

- **Use at least 8 unique S + Sh words per talker**
 - 8-10 is a safe number of trials for talker adaptation based on earlier research
 - ***Because of how the materials would match, this would mean that there are only 8 critical (accented) tokens per talker!!*** → I wasn't thinking about the counts like this
 - Goode to not use the same words across materials so the listener doesn't hear the same words from different talkers → could be confusing/confounding
- Pairings can be **Arbitrary** → technically, the words used to create the original stims probably were too
 - These stims have been tried and tested in many experiments to date; **Proven to be reliable**
 - Pair the words one-to-one; don't need to try simulate every possible combo
 - Will also counterbalance the words across speakers so do not have to worry about pairings being similar
 - **Try to match distinctly different sounding stims together!!** Help listener be able to recognize words
 - ***Perceptual Recalibration is based in all words!*** → not all pairings have to function perfectly
- For pilot test, **run the exact experiment** design with a few participants rather than a different experimental design
 - The baseline for the Asi-Ashi continuum has been collected before in earlier studies
 - To run a different design would be time consuming → Drawbacks > Benefits
- Use a lexical decision task instead of a transcription task
 - Transcription tasks (fill-ins) are a bitch to analyze :/
 - **Balancing word vs. nonword + which word the instructed attended talker said + catch**

To Do

- ***Ask Shawn for the plot that shows the lexical accuracy for all the stims from earlier paper***
- ***Play with the psychometric curve → Log odds***
 - $Qlogis(\text{proportion of /t/ responses}) = \text{Log odds}$
 - $Plogis(\text{Log odds}) = \text{Proportion of /t/ responses}$
 - $\text{Log odds (t responses)} = qlogis(\text{proportion of /t/ responses}) + m * (\text{VOT})$