

What do I want to learn or understand better?

This is the first week that we have really taken our time to structure our work using Scrum and I can now see the advantages this brings. I am looking forward to becoming more accustomed to Scrum and I also hope that next week we can try using planning poker to better judge the scope of our user stories.

How can I help someone else, or the entire team, to learn something new?

I have used Flutter before and am now quite used to Git. I have guided some team members through merges and such.

Also, my knowledge in Javadoc has proved very useful when setting up DartDoc in our application.

What is my contribution towards the team's use of Scrum?

I assisted in creating user stories and I insisted that our group spent time to thoroughly assign points corresponding to our velocity to our tasks.

What is my contribution towards the team's deliveries?

I have pushed multiple lines of code to our git repository, I have started work on our code's documentation and I have done my part in writing the team reflection.