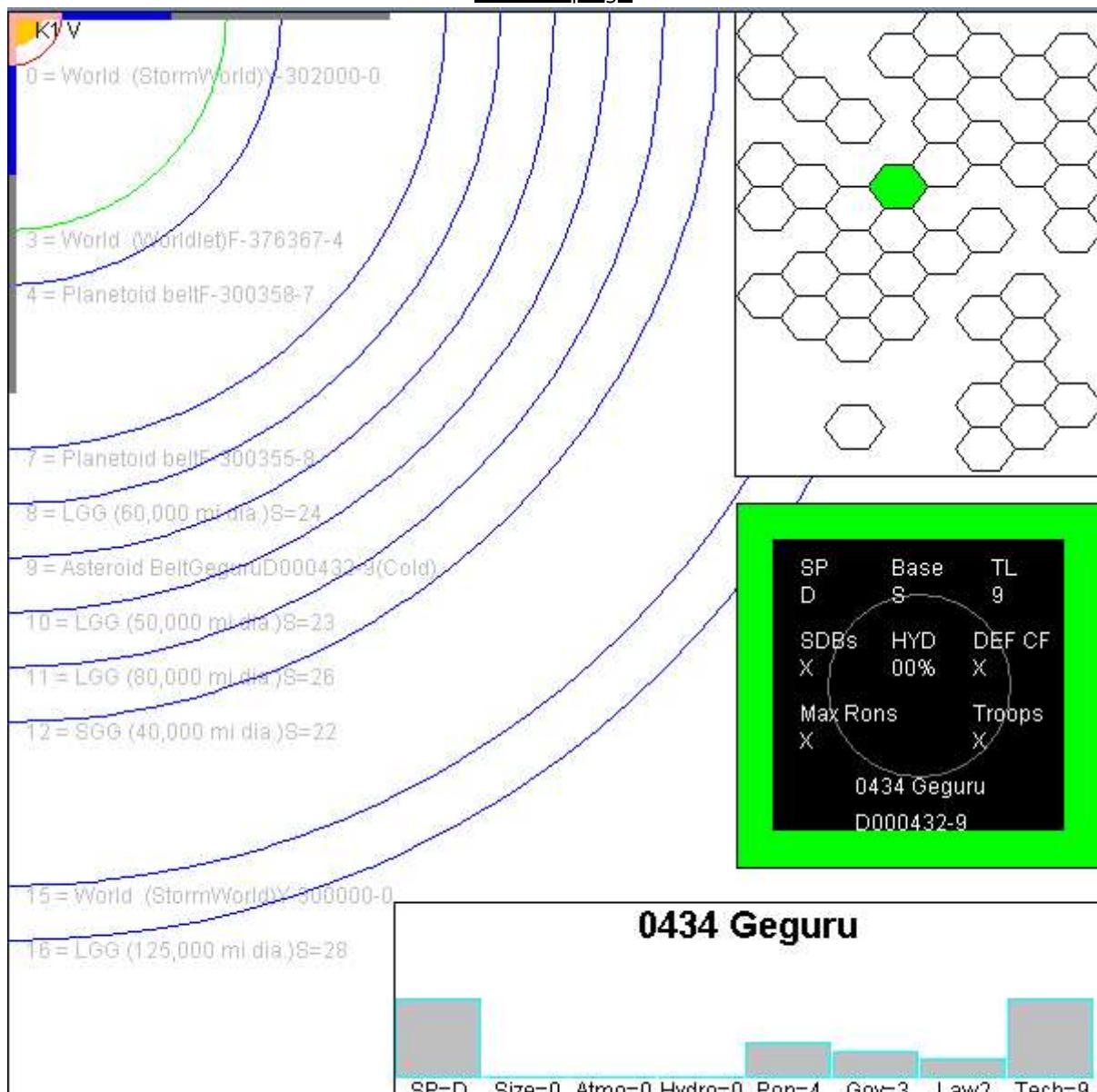
Column	C	CoordMod	D	Max Marriage Reputation	E	CSV
Row	1000	0	0	0	0	
Requirements	0	0	0	0	0	
100	1	1	1	1	1	
200	1	1	1	1	1	
300	1	1	1	1	1	
400	1	1	1	1	1	
500	1	1	1	1	1	
600	1	1	1	1	1	
700	1	1	1	1	1	
800	1	1	1	1	1	
900	1	1	1	1	1	
1000	1	1	1	1	1	
1100	1	1	1	1	1	
1200	1	1	1	1	1	
1300	1	1	1	1	1	
1400	1	1	1	1	1	
1500	1	1	1	1	1	

0431 Answerin.gif



0431-Worlds.gif

0434-Maps.gif



0434 Geguru

SP=D Size=0 Atmo=0 Hydro=0 Pop=4 Gov=3 Law2 Tech=9
0434-Squadrons.gif

0434 Geguru
Pop< 30K
SDBs X
TL9
Rons X

0434 Geguru
Pop< 30 K
TL 9
CF X

0434-Defences.gif



0434 Geguru
Pop< 30K
SDBs X
TL9
Rons X

0434 Geguru
Pop< 30 K
TL 9
CF X

0434-Population.gif



0434 Geguru
Pop< 30K
TL9

0434 Geguru
Pop< 30 K
TL 9
PBs 2

0434-Gas Giants.gif



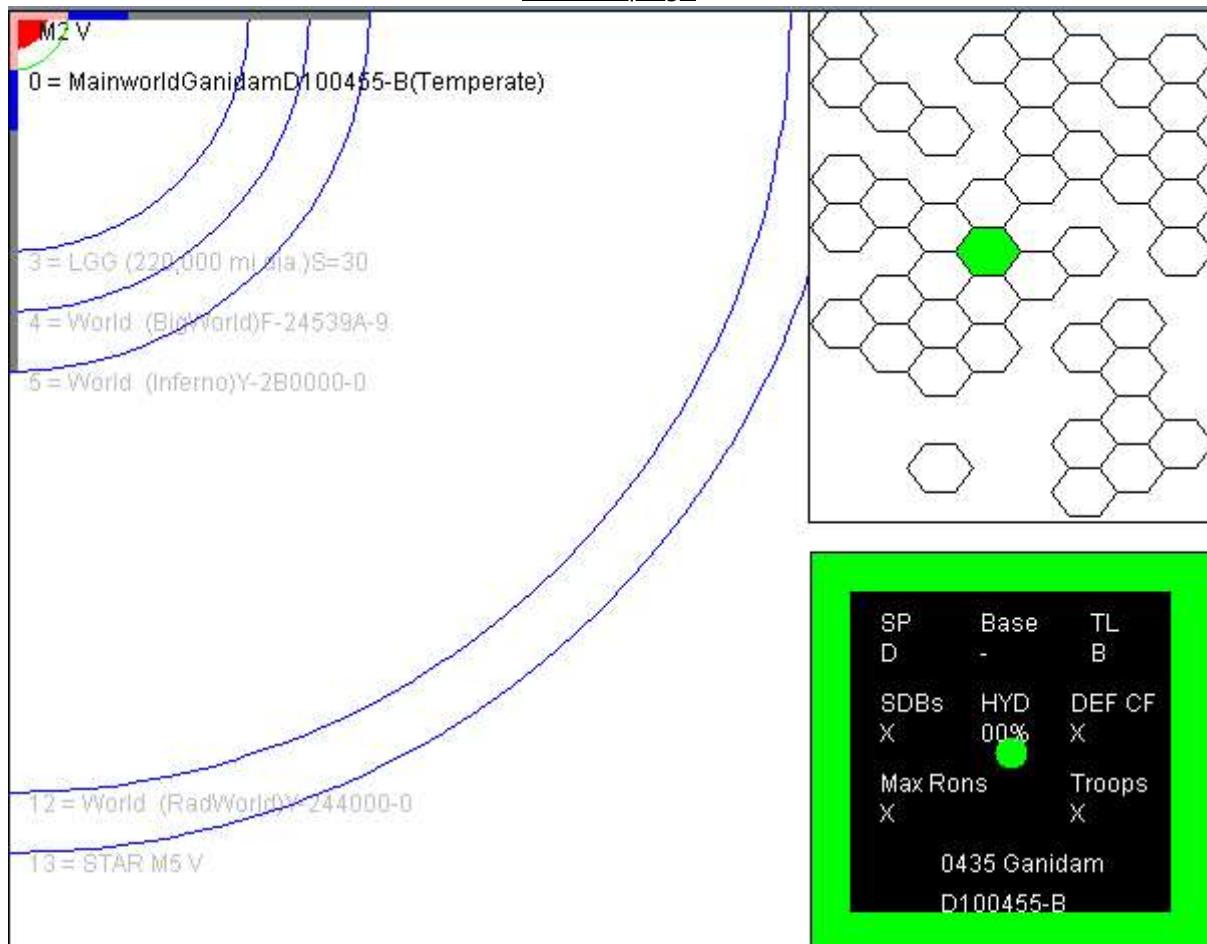
0434 Geguru
D000432-9
SDBs X
Rons X
Def CF X
Troops X

0434 Geguru
Pop< 30 K
TL 9
W 11

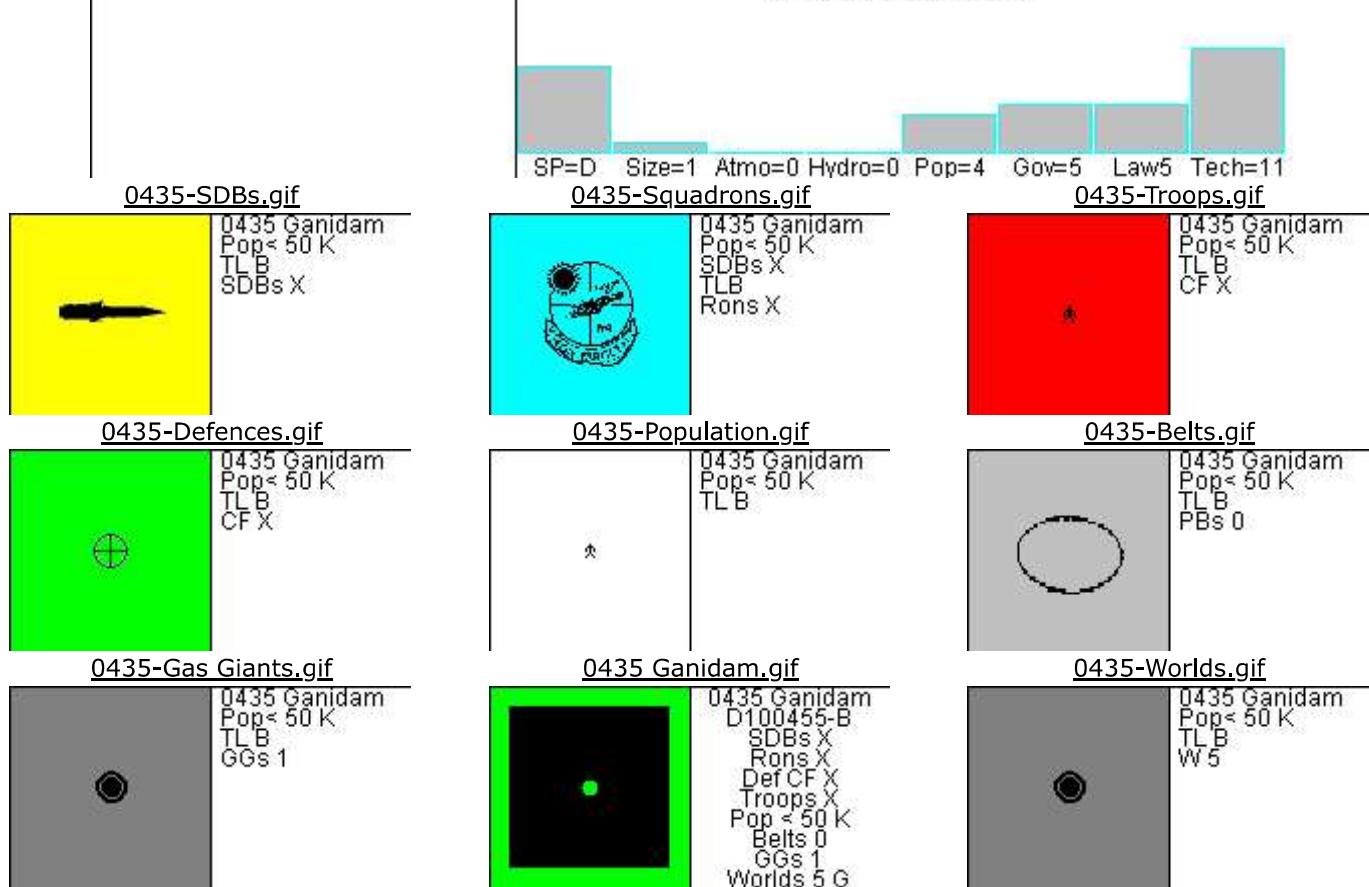
0434-Geguru.gif

Pop < 30 K
Belts 2
GGs 5
Worlds 11 G

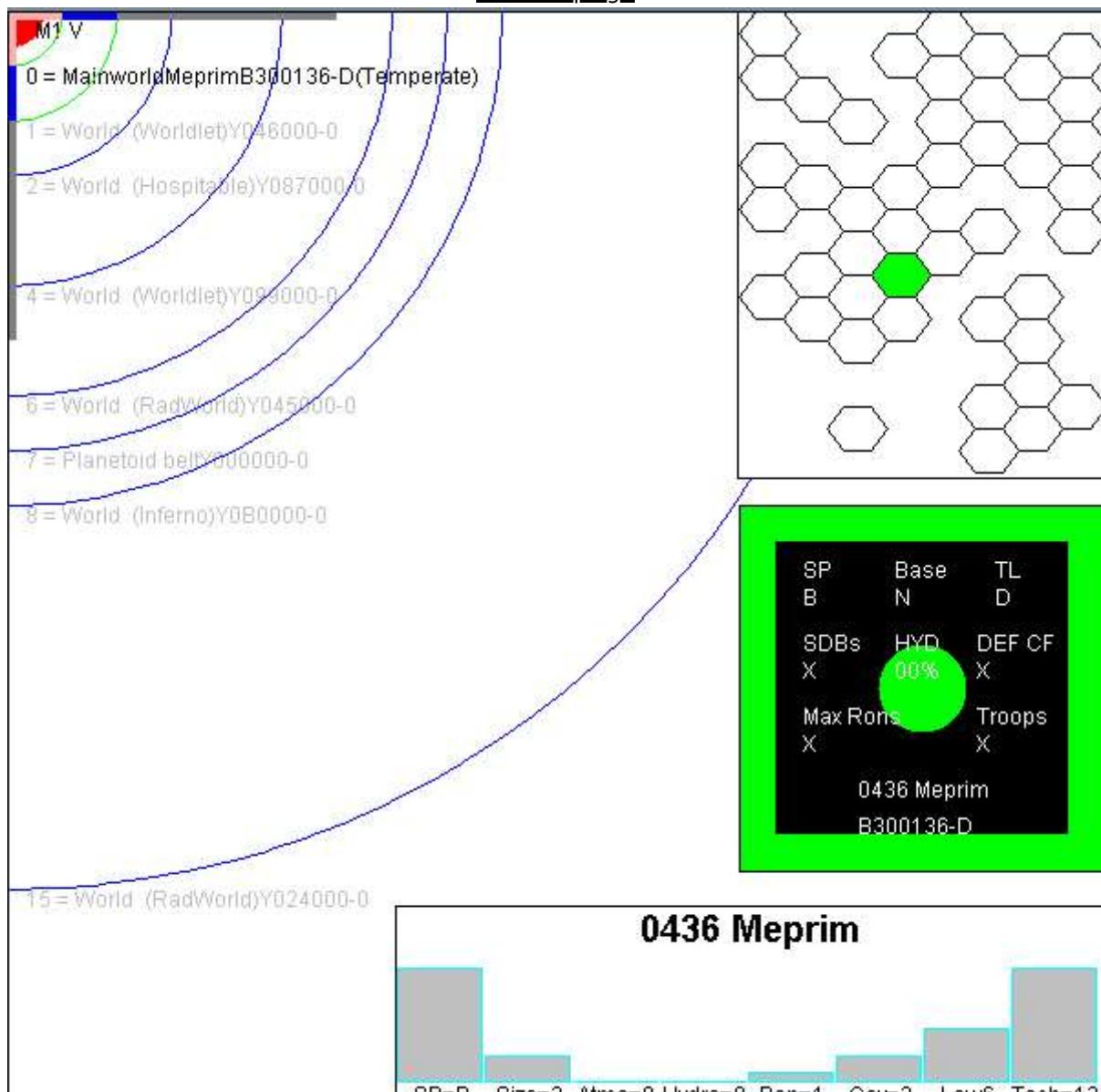
0435-Maps.gif



0435 Ganidam



0436-Maps.gif



0436-SDBs.gif



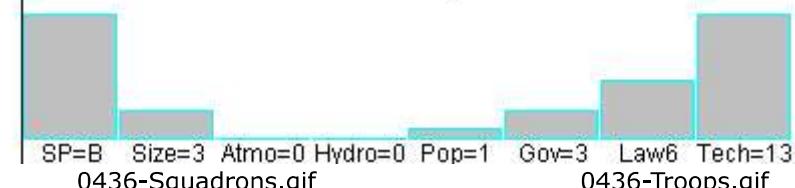
0436-Defences.gif



0436-Gas Giants.gif



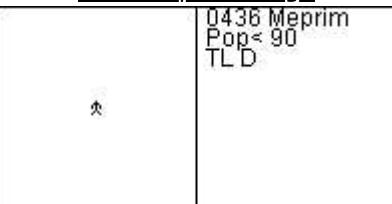
0436 Meprim



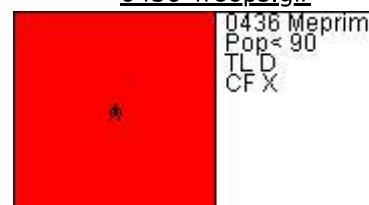
0436-Squadrons.gif



0436-Population.gif



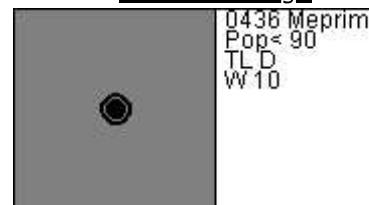
0436-Meprim.gif



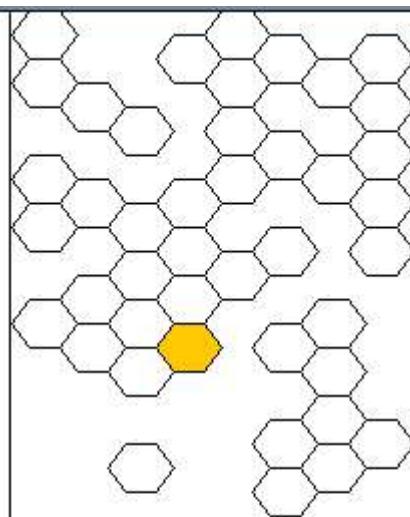
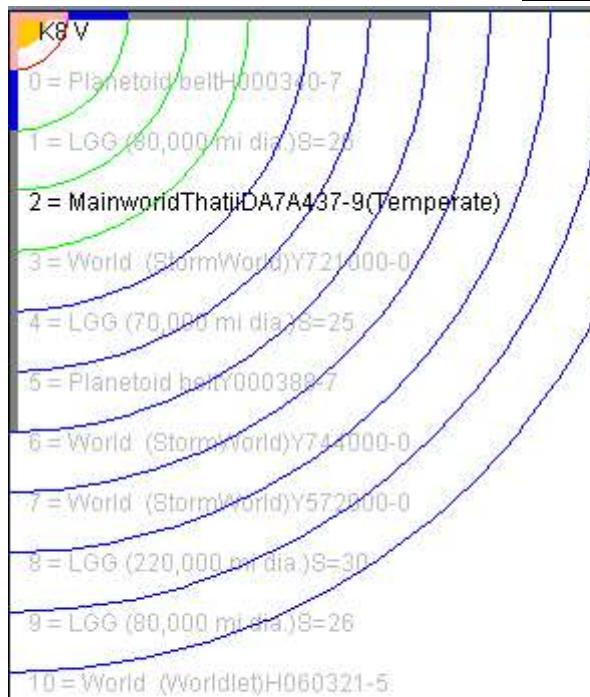
0436-Belts.gif



0436-Worlds.gif



0437-Maps.gif



0437 Thatii



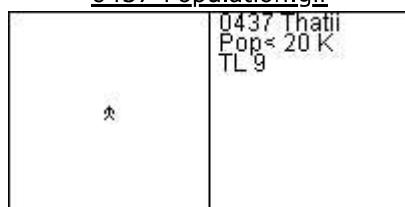
0437-Defences.gif



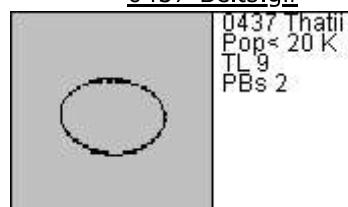
0437-Gas Giants.gif



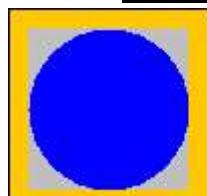
0437-Population.gif



0437-Belts.gif

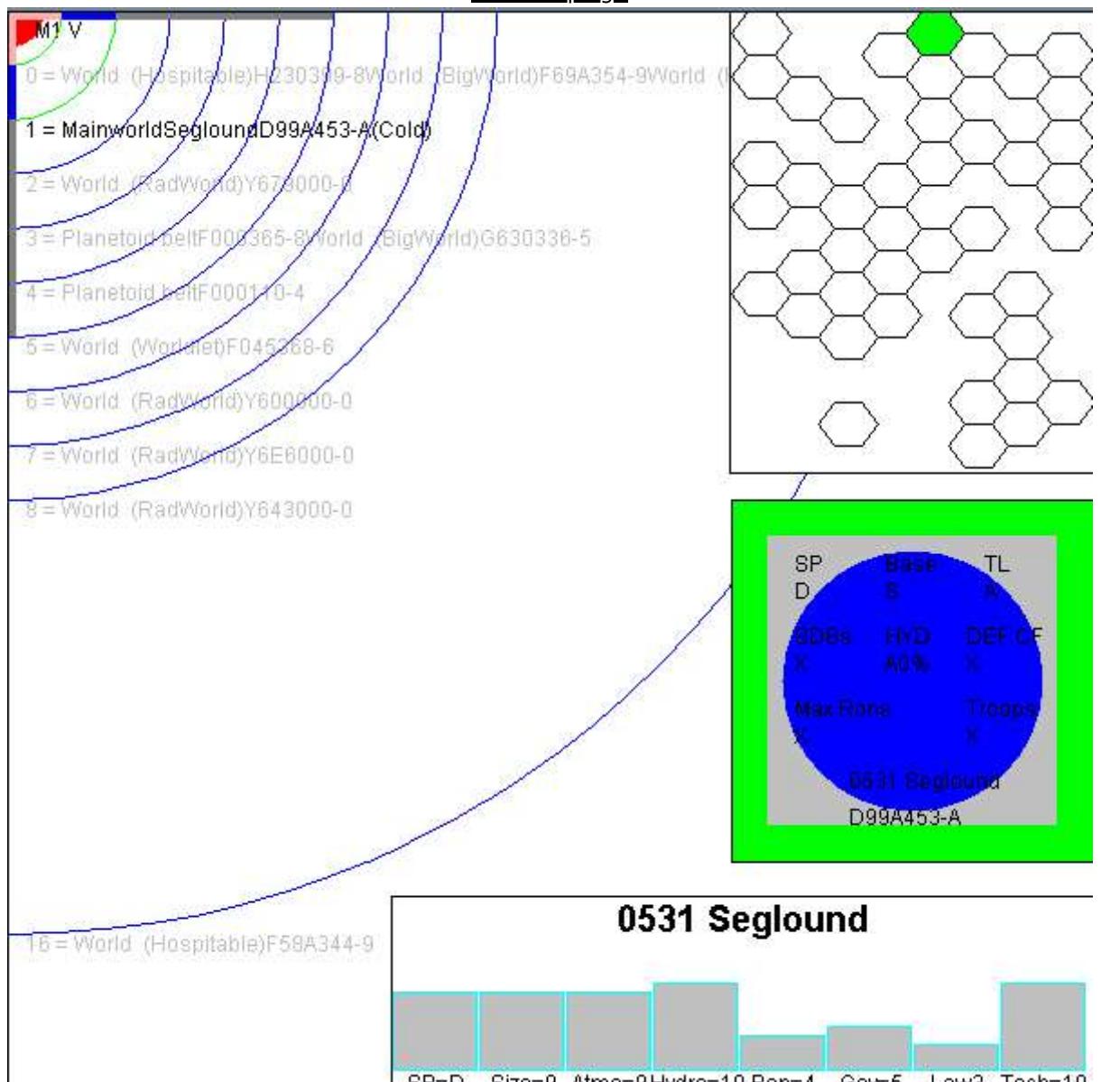


0437-Worlds.gif



0437-Planets.gif

0531-Maps.gif



0531 Seglound



0531-SDBs.gif



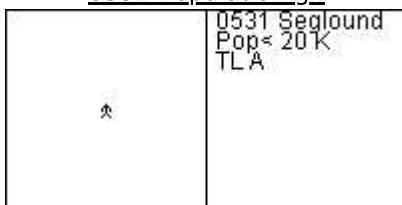
0531-Defences.gif



0531-Gas Giants.gif



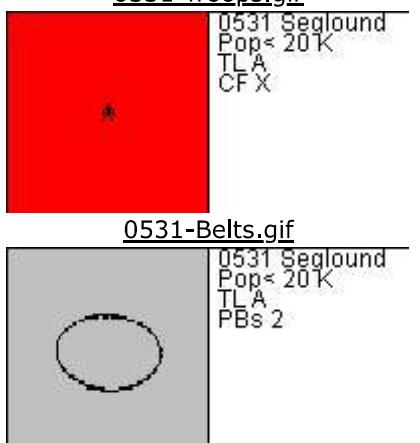
0531-Population.gif



0531-Seglound.gif



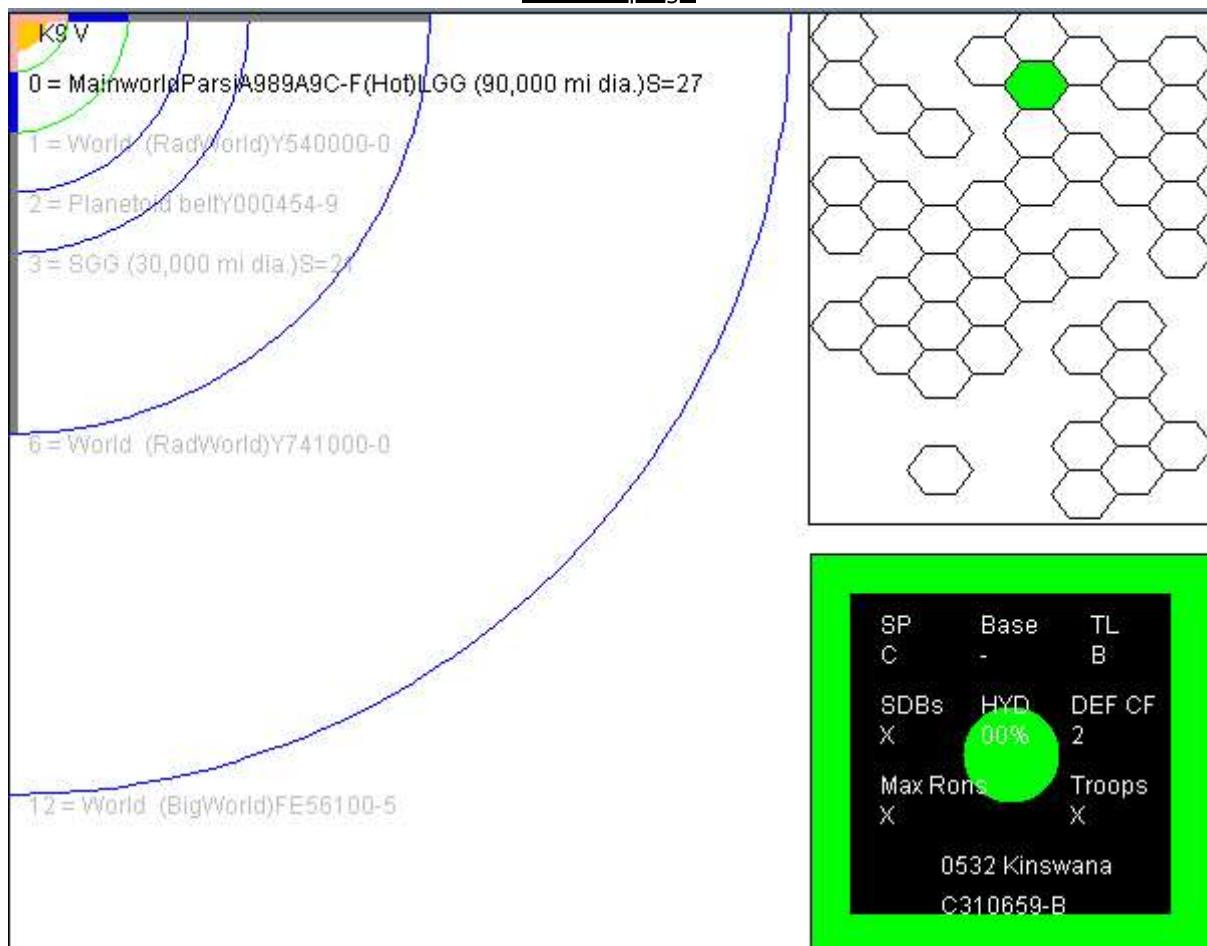
0531-Belts.gif



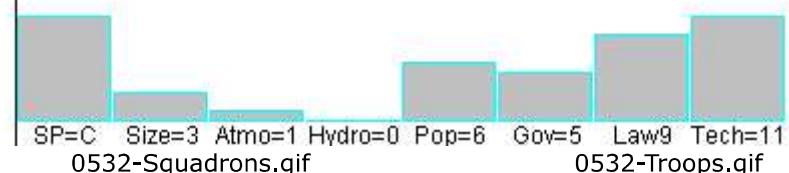
0531-Worlds.gif



0532-Maps.gif



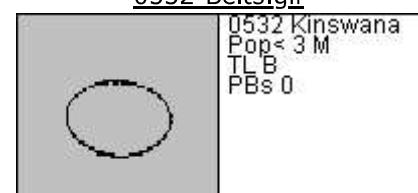
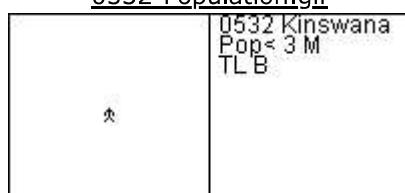
0532 Kinswana



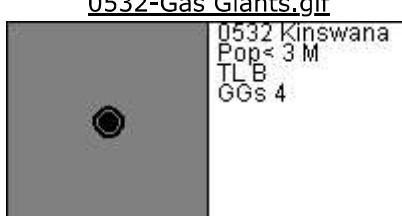
0532-SDBs.gif



0532-Defences.gif

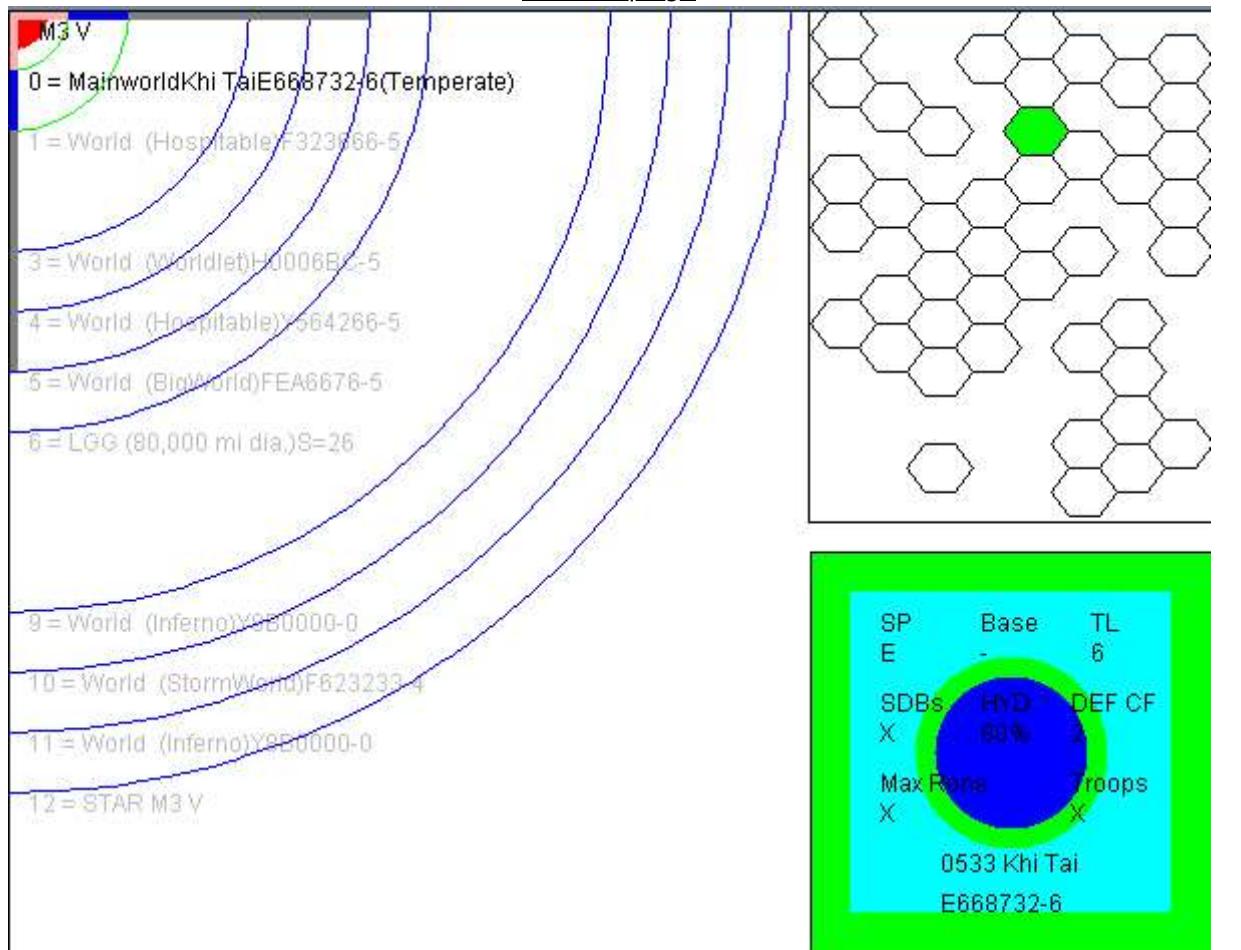


0532-Gas Giants.gif



0532-Worlds.gif

0533-Maps.gif



0533 Khi Tai



0533 Khi Tai
Pop< 40 M
SDBs X
TL6
Rons X

0533 Khi Tai
Pop< 40 M
TL6
CF X

0533-SDBs.gif



0533 Khi Tai
Pop< 40 M
TL6
SDBs X

0533-Defences.gif



0533 Khi Tai
Pop< 40 M
TL6
CF 2

0533-Gas Giants.gif



0533 Khi Tai
Pop< 40 M
TL6
GGs 1

0533-Population.gif



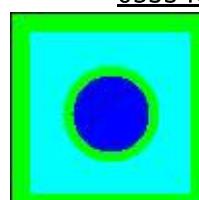
0533 Khi Tai
Pop< 40 M
TL6

0533-Belts.gif



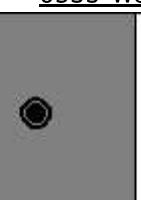
0533 Khi Tai
Pop< 40 M
TL6
PBs 0

0533-Khi Tai.gif



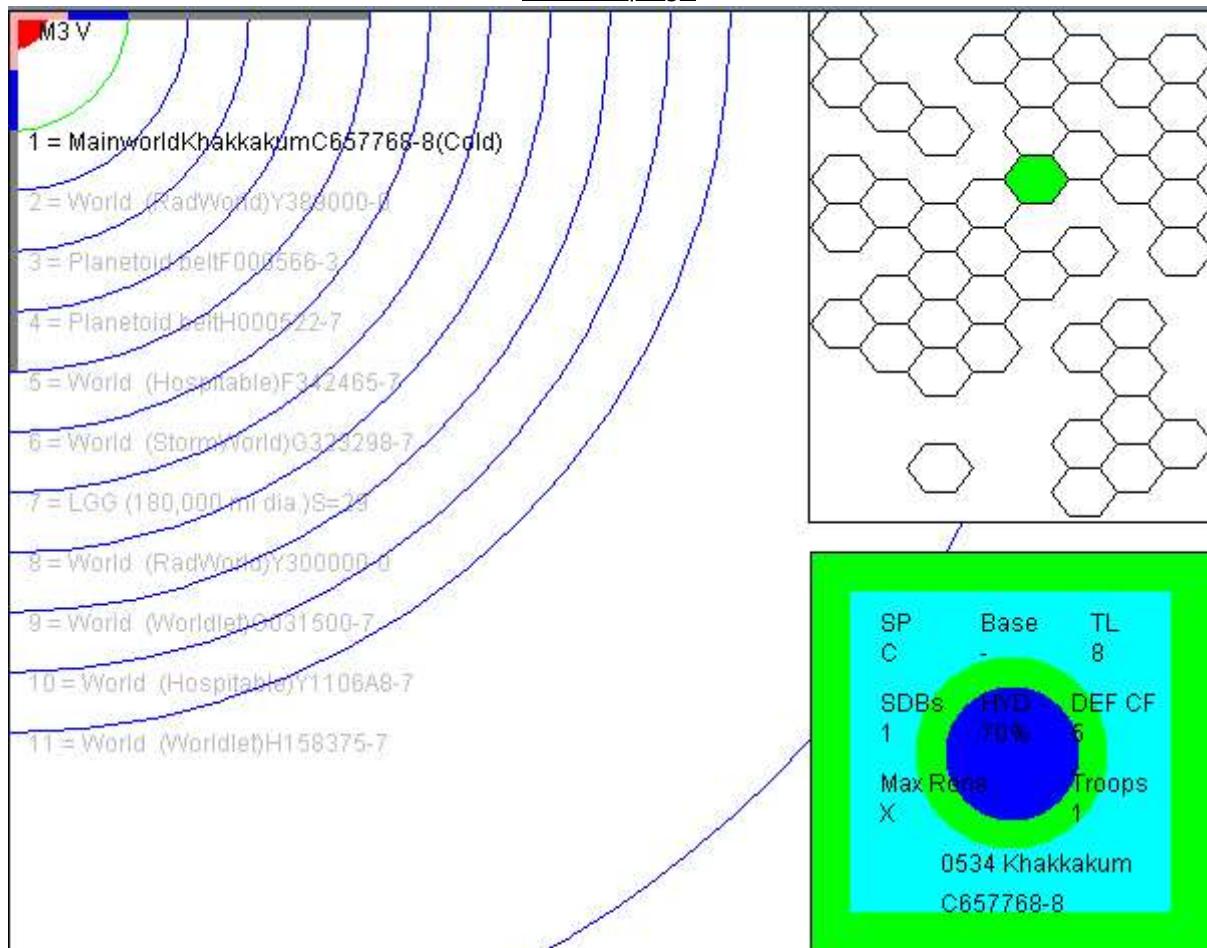
0533 Khi Tai
E668732-6
SDBs X
Rons X
Def CF 2
Troops X
Pop < 40 M
Belts 0
GGs 1
Worlds 9 G

0533-Worlds.gif



0533 Khi Tai
Pop< 40 M
TL6
W 9

0534-Maps.gif

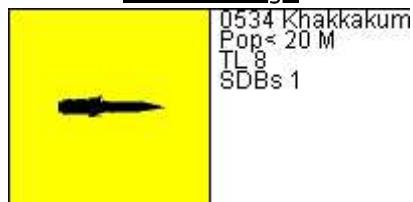


0534 Khakkakum

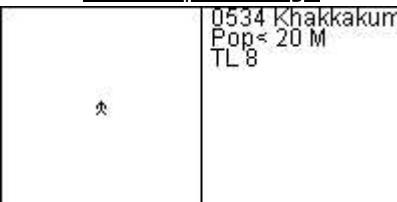
17 = World (StormWorld) G305121-7



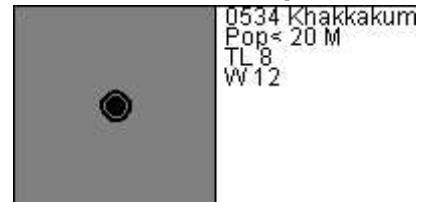
0534-SDBs.gif



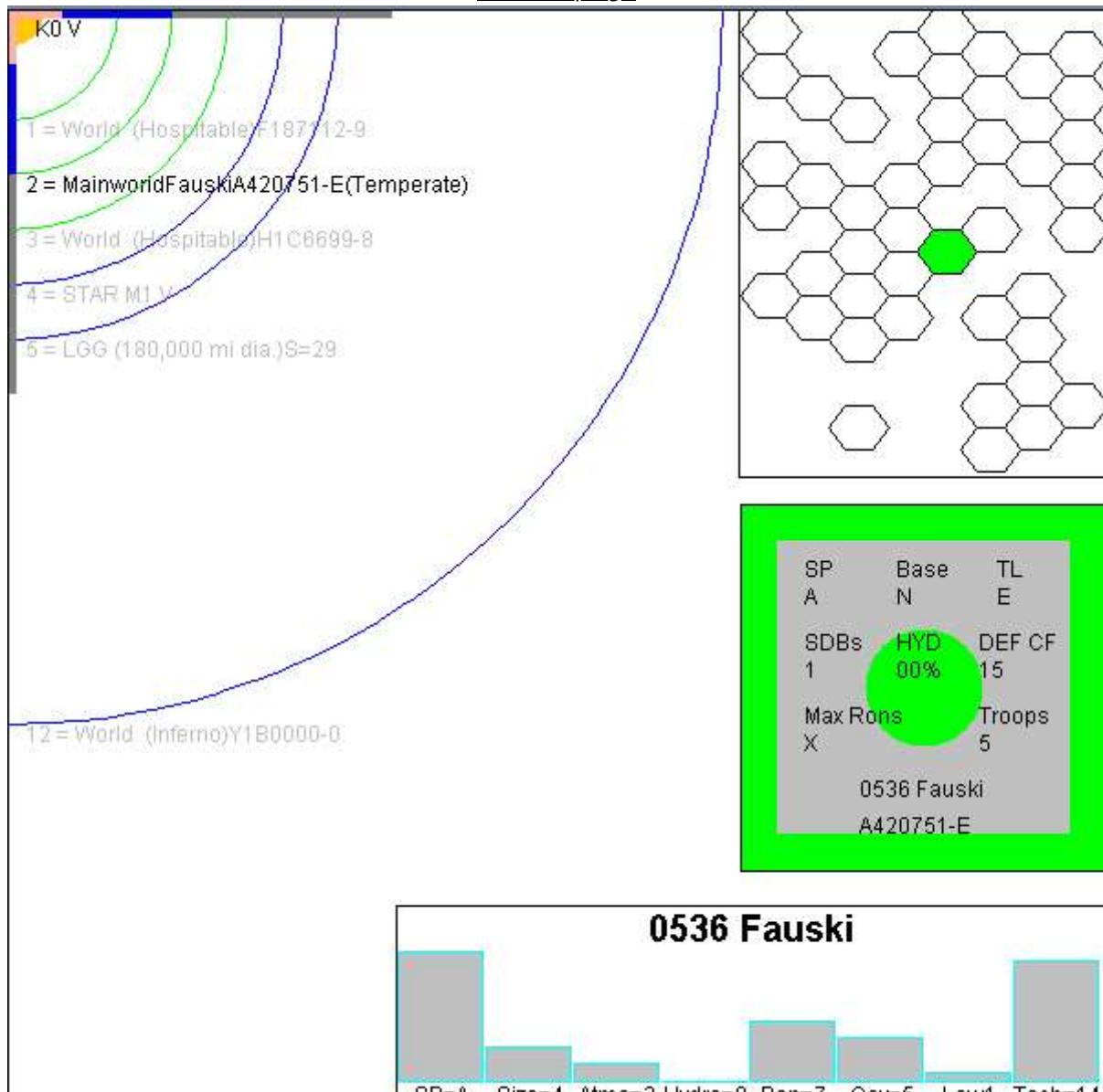
0534-Defences.gif



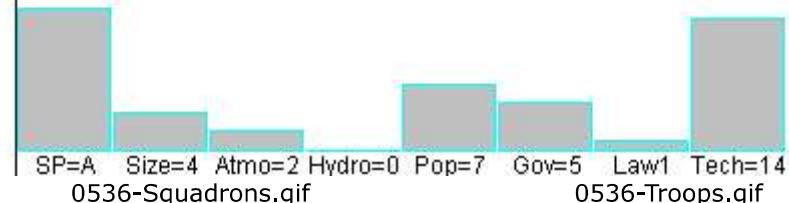
0534-Gas Giants.gif



0536-Maps.gif



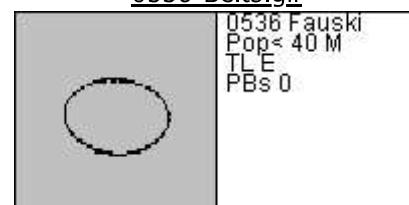
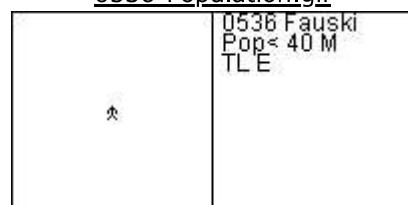
0536 Fauski



0536-SDBs.gif



0536-Defences.gif

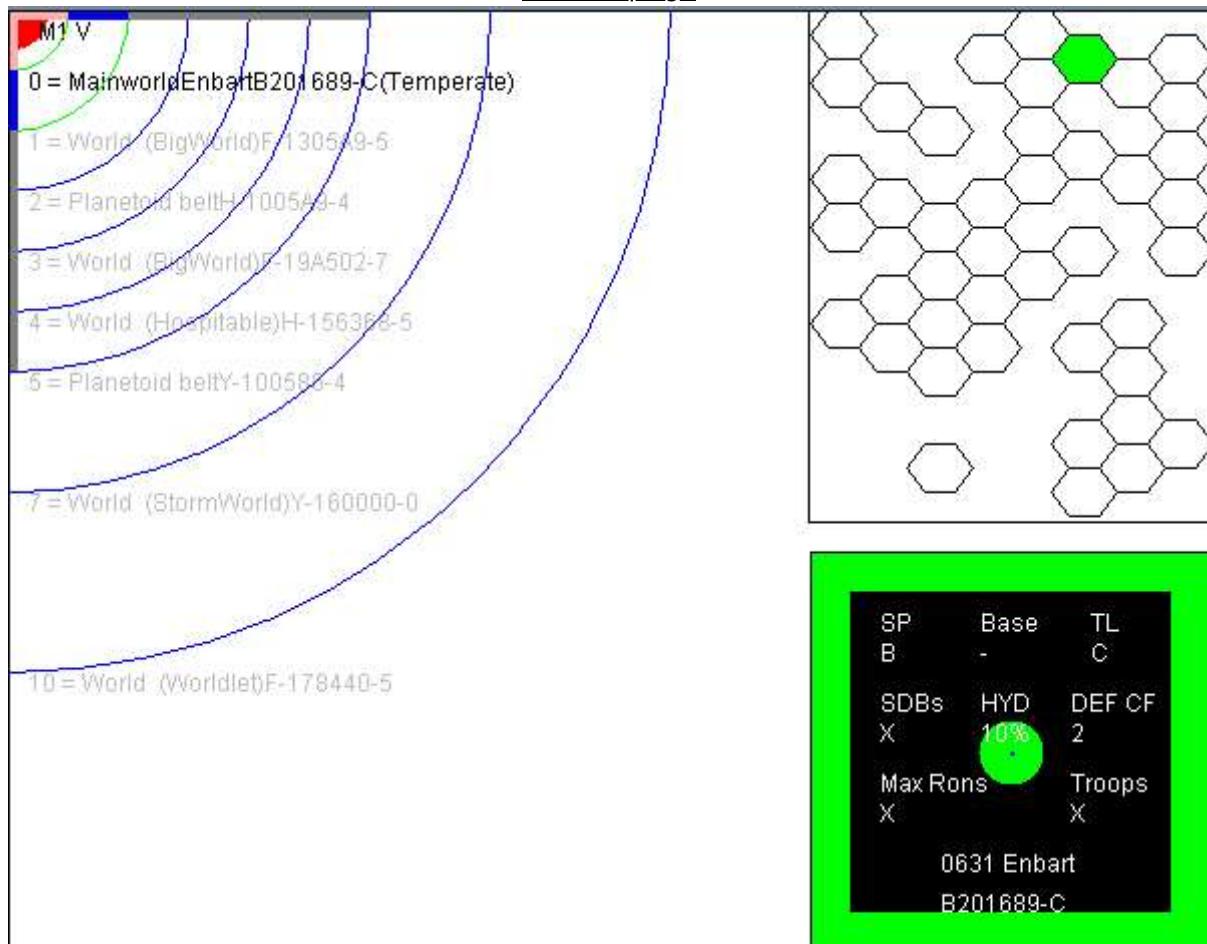


0536-Gas Giants.gif

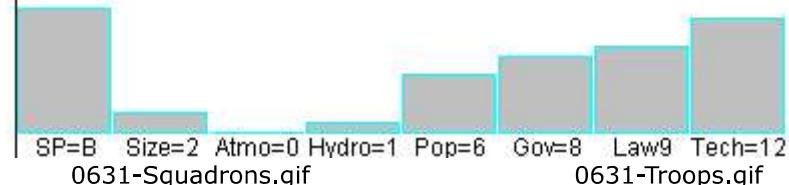


0536-Worlds.gif

0631-Maps.gif



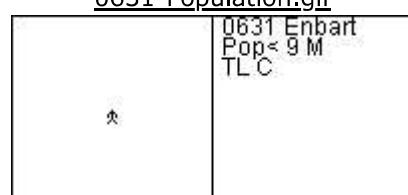
0631 Enbart



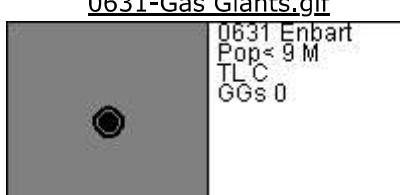
0631-SDBs.gif



0631-Defences.gif

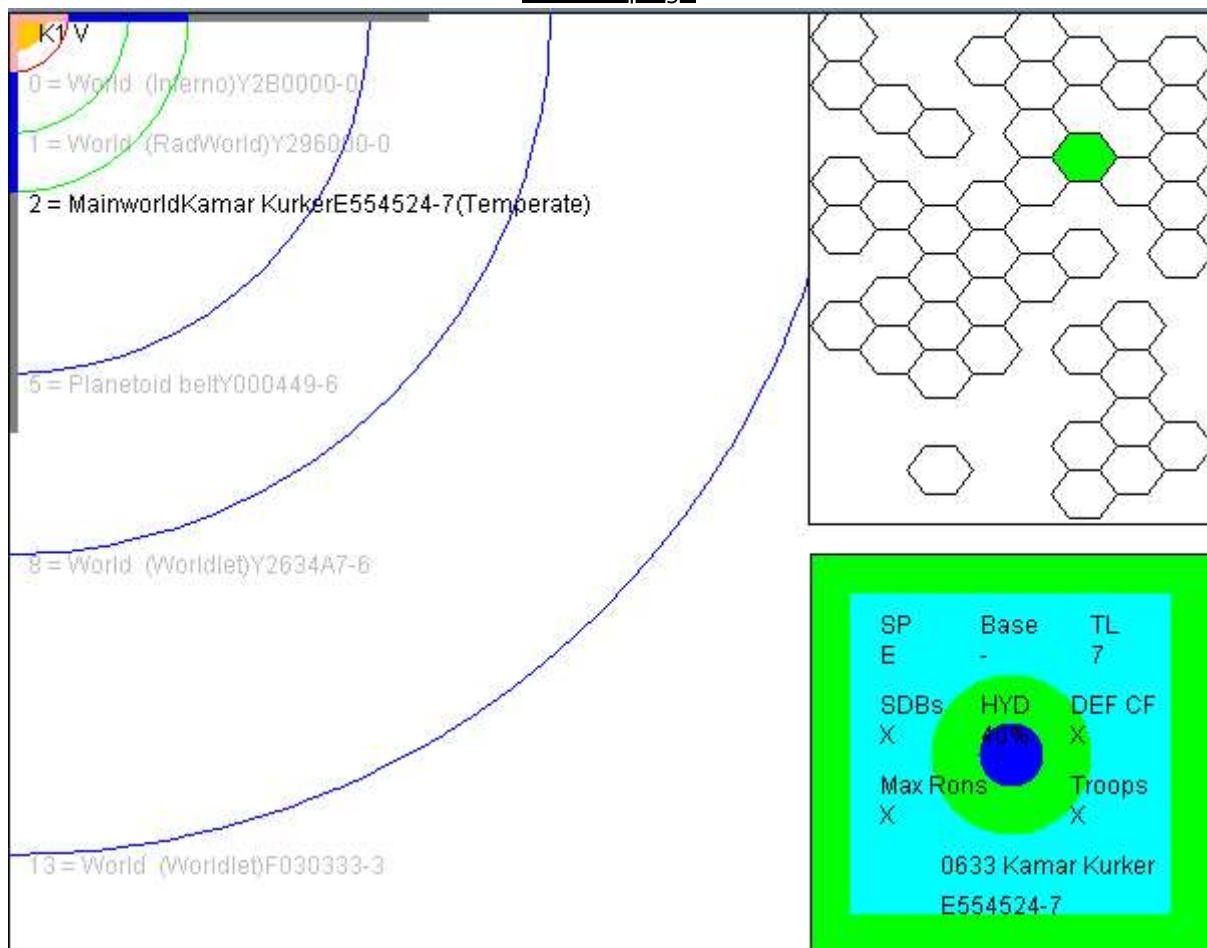


0631-Gas Giants.gif



0631-Worlds.gif

0633-Maps.gif



0633 Kamar Kurker



0633-SDBs.gif



0633-Defences.gif



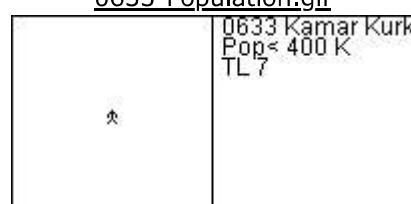
0633-Population.gif



0633-Belts.gif



0633-Gas Giants.gif



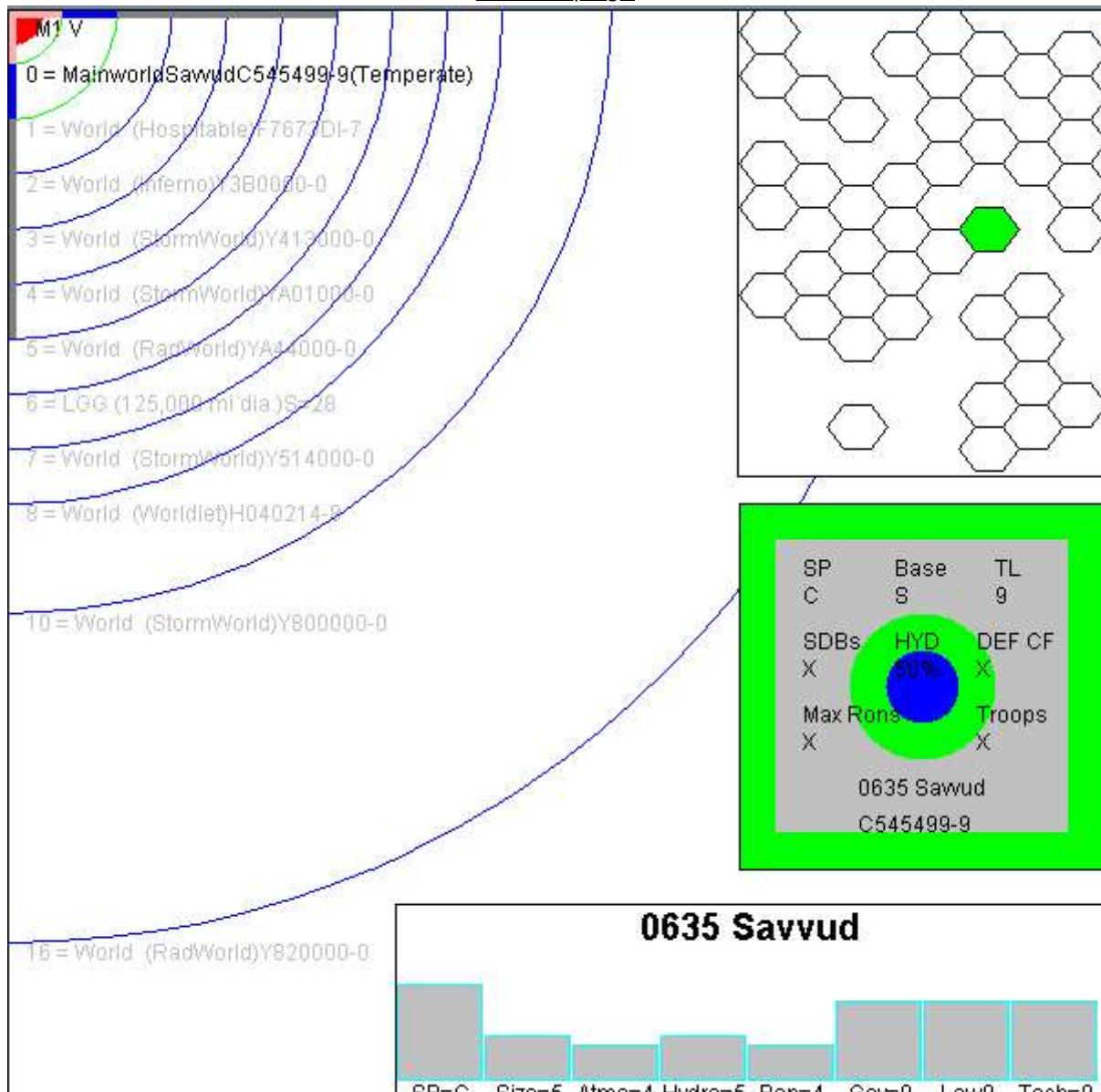
0633-Kamar Kurker.gif



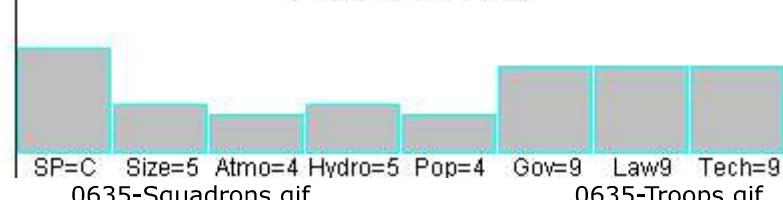
0633-Worlds.gif



0635-Maps.gif



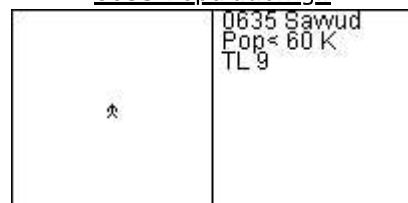
0635 Savvud



0635-SDBs.gif



0635-Defences.gif



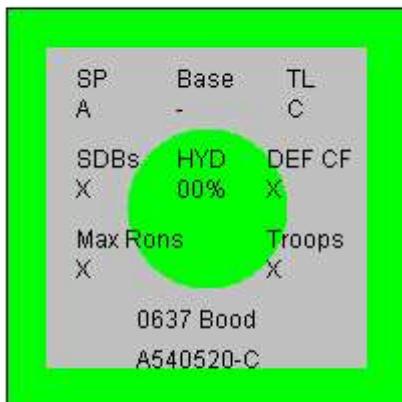
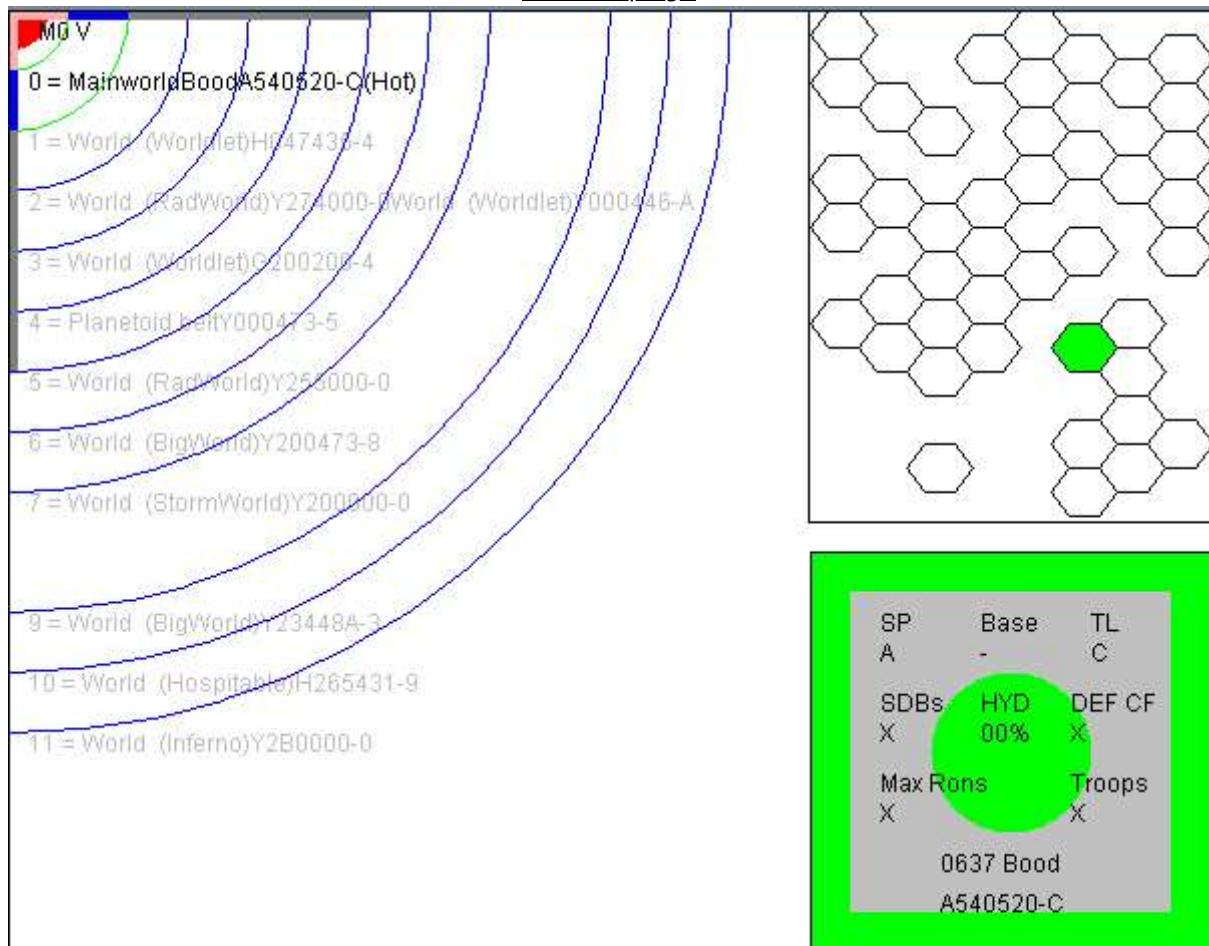
0635-Gas Giants.gif



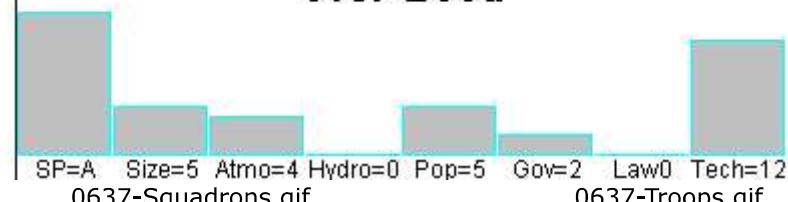
0635-Worlds.gif



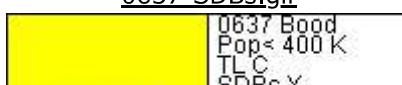
0637-Maps.gif



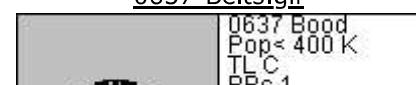
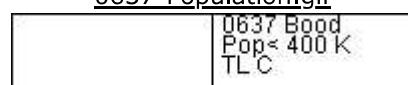
0637 Bood



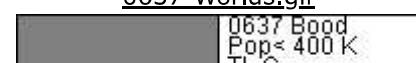
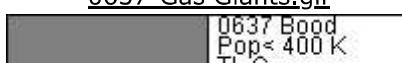
0637-SDBs.gif



0637-Defences.gif



0637-Gas Giants.gif

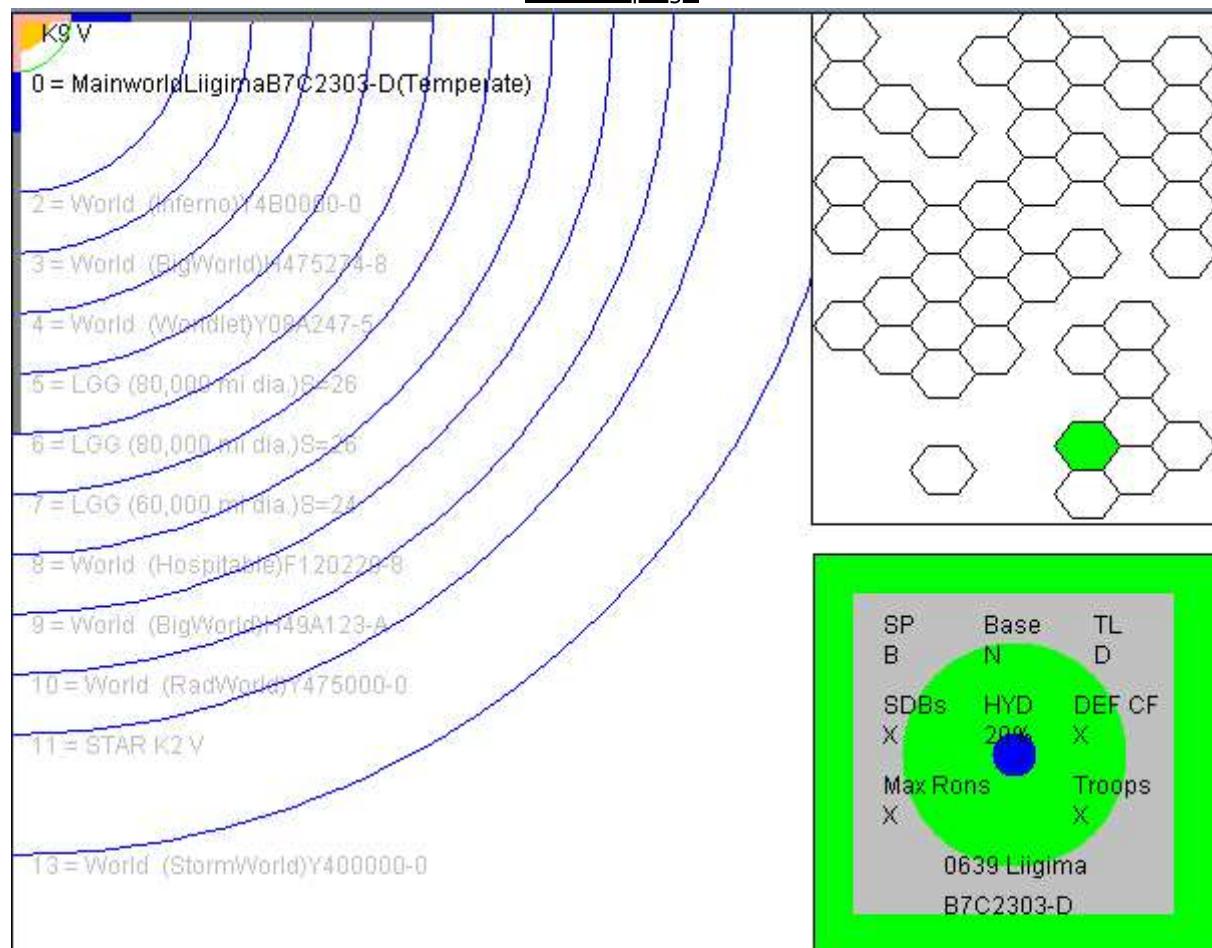


0637-Bood.gif

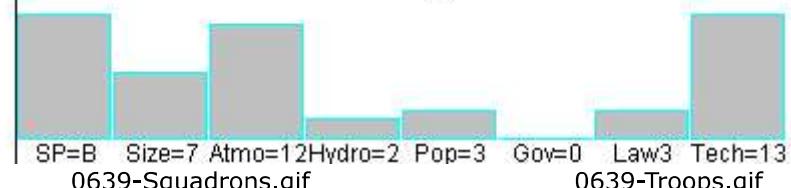


0637-Worlds.gif

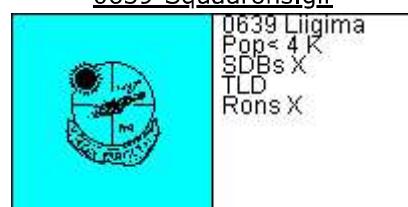
0639-Maps.gif



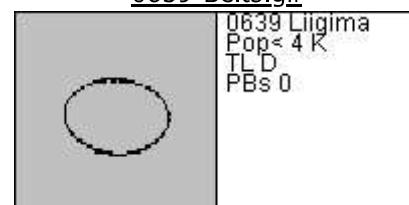
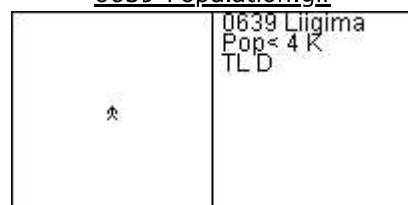
0639 Liigima



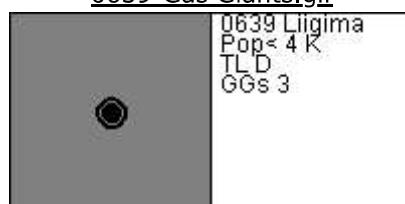
0639-SDBs.gif



0639-Defences.gif

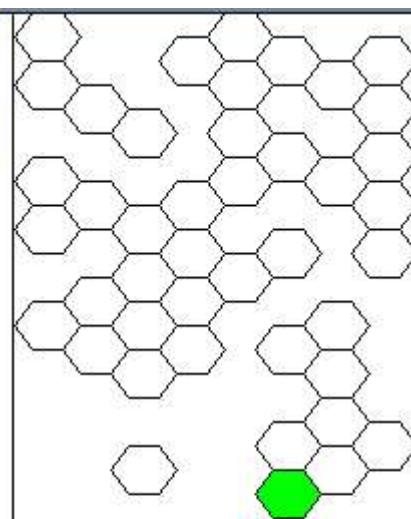
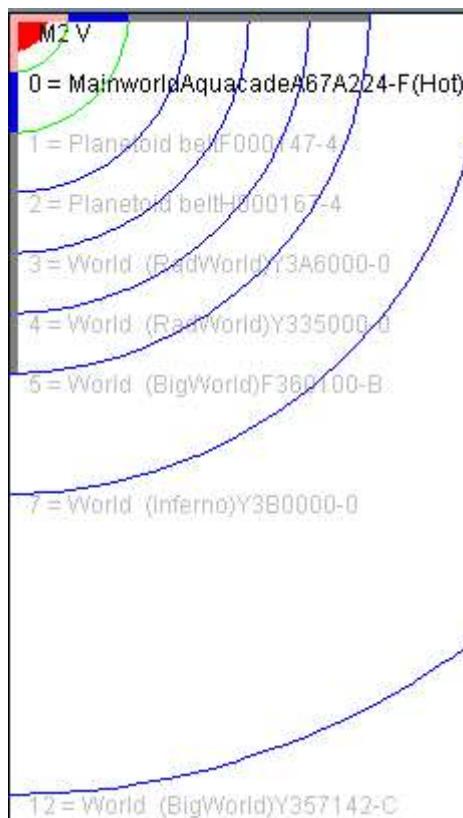


0639-Gas Giants.gif

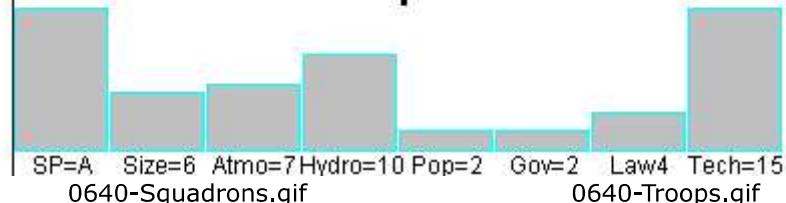


0639-Worlds.gif

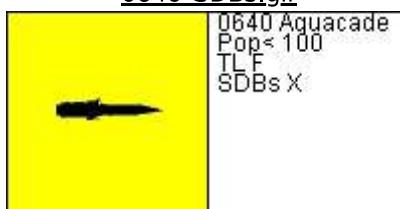
0640-Maps.gif



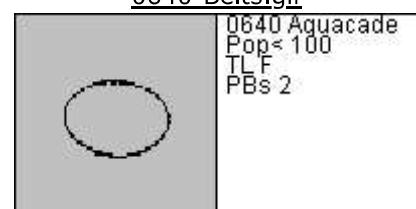
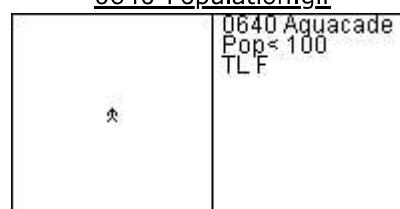
0640 Aquacade



0640-SDBs.gif



0640-Defences.gif

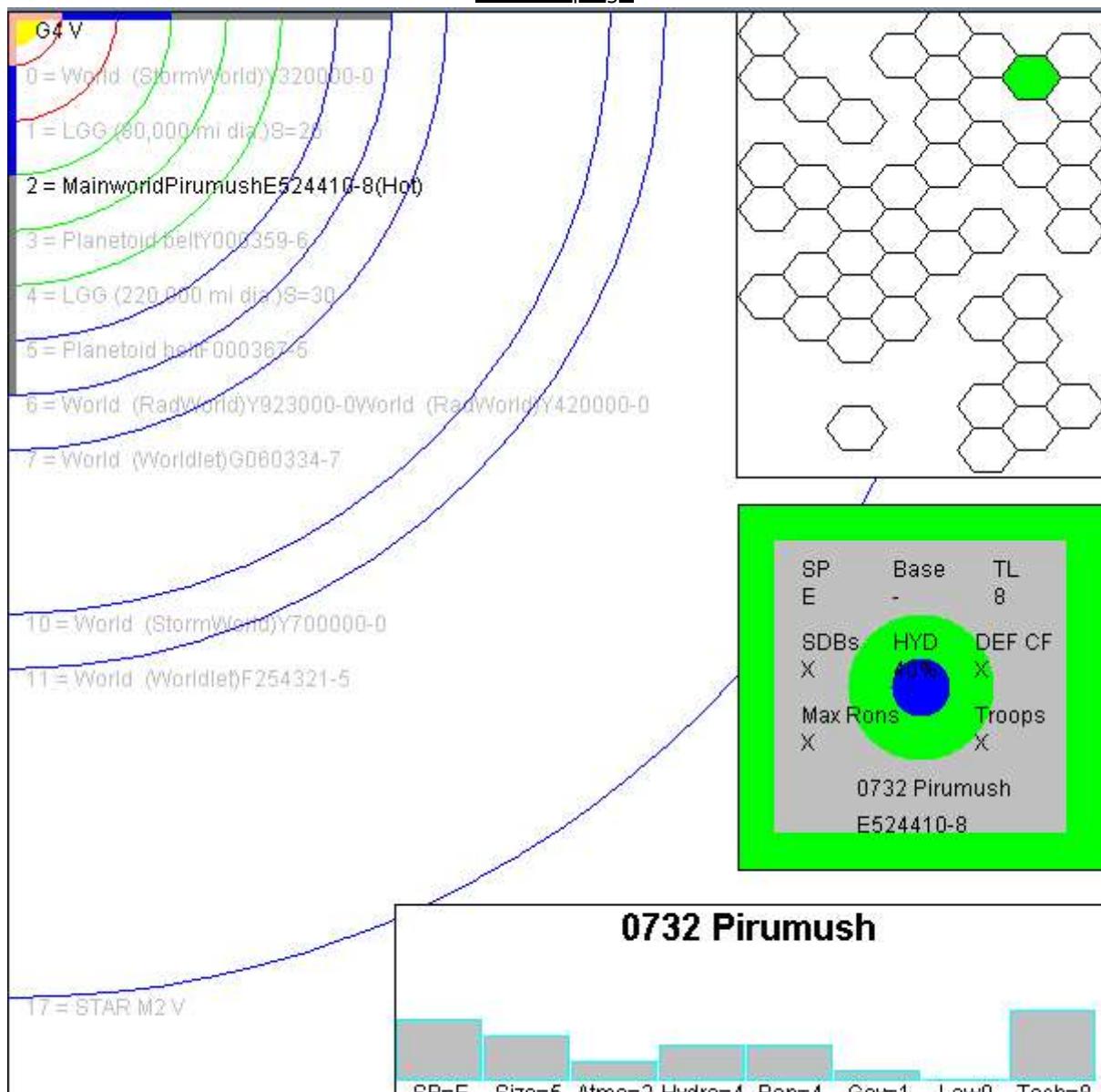


0640-Gas Giants.gif



0640-Aquacade.gif

0732-Maps.gif

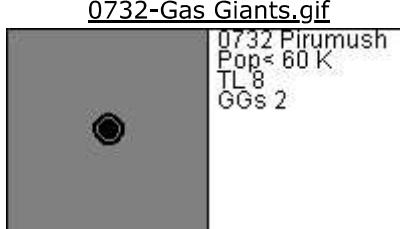
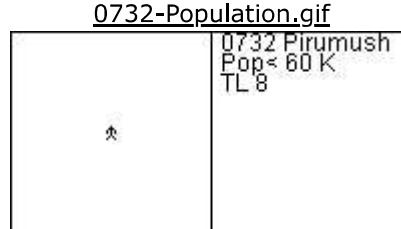


0732 Pirumush

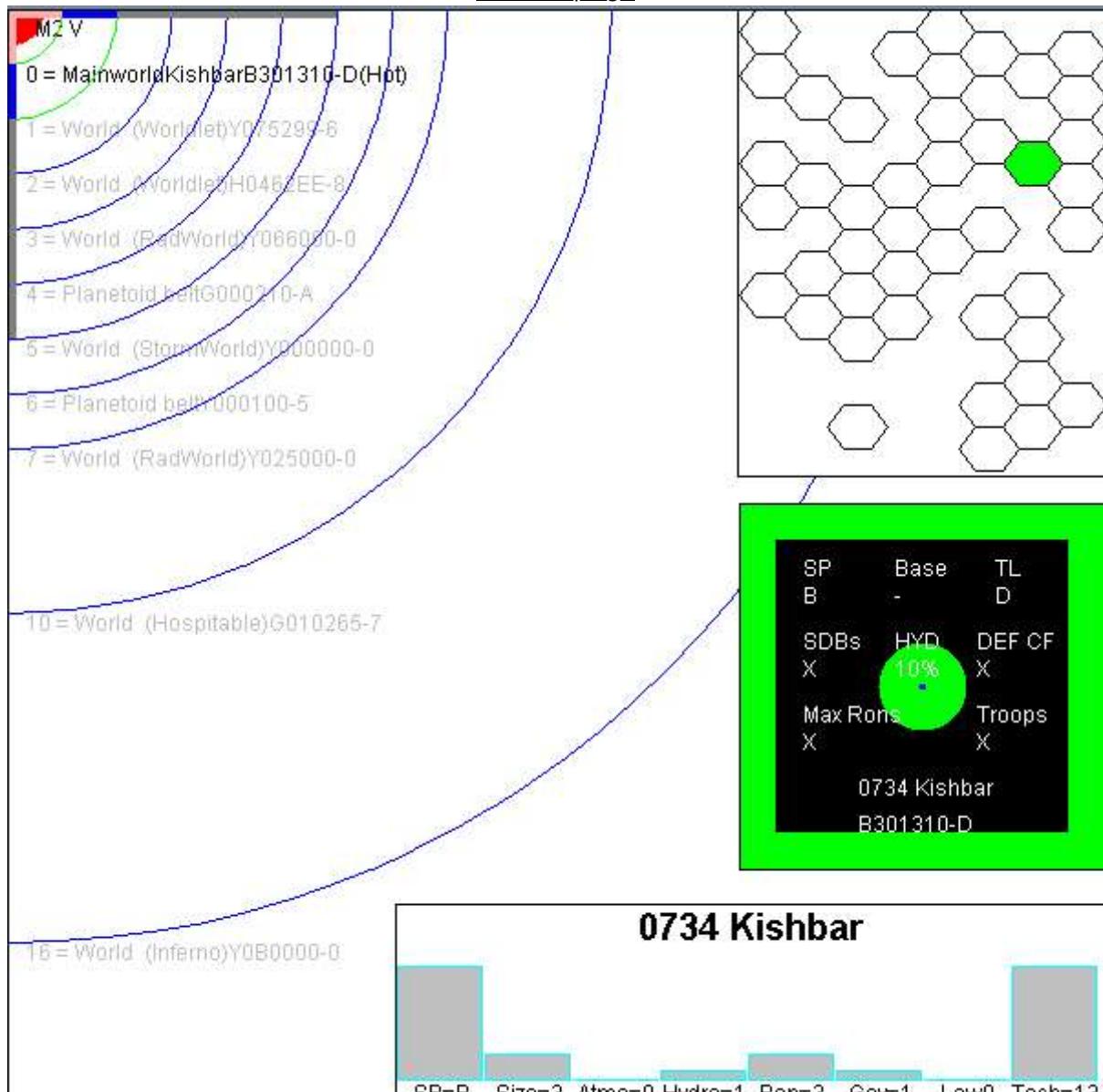
SP=E Size=5 Atmo=2 Hydro=4 Pop=4 Gov=1 Law=0 Tech=8

0732-Squadrons.gif

0732-Troops.gif



0734-Maps.gif



0734-SDBs.gif



0734-Defences.gif

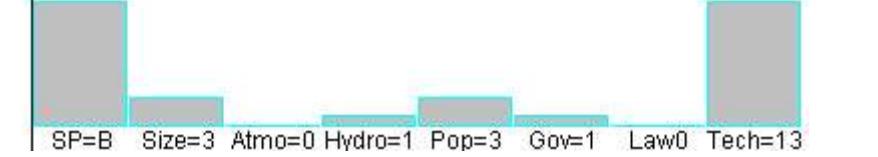


0734-Gas Giants.gif

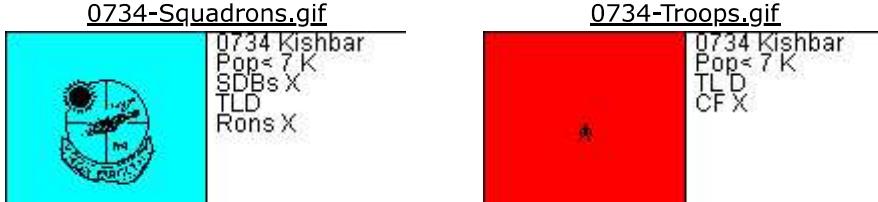


0734 Kishbar

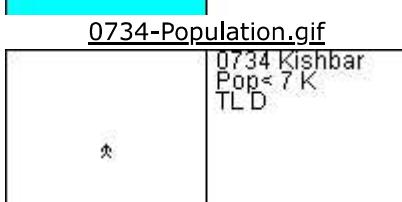
0734-Squadrons.gif



0734-Troops.gif



0734-Population.gif



0734-Belts.gif



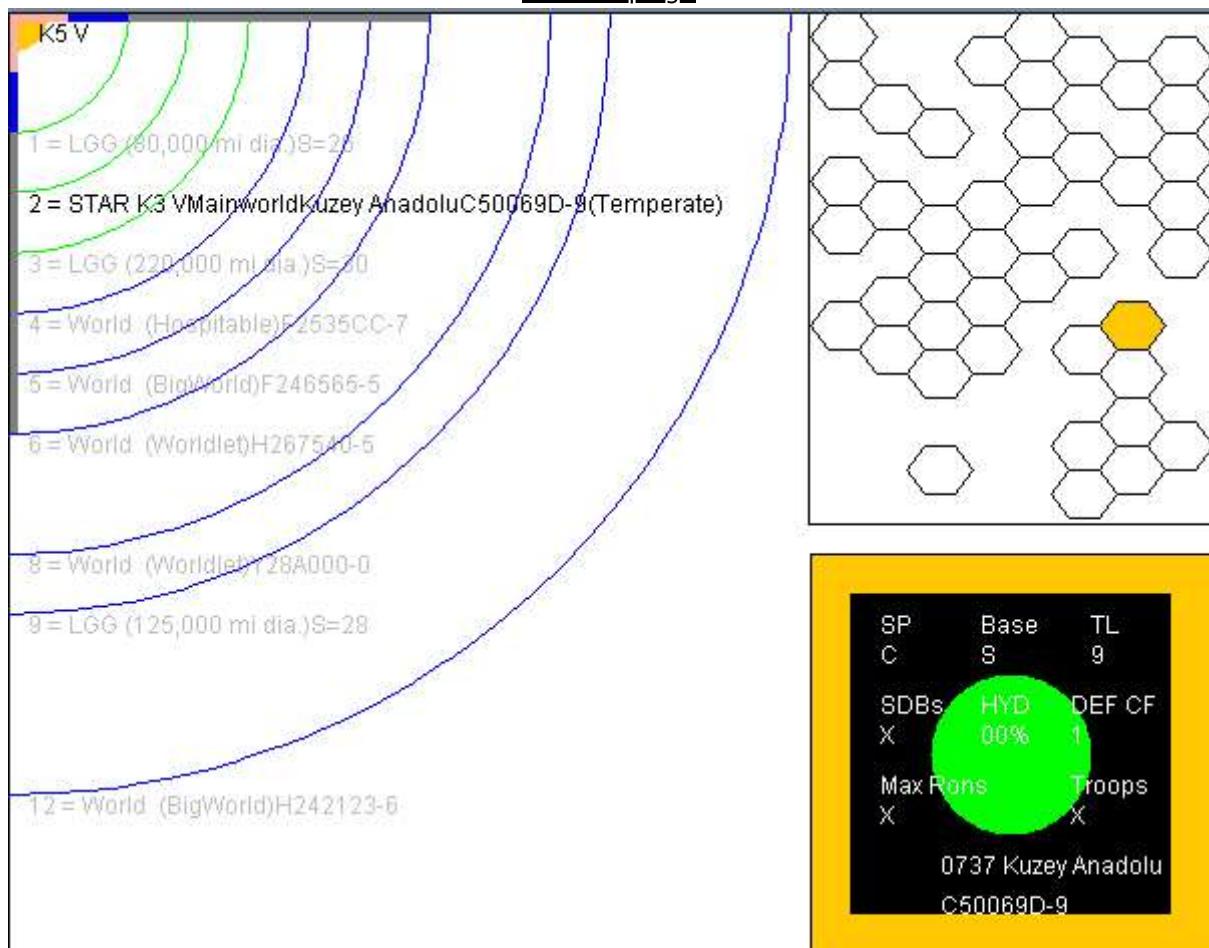
0734-Kishbar.gif



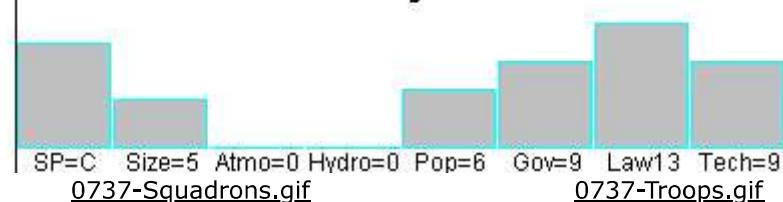
0734-Worlds.gif



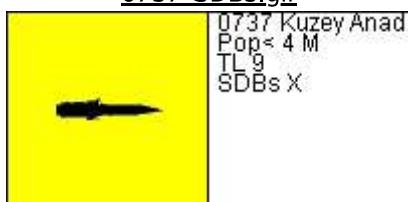
0737-Maps.gif



0737 Kuzey Anadolu



0737-SDBs.gif



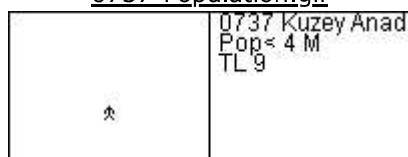
0737-Defences.gif



0737-Gas Giants.gif



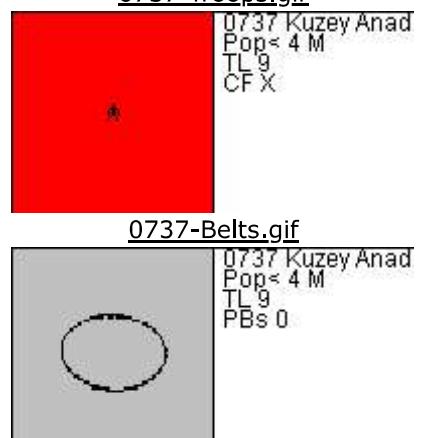
0737-Population.gif



0737-Belts.gif

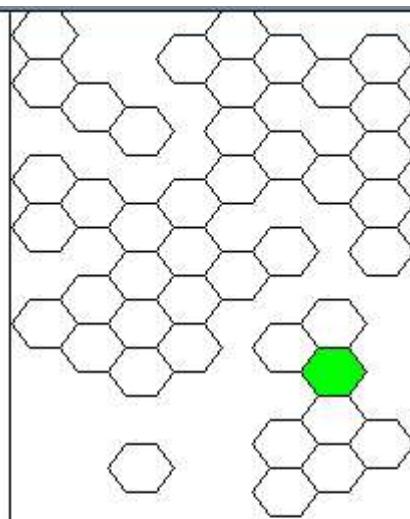


0737-Worlds.gif



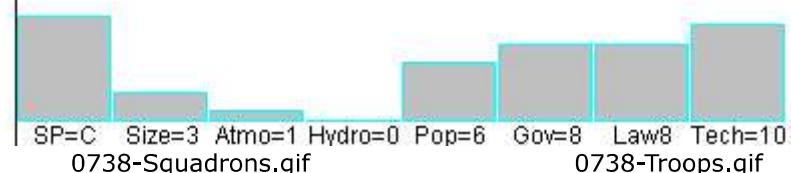
0738-Maps.gif

M3 V
 0 = Mainworld Daglari C310688-A (Temperate)
 1 = LGG (60,000 mi dia) B=24
 2 = World (StormWorld) G000196-5
 3 = World (Worldlet) G030588-7
 4 = World (BigWorld) G055568-7
 5 = World (StormWorld) Y471000-0
 6 = Planetoid belt F000568-0
 7 = World (Inferno) F5B0000-0 / World (Hospitable) F624557-7
 8 = Planetoid belt F000521-9
 9 = World (RadWorld) F85A000-0
 10 = World (BigWorld) HF10426-8

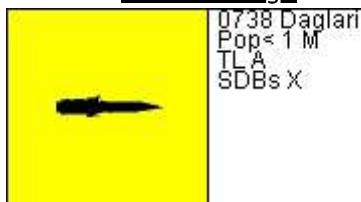


SP	Base	TL
C	-	A
SDBs	HYD	DEF CF
X	00%	1
Max Rons		Troops
X		X
0738 Daglari		
C310688-A		

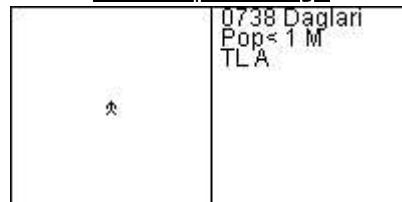
0738 Daglari



0738-SDBs.gif



0738-Defences.gif



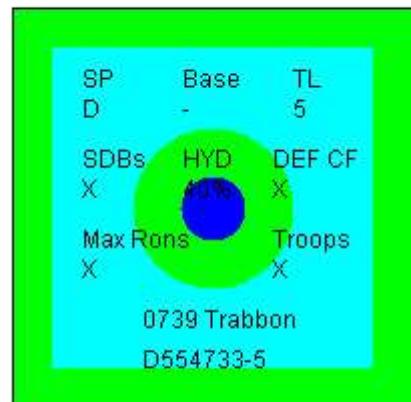
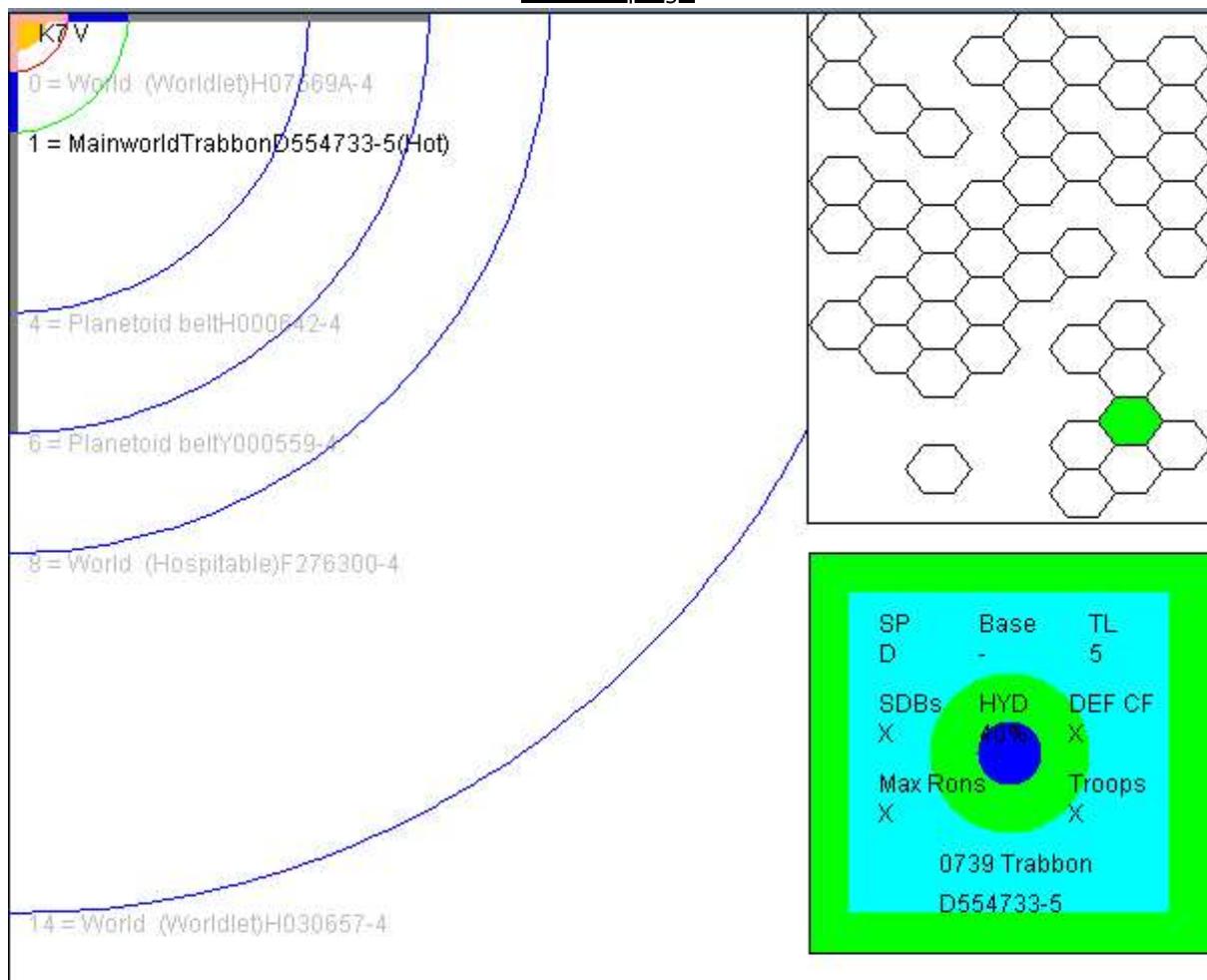
0738-Gas Giants.gif



0738-Daglari.gif

0738-Worlds.gif

0739-Maps.gif



0739 Trabbon



0739-SDBs.gif



0739-Defences.gif



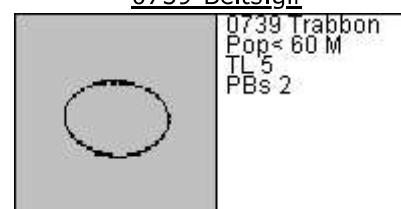
0739-Population.gif



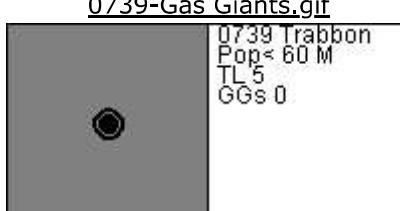
0739-Troops.gif



0739-Gas Giants.gif



0739-Belts.gif



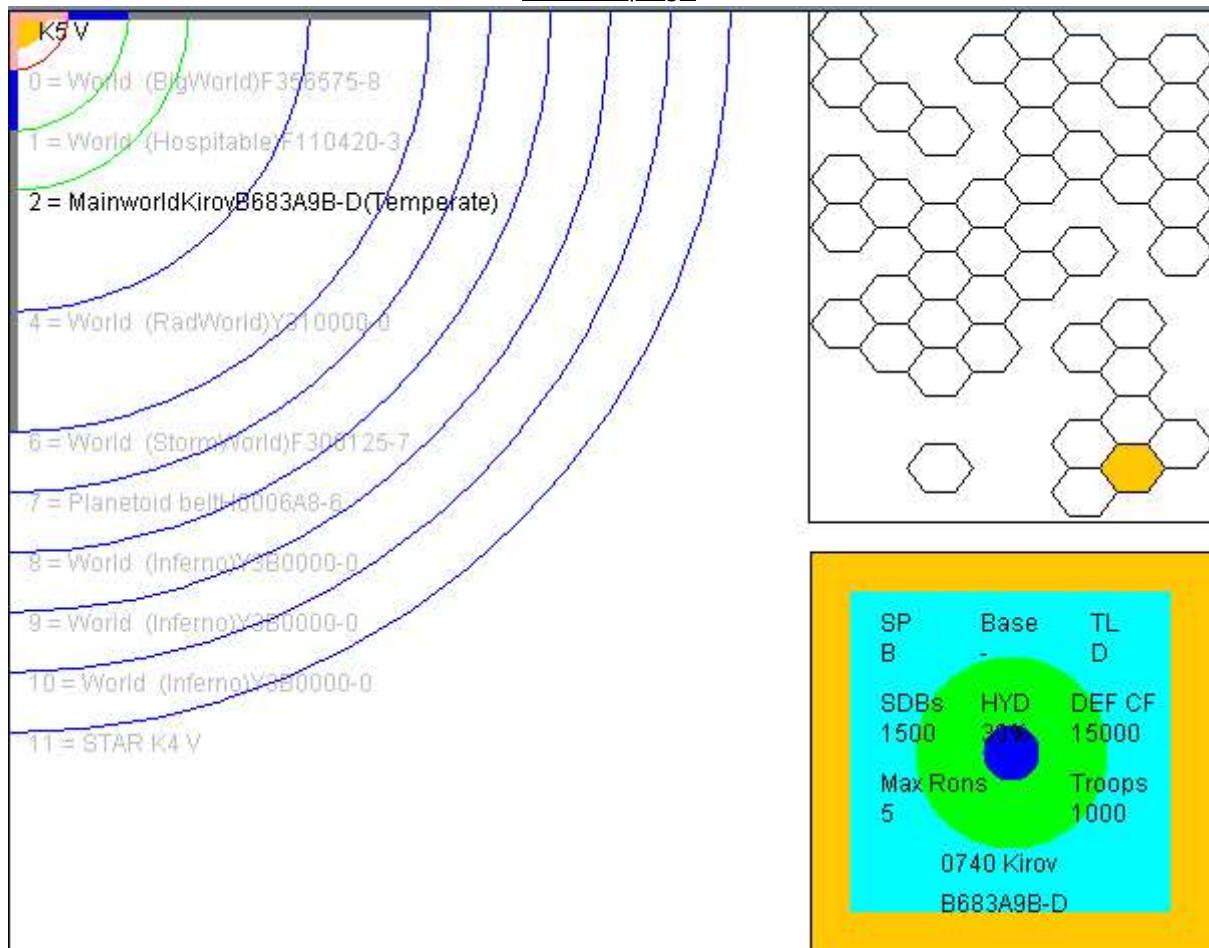
0739-Trabbon.gif



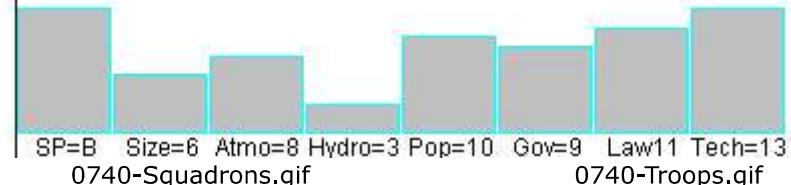
0739-Worlds.gif

0739 Trabbon
Pop < 60 M
TL 5
W 6

0740-Maps.gif



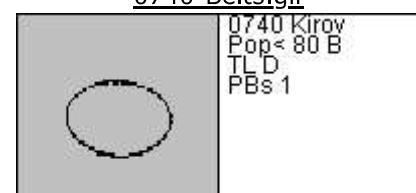
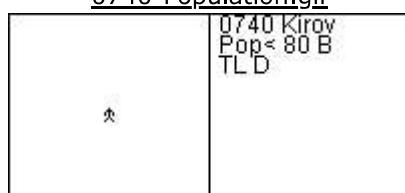
0740 Kirov



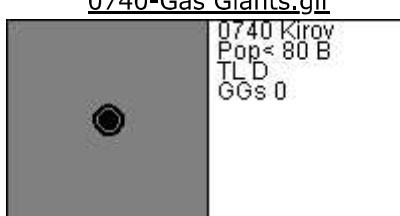
0740-SDBs.gif



0740-Defences.gif



0740-Gas Giants.gif

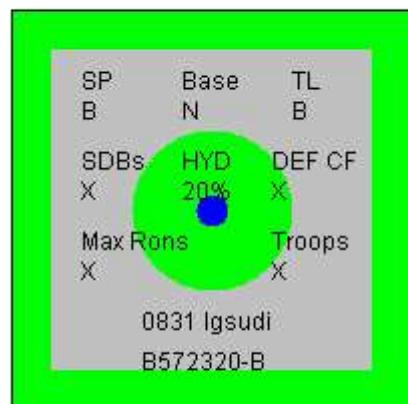
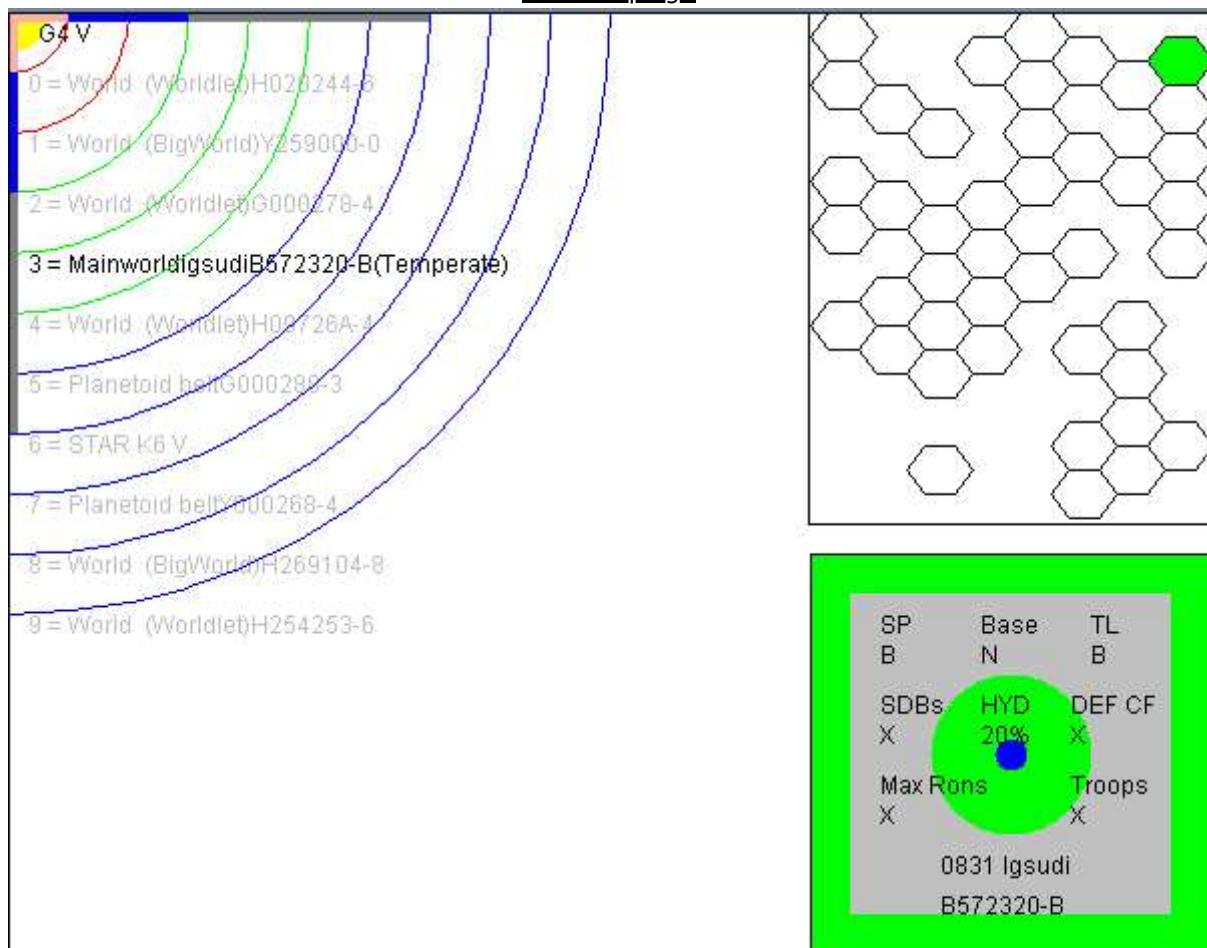


Column	C1	C2	C3	C4	C5	C6	C7	C8	C9	C10	C11	C12	C13	C14	C15	C16
Row	1000	1000	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Requirements	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
100	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
200	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
300	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
400	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
500	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
600	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
700	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
800	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
900	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1000	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1100	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1200	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1300	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1400	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1500	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1

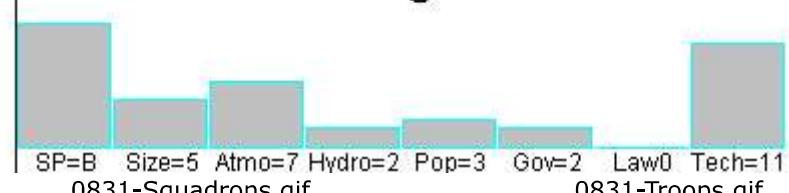
0740 Kirov.gif



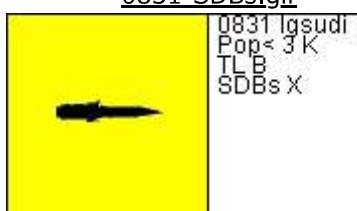
0831-Maps.gif



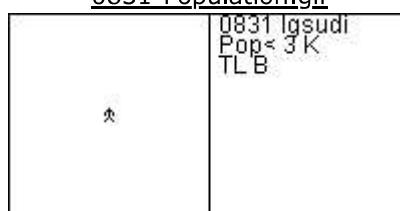
0831 Igsudi



0831-SDBs.gif



0831-Defences.gif



0831-Gas Giants.gif



0831-Squadrants.gif

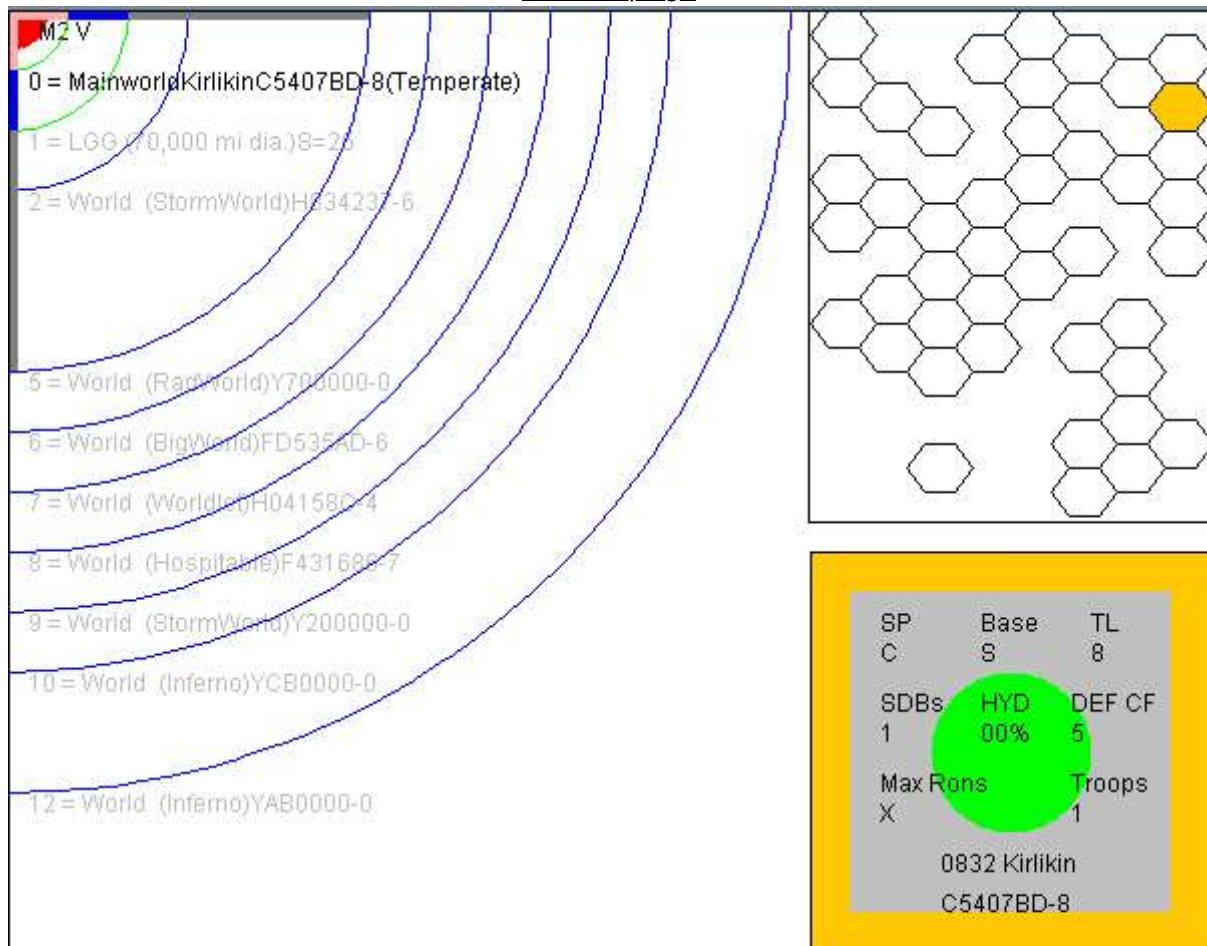
0831-Troops.gif

0831-Belts.gif

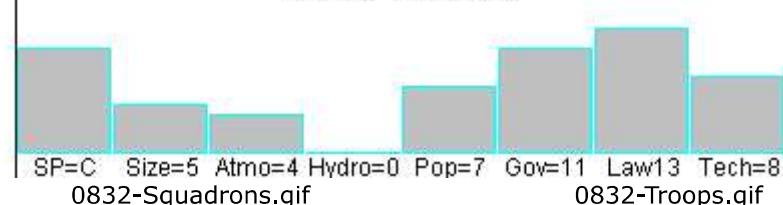
0831-Population.gif

0831-Worlds.gif

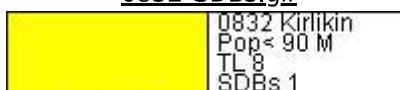
0832-Maps.gif



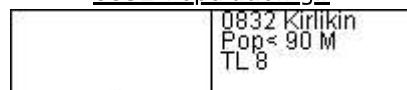
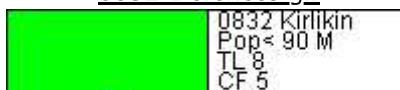
0832 Kirlikin



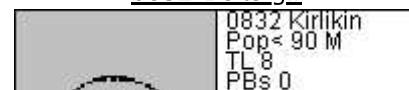
0832-SDBs.gif



0832-Defences.gif



0832-Belts.gif



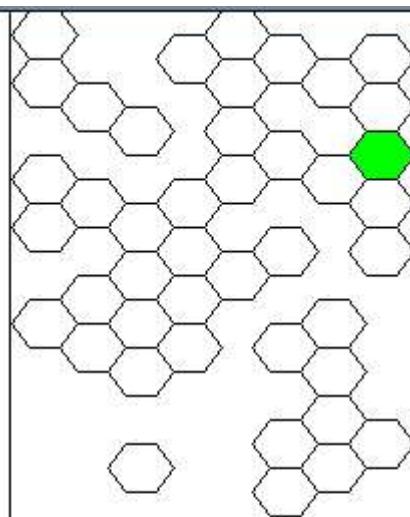
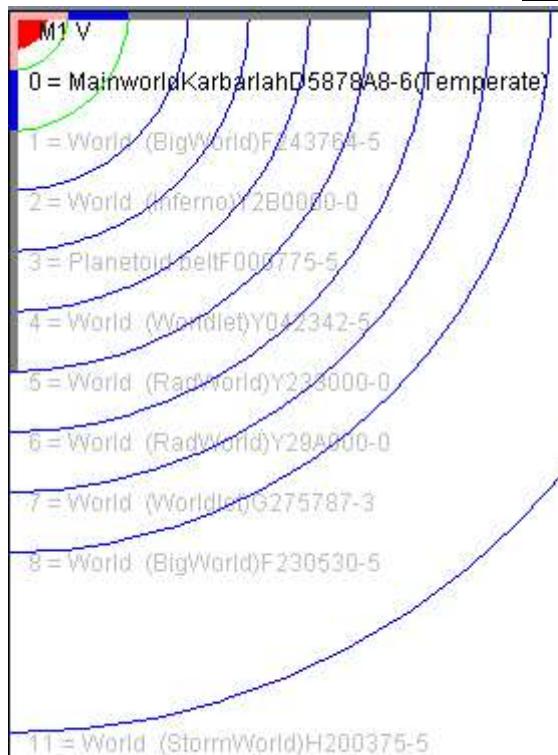
0832-Gas Giants.gif



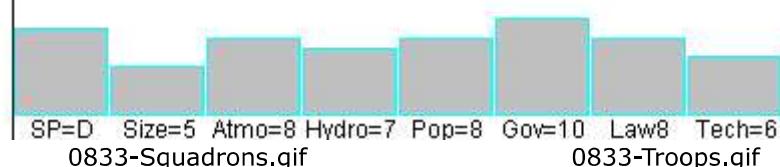
0832-Worlds.gif



0833-Maps.gif



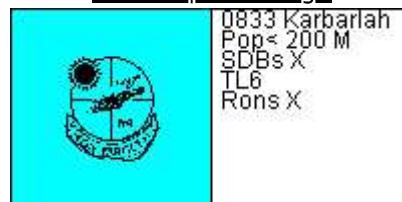
0833 Karbarlah



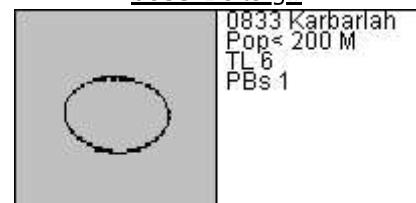
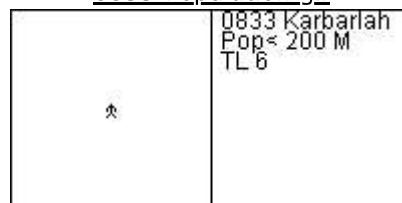
0833-Squadrons.gif

0833-Troops.gif

0833-Defences.gif



0833-Gas Giants.gif

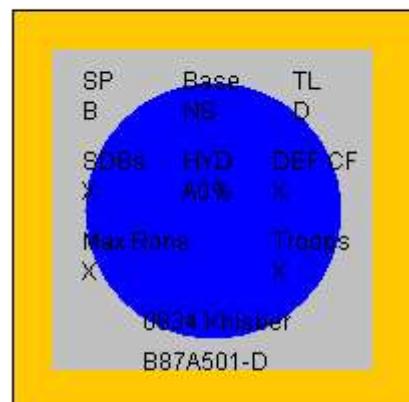
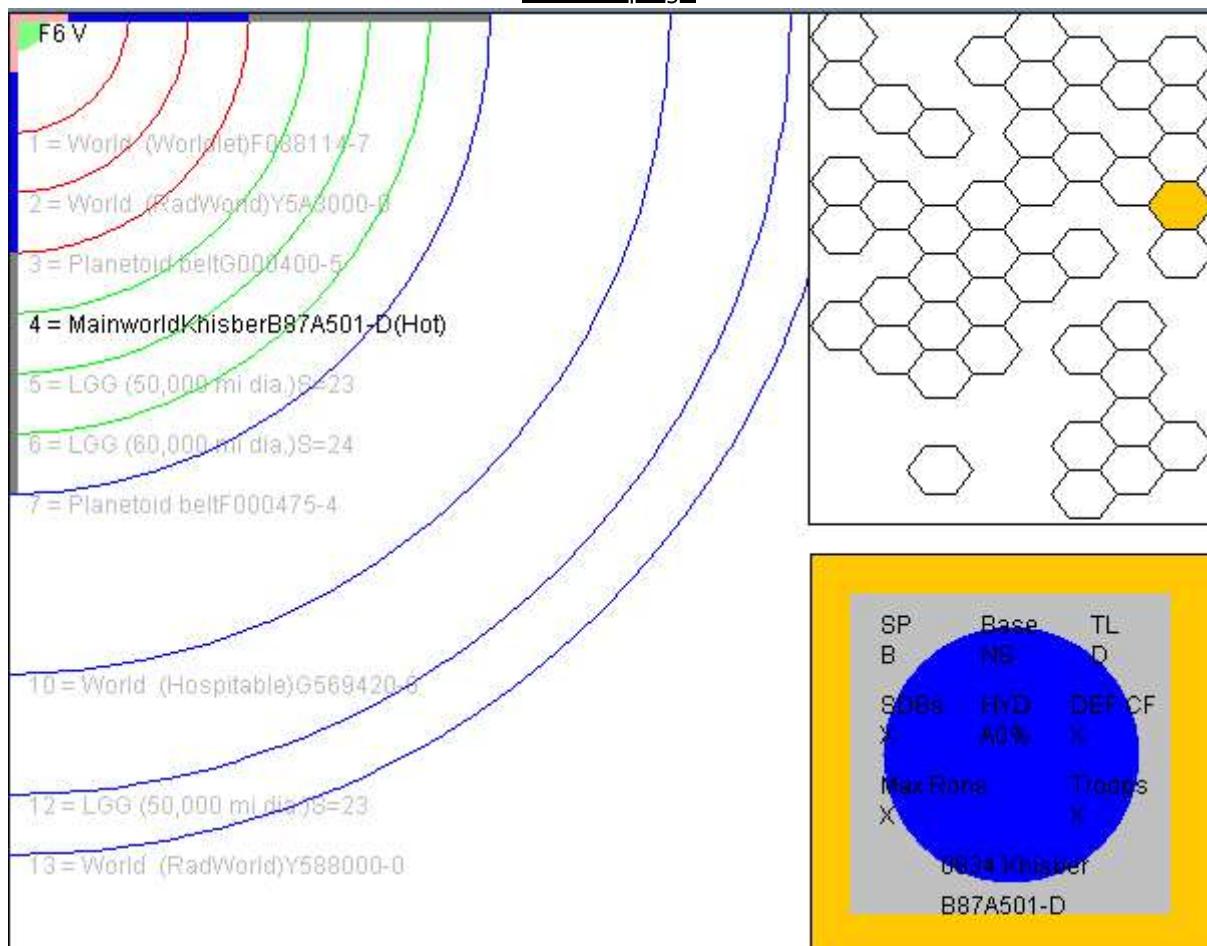


0833-Karbarlah.gif

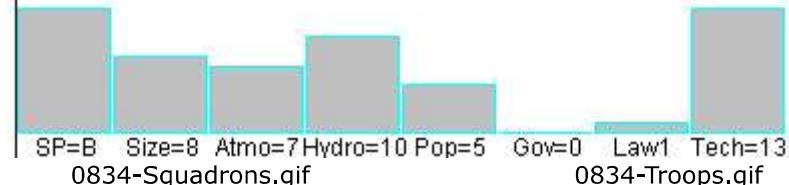


0833-Worlds.gif

0834-Maps.gif



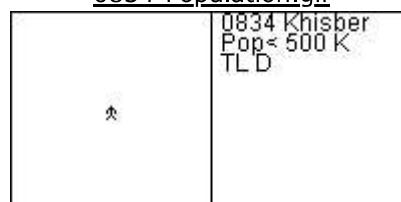
0834 Khisber



0834-SDBs.gif



0834-Defences.gif



0834-Gas Giants.gif

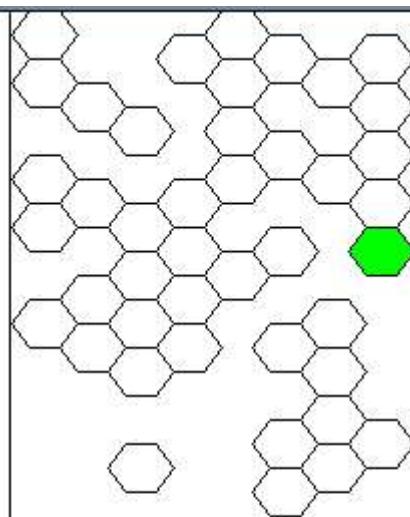


0834-Worlds.gif



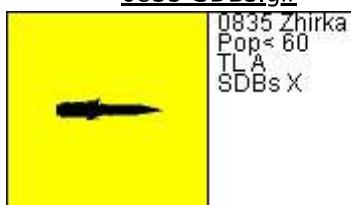
0835-Maps.gif

M2 V
 0 = World (StormWorld)Y-372000-0
 1 = Asteroid Belt Zhirka E000110-A(Cold)
 2 = World (Hospitable)Y-334000-0 World (BigWorld)Y-339000-0
 3 = World (Hospitable)Y-3B6000-0
 4 = World (StormWorld)Y-300000-0 World (BigWorld)Y-356000-0
 5 =
 6 = World (BigWorld)Y-310000-0
 7 = Planetoid belt Y-300000-0
 8 = World (Hospitable)Y-377000-0
 9 = World (Inferno)Y-3B0000-0
 10 = World (RadWorld)Y-376000-0
 11 = STAR M9 V



0835 Zhirka

0835-SDBs.gif



0835 Zhirka
Pop< 60
TL A
SDBs X

0835-Defences.gif



0835 Zhirka
Pop< 60
TL A
DBs X

0835-Gas Giants.gif



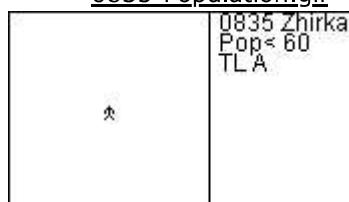
0835 Zhirka
Pop< 60
TL A
GGs 0

SP=E Size=0 Atmo=0 Hydro=0 Pop=1 Gov=1 Law=0 Tech=10
0835-Squadrons.gif 0835-Troops.gif



0835 Zhirka
Pop< 60
SDBs X
TL A
Rons X

0835-Population.gif

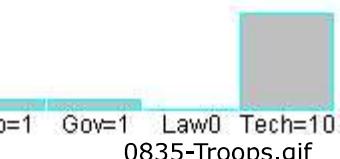


0835 Zhirka
Pop< 60
TL A

0835-Zhirka.gif



0835 Zhirka
E000110-A
SDBs X
Rons X
Def CF X
Troops X
Pop < 60
Belts 1
GGs 0
Worlds 12 G



0835 Zhirka
Pop< 60
TL A
CF X

0835-Belts.gif



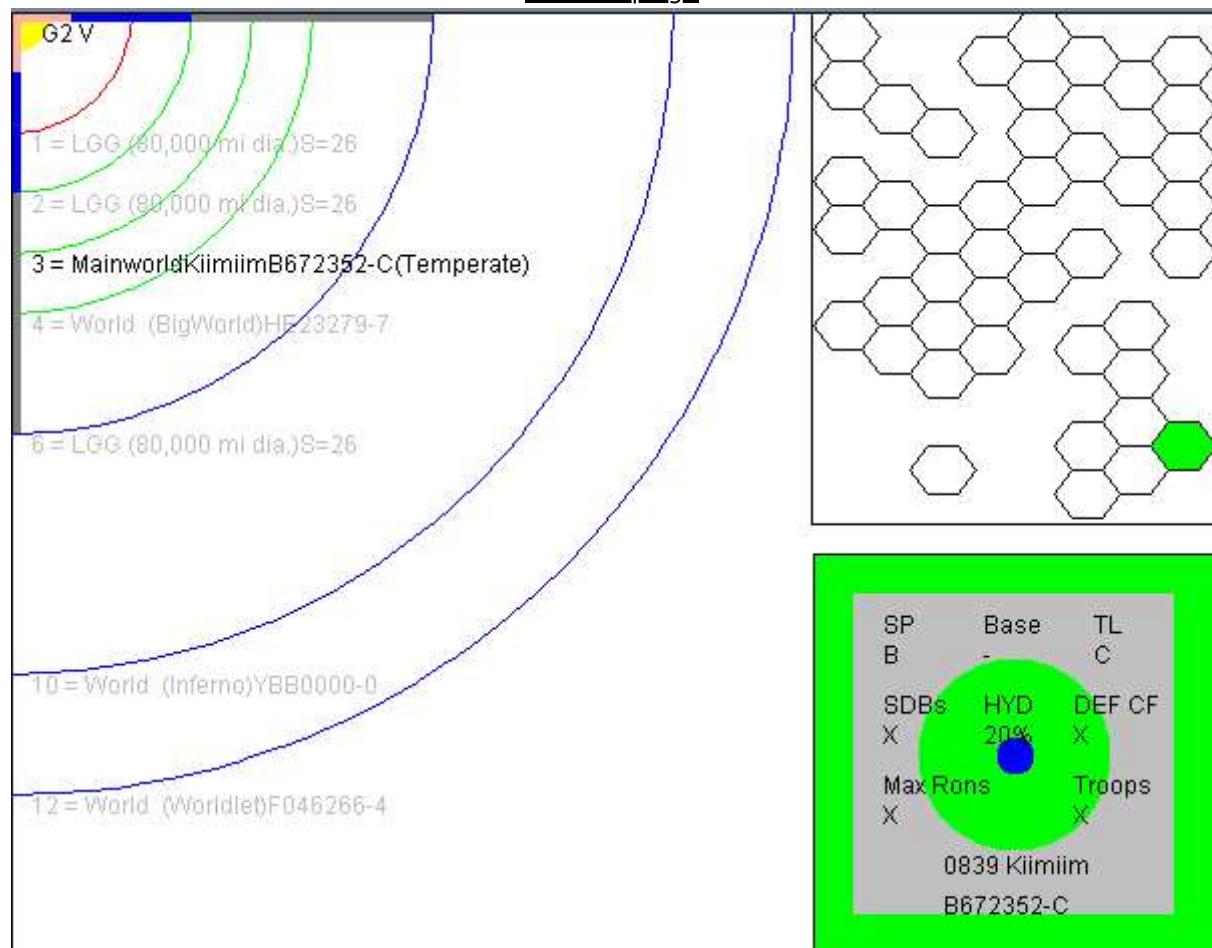
0835 Zhirka
Pop< 60
TL A
PBs 1

0835-Worlds.gif

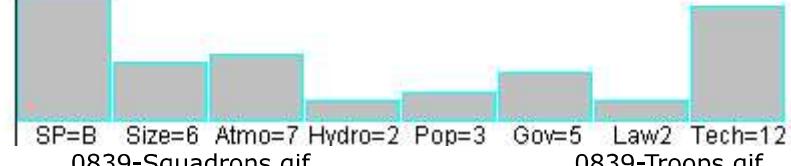


0835 Zhirka
Pop< 60
TL A
W 12

0839-Maps.gif



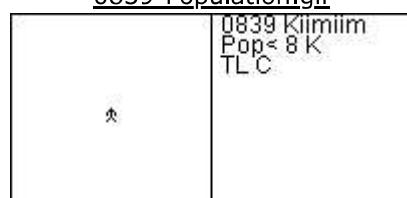
0839 Kiimiim



0839-SDBs.gif



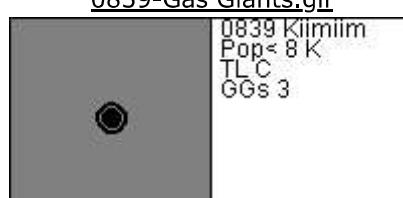
0839-Defences.gif



0839-Belts.gif



0839-Gas Giants.gif



0839-Worlds.gif



	0132 Kald C001 Cruiser J-1 USL DF 7 AF 3 BF 0 TF 7 TL 10		0132 Kald C002 Cruiser J-1 USL DF 7 AF 3 BF 0 TF 7 TL 10		0232 Tratami C001 Cruiser J-1 USL DF 6 AF 3 BF 0 TF 6 TL 9
	0431 Answerin C001 Cruiser J-3 USL DF 8 AF 4 BF 0 TF 8 TL 14		0431 Answerin C002 Cruiser J-3 USL DF 8 AF 4 BF 0 TF 8 TL 14		0431 Answerin C003 Cruiser J-3 USL DF 8 AF 4 BF 0 TF 8 TL 14
	0431 Answerin C004 Cruiser J-3 USL DF 8 AF 4 BF 0 TF 8 TL 14		0431 Answerin C005 Cruiser J-3 USL DF 8 AF 4 BF 0 TF 8 TL 14		0740 Kirov C001 Cruiser J-2 USL DF 8 AF 4 BF 0 TF 8 TL 13
	0740 Kirov C002 Cruiser J-2 USL DF 8 AF 4 BF 0 TF 8 TL 13		0740 Kirov C003 Cruiser J-2 USL DF 8 AF 4 BF 0 TF 8 TL 13		0740 Kirov C004 Cruiser J-2 USL DF 8 AF 4 BF 0 TF 8 TL 13
	0740 Kirov C005 Cruiser J-2 USL DF 8 AF 4 BF 0 TF 8 TL 13	C:\T5\Vland\M Parsi			

	0132 Kald 0001 4-Division 0-Regular 0-Light Grav 0-Infantry CF 20 TF 20 TL 10		0137 Shaaki 0001 1-Battalion 0-Regular 0-Light Grav 0-Infantry CF 2 TF 2 TL 12		0232 Tratami 0001 2-Regiment 0-Regular 0-Light Grav 0-Infantry CF 5 TF 5 TL 9
	0431 Answerin 0001 7-Army Group 0-Regular 0-Light Grav 0-Infantry CF 500 TF 500 TL 14		0431 Answerin 0002 7-Army Group 0-Regular 0-Light Grav 0-Infantry CF 500 TF 500 TL 14		0534 Khakkakum 0001 0-Company 0-Regular 0-Light Grav 0-Infantry CF 1 TF 1 TL 8

	0536 Fauski 0001 2-Regiment 0-Regular 0-Light Grav 0-Infantry CF 5 TF 5 TL 14		0740 Kirov 0001 7-Army Group 0-Regular 0-Light Grav 0-Infantry CF 500 TF 500 TL 13		0740 Kirov 0002 7-Army Group 0-Regular 0-Light Grav 0-Infantry CF 500 TF 500 TL 13
	0832 Kirlikin 0001 0-Company 0-Regular 0-Light Grav 0-Infantry CF 1 TF 1 TL 8		C:\T5\Vland\M Parsi		

Vland/M Parsi

---HI POP TARGET---

0132 Kald - C5509AB-A

SDB Squadrons = 100

Starship Squadrons = 2

Troop CF = 20

Defence CF = 1000

TROOP FORCES

0001-4000-20(20)-A

0134 Zanagud - E66A686-7

Defence CF = 1

0135 Sakin - C430668-A

Defence CF = 1

0137 Shaaki - B9B4750-C

SDB Squadrons = 1

Troop CF = 2

Defence CF = 12

TROOP FORCES

0001-1000-2(2)-C

0232 Tratami - D9C7887-9

SDB Squadrons = 10

Starship Squadrons = 1

Troop CF = 5

Defence CF = 100

TROOP FORCES

0001-2000-5(5)-9

0237 Shashim - B427698-C

Defence CF = 2

---HI POP TARGET---

0431 Answerin - B584A85-E

SDB Squadrons = 1500

Starship Squadrons = 5

Troop CF = 1000

Defence CF = 15000

TROOP FORCES

0001-7000-500(500)-E

0002-7000-500(500)-E

0532 Kinswana - C310659-B

Defence CF = 2

0533 Khi Tai - E668732-6

Defence CF = 2

0534 Khakkakum - C657768-8

SDB Squadrons = 1

Troop CF = 1

Defence CF = 5

TROOP FORCES

0001-0000-1(1)-8

0536 Fauski - A420751-E

SDB Squadrons = 1

Troop CF = 5

Defence CF = 15

TROOP FORCES

0001-2000-5(5)-E

0631 Enbart - B201689-C

Defence CF = 2

0737 Kuzey Anadolu - C50069D-9

Defence CF = 1

0738 Daglari - C310688-A

Defence CF = 1

---HI POP TARGET---

0740 Kirov - B683A9B-D

SDB Squadrons = 1500

Starship Squadrons = 5

Troop CF = 1000

Defence CF = 15000

TROOP FORCES

0001-7000-500(500)-D

0002-7000-500(500)-D

0832 Kirlikin - C5407BD-8
SDB Squadrons = 1
Troop CF = 1
Defence CF = 5
TROOP FORCES
0001-0000-1(1)-8

0833 Karbarlah - D5878A8-6
Defence CF = 20

0132-C5509AB-A
Commodore I
Prec 5
Plan 5
Tactics 0
C001-1U-730-7-A

0132-C5509AB-A
Commodore Iikhkagirka
Prec 5
Plan 5
Tactics -2
C002-1U-730-7-A

0232-D9C7887-9
Commodore Ushpush
Prec 9
Plan 4
Tactics 1
C001-1U-630-6-9

0431-B584A85-E
Commodore Kagaak
Prec 5
Plan 3
Tactics 1
C001-3U-840-8-E

0431-B584A85-E
Commodore Amsiashne
Prec 10
Plan 5
Tactics -2
C002-3U-840-8-E

0431-B584A85-E
Commodore Ugkhid
Prec 11
Plan 4
Tactics 2
C003-3U-840-8-E

0431-B584A85-E
Commodore Miikakaalkekhir
Prec 8
Plan 5
Tactics 2
C004-3U-840-8-E

0431-B584A85-E
Commodore Alia
Prec 11
Plan 5
Tactics 0
C005-3U-840-8-E

0740-B683A9B-D
Commodore Ashshimkarsiirkha
Prec 5
Plan 4
Tactics 0
C001-2U-840-8-D

0740-B683A9B-D
Commodore Ikkamupgishgem
Prec 13
Plan 4
Tactics -2
C002-2U-840-8-D

0740-B683A9B-D
Commodore Agpiniikhusma
Prec 11
Plan 5
Tactics -1
C003-2U-840-8-D

0740-B683A9B-D
Commodore Zii
Prec 11
Plan 5
Tactics -2
C004-2U-840-8-D

0740-B683A9B-D

Commodore Gus

Prec 11

Plan 5

Tactics -1

C005-2U-840-8-D

B Knight = 42

c Baronet = 3

C Baron = 6

D Marquis = 2

e Viscount = 1

E Count = 4

F Duke = 1

0336 Parsi A989A9C-F Hi Cp Pz { 3 } (J9F+5) [DD8J] BEF - A 224 12 ImDv K9 V

(Knight) KiimShunSha

(Count) Nun

(Duke) NiIzDinKha

0431 Answerin B584A85-E Hi (Answerin) { 3 } (E9F+1) [8D3C] BE N - 420 10 ImDv F7 V G0 V

(Knight) Um

(Count) KhuIibKaIlLarGu

0740 Kirov B683A9B-D Hi Pz { 3 } (D9F+5) [CD7F] BE - A 810 10 ImDv K5 V K4 V

(Knight) UgGarMipKun

(Count) KugLe

0132 Kald C5509AB-A De Hi Po Pz { 2 } (C8C+4) [BB7C] BE S A 701 8 ImDv M1 V M1 V

(Knight) LaLi

(Count) AmDirKhuuMiGiAg

0137 Shaaki B9B4750-C Fl { 2 } (B6C-2) [2917] B N - 620 16 ImDv F1 V M1 V

(Knight) DurNim

0234 Nurrungar A649100-F Lo { 2 } (411-2) [131A] B NS - 810 11 ImDv M3 V M3 V

(Knight) Ig

0237 Shashim B427698-C Ni { 2 } (B56+2) [685C] B W - 203 12 ImDv G8 V

(Knight) EdLaAshKeUk

0340 Jessheim AAC5233-E Fl Lo { 2 } (B11-1) [142B] B NS - 425 11 ImDv M2 V

(Knight) GiGuUShu

0536 Fauski A420751-E De He Na Po Pi { 2 } (A6D-2) [391A] BD N - 401 5 ImDv K0 V M1 V

(Knight) Shiish

(Marquis) A

0834 Khisber B87A501-D Ni Wa Da { 2 } (C46-2) [1719] B NS A 523 10 ImDv F6 V

(Knight) UkZuiIkhMuk

0333 Paspaa A554455-E Ni Pa { 1 } (734-1) [253C] Bc N - 510 11 ImDv K3 V G0 V
(Knight) ShuuDaa
(Baronet) LiImMud

0436 Meprim B300136-D Lo Va { 1 } (411+1) [124C] B N - 910 10 ImDv M1 V
(Knight) KhaNuKurMiKiid

0631 Enbart B201689-C Ic Na Ni Va { 1 } (A55+2) [776D] B - - 920 8 ImDv M1 V
(Knight) IkNaId

0637 Bood A540520-C De He Ni Po { 1 } (845-3) [1617] B - - 410 14 ImDv M0 V
(Knight) KiAmDun

0639 Liigima B7C2303-D Fl He Lo { 1 } (821-2) [142A] B N - 403 11 ImDv K9 V K2 V
(Knight) ZarKiSiAdKhaIsh

0640 Aquacade A67A224-F Lo Wa { 1 } (611-1) [133D] B N - 120 8 ImDv M2 V
(Knight) Iil

0734 Kishbar B301310-D Ic Lo Va { 1 } (721-3) [1418] B - - 720 10 ImDv M2 V
(Knight) ShirZaEmKurKhiiUm

0831 Igsudi B572320-B He Lo { 1 } (721-3) [1416] B N - 320 10 ImDv G4 V K6 V
(Knight) UuUshSheAnShaAp

0839 Kiimiim B672352-C He Lo { 1 } (821-3) [1418] B - - 803 7 ImDv G2 V
(Knight) GiiKaShirShu

0135 Sakin C430668-A De Na Ni Po O:0336 { 0 } (D54+1) [665A] B S - 814 10 ImDv F9 V M4 V
(Knight) UdShup

0236 Khishugii C420534-B De He Ni Po { 0 } (844-2) [3539] B S - 510 16 ImDv M0 V
(Knight) IkShiIrLar

0532 Kinswana C310659-B Na Ni { 0 } (C54+1) [766C] B - - 304 9 ImDv K6 V
(Knight) UuSheDanKhinKhidKi

0533 Khi Tai E668732-6 Ag Ri { 0 } (967-4) [3712] BC - - 401 9 ImDv M3 V M3 V
(Knight) NuUu
(Baron) Ash

0534 Khakkakum C657768-8 Ag Ga O:0431 { 0 } (C68+1) [7758] BC - - 221 12 ImDv M3 V
(Knight) SikKhemPu
(Baron) KiisDishMiSaaIg

0738 Daglari C310688-A Na Ni { 0 } (B54+1) [665A] B - - 121 14 ImDv M3 V
(Knight) AkShu

0131 Skasputin C763340-9 Lo { -1 } (B21-5) [1214] B - - 324 10 ImDv M2 V
(Knight) ZipDuuGiAIk

0232 Tratami D9C7887-9 Fl Ph { -1 } (F78-1) [8759] Be S - 323 8 ImDv F7 III M2 V
(Knight) I
(Viscount) IkZi

0435 Ganidam D100455-B Ni Va { -1 } (732-3) [2339] B - - 501 5 ImDv M2 V M5 V
(Knight) AbMumShurLaamMa

0531 Seglound D99A453-A Ni Wa { -1 } (832-4) [1327] B S - 220 14 ImDv M1 V
(Knight) Akh

0635 Savvud C545499-9 Ni Pa { -1 } (732+1) [536A] Bc S - 601 14 ImDv M1 V
(Knight) AdKhurGimKashSarKa
(Baronet) UILasKunMin

0737 Kuzey Anadolu C50069D-9 Na Ni Va Da { -1 } (B53+3) [A59D] B S A 403 9 ImDv K5 V K3 V
(Knight) AkKer

0739 Trabbon D554733-5 Ag { -1 } (966-4) [4622] BC - - 620 6 ImDv K7 V
(Knight) KaIIIsKharGuuk
(Baron) Shi

0832 Kirlikin C5407BD-8 De He Po Pi Pz { -1 } (B67+3) [B69C] BD S A 902 12 ImDv M2 V
(Knight) AgRirLiNuSur
(Marquis) IkSuI

0833 Karbarlah D5878A8-6 Ri Pa Ph { -1 } (A76-1) [8756] BcCe - - 210 12 ImDv M1 V
(Knight) GiimLe
(Baronet) IsShaIKii
(Baron) KhurKhisKu
(Viscount) IpSarShanDiLiAsh

0835 Zhirka E000110-A As Lo Va { -1 } (411-5) [1115] B - - 610 12 ImDv M2 V M9 V
(Knight) IpSarDuUuShir

0134 Zanagud E66A686-7 Ni Ri Wa { -2 } (852-3) [5446] BC - - 523 14 ImDv M2 V
(Knight) KhirGurMirGaAIig
(Baron) AadZuGaAgSheU

0335 Nadud D97A350-9 Lo Wa { -2 } (721-5) [1114] B - - 220 13 ImDv M1 V
(Knight) DirMiU

0434 Geguru D000432-9 As Ni Va { -2 } (D31-5) [1215] B S - 325 11 ImDv K1 V
(Knight) ShuuDiShuudLaaNuI

0437 Thatii DA7A437-9 Ni Oc Da { -2 } (C31-2) [4259] B S A 224 11 ImDv K8 V
(Knight) IUrBinLaLuUz

0633 Kamar Kurker E554524-7 Ag Ni { -2 } (742-4) [3335] BC - - 410 6 ImDv K1 V
(Knight) IshLarMaNarKiiAg
(Baron) KhiGiimGu

0338 Vanessa E568330-7 Lo { -3 } (521-5) [1112] B - - 510 14 ImDv M0 V K8 V
(Knight) Ik

0732 Pirumush E524410-8 Ni { -3 } (A31-5) [1113] B - - 622 13 ImDv G4 V M2 V
(Knight) SaReshLinKe

Interstellar Subsector Forces. R U Ready 4 War ?

NO RULES INCLUDED, designed for 5FW, IE, IS, PE. UWP data expanded IN COLOUR full page per world

PLUS Imperial Navy & Marines. Solar system orbital display

Nobility list of subsector by world and rank

Great for large scale politics, invasion & war.

Ever wondered where they come from? What brought them here? What tech is available to them?

Where they've been? Where they're going next? What their homeworlds are like?

What say they may have with the Emperor or the Moot?

SDB squadrons. Imperial Squadrons USqP. Troops CF & UTP. Homeworld CF

Lists data on populated worlds of importance(CF >0). Standard USqP data for squadrons & Counters.

Standard UTP data for off-world troops & Counters. Lists local Nobility to worlds. Keep a track on machinations!

Lists Commodores and their tactical abilities. Standard Cruiser squadrons supplied in data USqP.

Lists standard Universal Troop Profiles (UTPs) for offworld troops.

Squadron and Troop data is also available in particular World Guides. (0304 Chronor is a free example on DTRPG) as GIFs

e-mail maggot.iiss@sky.com with a particular world or subsector and I will put it up on DTRPG, probably same day,
IF NOT ALREADY DONE. PLEASE CONTACT ME WITH ERRORS.

500+ subsectors mapped, detailed, calculated and Ready 4 War. R U ?

CONTACT:

maggot.iiss@sky.com

OR

Mark Ferguson in 'Traveller RPG' on FaceBook.

FREE BLANK CAMPAIGN FORMS AVAILABLE

https://drive.google.com/open?id=1lcP1Ou4VaOXZA0BB6bYP_uMkOJ5kF-BI