Section 5

1. Agents submit actions for robots, overwrite their action queues
2. Digging, self-destruct actions (removing and adding rubble)
3. Robot Building
4. Movement and recharge actions execute, then collisions are resolved
5. Factories that watered their tiles grow lichen
6. Transfer resources and power
7. Pickup resources and power (in order of robot id)
8. Factories refine resources
9. Power gain (if started during day for robots)





