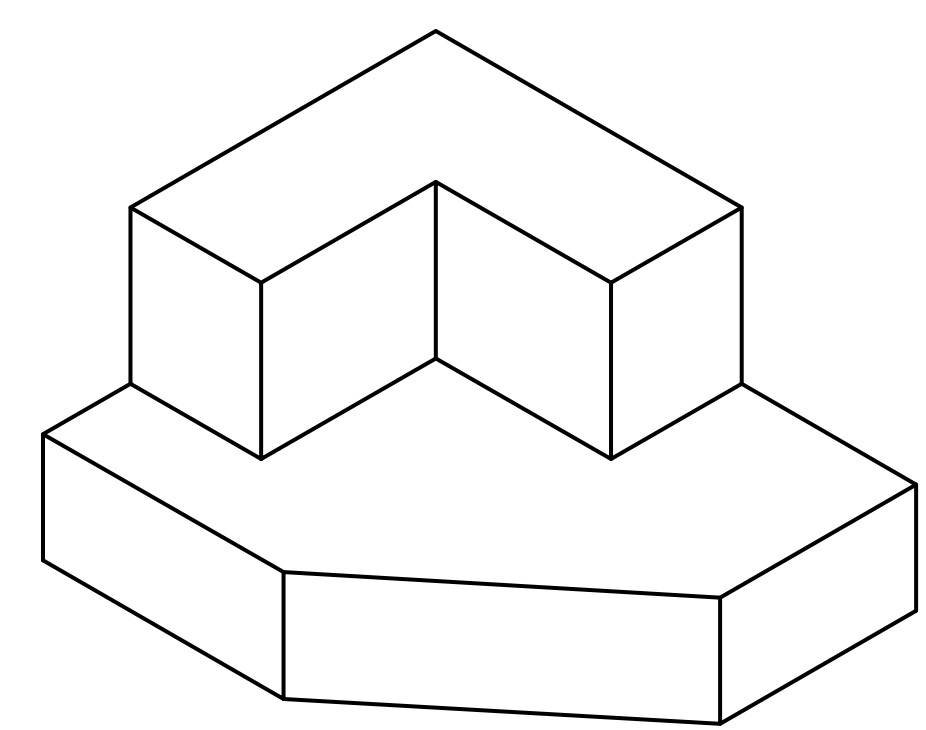
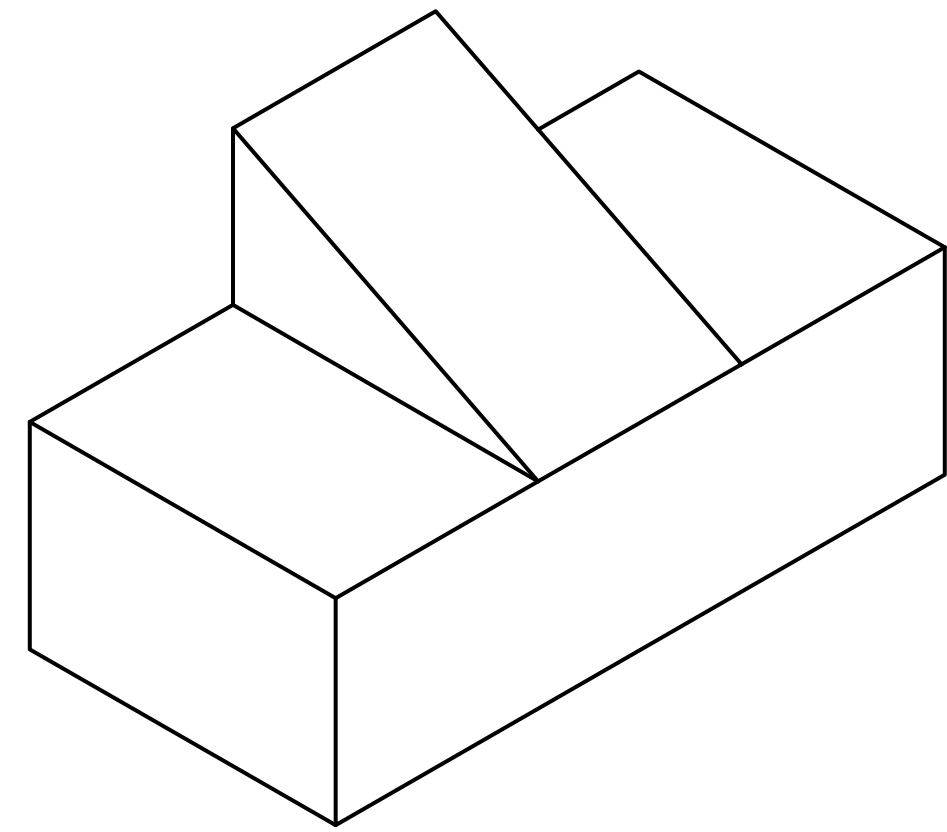


2-1 根据立体图找出对应的三视图，将立体图编号填写在对应三视图下的括号内，再在立体图中标出主视图投射方向。

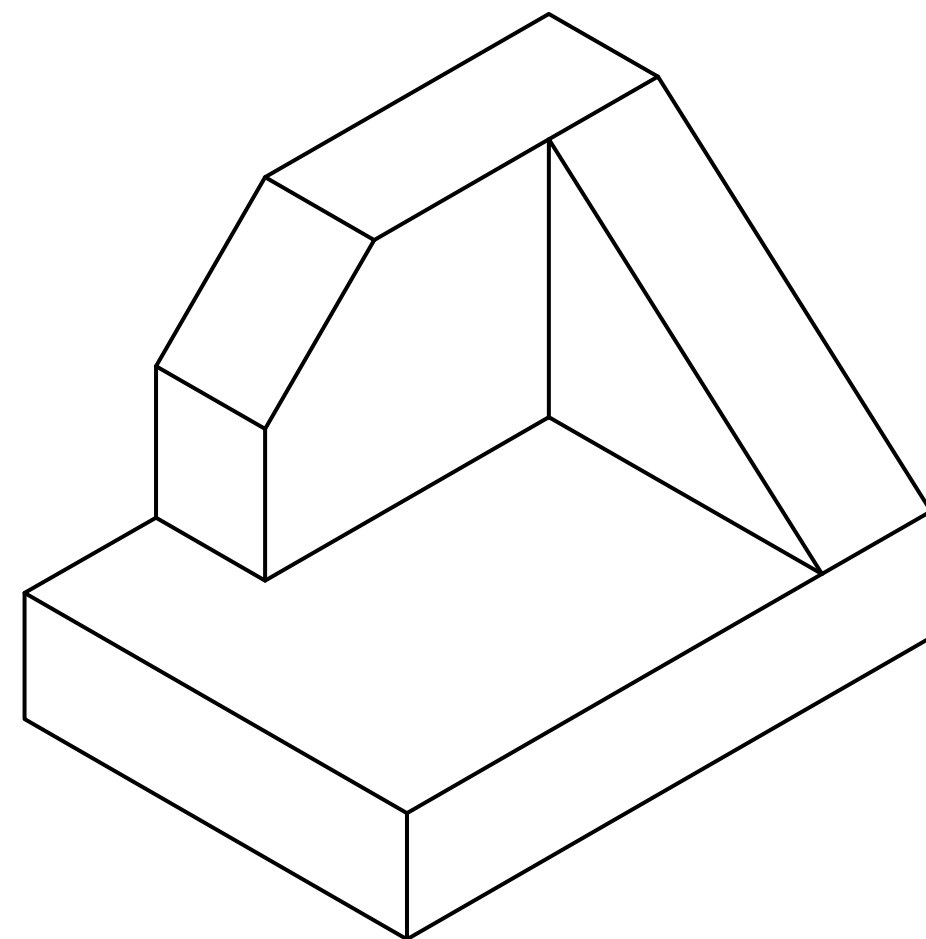
(1)



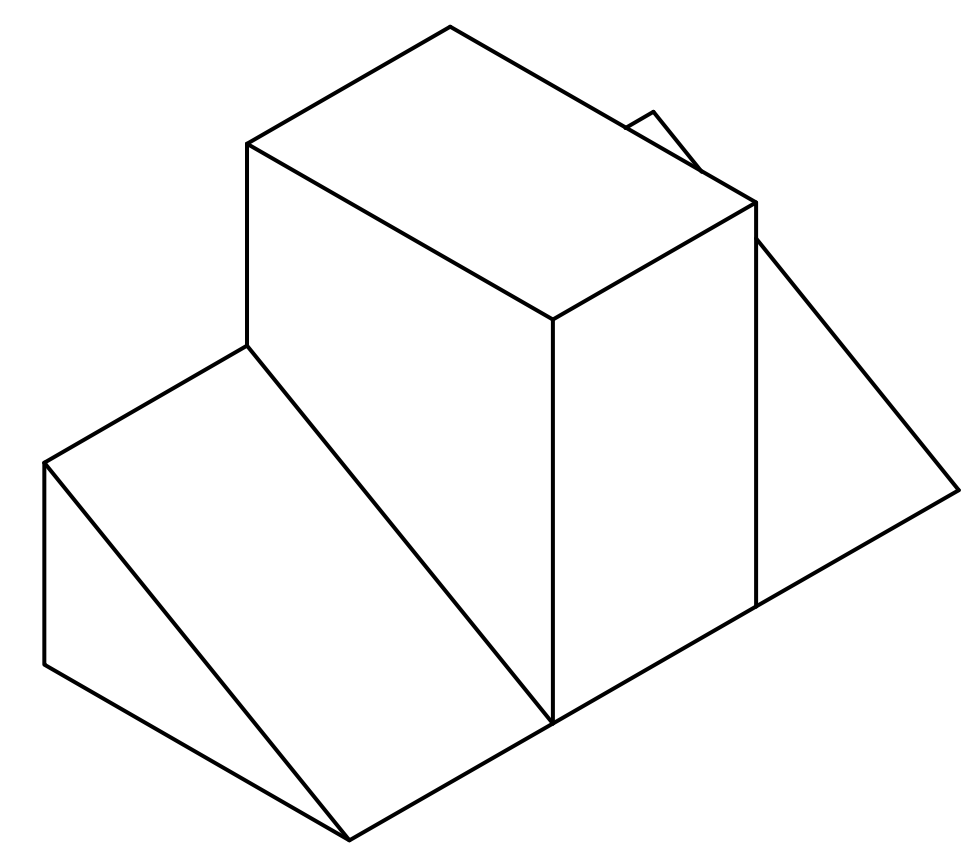
(6)



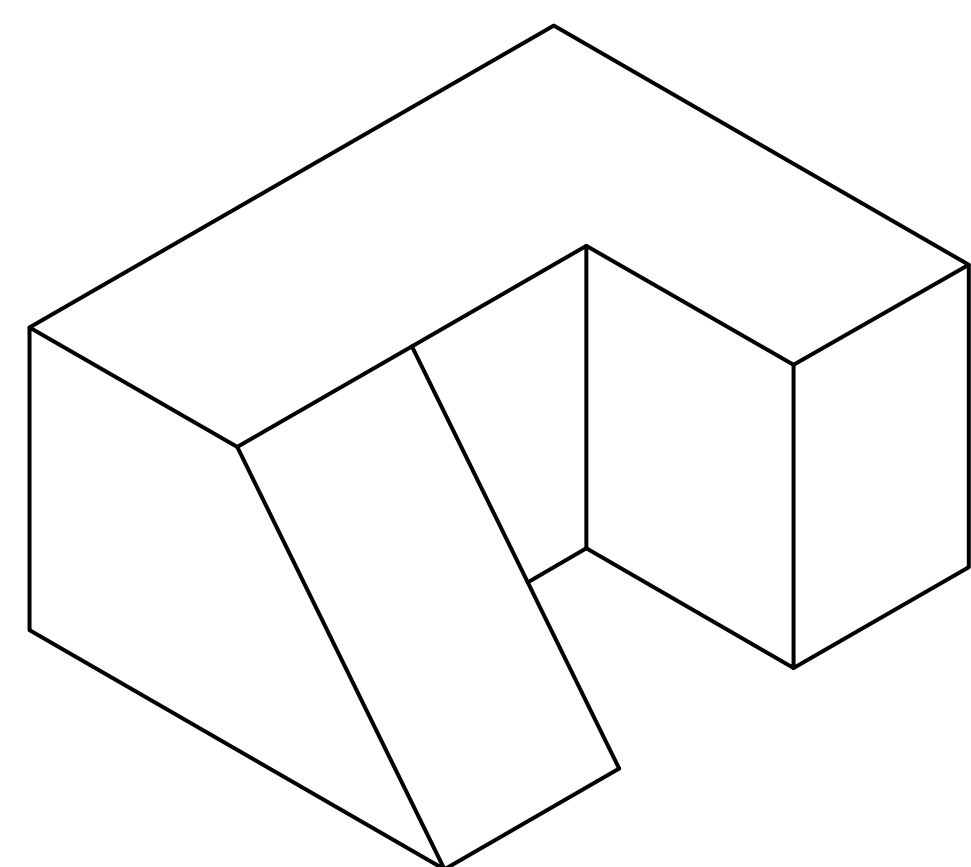
(4)



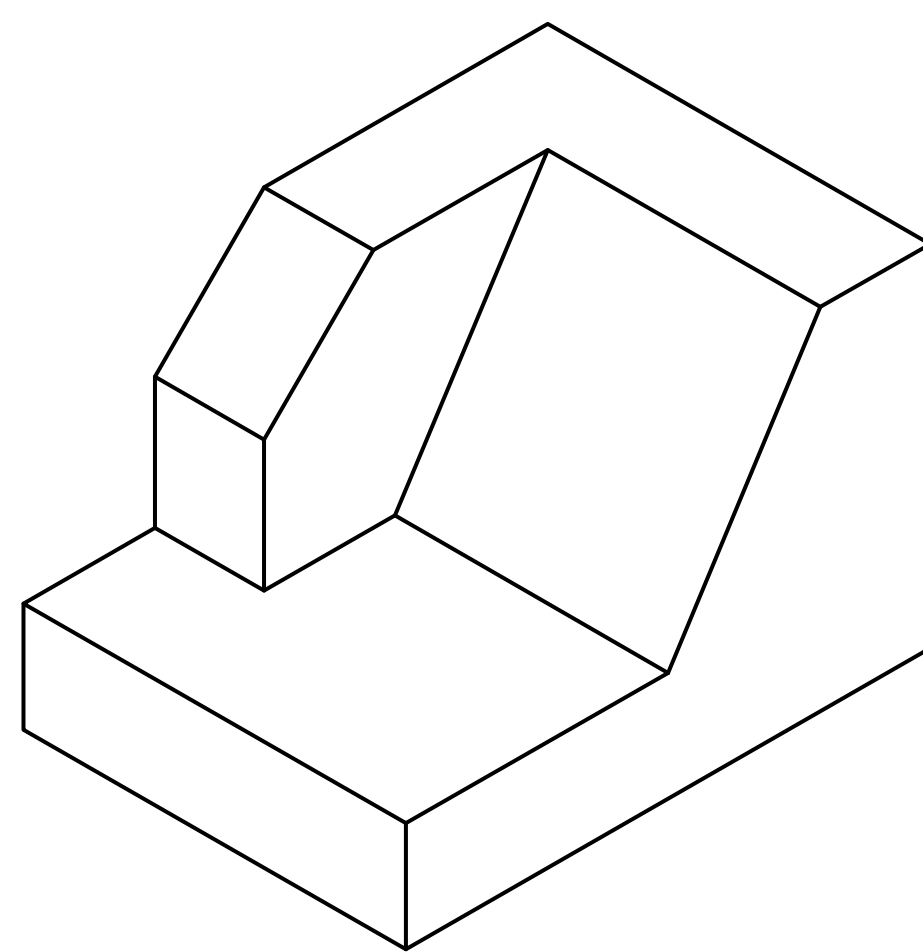
(2)



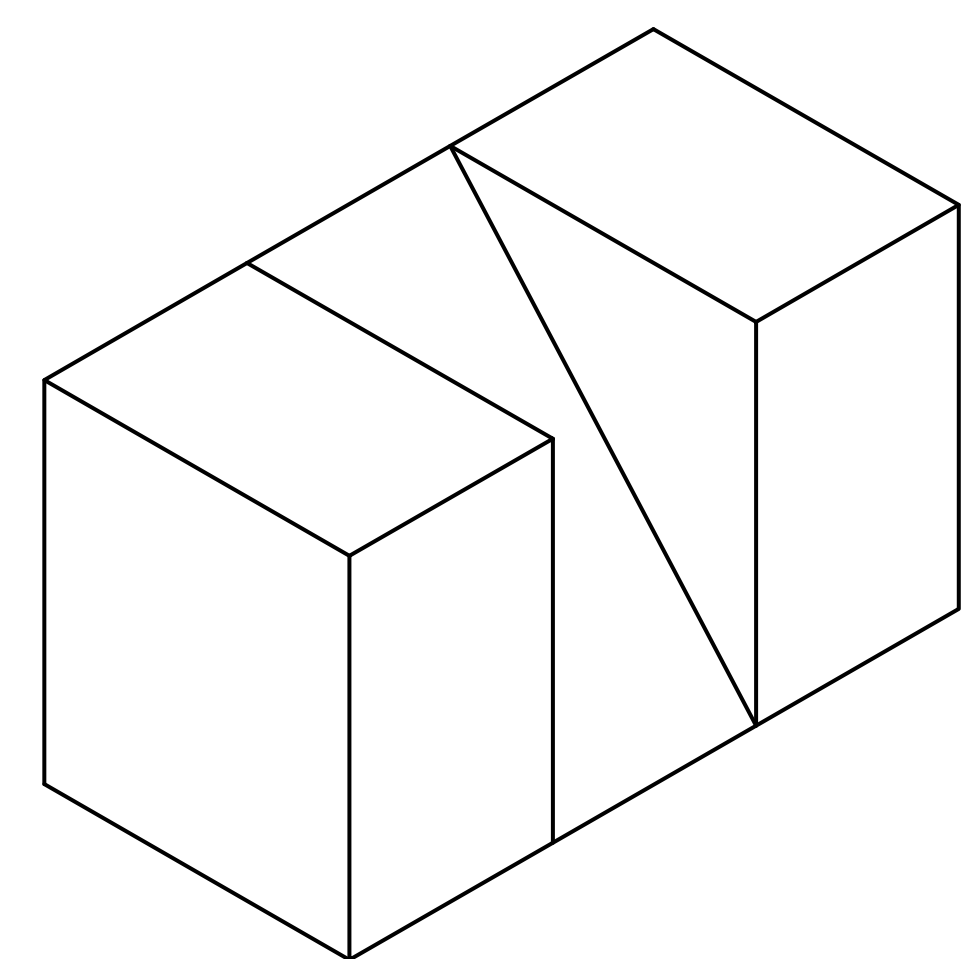
(7)



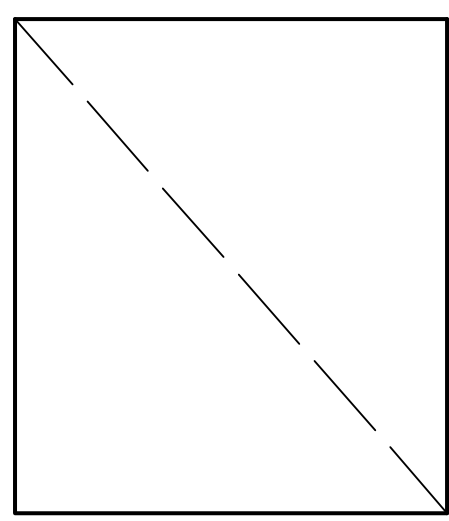
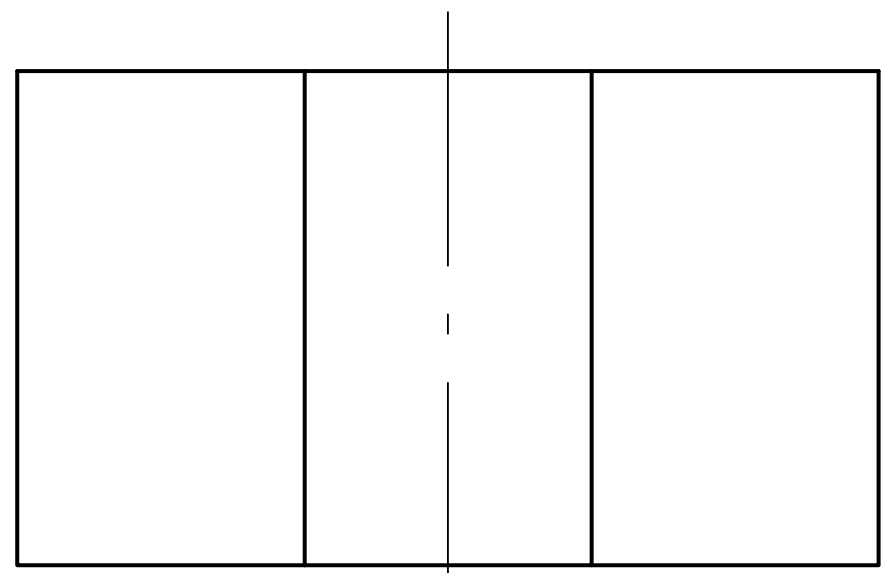
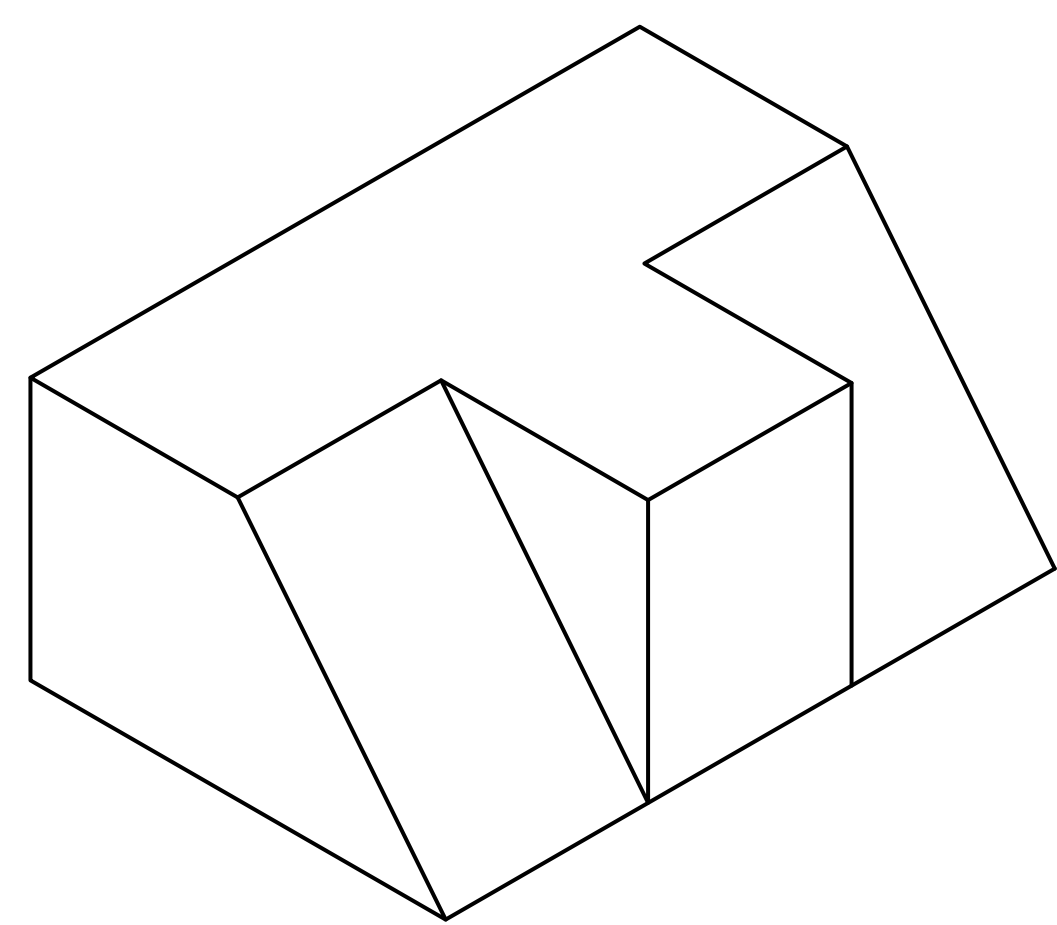
(5)



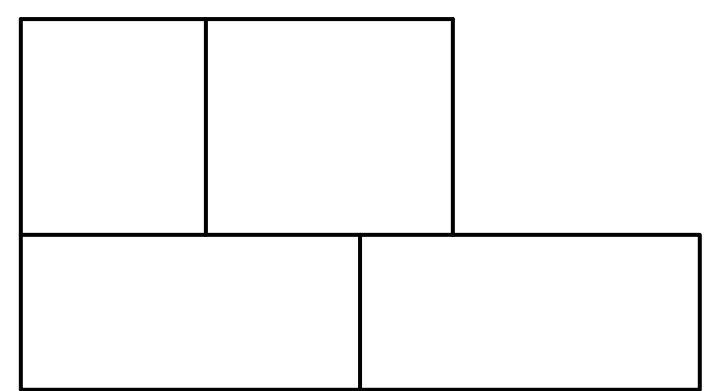
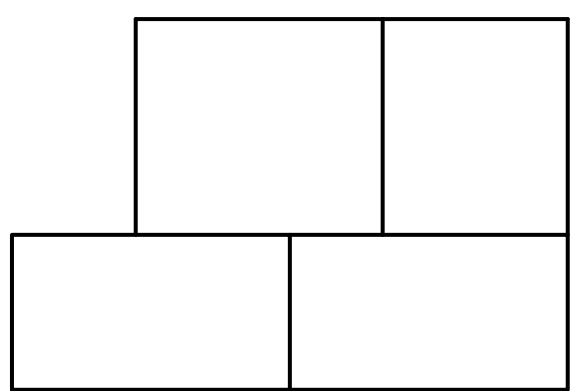
(3)



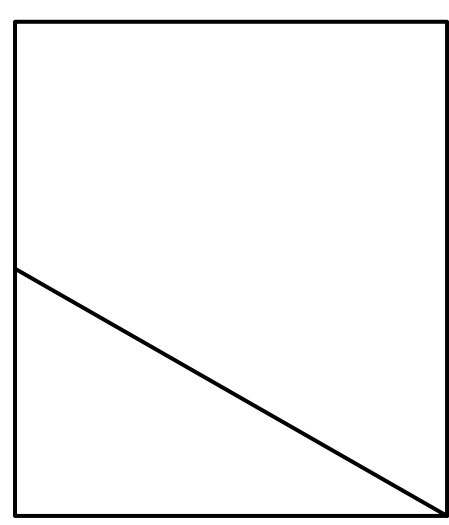
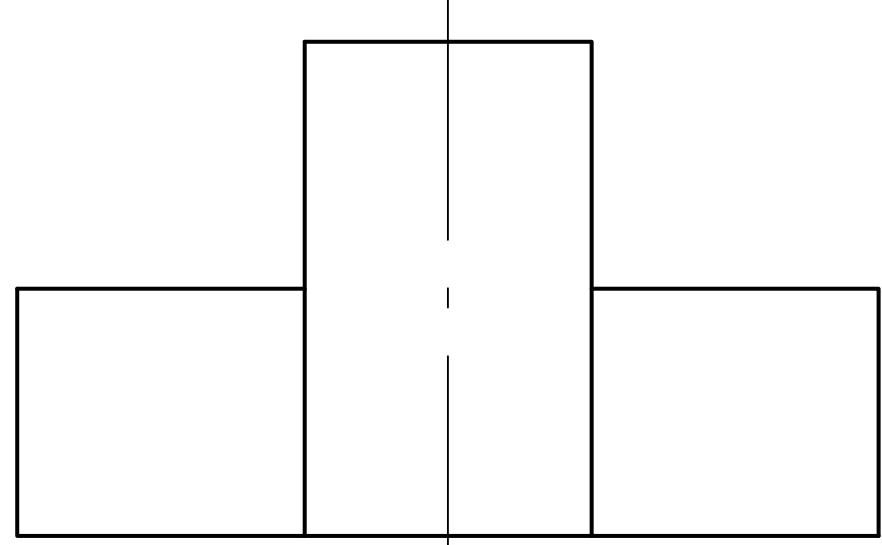
(8)



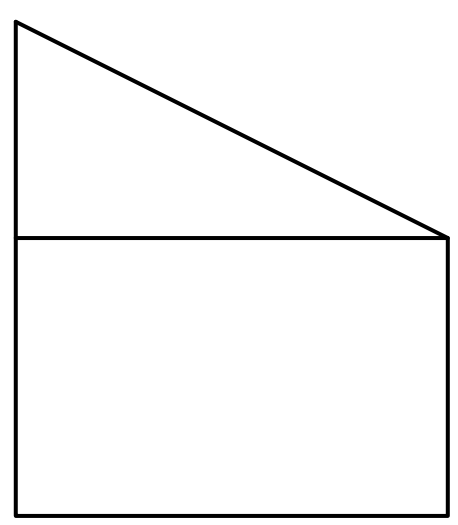
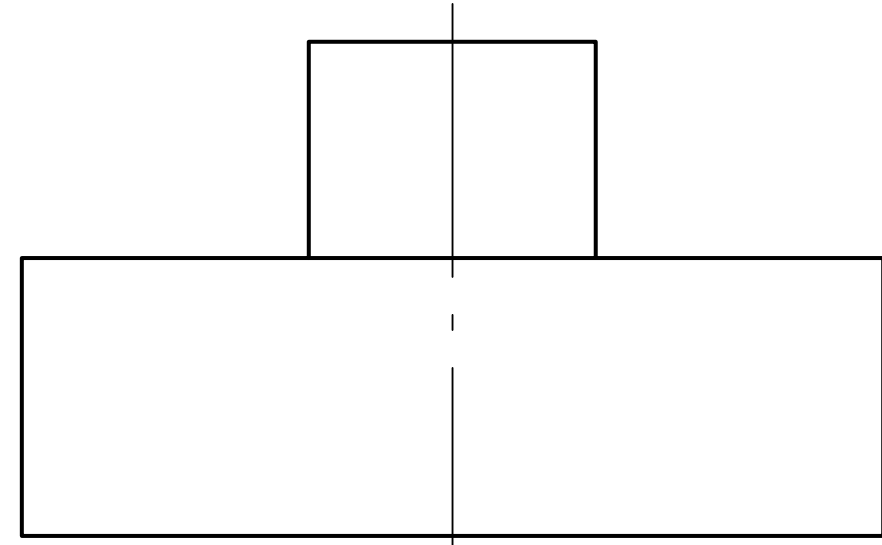
( )



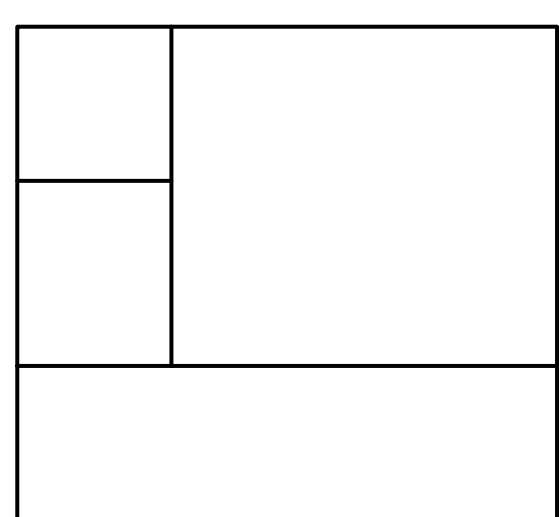
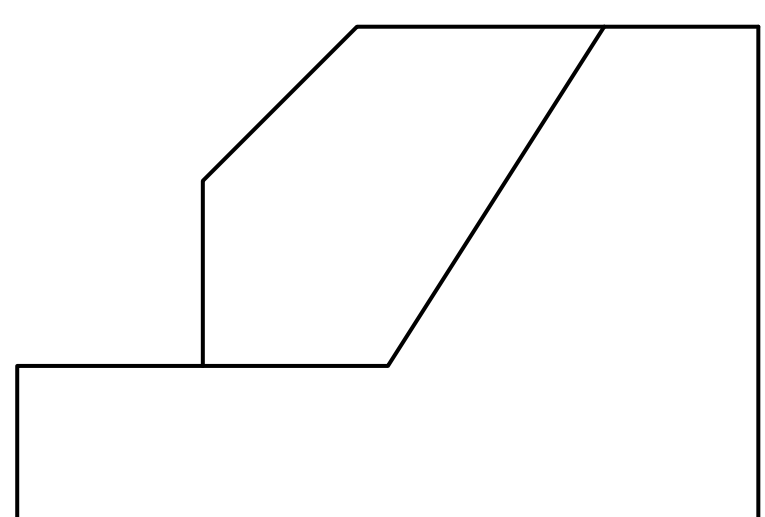
( )



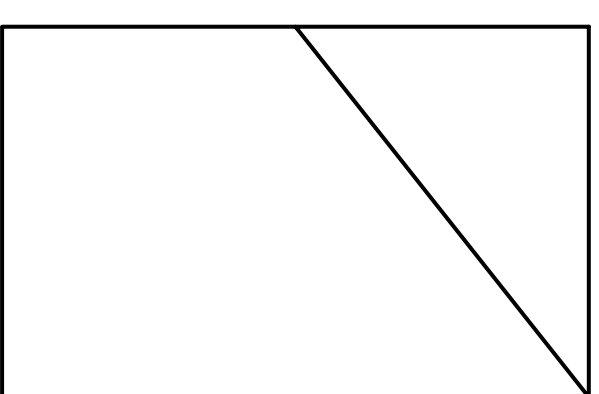
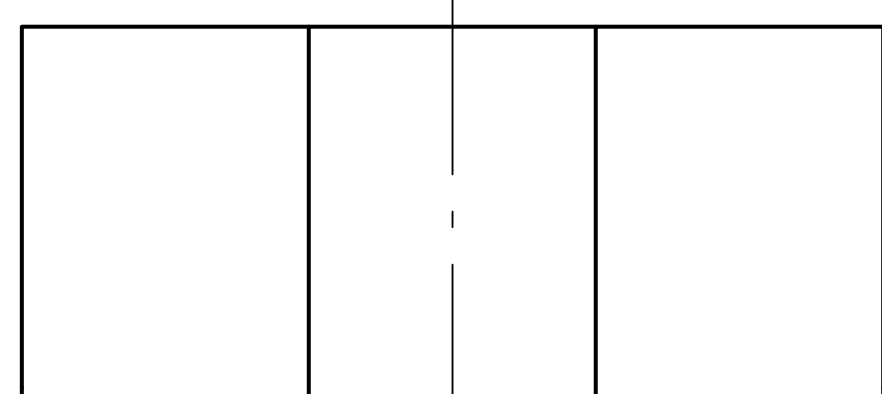
( )



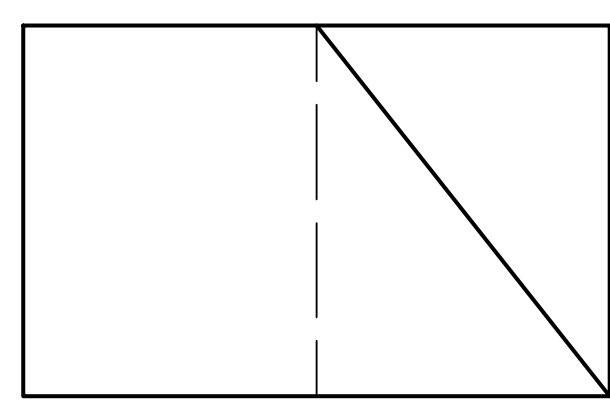
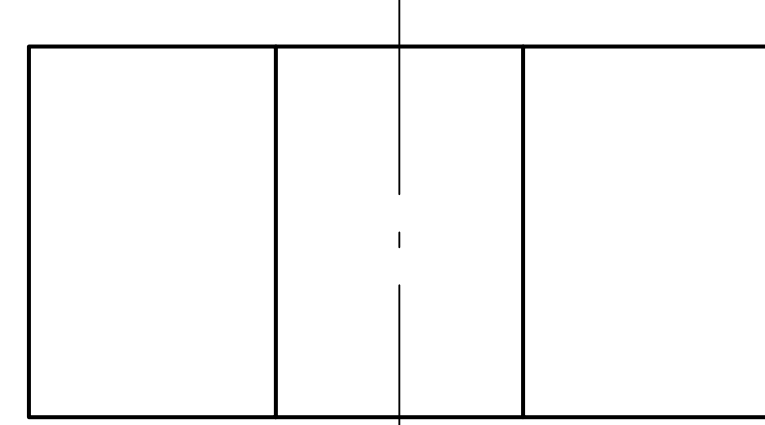
( )



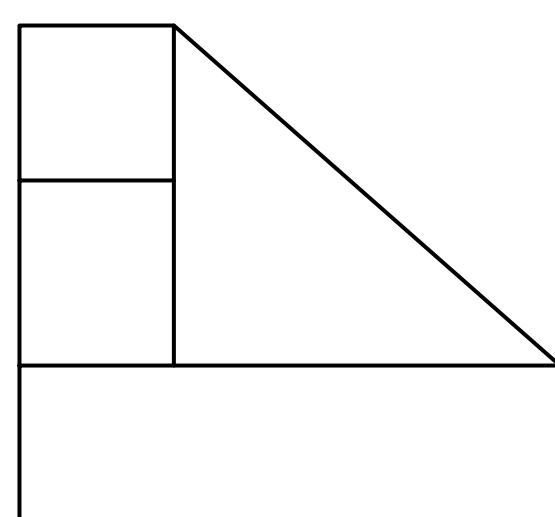
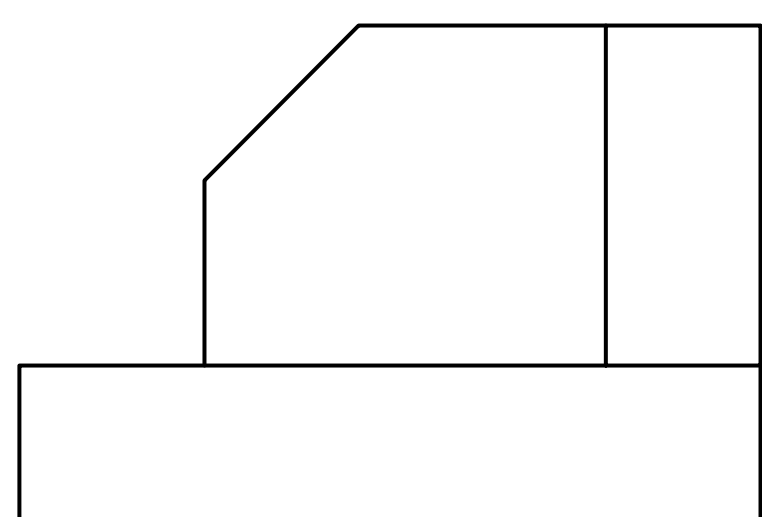
( )



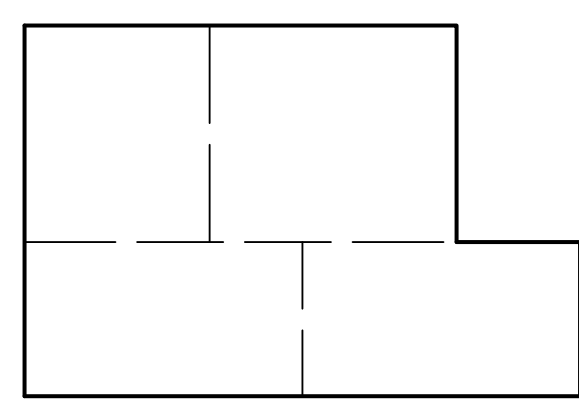
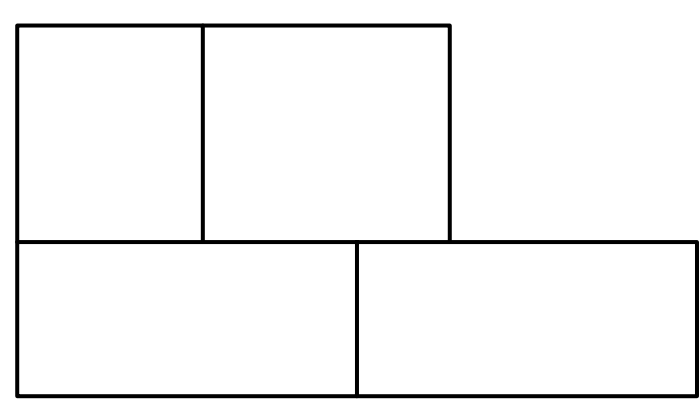
( )



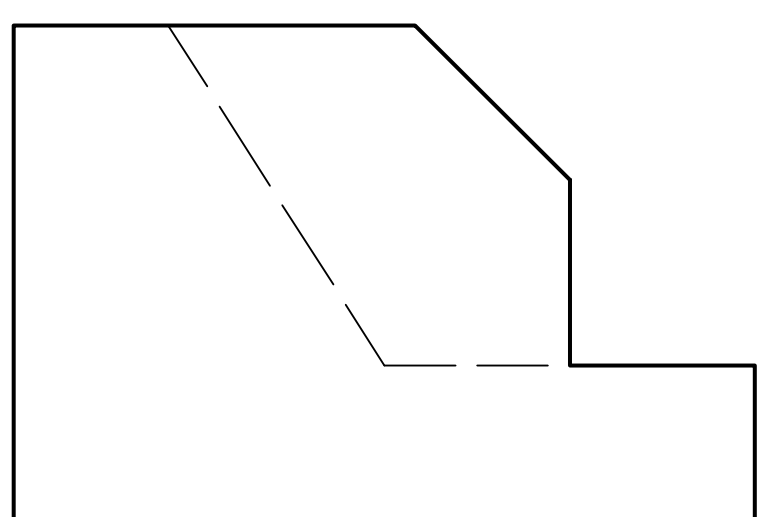
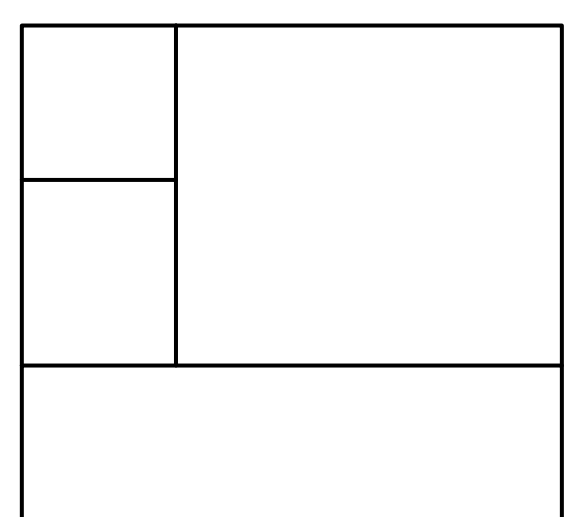
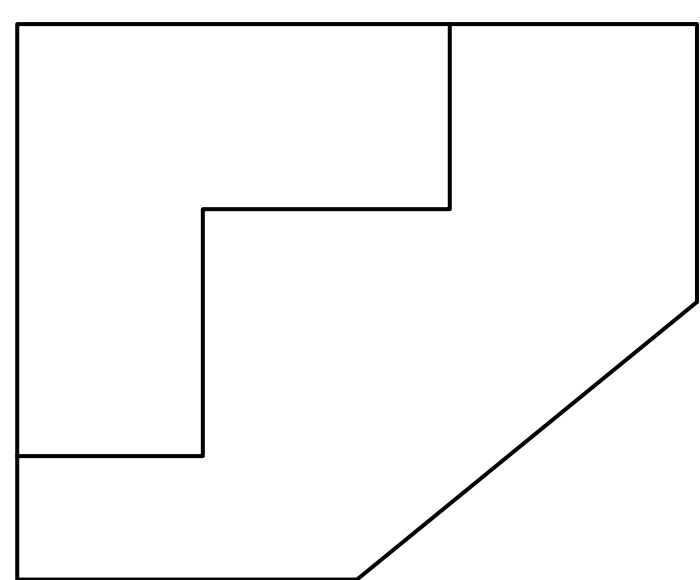
( )



( )



( )



( )