

National University of Computer and Emerging Sciences

Lab Manual

Computer Organization and Assembly Language



Lab 08

Instructor

Hazoor Ahmad

Class

CS3

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Fast School of Computing

FAST-NU, Lahore, Pakistan

Objectives

- String Processing
- STOS Example – Clearing the Screen
- LODS Example – String Printing
- SCAS Example – String Length
- MOVS Example – Screen Scrolling

Contents

Objectives	2
ACTIVITY 1: [20 Marks]	2
ACTIVITY 2: [20 Marks]	2
ACTIVITY 3: [40+20 Marks]	2
REFERENCES	3

Note for all questions: You can make as many memory variables, subroutines as you need. Must read all the manual before starting.

ACTIVITY 1: [20 Marks]

Write a subroutine which uses nested loops for creating a delay of around 3-5 secs.

Note: Do not use any special commands or interrupts for creating any delay.

ACTIVITY 2: [20 Marks]

Practice the following examples from **Chapter 7** and display their outputs in report:

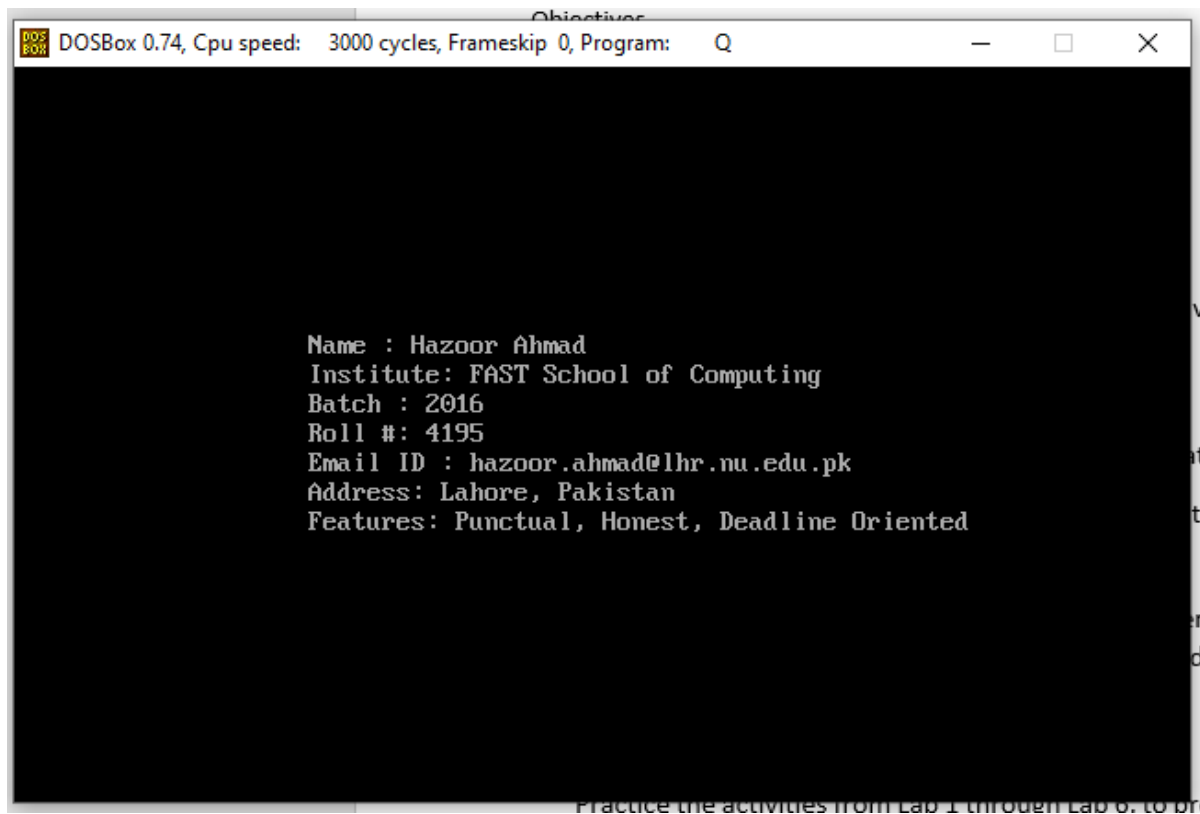
- STOS Example – Clearing the Screen
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ACTIVITY 3: [40+20 Marks]

- a. Use the subroutines developed in **Activity 1** and **Activity 2** to create an animation (of Start or End Screen) which shows the following information about you (every message with delay) as shown on the following figure and in the [YouTube link \[1\]](#). **(40 Marks)**

Note: Do not pass string length parameter calculate string length automatically.

- b. Record a video of your animation through Mobile or any screen recorder and submit along with the report. **(20 Marks)**



REFERENCES

- [1] https://youtu.be/Anphs9zoP_c
- [2] <http://www.dosbox.com/download.php?main=1>
- [3] <http://sourceforge.net/projects/nasm>
- [4] <http://www.nasm.us/>
- [5] <http://www.programmersheaven.com/download/21643/download.aspx> (AFD)