## Analytical Geometry and Linear Algebra II — Least Squares Approximation

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## 1 Source code

Showing only main function. The whole program can be found here.

```
int main(void)
{
    cout << fixed << setprecision(4);</pre>
    int m;
    cin >> m;
    double t[m];
    ColumnVector *b = new ColumnVector(m);
    for (int i = 0; i < m; i++)</pre>
        double t_i, b_i;
        cin >> t_i >> b_i;
        t[i] = t_i;
        (*b)[i][0] = b_i;
    }
    int n;
    cin >> n;
    Matrix *A = new Matrix(m, n + 1);
    for (int i = 0; i <= n; i++)</pre>
        for (int j = 0; j < m; j++)
             (*A)[j][i] = pow(t[j], (double)i);
    cout << "A:\n";
    cout << *A;
    Matrix *A_T = A->T();
    SquareMatrix *A_1 = (SquareMatrix *)((*A_T) * (*A));
    cout << "A_T*A:\n";
    cout << *A_1;
    SquareMatrix *A_2 = A_1->inverse(false);
```

```
cout << "(A_T*A)^-1:\n";
    cout << *A_2;
    ColumnVector *A_3 = (ColumnVector *)((*A_T) * (*(Matrix *)b));
    cout << "A_T*b:\n";
    cout << *A_3;
    ColumnVector *A_4 = (ColumnVector *)((*(Matrix *)A_2) * (*(Matrix *)A_3));
    cout << "x~:\n";
    cout << *A_4;
#if (defined(WIN32) || defined(_WIN32)) && USE_GNUPLOT
    FILE *pipe = _popen(GNUPLOT_NAME, "w");
#elif USE_GNUPLOT
    FILE *pipe = popen(GNUPLOT_NAME, "w");
#endif
#if USE_GNUPLOT
    fprintf(pipe, "%s\n", "set_terminal_png");
    fprintf(pipe, "%s\n", "set_output_'output.png'");
    fprintf(pipe, "%s\n", "setutitleu\"LeastuSquaresuApproximation\"");
    fprintf(pipe, "%s\n", "set_key_noautotitle");
    fprintf(pipe, "%s\n", "set_autoscale_xy");
    fprintf(pipe, "%s\n", "set_{\sqcup}offsets_{\sqcup}0.05,_{\sqcup}0.05,_{\sqcup}0.05");
    string func;
    for (int i = 0; i <= n; i++)</pre>
         if ((*A_4)[i][0] < 0 and i != 0)
             func = func.substr(0, func.size() - 1);
         func += to_string((*A_4)[i][0]);
         func += '*';
         func += "x**";
         func += to_string(i);
         if (i != n)
             func += '+';
    }
    cout << func << endl;</pre>
    fprintf(pipe, "plot_{\square}%s_{\square}lw_{\square}3,_{\square}'-'_{\square}w_{\square}p_{\square}pt_{\square}7_{\square}ps_{\square}2\n", func.c_str());
    for (int i = 0; i < m; i++)</pre>
         fprintf(pipe, "\frac{1}{n}", t[i], (*b)[i][0]);
    fprintf(pipe, "%s\n", "e");
    fflush(pipe);
#endif
#if (defined(WIN32) || defined(_WIN32)) && USE_GNUPLOT
    _pclose(pipe);
#elif USE_GNUPLOT
    pclose(pipe);
#endif
    return 0;
```

## 2 Points

Generated by using this Python script (written by me).

X	у
-0.61	-2.15
-0.93	-4.47
-0.17	-0.14
-0.95	-4.56
-0.87	-3.8
-0.54	-1.13
-0.22	-0.08
-0.92	-5.21
-0.12	0.19
-0.1	0.1
0.24	-0.34
-0.93	-5.66
0.2	-0.1
-0.86	-4.25
-0.81	-3.16
-0.9	-4.13
-0.44	-0.64
-0.01	0.2
0.21	0.04
-1.02	-5.69
0.5	-2.0
0.48	-1.38
-0.68	-2.05
-0.39	-0.32
-0.73	-2.63
-0.21	-0.19
-0.85	-4.2
-0.61	-1.36
-0.99	-6.07
-0.22	-0.03
-0.8	-4.1
-0.95	-5.9

## 3 Plot

The program was asked to compose a least square approximation with the degree of the polynomial equal to 2. The polynomial calculated by the program:  $0.094434x^0 - 0.486457x^1 - 4.264471x^2 + 7.714597x^3 + 15.651272x^4 - 17.897050x^5 - 87.106170x^6 - 80.904751x^7 - 21.714462x^8$ 

