

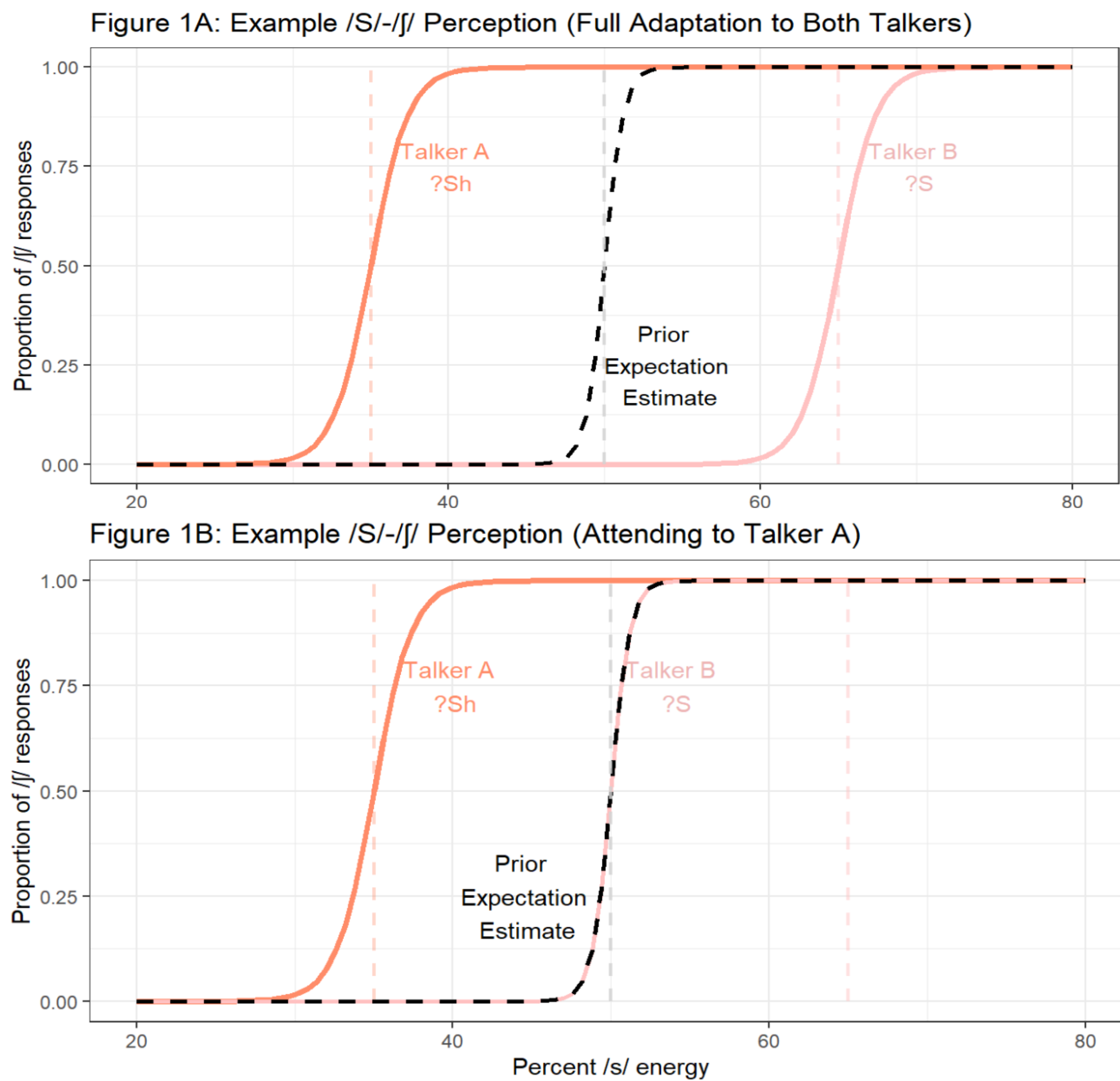
Background

Despite spoken language being highly variable, listeners can often understand newly encountered talkers when hearing them speak for the very first time. Variation in speech presents a unique challenge for cognitive processing that is solved seemingly automatically: Our brains learn how talkers speak, and then apply this information to construct expectations about speech they encounter in the future. This process often occurs without the listener even noticing. However, this phenomenon presents the question of **how automatic is speech perception adaptation?** Are we constantly processing any speech we happen to hear in our environment? In this study, we will explore the automaticity of speech perception and adaptation when participants’ available attentional resources are limited. To achieve this, we will expose listeners to two talkers speaking simultaneously, and test the effects of **directing the listener’s attention to one talker** on the listener’s **ability to adapt to both talkers**.

Hypothesis

We hypothesize that speech perception adaptation is contingent upon attention. If there are limits to the automaticity of speech perception, then we expect listeners will adapt their perceived categorical boundary to align better with the speech of the talker they are instructed to attend to compared to the unattended talker.

Predictions



Figures 1A & 1B: Graphical representations of listeners' responses to the asi-ashi test continuum during the Test Phase. As the percent of /s/ energy in the stimulus increases, the more likely participants are to respond “ashi” (/f/), rather than “asi” (/s/). If perceptual adaptation is dependent on attentional resources, we anticipate listener’ adjustment to the unattended talker will be constrained.

Implications

A listener’s perceptual boundary changing more to fit the attended talker’s speech than the unattended talker’s speech would suggest there are limits to the automaticity of speech perception. Conversely, complete adaptation to both talkers would suggest that humans automatically adapt their perception to any speech in their environment.

Exploring the Automaticity of Speech Perception and Adaptation

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Design

In this study, we will be measuring listeners’ perceptual adaptation to two simulated talkers’ S-f production.

S-f sounds exist on a continuum, spanning from /s/ as in “Sock” to /sh/ as in “Shock.” Earlier research suggests that listeners’ adaptation to S-f production is **talker-specific**, meaning that listeners adjust their perceived boundary between S-f for each talker (Kraljic & Samuel, 2005). In contrast, listener’s judgement of other sound categories can be influenced by and applied to multiple talkers. **This quality of how the S-f is perceived could allow us to simulate two distinct talkers with different S-f productions during the same experimental exposure** (Cummings & Theodore, *accepted*).

Exposure Phase

Talker A and Talker B recordings were paired to create Materials A and Materials B. Half of the participants will hear the words in Materials A with the simulated accent (?S, ?Sh), and the words in Materials B without the accent (S, Sh). The other half of the participants will hear the inverse, meaning Materials B will be accented and Materials A will not be (*See below*).

The word pairings shown horizontally across in Materials A & B were then spliced together to **create stereo audio files** where one talker is played in the left ear, and the other in the right ear. Like talker gender and which materials are accented, ear assignment will be counterbalanced across participants.

Filler Trials

Each experiment consists of **80 total exposure trials**, including **20 critical** trials and **60 filler** trials. During filler trials, one talker will say a word and the other talker will say a nonword. The attended talker will have a 50% chance of saying a nonword.

Paradigm

Participants will be instructed to attend to either the female talker or the male talker. They will then perform a series of 2-option forced-choice lexical decision tasks, in which they will hear a recording and then select if the attended talker said a word or a nonword (*see below*).



Figure 4: A static representation of how a participant will progress through a trial. Each trial will begin with the participant hearing an audio file, and then selecting either “Word” or “Nonword”.

Test Phase

After the Exposure Phase, participants will hear the asi-ashi test continuum across trials in each talker’s voice. This continuum is used to gauge when listener’s shift from perceiving a sound as “Sh” to “S” (*see right*). Each trial will only play a recording from a single voice at once. Participants will select if the audio they heard was “asi” or “ashi” for each trial to produce results like the predictions, shown to the left.

References

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Materials A		Talker A	Talker B
Ambition	Parasite		
Machinery	Obscene		
Brochure	Medicine		
Official	Tennessee		
Crucial	Peninsula		
Pediatrician	Hallucinate		
Flourishing	Arkansas		
Reassure	Compensate		
Graduation	Dinosaur		
Vacation	Rehersal		
Materials B		Talker A	Talker B
Pregnancy	Initial		
Democracy	Beneficial		
Embassy	Neogtiate		
Legacy	Commercial		
Reconcile	Parachute		
Personal	Efficient		
Eraser	Publisher		
Episode	Glacier		
Literacy	Refreshing		
Coliseum	Impatient		

Figure 3: A visual illustrating how the words spoken by Talker A and Talker B will be paired to produce two sets of materials.

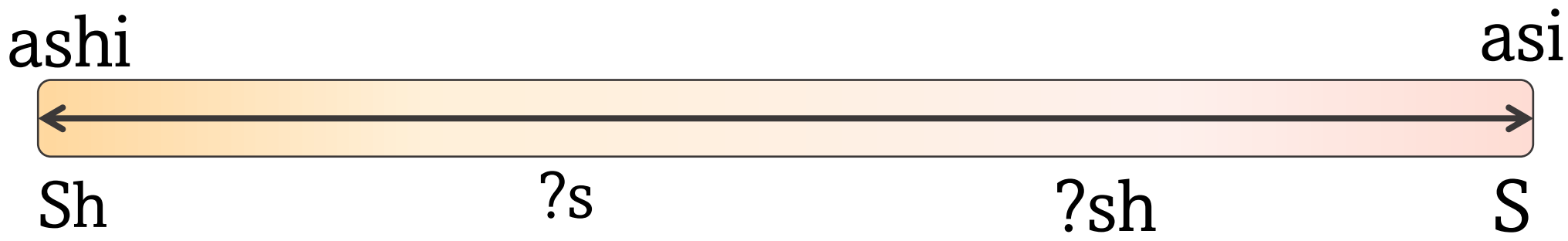


Figure 5: “S” and “Sh” sounds exist on a spectrum, where “asi” can be altered to sound like “ashi” by changing the percentage of /s/ energy.

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