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UID no.	2023300010	
Experiment No.	2C	

AIM:	Experiment based on divide and conquer approach.			
Program 1				
PROBLEM STATEMENT:	For this experiment, you need to implement three algorithms to solve the Maximum Subarray Problem:  1. Brute Force Approach 2. Divide and Conquer Approach 3. Kadane's Algorithm  The goal is to compare these algorithms based on their time complexity by measuring the time required to compute the maximum subarray sum for varying input sizes. You need to use high_resolution_clock::now() function to find the time required for 100, 200, 300 10000 integer numbers. You have to generate 10,000 integer numbers using the C/C++ Rand function and save them in a text file. Finally, compare these three approaches by plotting the time taken by each algorithm. The x-axis of the 2-D plot represents the block no. of 1000 blocks. The y-axis of the 2-D plot represents the running time to find the maximum subarray sum.			
PROGRAM (maxsum.cpp):	<pre>#include <bits stdc++.h=""> using namespace std; using namespace chrono;  #define NUM_COUNT 10000 #define OUTPUT_FILE "random_numbers.txt"  #define TIME_RESULT_FILE "timing_results.txt"  //block size 100 to 1000; incr by 100  void generate_random_numbers() {     ofstream file(OUTPUT_FILE);     if (!file) {</bits></pre>			



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```
cerr << "Error opening file for writing!" << endl;
       return;
       }
       random device rd;
       mt19937 gen(rd());
       uniform int distribution<int> dist(-1000, 1000);
       for (int i = 0; i < NUM_COUNT; i++) {
       file << dist(gen) << endl;
       file.close();
void read numbers(vector<int>& arr, int size) {
       ifstream file(OUTPUT FILE);
       if (!file)
       cerr << "Error opening file for reading!" << endl;
       return;
       }
       arr.resize(size);
       for (int i = 0; i < size; i++)
       file \gg arr[i];
       file.close();
int bruteForce(vector<int>& arr) {
       int maxSum = INT MIN;
       int this Sum = 0;
       int n = arr.size();
       for (int i = 0; i < n; i++) {
       thisSum = 0;
       for (int j = i; j < n; j++) {
       thisSum += arr[j];
       if (thisSum > maxSum) {
               maxSum = thisSum;
```



```
return maxSum;
void maxCrossingSum(vector<int>& arr, int low, int mid, int high, int&
ansLow, int& ansHigh, int& ansSum) {
       int leftSum = INT MIN;
       int sum = 0;
       for (int i = mid; i \ge low; i--) {
       sum += arr[i];
       if (sum > leftSum) {
       ansLow = i;
       leftSum = sum;
       int rightSum = INT MIN;
       sum = 0;
       for (int i = mid + 1; i \le high; i++) {
       sum += arr[i];
       if (sum > rightSum) {
       ansHigh = i;
       rightSum = sum;
       ansSum = leftSum + rightSum;
void divideAndConquer(vector<int>& arr, int low, int high, int& ansLow,
int& ansHigh, int& ansSum) {
       if (high == low)  {
       ansLow = low;
       ansHigh = high;
       ansSum = arr[low];
       return;
       }
```



```
else {
       int mid = (low + high) / 2;
       int leftLow, leftHigh, leftSum, rightLow, rightHigh, rightSum,
crossLow, crossHigh, crossSum;
       divideAndConquer(arr, low, mid, leftLow, leftHigh, leftSum);
       divideAndConquer(arr, mid + 1, high, rightLow, rightHigh,
rightSum);
       maxCrossingSum(arr, low, mid, high, crossLow, crossHigh,
crossSum);
       if (leftSum >= rightSum && leftSum >= crossSum) {
       ansLow = leftLow;
       ansHigh = leftHigh;
       ansSum = leftSum;
       else if (rightSum >= leftSum && rightSum >= crossSum) {
       ansLow = rightLow;
       ansHigh = rightHigh;
       ansSum = rightSum;
       }
       else {
       ansLow = crossLow;
       ansHigh = crossHigh;
       ansSum = crossSum;
int kadanesAlgo(vector<int>& arr) {
       int maxSum = INT MIN;
       int this Sum = 0;
       // maxSum = thisSum > maxSum ? thisSum: maxSum;
       // thisSum = thisSum < 0 ? 0: thisSum;
       for (int j = 0; j < arr.size(); j++) {
       thisSum += arr[j];
       if (thisSum > maxSum) {
```



```
maxSum = thisSum;
       else if (thisSum < 0) {
       thisSum = 0;
       return maxSum;
void performTimingAnalysis() {
       ofstream file(TIME RESULT FILE);
       if (!file) {
       cerr << "Error opening time result file!" << endl;
       return;
       file << "Block Size\tBrute Force\tDivide and Conquer\tKadane's
Algorithm\n";
       for (int blockSize = 100; blockSize <= NUM COUNT; blockSize
+= 100) {
       vector<int> arr;
       read numbers(arr, blockSize);
       auto startBrute = high resolution clock::now();
       int bruteResult = bruteForce(arr);
       auto stopBrute = high resolution clock::now();
       double bruteTime = duration cast<microseconds>(stopBrute -
startBrute).count() / 1000.0;
       int ansLow, ansHigh, ansSum;
       auto startDivide = high resolution clock::now();
       divideAndConquer(arr, 0, arr.size() - 1, ansLow, ansHigh, ansSum);
       auto stopDivide = high resolution clock::now();
       double divideTime = duration cast<microseconds>(stopDivide -
startDivide).count() / 1000.0;
       auto startKadane = high resolution clock::now();
       int kadaneResult = kadanesAlgo(arr):
```



```
auto stopKadane = high resolution clock::now();
                              double kadaneTime = duration cast<microseconds>(stopKadane -
                       startKadane).count() / 1000.0;
                              file << blockSize << "\t" << bruteTime << "\t" << divideTime <<
                       "\t" << kadaneTime << "\n";
                              cout << "Block Size: " << blockSize << ", Brute Force: " <<
                       bruteTime << " ms, " << "Divide and Conquer: " << divideTime << " ms, "
                       << "Kadane's Algorithm: " << kadaneTime << " ms" << endl;</pre>
                              file.close();
                       int main() {
                              generate random numbers();
                              cout << "Random nos. saved to " << OUTPUT FILE << endl;
                              performTimingAnalysis();
                              cout << "Max sum & running times computed successfully and
                       saved to " << TIME RESULT FILE << endl;
                              return 0;
plot.ipynb:
                       import matplotlib.pyplot as plt
                       import pandas as pd
                       data = pd.read csv('timing results.txt', delim whitespace=True, header=0)
                       block sizes = data['BlockSize']
                       brute force times = data['BruteForce']
                       divide and conquer times = data['DivideandConquer']
                       kadane times = data["Kadane'sAlgorithm"]
                       plt.figure(figsize=(8, 6))
                       plt.plot(block sizes, brute force times, label='Brute Force', color='blue')
                       plt.title('Brute Force Runtime')
                       plt.xlabel('Block Size')
                       plt.ylabel('Time (ms)')
                       plt.grid(True)
```



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```
plt.legend()
plt.show()
plt.figure(figsize=(8, 6))
plt.plot(block sizes, divide and conquer times, label='Divide and
Conquer', color='green')
plt.title('Divide and Conquer Runtime')
plt.xlabel('Block Size')
plt.ylabel('Time (ms)')
plt.grid(True)
plt.legend()
plt.show()
plt.figure(figsize=(8, 6))
plt.plot(block sizes, kadane times, label="Kadane's Algorithm",
color='red')
plt.title("Kadane's Algorithm Runtime")
plt.xlabel('Block Size')
plt.ylabel('Time (ms)')
plt.grid(True)
plt.legend()
plt.show()
plt.figure(figsize=(10, 6))
plt.plot(block sizes, brute force times, label='Brute Force', color='blue')
plt.plot(block sizes, divide and conquer times, label='Divide and
Conquer', color='green')
plt.plot(block sizes, kadane times, label="Kadane's Algorithm",
color='red')
plt.title('Comparison of Maximum Subarray Algorithms')
plt.xlabel('Block Size')
plt.ylabel('Time (ms)')
plt.grid(True)
plt.legend()
plt.show()
```



```
    mahadev@mahadev-Inspiron-15-3520:~/Desktop/S.E/Sem 4/DAA/Lab/Lab Sessions/exp2c$ g++ maxsum.cpp
    mahadev@mahadev-Inspiron-15-3520:~/Desktop/S.E/Sem 4/DAA/Lab/Lab Sessions/exp2c$ ./a.out

                    Random nos. saved to random_numbers.txt
                    Block Size: 100, Brute Force: 0.028 ms, Divide and Conquer: 0.01 ms, Kadane's Algorithm: 0.001 ms
                    Block Size: 200, Brute Force: 0.085 ms, Divide and Conquer: 0.021 ms, Kadane's Algorithm: 0.003 ms
                    Block Size: 300,
                                        Brute Force: 0.214 ms, Divide and Conquer: 0.033 ms, Kadane's Algorithm: 0.003 ms
                    Block Size: 400, Brute Force: 0.359 ms, Divide and Conquer: 0.043 ms, Kadane's Algorithm: 0.002 ms
                    Block Size: 500,
                                        Brute Force: 0.547 ms, Divide and Conquer: 0.043 ms, Kadane's Algorithm: 0.002 ms
                    Block Size: 600,
                                        Brute Force: 0.564 ms, Divide and Conquer: 0.045 ms, Kadane's Algorithm: 0.003 ms
                                        Brute Force: 1.122 ms, Divide and Conquer: 0.07 ms, Kadane's Algorithm: 0.004 ms
Brute Force: 1.076 ms, Divide and Conquer: 0.064 ms, Kadane's Algorithm: 0.004 ms
                    Block Size: 700,
                    Block Size: 800,
                    Block Size: 900, Brute Force: 1.964 ms, Divide and Conquer: 0.109 ms, Kadane's Algorithm: 0.008 ms
                    Block Size: 1000, Brute Force: 2.491 ms, Divide and Conquer: 0.12 ms, Kadane's Algorithm: 0.009 ms
Block Size: 1100, Brute Force: 3.55 ms, Divide and Conquer: 0.279 ms, Kadane's Algorithm: 0.017 ms
                    Block Size: 1200, Brute Force: 4.713 ms, Divide and Conquer: 0.31 ms, Kadane's Algorithm: 0.023 ms
Block Size: 1300, Brute Force: 8.05 ms, Divide and Conquer: 0.282 ms, Kadane's Algorithm: 0.018 ms
                    Block Size: 1400,
                                          Brute Force: 7.686 ms, Divide and Conquer: 0.291 ms, Kadane's Algorithm: 0.018 ms
                    Block Size:
                                  1500,
                                          Brute Force: 4.673 ms, Divide and Conquer: 0.217 ms, Kadane's Algorithm: 0.016 ms
                    Block Size:
                                  1600,
                                          Brute Force: 3.872 ms, Divide and Conquer: 0.125 ms, Kadane's Algorithm: 0.007 ms
                    Block Size:
                                          Brute Force: 3.957 ms, Divide and Conquer: 0.145 ms, Kadane's Algorithm:
                                   1700,
                    Block Size:
                                          Brute Force: 6.245 ms, Divide and Conquer: 0.146 ms, Kadane's Algorithm: 0.008 ms
                                  1800,
                                         Brute Force: 7.092 ms, Divide and Conquer: 0.167 ms, Kadane's Algorithm: 0.009 ms
Brute Force: 6.881 ms, Divide and Conquer: 0.178 ms, Kadane's Algorithm: 0.011 ms
                    Block Size:
                                  1900.
                    Block Size: 2000,
                    Block Size: 2100,
Block Size: 2200,
                                          Brute Force: 7.704 ms, Divide and Conquer: 0.177 ms, Kadane's Algorithm: 0.01 ms
                                          Brute Force: 7.901 ms, Divide and Conquer: 0.187 ms, Kadane's Algorithm: 0.01 ms
                                          Brute Force: 15.632 ms, Divide and Conquer: 0.362 ms, Kadane's Algorithm: 0.024 ms
                    Block Size: 2300,
                    Block Size:
                                  2400,
                                                          12.659 ms, Divide and Conquer: 0.426 ms, Kadane's Algorithm: 0.027 ms
                                          Brute Force:
                    Block Size:
                                  2500,
                                          Brute Force: 10.346 ms, Divide and Conquer: 0.243 ms, Kadane's Algorithm: 0.014 ms
                                          Brute Force: 12.503 ms, Divide and Conquer: 0.344 ms, Kadane's Algorithm: 0.022 ms
Brute Force: 13.747 ms, Divide and Conquer: 0.244 ms, Kadane's Algorithm: 0.013 ms
                    Block Size:
                                  2600.
                    Block Size: 2700,
                                          Brute Force: 14.894 ms, Divide and Conquer: 0.241 ms, Kadane's Algorithm: 0.015 ms
                    Block Size: 2800,
                    Block Size:
                                          Brute Force: 14.653 ms, Divide and Conquer: 0.249 ms, Kadane's Algorithm: 0.014 ms
                                  2900,
                    Block Size:
                                  3000,
                                          Brute Force: 15.239 ms, Divide and Conquer: 0.273 ms, Kadane's Algorithm: 0.017 ms
                                  3100, Brute Force: 16.797 ms, Divide and Conquer: 0.333 ms, Kadane's Algorithm: 0.015 ms 3200, Brute Force: 18.818 ms, Divide and Conquer: 0.27 ms, Kadane's Algorithm: 0.015 ms
                    Block Size:
RESULT:
                    Block Size:
```



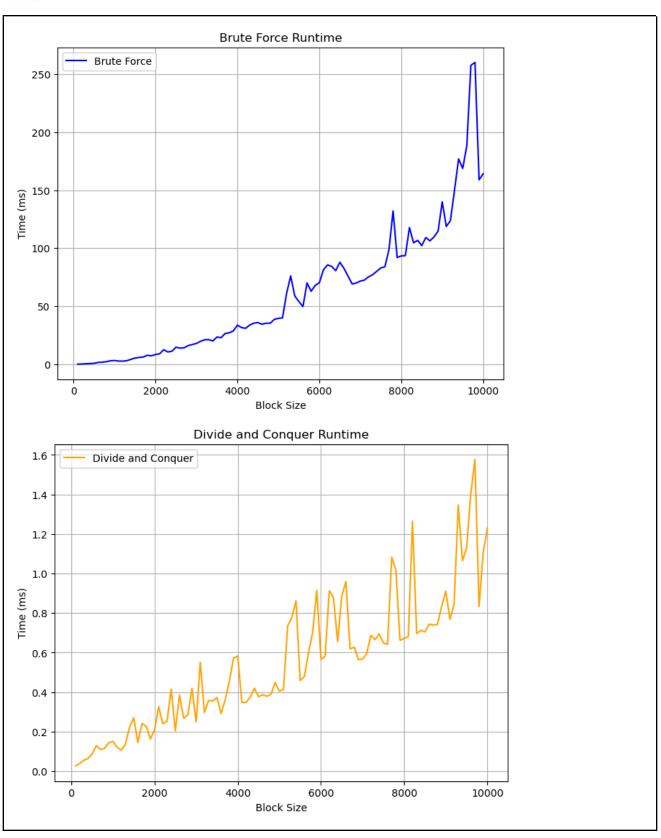
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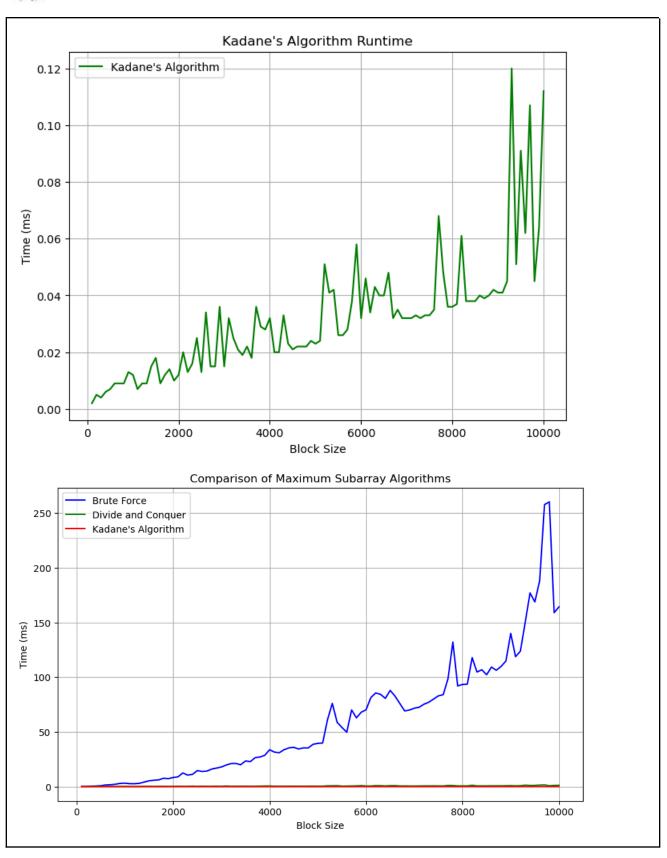
```
PROBLEMS (1)
Block Size: 6800, Brute Force: 68.207 ms, Divide and Conquer: 0.596 ms, Kadane's Algorithm: 0.03 ms
Block Size: 6900, Brute Force: 72.222 ms, Divide and Conquer: 0.588 ms, Kadane's Algorithm: 0.032 ms
Block Size: 7000, Brute Force: 73.302 ms, Divide and Conquer: 0.597 ms, Kadane's Algorithm: 0.032 ms
Block Size: 7100, Brute Force: 74.3 ms, Divide and Conquer: 0.601 ms, Kadane's Algorithm: 0.032 ms
Block Size: 7200, Brute Force: 75.513 ms, Divide and Conquer: 0.628 ms, Kadane's Algorithm: 0.032 ms
                                          Brute Force: 75.925 ms, Divide and Conquer: 0.614 ms, Kadane's Algorithm: 0.033 ms
Block Size:
                            7300,
                            7400, Brute Force: 78.521 ms, Divide and Conquer: 0.944 ms, Kadane's Algorithm: 0.033 ms
7500, Brute Force: 78.853 ms, Divide and Conquer: 0.757 ms, Kadane's Algorithm: 0.035 ms
7600, Brute Force: 96.32 ms, Divide and Conquer: 0.644 ms, Kadane's Algorithm: 0.035 ms
Block Size: 7400,
 Block Size:
Block Size:
Block Size: 7700, Brute Force: 90.389 ms, Divide and Conquer: 0.726 ms, Kadane's Algorithm: 0.042 ms
Block Size: 7800, Brute Force: 111.161 ms, Divide and Conquer: 0.778 ms, Kadane's Algorithm: 0.039 ms
                                         Brute Force: 98.754 ms, Divide and Conquer: 0.968 ms, Kadane's Algorithm: 0.045 ms
Brute Force: 106.553 ms, Divide and Conquer: 1.013 ms, Kadane's Algorithm: 0.074 ms
Block Size: 7900,
Block Size: 8000,
Block Size: 8100, Brute Force: 110.231 ms, Divide and Conquer: 0.694 ms, Kadane's Algorithm: 0.037 ms
Block Size: 8200, Brute Force: 141.806 ms, Divide and Conquer: 0.878 ms, Kadane's Algorithm: 0.039 ms
Block Size: 8300, Brute Force: 123.802 ms, Divide and Conquer: 0.733 ms, Kadane's Algorithm: 0.038 ms Block Size: 8400, Brute Force: 107.802 ms, Divide and Conquer: 0.849 ms, Kadane's Algorithm: 0.038 ms Block Size: 8500, Brute Force: 101.434 ms, Divide and Conquer: 0.766 ms, Kadane's Algorithm: 0.037 ms Block Size: 8600, Brute Force: 101.873 ms, Divide and Conquer: 0.735 ms, Kadane's Algorithm: 0.041 ms
Block Size: 8700, Brute Force: 117.132 ms, Divide and Conquer: 0.752 ms, Kadane's Algorithm: 0.039 ms
Block Size: 8800, Brute Force: 105.957 ms, Divide and Conquer: 0.735 ms, Kadane's Algorithm: 0.04 ms
Block Size: 8900, Brute Force: 111.06 ms, Divide and Conquer: 0.753 ms, Kadane's Algorithm: 0.04 ms
Block Size: 9000, Brute Force: 110.499 ms, Divide and Conquer: 0.765 ms, Kadane's Algorithm: 0.041 ms
Block Size: 9100, Brute Force: 120.127 ms, Divide and Conquer: 1.071 ms, Kadane's Algorithm: 0.069 ms
Block Size: 9200, Brute Force: 140.956 ms, Divide and Conquer: 1.155 ms, Kadane's Algorithm: 0.052 ms
Block Size: 9300, Brute Force: 146.789 ms, Divide and Conquer: 1.757 ms, Kadane's Algorithm: 0.083 ms
Block Size: 9400, Brute Force: 136.306 ms, Divide and Conquer: 0.855 ms, Kadane's Algorithm: 0.042 ms
Block Size: 9500, Brute Force: 134.267 ms, Divide and Conquer: 1.502 ms, Kadane's Algorithm: 0.072 ms
Block Size: 9600, Brute Force: 157.026 ms, Divide and Conquer: 1.302 ms, Kadane's Algorithm: 0.052 ms Block Size: 9700, Brute Force: 155.591 ms, Divide and Conquer: 1.291 ms, Kadane's Algorithm: 0.066 ms Block Size: 9800, Brute Force: 156.389 ms, Divide and Conquer: 1.442 ms, Kadane's Algorithm: 0.063 ms
Block Size: 9800, Brute Force: 168.225 ms, Diride and Conquer: 0.858 ms, Kadane's Algorithm: 0.05 ms
Block Size: 10000, Brute Force: 167.451 ms, Divide and Conquer: 0.858 ms, Kadane's Algorithm: 0.05 ms
Block Size: 10000, Brute Force: 167.451 ms, Divide and Conquer: 0.987 ms, Kadane's Algorithm: 0.048 ms
Max sum & running times computed successfully and saved to timing results.txt
mahadev@mahadev-Inspiron-15-3520:~/Desktop/S.E/Sem 4/DAA/Lab/Lab Sessions/exp2c$
```

```
☐ timing_results.txt > ☐ data
Block Size Brute Force Divide and Conquer Kadane's Algorithm
100 0.028 0.01 0.001
200 0.085 0.021 0.003
300 0.214 0.033 0.003
400 0.359 0.043 0.002
500 0.547 0.043 0.002
                                                                                              0.045
0.07
                                                                                             0.064 0.004
0.109 0.008
191 0.12 0.009
55 0.279 0.017
                                                                                                                          0.012
                                                                                                        0.140
0.167
0.178
0.177
0.187
0.362
                                                                   1900
2000
                                                                   2100
                                                                                                        0.426
0.243
0.344
0.244
0.241
0.249
                                                                   2400
                                                                                                                           0.027
                                                                                                                           0.022
                                                                   3200
                                                                   3500
3600
                                                                                                                           0.035
0.016
                                                                   3700
3800
                                                                                      22.641
23.934
                                                                                                        0.339
0.363
                                                                                                                           0.019
0.019
                                                                   3900
4000
4100
                                                                                                                           0.019
0.019
OUTPUT:
```











CONCLUSION:		clacemate () onto
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		Div: A Batch: A
		Exp-2C
	1)	Brute Force:  Two nested loops $\Rightarrow$ $O(n^2)$ Space Complexity $\Rightarrow$ $O(1)$ Simple but ineff.
	2:>	Divide & Conquer: Crossing sum $\Rightarrow O(n)$ $\Rightarrow T(n) = 2T(n/2) + O(n)$ $= O(n \log n)$
	3>	Space Complexity: $O(logn)$ due to secursion stack.  Kadane's Algo.:  Single loop: $O(n)$ Space Complexity $\Rightarrow O(1)$ eff. highly eff. & optimal.
	*	