

Traveller 5

Vland

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Subsector guide

General Details for Imperial Forces

H Shiigus

**R U Ready 4 WAR? - Indispensable Notebook
Imperial Naval Intelligence for Travellers.
5FW style System box.**

T4 Imperial Squadrons & Commodores.

T4 Pocket Empires Troops.

T5 System maps.

Links to relevant data online.

**Collated into a PDF with 1 System per sheet of print
Does not contain rules:**

but 5FW, IE, IS, PE, MgT or any other should work.

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Saarpuhii

Engegueklii Agushdakemgam (Call me Klii)
Duke of Kesali (Vland/2737)
Co Starring - Walter the Wobot!
(with a lithp - Dukes' Butler)

Marx Sagaa (a.k.a. Markii)

Baron of Fraynj (Gushmege/1623)

Tracii

#11, Chief of Supply (Lt.Cmdr.),
BCF Shurduu,
154th BRS

Debii

#104, Executive Officer (Lt.Cmdr.),
BR Galek,
154th BRS

Fergii

#88, Troop Commander (Captain O3), Delta Troop (Lift Cavalry)
5th Squadron (Lift Cavalry), 4518th LIR,
MCG The Final Victory At Uakye

Jimii

#279, Platoon Leader (Lt. O2), 3rd Platoon, Delta Troop (Lift Cavalry),
5th Squadron (Lif Cavalry), 4518th LIR
MCG Battle of Mongo

Iggii (Vargr)

TAS Member OF Galis (Delphi/0918) NOT FROM!



Commodore Fergiison

Vland H Shiigus

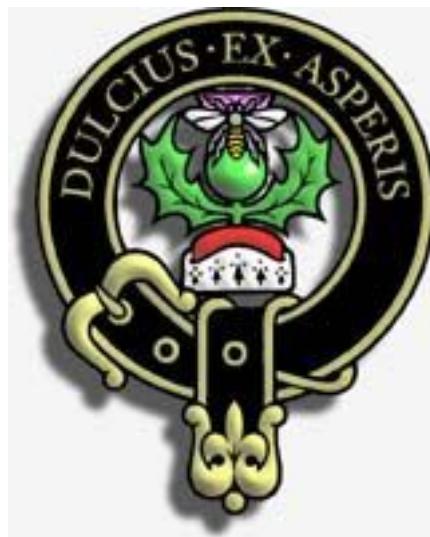
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Sweeter after difficulties



Nihil verum nisi mors
Only Death is Real!





ORBIT PATHS

Red = Inner: Gress = Habitable: Blue = Outer
 Pink Bar = 10D Blue Bar = 100 D Grey Bar = 1000D

5FW STYLE SYSTEM BOX

Outer Box = TAS zone
 Inner Box = Atmosphere
 Green Circle = Size
 Blue Circle = Hydrographics



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VLAND

https://wiki.travellerrpg.com/Vland_Sector

A Voskhod

https://wiki.travellerrpg.com/Voskhod_Subsector
[https://wiki.travellerrpg.com/Voskhod_\(world\)](https://wiki.travellerrpg.com/Voskhod_(world))

B Vhodan

https://wiki.travellerrpg.com/Vhodan_Subsector
[https://wiki.travellerrpg.com/Vhodan_\(world\)](https://wiki.travellerrpg.com/Vhodan_(world))

C Anarsi

https://wiki.travellerrpg.com/Anarsi_Subsector
[https://wiki.travellerrpg.com/Anarsi_\(world\)](https://wiki.travellerrpg.com/Anarsi_(world))

D Theton

https://wiki.travellerrpg.com/Theton_Subsector
[https://wiki.travellerrpg.com/Theton_\(world\)](https://wiki.travellerrpg.com/Theton_(world))

E Lalaki Kharir

https://wiki.travellerrpg.com/Lalaki_Kharir_Subsector
None

F Kagamira

https://wiki.travellerrpg.com/Kagamira_Subsector
[https://wiki.travellerrpg.com/Kagamira_\(world\)](https://wiki.travellerrpg.com/Kagamira_(world))

G Vland

https://wiki.travellerrpg.com/Vland_Subsector
[https://wiki.travellerrpg.com/Vland_\(world\)](https://wiki.travellerrpg.com/Vland_(world))

H Shiigus

https://wiki.travellerrpg.com/Shiigus_Subsector
[https://wiki.travellerrpg.com/Shiigus_\(world\)](https://wiki.travellerrpg.com/Shiigus_(world))

I Dusa

https://wiki.travellerrpg.com/Dusa_Subsector
None

J Akumid

https://wiki.travellerrpg.com/Akumid_Subsector
[https://wiki.travellerrpg.com/Akumid_\(world\)](https://wiki.travellerrpg.com/Akumid_(world))

K Kasear

https://wiki.travellerrpg.com/Kasear_Subsector
[https://wiki.travellerrpg.com/Kasear_\(world\)](https://wiki.travellerrpg.com/Kasear_(world))

L Anakod

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[https://wiki.travellerrpg.com/Anakod_\(world\)](https://wiki.travellerrpg.com/Anakod_(world))

M Parsi

https://wiki.travellerrpg.com/Parsi_Subsector
[https://wiki.travellerrpg.com/Parsi_\(world\)](https://wiki.travellerrpg.com/Parsi_(world))

N Daangiilu

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O Nulisud

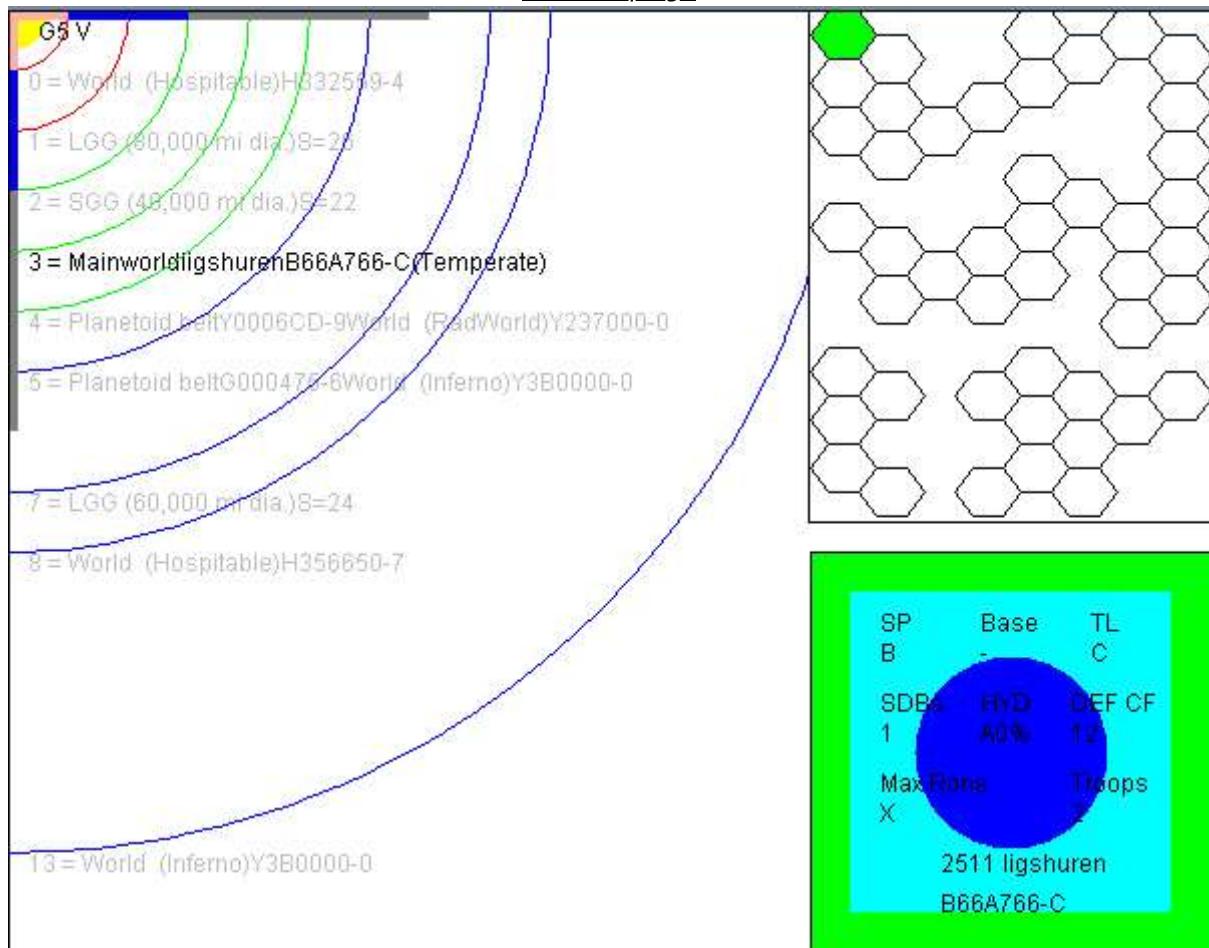
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[https://wiki.travellerrpg.com/Nulisud_\(world\)](https://wiki.travellerrpg.com/Nulisud_(world))

P Kakadan

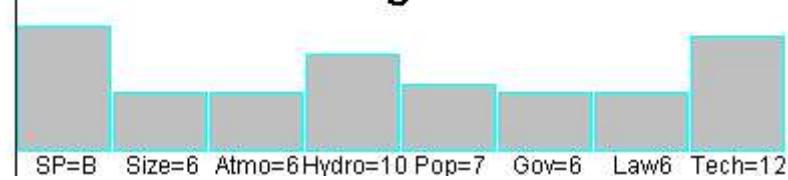
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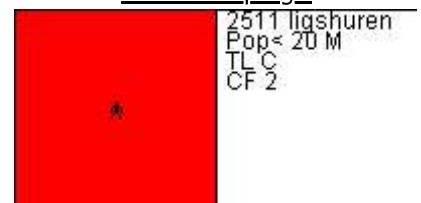
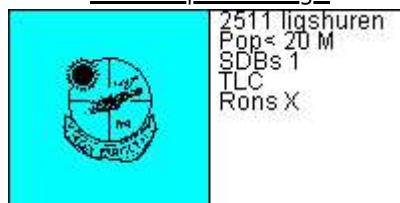
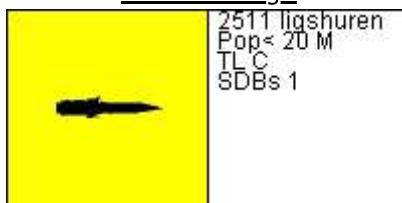
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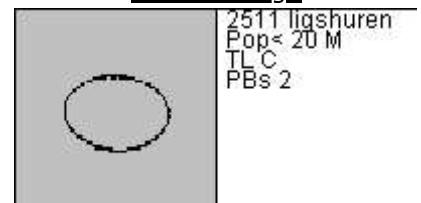
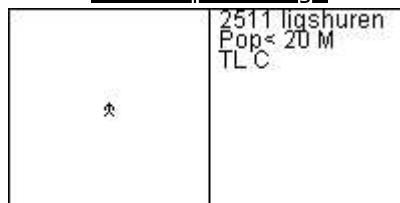
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2511-SDBs.gif



2511-Defences.gif



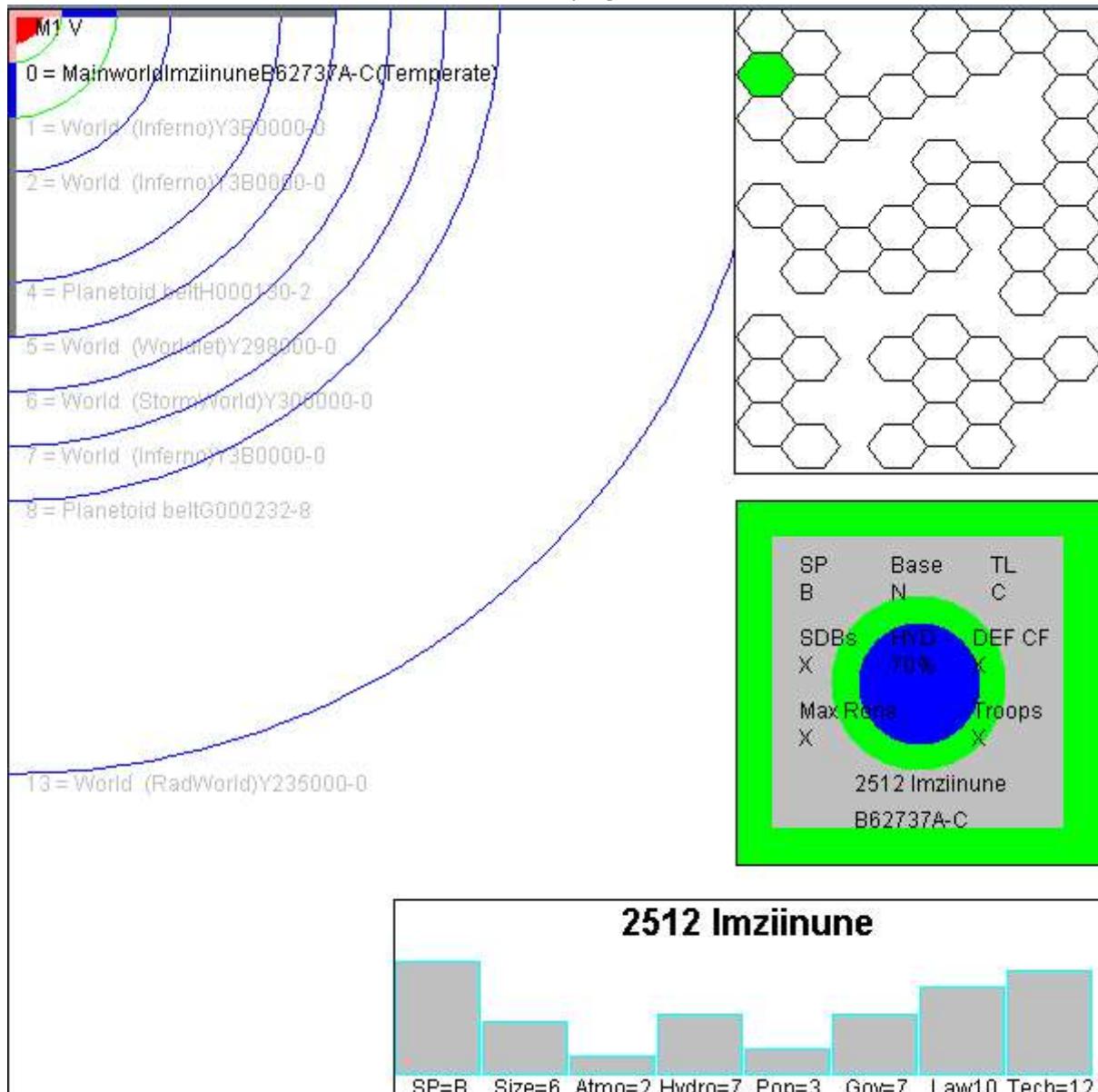
2511-Gas Giants.gif



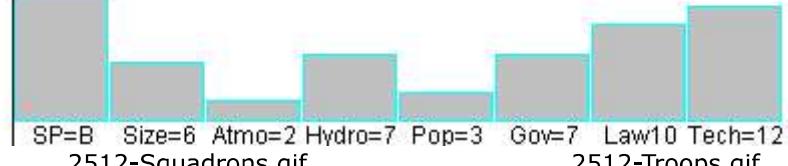
2511-Worlds.gif



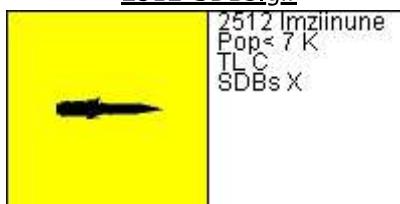
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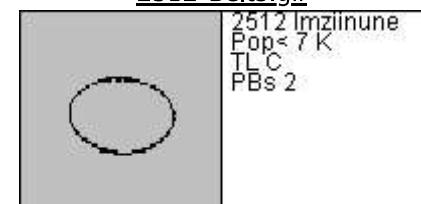
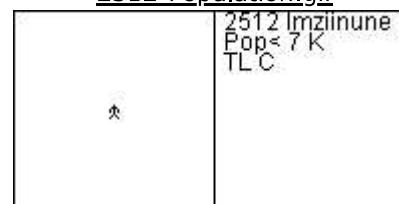
2512 Imziinune



2512-SDBs.gif



2512-Defences.gif



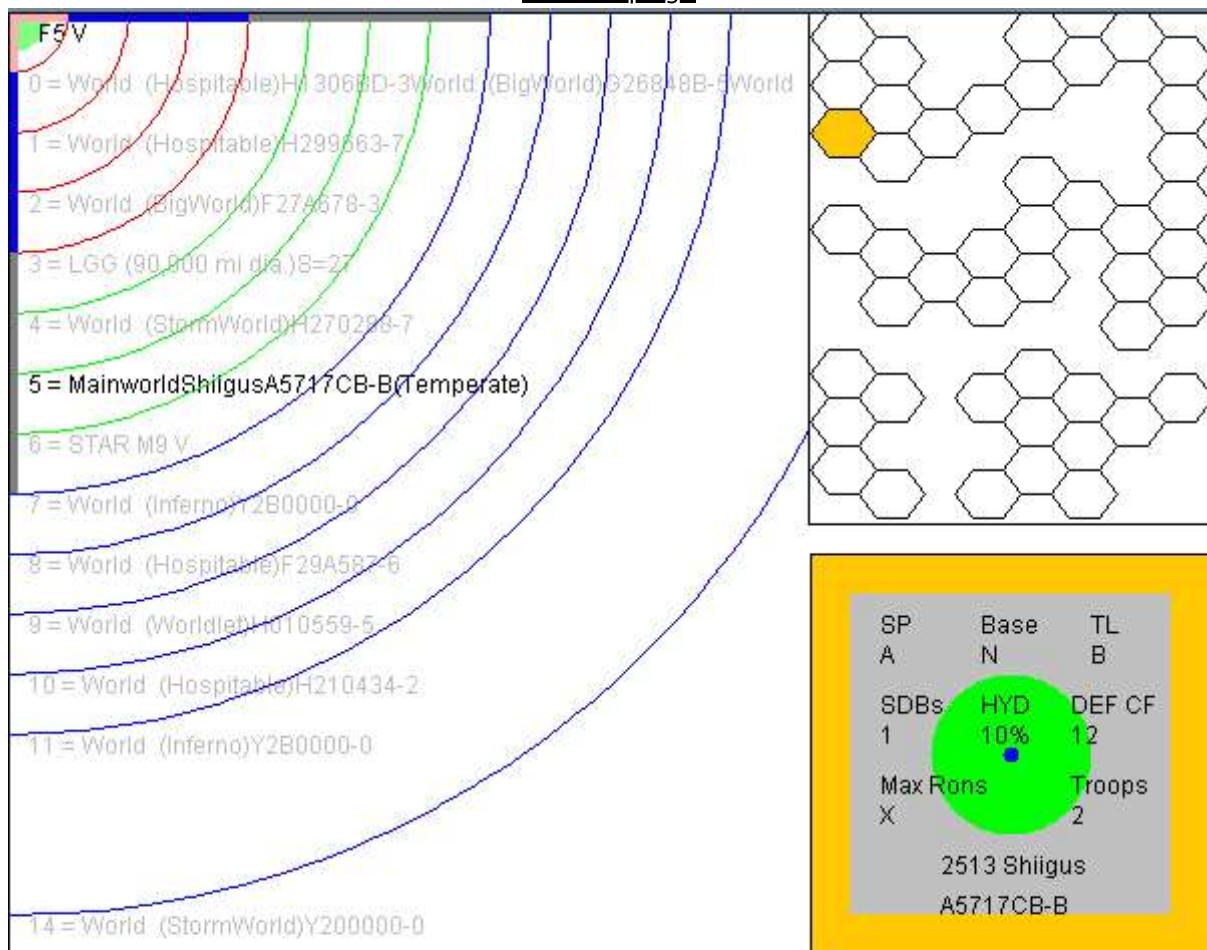
2512-Gas Giants.gif



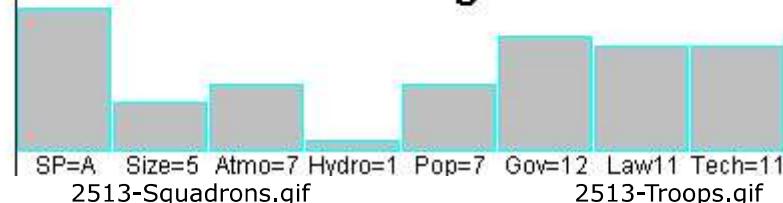
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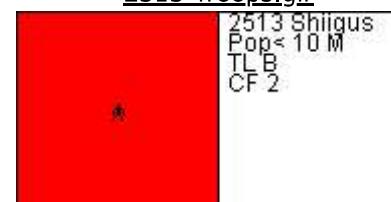
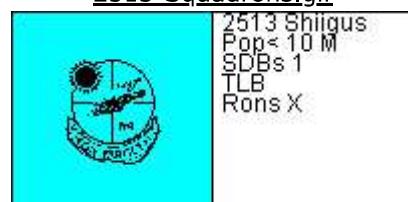
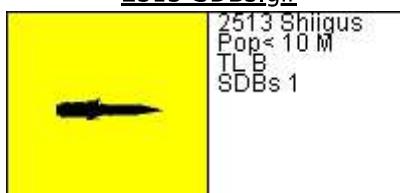
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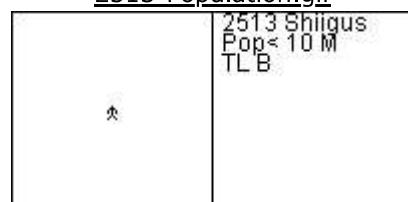
2513 Shiigus



2513-SDBs.gif



2513-Defences.gif



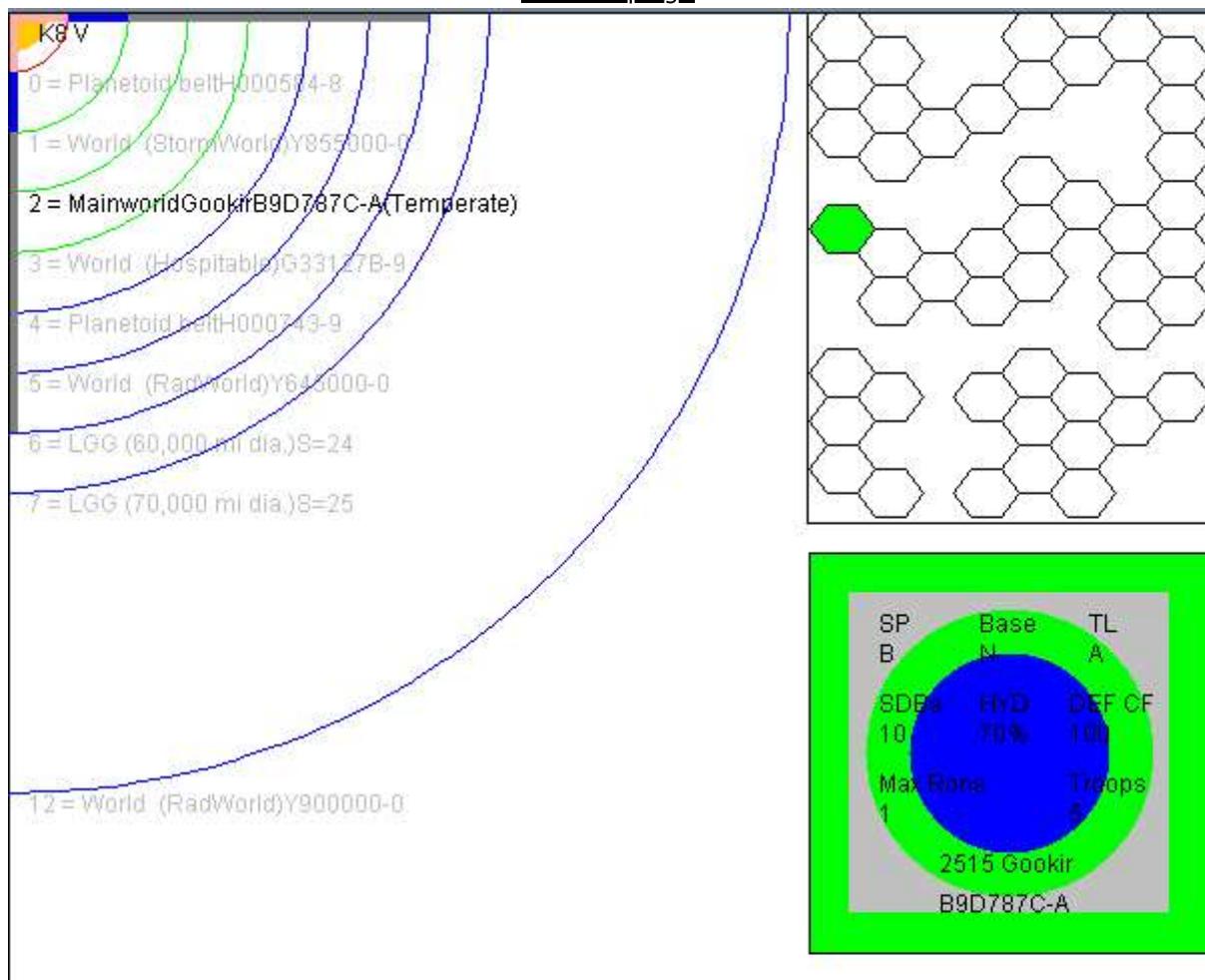
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2513-shiigus.gif

2513-Worlds.gif

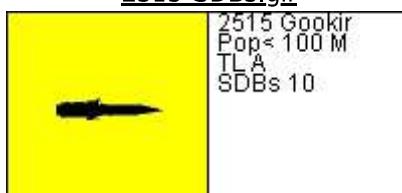
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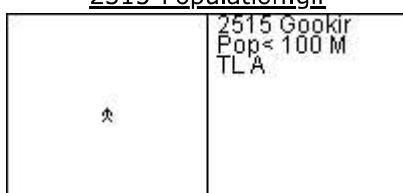
2515 Gookir



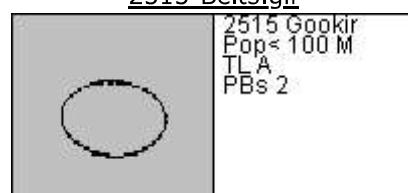
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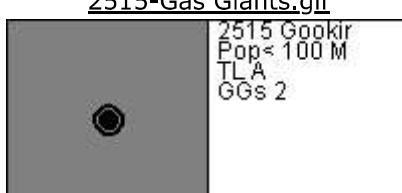
2515-Defences.gif



2515-Belts.gif



2515-Gas Giants.gif



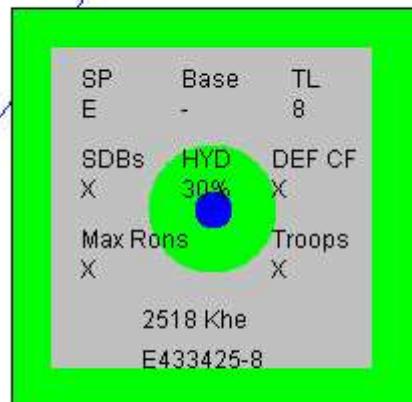
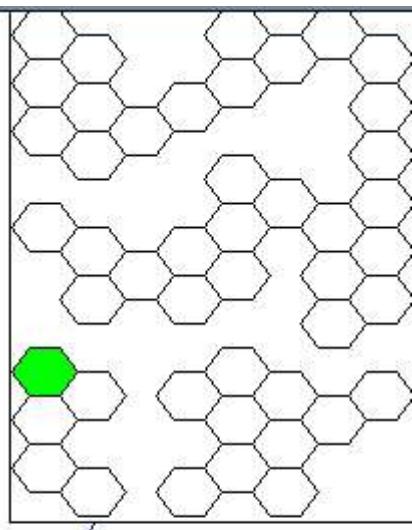
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Row	A	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
Requirements	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
10	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
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500	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1000	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
2000	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
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2515_gookir.gif

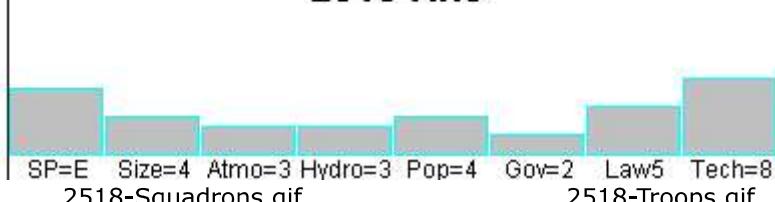


2518-Maps.gif

M2 V
 0 = Mainworld Khe E433425-8 (Temperate) World (Inferno) Y1B0000-0
 1 = World (StormWorld) Y100000-0 World (Worldlet) Y10008A-7
 2 = World (Hospitable) Y120354-7 World (BigWorld) F1A3324-7
 3 = World (Inferno) Y1B0000-0
 4 = LGG (180,000 mi dia) S=29
 5 =
 6 = World (Hospitable) F199335-6
 7 = World (RadWorld) Y130000-0
 8 = World (BigWorld) H125345-7
 9 = World (RadWorld) Y18A000-0
 10 = World (Hospitable) F17A223-5
 11 =
 12 =
 13 =
 14 =
 15 = World (StormWorld) Y156000-0



2518 Khe

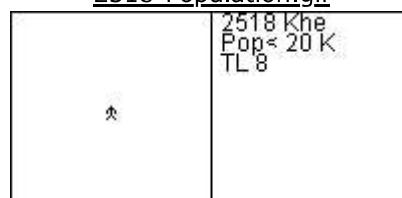


2518-Troops.gif

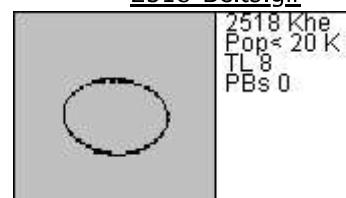
2518-SDBs.gif



2518-Defences.gif



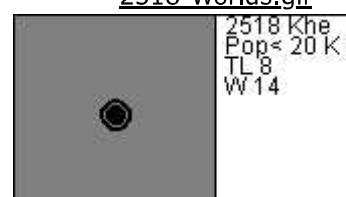
2518-Belts.gif



2518-Gas Giants.gif

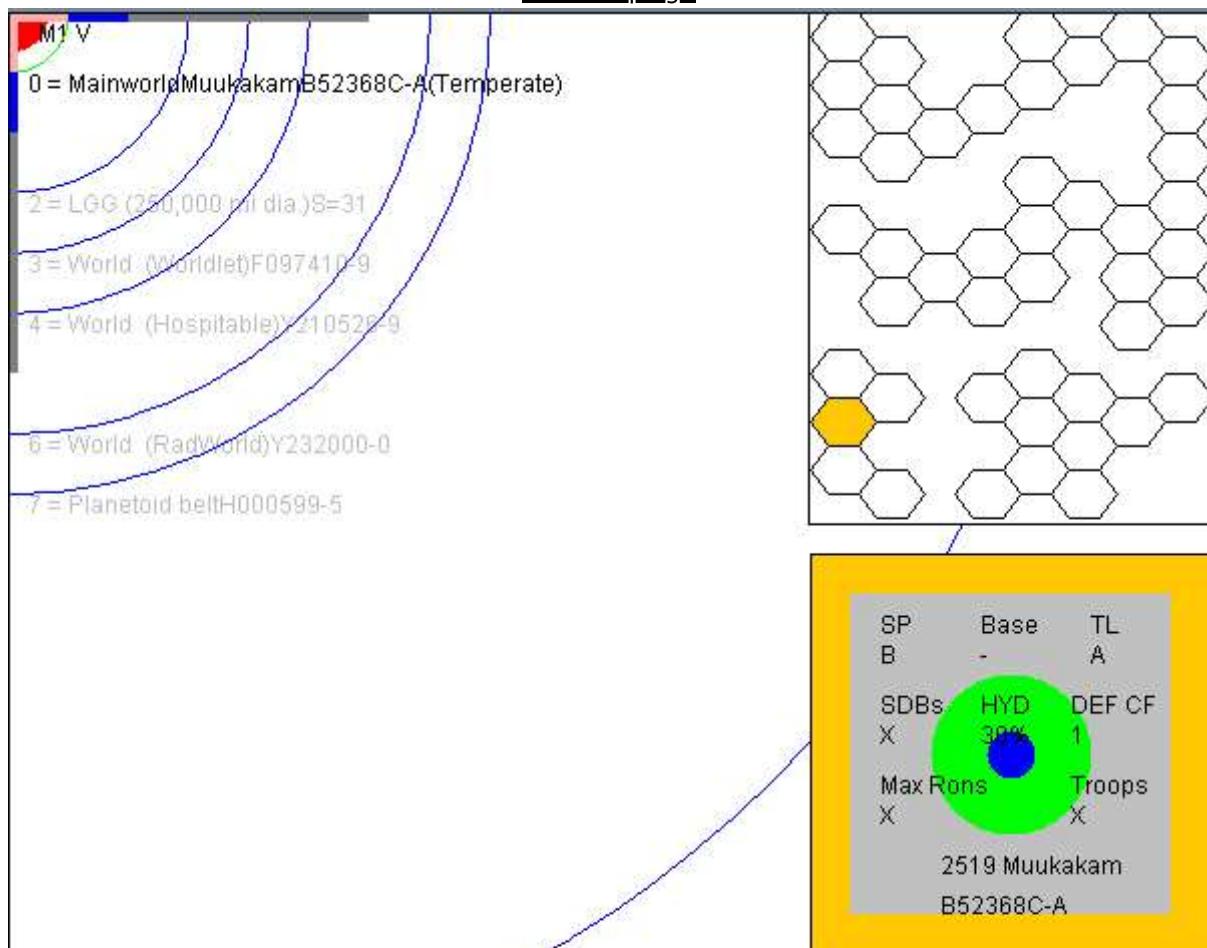


2518-Worlds.gif



2518-khe.gif

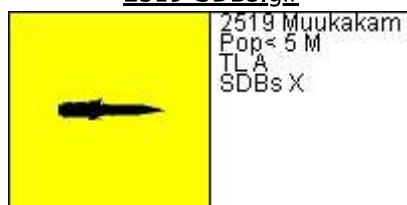
2519-Maps.gif



2519 Muukakam

17 = World (Worldlet) H234310-9

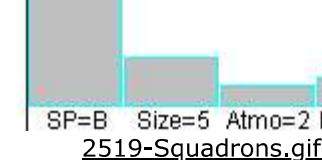
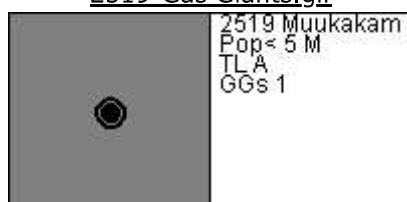
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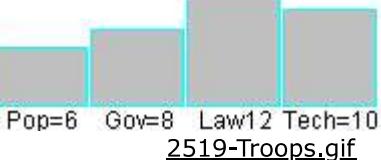
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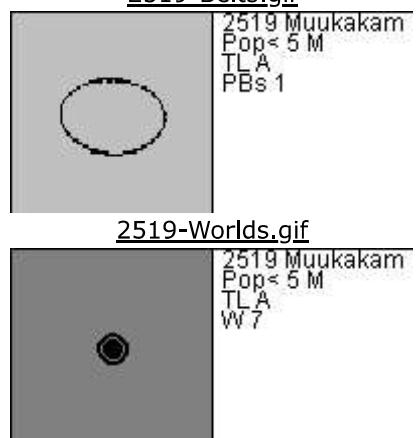
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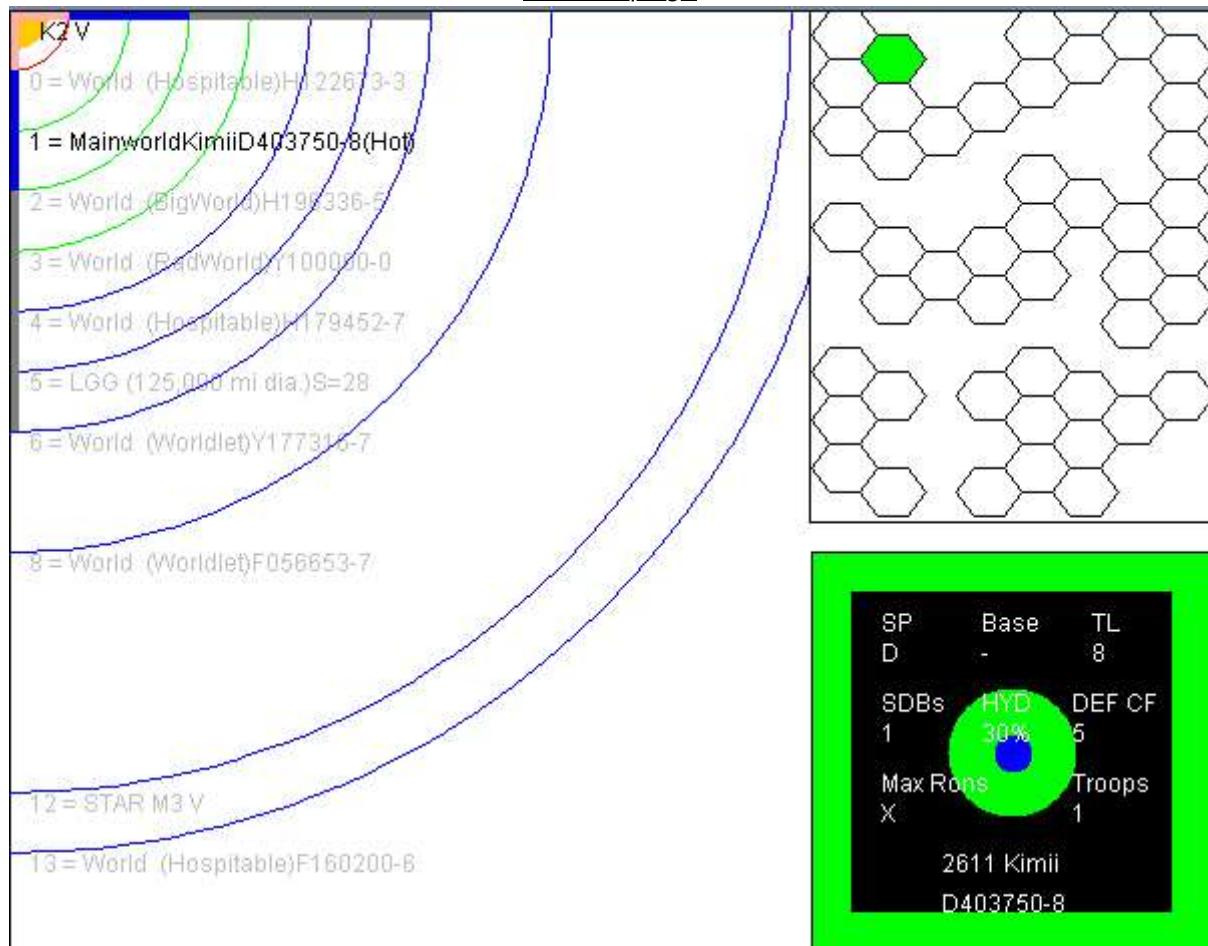
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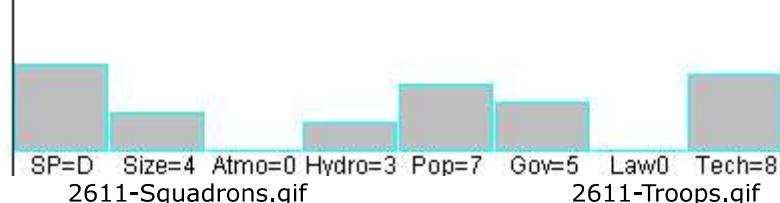
2519-Worlds.gif



2611-Maps.gif

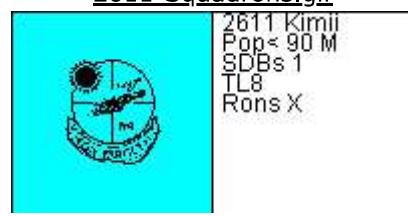
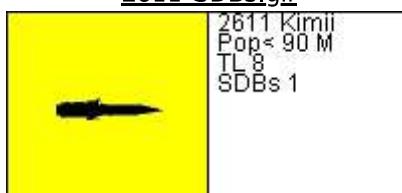


2611 Kimii



2611-Troops.gif

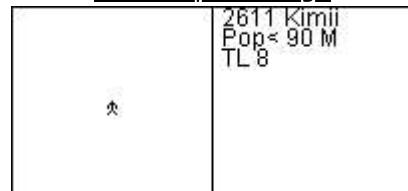
2611-SDBs.gif



2611-Defences.gif



2611-Population.gif



2611-Belts.gif



2611-Gas Giants.gif



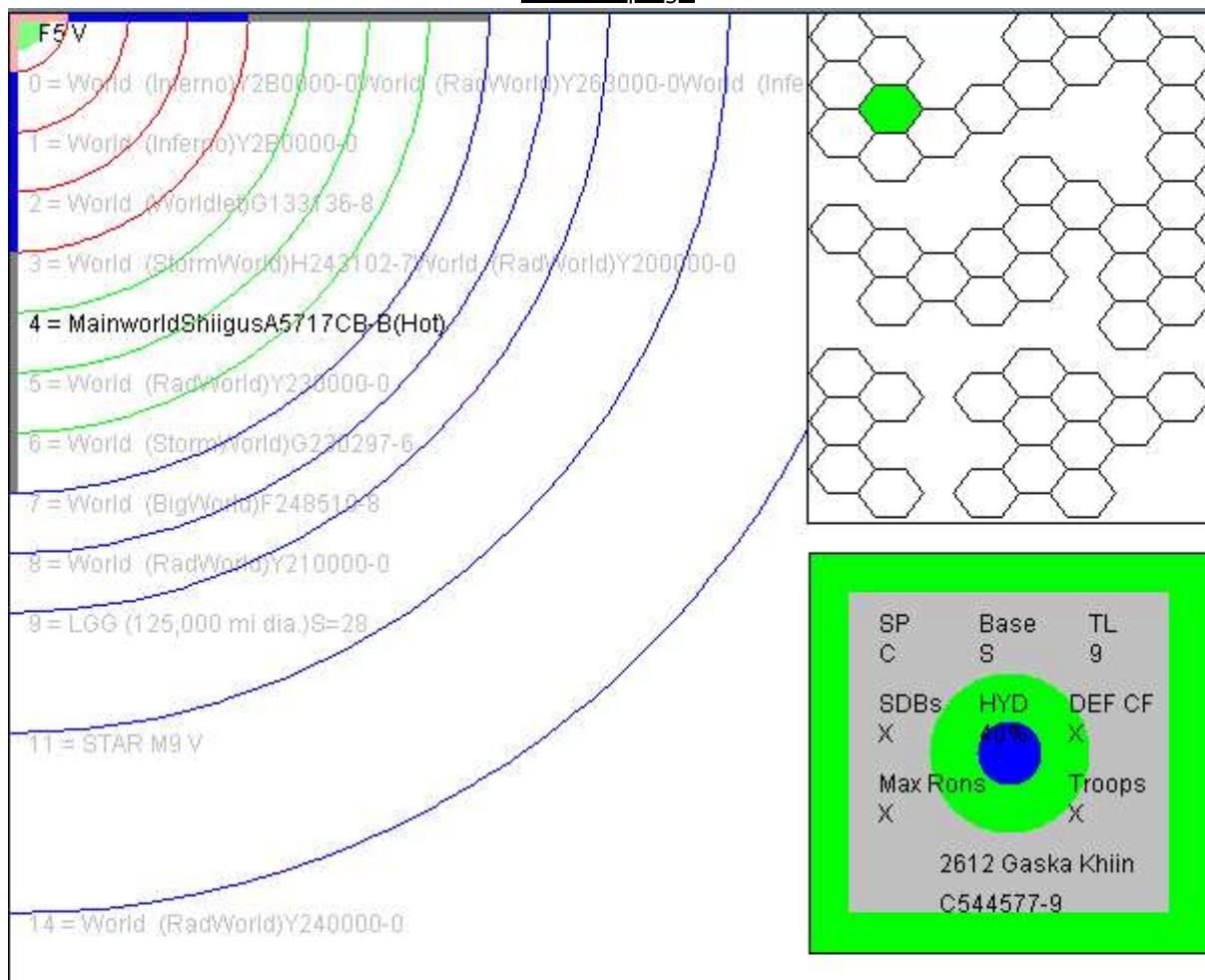
2611-Kimii.gif



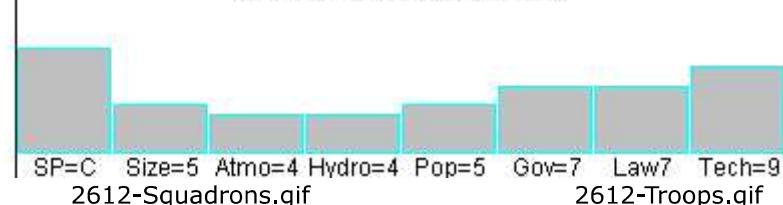
2611-Worlds.gif



2612-Maps.gif



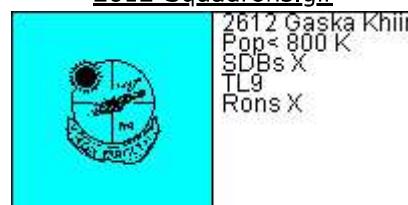
2612 Gaska Khiin



2612-SDBs.gif



2612-Defences.gif



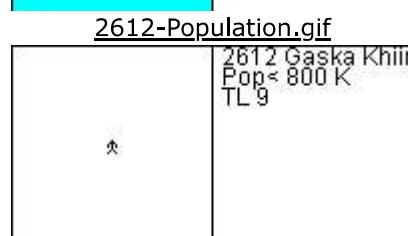
2612-Population.gif



2612-Belts.gif



2612-Gas Giants.gif



2612_gaska_khiin.gif



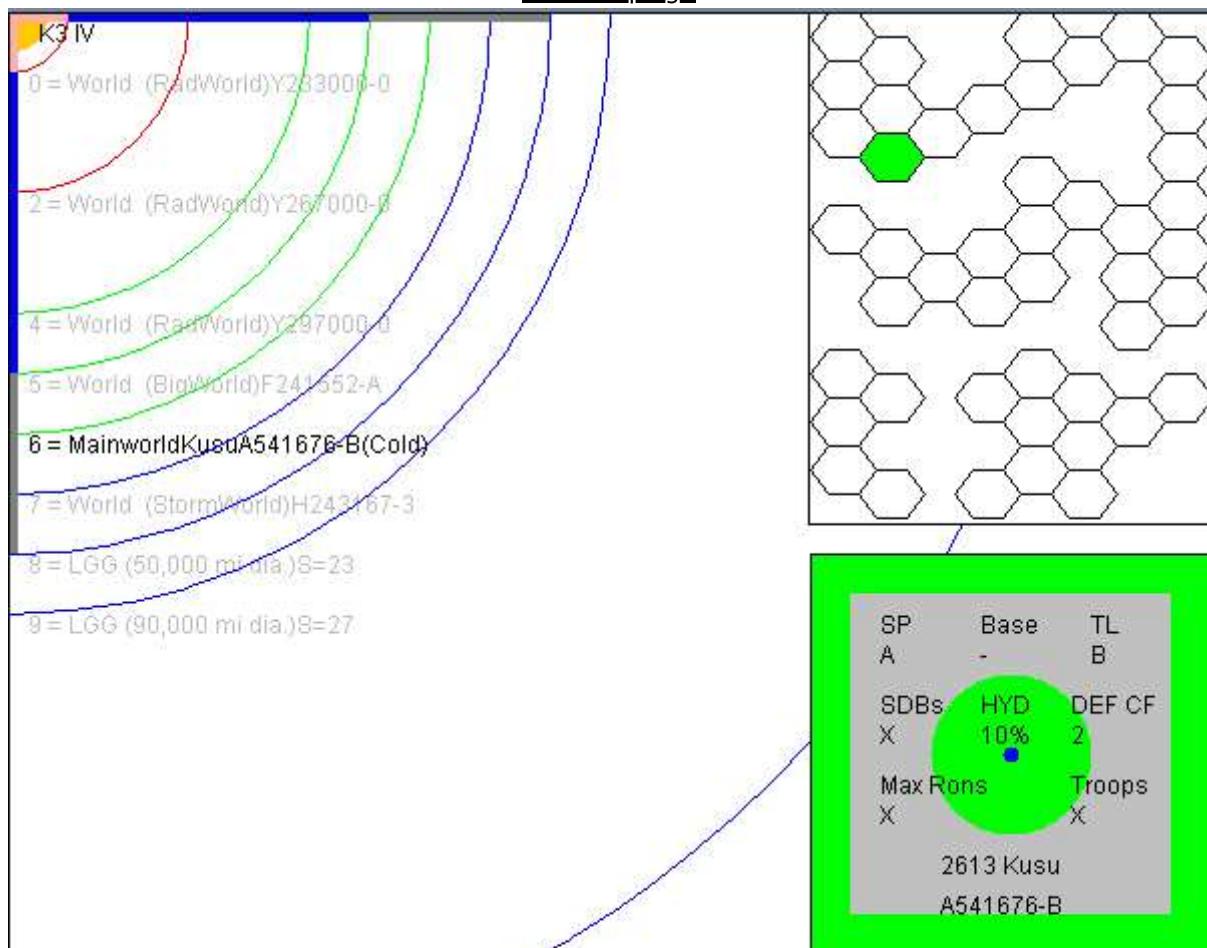
2612-Worlds.gif



2612 Gaska Khiir
C544577-9
SDBs X
Rons X
Def CF X
Troops X
Pop < 800 K
Belts 2
GGs 3
Worlds 12 G

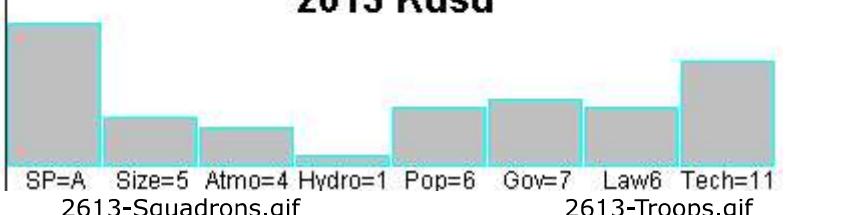
2612 Gaska Khiir
Pop< 800 K
TL 9
W 12

2613-Maps.gif



2613 Kusu

17 = World (StormWorld)F200145-A

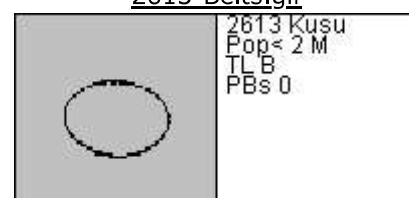
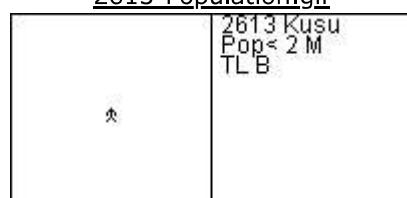


2613-Troops.gif

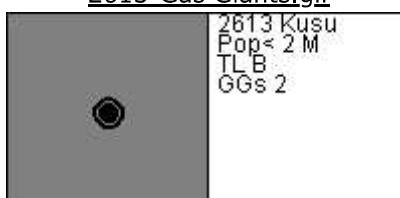
2613-Defences.gif



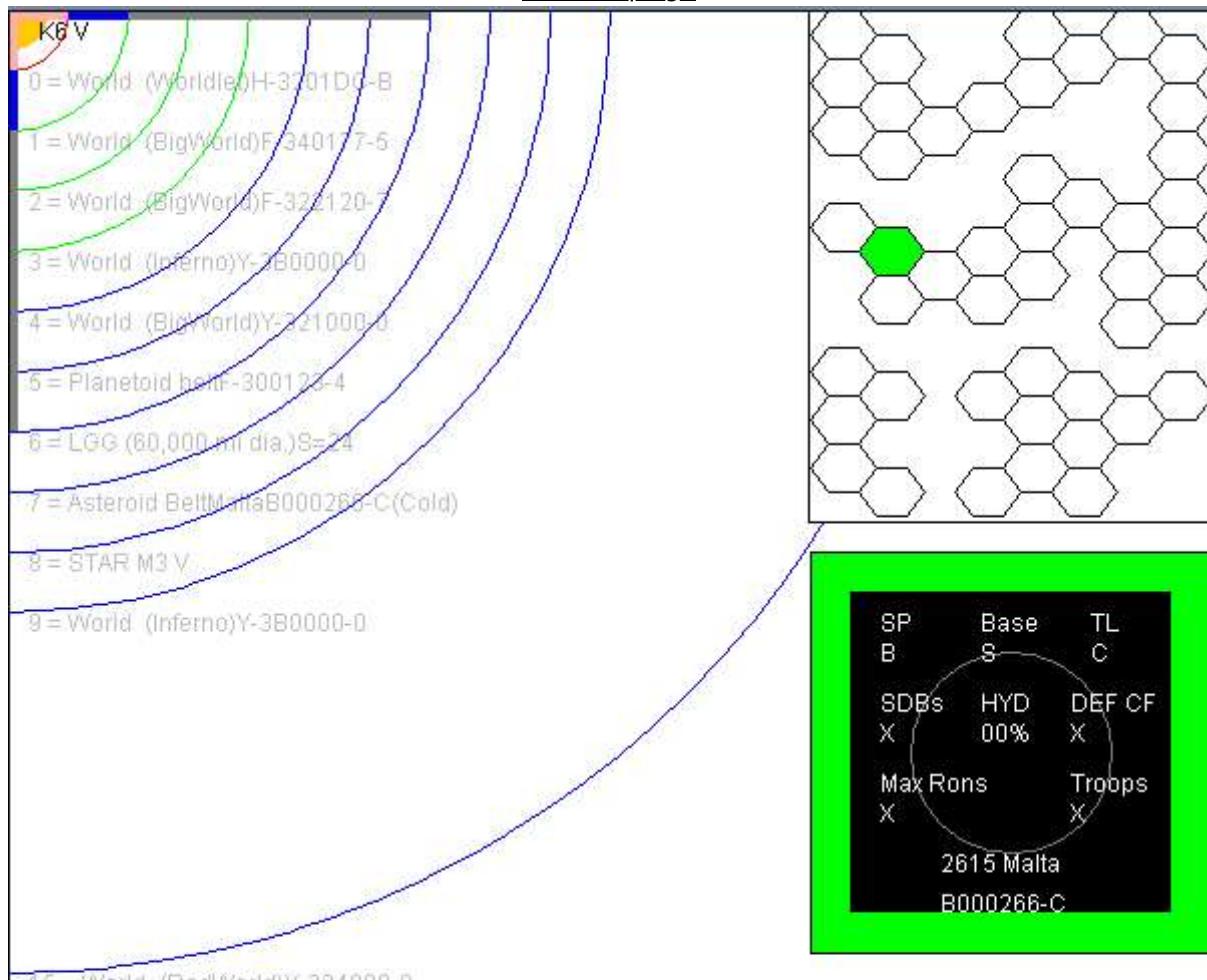
2613-Gas Giants.gif



2613-Worlds.gif



2615-Maps.gif



2615-SDBs.gif



2615-Defences.gif



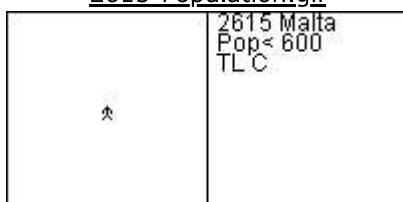
2615-Gas Giants.gif



2615 Malta



2615-Population.gif



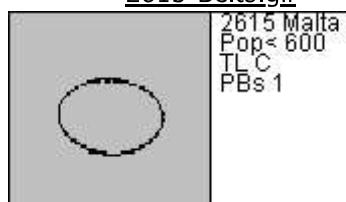
2615 malta.gif



2615-Troops.gif



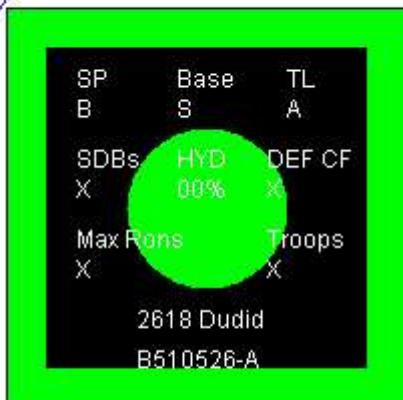
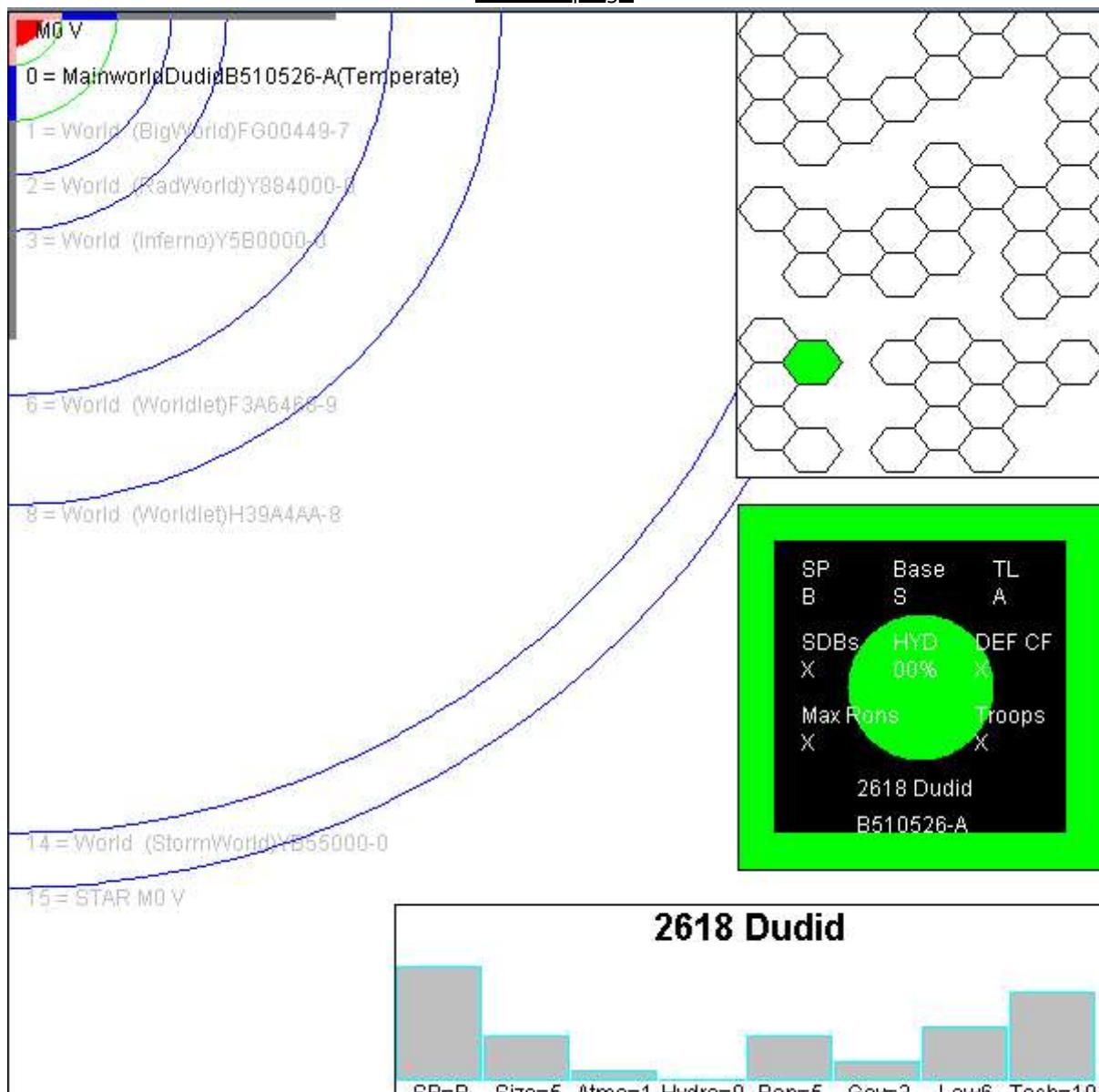
2615-Belts.gif



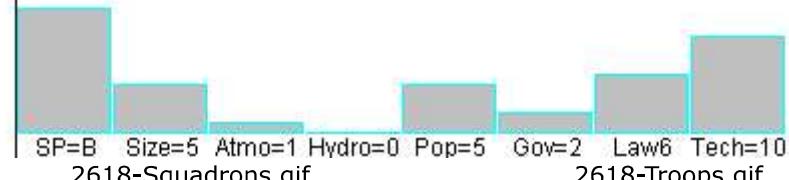
2615-Worlds.gif



2618-Maps.gif



2618 Dudit



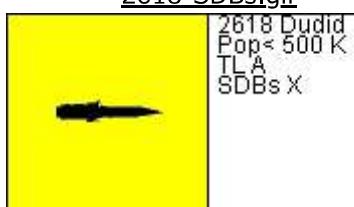
2618-Squadrons.gif



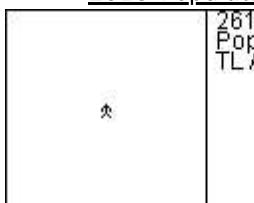
2618-Troops.gif



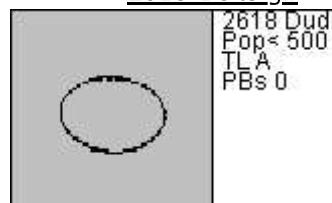
2618-Defences.gif



2618-Population.gif

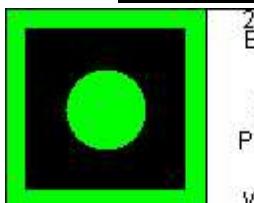


2618-Belts.gif



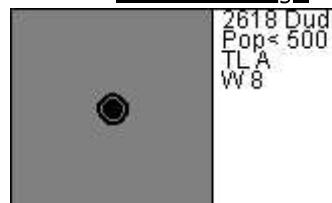
2618-Gas Giants.gif

2618 dudit.gif

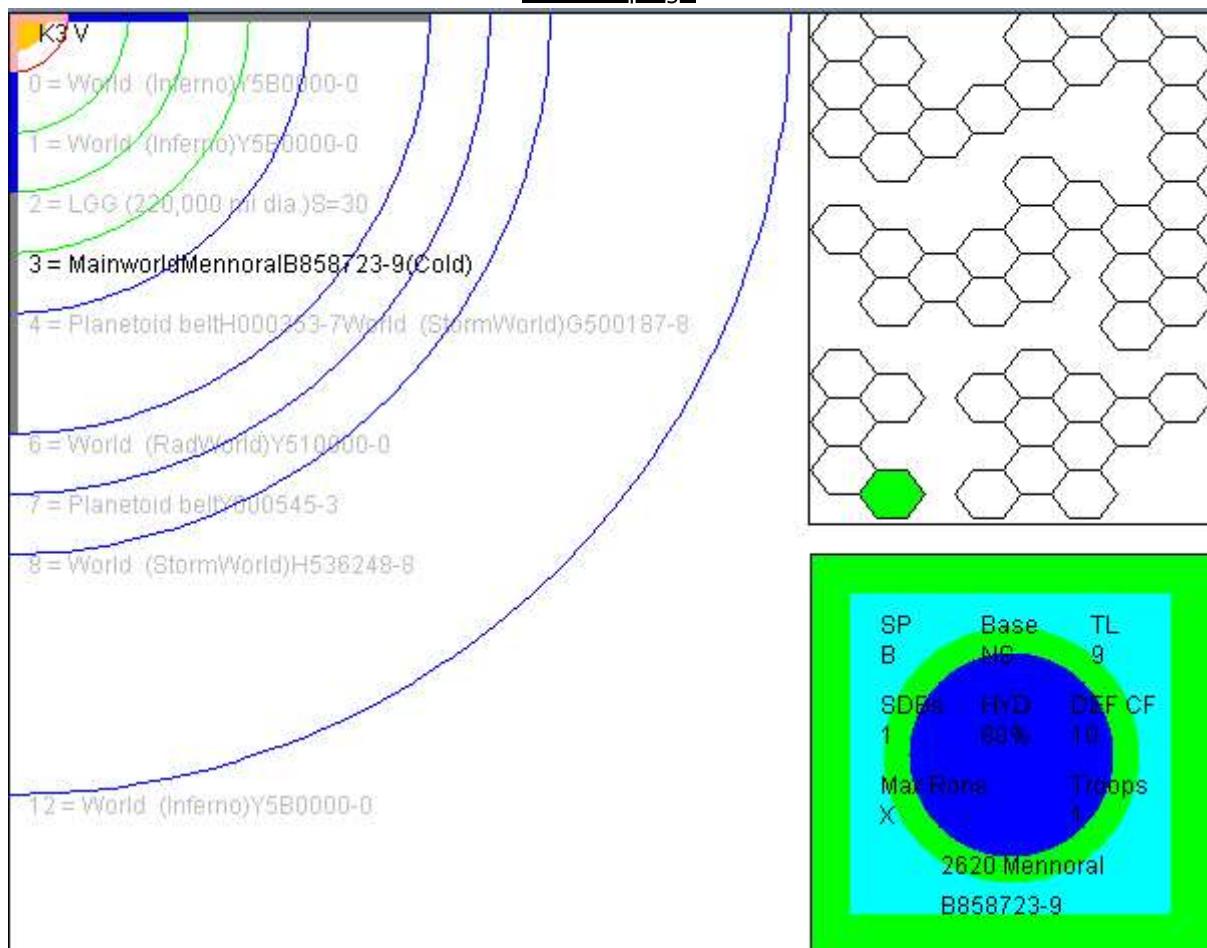


2618 Dudit
B510526-A
SDBs X
Rons X
Def CF X
Troops X
Pop < 500 K
Belts 0
GGS 1
Worlds 8 G

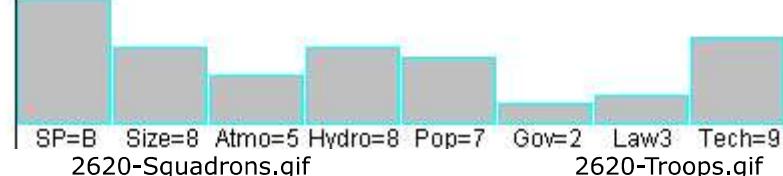
2618-Worlds.gif



2620-Maps.gif



2620 Mennoral



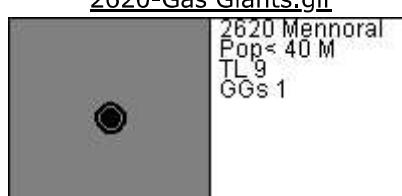
2620-SDBs.gif



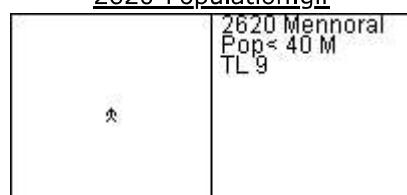
2620-Defences.gif



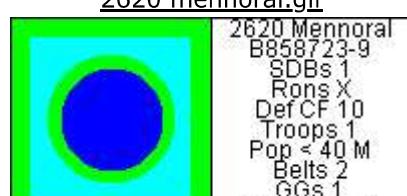
2620-Gas Giants.gif



2620-Population.gif

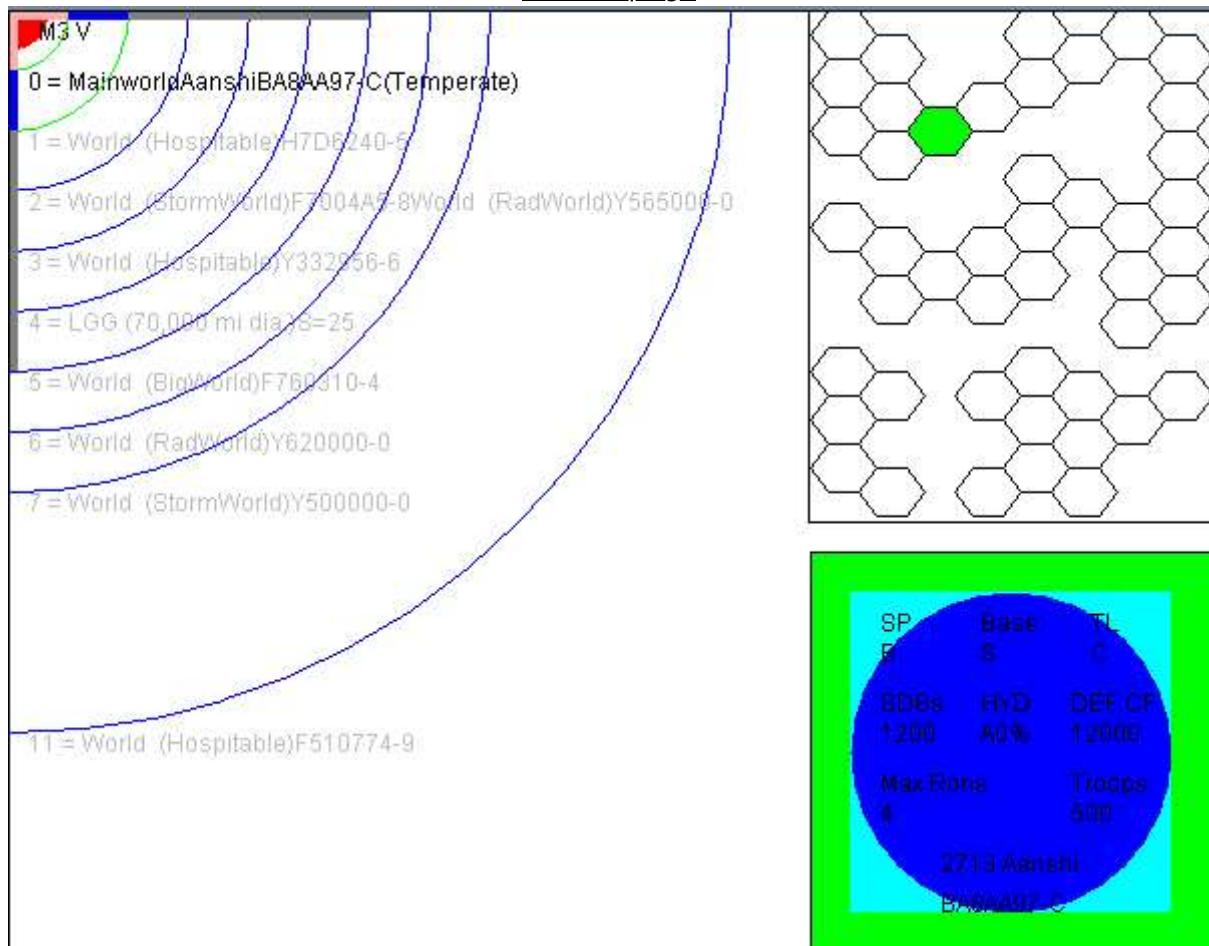


2620-mennoral.gif

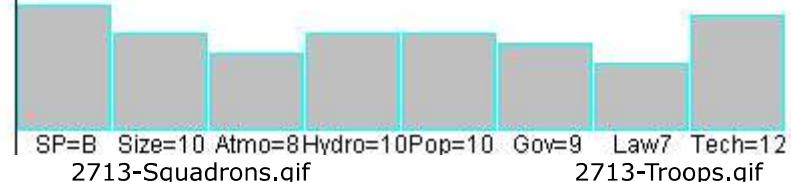


2620-Worlds.gif

2713-Maps.gif



2713 Aanshi



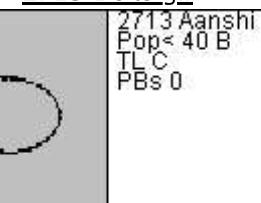
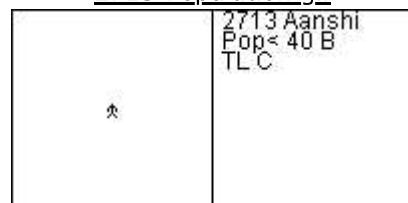
2713-Squadrons.gif

2713-Troops.gif

2713-SDBs.gif



2713-Defences.gif



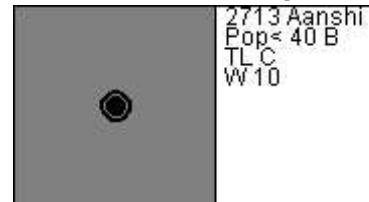
2713-Gas Giants.gif



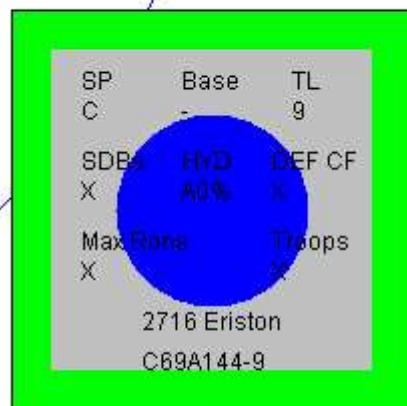
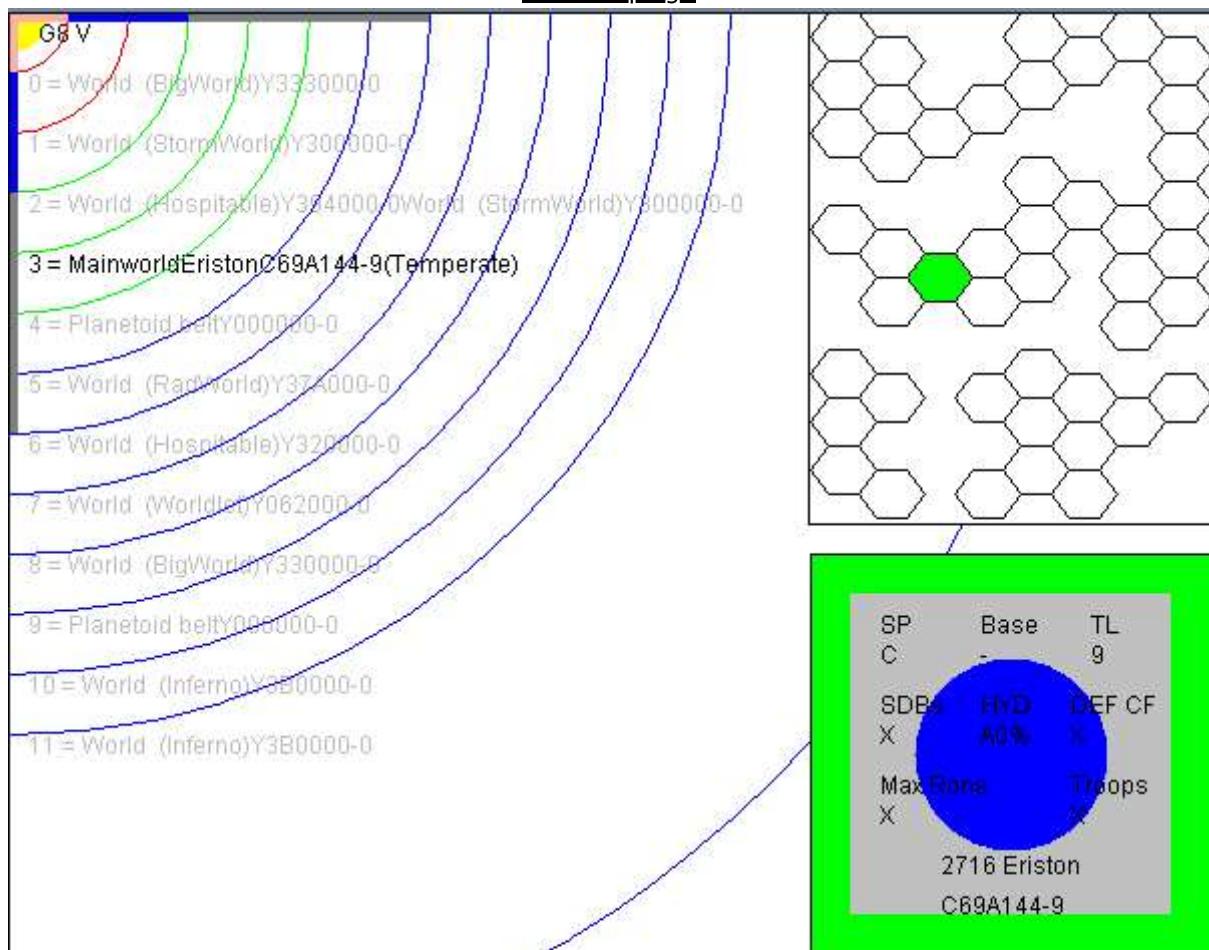
Column	C1	C2	C3	C4	C5	C6	C7	C8	C9	C10	C11	C12	C13	C14	C15
Row	1200	1200	0	0	Max Marriage Population	-	CSV	-	-	-	-	-	-	-	-
Requirements	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
100	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
200	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
300	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
400	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
500	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
600	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
700	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
800	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
900	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1000	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1100	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1200	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1

2713-aanshi.gif

2713-Worlds.gif

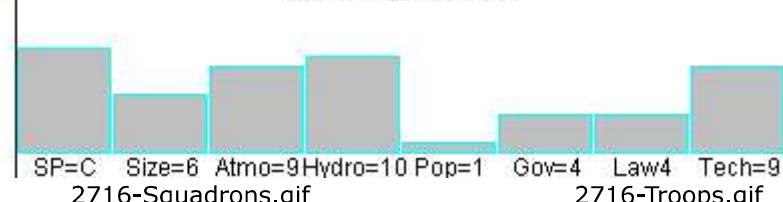


2716-Maps.gif

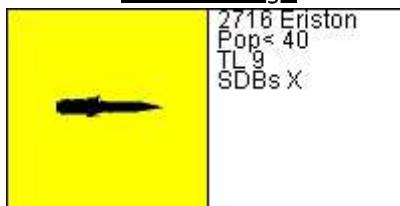


2716 Eriston

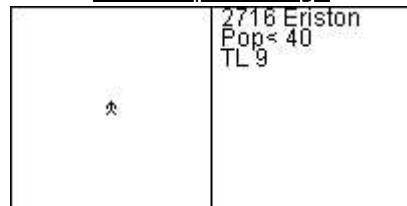
17 = STAR G7 V



2716-SDBs.gif



2716-Defences.gif

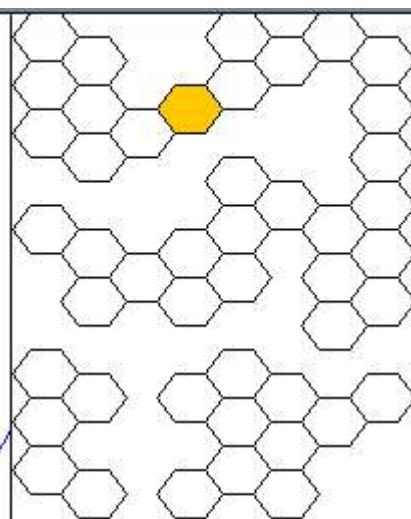
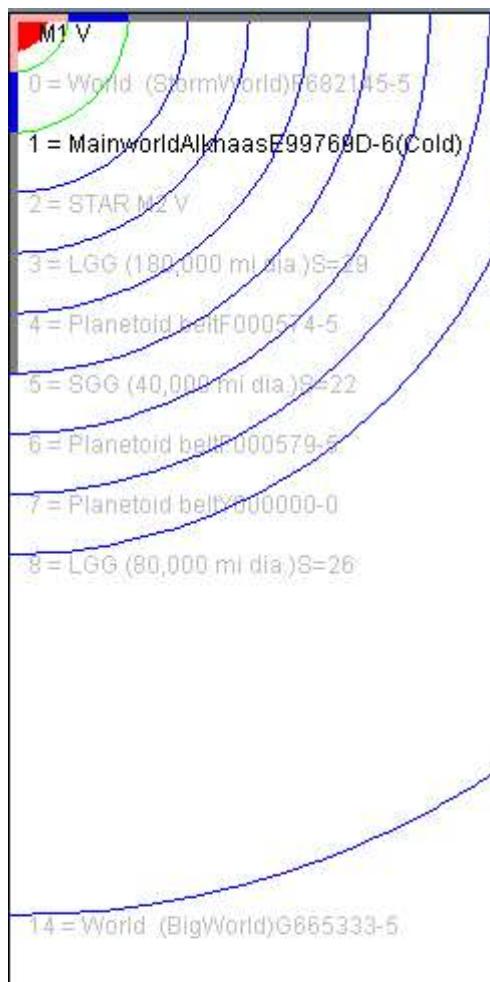


2716-Gas Giants.gif

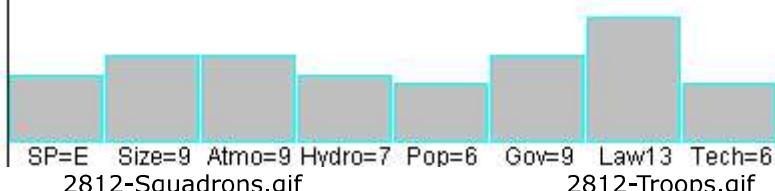


2716-eriston.gif

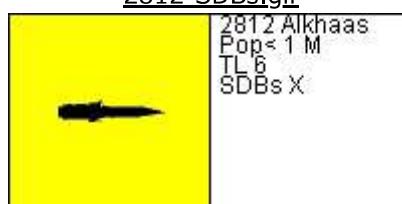
2812-Maps.gif



2812 Alkhaas



2812-SDBs.gif



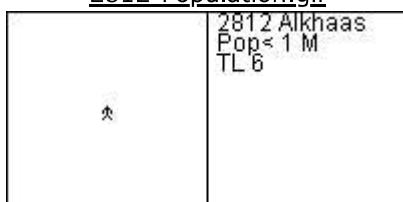
2812-Defences.gif



2812-Gas Giants.gif



2812-Population.gif



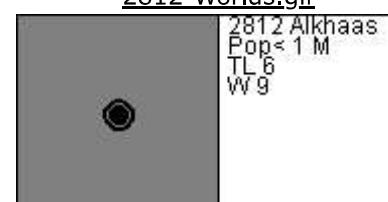
2812 alkhaas.gif



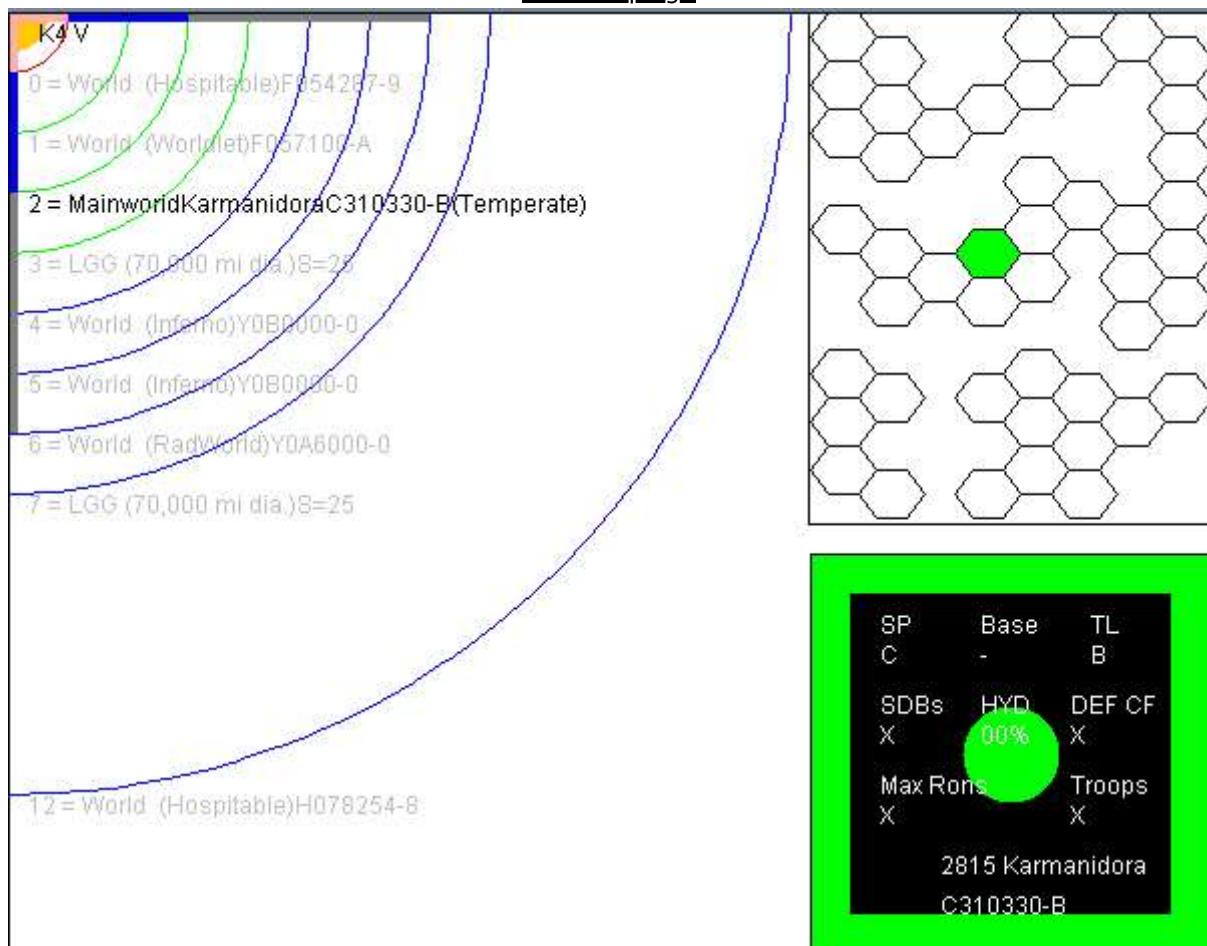
2812-Belts.gif



2812-Worlds.gif

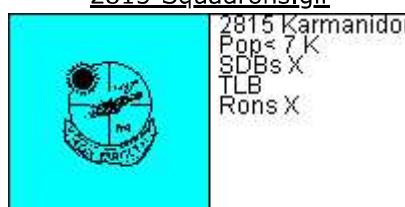
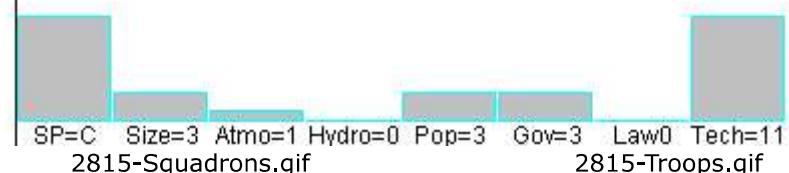


2815-Maps.gif

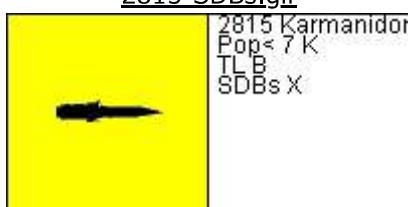


SP	Base	TL
C	-	B
SDBs	HYD	DEF CF
X	00%	X
Max Rons	Troops	
X	X	
2815 Karmanidora		
C310330-B		

2815 Karmanidora



2815-Defences.gif

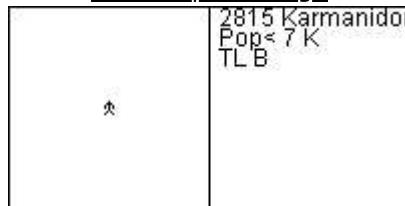


2815-Gas Giants.gif

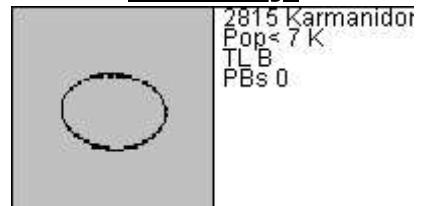
2815-Gas Giants.gif



2815-Population.gif



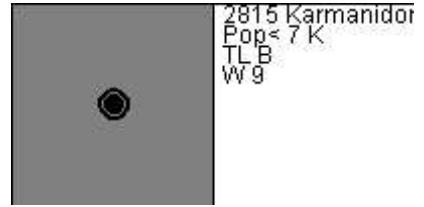
2815-Belts.gif



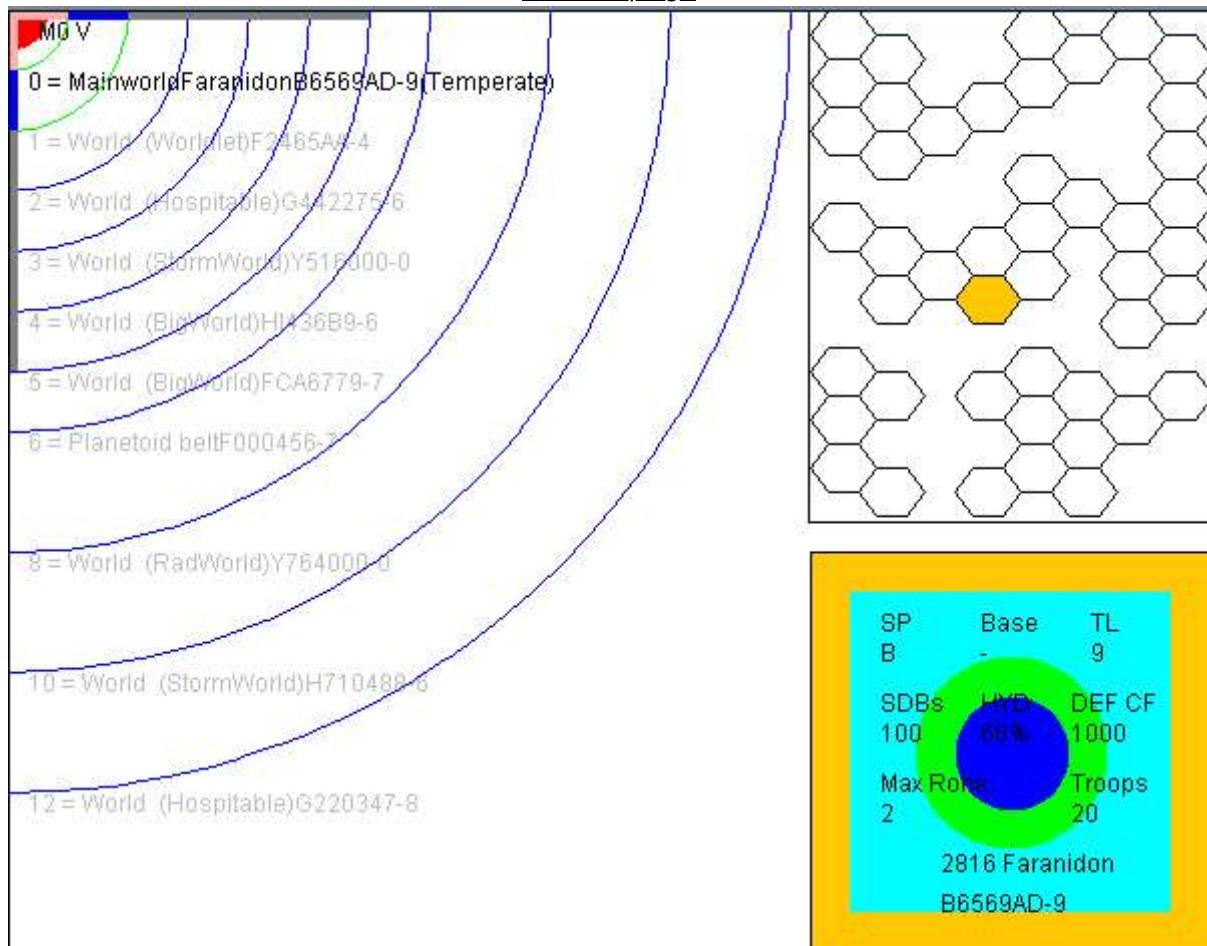
2815-karmanidora.gif



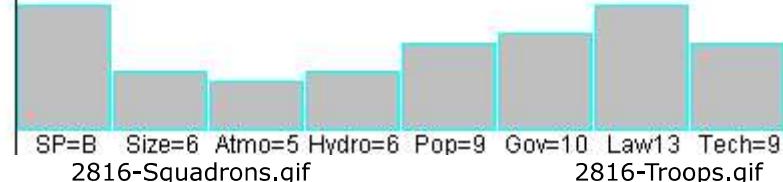
2815-Worlds.gif



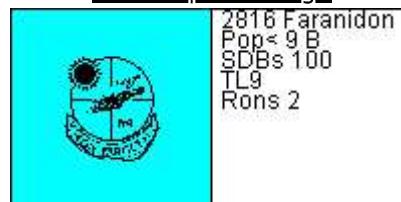
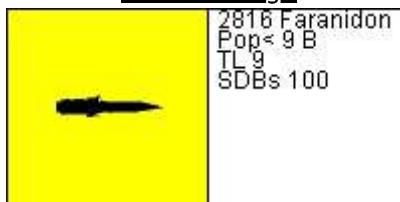
2816-Maps.gif



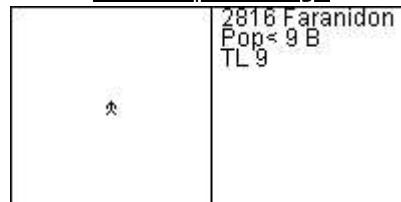
2816 Faranidon



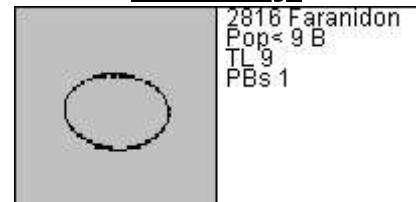
2816-SDBs.gif



2816-Defences.gif



2816-Population.gif



2816-Gas Giants.gif

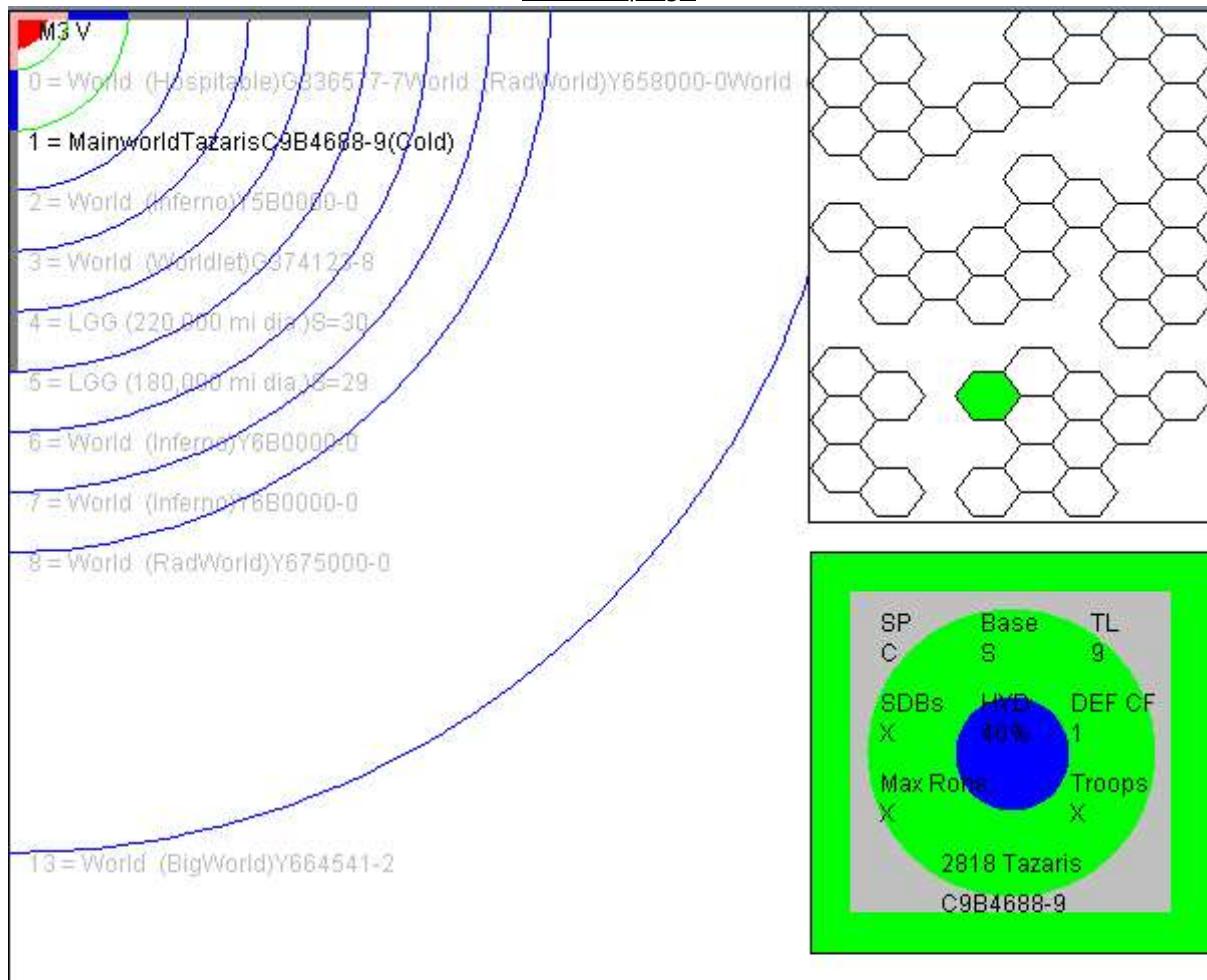


2816-faranidon.gif

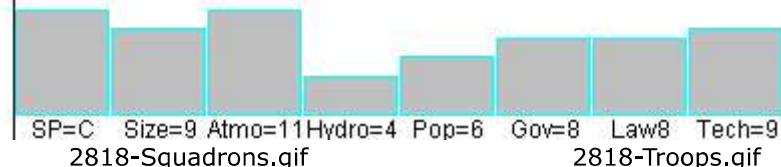


2816-Worlds.gif

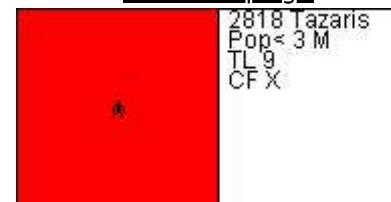
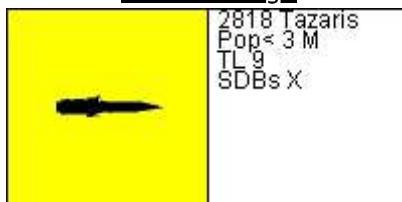
2818-Maps.gif



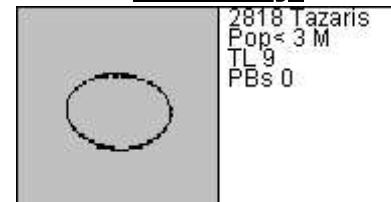
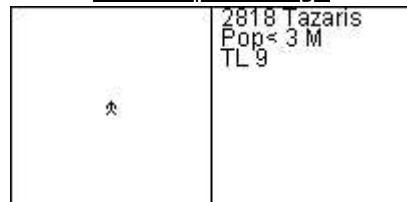
2818 Tazaris



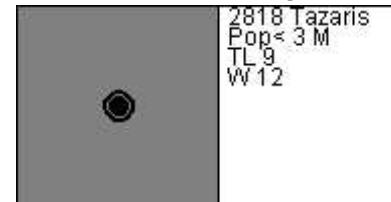
2818-SDBs.gif



2818-Defences.gif

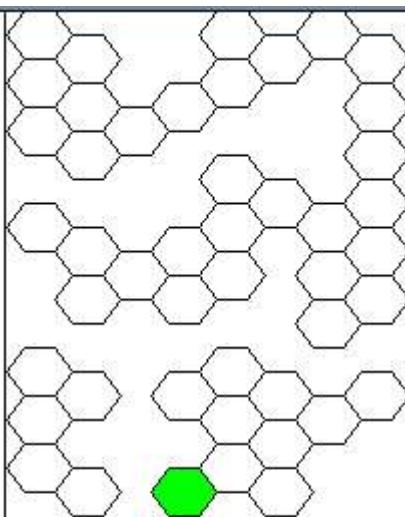
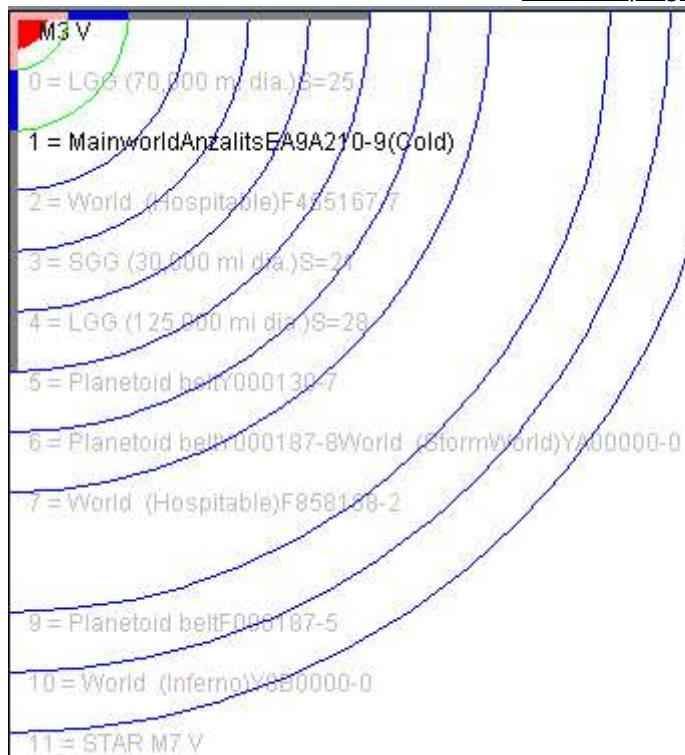


2818-Gas Giants.gif



2818-tazaris.gif

2820-Maps.gif



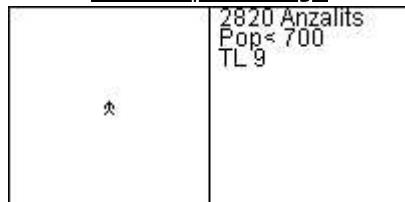
2820 Anzalits



2820-SDBs.gif



2820-Defences.gif



2820-Belts.gif



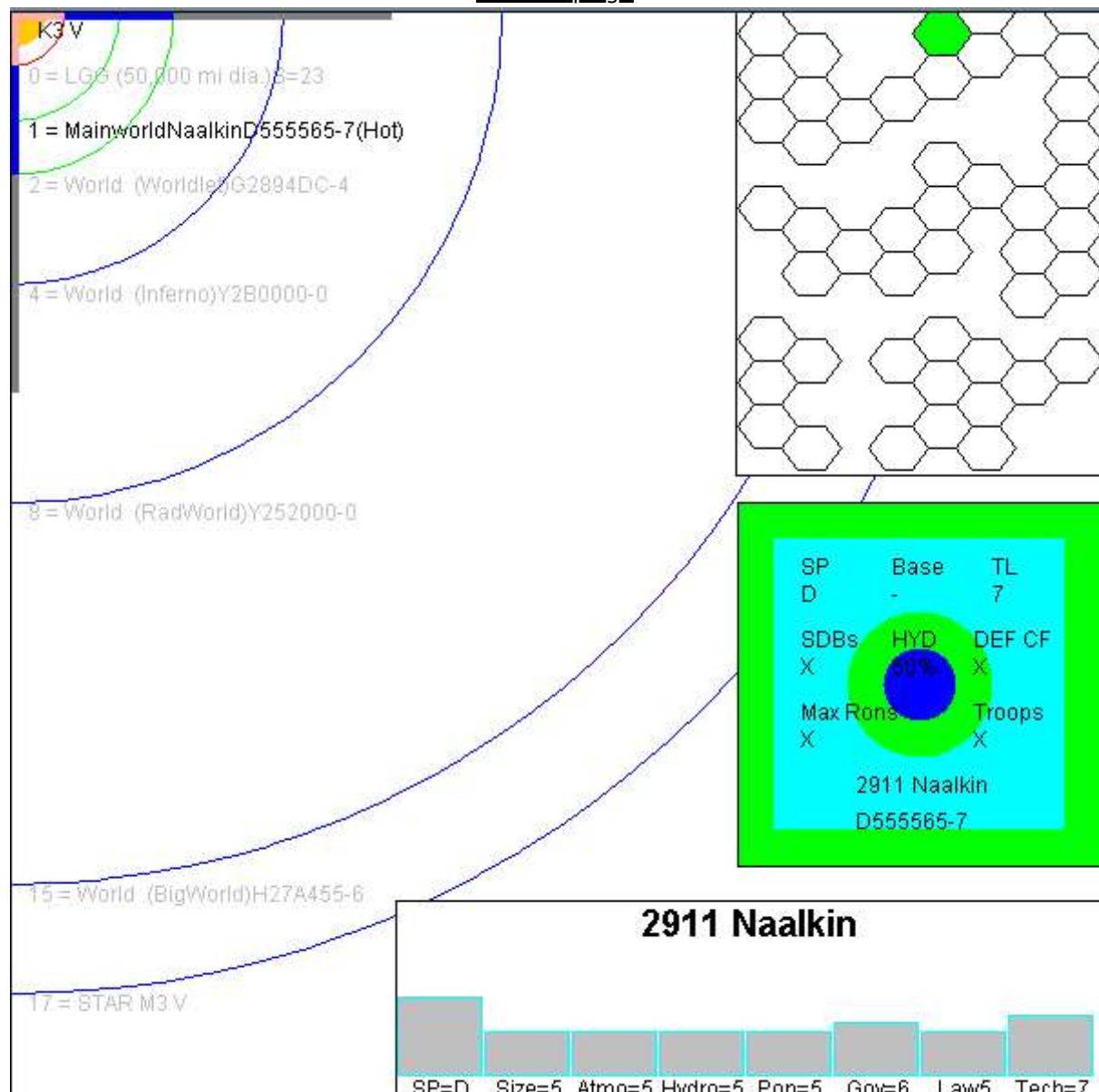
2820-Gas Giants.gif



2820-Worlds.gif



2911-Maps.gif



2911 Naalkin

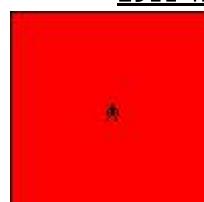
SP=D Size=5 Atmo=5 Hydro=5 Pop=5 Gov=6 Law=5 Tech=7

2911-Squadrons.gif



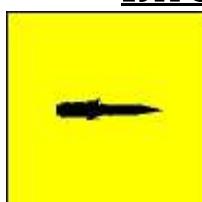
2911 Naalkin
Pop< 700 K
SDBs X
TL7
Rons X

2911-Troops.gif



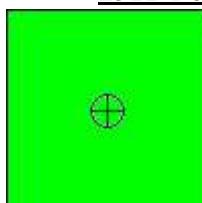
2911 Naalkin
Pop< 700 K
TL7
CF X

2911-SDBs.gif



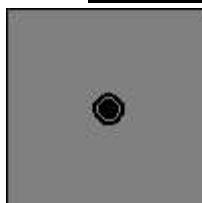
2911 Naalkin
Pop< 700 K
TL7
SDBs X

2911-Defences.gif



2911 Naalkin
Pop< 700 K
TL7
CF X

2911-Gas Giants.gif



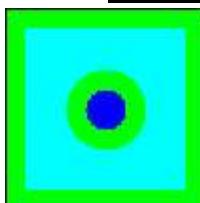
2911 Naalkin
Pop< 700 K
TL7
GGs 1

2911-Population.gif



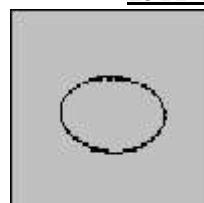
2911 Naalkin
Pop< 700 K
TL7

2911 naalkin.gif



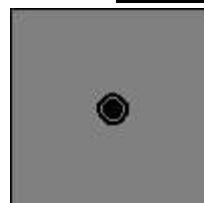
2911 Naalkin
D555565-7
SDBs X
Rons X
Def CF X
Troops X
Pop < 700 K
Belts 0
GGs 1
Worlds 6 G

2911-Belts.gif



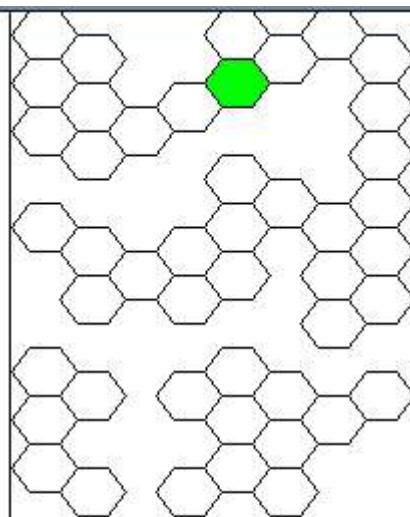
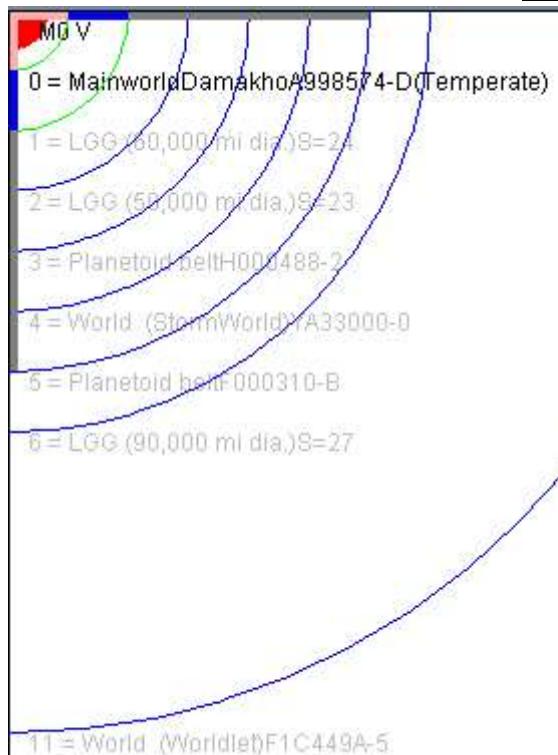
2911 Naalkin
Pop< 700 K
TL7
Belts 0

2911-Worlds.gif

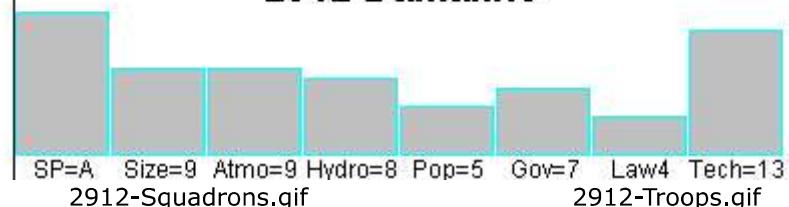


2911 Naalkin
Pop< 700 K
TL7
W 6

2912-Maps.gif



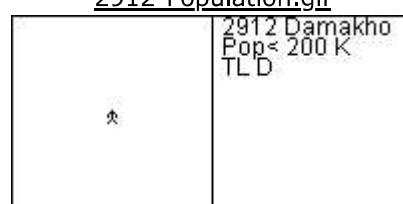
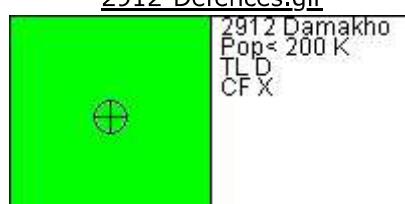
2912 Damakho



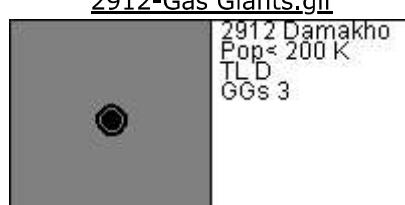
2912-SDBs.gif



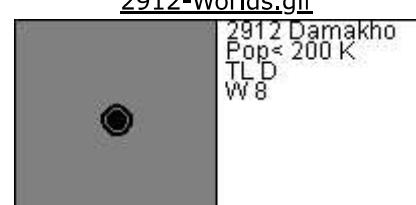
2912-Defences.gif



2912-Gas Giants.gif

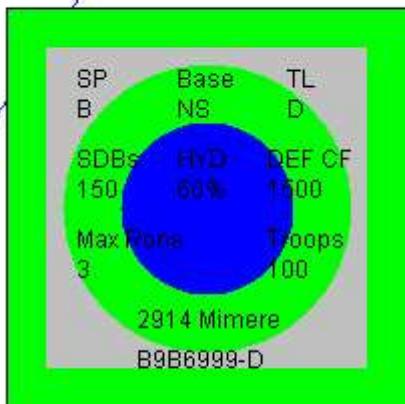
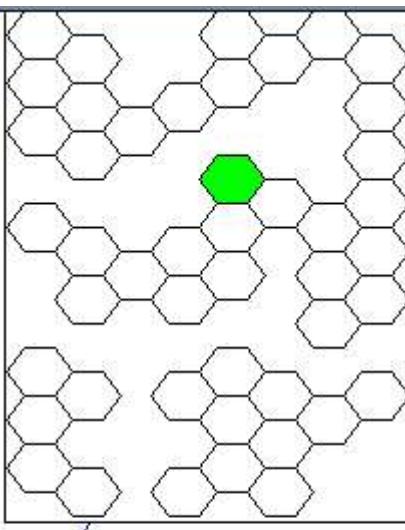


2912-Worlds.gif

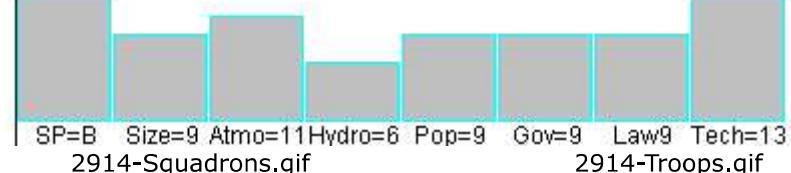


2914-Maps.gif

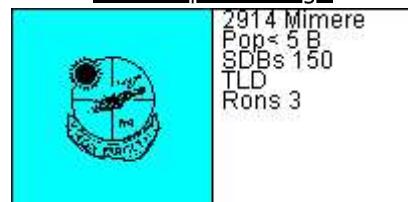
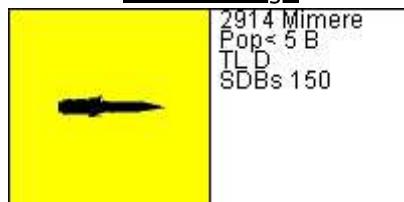
M1 V
 0 = Mainworld Mimere B9B6999-D (Hot)
 1 = World (Hospitable) H68A676-8
 2 = World (RadWorld) Y728000-0
 4 = World (BigWorld) YE008A9-7
 5 = Planetoid belt Y000000-0
 8 = World (Hospitable) FA55211-A
 9 = World (RadWorld) Y338000-0
 10 = World (StormWorld) G7103A9-6
 11 = World (Hospitable) H975468-8
 12 = World (BigWorld) YA53000-0
 15 = STAR M2 V



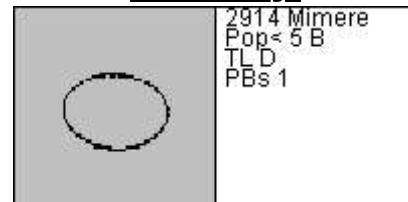
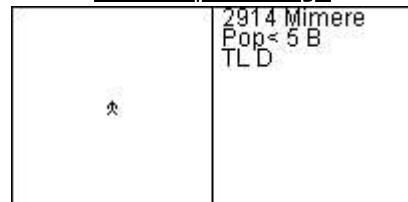
2914 Mimere



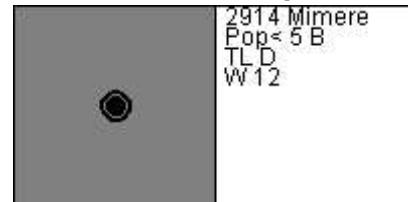
2914-SDBs.gif



2914-Defences.gif



2914-Gas Giants.gif



2914-Squadrons.gif

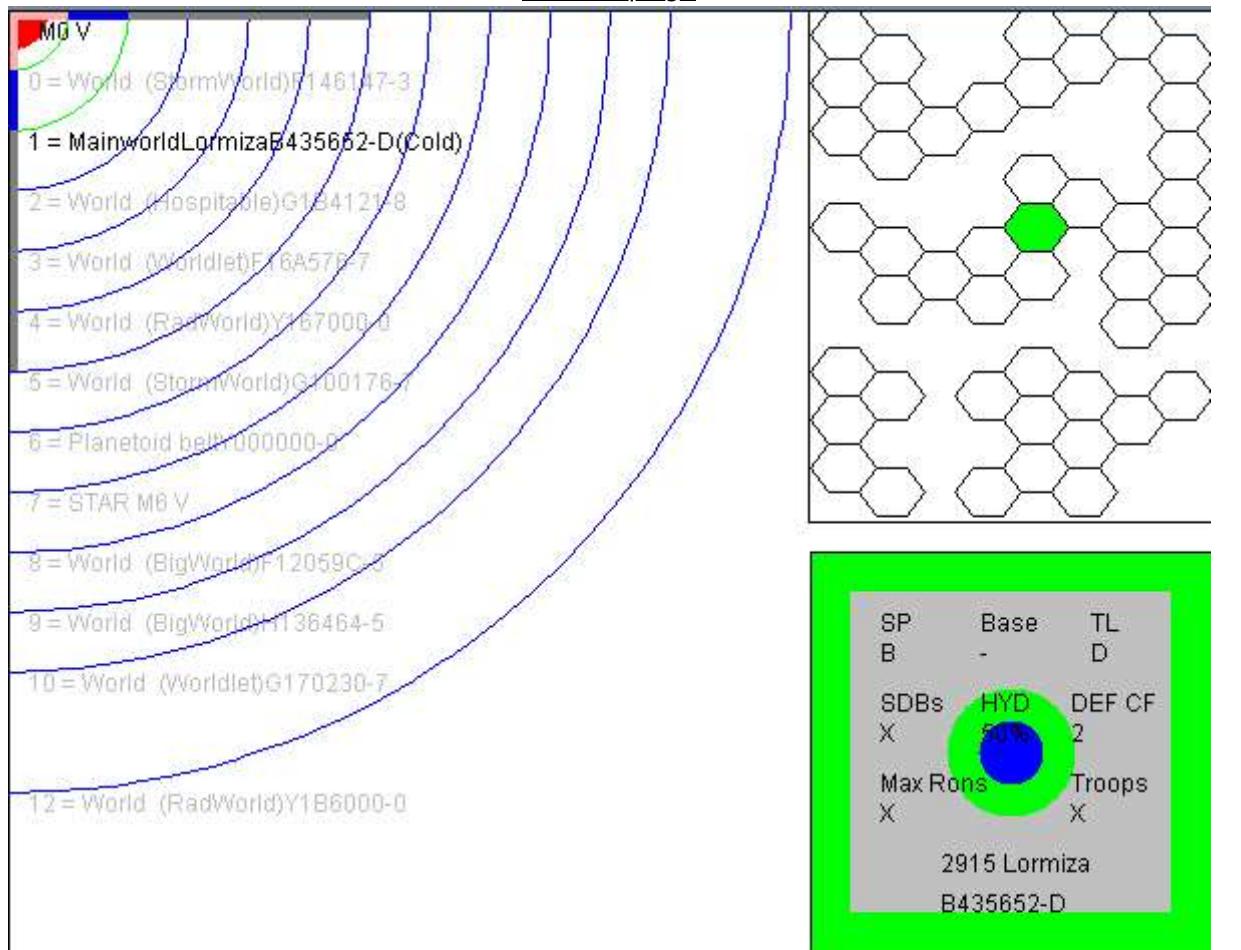
2914-Troops.gif

2914-Population.gif

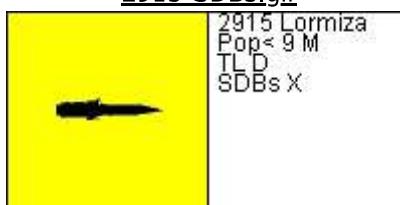
2914-Belts.gif

2914-Worlds.gif

2915-Maps.gif



2915-SDBs.gif



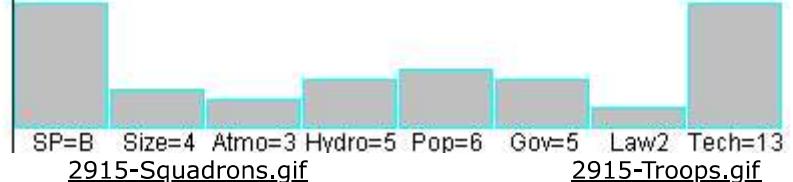
2915-Defences.gif



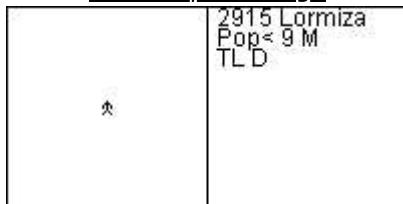
2915-Gas Giants.gif



2915 Lormiza



2915-Population.gif



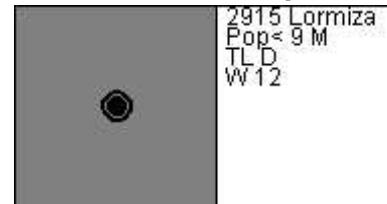
2915 lormiza.gif



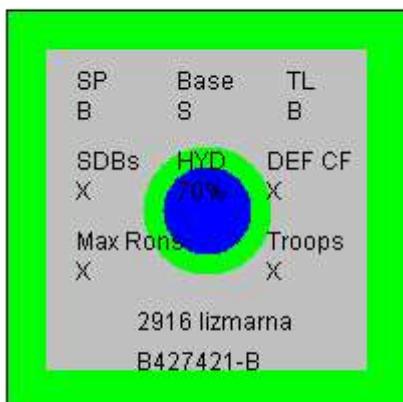
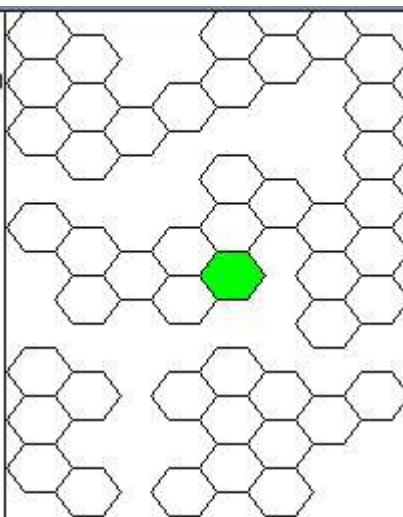
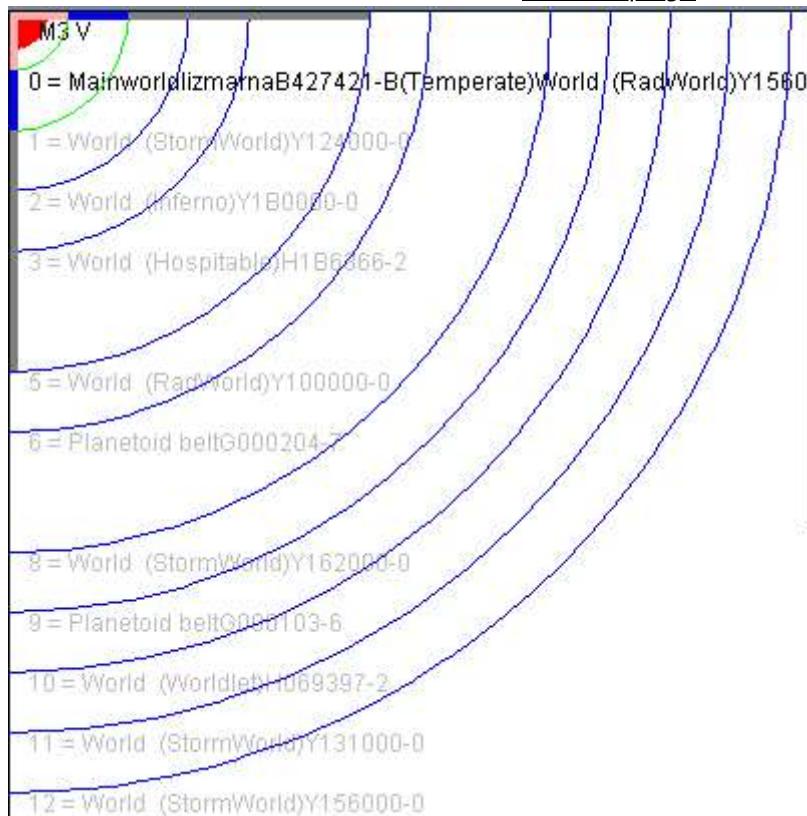
2915-Belts.gif



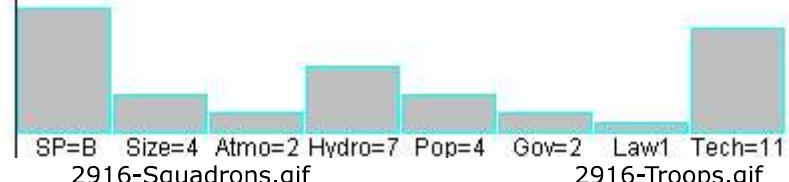
2915-Worlds.gif



2916-Maps.gif



2916 lizmarna



2916-Troops.gif

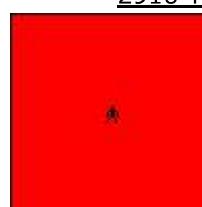
2916-SDBs.gif



2916 lizmarna
Pop< 80 K
TLB
SDBs X

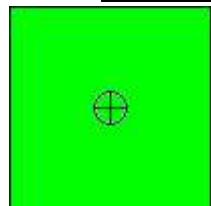


2916 lizmarna
Pop< 80 K
SDBs X
TLB
Rons X

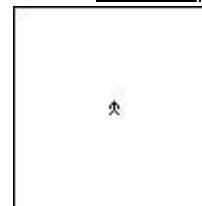


2916 lizmarna
Pop< 80 K
TLB
CFX X

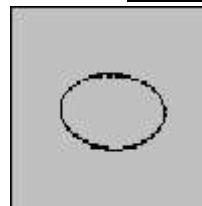
2916-Defences.gif



2916 lizmarna
Pop< 80 K
TLB
CFX X

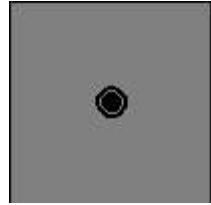


2916 lizmarna
Pop< 80 K
TLB

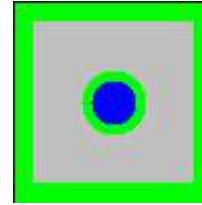


2916 lizmarna
Pop< 80 K
TLB
PBs 2

2916-Gas Giants.gif

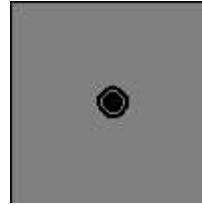


2916 lizmarna
Pop< 80 K
TLB
GGs 0



2916 lizmarna
B427421-B
SDBs X
Rons X
Def CF X
Troops X
Pop < 80 K
Belts 2
GGs 0
Worlds 12 G

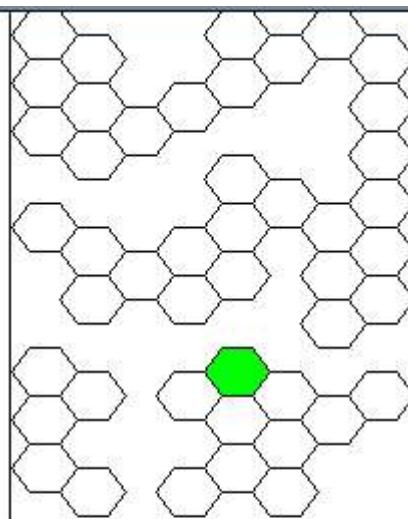
2916-Worlds.gif



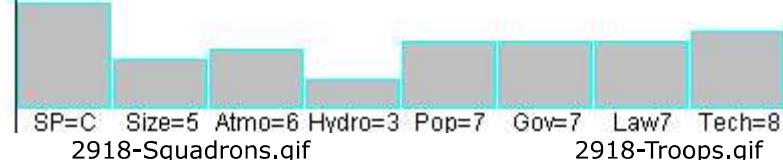
2916 lizmarna
Pop< 80 K
TLB
W 12

2918-Maps.gif

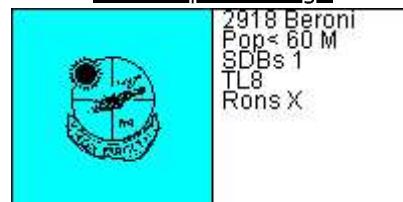
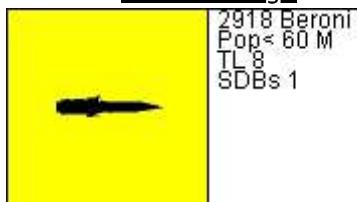
M1 V
0 = Mainworld Beroni C563777-8 (Hot)
1 = World (Inferno) Y9B0000-0
2 = World (RadWorld) Y200000-0
3 = World (Hospitable) G89A053-7
5 = World (RadWorld) Y841000-0
6 = LGG (50,000 mi dia.) S=23
7 = STAR M5 V
8 = World (Worldlet) U6A333-4
9 = World (StormWorld) FB00242-7
10 = World (StormWorld) Y800299-7



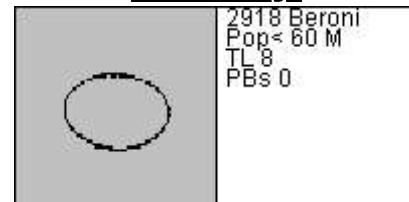
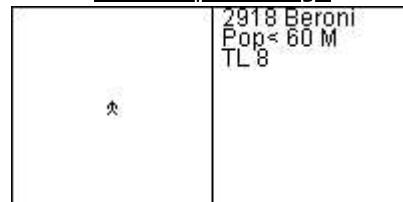
2918 Beroni



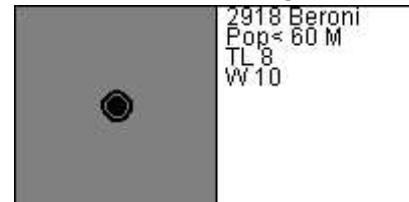
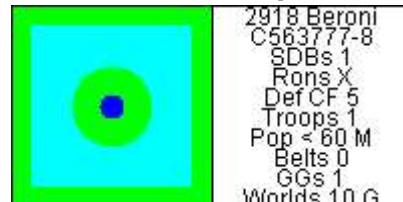
2918-SDBs.gif



2918-Defences.gif



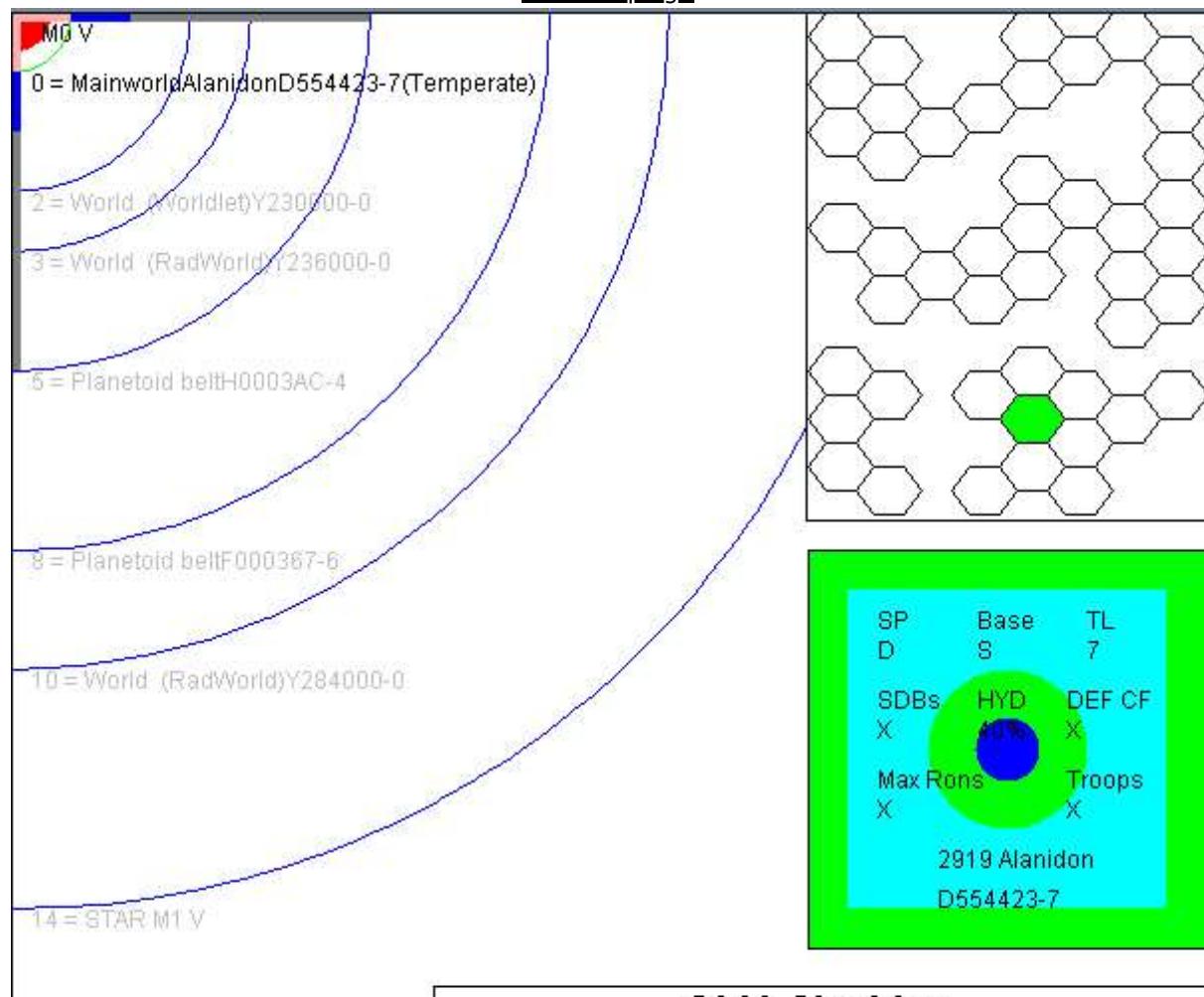
2918-Gas Giants.gif



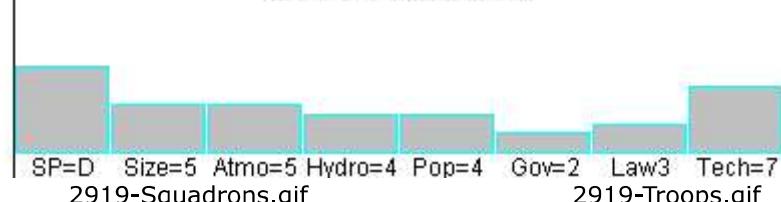
2918 beroni.gif

2918 Beroni
 C563777-8
 SDBs 1
 Rons X
 Def CF 5
 Troops 1
 Pop < 60 M
 Belts 0
 GGs 1
 Worlds 10 G

2919-Maps.gif



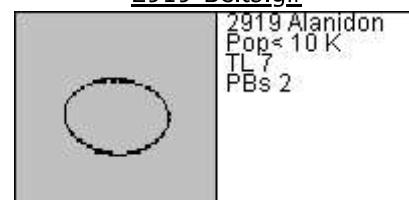
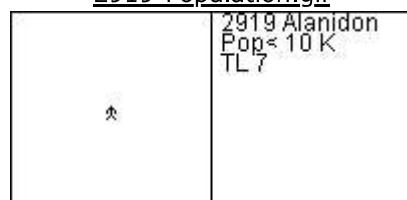
2919 Alanidon



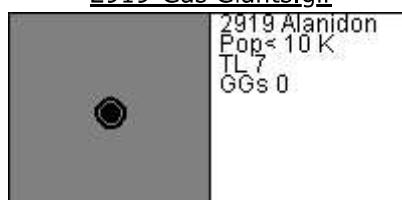
2919-SDBs.gif



2919-Defences.gif

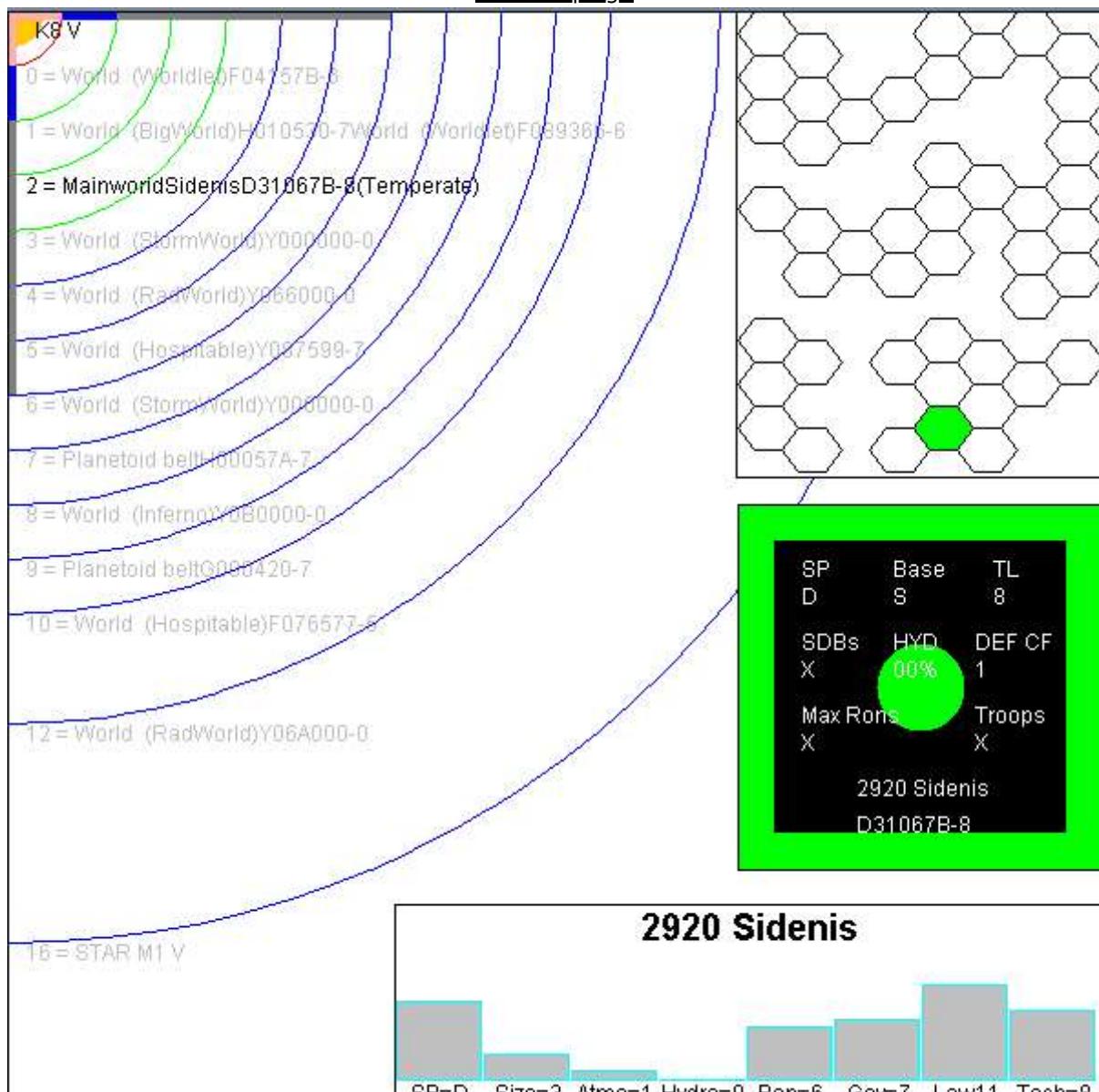


2919-Gas Giants.gif



2919-alanidon.gif

2920-Maps.gif



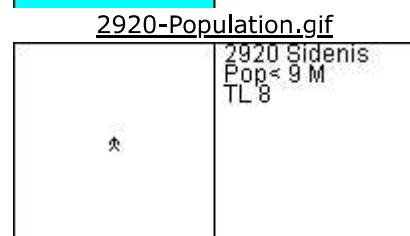
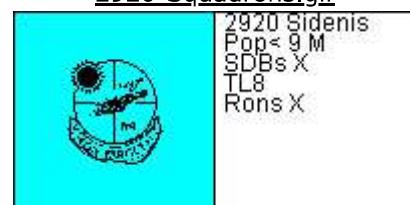
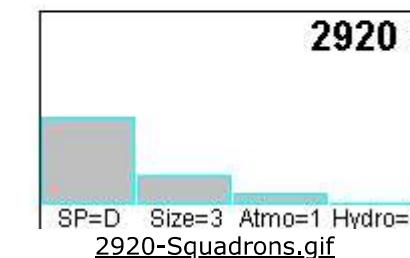
2920-SDBs.gif



2920-Defences.gif



2920-Gas Giants.gif



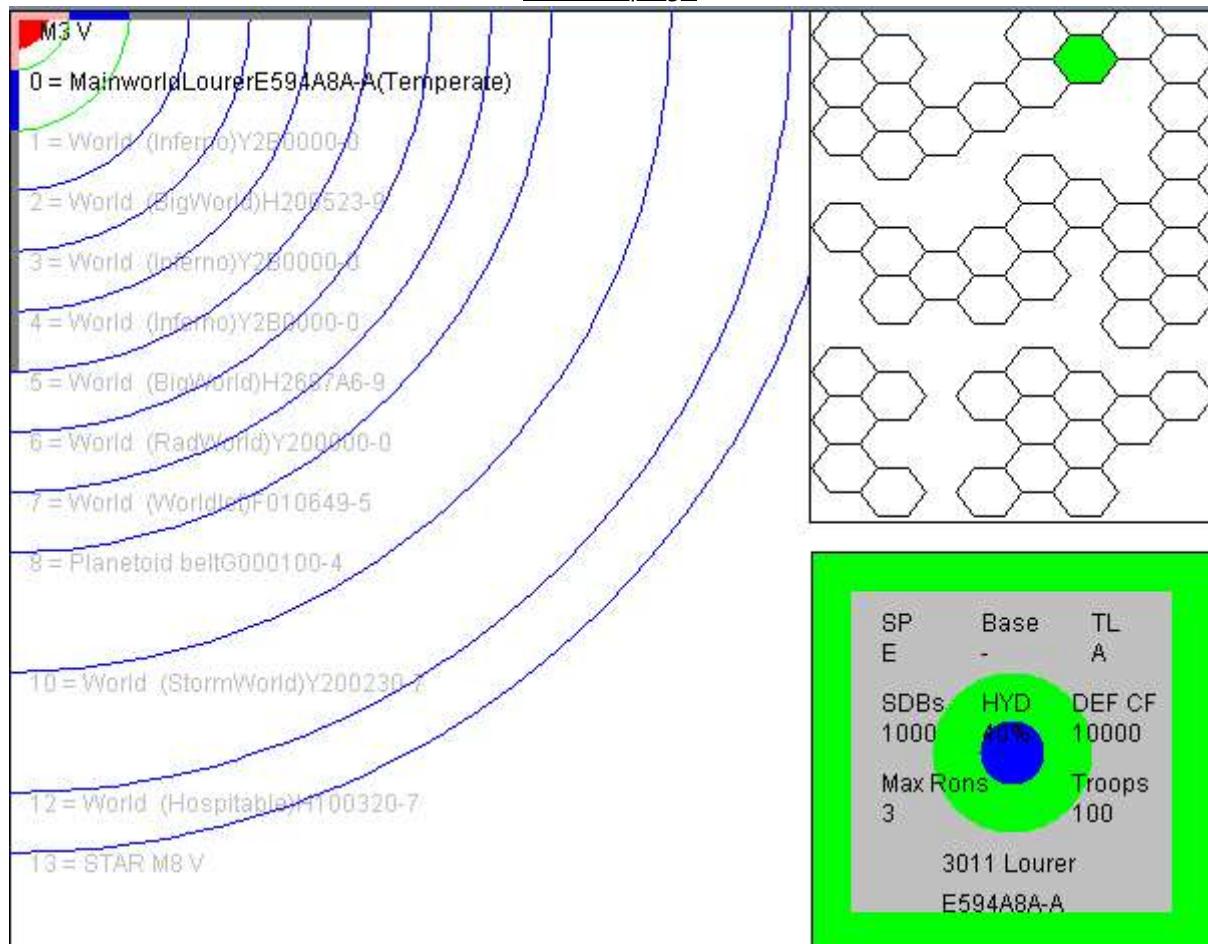
2920-sidenis.gif



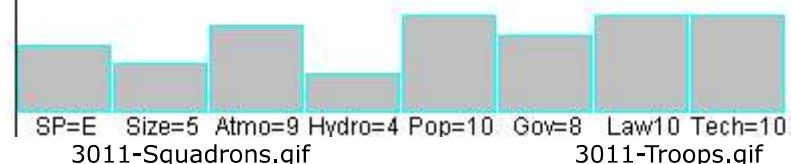
2920-Worlds.gif



3011-Maps.gif



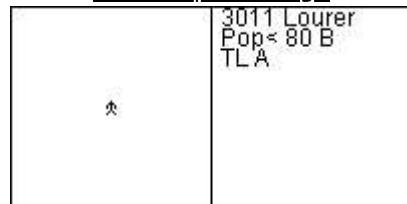
3011 Lourer



3011-SDBs.gif



3011-Defences.gif



3011-Population.gif



3011-Gas Giants.gif



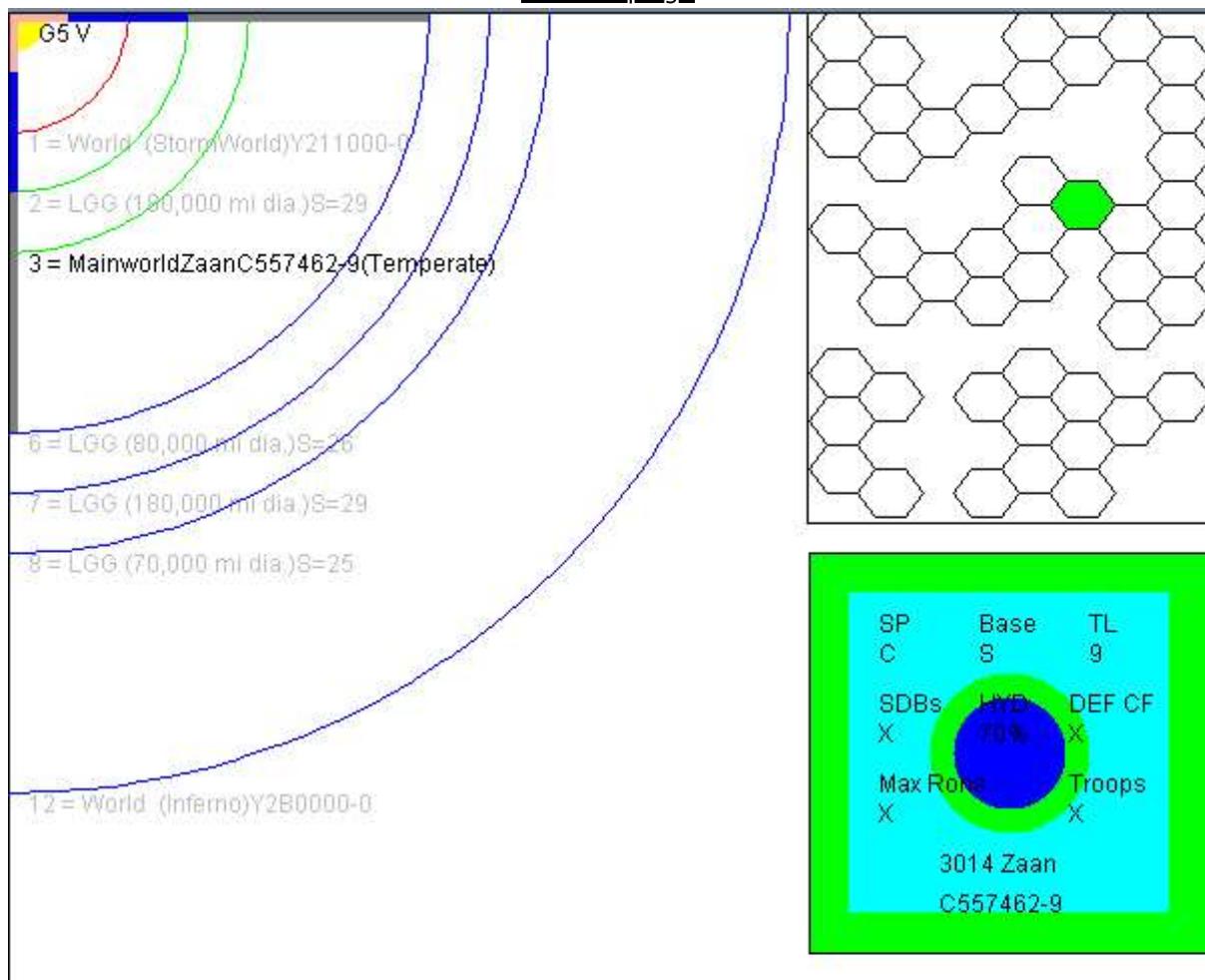
Column	A	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	UV	VW	XY	Z
Row	0000	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Requirements	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
100	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
200	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
300	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
400	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
500	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
600	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
700	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
800	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
900	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1000	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1100	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1200	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1300	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1400	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1500	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1600	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1700	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1800	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1900	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
2000	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1

3011-lourer.gif



3011-Worlds.gif

3014-Maps.gif



3014 Zaan



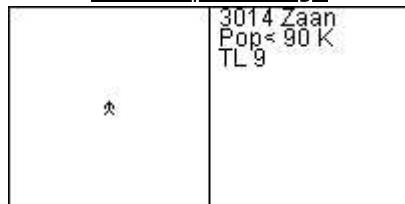
3014-SDBs.gif



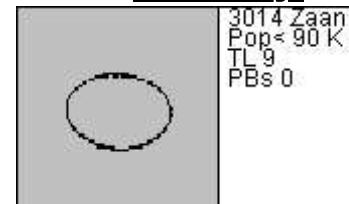
3014-Defences.gif



3014-Population.gif



3014-Belts.gif



3014-Gas Giants.gif



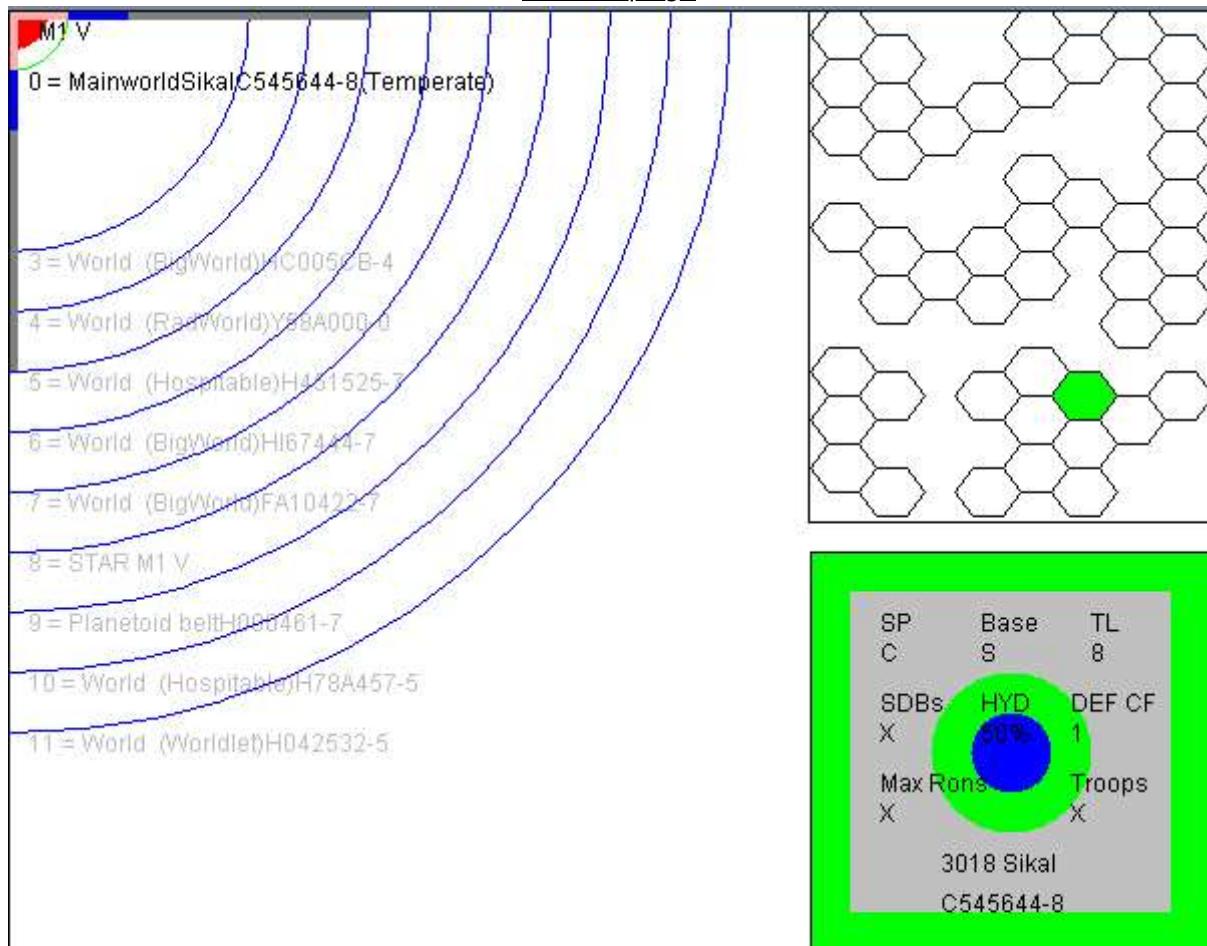
3014 zaan.gif



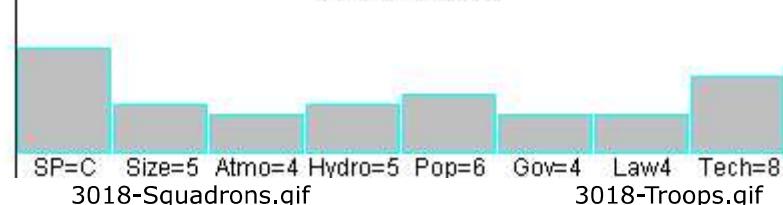
3014-Worlds.gif



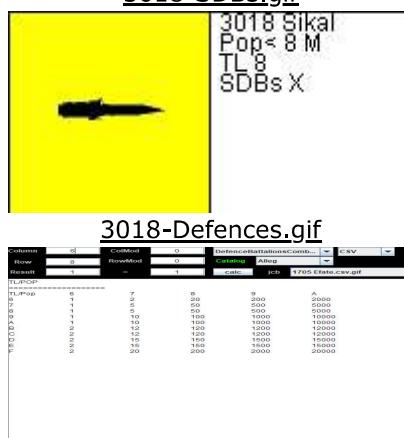
3018-Maps.gif



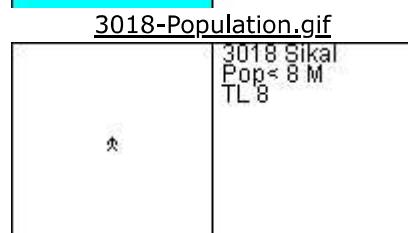
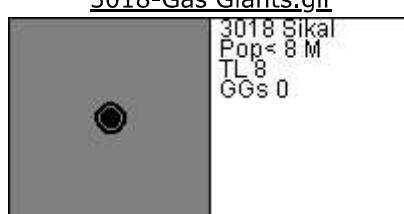
3018 Sikal



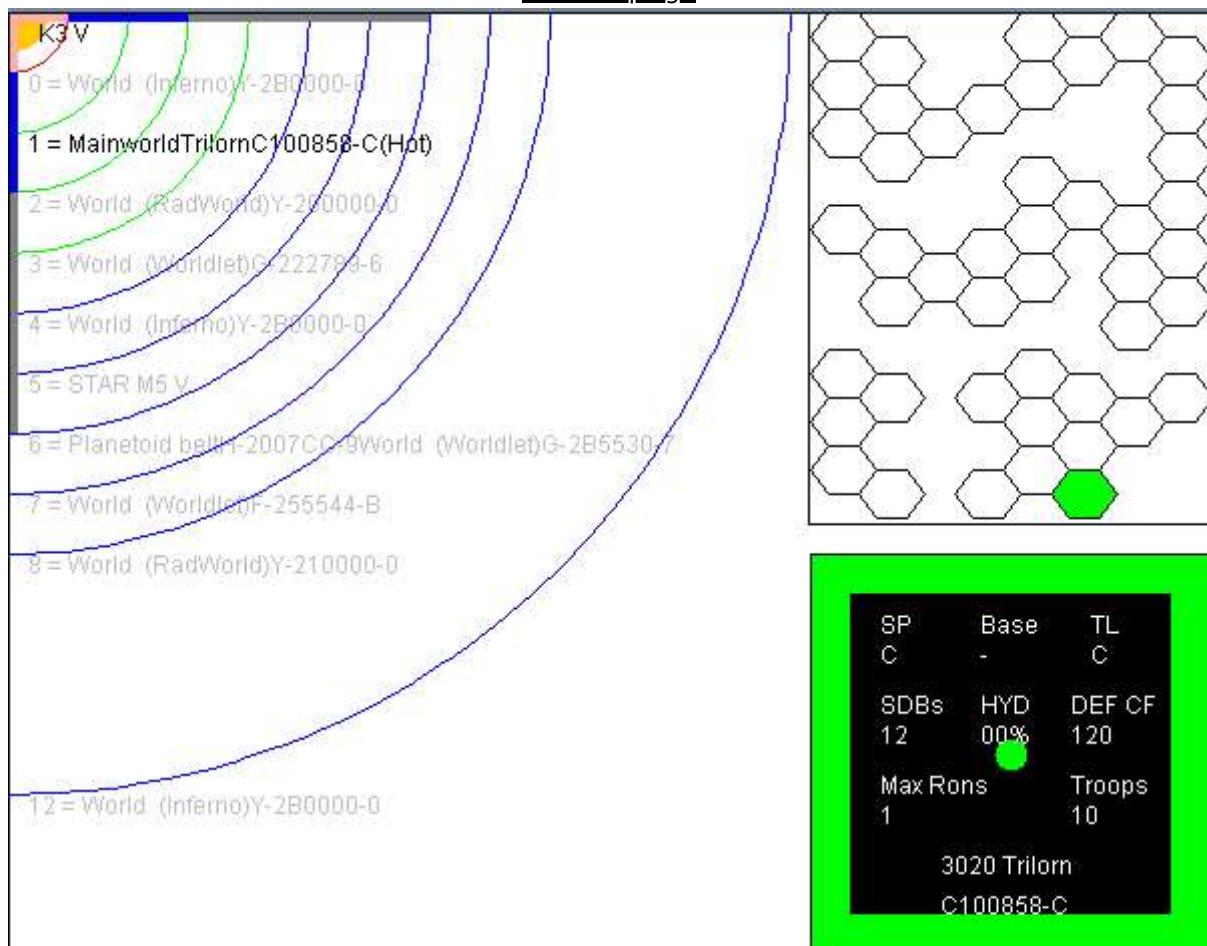
3018-SDBs.gif



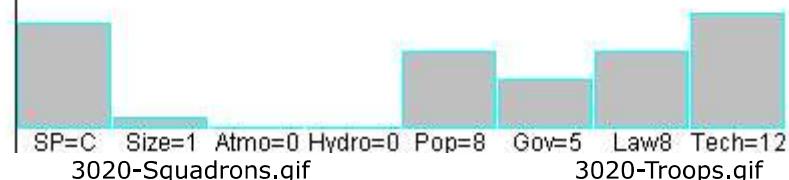
3018-Gas Giants.gif



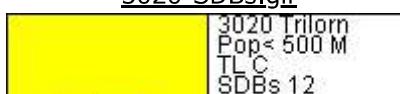
3020-Maps.gif



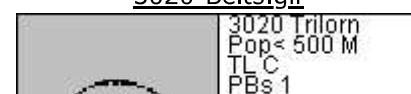
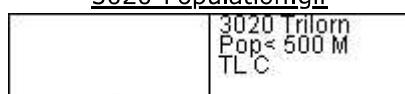
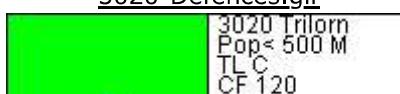
3020 Trilorn



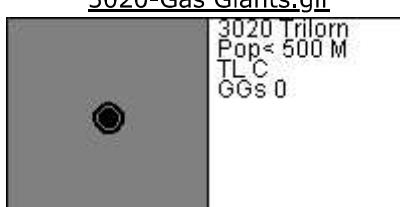
3020-SDBs.gif



3020-Defences.gif



3020-Gas Giants.gif



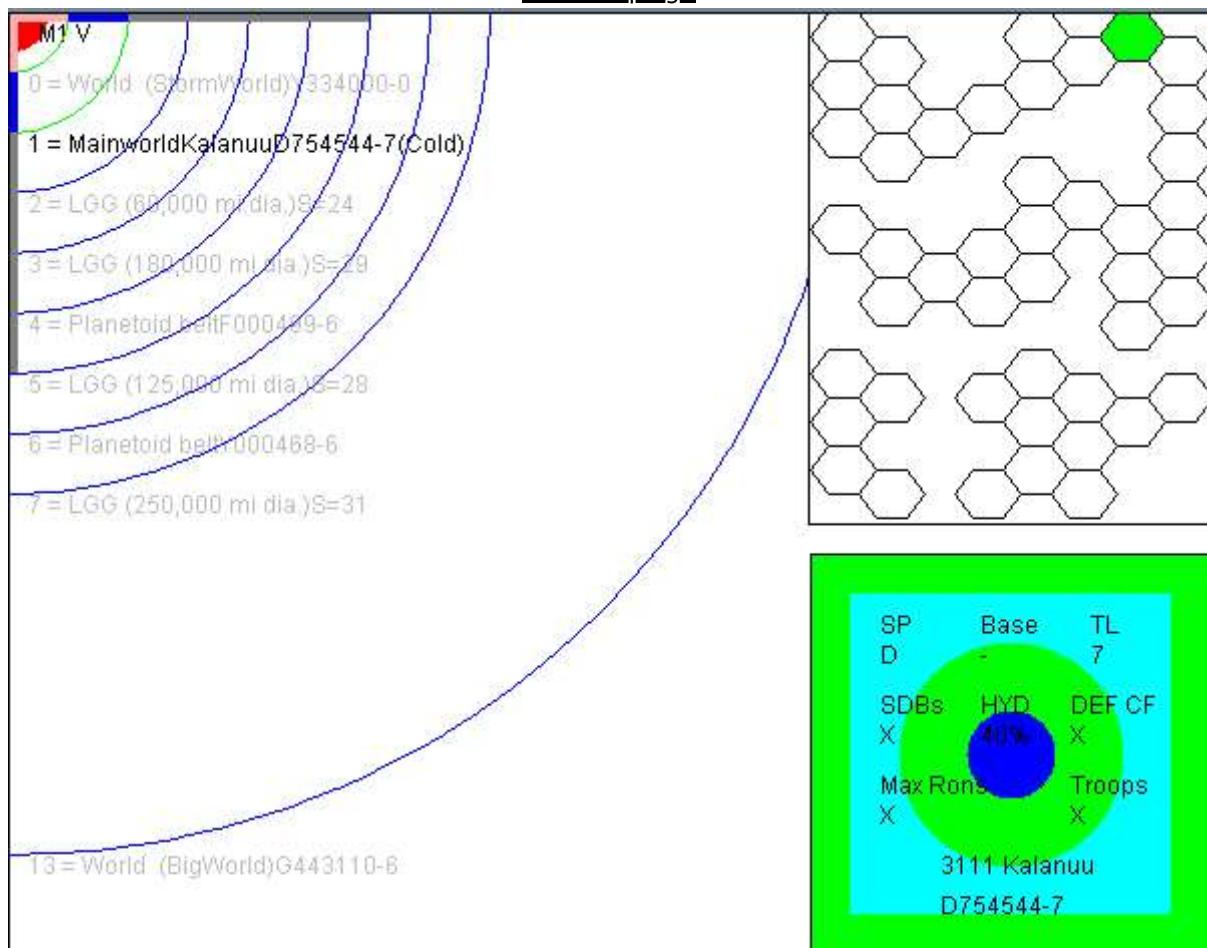
Column	Cl	CloudMod	O	Max Marriage Requirements	CV
Row	1	RowMod	0	CloudMod	CV
Requirements	0	>	0	0	0
100	1	+	0	0	0
200	1	+	0	0	0
300	1	+	0	0	0
400	1	+	0	0	0
500	1	+	0	0	0
600	1	+	0	0	0
700	1	+	0	0	0
800	1	+	0	0	0
900	1	+	0	0	0
1000	1	+	0	0	0
1200	1	+	0	0	0
1400	1	+	0	0	0
1600	1	+	0	0	0
2000	1	+	0	0	0

3020-trilorn.gif

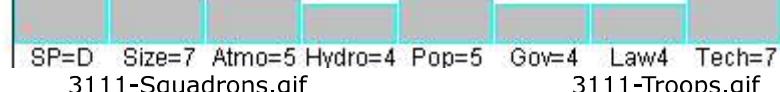


3020-Worlds.gif

3111-Maps.gif



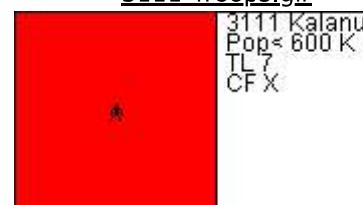
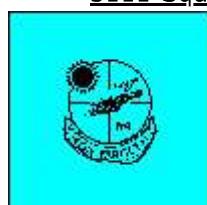
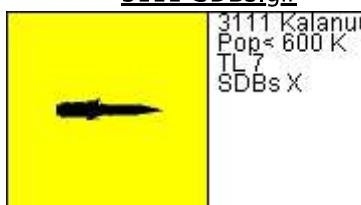
3111 Kalanuu



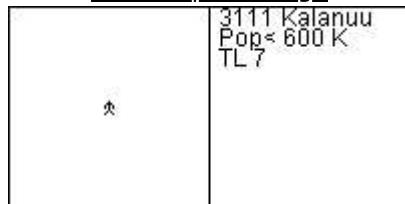
3111-Squadrons.gif

3111-Troops.gif

3111-SDBs.gif



3111-Defences.gif



3111-Belts.gif



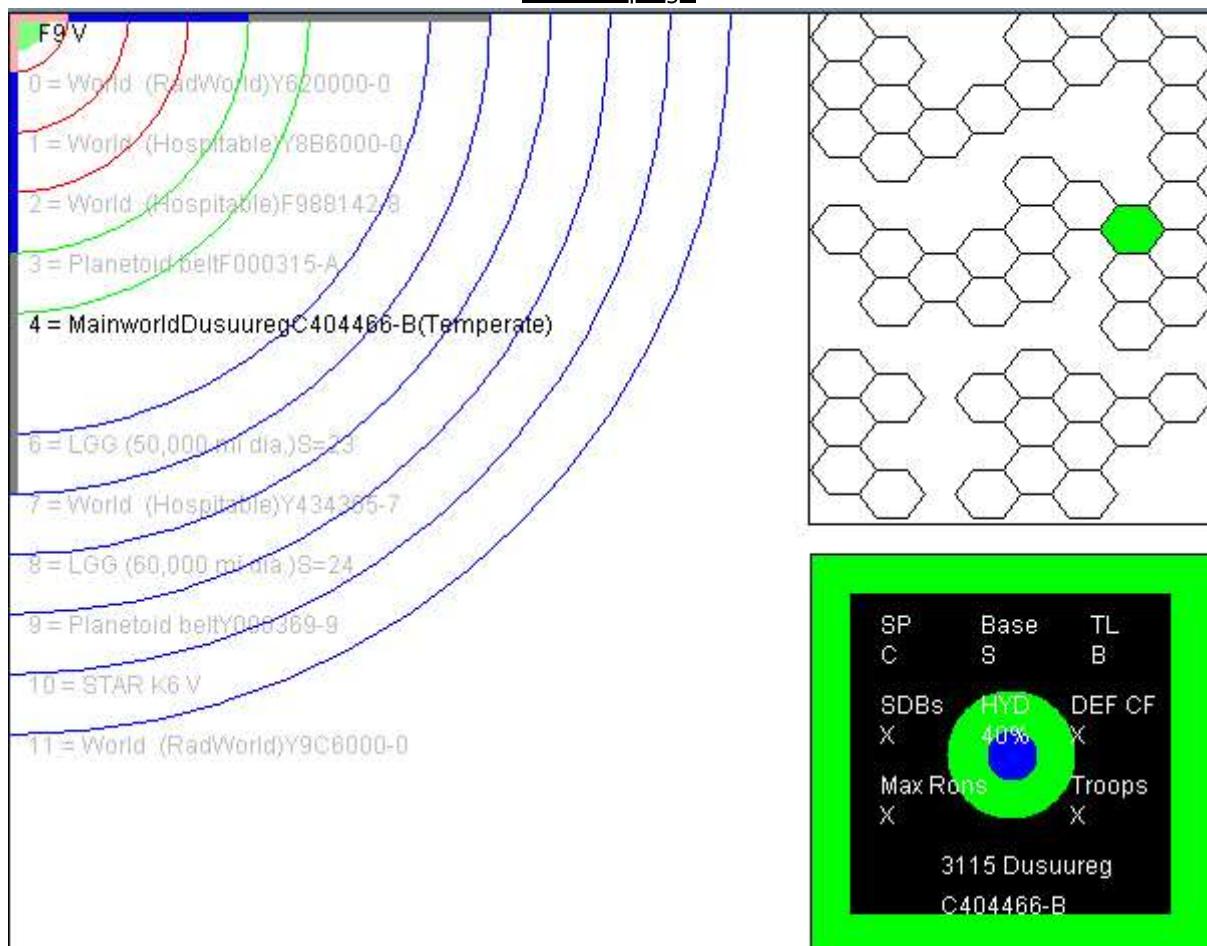
3111-Gas Giants.gif



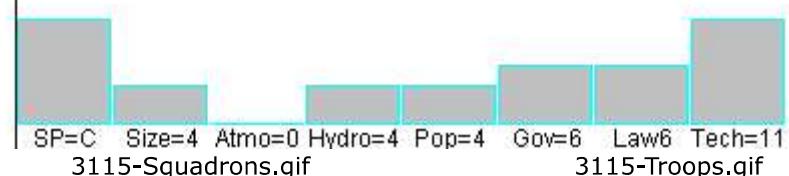
3111-Worlds.gif



3115-Maps.gif



3115 Dusuureg



3115-SDBs.gif



3115-Defences.gif



3115-Population.gif



3115-Belts.gif



3115-Gas Giants.gif



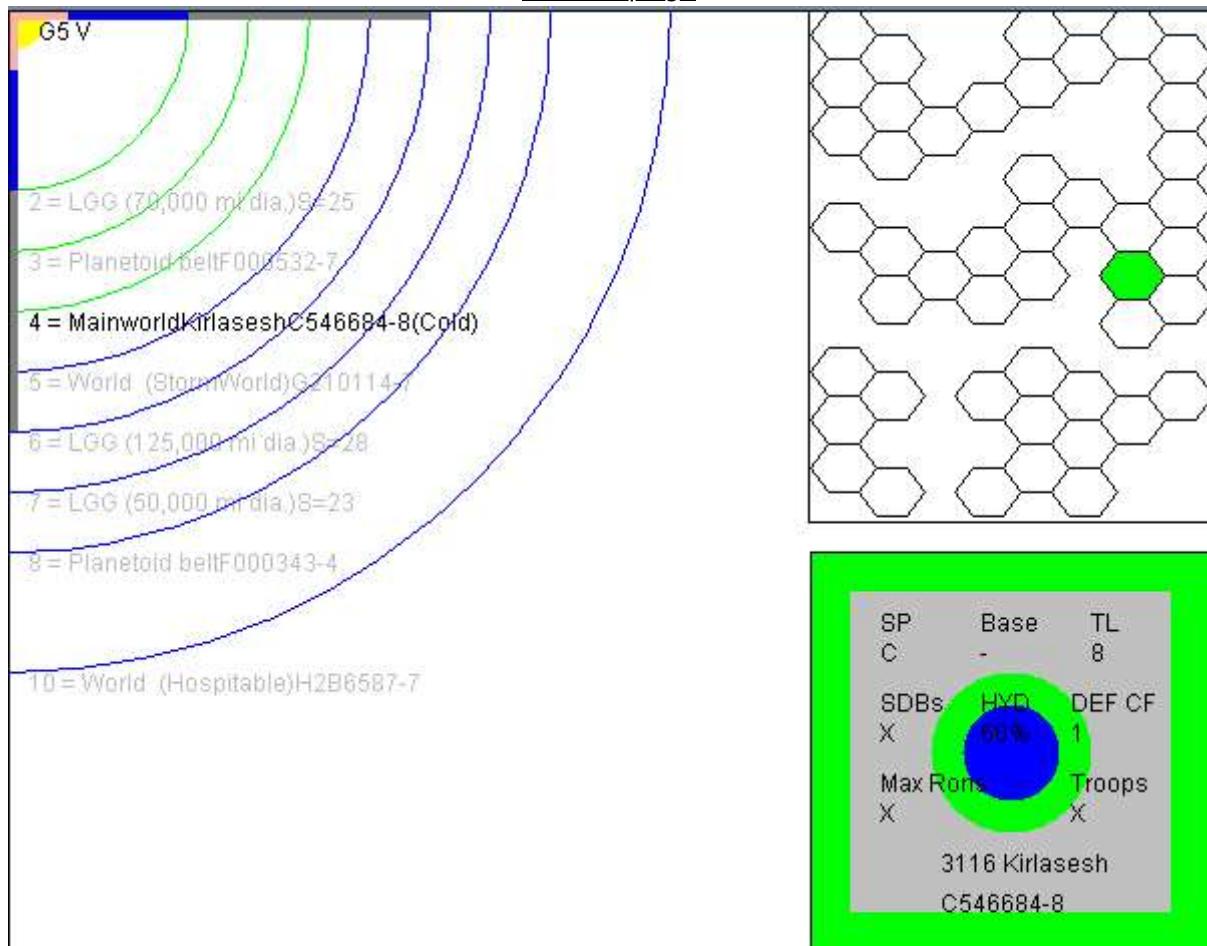
3115-dusuureg.gif



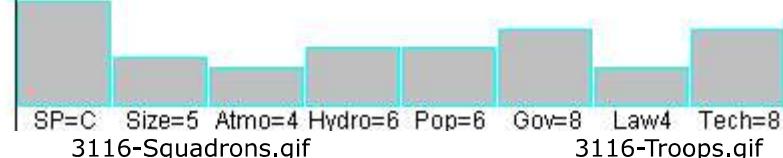
3115-Worlds.gif



3116-Maps.gif



3116 Kirlasesh



3116-SDBs.gif



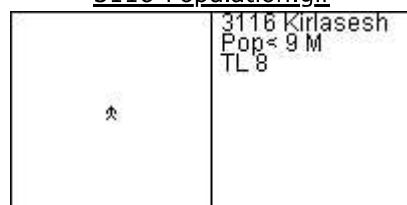
3116-Defences.gif



3116-Gas Giants.gif



3116-Population.gif



3116-Kirlasesh.gif



3116-Belts.gif

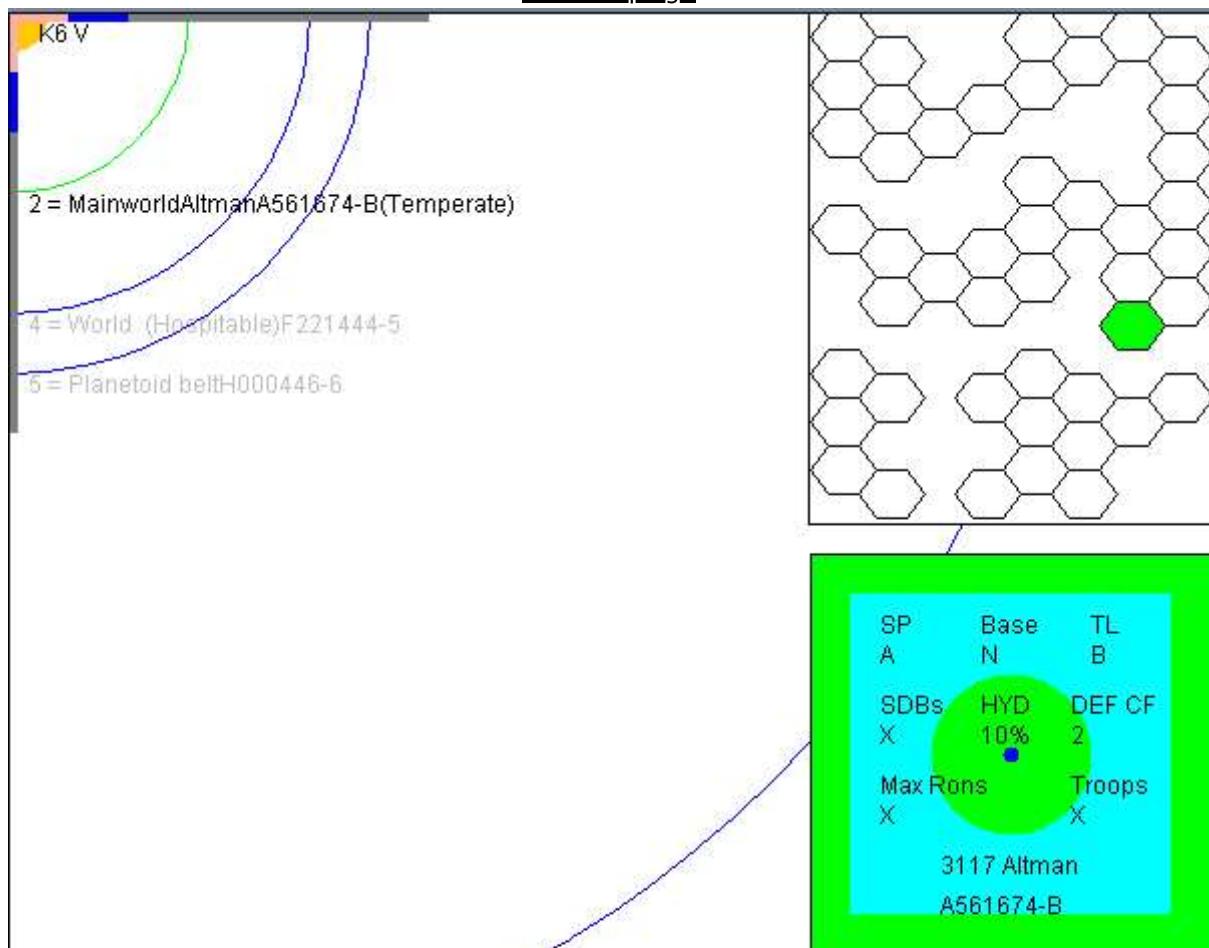


3116-Worlds.gif



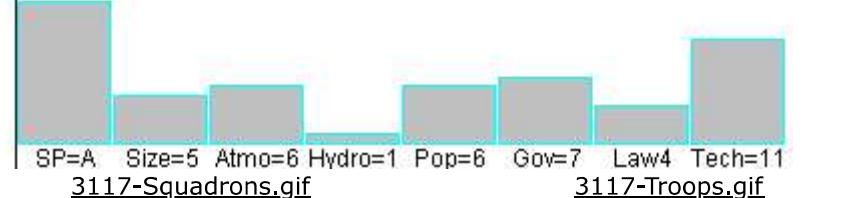
3116-Globes.gif

3117-Maps.gif



3117 Altman

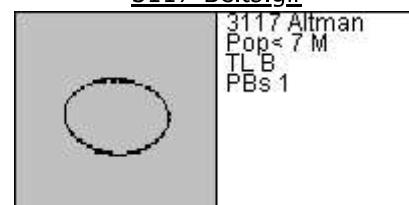
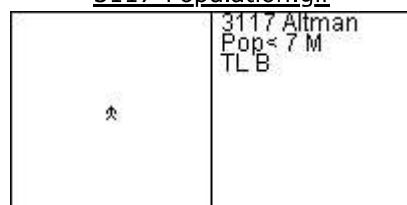
17 = World (RadWorld) Y289000-0



3117-SDBs.gif



3117-Defences.gif

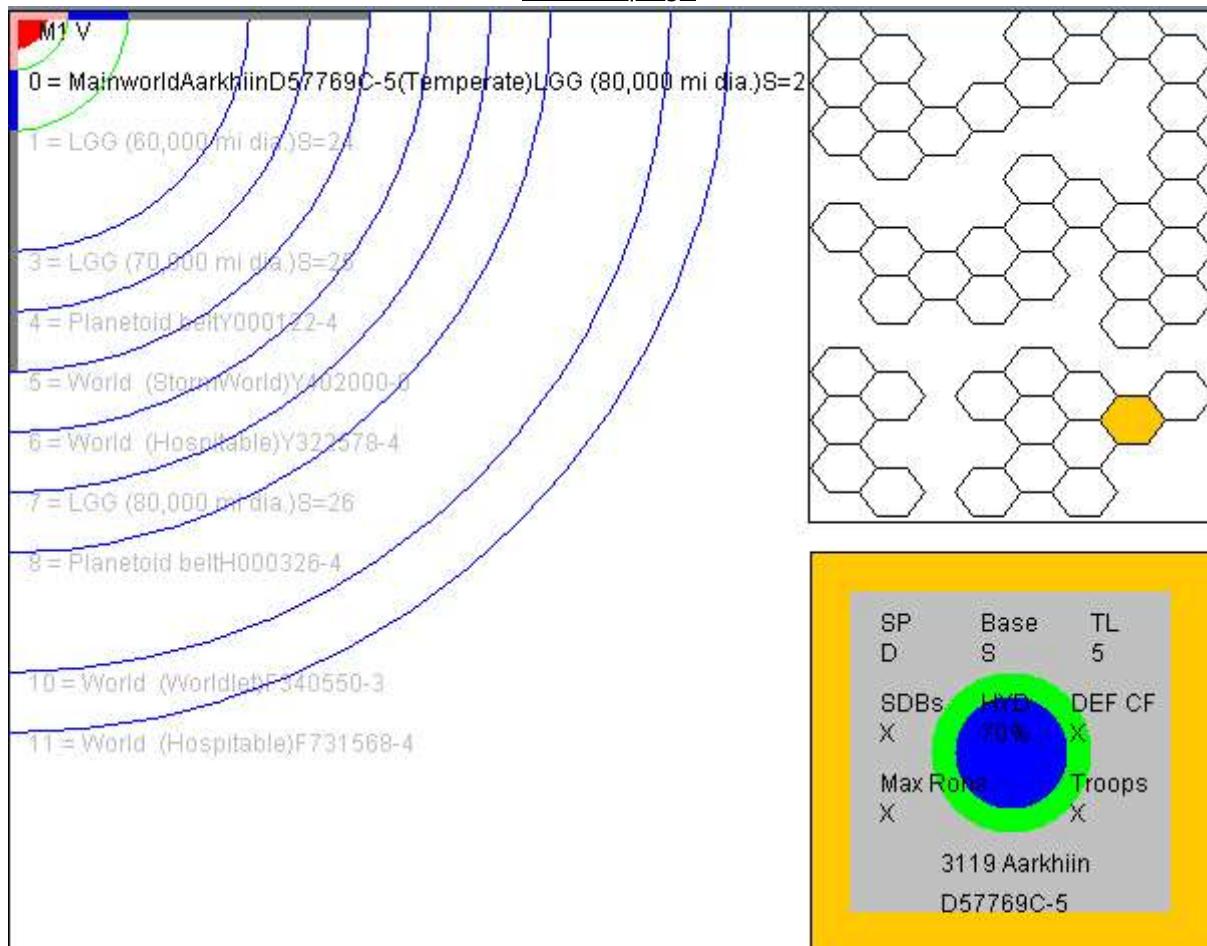


3117-Gas Giants.gif

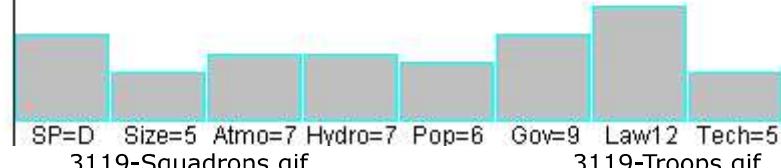


3117 altman.gif

3119-Maps.gif



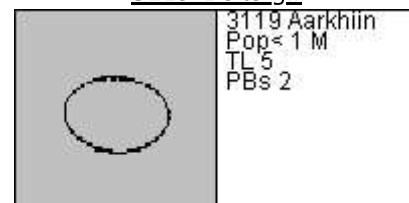
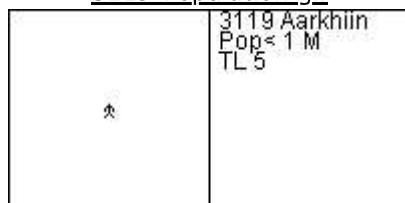
3119 Aarkhiin



3119-SDBs.gif



3119-Defences.gif



3119-Gas Giants.gif



3119-Squadrons.gif

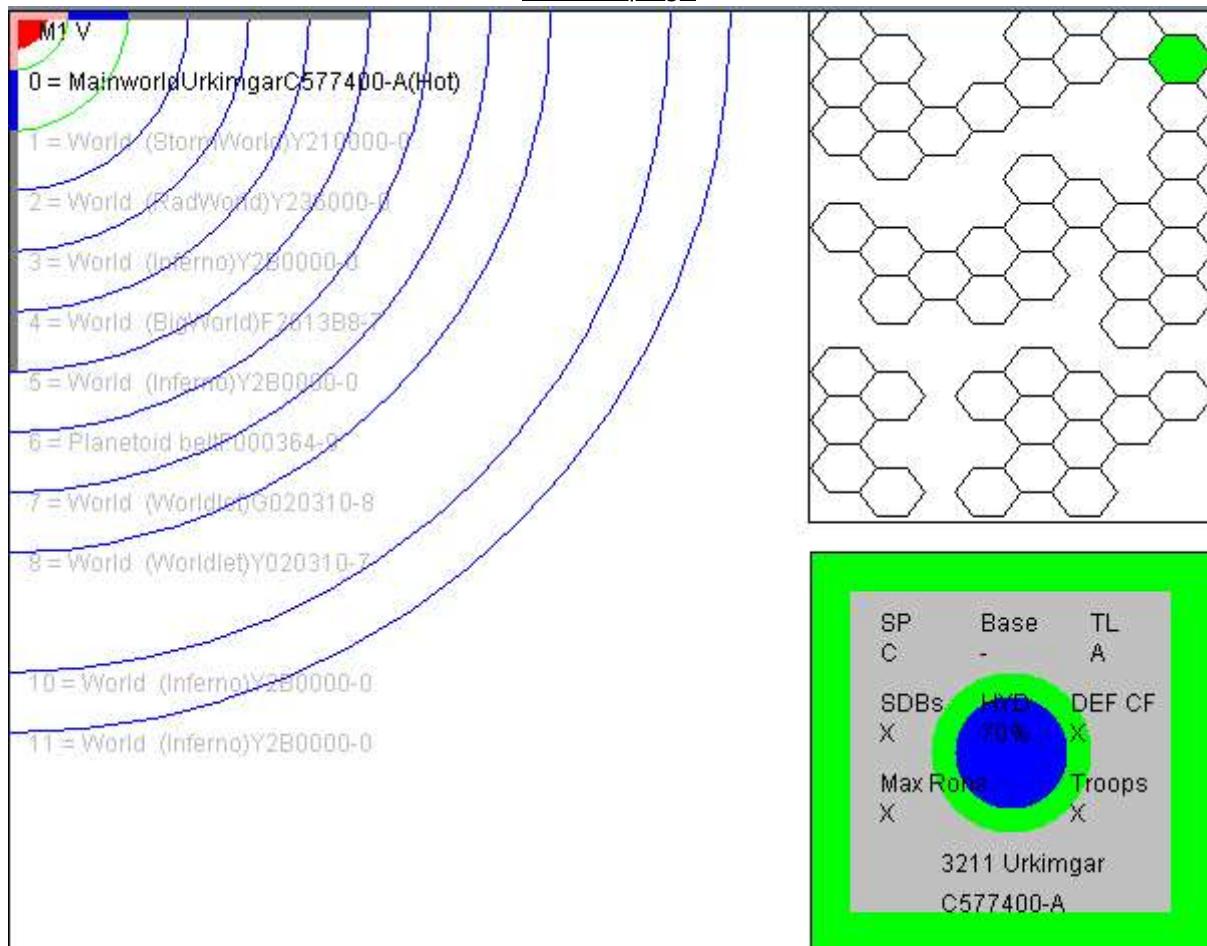
3119-Population.gif

3119-Belts.gif

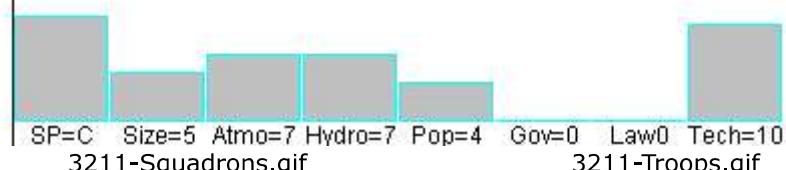
3119-aarkhiin.gif

3119-Worlds.gif

3211-Maps.gif



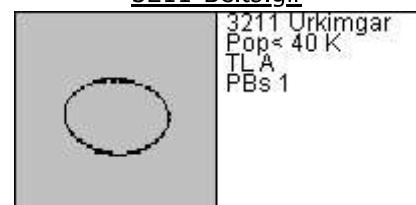
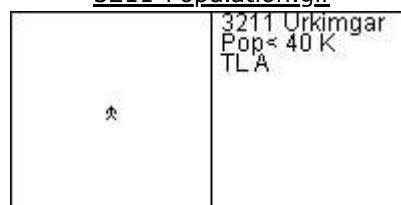
3211 Urkimgar



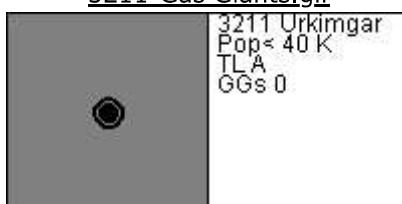
3211-SDBs.gif



3211-Defences.gif

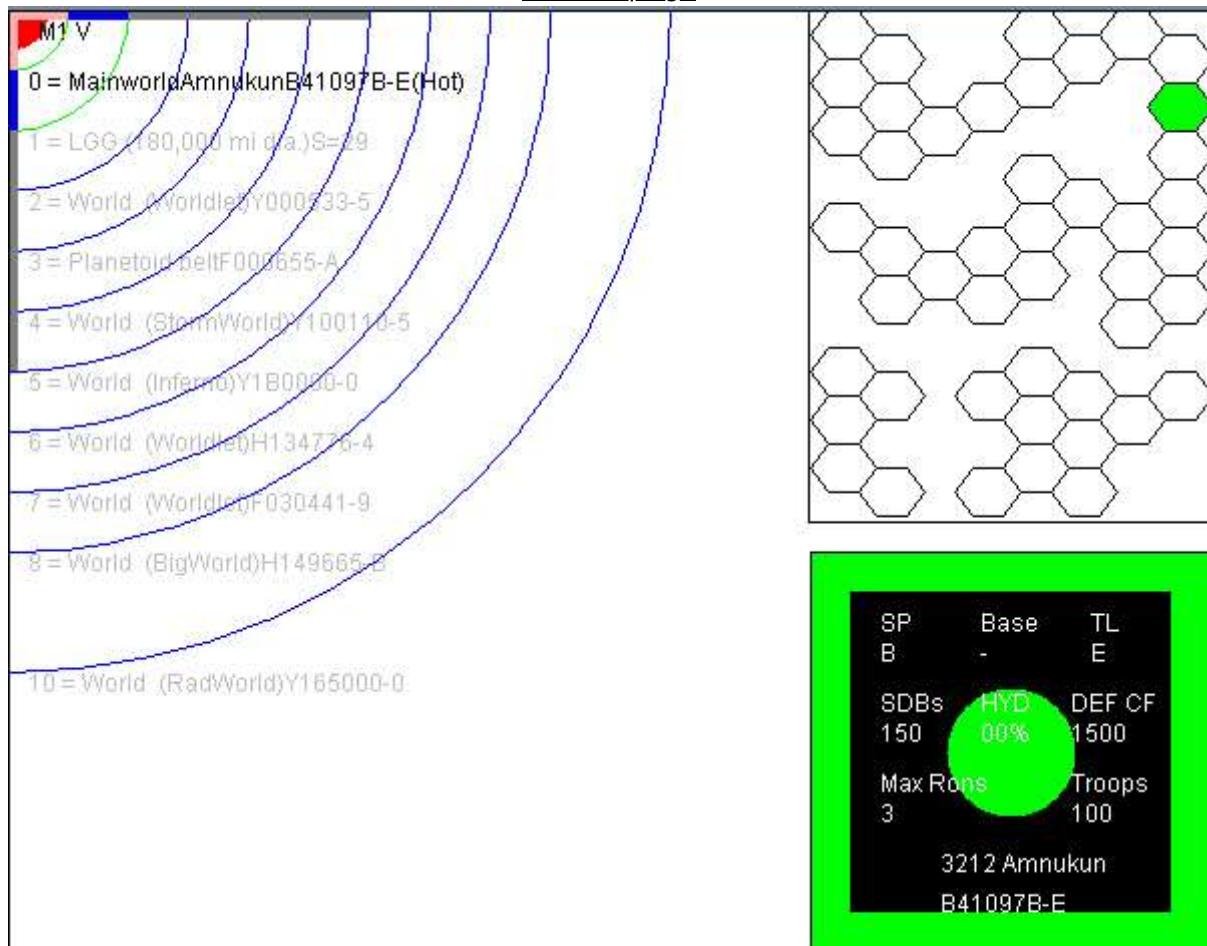


3211-Gas Giants.gif

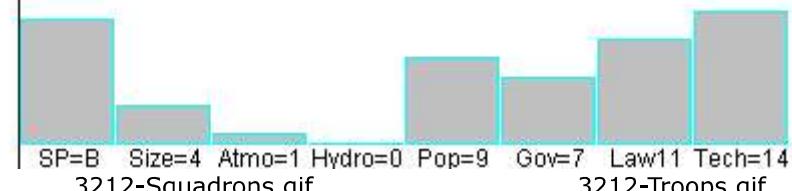


3211-Worlds.gif

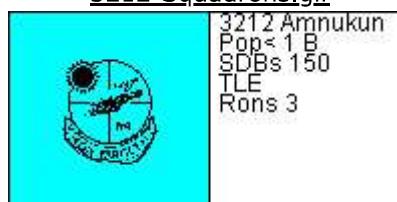
3212-Maps.gif



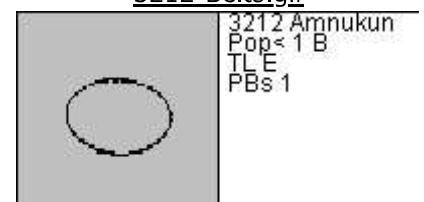
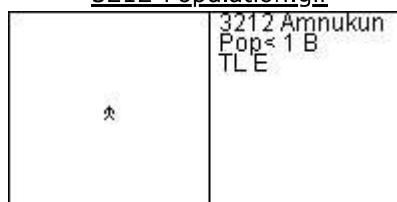
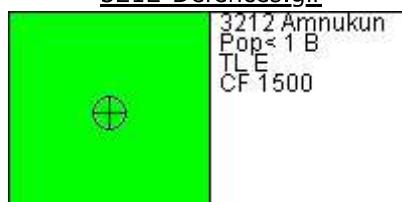
3212 Amnukun



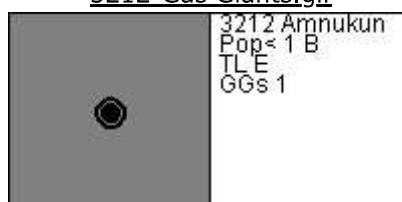
3212-SDBs.gif



3212-Defences.gif



3212-Gas Giants.gif



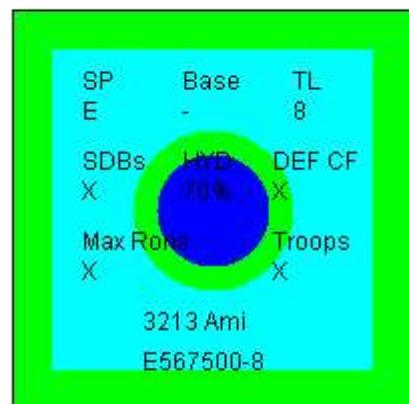
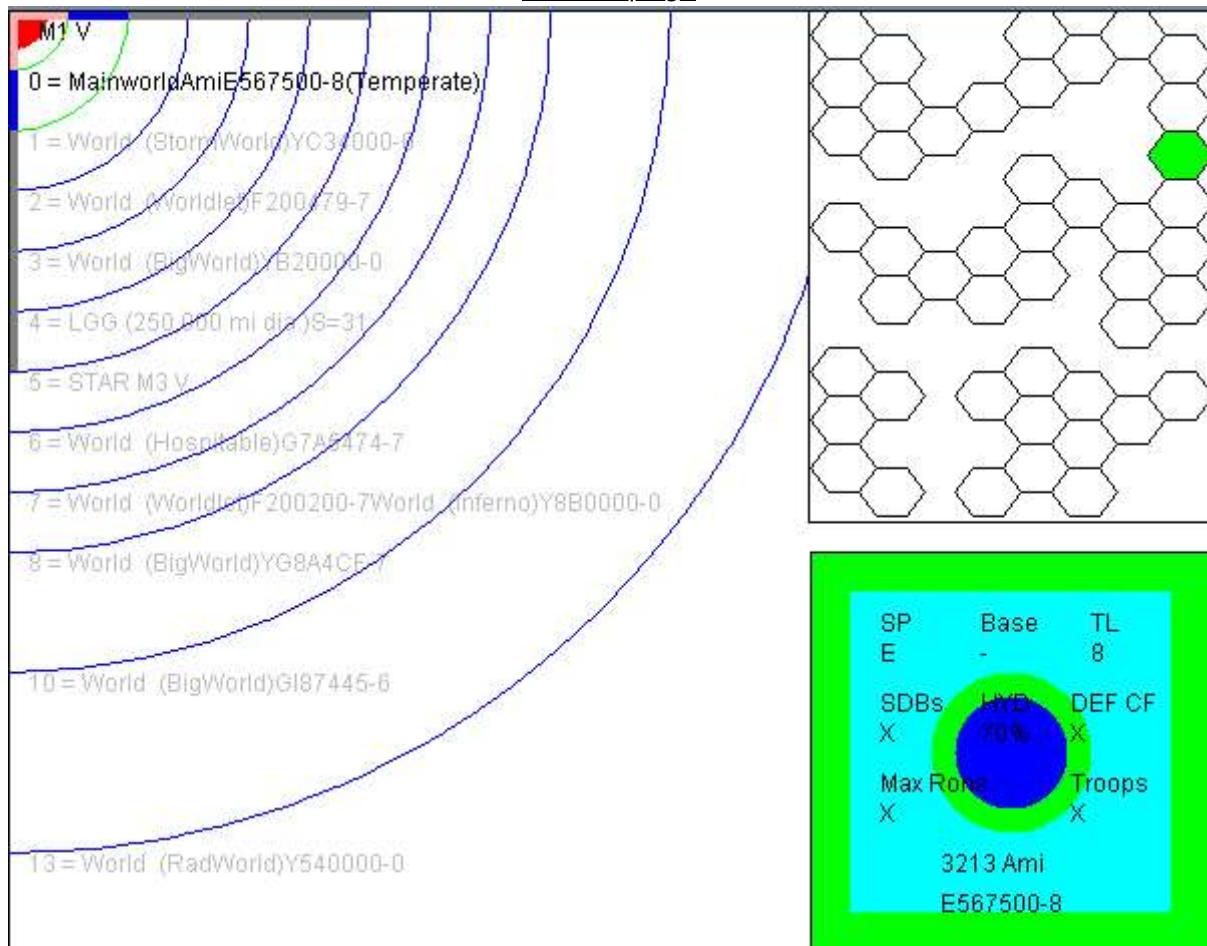
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Row	0	RowMode	-	0	-	0	-
Requirements	0	0	0	0	0	0	0
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200	1	1	1	1	1	1	1
300	1	1	1	1	1	1	1
400	1	1	1	1	1	1	1
500	1	1	1	1	1	1	1
600	1	1	1	1	1	1	1
700	1	1	1	1	1	1	1
800	1	1	1	1	1	1	1
900	1	1	1	1	1	1	1
1000	1	1	1	1	1	1	1
1100	1	1	1	1	1	1	1
1200	1	1	1	1	1	1	1
1300	1	1	1	1	1	1	1
1400	1	1	1	1	1	1	1
1500	1	1	1	1	1	1	1

3212 amnukun.gif

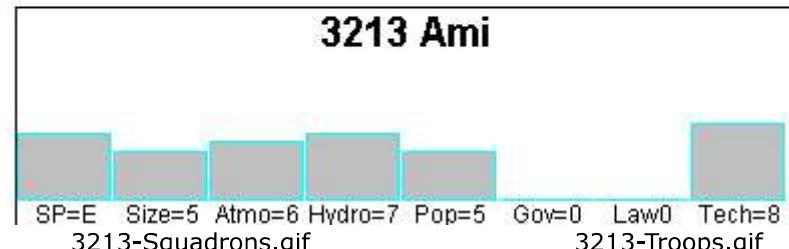


3212-Worlds.gif

3213-Maps.gif



3213 Ami



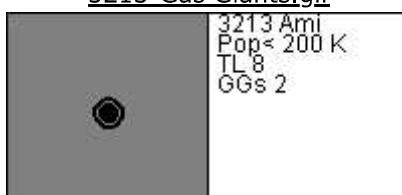
3213-SDBs.gif



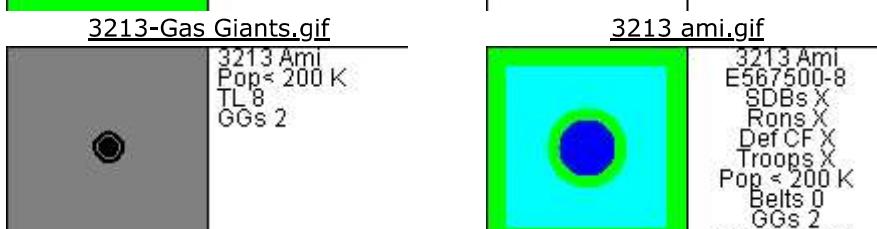
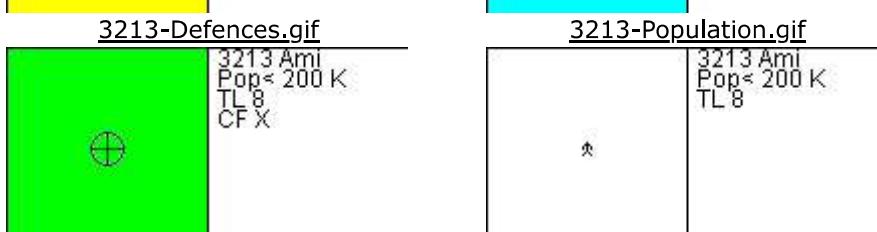
3213-Defences.gif



3213-Gas Giants.gif



3213-Squadrons.gif



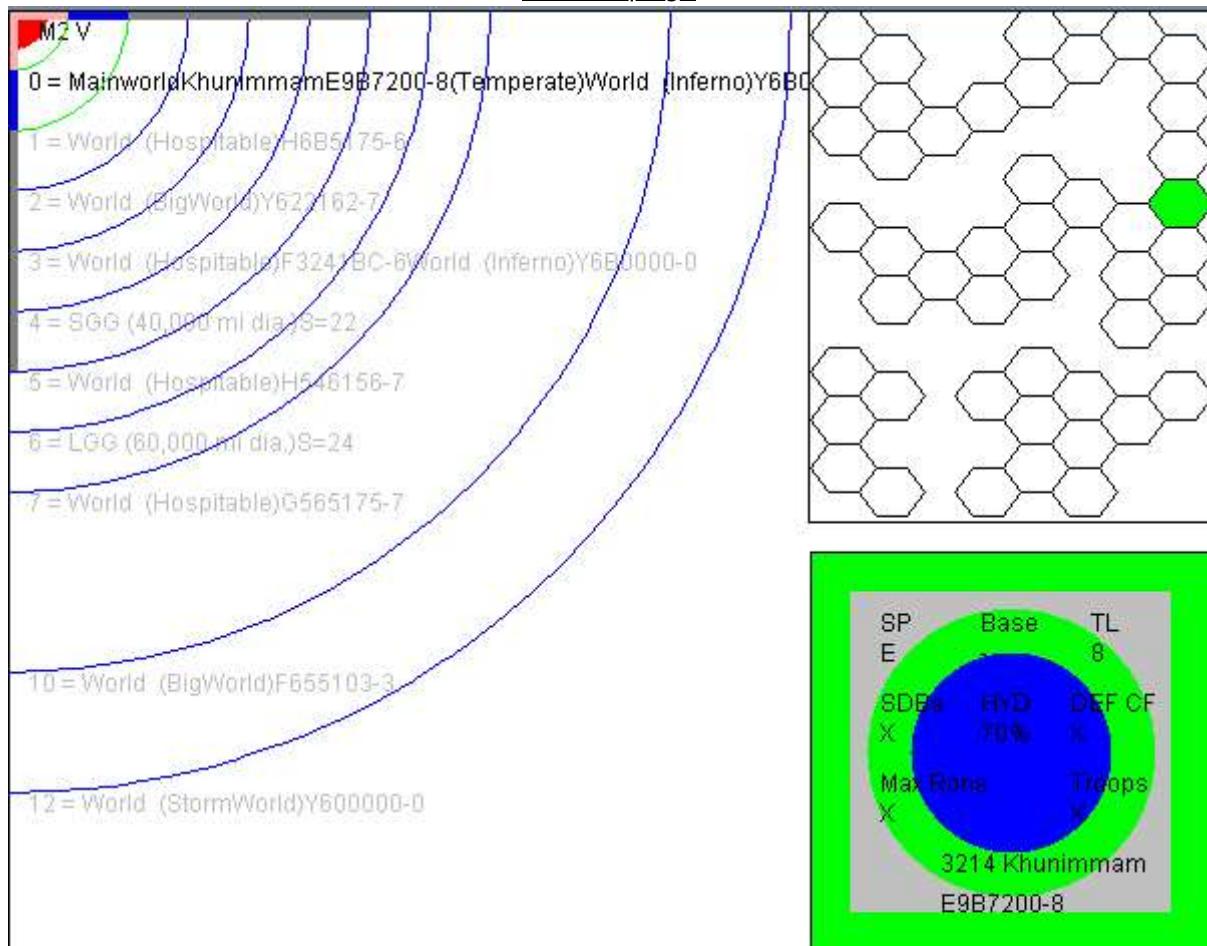
3213-Belts.gif



3213-Worlds.gif



3214-Maps.gif



3214 Khunimmam



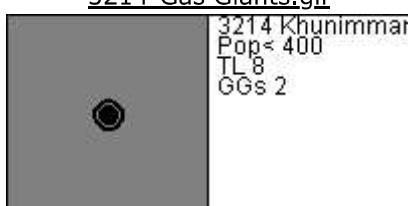
3214-SDBs.gif



3214-Defences.gif



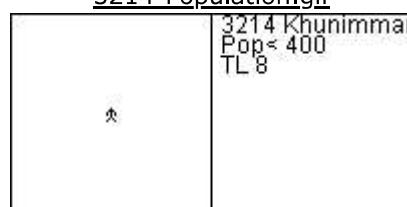
3214-Gas Giants.gif



3214-Squadrons.gif



3214-Troops.gif



3214-Belts.gif

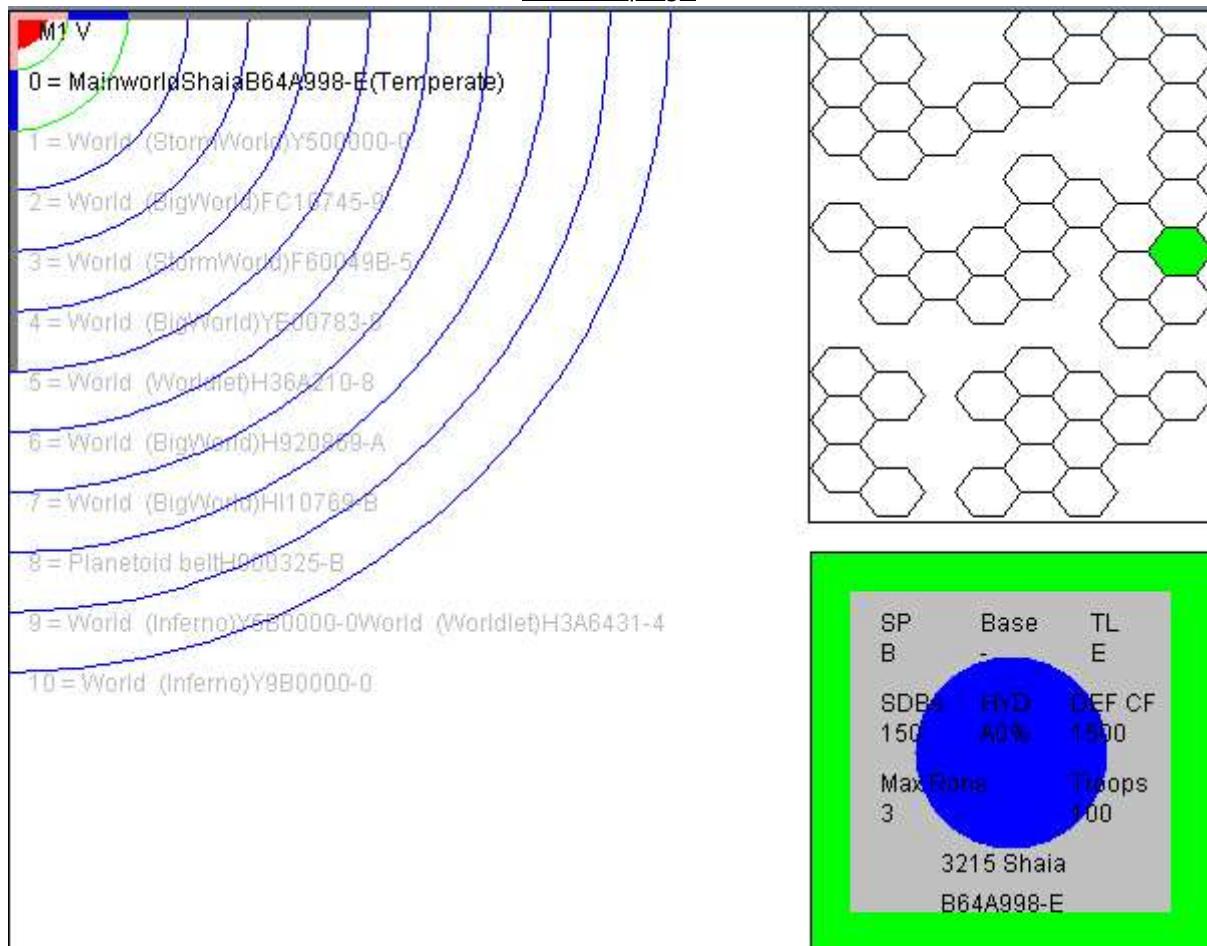


3214-khunimmam.gif

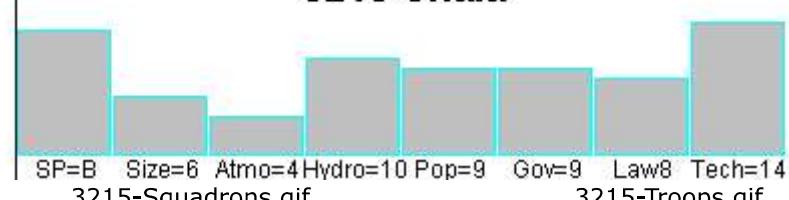


3214-Worlds.gif

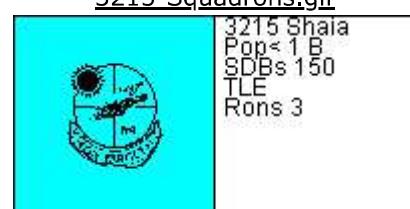
3215-Maps.gif



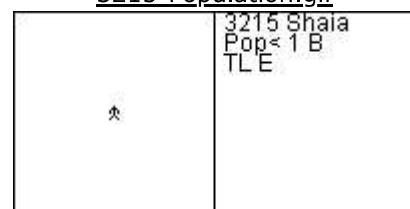
3215 Shaia



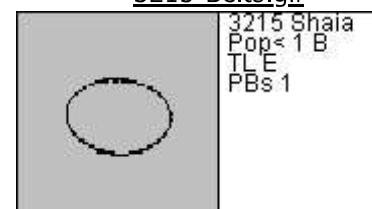
3215-SDBs.gif



3215-Defences.gif



3215-Population.gif



3215-Gas Giants.gif

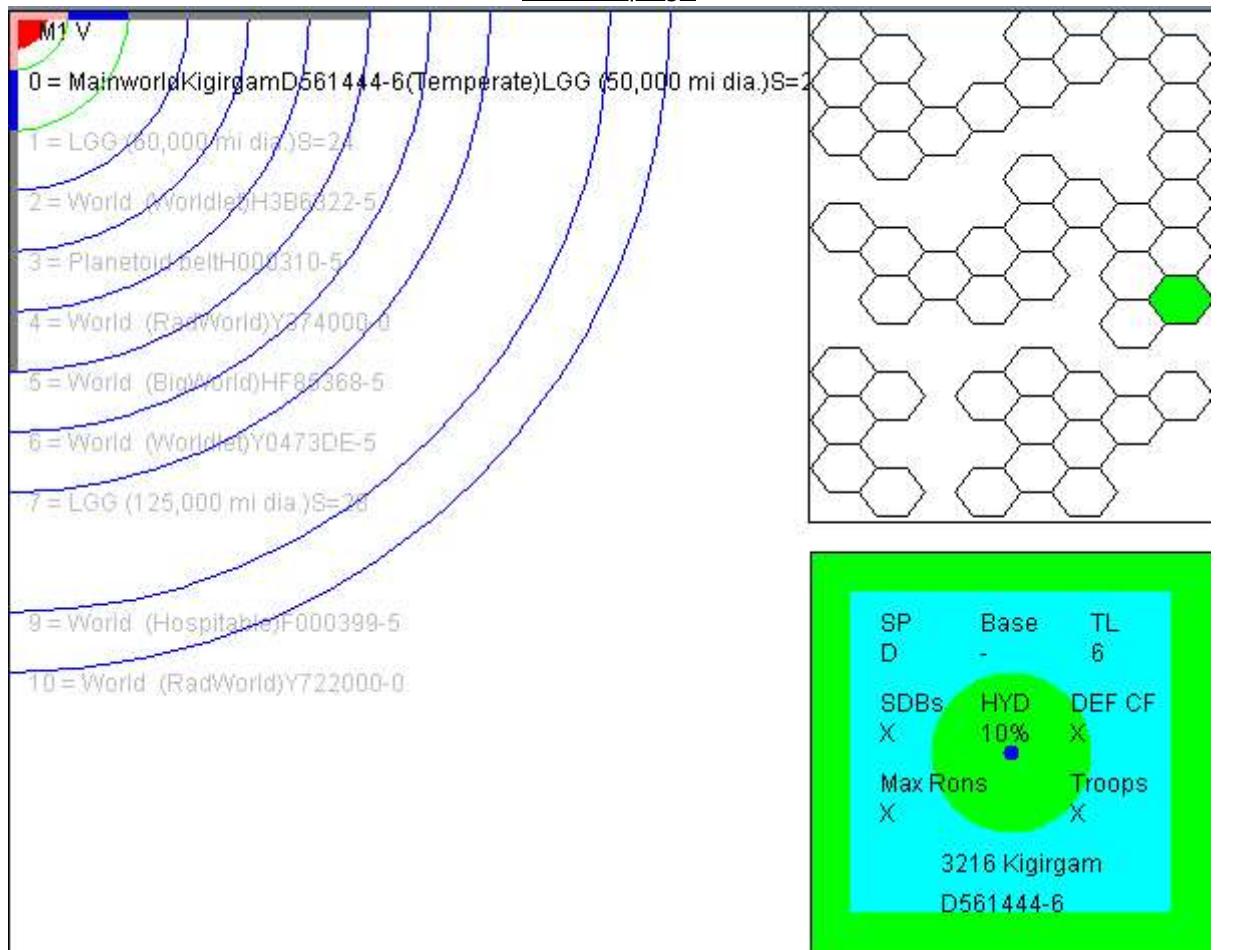


Column	C	C+Mod	O	Max Marriage Requirements	+	CSV
Row	150	RowMod	0	0	-	
Requirements	0	-	0	0	-	
Requirements, S	0	-	0	0	-	
100	1	1	0	0	0	
200	1	1	0	0	0	
300	1	1	0	0	0	
400	1	1	0	0	0	
500	1	1	0	0	0	
600	1	1	0	0	0	
700	1	1	0	0	0	
800	1	1	0	0	0	
900	1	1	0	0	0	
1000	1	1	0	0	0	
1100	1	1	0	0	0	
1200	1	1	0	0	0	
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1500	1	1	0	0	0	
2000	1	1	0	0	0	

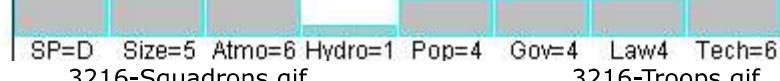
3215 shaia.gif



3216-Maps.gif



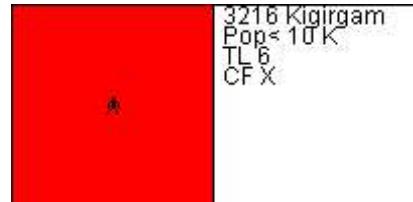
3216 Kigirgam



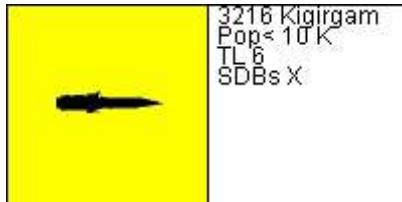
3216-Squadrons.gif



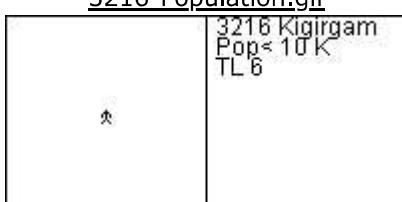
3216-Troops.gif



3216-Defences.gif



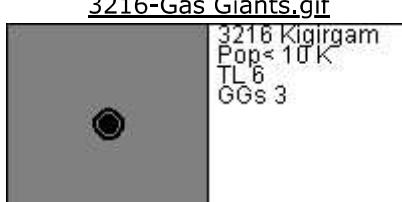
3216-Population.gif



3216-Belts.gif



3216-Gas Giants.gif



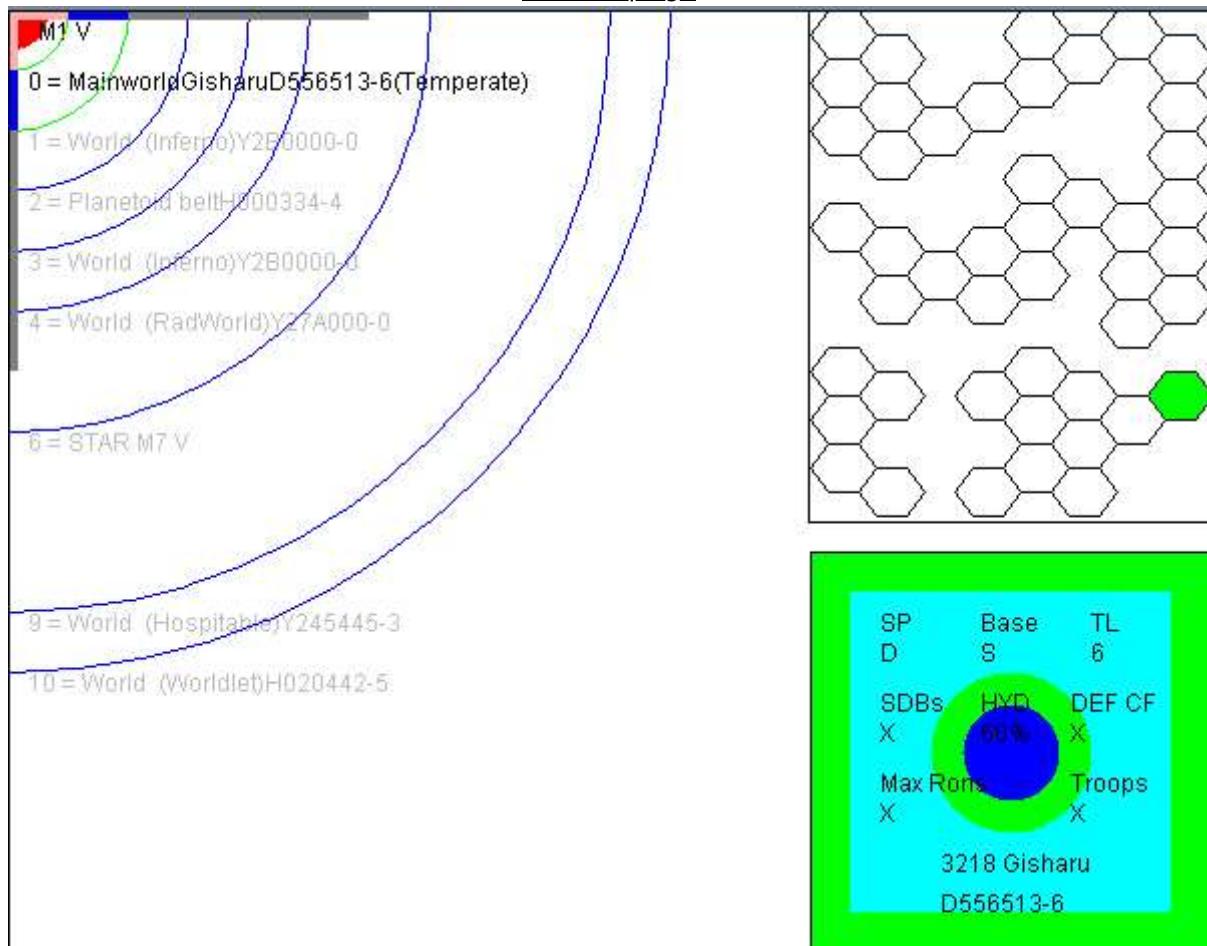
3216 kigirgam.gif



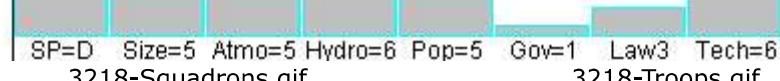
3216-Worlds.gif



3218-Maps.gif



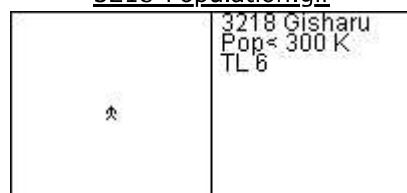
3218 Gisharu



3218-SDBs.gif



3218-Defences.gif



3218-Gas Giants.gif



	2515 Gookir C001 Cruiser J-1 USL DF 6 AF 3 BF 0 TF 6 TL 10		2713 Aanshi C001 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 12		2713 Aanshi C002 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 12
	2713 Aanshi C003 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 12		2713 Aanshi C004 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 12		2816 Faranidon C001 Cruiser J-1 USL DF 7 AF 3 BF 0 TF 7 TL 9
	2816 Faranidon C002 Cruiser J-1 USL DF 7 AF 3 BF 0 TF 7 TL 9		2914 Mimere C001 Cruiser J-2 USL DF 7 AF 3 BF 0 TF 7 TL 13		2914 Mimere C002 Cruiser J-2 USL DF 7 AF 3 BF 0 TF 7 TL 13
	2914 Mimere C003 Cruiser J-2 USL DF 7 AF 3 BF 0 TF 7 TL 13		3011 Lourer C001 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 10		3011 Lourer C002 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 10
	3011 Lourer C003 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 10		3020 Trilorn C001 Cruiser J-1 USL DF 6 AF 3 BF 0 TF 6 TL 12		3212 Amnukun C001 Cruiser J-3 USL DF 7 AF 3 BF 0 TF 7 TL 14
	3212 Amnukun C002 Cruiser J-3 USL DF 7 AF 3 BF 0 TF 7 TL 14		3212 Amnukun C003 Cruiser J-3 USL DF 7 AF 3 BF 0 TF 7 TL 14		3215 Shaia C001 Cruiser J-3 USL DF 7 AF 3 BF 0 TF 7 TL 14
	3215 Shaia C002 Cruiser J-3 USL DF 7 AF 3 BF 0 TF 7 TL 14		3215 Shaia C003 Cruiser J-3 USL DF 7 AF 3 BF 0 TF 7 TL 14	C:\T5\Vland\H Shiigus	

	2511 Jigshuren 0001 1-Battalion 0-Regular 0-Light Grav 0-Infantry CF 2 TF 2 TL 12		2513 Shiigus 0001 1-Battalion 0-Regular 0-Light Grav 0-Infantry CF 2 TF 2 TL 11		2515 Gookir 0001 2-Regiment 0-Regular 0-Light Grav 0-Infantry CF 5 TF 5 TL 10
--	--	--	--	--	--

	2611 Kirmii 0001 0-Company 0-Regular 0-Light Grav 0-Infantry CF 1 TF 1 TL 8		2620 Mennoral 0001 0-Company 0-Regular 0-Light Grav 0-Infantry CF 1 TF 1 TL 9		2713 Aanshi 0001 7-Army Group 0-Regular 0-Light Grav 0-Infantry CF 500 TF 500 TL 12
	2816 Faranidon 0001 4-Division 0-Regular 0-Light Grav 0-Infantry CF 20 TF 20 TL 9		2914 Mimere 0001 6-Army 0-Regular 0-Light Grav 0-Infantry CF 100 TF 100 TL 13		2918 Beroni 0001 0-Company 0-Regular 0-Light Grav 0-Infantry CF 1 TF 1 TL 8
	3011 Lourer 0001 6-Army 0-Regular 0-Light Grav 0-Infantry CF 100 TF 100 TL 10		3020 Trilorn 0001 3-Brigade 0-Regular 0-Light Grav 0-Infantry CF 10 TF 10 TL 12		3212 Amnukun 0001 6-Army 0-Regular 0-Light Grav 0-Infantry CF 100 TF 100 TL 14
	3215 Shaiia 0001 6-Army 0-Regular 0-Light Grav 0-Infantry CF 100 TF 100 TL 14	C:\T5\Vland\H Shiigus			

Vland/H Shiigus

2511 Iigshuren - B66A766-C

SDB Squadrons = 1

Troop CF = 2

Defence CF = 12

TROOP FORCES

0001-1000-2(2)-C

2513 Shiigus - A5717CB-B

SDB Squadrons = 1

Troop CF = 2

Defence CF = 12

TROOP FORCES

0001-1000-2(2)-B

2515 Gookir - B9D787C-A

SDB Squadrons = 10

Starship Squadrons = 1

Troop CF = 5

Defence CF = 100

TROOP FORCES

0001-2000-5(5)-A

2519 Muukakam - B52368C-A

Defence CF = 1

2611 Kimii - D403750-8

SDB Squadrons = 1

Troop CF = 1

Defence CF = 5

TROOP FORCES

0001-0000-1(1)-8

2613 Kusu - A541676-B

Defence CF = 2

2620 Mennoral - B858723-9

SDB Squadrons = 1

Troop CF = 1

Defence CF = 10

TROOP FORCES

0001-0000-1(1)-9

---HI POP TARGET---

2713 Aanshi - BA8AA97-C

SDB Squadrons = 1200

Starship Squadrons = 4

Troop CF = 500

Defence CF = 12000

TROOP FORCES

0001-7000-500(500)-C

2812 Alkhaas - E99769D-6

Defence CF = 1

---HI POP TARGET---

2816 Faranidon - B6569AD-9

SDB Squadrons = 100

Starship Squadrons = 2

Troop CF = 20

Defence CF = 1000

TROOP FORCES

0001-4000-20(20)-9

2818 Tazaris - C9B4688-9

Defence CF = 1

---HI POP TARGET---

2914 Mimere - B9B6999-D

SDB Squadrons = 150

Starship Squadrons = 3

Troop CF = 100
Defence CF = 1500
TROOP FORCES
0001-6000-100(100)-D

2915 Lormiza - B435652-D
Defence CF = 2

2918 Beroni - C563777-8
SDB Squadrons = 1
Troop CF = 1
Defence CF = 5
TROOP FORCES
0001-0000-1(1)-8

2920 Sidenis - D31067B-8
Defence CF = 1

---HI POP TARGET---
3011 Lourer - E594A8A-A
SDB Squadrons = 1000
Starship Squadrons = 3
Troop CF = 100
Defence CF = 10000
TROOP FORCES
0001-6000-100(100)-A

3018 Sikal - C545644-8
Defence CF = 1

3020 Trilorn - C100858-C
SDB Squadrons = 12
Starship Squadrons = 1
Troop CF = 10
Defence CF = 120
TROOP FORCES
0001-3000-10(10)-C

3116 Kirlasesh - C546684-8
Defence CF = 1

3117 Altman - A561674-B
Defence CF = 2

---HI POP TARGET---
3212 Amnukun - B41097B-E
SDB Squadrons = 150
Starship Squadrons = 3
Troop CF = 100
Defence CF = 1500

TROOP FORCES
0001-6000-100(100)-E

---HI POP TARGET---
3215 Shaia - B64A998-E
SDB Squadrons = 150
Starship Squadrons = 3
Troop CF = 100
Defence CF = 1500
TROOP FORCES
0001-6000-100(100)-E

2515-B9D787C-A
Commodore Edgaa
Prec 8
Plan 3
Tactics 0
C001-1U-630-6-A

2713-BA8AA97-C
Commodore Ek
Prec 14
Plan 4
Tactics -1
C001-1U-840-8-C

2713-BA8AA97-C
Commodore Udmigimlamkhauu
Prec 6
Plan 4
Tactics 2
C002-1U-840-8-C

2713-BA8AA97-C
Commodore Eshla
Prec 9
Plan 4
Tactics -2
C003-1U-840-8-C

2713-BA8AA97-C
Commodore Udaugra
Prec 5
Plan 5
Tactics 2
C004-1U-840-8-C

2816-B6569AD-9
Commodore Uushdugnag
Prec 15
Plan 5
Tactics 0
C001-1U-730-7-9

2816-B6569AD-9

Commodore Akser

Prec 11

Plan 5

Tactics 1

C002-1U-730-7-9

2914-B9B6999-D

Commodore Ishmiak

Prec 13

Plan 2

Tactics 0

C001-2U-730-7-D

2914-B9B6999-D

Commodore Ishkuipgiim

Prec 13

Plan 3

Tactics 1

C002-2U-730-7-D

2914-B9B6999-D

Commodore Ipshumiidkhas

Prec 12

Plan 5

Tactics -2

C003-2U-730-7-D

3011-E594A8A-A

Commodore Ubshuuishgi

Prec 6

Plan 4

Tactics -1

C001-1U-840-8-A

3011-E594A8A-A

Commodore Giigmaekh

Prec 8

Plan 3

Tactics -2

C002-1U-840-8-A

3011-E594A8A-A

Commodore Iish

Prec 7

Plan 2

Tactics 0

C003-1U-840-8-A

3020-C100858-C

Commodore Lapeimdupkhik

Prec 16

Plan 4

Tactics 0

C001-1U-630-6-C

3212-B41097B-E

Commodore Giggaukkui

Prec 9

Plan 2

Tactics -1

C001-3U-730-7-E

3212-B41097B-E

Commodore Uskaadgim

Prec 8

Plan 0

Tactics 1

C002-3U-730-7-E

3212-B41097B-E

Commodore Shaanlashdaar

Prec 11

Plan 4

Tactics 0

C003-3U-730-7-E

3215-B64A998-E

Commodore Aggammishai

Prec 4

Plan 5

Tactics 0

C001-3U-730-7-E

3215-B64A998-E

Commodore Iigsenkhu

Prec 14

Plan 5

Tactics -1

C002-3U-730-7-E

3215-B64A998-E

Commodore Khigaukuume

Prec 12

Plan 5

Tactics -2

C003-3U-730-7-E

B Knight = 46

c Baronet = 4

C Baron = 15

D Marquis = 4

e Viscount = 2

E Count = 7

f Duke = 4

2511 Iigshuren

(Knight) AdKagKhaa

(Baron) LarKumPimLiik

2512 Imziinune
(Knight) IdDu

2513 Shiigus
(Knight) NiUuDaSakGarLiir
(Marquis) EkKhuLiiUkMasGip

2515 Gookir
(Knight) Bar
(Viscount) NaUk

2518 Khe
(Knight) IgMiiIr

2519 Muukakam
(Knight) IEmKhiiUkSa

2520 Ma
(Knight) IbMaaId

2611 Kimii
(Knight) IidNamSiIik
(Marquis) A

2612 Gaska Khiin
(Knight) KhiUk
(Baron) IgNaAg

2613 Kusu
(Knight) AAkSaMiDarLar

2615 Malta
(Knight) IgGeDu

2616 St. George
(Knight) AadDi
(Count) IigKhin
(Duke) AkKhuuGiIgLii

2618 Dudit
(Knight) AUshNe

2620 Mennoral
(Knight) ReIig

(Baron) RaEgPiKhaU

2713 Aanshi
(Knight) UgDaKuurSheUShu
(Count) AlGusZaDuk

2716 Eriston
(Knight) UshShaAshDir

2812 Alkhaas
(Knight) KuuLiinNushKaShemGa
(Baron) AdSashLirNeUA

2815 Karmanidora
(Knight) ULaIDuAgKi

2816 Faranidon
(Knight) Uuk
(Count) IshDaMuAg

2818 Tazaris
(Knight) AAkKashNu

2820 Anzalits
(Knight) ShidKu

2911 Naalkin
(Knight) DamGiKiKuAn
(Baron) NarZaAgZam

2912 Damakho
(Knight) GashLum
(Baron) AdMagGaMa

2914 Mimere
(Knight) ArGaa
(Count) AShu
(Duke) EEAI Lar

2915 Lormiza
(Knight) ShaaMidKaIgMi

2916 Iizmarna
(Knight) GaE

2918 Beroni
(Knight) KheLaImGeIgKe
(Baron) IpLan

2919 Alanidon
(Knight) DagLirKeE
(Baronet) Ki

2920 Sidenis
(Knight) IkRadDas

3011 Lourer
(Knight) GaKaA
(Count) SaUgKiGiLidPi

3014 Zaan
(Knight) IGinKhumSiIi
(Baronet) KishKirKuumDaadKhi

3018 Sikal
(Knight) UukShiiMiEUmLa
(Baron) GaKirGig

3019 Braldini
(Knight) UkMemShirSiShaam
(Baron) InKhumShiNiIg
(Marquis) I

3020 Trilorn
(Knight) UshLuUGeAak
(Marquis) AkMiiUdSuuZaKes
(Viscount) Ge

3111 Kalanuu
(Knight) ShiEnKhiishLaKham
(Baron) EkLuuKiKheShuug

3115 Dusuureg
(Knight) DarGiShuDaIk

3116 Kirlasesh
(Knight) Iig
(Baron) Eg

3117 Altman
(Knight) AagDiGashLiIShi
(Baron) UkSanLaIsh

3119 Aarkhiin
(Knight) GimKunSha
(Baron) UkGir

3211 Urkimgar
(Knight) LiishKiKi
(Baronet) Mi

3212 Amnukun
(Knight) KerLarShaGi
(Count) IIUbMeII
(Duke) KiiRi

3213 Ami
(Knight) IiKiish
(Baronet) DeIikRiIm
(Baron) KuUsShii

3214 Khunimmam
(Knight) UuAs

3215 Shaia
(Knight) GiGaLan
(Count) A
(Duke) AkSha

3216 Kigirgam
(Knight) AlDiMaAGaLar

3218 Gisharu
(Knight) IgShaarShum
(Baron) EUdDishPa

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What their homeworlds are like?

SDBs
Squadrons
Troops CF
Homeworld CF

Lists data on populated worlds of importance
(CF >0)
Standard UTP data for off-world troops

Lists Commodores and their tactical abilities
Standard Cruiser squadrons supplied in data USqP

Squadron data is also available in particular World Guides
(0304 Chronor is a free example on DTRPG) as GIFs
e-mail maggot.iiss@sky.com with a particular world or
subsector and I will put it up on DTRPG, probably same day,
IF NOT ALREADY DONE. PLEASE CONTACT ME WITH ERRORS.
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