IPsec and Transport Layer Security Lab Report 4

Information Systems Security course (01TYM, 02KRQ)

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IPSec and security at IP level

3.1 Setting IPsec policies and Security Associations

- Which commands do you need to run to flush the SAD and SPD? Which commands do you need to run to check the content of the SAD and SPD databases?
 - In order to flush the SAD the command needed is:
 - *ip xfrm state flush*
 - For the SPD database the command needed is:
 - ip xfrm policy flush
- which type of traffic is protected with IPsec?
 - In IPsec we protect the payload not the header (AH encapsulates also the real header). We do it with ESP or AH strategy ESP is ok for confidentiality, authentication, integrity and also for protection against replay attacks. Using AH we does not give encryption so usually ESP is preferred. In this solution we are using only ESP algorithm.
- which IPsec protocol is used?
 - The IPsec protocol used are AH and ESP protocols
- which security services are provided?
 - o AH: authentication, integrity and protection against replay attacks
 - ESP: almost same functions provided by AH, plus confidentiality
- Which are the cryptographic algorithms used?

- AES-128-CBC is used in this case
- what are respectively the roles of the Security Association Database (SAD) and
 of the Security Policy Database (SPD) in the IPsec architecture?
 - SAD (Security association database) is required to offer a valid policy between two IP addresses so between two devices with specific IP. The association is saved in the "DB" and could be then checked using an index (SPI). In this case we are using the indexes 0x1000 for Alice DB and 0x2000 for Bob DB.
- which directives are processed every time Alice sends a new IP packet?
 - The directives that are processed every time Alice sends a new IP packet are:
 verification of valid index in the SAD and the policies, encryption then
 encapsulation of payload IP packet then finally sending to the destination
- why are two SAs necessary?
 - The SAs associations are two because even if the association is unidirectional, for a secure bidirectional channel we need to have SA policies in both nodes so that the channel can be secure and both DB (for Alice IP and Bob IP device) should be filled with the other index, key, IP and algorithm.
 Then, there are two tables, one for outgoing packets and one for incoming packets in each of the two nodes connected.
- which is the purpose of the field SPI present in the IP packets exchanged?
 - SPI is a specific index for each connection channel so there is always a single and unique index of 32 bits associated with a IP in the SAD. The SPI can be manual or random value but always it should be unique
- Which is the scope of the field Seq Number?
 - The purpose of the sequence number within packets is to prevent replay and filtering attacks. In other words, it is a method to protect packets from manipulation by an attacker. It is also used for the integrity check of a packet by the endpoints.

3.2 Setting IPsec policies and Security Associations

- ESP with AES-128-CBC and HMAC-SHA1;
 - ip xfrm state add src 192.168.1.43 dst 192.168.1.42 proto esp spi 0x1000 enc aes 0xaa223344556677889900aabbccddeeff auth sha1 0xbbccddeeff00112233445566778899aabbccddeeff
 - ip xfrm state add src 192.168.1.42 dst 192.168.1.43 proto esp spi 0x2000 enc aes 0xbb223344556677889900aabbccddeeff auth sha1 0xaaccddeeff00112233445566778899aabbccddeeff
 - ip xfrm policy add src 192.168.1.43 dst 192.168.1.42 dir out tmpl proto esp mode transport level required
 - ip xfrm policy add src 192.168.1.42 dst 192.168.1.43 dir in tmpl proto esp mode transport level required

AH with HMAC-SHA1:

- o ip xfrm state add src 192.168.1.43 dst 192.168.1.42 proto ah spi 0x3000 auth sha1 0xbbccddeeff00112233445566778899aabbccddeeff
- o ip xfrm state add src 192.168.1.42 dst 192.168.1.43 proto ah spi 0x4000 auth sha1 0xaaccddeeff00112233445566778899aabbccddeeff
- ip xfrm policy add src 192.168.1.43 dst 192.168.1.42 dir out tmpl proto ah mode transport level required
- ip xfrm policy add src 192.168.1.42 dst 192.168.1.43 dir in tmpl proto ah mode transport level required

• ESP with AES-128-CBC and AH with HMAC-SHA1:

- o ip xfrm state add src 192.168.1.43 dst 192.168.1.42 proto esp spi 0x1000 enc aes 0xaa223344556677889900aabbccddeeff
- o ip xfrm state add src 192.168.1.42 dst 192.168.1.43 proto esp spi 0x2000 enc aes 0xbb223344556677889900aabbccddeeff
- o ip xfrm state add src 192.168.1.43 dst 192.168.1.42 proto ah spi 0x3000 auth sha1 0xbbccddeeff00112233445566778899aabbccddeeff
- o ip xfrm state add src 192.168.1.42 dst 192.168.1.43 proto ah spi 0x4000 auth sha1 0xaaccddeeff00112233445566778899aabbccddeeff
- ip xfrm policy add src 192.168.1.43 dst 192.168.1.42 dir out tmpl proto esp mode transport level required

- ip xfrm policy add src 192.168.1.42 dst 192.168.1.43 dir in tmpl proto ah mode transport level required
- ESP with AES-128-GCM (RFC-4106) Authenticated Encryption with Associated Data (AEAD).
 - ip xfrm state add src 192.168.1.43 dst 192.168.1.42 proto esp spi 0x1000 aead rfc4106(gcm(aes)) 0xaa223344556677889900aabbccddeeff12345678 96
 - ip xfrm state add src 192.168.1.42 dst 192.168.1.43 proto esp spi 0x2000 aead rfc4106(gcm(aes)) 0xbb223344556677889900aabbccddeeff12345678 96
 - ip xfrm policy add src 192.168.1.43 dst 192.168.1.42 dir out tmpl proto esp mode transport level required
 - ip xfrm policy add src 192.168.1.42 dst 192.168.1.43 dir in tmpl proto esp mode transport level required
- How many SAs and SPs do you need to define to implement the security mechanism 3 (above)?
 - 4 Sas and 2 Sps
- Which is the difference among the configurations 1 and 3 in terms of the structure of the IP packets obtained?

```
Internet Protocol Version 4, Src: 172.22.16.169, Dst: 172.22.16.190
   0100 .... = Version: 4
      . 0101 = Header Length: 20 bytes (5)
   Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
   Total Length: 136
   Identification: 0x5f83 (24451)
  ▶ 010. .... = Flags: 0x2, Don't fragment
    ...0 0000 0000 0000 = Fragment Offset: 0
   Time to Live: 64
   Protocol: Encap Security Payload (50)
   Header Checksum: 0x612d [validation disabled]
   [Header checksum status: Unverified]
   Source Address: 172.22.16.169
   Destination Address: 172.22.16.190
Encapsulating Security Payload
   ESP SPI: 0x00001000 (4096)
   ESP Sequence: 372
```

 ip xfrm policy update src 172.22.16.169 dst 172.22.16.190 dir in tmpl proto esp mode transport

```
Internet Protocol Version 4, Src: 172.22.16.169, Dst: 172.22.16.190
    0100 .... = Version: 4
    .... 0101 = Header Length: 20 bytes (5)
   Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
    Total Length: 124
    Identification: 0xac2c (44076)
  ▶ 010. .... = Flags: 0x2, Don't fragment
    ...0 0000 0000 0000 = Fragment Offset: 0
    Time to Live: 64
    Protocol: Encap Security Payload (50)
    Header Checksum: 0x1490 [validation disabled]
    [Header checksum status: Unverified]
    Source Address: 172.22.16.169
    Destination Address: 172.22.16.190

    Encapsulating Security Payload

    ESP SPI: 0x00001000 (4096)
    ESP Sequence: 45
```

• ip xfrm policy update src 172.22.16.190 dst 172.22.16.169 dir out tmpl proto ah mode transport

```
<u>Internet</u> Protocol Version 4, Src: 172.22.16.190, Dst: 172.22.16.169
 Authentication Header
   Next header: ICMP (1)
    Length: 4 (24 bytes)
   Reserved: 0000
   AH SPI: 0x00004000
   AH Sequence: 42
   AH ICV: 1cd7a24e90a58b5310c3e53d
Internet Control Message Protocol
    Type: 0 (Echo (ping) reply)
   Checksum: 0xb7db [correct]
    [Checksum Status: Good]
    Identifier (BE): 49931 (0xc30b)
    Identifier (LE): 3011 (0x0bc3)
   Sequence Number (BE): 19 (0x0013)
Sequence Number (LE): 4864 (0x1300)
   Timestamp from icmp data: Dec 1, 2023 12:39:13.000000000 CET
    [Timestamp from icmp data (relative): -33.404614242 seconds]
```

- when is the configuration 2 useful?
 - It is useful when the purpose is to authenticate the packets and the intermediate nodes. Furthermore, it's faster because it does not need to encrypt.
- what advantage do we have using the configuration 4?
 - With configuration 4 we have a single algorithm for encryption and integrity so low overhead, more efficiency and simpler to implement.
- Choose one of the previous configurations and modify the SPs so that to protect only the TCP protocol messages (and not the messages corresponding to the other protocols). Verify subsequently that the ping packets are not protected, while the TCP traffic remains protected (for example the HTTP traffic).
 - ip xfrm policy add proto tcp dir out priority 1

```
ip xfrm policy

src 0.0.0.0/0 dst 0.0.0.0/0

socket in priority 0 ptype main

src 0.0.0.0/0 dst 0.0.0.0/0

socket out priority 0 ptype main

src 0.0.0.0/0 dst 0.0.0.0/0

socket in priority 0 ptype main

src 0.0.0.0/0 dst 0.0.0.0/0

socket out priority 0 ptype main

src :/0 dst :/0

socket in priority 0 ptype main

src :/0 dst :/0

socket out priority 0 ptype main

src :/0 dst :/0

socket out priority 0 ptype main

src :/0 dst :/0

socket out priority 0 ptype main

src :/0 dst :/0

socket out priority 0 ptype main

src 0.0.0.0/0 dst 0.0.0.0/0 proto tcp

dir in priority 1 ptype main

src 0.0.0.0/0 dst 0.0.0.0/0 proto tcp

dir in priority 1 ptype main

src 192.168.1.3/32 dst 192.168.1.116/32

dir in priority 0 ptype main

tmpl src 0.0.0.0 dst 0.0.0.0

proto ah reqid 1 mode transport

tmpl src 0.0.0.0 dst 0.0.0
```

- ip xfrm policy add proto tcp dir in priority 1
- Finally, indicate which information is contained in the SAD and in the SPD.

```
ip xfrm state
src 192.168.1.3 dst 192.168.1.116
proto ah spi 0x00004000 reqid 0 mode transport
replay-window 0
auth-trunc hmac(sha1) 0xaaccddeeff00112233445566778899aabbccddeeff 96
anti-replay context: seq 0x0, oseq 0x0, bitmap 0x000000000
sel src 0.0.0.0/0 dst 0.0.0.0/0
src 192.168.1.116 dst 192.168.1.3
proto ah spi 0x000030000 reqid 0 mode transport
replay-window 0
auth-trunc hmac(sha1) 0xbbccddeeff00112233445566778899aabbccddeeff 96
anti-replay context: seq 0x0, oseq 0x0, bitmap 0x000000000
sel src 0.0.0.0/0 dst 0.0.0.0/0
```

Performance measurement

	10 KB	100 KB	1MB	10 MB	100 MB
No IPsec/TLS					
time [s]	0,12	0,15	0,51	4,03	37,18
speed [kB/s]	84,7	655	1929	2426	1911
ESP transport AES-128-CBC					
time [s]	0,35	0,82	0,37	5,21	38,70
speed [kB/s]	28,2	1190	2682	1846	3680
ESP transport AES-128-CBC HMAC-SHA1					
time [s]	0,58	0,19	0,45	3,1	28,32
speed [kB/s]	17,2	516	2194	3163	3699
AH transport HMAC-SHA1					
time [s]	0,07	0,08	0,37	2,58	27,46
speed [kB/s]	130	1268	2646	3789	2941
ESP AES-128-CBC + AH HMAC-SHA1					
time [s]	0,38	0,09	0,42	3,57	27,67
speed [kB/s]	26,45	1122	2336	2737	2614

The IKE protocol

- How many SAs have been negotiated?
 - There have been a total of 2 SAs negotiations.
- Which kind of security header and which mode is used in the SA? ESP or AH?
 - o ESP
- Which algorithms are used?
 - o AES_CBC_128
 - o HMAC_SHA2_256_128
- Which is the key length used for each algorithm?
 - 128 bits
- In which phase of the IKE protocol is used the configured PSK?
 - The PSK is used during Phase 1 of the IKE protocol. During Phase 1, the PSK is used to authenticate the parties involved and to establish a secure initial communication channel. The PSK is a shared secret that is known to both the initiator and the responder of the IKE negotiation. This shared secret

is used to prove the authenticity of each party and to derive the initial keying material for securing the subsequent communication.

The TLS protocol

- Which cipher suite has been negotiated?
 - Client

```
Transport Layer Security
 r TLSv1.2 Record Layer: Handshake Protocol: Client Hello
    Content Type: Handshake (22)
    Version: TLS 1.0 (0x0301)
    Length: 441
  → Handshake Protocol: Client Hello
      Handshake Type: Client Hello (1)
      Length: 437
      Version: TLS 1.2 (0x0303)
    ▶ Random: 1e9ace8e26219fb54ac5e430646f43e00c0bb838addbe42f8e06462d49313f80
      Session ID Length: 32
      Session ID: 13e012e0cd1958f0cb67459a54afa8005b178e8c5742c7c8e6fcd3aac84e274d
    Cipher Suites Length: 182
- Cipher Suites (91 suites)
         Cipher Suite: TLS_AES_256_GCM_SHA384 (0x1302)
         Cipher Suite: TLS_CHACHA20_POLY1305_SHA256 (0x1303)
        Cipher Suite: TLS_AES_128_GCM_SHA256 (0x1301)
         Cipher Suite: TLS_ECDHE_ECDSA_WITH_AES_256_GCM_SHA384 (0xc02c)
         Cipher Suite: TLS_ECDHE_RSA_WITH_AES_256_GCM_SHA384 (0xc030)
         Cipher Suite: TLS_DHE_DSS_WITH_AES_256_GCM_SHA384 (0x00a3)
         Cipher Suite: TLS_DHE_RSA_WITH_AES_256_GCM_SHA384 (0x009f)
```

server

```
Transport Layer Security

    TLSv1.3 Record Layer: Handshake Protocol: Server Hello

    Content Type: Handshake (22)
    Version: TLS 1.2 (0x0303)
    Length: 122
   - Handshake Protocol: Server Hello
      Handshake Type: Server Hello (2)
      Length: 118
      Version: TLS 1.2 (0x0303)
      Random: 76d88c271c5d36a27a41cdb7ea1c710e99e31bf707b5395c36d933a146de613f
      Session ID Length: 32
      Session ID: d3b36152fe5ddc3491b93c48a874fe9d8909c075303b4ba797ed986c64a1d6fb
      Cipher Suite: TLS_AES_256_GCM_SHA384 (0x1302)
      Compression Method: null (0)
      Extensions Length: 46
    Fxtension: supported_versions (len=2)
Extension: key_share (len=36)
       [JA3S Fullstring: 771,4866,43-51]
       [JA3S: 15af977ce25de452b96affa2addb1036]
 TLSv1.3 Record Layer: Change Cipher Spec Protocol: Change Cipher Spec
    Content Type: Change Cipher Spec (20)
Version: TLS 1.2 (0x0303)
    Length: 1
```

During the handshake, the client presents to the server 91 available cipher suites where the server must choose one of them. In this case, the server choosed TLS AES 256 GCM SHA384

- Which TLS version has been negotiated?
 - The version negotiated is the 1.3 version

```
New, TLSv1.3, Cipher is TLS_AES_256_GCM_SHA384
Server public key is 3072 bit
Secure Renegotiation IS NOT supported
Compression: NONE
Expansion: NONE
No ALPN negotiated
Early data was not sent
Verify return code: 0 (ok)
```

- Which TLS version has been negotiated?
 - The version negotiated is the 1.2 version

```
New, TLSv1.2, Cipher is ECDHE-RSA-AES256-GCM-SHA384
Server public key is 2048 bit
Secure Renegotiation IS supported
Compression: NONE
Expansion: NONE
No ALPN negotiated
```

```
Transport Layer Security

TLSv1.2 Record Layer: Handshake Protocol: Server Hello
Content Type: Handshake (22)
Version: TLS 1.2 (0x0303)
Length: 69

Handshake Protocol: Server Hello
Handshake Type: Server Hello (2)
Length: 65
Version: TLS 1.2 (0x0303)

Random: 9e1addbb5c052087cc8d16a01c797476947c36e6c88bcacf6d249758bfbed3ee
Session ID Length: 0
Cipher Suite: TLS_ECDHE_RSA_WITH_AES_256_GCM_SHA384 (0xc030)
```

- Which cipher suite has been negotiated?
 - TLS_ECDHE_RSA_WITH_AES_256_GCM_SHA384
- Which algorithm has been used for key exchange?
 - o EC Diffie-Hellman

```
Transport Layer Security

*TLSV1.2 Record Layer: Handshake Protocol: Server Key Exchange
Content Type: Handshake (22)

Version: TLS 1.2 (0x0803)

*Handshake Protocol: Server Key Exchange
Handshake Protocol: Server Key Exchange
Handshake Protocol: Server Key Exchange
EC Diffie-Hellman Server Params
Curve Type: named_curve (0x03)
Named Curve: x25519 (0x0031d)
Pubkey Length: 32
Pubkey: 783b7465a776c4c4dae2892dbfa1147a5dabe29e00b9ac2ffcb09a203c936808
Signature Length: 256
Signature Length: 256
Signature Length: 256
Signature Security
*TLSV1.2 Record Layer: Handshake Protocol: Client Key Exchange
Handshake Type: Client Key Exchange
Handshake Type: Client Key Exchange
Handshake Protocol: Client Key Exchange
Handshake Type: Client Key Exchange
Han
```

Configuration of a TLS server

- Which is the purpose of the parameter -no_dhe used so far?
 - By default is set dhe (Diffie Hellman Ephemeral) that is used for the key exchange, instead using the command -no_dhe will disable this option
- What are and in which case can be used the ephemeral mechanisms for key exchange in TLS?
 - Ephemeral Diffie-Hellman (DHE)
 - DHE is used when the forward secrecy is desired

- Ephemeral Elliptic Curve Diffie-Hellman (ECDHE)
 - ECDHE is used when the computational resource are limited so that it provides strong security with shorter keys
- RSA Key Exchange with Forward Secrecy (RSA-FS)
 - DHE is generally preferred over RSA because it provides forward secrecy as well. While RSA can be used as an alternative, its reliance on long-term keys poses a security concern.

Use of Session ID

- For what purpose it is used the "Session ID" in TLS?
 - The session ID is very useful for skipping the phase of algorithm negotiation, enabling the use of the same algorithm decided in the previous session.
 However, new keys will be generated for the connection

Client authentication in TLS

- Now try to configure an SSL/TLS server with client authentication. What do you need in the first place?
 - We need to use the certificate for the server (it's mandatory in the handshake)
- Identify the steps that have changed in the handshake phase of the SSL/TLS protocol.
 - The client has sent its certificate, so during the handshake phase, the server must also verify the client's certificate by checking the entire certificate chain. Thus, we achieve mutual authentication, enhancing security because the peers can engage in confidential communication