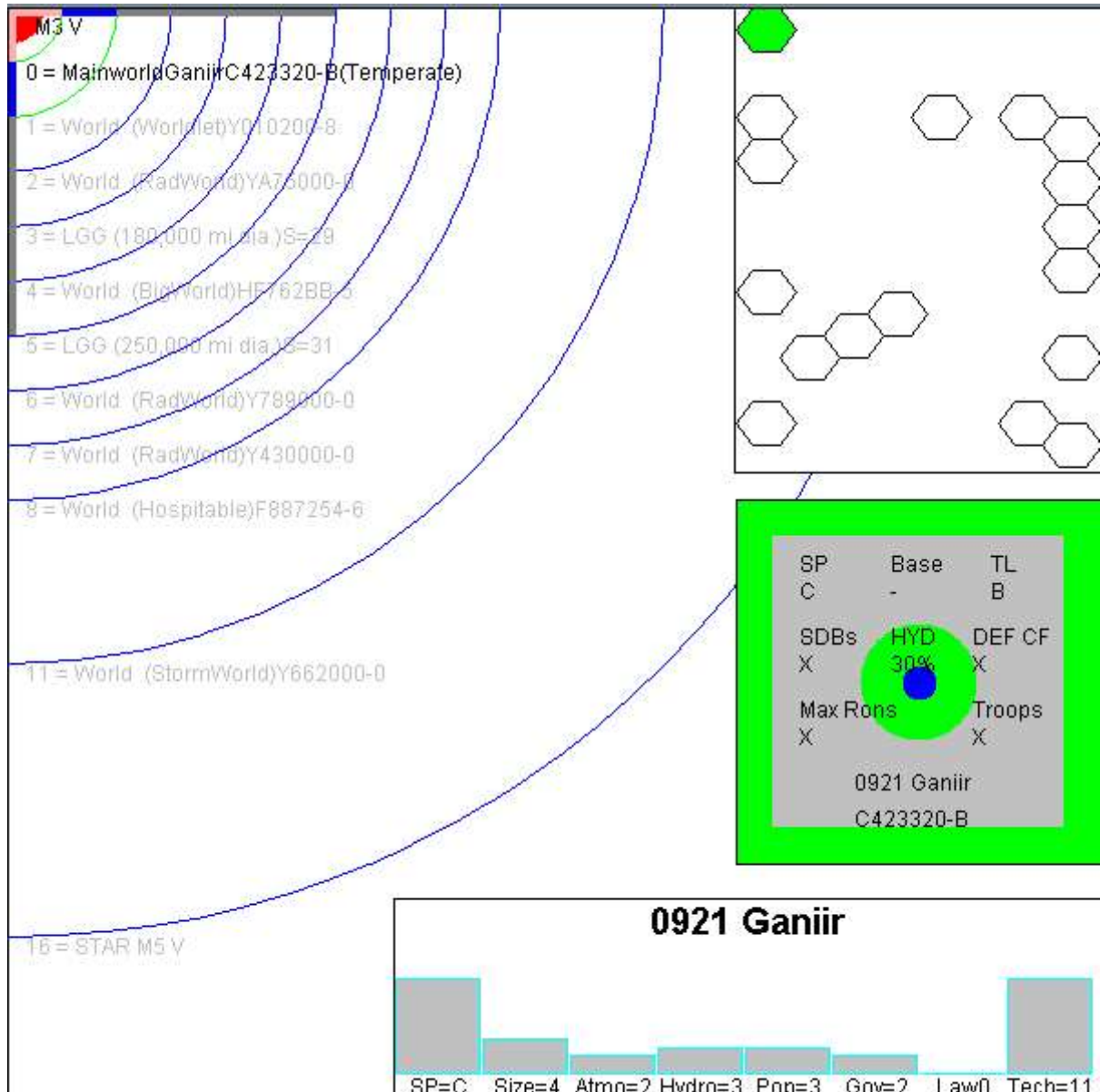
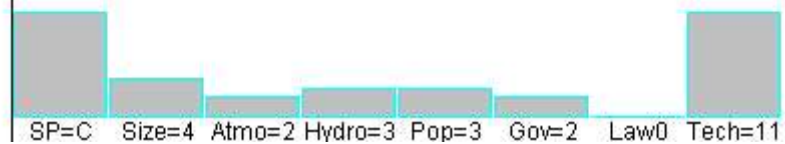


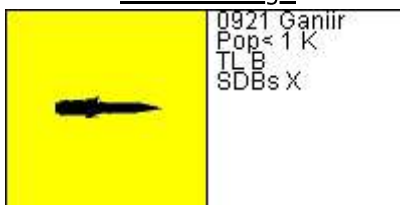
0921-Maps.gif



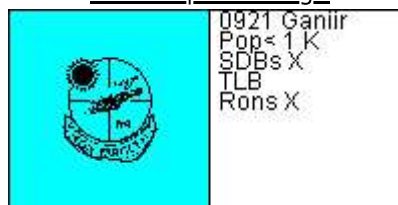
0921 Ganiir



0921-SDBs.gif



0921-Squadrons.gif



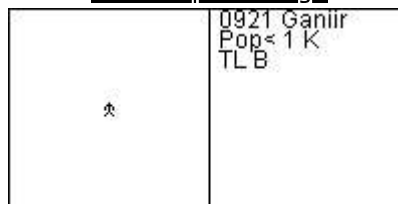
0921-Troops.gif



0921-Defences.gif



0921-Population.gif



0921-Belts.gif



0921-Gas Giants.gif



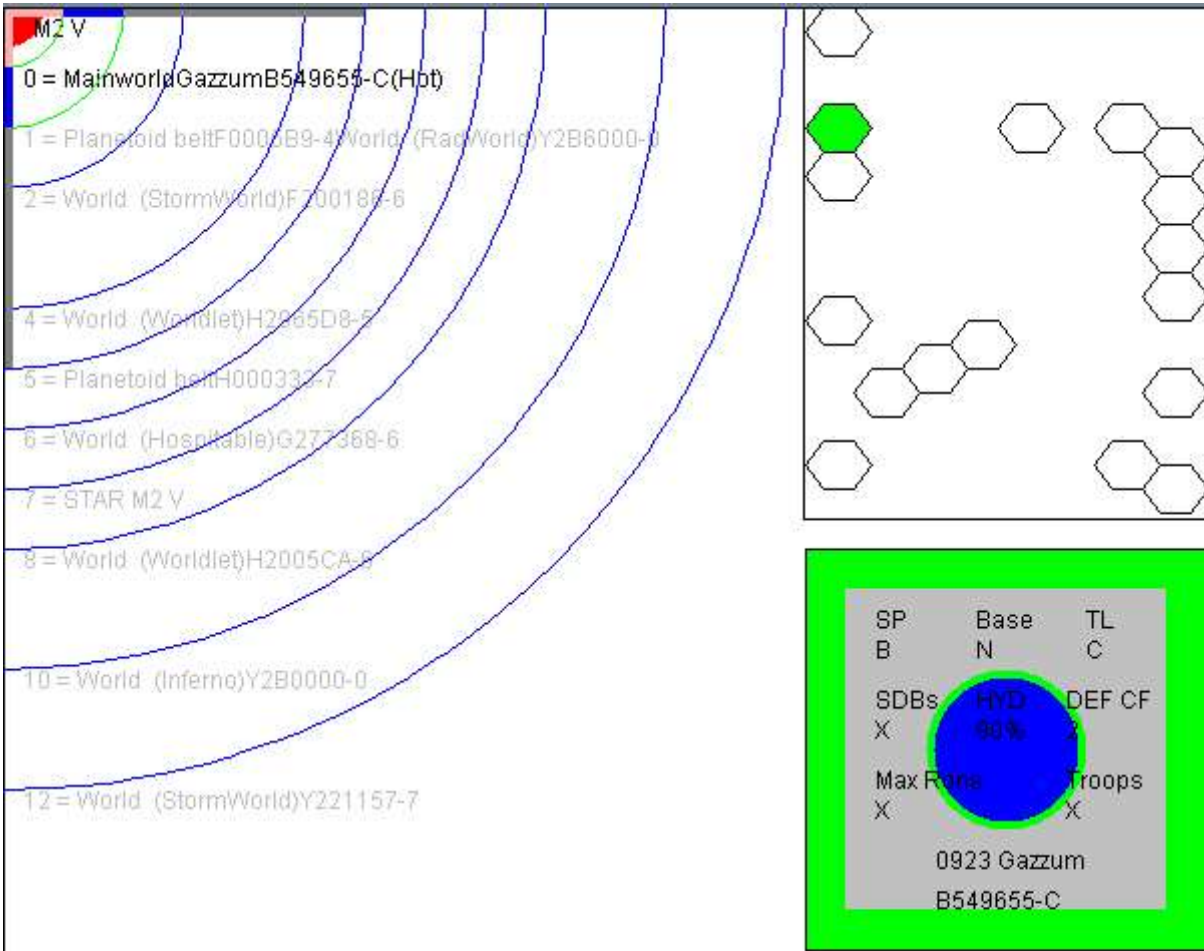
0921 ganiir.gif



0921-Worlds.gif



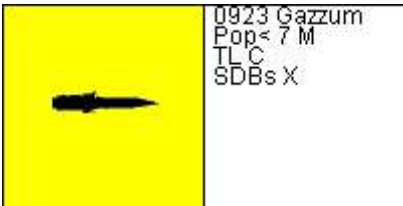
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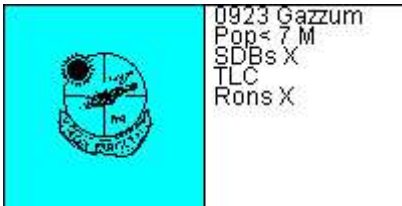
0923 Gazzum



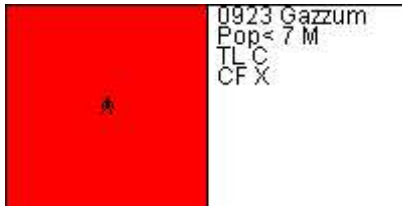
0923-SDBs.gif



0923-Squadrons.gif



0923-Troops.gif



0923-Defences.gif



0923-Population.gif



0923-Belts.gif



0923-Gas Giants.gif

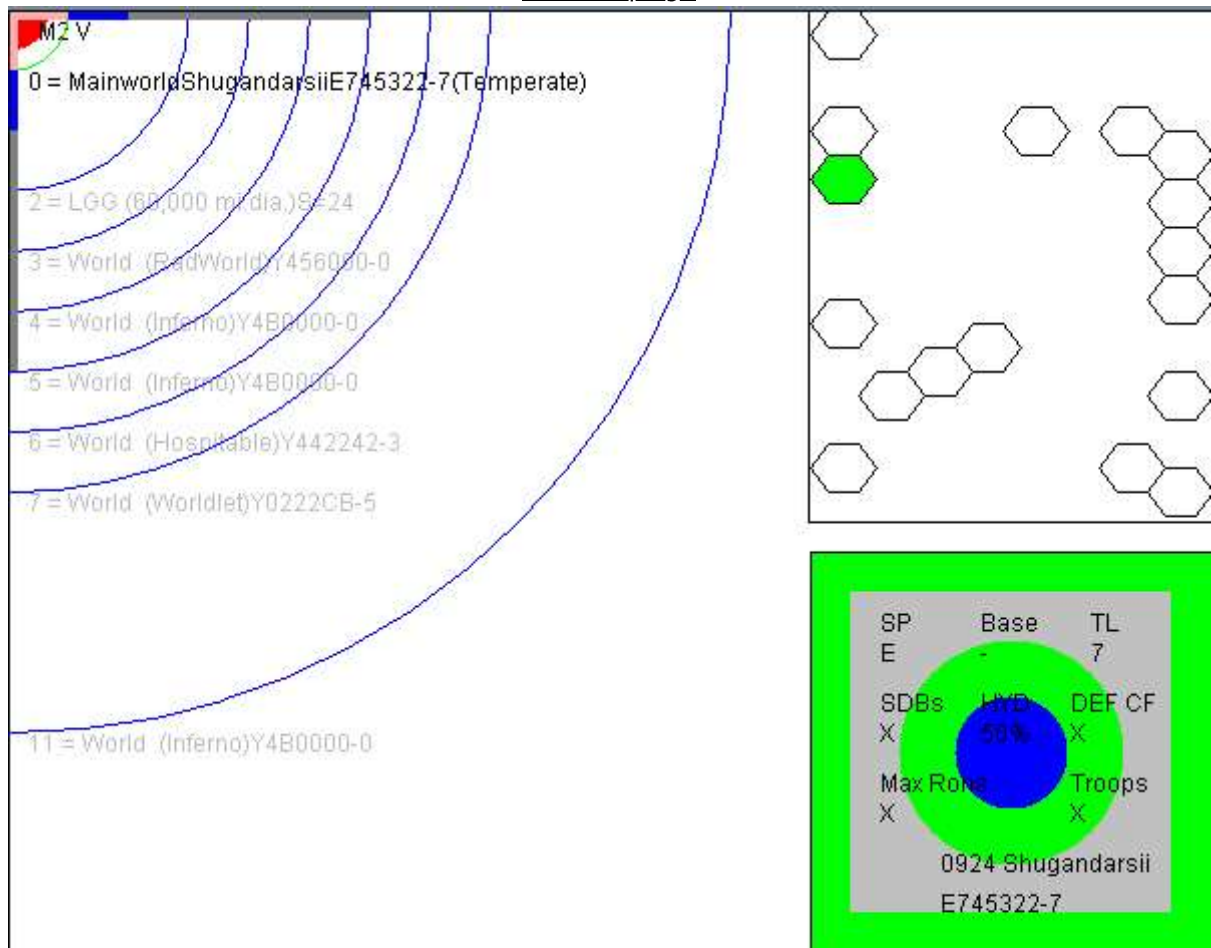


0923.gazzum.gif



0923-Worlds.gif





0924 Shugandarsii



0924-SDBs.gif



0924-Squadrons.gif



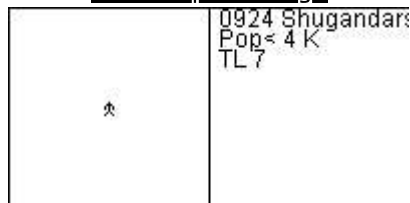
0924-Troops.gif



0924-Defences.gif



0924-Population.gif



0924-Belts.gif



0924-Gas Giants.gif



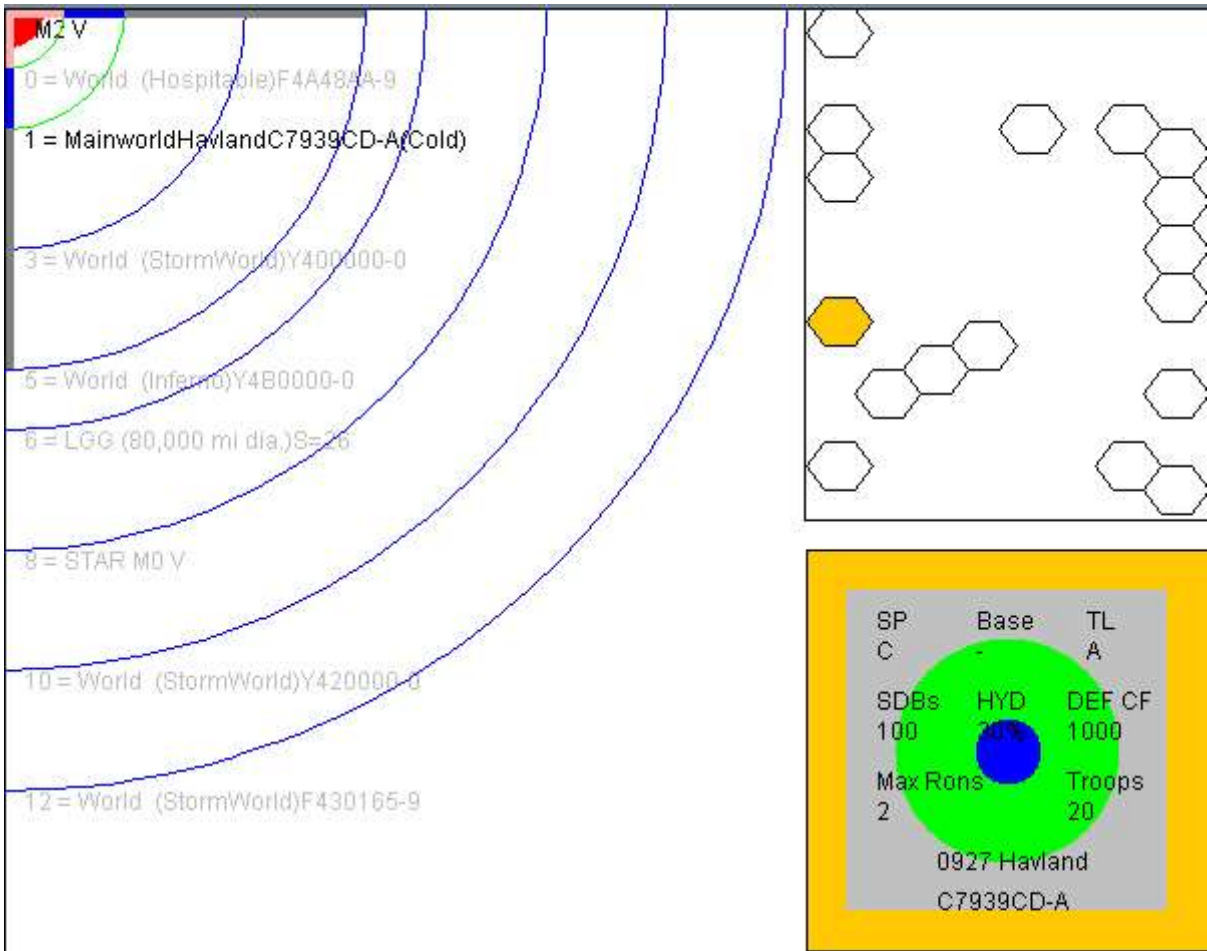
0924 shugandarsii.gif



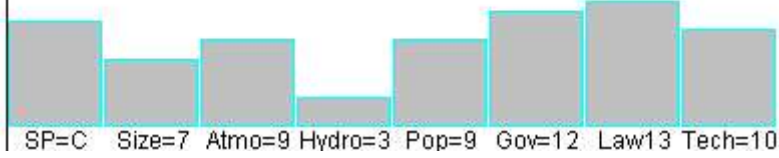
0924-Worlds.gif



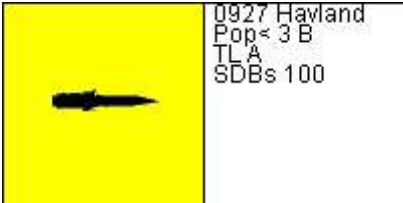
0927-Maps.gif



0927 Havland



0927-SDBs.gif



0927-Squadrons.gif



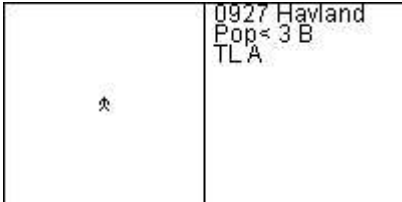
0927-Troops.gif



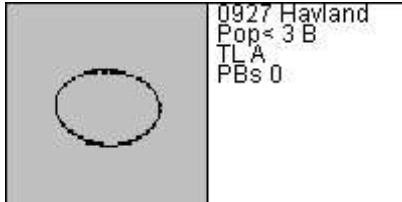
0927-Defences.gif



0927-Population.gif



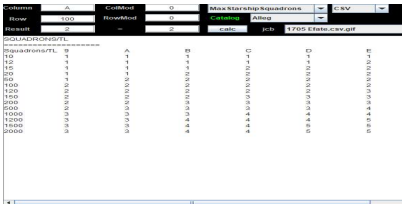
0927-Belts.gif



0927-Gas Giants.gif

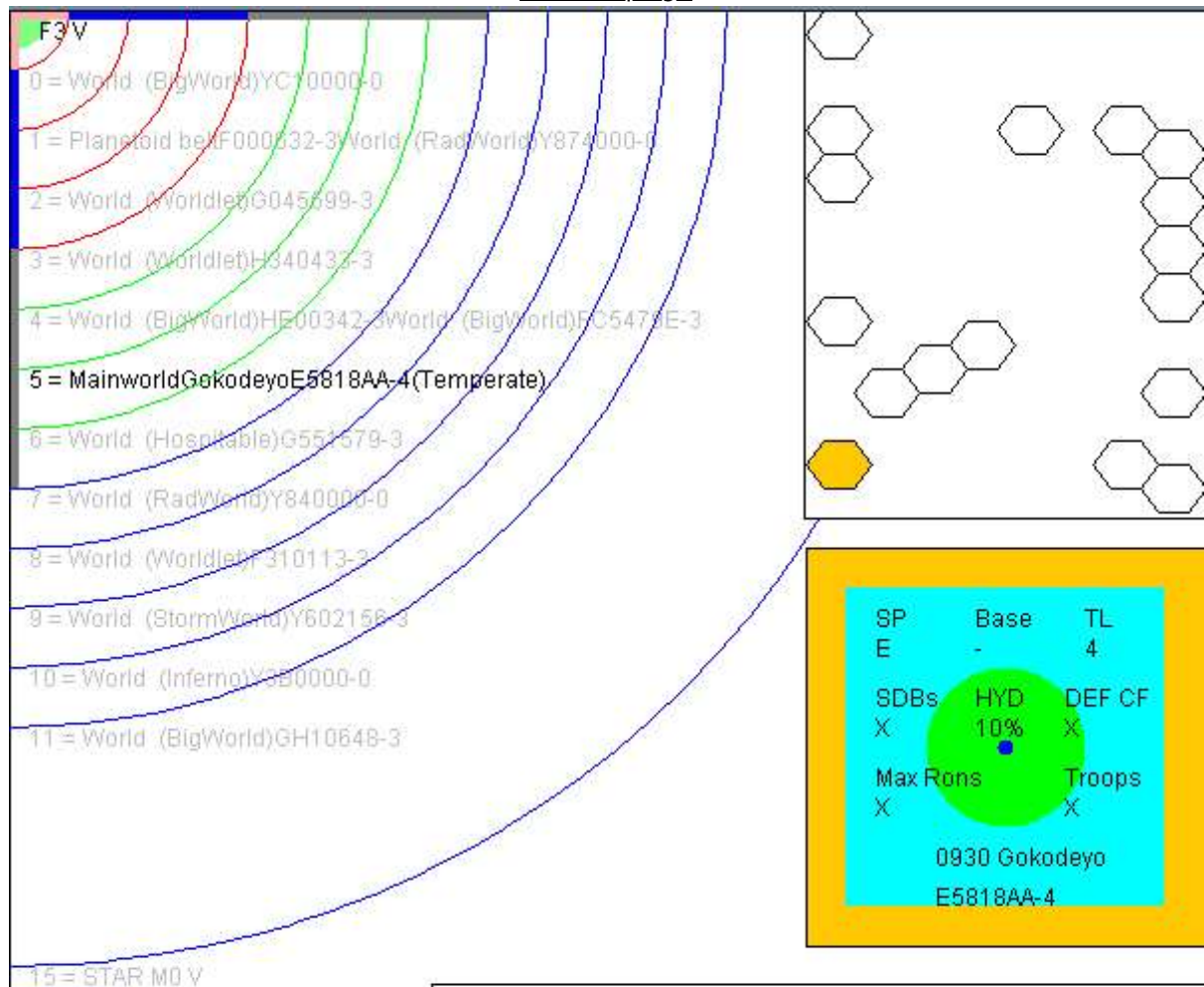


0927 havland.gif



0927-Worlds.gif

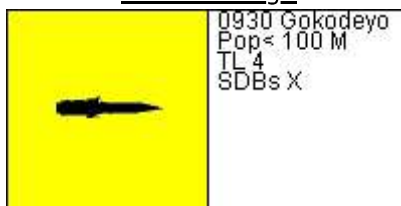




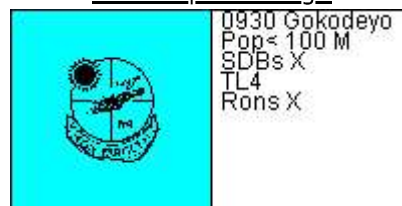
0930 Gokodeyo



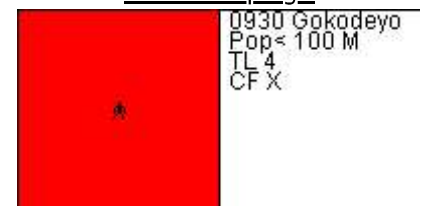
0930-SDBs.gif



0930-Squadrons.gif



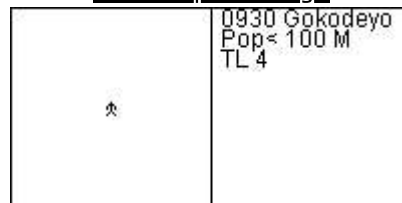
0930-Troops.gif



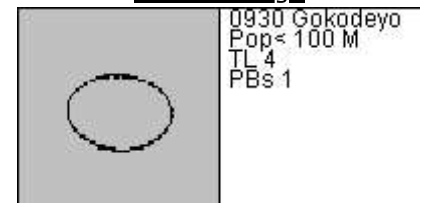
0930-Defences.gif



0930-Population.gif



0930-Belts.gif



0930-Gas Giants.gif



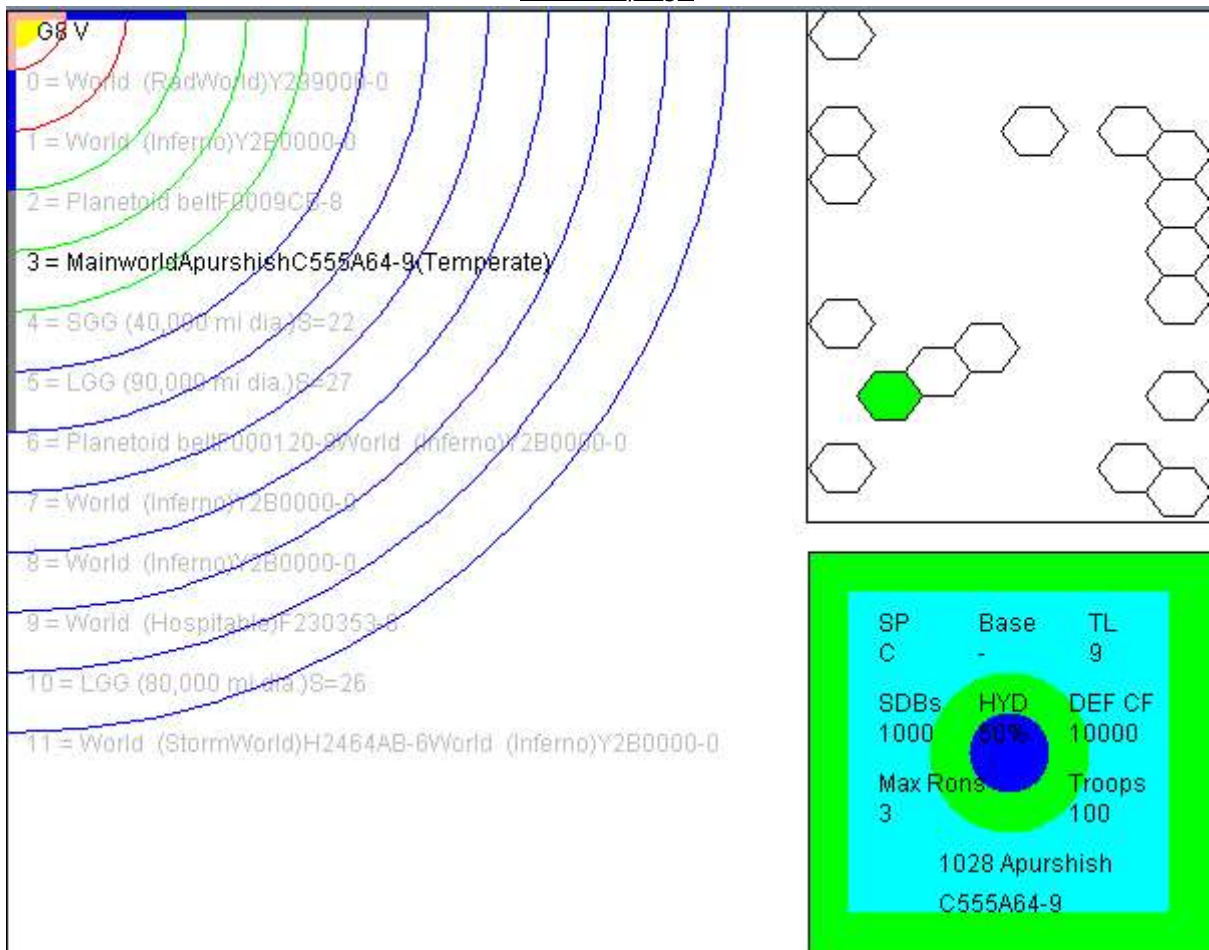
0930_gokodeyo.gif



0930-Worlds.gif



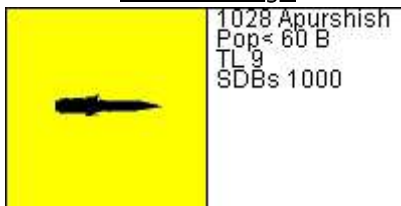
1028-Maps.gif



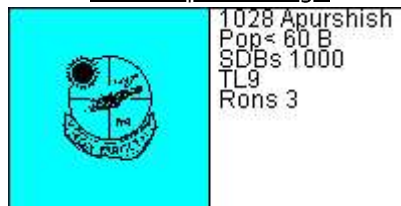
1028 Apurshish



1028-SDBs.gif



1028-Squadrons.gif



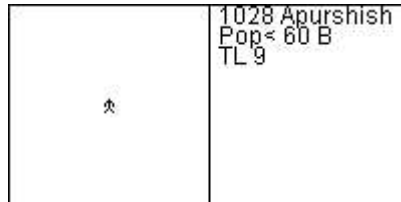
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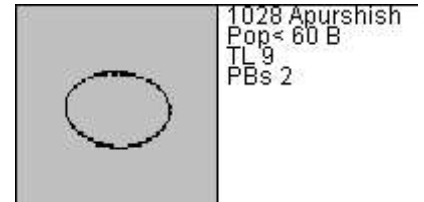
1028-Defences.gif



1028-Population.gif



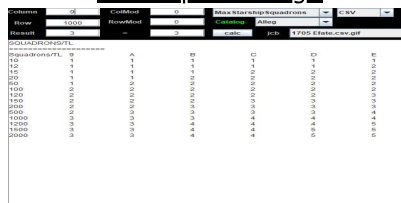
1028-Belts.gif



1028-Gas Giants.gif



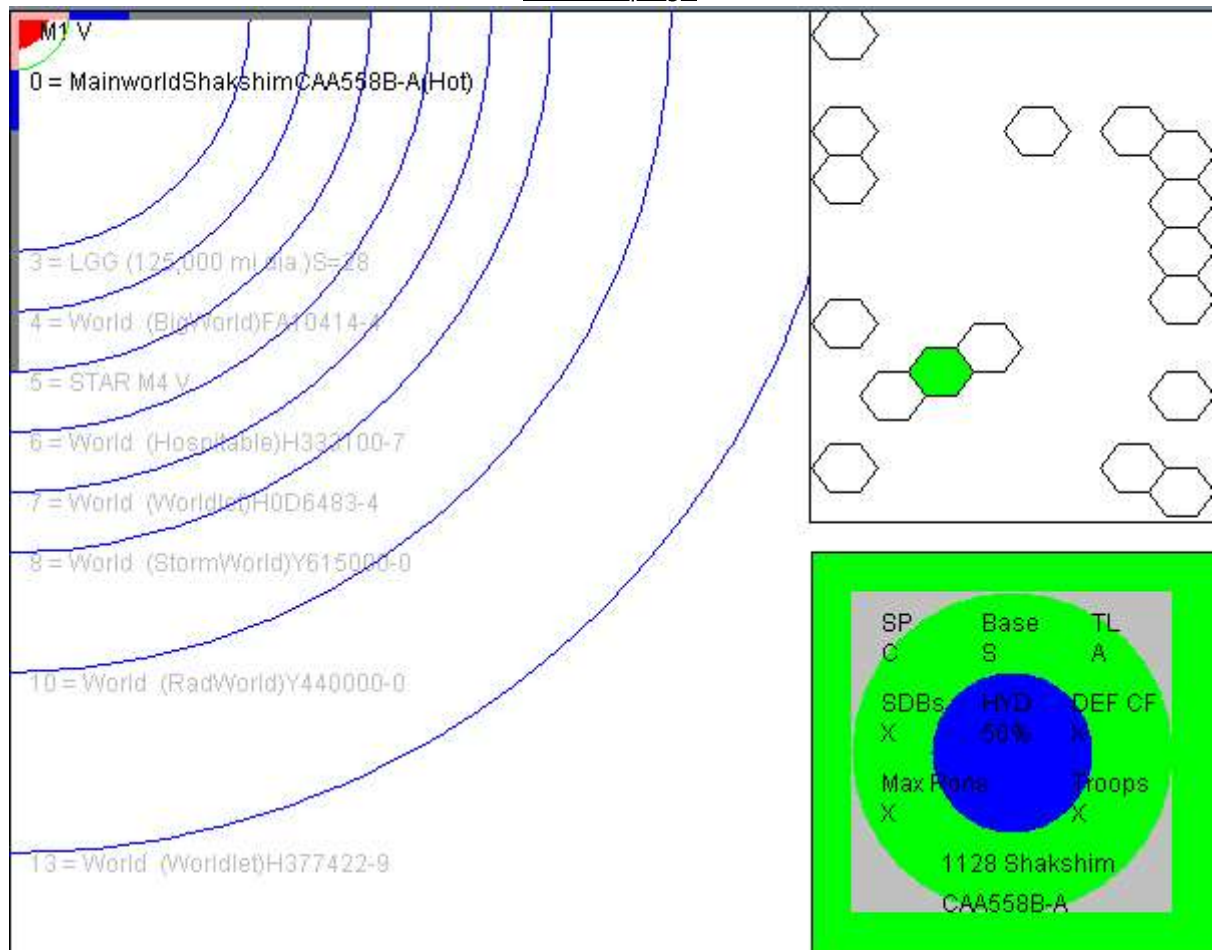
1028 apurshish.gif



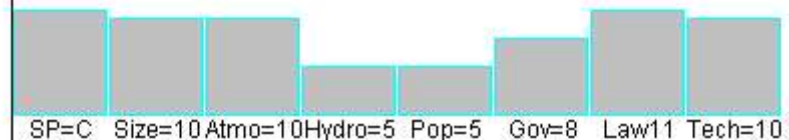
1028-Worlds.gif



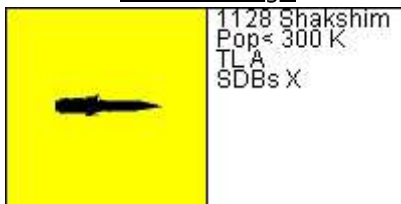
1128-Maps.gif



1128 Shakshim



1128-SDBs.gif



1128-Squadrons.gif



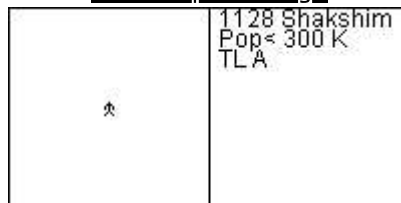
1128-Troops.gif



1128-Defences.gif



1128-Population.gif



1128-Belts.gif



1128-Gas Giants.gif

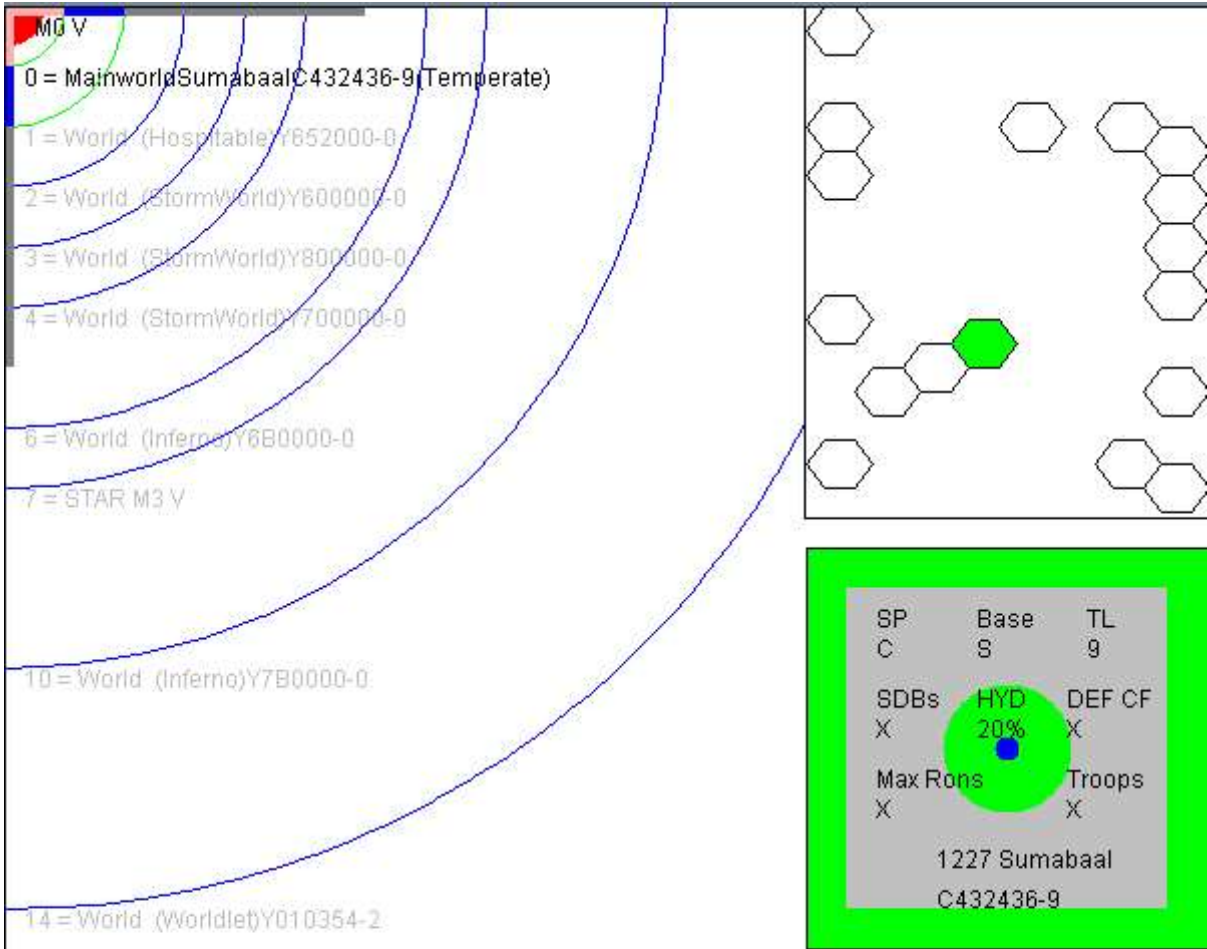


1128 shakshim.gif

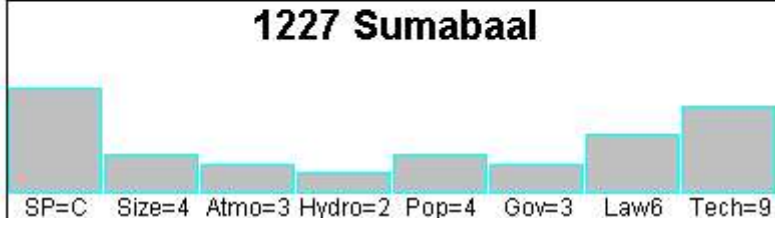


1128-Worlds.gif

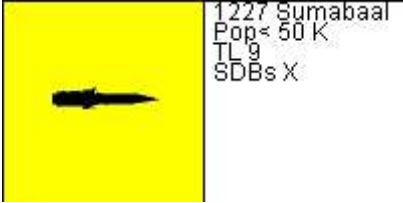




1227 Sumabaal



1227-SDBs.gif



1227-Squadrons.gif



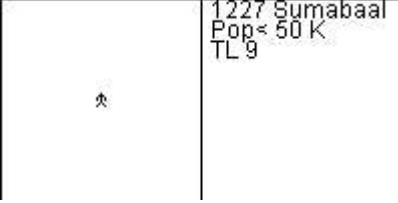
1227-Troops.gif



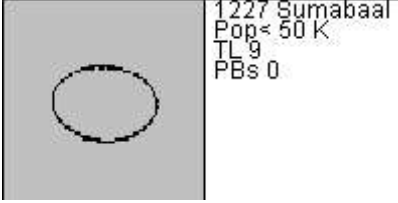
1227-Defences.gif



1227-Population.gif



1227-Belts.gif



1227-Gas Giants.gif



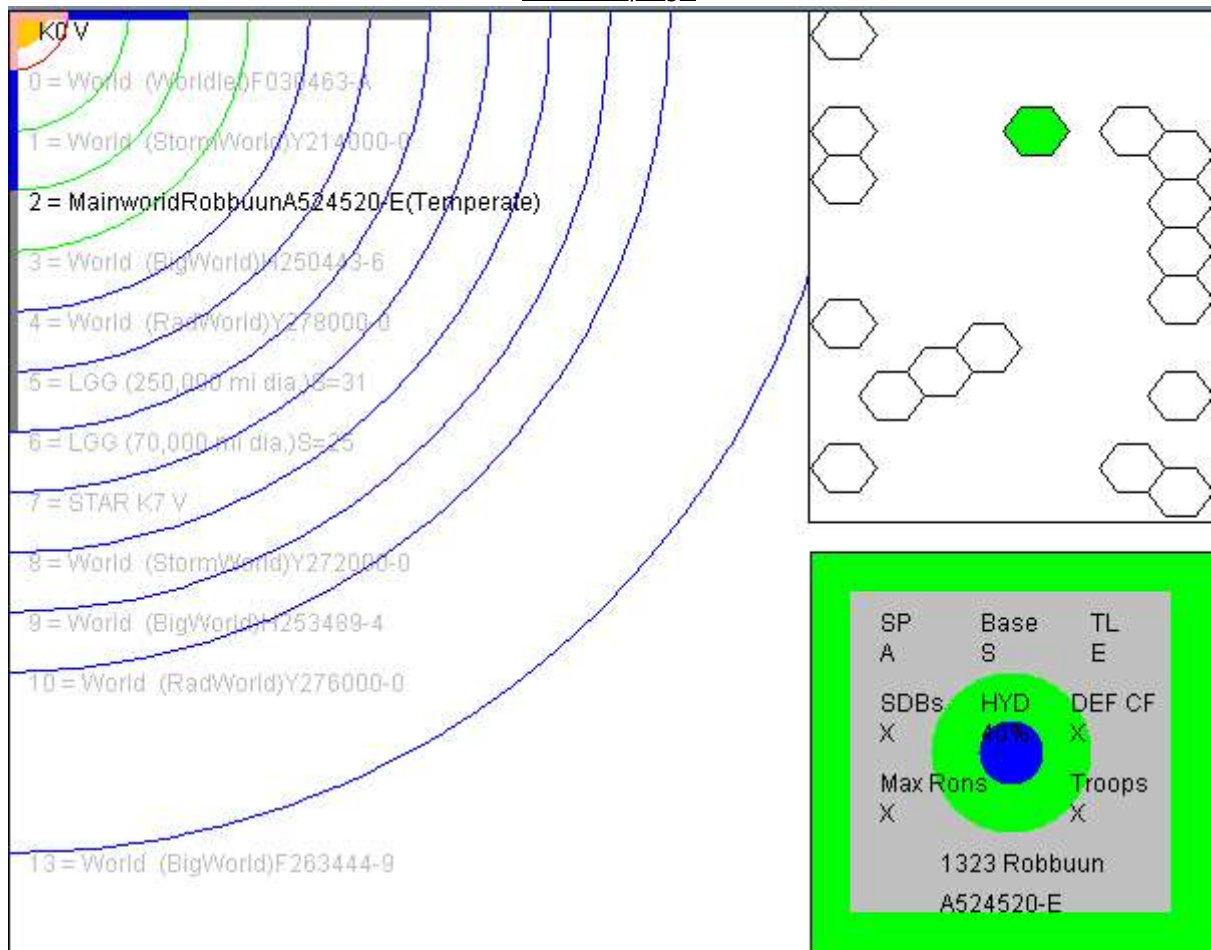
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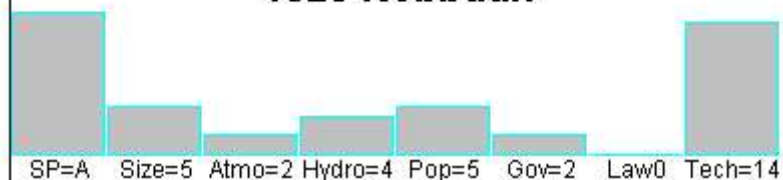
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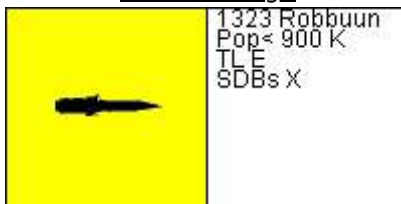
1323-Maps.gif



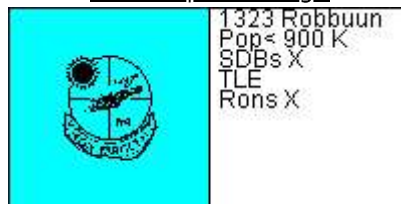
1323 Robbuun



1323-SDBs.gif



1323-Squadrons.gif



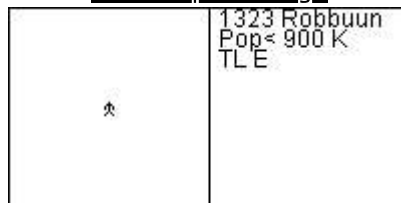
1323-Troops.gif



1323-Defences.gif



1323-Population.gif



1323-Belts.gif



1323-Gas Giants.gif



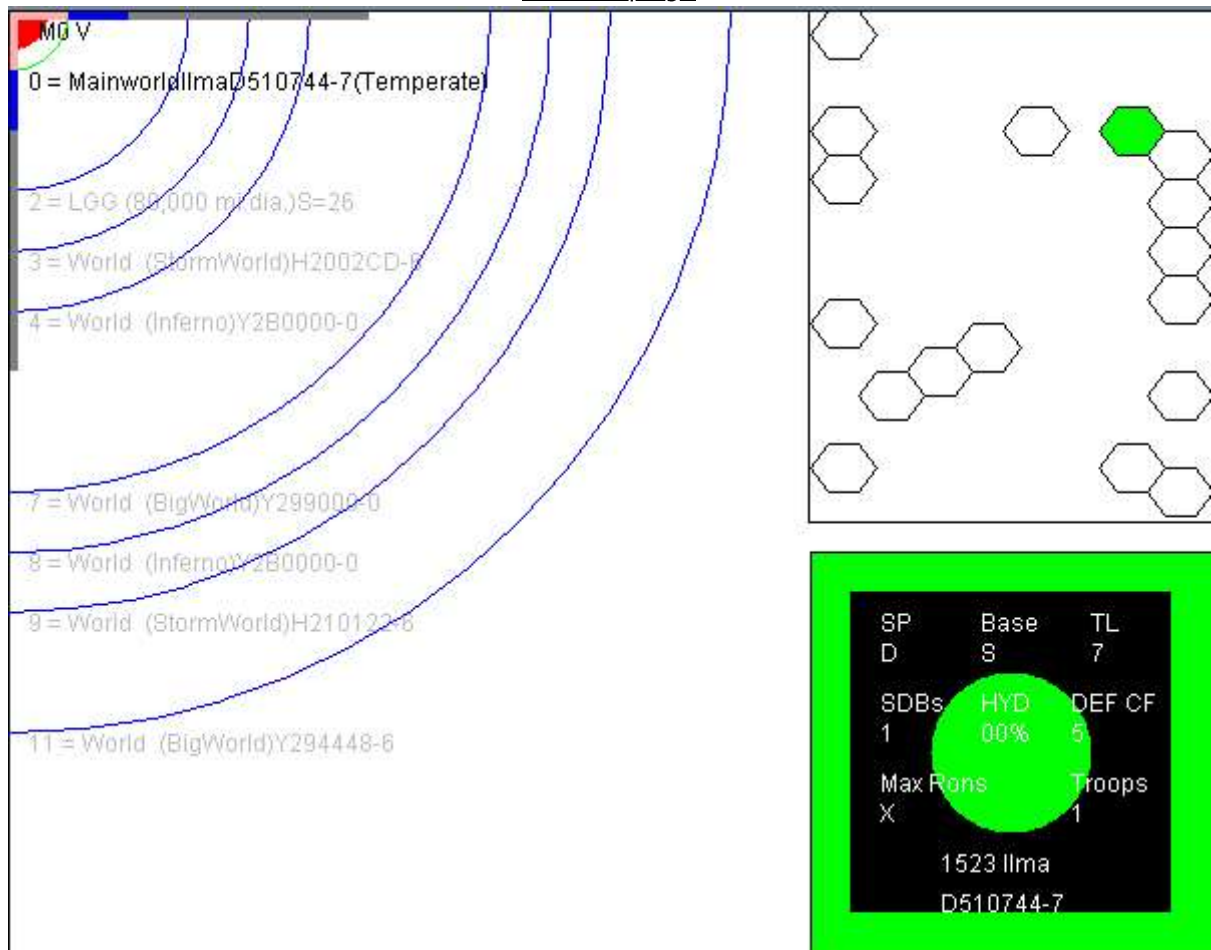
1323 robbuun.gif



1323-Worlds.gif



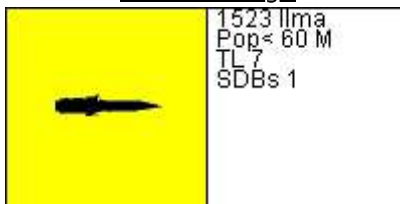
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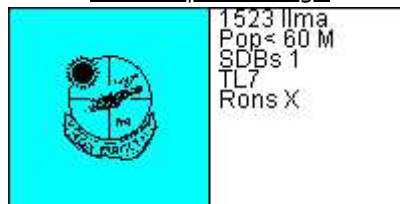
1523 Ilma



1523-SDBs.gif



1523-Squadrons.gif



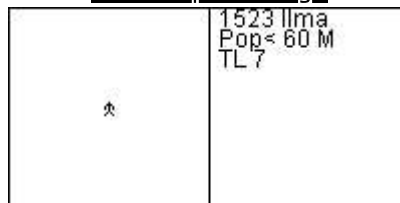
1523-Troops.gif



1523-Defences.gif



1523-Population.gif



1523-Belts.gif



1523-Gas Giants.gif



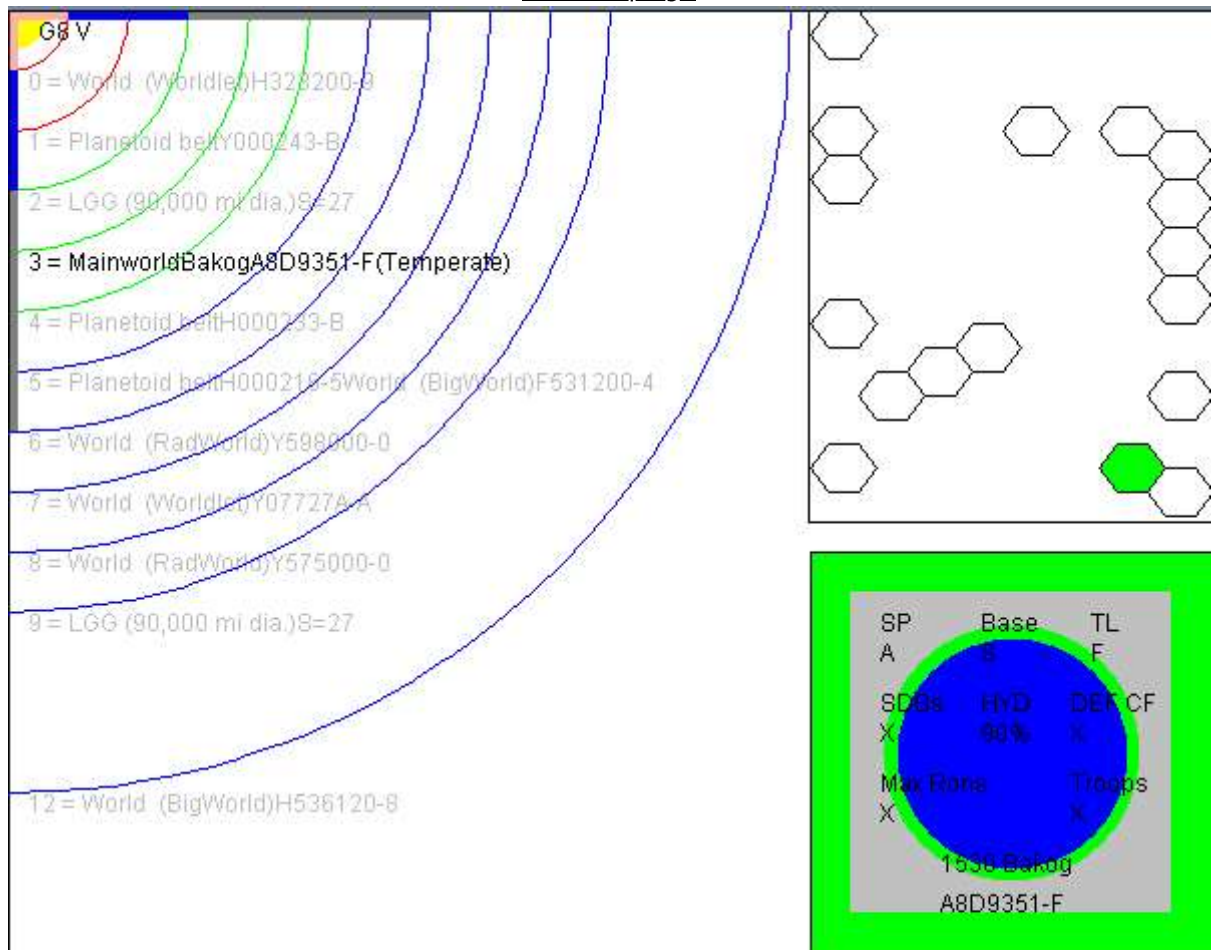
1523 ilma.gif



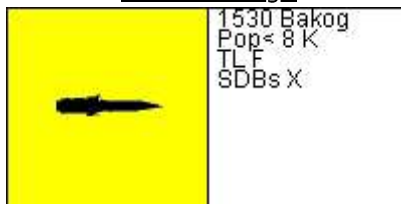
1523-Worlds.gif



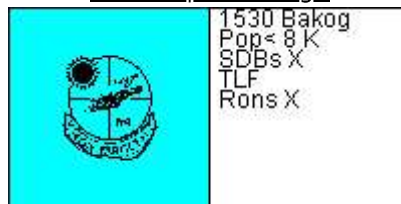
1530-Maps.gif



1530-SDBs.gif



1530-Squadrons.gif



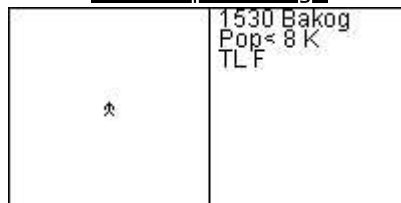
1530-Troops.gif



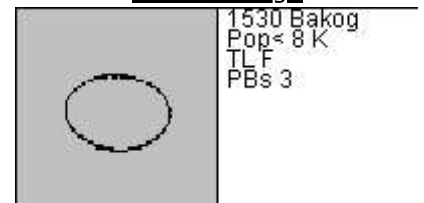
1530-Defences.gif



1530-Population.gif



1530-Belts.gif



1530-Gas Giants.gif



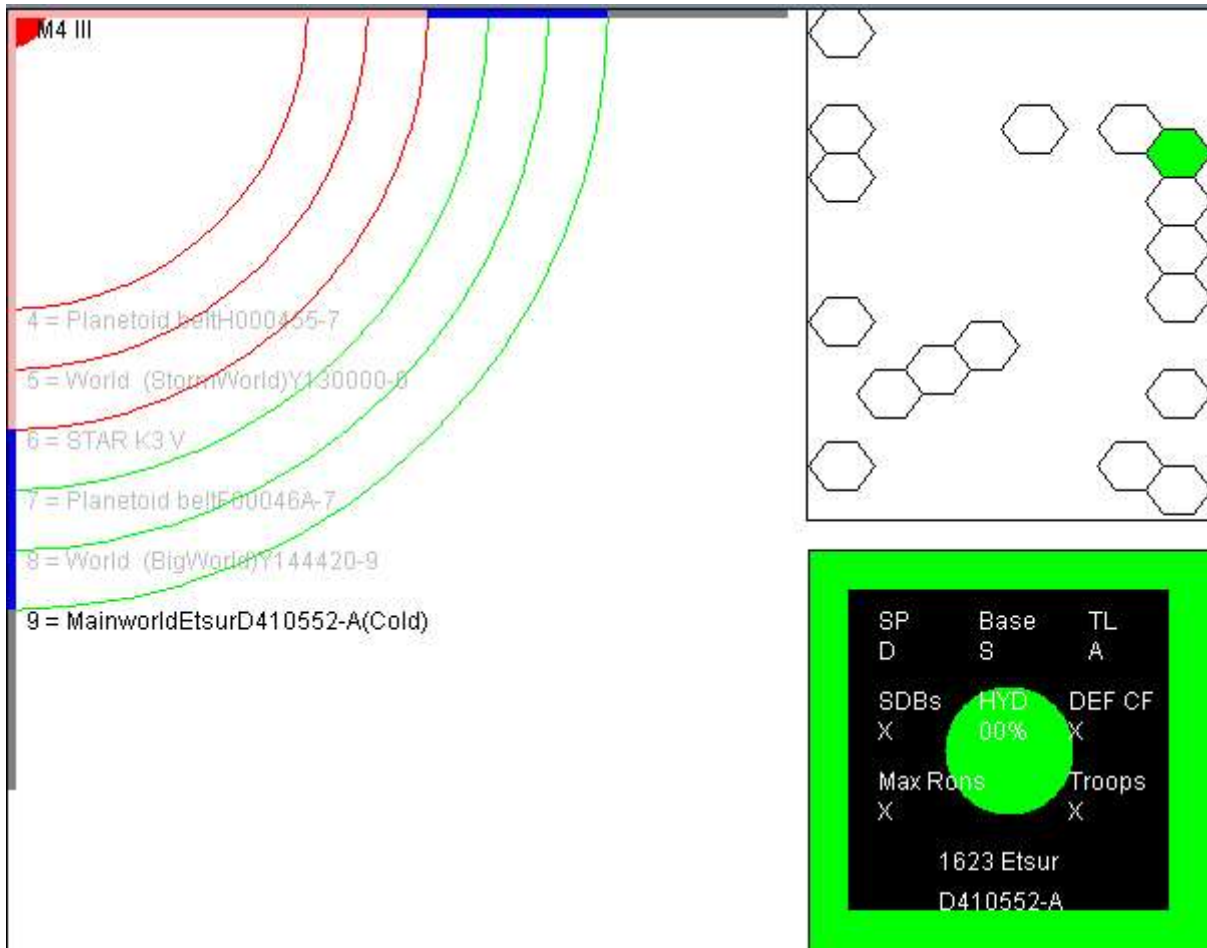
1530 bakog.gif



1530-Worlds.gif



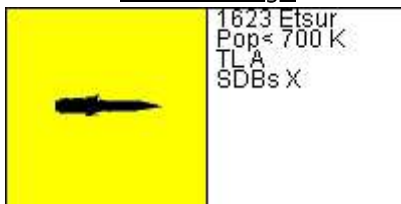
1623-Maps.gif



1623 Etsur



1623-SDBs.gif



1623-Squadrons.gif



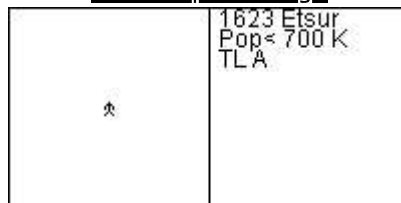
1623-Troops.gif



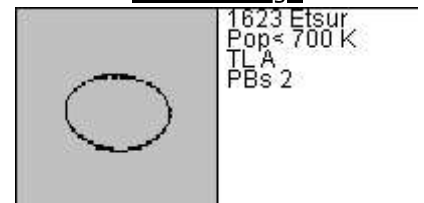
1623-Defences.gif



1623-Population.gif



1623-Belts.gif



1623-Gas Giants.gif



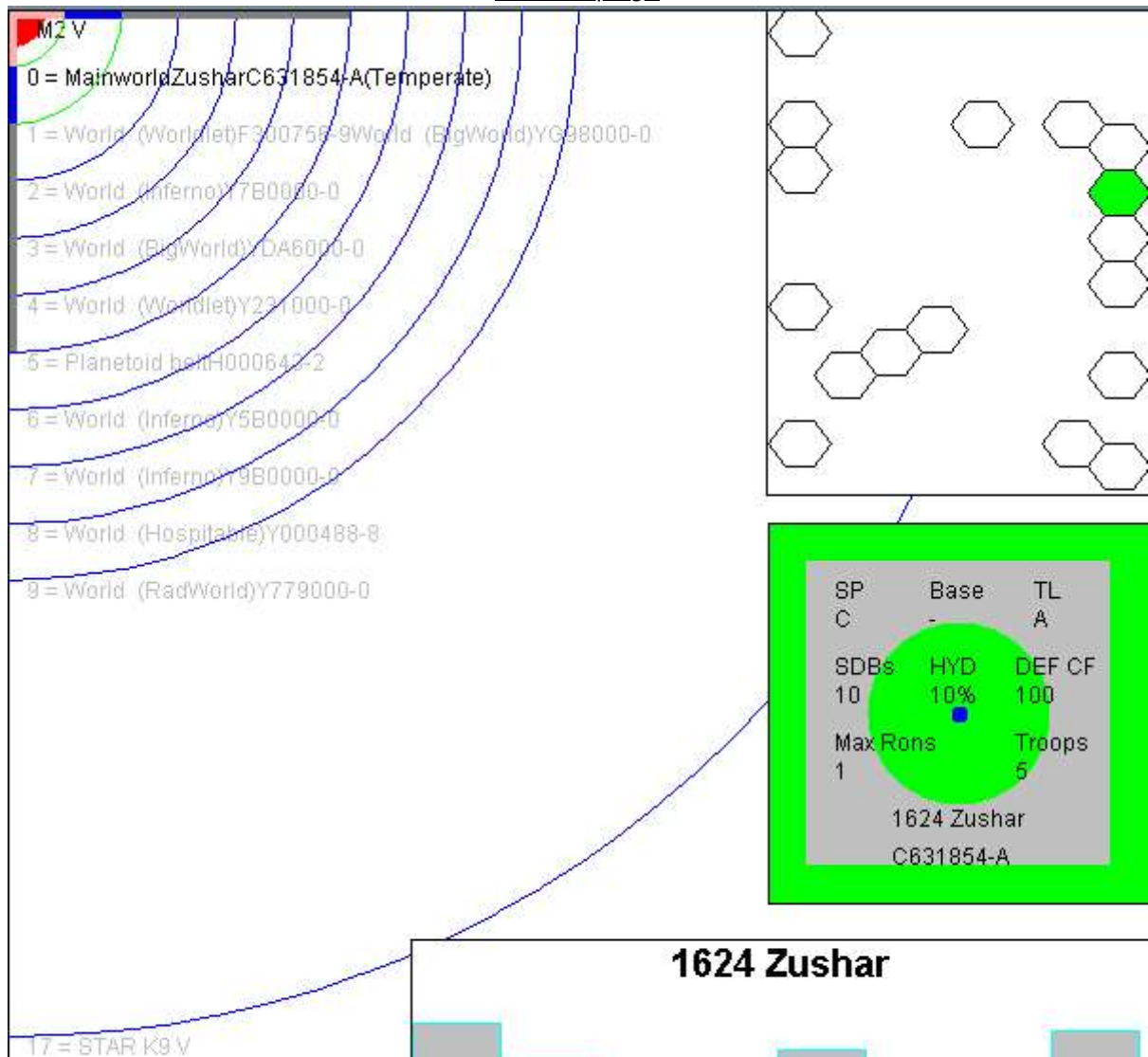
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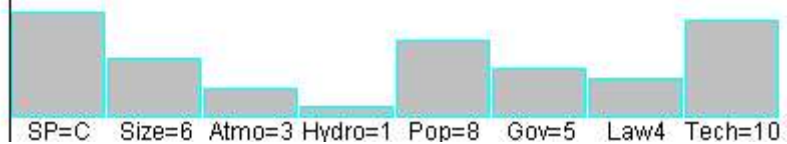
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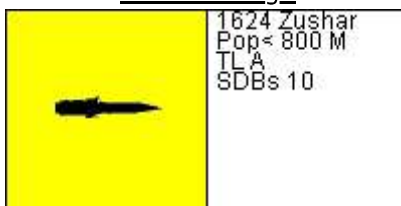
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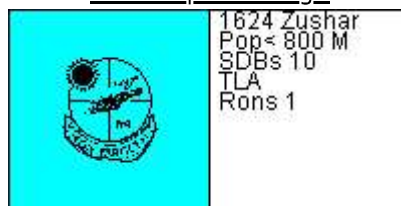
1624 Zushar



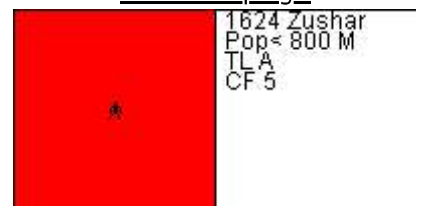
1624-SDBs.gif



1624-Squadrons.gif



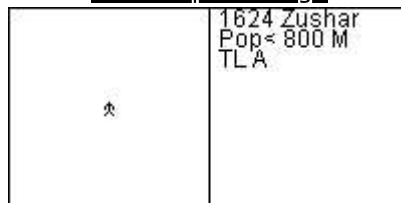
1624-Troops.gif



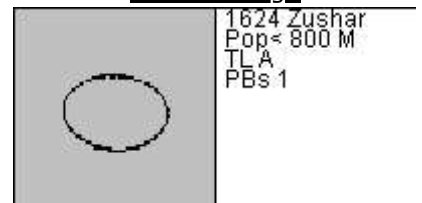
1624-Defences.gif



1624-Population.gif



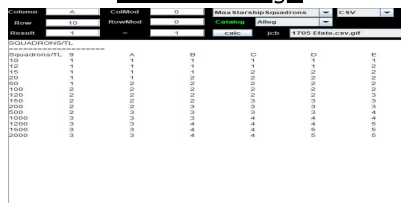
1624-Belts.gif



1624-Gas Giants.gif



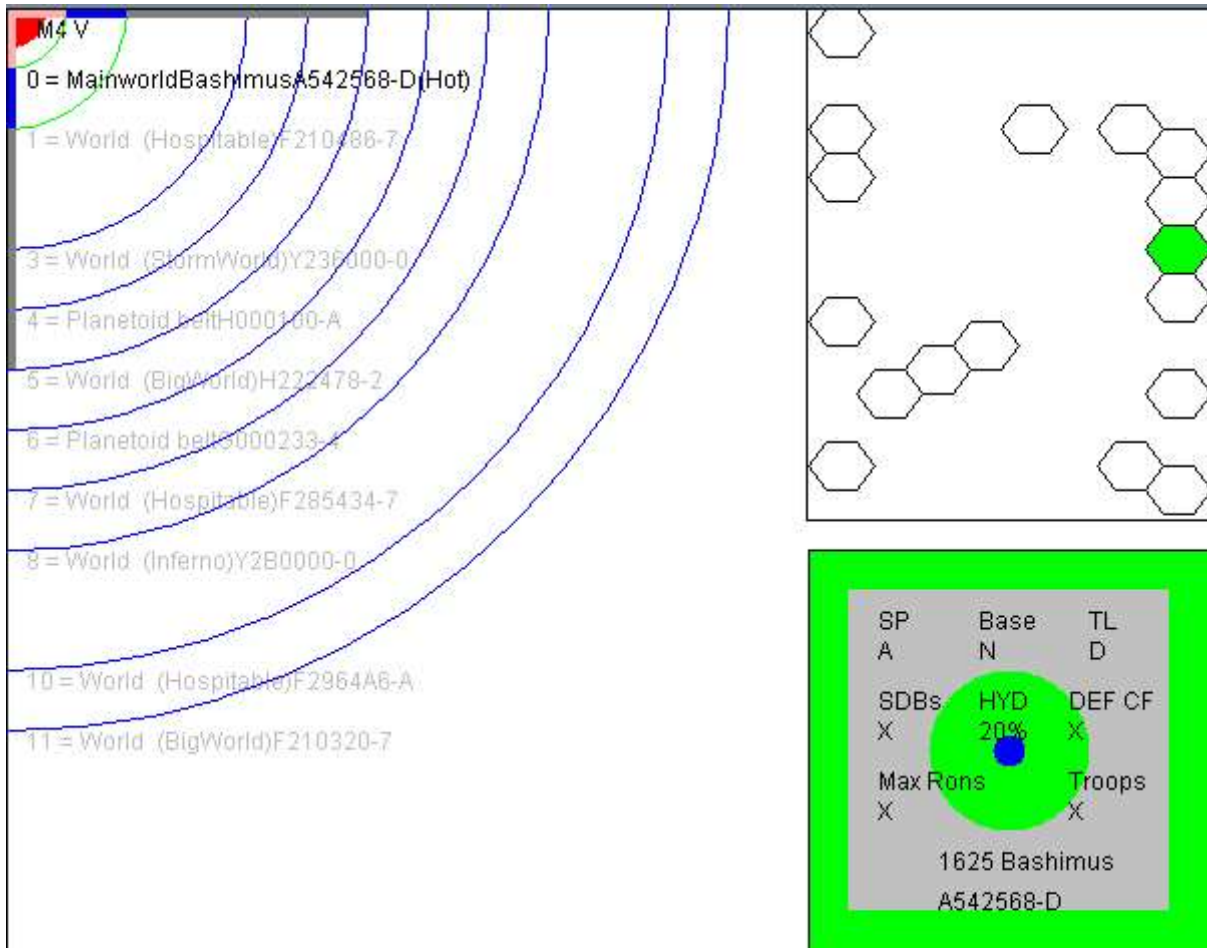
1624 zushar.gif



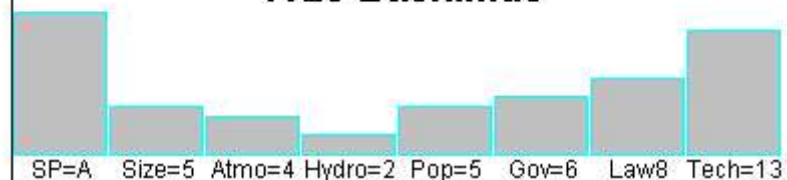
1624-Worlds.gif



1625-Maps.gif



1625 Bashimus



1625-SDBs.gif



1625-Squadrons.gif



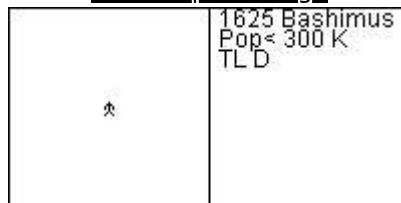
1625-Troops.gif



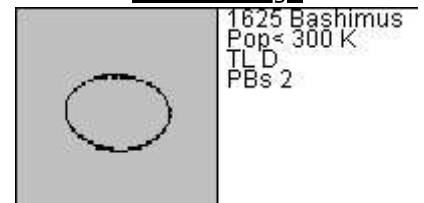
1625-Defences.gif



1625-Population.gif



1625-Belts.gif



1625-Gas Giants.gif



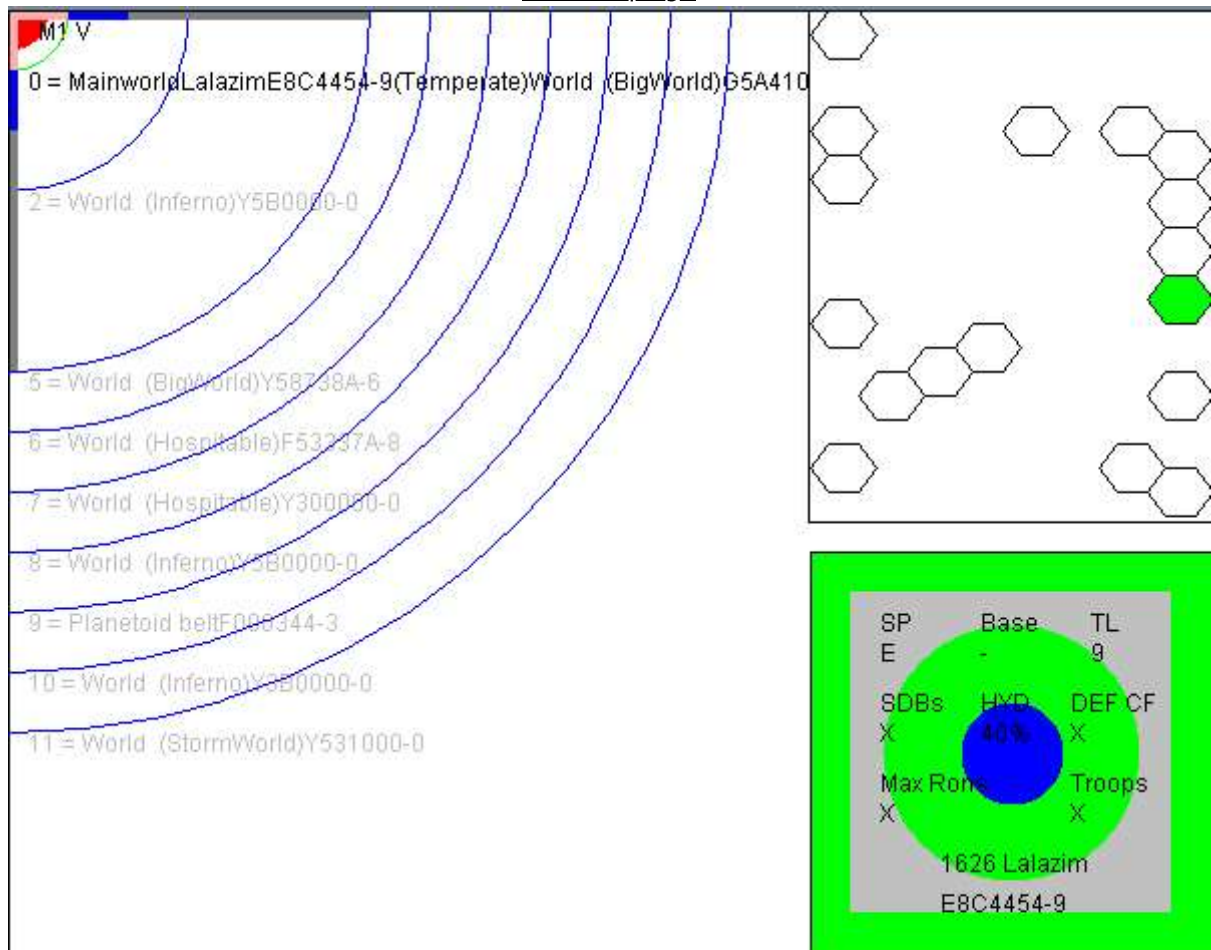
1625 bashimus.gif



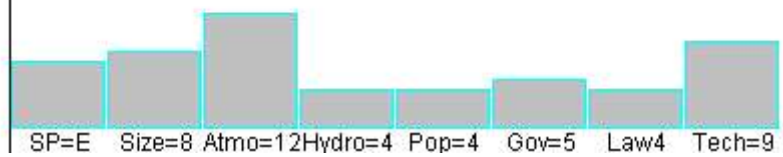
1625-Worlds.gif



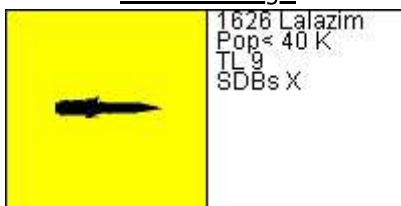
1626-Maps.gif



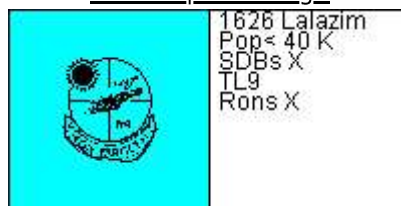
1626 Lalazim



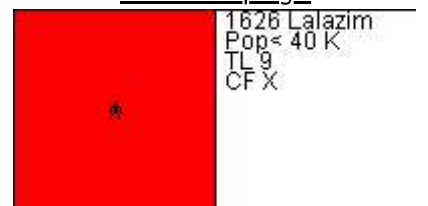
1626-SDBs.gif



1626-Squadrons.gif



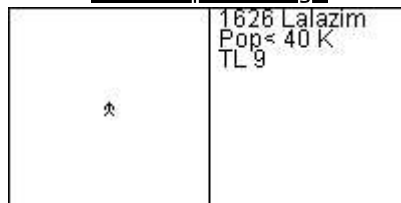
1626-Troops.gif



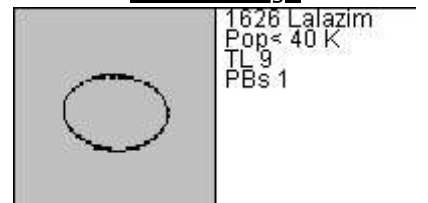
1626-Defences.gif



1626-Population.gif



1626-Belts.gif



1626-Gas Giants.gif



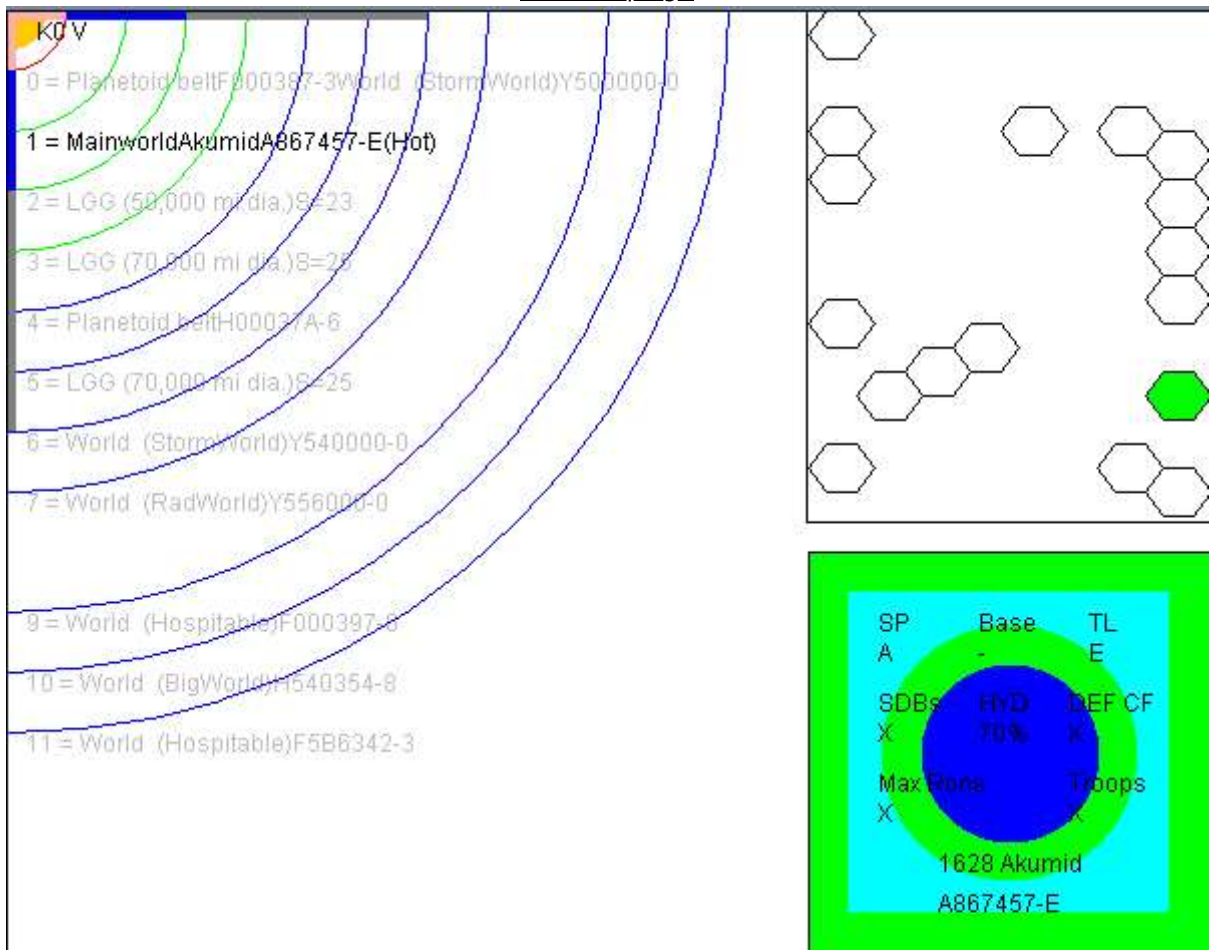
1626 Lalazim.gif



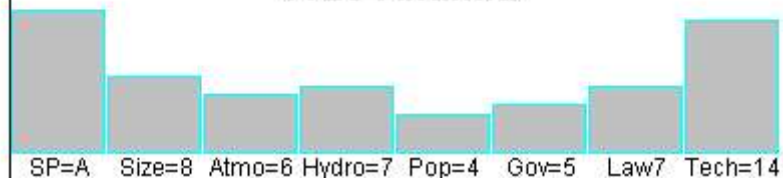
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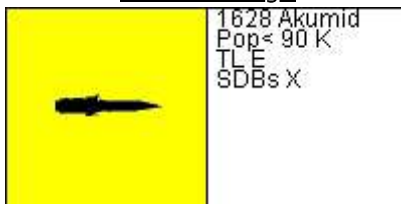
1628-Maps.gif



1628 Akumid



1628-SDBs.gif



1628-Squadrans.gif



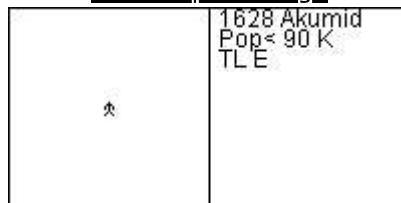
1628-Troops.gif



1628-Defences.gif



1628-Population.gif



1628-Belts.gif



1628-Gas Giants.gif



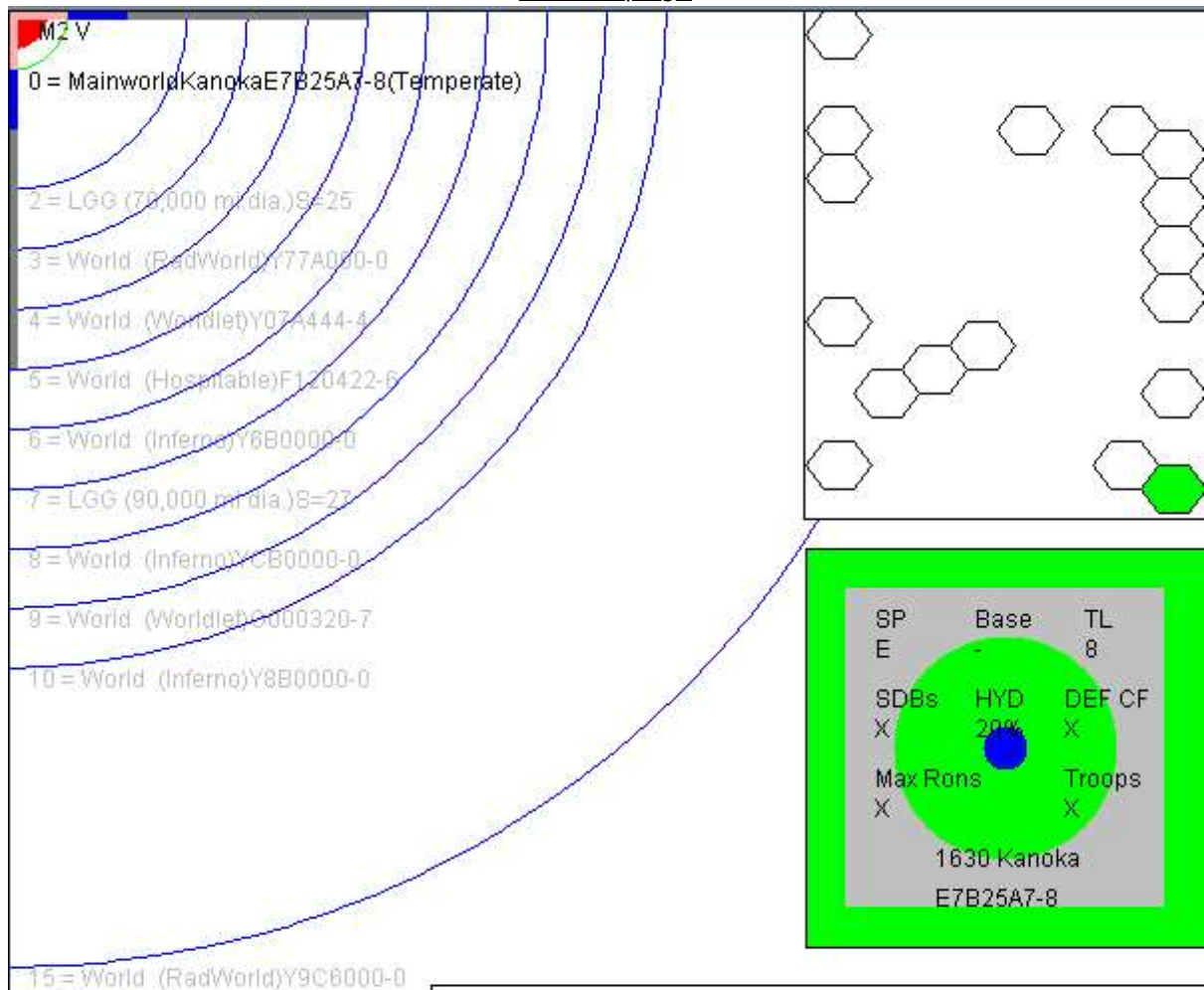
1628 akumid.gif



1628-Worlds.gif



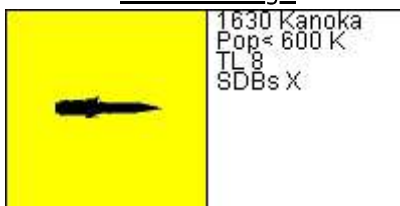
1630-Maps.gif



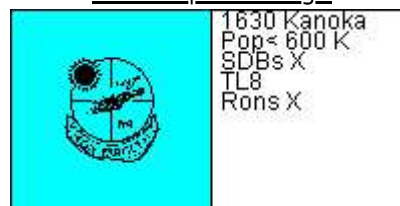
1630 Kanoka



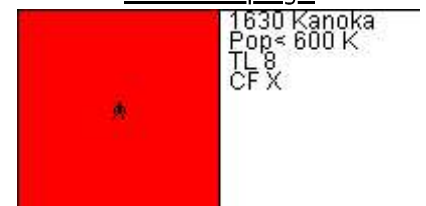
1630-SDBs.gif



1630-Squadrons.gif



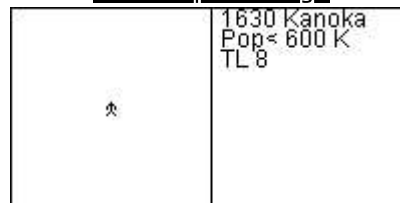
1630-Troops.gif



1630-Defences.gif



1630-Population.gif



1630-Belts.gif



1630-Gas Giants.gif



1630 kanoka.gif



1630-Worlds.gif



	0927 Hayland C001 Cruiser J-1 USL DF 7 AF 3 BF 0 TF 7 TL 10		0927 Hayland C002 Cruiser J-1 USL DF 7 AF 3 BF 0 TF 7 TL 10		1028 Apurshish C001 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 9
	1028 Apurshish C002 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 9		1028 Apurshish C003 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 9		1624 Zushar C001 Cruiser J-1 USL DF 6 AF 3 BF 0 TF 6 TL 10

C:\T5\Vland\J

Akumid

	0927 Hayland 0001 4-Division 0-Regular 0-Light Grav 0-Infantry CF 20 TF 20 TL 10		1028 Apurshish 0001 6-Army 0-Regular 0-Light Grav 0-Infantry CF 100 TF 100 TL 9		1523 Ilma 0001 0-Company 0-Regular 0-Light Grav 0-Infantry CF 1 TF 1 TL 7
	1624 Zushar 0001 2-Regiment 0-Regular 0-Light Grav 0-Infantry CF 5 TF 5 TL 10				

C:\T5\Vland\J Akumid

Vland/J Akumid

0923 Gazzum - B549655-C
Defence CF = 2

---HI POP TARGET---
0927 Havland - C7939CD-A
SDB Squadrons = 100
Starship Squadrons = 2
Troop CF = 20
Defence CF = 1000
TROOP FORCES
0001-4000-20(20)-A

---HI POP TARGET---

1028 Apurshish - C555A64-9
SDB Squadrons = 1000
Starship Squadrons = 3
Troop CF = 100
Defence CF = 10000
TROOP FORCES
0001-6000-100(100)-9

1523 Ilma - D510744-7
SDB Squadrons = 1
Troop CF = 1
Defence CF = 5
TROOP FORCES
0001-0000-1(1)-7

1624 Zushar - C631854-A
SDB Squadrons = 10
Starship Squadrons = 1
Troop CF = 5
Defence CF = 100
TROOP FORCES
0001-2000-5(5)-A

0927-C7939CD-A
Commodore Uggaiklarlem
Prec 8
Plan 5
Tactics -1
C001-1U-730-7-A

0927-C7939CD-A
Commodore Akkhugmag
Prec 9
Plan 4
Tactics 2
C002-1U-730-7-A

1028-C555A64-9
Commodore Kaliishgushsher
Prec 8
Plan 5
Tactics 0
C001-1U-840-8-9

1028-C555A64-9
Commodore Udaargirkukdi
Prec 9
Plan 5
Tactics 0
C002-1U-840-8-9

1028-C555A64-9
Commodore Kepeziiak
Prec 12
Plan 3
Tactics -2
C003-1U-840-8-9

1624-C631854-A
Commodore Akgashundesu
Prec 16
Plan 5
Tactics -1
C001-1U-630-6-A

B Knight = 17
c Baronet = 1
C Baron = 1
D Marquis = 1
e Viscount = 2
E Count = 2

0921 Ganiir
(Knight) IilLaAagPar

0923 Gazzum
(Knight) NuAg

0924 Shugandarsi
(Knight) LiEgBimGiNuum

0927 Havland
(Knight) UNiAkSarKu
(Count) KakShiAmLir

0930 Gokodeyo
(Knight) Ash
(Baron) Bim
(Viscount) AkNushNin

1028 Apurshish
(Knight) A
(Count) UShiDemDaAr

1128 Shakshim
(Knight) IsDuAshGumSa

1227 Sumabaal
(Knight) DaIgNegKhuurKhi

1323 Robbuun
(Knight) A

1523 Ilma
(Knight) U
(Marquis) GiirNur

1530 Bakog
(Knight) DenMarKam

1623 Etsur
(Knight) DeA

1624 Zushar
(Knight) MuIgNurKhamMiAkh
(Viscount) KiisKiKheKhi

1625 Bashimus
(Knight) De

1626 Lalazim
(Knight) AIg

1628 Akumid
(Knight) EKim
(Baronet) KeGugGirMiiGi

1630 Kanoka
(Knight) AkhMaKha

Interstellar Subsector Forces.

R U Ready 4 War ?

NO RULES INCLUDED, designed for 5FW, IE, IS, PE.

UWP data expanded IN COLOUR full page per world

Imperial Navy & Marines

Solar system orbital display
Great for large scale invasion & war.

Ever wondered where they come from?
What brought them here?
What tech is available to them?
Where they've been?
Where they're going next?
What their homeworlds are like?

SDBs
Squadrons
Troops CF
Homeworld CF

Lists data on populated worlds of importance
(CF >0)
Standard UTP data for off-world troops

Lists Commodores and their tactical abilities
Standard Cruiser squadrons supplied in data USqP

Squadron data is also available in particular World Guides
(0304 Chronor is a free example on DTRPG) as GIFs
e-mail maggot.iiss@sky.com with a particular world or
subsector and I will put it up on DTRPG, probably same day,
IF NOT ALREADY DONE. PLEASE CONTACT ME WITH ERRORS.
Updated regularly.

World Guides for mainworld data & GIFs

Subsector Guides for system war
Targets, Squadrons & Tactical leadership

Link to Free campaign forms inside

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