

# Assignment sheet 8

## Exercise 1

$w \in \Sigma^n$ ,  $n$  be in Chomsky normal form.  
with  $|w| = n \geq 1$ .

We know that Chomsky normal form is described as from the rules:-

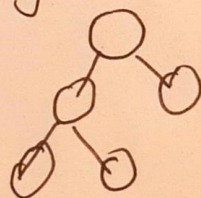
$$A \rightarrow BC$$

$$A \rightarrow a$$

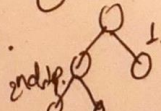
$$S \rightarrow \epsilon$$

where  $A, B, C \in V$  and  $a \in \Sigma$ ,  $S$  is starting variable.

Chomsky normal form only contains the ~~rules below~~ aforementioned rules. So, to create a word  $w$  with  $|w| = n$ , we can see it as a binary tree



(Here we have created a word with  $n = 3$ ).

We see that converting the starting root to ~~other additional~~ ~~4 nodes required~~ is a tree of 5 nodes, where, there are 3 children, we needed 2 steps.  This can be seen

where we have  $n$  children, we need  $(n-1)$  steps, (since every time we add a newer element to a leaf when we branch out).

$n$  children can be seen as the  $n$  variables where we apply transformation,  $A \rightarrow a$ . so, further  $n$  steps is required.

In total, we require  $(n-1+n) = 2n-1$  steps.



## Exercise 2

$ALL_{DFA} = \{ \langle A \rangle \mid A \text{ is a DFA and } L(A) = \Sigma^* \}$ . Show that  $ALL_{DFA}$  is decidable.

let us first see a ~~tw~~ language,

$$ALL_{DFA_{acc}} = \{ \langle A \rangle \mid A \text{ is a DFA that accepts } w \in \Sigma^* \}$$

For,  $ALL_{DFA_{acc}}$  let us construct a turing machine  $M_{DFA_{acc}}$   
The algorithm for this turing machine would be as follows:

- 1) Initialize the tapes.
- 2) If the symbol under the head of  $T_1$  is  $\perp$ , compare current state on  $T_2$  to list of accepting states on  $T_2$ . If it matches, accept, otherwise reject.
- 3) Read symbol under the head of  $T_1$  and move the head to the right.
- 4) find for current state on  $T_2$  and current input symbol the transition in  $T_3$ .
- 5) Store new state onto  $T_2$ .
- 6) Go to 1. We can see that  $M_{DFA_{acc}}$  is a decider.

$$ALL_{DFA_{rej}} = \{ \langle A \rangle \mid A \text{ is a DFA that rejects } w \in \Sigma^* \}$$

let us suppose the Turing Machine to be  $M_{DFA_{rej}}$

we can see that, applying the same algorithm as before but with line 2 as

"If the symbol under the head of  $T_1$  is  $\perp$ , compare current state on  $T_2$  to list of accepting states on  $T_2$ . If it matches, reject otherwise accept"

we can effectively create a Turing machine that accepts all FAs that reject a string  $w$ .



Combining the two deciders,  $M_{PFA_{acc}}$  and  $M_{PFA_{rej}}$  into a single Turing machine  $M_{PFA}$ , we can formulate an algorithm:-

- 1) Accept if either of the Turing machine accept.
- 2) Reject if both reject.

~~We hence~~  $M_{PFA}$  is a decider for the language  $\langle A \rangle$  because no ~~loop is present~~ infinite loop is present in either of the algorithm due to the finite number of symbols.



### Exercise 3

$A \in CFN = \{ \langle G \rangle \mid G \text{ is a CFN that generates } \epsilon \}$ . Show that  $A \in CFN$  is decidable.

To show that  $A \in CFN$  is decidable, we require a Turing machine that accepts such CFN and halts when the CFN accepts or rejects.

We describe the Turing machine with the following algorithm:  
let us say the Turing machine is  $M_{CFN}$

- 1) Store  $G$  appropriately on tapes.
- 2) Mark all  $\epsilon$ s on the tape
- 3) IF none exist, reject
- 4) Mark all symbols  $A$ , such that  $A$  in the rule  $A \rightarrow \dots a \dots$ ,  ~~$a \in \Sigma$~~ ,  $a \in \Sigma$ , ~~and~~ or,  $a \in V$  were previously marked.
- 5) IF any symbol was marked go to 4.
- 6) IF the start symbol ' $S$ ' was marked, accept; otherwise reject.

Showing  $M_{CFN}$  is decider,

$\Rightarrow$  Possible looping occurs in step 4 of the given algorithm.

Since we have finite number of variables and terminals,  
infinite looping is not possible

$\therefore$  Hence  $M_{CFN}$  is a decider.