

```
1 package ticTacToe.gui;
2
3 import java.awt.Graphics;
4
5 import javax.swing.ImageIcon;
6
7 import ticTacToe.component.AbstractComponent;
8
9 public class Table extends AbstractComponent {
10
11     private ImageIcon icon;
12
13     public Table() {
14         super();
15         this.icon = null;
16     }
17
18     public Table(ImageIcon icon) {
19         super();
20         this.icon = icon;
21     }
22
23     public Table(int x, int y, int width, int height, ImageIcon icon) {
24         super(x, y, width, height);
25         this.icon = icon;
26     }
27
28     @Override
29     public void paint(Graphics g) {
30
31         if(icon == null)
32             return;
33
34         int xLeft = position.x;
35         int yTop = position.y;
36         int width = dimension.width;
37         int height = dimension.height;
38
39         g.drawImage(icon.getImage(), xLeft, yTop, width, height, null);
40     }
41
42 }
43
```