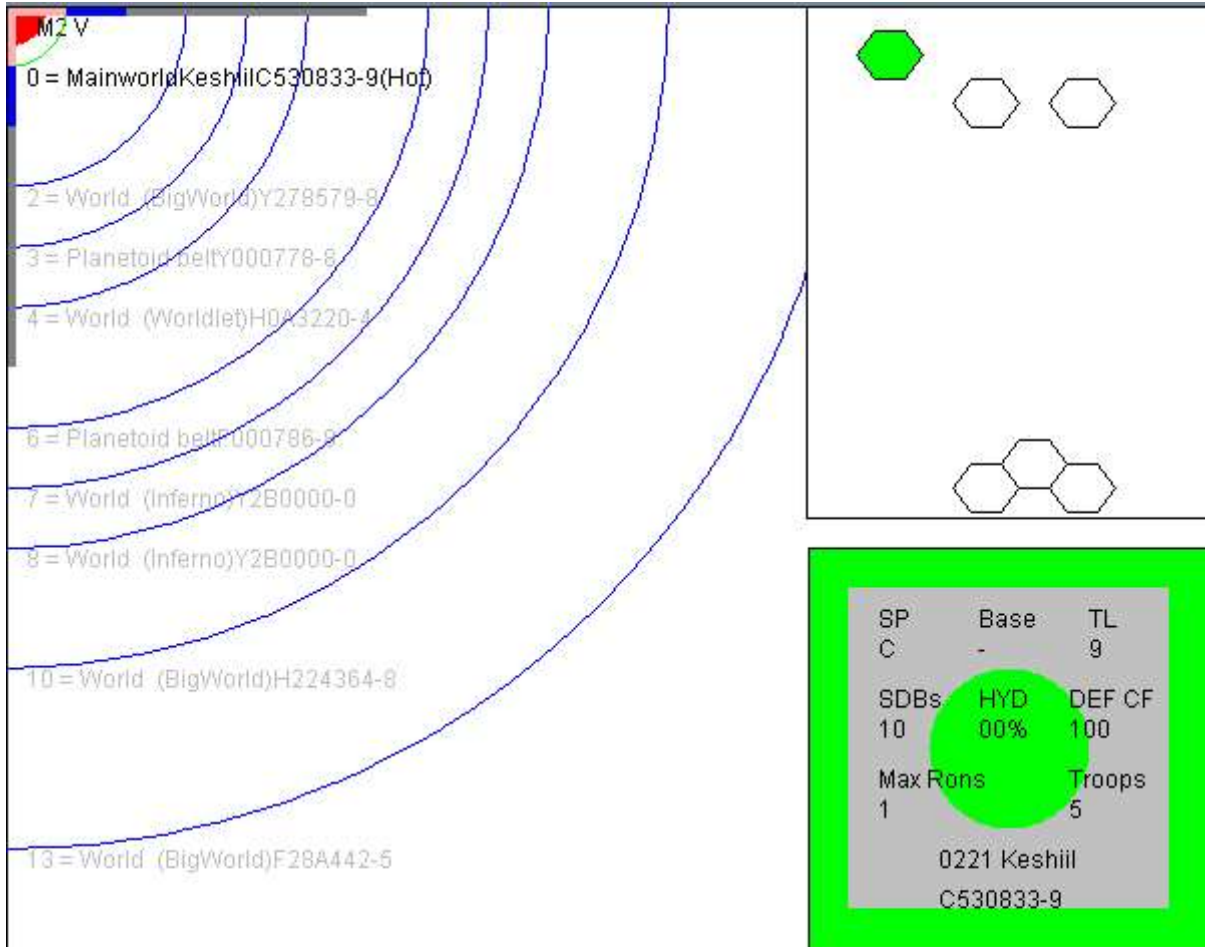


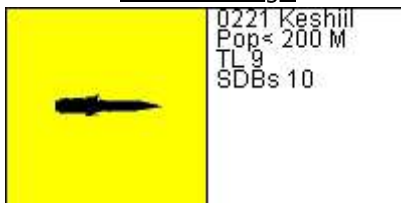
0221-Maps.gif



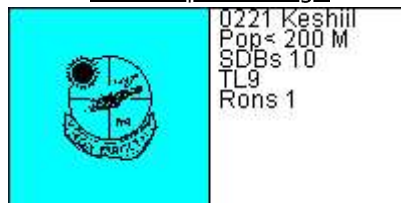
0221 Keshiil



0221-SDBs.gif



0221-Squadrons.gif



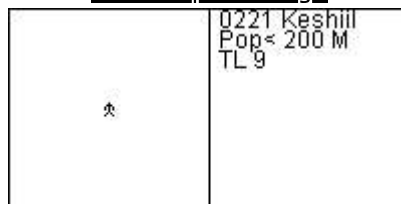
0221-Troops.gif



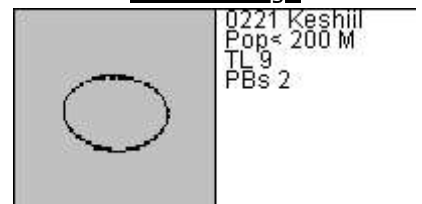
0221-Defences.gif



0221-Population.gif



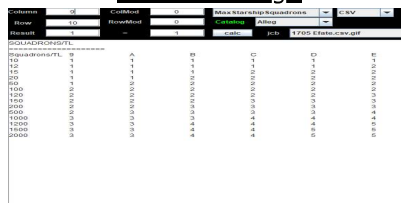
0221-Belts.gif



0221-Gas Giants.gif



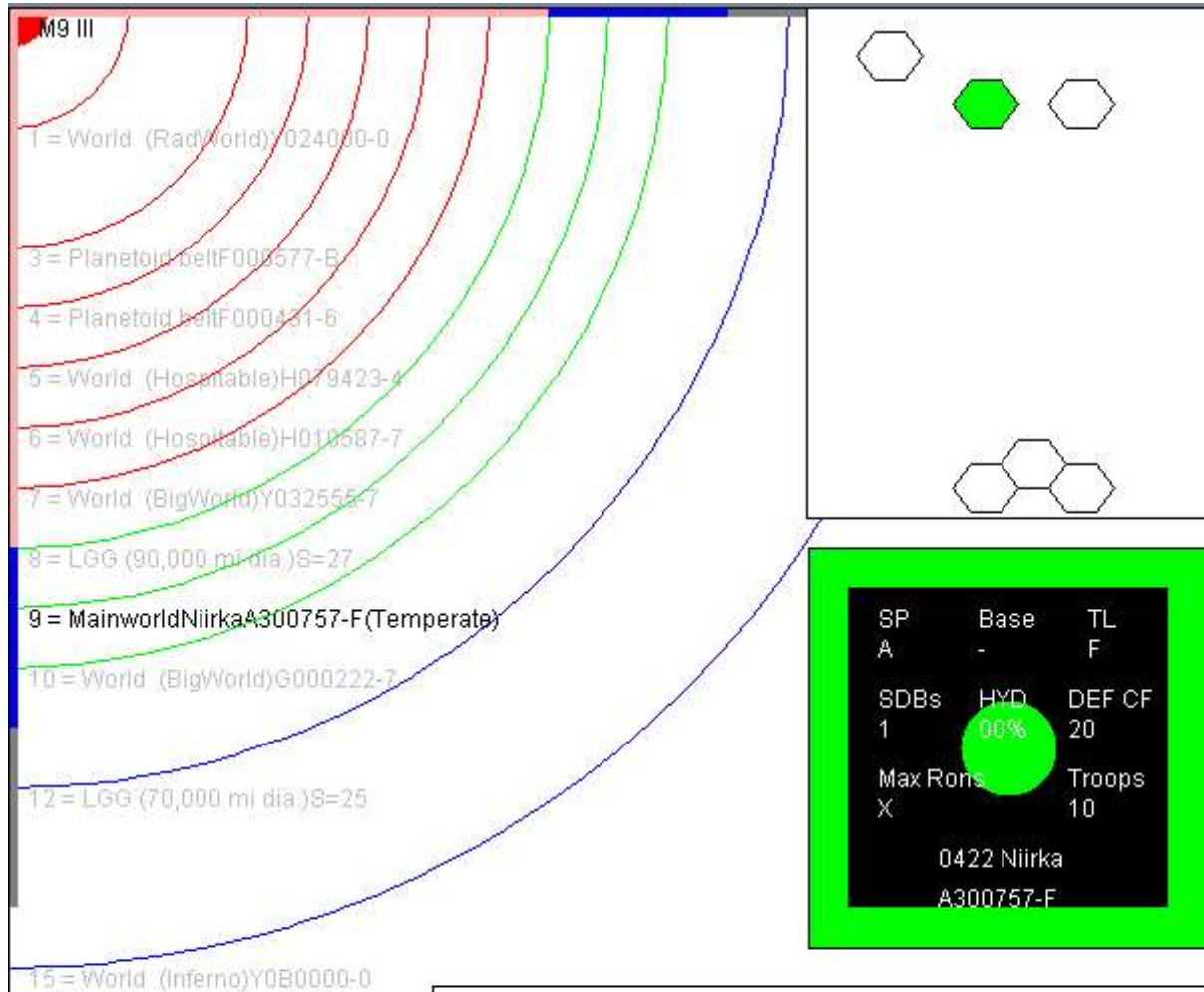
0221 keshiil.gif



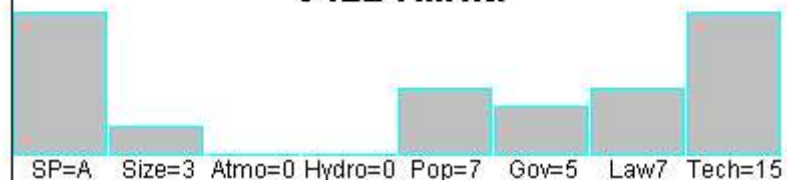
0221-Worlds.gif



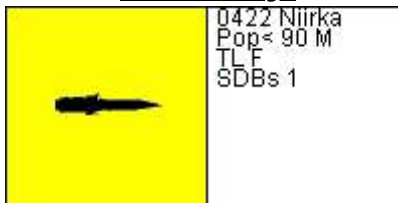
0422-Maps.gif



0422 Niirka



0422-SDBs.gif



0422-Squadrons.gif



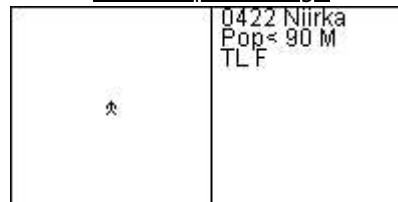
0422-Troops.gif



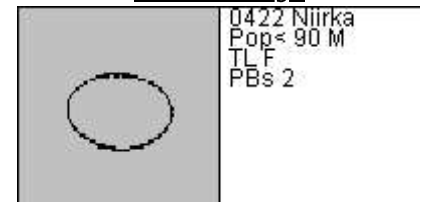
0422-Defences.gif



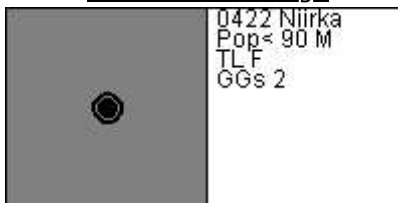
0422-Population.gif



0422-Belts.gif



0422-Gas Giants.gif



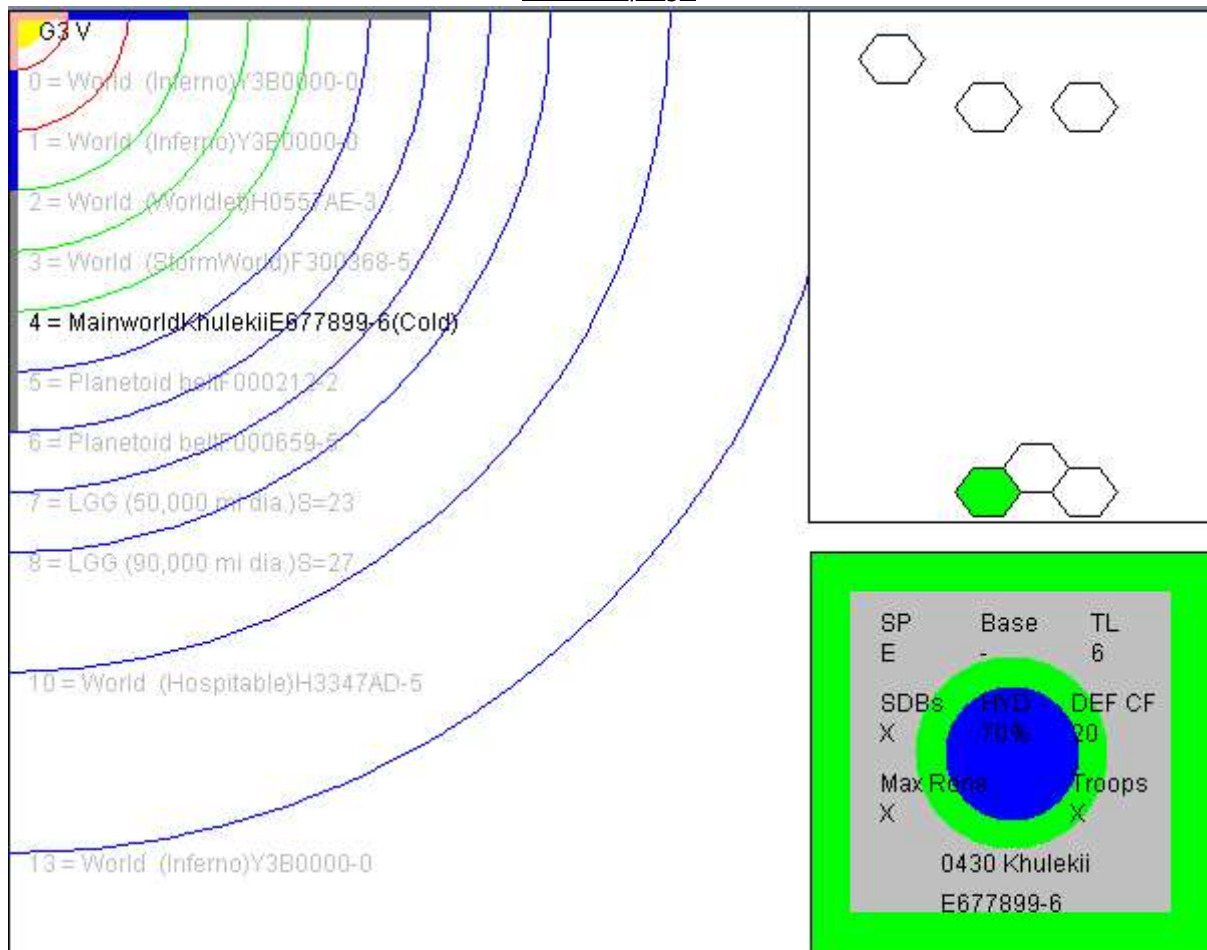
0422 niirka.gif



0422-Worlds.gif



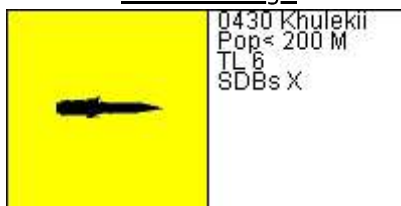
0430-Maps.gif



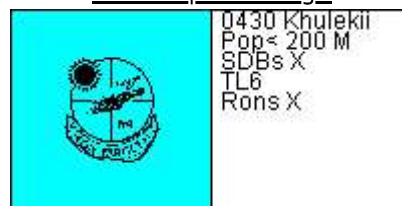
0430 Khulekii



0430-SDBs.gif



0430-Squadrons.gif



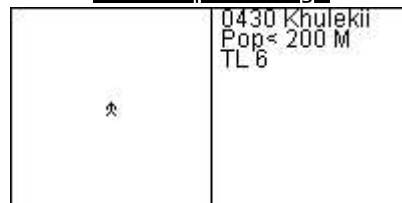
0430-Troops.gif



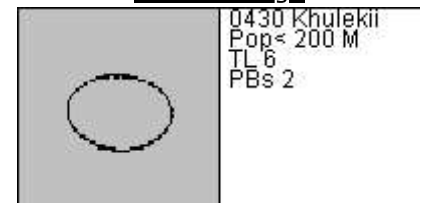
0430-Defences.gif



0430-Population.gif



0430-Belts.gif



0430-Gas Giants.gif



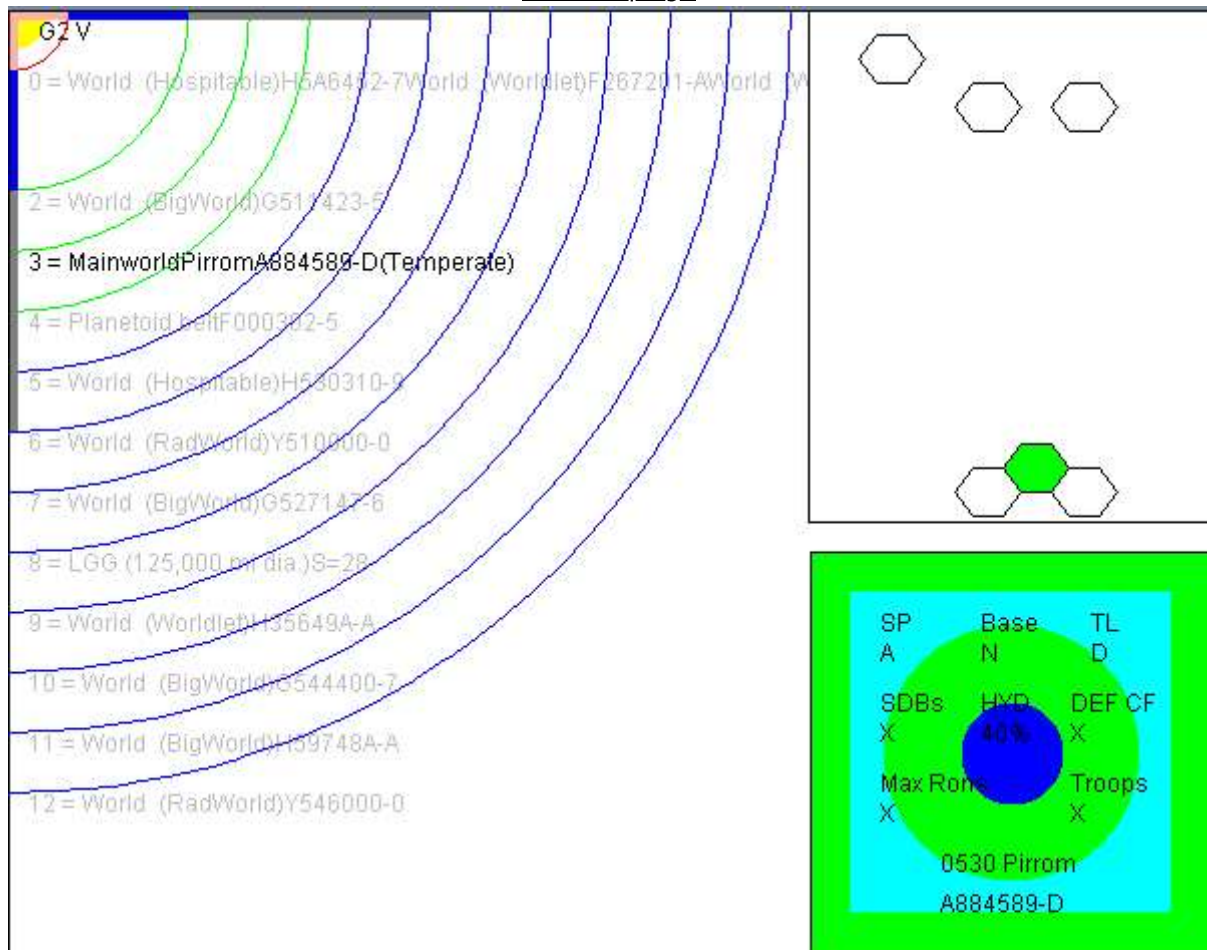
0430 khulekii.gif



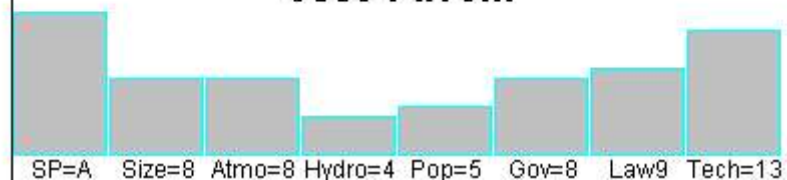
0430-Worlds.gif



0530-Maps.gif



0530 Pirrom



0530-SDBs.gif



0530-Squadrons.gif



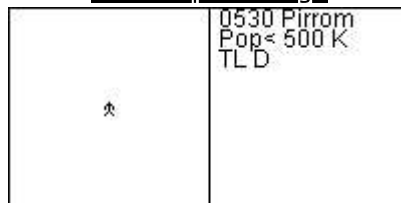
0530-Troops.gif



0530-Defences.gif



0530-Population.gif



0530-Belts.gif



0530-Gas Giants.gif

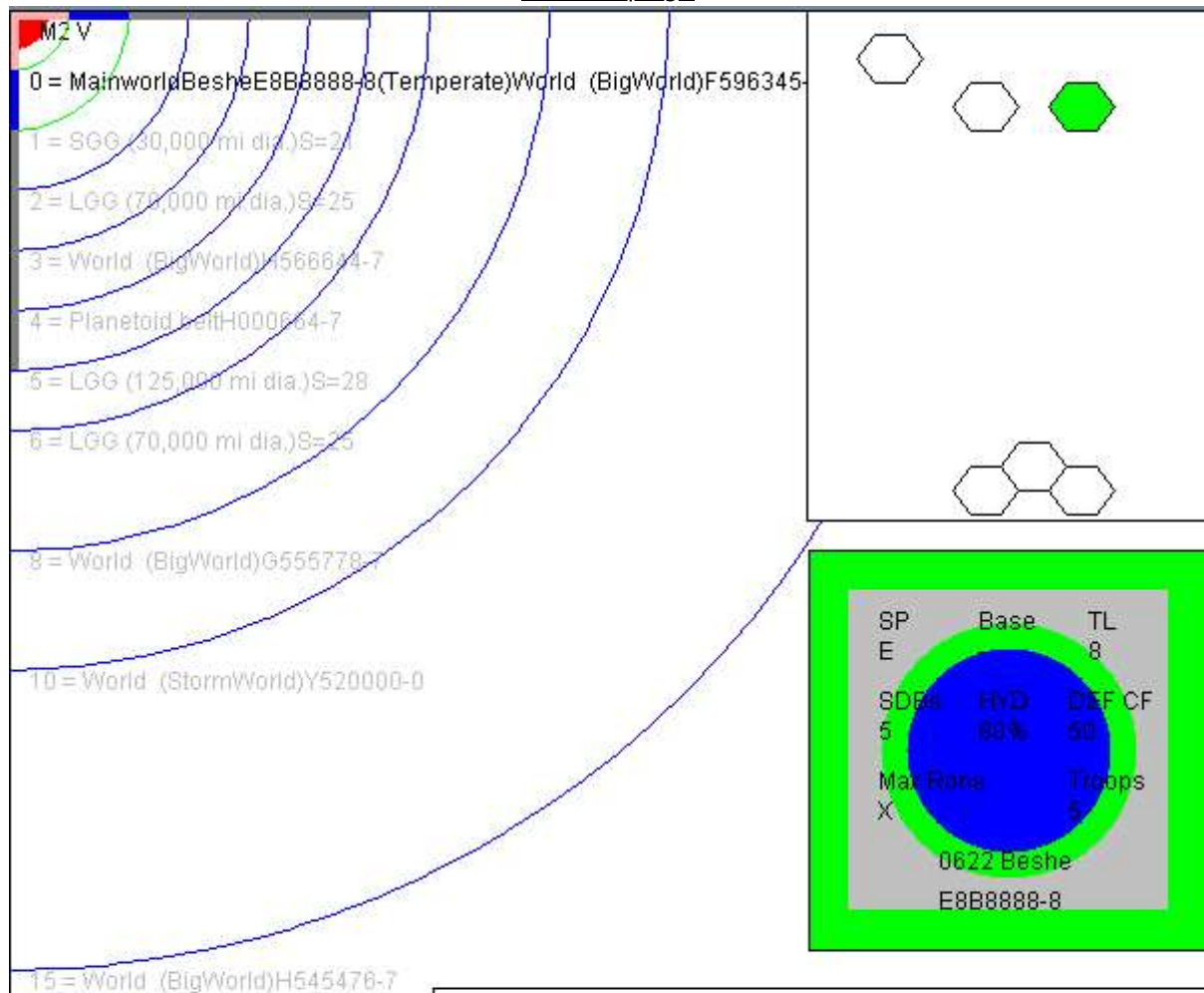


0530_pirrom.gif

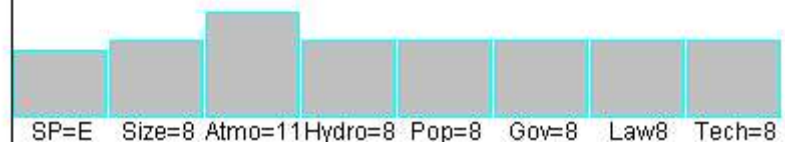


0530-Worlds.gif

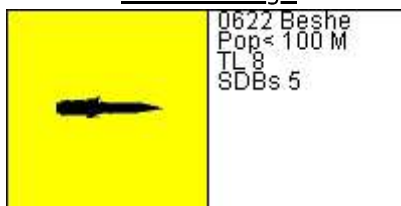




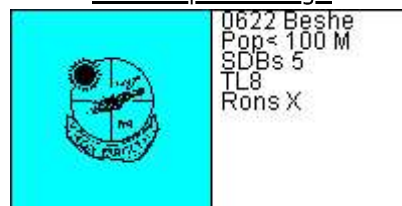
0622 Beshe



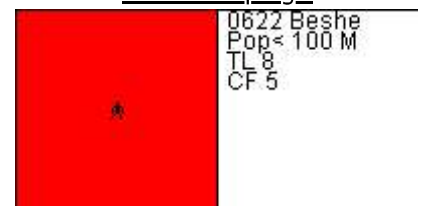
0622-SDBs.gif



0622-Squadrons.gif



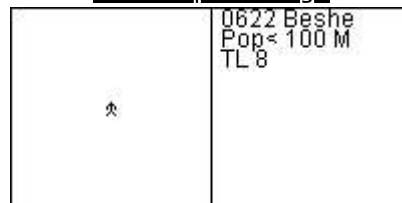
0622-Troops.gif



0622-Defences.gif



0622-Population.gif



0622-Belts.gif



0622-Gas Giants.gif

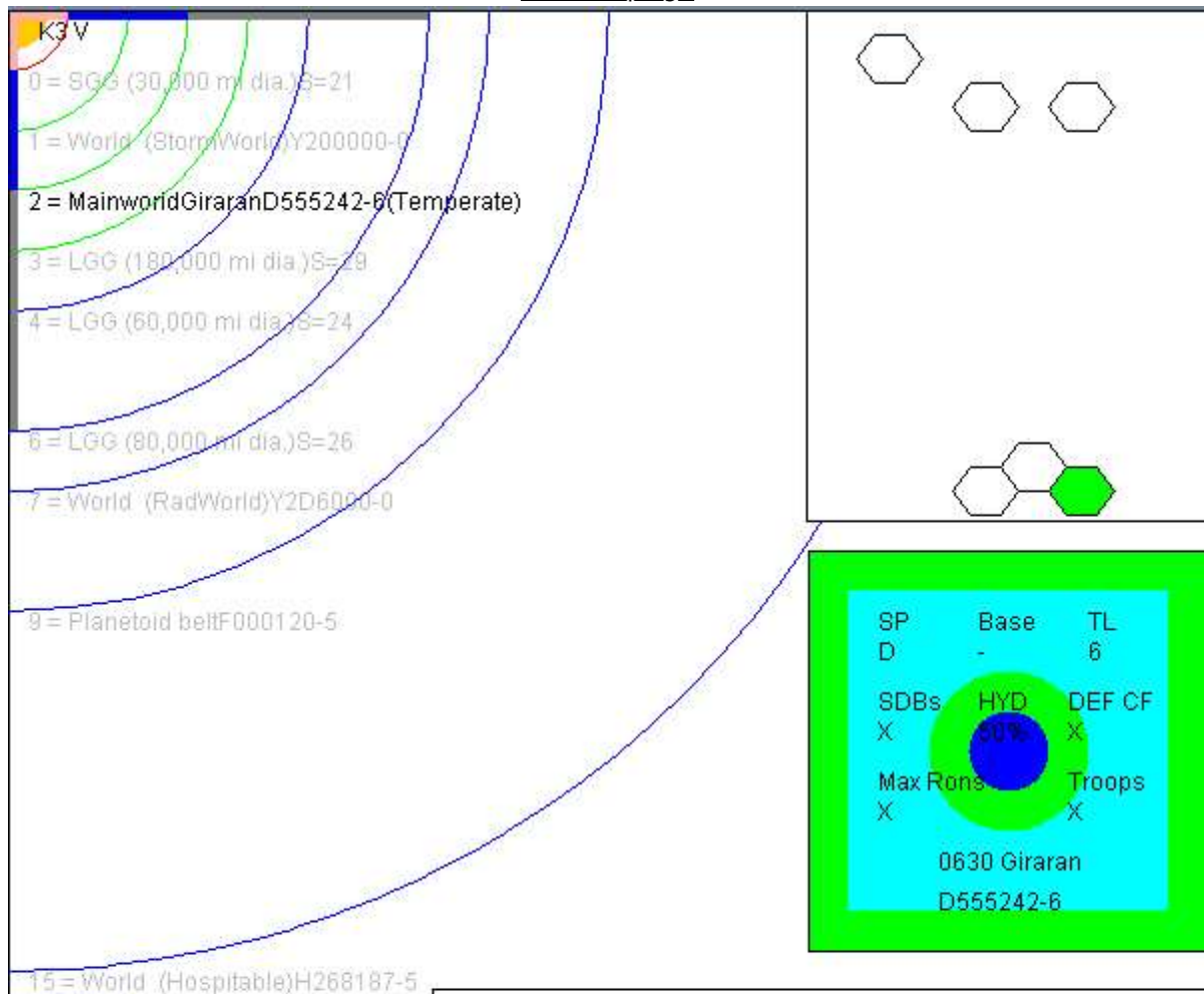


0622 beshe.gif



0622-Worlds.gif





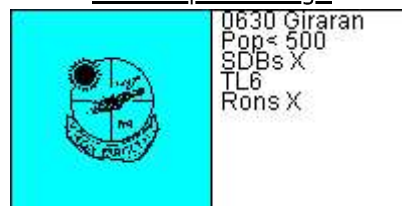
0630 Giraran



0630-SDBs.gif



0630-Squadrons.gif



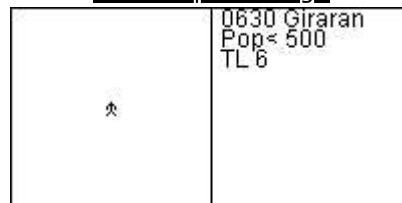
0630-Troops.gif



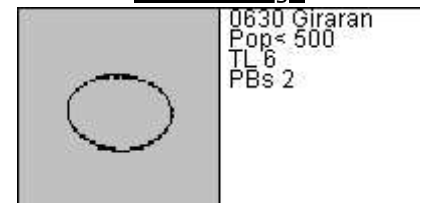
0630-Defences.gif



0630-Population.gif



0630-Belts.gif



0630-Gas Giants.gif



0630_giraran.gif



0630-Worlds.gif



	0221 Keshiil	
	0001	
	Cruiser	
	J-1	
	USL	
	DF 6	
	AF 3	
	BF 0	
	TF 6	
	TL 9	

C:\T5\Vland\I Dusa

	0221 Keshiil		0422 Niirka		0622 Beshe	
	0001		0001		0001	
	2-Regiment		3-Brigade		2-Regiment	
	0-Regular		0-Regular		0-Regular	
	0-Light		0-Light		0-Light	
	Grav		Grav		Grav	
	0-Infantry		0-Infantry		0-Infantry	
	CF 5		CF 10		CF 5	
	TF 5		TF 10		TF 5	
	TL 9		TL 15		TL 8	

C:\T5\Vland\I

Dusa

Vland/I Dusa

0221 Keshiil - C530833-9
SDB Squadrons = 10
Starship Squadrons = 1
Troop CF = 5
Defence CF = 100
TROOP FORCES
0001-2000-5(5)-9

0422 Niirka - A300757-F
SDB Squadrons = 1
Troop CF = 10
Defence CF = 20
TROOP FORCES
0001-3000-10(10)-F

0430 Khulekii - E677899-6
Defence CF = 20

0622 Beshe - E8B8888-8
SDB Squadrons = 5
Troop CF = 5
Defence CF = 50
TROOP FORCES

0001-2000-5(5)-8

0221-C530833-9

Commodore Lunaimkhii

Prec 15

Plan 5

Tactics 0

C001-1U-630-6-9

B Knight = 6

c Baronet = 2

C Baron = 1

D Marquis = 2

e Viscount = 2

0221 Keshiil

(Knight) ShaUIg

(Viscount) UAakGinLaGar

0422 Niirka

(Knight) ImDiiGi

(Marquis) AKirNag

0430 Khulekii

(Knight) EgKhigKuIMiiGi

(Baronet) IkKhaAgKiiKaIkh

(Marquis) Pa

(Viscount) Zan

0530 Pirrom

(Knight) MiSa

(Baronet) IMi

(Baron) SunMim

0622 Beshe

(Knight) Ek

(Viscount) DarKaDii

0630 Giraran

(Knight) IiGuLiEsh

Interstellar Subsector Forces.

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What tech is available to them?

Where they`ve been?

Where they`re going next?

What their homeworlds are like?

SDBs

Squadrons

Troops CF

Homeworld CF

Lists data on populated worlds of importance

(CF >0)

Standard UTP data for off-world troops

Lists Commodores and their tactical abilities

Standard Cruiser squadrons supplied in data USqP

Squadron data is also available in particular World Guides

(0304 Chronor is a free example on DTRPG) as GIFs

e-mail maggot.iiss@sky.com with a particular world or

subsector and I will put it up on DTRPG, probably same day,

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