## Stim Production

- The effectiveness of the stereo stims I've shared
  - Could both talker's be understood
  - What are some potential issues with what I produced so far
  - Any suggestions, advice, or alternative changes to try?
- Which words/stims should be used and how those should be presented
  - Kraljic and Samuel 2005
    - (lexically labeled, dinosaur, coliseum, crucial, ambiguous, etc.)
    - Number of response options
    - Is there any reason *not* to use word-medial critical stims?  $\rightarrow$  probably not?
    - Any drawbacks?
  - McAuliffe & Babel 2015
    - (minimal pairs: sock/shock, sin/shin, sack/shack, sigh/shy)
    - Relation to the minimal pair examples I suggested?
    - Any drawbacks?

Design

- Experiments 1, 2, and 3 (Proposal\_RS 06.21)
  - Benefits of beginning with simultaneous talkers or singular
    - Feasibility/ease of creating the experiment
    - Liklihood of manipulation producing significant effects
- Design.Proposal\_RS 06.21: how does that look?
  - Does the reasoning behind matching which stims with which to produce the stereo file make sense?
  - Counterbalance design with ears and talkers work well?
  - Any foreseeable issues with catch trials, labeling, etc..
    - Vowels, aspects of the words individually that may effect listener perception when combined?
  - Experiment 3a & 3b design differences to target effects?
- What types of Prolific studies exist (structurally)
  - where to start with experiment coding

## Questions

- Any other notes in response to...
  - Audio files?
  - Experiments 1, 2, and 3 writeup?
  - Spreadsheet of Experiment 3?
  - Update message/overview I attached?