

Declaring a Java Method

The syntax to declare a method is:

```
1 returnType methodName() {  
2   // method body  
3 }
```

Here,

- **returnType** - It specifies what type of value a method returns. For example, if a method has an `int` return type, then it returns an integer value.
If the method does not return a value, its return type is `void`.
- **methodName** - It is an **identifier** that is used to refer to the particular method in a program.
- **method body** - It includes the programming statements that are used to perform some tasks. The method body is enclosed inside the curly braces `{ }`.

For example,

```
1 int addNumbers() {  
2   // code  
3 }
```

In the above example, the name of the method is `addNumbers()`. And, the return type is `int`. We will learn more about return types later in this tutorial.

This is the simple syntax of declaring a method. However, the complete syntax of declaring a method is

```
1  modifier static returnType nameOfMethod (parameter1, parameter2, ...) {  
2    // method body  
3  }
```

modifier - It defines access types whether the method is public, private, and so on.

static - If we use the `static` keyword, it can be accessed without creating objects.

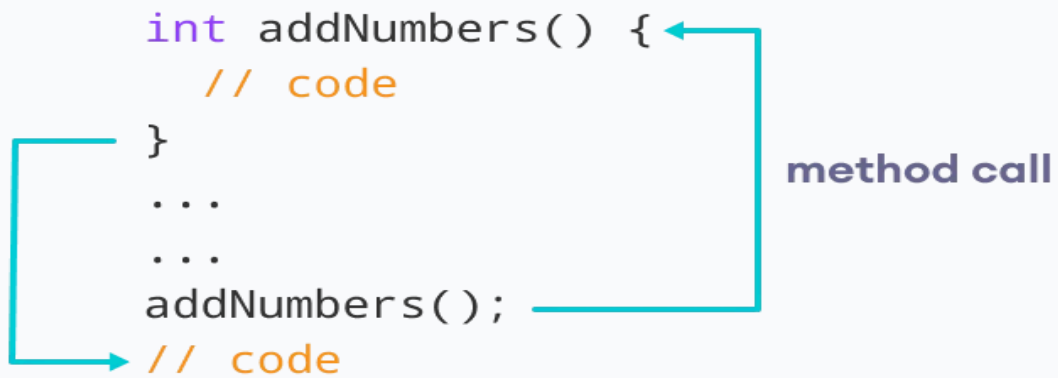
- parameter1/parameter2 - These are values passed to a method. We can pass any number of arguments to a method.

Calling a Method in Java

In the above example, we have declared a method named `addNumbers()`. Now, to use the method, we need to call it.

Here's how we can call the `addNumbers()` method.

```
1  // calls the method  
2  addNumbers();
```



Example 1: Java Methods

```
1  class Main {  
2  
3      // create a method  
4      public int addNumbers(int a, int b) {  
5          int sum = a + b;  
6          // return value  
7          return sum;  
8      }  
9  
10     public static void main(String[] args) {  
11  
12         int num1 = 25;  
13         int num2 = 15;  
14  
15         // create an object of Main  
16         Main obj = new Main();  
17         // calling method  
18         int result = obj.addNumbers(num1, num2);  
19         System.out.println("Sum is: " + result);  
20     }
```

21 }

Output

Sum is: 40

In the above example, we have created a method named `addNumbers()`. The method takes two parameters `a` and `b`. Notice the line,

```
int result = obj.addNumbers(num1, num2);
```

Here, we have called the method by passing two arguments `num1` and `num2`. Since the method is returning some value, we have stored the value in the `result` variable.

Java Method Return Type

A Java method may or may not return a value to the function call. We use the return statement to return any value. For example,

```
1 int addNumbers() {  
2 ...  
3 return sum;  
4 }
```

Here, we are returning the variable `sum`. Since the return type of the function is `int`. The `sum` variable should be of `int` type. Otherwise, it will generate an error.

Example 2: Method Return Type

```
1  class Main {
2
3  // create a method
4  public static int square(int num) {
5
6      // return statement
7      return num * num;
8  }
9
10 public static void main(String[] args) {
11     int result;
12
13     // call the method
14     // store returned value to result
15     result = square(10);
16
17     System.out.println("Squared value of 10 is: " + result);
18 }
19 }
```

Output:

Squared value of 10 is: 100

In the above program, we have created a method named `square()`. The method takes a number as its parameter and returns the square of the number.

Here, we have mentioned the return type of the method as `int`. Hence, the method should always return an integer value.

```
int square(int num) {  
    return num * num;  
}  
...  
...  
result = square(10);  
// code
```

return value

method call

Method Parameters in Java

A method parameter is a value accepted by the method. As mentioned earlier, a method can also have any number of parameters. For example,

```
1 // method with two parameters  
2 int addNumbers(int a, int b) {  
3     // code  
4 }  
5  
6 // method with no parameter  
7 int addNumbers() {  
8     // code  
9 }
```

If a method is created with parameters, we need to pass the corresponding values while calling the method. For example,

```
// calling the method with two parameters
addNumbers(25, 15);
```

```
// calling the method with no parameters
addNumbers()
```

Example 3: Method Parameters

```
1  class Main {
2
3      // method with no parameter
4      public void display1() {
5          System.out.println("Method without parameter");
6      }
7
8      // method with single parameter
9      public void display2(int a) {
10         System.out.println("Method with a single parameter: " + a);
11     }
12
13     public static void main(String[] args) {
14
15         // create an object of Main
16         Main obj = new Main();
17
18         // calling method with no parameter
19         obj.display1();
20
21         // calling method with the single parameter
22         obj.display2(24);
23     }
24 }
```

Output

Method without parameter

Method with a single parameter: 24