

Microservice Architecture Proposal

FOR HUAWEI



CONTENT

- Microservice
- Key points of design
- Architecture Proposal
- Evolution Suggestions

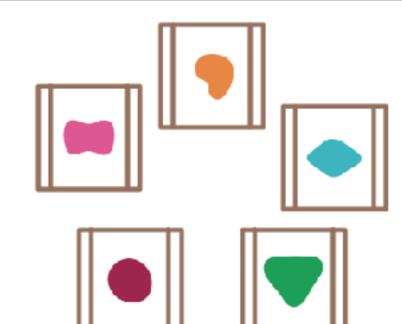
Microservices

common characteristics of this architectural style

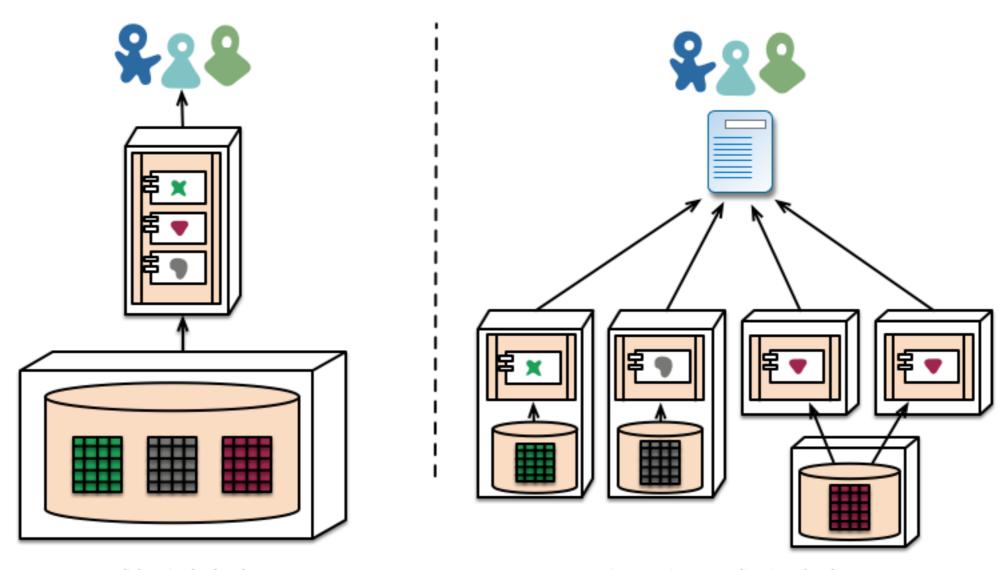
by James Lewis and Martin Fowler







MICROSERVICE



monolith - single database

microservices - application databases

ADUANTAGES

- Advantages
 - deploy, release, and operation independently
 - refine resource usage
 - reduce interference between features
 - freedom for technology options
 - improve agility of organization
 - tackles the problem of complexity, faster to develop, easier to understand and maintain

DISADUANTAGES

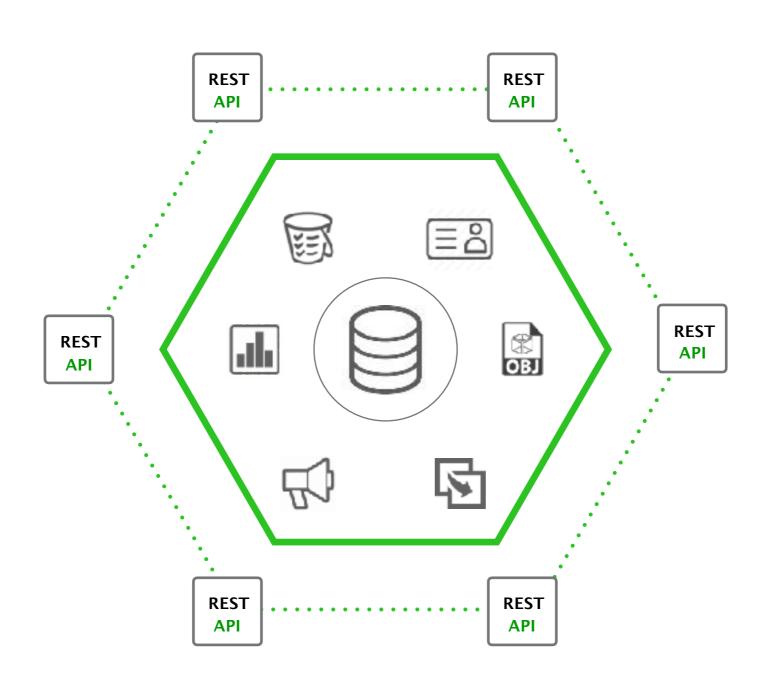
- Disadvantages
 - complexity of distributed system
 - demands for infrastructure and DevOps
 - demands for adaptive organization structure



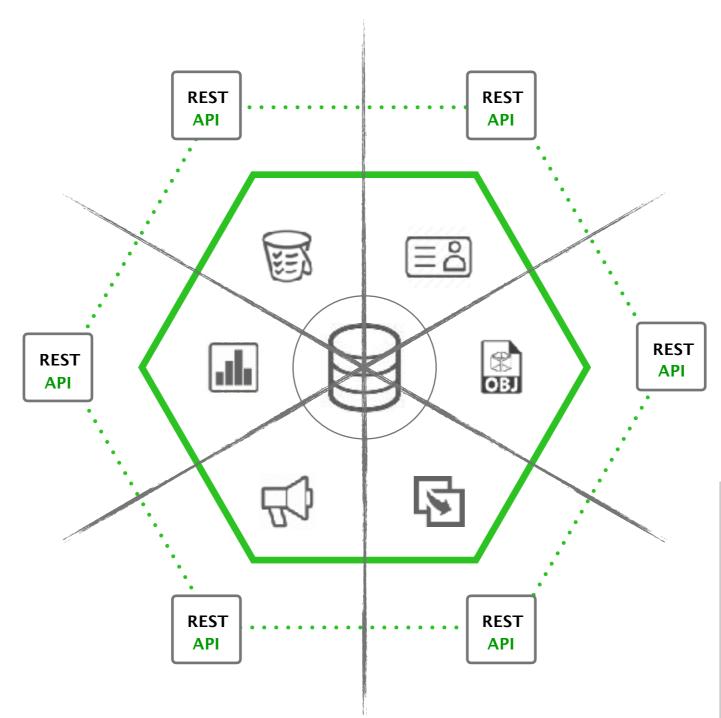


Key points of design

MONOLITHS



SERUICE PARTITION



Prefer Vertical Partitioning

- DB splitting is critical

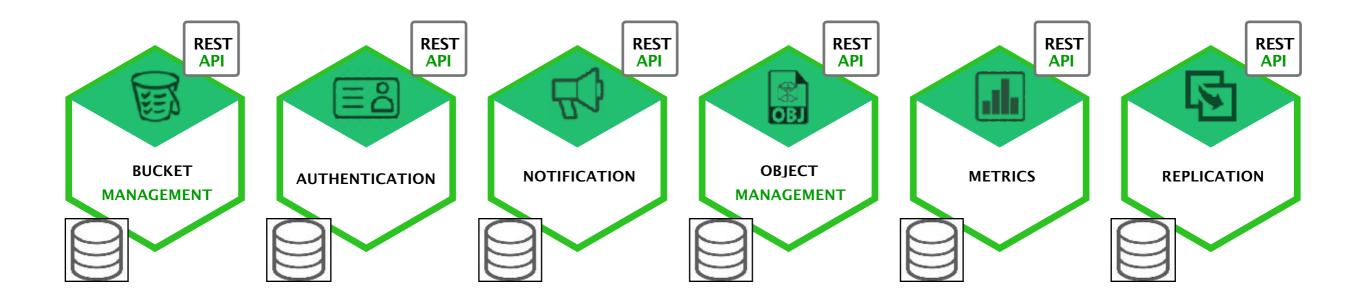
Core Principle

- high cohesion
- low coupling

Operable Principle

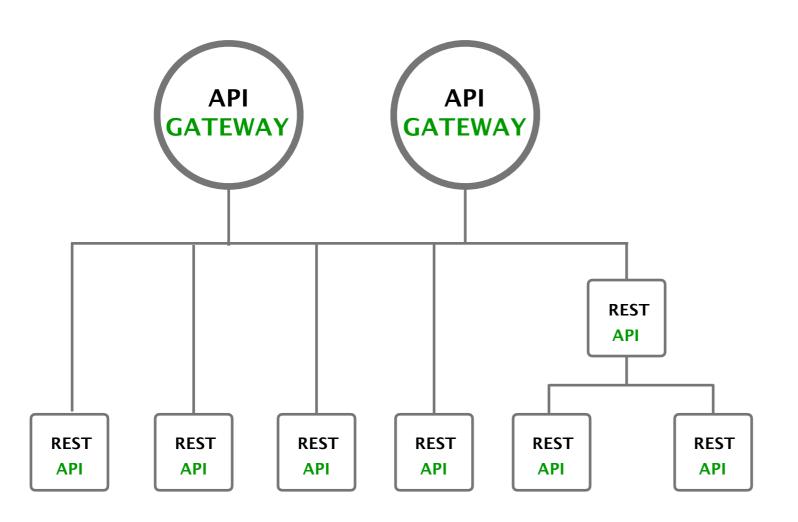
- Orthogonal design

SERVICE CHARACTERS



- ➤ Present customer value preferentially
- ➤ Cohesive for independence
- ➤ Reduce interaction
- Concern consistency requirements
- Treat performance issues reasonably

API DESIGN



- ➤ One size does not fit all
- ➤ Interface isolate principle
- ➤ Use facade pattern to convenient different users
- > SYNC vs ASYNC
- > P2P vs PUB/SUB
- > REST is not the only choice
- ➤ Postel principle
- ➤ Idempotent design
- ➤ Semantic version

> ...

AWS S3 API

- ▼ Operations on Buckets
 - ▶ DELETE Bucket
 - ▶ DELETE Bucket analytics
 - ▶ DELETE Bucket cors
 - ▶ DELETE Bucket inventory
 - ▶ DELETE Bucket lifecycle
 - ▶ DELETE Bucket metrics
 - ▶ DELETE Bucket policy
 - ▶ DELETE Bucket replication
 - ▶ DELETE Bucket tagging
 - ▶ DELETE Bucket website
 - ► GET Bucket (List Objects) Version 2
 - ► CET Bucket accelerate
 - ► GET Bucket acl
 - ▶ GET Bucket analytics
 - ▶ GET Bucket cors
 - ▶ GET Bucket inventory
 - ▶ GET Bucket lifecycle
 - ▶ GET Bucket location
 - ▶ GET Bucket logging
 - ► GET Bucket metrics
 - ▶ GET Bucket notification
 - ▶ GET Bucket Cbject versions
 - ▶ GET Bucket policy
 - ▶ GET Bucket replication
 - ▶ GET Bucket requestPayment
 - ▶ GET Bucket tagging
 - ► GET Bucket versioning
 - ► GET Bucket website

- ▶ HEAD Bucket
- List Bucket Analytics Configurations
- ▶ List Bucket Inventory Configurations
- ▶ List Bucket Metrics Configurations
- ► List Multipart Uploads
- ▶ PUT Bucket
- ▶ PUT Bucket accelerate
- ▶ PUT Bucket acl
- ▶ PUT Bucket analytics
- ▶ PUT Bucket cors
- ▶ PUT Bucket inventory
- ▶ PUT Bucket lifecycle
- ▶ PUT Bucket logging
- ▶ PUT Bucket metrics
- ▶ PUT Bucket notification
- ▶ PUT Bucket policy
- ▶ PUT Bucket replication
- ▶ PUT Bucket requestPayment
- ▶ PUT Bucket tagging
- ▶ PUT Bucket versioning
- ▶ PUT Bucket website

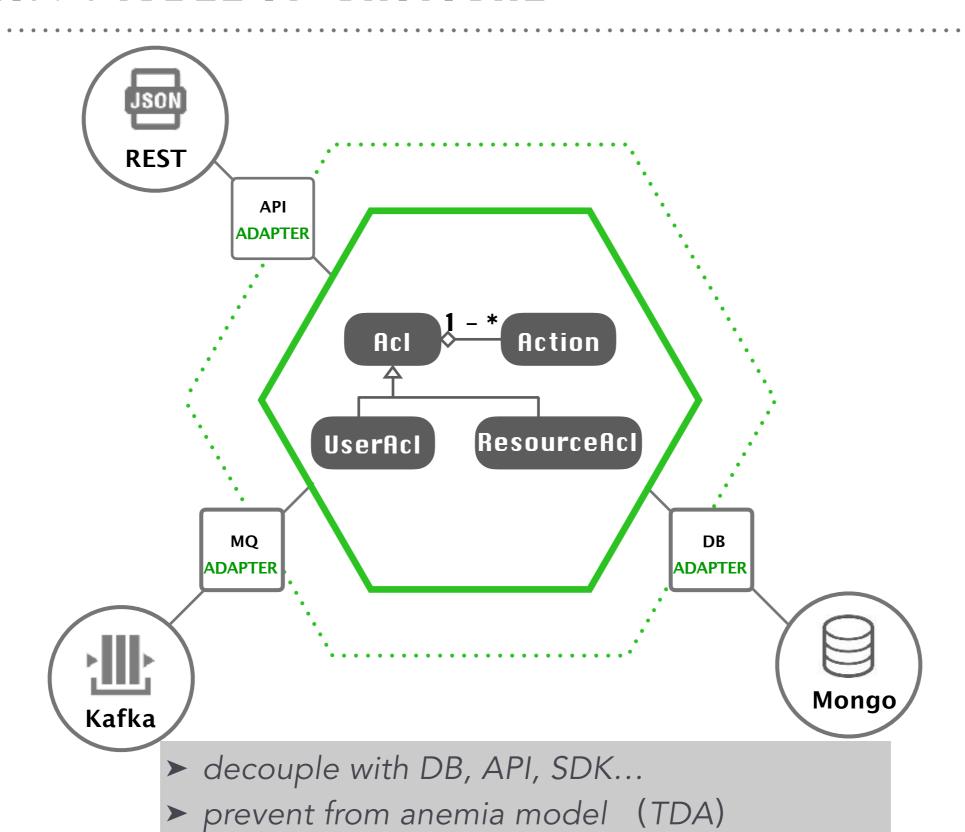
- ▼ Operations on Objects
- ▶ Delete Multiple Objects
- ▶ DELETE Object
- ▶ DELETE Object tagging
- ▶ GET Object
- ▶ GET Object ACL
- ▶ GET Object tagging
- ▶ GET Object torrent
- ▶ HEAD Object
- ▶ OPTIONS object
- ▶ POST Object
- ▶ POST Object restore
- ▶ PUT Object
- ▶ PUT Object Copy
- ▶ PUT Object acl
- ▶ PUT Object tagging
- ▶ Abort Multipart Upload
- ▶ Complete Multipart Upload
- ▶ Initiate Multipart Upload
- ▶ List Parts
- ▶ Upload Part
- ▶ Upload Part Copy





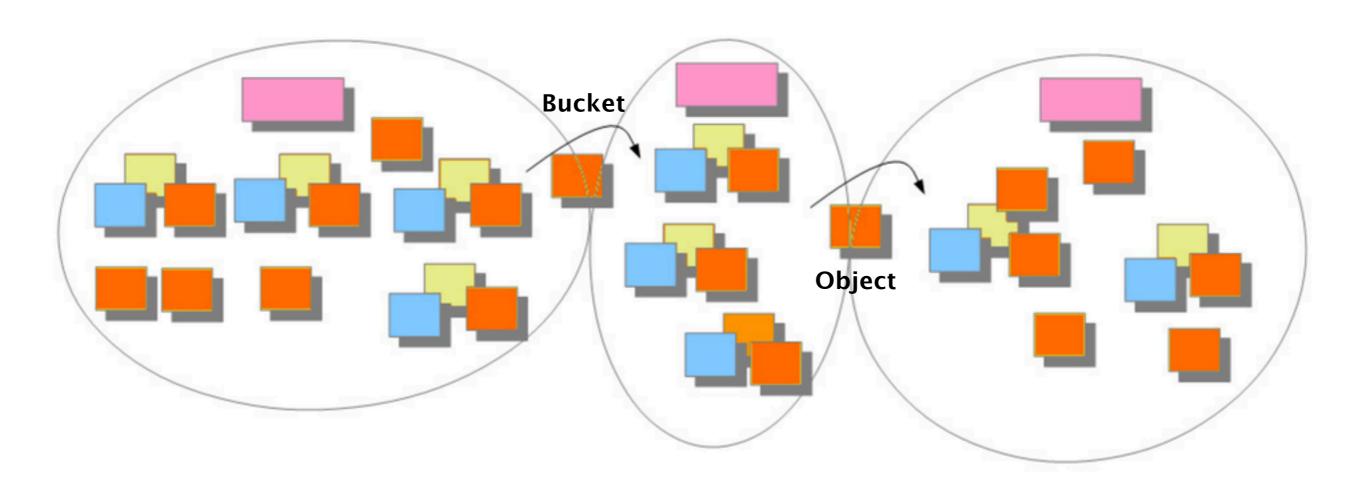


DOMAIN MODEL IS CRITICAL



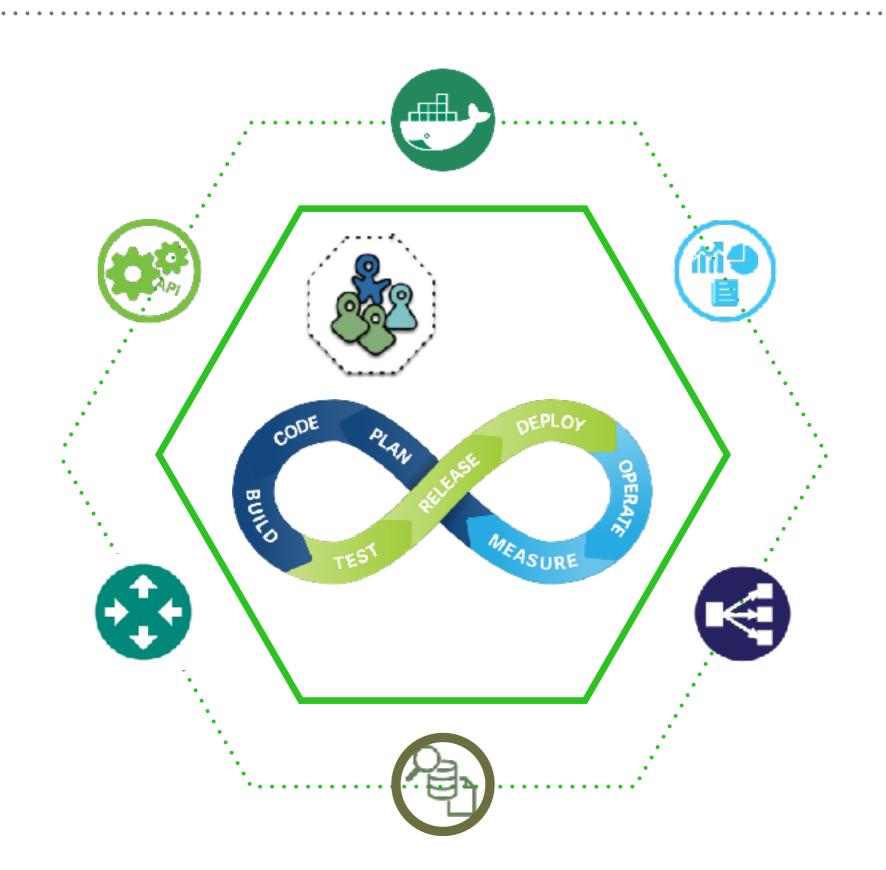
reuse between microservices carefully

USE DOMAIN EVENT TO SHARE MODEL



- > communicating by domain events
- > separate command and query

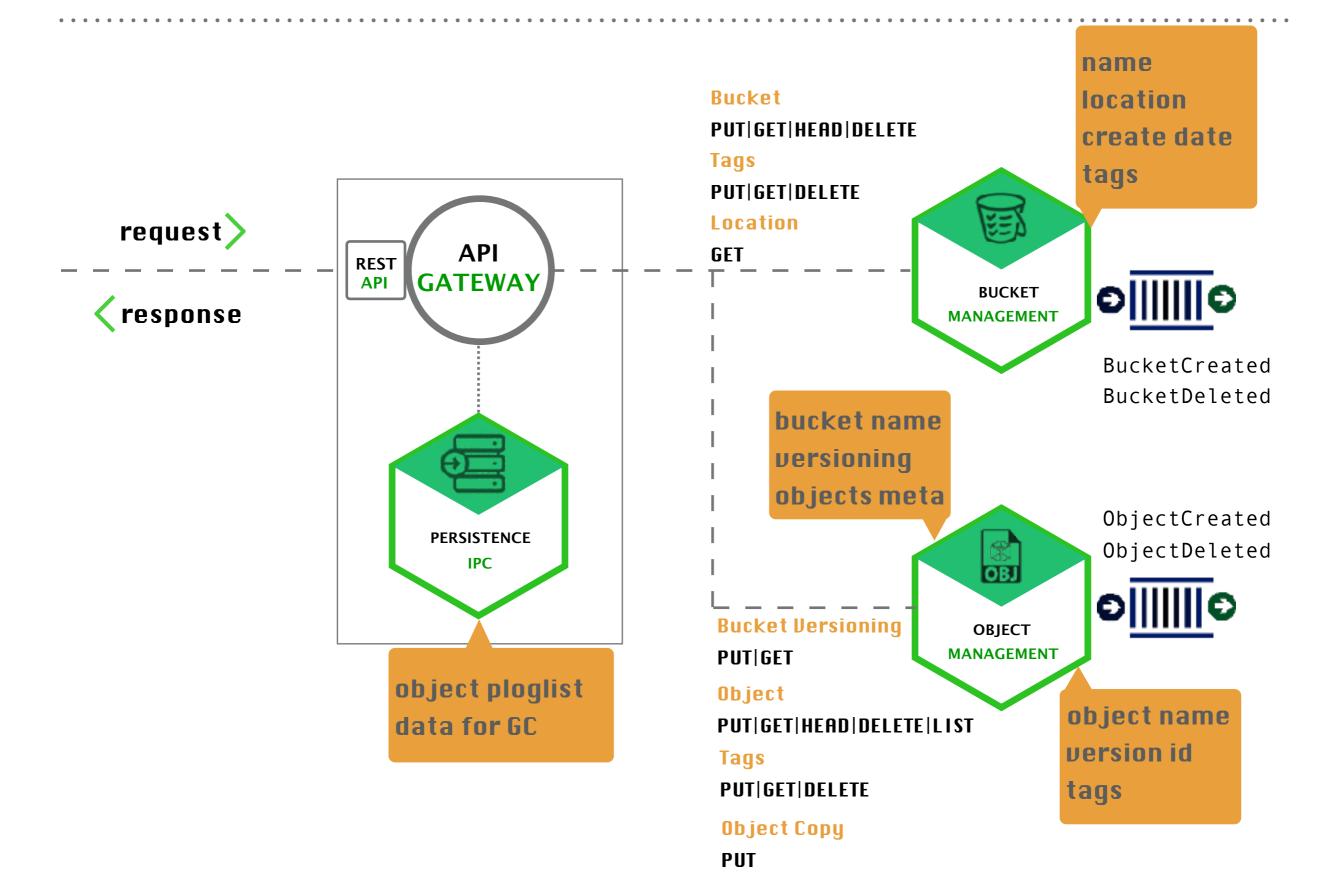
INFRASTRUCTURE SUPPORT



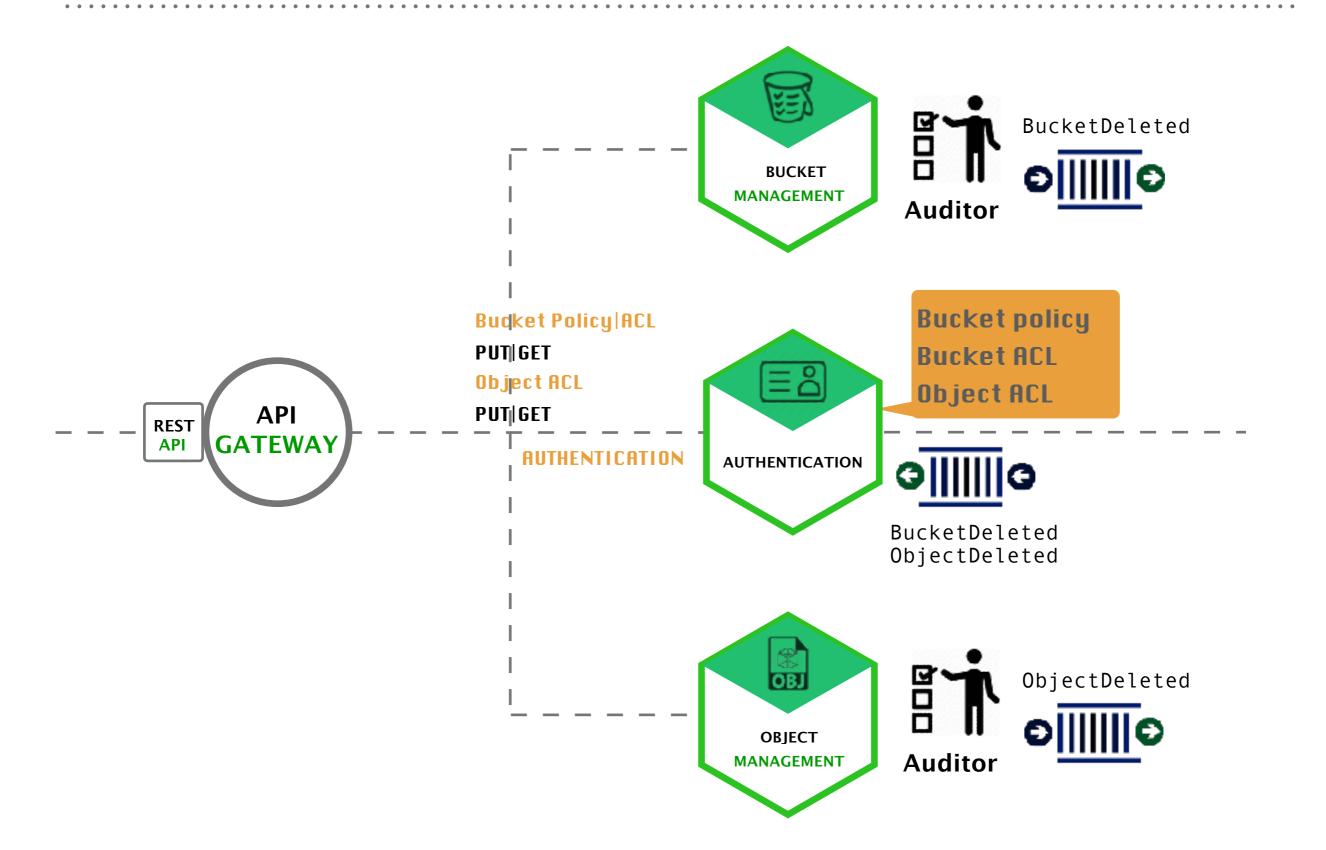


Architecture Proposal

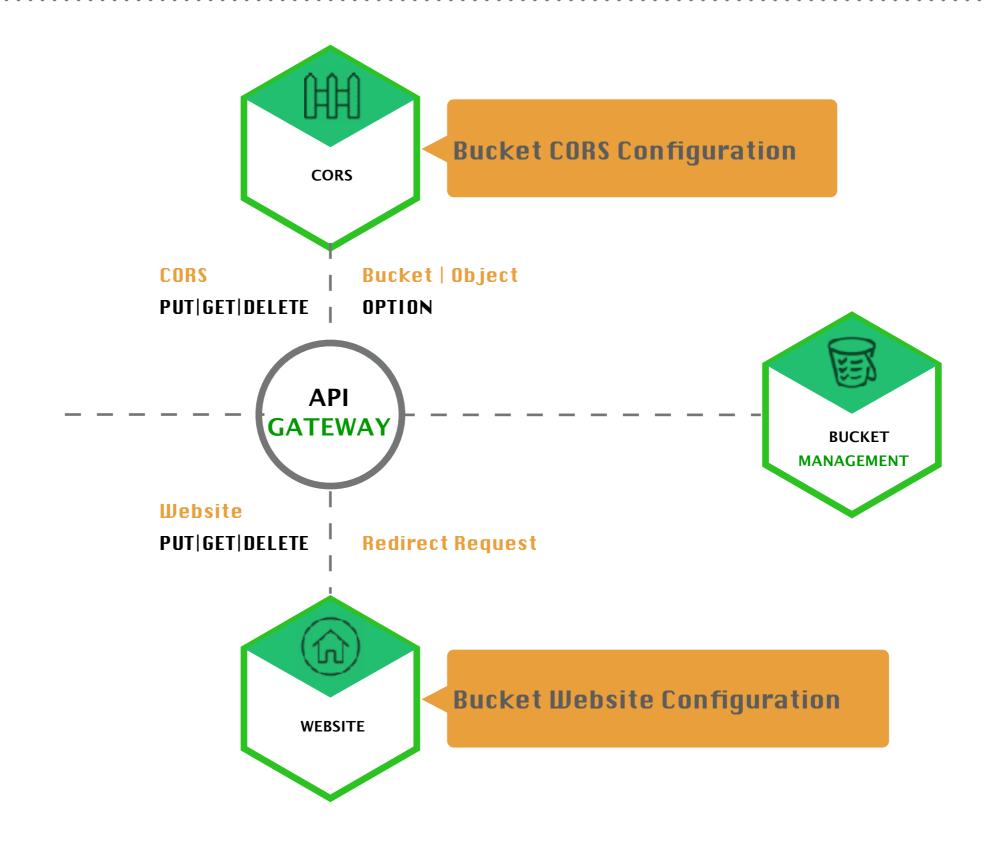
BASE SKETCH



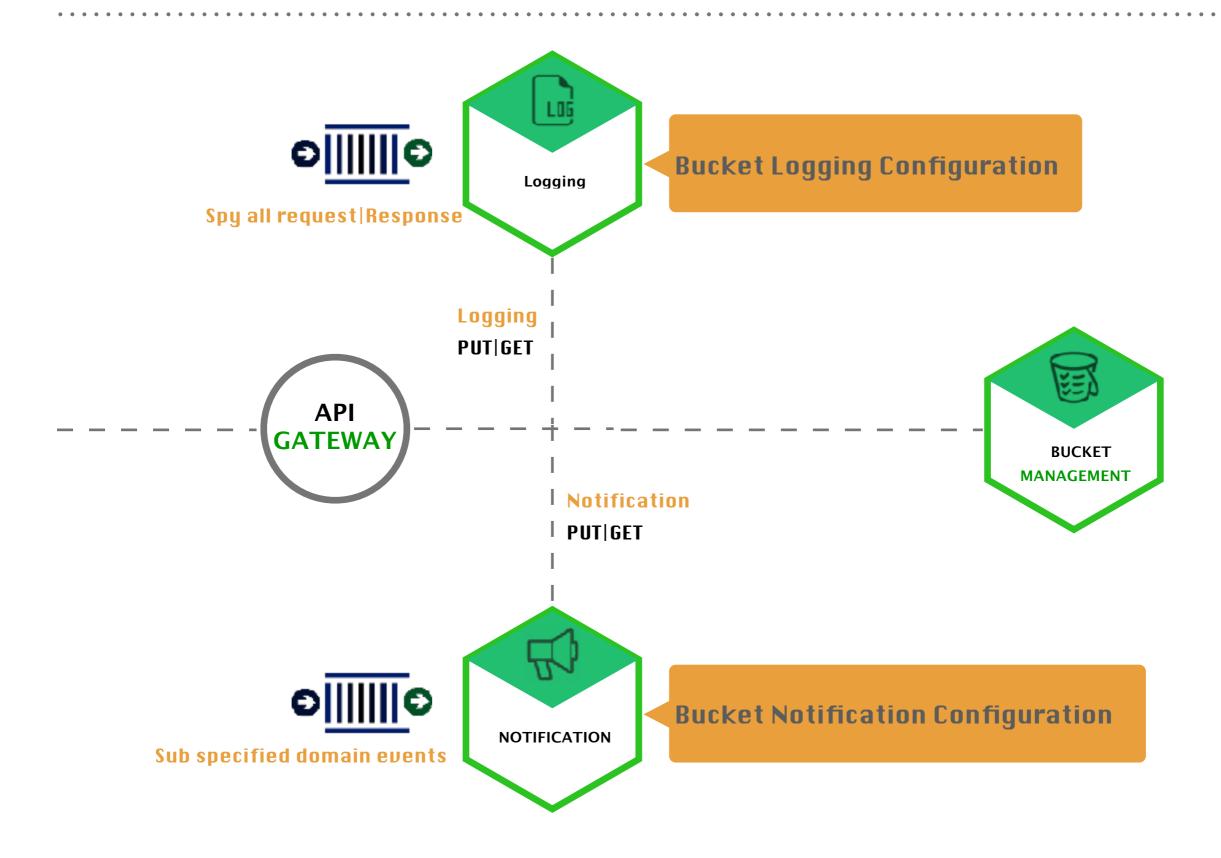
AUTHENTICATION



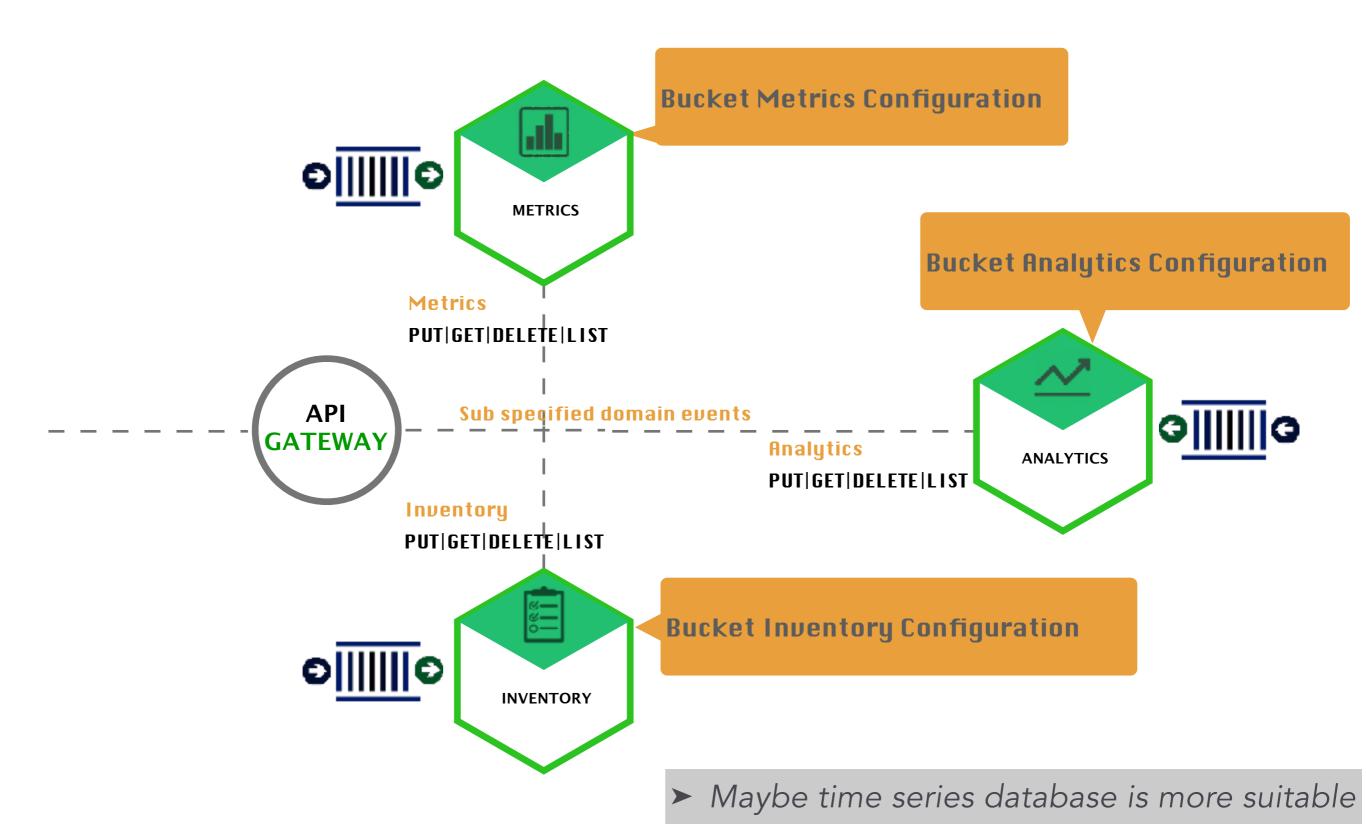
WEBSITE AND CORS



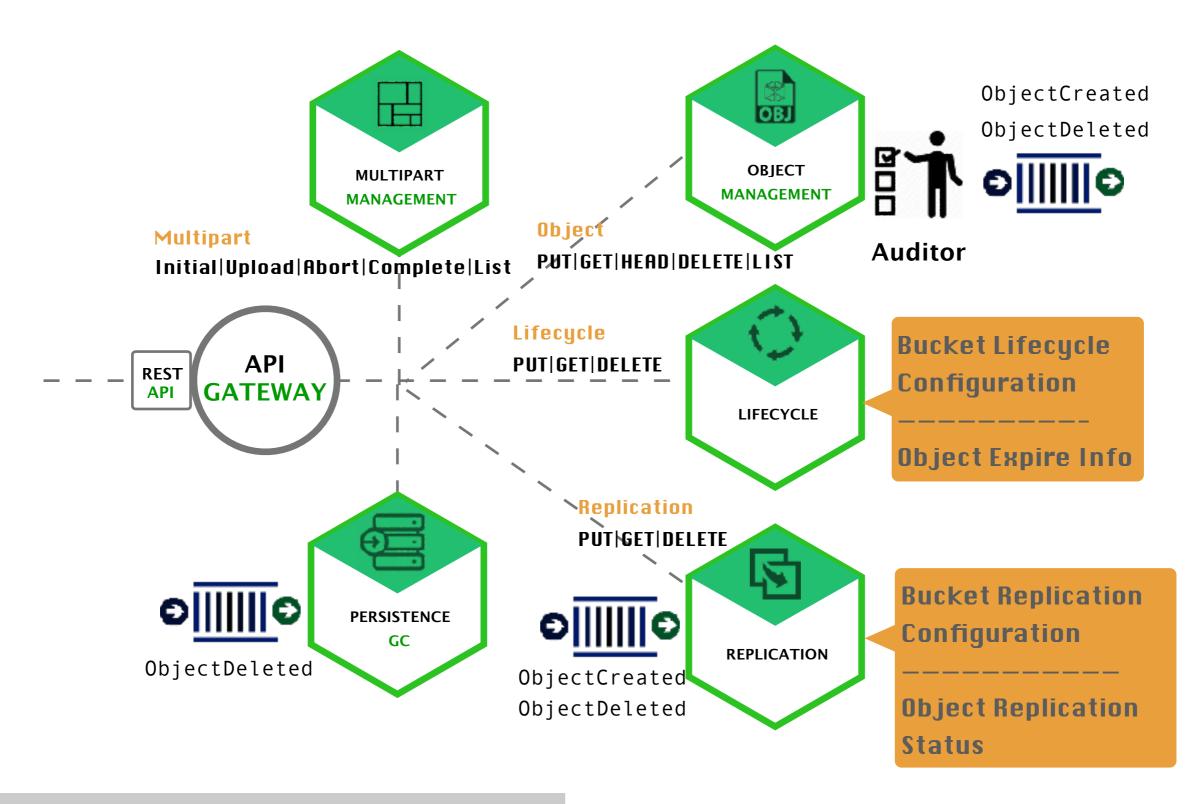
LOGGING AND NOTIFICATION



STATISTICS AND ANALYTICS

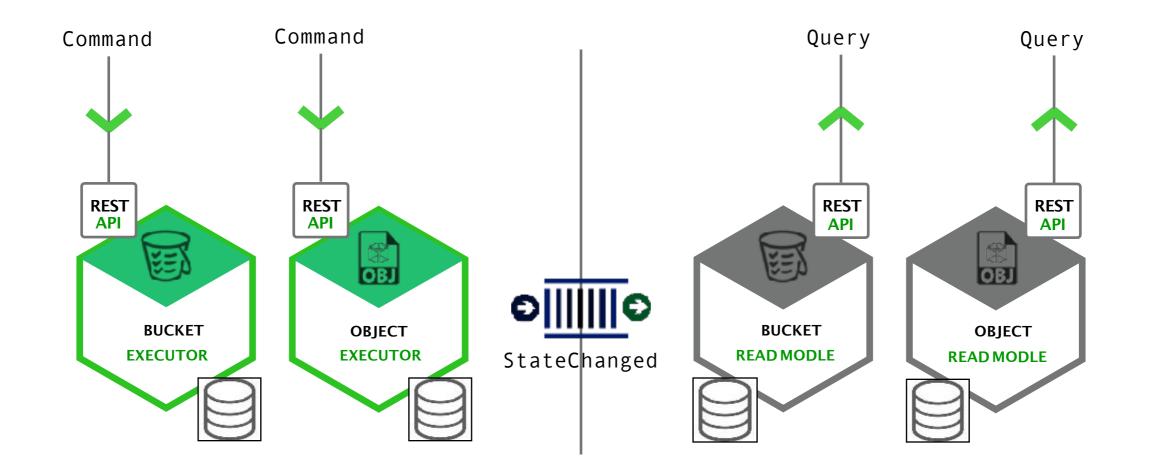


OBJECT

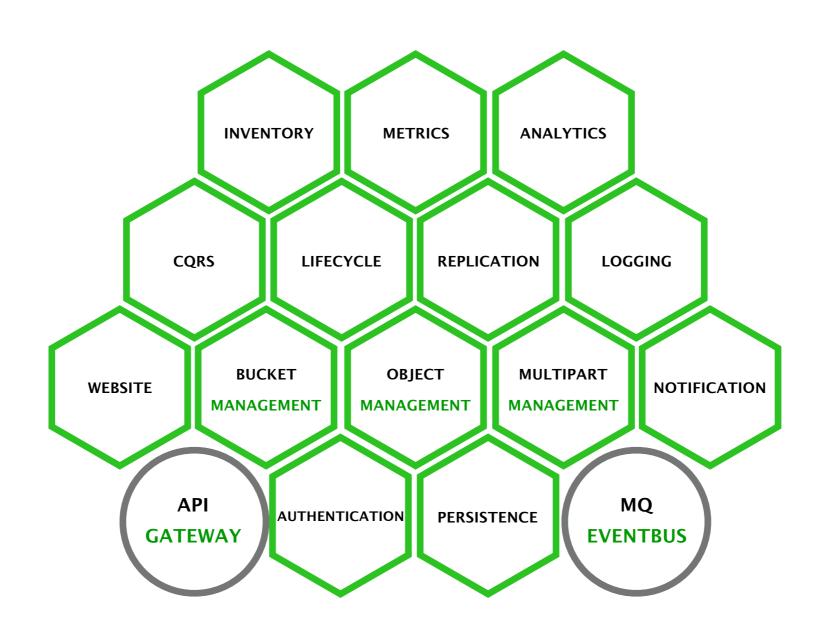


➤ Composite design: service level reuse

EVOLUE TO CQRS



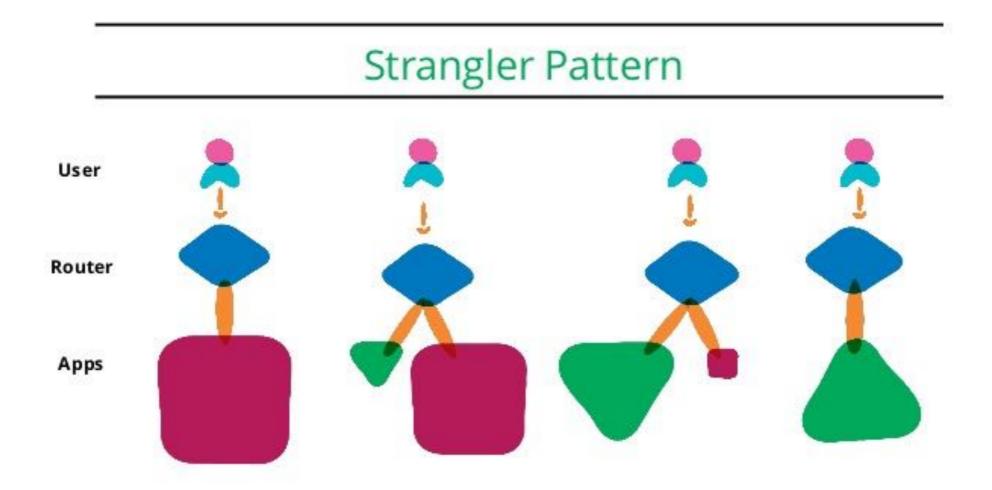
OVERVIEW





Evolution Suggestions

EVOLUTION WAYS



➤ Visualize the whole process, statistics can tell you more!

IMPROVEMENTS

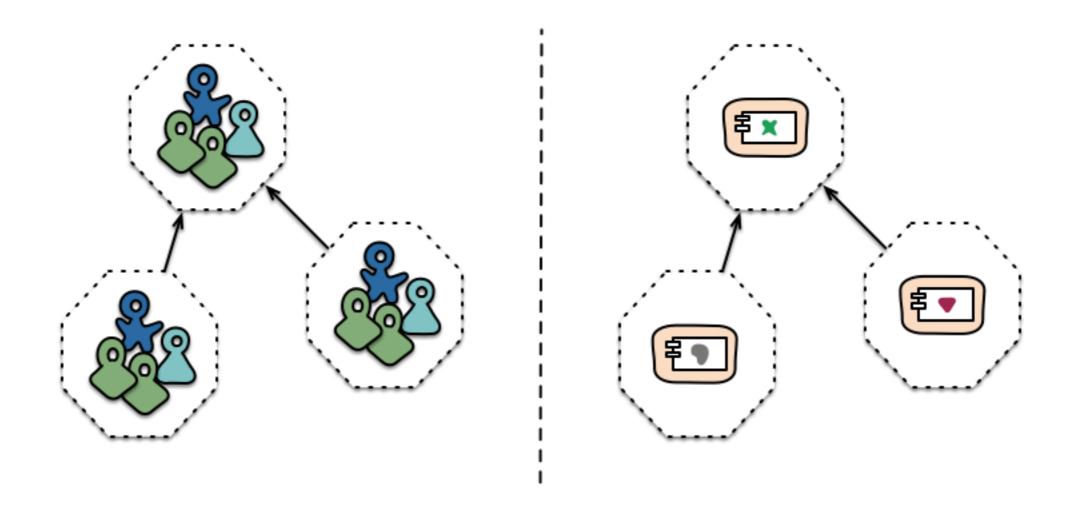


- Skills of design, coding and test
 - Domain Driven Design
 - Orthogonal design
 - TDD, Refactoring...



- Process on continuous delivery pipeline
 - Customer driven contract test
 - integrating speed

ADAPTIVE ORGANIZATION STRUCTURE



Cross-functional teams...

... organised around capabilities Because Conway's Law



Questions?

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