

Project

Create a ios Single view template project called Calculator

Lab 2



Classes:

create your user interface as shown below

Properties

Calculator brain has a PRIVATE property called calculator
That is type Caculator_brain
(what you have done in lab 1)

Functions:

- (IBAction)DigitPressed:(id)sender;
- (IBAction)Oprator_pressed:(id)sender;
- (IBAction)Enter_pressed:(id)sender;

@property (weak, nonatomic) IBOutlet UILabel *Display;

Test

user touch the digit button to put in a number

5 4 5

The user then will press enter

the number will then be pushed in the caculator brain's mutablearray

user will now enter a new number like step 1 and 2

User will now press a operand button to do the calculation

