

Solutions for Data Structures and Algorithms Spring 2023 — Problem Sets

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Week 2. Problem set

1. In [Cormen, Section 16.1], a total amortised time complexity is computed for a sequence of n INCREMENT operations starting from an initially zero counter. Compute the total amortised time complexity for a sequence of n INCREMENT operations starting from a non-zero counter with value k . No justification is required, provide your answer using big-Oh notation.

Answer. $O(n)$

2. In [Cormen, Section 16.1], a stack with an extra operation MULTIPOP is discussed. Provide an example of a sequence of PUSH, POP, and MULTIPOP operations on an initially empty stack, such that
 - (a) the actual total cost of the sequence is 5,
 - (b) the sequence contains one POP, and one MULTIPOP, and 3 PUSH operations, in some order,
 - (c) MULTIPOP(k) must be used with $k \geq 2$.

No justification is required for this exercise.

Answer. PUSH, MULTIPOP(2), PUSH, PUSH, POP

3. Consider **StackQueue**, an implementation of the Queue ADT using a pair of stacks: a *front stack* and a *rear stack*:
 - (a) A queue is empty when both stacks are empty.
 - (b) To perform **offer(e)**, we **push(e)** into the rear stack.
 - (c) To perform **poll()**, we **pop()** from the front stack if it is not empty. If the front stack is empty, we repeatedly **pop()** elements from the rear stack and **push** them onto the front stack, until the rear stack is empty. Finally, we **pop()** from the front stack, since it is no longer empty.

Perform amortised time complexity analysis for a sequence of **offer(e)** and **poll()** operations performed on an initially empty **StackQueue**. You **must** apply either the accounting method or the potential method.

Assume that the execution cost (time) of **push(e)**, **pop()**, **isEmpty()** for the underlying stack implementation is 1.

Solution.

Amortised time will be calculated using the accounting method.

From the problem statement we know that `offer` \equiv `push` and `poll` \equiv `pop` + `isEmpty` + `push`, so we need to find the amortized costs for the stack operations, and then use them to find the amortized costs for `offer` and `poll`.

Actual costs of the stack operations (from the problem statement) are the following:

operation	c_i
<code>push</code>	1,
<code>pop</code>	1,
<code>isEmpty</code>	1,

Let us assign the following amortized costs:

operation	\hat{c}_i
<code>push</code>	5,
<code>pop</code>	0,
<code>isEmpty</code>	1,

$$\sum_{i=0}^n \hat{c}_i \geq \sum_{i=0}^n c_i$$

$$5 + 0 + 1 \geq 1 + 1 + 1$$

$$6 \geq 3 \Rightarrow \text{true}$$

Let us see how to pay for any sequence of queue operations by charging the amortized costs.

Enqueue.

- (a) When a new element is enqueued, we use 1 unit of cost for the enqueue and we leave the other 4 units of cost for future.

Dequeue.

- (a) When an element is dequeued, we use 1 unit of cost to check if the front stack is empty.
- (b) Front stack is empty.
 - i. On each iteration check if rear stack is empty. This costs 1 unit of cost, each element will have 3 units of cost left.
 - ii. Pop elements from the rear stack using another 1 unit of cost, each element will have 2 units of cost left.
 - iii. Push elements into the front stack using 1 unit of cost, each element will have 1 unit of cost left.
 - iv. Pop the element from the front stack using the last 1 unit of cost that this element has.
- (c) Front stack is not empty.
 - i. Pop the element from the front stack using 1 unit of cost.

Therefore, a sequence of n `offer` operations is $5 \cdot n = O(n)$ and a sequence of n `poll` operations is $1 \cdot n = O(n)$ (we have to pay only for one `isEmpty` operation).

References

- [1] T. H. Cormen, C. E. Leiserson, R. L. Rivest and C. Stein. *Introduction to Algorithms, Fourth Edition*. The MIT Press 2022