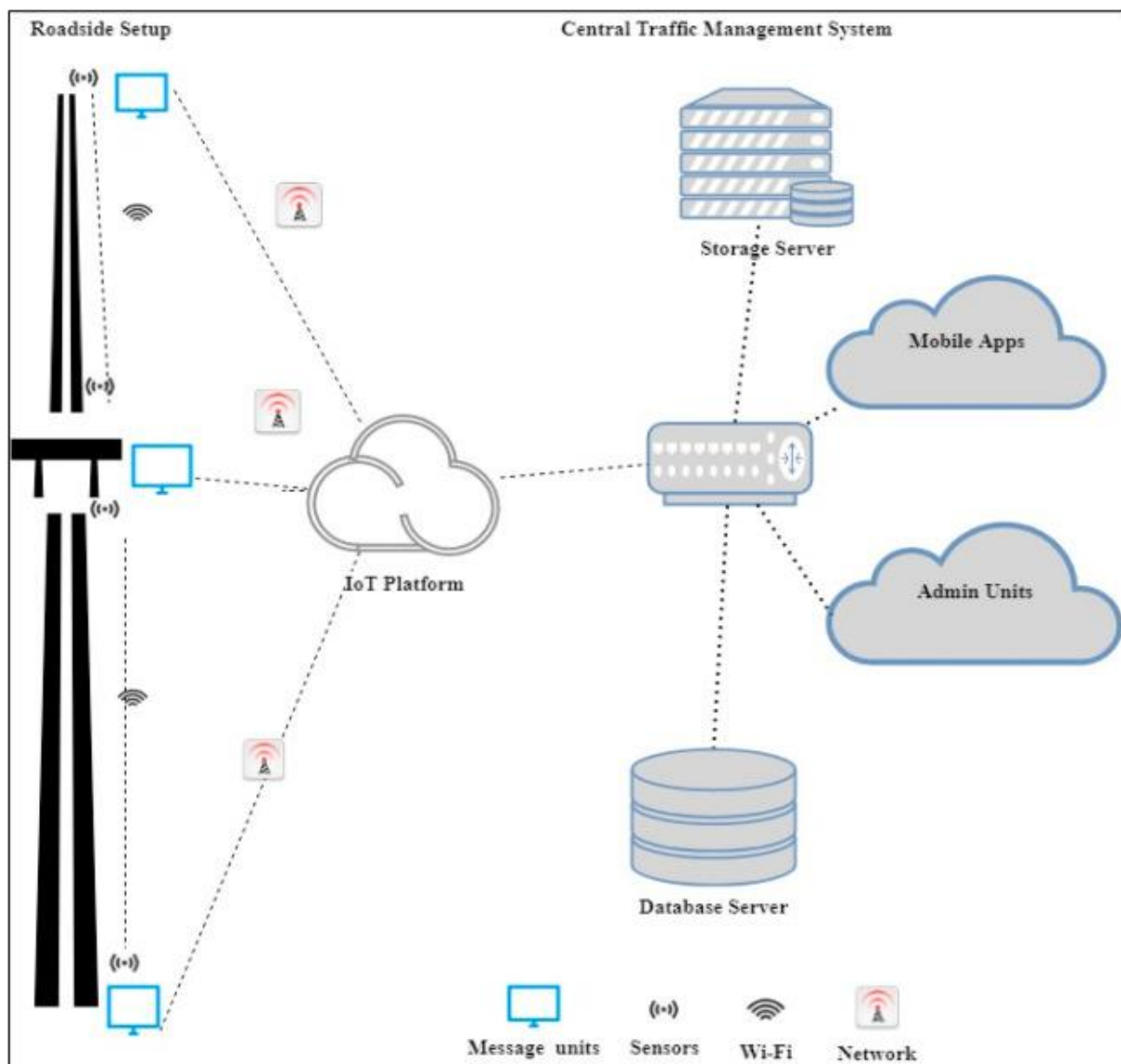


# PROJECT DEVELOPMENT PART 1

## TRAFFIC MANAGEMENT



# TEAM DETAILS

MENTOR	Mrs. M. Maheswari
LEADER	M. Keerthika
MEMBERS	M. Abinaya R. Deepa K. Divya R. Mahalakshmi
PROBLEM DESCRIPTION	We will start to build the IOT simulation for traffic management

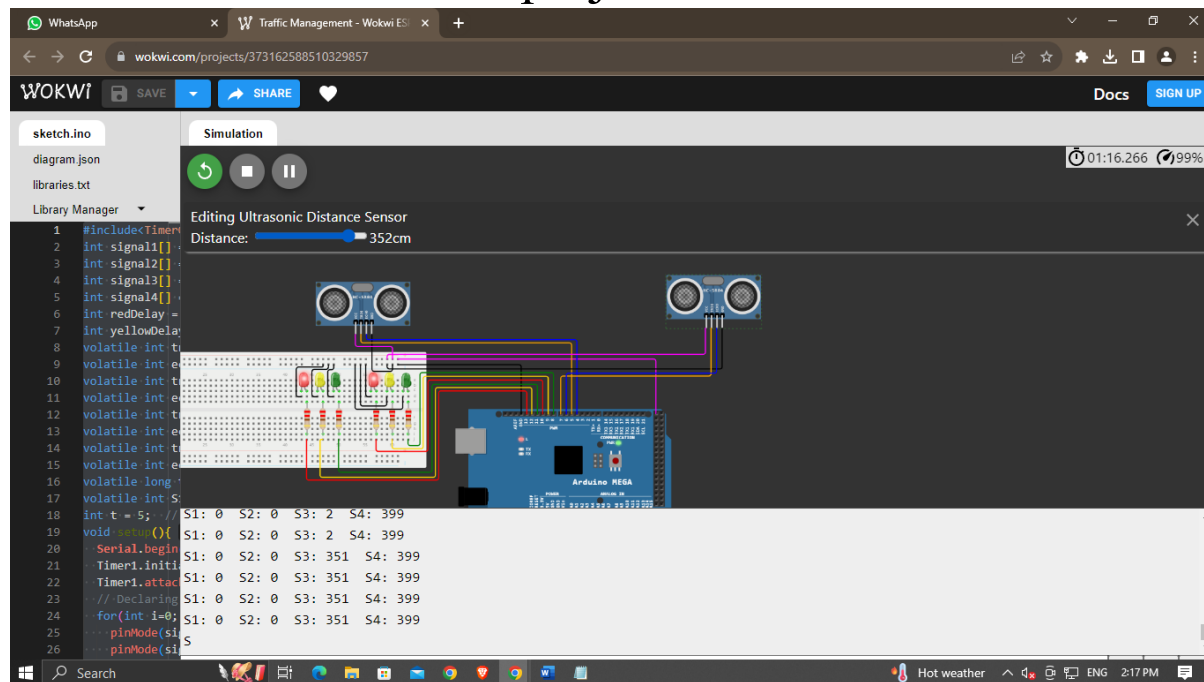
# SIMULATION STEPS

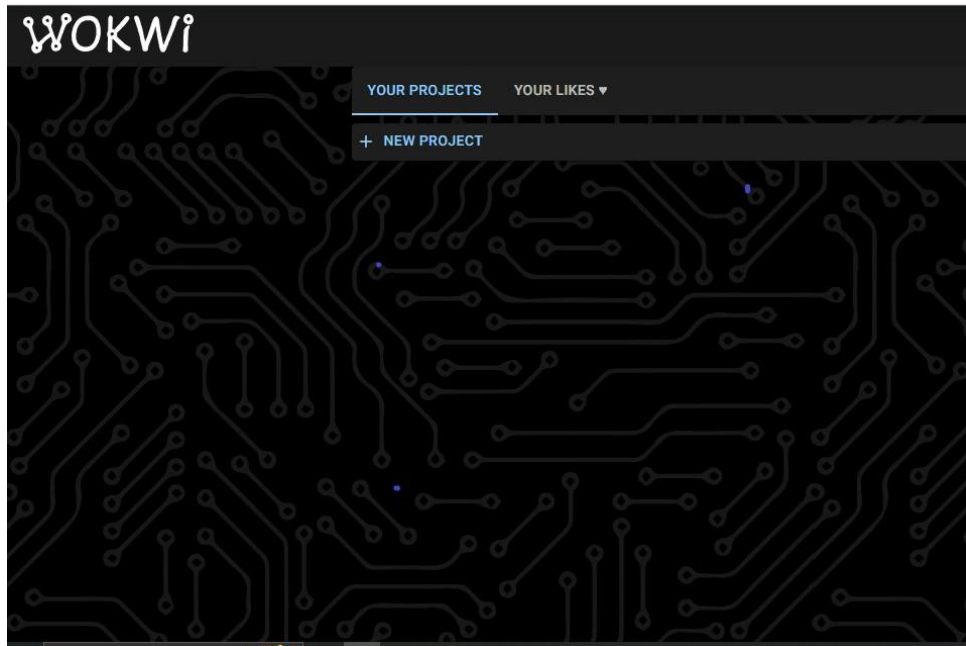
## STEP 1: Access Wokwi.

- Go to the websites(<https://wokwi.com/>).

## STEP 2: Create a new project.

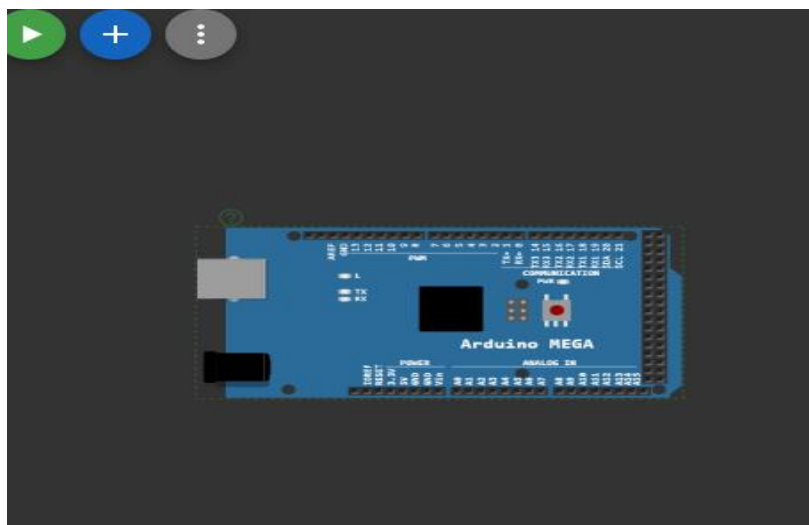
- Click on “Create a new project.”





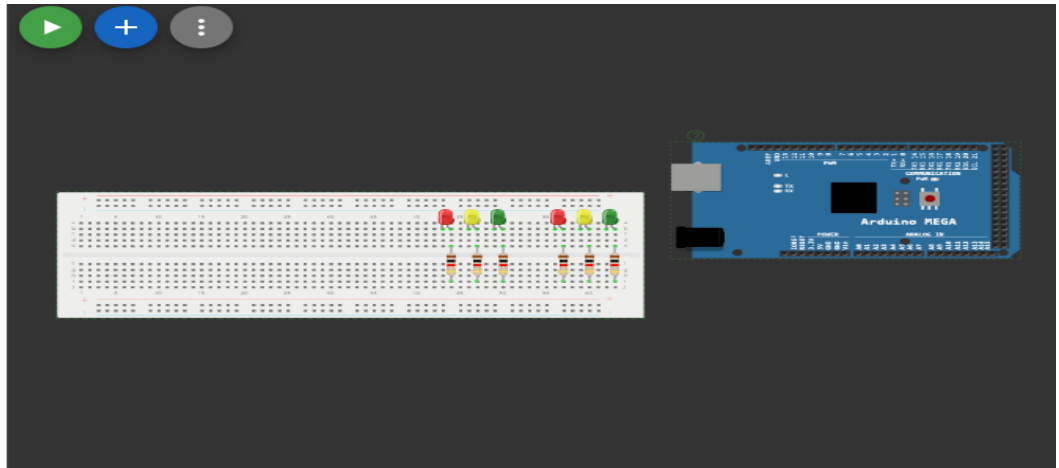
### STEP 3: Add component

- In the Components panel, search for a “Arduino MEGA” and drag it onto the virtual breadboard.



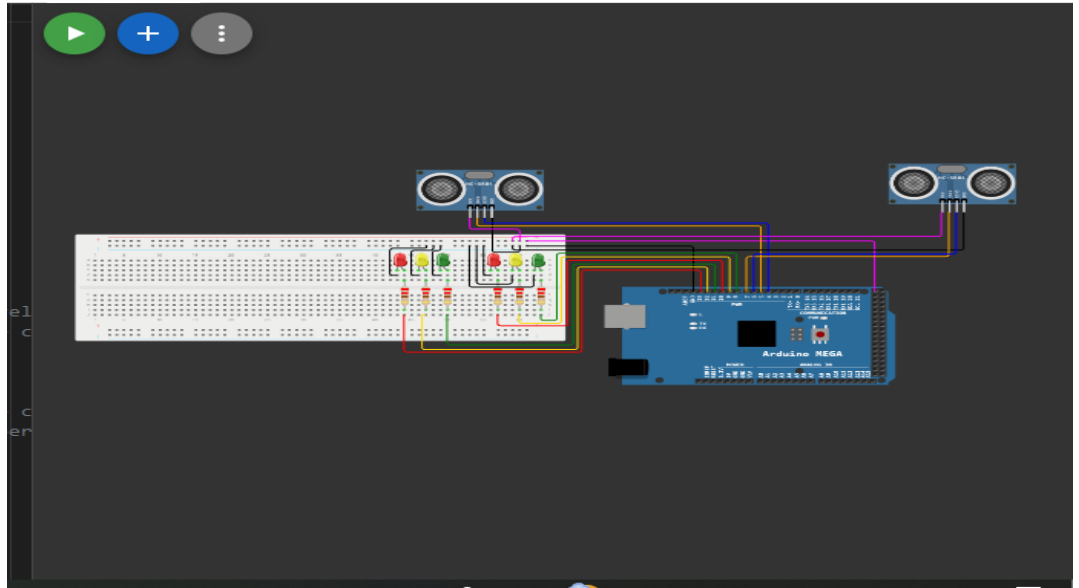
#### STEP 4: Add an LED and Resistor

- Find and drag an LED and a resistor onto the virtual breadboard



#### STEP 5: Add a ultrasonic components.

- Find and drag an ultrasonic components onto the virtual breadboard.



### Simulation Connection:

- LED1: C Connected in the breadboard at terminal strips( 5 hole rows)
- The resistor r1:1 is connected to r2:1below the LED 1:C
- LED2: C Connected in the breadboard at terminal strips(5 hole rows)
- The resistor r2:1 is connected to r2:2below the LED 2:C
- LED3: C Connected in the breadboard at terminal strips(5 hole rows)
- The resistor r3:1 is connected to r3:2below the LED3:C
- LED4: C Connected in the breadboard at

terminal strips(5 hole rows)

- The resistor r4:1 is connected to r4:2 below the LED4:C
- LED5: C Connected in the breadboard at terminal strips(5 hole rows)
- The resistor r5:1 is connected to r5:2 below the LED5:C
- LED6: C Connected in the breadboard at terminal strips(5 hole rows)
- The resistor r6:1 is connected to r6:2 below the LED6:C
- The Arduino mega 10 connected to the resistor r1:2
- The Arduino mega 9 connected to the resistor r2:2
- The Arduino mega 8 connected to the resistor r3:2
- The Arduino mega 13 connected to the resistor r4:2
- The Arduino mega 12 connected to the resistor r5:2
- The Arduino mega 11 connected to the resistor r6:2
- Ultrasonic1:VCC is connected to the breadboard at power rails.

- Ultrasonic1:TRIG is connected to the Arduino mega 5.
- Ultrasonic1:ECHO is connected to the Arduino mega 4.
- Ultrasonic1:GND is connected to the breadboard at power rails
- Ultrasonic2:VCC is connected to the breadboard at power rails.
- Ultrasonic2:TRIG is connected to the Arduino mega 7.
- Ultrasonic1:ECHO is connected to the Arduino mega 6.
- Ultrasonic2:GND is connected to the breadboard at power rails

## STEP 6: CODE

```
#include<TimerOne.h>
```



```

int signal1[] = {23, 25, 27};
int signal2[] = {46, 48, 50};
int signal3[] = {13, 12, 11};
int signal4[] = {10, 9, 8};
int redDelay = 5000;
int yellowDelay = 2000;
volatile int triggerpin1 = 31;
volatile int echopin1 = 29;
volatile int triggerpin2 = 44;
volatile int echopin2 = 42;
volatile int triggerpin3 = 7;
volatile int echopin3 = 6;
volatile int triggerpin4 = 5;
volatile int echopin4 = 4;
volatile long time;           // Variable for storing the time traveled
volatile int S1, S2, S3, S4;  // Variables for storing the distance covered
int t = 5; // distance under which it will look for vehicles.

void setup(){
    Serial.begin(115200);

    Timer1.initialize(100000); //Begin using the timer. This function must be called
    first. "microseconds" is the period of time the timer takes.

    Timer1.attachInterrupt(softInterr); //Run a function each time the timer period
    finishes.

    // Declaring LED pins as output
    for(int i=0; i<3; i++){
        pinMode(signal1[i], OUTPUT);
        pinMode(signal2[i], OUTPUT);
        pinMode(signal3[i], OUTPUT);
    }
}

```

```

    pinMode(signal4[i], OUTPUT);
}
// Declaring ultrasonic sensor pins as output
pinMode(triggerpin1, OUTPUT);
pinMode(echopin1, INPUT);
pinMode(triggerpin2, OUTPUT);
pinMode(echopin2, INPUT);
pinMode(triggerpin3, OUTPUT);
pinMode(echopin3, INPUT);
pinMode(triggerpin4, OUTPUT);
pinMode(echopin4, INPUT);
}
void loop()
{
    // If there are vehicles at signal 1
    if(S1<t)
    {
        signal1Function();
    }
    // If there are vehicles at signal 2
    if(S2<t)
    {
        signal2Function();
    }
    // If there are vehicles at signal 3
    if(S3<t)
    {

```

```

    signal3Function();
}
// If there are vehicles at signal 4
if(S4<t)
{
    signal4Function();
}
}

// This is interrupt function and it will run each time the timer period finishes. The
timer period is set at 100 milli seconds.
void softInterr()
{
    // Reading from first ultrasonic sensor
    digitalWrite(triggerpin1, LOW);
    delayMicroseconds(2);
    digitalWrite(triggerpin1, HIGH);
    delayMicroseconds(10);
    digitalWrite(triggerpin1, LOW);
    time = pulseIn(echopin1, HIGH);
    S1= time*0.034/2;

    // Reading from second ultrasonic sensor
    digitalWrite(triggerpin2, LOW);
    delayMicroseconds(2);
    digitalWrite(triggerpin2, HIGH);
    delayMicroseconds(10);
    digitalWrite(triggerpin2, LOW);
    time = pulseIn(echopin2, HIGH);
    S2= time*0.034/2;

```

```

// Reading from third ultrasonic sensor
digitalWrite(triggerpin3, LOW);
delayMicroseconds(2);
digitalWrite(triggerpin3, HIGH);
delayMicroseconds(10);
digitalWrite(triggerpin3, LOW);
time = pulseIn(echopin3, HIGH);
S3= time*0.034/2;

// Reading from fourth ultrasonic sensor
digitalWrite(triggerpin4, LOW);
delayMicroseconds(2);
digitalWrite(triggerpin4, HIGH);
delayMicroseconds(10);
digitalWrite(triggerpin4, LOW);
time = pulseIn(echopin4, HIGH);
S4= time*0.034/2;

// Print distance values on serial monitor for debugging
Serial.print("S1: ");
Serial.print(S1);
Serial.print(" S2: ");
Serial.print(S2);
Serial.print(" S3: ");
Serial.print(S3);
Serial.print(" S4: ");
Serial.println(S4);
}

void signal1Function()

```

```

{
  Serial.println("1");
  low();
  // Make RED LED LOW and make Green HIGH for 5 seconds
  digitalWrite(signal1[0], LOW);
  digitalWrite(signal1[2], HIGH);
  delay(redDelay);
  // if there are vehicles at other signals
  if(S2<t || S3<t || S4<t)
  {
    // Make Green LED LOW and make yellow LED HIGH for 2 seconds
    digitalWrite(signal1[2], LOW);
    digitalWrite(signal1[1], HIGH);
    delay(yellowDelay);
  }
}

void signal2Function()
{
  Serial.println("2");
  low();
  digitalWrite(signal2[0], LOW);
  digitalWrite(signal2[2], HIGH);
  delay(redDelay);

  if(S1<t || S3<t || S4<t)
  {
    digitalWrite(signal2[2], LOW);

```

```

    digitalWrite(signal2[1], HIGH);
    delay(yellowDelay);
}
}
void signal3Function()
{
    Serial.println("3");
    low();
    digitalWrite(signal3[0], LOW);
    digitalWrite(signal3[2], HIGH);
    delay(redDelay);
    if(S1<t || S2<t || S4<t)
    {
        digitalWrite(signal3[2], LOW);
        digitalWrite(signal3[1], HIGH);
        delay(yellowDelay);
    }
}
void signal4Function()
{
    Serial.println("4");
    low();
    digitalWrite(signal4[0], LOW);
    digitalWrite(signal4[2], HIGH);
    delay(redDelay);
    if(S1<t || S2<t || S3<t)
    {

```

```

    digitalWrite(signal4[2], LOW);
    digitalWrite(signal4[1], HIGH);
    delay(yellowDelay);
}
}
// Function to make all LED's LOW except RED one's.
void low()
{
    for(int i=1; i<3; i++)
    {
        digitalWrite(signal1[i], LOW);
        digitalWrite(signal2[i], LOW);
        digitalWrite(signal3[i], LOW);
        digitalWrite(signal4[i], LOW);
    }
    for(int i=0; i<1; i++)
    {
        digitalWrite(signal1[i], HIGH);
        digitalWrite(signal2[i], HIGH);
        digitalWrite(signal3[i], HIGH);
        digitalWrite(signal4[i], HIGH);
    }
}

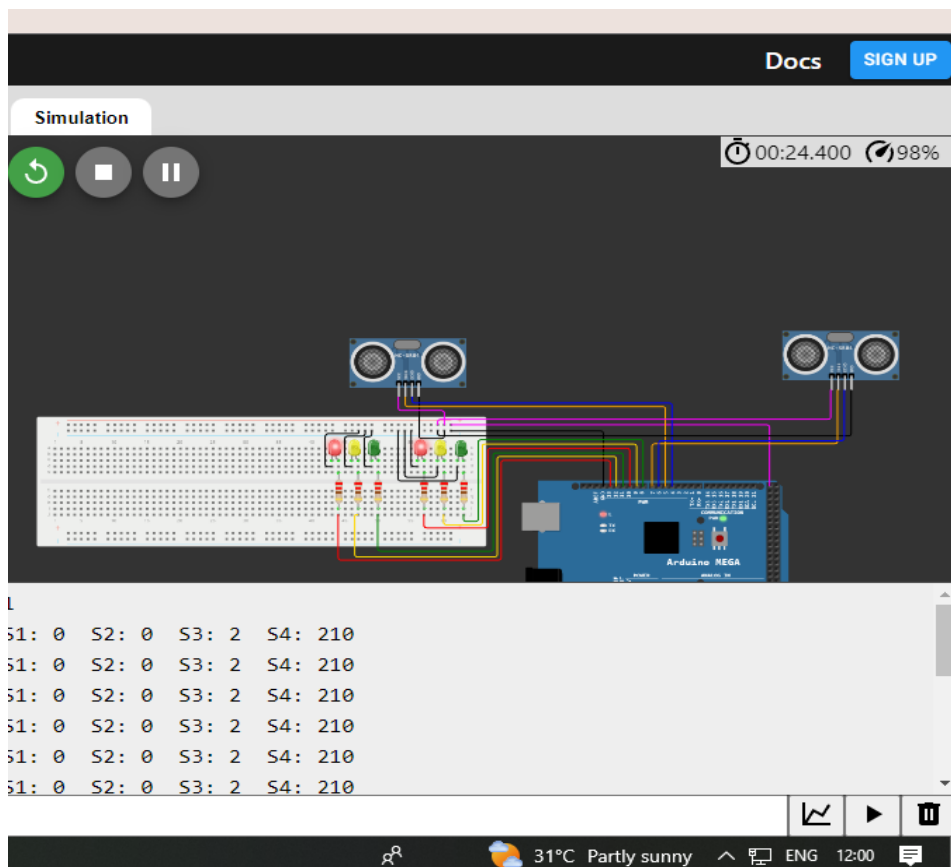
```

## STEP 7: Simulation

- Click the "Simulate" button to start the

## Simulation

- The LED should start blinking according to the code



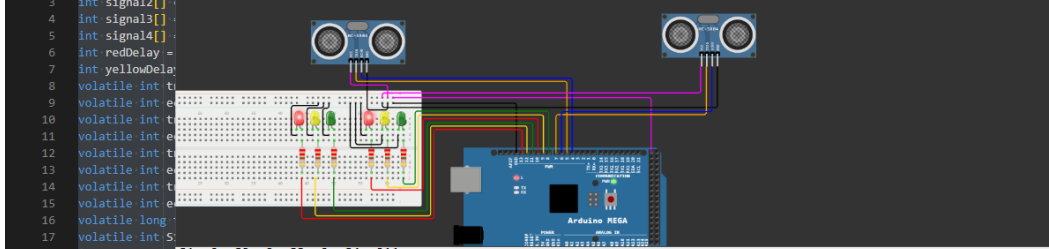


WOKWI SAVE SHARE ♥

sketch.ino  
diagram.json  
libraries.txt  
Library Manager

Simulation

1 #include<TimerOne.h>  
2 int signal1[] = {0, 1, 2, 3, 4};  
3 int signal2[] = {0, 1, 2, 3, 4};  
4 int signal3[] = {0, 1, 2, 3, 4};  
5 int signal4[] = {0, 1, 2, 3, 4};  
6 int redDelay = 1000;  
7 int yellowDelay = 1000;  
8 volatile int t;  
9 volatile int e;  
10 volatile int t;  
11 volatile int t;  
12 volatile int t;  
13 volatile int t;  
14 volatile int t;  
15 volatile int t;  
16 volatile long S;  
17 volatile int S;  
18 int t = 5; // S1: 0 S2: 0 S3: 2 S4: 211  
19 void setup() { S1: 0 S2: 0 S3: 2 S4: 211  
20 Serial.begin(115200);  
21 Timer1.initialize(1000000);  
22 Timer1.attachInterrupt(togglePin, 1);  
23 // Declaring  
24 for(int i=0; i<5; i++)  
25 pinMode(signal1[i], OUTPUT);  
26 pinMode(signal2[i], OUTPUT);  
27 pinMode(signal3[i], OUTPUT);  
28 pinMode(signal4[i], OUTPUT);  
29 }



WOKWI SAVE SHARE ♥ Docs

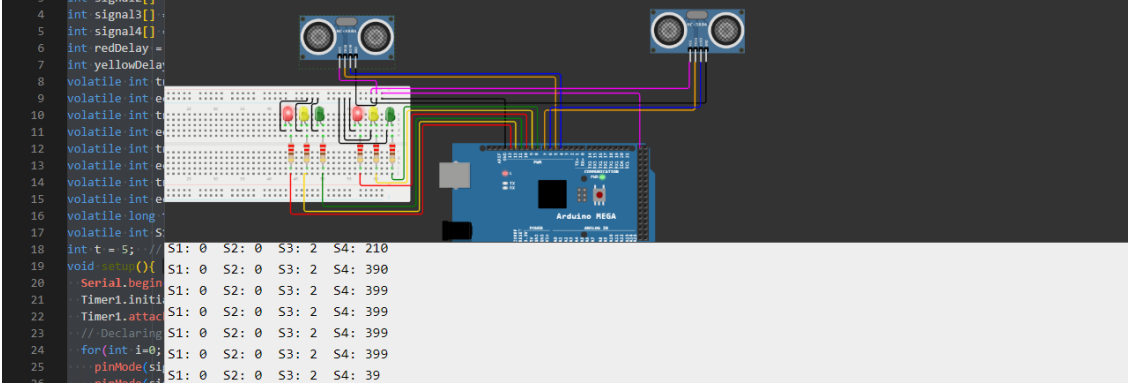
sketch.ino  
diagram.json  
libraries.txt  
Library Manager

Simulation

01:03.599

Editing Ultrasonic Distance Sensor  
Distance: 400cm

1 #include<TimerOne.h>  
2 int signal1[] = {0, 1, 2, 3, 4};  
3 int signal2[] = {0, 1, 2, 3, 4};  
4 int signal3[] = {0, 1, 2, 3, 4};  
5 int signal4[] = {0, 1, 2, 3, 4};  
6 int redDelay = 1000;  
7 int yellowDelay = 1000;  
8 volatile int t;  
9 volatile int e;  
10 volatile int t;  
11 volatile int t;  
12 volatile int t;  
13 volatile int t;  
14 volatile int t;  
15 volatile int t;  
16 volatile long S;  
17 volatile int S;  
18 int t = 5; // S1: 0 S2: 0 S3: 2 S4: 210  
19 void setup() { S1: 0 S2: 0 S3: 2 S4: 390  
20 Serial.begin(115200);  
21 Timer1.initialize(1000000);  
22 Timer1.attachInterrupt(togglePin, 1);  
23 // Declaring  
24 for(int i=0; i<5; i++)  
25 pinMode(signal1[i], OUTPUT);  
26 pinMode(signal2[i], OUTPUT);  
27 pinMode(signal3[i], OUTPUT);  
28 pinMode(signal4[i], OUTPUT);  
29 }



WOKWI

SAVE

SHARE

sketch.ino

diagram.json

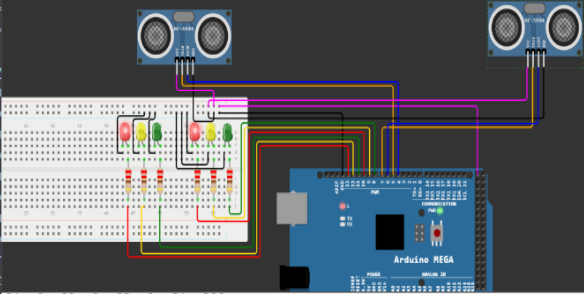
libraries.txt

Library Manager

Simulation

Editing Ultrasonic Distance Sensor

Distance: 352cm



```
1 #include<TimerOne>
2 int signal1[];
3 int signal2[];
4 int signal3[];
5 int signal4[];
6 int redDelay = 500;
7 int yellowDelay = 500;
8 volatile int t;
9 volatile int e;
10 volatile int t;
11 volatile int e;
12 volatile int t;
13 volatile int e;
14 volatile int t;
15 volatile int e;
16 volatile long t;
17 volatile int S;
18 int t = 5; //
19 void setup() {
20   Serial.begin(9600);
21   Timer1.initialize(1000000);
22   Timer1.attachInterrupt(toggle);
23   //Declaring
24   for(int i=0; i<10; i++) {
25     pinMode(signal1[i], OUTPUT);
26     pinMode(signal2[i], OUTPUT);
27     pinMode(signal3[i], OUTPUT);
28     pinMode(signal4[i], OUTPUT);
29   }
30 }
```

S1: 0 S2: 0 S3: 2 S4: 399  
S1: 0 S2: 0 S3: 2 S4: 399  
S1: 0 S2: 0 S3: 351 S4: 399  
S1: 0 S2: 0 S3: 351 S4: 399  
S1: 0 S2: 0 S3: 351 S4: 399  
S1: 0 S2: 0 S3: 351 S4: 399