Traveller 5

Vland

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Subsector guide

General Details for Imperial Forces

D Theton

R U Ready 4 WAR? - Indispensable Notebook Imperial Naval Intelligence for Travellers. 5FW style System box.

T4 Imperial Squadrons & Commodores.
T4 Pocket Empires Troops.
T5 System maps.

Links to relevant data online.

Collated into a PDF with 1 System per sheet of print

Does not contain rules:

but 5FW, IE, IS, PE, MgT or any other should work.

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Saarpuhii

Engegueklii Agushdakemgam (Call me Klii)

Duke of Kesali (Vland/2737) Co Starring - Walter the Wobot! (with a lithp - Dukes' Butler)

Marx Sagaa (a.k.a. Markii)

Baron of Fraynj (Gushmege/1623)

Tracii

#11, Chief of Supply (Lt.Cmdr.), BCF Shurduu, 154th BRS

Debii

#104, Executive Officer (Lt.Cmdr.), BR Galek, 154th BRS

Fergii

#88, Troop Commander (Captain O3), Delta Troop (Lift Cavalry) 5th Squadron (Lift Cavalry), 4518th LIR, MCG The Final Victory At Uakye

Jimii

#279, Platoon Leader (Lt. O2), 3rd Platoon, Delta Troop (Lift Cavalry), 5th Squadron (Lif Cavalry), 4518th LIR MCG Battle of Mongo

Iggii (Vargr)

TAS Member OF Galis (Delphi/0918) NOT FROM!







Commodore Fergiison

Vland **D** Theton

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Sweeter after difficulties



Nihil verum nisi mors Only Death is Real!









ORBIT PATHS

Red = Inner: Gress = Habitable: Blue = Outer
Pink Bar = 10D Blue Bar = 100 D Grey Bar = 1000D

5FW STYLE SYSTEM BOX

Outer Box = TAS zone
Inner Box = Atmosphere
Green Circle = Size
Blue Circle = Hydrographics

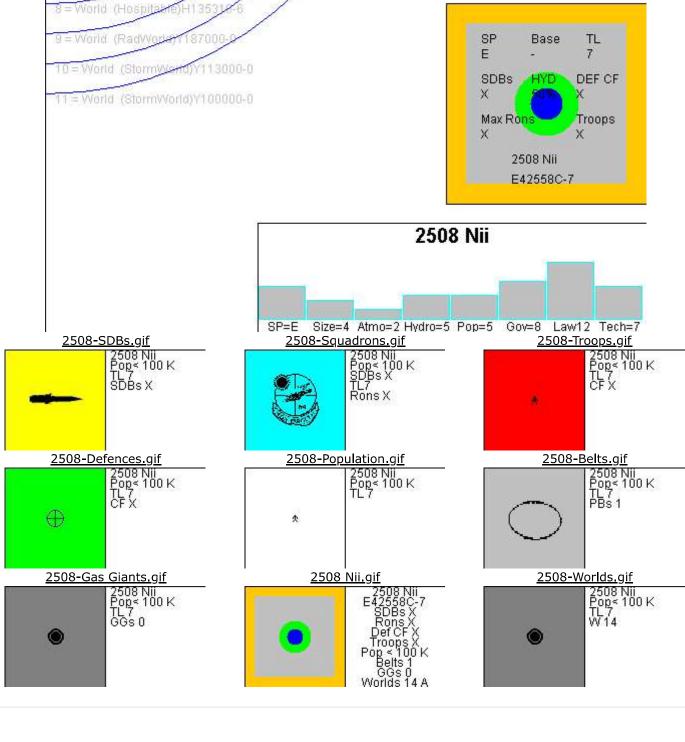


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VLAND
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                                 A Voskhod
               https://wiki.travellerrpg.com/Voskhod Subsector
               https://wiki.travellerrpg.com/Voskhod (world)
                                 B Vhodan
               https://wiki.travellerrpg.com/Vhodan Subsector
                https://wiki.travellerrpg.com/Vhodan (world)
                                 C Anarsi
               https://wiki.travellerrpg.com/Anarsi Subsector
                https://wiki.travellerrpg.com/Anarsi (world)
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                                F Kagamira
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                                  G Vland
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                                 P Kakadan
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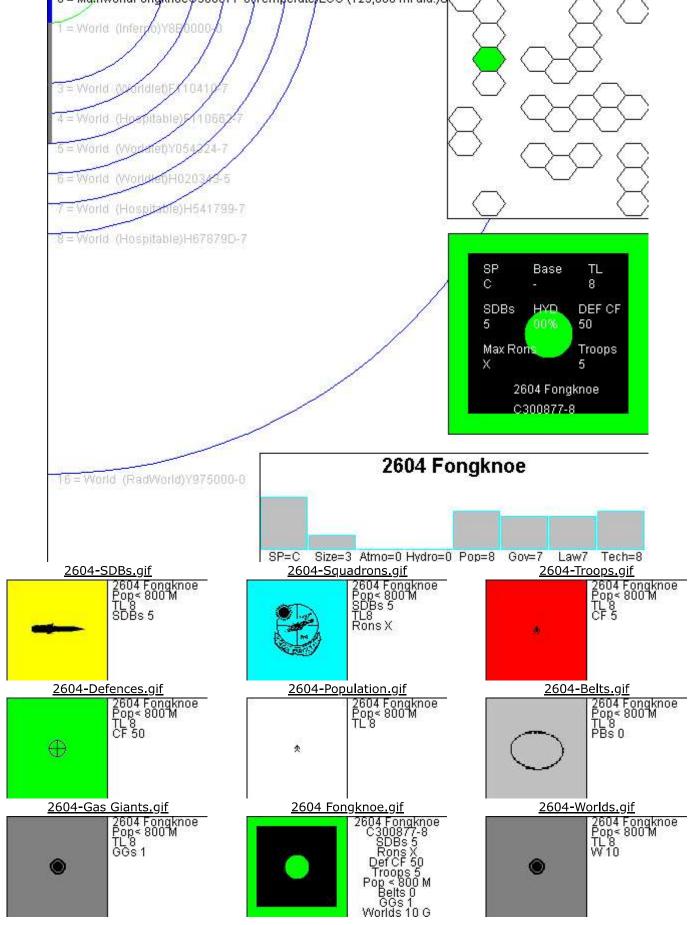
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https://wiki.travellerrpg.com/Kakadan (world)

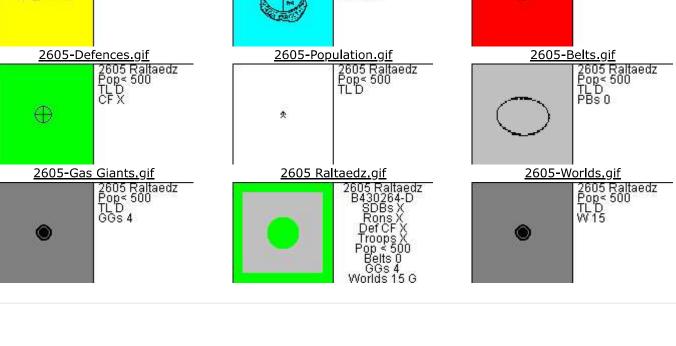
2501-Maps.gif 0 = MainworldKhuganB623520-A(Temperate) (BigVVorid) F 65436-7 5,000 yii dia.)8=28 LGG (180,000 ml dia.)S 4 = Planetoid beltG000 = Planetoid belt000047 8 = STAR M1 9 = World (StormWorld)Y311000-0 SP Base TL В A 10 = World (StormWorld)Y333008-0 SDBs HYD DEF CF X Max Rons Troops X 2501 Khugan B623520-A 14 = World (StormWorld)Y333000-0 2501 Khugan SP=B Size=6 Atmo=2 Hydro=3 Pop=5 Gov=2 Law0 Tech=10 2501-SDBs.gif 2501-Squadrons.gif 2501-Troops.gif 2501 Khugan Pop< 600 K TLA SDBs X 2501 Khugan Pop< 600 K SDBs X TLA Rons X 2501 Khugan Pop< 600 K TL A CF X 2501-Population gif 2501-Belts.gif 2501-Defences.gif 2501 Khugan Pop< 600 K TLA CFX 2501 Khugan Pop< 600 K TLA PBs 2 2501 Khugan Pop< 600 K TLA \oplus ¢ 2501-Gas Giants.gif 2501 Khugan.gif 2501-Worlds.gif 9411.911 2501 Khugan B623520-A SDBs X Rons X Def CF X Troops X Pop < 600 K Belts 2 GGs 3 Worlds 11 G 2501 Khugan Pop< 600 K TL A GGs 3 2501 Khugan Pop< 600 K TLA W 11

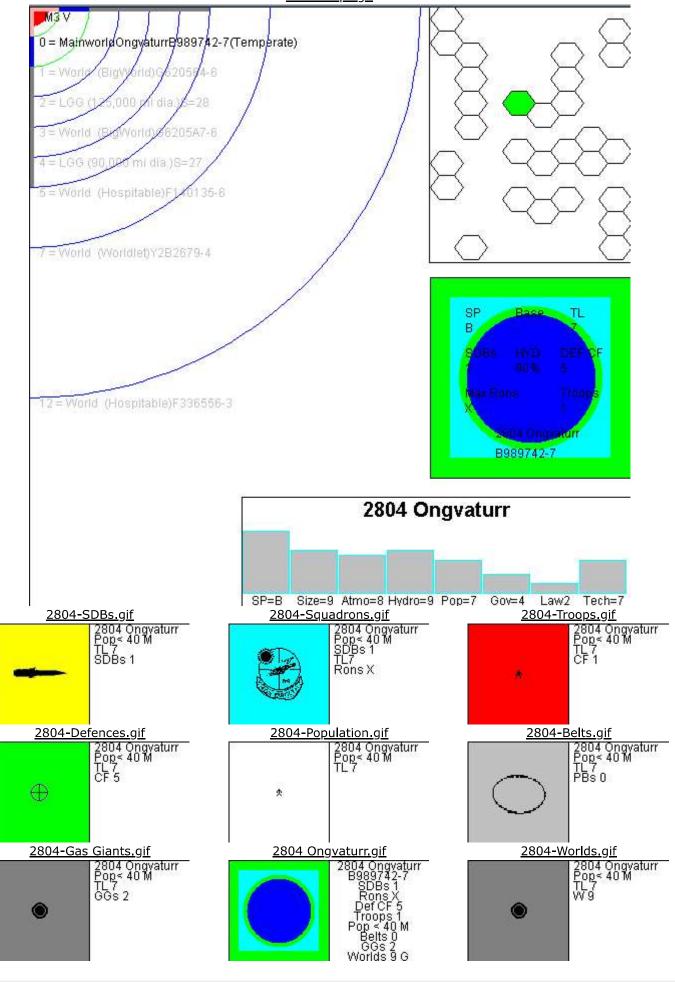
2502-Maps.gif FQ'III 180,000-0 d (Inferno = STAR M5 V = World (Hospitable)H136/30-B 4 = World (RadWorld) Y#23000 5 = World (Hospitable)F187458-6 = World (BigWand)Y1B6485-6 = World (Radyyand)Y157000-0 8 = MainworldRhodesB413534-C(Cold), Base TL В N C SDBs DEF CF 11 = LGG (50,000 mLdla)S=23 Max Rons Troops 12 = World (RadWorld)Y169000-0 X X 2502 Rhodes B413534-C 14 = LGG (50,000 ml dla.)S=23 2502 Rhodes SP=B Size=4 Atmo=1 Hydro=3 Pop=5 Gov=3 Law4 Tech=12 2502-Troops.gif 2502-SDBs.gif 2502-Squadrons.gif 2502 Rhodes Pop< 900 K TLC SDBs X 2502 Rhodes Pop< 900 K SDBs X TLC Rons X 2502 Rhodes Pop< 900 K TLC CF X 2502-Population.gif <u>2502-Belts.gif</u> 2502-Defences.gif 2502 Rhodes Pop< 900 K TLC CFX 2502 Rhodes Pop< 900 K TL C PBs 0 2502 Rhodes Pop< 900 K TL C \oplus ¢ 2502-Gas Giants.gif 2502 Rhodes.gif 2502-Worlds.gif 0es.gii 2502 Rhodes B413534-C SDBs X Rons X Def CF X Troops X Pop < 900 K Belts 0 GGs 2 Worlds 10 G 2502 Rhodes Pop< 900 K TL C GGs 2 2502 Rhodes Pop< 900 K TLC W 10

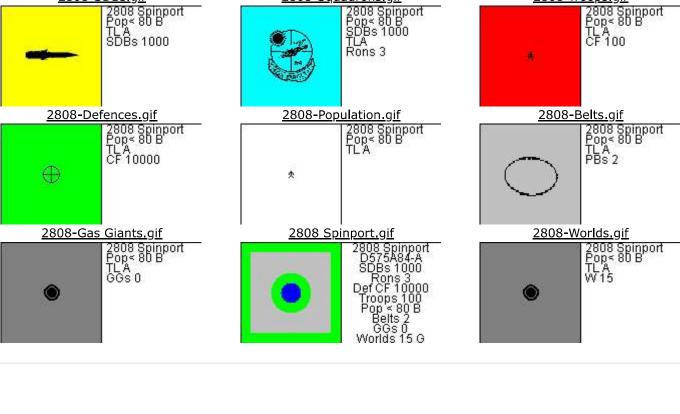


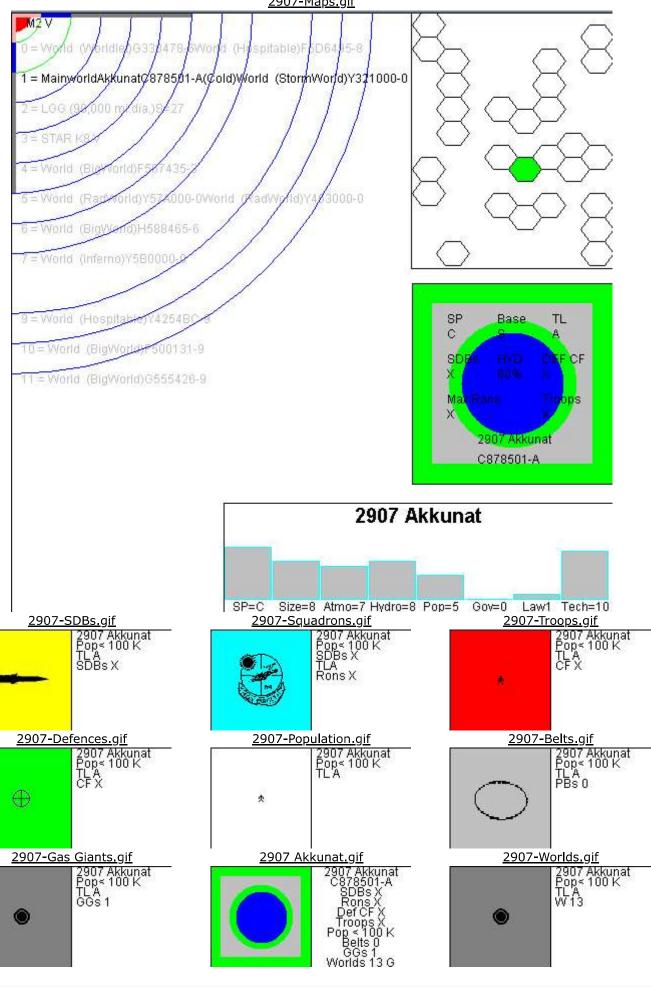
2602-Maps.gif orld) 1556000-0 World (Worldlet) F046208-5 = World (Storp World YA10 2 = World Wifernow 680000-0 3 = World (Inferno)YAB0000 4 = Planetoid beltF0002 5 = MainworldDaztsounC556330-9(Cold) 6 = World (Hospitable)G7782B9-6 7 = SGG (40,000 orl dia.)S=22 8 = World (RadWorld)YA00000-0 SP Base TL 9 C HYD DEF CF Troops Max Rons 2602 Daztsoun C556330-9 2602 Daztsoun 16 = World (RadWorld)Y944000-0 SP=C Size=5 Atmo=5 Hydro=6 Pop=3 Gov=3 Law0 Tech=9 2602-SDBs.gif 2602-Squadrons.gif 2602-Troops.gif 2602 Daztsoun Pop< 9 K TL 9 SDBs X 2602 Daztsoun Pop< 9 K SDBs X TL9 Rons X 2602 Daztsoun Pop< 9 K TL 9 CF X 2602-Population.gif 2602-Belts.gif 2602-Defences.gif 2602 Daztsoun Pop< 9 K TL 9 CF X 2602 Daztsoun Pop< 9 K TL 9 PBs 1 2602 Daztsoun Pop< 9 K TL 9 \oplus 夾 2602-Gas Giants.gif 2602 Daztsoun.gif 2602-Worlds.gif 150011.911
2602 Daztsoun
C556330-9
SDBs X
Rons X
Def CF X
Troops X
Pop < 9 K
Belts 1
GGs 1
Worlds 11 G 2602 Daztsoun Pop< 9 K TL 9 GGs 1 2602 Daztsoun Pop< 9 K TL 9 W 11

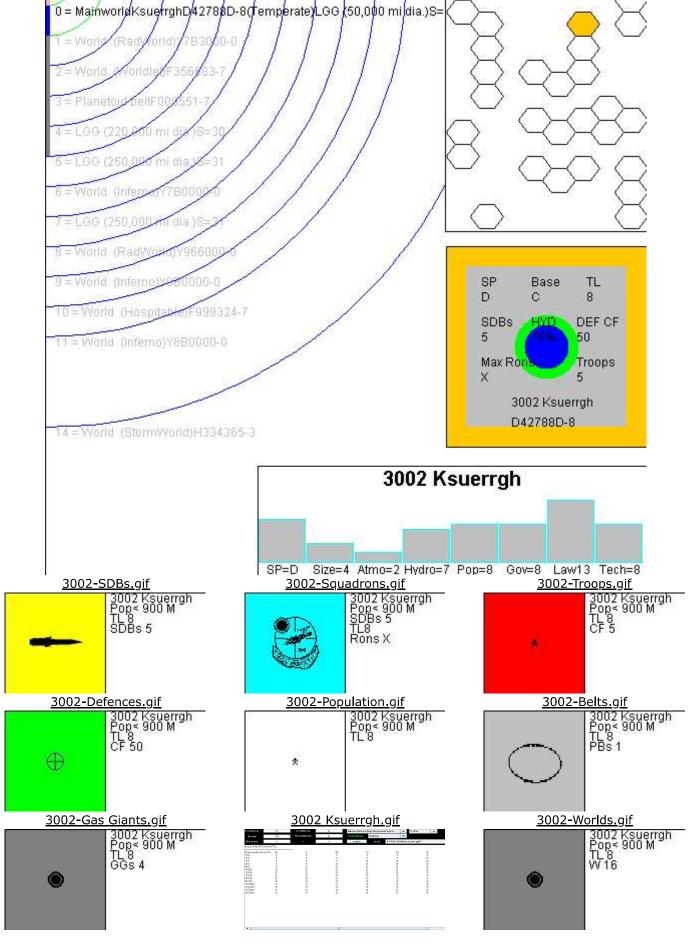




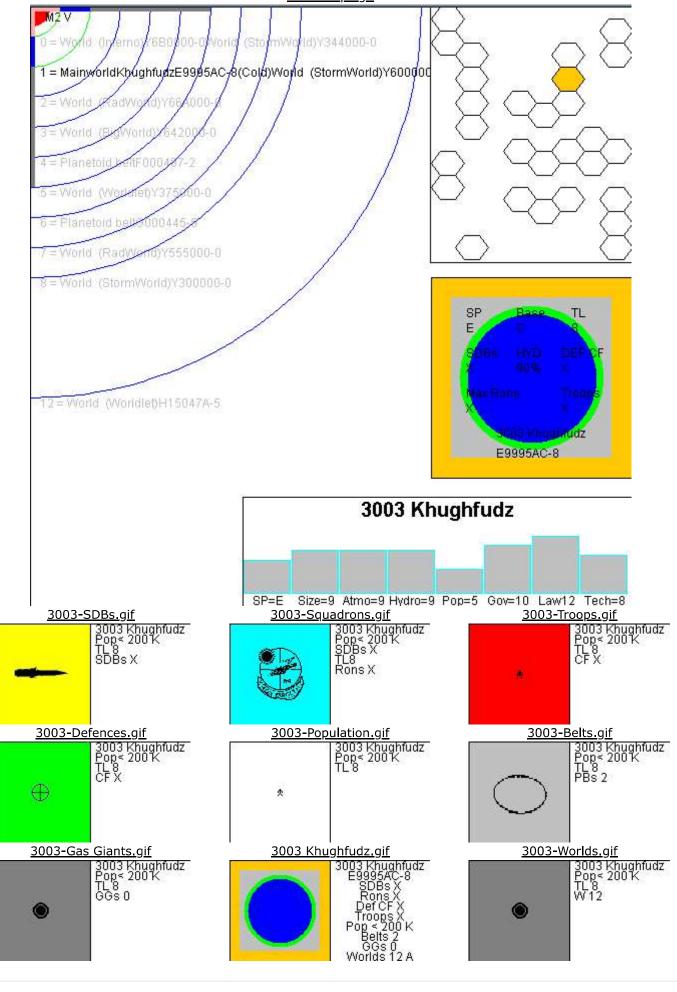




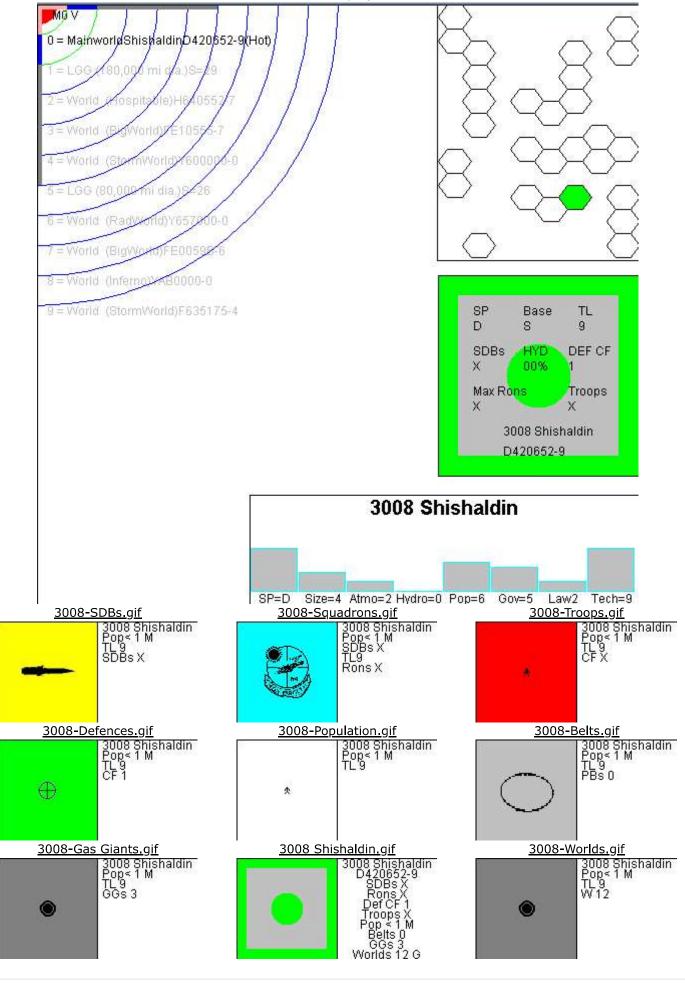


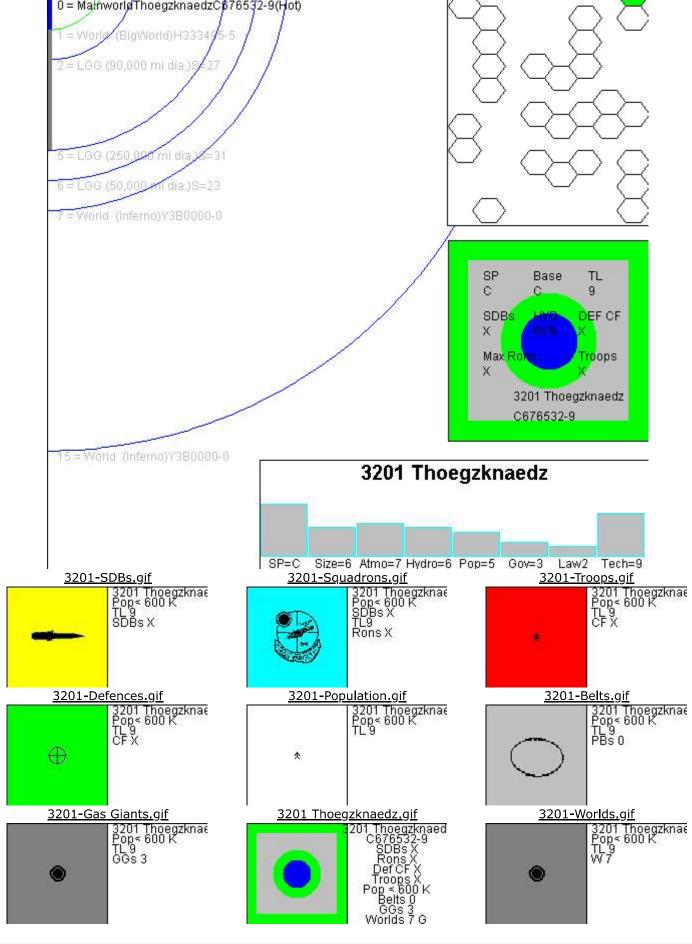


3003-Maps.gif



3008-Maps.gif





8 = World (Hospitable)Y1314B9-7

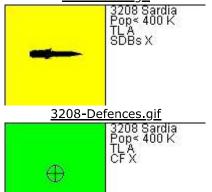
SP Base TL D - A

SDBs HYD DEF CF X

Max Rons Troops X

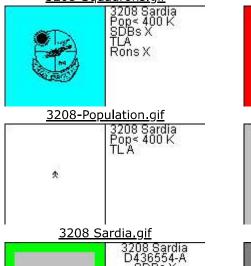
3208 Sardia

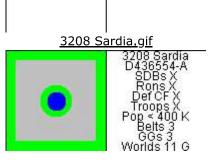
3208 Sardia SP=D Size=4 Atmo=3 Hydro=6 Pop=5 Gov=5 Law4 Tech=10 3208-Squadrons.gif 3208-Troops.gif

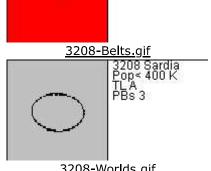


3208-SDBs.gif





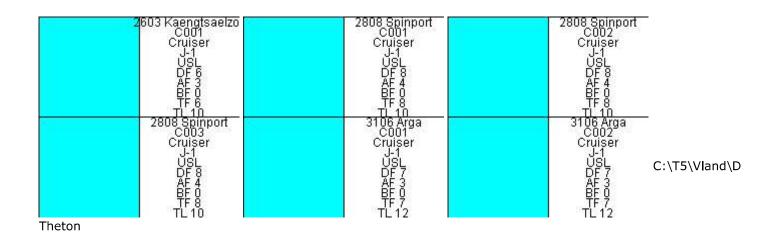


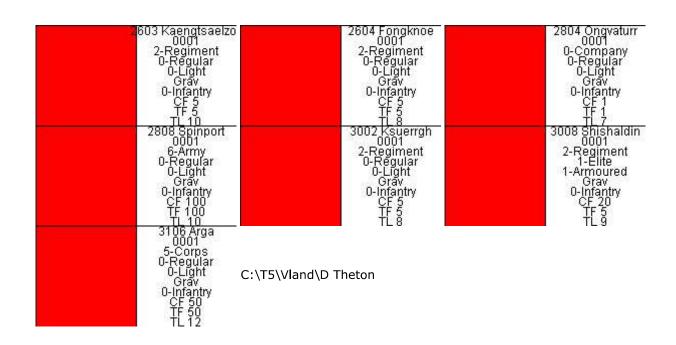


3208 Sardia Pop< 400 K TLA CF X

D436554-A







Troop CF = 5
Defence CF = 100
TROOP FORCES
0001-2000-5(5)-A

2604 Fongknoe - C300877-8 SDB Squadrons = 5 Troop CF = 5 Defence CF = 50 TROOP FORCES 0001-2000-5(5)-8

2610 Malokh - E57167B-6 Defence CF = 1

2804 Ongvaturr - B989742-7 SDB Squadrons = 1 Troop CF = 1 Defence CF = 5 TROOP FORCES 0001-0000-1(1)-7

---HI POP TARGET--2808 Spinport - D575A84-A
SDB Squadrons = 1000
Starship Squadrons = 3
Troop CF = 100
Defence CF = 10000
TROOP FORCES
0001-6000-100(100)-A

3002 Ksuerrgh - D42788D-8 SDB Squadrons = 5 Troop CF = 5 Defence CF = 50 TROOP FORCES 0001-2000-5(5)-8

3008 Shishaldin - D420652-9 Defence CF = 1

---HI POP TARGET--3106 Arga - C300999-C
SDB Squadrons = 120
Starship Squadrons = 2
Troop CF = 50
Defence CF = 1200
TROOP FORCES

3107 Theton - BABA653-C Defence CF = 2

2603-B100857-A

Commodore Akiiim

Prec 11

Plan 1

Tactics -2

C001-1U-630-6-A

2808-D575A84-A

Commodore I

Prec 10

Plan 3

Tactics 2

C001-1U-840-8-A

2808-D575A84-A

Commodore Igshaggaegshaig

Prec 13

Plan 4

Tactics 2

C002-1U-840-8-A

2808-D575A84-A

Commodore Kar

Prec 16

Plan 4

Tactics -2

C003-1U-840-8-A

3106-C300999-C

Commodore Uuklag

Prec 8

Plan 4

Tactics 0

C001-1U-730-7-C

3106-C300999-C

Commodore Akhkhuuegiiu

Prec 5

Plan 5

Tactics -2

C002-1U-730-7-C

```
B Knight = 17
c Baronet = 1
C Baron = 3
E Count = 2
3106 Arga C300999-C Hi In Na Va { 3 } (C8E+4) [AC6D] BE S - 910 8 ImDv M1 V M8 V
(Knight) U
(Count) AkGaamNerNu
2603 Kaengtsaelzon B100857-A Na Va Ph Pi Varg8 { 2 } (B7B+2) [8A5A] - - - 201 8 CsIm M3 V M3 V
(Gentleman) ULisKa
2808 Spinport D575A84-A Hi In { 2 } (E9C+1) [8C38] BE S - 820 15 ImDv M2 V
(Knight) GiiKigKhiiIDum
(Count) IgLamKuA
2501 Khugan B623520-A Ni Po { 1 } (C45-3) [1615] - C - 623 11 NaVa M0 V M1 V
(Gentleman) Gi
2502 Rhodes B413534-C Ic Ni { 1 } (945-1) [363A] - N - 902 10 CsIm F0 III M5 V
(Gentleman) AkGanDaAkShiShar
2605 Raltaedz B430264-D De Lo Po O:2205 { 1 } (811-1) [133B] B - - 504 15 ImDv M1 V
(Knight) UmGugShiid
2804 Ongvaturr B989742-7 Ri { 1 } (969-3) [3813] - - - 402 9 NaVa M3 V
(Gentleman) IiEEsh
2806 Paval B581212-B Lo { 1 } (A11-3) [1317] B N - 724 15 ImDv M3 V
(Knight) EnKiLuuEgSiIk
2907 Akkunat C878501-A Ag Ni { 1 } (845-3) [1616] BC S - 101 13 ImDv M2 V K8 V
(Knight) GadKurKirDa
(Baron) KunZiLagKa
3004 Shupin A511375-B Ic Lo { 1 } (C21-1) [1439] - - - 434 17 NaHu M1 V
(Gentleman) AmLuGuuAMiEd
3006 Mukata B310456-E Ni Da { 1 } (734+1) [354D] B - A 101 6 ImDv F0 V M3 V
(Knight) Nu
3107 Theton BABA653-C FI Ni Cp { 1 } (955-2) [3729] B N - 510 4 ImDv M0 V K1 V
(Knight) U
3201 Thoegzknaedz C676532-9 Ag Ni { 0 } (A44-4) [1515] - C - 603 7 NaVa M2 V
```

(Gentleman) Gi

```
2602 Daztsoun C556330-9 Lo { -1 } (721-5) [1214] - - - 911 11 NaHu F7 V (Gentleman) UshShugPaarShiI
```

2604 Fongknoe C300877-8 Na Va Ph Pi $\{-1\}$ (B77-1) [8758] - - - 801 10 NaVa M0 V (Gentleman) ULar

3202 Vutsarrgh D665987-5 Hi Ga Pr $\{-1\}$ (B87-1) [9855] - - - 720 9 NaVa M0 V M8 V (Gentleman) A

3208 Sardia D436554-A Ni $\{-1\}$ (D43-3) [3438] B - - 433 11 ImDv K6 V (Knight) PiUukhShe

3210 Tasho E425300-A Lo $\{-1\}$ (921-5) [1215] B - - 722 13 ImDv K1 IV (Knight) GimKhamShuAmLe

2507 Shunisar D556502-8 Ag Ni { -2 } (842-5) [1314] BC - - 301 8 ImDv M3 V M6 V (Knight) UEmMu (Baron) DanKhuSasShaaGeAd

3002 Ksuerrgh D42788D-8 Ph Pi Pz $\{-2\}$ (F76+2) [C69C] - C A 914 16 NaVa M1 V (Gentleman) LaBashGa

3008 Shishaldin D420652-9 De He Na Ni Po $\{-2\}$ (B52-5) [2415] B S - 103 12 ImDv M0 V (Knight) LudLarDuUug

3209 Veppim E684524-7 Ag Ni Pr { -2 } (742-4) [3335] BcC - - 704 11 ImDv M2 V (Knight) UurKaKiKarDunSha (Baronet) A (Baron) SaAmNaAl

2508 Nii E42558C-7 Ni Da $\{ -3 \}$ (741+1) [828A] B - A 110 14 ImDv M1 V (Knight) KaAdDiir

2610 Malokh E57167B-6 He Ni $\{ -3 \}$ (851-1) [8378] B - - 801 10 ImDv F8 V M2 V (Knight) UkMumKumGaKhurPi

2905 Zupilak D553353-8 Lo Po $\{ -3 \}$ (C21-5) [1125] B - - 634 10 ImDv K8 V (Knight) Ii

2909 Goobsfol D544200-8 Lo $\{ -3 \}$ (911-5) [1113] B S - 623 9 ImDv M2 V (Knight) LarKinGe

3003 Khughfudz E9995AC-8 Ni Da $\{ -3 \}$ (941+1) [828B] - C A 220 12 NaVa M2 V (Gentleman) U

3206 Argonos D89A235-8 Lo Wa (minor) $\{-3\}$ (611-5) [1136] B - - 620 7 ImDv M0 V (Knight) UI

Interstellar Subsector Forces. R U Ready 4 War?

NO RULES INCLUDED, designed for 5FW, IE, IS, PE. UWP data expanded IN COLOUR full page per world PLUS Imperial Navy & Marines. Solar system orbital display Noblility list of subsector by world and rank Great for large scale politics, invasion & war.

Ever wondered where they come from? What brought them here? What tech is available to them?

Where they`ve been? Where they`re going next? What their homeworlds are like? What say they may have with the Emperor or the Moot?

SDB squadrons. Imperial Squadrons USqP. Troops CF & UTP. Homeworld CF

Lists data on populated worlds of importance(CF >0). Standard USqP data for squadrons & Counters. Standard UTP data for off-world troops & Counters. Lists local Nobility to worlds. Keep a track on machinations! Lists Commodores and their tactical abilities. Standard Cruiser squadrons supplied in data USqP. Lists standard Universal Troop Profiles (UTPs) for offworld troops.

Squadron and Troop data is also available in particular World Guides. (0304 Chronor is a free example on DTRPG) as GIFs

e-mail maggot.iiss@sky.com with a particular world or subsector and I will put it up on DTRPG, probably same day, IF NOT ALREADY DONE. PLEASE CONTACT ME WITH ERRORS.

500+ subsectors mapped, detailed, calculated and Ready 4 War. R U?

CONTACT:

maggot.iiss@sky.com

OR

Mark Ferguson in `Traveller RPG` on FaceBook.

FREE BLANK CAMPAIGN FORMS AVAILABLE

https://drive.google.com/open?id=1lcP1Ou4VaOXZA0BB6bYP_uMkOJ5kF-BI