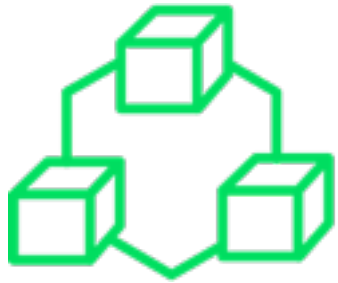


## 软件架构解耦

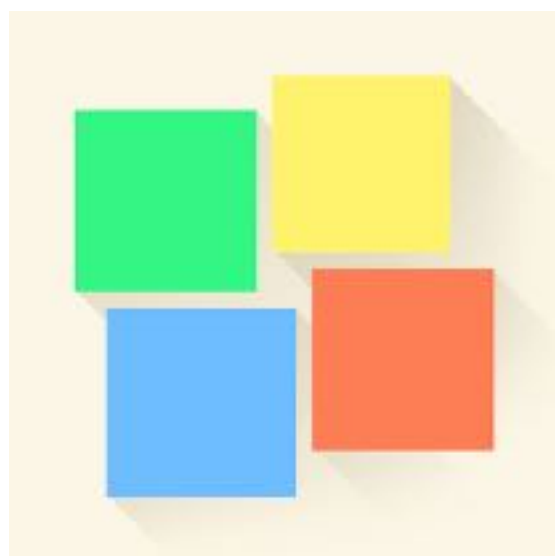
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王博



# 内容

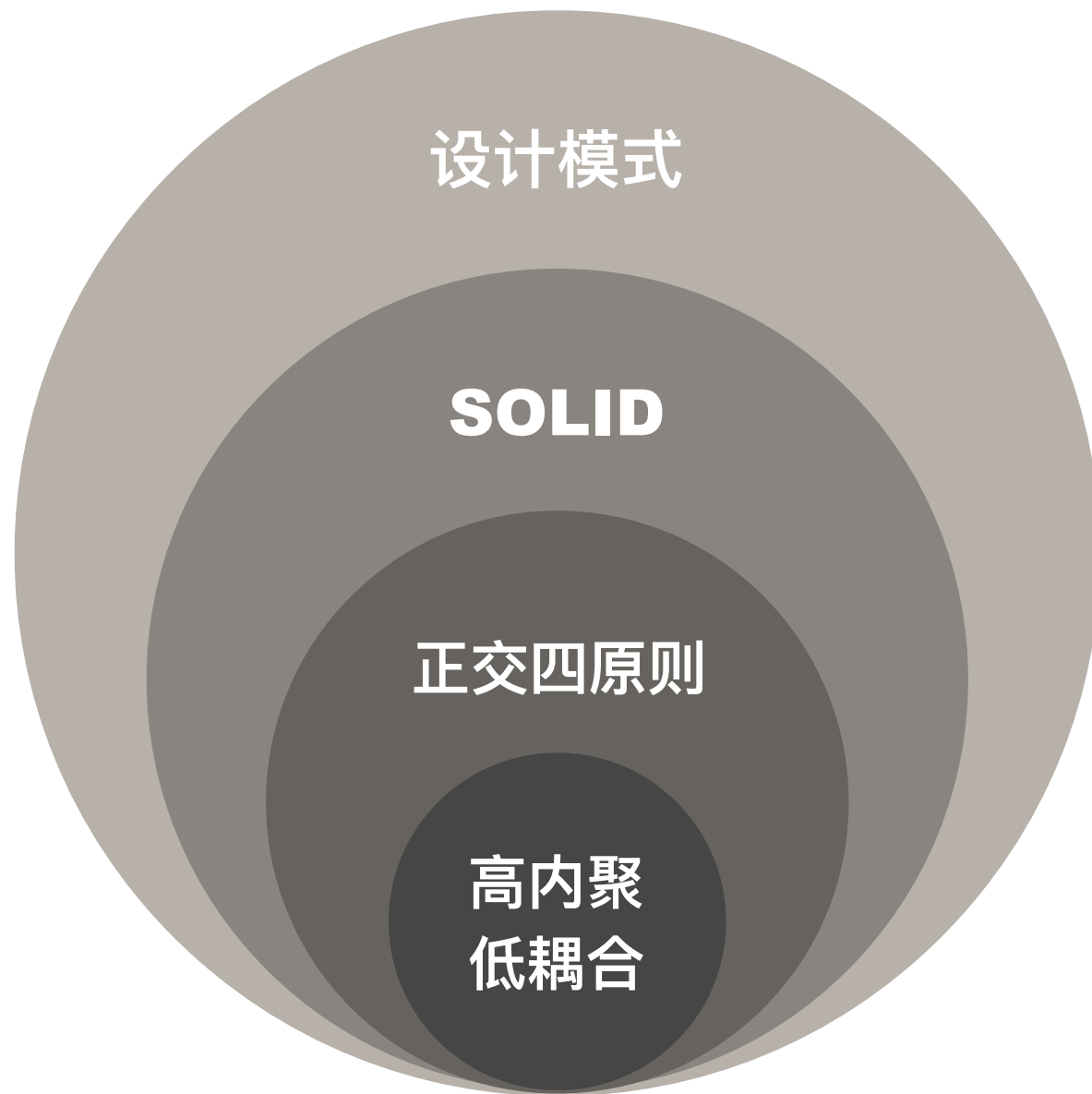
- 正交设计原则
- 服务间解耦设计
- 服务内解耦设计
- 演进式设计建议



# 正交设计原则

# 设计原则

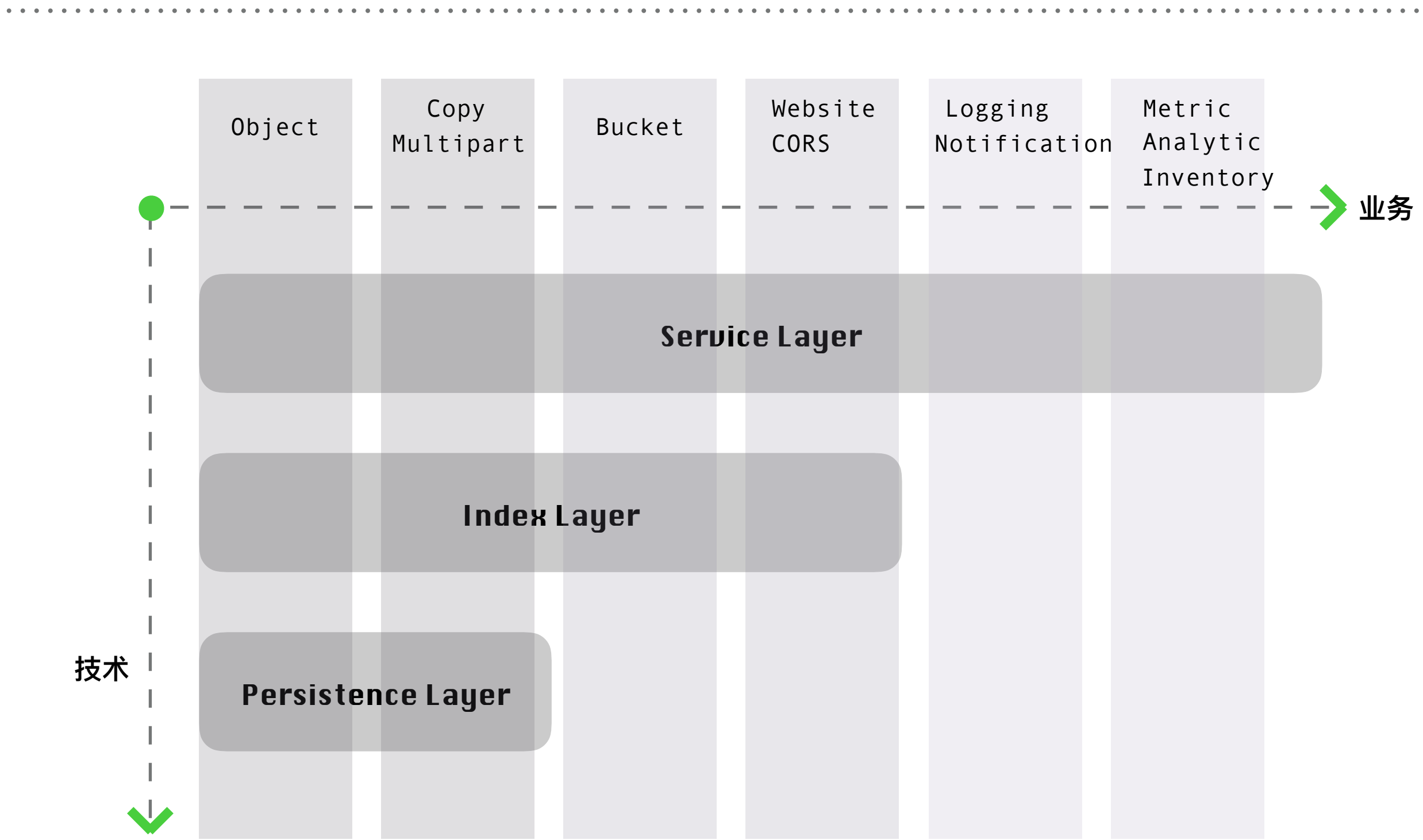
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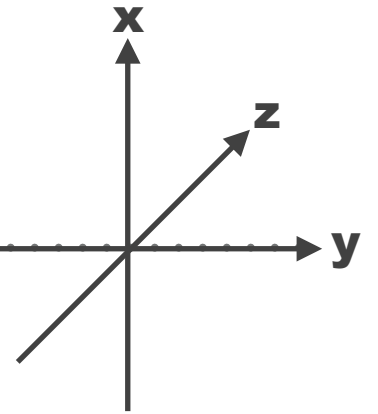
*“Design is there to enable you  
to keep **changing** the software  
**easily** in the long term”*

*—— Kent Beck*

# 变化方向

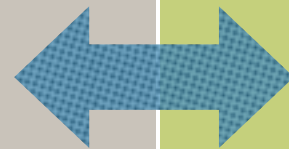


# 正交设计原则



消除重复

**1个被动策略**



分离变化方向

缩小依赖范围

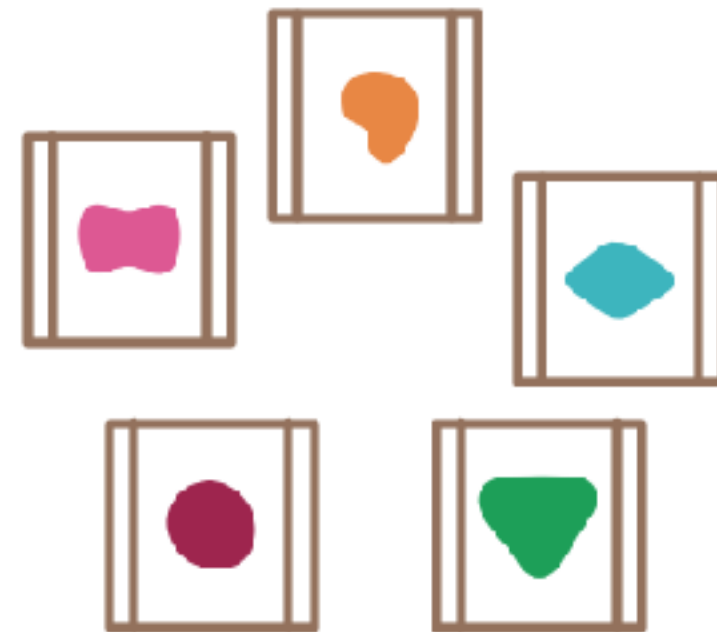
向稳定的方向依赖

**3个主动策略**

# Microservices

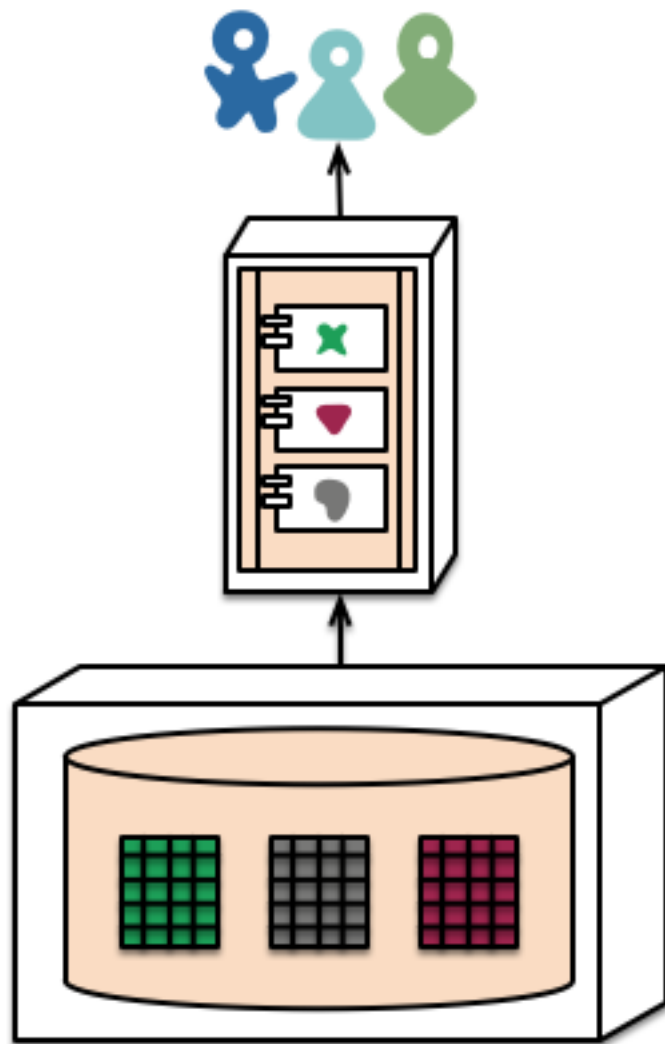
common characteristics of this architectural style

by James Lewis and Martin Fowler

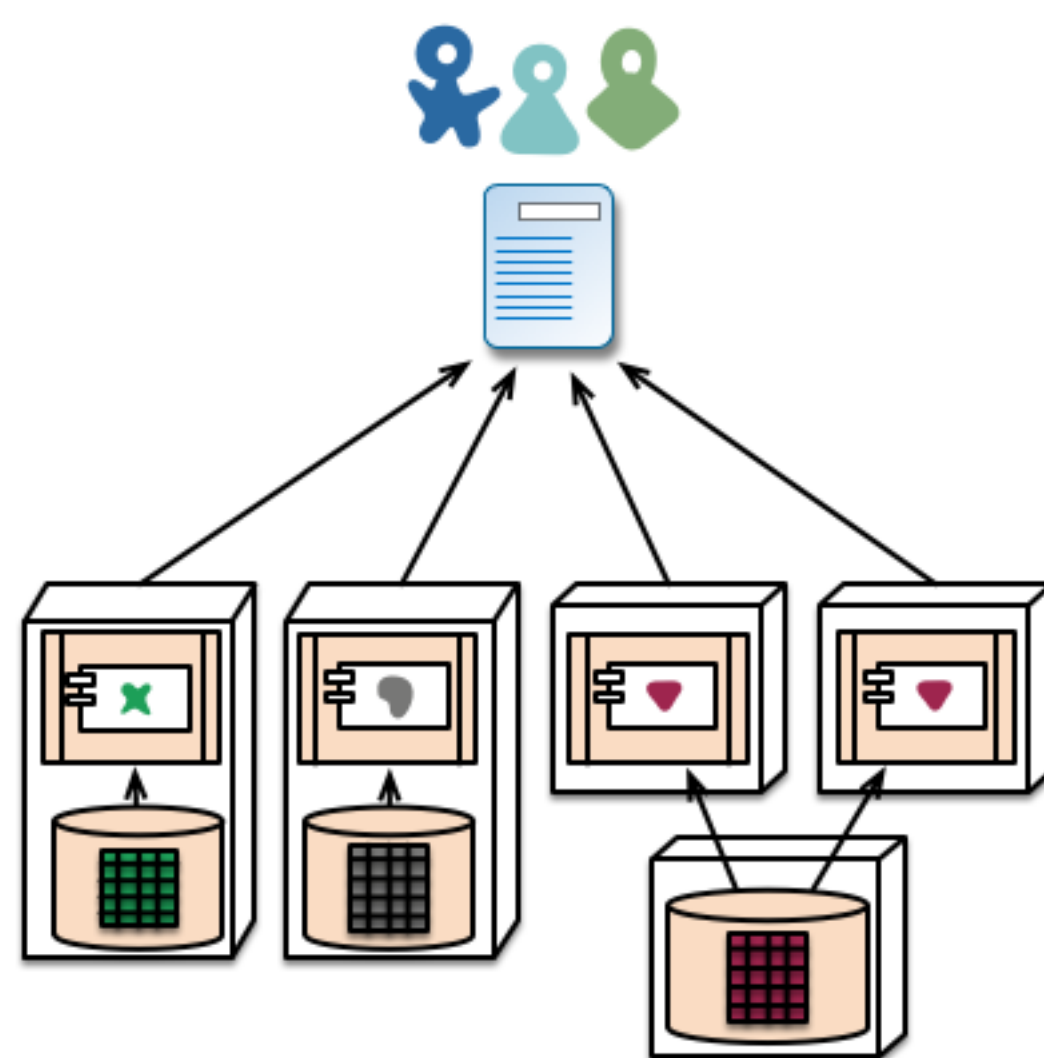


# MICROSERVICE

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monolith - single database

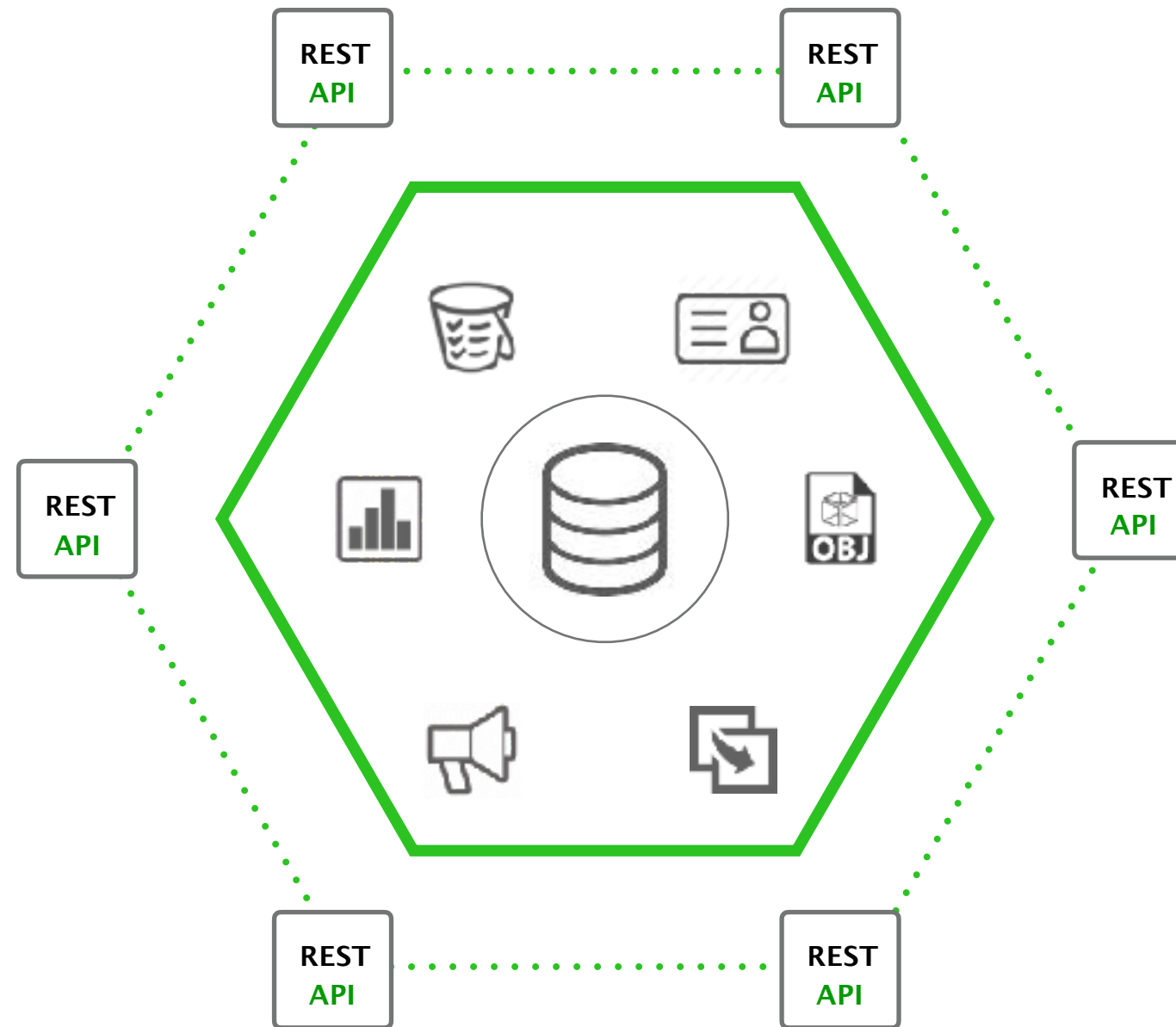


microservices - application databases



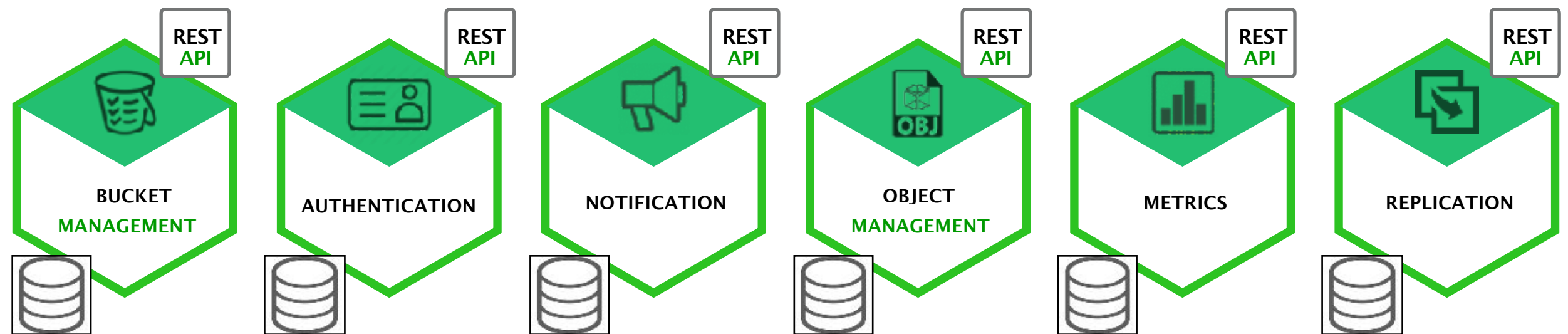
# MONOLITHS

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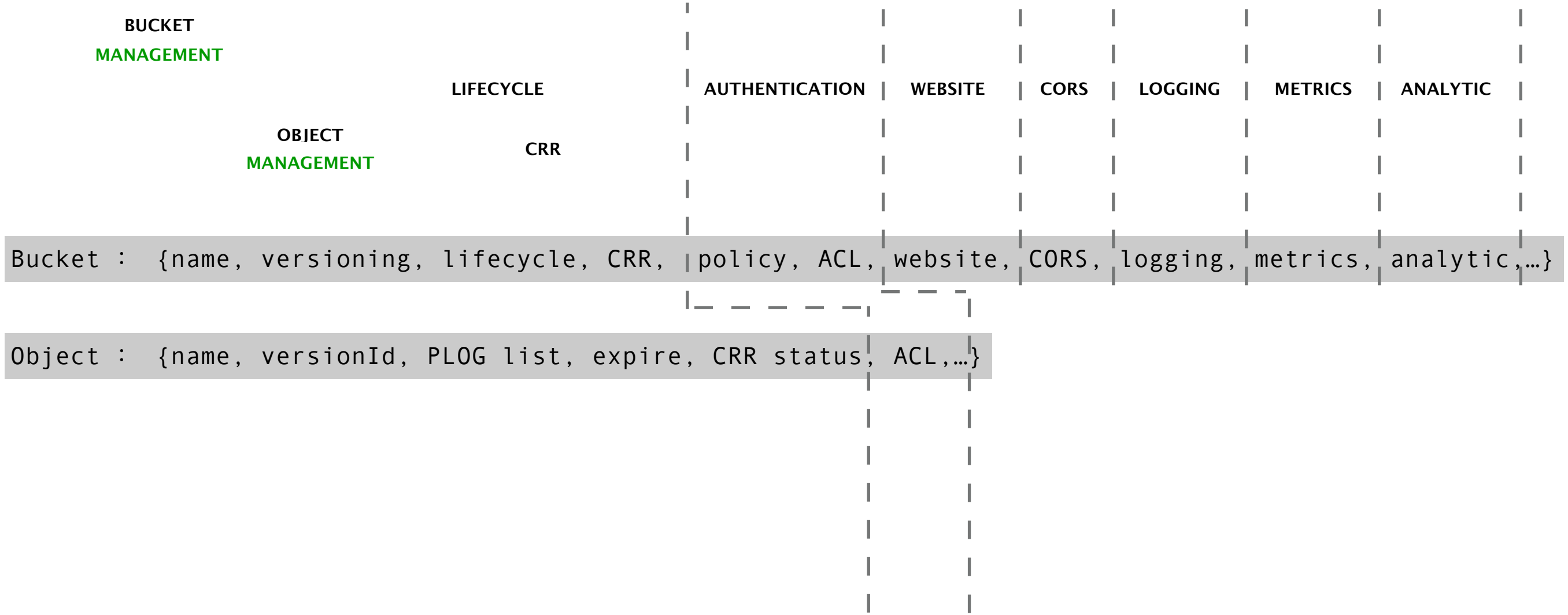
# SERVICE CHARACTERS

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- *Present customer value preferentially*
- *Cohesive for independence*
- *Data splitting is critical*
- *Reduce interaction*
- *Concern consistency requirements*
- *Treat performance issues reasonably*

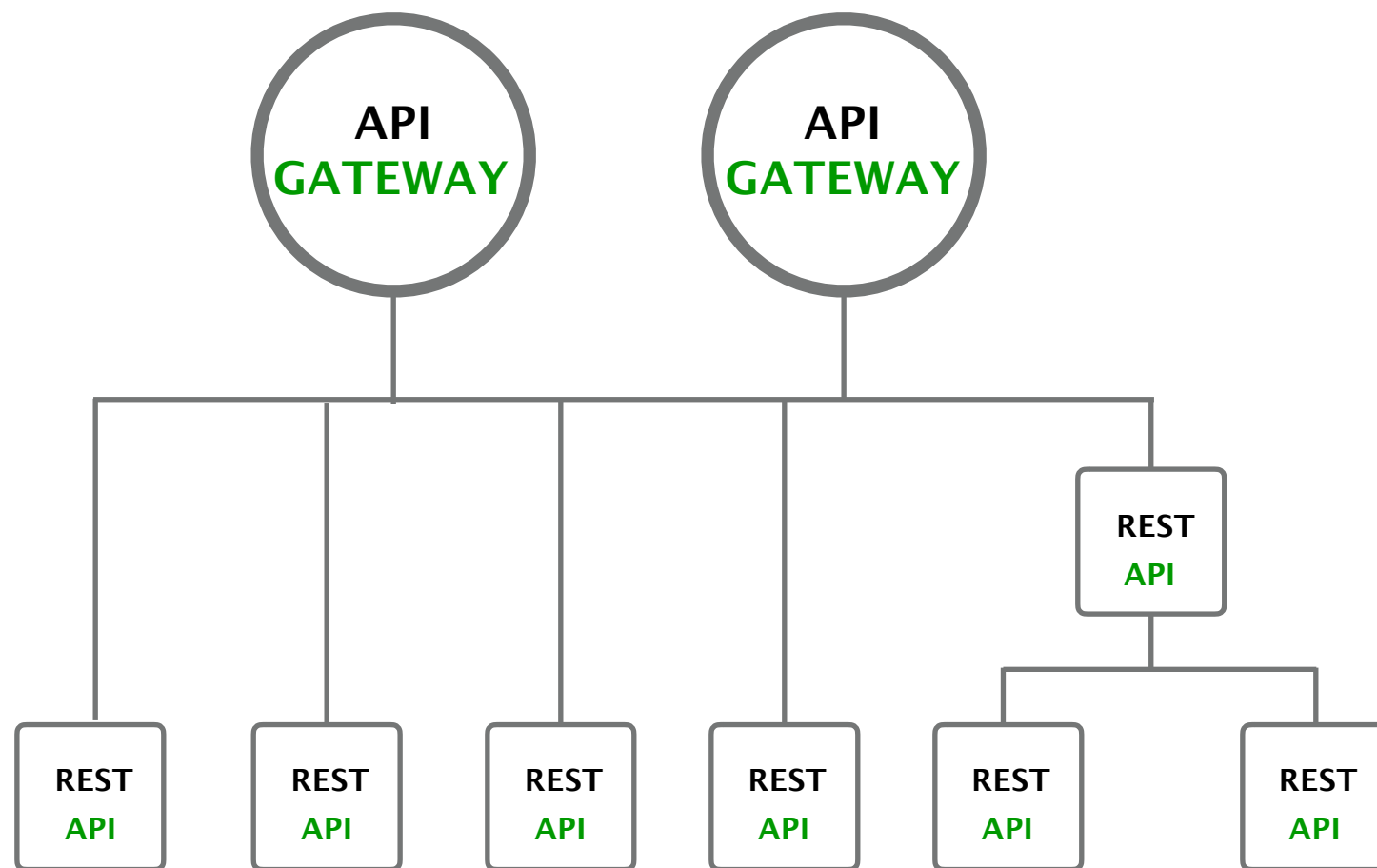
# DATA SPLITTING



- *Orthogonal Design Rules*
- *Concern consistency requirements*

# API DESIGN

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- *One size does not fit all*
- *Interface isolate principle*
- *Use facade pattern to convenient different users*
- *REST is not the only choice*
- *SYNC vs ASYNC*
- *P2P vs PUB/SUB*
- *Postel principle*
- *Idempotent design*
- *Semantic version*
- *...*

# AWS S3 API

.....

## ▼ Operations on Buckets

- ▶ DELETE Bucket
- ▶ DELETE Bucket analytics
- ▶ DELETE Bucket cors
- ▶ DELETE Bucket inventory
- ▶ DELETE Bucket lifecycle
- ▶ DELETE Bucket metrics
- ▶ DELETE Bucket policy
- ▶ DELETE Bucket replication
- ▶ DELETE Bucket tagging
- ▶ DELETE Bucket website
- ▶ GET Bucket (List Objects) Version 2
- ▶ GET Bucket accelerate
- ▶ GET Bucket acl
- ▶ GET Bucket analytics
- ▶ GET Bucket cors
- ▶ GET Bucket inventory
- ▶ GET Bucket lifecycle
- ▶ GET Bucket location
- ▶ GET Bucket logging
- ▶ GET Bucket metrics
- ▶ GET Bucket notification
- ▶ GET Bucket Object versions
- ▶ GET Bucket policy
- ▶ GET Bucket replication
- ▶ GET Bucket requestPayment
- ▶ GET Bucket tagging
- ▶ GET Bucket versioning
- ▶ GET Bucket website

## ▶ HEAD Bucket

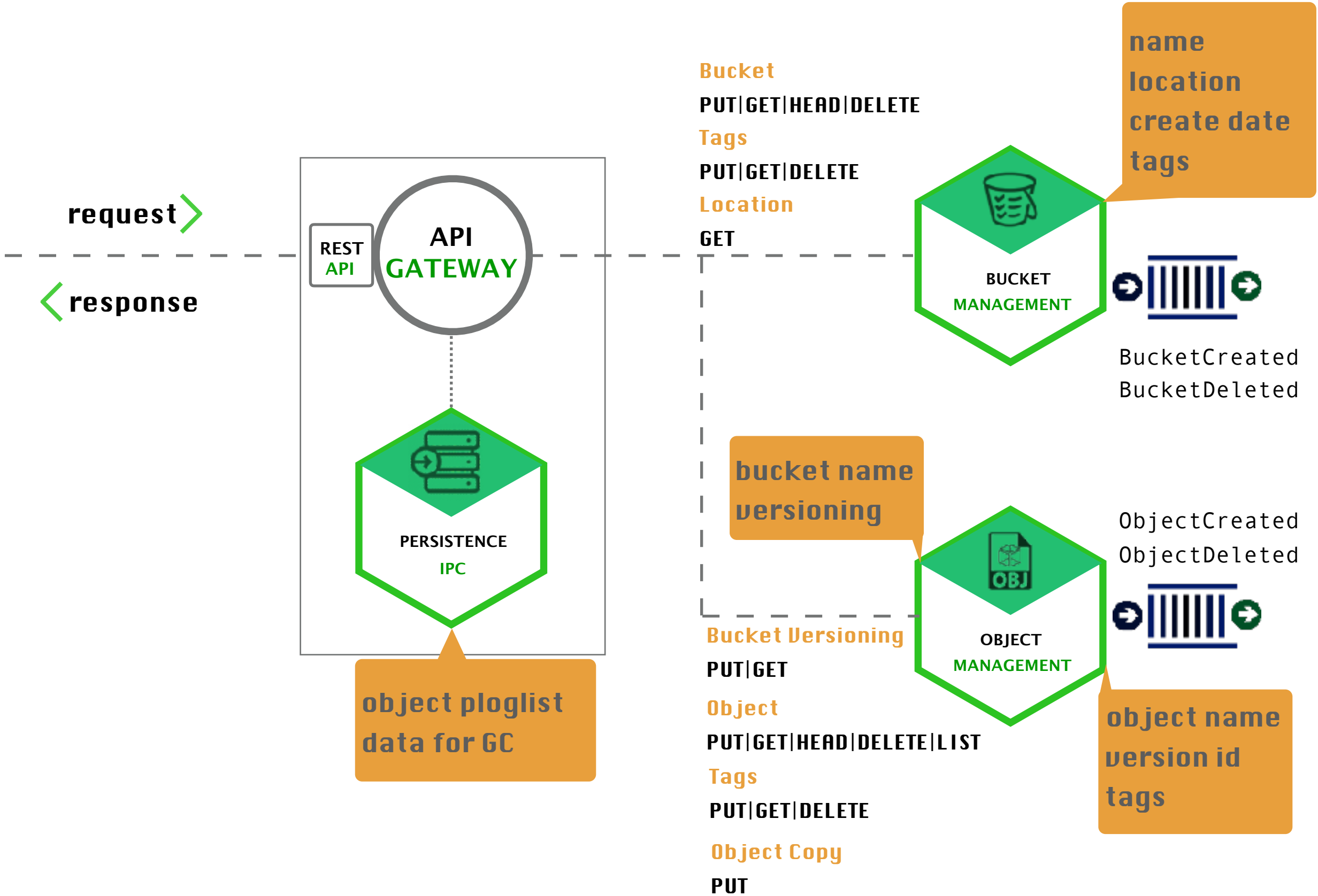
- ▶ List Bucket Analytics Configurations
- ▶ List Bucket Inventory Configurations
- ▶ List Bucket Metrics Configurations
- ▶ List Multipart Uploads
- ▶ PUT Bucket
- ▶ PUT Bucket accelerate
- ▶ PUT Bucket acl
- ▶ PUT Bucket analytics
- ▶ PUT Bucket cors
- ▶ PUT Bucket inventory
- ▶ PUT Bucket lifecycle
- ▶ PUT Bucket logging
- ▶ PUT Bucket metrics
- ▶ PUT Bucket notification
- ▶ PUT Bucket policy
- ▶ PUT Bucket replication
- ▶ PUT Bucket requestPayment
- ▶ PUT Bucket tagging
- ▶ PUT Bucket versioning
- ▶ PUT Bucket website

## ▼ Operations on Objects

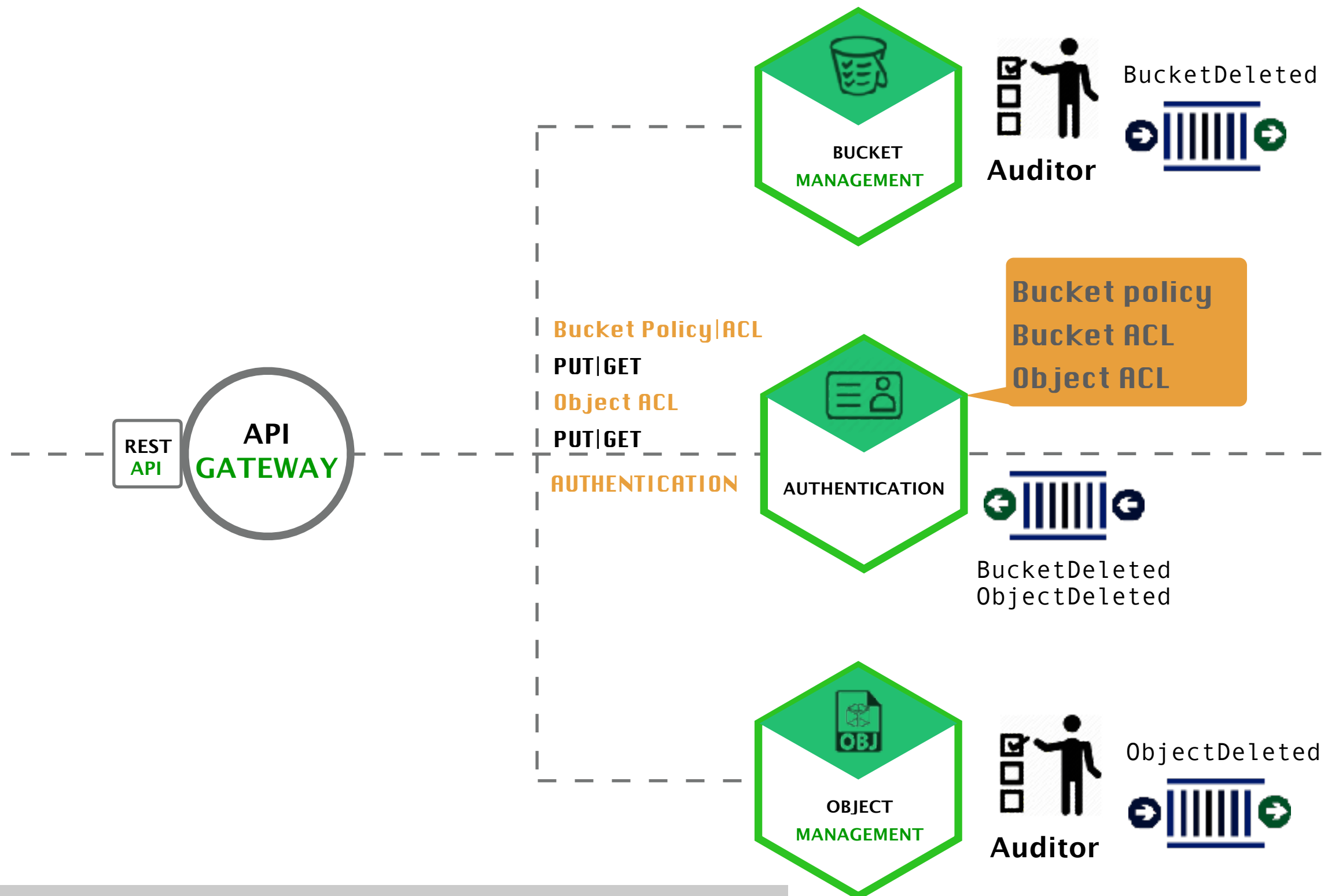
- ▶ Delete Multiple Objects
- ▶ DELETE Object
- ▶ DELETE Object tagging
- ▶ GET Object
- ▶ GET Object ACL
- ▶ GET Object tagging
- ▶ GET Object torrent
- ▶ HEAD Object
- ▶ OPTIONS object
- ▶ POST Object
- ▶ POST Object restore
- ▶ PUT Object
- ▶ PUT Object - Copy
- ▶ PUT Object acl
- ▶ PUT Object tagging
- ▶ Abort Multipart Upload
- ▶ Complete Multipart Upload
- ▶ Initiate Multipart Upload
- ▶ List Parts
- ▶ Upload Part
- ▶ Upload Part - Copy



# BASE SKETCH



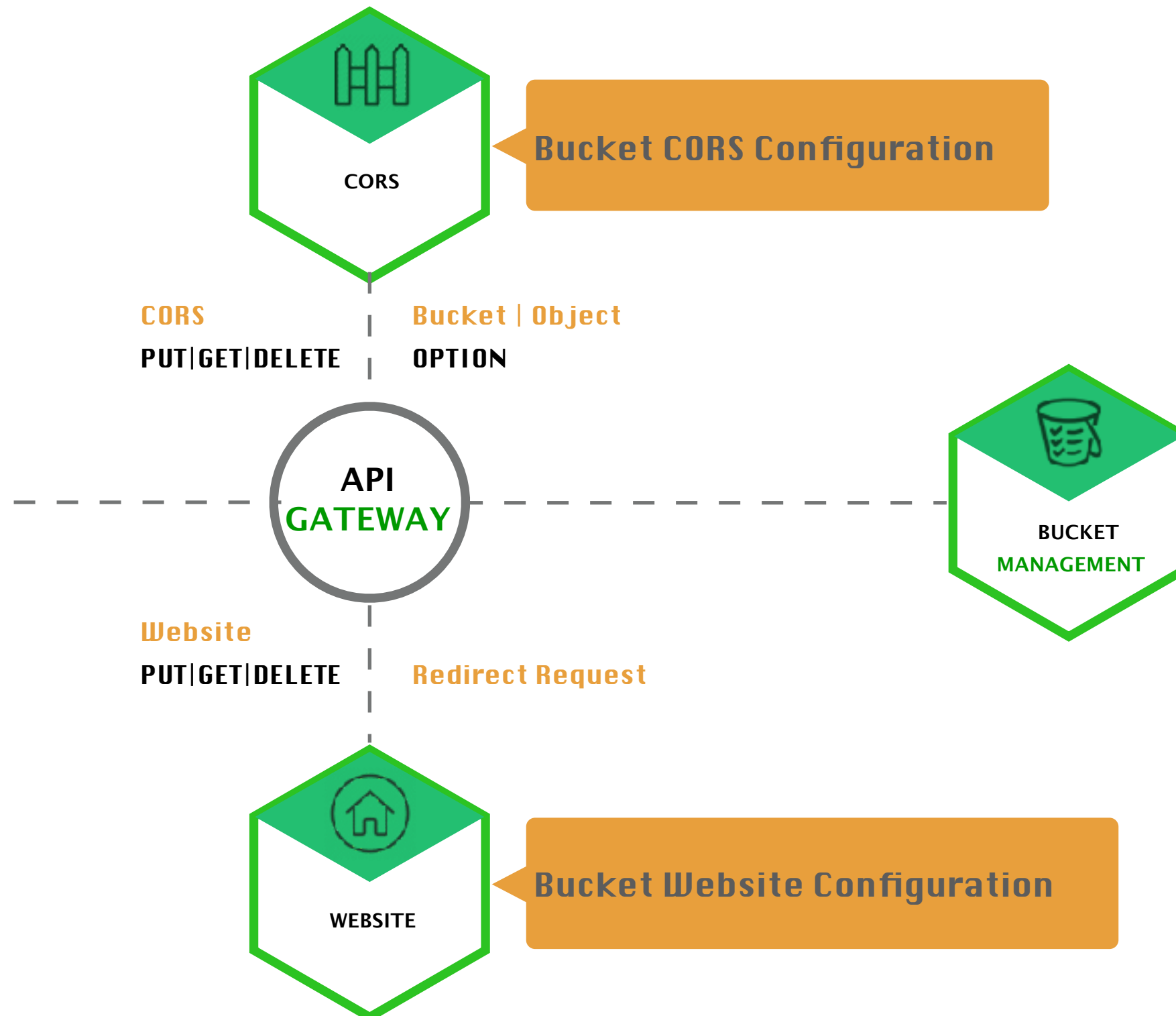
# AUTHENTICATION



➤ Sometimes distributed authentication is better

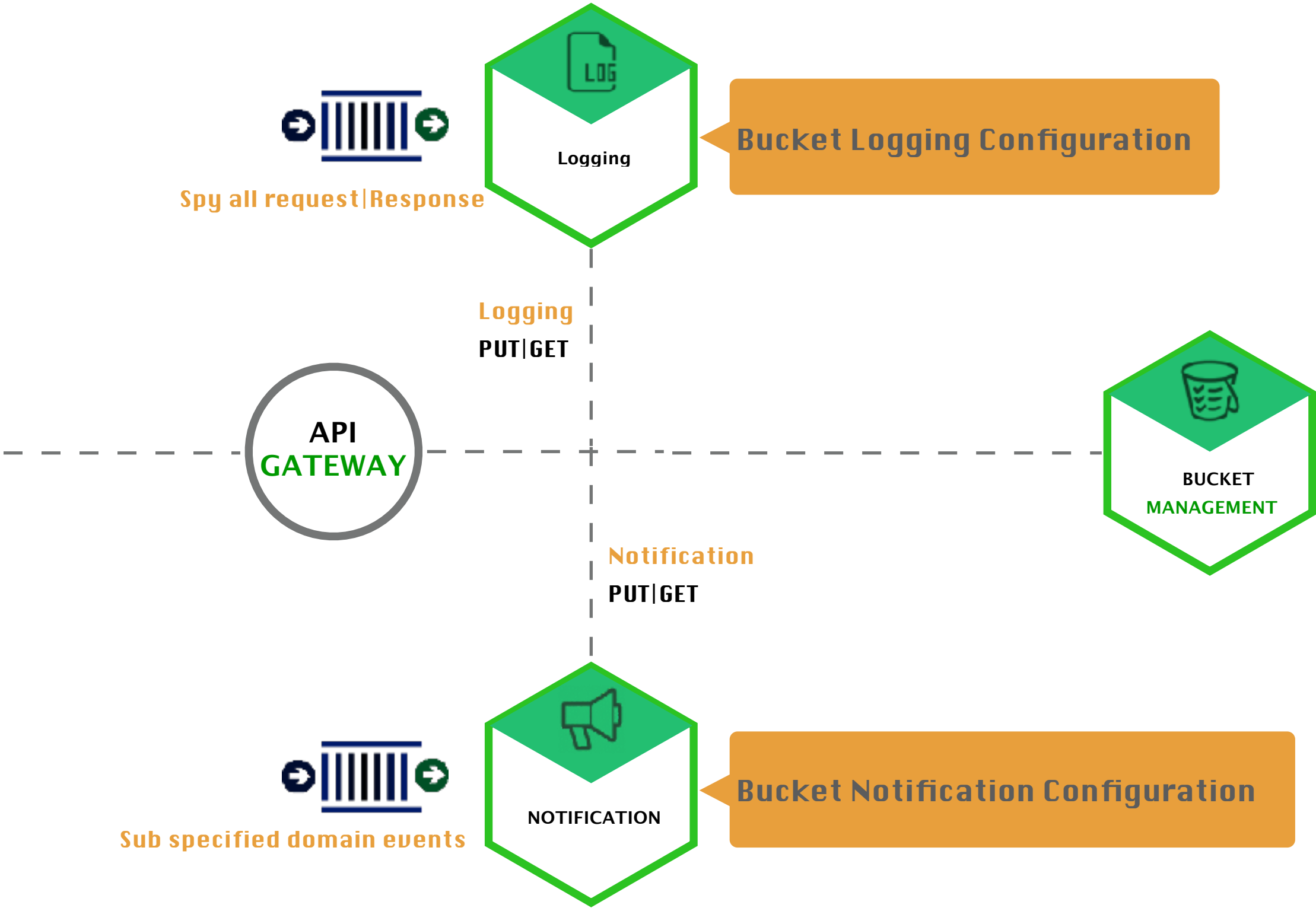
# WEBSITE AND CORS

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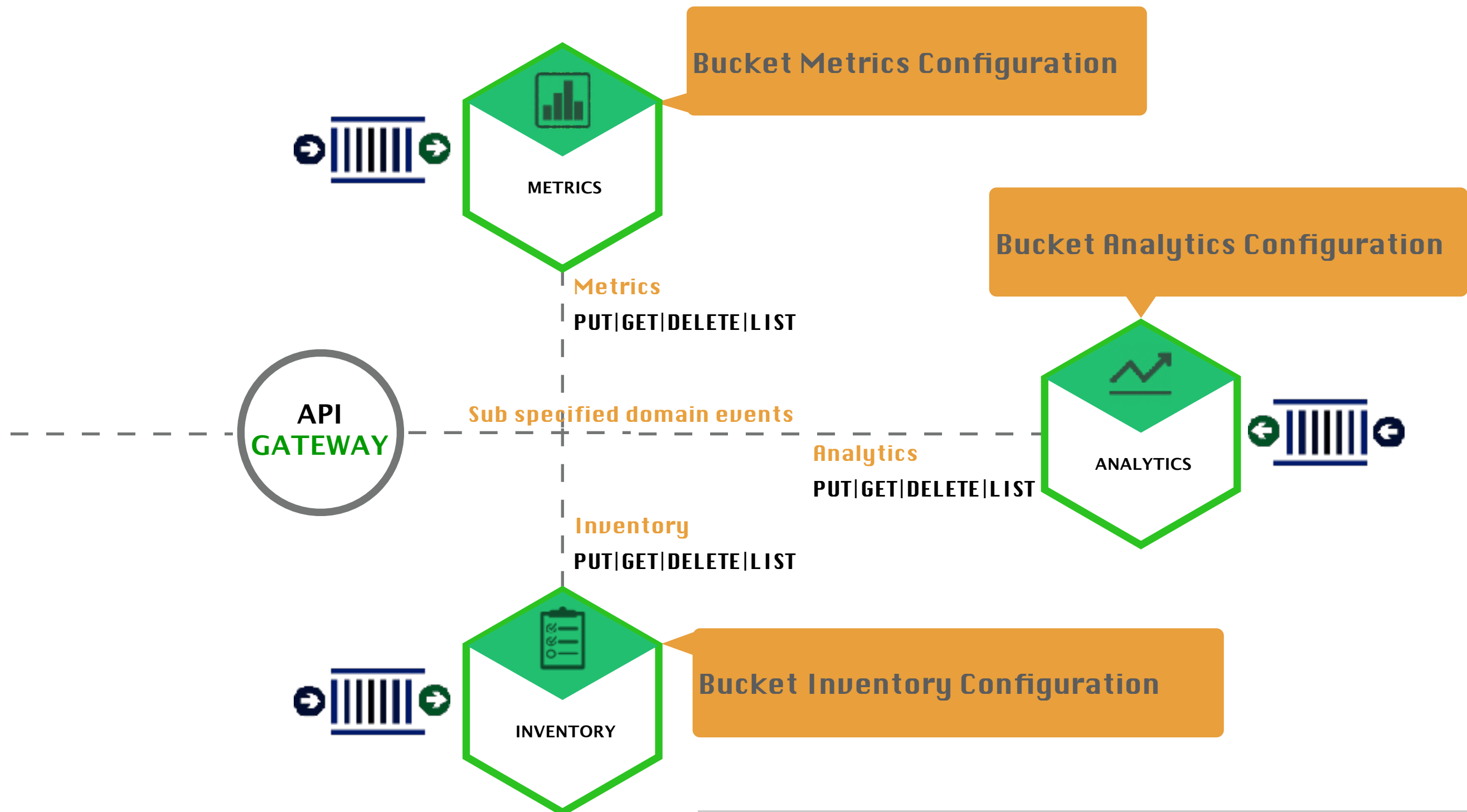


# LOGGING AND NOTIFICATION



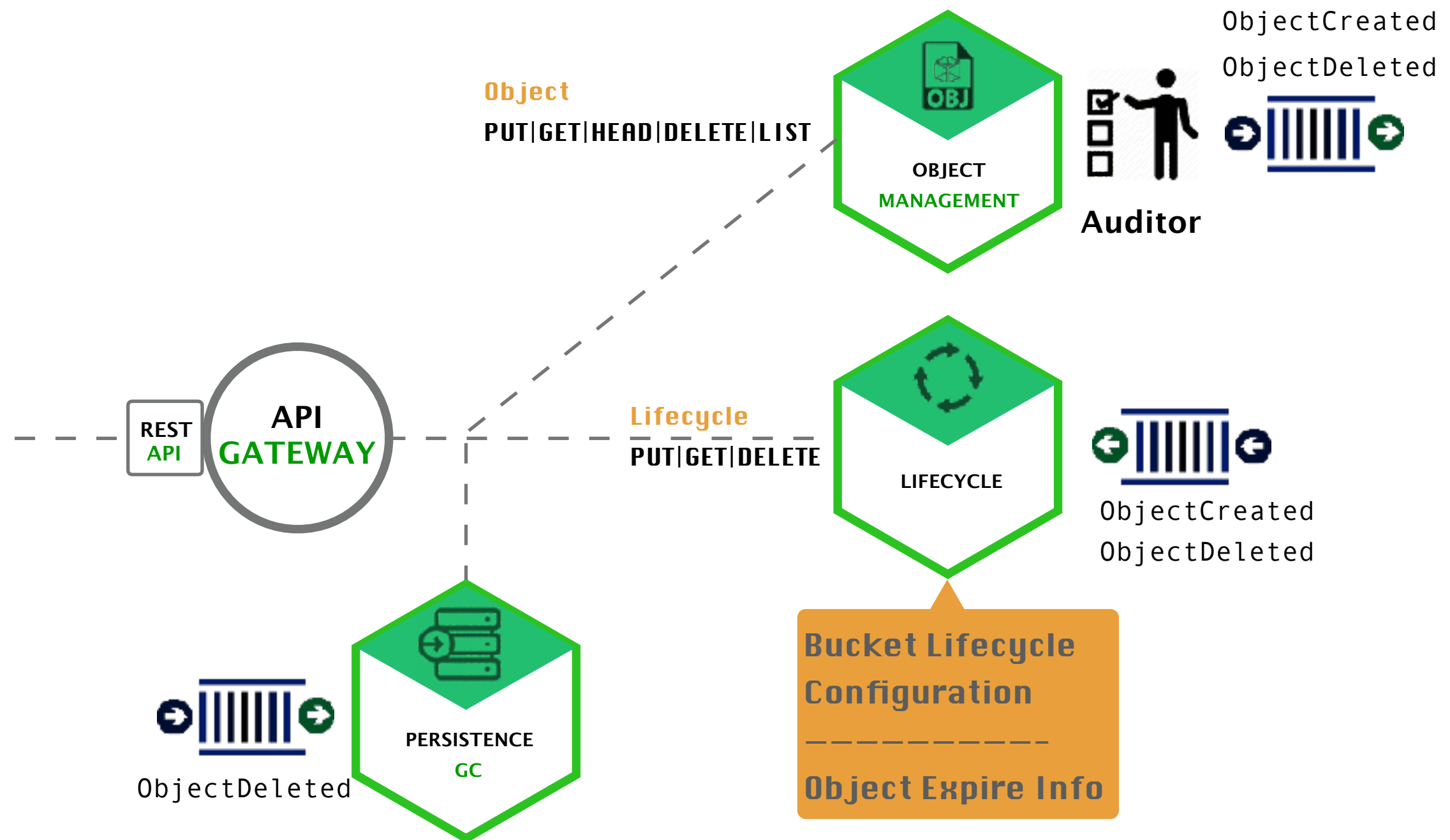
# STATISTICS AND ANALYTICS

.....



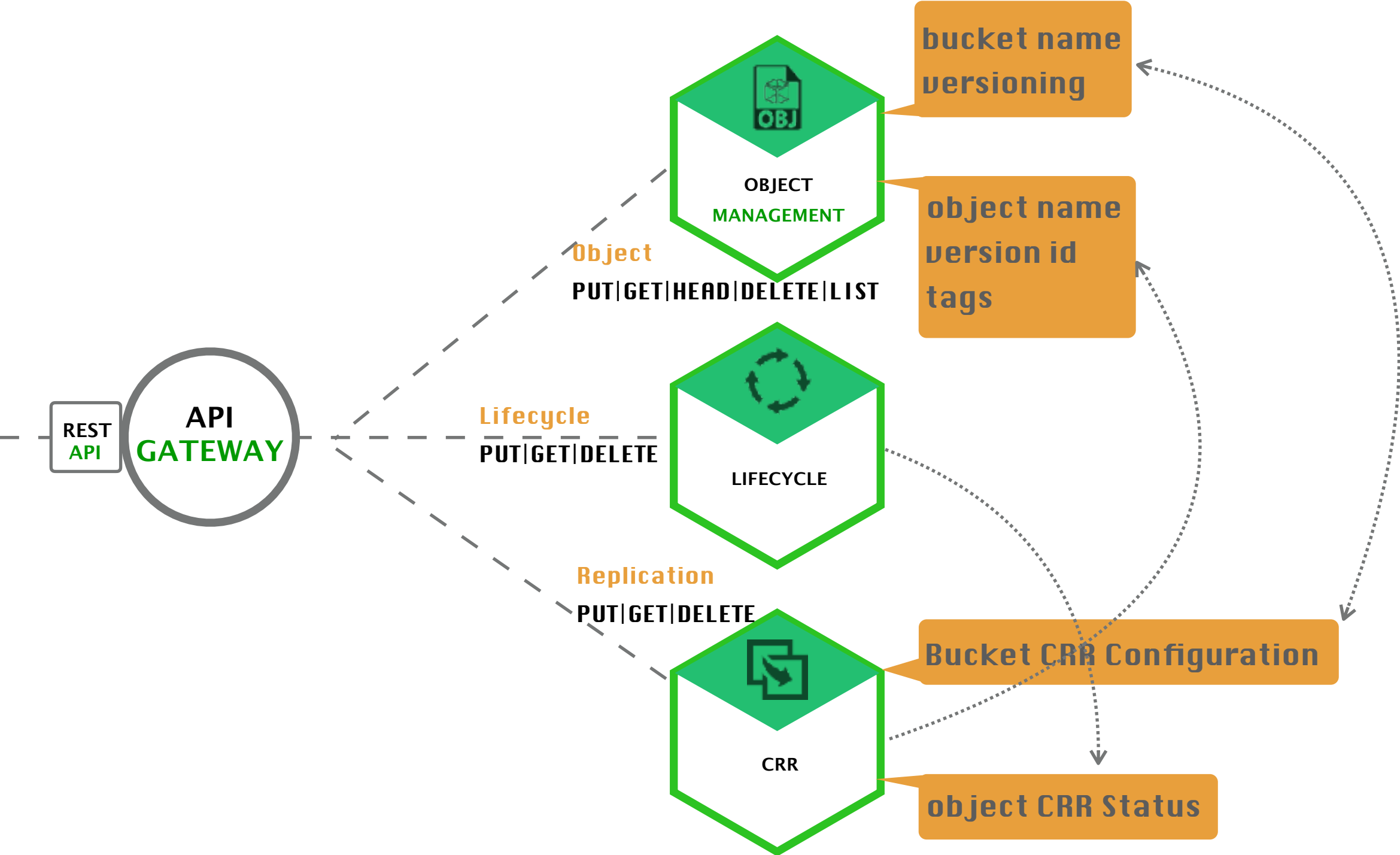
➤ Maybe time series database is more suitable

# LIFECYCLE



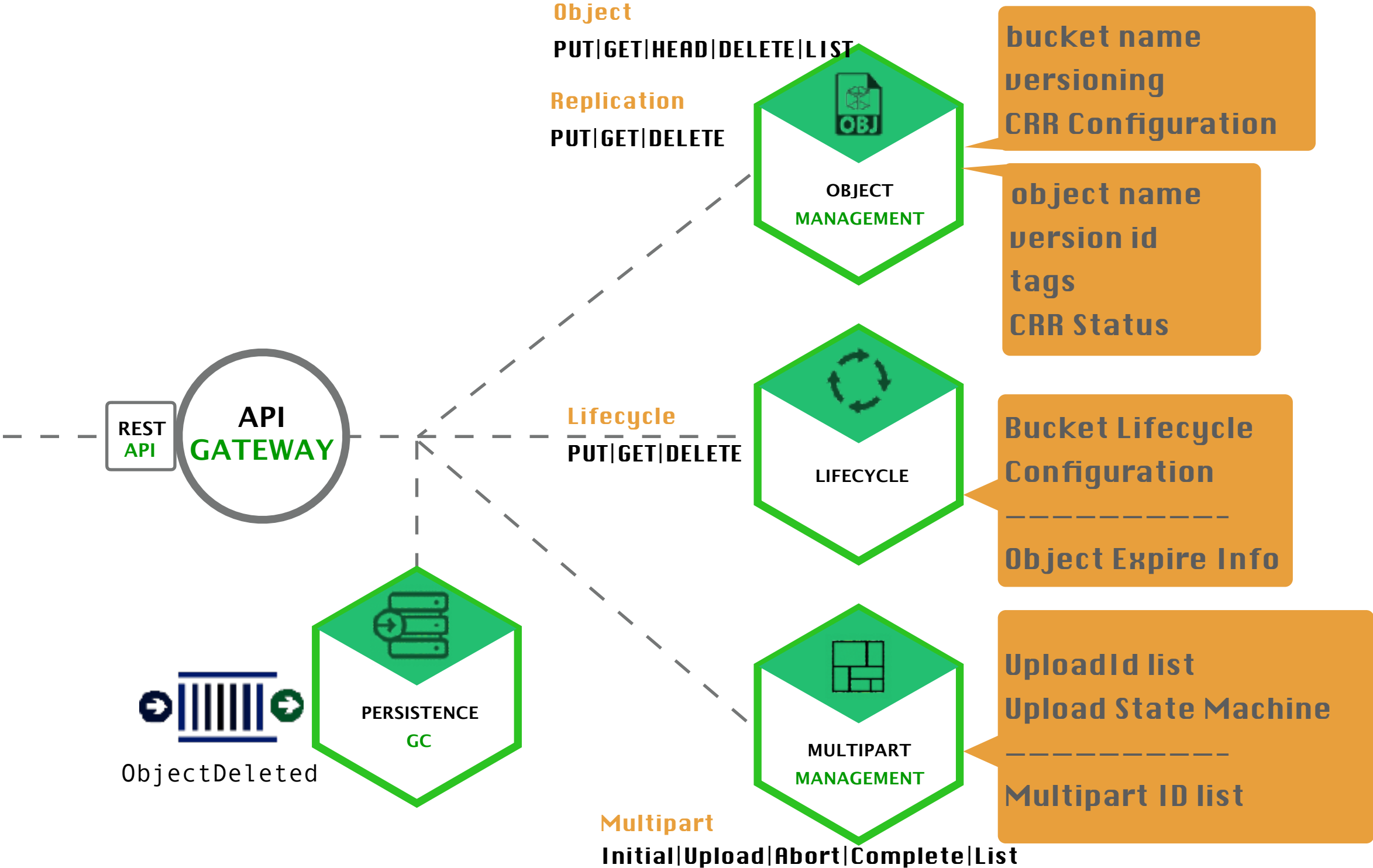
► Composite design: service level reuse

# CRR



➤ CRR是否适合拆分为独立的服务？

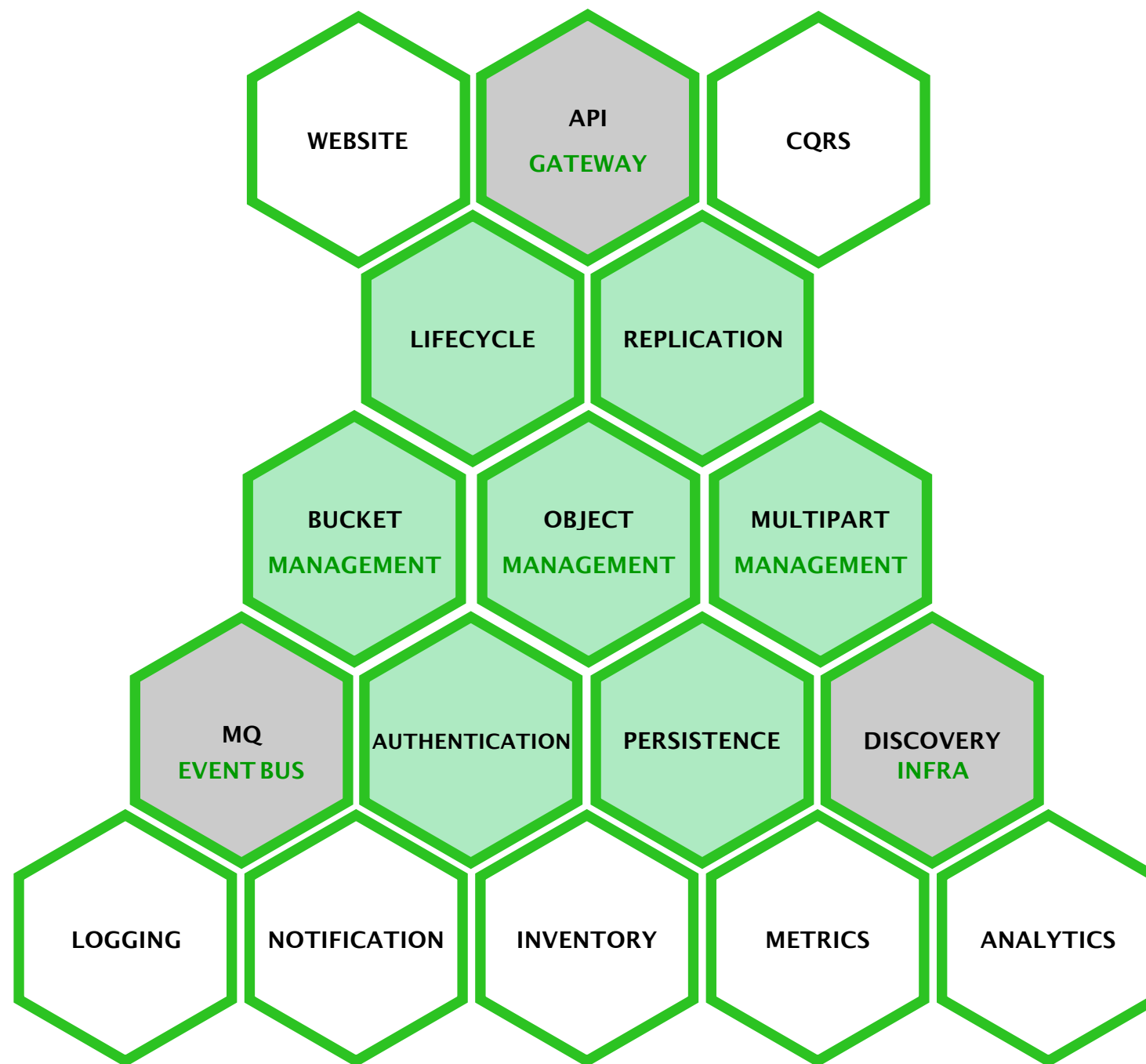
# CRITICAL PATH



► 事实上，数据面的每个feature都需要更谨慎细致的分析

# CONCLUSION

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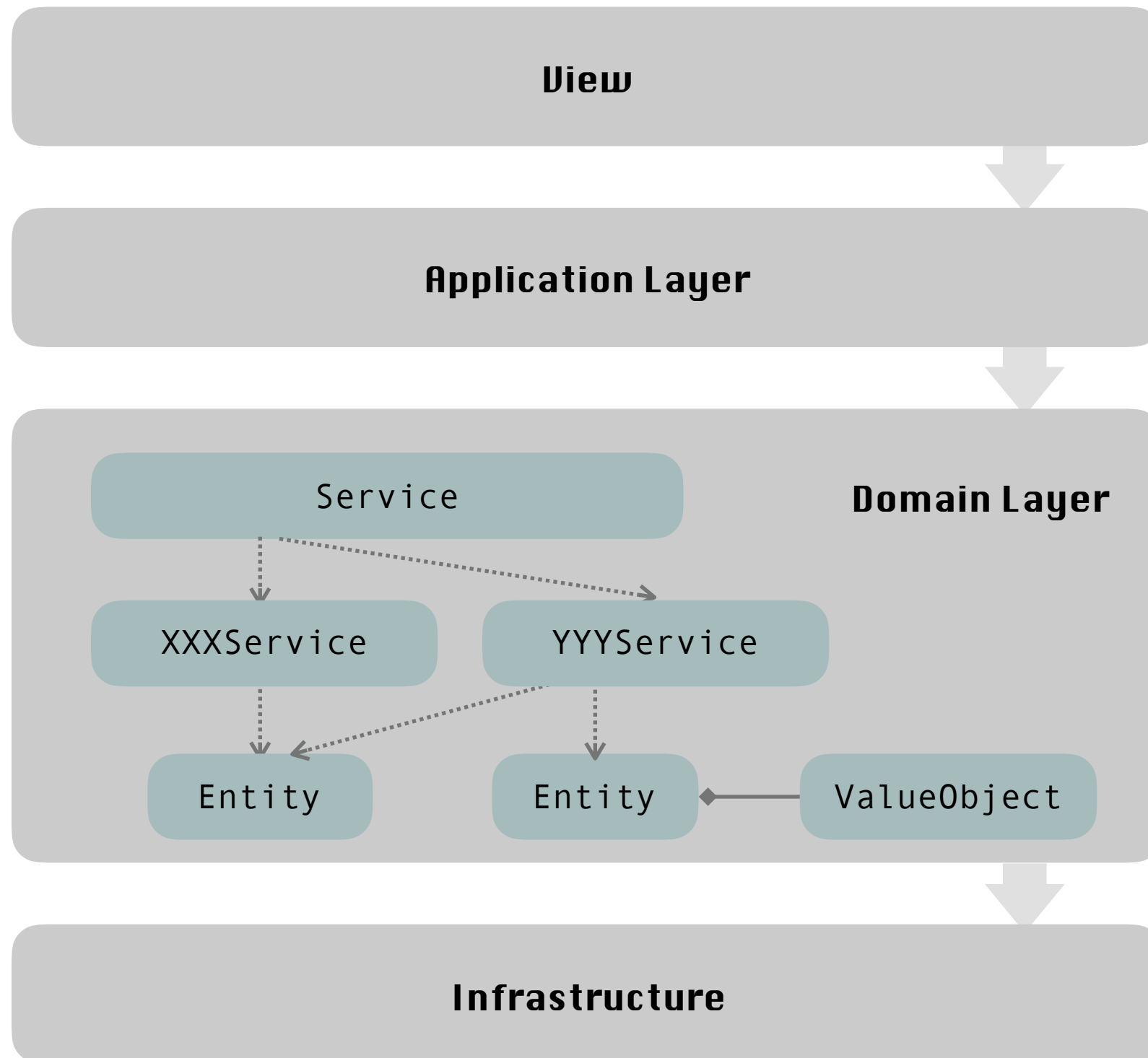
- 从前端和后端较容易的开始拆分
- 性能关键的和强一致性的不要拆分
- 耦合较大，不确定的暂时不要拆分
- 依赖服务稳定的接口
- 通过演进式拆分逐步完善基础设施
- 新写的功能逐一分析



# 服务内解耦设计

# 领域驱动设计

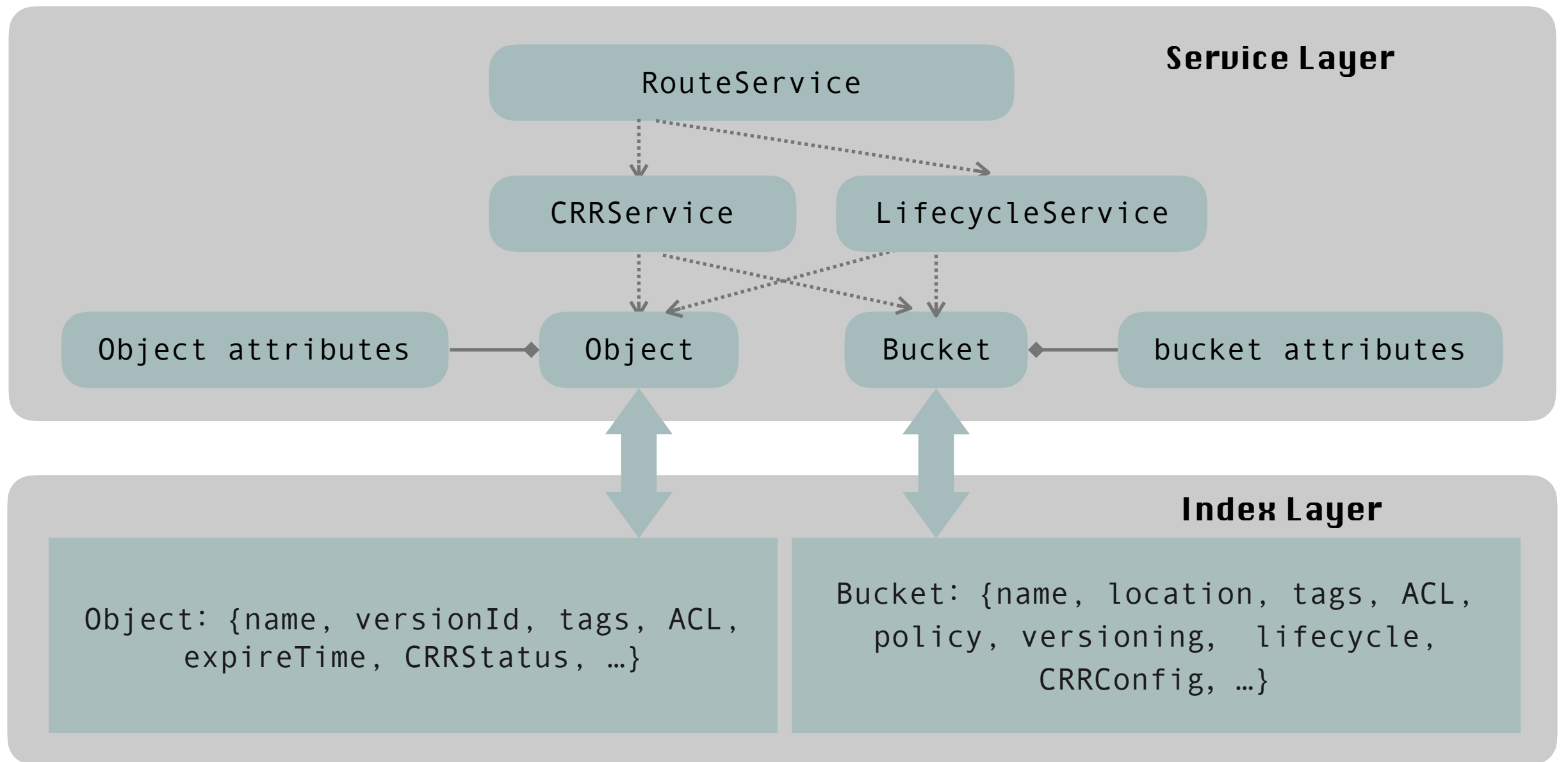
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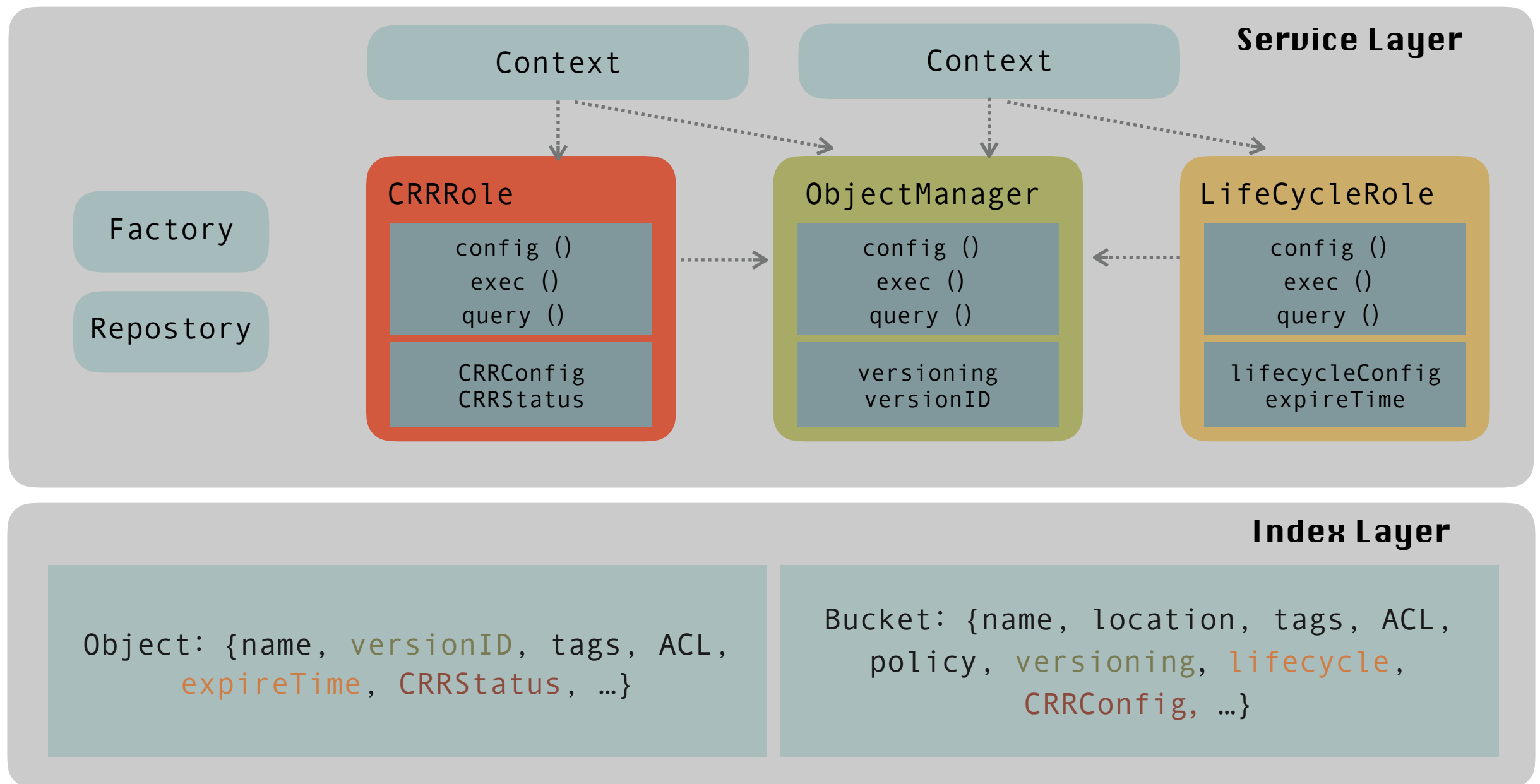
# 避免贫血模型

---



# 模块化设计

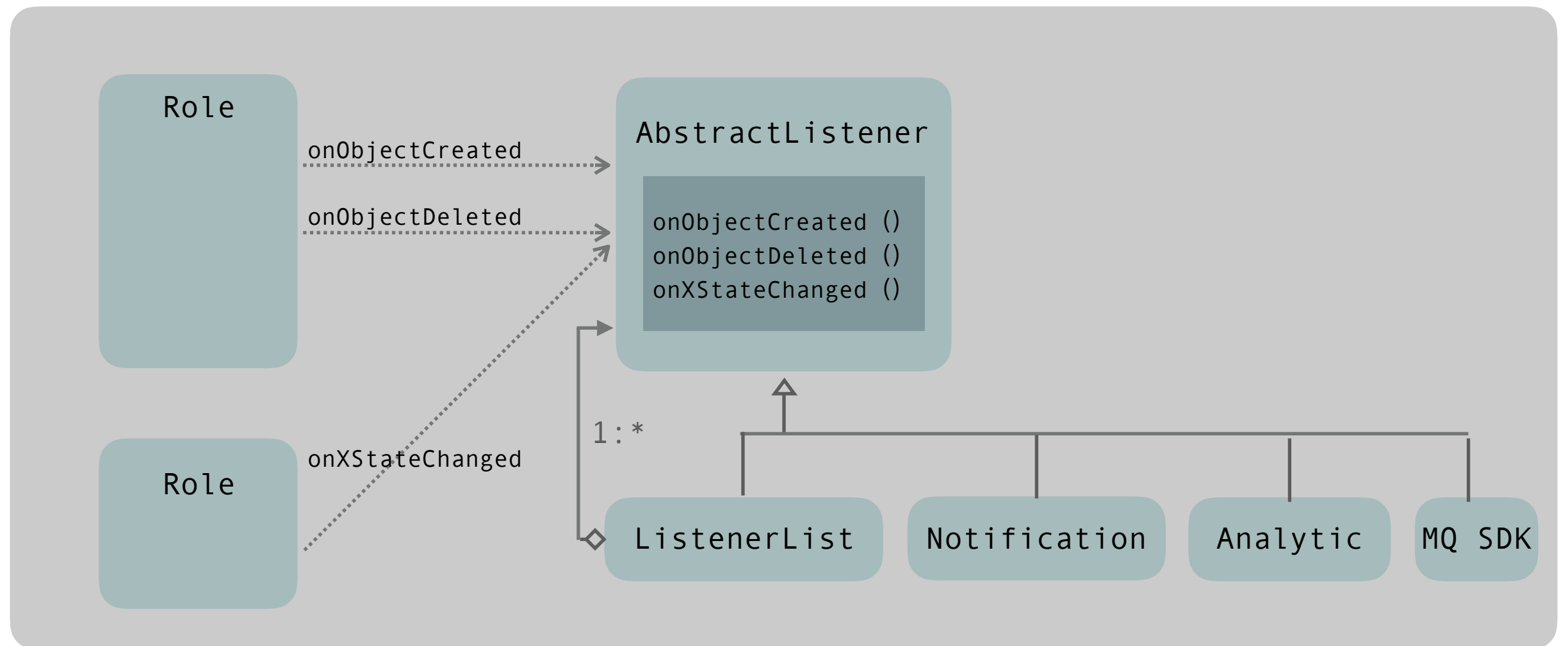
.....



示意图

# 组合式设计

.....



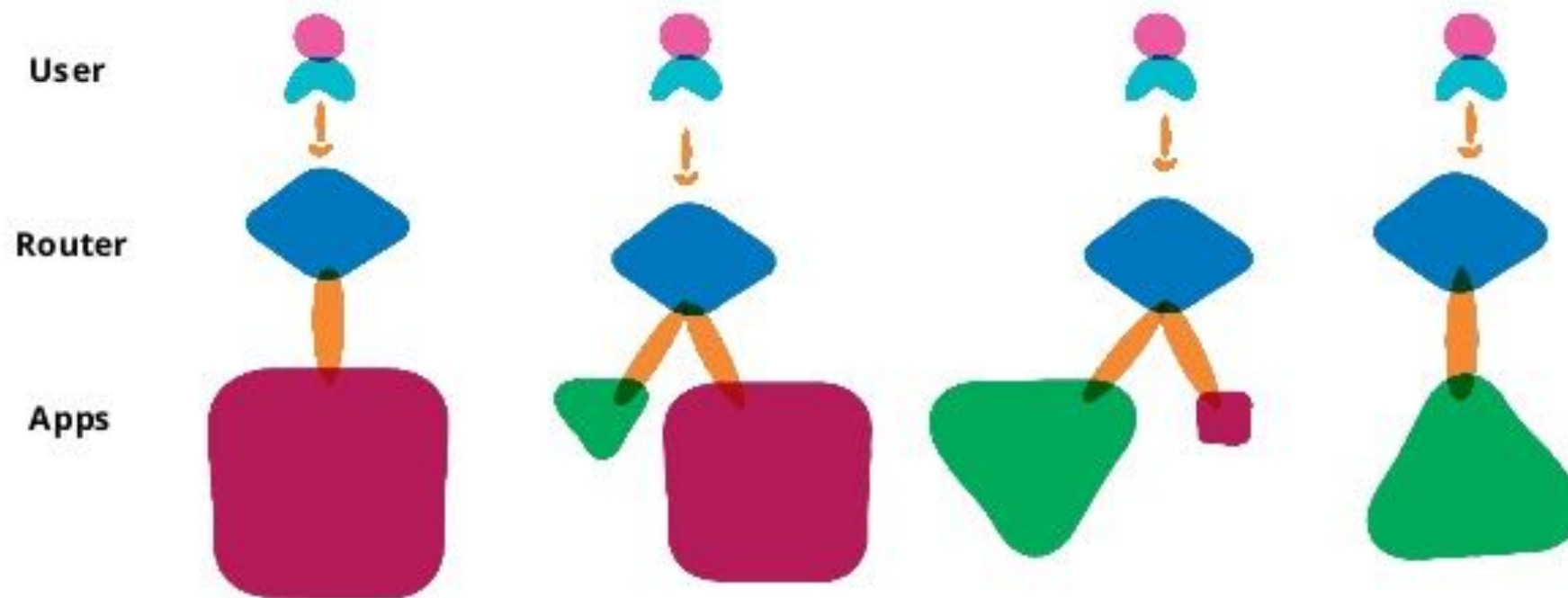


# 演进式设计及建议

# EVOLUTION WAY

.....

## Strangler Pattern



➤ Visualize the whole process, statistics can tell you more!

# IMPROVEMENTS

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## ■ Skills of design, coding and test

- Domain Driven Design
- Orthogonal design
- TDD, Refactoring...

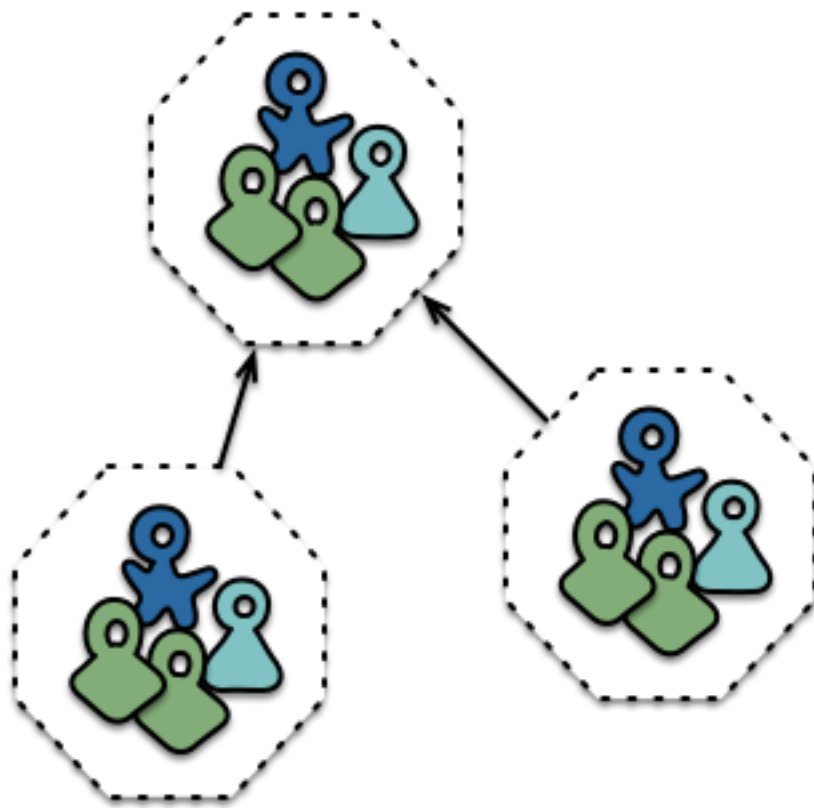


## ■ Process on continuous delivery pipeline

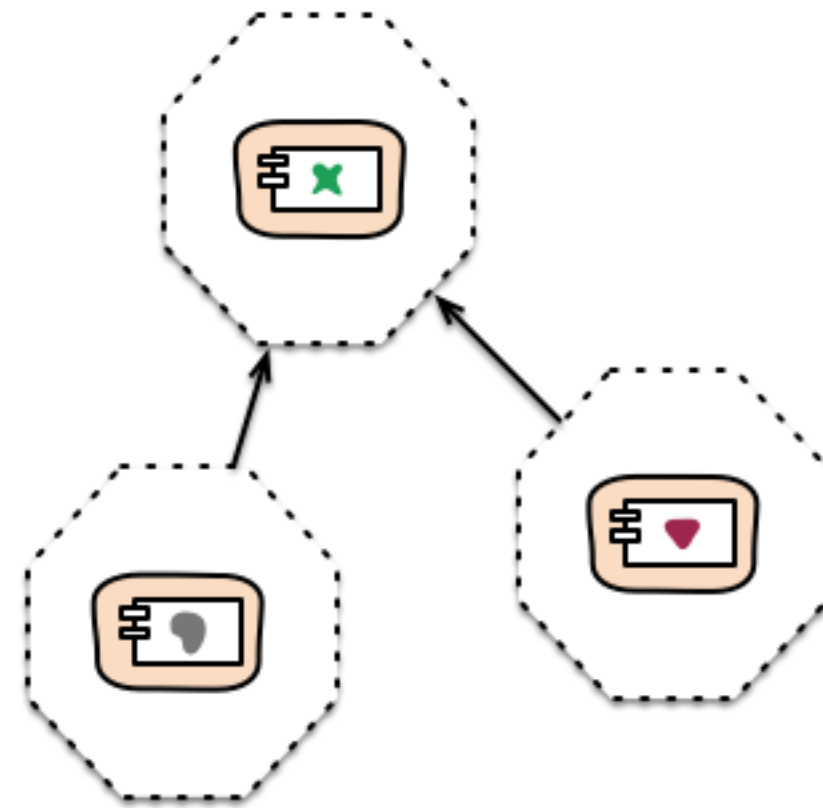
- Customer driven contract test
- integrating speed
- DevOps

# ADAPTIVE ORGANIZATION STRUCTURE

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Cross-functional teams...



... organised around capabilities  
Because Conway's Law



# Questions?



**ThoughtWorks**

**THANKS**

**[e.wangbo@gmail.com](mailto:e.wangbo@gmail.com)**