

# Traveller 5

## Vland

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## Subsector guide

### General Details for Imperial Forces

D Theton

**R U Ready 4 WAR? - Indispensable Notebook  
Imperial Naval Intelligence for Travellers.  
5FW style System box.**

**T4 Imperial Squadrons & Commodores.**

**T4 Pocket Empires Troops.**

**T5 System maps.**

**Links to relevant data online.**

**Collated into a PDF with 1 System per sheet of print  
Does not contain rules:**

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**but 5FW, IE, IS, PE, MgT or any other should work.**

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**Saarpuhii**

**Engegueklii Agushdakemgam (Call me Klii)**

Duke of Kesali (Vland/2737)

Co Starring - Walter the Wobot!  
(with a lithp - Dukes' Butler)

**Marx Sagaa (a.k.a. Markii)**

Baron of Fraynj (Gushmege/1623)

**Tracii**

#11, Chief of Supply (Lt.Cmdr.),  
BCF Shurduu,  
154th BRS

**Debii**

#104, Executive Officer (Lt.Cmdr.),  
BR Galek,  
154th BRS

**Fergii**

#88, Troop Commander (Captain O3), Delta Troop (Lift Cavalry)  
5<sup>th</sup> Squadron (Lift Cavalry), 4518th LIR,  
MCG The Final Victory At Uakye

**Jimii**

#279, Platoon Leader (Lt. O2), 3<sup>rd</sup> Platoon, Delta Troop (Lift Cavalry),  
5th Squadron (Lif Cavalry), 4518th LIR  
MCG Battle of Mongo

**Iggii (Vargr)**

TAS Member OF Galis (Delphi/0918) NOT FROM!



**Commodore Fergiison**

# Vland D Theton

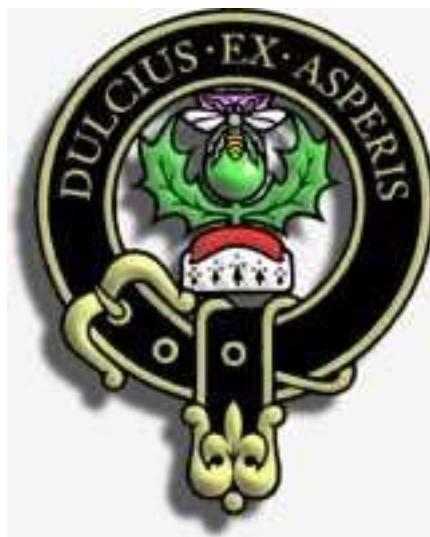
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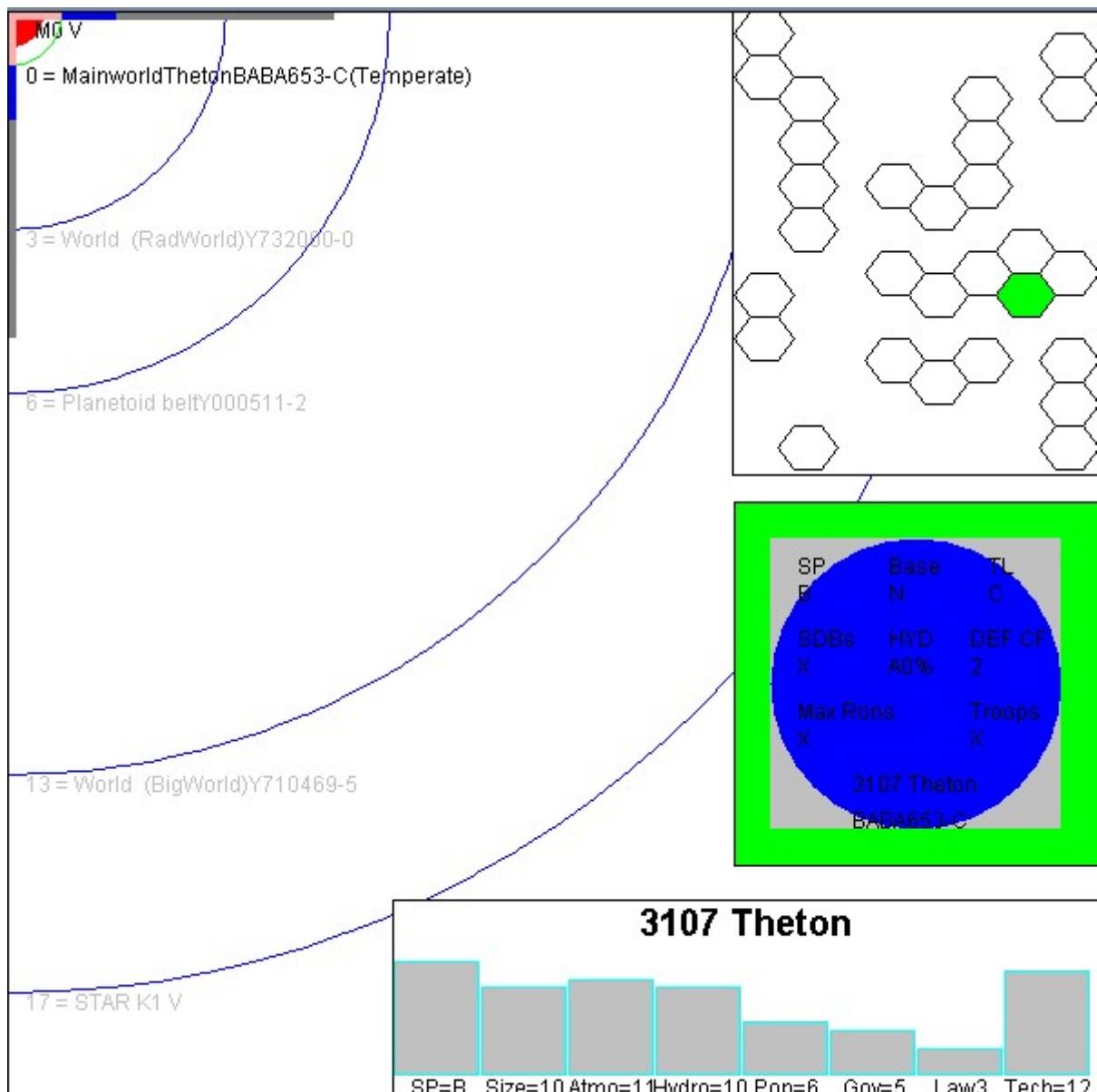
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## **Sweeter after difficulties**



**Nihil verum nisi mors**  
**Only Death is Real!**



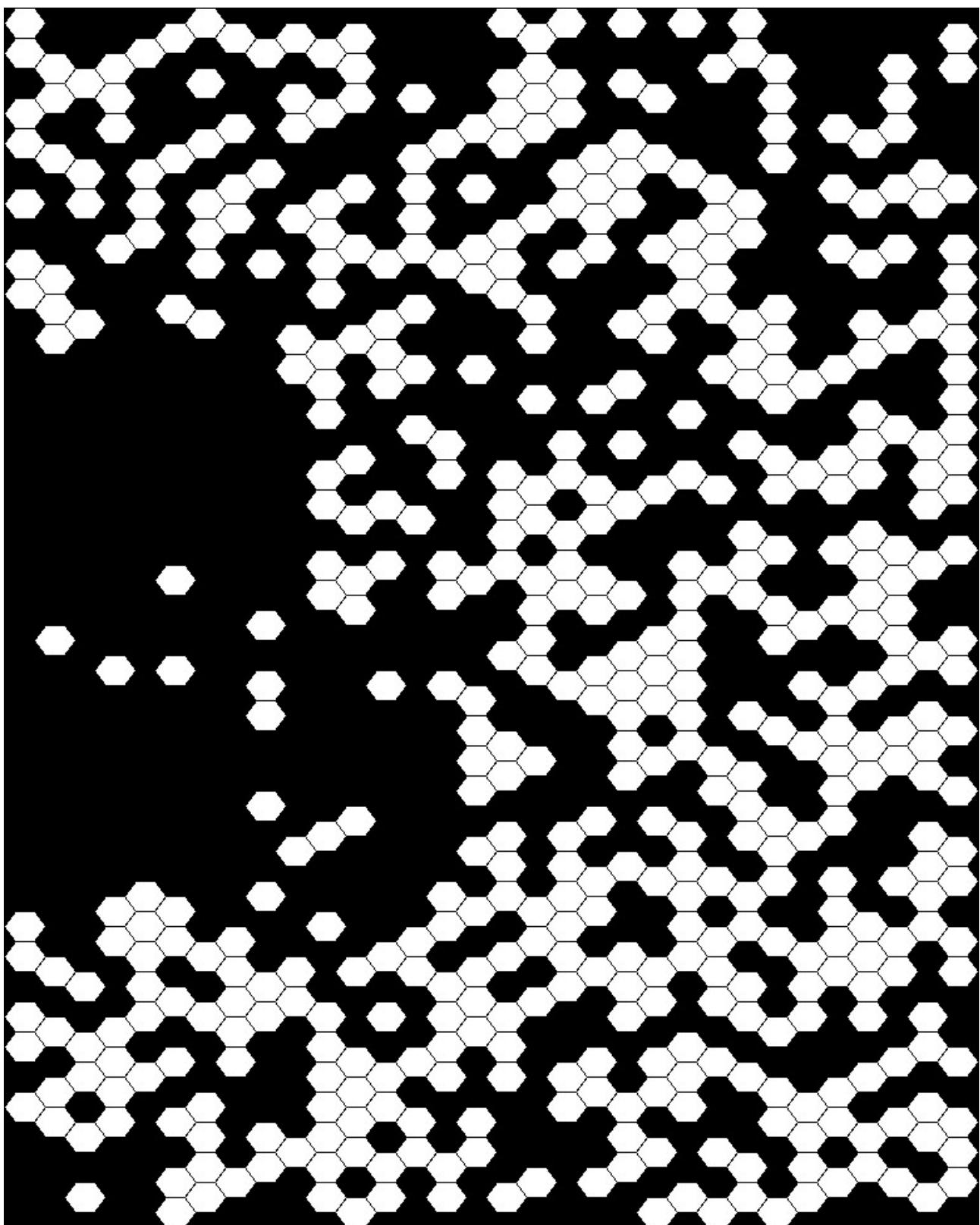


### ORBIT PATHS

Red = Inner: Gress = Habitable: Blue = Outer  
 Pink Bar = 10D Blue Bar = 100 D Grey Bar = 1000D

### 5FW STYLE SYSTEM BOX

Outer Box = TAS zone  
 Inner Box = Atmosphere  
 Green Circle = Size  
 Blue Circle = Hydrographics



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VLAND

[https://wiki.travellerrpg.com/Vland\\_Sector](https://wiki.travellerrpg.com/Vland_Sector)

A Voskhod

[https://wiki.travellerrpg.com/Voskhod\\_Subsector](https://wiki.travellerrpg.com/Voskhod_Subsector)  
[https://wiki.travellerrpg.com/Voskhod\\_\(world\)](https://wiki.travellerrpg.com/Voskhod_(world))

B Vhodan

[https://wiki.travellerrpg.com/Vhodan\\_Subsector](https://wiki.travellerrpg.com/Vhodan_Subsector)  
[https://wiki.travellerrpg.com/Vhodan\\_\(world\)](https://wiki.travellerrpg.com/Vhodan_(world))

C Anarsi

[https://wiki.travellerrpg.com/Anarsi\\_Subsector](https://wiki.travellerrpg.com/Anarsi_Subsector)  
[https://wiki.travellerrpg.com/Anarsi\\_\(world\)](https://wiki.travellerrpg.com/Anarsi_(world))

D Theton

[https://wiki.travellerrpg.com/Theton\\_Subsector](https://wiki.travellerrpg.com/Theton_Subsector)  
[https://wiki.travellerrpg.com/Theton\\_\(world\)](https://wiki.travellerrpg.com/Theton_(world))

E Lalaki Kharir

[https://wiki.travellerrpg.com/Lalaki\\_Kharir\\_Subsector](https://wiki.travellerrpg.com/Lalaki_Kharir_Subsector)  
None

F Kagamira

[https://wiki.travellerrpg.com/Kagamira\\_Subsector](https://wiki.travellerrpg.com/Kagamira_Subsector)  
[https://wiki.travellerrpg.com/Kagamira\\_\(world\)](https://wiki.travellerrpg.com/Kagamira_(world))

G Vland

[https://wiki.travellerrpg.com/Vland\\_Subsector](https://wiki.travellerrpg.com/Vland_Subsector)  
[https://wiki.travellerrpg.com/Vland\\_\(world\)](https://wiki.travellerrpg.com/Vland_(world))

H Shiigus

[https://wiki.travellerrpg.com/Shiigus\\_Subsector](https://wiki.travellerrpg.com/Shiigus_Subsector)  
[https://wiki.travellerrpg.com/Shiigus\\_\(world\)](https://wiki.travellerrpg.com/Shiigus_(world))

I Dusa

[https://wiki.travellerrpg.com/Dusa\\_Subsector](https://wiki.travellerrpg.com/Dusa_Subsector)  
None

J Akumid

[https://wiki.travellerrpg.com/Akumid\\_Subsector](https://wiki.travellerrpg.com/Akumid_Subsector)  
[https://wiki.travellerrpg.com/Akumid\\_\(world\)](https://wiki.travellerrpg.com/Akumid_(world))

K Kasear

[https://wiki.travellerrpg.com/Kasear\\_Subsector](https://wiki.travellerrpg.com/Kasear_Subsector)  
[https://wiki.travellerrpg.com/Kasear\\_\(world\)](https://wiki.travellerrpg.com/Kasear_(world))

L Anakod

[https://wiki.travellerrpg.com/Anakod\\_Subsector](https://wiki.travellerrpg.com/Anakod_Subsector)  
[https://wiki.travellerrpg.com/Anakod\\_\(world\)](https://wiki.travellerrpg.com/Anakod_(world))

M Parsi

[https://wiki.travellerrpg.com/Parsi\\_Subsector](https://wiki.travellerrpg.com/Parsi_Subsector)  
[https://wiki.travellerrpg.com/Parsi\\_\(world\)](https://wiki.travellerrpg.com/Parsi_(world))

N Daangiliu

[https://wiki.travellerrpg.com/Daangiliu\\_Subsector](https://wiki.travellerrpg.com/Daangiliu_Subsector)  
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O Nulisud

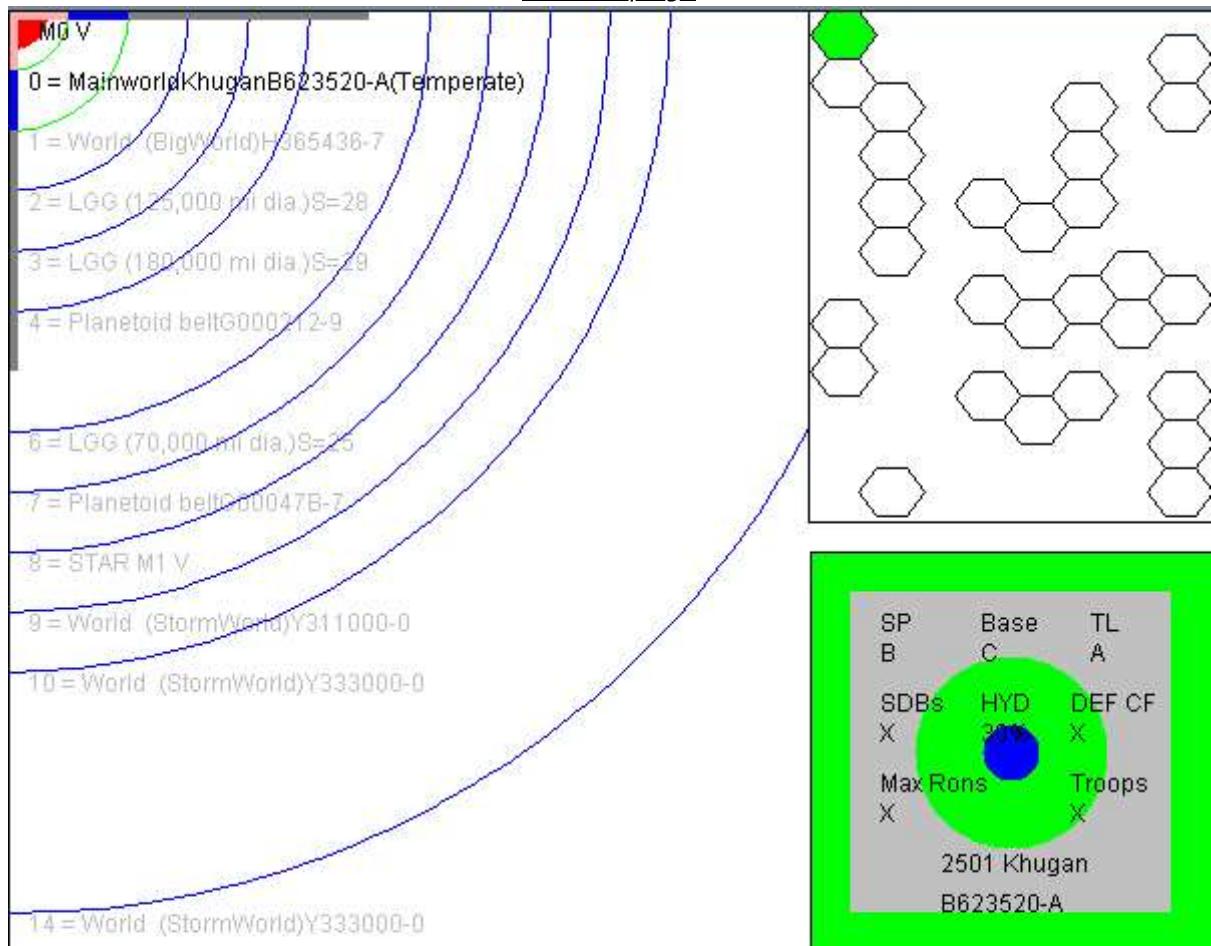
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P Kakadan

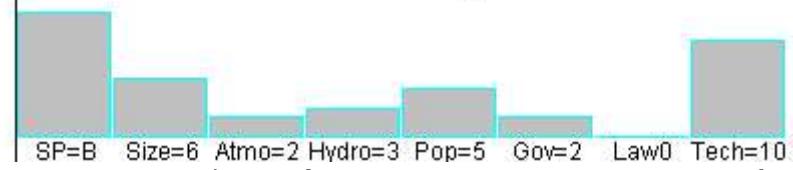
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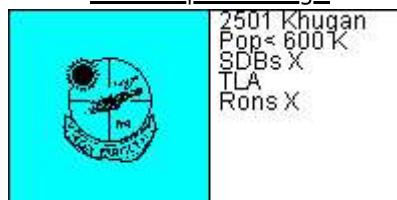
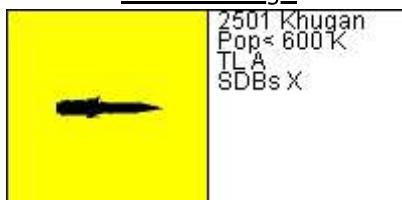
## 2501-Maps.gif



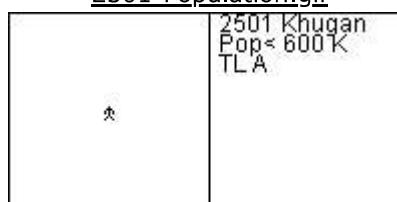
## 2501 Khugan



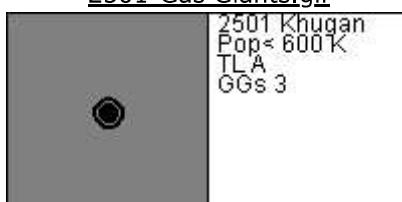
## 2501-SDBs.gif



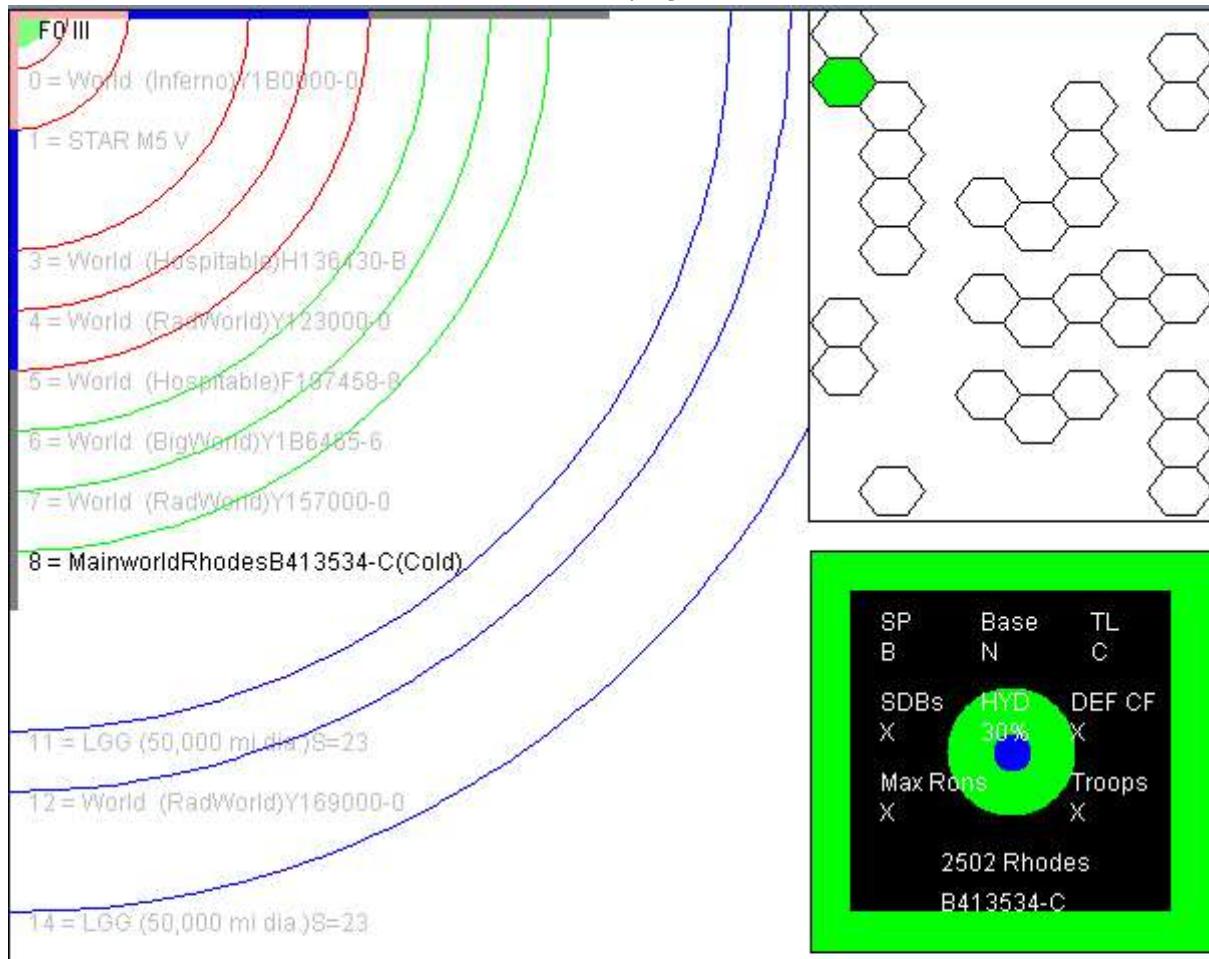
## 2501-Defences.gif



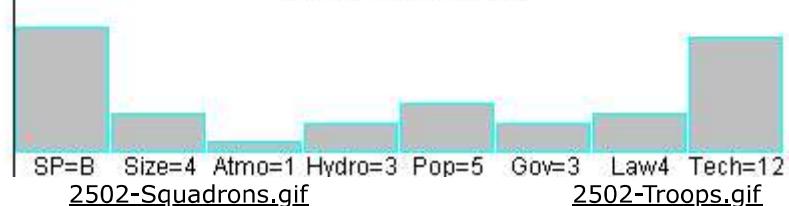
## 2501-Gas Giants.gif



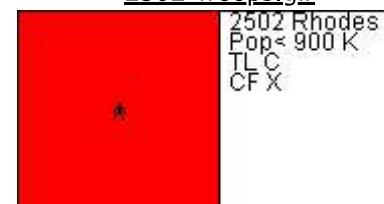
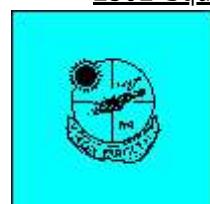
## 2502-Maps.gif



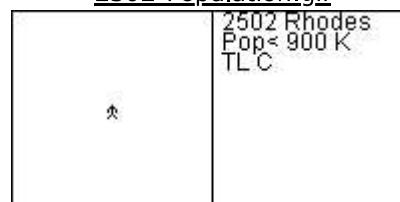
## 2502 Rhodes



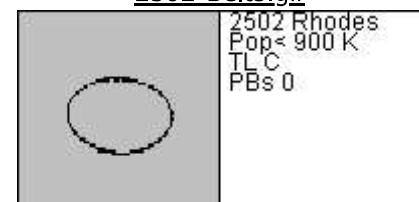
2502-SDBs.gif



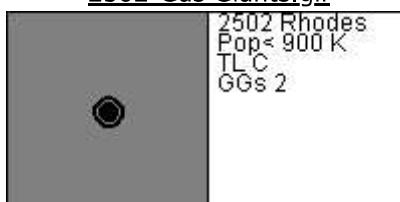
2502-Defences.gif



2502-Belts.gif



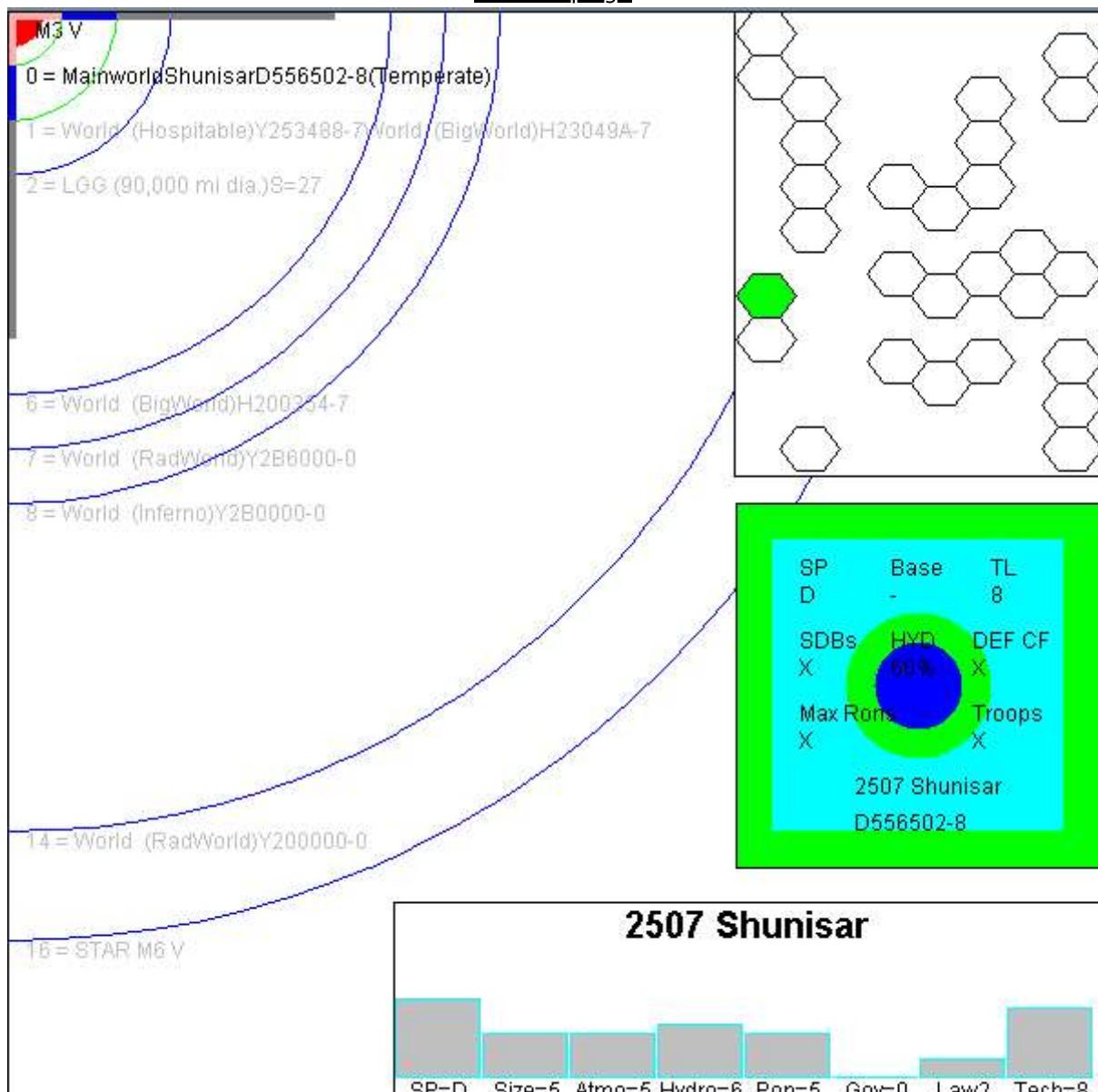
2502-Gas Giants.gif



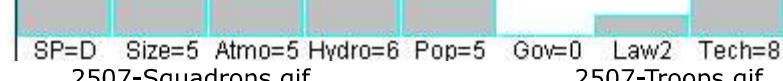
2502-Worlds.gif



## 2507-Maps.gif



## **2507 Shunisar**



2507-Squadrons.gif

2507-Troops.gif

2507-Defences.gif

2507 Shunisar  
Pop< 300 K  
TL 8  
SDBs X

2507 Shunisar  
Pop< 300 K  
SDBs X  
TL8  
Rons X

2507 Shunisar  
Pop< 300 K  
TL 8  
CF X

2507-Defences.gif

2507 Shunisar  
Pop< 300 K  
TL 8  
CF X

2507-Population.gif

2507 Shunisar  
Pop< 300 K  
TL 8

2507-Belts.gif

2507 Shunisar  
Pop< 300 K  
TL 8  
CF X

2507-Gas Giants.gif

2507 Shunisar  
Pop< 300 K  
TL 8  
GGs 1

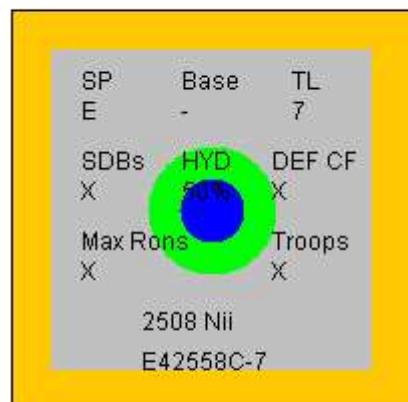
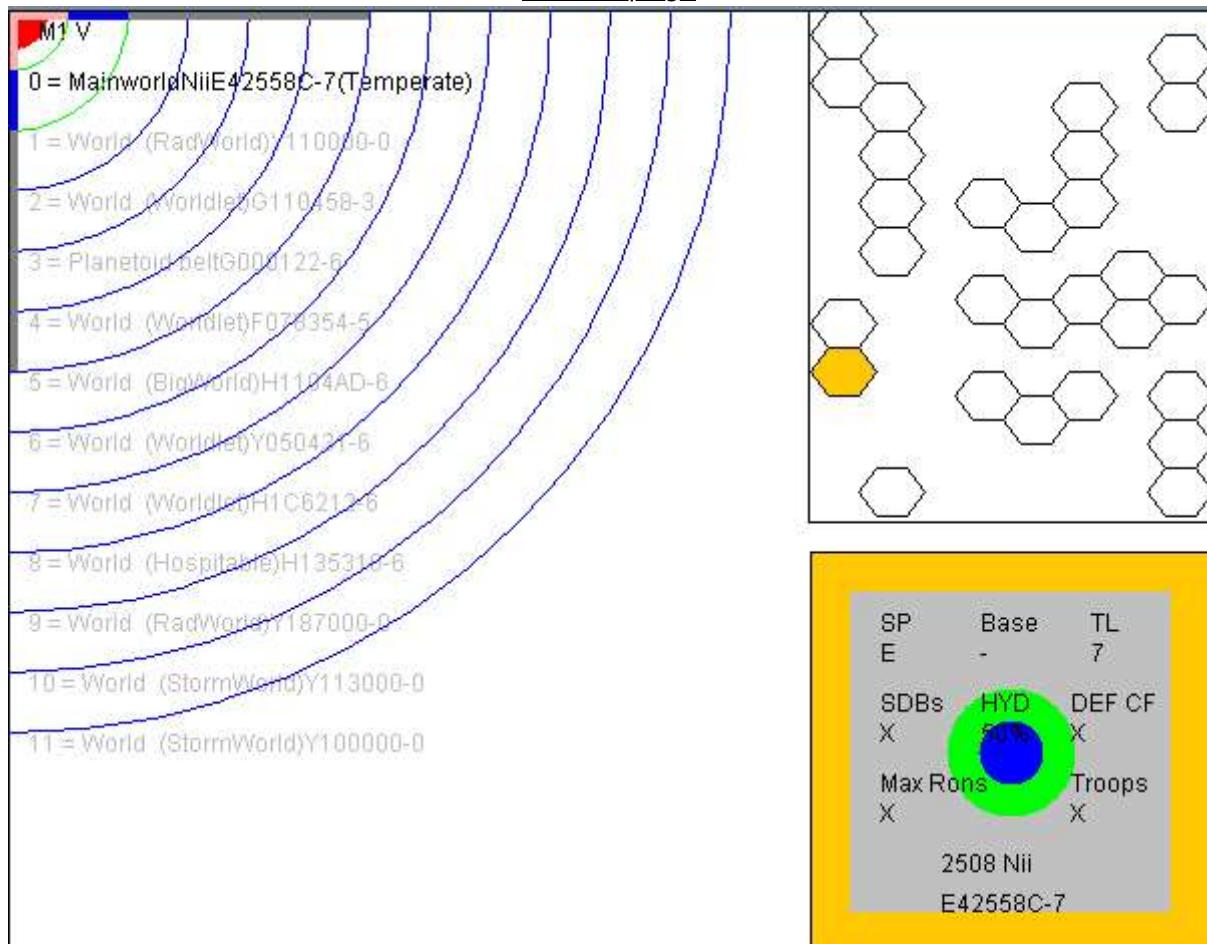
2507 Shunisar.gif

2507 Shunisar  
D556502-8  
SDBs X  
Rons X  
Def CF X  
Troops X  
Pop < 300 K  
Belts 0  
GGs 1  
Worlds 8 G

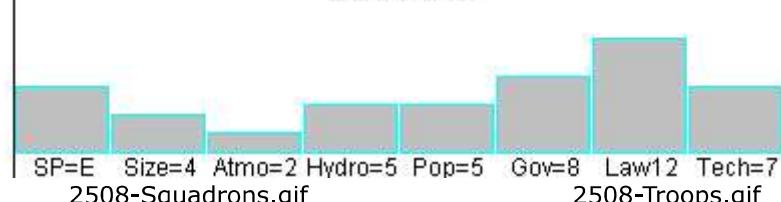
2507-Worlds.gif

2507 Shunisar  
Pop< 300 K  
TL 8  
W 8

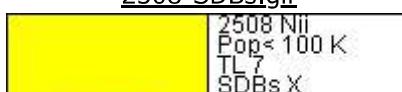
## 2508-Maps.gif



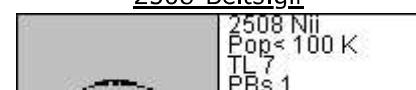
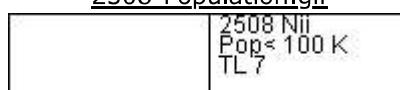
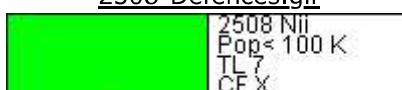
## **2508 Nii**



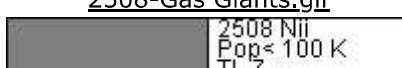
2508-SDBs.gif



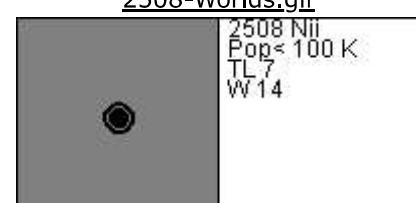
2508-Defences.gif



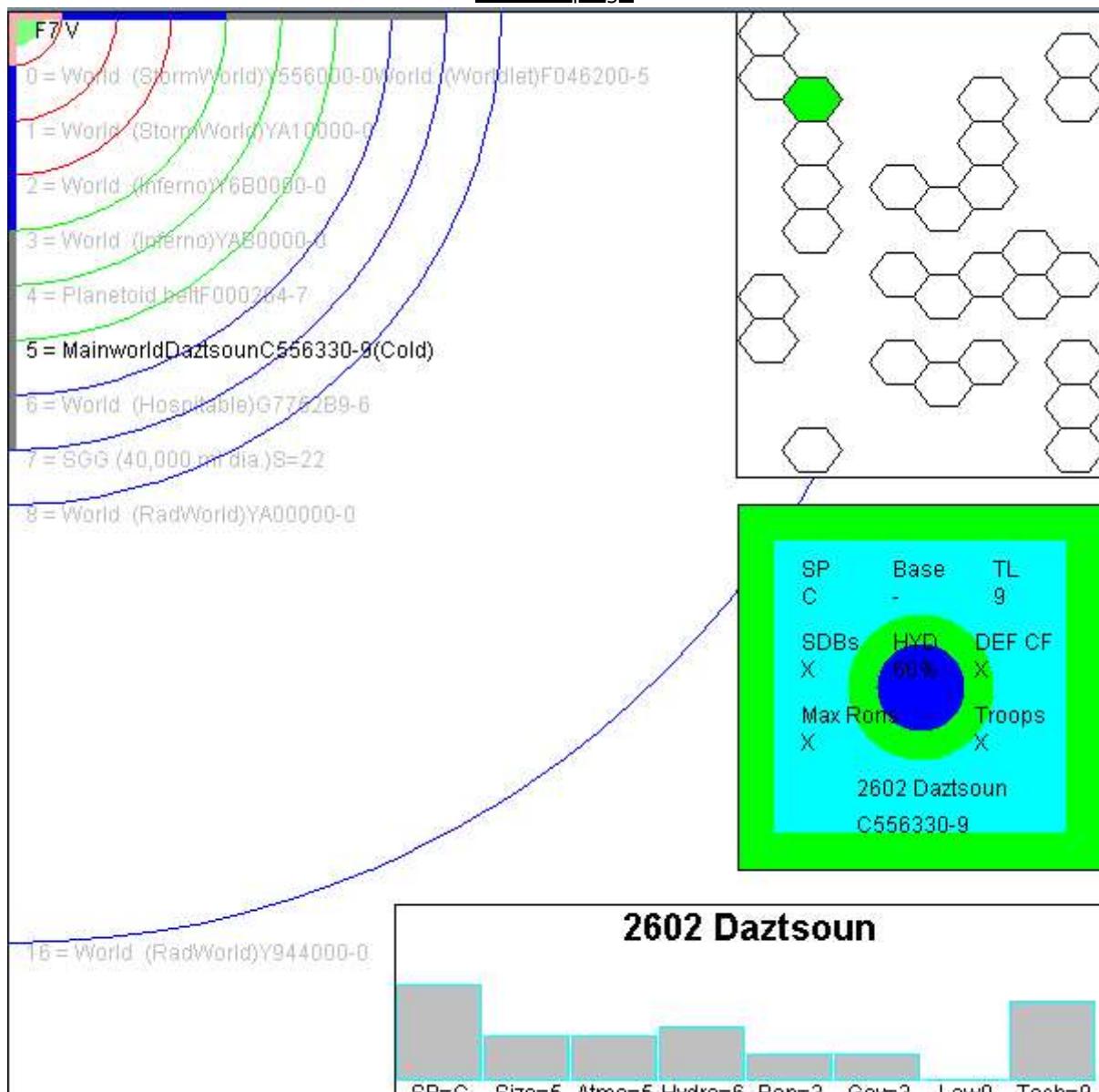
2508-Gas Giants.gif



2508-Worlds.gif



## 2602-Maps.gif



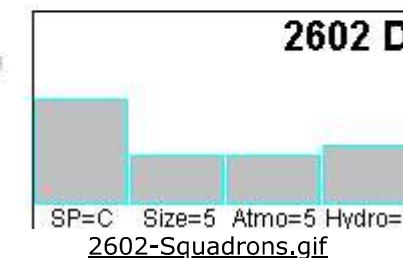
2602-SDBs.gif



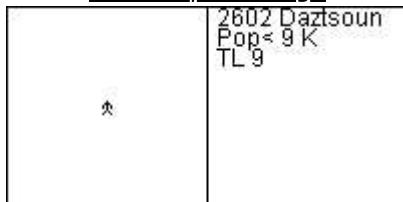
2602-Defences.gif



2602-Gas Giants.gif



2602-Population.gif



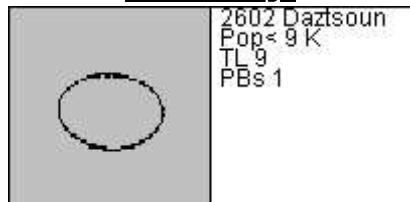
2602-Daztsoun.gif



2602-Troops.gif



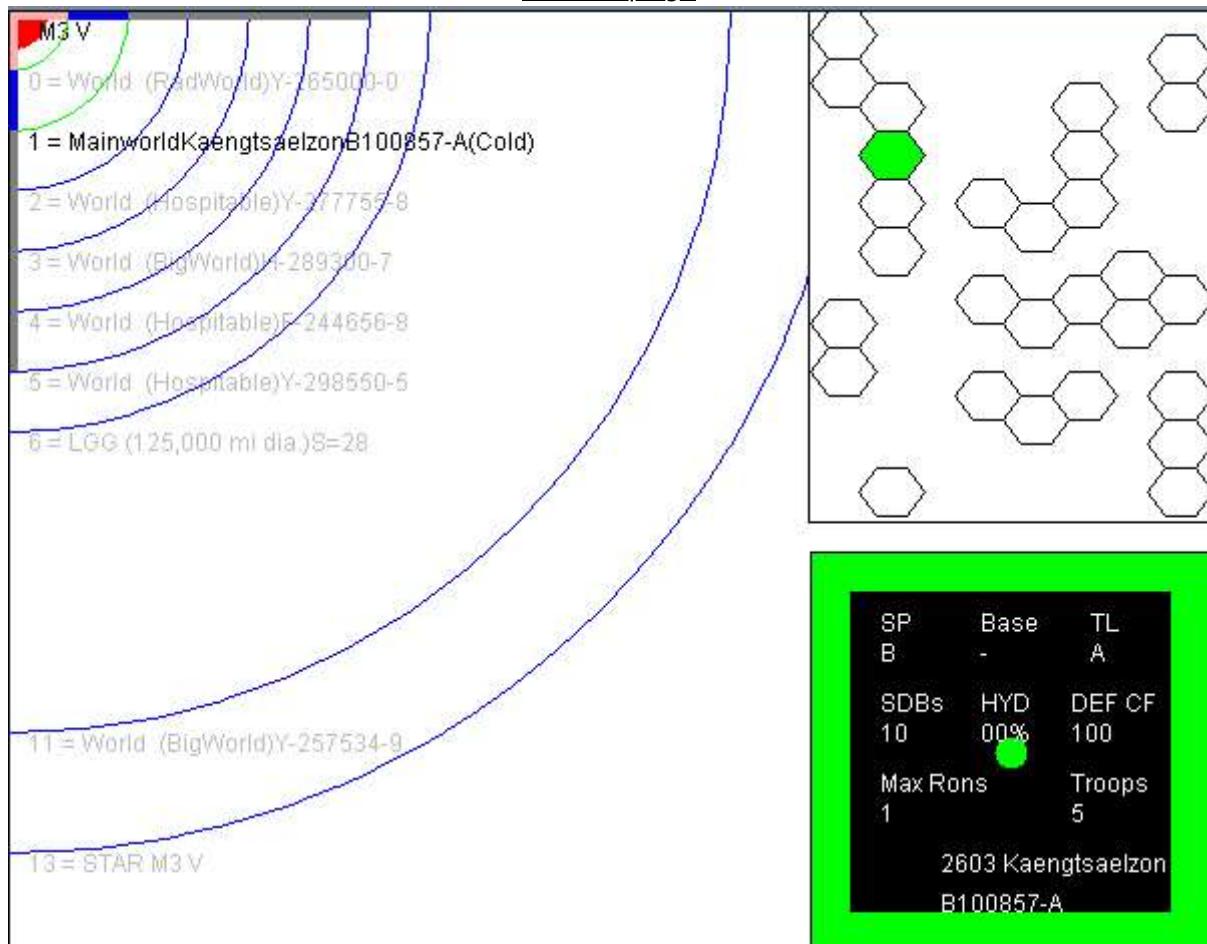
2602-Belts.gif



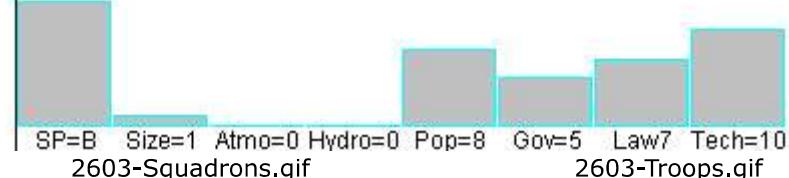
2602-Worlds.gif



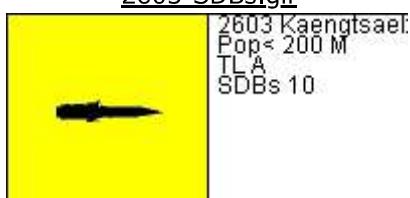
## 2603-Maps.gif



## 2603 Kaengtsaelzon



2603-SDBs.gif



2603-Defences.gif



2603-Gas Giants.gif



2603-Troops.gif



2603-Belts.gif

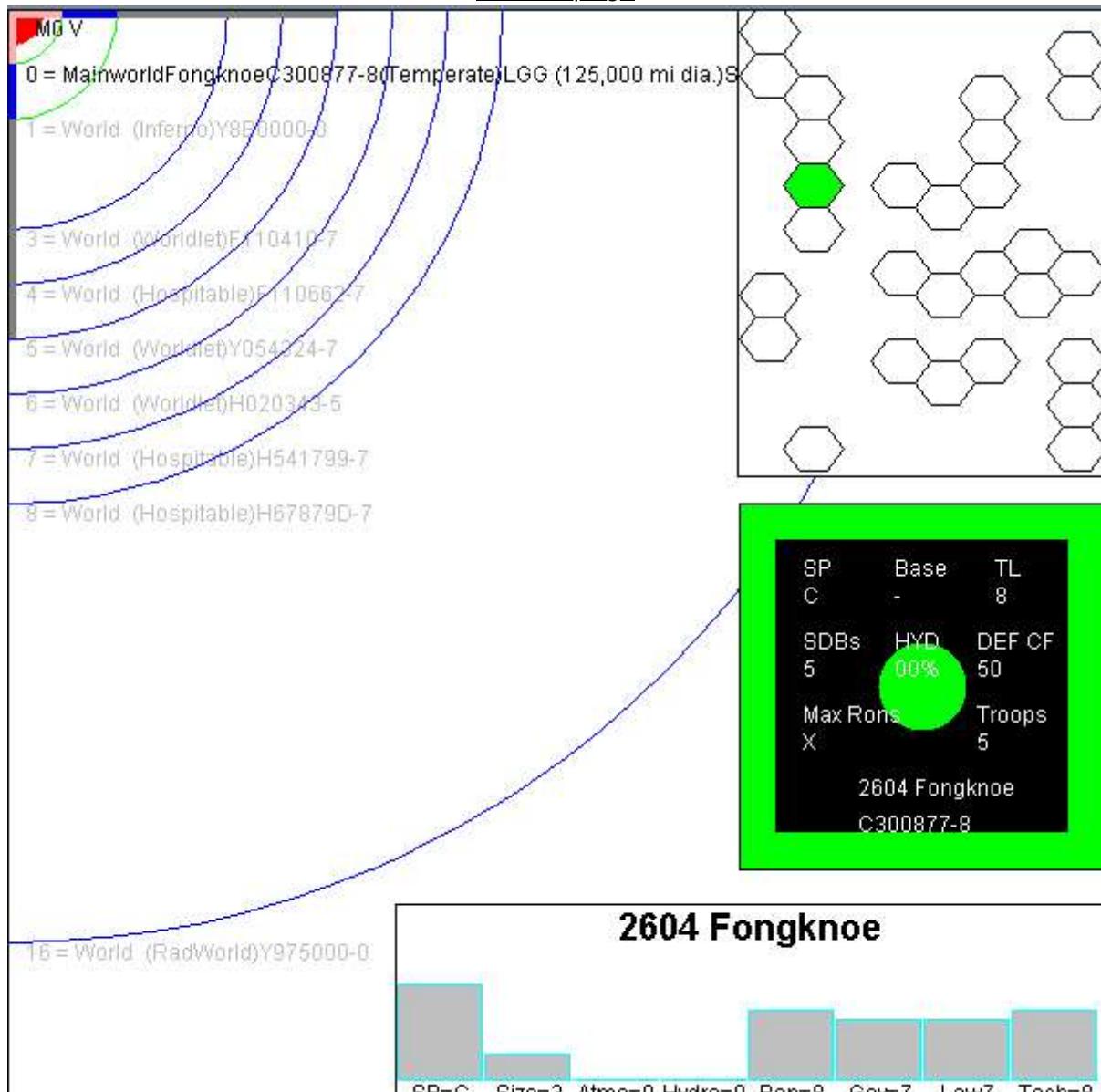


2603-Worlds.gif

Row	ColMod	RowMod	Max Marriage Reputation	EVN	EVW
Requirements	0	0	0	0	0
10	1	1	0	0	0
20	1	1	0	0	0
50	1	1	0	0	0
100	1	1	0	0	0
200	1	1	0	0	0
500	1	1	0	0	0
1000	1	1	0	0	0
2000	1	1	0	0	0
5000	1	1	0	0	0

2603-Kaengtsaelzon.gif

## 2604-Maps.gif



## **2604 Fongknoe**



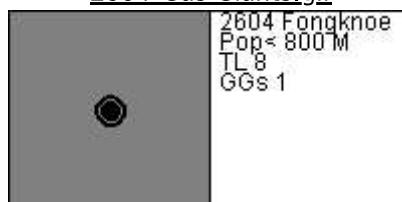
2604-SDBs.gif



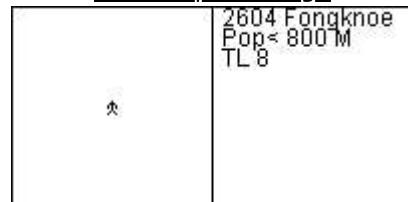
2604-Defences.gif



2604-Gas Giants.gif



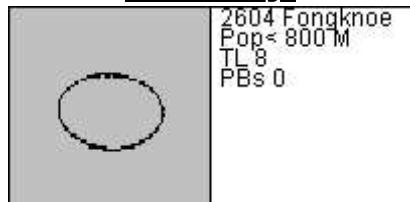
2604-Population.gif



2604-Fongknoe.gif



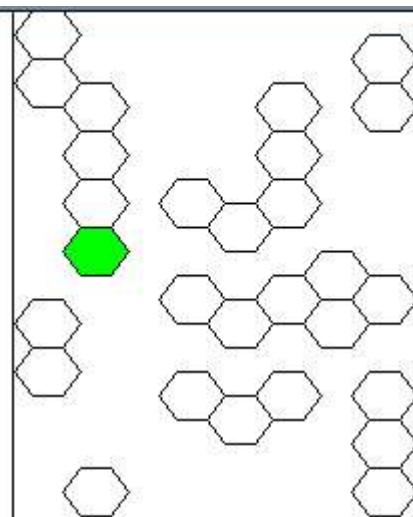
2604-Belts.gif



2604-Worlds.gif

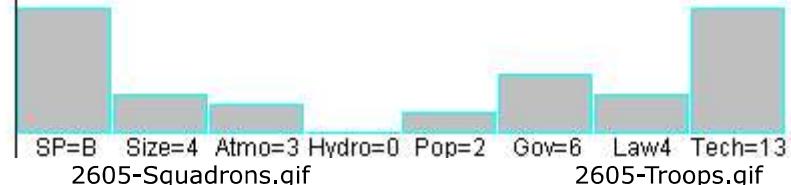
## 2605-Maps.gif

M1 V  
0 = LGG (70,000 mi dia.) S=25  
1 = Mainworld Raltaedz B430264-D (Cold)  
2 = World (StormWorld) Y113000-0  
3 = World (BadWorld) Y110000-0  
4 = LGG (80,000 mi dia.) S=26  
5 = LGG (80,000 mi dia.) S=26  
6 = LGG (70,000 mi dia.) S=25  
7 = World (RadWorld) Y100000-0  
8 = World (Inferno) Y1B0000-0 World (Inferno) Y1B0000-0  
10 = World (Worldlet) Y18A130-8



SP	Base	TL
B	-	D
SDBs	HYD	DEF CF
X	00%	X
Max Rons	Troops	
X	X	
2605 Raltaedz B430264-D		

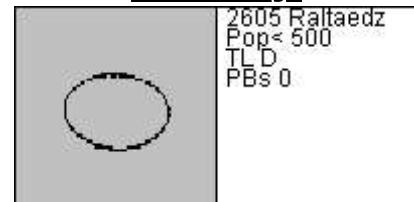
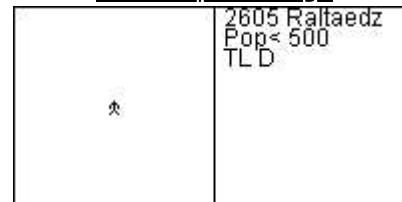
## 2605 Raltaedz



2605-SDBs.gif



2605-Defences.gif



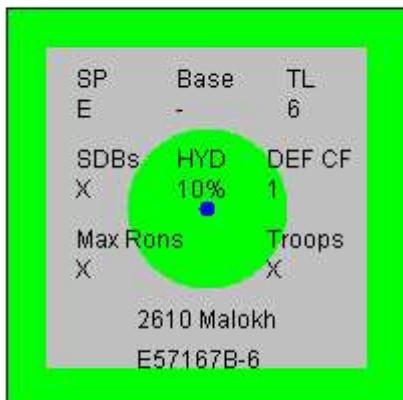
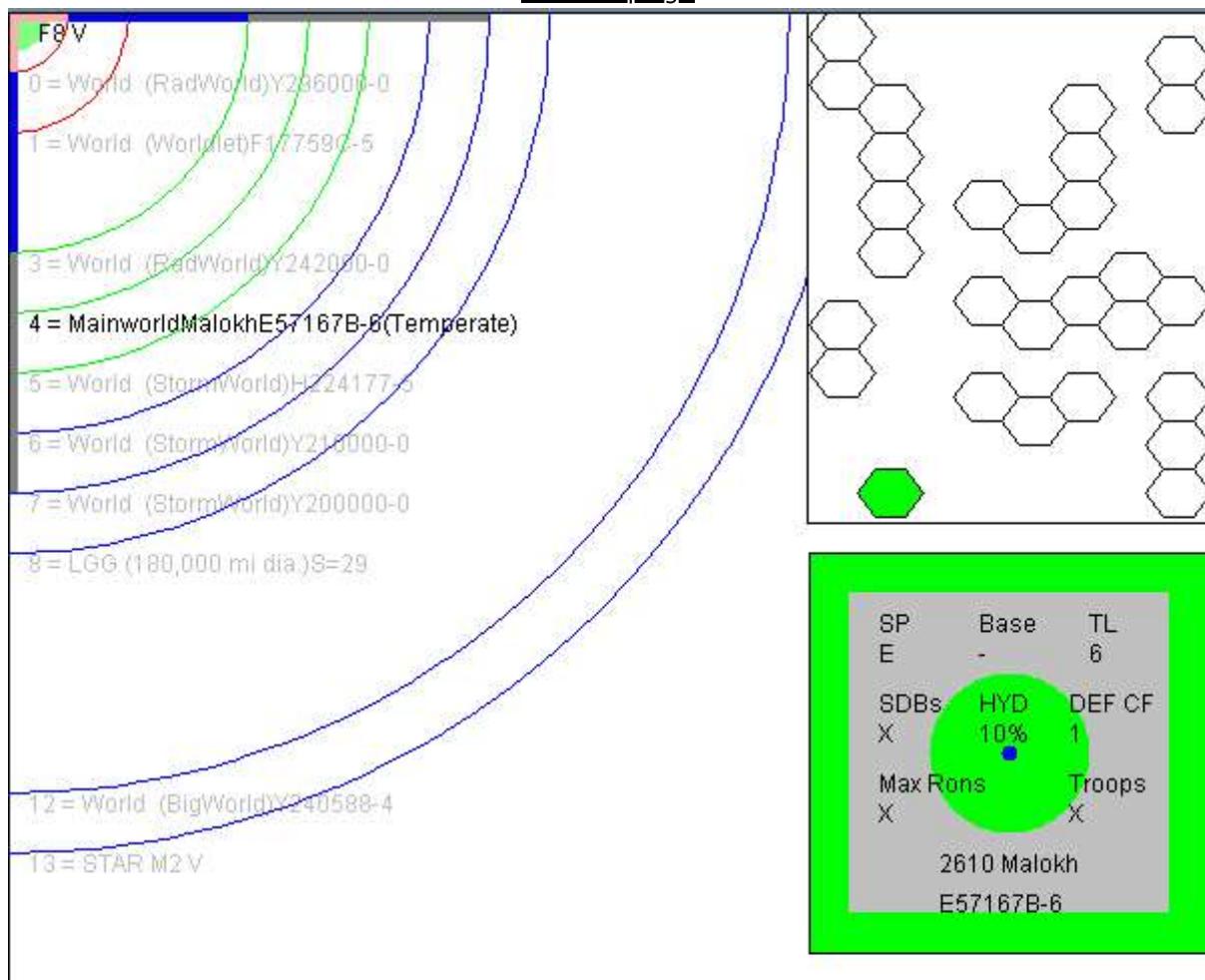
2605-Gas Giants.gif



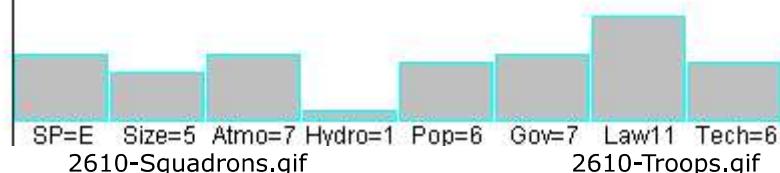
2605-Raltaedz.gif

2605-Worlds.gif

## 2610-Maps.gif



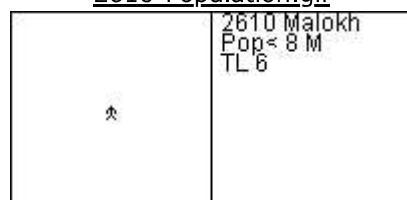
## **2610 Malokh**



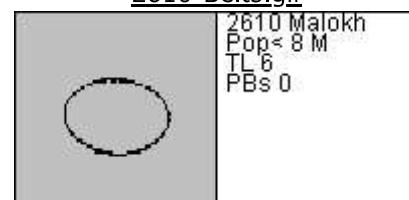
2610-SDBs.gif



2610-Defences.gif



2610-Population.gif



2610-Gas Giants.gif



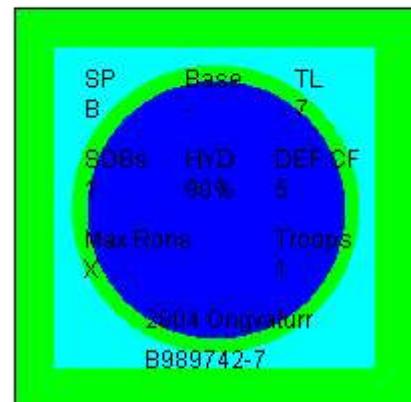
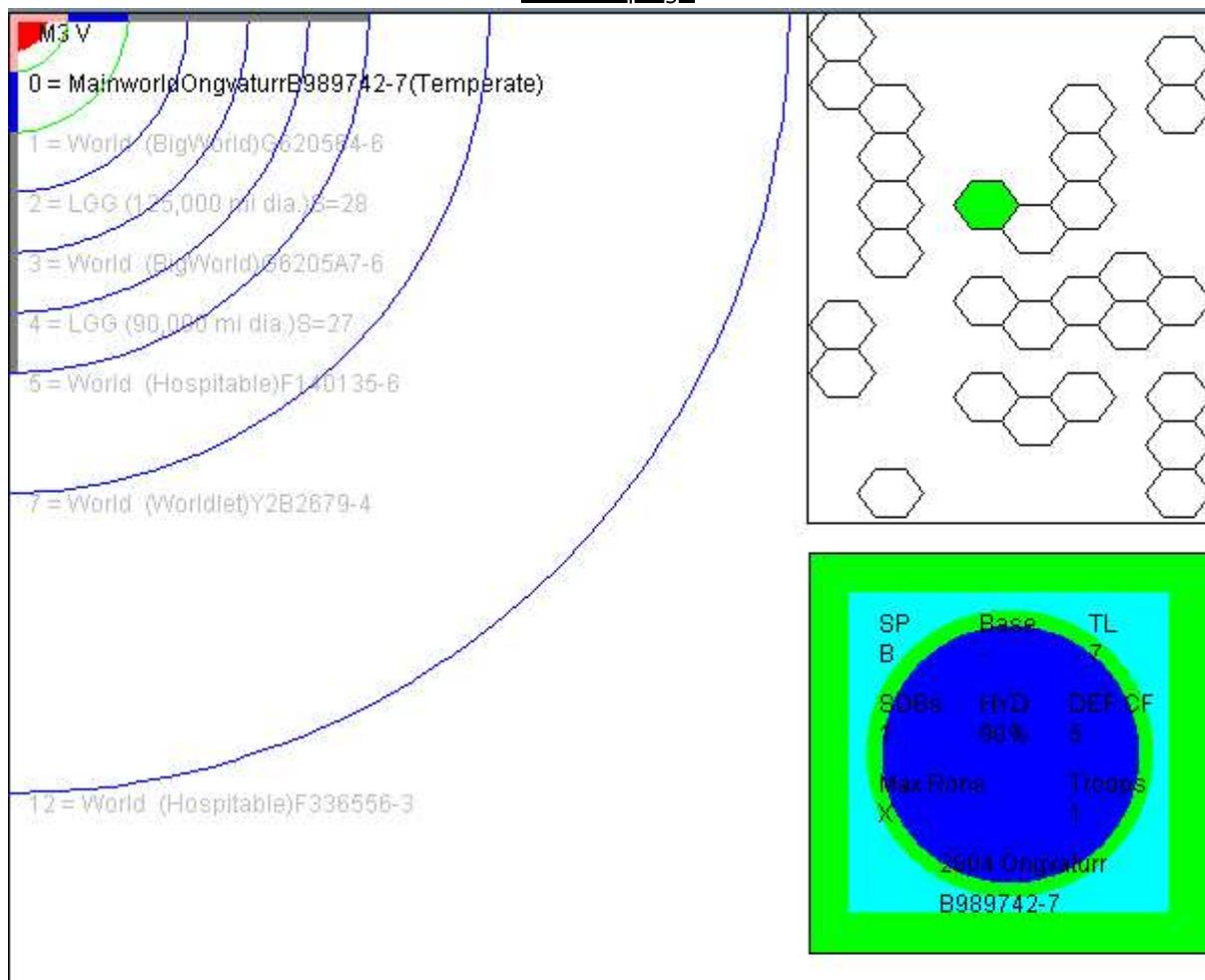
2610 Malokh.gif



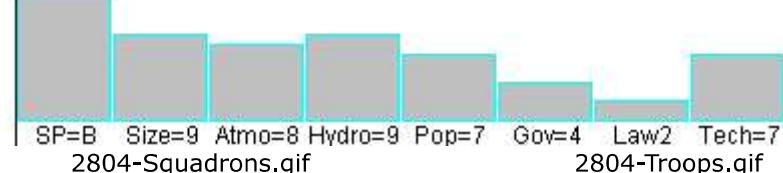
2610-Worlds.gif



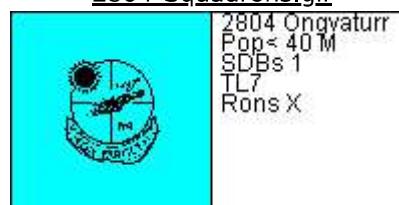
## 2804-Maps.gif



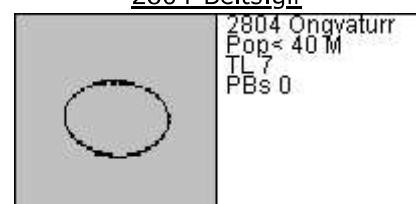
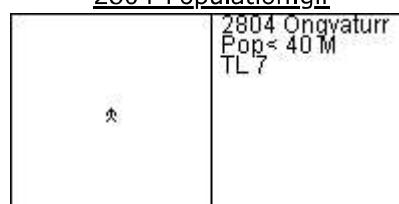
## 2804 Ongvaturr



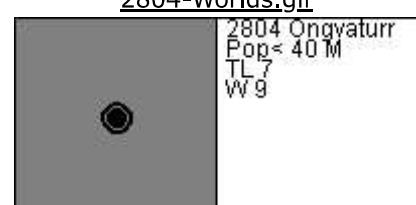
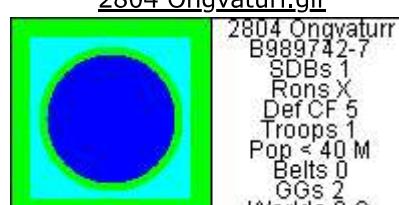
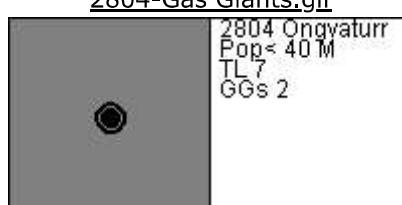
2804-SDBs.gif



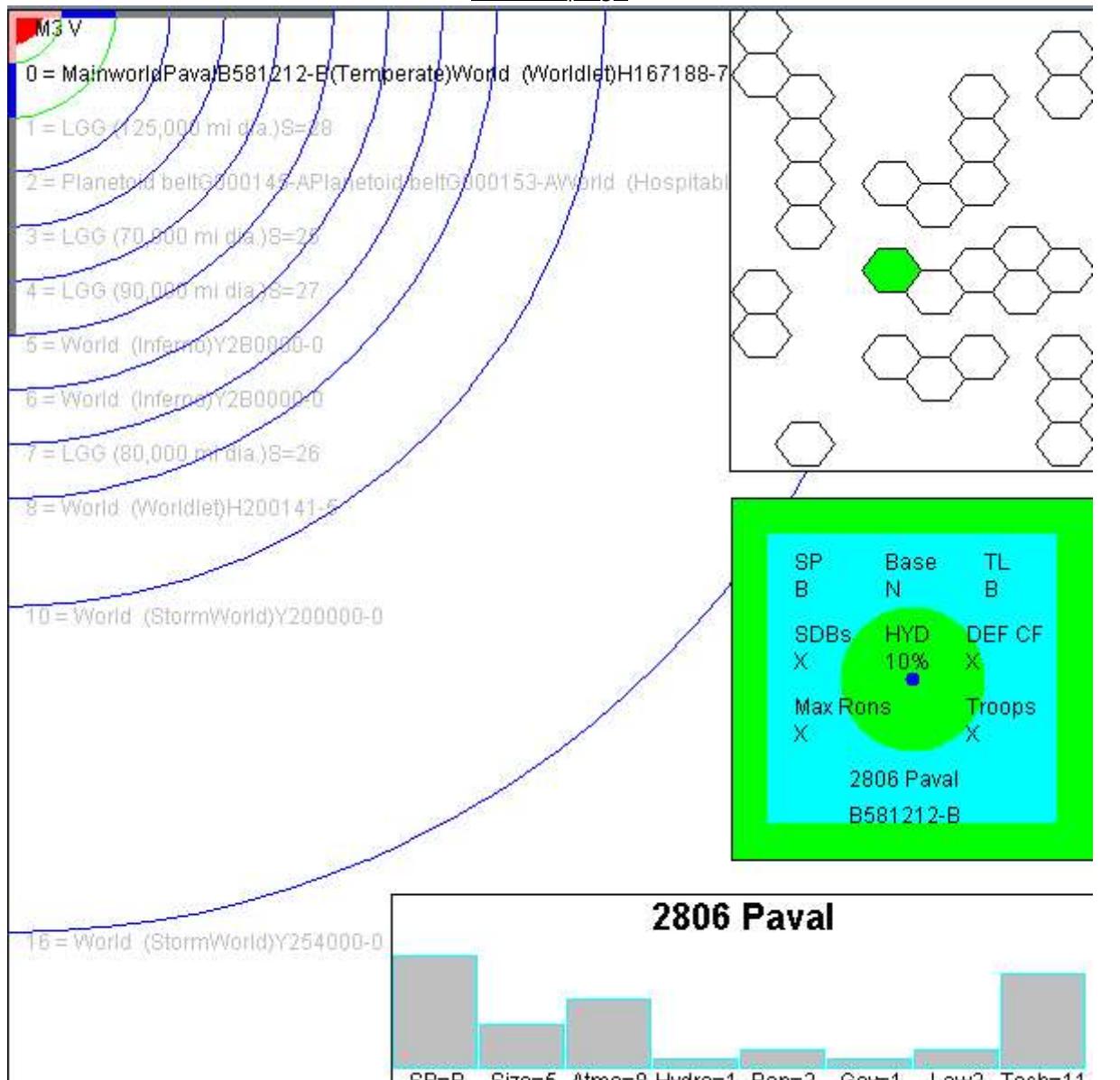
2804-Defences.gif



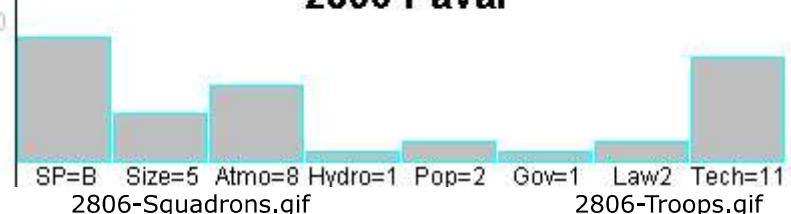
2804-Gas Giants.gif



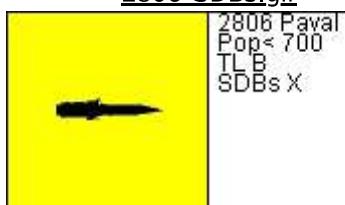
## 2806-Maps.gif



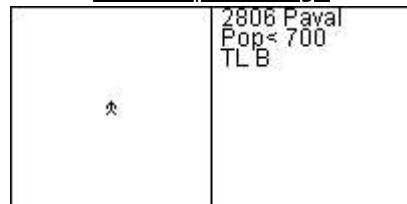
## **2806 Paval**



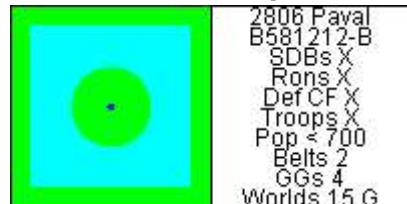
2806-SDBs.gif



2806-Defences.gif



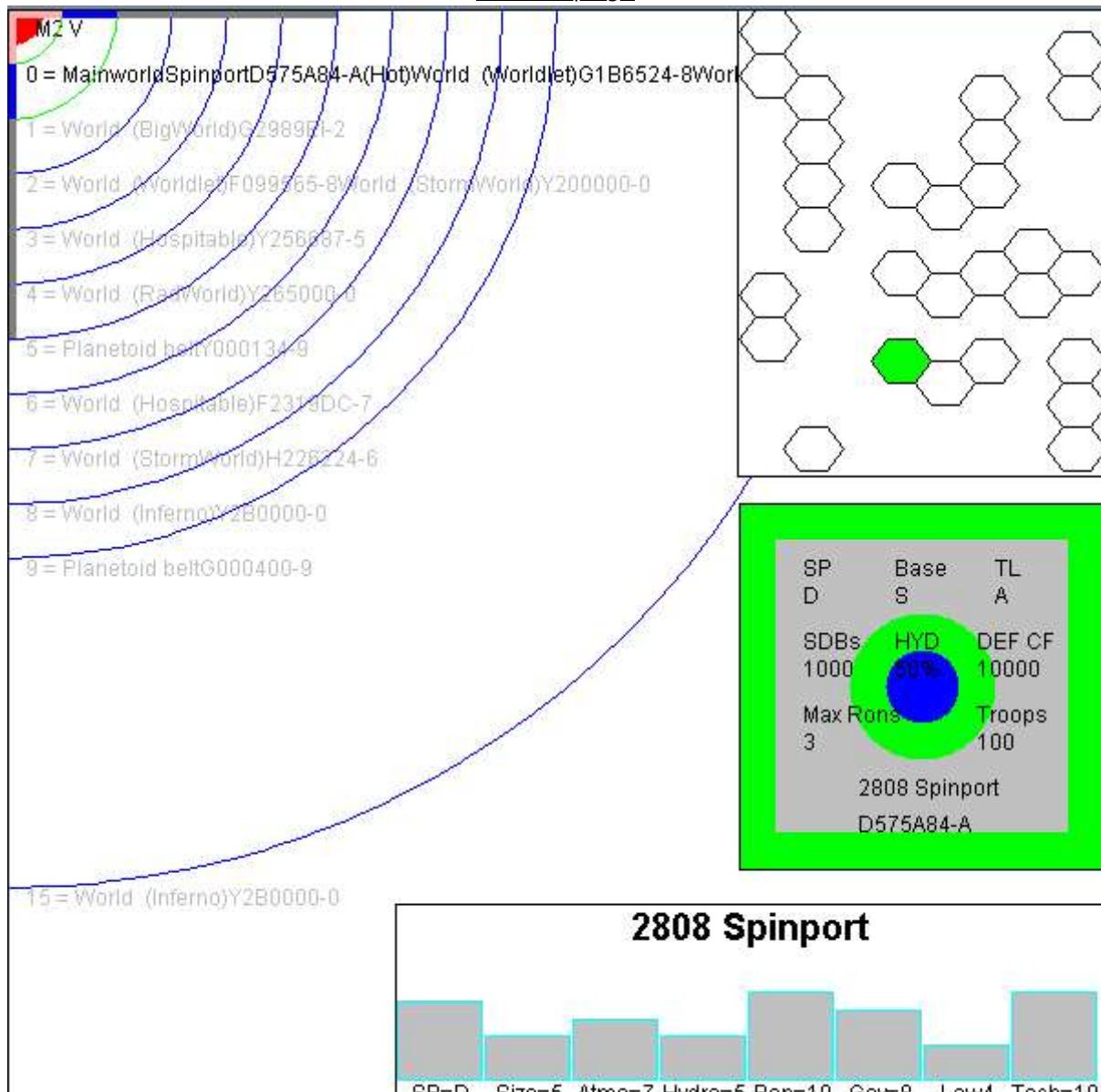
2806-Gas Giants.gif



2806-Paval.gif

2806-Worlds.gif

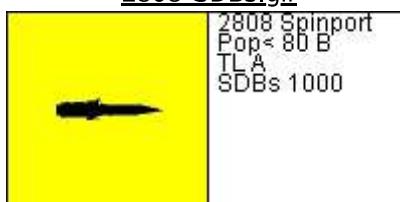
## 2808-Maps.gif



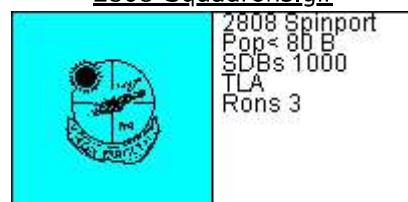
## **2808 Spinport**



2808-SDBs.gif



2808-Defences.gif



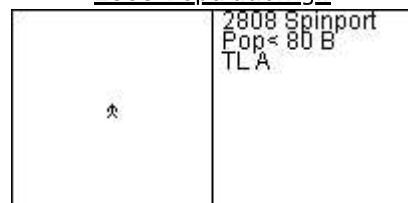
2808-Population.gif



2808-Troops.gif



2808-Gas Giants.gif



2808-Belts.gif

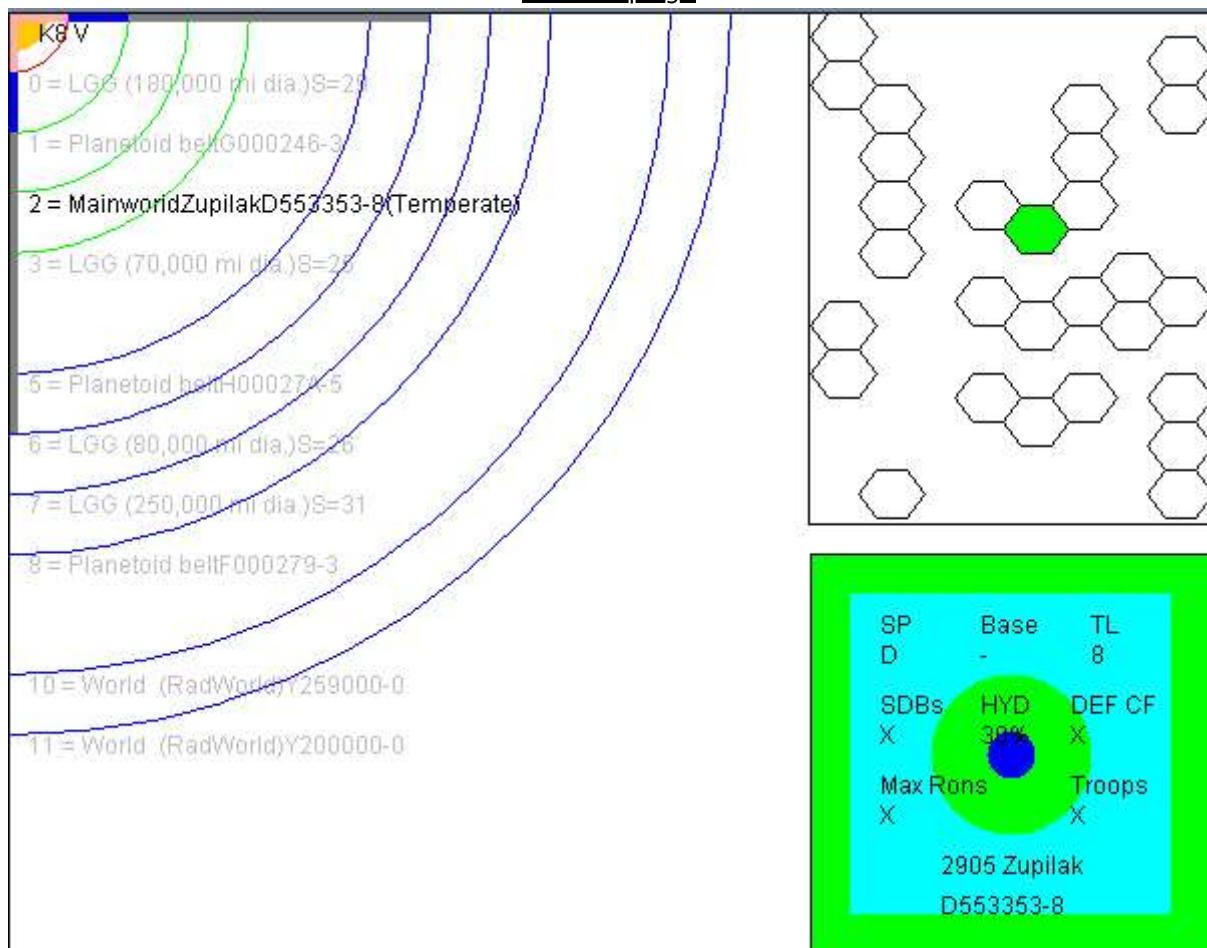


2808-Worlds.gif

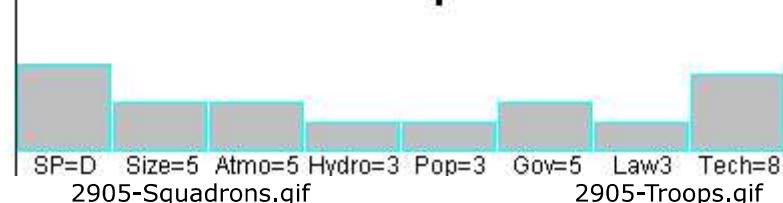


2808-Spinport.gif

## 2905-Maps.gif



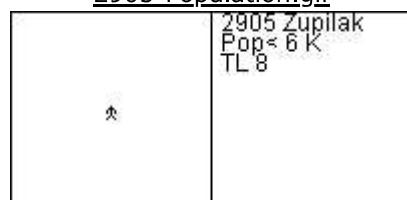
## 2905 Zupilak



2905-SDBs.gif



2905-Defences.gif

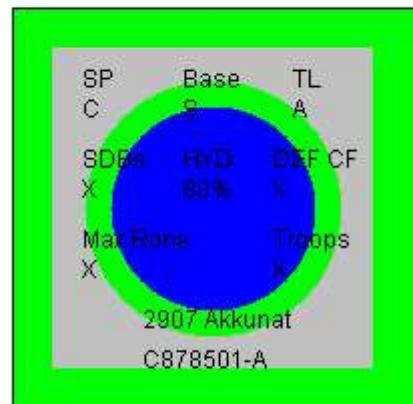
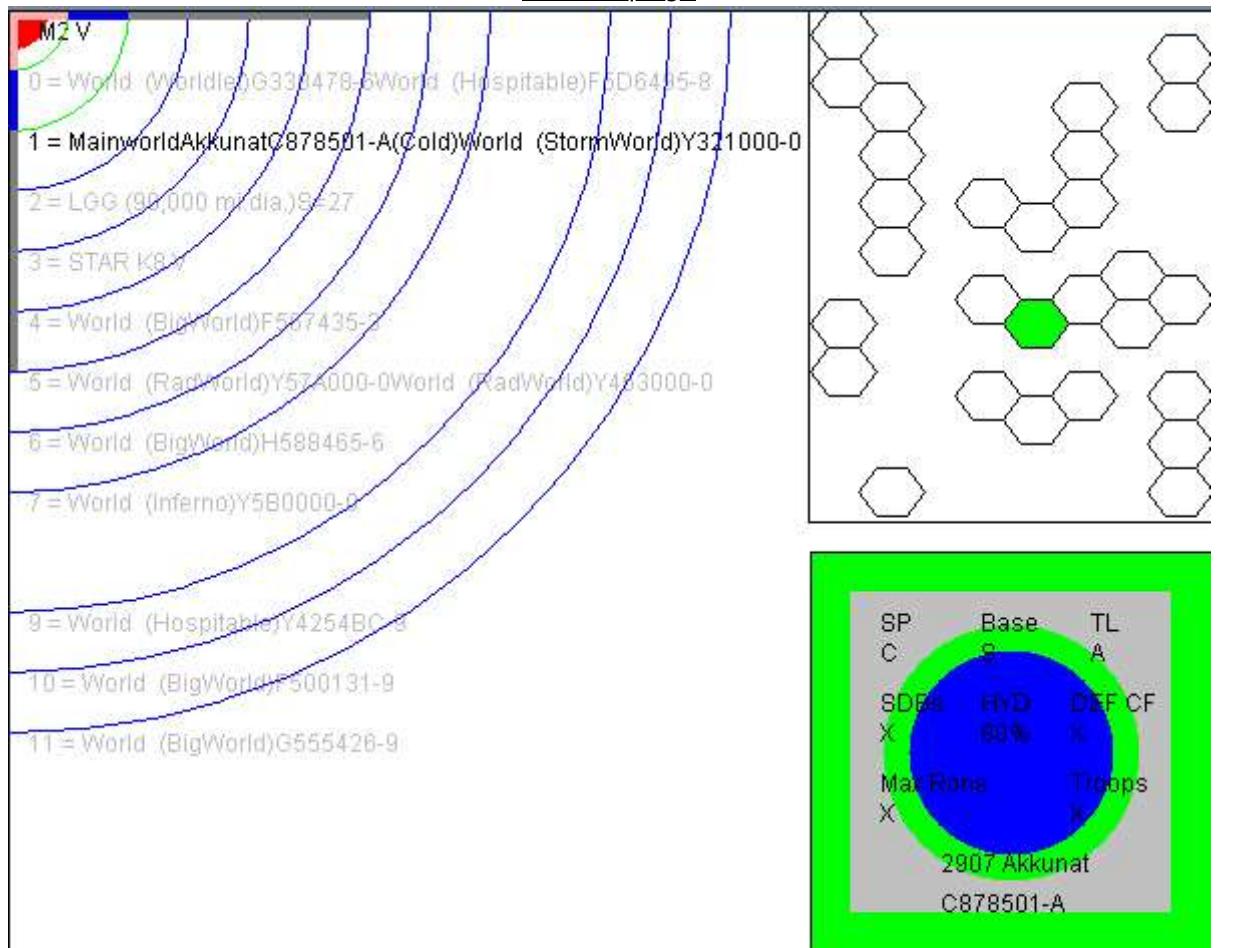


2905-Gas Giants.gif

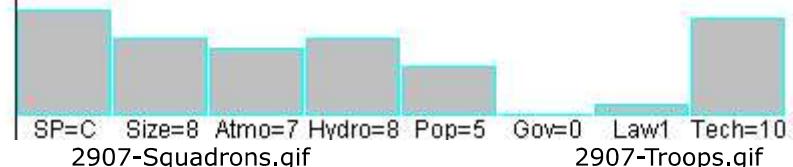


2905-Planets.gif

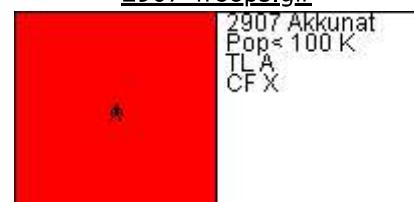
## 2907-Maps.gif



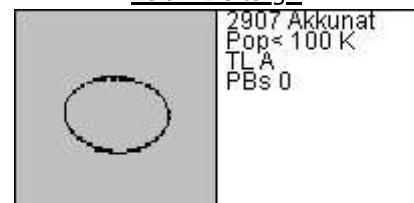
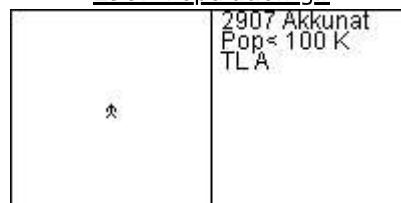
## **2907 Akkunat**



2907-SDBs.gif



2907-Defences.gif

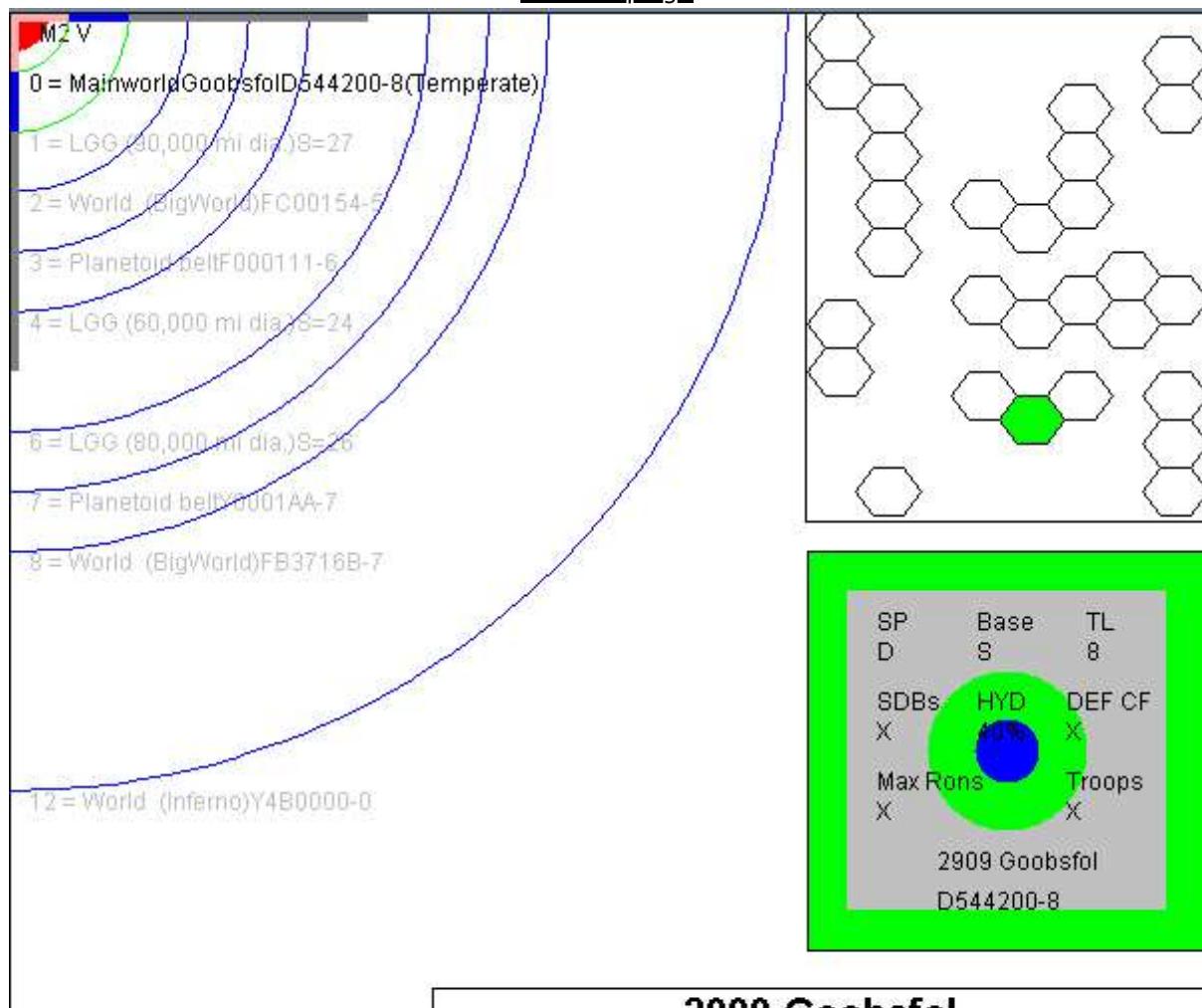


2907-Gas Giants.gif

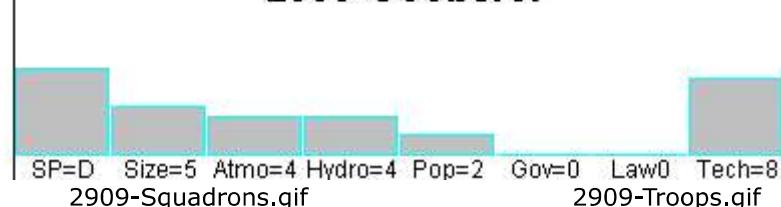


2907-Worlds.gif

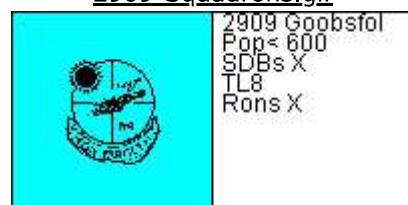
## 2909-Maps.gif



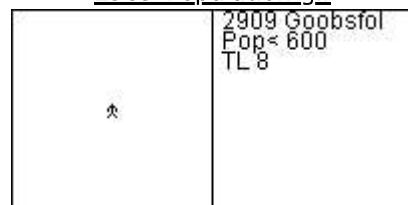
## 2909 Goobsfol



2909-SDBs.gif



2909-Defences.gif

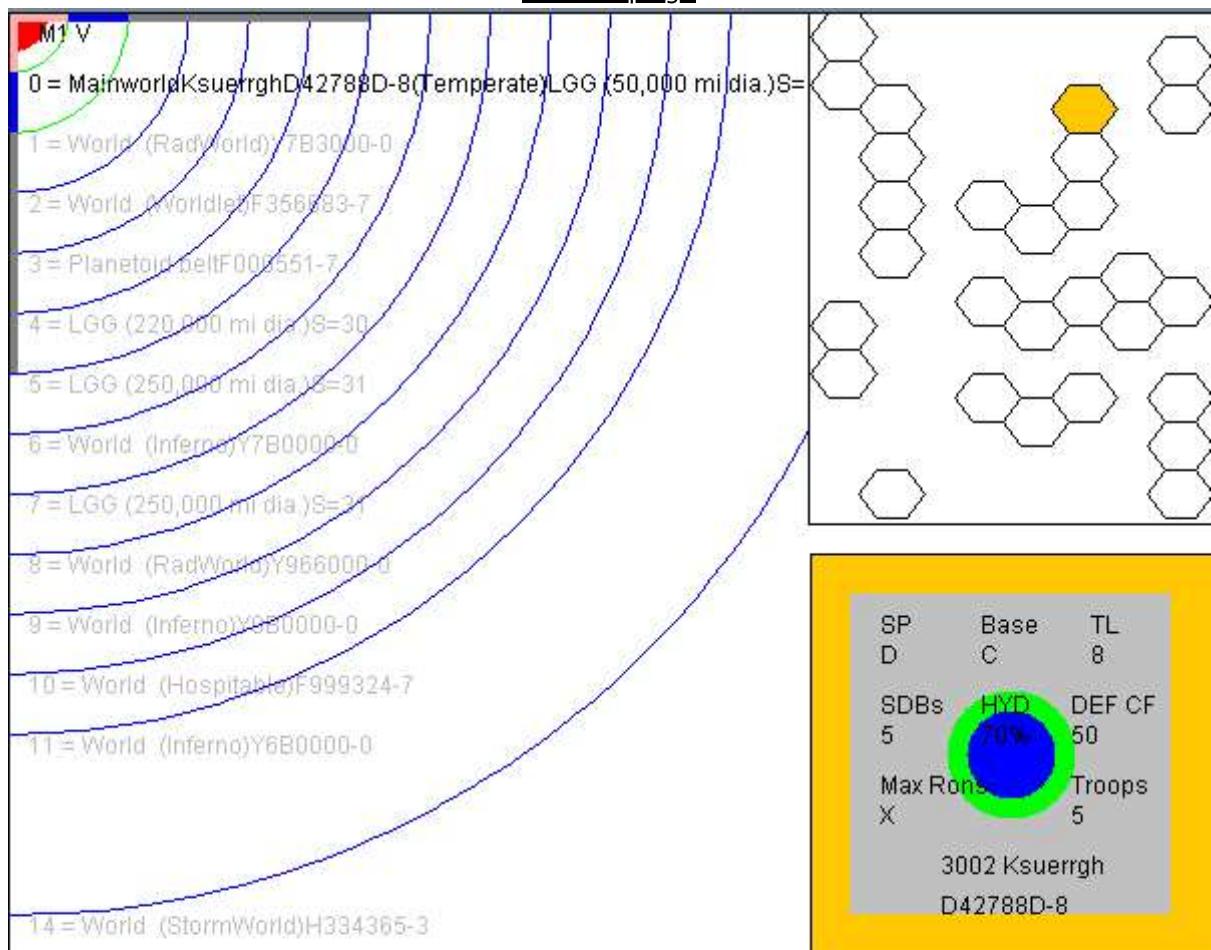


2909-Gas Giants.gif

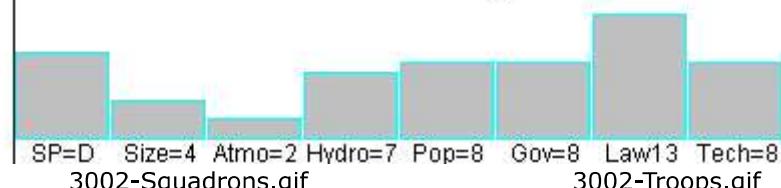


2909-Worlds.gif

## 3002-Maps.gif



## **3002 Ksuerrgh**



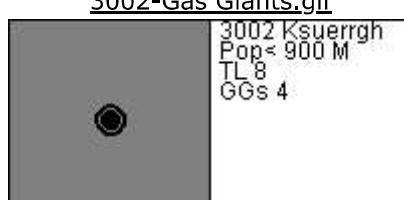
3002-SDBs.gif



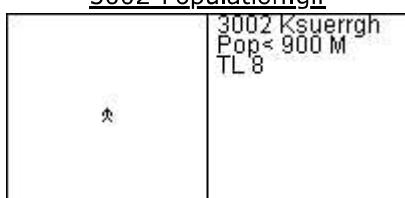
3002-Defences.gif



3002-Gas Giants.gif



3002-Population.gif

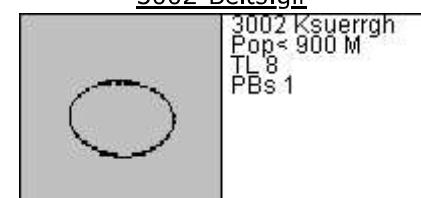


3002 Ksuerrgh.gif

Column	0	1	2	3	Max Marching Requirements	0	0	0	0	0
Row	0	Colonel	0	0		0	0	0	0	0
Requirements	0									
100	1									
200	1									
300	1									
400	1									
500	1									
600	1									
700	1									
800	1									
900	1									
1000	1									
1100	1									
1200	1									
1300	1									
1400	1									
1500	1									
1600	1									
1700	1									
1800	1									
1900	1									
2000	1									



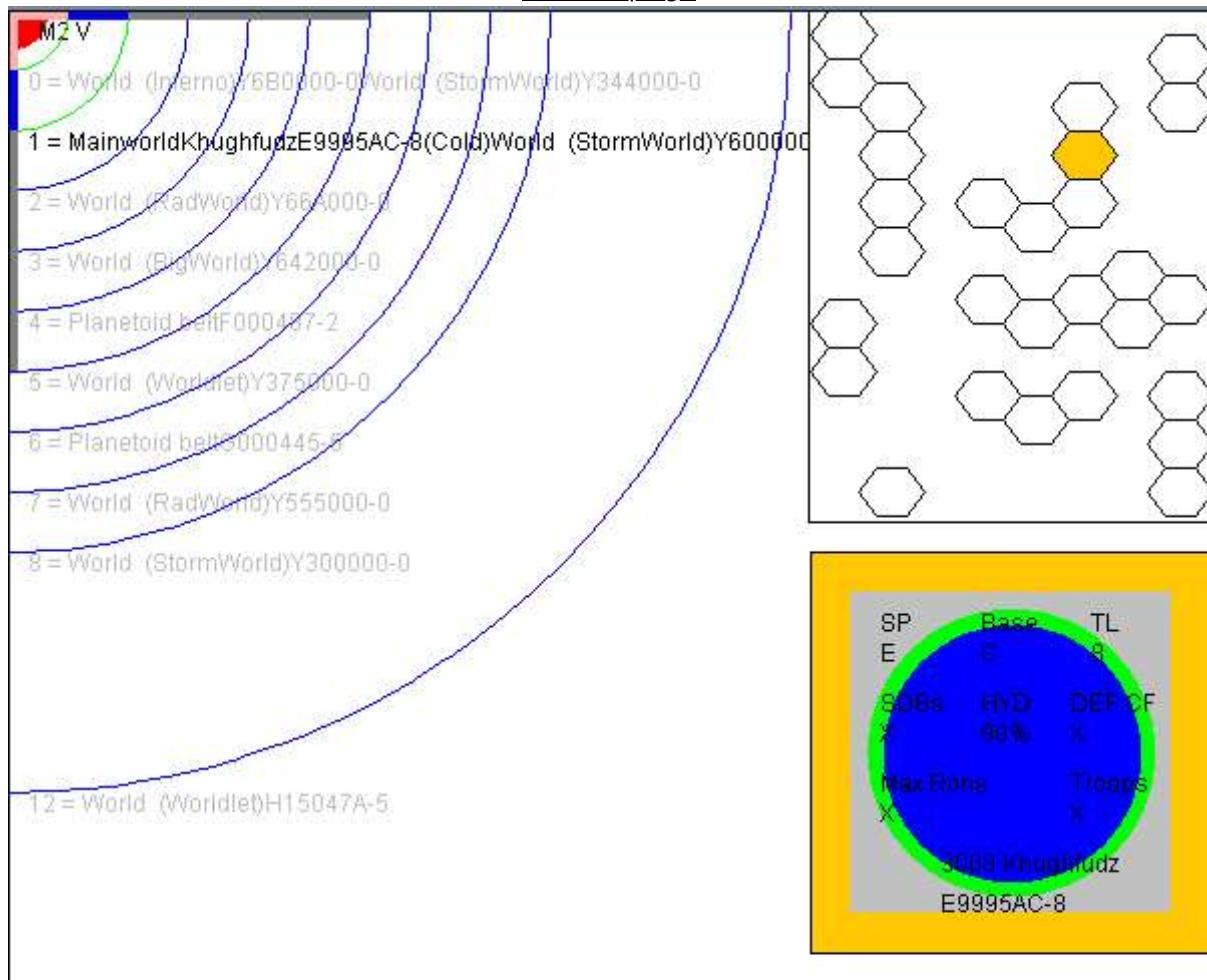
3002-Belts.gif



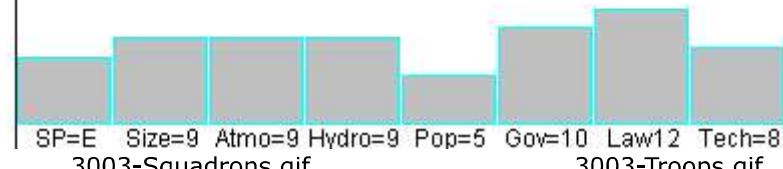
3002-Worlds.gif



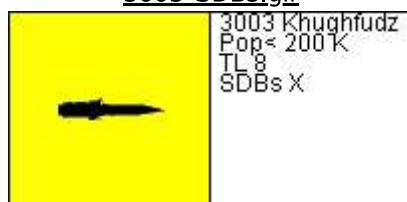
### 3003-Maps.gif



### **3003 Khughfudz**



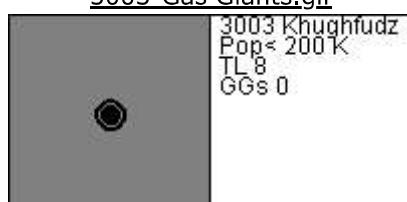
3003-SDBs.gif



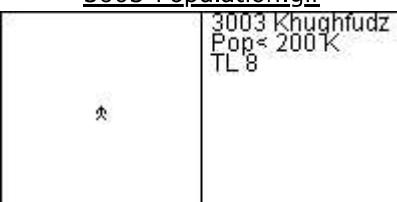
3003-Defences.gif



3003-Gas Giants.gif



3003-Squadrons.gif



3003-Population.gif



3003-Troops.gif



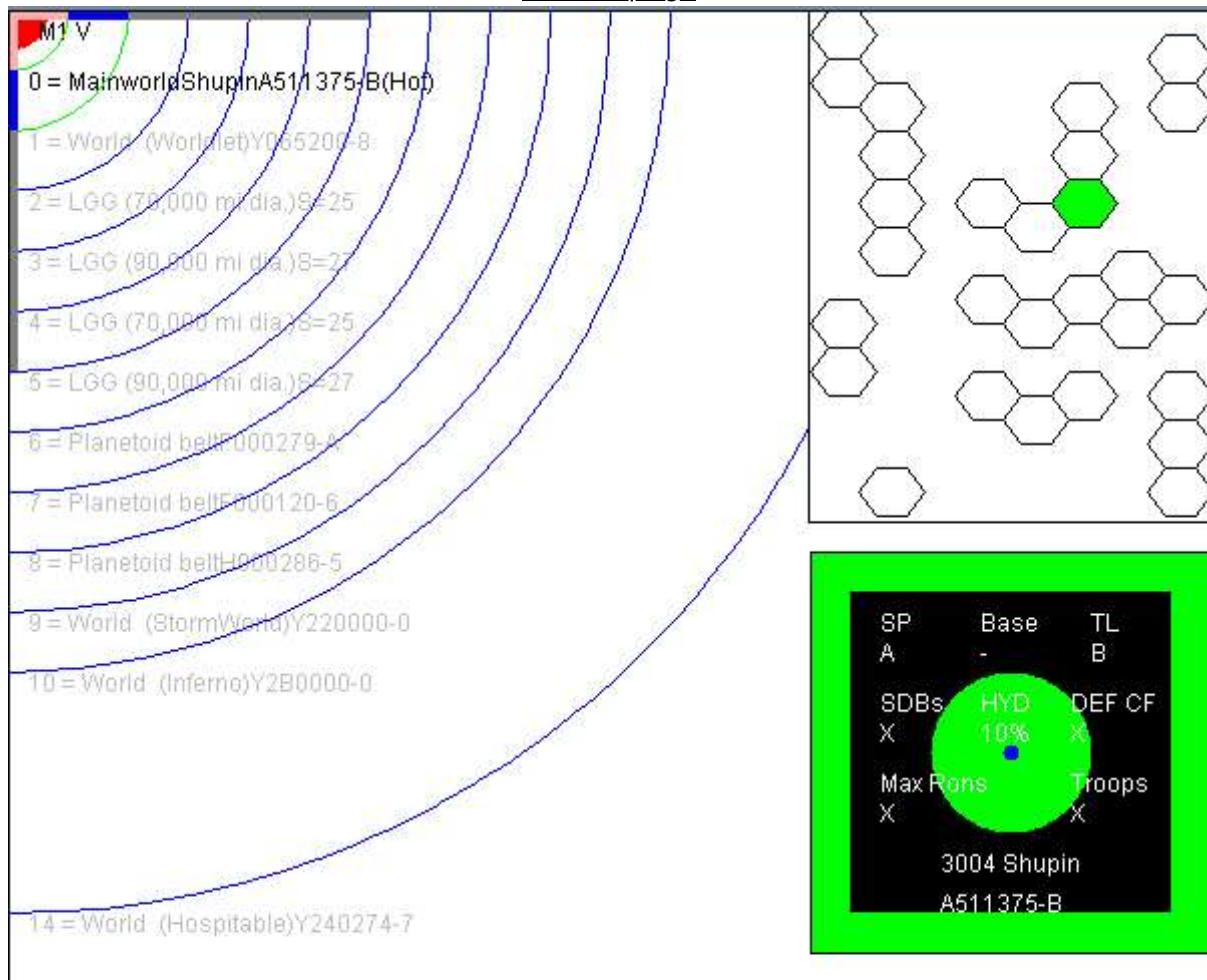
3003-Belts.gif



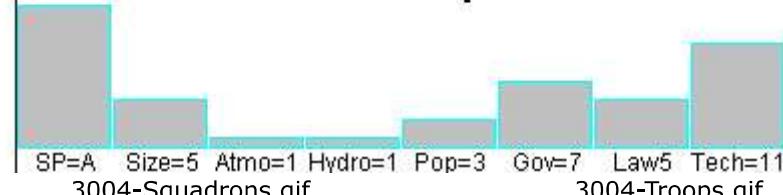
3003-Worlds.gif



## 3004-Maps.gif



## **3004 Shupin**



3004-SDBs.gif



3004-Defences.gif



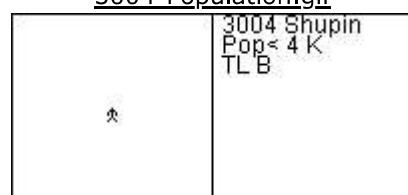
3004-Population.gif



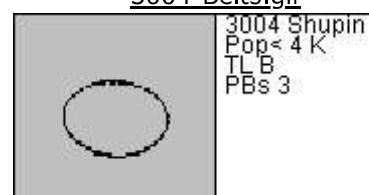
3004-Belts.gif



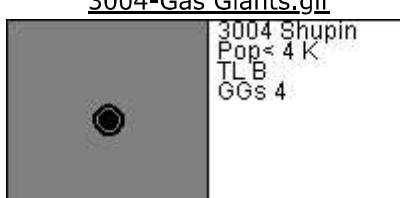
3004-Gas Giants.gif



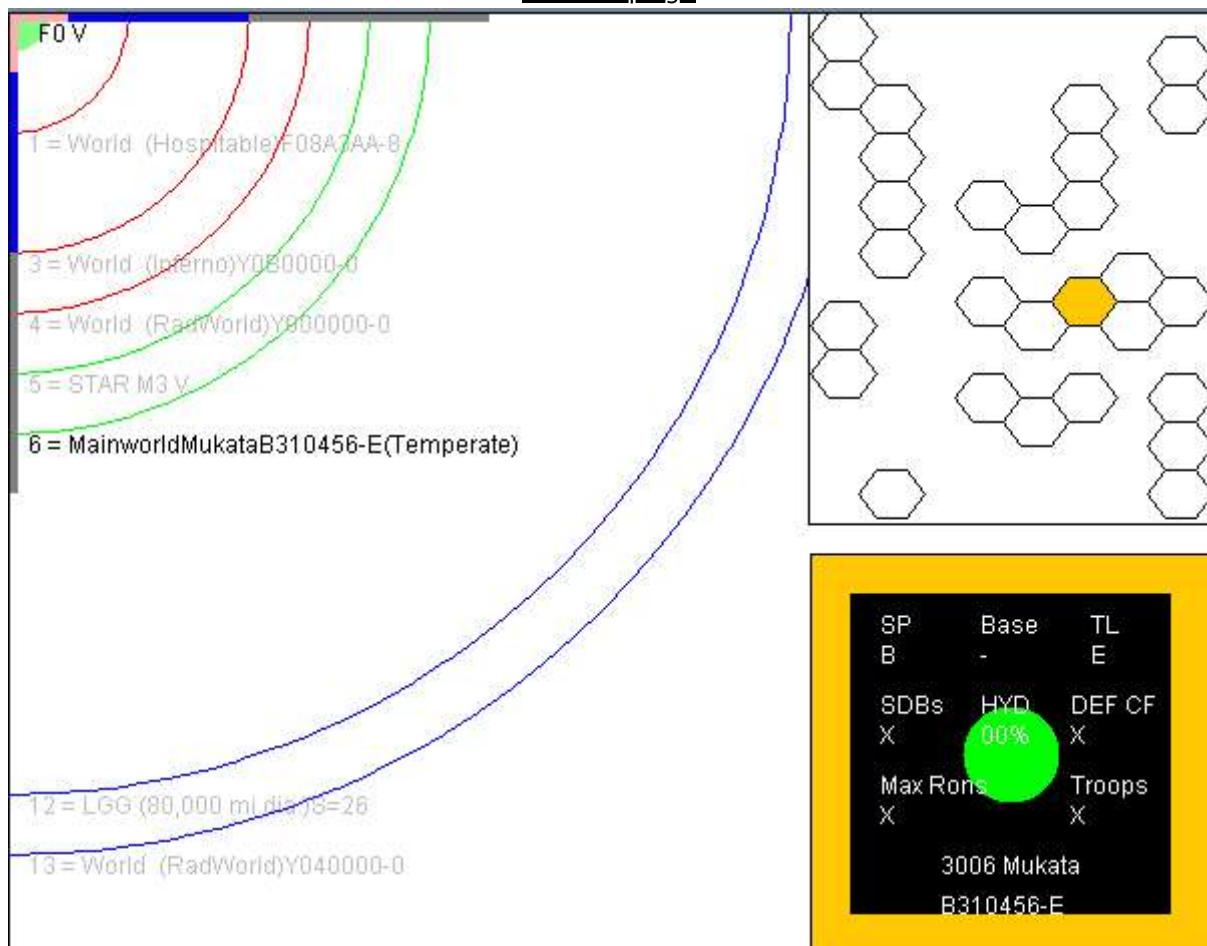
3004-Shupin.gif



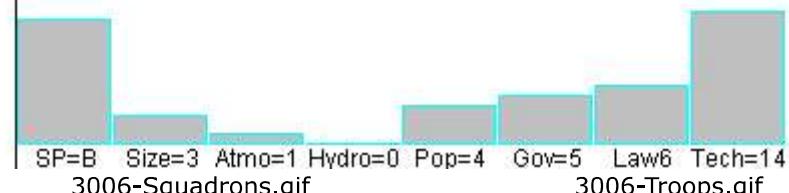
3004-Worlds.gif



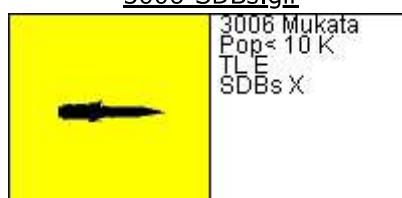
### 3006-Maps.gif



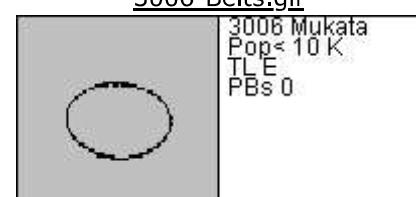
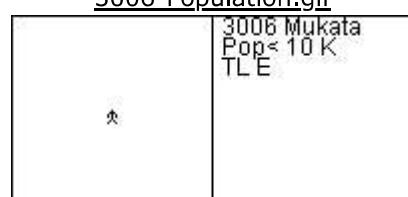
### **3006 Mukata**



3006-SDBs.gif



3006-Defences.gif

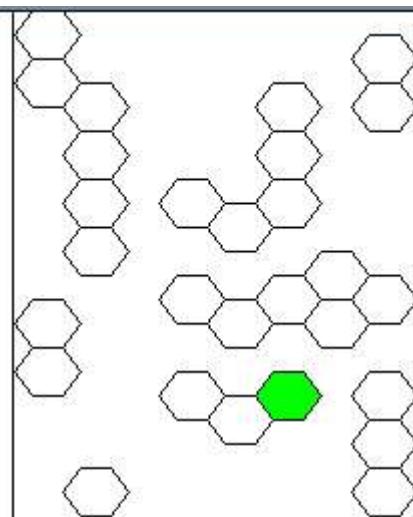


3006-Gas Giants.gif



## 3008-Maps.gif

MD V  
 0 = Mainworld Shishaldin D420652-9 (Hot)  
 1 = LGG (180,000 mi dia.) S=29  
 2 = World (In hospitable) H640552-7  
 3 = World (BigWorld) FE10555-7  
 4 = World (StormWorld) Y600000-0  
 5 = LGG (80,000 mi dia.) S=26  
 6 = World (RadWorld) Y657000-0  
 7 = World (BigWorld) FE00599-6  
 8 = World (Inferno) AB00000-0  
 9 = World (StormWorld) FB35175-4

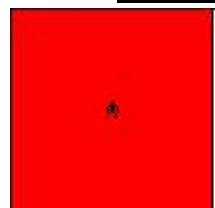


SP	Base	TL
D	S	9
SDBs	HYD	DEF CF
X	00%	1
Max Rons		Troops
X		X
3008 Shishaldin		
D420652-9		

## **3008 Shishaldin**

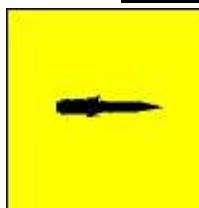


3008-Troops.gif



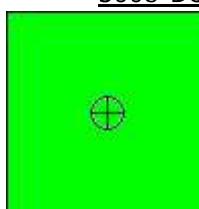
3008-Shishaldin  
Pop< 1 M  
TL 9  
CF X

3008-Defences.gif



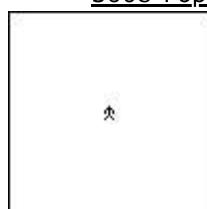
3008-Shishaldin  
Pop< 1 M  
TL 9  
SDBs X

3008-Gas Giants.gif



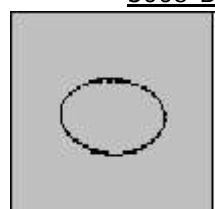
3008-Shishaldin  
Pop< 1 M  
TL 9  
CF 1

3008-Population.gif



3008-Shishaldin  
Pop< 1 M  
TL 9

3008-Belts.gif



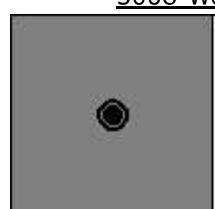
3008-Shishaldin  
Pop< 1 M  
TL 9  
CF X

3008-Shishaldin.gif



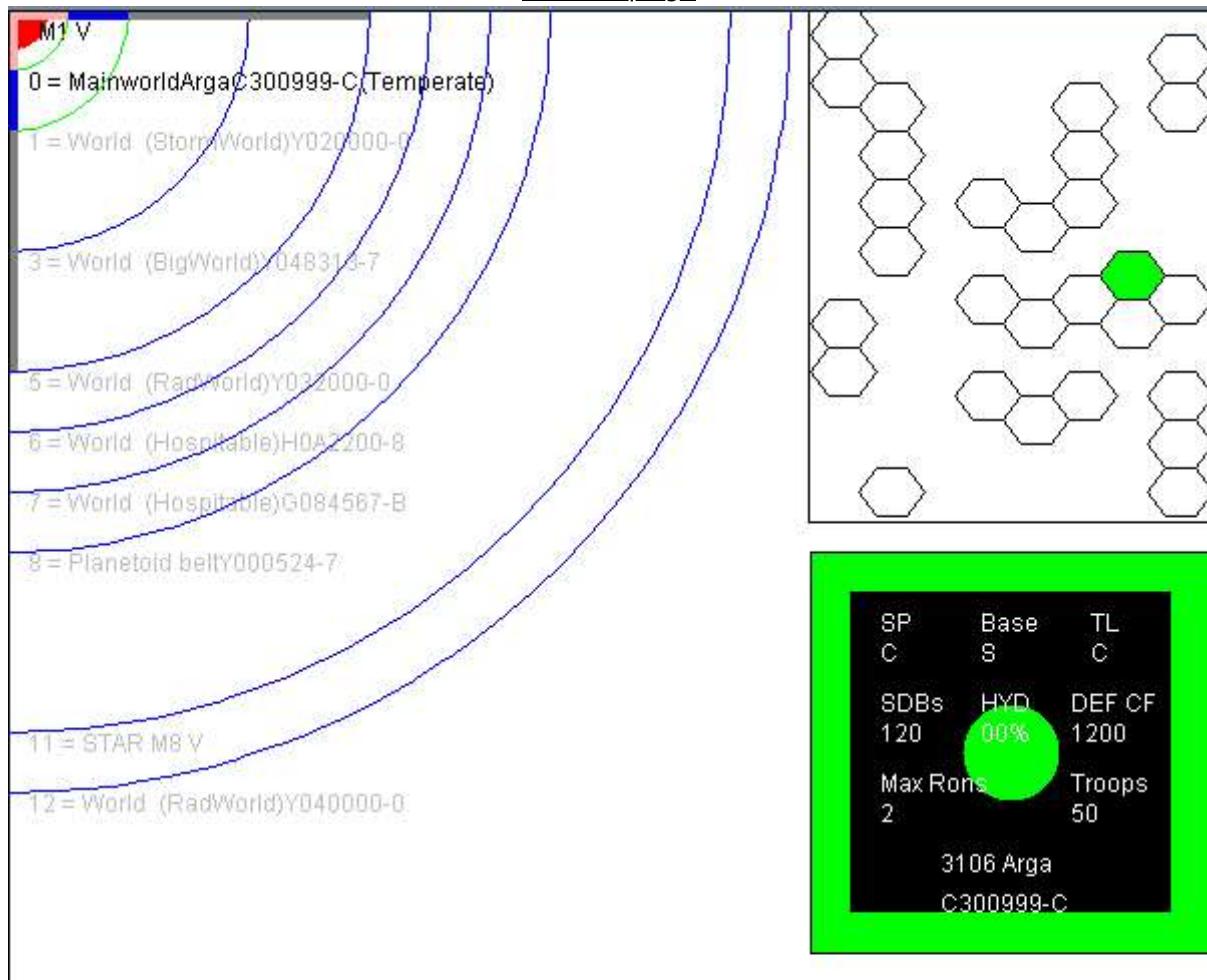
3008-Shishaldin  
D420652-9  
SDBs X  
Rons X  
Def CF 1  
Troops X  
Pop < 1 M  
Belts 0  
GGS 3  
Worlds 12 G

3008-Worlds.gif

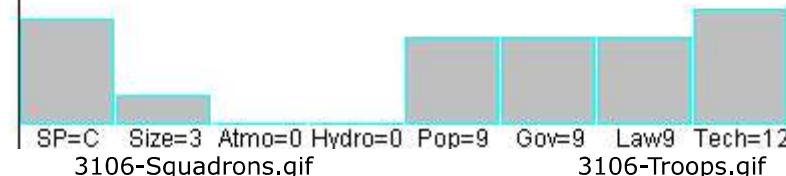


3008-Shishaldin  
Pop< 1 M  
TL 9  
W 12

### 3106-Maps.gif



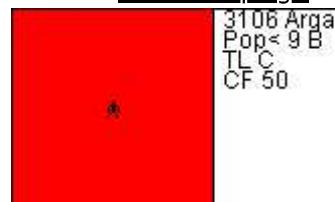
### 3106 Arga



3106-SDBs.gif

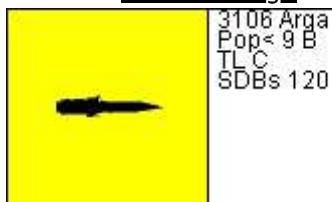


3106-Squadrons.gif

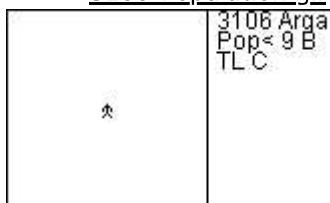


3106-Troops.gif

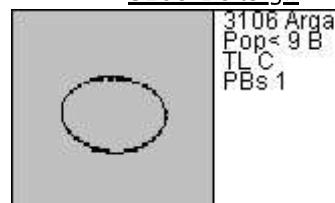
3106-Defences.gif



3106-Population.gif



3106-Belts.gif

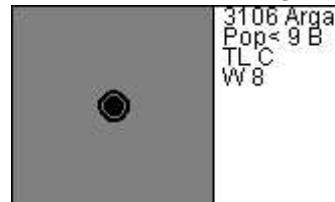


3106-Giants.gif

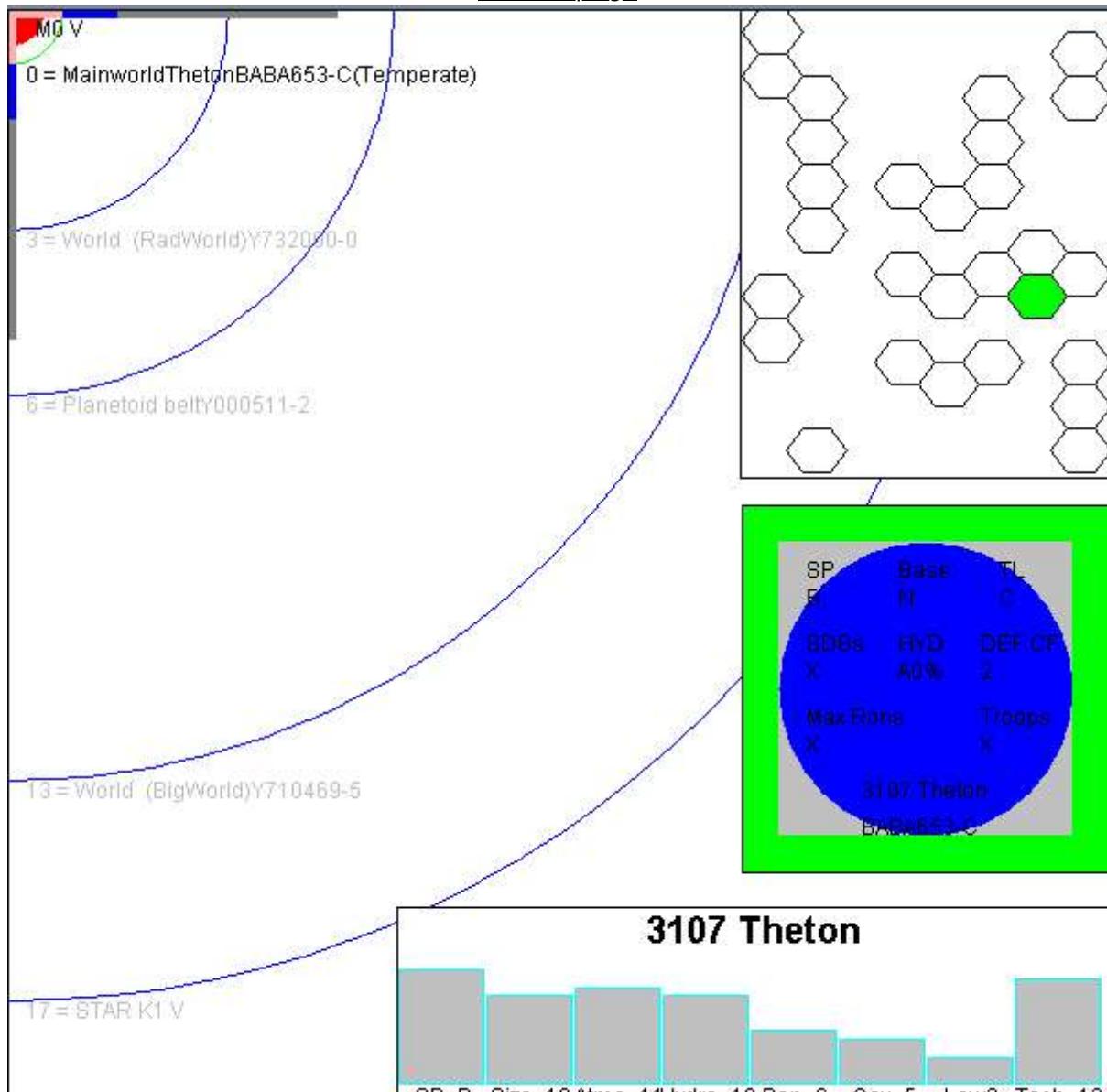
3106-Arga.gif

Column	C	ComMod	D	Max Marriage Requirements	CV
Row	C20	NoneMod	D	Max Marriage Requirements	CV
Requirements	0	0	0	0	0
100	1	1	1	1	1
200	1	1	1	1	1
300	1	1	1	1	1
400	1	1	1	1	1
500	1	1	1	1	1
600	1	1	1	1	1
700	1	1	1	1	1
800	1	1	1	1	1
900	1	1	1	1	1
1000	1	1	1	1	1
1100	1	1	1	1	1
1200	1	1	1	1	1
1300	1	1	1	1	1
1400	1	1	1	1	1
1500	1	1	1	1	1
1600	1	1	1	1	1
1700	1	1	1	1	1
1800	1	1	1	1	1
1900	1	1	1	1	1
2000	1	1	1	1	1

3106-Worlds.gif

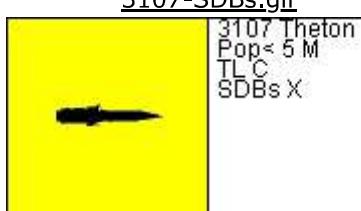


### 3107-Maps.gif



### **3107 Thetaon**

#### 3107-SDBs.gif



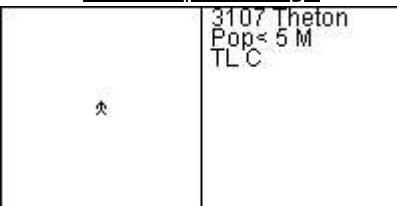
#### 3107-Defences.gif



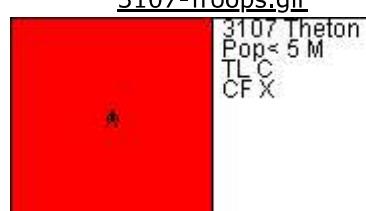
#### 3107-Gas Giants.gif



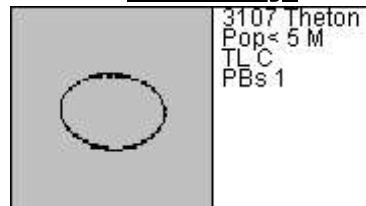
#### 3107-Population.gif



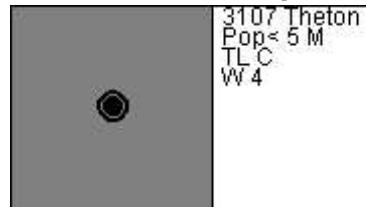
#### 3107-Thetaon.gif



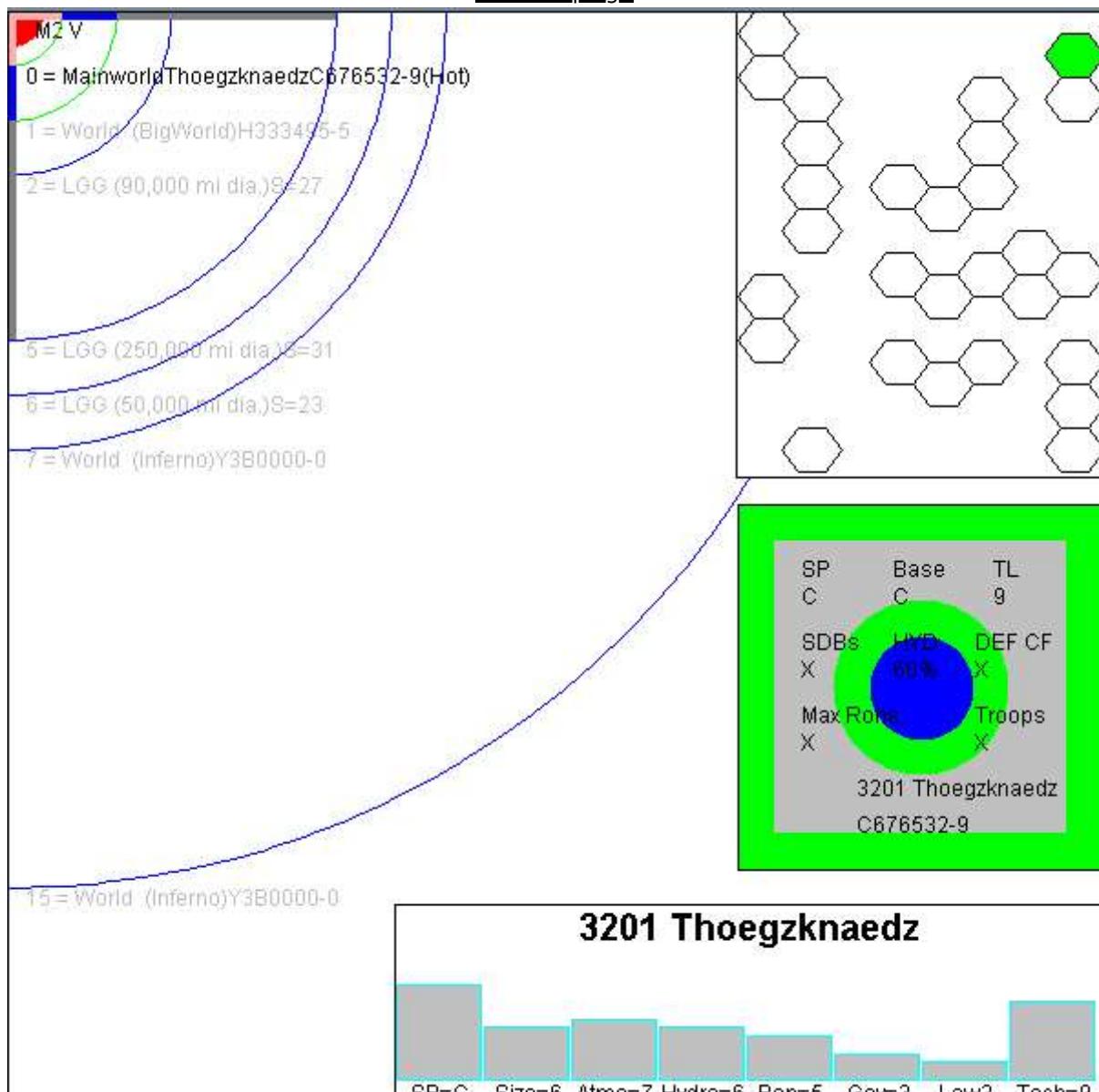
#### 3107-Belts.gif



#### 3107-Worlds.gif



### 3201-Maps.gif



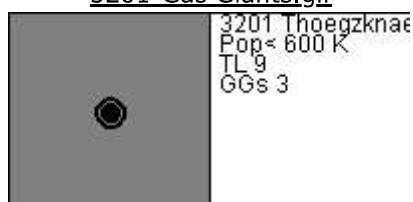
### 3201-SDBs.gif



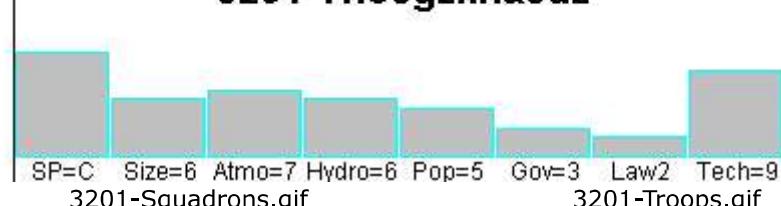
### 3201-Defences.gif



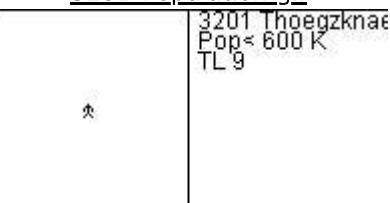
### 3201-Gas Giants.gif



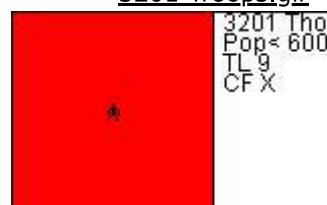
### 3201 Thoegzknaedz



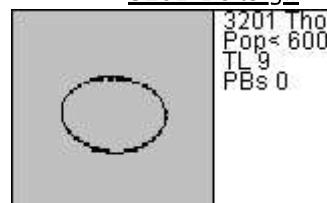
### 3201-Population.gif



### 3201 Thoegzknaedz.gif



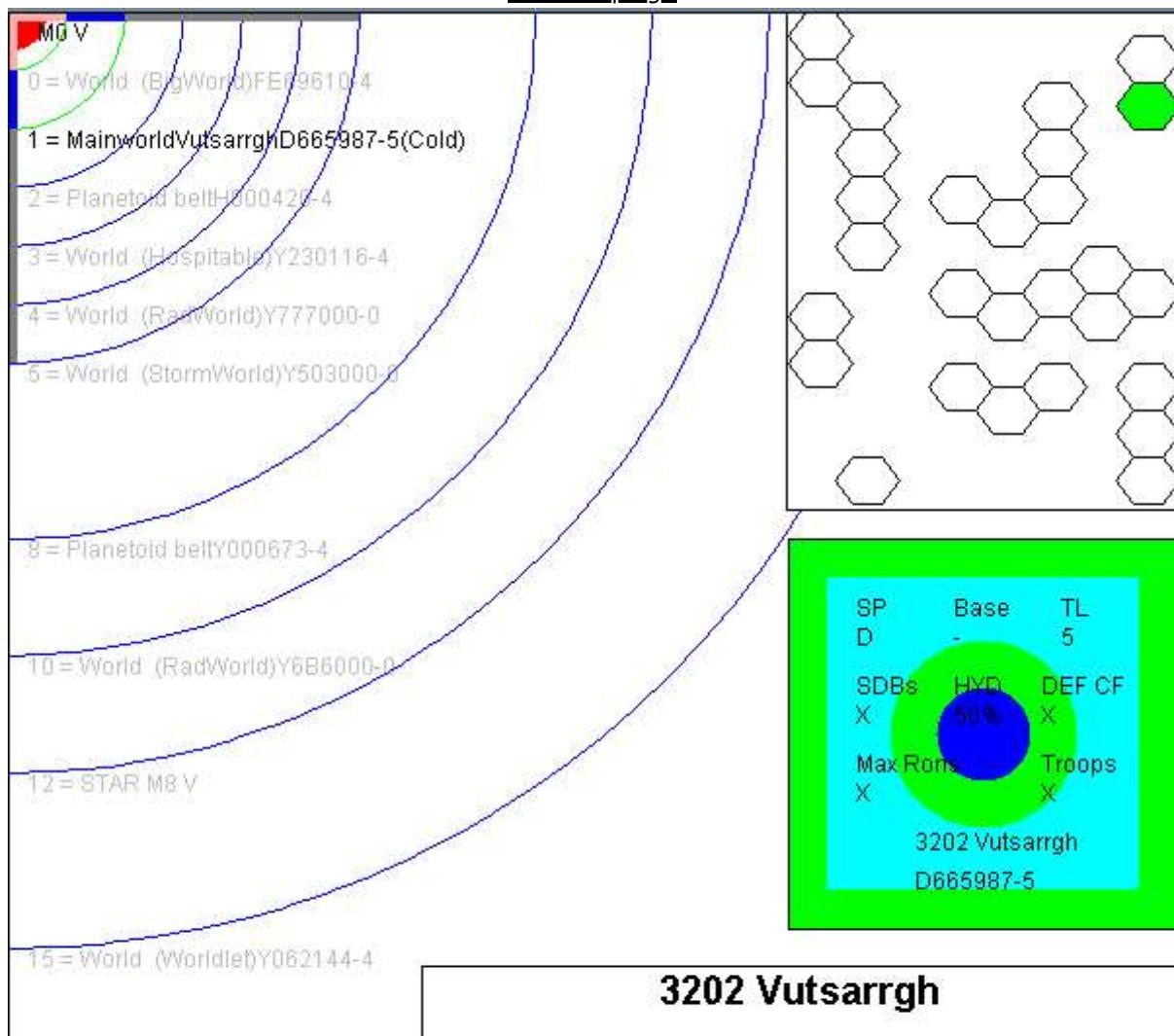
### 3201-Belts.gif



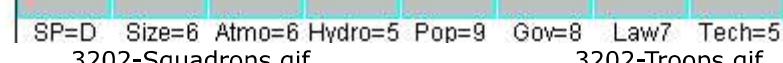
### 3201-Worlds.gif



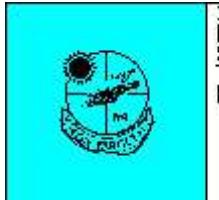
## 3202-Maps.gif



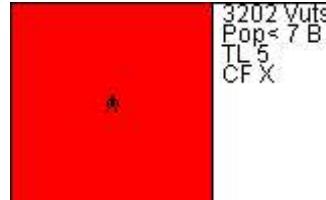
## **3202 Vutsarrgh**



3202-Squadrants.gif



3202-Population.gif



3202-Troops.gif

3202-SDBs.gif



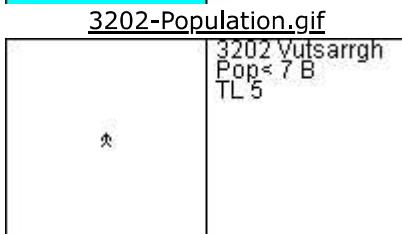
3202-Defences.gif



3202-Gas Giants.gif



3202-Worlds.gif



3202-Vutsarrgh.gif

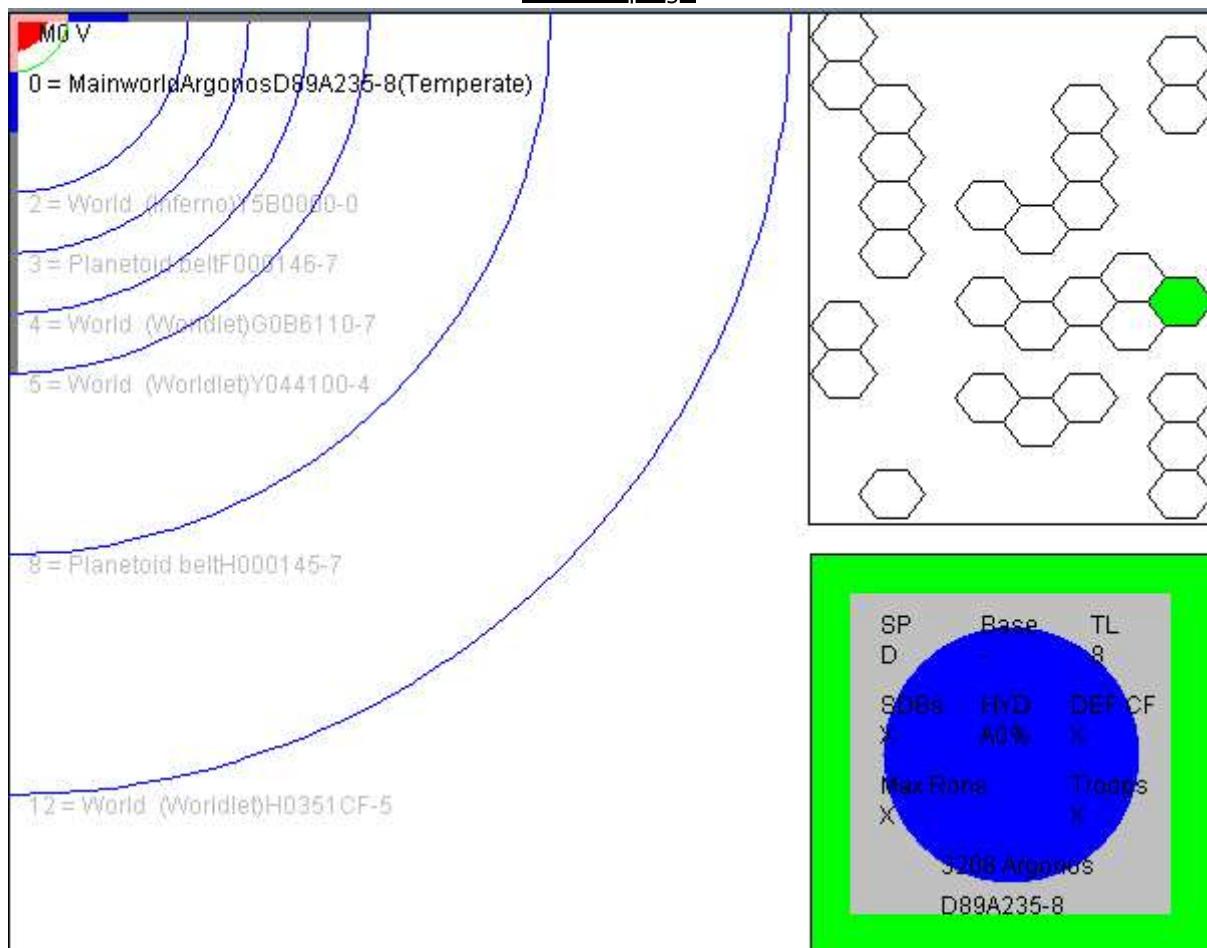


3202-Belts.gif

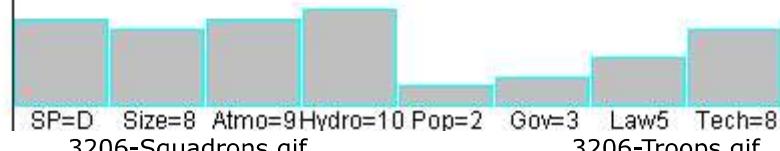


3202-Planets.gif

### 3206-Maps.gif



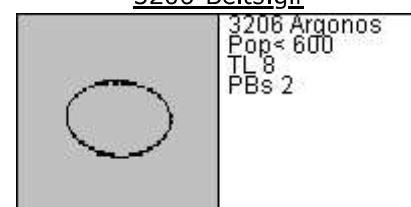
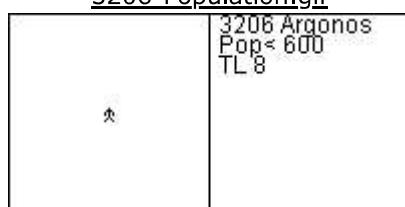
### **3206 Argonos**



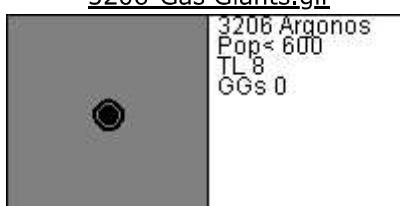
### 3206-SDBs.gif



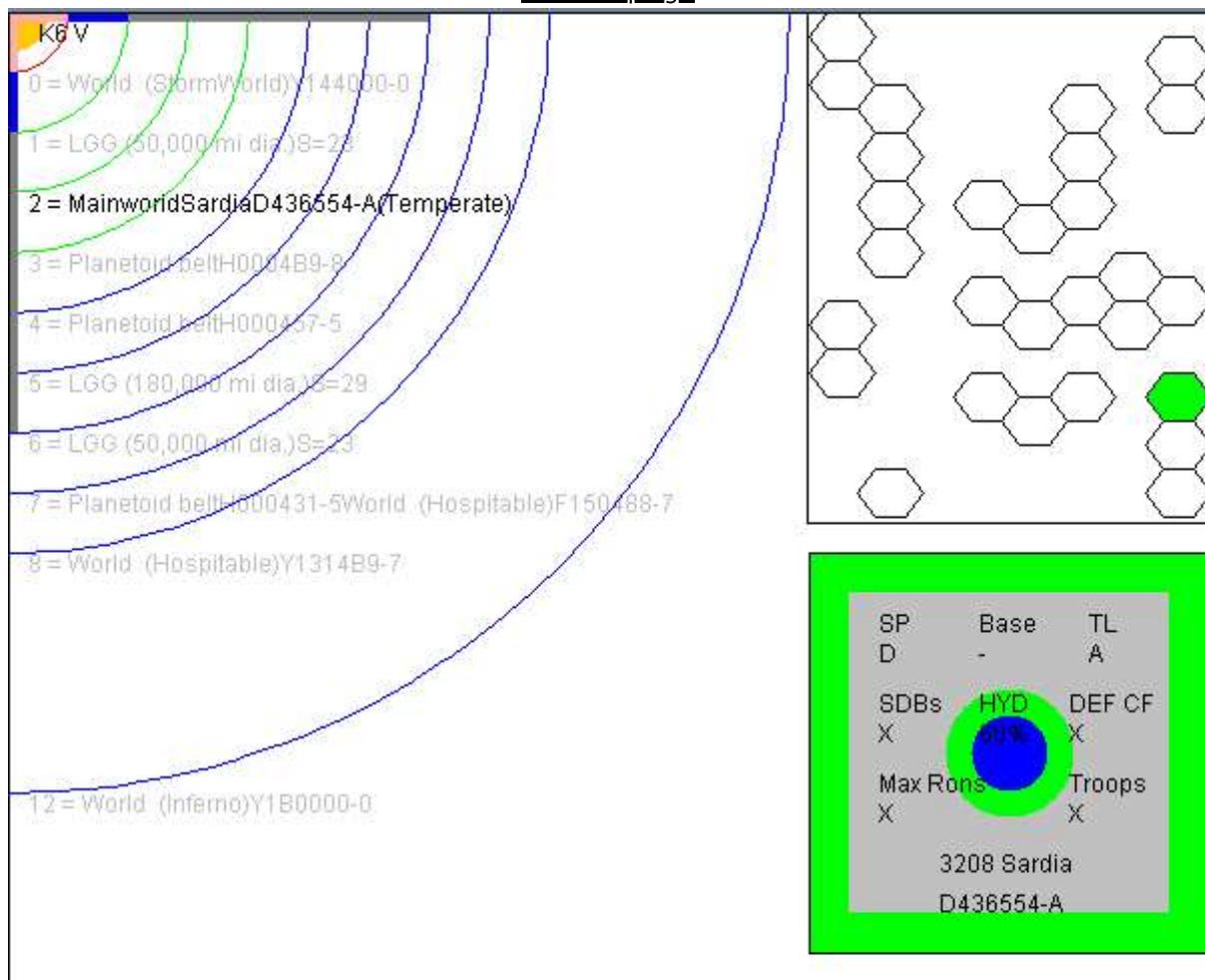
### 3206-Defences.gif



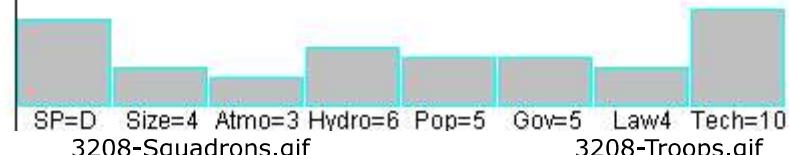
### 3206-Gas Giants.gif



## 3208-Maps.gif



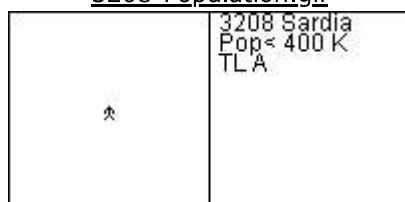
## **3208 Sardia**



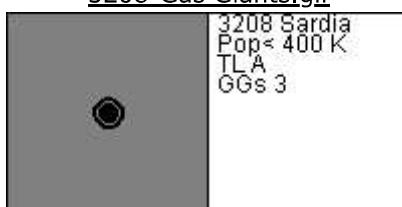
3208-SDBs.gif



3208-Defences.gif

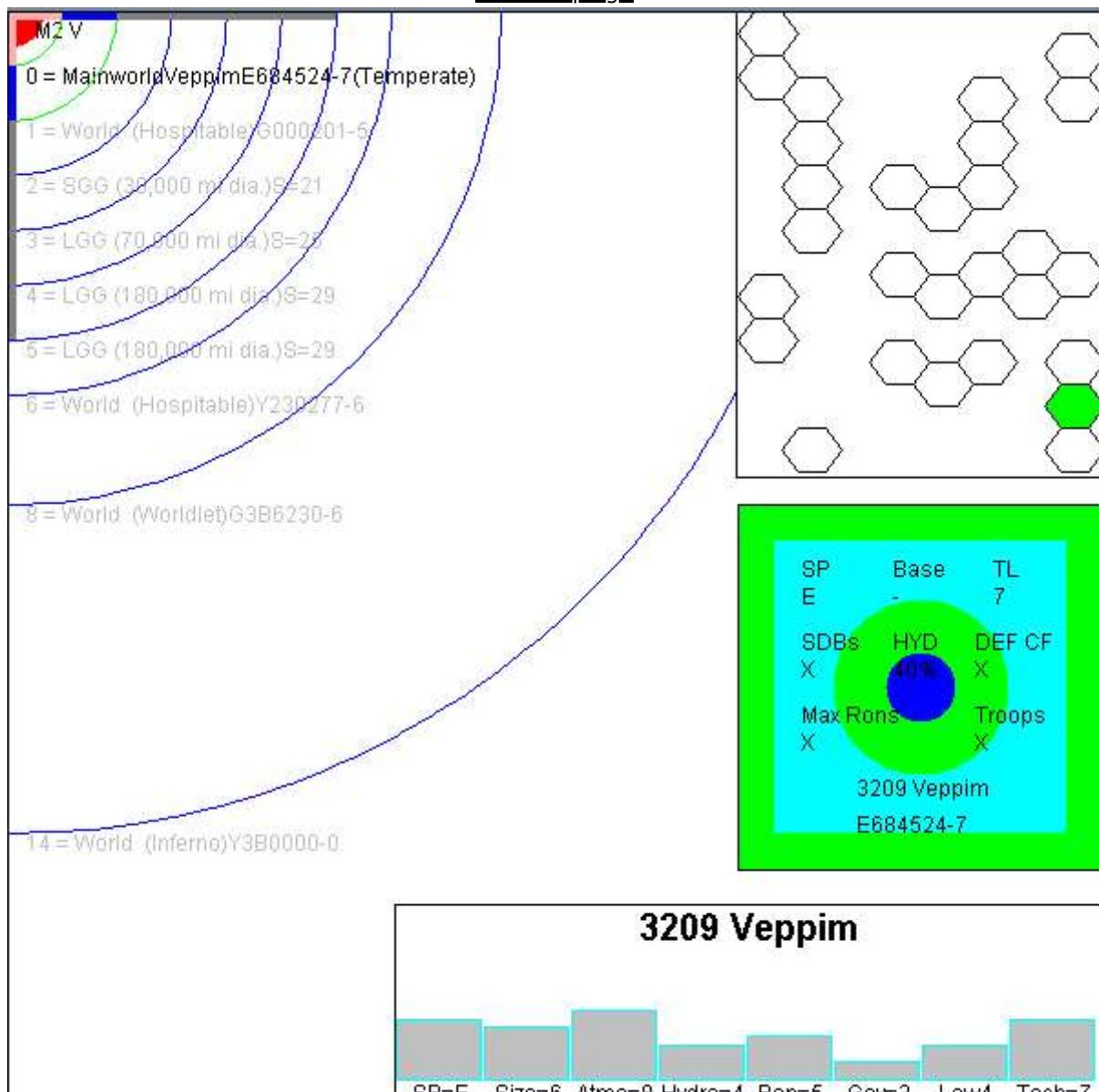


3208-Gas Giants.gif



3208-Worlds.gif

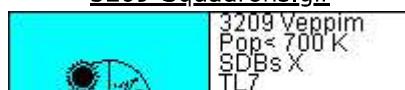
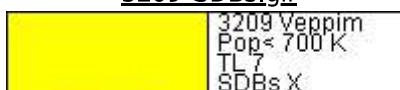
## 3209-Maps.gif



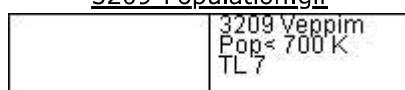
## **3209 Veppim**



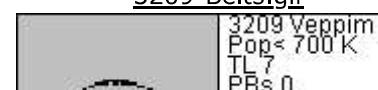
3209-SDBs.gif



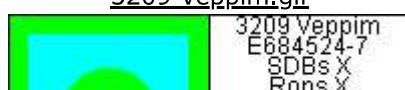
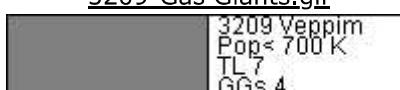
3209-Defences.gif



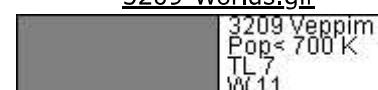
3209-Population.gif



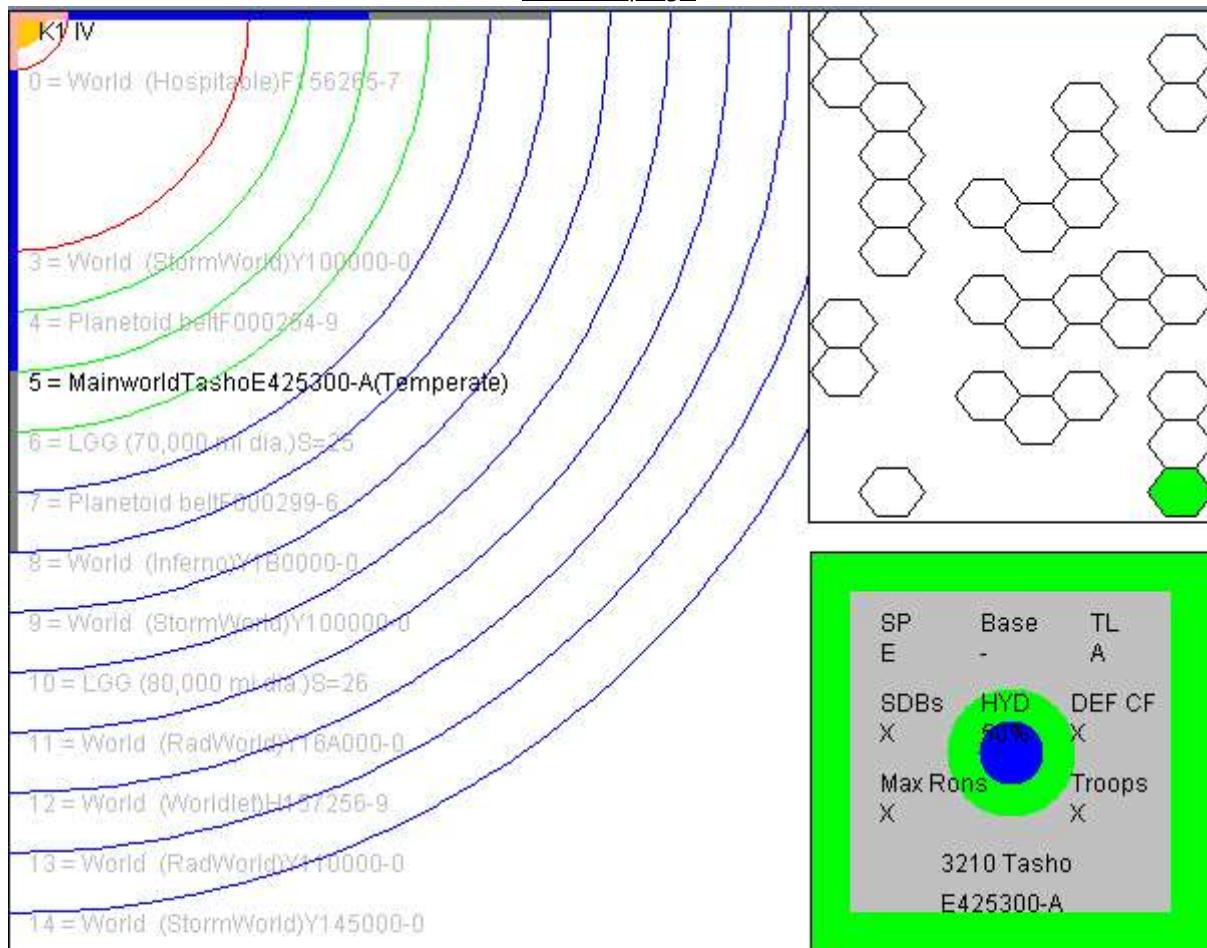
3209-Gas Giants.gif



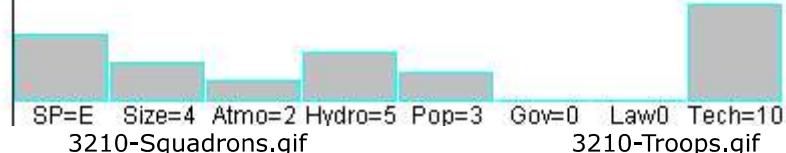
3209-Veppim.gif



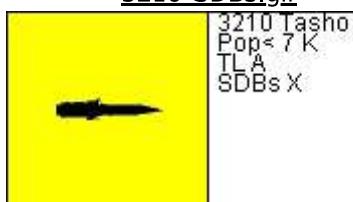
## 3210-Maps.gif



## **3210 Tasho**



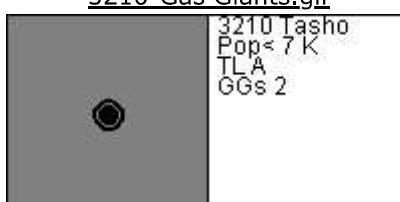
3210-SDBs.gif



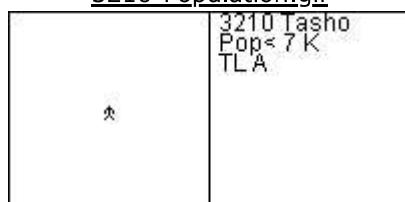
3210-Defences.gif



3210-Gas Giants.gif



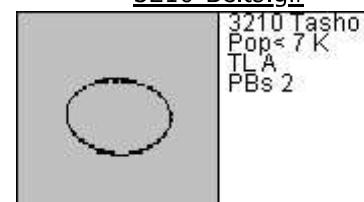
3210-Population.gif



3210-Tasho.gif



3210-Belts.gif



3210-Worlds.gif



3210 Tasho  
Pop < 7 K  
TL A  
W 13

	2603 Kaengtsaelzo C001 Cruiser J-1 USL DF 6 AF 3 BF 0 TF 6 TL 10		2808 Spinport C001 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 10		2808 Spinport C002 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 10
	2808 Spinport C003 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 10		3106 Arga C001 Cruiser J-1 USL DF 7 AF 3 BF 0 TF 7 TL 12		3106 Arga C002 Cruiser J-1 USL DF 7 AF 3 BF 0 TF 7 TL 12

Theton

C:\T5\Vland\D

	2603 Kaengtsaelzo 0001 2-Regiment 0-Regular 0-Light Grav 0-Infantry CF 5 TF 5 TL 10		2604 Fongknoe 0001 2-Regiment 0-Regular 0-Light Grav 0-Infantry CF 5 TF 5 TL 8		2804 Ongvaturn 0001 0-Company 0-Regular 0-Light Grav 0-Infantry CF 1 TF 1 TL 7
	2808 Spinport 0001 6-Army 0-Regular 0-Light Grav 0-Infantry CF 100 TF 100 TL 10		3002 Ksuerrgh 0001 2-Regiment 0-Regular 0-Light Grav 0-Infantry CF 5 TF 5 TL 8		3008 Shishaldin 0001 2-Regiment 1-Elite 1-Armoured Grav 0-Infantry CF 20 TF 5 TL 9
	3106 Arga 0001 5-Corps 0-Regular 0-Light Grav 0-Infantry CF 50 TF 50 TL 12	C:\T5\Vland\D Theton			

Vland/D Theton

2603 Kaengtsaelzon - B100857-A

SDB Squadrons = 10

Starship Squadrons = 1

Troop CF = 5  
Defence CF = 100  
TROOP FORCES  
0001-2000-5(5)-A

2604 Fongknoe - C300877-8  
SDB Squadrons = 5  
Troop CF = 5  
Defence CF = 50  
TROOP FORCES  
0001-2000-5(5)-8

2610 Malokh - E57167B-6  
Defence CF = 1

2804 Ongvaturr - B989742-7  
SDB Squadrons = 1  
Troop CF = 1  
Defence CF = 5  
TROOP FORCES  
0001-0000-1(1)-7

---HI POP TARGET---  
2808 Spinport - D575A84-A  
SDB Squadrons = 1000  
Starship Squadrons = 3  
Troop CF = 100  
Defence CF = 10000  
TROOP FORCES  
0001-6000-100(100)-A

3002 Ksuerrgh - D42788D-8  
SDB Squadrons = 5  
Troop CF = 5  
Defence CF = 50  
TROOP FORCES  
0001-2000-5(5)-8

3008 Shishaldin - D420652-9  
Defence CF = 1

---HI POP TARGET---  
3106 Arga - C300999-C  
SDB Squadrons = 120  
Starship Squadrons = 2  
Troop CF = 50  
Defence CF = 1200  
TROOP FORCES

3107 Theton - BABA653-C  
Defence CF = 2

---

2603-B100857-A  
Commodore Akiim  
Prec 11  
Plan 1  
Tactics -2  
C001-1U-630-6-A

---

2808-D575A84-A  
Commodore I  
Prec 10  
Plan 3  
Tactics 2  
C001-1U-840-8-A

---

2808-D575A84-A  
Commodore Igshaggaegshaig  
Prec 13  
Plan 4  
Tactics 2  
C002-1U-840-8-A

---

2808-D575A84-A  
Commodore Kar  
Prec 16  
Plan 4  
Tactics -2  
C003-1U-840-8-A

---

3106-C300999-C  
Commodore Uuklag  
Prec 8  
Plan 4  
Tactics 0  
C001-1U-730-7-C

---

3106-C300999-C  
Commodore Akhkhuuegjiu  
Prec 5  
Plan 5  
Tactics -2  
C002-1U-730-7-C

---

B Knight = 17  
c Baronet = 1  
C Baron = 3  
E Count = 2

---

3106 Arga C300999-C Hi In Na Va { 3 } (C8E+4) [AC6D] BE S - 910 8 ImDv M1 V M8 V  
(Knight) U  
(Count) AkGaamNerNu

2603 Kaengtsaelzon B100857-A Na Va Ph Pi Varg8 { 2 } (B7B+2) [8A5A] - - - 201 8 CsIm M3 V M3 V  
(Gentleman) ULisKa

2808 Spinport D575A84-A Hi In { 2 } (E9C+1) [8C38] BE S - 820 15 ImDv M2 V  
(Knight) GiiKigKhiiIDum  
(Count) IgLamKuA

2501 Khugan B623520-A Ni Po { 1 } (C45-3) [1615] - C - 623 11 NaVa M0 V M1 V  
(Gentleman) Gi

2502 Rhodes B413534-C Ic Ni { 1 } (945-1) [363A] - N - 902 10 CsIm F0 III M5 V  
(Gentleman) AkGanDaAkShiShar

2605 Raltaedz B430264-D De Lo Po O:2205 { 1 } (811-1) [133B] B - - 504 15 ImDv M1 V  
(Knight) UmGugShiid

2804 Ongvaturr B989742-7 Ri { 1 } (969-3) [3813] - - - 402 9 NaVa M3 V  
(Gentleman) IiEEsh

2806 Paval B581212-B Lo { 1 } (A11-3) [1317] B N - 724 15 ImDv M3 V  
(Knight) EnKiLuuEgSiIk

2907 Akkunat C878501-A Ag Ni { 1 } (845-3) [1616] BC S - 101 13 ImDv M2 V K8 V  
(Knight) GadKurKirDa  
(Baron) KunZiLagKa

3004 Shupin A511375-B Ic Lo { 1 } (C21-1) [1439] - - - 434 17 NaHu M1 V  
(Gentleman) AmLuGuuAMiEd

3006 Mukata B310456-E Ni Da { 1 } (734+1) [354D] B - A 101 6 ImDv F0 V M3 V  
(Knight) Nu

3107 Theton BABA653-C Fl Ni Cp { 1 } (955-2) [3729] B N - 510 4 ImDv M0 V K1 V  
(Knight) U

3201 Thoegzknaedz C676532-9 Ag Ni { 0 } (A44-4) [1515] - C - 603 7 NaVa M2 V  
(Gentleman) Gi

2602 Daztsoun C556330-9 Lo { -1 } (721-5) [1214] - - - 911 11 NaHu F7 V  
(Gentleman) UshShugPaarShiI

2604 Fongknoe C300877-8 Na Va Ph Pi { -1 } (B77-1) [8758] - - - 801 10 NaVa M0 V  
(Gentleman) ULar

3202 Vutsarrgh D665987-5 Hi Ga Pr { -1 } (B87-1) [9855] - - - 720 9 NaVa M0 V M8 V  
(Gentleman) A

3208 Sardia D436554-A Ni { -1 } (D43-3) [3438] B - - 433 11 ImDv K6 V  
(Knight) PiUukhShe

3210 Tasho E425300-A Lo { -1 } (921-5) [1215] B - - 722 13 ImDv K1 IV  
(Knight) GimKhamShuAmLe

2507 Shunisar D556502-8 Ag Ni { -2 } (842-5) [1314] BC - - 301 8 ImDv M3 V M6 V  
(Knight) UEEmMu  
(Baron) DanKhuSasShaaGeAd

3002 Ksuerrgh D42788D-8 Ph Pi Pz { -2 } (F76+2) [C69C] - C A 914 16 NaVa M1 V  
(Gentleman) LaBashGa

3008 Shishaldin D420652-9 De He Na Ni Po { -2 } (B52-5) [2415] B S - 103 12 ImDv M0 V  
(Knight) LudLarDuUug

3209 Veppim E684524-7 Ag Ni Pr { -2 } (742-4) [3335] BcC - - 704 11 ImDv M2 V  
(Knight) UurKaKiKarDunSha  
(Baronet) A  
(Baron) SaAmNaAl

2508 Nii E42558C-7 Ni Da { -3 } (741+1) [828A] B - A 110 14 ImDv M1 V  
(Knight) KaAdDiir

2610 Malokh E57167B-6 He Ni { -3 } (851-1) [8378] B - - 801 10 ImDv F8 V M2 V  
(Knight) UkMumKumGaKhurPi

2905 Zupilak D553353-8 Lo Po { -3 } (C21-5) [1125] B - - 634 10 ImDv K8 V  
(Knight) Ii

2909 Goobsfol D544200-8 Lo { -3 } (911-5) [1113] B S - 623 9 ImDv M2 V  
(Knight) LarKinGe

3003 Khughfudz E9995AC-8 Ni Da { -3 } (941+1) [828B] - C A 220 12 NaVa M2 V  
(Gentleman) U

3206 Argonos D89A235-8 Lo Wa (minor) { -3 } (611-5) [1136] B - - 620 7 ImDv M0 V  
(Knight) UI

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Standard UTP data for off-world troops & Counters. Lists local Nobility to worlds. Keep a track on machinations!  
Lists Commodores and their tactical abilities. Standard Cruiser squadrons supplied in data USqP.  
Lists standard Universal Troop Profiles (UTPs) for offworld troops.

Squadron and Troop data is also available in particular World Guides. (0304 Chronor is a free example on DTRPG) as  
GIFs

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