

# Microservice Architecture Proposal

**Bowen** 



## CONTENT

- Microservice
- Key points of design
- Architecture Proposal
- Evolution Suggestions

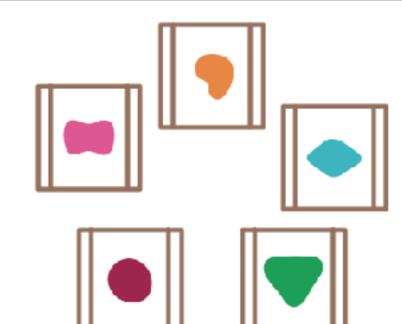
# Microservices

common characteristics of this architectural style

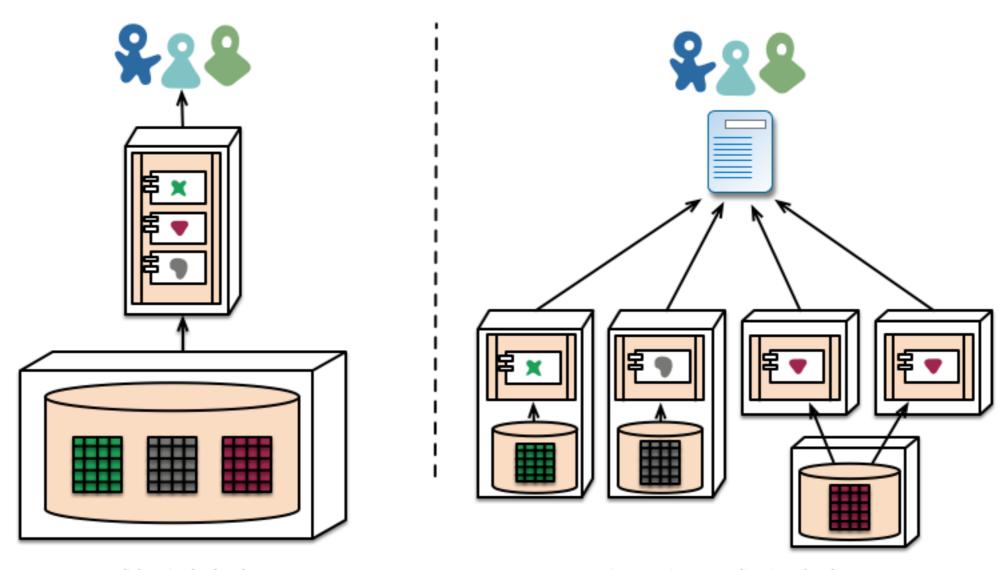
by James Lewis and Martin Fowler







## MICROSERVICE



monolith - single database

microservices - application databases

#### **ADUANTAGES**

- Advantages
  - deploy, release, and operation independently
  - refine resource usage
  - reduce interference between features
  - freedom for technology options
  - improve agility of organization
  - tackles the problem of complexity, faster to develop, easier to understand and maintain

## DISADUANTAGES

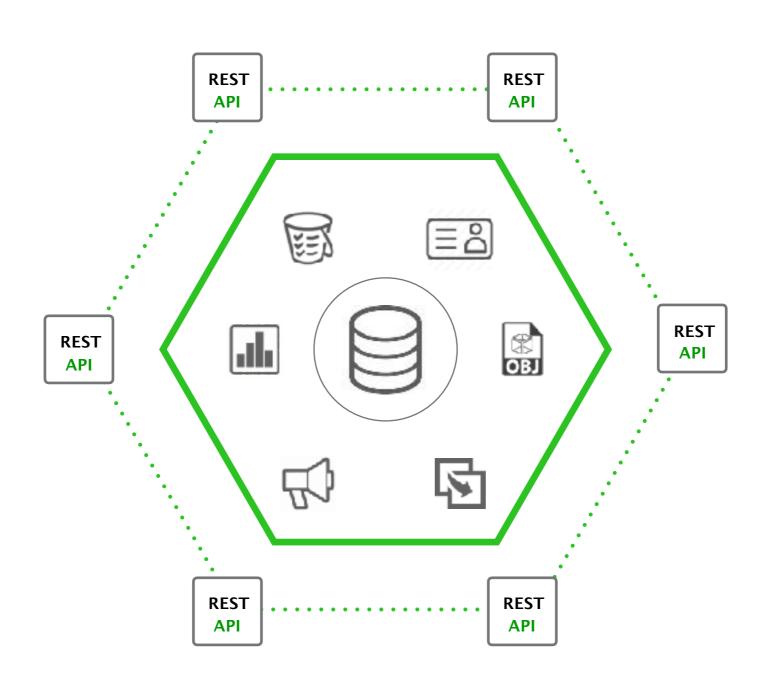
- Disadvantages
  - complexity of distributed system
  - demands for infrastructure and DevOps
  - demands for adaptive organization structure



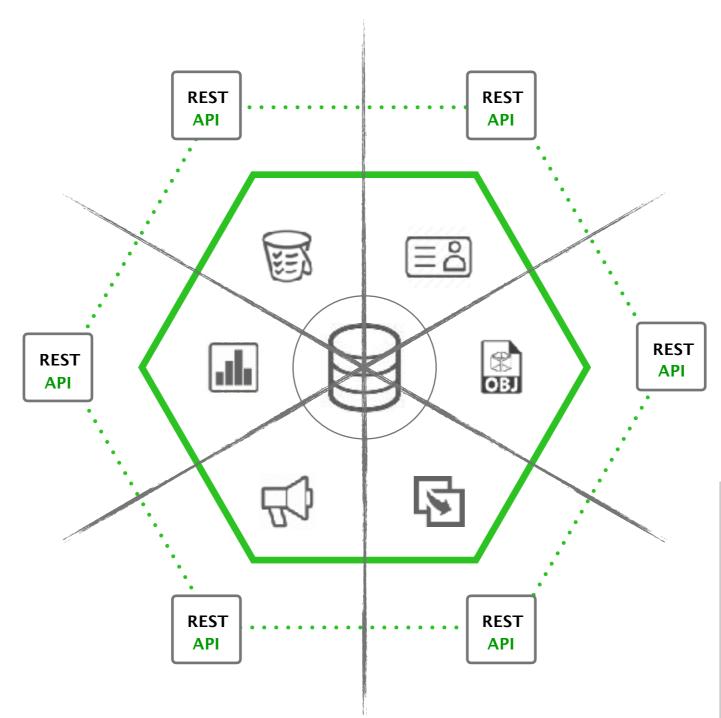


## Key points of design

## **MONOLITHS**



## **SERUICE PARTITION**



#### **Prefer Vertical Partitioning**

- DB splitting is critical

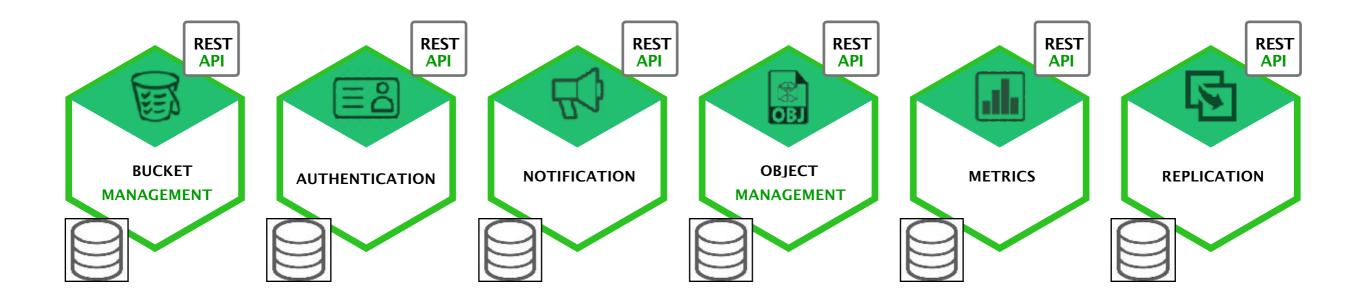
#### **Core Principle**

- high cohesion
- low coupling

#### **Operable Principle**

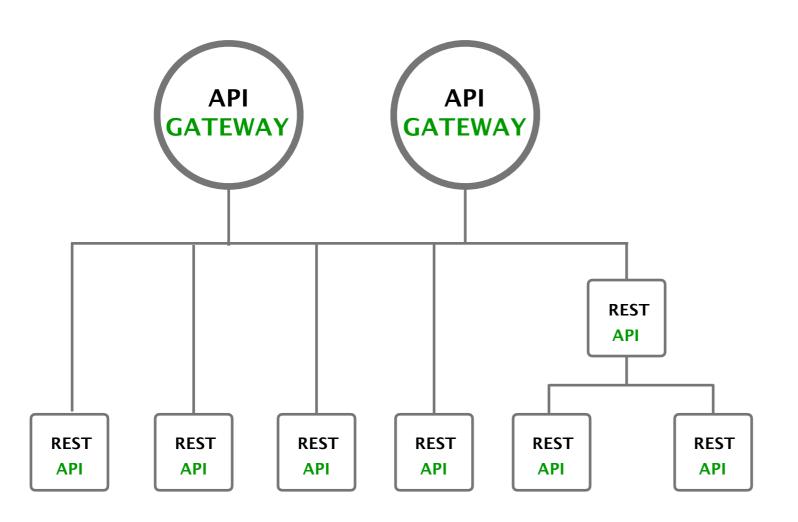
- Orthogonal design

#### SERVICE CHARACTERS



- ➤ Present customer value preferentially
- ➤ Cohesive for independence
- ➤ Reduce interaction
- Concern consistency requirements
- ➤ Treat performance issues reasonably

#### **API DESIGN**



- ➤ One size does not fit all
- ➤ Interface isolate principle
- ➤ Use facade pattern to convenient different users
- > SYNC vs ASYNC
- > P2P vs PUB/SUB
- > REST is not the only choice
- ➤ Postel principle
- ➤ Idempotent design
- ➤ Semantic version

**>** ...

#### AWS S3 API

- ▼ Operations on Buckets
  - ▶ DELETE Bucket
  - ▶ DELETE Bucket analytics
  - ▶ DELETE Bucket cors
  - ▶ DELETE Bucket inventory
  - ▶ DELETE Bucket lifecycle
  - ▶ DELETE Bucket metrics
  - ▶ DELETE Bucket policy
  - ▶ DELETE Bucket replication
  - ▶ DELETE Bucket tagging
  - ▶ DELETE Bucket website
  - ► GET Bucket (List Objects) Version 2
  - ► CET Bucket accelerate
  - ► GET Bucket acl
  - ▶ GET Bucket analytics
  - ▶ GET Bucket cors
  - ▶ GET Bucket inventory
  - ▶ GET Bucket lifecycle
  - ▶ GET Bucket location
  - ▶ GET Bucket logging
  - ► GET Bucket metrics
  - ▶ GET Bucket notification
  - ▶ GET Bucket Cbject versions
  - ▶ GET Bucket policy
  - ▶ GET Bucket replication
  - ▶ GET Bucket requestPayment
  - ▶ GET Bucket tagging
  - ► GET Bucket versioning
  - ► GET Bucket website

- ▶ HEAD Bucket
- List Bucket Analytics Configurations
- ▶ List Bucket Inventory Configurations
- ▶ List Bucket Metrics Configurations
- ► List Multipart Uploads
- ▶ PUT Bucket
- ▶ PUT Bucket accelerate
- ▶ PUT Bucket acl
- ▶ PUT Bucket analytics
- ▶ PUT Bucket cors
- ▶ PUT Bucket inventory
- ▶ PUT Bucket lifecycle
- ▶ PUT Bucket logging
- ▶ PUT Bucket metrics
- ▶ PUT Bucket notification
- ▶ PUT Bucket policy
- ▶ PUT Bucket replication
- ▶ PUT Bucket requestPayment
- ▶ PUT Bucket tagging
- ▶ PUT Bucket versioning
- ▶ PUT Bucket website

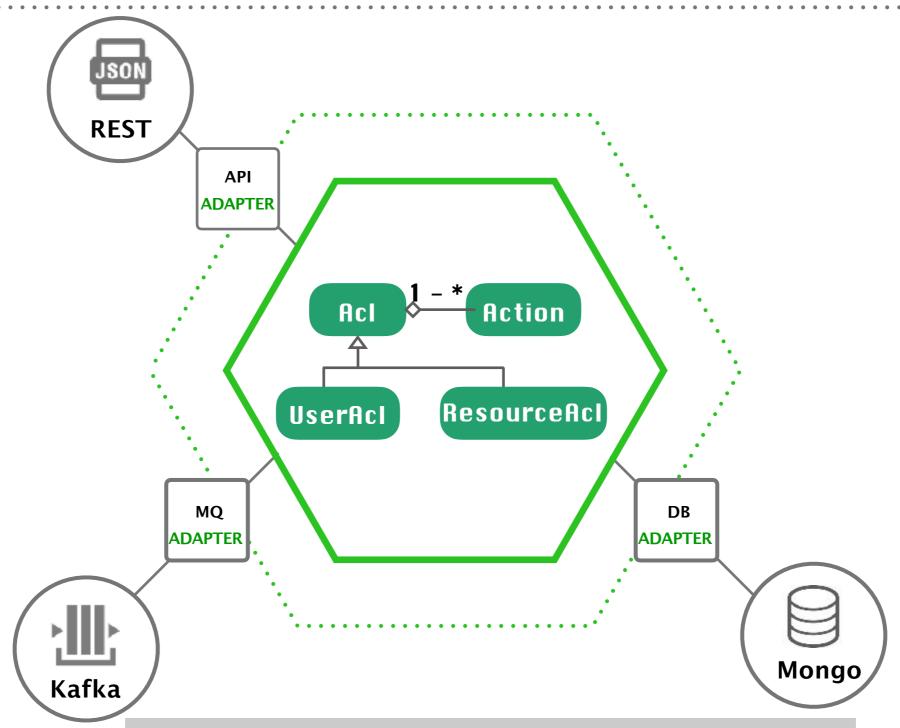
- ▼ Operations on Objects
- ▶ Delete Multiple Objects
- ▶ DELETE Object
- ▶ DELETE Object tagging
- ▶ GET Object
- ▶ GET Object ACL
- ▶ GET Object tagging
- ▶ GET Object torrent
- ▶ HEAD Object
- ▶ OPTIONS object
- ▶ POST Object
- ▶ POST Object restore
- ▶ PUT Object
- ▶ PUT Object Copy
- ▶ PUT Object acl
- ▶ PUT Object tagging
- ▶ Abort Multipart Upload
- ▶ Complete Multipart Upload
- ▶ Initiate Multipart Upload
- ▶ List Parts
- ▶ Upload Part
- ▶ Upload Part Copy





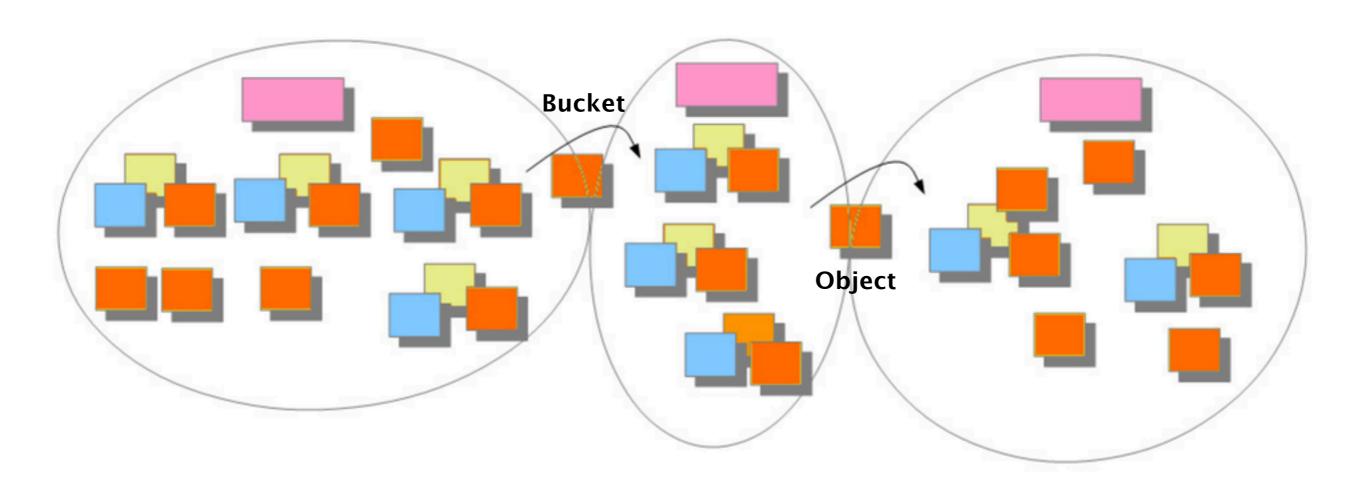


## DOMAIN MODEL IS CRITICAL



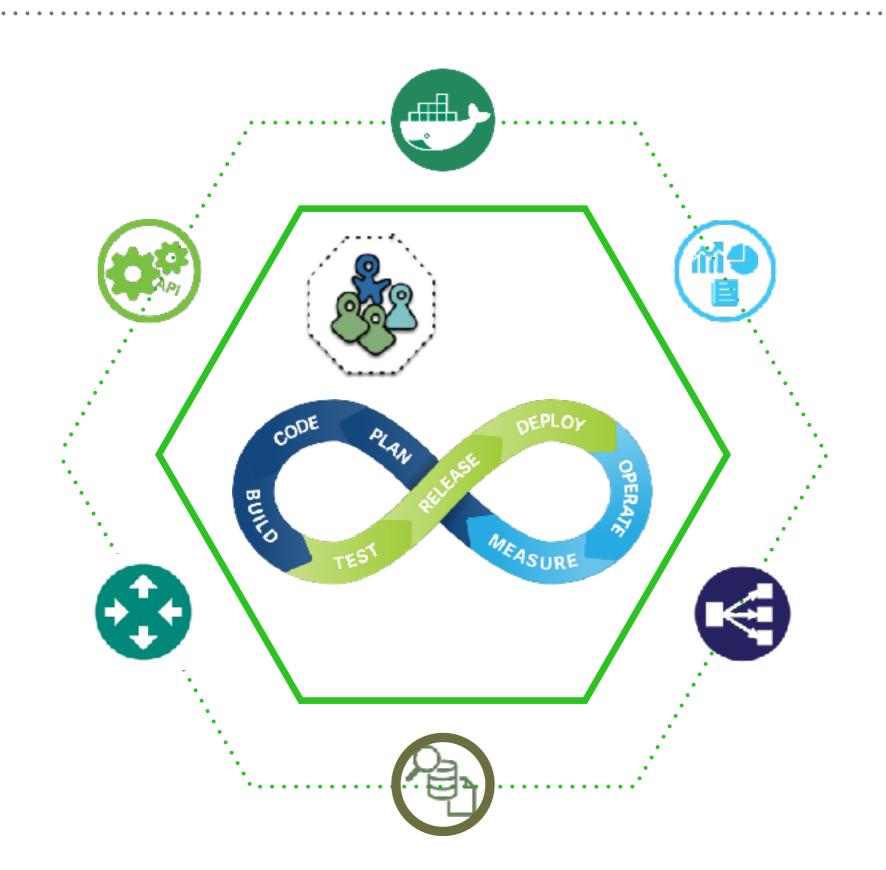
- ➤ decouple with DB, API, SDK...
- > prevent from anemia model (TDA)
- reuse between microservices carefully (RoR)

## USE DOMAIN EVENT TO SHARE MODEL



- > communicating by domain events
- > separate command and query

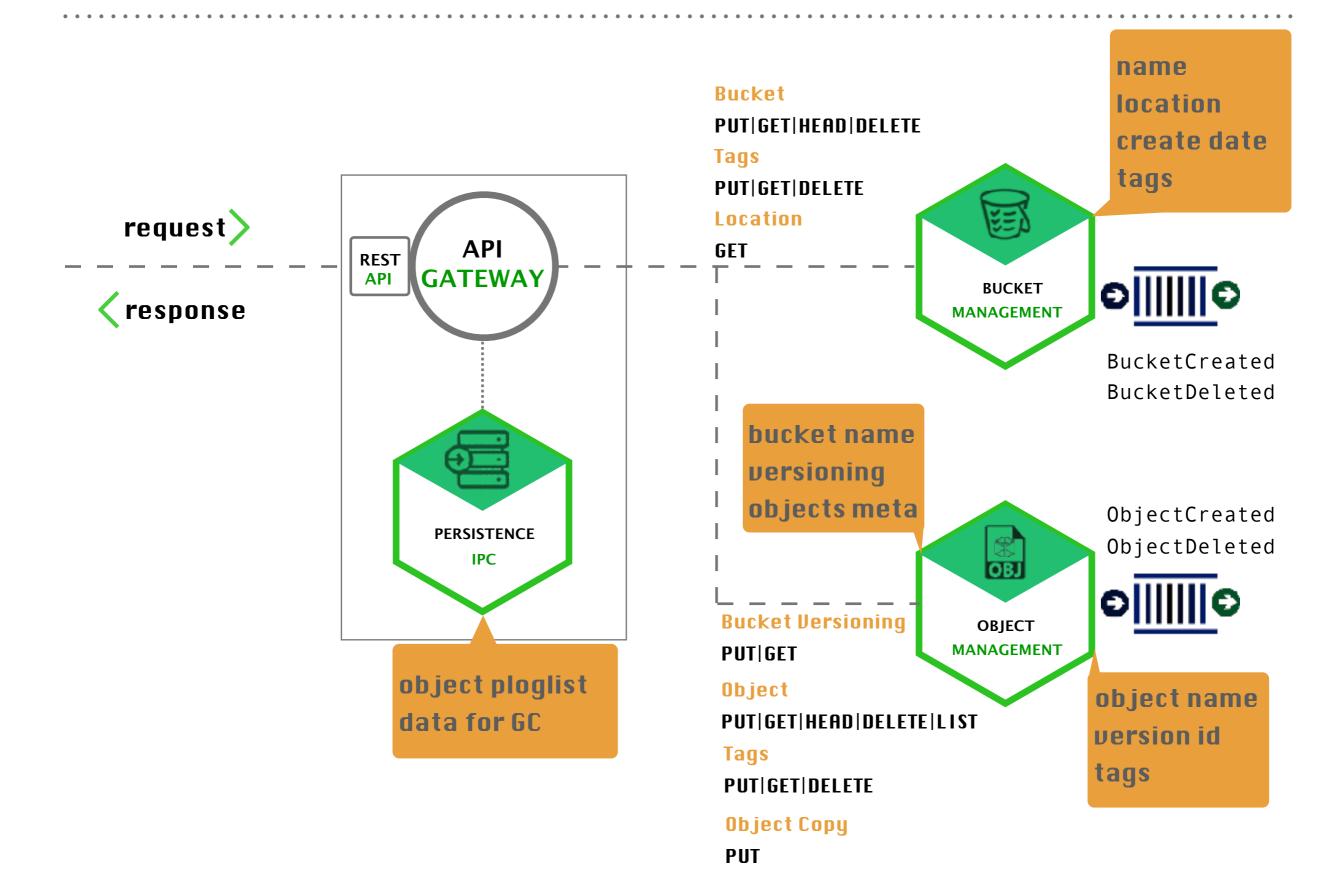
## INFRASTRUCTURE SUPPORT



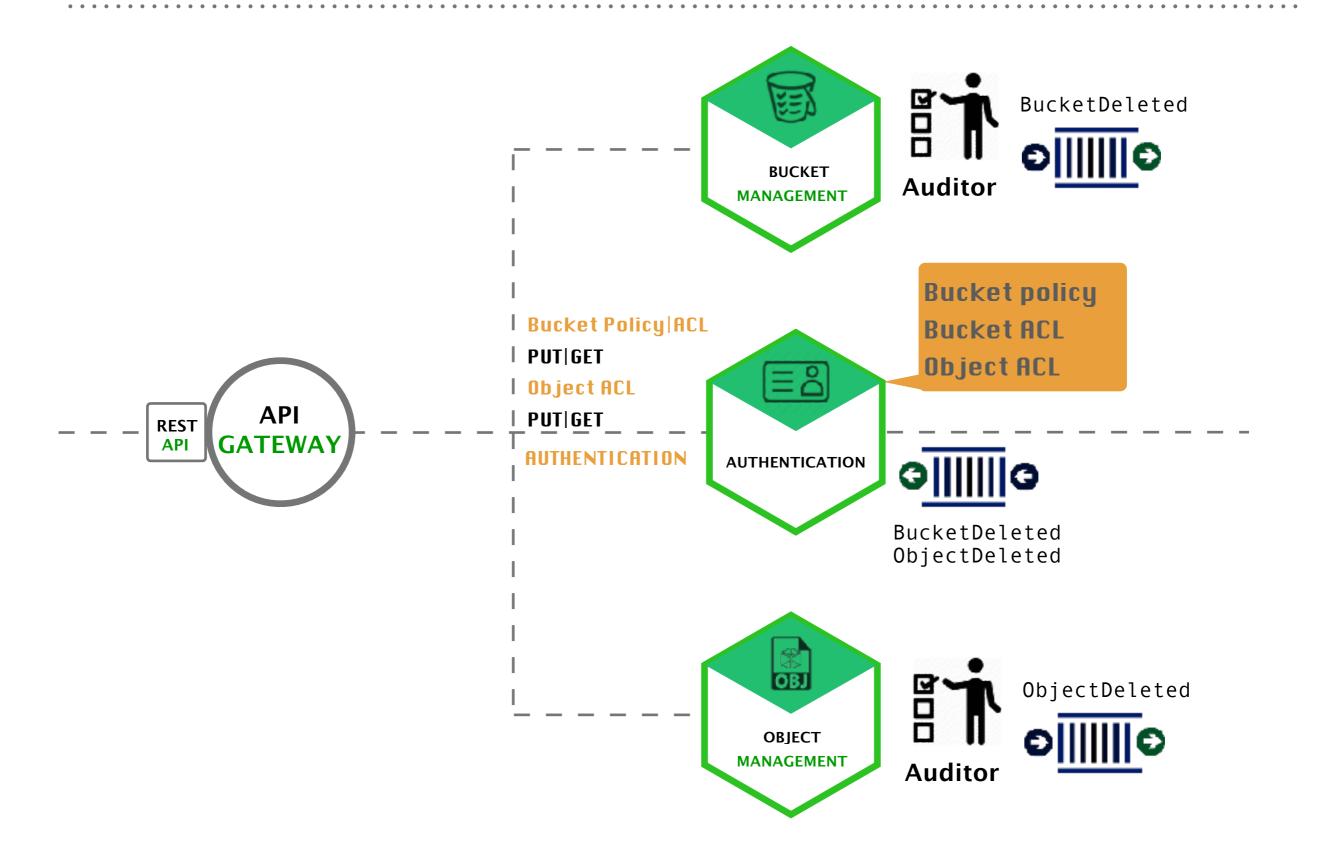


## **Architecture Proposal**

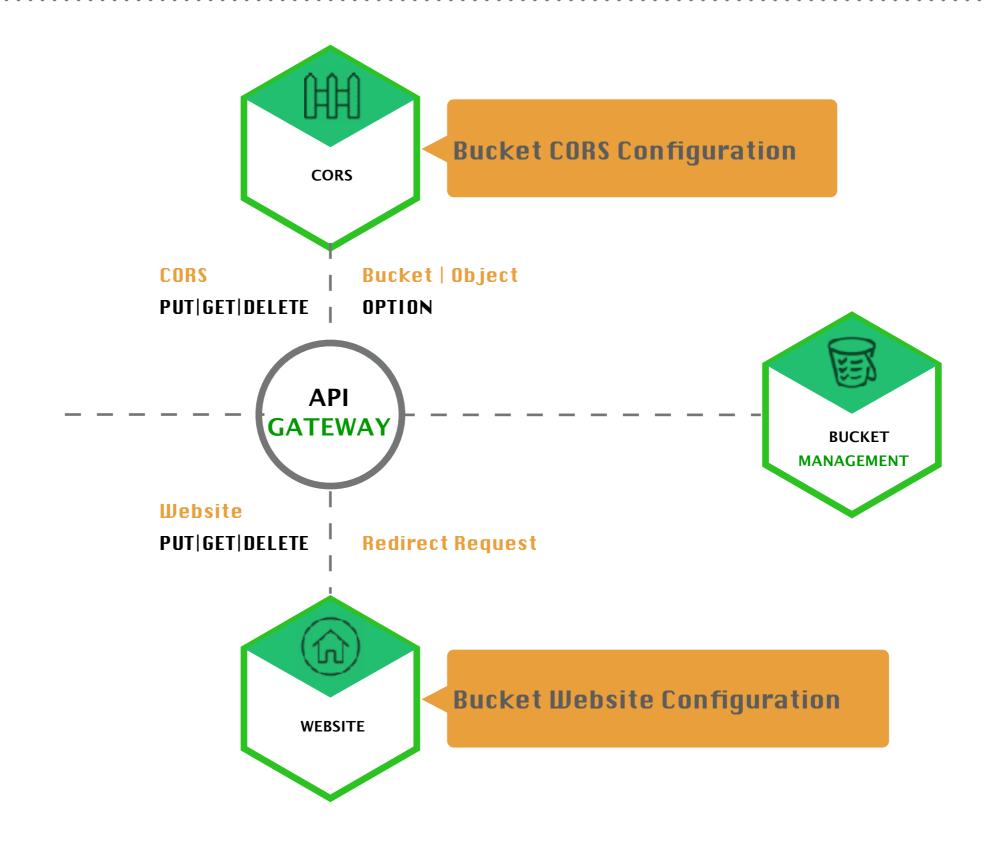
## **BASE SKETCH**



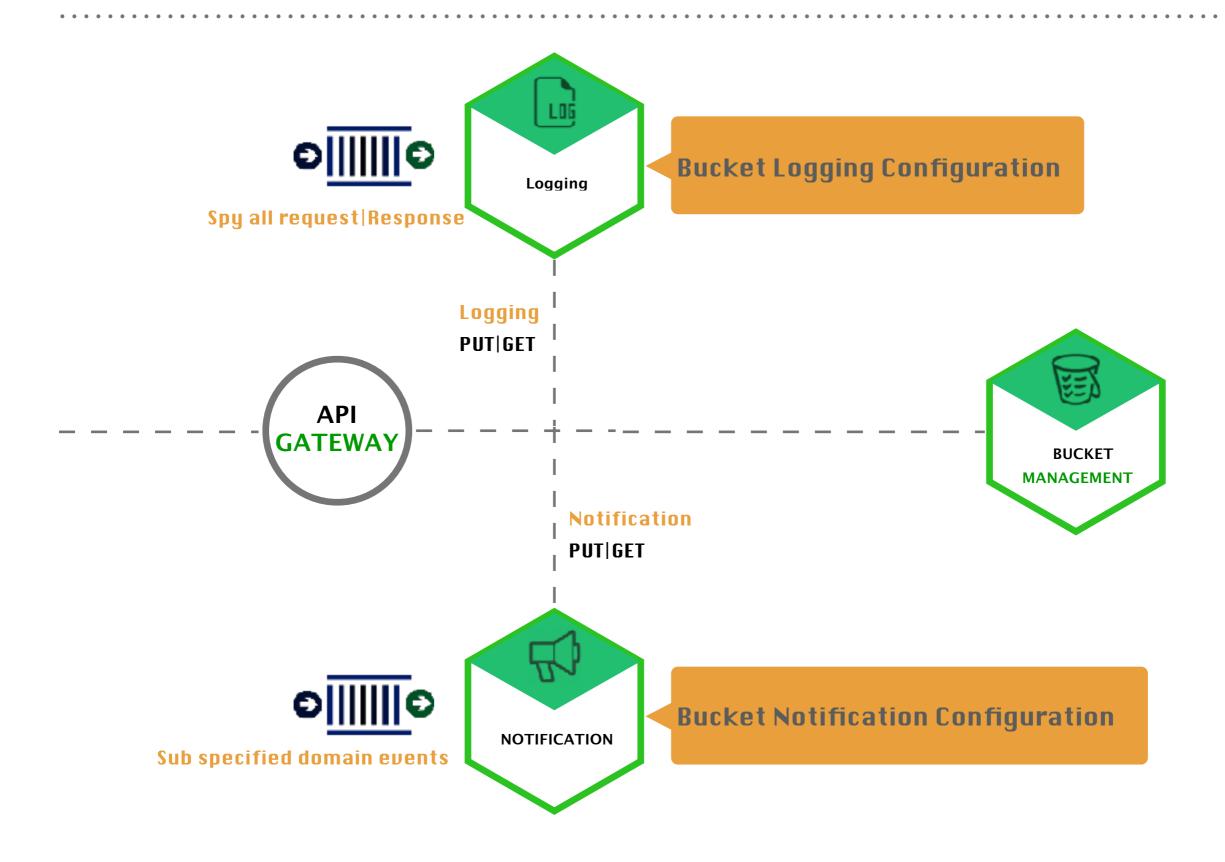
## **AUTHENTICATION**



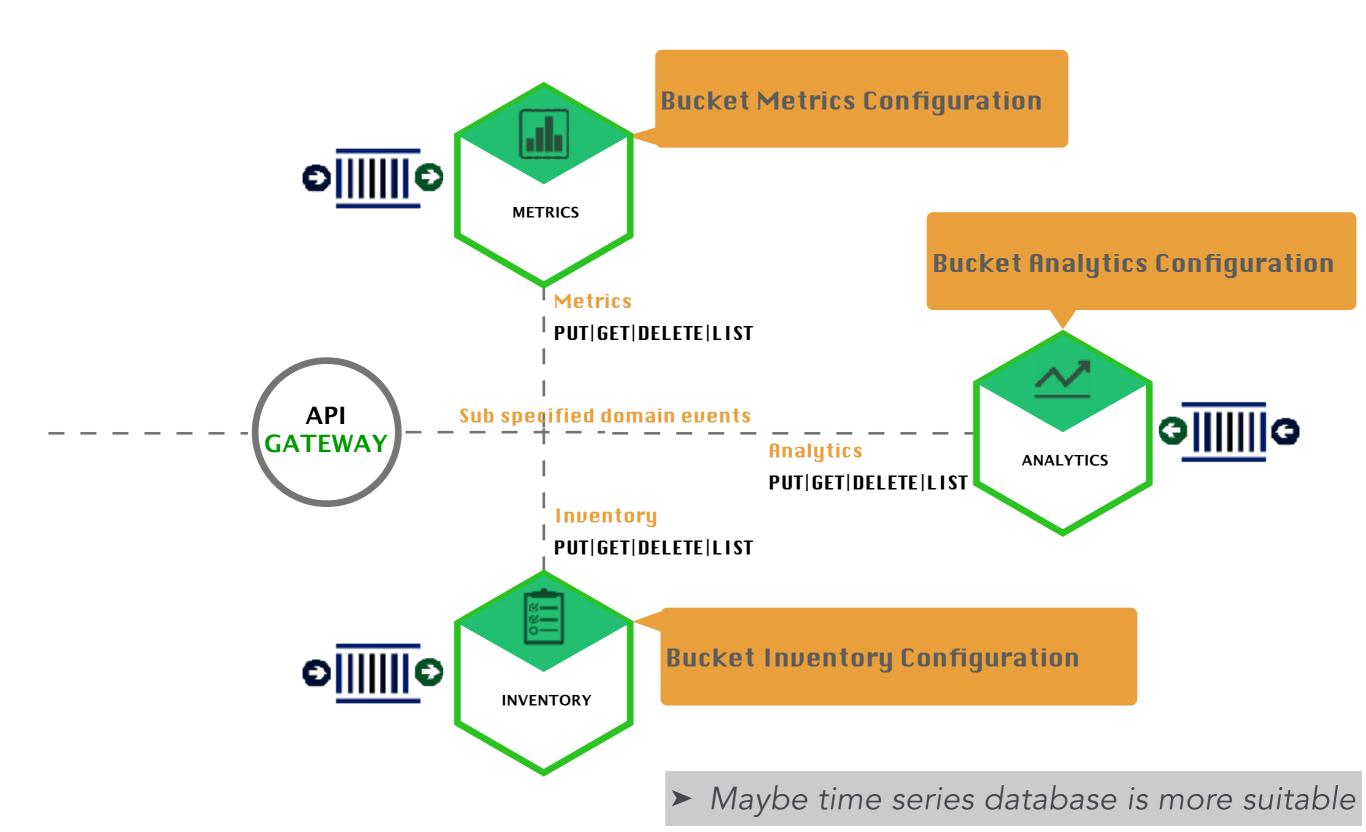
## **WEBSITE AND CORS**



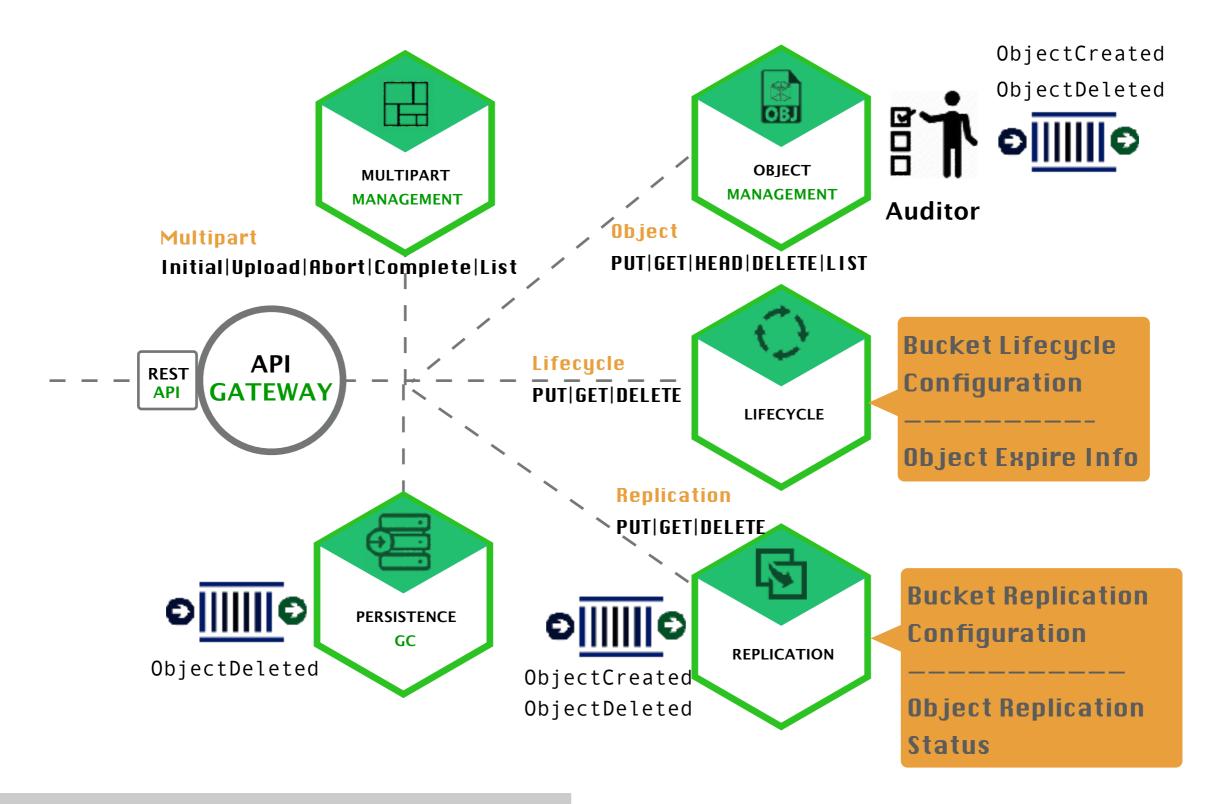
## LOGGING AND NOTIFICATION



## STATISTICS AND ANALYTICS

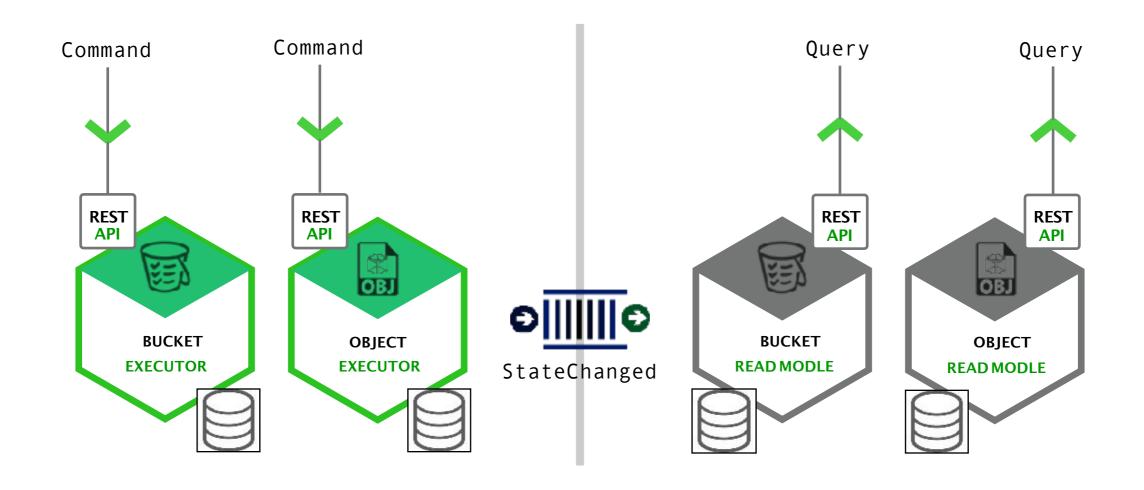


#### **OBJECT**

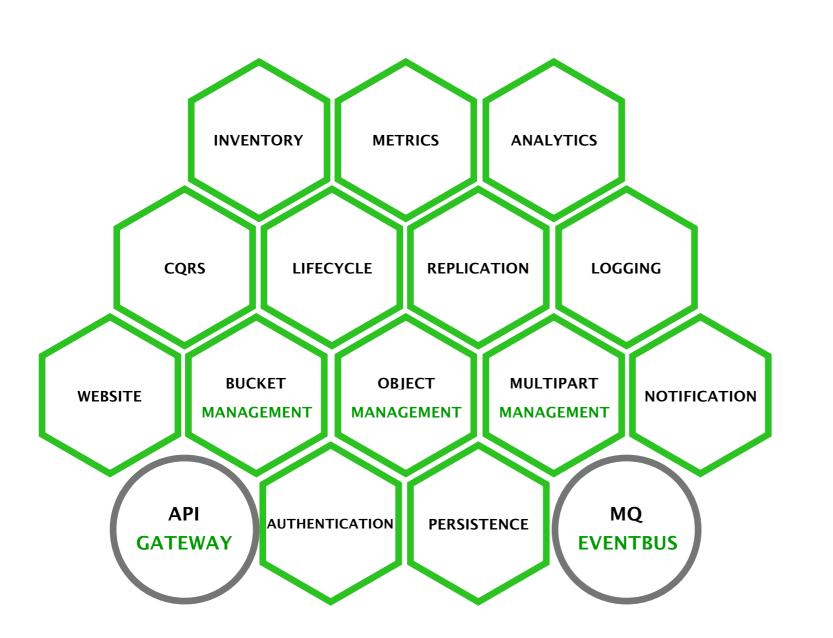


➤ Composite design: service level reuse

## **CQRS IS AN OPTION**



## CONCLUSION

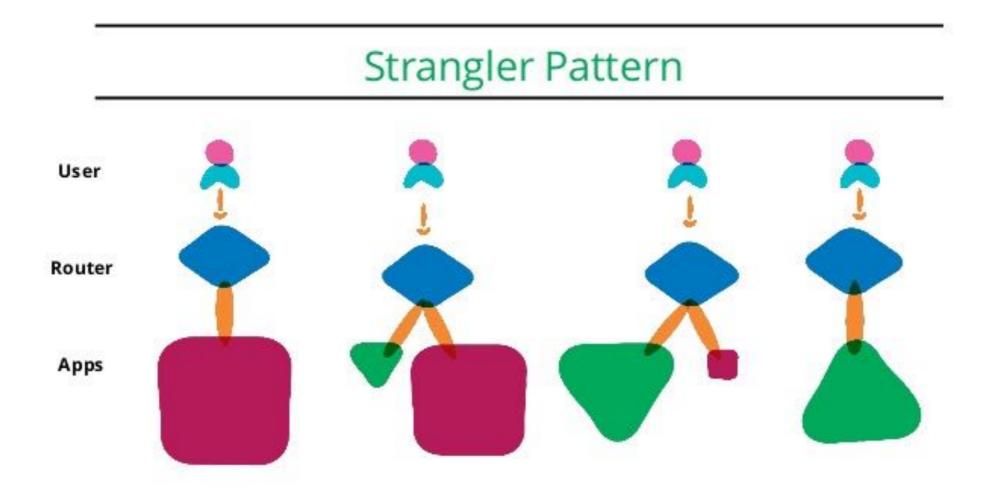


- vertical partitioning
- > service level reuse
- > separate different concerns
- narrow dependencies
- > depend on stable directions



# **Evolution Suggestions**

## **EVOLUTION WAYS**



## **IMPROVEMENTS**

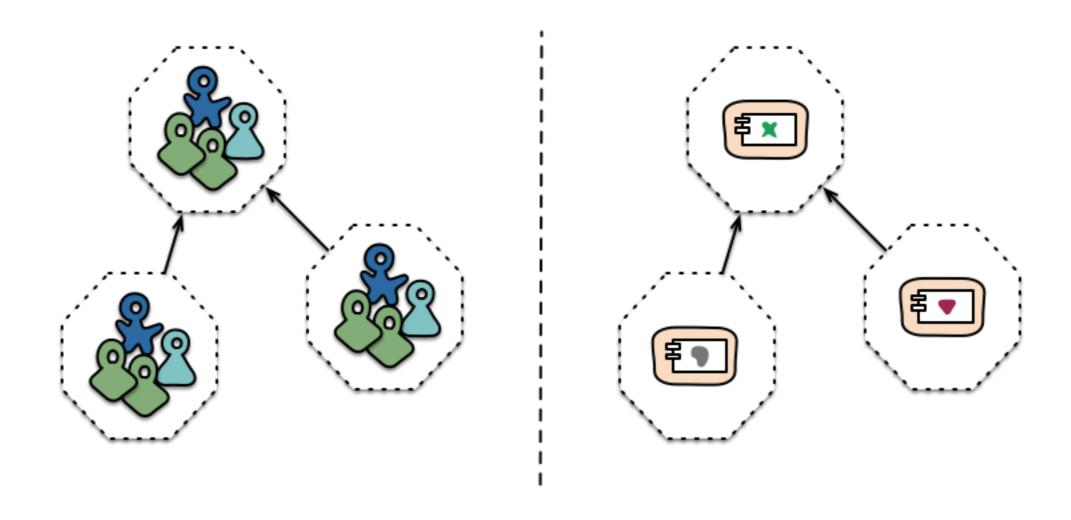


- Skills of design, coding and test
  - Domain Driven Design
  - Orthogonal design
  - TDD, Refactoring...



- Process on continuous delivery pipeline
  - Customer driven contract test
  - integrating speed

## ADAPTIVE ORGANIZATION STRUCTURE



Cross-functional teams...

... organised around capabilities Because Conway's Law



# Questions?

# ThoughtWorks THANKS 王博 e.wangbo@gmail.com