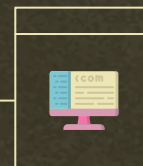
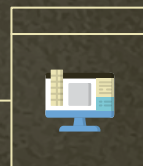
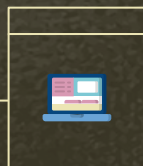


# COMPILERS CONSTRUCTION

## Report 2 - Syntax Analyzer



# COMPILUL'KI



Gleb  
Bugaev

Nail  
Minnemulin

Dmitriy  
Okoneshnikov

Milana  
Sirozhova



# Completed sub-tasks

Write a formal grammar  
of the language

Draw A Top-Down Parser  
Tree

Make a report  
presentation

Team leader activity

Gleb

Milana

# Completed sub-tasks

Implementation of AST

Implementation of parsing  
of all nodes

Testing on our code  
examples

Code fixing

Pretty rendering of AST

Nail

Dima



# Technology stack

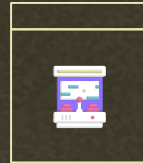


Project: **Object-Oriented**

Target platform: **LLVM**

Implementation lang/tool: **C++**,  
handwritten parser, **CMake**  
to build the project

Target language: **LLVM**  
**bit-code**



# Details of Parser Implementations

**Tokens representation:**  
In our compiler, AST nodes are represented as classes derived from a base class Entity. Moreover each node implements the accept method to allow visitor-based traversal.

```
class ProgramDeclaration final : public Entity
{
public:
    std::unique_ptr<ClassName> className;
    std::unique_ptr<ProgramArguments> arguments;

    void accept(Visitor& visitor) const override
    {
        visitor.visit( node: *this);
    }
};
```

```
class Entity
{
public:
    virtual ~Entity() = default;
    virtual void accept(Visitor& visitor) const = 0;

    // Helper function to print indentation
    static void printIndent(const int indent)
    {
        for (int i = 0; i < indent; ++i) std::cout << " ";
    }
};
```



# Details of Parser Implementations



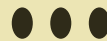
## Lookahead (Peek Token):

The parser constantly checks the next token in the stream to determine what kind of expression to parse next.



## Recursive Parsing:

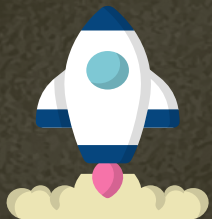
If the parser detects that it needs to handle a sub-expression, it calls itself recursively to build the correct AST structure for that sub-expression.



## Error Handling:

The parser throws exceptions when it encounters unexpected tokens.

# Examples



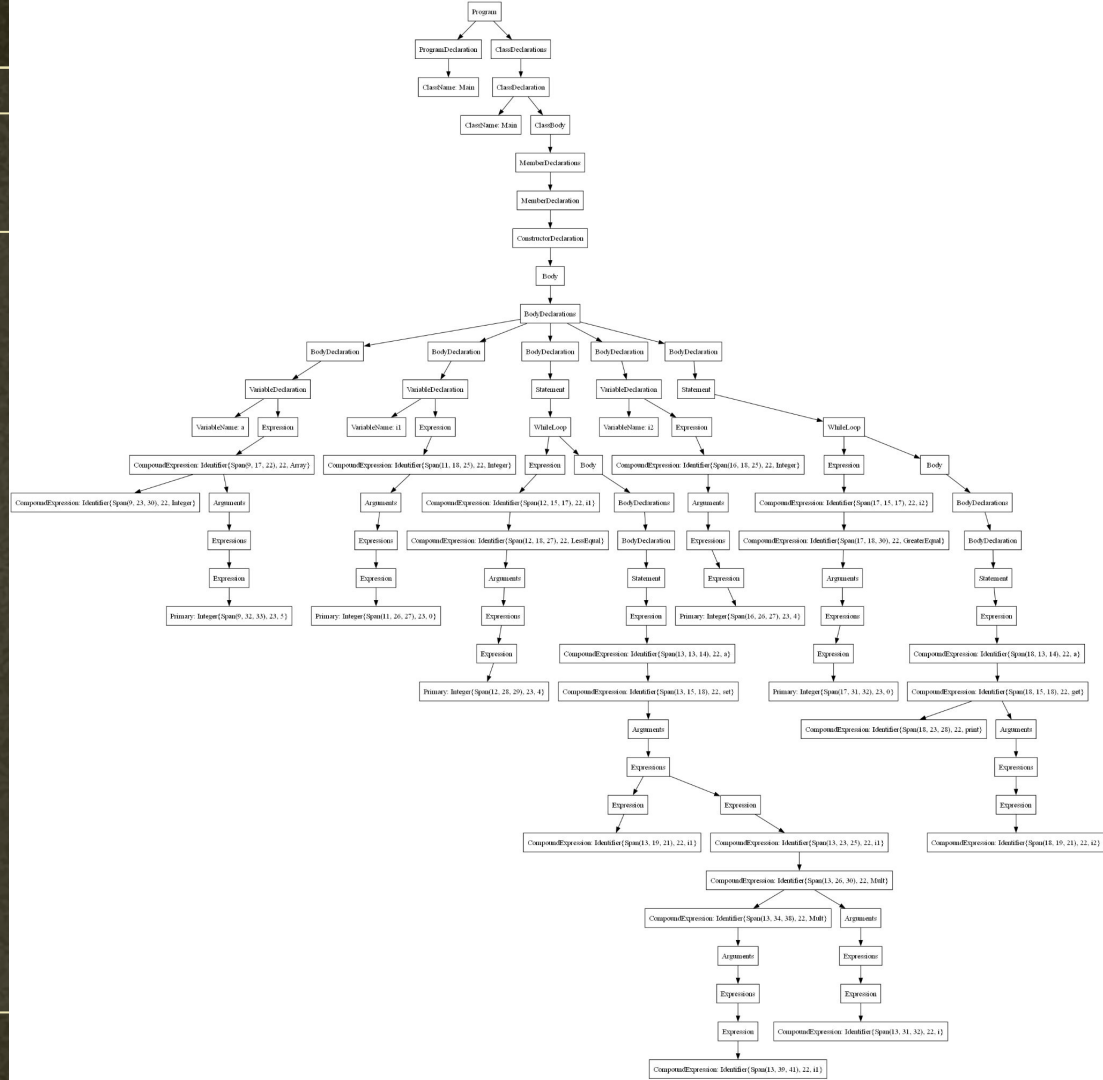
GitHub





# Test

```
// Array test
// Creating and printing the array of cubes of integers from 0 to 4
Program : Main
class Main is
  this () is
    var a : Array [ Integer ] ( 5 )
    var i1 : Integer ( 0 )
    while i1 . LessEqual ( 4 ) loop
      a . set ( i1 , i1 . Mult ( i ) . Mult ( i1 ) )
    end
    var i2 : Integer ( 4 )
    while i2 . GreaterEqual ( 0 ) loop
      a . get ( i2 ) . print ( )
    end
  end
end
```





THANKS!

