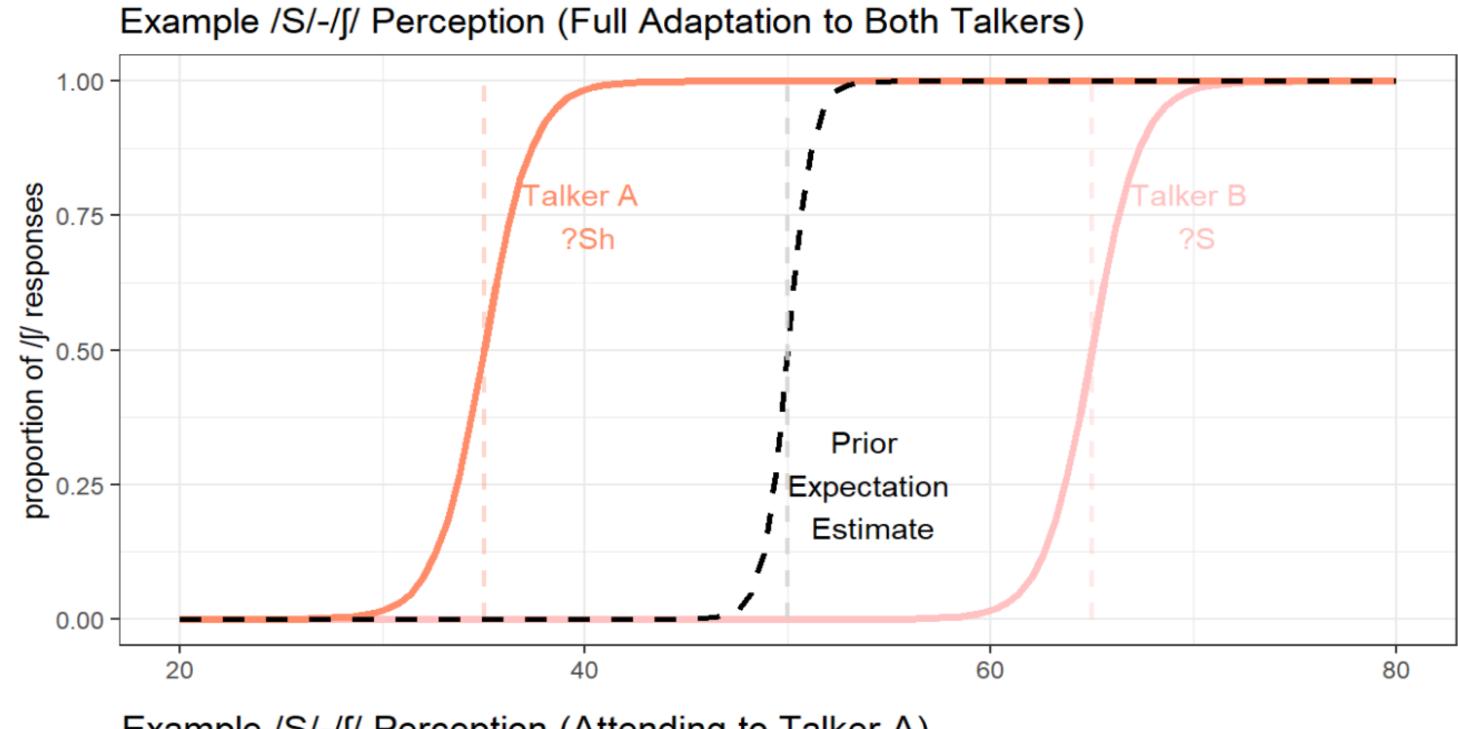
Background

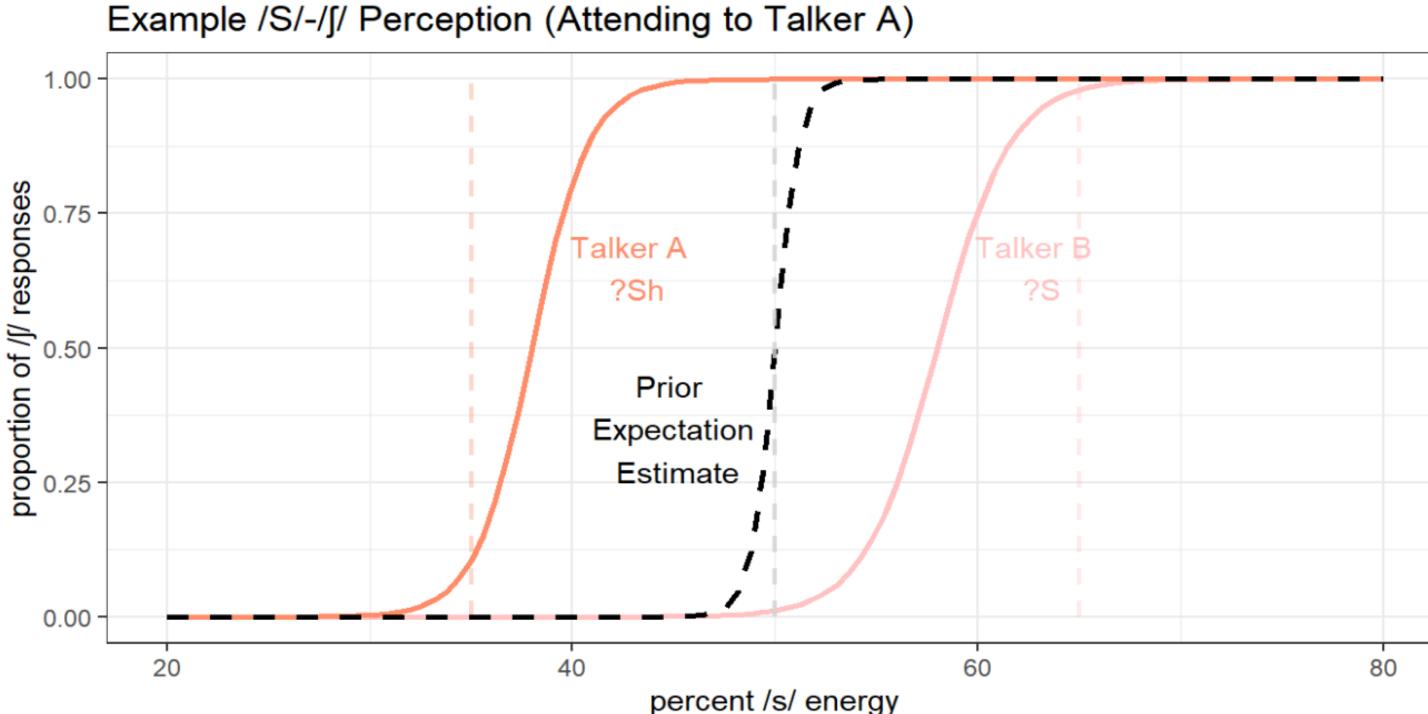
Spoken language is highly variable by nature. Talkers differ in how they produce speech sounds, even when they share similar language backgrounds. Still, listeners understand newly encountered talkers when hearing them speak for the first time. To overcome speech variation, the brain actively learns how talkers speak, and constructs expectations about how that talker will produce speech in the future. Though this process often occurs without the listener noticing, it still requires cognitive resources. In this experiment, we will limit the available resources for speech perception by exposing a listener to two talkers speaking simultaneously. We will then test the effects of directing the listener's attention to one talker on the listener's ability adapt to both talkers.

Hypothesis

When listening to two talkers speak simultaneously, listeners will change their perceived categorical boundary more for the talker they are instructed to attend to compared to the unattended second talker.

Predictions





Implications

The results of this experiment begin to explore the role of attention in speech perception adaptation. A listener's perceptual boundary changing more to fit the attended talker's speech than the unattended talker's speech in this experiment would suggest a difference between passive and active attention in speech processing and give insight into how our brains allocates resources under higher cognitive loads.

Talker Interference in Speech Perception Adaptation

Rachel Sabatello, Shawn Cummings, & Florian Jaeger

University of Rochester, Dept. of Brain & Cognitive Sciences

Design

In this study, we will be measuring listeners' perceptual adaptation to two simulated talkers' S-s production.

S- \int sounds exist on a continuum, spanning from /s/ as in "Solid" to /sh/ as in "Shore." Earlier research suggests that listener adaptation to talker S- \int production is **talker-specific.** This means that listeners adjust their perceived boundary between S- \int for each talker regardless of other talkers the listener may also hear (Kraljic & Samuel, 2005). **This quality could allow us to simulate two distinct talkers with different S-\int productions during the same experimental exposure (Cummings & Theodore,** *in press***).**

Critical Trials

Our critical stimuli are created from 40 recordings of S/∫ words, each **spoken typically (S, Sh)** and **accented (?S, ?Sh)** (Kraljic & Samuel, 2005).

All recordings were processed using Praat (Boersma, 2002) to simulate the words being **spoken by a male talker** and **a female talker** (Luthra et al., 2021).

These words were split in half to **create two sets of** words representing two talkers: 10 unique S words and 10 unique S words were allocated to each talker (*see below*).

Talker A		
	ſ	S
	Ambition	Pregnancy
	Machinery	Democracy
	Brochure	Embassy
	Official	Legacy
	Crucial	Reconcile
	Pediatrician	Personal
	Flourishing	Eraser
	Reassure	Episode
	Graduation	Literacy
	Vacation	Coliseum

Talker B		
ſ	S	
Initial	Parasite	
Beneficial	Obscene	
Neogtiate	Medicine	
Commercial	Tennessee	
Parachute	Peninsula	
Efficient	Hallucinate	
Publisher	Arkansas	
Glacier	Compensate	
Refreshing	Dinosaur	
Impatient	Rehersal	

Each experiment will have a male and a female talker:

If Talker A is female, then Talker B is male. If Talker A is male, then Talker B is female.

Exposure Phase

Talker A and Talker B recordings were paired to create Materials A and Materials B. Half of the participants will hear the words in Materials A with the simulated accent (?S, ?Sh), and the words in Materials B without the accent (S, Sh). The other half of the participants will hear the inverse, meaning Materials B will be accented and Materials A will not be (See below).

The word pairings shown horizontally across in Materials A & B were then spliced together to **create stereo audio files** where one talker is played in the left ear, and the other in the right ear. Like talker gender, ear assignment was counterbalanced across participants.

Filler Trials

Each experiment consists of 80 total exposure trials, including 20 critical trials and 60 filler trials. During filler trials, one talker will say a word and the other talker will say a nonword. Each talker has a 50% chance of saying a nonword.

Paradigm

Participants will be instructed to attend to either the female talker or the male talker. They will then perform a series of 2-option forced-choice lexical decision tasks, in which they hear a recording and then select on their screen if this talker said a word or a nonword (*see below*).



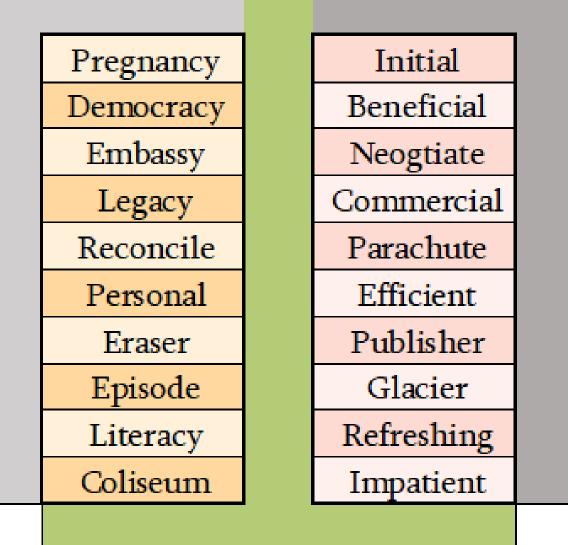
Word

Nonword
Select

Ambition

Parasite Machinery Obscene Medicine Brochure Official Tennessee Crucial Peninsula Pediatrician Hallucinate Flourishing Arkansas Compensate Reassure Graduation Dinosaur Vacation Rehersal

Materials A

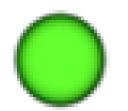


Materials B

Test Phase

After the Exposure Phase, participants will hear the asi-ashi test continuum across trials in both talkers' voices. Each trial will only play a recording from a single voice at once. Participants will select if the audio they heard was "asi" or "ashi" (see left) for each trial, to produce results like the predictions, shown to the left.

Asi



Ashi

References

Boersma, P. (2002). Praat, a system for doing phonetics by computer. Glot International, 5(9/10), 341–345.

Cummings, S. N. & Theodore, R. M. (in press). Perceptual learning of multiple talkers: Detriments, characteristics, and limitations. *Attention, Perception, & Psychophysics*.

Kraljic, T., & Samuel, A. G. (2005). Perceptual learning for speech: Is there a return to normal?. *Cognitive psychology*, *51*(2), 141-178. Luthra, S., Mechtenberg, H., & Myers, E. B. (2021). Perceptual learning of multiple talkers requires additional exposure. *Attention, Perception, & Psychophysics*, *83*, 2217–2228.

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