

<http://www.travellermap.com/world?sector=Vland&hex=0336>
<http://travellermap.com/api/poster?sector=spin&scale=60&options=58207&style=print>
<http://travellermap.com/data/Vland/image>
<http://travellermap.com/data/Vland/A/image>
<http://travellermap.com/data/Vland/B/image>
<http://travellermap.com/data/Vland/C/image>
<http://travellermap.com/data/Vland/D/image>
<http://travellermap.com/data/Vland/E/image>
<http://travellermap.com/data/Vland/F/image>
<http://travellermap.com/data/Vland/G/image>
<http://travellermap.com/data/Vland/H/image>
<http://travellermap.com/data/Vland/I/image>
<http://travellermap.com/data/Vland/J/image>
<http://travellermap.com/data/Vland/K/image>
<http://travellermap.com/data/Vland/L/image>
<http://travellermap.com/data/Vland/M/image>
<http://travellermap.com/data/Vland/N/image>
<http://travellermap.com/data/Vland/O/image>
<http://travellermap.com/data/Vland/P/image>
<http://travellermap.com/data/Vland/U/image>
<http://travellermap.com/api/coordinates?sx=-4&sy=-1>
<http://travellermap.com/api/coordinates?sx=-4&sy=-1&hx=19&hy=10>
<http://travellermap.com/api/coordinates?sector=Vland&hex=0336>
<http://travellermap.com/api/coordinates?sector=Vland>
<http://travellermap.com/api/credits?sector=Vland&scale=60&options=58207&style=print>
<http://travellermap.com/api/credits?sector=Vland&hex=0336>
<http://travellermap.com/api/credits?sx=-4&sy=-1>
<http://travellermap.com/api/credits?sx=-4&sy=-1&hx=19&hy=10>
<http://www.travellermap.com/api/credits?x=-110&y=-70>
<http://travellermap.com/api/sec?sector=Vland>
<http://travellermap.com/api/sec?sector=Vland&hex=0336>

<http://travellermap.com/api/sec?sx=-4&sy=-1>
<http://travellermap.com/api/metadata?sector=Vland>
<http://www.travellermap.com/api/metadata?sx=-48sy=-1>
<http://www.travellermap.com/api/msec?sector=Vland>
<http://www.travellermap.com/api/universe?era=1000>
<http://www.travellermap.com/api/tde?x=-24.5y=-18&scale=60&options=58207&style=print>
<http://travellermap.com/api/poster?sector=Vland>
<http://travellermap.com/api/jumpmap?x=-48y=-1>
<http://travellermap.com/api/jumpmap?sx=-48y=-1sy&hx=19&hy=10>
<http://travellermap.com/api/jumpmap?sector=Vland&hex=0336>
<http://travellermap.com/api/msec?sector=Vland>
<http://travellermap.com/api/msec?sx=-48sy=-1>
<http://travellermap.com/api/jumpworlds?x=-48y=-1>
<http://travellermap.com/api/jumpworlds?sx=-48y=-1&hx=19&hy=10>
<http://travellermap.com/api/jumpworlds?sector=Vland&hex=0336>
<http://travellermap.com/api/search?q=Parsi>
<http://www.travellermap.com/api/universe>
<http://www.travellermap.com/api/coordinates?sector=Vland&hex=0336>
<http://travellermap.com/data>
<http://travellermap.com/data/Vland>
<http://travellermap.com/data/Vland/tab>
<http://travellermap.com/data/Vland/sec>
<http://travellermap.com/data/Vland/metadata>
<http://travellermap.com/data/Vland/msec>
<http://travellermap.com/data/Vland/image>
<http://travellermap.com/data/Vland/coordinates>
<http://travellermap.com/data/Vland/credits>
<http://travellermap.com/data/Vland/A>
<http://travellermap.com/data/Vland/B>
<http://travellermap.com/data/Vland/C>
<http://travellermap.com/data/Vland/D>
<http://travellermap.com/data/Vland/E>
<http://travellermap.com/data/Vland/F>
<http://travellermap.com/data/Vland/G>
<http://travellermap.com/data/Vland/H>
<http://travellermap.com/data/Vland/I>
<http://travellermap.com/data/Vland/J>
<http://travellermap.com/data/Vland/K>
<http://travellermap.com/data/Vland/L>
<http://travellermap.com/data/Vland/M>
<http://travellermap.com/data/Vland/N>
<http://travellermap.com/data/Vland/O>
<http://travellermap.com/data/Vland/P>
[http://travellermap.com/data/Vland/C tab](http://travellermap.com/data/Vland/C	tab)
<http://travellermap.com/data/Vland/C/sec>
<http://travellermap.com/data/Vland/C/image>
<http://travellermap.com/data/Vland/0336/coordinates>
<http://travellermap.com/data/Vland/0336/credits>
<http://travellermap.com/data/Vland/0336/jump/9>
<http://travellermap.com/data/Vland/0336/jump/9/image>
<http://travellermap.com/data/Vland/0336/coordinates>
<http://travellermap.com/data/Vland/0336/credits>
<http://travellermap.com/data/Vland>
<http://travellermap.com/data/Vland/sec>
<http://travellermap.com/data/Vland/tab>
<http://travellermap.com/data/Vland/C>
<http://travellermap.com/data/Vland/C/sec>
<http://travellermap.com/data/Vland/C/tab>
<http://travellermap.com/data/Vland/metadata>
<http://travellermap.com/data/Vland/msec>
<http://travellermap.com/data/Vland/0336/jump/9>
<http://travellermap.com/data/Vland/0336/jump/9/image>
<http://travellermap.com/data>

0336_PARSI

VLAND

—_WORLDS_IN_SECTOR_=532
—_Csfm:—"Client_state,_Third_Imperium"=_15_worlds
—_ImDv:—"Third_Imperium,_Domain_of_Vland"=_491_worlds
—_Nahu:—"Non-Aligned,_Human-dominated"=_10_worlds
—_NaVa:—"Non-Aligned,_Vargr-dominated"=_16_worlds
—_RACIAL NAMES_OF_SECTOR
—_Vland
—_Vland_sector_was_designed_by_Marc_W._Miller_and_appears_in_Atlas_of_the_Imperium_(GDW,_1984)._It_was_refined_by_Joe_D._Fugate_Sr._and_appears_in_The_Travellers_Digest_and_The_MegaTraveller_Alien,_Volume_1:_Vilani_&_Vargr_(DGP,_1990)
—_1105
—_Traveller_5_Second_Survey
—_Hex
—_Name
—_UWP
——_Starports=_ABCDE=_5_variations
——_A=_92_systems
——_B=_140_systems
——_C=_152_systems
——_D=_65_systems
——_E=_83_systems
——_Sizes=_0123456789A=_11_variations
——_0=_19_systems
——_1=_13_systems
——_2=_30_systems
——_3=_29_systems
——_4=_75_systems
——_5=_175_systems
——_6=_54_systems
——_7=_53_systems
——_8=_40_systems
——_9=_32_systems
——_A=_12_systems
——_Atmospheres=_0123456789ABCDE=_15_variations
——_0=_67_systems
——_1=_42_systems
——_2=_49_systems
——_3=_45_systems
——_4=_48_systems
——_5=_55_systems
——_6=_57_systems
——_7=_50_systems
——_8=_39_systems
——_9=_39_systems
——_A=_4_systems
——_B=_14_systems
——_C=_15_systems
——_D=_7_systems
——_E=_1_systems
——_Hydrosheres=_0123456789A=_11_variations
——_0=_123_systems

1 = _34_systems
2 = _40_systems
3 = _49_systems
4 = _62_systems
5 = _49_systems
6 = _41_systems
7 = _43_systems
8 = _30_systems
9 = _30_systems
A = _31_systems
Populations = _123456789A = _10_variations
1 = _25_systems
2 = _43_systems
3 = _62_systems
4 = _69_systems
5 = _99_systems
6 = _68_systems
7 = _58_systems
8 = _45_systems
9 = _35_systems
A = _28_systems
Governments = _0123456789ABCDEF = _16_variations
0 = _50_systems
1 = _30_systems
2 = _47_systems
3 = _46_systems
4 = _43_systems
5 = _73_systems
6 = _51_systems
7 = _46_systems
8 = _56_systems
9 = _37_systems
A = _25_systems
B = _16_systems
C = _8_systems
D = _2_systems
E = _1_systems
F = _1_systems
Law_Levels = _0123456789ABCDEFGHI = _17_variations
0 = _72_systems
1 = _31_systems
2 = _44_systems
3 = _44_systems
4 = _49_systems
5 = _46_systems
6 = _45_systems
7 = _42_systems
8 = _38_systems
9 = _37_systems
A = _27_systems
B = _26_systems
C = _11_systems
D = _10_systems
E = _8_systems
F = _2_systems
_dashes = _-_-=_1_variations
- = _532_systems
Tech_Levels = _456789ABCDEFGHI = _12_variations
4 = _11_systems
5 = _18_systems
6 = _32_systems
7 = _62_systems
8 = _74_systems
9 = _82_systems
A = _65_systems
B = _60_systems
C = _49_systems
D = _40_systems
E = _23_systems
F = _16_systems
Trade
As = _14_systems
De = _42_systems
Fl = _35_systems
Ga = _19_systems
He = _42_systems
Ic = _21_systems
Oc = _6_systems
Va = _72_systems
Wa = _30_systems
Di = _3_systems
Lo = _123_systems
Nl = _238_systems
Ph = _47_systems
Hl = _63_systems
Pa = _33_systems
Ag = _80_systems
Na = _63_systems
Pl = _56_systems
In = _32_systems
Po = _85_systems
Pr = _25_systems
Rl = _31_systems
Mr = _10_systems
Cp = _13_systems
Cs = _1_systems
Pz = _49_systems
Da = _22_systems
An = _9_systems
Importance
9_variations
5 = _2_systems
4 = _13_systems
3 = _46_systems
2 = _55_systems
1 = _142_systems
0 = _74_systems
-1 = _86_systems
-2 = _67_systems
-3 = _47_systems
Economic
Resource = _3456789ABCDEFGHIJK = _17_variations
3 = _6_systems
4 = _15_systems
5 = _17_systems
6 = _41_systems
7 = _59_systems
8 = _78_systems
9 = _67_systems
A = _71_systems
B = _48_systems
C = _44_systems
D = _36_systems
E = _19_systems
F = _10_systems
G = _6_systems
H = _7_systems
J = _3_systems

K_=0_systems
Labour=_123456789=_9_variations
1 = _62_systems
2 = _66_systems
3 = _64_systems
4 = _103_systems
5 = _69_systems
6 = _58_systems
7 = _45_systems
8 = _34_systems
9 = _27_systems
Infrastructure=_123456789ABCDEFGH=_17_variations
1 = _155_systems
2 = _40_systems
3 = _43_systems
4 = _47_systems
5 = _56_systems
6 = _43_systems
7 = _21_systems
8 = _16_systems
9 = _11_systems
A = _7_systems
B = _11_systems
C = _26_systems
D = _13_systems
E = _14_systems
F = _16_systems
G = _9_systems
H = _1_systems
Efficiency=_0,-3,-5,-2,-1,2,3,1,-4,5,4=_11_variations
5 = _34_systems
4 = _20_systems
3 = _34_systems
2 = _30_systems
1 = _92_systems
0 = _0_systems
-1 = _57_systems
-2 = _42_systems
-3 = _99_systems
-4 = _56_systems
-5 = _68_systems
Cultural
Homogeneity=_123456789ABCDEF=_15_variations
1 = _176_systems
2 = _39_systems
3 = _41_systems
4 = _38_systems
5 = _41_systems
6 = _32_systems
7 = _40_systems
8 = _35_systems
9 = _25_systems
A = _25_systems
B = _16_systems
C = _9_systems
D = _6_systems
E = _3_systems
F = _0_systems
Acceptance=_123456789ABCDE=_14_variations
1 = _58_systems
2 = _33_systems
3 = _60_systems
4 = _69_systems
5 = _65_systems
6 = _52_systems
7 = _59_systems
8 = _26_systems
9 = _19_systems
A = _22_systems
B = _13_systems
C = _18_systems
D = _23_systems
E = _3_systems
Strangeness=_123456789A=_10_variations
1 = _143_systems
2 = _44_systems
3 = _93_systems
4 = _46_systems
5 = _81_systems
6 = _36_systems
7 = _53_systems
8 = _11_systems
9 = _18_systems
A = _2_systems
Symbols=_123456789ABCDEFGHJK=_19_variations
1 = _1_systems
2 = _10_systems
3 = _22_systems
4 = _24_systems
5 = _45_systems
6 = _51_systems
7 = _53_systems
8 = _47_systems
9 = _59_systems
A = _47_systems
B = _36_systems
C = _41_systems
D = _20_systems
E = _21_systems
F = _1_systems
G = _0_systems
H = _0_systems
J = _0_systems
K = _0_systems
Nobles
B-Knight_11=_491_systems
c-Baronet_12=_52_systems
C-Baron_13=_98_systems
D-Marquis_14=_48_systems
e-Vicount_15=_40_systems
F-Count_16=_60_systems
f-Duke_17=_8_systems
F-Duke_18=_10_systems
G-Archduke_19=_1_systems
Bases
C-Corsair_Base-Vagr_=_8_systems
D-Naval_Depot-Any_=_1_systems
N-Naval_Base-Imperial_=_89_systems
S-Scout_Base-Imperial_=_131_systems
W-Scout_Way_Station-Imperial_=_4_systems
Zone
Green = _461_systems
Amber = _71_systems
PBGs
No_Population_(0-2)-Unpopulated=_113_systems
Low_Population_(3-5)-Thousands=_162_systems
Medium_Population_(6-8)-Millions=_189_systems
HIGH_Population_(9+)-Billions=_68_systems

____0_Planetoid_Belts=_174_systems
 ____1_Planetoid_Belts=_151_systems
 ____2_Planetoid_Belts=_192_systems
 ____3_Planetoid_Belts=_15_systems
 ____0_Gas_Giants=_182_systems
 ____1_Gas_Giants=_128_systems
 ____2_Gas_Giants=_66_systems
 ____3_Gas_Giants=_69_systems
 ____4_Gas_Giants=_72_systems
 ____5_Gas_Giants=_15_systems
 __Worlds
 ____4=_3_systems
 ____5=_9_systems
 ____6=_15_systems
 ____7=_37_systems
 ____8=_56_systems
 ____9=_75_systems
 ____10=_64_systems
 ____11=_66_systems
 ____12=_68_systems
 ____13=_55_systems
 ____14=_32_systems
 ____15=_23_systems
 ____16=_17_systems
 ____17=_11_systems
 ____18=_1_systems
 __Allied
 ____See_top_section
 __Stellar
 ____1_Stars=_
 ____2_Stars=_
 ____3_Stars=_
 ____4_Stars=_
 ____O_Stars=_
 ____B_Stars=_
 ____A_Stars=_
 ____F_Stars=_
 ____G_Stars=_
 ____K_Stars=_
 ____M_Stars=_
 ____Ia_Stars=_
 ____Ib_Stars=_
 ____II_Stars=_
 ____III_Stars=_
 ____IV_Stars=_
 ____V_Stars=_
 ____VI_Stars=_
 ____VII_Stars=_
 ____D_Stars=_
 ____BD_Stars=_
 ____Companion_Stars=_

 Hex_Name UWP Remarks {Ix} (Ex) [Cx] N B Z PBG_W A Stellar

 036_Parsi A989A9C-F_Hi_Cp_Pz {3}_(9F+5)[DD8J]BEF_A_224_12_ImDv_K9_V

 Hex=_0336
 Name=_Parsi
 UWP=_A989A9C-F
 Remarks=_Hi Cp Pz
 {Ix}=_{3}
 (Ex)_=(9F+5)
 [Cx]_[DD8J]
 N=_BEF
 B=_
 Z=_A
 PBG=_224
 W=_12
 A=_ImDv
 Stellar=_K9_V

 Hex=_0336
 Name=_Parsi
 UWP=_A989A9C-F
 Starport=_A
 _Quality=_Excellent
 _Yards=_Starships
 _Repairs=_Overhaul
 _Fuel=_Both
 _Downport=_Yes
 _Highport=_Yes
 _possBases=_NS
 Size=_9
 _DIGIT_DIA(MI)_DIA(KM)
 _9_9,000_14,400
 Atmosphere=_8
 _DIGIT_DESCRIPTION_EFFECTS
 _8 Dense
 Hydrosphere=_9
 _DIGIT_DESCRIPTION
 _9 90%
 Population=_A
 _POPULATION_UNDER_20,000,000,000
 _DIGIT_DESCRIPTION_VALUE
 _A Ten_billion_0,000,000,000
 Government=_9
 _DIGIT_DESCRIPTION_NOTE
 _9 Impersonal_Bureaucracy_Impersonal_agencies_rule
 Law_Level=_C
 _DIGIT_DESCRIPTION_NOTE
 _C Extreme_Law_Unrestricted_invasion_of_privacy
 Tech_Level=_F
 DIGIT
 _F_____
 Remarks=_Hi Cp Pz
 _CODE_SIZ_ATM_HYD_POP_GOV_LAW_DEFINITION_FORMULA
 _Hi _9ABC_High_Population
 _Cp Subsector_Capital_Imperial
 _Pz 789ABC_Puzzle_Amber_Zone
 {Ix}=_{3}
 _Starport_A=_+1
 _Tl_15=_+1
 Hi=+1
 _Importance=_Normal_(4)+1=3
 (Ex)_=(9F+5)
 _Resources=_19
 _Labour=_9
 _Infrastructure=_15
 _Efficiency=_5
 _RU=_12825
 [Cx]_[DD8J]

Homogeneity=13
 Acceptance=13
 Strangeness=8
 Symbols=19
 N=_BEF
 _CODE_RANK_TC
 _B_Knight_any
 _E_Count_Hi
 _F_Duke_In
 B=_
 _DIGIT_DESCRIPTION_ALLEG
 Z=_A
 _CODE_DESCRIPTION
 _A_Amber_Potentially_dangerous_Caution_advised_Imperial.
 PBG=_224
 _Population_Multiplier_=2
 _POPULATION_UNDER_2000000000
 _Planetoid_Belts_=2
 _Gas_Giants_=4
 W=_12
 _Non_Stars_In_System_=12
 -1(mainworld)
 -2(planetoid_belts)
 -4(gas_giants)
 _-5_other_worlds
 A=_ImDv
 _CODE_DESCRIPTION
 _ImDv_Third Imperium_Domain_of_Vland_(Corr/Dagu/Gush/Reft/Vlan)
 Stellar=_K9_V
 Stars=1
 Primary=_M0_V
 _CODE_DESCRIPTION_TEMPERATURE_(K)
 _M_Red_2000-3700
 _CODE_DESCRIPTION_DIAMETER_(SOL_=1)
 _V_Main_Sequence_Star_0.2_-10
 d10Limit=-1
 d100Limit=1
 d1000Limit=5
 _Min_Orbit_=0
 HZ=0
 0=_Mainworld_Kiddinu_B555553-C_(Temperate)
 L=_LGG_(60,000_mi_dia.)_S=24
 Ring@_Orbit_?Planetoid_belt_Y000466-BWorld_(Inferno)_Y2B0000-
 _BigWorld_F266325-5_@_Orbit_L
 _RadWorld_Y28A000-0_@_Orbit_Q
 _Inferno_Y2B0000-0_@_Orbit_R
 _Inferno_Y2B0000-0_@_Orbit_S
 _Inferno_Y2B0000-0_@_Orbit_T
 Z=_
 3=_LGG_(70,000_mi_dia.)_S=25
 _RadWorld_Y2810000-0_@_Orbit_E
 _OuterWorld_Y250000-0_@_Orbit_G
 _StormWorld_Y200000-0_@_Orbit_H
 _OuterWorld_H240479-6_@_Orbit_V
 _StormWorld_Y231000-0_@_Orbit_Y
 4=_LGG_(90,000_mi_dia.)_S=27
 _WorldNet_Y1994AB-5_@_Orbit_F
 _BigWorld_H277446-4_@_Orbit_S
 5=_Planetoid_belt_H000420-7
 6=_World_(Inferno)_Y2B0000-0
 7=_Planetoid_belt_F00049A-3
 8=_LGG_(250,000_mi_dia.)_S=31
 _RadWorld_Y263000-0_@_Orbit_U
 _IceWorld_H2204DD-9_@_Orbit_T
 _RadWorld_Y211000-0_@_Orbit_W
 9=_
 10=_World_(StormWorld)_Y200000-0
 _OuterWorld_Y24221-8_@_Orbit_G
 _RadWorld_Y200000-0_@_Orbit_H
 11=_
 12=_
 13=_
 14=_
 15=_
 16=_
 17=_
 18=_
 19=_
 Extra_Stars_=0
 Unfilled_=11
 W_=11
 syscount_=1
 min_=0
 count_=9
 SDB_Squadrons_=X
 Starship_Squadrons_=X
 Defence_CF_=X
 Troop_CF_=X
 Refuelling_options
 _REFUELLING

 Jump_0=_0336_Parsi_A989A9C-F_HI_Cp_Pz_(..._3_)_(J9F+5)_DD8J_BEF_-A_224_12_ImDv_K9_V

 Jump_1=_0335_Nadud_D97A350-9_Lo_Wa(_-2_)(721-5)[1114]_B_220_13_ImDv_M1_V
 Jump_1=_0435_Ganidam_D100455-B_Ni_Va(_-1_)(732-3)[2339]_B_501_5_ImDv_M2_V_M5_V
 Jump_1=_0436_Meprim_B300136-D_Lo_Va(_-1_)(411+1)[124C]_B_N_910_10_ImDv_M1_V
 Jump_1=_0337
 Jump_1=_0236_Khishugii_C420534-B_De_He_Ni_Po(_-0_)(844-2)[3539]_B_SS_510_16_ImDv_M0_V
 Jump_1=_0235

 Jump_2=_0334
 Jump_2=_0434_Geguru_D000432-9_As_Ni_Va(_-2_)(D31-5)[1215]_B_SS_325_11_ImDv_K1_V
 Jump_2=_0535
 Jump_2=_0536_Fauski_A420751-E_De_He_Na_Po_Pi(_-2_)(A6D-2)[391A]_BD_N_401_5_ImDv_K0_V_M1_V
 Jump_2=_0537
 Jump_2=_0437_Thatil_DA7A437-9_Ni_Oc_Da(_-2_)(C31-2)[4259]_B_SS_A_224_11_ImDv_K8_V
 Jump_2=_0338_Vanessa_E568330-7_Lo(_-3_)(521-5)[1112]_B_510_14_ImDv_M0_V_K8_V
 Jump_2=_0237_Shashim_B427698-C_Ni(_-2_)(B56+2)[685C]_B_W_203_12_ImDv_G8_V
 Jump_2=_0137_Shaaki_B984750-C_Fl(_-2_)(B6C-2)[2917]_B_N_620_16_ImDv_F1_V_M1_V
 Jump_2=_0136
 Jump_2=_0135_Sakin_C430668-A_De_Na_Ni_Po:0336(_-0_)(D54+1)[665A]_B_SS_814_10_ImDv_F9_V_M4_V
 Jump_2=_0234_Nurrungan_A649100-F_Lo(_-2_)(411-2)[131A]_B_NS_810_11_ImDv_M3_V_M3_V

 Jump_3=_0333_Paspaa_A554455-F_Ni_Pa(_-1_)(734-1)[253C]_Bc_N_510_11_ImDv_K3_V_G0_V
 Jump_3=_0433
 Jump_3=_0534_Khakkakum_C657768-8_Ag_Ga_O:0431(_-0_)(C68+1)[7758]_BC_221_12_ImDv_M3_V
 Jump_3=_0634
 Jump_3=_0635_Savvud_C545499-9_Ni_Pa(_-1_)(732+1)[536A]_Bc_SS_601_14_ImDv_M1_V

Jump_3_=_0636
Jump_3_=_0637_Bood_____A540520-C_De_He_Ni_Po_____(-1_)_(845-3)_[1617]_B_____-___.410_14_ImDv_M0_V_____
Jump_3_=_0538
Jump_3_=_0438
Jump_3_=_0339
Jump_3_=_0238
Jump_3_=_0138
Jump_3_=_3237_
Jump_3_=_3236_
Jump_3_=_3235_Sharkagu_____B541464-B_He_Ni_Po_O:3136_____(-1_)_(734-1)_[2539]_B_____-___.801_4_ImLc_M1_V_M9_V_____
Jump_3_=_3234_Seshotinam_____E200527-9_Ni_Va_____(-2_)_(C42-2)_[5359]_B_____-___.623_14_ImLc_G8_JII_____
Jump_3_=_0134_Zanagud_____E66A686-7_Ni_Ri_Wa_____(-2_)_(852-3)_[5446]_BC_____-___.523_14_ImDv_M2_V_____
Jump_3_=_0233

Jump_4_=_0332
Jump_4_=_0432
Jump_4_=_0533_Khl_Tal_____E66732-6_Ag_Ri_____(-0_)_(967-4)_[3712]_BC_____-___.401_9_ImDv_M3_V_M3_V_____
Jump_4_=_0633_Kamar_Kurker_____E554524-7_Ag_Ni_____(-2_)_(742-0)_[3335]_BC_____-___.410_6_ImDv_K1_V_____
Jump_4_=_0734_Kishbar_____B301310-D_Ic_Lo_Va_____(-1_)_(721-3)_[1418]_B_____-___.720_10_ImDv_M2_V_____
Jump_4_=_0735
Jump_4_=_0736
Jump_4_=_0737_Kurey_Anadolu_____C50069D-9_Na_Ni_Va_Da_____(-1_)_(B53+3)_[A59D]_B_____.S_A_403_9_ImDv_K5_V_K3_V_____
Jump_4_=_0738_Daglari_____C310688-A_Na_Ni_____(-0_)_(B54+1)_[665A]_B_____-___.121_14_ImDv_M3_V_____
Jump_4_=_0538
Jump_4_=_0539
Jump_4_=_0439
Jump_4_=_0340_Jessheim_____AAC5233-E_Fl_Lo_____(-2_)_(B11-1)_[142B]_B_____.NS_-.425_11_ImDv_M2_V_____
Jump_4_=_0239
Jump_4_=_0139
Jump_4_=_3238_Lesha_____B988168-9_Lo_O:3139_____(-0_)_(711+1)_[1159]_B_____.N_-.522_15_ImLc_K8_V_____
Jump_4_=_3138_Yigh_____D999653-6_Ni_____(-3_)_(851-5)_[3323]_B_____-___.520_9_ImLc_M0_V_____
Jump_4_=_3137_Idanchy_____D789333-8_Lo_____(-3_)_(821-5)_[1125]_B_____-___.403_9_ImLc_K4_V_M6_V_____
Jump_4_=_3136_Wenty_ruu_____A201755-C_Ic_Na_Va_Pl_____(-2_)_(A6C+1)_[593A]_BD_____-___.701_16_ImLc_M1_V_M5_V_____
Jump_4_=_3135_Cafad_____E666554-4_Ag_Ni_Ga_Pr_(Cafadians)_____(-2_)_(742-4)_[3332]_BcC_____-___.410_12_ImLc_M3_V_____
Jump_4_=_3134_
Jump_4_=_3233_
Jump_4_=_0133
Jump_4_=_0232_Tratami_____D9C7887-9_Fl_Ph_____(-1_)_(F78-1)_[8759]_Be_____.S_-.323_8_ImDv_F7_JII_M2_V_____

Jump_5_=_0331
Jump_5_=_0431_Answerin_____B584A85-E_Hi_(Answerin)_____(-3_)_(E9F+1)_[8D3C]_BE_____.N_-.420_10_ImDv_F7_V_G0_V_____
Jump_5_=_0532_Kinswana_____C310659-B_Na_Ni_____(-0_)_(C54+1)_[766C]_B_____-___.304_9_ImDv_K6_V_____
Jump_5_=_0632
Jump_5_=_0733
Jump_5_=_0833_Karbarlah_____D5878A8-6_Ri_Pa_Ph_____(-1_)_(A76-1)_[8756]_BcCe_____.-___.210_12_ImDv_M1_V_____
Jump_5_=_0834_Khsiber_____B87A501-D_Ni_Wa_Da_____(-2_)_(C46-2)_[1719]_B_____.NS_A_523_10_ImDv_F6_V_____
Jump_5_=_0835_Zhirka_____E000110-A_Ss_Lo_Va_____(-1_)_(411-5)_[1115]_B_____-___.610_12_ImDv_M2_V_M9_V_____
Jump_5_=_0836
Jump_5_=_0837
Jump_5_=_0838
Jump_5_=_0739_Trabbon_____D554733-5_Ag_____(-1_)_(966-4)_[4622]_BC_____-___.620_6_ImDv_K7_V_____
Jump_5_=_0639_Ligima_____B7C2303-D_Fl_He_Lo_____(-1_)_(821-2)_[142A]_B_____.N_-.403_11_ImDv_K9_V_K2_V_____
Jump_5_=_0540
Jump_5_=_0440
Jump_5_=_0301_Halimaa_____D6B85AA-8_Fl_Ni_An_Fo_____(-3_)_(A41-1)_[727A]_-._____.S_R_612_8_ImDv_F7_V_____
Jump_5_=_0240
Jump_5_=_0140
Jump_5_=_3239_
Jump_5_=_3139_Mappelh_____A997794-C_Ag_Pl_____(-3_)_(F6D+1)_[5A3A]_BCD_____.-___.924_10_ImLc_F9_V_____
Jump_5_=_3038_Yur_Hur_Ged_____E311756-9_Ic_Na_Pl_____(-1_)_(B68-2)_[6648]_BD_____.-___.620_14_ImLc_G7_V_K5_V_____
Jump_5_=_3037_
Jump_5_=_3036_Dialreck_____B585896-9_Ri_Pa_Ph_LancW_____(-2_)_(B7B+1)_[7A48]_BcCe_N_____.710_10_ImLc_M1_V_M0_V_____
Jump_5_=_3035_
Jump_5_=_3034_
Jump_5_=_3033_Sinist_III_____E426238-7_Lo_____(-3_)_(411-3)_[2157]_B_____-___.810_9_ImLc_M3_V_K7_V_____
Jump_5_=_3133_
Jump_5_=_3232_Above_____A726886-D_Ph_Pl_LancW_____(-2_)_(D7D+1)_[7A4C]_Bde_____.N_-.403_10_ImLc_M3_V_____
Jump_5_=_0132_Kald_____C5509AB-A_De_Hi_Po_Pz_____(-2_)_(C8C+4)_[BB7C]_BE_____.S_A_701_8_ImDv_M1_V_M1_V_____
Jump_5_=_0231

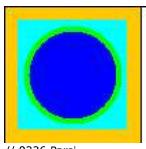
Jump_6_=_0330
Jump_6_=_0430_Khulekil_____E677899-6_Pa_Pl_____(-2_)_(A75-1)_[9667]_BcDe_____.-___.222_11_ImDv_G3_V_____
Jump_6_=_0531_Seglund_____D994453-A_Ni_Wa_____(-1_)_(832-4)_[1327]_B_____.S_-.220_14_ImDv_M1_V_____
Jump_6_=_0631_Enbart_____B201689-C_Ic_Na_Ni_Va_____(-1_)_(A55+2)_[776D]_B_____.-___.920_8_ImDv_M1_V_____
Jump_6_=_0732_Pirunush_____E522410-8_Ni_____(-3_)_(A31-5)_[T113]_B_____.-___.622_13_ImDv_G4_V_M2_V_____
Jump_6_=_0832_Kirklikn_____C5407BD-8_De_He_Po_Pl_Pz_____(-1_)_(B67+2)_[B69C]_BD_____.S_A_902_12_ImDv_M2_V_____
Jump_6_=_0933_Arluk_____C41998-B_Hi_Ic_Na_Ni_____(-3_)_(F8E+5)_[BC7E]_BE_____.-___.613_11_ImDv_M2_V_____
Jump_6_=_0934_Imdakhan_____A20348D-F_Ic_Ni_Va_Da_____(-1_)_(734+5)_[B859K]_B_____.-___.A_401_12_ImDv_G5_V_M1_V_____
Jump_6_=_0935
Jump_6_=_0936
Jump_6_=_0937
Jump_6_=_0938_Rhyolite_____C560342-9_De_Lo_____(-1_)_(B21-5)_[1215]_B_____.-___.224_9_ImDv_K7_V_M0_V_____
Jump_6_=_0939_Gashumu_____D76A654-9_Ni_Ri_Wa_____(-1_)_(A53+1)_[857B]_BC_____.-___.102_5_ImDv_G8_V_____
Jump_6_=_0839_Kiimuum_____B673240-C_He_Lo_____(-1_)_(821-3)_[1418]_B_____.-___.803_7_ImDv_G2_V_____
Jump_6_=_0740_Kirov_____B683A9B-D_Hi_Pz_____(-3_)_(D9F+5)_[CD7F]_BE_____.-___.A_810_10_ImDv_K5_V_K4_V_____
Jump_6_=_0640_Aquacade_____A67A224-F_Lo_Wa_____(-1_)_(611-1)_[133D]_B_____.N_-.120_8_ImDv_M2_V_____
Jump_6_=_0501_
Jump_6_=_0401_Ges_____D868431-4_Ni_Pa_____(-3_)_(631-5)_[1111]_Bc_____.S_-.703_12_ImDv_G4_V_M9_V_____
Jump_6_=_0302_Karrana'ch_____C555541-9_Ag_Ni_Di(Corsettin)_____(-0_)_(A44-4)_[1515]_BC_____.S_-.903_6_ImDv_M0_V_M7_V_____
Jump_6_=_0201_Nulikh_____A310200-F_Lo_____(-1_)_(511-3)_[131A]_B_____.-___.410_12_ImDv_K9_V_____
Jump_6_=_0101_
Jump_6_=_3240_Palama_____A597100-E_Lo_____(-1_)_(411-3)_[1219]_B_____.-___.801_10_ImLc_M0_V_M7_V_____
Jump_6_=_3140_Creading_____A66A425-C_Ni_Wa_____(-1_)_(734-1)_[253A]_B_____.N_-.901_9_ImLc_M2_V_____
Jump_6_=_3039_Prefostered_____C420432-B_De_He_Ni_Po_____(-0_)_(C33-4)_[1417]_B_____.S_-.324_9_ImLc_M1_V_____
Jump_6_=_2939_
Jump_6_=_2938_
Jump_6_=_2937_Hendrick_____C420342-9_De_He_Lo_Po_RsD_____(-1_)_(A21-5)_[1215]_B_____.-___.814_12_ImLc_M0_V_____
Jump_6_=_2936_
Jump_6_=_2935_Trickster_____C420555-C_De_He_Ni_Po_____(-0_)_(D44-2)_[353A]_B_____.-___.824_9_ImLc_G2_V_____
Jump_6_=_2934_YdlJetti_____B86A100-C_Ic_Wa_____(-1_)_(811-3)_[1217]_B_____.N_-.123_14_ImLc_G2_V_M9_V_____
Jump_6_=_2933_Sashrakusha_____AA8487A-C_Fl_Ph_Cp_LancW_____(-3_)_(B70+5)_[AB7E]_BeF_____.NS_-.201_16_ImLc_M5_V_____
Jump_6_=_3032_Stagers_____C543200-8_Lo_Po_____(-2_)_(A11-5)_[1113]_B_____.-___.924_9_ImLc_F7_V_____
Jump_6_=_3132_Uneekaf_____D768540-5_Ag_Ni_Pr_____(-2_)_(742-5)_[1311]_BcC_____.-___.302_5_ImLc_M0_V_____
Jump_6_=_3231_Pink_Sky_____C574588-9_Ag_Ni_____(-0_)_(844+1)_[5559]_Bc_____.S_-.401_8_ImDv_M0_V_M1_V_____
Jump_6_=_0131_Skasputin_____C763340-9_Lo_____(-1_)_(B21-5)_[1214]_B_____.-___.324_10_ImDv_M2_V_____
Jump_6_=_0230

Jump_7_=_0329
Jump_7_=_0429
Jump_7_=_0530_Pirrom_____A884589-D_Ag_Ni_Pr_____(-2_)_(946+3)_[676E]_BcC_____.N_-.511_14_ImDv_G2_V_____
Jump_7_=_0630_Giranar_____D555242-6_Lo_____(-3_)_(411-5)_[1112]_B_____.-___.524_10_ImDv_K3_V_____
Jump_7_=_0731
Jump_7_=_0831_Jgsud_____B572320-B_He_Lo_____(-1_)_(721-3)_[1416]_B_____.N_-.320_10_ImDv_G4_V_K6_V_____
Jump_7_=_0932
Jump_7_=_1032_Umaanhshar_____D432566-9_Ni_Po_O:0933_____(-2_)_(C42-3)_[4348]_B_____.S_-.823_10_ImDv_K6_V_K2_V_____
Jump_7_=_1033_Komirex_____C200263-9_Lo_Va_O:0933_____(-1_)_(611-4)_[1126]_B_____.S_-.820_7_ImDv_G7_V_F8_V_____
Jump_7_=_1034
Jump_7_=_1035
Jump_7_=_1036
Jump_7_=_1037
Jump_7_=_1038_Isle_____E68AA87-B_Hi_Wa_____(-1_)_(D9C+1)_[AB5B]_BE_____.-___.901_9_ImDv_K0_V_M3_V_____
Jump_7_=_1039
Jump_7_=_0940
Jump_7_=_0840
Jump_7_=_0701_
Jump_7_=_0601_Ninaan_____C544543-9_Ag_Ni_____(-0_)_(F44-3)_[2526]_BC_____.-___.235_12_ImDv_M2_V_M1_V_____
Jump_7_=_0502_Ushkhuur_____CA7A774-9_Oc_Pl_____(-0_)_(A69-2)_[5737]_BD_____.-___.510_11_ImDv_G2_V_M2_V_____
Jump_7_=_0402_Serpent's_Reach_____A66975A-E_Ri_____(-3_)_(E6E+5)_[9A7G]_BC_____.S_-.514_8_ImDv_K1_V_M0_V_____
Jump_7_=_0230

Jump_7=_0303_
 Jump_7=_0202_Osakis_____D675723-6_Ag_Pi_____(-1_)_(966-4)_[4623]_BCD__-_503_7_ImDv_M2_V
 Jump_7=_0102_
 Jump_7=_3201_
 Jump_7=_3101_Inkia_____C794789-6_Ag_Pi_____(-1_)_(967+1)_[8767]_BCD__-_510_11_ImLc_M3_V_M8_V
 Jump_7=_3040_Shishashu_____A312200_D_Ic_Lo_____(-1_)_(811-3)_[1318]_B_N__-_522_9_ImLc_A6_V
 Jump_7=_2940_United_____E66A696-7_Nl_Rl_Wa_____(-2_)_(852-3)_[5446]_BC__-_210_12_ImLc_F7_V_M9_V
 Jump_7=_2839_
 Jump_7=_2838_
 Jump_7=_2837_Sepstar_____B568400-A_Nl_Pa_____(-2_)_(835-2)_[1615]_Bc__NW__-_520_9_ImLc_M1_V
 Jump_7=_2836_Igudi_____DS86643-2_Ag_Nl_Ri_____(-1_)_(853-4)_[3521]_BC__-_914_10_ImLc_K0_V
 Jump_7=_2835_
 Jump_7=_2838_
 Jump_7=_2839_
 Jump_7=_2840_
 Jump_7=_2932_Ecktars_Eckto_____C589310-A_Lo_____(-1_)_(921-4)_[1315]_B_S__-_222_11_ImLc_G1_V
 Jump_7=_3031_
 Jump_7=_3131_Xapoqoz_____E853724-2_Po_(Xapoqzi)0_____(-2_)_(963-4)_[5531]_B__-_401_5_ImLc_K8_V_K8_V_M1_V
 Jump_7=_3230_Emrn_____C643365-7_Lo_Po_O:3232_____(-2_)_(521-4)_[1135]_B__-_303_13_ImDv_M1_V
 Jump_7=_0130_
 Jump_7=_0229_

 Jump_8=_0328_
 Jump_8=_0428_
 Jump_8=_0529_
 Jump_8=_0629_
 Jump_8=_0730_
 Jump_8=_0830_
 Jump_8=_0931_
 Jump_8=_1031_
 Jump_8=_1131_
 Jump_8=_1132_
 Jump_8=_1133_
 Jump_8=_1134_Jupset_____B8C3466-B_Fl_Ni_O:1334_____(-1_)_(B34+1)_[354A]_B__-_923_8_ImDv_M1_V
 Jump_8=_1135_Abalakova_____C5658CD-8_Ri_Pa_Ph_Pz_____(-1_)_(E78+4)_[C89C]_BcCe_S_A_822_10_ImDv_F5_V_M3_V
 Jump_8=_1136_Daanigiliu_____A565544-D_Ag_Nl_Pr_____(-2_)_(A46+1)_[373B]_BcC__-_703_17_ImDv_G2_V_M4_V
 Jump_8=_1137_Uusaamirkhiir_____E56456A-7_Ag_Nl_Pr_O:1437_____(-2_)_(742+1)_[7379]_BcC__-_314_13_ImDv_K1_V
 Jump_8=_1138_Chrysanthemum_____C4307A8-9_De_Na_Po_____(-1_)_(A69+1)_[7759]_B_S__-_401_13_ImDv_M1_V_M0_V
 Jump_8=_1139_Uureg_____B535895-B_Po_Ph_____(-2_)_(D7C+3)_[9A6C]_Be__-_412_8_ImDv_M2_V
 Jump_8=_1140_Hiroshi_____C675766-6_Ag_Pi_O:1139_____(-1_)_(967-1)_[6745]_BCD__-_201_10_ImDv_K5_V_M3_V
 Jump_8=_1040_
 Jump_8=_0901_Edilshudir_____A9B09642-C_He_Ni_____(-1_)_(C55-3)_[2718]_B_N__-_604_10_ImDv_M2_V_M7_V
 Jump_8=_0801_Shéaniki_____C612521-7_Ic_Ni_Droy2_Sa_____(-2_)_(742-5)_[1313]_B__-_604_7_ImDv_M2_V
 Jump_8=_0702_
 Jump_8=_0602_
 Jump_8=_0503_Geka_____D311553-A_Jc_Ni_____(-1_)_(B43-4)_[2427]_B_S__-_304_10_ImDv_M9_III_M0_V
 Jump_8=_0403_
 Jump_8=_0304_
 Jump_8=_0203_
 Jump_8=_0103_Kashmir_____A9687BB-C_Ag_Ri_Cp_Pz_____(-4_)_(D6E+5)_[9B7E]_BCF_N_A_313_10_ImDv_M1_V_M2_V
 Jump_8=_3202_Kumkhap_____E78A564-6_Nl_Wa_Pr_O:3105_____(-3_)_(741-5)_[3234]_BcC__-_502_12_ImLc_G8_V_M6_V
 Jump_8=_3102_
 Jump_8=_3001_
 Jump_8=_2901_
 Jump_8=_2840_
 Jump_8=_2740_Tatsnank_Defu_____B561348-9_Lo_____(-1_)_(921+1)_[3359]_B__-_122_7_ImDv_M2_V_K6_V
 Jump_8=_2739_
 Jump_8=_2738_Viewday_____C673324-6_Lo_____(-2_)_(521-4)_[1134]_B_S__-_901_15_ImLc_K5_V_M7_V
 Jump_8=_2737_
 Jump_8=_2736_
 Jump_8=_2735_Nart-roft_____C575886-8_Pa_Ph_Pl_____(-1_)_(G77-2)_[7747]_BcDe_S__-_924_12_ImDv_M3_V
 Jump_8=_2734_
 Jump_8=_2733_Kanorb_____C573976-A_Hi_In_LancW_____(-3_)_(H8D+2)_[8C49]_BE__-_724_9_ImLc_M1_V
 Jump_8=_2732_
 Jump_8=_2831_Radical_____C559532-9_Ni_____(-1_)_(843-5)_[1415]_B__-_110_8_ImLc_F5_V_G9_V
 Jump_8=_2931_
 Jump_8=_3030_Bettors_____DA87544-5_Ag_Nl_Pr_____(-2_)_(742-4)_[3333]_BcC__-_301_6_ImDv_K1_V_M2_V_M2_V
 Jump_8=_3130_
 Jump_8=_3229_Center_____C5436A9-5_Ni_Po_____(-2_)_(852-1)_[7466]_B_S__-_434_10_ImDv_M2_V
 Jump_8=_0129_
 Jump_8=_0228_

 Jump_9=_0327_
 Jump_9=_0427_
 Jump_9=_0528_
 Jump_9=_0628_
 Jump_9=_0729_
 Jump_9=_0829_
 Jump_9=_0930_Gokodeyo_____E5818AA-4_Ri_Ph_Pz_____(-1_)_(A75+1)_[A776]_BCe__-_A_110_16_ImDv_F3_V_M0_V
 Jump_9=_1030_
 Jump_9=_1131_Neegak_____B537662-B_Nl_O:1332_____(-1_)_(C55-3)_[2717]_B__-_422_9_ImDv_F8_V
 Jump_9=_1231_
 Jump_9=_1232_Lekzika_____C885566-9_Ag_Ni_Ga_Pr_O:1334_____(-1_)_(944-1)_[4548]_BcC__-_620_10_ImDv_K9_V
 Jump_9=_1233_
 Jump_9=_1234_
 Jump_9=_1236_Fymur_____C55178B-8_Po_____(-1_)_(A67+1)_[967A]_B__-_610_15_JmDv_M1_V
 Jump_9=_1237_Kanumshikaa_____C755501-9_Ag_Nl_Ga_____(-1_)_(944-4)_[1515]_BC__-_620_5_ImDv_M0_V
 Jump_9=_1238_ipukaddesh_____D000323-9_As_Lo_Va_____(-2_)_(721-5)_[1126]_B__-_411_12_ImDv_K1_V
 Jump_9=_1239_
 Jump_9=_1240_Nelson_____E200200-A_Lo_Va_____(-1_)_(611-5)_[1115]_B__-_120_6_ImDv_M0_V
 Jump_9=_1101_
 Jump_9=_1001_
 Jump_9=_0902_Arnus_____DAAA745-8_Fl_S'mr1_Kiak0_____(-2_)_(B66-4)_[5536]_B__-_120_11_ImLc_G3_V
 Jump_9=_0802_Khan_____C89A5A9-7_Nl_Wa_____(-2_)_(742-1)_[6368]_B_S__-_102_11_ImLc_K2_V_M1_V_M7_V
 Jump_9=_0703_
 Jump_9=_0603_
 Jump_9=_0504_Gushnemasha_____D888778-6_Ag_Ri_Sa_____(-1_)_(967+1)_[7756]_BC__-_413_14_ImLc_M2_V
 Jump_9=_0404_
 Jump_9=_0305_
 Jump_9=_0204_
 Jump_9=_0104_
 Jump_9=_3203_Miha_____A779143-E_Lo_LancW_____(-2_)_(611-1)_[1328]_B_NS__-_112_6_ImLc_M1_V
 Jump_9=_3103_Yta_Akat_____D883554-8_Fl_Ni_Da_(Lumu)_____(-3_)_(A41-5)_[3236]_B__-_A_203_11_ImLc_G0_V_M9_V
 Jump_9=_3002_Fugui_____C533689-6_Na_Nl_Po_____(-2_)_(852-1)_[7467]_B__-_700_8_ImLc_K3_V
 Jump_9=_2902_
 Jump_9=_2801_Aakmi_____C7657AB-8_Ag_Ga_Ri_____(-1_)_(969+1)_[7858]_BC__-_200_4_ImLc_K2_V
 Jump_9=_2701_Fubanan_____AA9A432_E_Nl_Oc_____(-1_)_(624-3)_[151A]_B_N__-_300_9_ImLc_K4_V
 Jump_9=_2640_Sintoshee_____E656779-4_Ag_Ga_____(-1_)_(965+1)_[8665]_BC__-_703_12_ImDv_M3_V
 Jump_9=_2639_
 Jump_9=_2638_
 Jump_9=_2637_
 Jump_9=_2636_Conn_____B5727B9-A_He_Pi_Pz_____(-2_)_(B6B+3)_[896B]_BD_S_A_202_12_ImDv_M1_V
 Jump_9=_2635_
 Jump_9=_2634_Glenn_____A573430-9_Ni_____(-1_)_(733-4)_[1414]_B_N__-_601_7_ImDv_M1_V
 Jump_9=_2633_
 Jump_9=_2632_Sumeszu_____A10035A_F_Lo_Va_____(-1_)_(621+3)_[547H]_B_N__-_410_12_ImLc_M0_V
 Jump_9=_2731_
 Jump_9=_2830_
 Jump_9=_2930_Tucker_____D8796A8-7_Ni_____(-3_)_(851-3)_[6357]_B_S__-_622_11_ImDv_K3_V
 Jump_9=_3029_
 Jump_9=_3129_Kivu_____A56567B-9_Ag_Nl_Ri_____(-2_)_(C56+4)_[887B]_BC__-_622_10_ImDv_F5_V
 Jump_9=_3228_
 Jump_9=_0128_


 0336 Parsi
 A989AGC-F
 SDBs X
 Rons X
 Def CF X
 Troops X
 Pop < 20 B
 Belts 2
 GGs 4
 Worlds 12 A
 // 0336 Parsi
 //
 FC
 0 =
 1 =
 2 =
 3 =
 4 =
 5 =
 6 =
 7 =
 8 =
 9 =
 BC
 0 = 0336 Parsi
 1 = A989AGC-F
 2 = SDBs X
 3 = Rons X
 4 = Def CF X
 5 = Troops X
 6 = Pop < 20 B
 7 = Belts 2
 8 = GGs 4
 9 = Worlds 12 A

0336 PARSI

VLAND

WORLDS IN SECTOR = 532
 Cslm: "Client state, Third Imperium" = 15 worlds
 ImDv: "Third Imperium, Domain of Vand" = 491 worlds
 NaHu: "Non-Aligned, Human-dominated" = 10 worlds
 NaVa: "Non-Aligned, Vargr-dominated" = 16 worlds

RACIAL NAMES OF SECTOR
Vland

Vland sector was designed by Marc W. Miller and appears in *Atlas of the Imperium* (GDW, 1984). It was refined by Joe D. Fugate Sr. and appears in *The Travellers Digest* and *The MegaTraveller Alien, Volume 1: Vilani & Vargr* (DGP, 1990)

1105

Traveller 5 Second Survey

Hex
 Name
 UWP
 Starports = ABCDE = 5 variations
 A = 92 systems
 B = 140 systems
 C = 152 systems
 D = 65 systems
 E = 83 systems
 Sizes = 0123456789A = 11 variations
 0 = 19 systems
 1 = 13 systems
 2 = 30 systems
 3 = 29 systems
 4 = 75 systems
 5 = 175 systems
 6 = 54 systems
 7 = 53 systems
 8 = 40 systems
 9 = 32 systems
 A = 12 systems
 Atmospheres = 0123456789ABCDE = 15 variations
 0 = 67 systems
 1 = 42 systems
 2 = 49 systems
 3 = 45 systems
 4 = 48 systems
 5 = 55 systems
 6 = 57 systems
 7 = 50 systems
 8 = 39 systems
 9 = 39 systems
 A = 4 systems
 B = 14 systems
 C = 15 systems
 D = 7 systems
 E = 1 systems
 Hydrospheres = 0123456789A = 11 variations
 0 = 123 systems
 1 = 34 systems
 2 = 40 systems
 3 = 49 systems
 4 = 62 systems
 5 = 49 systems
 6 = 41 systems
 7 = 43 systems
 8 = 30 systems
 9 = 30 systems
 A = 31 systems
 Populations = 123456789A = 10 variations
 1 = 25 systems
 2 = 43 systems
 3 = 62 systems
 4 = 69 systems
 5 = 99 systems
 6 = 68 systems
 7 = 58 systems
 8 = 45 systems
 9 = 35 systems
 A = 28 systems
 Governments = 0123456789ABCDEF = 16 variations
 0 = 50 systems
 1 = 30 systems
 2 = 47 systems
 3 = 46 systems
 4 = 43 systems
 5 = 73 systems
 6 = 51 systems
 7 = 46 systems
 8 = 56 systems
 9 = 37 systems
 A = 25 systems
 B = 16 systems
 C = 8 systems
 D = 2 systems
 E = 1 systems

F = 1 systems
Law Levels = 0123456789ABCDEFH = 17 variations
0 = 72 systems
1 = 31 systems
2 = 44 systems
3 = 44 systems
4 = 49 systems
5 = 46 systems
6 = 45 systems
7 = 42 systems
8 = 38 systems
9 = 37 systems
A = 27 systems
B = 26 systems
C = 11 systems
D = 10 systems
E = 8 systems
F = 2 systems
dashes = - = 1 variations
- = 532 systems
Tech Levels = 456789ABCDEF = 12 variations
4 = 11 systems
5 = 18 systems
6 = 32 systems
7 = 62 systems
8 = 74 systems
9 = 82 systems
A = 65 systems
B = 60 systems
C = 49 systems
D = 40 systems
E = 23 systems
F = 16 systems
Trade
As = 14 systems
De = 42 systems
Fl = 35 systems
Ga = 19 systems
He = 42 systems
Ic = 21 systems
Oc = 6 systems
Va = 72 systems
Wa = 30 systems
Di = 3 systems
Lo = 123 systems
Ni = 238 systems
Ph = 47 systems
Hi = 63 systems
Pa = 33 systems
Ag = 80 systems
Na = 63 systems
Pi = 56 systems
In = 32 systems
Po = 85 systems
Pr = 25 systems
Ri = 31 systems
Mr = 10 systems
Cp = 13 systems
Cs = 1 systems
Pz = 49 systems
Da = 22 systems
An = 9 systems
Importance
9 variations
5 = 2 systems
4 = 13 systems
3 = 46 systems
2 = 55 systems
1 = 142 systems
0 = 74 systems
-1 = 86 systems
-2 = 67 systems
-3 = 47 systems
Economic
Resource = 3456789ABCDEFGHJK = 17 variations
3 = 6 systems
4 = 15 systems
5 = 17 systems
6 = 41 systems
7 = 59 systems
8 = 78 systems
9 = 67 systems
A = 71 systems
B = 48 systems
C = 44 systems
D = 36 systems
E = 19 systems
F = 10 systems
G = 6 systems
H = 7 systems
J = 3 systems
K = 0 systems
Labour = 123456789 = 9 variations
1 = 62 systems
2 = 66 systems
3 = 64 systems
4 = 103 systems
5 = 69 systems
6 = 58 systems
7 = 45 systems
8 = 34 systems
9 = 27 systems
Infrastructure = 123456789ABCDEFGH = 17 variations
1 = 155 systems
2 = 40 systems
3 = 43 systems
4 = 47 systems
5 = 56 systems
6 = 43 systems
7 = 21 systems
8 = 16 systems
9 = 11 systems
A = 7 systems
B = 11 systems
C = 26 systems
D = 13 systems
E = 14 systems
F = 16 systems
G = 9 systems
H = 1 systems
Efficiency = 0,-3,-5,-2,-1,2,3,1,-4,5,4 = 11 variations
5 = 34 systems
4 = 20 systems
3 = 34 systems
2 = 30 systems
1 = 92 systems
0 = 0 systems
-1 = 57 systems

-2 = 42 systems
-3 = 99 systems
-4 = 56 systems
-5 = 68 systems
Cultural
Homogeneity = 123456789ABCDEF = 15 variations
1 = 176 systems
2 = 39 systems
3 = 41 systems
4 = 38 systems
5 = 41 systems
6 = 32 systems
7 = 40 systems
8 = 35 systems
9 = 25 systems
A = 25 systems
B = 16 systems
C = 9 systems
D = 6 systems
E = 3 systems
F = 0 systems
Acceptance = 123456789ABCDE = 14 variations
1 = 58 systems
2 = 33 systems
3 = 60 systems
4 = 69 systems
5 = 65 systems
6 = 52 systems
7 = 59 systems
8 = 26 systems
9 = 19 systems
A = 22 systems
B = 13 systems
C = 18 systems
D = 23 systems
E = 3 systems
Strangeness = 123456789A = 10 variations
1 = 143 systems
2 = 44 systems
3 = 93 systems
4 = 46 systems
5 = 81 systems
6 = 36 systems
7 = 53 systems
8 = 11 systems
9 = 18 systems
A = 2 systems
Symbols = 123456789ABCDEFGHIJK = 19 variations
1 = 1 systems
2 = 10 systems
3 = 22 systems
4 = 24 systems
5 = 45 systems
6 = 51 systems
7 = 53 systems
8 = 47 systems
9 = 59 systems
A = 47 systems
B = 36 systems
C = 41 systems
D = 20 systems
E = 21 systems
F = 1 systems
G = 0 systems
H = 0 systems
J = 0 systems
K = 0 systems
Nobles
B-Knight-11 = 491 systems
c-Baronet-12 = 52 systems
C-Baron-13 = 98 systems
D-Marquis-14 = 48 systems
e-Viscount-15 = 40 systems
E-Count-16 = 60 systems
f-Duke-17 = 8 systems
F-Duke-18 = 10 systems
G-Archduke-19 = 1 systems
Bases
C-Corsair Base-Vargr = 8 systems
D-Naval Depot-Any = 1 systems
N-Naval Base-Imperial = 89 systems
S-Scout Base-Imperial = 131 systems
W-Scout Way Station-Imperial = 4 systems
Zone
Green = 461 systems
Amber = 71 systems
PBGs
No Population (0-2)-Unpopulated = 113 systems
Low Population (3-5)-Thousands = 162 systems
Medium Population (6-8)-Millions = 189 systems
HIGH Population (9+)-Billions = 68 systems
0 Planetoid Belts = 174 systems
1 Planetoid Belts = 151 systems
2 Planetoid Belts = 192 systems
3 Planetoid Belts = 15 systems
0 Gas Giants = 182 systems
1 Gas Giants = 128 systems
2 Gas Giants = 66 systems
3 Gas Giants = 69 systems
4 Gas Giants = 72 systems
5 Gas Giants = 15 systems
Worlds
4 = 3 systems
5 = 9 systems
6 = 15 systems
7 = 37 systems
8 = 56 systems
9 = 75 systems
10 = 64 systems
11 = 66 systems
12 = 68 systems
13 = 55 systems
14 = 32 systems
15 = 23 systems
16 = 17 systems
17 = 11 systems
18 = 1 systems
Allied
See top section
Stellar
1 Stars =
2 Stars =
3 Stars =
4 Stars =
O Stars =
B Stars =
A Stars =
F Stars =

G Stars =
K Stars =
M Stars =
Ia Stars =
Ib Stars =
II Stars =
III Stars =
IV Stars =
V Stars =
VI Stars =
VII Stars =
D Stars =
BD Stars =
Companion Stars =

Hex Name UWP Remarks {Ix} (Ex) [Cx] N B Z PBG W A Stellar

0336 Parsi A989A9C-F Hi Cp Pz { 3 } (J9F+5) [DD8J] BEF - A 224 12 ImDv K9 V

Hex = 0336
Name = Parsi
UWP = A989A9C-F
Remarks = Hi Cp Pz
{Ix} = { 3 }
(Ex) = (J9F+5)
[Cx] = [DD8J]
N = BEF
B = -
Z = A
PBG = 224
W = 12
A = ImDv
Stellar = K9 V

Hex = 0336

Name = Parsi

UWP = A989A9C-F
Starport = A
Quality = Excellent
Yards = Starships
Repairs = Overhaul
Fuel = Both
Downport = Yes
Highport = Yes
possibleBases = NS
Size = 9
DIGIT DIA(MI) DIA(KM)
9 9,000 14,400
Atmosphere = 8
DIGIT DESCRIPTION EFFECTS
8 Dense
Hydrosphere = 9
DIGIT DESCRIPTION
9 90%
Population = A
POPULATION UNDER 20,000,000,000
DIGIT DESCRIPTION VALUE
A Ten billion 0,000,000,000
Government = 9
DIGIT DESCRIPTION NOTE
9 Impersonal Bureaucracy Impersonal agencies rule
Law Level = C
DIGIT DESCRIPTION NOTE
C Extreme Law Unrestricted invasion of privacy
Tech Level = F
DIGIT
F

Remarks = Hi Cp Pz
CODE SIZ ATM HYD POP GOVT LAW DEFINITION FORMULA
Hi 9ABC High Population
Cp Subsector Capital Imperial
Pz 789ABC Puzzle Aramber Zone

{Ix} = { 3 }
Starport A = +1
TL 15 = +1
Hi = +1
Importance = Normal (4)+-1=3

(Ex) = (J9F+5)
Resources = 19
Labour = 9
Infrastructure = 15
Efficiency = 5
RU = 12825

[Cx] = [DD8J]
Homogeneity = 13
Acceptance = 13
Strangeness = 8
Symbols = 19

N = BEF
CODE RANK TC
B Knight any
E Count Hi
F Duke In

B = -
DIGIT DESCRIPTION ALLEG

Z = A
CODE DESCRIPTION
A Amber - Potentially dangerous. Caution advised. Imperial.

PBG = 224
Population Multiplier = 2
POPULATION UNDER 20,000,000,000
Planetary Belts = 2
Gas Giants = 4

W = 12
Non Stars In System = 12
-1 (mainworld)
-2 (planetoid belts)
-4 (gas giants)
= 5 other worlds

A = ImDv
CODE DESCRIPTION
ImDv Third Imperium, Domain of Vland (Corr/Dagu/Gush/Reft/Vlan)

Stellar = K9 V
Stars = 1

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-----
Primary = M0 V
CODE DESCRIPTION TEMPERATURE (K)
M Red 2,000-3,700
CODE DESCRIPTION DIAMETER (SOL = 1)
V Main Sequence Star 0.2 - 10
d10Limit = -1
d100Limit = 1
d1000Limit = 5
Min Orbit = 0
HZ = 0
0 = Mainworld Kiddinu B555553-C (Temperate)
1 = LGG (60,000 mi dia.) S=24
Ring @ Orbit ?Planetoid belt Y000466-BWorld (Inferno) Y2B0000-E
BigWorld F266325-5 @ Orbit L
RadWorld Y28A000-0 @ Orbit Q
Inferno Y2B0000-0 @ Orbit R
Inferno Y2B0000-0 @ Orbit S
Inferno Y2B0000-0 @ Orbit T
2 =
3 = LGG (70,000 mi dia.) S=25
RadWorld Y289000-0 @ Orbit E
OuterWorld Y250000-0 @ Orbit G
StormWorld Y200000-0 @ Orbit H
OuterWorld H240479-6 @ Orbit V
StormWorld Y231000-0 @ Orbit Y
4 = LGG (90,000 mi dia.) S=27
Worldlet Y1994AB-5 @ Orbit F
BigWorld H277446-4 @ Orbit S
5 = Planetoid belt H000420-7
6 = World (Inferno) Y2B00000-0
7 = Planetoid belt F00049A-3
8 = LGG (250,000 mi dia.) S=31
RadWorld Y263000-0 @ Orbit I
IceWorld H2204DD-9 @ Orbit T
RadWorld Y211000-0 @ Orbit W
9 =
10 = World (StormWorld) Y200000-0
OuterWorld Y224221-8 @ Orbit G
RadWorld Y200000-0 @ Orbit H
11 =
12 =
13 =
14 =
15 =
16 =
17 =
18 =
19 =
Extra Stars = 0
Unfilled = 11
W = 11
syscount = 1
min = 0
count = 9
-----
SDB Squadrons = X
Starship Squadrons = X
Defence CF = X
Troop CF = X
Refuelling options
REFUELING
-----
Jump 0 = 0332 Parsi A989A9C-F Hi Cp Pz { 3 } [09F+5] [DDB8] BEF - A 224.12 ImDv K9 V
-----
Jump 1 = 0335 Nadud D97A350-9 Lo Va { -2 } (721-5) [1114] B - - 220 13 ImDv M1 V
Jump 1 = 0435 Ganidam D100455-B Ni Va { -1 } (732-3) [2339] B - - 501 5 ImDv M2 V M5 V
Jump 1 = 0436 Meprim B300136-D Lo Va { 1 } (411+1) [124C] B N - 910 10 ImDv M1 V
Jump 1 = 0337
Jump 1 = 0236 Khishugii C420534-B De He Ni Po { 0 } (844-2) [3539] B S - 510 16 ImDv
Jump 1 = 0235
-----
Jump 2 = 0334
Jump 2 = 0434 Geguru D000432-9 As Ni Va { -2 } (D31-5) [1215] B S - 325 11 ImDv K1 V
Jump 2 = 0535
Jump 2 = 0536 Fauski A420751-E De He Na Po Pi { 2 } (A6D-2) [391A] BD N - 401 5 ImDv K0 V M1 V
Jump 2 = 0537
Jump 2 = 0437 Thati D47A437-9 Ni Oc Da { -2 } (C31-2) [4259] B S A 224 11 ImDv K8 V
Jump 2 = 0338 Vanessa E568330-7 Lo { -3 } (521-5) [1112] B - - 510 14 ImDv M0 V K8 V
Jump 2 = 0237 Shashim B27698-C Ni { 2 } (B56+2) [685C] B W - 203 12 ImDv G8 V
Jump 2 = 0137 Shaaki B984750-C Fl { 2 } (B6C-2) [2917] B N - 620 16 ImDv F1 V M1 V
Jump 2 = 0136
Jump 2 = 0135 Sakin C430668-A De Na Ni Po O:0336 { 0 } (D54+1) [665A] B S - 814 10 ImDv F9 V M4 V
Jump 2 = 0234 Nurrungar A649100-F Lo { 2 } (411-2) [131A] B NS - 810 11 ImDv M3 V M3 V
-----
Jump 3 = 0333 Paspaai A554455-E Ni Pa { 1 } (734-1) [253C] Bc N - 510 11 ImDv K3 V G0 V
Jump 3 = 0433
Jump 3 = 0534 Khakkakum C657768-8 Ag Ga O:0431 { 0 } (C68+1) [7758] BC - - 221 12 ImDv M3 V
Jump 3 = 0634
Jump 3 = 0635 Savvud C545499-9 Ni Pa { -1 } (732+1) [536A] Bc S - 601 14 ImDv M1 V
Jump 3 = 0636
Jump 3 = 0637 Bood A540520-C De He Ni Po { 1 } (845-3) [1617] B - - 410 14 ImDv M0 V
Jump 3 = 0538
Jump 3 = 0438
Jump 3 = 0339
Jump 3 = 0238
Jump 3 = 0138
Jump 3 = 3237
Jump 3 = 3236
Jump 3 = 3235 Sharkagu B541464-B He Ni Po O:3136 { 1 } (734-1) [2539] B - - 801 4 ImLc M1 V M9 V
Jump 3 = 3234 Seshotnam E200527-9 Ni Va { -2 } (C42-2) [5359] B - - 623 14 ImLc G8 III
Jump 3 = 0134 Zanagud E66A686-7 Ni Ri Wa { -2 } (852-3) [5446] BC - - 523 14 ImDv M2 V
Jump 3 = 0233
-----
Jump 4 = 0332
Jump 4 = 0432
Jump 4 = 0533 Khi Tai E668732-6 Ag Ri { 0 } (967-4) [3712] BC - - 401 9 ImDv M3 V M3 V
Jump 4 = 0633 Kamar Kurker E554524-7 Ag Ni { -2 } (742-4) [3335] BC - - 410 6 ImDv K1 V
Jump 4 = 0734 Kishbar B301310-D Ic Lo Va { 1 } (721-3) [1418] B - - 720 10 ImDv M2 V
Jump 4 = 0735
Jump 4 = 0736
Jump 4 = 0737 Kuzey Anadolu C50069D-9 Na Ni Va Da { -1 } (B53+3) [A59D] B S A 403 9 ImDv K5 V K3 V
Jump 4 = 0738 Doglari C310688-A Na Ni { 0 } (B54+1) [665A] B - - 121 14 ImDv M3 V
Jump 4 = 0638
Jump 4 = 0539
Jump 4 = 0439
Jump 4 = 0340 Jessheim AAC5233-E Fl Lo { 2 } (B11-1) [142B] B NS - 425 11 ImDv M2 V
Jump 4 = 0239
Jump 4 = 0139
Jump 4 = 3238 Lesha B988168-9 Lo O:3139 { 0 } (711+1) [1159] B N - 522 15 ImLc K8 V
Jump 4 = 3138 Yigh D999653-6 Ni { -3 } (851-5) [3323] B - - 520 9 ImLc M0 V
Jump 4 = 3137 Idanchy D789333-8 Lo { -3 } (821-5) [1125] B - - 403 9 ImLc K4 V M6 V
Jump 4 = 3136 Wenty-ruu A201755-C Ic Na Va Pi { 2 } (A6C+1) [593A] BD - - 701 16 ImLc M1 V M5 V
Jump 4 = 3135 Cafad E666554-4 Ag Ni Ga Pr (Cafadians) { -2 } (742-4) [3332] BcC - - 410 12 ImLc M3 V
Jump 4 = 3134
Jump 4 = 3233
Jump 4 = 0133

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Jump 4 = 0232 Tratami D9C7887-9 Fl Ph { -1 } (F78-1) [8759] Be S - 323 8 ImDv F7 III M2 V

Jump 5 = 0331
Jump 5 = 0431 Answerin B584A85-E Hi (Answerin) { 3 } (E9F+1) [8D3C] BE N - 420 10 ImDv F7 V G0 V
Jump 5 = 0532 Kinswana C310659-B Na Ni { 0 } (CS4+1) [766C] B - - 304 9 ImDv K6 V
Jump 5 = 0632
Jump 5 = 0733
Jump 5 = 0833 Karbarlah D5878A8-6 Ri Pa Ph { -1 } (A76-1) [8756] BcCe - - 210 12 ImDv M1 V
Jump 5 = 0834 Khsiber B87A501-D Ni Wa Da { 2 } (CA6-2) [1719] B NS A 523 10 ImDv F6 V
Jump 5 = 0835 Zhjka E000110-A As Lo Va { -1 } (411-5) [1115] B - - 610 12 ImDv M2 V M9 V
Jump 5 = 0836
Jump 5 = 0837
Jump 5 = 0838
Jump 5 = 0739 Trabbon D554733-5 Ag { -1 } (966-4) [4622] BC - - 620 6 ImDv K7 V
Jump 5 = 0639 Liigima B7C2303-D Fl He Lo { 1 } (821-2) [142A] B N - 403 11 ImDv K9 V K2 V
Jump 5 = 0540
Jump 5 = 0440
Jump 5 = 0301 Halimaa D6B85AA-8 Fl Ni An Fo { -3 } (A41-1) [727A] - S R 612 8 ImDv F7 V
Jump 5 = 0240
Jump 5 = 0140
Jump 5 = 3239
Jump 5 = 3139 Mappeh A997794-C Ag Pi { 3 } (F6D+1) [5A3A] BCD - - 924 10 ImLc F9 V
Jump 5 = 3038 Yur Hur Ged E311756-9 Ic Na Pi { -1 } (B68-2) [6648] BD - - 620 14 ImLc G7 V K5 V
Jump 5 = 3037
Jump 5 = 3036 Dialreck B585896-9 Ri Pa Ph LancW { 2 } (B7B+1) [7A48] BcCe N - 710 10 ImLc M1 V M0 V
Jump 5 = 3035
Jump 5 = 3034
Jump 5 = 3033 Sinist III E426238-7 Lo { -3 } (411-3) [2157] B - - 810 9 ImLc M3 V K7 V
Jump 5 = 3133
Jump 5 = 3232 Above A726886-D Ph Pi LancW { 2 } (D7D+1) [7A4C] BDe N - 403 10 ImLc M3 V
Jump 5 = 0132 Kald C5509AB-A De Hi Po Pz { 2 } (C8C+4) [BB7C] BE S A 701 8 ImDv M1 V M1 V
Jump 5 = 0231

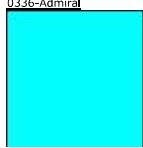
Jump 6 = 0330
Jump 6 = 0430 Khulekii E677899-6 Pa Ph Pi { -2 } (A75-1) [9667] BcDe - - 222 11 ImDv G3 V
Jump 6 = 0531 Seglund D99A453-A Ni Ri Wa { -1 } (832-4) [1327] B S - 220 14 ImDv M1 V
Jump 6 = 0631 Enbart B201689-C Ic Na Ni Va { 1 } (A55+2) [776D] B - - 920 8 ImDv M1 V
Jump 6 = 0732 Pirumush E524410-B Ni { -3 } (A31-5) [1113] B - - 622 13 ImDv G4 V M2 V
Jump 6 = 0832 Kirlikin C5407BD-8 De He Po Pi Pz { -1 } (B67+3) [B69C] BD S A 902 12 ImDv M2 V
Jump 6 = 0933 Arluk C41198B-C Hi Ic In Na { 3 } (F8E+5) [BCE] BE - - 613 11 ImDv M2 V
Jump 6 = 0934 Imdakhan A20348D-F Ic Ni Va Da { 1 } (734+5) [859K] B - A 401 12 ImDv G5 V M1 V
Jump 6 = 0935
Jump 6 = 0936
Jump 6 = 0937
Jump 6 = 0938 Rhylolite C560342-9 De Lo { -1 } (B21-5) [1215] B - - 224 9 ImDv K7 V M0 V
Jump 6 = 0939 Gashumi D76A65A-9 Ni Ri Wa { -1 } (A53+1) [857B] BC - - 102 5 ImDv G8 V
Jump 6 = 0839 Kiimil B672352-C He Lo { 1 } (821-3) [1418] B - - 803 7 ImDv G2 V
Jump 6 = 0740 Kirov B683A9B-D Hi Pz { 3 } (D9F+5) [CD7F] BE - A 810 10 ImDv K5 V K4 V
Jump 6 = 0640 Aquacade A67A224-F Lo Wa { 1 } (611-1) [133D] B N - 120 8 ImDv M2 V
Jump 6 = 0501
Jump 6 = 0401 Ges D868431-4 Ni Pa { -3 } (631-5) [1111] Bc S - 703 12 ImDv G4 V M9 V
Jump 6 = 0302 Karrana'ch C555541-9 Ag Ni Di(Corsettin) { 0 } (A44-4) [1515] BC S - 903 6 ImDv M0 V M7 V
Jump 6 = 0201 Nuikh A310200-F Lo { 1 } (511-3) [131A] B - - 410 12 ImDv K9 V
Jump 6 = 0101
Jump 6 = 3240 Palama A597100-E Lo { 1 } (411-3) [1219] B - - 801 10 ImLc M0 V M7 V
Jump 6 = 3140 Creading A66A425-C Ni Wa { 1 } (734-1) [253A] B N - 901 9 ImLc M2 V
Jump 6 = 3039 Prefostered C420432-B De He Ni Po { 0 } (C33-4) [1417] B S - 324 9 ImLc M1 V
Jump 6 = 2939
Jump 6 = 2938
Jump 6 = 2937 Hendrick C420342-9 De He Lo Po RsD { -1 } (A21-5) [1215] B - - 814 12 ImLc M0 V
Jump 6 = 2936
Jump 6 = 2935 Trickster C420555-C De He Ni Po { 0 } (D44-2) [353A] B - - 824 9 ImLc G2 V
Jump 6 = 2934 Yull-jettii B86A100-C Lo Wa { 1 } (811-3) [1217] B N - 123 14 ImLc G2 V M9 V
Jump 6 = 2933 Sashrakusha AAB487A-C Fl Ph Cp LancW { 3 } (B7D+5) [AB7E] BeF NS - 201 16 ImLc M5 V
Jump 6 = 3032 Stagers C543200-8 Lo Po { -2 } (A11-5) [1113] B - - 924 9 ImLc F7 V
Jump 6 = 3132 Unikeejaf D768540-5 Ag Ni Pr { -2 } (742-5) [1311] BcC - - 302 5 ImLc M0 V
Jump 6 = 3231 Pink Sky C574588-9 Ag Ni { 0 } (844+1) [5559] BC S - 401 8 ImDv M0 V M1 V
Jump 6 = 0131 Skasputin C763340-9 Lo { -1 } (B21-5) [1214] B - - 324 10 ImDv M2 V
Jump 6 = 0230

Jump 7 = 0329
Jump 7 = 0429
Jump 7 = 0530 Pirrom A884589-D Ag Ni Pr { 2 } (946+3) [676E] BcC N - 511 14 ImDv G2 V
Jump 7 = 0630 Giraran D555242-6 Lo { -3 } (411-5) [1112] B - - 524 10 ImDv K3 V
Jump 7 = 0731
Jump 7 = 0831 Igsudi B572320-B He Lo { 1 } (721-3) [1416] B N - 320 10 ImDv G4 V K6 V
Jump 7 = 0932
Jump 7 = 1032 Umaanshar D432566-9 Ni Po:0933 { -2 } (C42-3) [4348] B S - 823 10 ImDv K6 V K2 V
Jump 7 = 1033 Komirex C200263-9 Lo Va O:0933 { -1 } (611-4) [1126] B S - 820 7 ImDv G7 V F8 V
Jump 7 = 1034
Jump 7 = 1035
Jump 7 = 1036
Jump 7 = 1037
Jump 7 = 1038 Isle E68AA87-B Hi Wa { 1 } (D9C+1) [AB5B] BE - - 901 9 ImDv K0 V M3 V
Jump 7 = 1039
Jump 7 = 0940
Jump 7 = 0840
Jump 7 = 0701
Jump 7 = 0601 Ninaan C544543-9 Ag Ni { 0 } (F44-3) [2526] BC - - 235 12 ImDv M2 V M1 V
Jump 7 = 0502 Ushkhur CA7A774-9 Oc Pi { 0 } (A69-2) [5737] BD - - 510 11 ImDv G2 V M2 V
Jump 7 = 0402 Serpent's Reach A66975A-E Ri { 3 } (E6E+5) [9A7G] BC S - 514 8 ImDv K1 V M0 V
Jump 7 = 0303
Jump 7 = 0202 Osakis D675723-6 Ag Pi { -1 } (966-4) [4623] BCD - - 503 7 ImDv M2 V
Jump 7 = 0102
Jump 7 = 3201
Jump 7 = 3101 Inkla C794789-6 Ag Pi { 0 } (967+1) [8767] BCD - - 510 11 ImLc M3 V M8 V
Jump 7 = 3040 Shishashu A312200-D Ic Lo { 1 } (811-3) [1318] B N - 522 9 ImLc A6 V
Jump 7 = 2940 United E66A696-7 Ni Ri Wa { -2 } (852-3) [5446] BC - - 210 12 ImLc F7 V M9 V
Jump 7 = 2839
Jump 7 = 2838
Jump 7 = 2837 Sepstar B568400-A Ni Pa { 2 } (835-2) [1615] Bc NW - 520 9 ImLc M1 V
Jump 7 = 2836 Igudi D586643-2 Ag Ni Ri { -1 } (853-4) [3521] BC - - 914 10 ImLc K0 V
Jump 7 = 2835
Jump 7 = 2838
Jump 7 = 2839
Jump 7 = 2840
Jump 7 = 2932 Ecktars Eckto C589310-A Lo { 0 } (921-4) [1315] B S - 222 11 ImLc G1 V
Jump 7 = 3031
Jump 7 = 3131 Xapoqoz E853724-2 Po (Xapoqoz) { -2 } (963-4) [5531] B - - 401 5 ImLc KB V K8 V M1 V
Jump 7 = 3230 Errm C643365-7 Lo Po O:3232 { -2 } (521-4) [1135] B - - 303 13 ImDv M1 V
Jump 7 = 0130
Jump 7 = 0229

Jump 8 = 0328
Jump 8 = 0428
Jump 8 = 0529
Jump 8 = 0629
Jump 8 = 0730
Jump 8 = 0830
Jump 8 = 0931
Jump 8 = 1031
Jump 8 = 1132
Jump 8 = 1133
Jump 8 = 1134 Jupset B8C3466-B Fl Ni O:1334 { 1 } (B34+1) [354A] B - - 923 8 ImDv M1 V
Jump 8 = 1135 Abalakova C5658CD-8 Ri Pa Ph Pz { 0 } (E78+4) [C89C] BcCe S A 822 10 ImDv F5 V M3 V
Jump 8 = 1136 Daangiliu A565544-D Ag Ni Pr { 2 } (A46+1) [373B] BcC - - 703 17 ImDv G2 V M4 V
Jump 8 = 1137 Usaamkirkihiir E56456A-7 Ag Ni Pr O:1437 { -2 } (742+1) [7379] BcC - - 314 13 ImDv K1 V
Jump 8 = 1138 Chrysanthemum C4307A8-9 De Na Po { 0 } (A69+1) [7759] B S - 401 13 ImDv M1 V M0 V

Jump 8 = 1139 Uureg B553859-B Po Ph { 2 } (D7C+3) [9A6C] Be - - 412 8 ImDv M2 V
Jump 8 = 1140 Hiroshi C675766-6 Ag Pi O:1139 { 0 } (967+1) [6745] BCD - - 201 10 ImDv K5 V M3 V
Jump 8 = 1040
Jump 8 = 0901 Edilshudir A9B0642-C He Ni { 1 } (C55-3) [2718] B N - 604 10 ImDv M2 V M7 V
Jump 8 = 0801 Shéaniki C612521-7 Ic Ni Droy2 Sa { -2 } (742-5) [1313] B - - 604 7 ImDv M2 V
Jump 8 = 0702
Jump 8 = 0602
Jump 8 = 0503 Geka D311553-A Ic Ni { -1 } (B43-4) [2427] B S - 304 10 ImDv M9 III M0 V
Jump 8 = 0403
Jump 8 = 0203
Jump 8 = 0103 Kashmair A9687BB-C Ag Ri Cp Pz { 4 } (D6E+5) [9B7E] BCF N A 313 10 ImDv M1 V M2 V
Jump 8 = 3202 Kumkhap E78A564-6 Ni Wa Pr O:3105 { -3 } (741-5) [3234] Bc - - 502 12 ImLc G8 V M6 V
Jump 8 = 3102
Jump 8 = 3001
Jump 8 = 2901
Jump 8 = 2840
Jump 8 = 2740 Tatsnank Defu B561348-9 Lo { 0 } (921+1) [3359] B - - 122 7 ImDv M2 V K6 V
Jump 8 = 2739
Jump 8 = 2738 Viewday C673324-6 Lo { -2 } (521-4) [1134] B S - 901 15 ImLc K5 V M7 V
Jump 8 = 2737
Jump 8 = 2736
Jump 8 = 2735 Nart-roft C575886-8 Pa Ph Pi { -1 } (G77-2) [7747] BcDe S - 924 12 ImDv M3 V
Jump 8 = 2734
Jump 8 = 2733 Kanorb C573976-A Hi In LancW { 3 } (H8D+2) [8C49] BE - - 724 9 ImLc M1 V
Jump 8 = 2732
Jump 8 = 2831 Radical C559532-9 Ni { -1 } (843-5) [1415] B - - 110 8 ImLc F5 V G9 V
Jump 8 = 2931
Jump 8 = 3030 Bettors DA87544-5 Ag Ni Pr { -2 } (742-4) [3333] BcC - - 301 6 ImDv K1 V M2 V M2 V
Jump 8 = 3130
Jump 8 = 3229 Center C5436A9-5 Ni Po { -2 } (852-1) [7466] B S - 434 10 ImDv M2 V
Jump 8 = 0129
Jump 8 = 0228

Jump 9 = 0327
Jump 9 = 0427
Jump 9 = 0528
Jump 9 = 0628
Jump 9 = 0729
Jump 9 = 0829
Jump 9 = 0930 Gokodeyo E5818AA-4 Ri Ph Pz { -1 } (A75+1) [A776] BCe - A 110 16 ImDv F3 V M0 V
Jump 9 = 1030
Jump 9 = 1131 Neegak B537662-B Ni O:1332 { 1 } (C55-3) [2717] B - - 422 9 ImDv F8 V
Jump 9 = 1231
Jump 9 = 1232 Lekzilika C885566-9 Ag Ni Ga Pr O:1334 { 0 } (944-1) [4548] BcC - - 620 10 ImDv K9 V
Jump 9 = 1233
Jump 9 = 1234
Jump 9 = 1236 Fymur C55178B-8 Po { -1 } (A67+1) [967A] B - - 610 15 ImDv M1 V
Jump 9 = 1237 Kanumshikaa C755501-9 Ag Ni Ga { 0 } (944-4) [1515] BC - - 620 5 ImDv M0 V
Jump 9 = 1238 Ipukaddesh D000323-9 As Lo Va { -2 } (721-5) [1126] B - - 411 12 ImDv K1 V
Jump 9 = 1239
Jump 9 = 1240 Nelson E200200-A Lo Va { -1 } (611-5) [1115] B - - 120 6 ImDv M0 V
Jump 9 = 1101
Jump 9 = 1001
Jump 9 = 0902 Amnuus DAAA745-8 Fl S'mr1 Kiak0 { -2 } (B66-4) [5536] B - - 120 11 ImLc G3 V
Jump 9 = 0802 Khan C89A5A9-7 Ni Wa { -2 } (742-1) [6368] B S - 102 11 ImLc K2 V M1 V M7 V
Jump 9 = 0703
Jump 9 = 0603
Jump 9 = 0504 Gushnemasha D888778-6 Ag Ri Sa { 0 } (967+1) [7756] BC - - 413 14 ImLc M2 V
Jump 9 = 0404
Jump 9 = 0305
Jump 9 = 0204
Jump 9 = 0104
Jump 9 = 3203 Miha A779143-E Lo LancW { 2 } (611-1) [132B] B NS - 112 6 ImLc M1 V
Jump 9 = 3103 Yta Akat D8B3554-8 Fl Ni Da (Lumu) { -3 } (A41-5) [3236] B - A 203 11 ImLc G0 V M9 V
Jump 9 = 3002 Fuqui C533689-6 Na Ni Po { -2 } (852-1) [7467] B - - 700 8 ImLc K3 V
Jump 9 = 2902
Jump 9 = 2801 Aakmi C7657A8-8 Ag Ga Ri { 1 } (969+1) [7858] BC - - 200 4 ImLc K2 V
Jump 9 = 2701 Tubanan AA9A432-E Ni Oc { 1 } (634-3) [151A] B N - 300 9 ImLc K4 V
Jump 9 = 2640 Sintoshee E656779-4 Ag Ga { -1 } (965+1) [8665] BC - - 703 12 ImDv M3 V
Jump 9 = 2639
Jump 9 = 2638
Jump 9 = 2637
Jump 9 = 2636 Conn B5727B9-A He Pi Pz { 2 } (B6B+3) [896B] BD S A 202 12 ImDv M1 V
Jump 9 = 2635
Jump 9 = 2634 Glenn A573430-9 Ni { 0 } (733-4) [1414] B N - 601 7 ImDv M1 V
Jump 9 = 2633
Jump 9 = 2632 Sumeszu A10035A-F Lo Va { 1 } (621+3) [547H] B N - 410 12 ImLc M0 V
Jump 9 = 2731
Jump 9 = 2830
Jump 9 = 2930 Tucker D8796AB-7 Ni { -3 } (851-3) [6357] B S - 622 11 ImDv K3 V
Jump 9 = 3029
Jump 9 = 3129 Kivu A56567B-9 Ag Ni Ri { 2 } (C56+4) [887B] BC - - 622 10 ImDv F5 V
Jump 9 = 3228
Jump 9 = 0128
Jump 9 = 0227
0336-Admiral

 0336 Parsi
Precedence
Planning
Tactical

// 0336 Parsi
//////////

FC

0 =

1 =

2 =

3 =

4 =

5 =

6 =

7 =

8 =

9 =

BC

0 = 0336 Parsi

1 =

2 = Precedence

3 = Planning

4 = Tactical

5 =

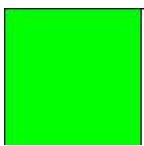
6 =

7 =

8 =

9 =

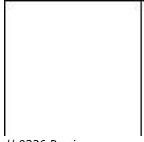
0336-Army



0336 Parsi

// 0336 Parsi
//////////
// star
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =

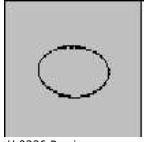
0336-Bases



0336 Parsi

// 0336 Parsi
//////////
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =

0336-Belts

0336 Parsi
Pop< 20 B
TL F
PBs 2

// 0336 Parsi
//////////
// BS-Battleship
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 = Pop< 20 B
2 = TL F
3 = PBs 2
4 =
5 =
6 =
7 =
8 =
9 =

0336-Blank

0336 Parsi
Precedence
Planning
Tactical

// 0336 Parsi
//////////
FC
0 =
1 =

2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 =
2 = Precedence
3 = Planning
4 = Tactical
5 =
6 =
7 =
8 =
9 =

0336-Defences



0336 Parsi
Pop < 20 B
TL F
CF X

// 0336 Parsi
//////////////////////////////

// soI
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 = Pop < 20 B
2 = TL F
3 = CF X
4 =
5 =
6 =
7 =
8 =
9 =

0336-Equipment-0336 Parsi

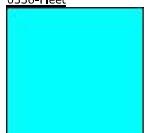


0336 Parsi

// 0336 Parsi
//////////////////////////////

FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =

0336-Fleet



0336 Parsi
ID

// 0336 Parsi
//////////////////////////////

FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 = ID
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =

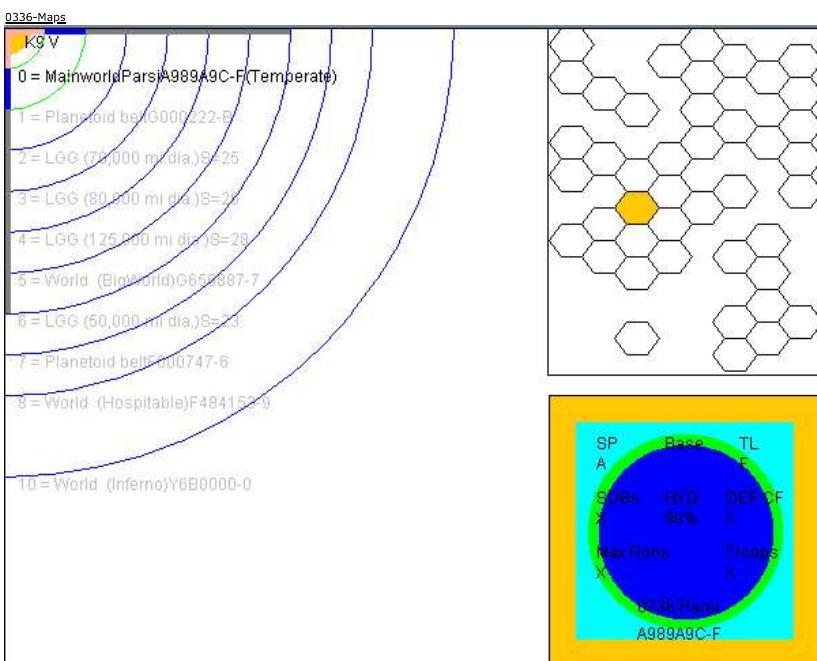
0336-Gas Giants

```

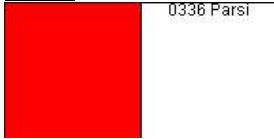
0336 Parsi
Pop< 20 B
TL F
GGS 4

// 0336 Parsi
///////////////////////////////
// Star
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 = Pop< 20 B
2 = TL F
3 = GGS 4
4 =
5 =
6 =
7 =
8 =
9 =

```



0336 Parsi

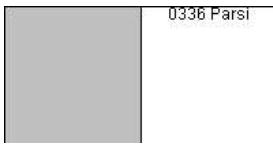


```

0336-Marine
///////////////////////////////
// star
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =

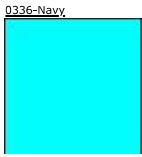
```

0336-Merchant



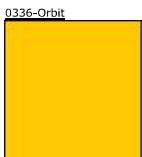
0336 Parsi

```
// 0336 Parsi
///////////////////////////////
// star
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
```



0336 Parsi

```
// 0336 Parsi
///////////////////////////////
// star
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
```



0336 Parsi
Orbit

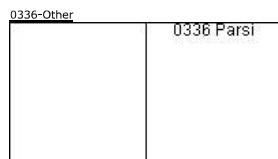
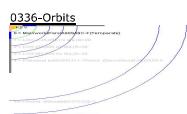
```
// 0336 Parsi
///////////////////////////////
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 = Orbit
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
```



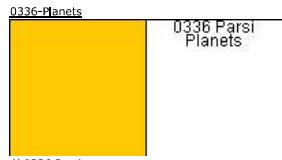
0336 Parsi
Orbitals

```
// 0336 Parsi
///////////////////////////////
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
```

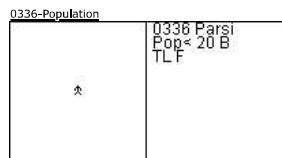
1 = Orbits
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =



```
// 0336 Parsi
///////////////////////////////
// star
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
```

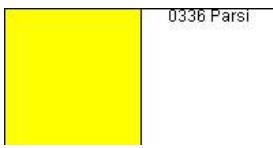


```
// 0336 Parsi
///////////////////////////////
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 = Planets
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
```



```
// 0336 Parsi
///////////////////////////////
// caca
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 = Pop< 20 B
2 = TL F
3 =
4 =
5 =
6 =
7 =
8 =
9 =
```

0336-Scout



0336 Parsi

// 0336 Parsi
//////////////////////////////

// star
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =

0336-SDBs

0336 Parsi
Pop< 20 B
TLF
SDBs X

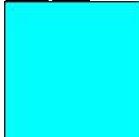
// 0336 Parsi
//////////////////////////////

// SDB-Dragon-10
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 = Pop< 20 B
2 = TLF
3 = SDBs X
4 =
5 =
6 =
7 =
8 =
9 =

0336-Ship-0336 Parsi

0336 Parsi
V
M
C
T
G

0336-Squadron

0336 Parsi
Type
Jump
Refuel
Defence
Attack
Bombard
Troops
TL

// 0336 Parsi
//////////////////////////////

// 154thBatRon

FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 =
2 = Type
3 = Jump
4 = Refuel
5 = Defence
6 = Attack
7 = Bombard
8 = Troops
9 = TL

0336-Squadrons



0336 Parsi
Pop< 20 B
SDBs X
TLF
Rons X

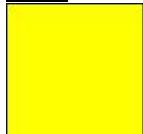
// 0336 Parsi
//////////////////////////////

// 154thBatRon

FC

0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 = Pop< 20 B
2 = SDBs X
3 = TLF
4 = Rons X
5 =
6 =
7 =
8 =
9 =

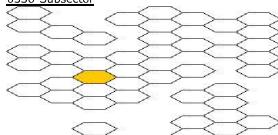
0336-Stars



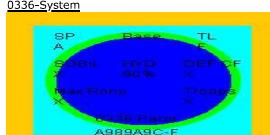
0336 Parsi Stars

// 0336 Parsi
/////////////////////////////
// star
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 = Stars
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =

0336-Subsector

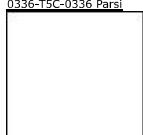


0336-System



SP A B C D E TL
SUN 90% 90% 90% 90% 90% 90% 90%
Inner Planets: Mercury, Venus, Earth, Mars
Outer Planets: Jupiter, Saturn, Uranus, Neptune
A989AGC-F

0336-T5C-0336 Parsi



0336 Parsi

// 0336 Parsi
/////////////////////////////
FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =

0336-Troop



0336 Parsi

Size
Quality
Armament
Mobility
Type
CF
TF
TL

// 0336 Parsi
/////////////////////////////
// Rearden
FC
0 =
1 =
2 =
3 =

4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 =
2 = Size
3 = Quality
4 = Armament
5 = Mobility
6 = Type
7 = CF
8 = TF
9 = TL

0336-Troops



0336 Parsi
Pop< 20 B
TL F
CF X

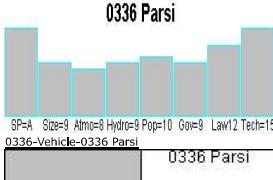
// 0336 Parsi

//////////

// Colon

FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 = Pop< 20 B
2 = TL F
3 = CF X
4 =
5 =
6 =
7 =
8 =
9 =

0336-UWP



0336 Parsi
V
M
C
W
H
P

0336-Worlds



0336 Parsi
Pop< 20 B
TL F
W12

// 0336 Parsi

//////////

// Star

FC
0 =
1 =
2 =
3 =
4 =
5 =
6 =
7 =
8 =
9 =
BC
0 = 0336 Parsi
1 = Pop< 20 B
2 = TL F
3 = W 12
4 =
5 =
6 =
7 =
8 =
9 =

0336 Parsi.txt

0336-Admiral.txt

0336-Army.txt

0336-Bases.txt

0336-Belts.txt

0336-Commodore.txt

0336-Defences.txt

0336-Equipment-0336 Parsi.txt

0336-Fleet.txt

0336-Gas Giants.txt

0336-Marine.txt

0336-Merchant.txt

0336-Navy.txt

0336-Orbit.txt

0336-Orbitals.txt

0336-Other.txt

0336-Planets.txt

0336-Population.txt

0336-Scout.txt

0336-SDBs.txt

0336-Squadron.txt

0336-Squadrons.txt
0336-Stars.txt
0336-T5C-0336 Parsi.txt
0336-Troop.txt
0336-Troops.txt
0336-Worlds.txt

ABOUT

B Knight = 42
c Baronet = 3
C Baron = 6
D Marquis = 2
e Viscount = 1
E Count = 4
F Duke = 1

0131 Skasputin
(Knight) AkhKish

0132 Kal'd
(Knight) ZanDaKisKhaAag
(Count) IaKSuUmDiU

0134 Zanagud
(Knight) NashGashZaLarGuMa
(Baron) BurNir

0135 Sakin
(Knight) IdGe

0137 Shaaki
(Knight) KaAkShaAdKeI

0232 Tratami
(Knight) AkSaaAalMisMi
(Viscount) AalGarLu

0234 Nurrungar
(Knight) KIUlII

0236 Khishugii
(Knight) IkKidKerKharRu

0237 Shashim
(Knight) Za

0333 Paspa'a
(Knight) EmZiiGaAg
(Baronet) Ikh

0335 Nadud
(Knight) GagGerKhudShuNa

0336 Parsi
(Knight) UUuGiiKhirMishKip
(Count) Ik
(Duke) II Ni Mi Im

0338 Vanessa
(Knight) AlKha

0340 Jessheim
(Knight) UuIdLugDiKuSa

0431 Answerin
(Knight) ANashKuGaLu
(Count) KuNu

0434 Geguru
(Knight) MunShaIk

0435 Ganidam
(Knight) Shu

0436 Meprim
(Knight) LirPuIDilrBa

0437 Thatii
(Knight) IE

0531 Seglound
(Knight) KarMaAAkKunLa

0532 Kinswana
(Knight) Mur

0533 Khi Tai
(Knight) Ez
(Baron) AUEm

0534 Khakkakum
(Knight) NumSalikh
(Baron) UkhShasGaam

0536 Fauski
(Knight) IsGuShiLiIn
(Marquis) MenGi

0631 Enbart
(Knight) EAUsh

0633 Kamar Kur
(Knight) GuUl
(Baron) Ish

0635 Savvud
(Knight) IikhPi
(Baronet) EshSharKad

0637 Bood
(Knight) ShamKe

0639 Liigima
(Knight) AkSaUUushLirKi

0640 Aquacade
(Knight) RaKamBun

0732 Pirumush
(Knight) KarDaGaaDunLi

0734 Kishbar
(Knight) EmKimPirLaNinKa

0737 Kuzey Ana
(Knight) AgMarGuIg

0738 Daglari
(Knight) IigKhuuJugMiUk

0739 Trabon
(Knight) ElGaKhiUg
(Baron) IkShuUukGanKhiEg

0740 Kirov
(Knight) AamLaaAkGaaSi
(Count) ikLaaNi

0831 Igusdi
(Knight) UrGasShuAnSuur

0832 Kirlikin
(Knight) Ga
(Marquis) AlmMur

0833 Kerbarlah
(Knight) AkKinKhiLaashRum
(Baronet) IdKunKa
(Baron) MiiKKhuKhuKhar
(Viscount) AkMash

0834 Khisber
(Knight) ShirGumNa

0835 Zhirka
(Knight) ImGiMiil

0839 Kiimim
(Knight) ALarMaAk

Interstellar Subsector Forces.

R U Ready 4 War ?

NO RULES INCLUDED, designed for 5FW, IE, IS, PE.

UWP data expanded IN COLOUR full page per world

Imperial Navy & Marines

Solar system orbital display
Great for large scale invasion & war.

Ever wondered where they come from?
What brought them here?
What tech is available to them?
Where they've been?
Where they're going next?
What their homeworlds are like?

SDBs
Squadrons
Troops CF
Homeworld CF

Lists data on populated worlds of importance
(CF >0)
Standard UTP data for off-world troops

Lists Commodores and their tactical abilities
Standard Cruiser squadrons supplied in data USqP

Squadron data is also available in particular World Guides
(0304 Chronor is a free example DTRPG) as GIFs
e-mail maggot.iss@sky.com with a particular world or
subsector and I will put it up on DTRPG, probably same day,
IF NOT ALREADY DONE. PLEASE CONTACT ME WITH ERRORS.
Updated regularly.

World Guides for mainworld data & GIFs

Subsector Guides for system war
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Link to Free campaign forms inside

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CONTACT
maggot.iiss@sky.com
OR
Mark Ferguson in 'Traveller RPG' on FaceBook.

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