- Run Experiment 3 in Design D only (The stereo talkers experiment)
 - Will produce results of interest no matter what the results are
 - Stereo headset check for experiment?
- Test blocks:
 - Test ass-ashi continuum in both talkers' voices
 - Each sound file is only one talker
 - Blocking talkers or randomized?
 - If blocked: counterbalanced
 - Other possible issues?
- Exposure blocks:
 - o random, inter-mixed presentation of talkers
- List design:
 - o Talker Accent x Talker Ear x Item Pairing
 - \circ 2³ lists = 8
 - Across Participants!!
 - Talker Accent: S/Sh bias + which words
 - if talkers also produce different sets of words, add as a factor in list design as well (2⁴ lists)
 - <u>Talker Ear:</u> Keep talker ear consistent throughout the experiment → likely to introduce confounds if alternating within subject
 - <u>Item Pairing</u>: Xs + Sh, S + Xsh; Xs + s, Xsh + Sh
 - Participants more likely to notice differences between S and Xs than Sh and Xsh (probably), but worth counterbalancing.
 - Response option order?
 - Which word appears on the L and R (2⁵?)
 - Should <u>Not</u> be consistent by talker though, else all trials are the same click position
 - Write out lists instead of generation within java script
 - Comma separated file (.csv from Excel)
- Discussed which stims to use → lexically labeled (Kraljic & Samuel, 2015)
 - Write formal letter about stims
 - Which 10 of the 20 stims to refer to? Some more effective than others
- Possible Pilot?
 - Check how item pairings work in the stereo files (word + s/sh)
 - Use a transcription task or lexical decision paradigm
 - E.g., is the stim identified as a word or nonword when the listener is selecting a talker?
 - Is the recognition >50%?