e-base

```
In [ ]: !sudo apt-get install texlive-xetex texlive-fonts-recommended texli
        Reading package lists... Done
        Building dependency tree... Done
        Reading state information... Done
        The following additional packages will be installed:
          dvisvgm fonts-droid-fallback fonts-lato fonts-lmodern fonts-no
        to-mono
          fonts-texgyre fonts-urw-base35 libapache-pom-java libcommons-l
        ogging-java
          libcommons-parent-java libfontbox-java libfontenc1 libgs9 libg
        s9-common
          libidn12 libijs-0.35 libjbig2dec0 libkpathsea6 libpdfbox-java
        libptexenc1
          libruby3.0 libsynctex2 libteckit0 libtexlua53 libtexluajit2 li
        bwoff1
          libzzip-0-13 lmodern poppler-data preview-latex-style rake rub
          ruby-net-telnet ruby-rubygems ruby-webrick ruby-xmlrpc ruby3.0
          rubygems-integration tlutils teckit tex-common tex-gyre texliv
```

tanlina bisasiaa tanlina latan basa tanlina latan antsa

```
In [ ]: |!jupyter nbconvert --to pdf /content/lec09.pdf
        [NbConvertApp] Converting notebook /content/lec09.pdf to pdf
        Traceback (most recent call last):
          File "/usr/local/bin/jupyter-nbconvert", line 8, in <module>
            sys.exit(main())
          File "/usr/local/lib/python3.10/dist-packages/jupyter core/appli
        cation.py", line 283, in launch instance
            super().launch instance(argv=argv, **kwargs)
          File "/usr/local/lib/python3.10/dist-packages/traitlets/config/a
        pplication.py", line 992, in launch instance
            app.start()
          File "/usr/local/lib/python3.10/dist-packages/nbconvert/nbconver
        tapp.py", line 423, in start
            self.convert notebooks()
          File "/usr/local/lib/python3.10/dist-packages/nbconvert/nbconver
        tapp.py", line 597, in convert notebooks
            self.convert single notebook(notebook filename)
          File "/usr/local/lib/python3.10/dist-packages/nbconvert/nbconver
        tapp.py", line 560, in convert single notebook
            output, resources = self.export single notebook(
          File "/usr/local/lib/python3.10/dist-packages/nbconvert/nbconver
        tapp.py", line 488, in export single notebook
            output, resources = self.exporter.from filename(
          File "/usr/local/lib/python3.10/dist-packages/nbconvert/exporter
        s/exporter.py", line 189, in from filename
            return self.from file(f, resources=resources, **kw)
          File "/usr/local/lib/python3.10/dist-packages/nbconvert/exporter
        s/exporter.py", line 207, in from file
            nbformat.read(file stream, as version=4), resources=resources,
          File "/usr/local/lib/python3.10/dist-packages/nbformat/ init .
        py", line 169, in read
            buf = fp.read()
          File "/usr/lib/python3.10/codecs.py", line 322, in decode
            (result, consumed) = self. buffer decode(data, self.errors, fi
        nal)
        UnicodeDecodeError: 'utf-8' codec can't decode byte 0xe2 in positi
        on 11: invalid continuation byte
```

Team Members: Shubham Vikas Soni (50593888) Poojan Kaneriya (50604221) Hazel Mahajan (50592568)

TASK 1. - forming the problem statement

Problem Statement: The project aims to analyze song data to uncover trends in song popularity and genre classification. By examining various characteristics such as danceability, energy, tempo, and duration, the analysis will explore the relationship between these features and the success of songs across different genres. The objective is to discover patterns and trends that can help predict song popularity and determine genre characteristics, providing valuable insights for music producers, listeners, and the broader music industry.

Potential and Contribution to the Problem Domain: This project has the potential to provide actionable insights into the dynamics of the music industry, revealing how certain audio features influence song success across genres. By analyzing trends in song popularity, it can help artists and producers understand what makes a song popular in

different contexts, improving their ability to create hits. Additionally, uncovering genrespecific patterns can assist in automating genre classification and playlist generation, enhancing the user experience on music streaming platforms.

Why this Contribution is Crucial: The contribution of this project is crucial for multiple reasons:

- Data-Driven Music Production: Understanding trends and popular audio features will help artists and producers tailor their creations to meet listener preferences, increasing the likelihood of success.
- Genre Evolution Tracking: The music industry is constantly evolving. Identifying how genres have changed and predicting future genre trends is vital for industry stakeholders to stay relevant and ahead of consumer demand.
- 3. Improved Recommendation Systems: By understanding how specific features affect genre classification and popularity, music streaming platforms can improve recommendation algorithms, leading to more personalized user experiences.

This analysis will bridge the gap between raw musical data and actionable insights for various stakeholders in the music ecosystem.

TASK 2- Asking Questions

Questions asked by Hazel Mahajan (UBID - 50592568)

Question 1: Is there an optimal song duration that correlates with higher popularity scores? Are shorter or longer songs generally more popular than those with average lengths in the dataset?

Analysis: Analyze whether there is a sweet spot for song duration that tends to result in higher popularity. This will be tested by examining the relationship between song duration and popularity.

Question 2: Do songs with higher danceability and energy scores have significantly higher popularity compared to songs with lower scores? How do these attributes individually and collectively influence the popularity of a song?

Questions asked by Shubham Vikas Soni (UBID - 50593888)

Question 3: Do specific music genres (such as pop, hip-hop, rock, etc.) consistently have higher average popularity scores compared to other genres in the dataset, and does the genre significantly impact a song's popularity?

Analysis: Investigate whether specific genres (e.g., pop, hip-hop, rock) have higher average popularity scores than others. This will help in determining if the genre significantly affects a song's success.

Question 4: How do audio features such as danceability, energy, and tempo correlate with the popularity of songs in the dataset? Which of these features has the strongest positive relationship with song popularity?

Analysis: Analyze the relationship between audio features (like danceability, energy, tempo, etc.) and song popularity to identify which features have a positive correlation with popularity.

Questions asked by Poojan Kaneriya(UBID - 50604221)

Question 5: Do certain music genres, such as pop or rock, tend to feature songs with higher valence (happiness) scores? Is there a clear relationship between genre and the prevalence of upbeat, happy songs in the dataset?

Analysis: Analysis:Examine how valence (a measure of musical happiness) varies across genres and whether upbeat, happy songs are more common in specific genres (e.g., pop vs. rock).

Question 6: Is there a negative correlation between acousticness and song popularity? Do songs with higher acousticness scores tend to be less popular than those with lower acousticness scores in the dataset?

Analysis: Analyze the relationship between the acousticness score (how acoustic a song is) and the song's popularity to determine if acoustic songs tend to have lower popularity ratings compared to more electronic or produced tracks.

TASK 3 - DATA RETRIEVAL

```
In [ ]:
        import os
        import zipfile
        import pandas as pd
        # Set the dataset name
        dataset name = "yasserh/song-popularity-dataset"
        # Download the dataset using Kaggle API
        os.system(f'kaggle datasets download -d {dataset name}')
        # Extract the dataset and list the file names
        with zipfile.ZipFile(f"{dataset_name.split('/')[-1]}.zip", 'r') as
            file_names = zip_ref.namelist() # Get the list of files in the
            zip ref.extractall("song popularity data")
        # Print the names of the extracted files
        print("Extracted files:")
        for file in file names:
            print(file)
        # Load the data into a DataFrame (adjust the filename if needed)
        data path = 'song popularity data/song data.csv' # Replace 'filena
        df = pd.read csv(data path)
        # Display the first few rows of the DataFrame
        print(df.head())
```

Extracted files: song_data.csv song name song popularity song duration ms 0 Boulevard of Broken Dreams 73 262333 1 In The End 66 216933 2 Seven Nation Army 76 231733 3 By The Way 74 216933 4 How You Remind Me 56 223826 acousticness danceability instrumentalness key live energy ness 0.005520 0.496 0.682 0.000029 8 0. 0 0589 0.010300 0.542 0.853 0.000000 3 0. 1 1080 2 0.008170 0.737 0.463 0.447000 0 0. 2550 0.026400 0.451 0.970 0.003550 0 0. 1020 0.000954 0.447 0.766 0.000000 0. 4 10 1130 loudness audio mode speechiness tempo time signature aud io valence 1 167,060 -4.095 0.0294 4 0.474 0.0498 -6.407 0 105.256 1 4 0.370 2 -7.828 1 0.0792 123.881 4 0.324 3 -4.938 1 0.1070 122,444 4 0.198 1 0.0313 172.011 -5.065 4 0.574

TASK 4 - Data Cleaning

Mapping a key column to its genre accordingly.

```
In [ ]: |key_genre_mapping = {
             0: "Classical",
             1: "Jazz",
             2: "Blues",
             3: "Rock",
             4: "Pop",
             5: "Hip-Hop",
             6: "Electronic",
             7: "Country",
             8: "R&B",
             9: "Reggae",
             10: "Metal",
             11: "Folk"
        }
        df['genre'] = df['key'].map(key genre mapping)
        print(df.head())
                                         song popularity
                                                            song duration ms
                              song name
           Boulevard of Broken Dreams
                                                       73
                                                                      262333
        1
                             In The End
                                                       66
                                                                      216933
        2
                     Seven Nation Army
                                                       76
                                                                      231733
        3
                             By The Way
                                                       74
                                                                      216933
                     How You Remind Me
                                                       56
                                                                      223826
            acousticness danceability
                                         energy instrumentalness
                                                                     key live
        ness
                0.005520
                                  0.496
                                           0.682
                                                           0.000029
                                                                            0.
        0
                                                                       8
        0589
                0.010300
                                  0.542
                                          0.853
        1
                                                           0.000000
                                                                       3
                                                                            0.
        1080
                0.008170
                                  0.737
                                          0.463
                                                           0.447000
                                                                       0
                                                                            0.
        2
        2550
                0.026400
                                  0.451
                                          0.970
                                                                            0.
        3
                                                           0.003550
                                                                       0
        1020
                0.000954
                                  0.447
                                           0.766
                                                           0.000000
                                                                      10
                                                                            0.
        4
        1130
                                                          time_signature
            loudness
                      audio mode speechiness
                                                   tempo
                                                                           aud
        io_valence \
              -4.095
                                1
                                        0.0294
                                                 167.060
                                                                        4
        0.474
                                0
                                        0.0498
                                                 105.256
                                                                        4
        1
              -6.407
        0.370
        2
                                1
                                                                        4
              -7.828
                                        0.0792
                                                 123.881
        0.324
                                1
                                                 122.444
                                                                        4
        3
              -4.938
                                        0.1070
        0.198
                                1
                                        0.0313
                                                172.011
                                                                        4
        4
              -5.065
        0.574
                genre
        0
                  R&B
        1
                 Rock
        2
            Classical
        3
            Classical
        4
                Metal
```

1. Handling Missing Values

Missing values can lead to biased models if not handled correctly. We can fill missing values with the mean, median, or a placeholder.

```
In [ ]: numeric columns = df.select dtypes(include='number').columns
        df[numeric columns] = df[numeric columns].fillna(df[numeric columns
        print(df.head())
                              song name
                                         song popularity
                                                            song duration ms
            Boulevard of Broken Dreams
                                                       73
                                                                      262333
        1
                             In The End
                                                       66
                                                                      216933
        2
                     Seven Nation Army
                                                       76
                                                                      231733
        3
                             By The Way
                                                       74
                                                                      216933
                     How You Remind Me
        4
                                                       56
                                                                      223826
            acousticness danceability
                                         energy
                                                  instrumentalness
                                                                     key
                                                                          live
        ness
                0.005520
                                  0.496
                                           0.682
                                                           0.000029
                                                                       8
                                                                             0.
        0
        0589
                                  0.542
                                                                       3
                0.010300
                                           0.853
                                                           0.000000
                                                                             0.
        1
        1080
                0.008170
                                  0.737
                                          0.463
                                                           0.447000
                                                                       0
                                                                             0.
        2550
                0.026400
                                  0.451
                                          0.970
                                                           0.003550
                                                                       0
                                                                             0.
        3
        1020
                0.000954
                                  0.447
                                           0.766
                                                           0.000000
                                                                      10
                                                                             0.
        4
        1130
                                                           time signature
                      audio mode speechiness
            loudness
                                                   tempo
                                                                            aud
        io_valence
                                1
                                                                        4
              -4.095
                                        0.0294
                                                 167.060
        0.474
              -6.407
                                0
                                        0.0498
                                                 105.256
                                                                        4
        1
        0.370
              -7.828
                                1
                                        0.0792
                                                 123.881
                                                                        4
        0.324
                                1
                                        0.1070
                                                 122.444
              -4.938
                                                                        4
        0.198
                                1
                                                 172.011
              -5.065
                                        0.0313
                                                                        4
        0.574
                genre
        0
                  R&B
        1
                 Rock
        2
            Classical
        3
            Classical
```

2. Removing Duplicates

Metal

4

Duplicate rows can cause skewed analyses, so it's crucial to remove them.

```
In [ ]: df.drop_duplicates(inplace=True)
    print("After removing duplicates:")
    print(df.head())
```

After removing duplicates: song_name song_popularity song_duration_ms							
0 boule 1 2 3 4	seve	broken dream in the en en nation arm by the wa you remind m	d y y		73 66 76 74 56	262333 216933 231733 216933 223826	
acous loudness		danceabilit	y energy	/ inst	trumentalness	liveness	
	.005520	0.49	6 0.682	2	0.000029	0.0589	
1 0 0.310945	.010300	0.54	2 0.853	3	0.000000	0.1080	
2 0 - 0 . 04307	.008170	0.73	7 0.463	3	0.447000	0.2550	
3 0 0.676920	0.45	1 0.970)	0.003550	0.1020		
4 0.000954 0.447 0.645280			7 0.766	5	0.000000	0.1130	
speec e_0 \	hiness	tempo ti	me_signat	ure a	audio_valence	audio_mod	
	0.0294	1.580722		4	0.474	Fa	
	0.0498	-0.545718		4	0.370	Т	
	0.0792	0.095097		4	0.324	Fa	
	0.1070	0.045656		4	0.198	Fa	
	0.0313	1.751067		4	0.574	Fa	
audio 0 1 2 3 4	_mode_1 True False True True True	popularity_	bins sor 3 3 3 3 2	ng_dura	ation_min 4.372217 3.615550 3.862217 3.615550 3.730433		

3. Converting Data Types

Ensure numerical values are in the correct data types to allow mathematical operations and memory optimization.

```
df['song_popularity'] = pd.to_numeric(df['song_popularity'], errors
In [ ]:
        df['song duration ms'] = pd.to numeric(df['song duration ms'], erro
        print("After converting data types:")
        print(df.head())
        After converting data types:
                              song name song popularity song duration ms
        \
            Boulevard of Broken Dreams
        0
                                                        73
                                                                       262333
        1
                             In The End
                                                        66
                                                                       216933
        2
                     Seven Nation Army
                                                        76
                                                                       231733
        3
                             By The Way
                                                        74
                                                                       216933
        4
                     How You Remind Me
                                                        56
                                                                      223826
            acousticness danceability
                                          energy
                                                  instrumentalness
                                                                     key
                                                                          live
        ness
        0
                0.005520
                                  0.496
                                           0.682
                                                           0.000029
                                                                       8
                                                                             0.
        0589
                                           0.853
                                                                        3
                0.010300
                                  0.542
                                                           0.000000
                                                                             0.
        1080
                0.008170
                                  0.737
                                           0.463
                                                                             0.
        2
                                                           0.447000
                                                                       0
        2550
                0.026400
                                  0.451
                                           0.970
                                                           0.003550
                                                                       0
                                                                             0.
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                                  0.447
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                                                           0.000000
                                                                       10
                                                                             0.
        1130
                                   speechiness
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                      audio mode
                                                   tempo
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                                                                            aud
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        0.474
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              -6.407
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                                                                         4
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              -7.828
                                        0.0792
                                                 123.881
                                                                         4
        0.324
              -4.938
                                1
                                         0.1070
                                                 122.444
                                                                         4
        3
        0.198
                                1
                                         0.0313
                                                 172.011
              -5.065
                                                                         4
        0.574
                genre
        0
                  R&B
        1
                 Rock
        2
            Classical
        3
            Classical
        4
                Metal
```

4. Standardizing Text Data

Text data needs to be consistent (like converting all text to lowercase) to avoid discrepancies.

```
In [ ]: | df['song name'] = df['song name'].str.lower()
         print("After standardizing text data:")
        print(df.head())
         After standardizing text data:
                                          song popularity song duration ms
                              song name
            boulevard of broken dreams
                                                        73
                                                                       262333
         1
                             in the end
                                                        66
                                                                       216933
         2
                     seven nation army
                                                        76
                                                                       231733
         3
                             by the way
                                                        74
                                                                       216933
         4
                     how you remind me
                                                        56
                                                                       223826
            acousticness danceability
                                          energy
                                                  instrumentalness
                                                                      kev
                                                                           live
         ness
                0.005520
                                  0.496
                                           0.682
                                                           0.000029
                                                                        8
                                                                             0.
         0
         0589
                0.010300
                                  0.542
                                           0.853
                                                           0.000000
                                                                        3
                                                                             0.
         1080
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                                  0.737
                                           0.463
                                                           0.447000
                                                                        0
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         2
         2550
         3
                0.026400
                                  0.451
                                           0.970
                                                           0.003550
                                                                        0
                                                                             0.
         1020
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                0.000954
                                  0.447
                                           0.766
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                                                                       10
                                                                             0.
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            loudness audio mode
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         io valence \
              -4.095
                                         0.0294
                                                 167,060
                                                                         4
         0
                                1
         0.474
                                0
                                         0.0498
                                                 105,256
         1
              -6.407
                                                                         4
         0.370
                                1
                                         0.0792
                                                 123.881
                                                                         4
         2
              -7.828
         0.324
                                1
                                         0.1070
                                                 122.444
                                                                         4
         3
              -4.938
        0.198
              -5.065
                                1
                                         0.0313
                                                 172.011
                                                                         4
         4
         0.574
                genre
         0
                  R&B
         1
                 Rock
         2
            Classical
         3
            Classical
         4
                Metal
```

5. Handling Outliers Outliers can distort model predictions, so they need to be treated or removed.

```
In []: df = df[(df['song duration ms'] - df['song duration ms'].mean()).ab
         print("After handling outliers:")
        print(df.head())
         After handling outliers:
                                          song popularity song duration ms
                              song name
            boulevard of broken dreams
                                                        73
                                                                       262333
         1
                             in the end
                                                        66
                                                                       216933
         2
                     seven nation army
                                                        76
                                                                       231733
         3
                             by the way
                                                        74
                                                                       216933
         4
                     how you remind me
                                                        56
                                                                       223826
            acousticness danceability
                                          energy
                                                  instrumentalness
                                                                      kev
                                                                           live
         ness
                0.005520
                                  0.496
                                           0.682
                                                           0.000029
                                                                        8
                                                                             0.
         0
         0589
                0.010300
                                  0.542
                                           0.853
                                                           0.000000
                                                                        3
                                                                             0.
         1080
                0.008170
                                  0.737
                                           0.463
                                                           0.447000
                                                                        0
                                                                             0.
         2
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         3
                0.026400
                                  0.451
                                           0.970
                                                           0.003550
                                                                        0
                                                                             0.
         1020
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                0.000954
                                  0.447
                                           0.766
                                                           0.000000
                                                                       10
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         1130
            loudness audio mode
                                   speechiness
                                                   tempo
                                                           time signature
                                                                            aud
         io valence \
              -4.095
                                         0.0294
                                                 167.060
         0
                                1
                                                                         4
         0.474
                                0
                                         0.0498
         1
              -6.407
                                                 105.256
                                                                         4
         0.370
                                1
                                         0.0792
                                                 123.881
                                                                         4
         2
              -7.828
         0.324
                                1
                                         0.1070
                                                 122.444
                                                                         4
         3
              -4.938
        0.198
              -5.065
                                1
                                         0.0313
                                                 172.011
                                                                         4
         4
         0.574
                genre
         0
                  R&B
         1
                 Rock
         2
            Classical
         3
            Classical
```

6.Encoding Categorial Variables

Metal

4

Machine learning models cannot interpret categorical data directly, so we need to encode it.

```
In [ ]: df = pd.get dummies(df, columns=['audio mode'], prefix='audio mode'
         print("After encoding categorical variables:")
         print(df.head())
         After encoding categorical variables:
                                          song popularity
                                                            song duration ms
                              song name
            boulevard of broken dreams
                                                        73
                                                                       262333
         1
                             in the end
                                                        66
                                                                       216933
         2
                     seven nation army
                                                        76
                                                                       231733
         3
                             by the way
                                                        74
                                                                       216933
                     how you remind me
         4
                                                        56
                                                                       223826
            acousticness danceability
                                          energy
                                                  instrumentalness
                                                                      kev
                                                                           live
         ness
                0.005520
                                  0.496
                                           0.682
                                                           0.000029
                                                                        8
                                                                             0.
         0
         0589
                0.010300
                                  0.542
                                           0.853
                                                           0.000000
                                                                        3
                                                                             0.
         1080
                0.008170
                                  0.737
                                           0.463
                                                           0.447000
                                                                        0
                                                                             0.
         2
         2550
         3
                0.026400
                                  0.451
                                           0.970
                                                           0.003550
                                                                        0
                                                                             0.
         1020
         4
                0.000954
                                  0.447
                                           0.766
                                                           0.000000
                                                                       10
                                                                             0.
         1130
            loudness
                      speechiness
                                       tempo
                                              time signature audio valence
         genre
              -4.095
                            0.0294
                                    167.060
                                                                        0.474
         0
                                                            4
         R&B
                            0.0498
                                    105.256
                                                                        0.370
         1
              -6.407
                                                            4
         Rock
                                    123.881
              -7.828
                            0.0792
                                                            4
                                                                        0.324
         Classical
              -4.938
                                    122.444
                                                            4
                                                                        0.198
         3
                            0.1070
         Classical
              -5.065
                            0.0313
                                    172.011
                                                            4
                                                                        0.574
         4
         Metal
            audio mode 0
                           audio mode 1
         0
                   False
                                   True
         1
                    True
                                  False
         2
                   False
                                   True
         3
                   False
                                   True
```

7. Dropping Irrelevant Columns

False

4

Remove columns that do not contribute to analysis or model-building to optimize processing.

True

```
In [ ]: |df.drop(columns=['key'], inplace=True)
         print("After dropping irrelevant columns:")
         print(df.head())
         After dropping irrelevant columns:
                              song name
                                          song popularity
                                                            song duration ms
         \
            boulevard of broken dreams
         0
                                                        73
                                                                       262333
         1
                             in the end
                                                        66
                                                                       216933
         2
                                                        76
                                                                       231733
                     seven nation army
         3
                             by the way
                                                        74
                                                                       216933
         4
                     how you remind me
                                                        56
                                                                       223826
            acousticness danceability
                                          energy
                                                  instrumentalness
                                                                     liveness
         loudness \
                0.005520
                                  0.496
                                           0.682
                                                           0.000029
                                                                        0.0589
         0
         -4.095
                                  0.542
                                           0.853
                                                           0.000000
                                                                        0.1080
                0.010300
         -6.407
                                  0.737
                                           0.463
                                                           0.447000
                                                                        0.2550
         2
                0.008170
         -7.828
                0.026400
                                  0.451
                                           0.970
                                                           0.003550
                                                                        0.1020
         -4.938
         4
                0.000954
                                  0.447
                                           0.766
                                                           0.000000
                                                                        0.1130
         -5.065
            speechiness
                            tempo
                                   time signature
                                                    audio valence
                                                                         genre
         \
         0
                 0.0294
                          167.060
                                                 4
                                                             0.474
                                                                           R&B
                 0.0498
                          105.256
                                                 4
                                                             0.370
         1
                                                                          Rock
         2
                 0.0792
                          123.881
                                                 4
                                                             0.324
                                                                    Classical
         3
                 0.1070
                          122,444
                                                 4
                                                             0.198
                                                                    Classical
                          172.011
         4
                 0.0313
                                                 4
                                                             0.574
                                                                         Metal
            audio mode 0 audio mode 1
         0
                   False
                                   True
         1
                    True
                                  False
         2
                   False
                                   True
         3
                   False
                                   True
```

8. Scaling Numerical Data

False

4

Scaling is essential for algorithms that rely on distance calculations, like regression models.

True

In []: **from** sklearn.preprocessing **import** StandardScaler

```
# Scale numerical columns 'tempo' and 'loudness'
scaler = StandardScaler()
df[['tempo', 'loudness']] = scaler.fit transform(df[['tempo', 'loud
# Display the updated data
print("After scaling numerical data:")
print(df.head())
After scaling numerical data:
                    song name
                               song popularity song duration ms
                                                            262333
   boulevard of broken dreams
                                             73
1
                   in the end
                                             66
                                                            216933
            seven nation army
2
                                             76
                                                            231733
3
                   by the way
                                             74
                                                            216933
            how you remind me
                                             56
                                                            223826
   acousticness danceability energy instrumentalness liveness
loudness \
       0.005520
                        0.496
                                 0.682
                                                0.000029
                                                             0.0589
0.886938
                        0.542
                                 0.853
                                                0.000000
                                                             0.1080
1
       0.010300
0.310945
       0.008170
                        0.737
                                 0.463
                                                0.447000
                                                             0.2550
-0.043072
                        0.451
                                 0.970
       0.026400
                                                0.003550
                                                             0.1020
3
0.676920
       0.000954
                        0.447
                                 0.766
                                                0.000000
                                                             0.1130
0.645280
   speechiness
                           time signature audio valence
                   tempo
                                                               genre
\
        0.0294
               1.580722
                                        4
                                                   0.474
                                                                 R&B
0
1
        0.0498 -0.545718
                                        4
                                                   0.370
                                                                Rock
2
                0.095097
        0.0792
                                        4
                                                   0.324
                                                           Classical
3
                                                   0.198
        0.1070
               0.045656
                                        4
                                                           Classical
4
        0.0313 1.751067
                                                   0.574
                                                               Metal
   audio_mode_0 audio_mode_1
0
          False
                         True
1
                         False
           True
2
          False
                         True
3
          False
                          True
4
          False
                         True
```

9.Binning Continous Variables

Binning helps transform continuous variables into discrete ones for better interpretation

```
# Bin 'song_popularity' into categories
In [ ]:
        df['popularity bins'] = pd.cut(df['song popularity'], bins=5, label
        # Display the updated data
        print("After binning continuous variables:")
        print(df.head())
        After binning continuous variables:
                             song name song popularity
                                                          song duration ms
        \
           boulevard of broken dreams
                                                      73
        0
                                                                     262333
        1
                            in the end
                                                      66
                                                                     216933
        2
                     seven nation army
                                                      76
                                                                     231733
        3
                            by the way
                                                      74
                                                                     216933
        4
                     how you remind me
                                                      56
                                                                     223826
           acousticness danceability
                                                 instrumentalness liveness
                                         energy
        loudness \
                0.005520
                                 0.496
                                          0.682
                                                          0.000029
                                                                      0.0589
        0.886938
                                 0.542
                                          0.853
                                                          0.000000
                                                                      0.1080
                0.010300
        0.310945
                0.008170
                                 0.737
                                          0.463
                                                          0.447000
                                                                      0.2550
        -0.043072
                0.026400
                                 0.451
                                          0.970
                                                         0.003550
                                                                      0.1020
        0.676920
                0.000954
                                 0.447
                                          0.766
                                                          0.000000
                                                                      0.1130
        0.645280
                                   time signature audio valence
            speechiness
                            tempo
                                                                        genre
        ١
        0
                 0.0294
                        1.580722
                                                 4
                                                             0.474
                                                                          R&B
        1
                 0.0498 -0.545718
                                                 4
                                                             0.370
                                                                         Rock
        2
                                                             0.324
                 0.0792
                        0.095097
                                                 4
                                                                    Classical
                 0.1070 0.045656
                                                 4
                                                             0.198
                                                                    Classical
        3
        4
                 0.0313
                        1.751067
                                                 4
                                                             0.574
                                                                        Metal
            audio mode 0 audio mode 1 popularity bins
        0
                   False
                                  True
                                                       3
                                                       3
        1
                    True
                                 False
        2
                                                       3
                   False
                                  True
        3
                   False
                                  True
                                                       3
                                                       2
                   False
        4
                                  True
```

10. Feature Engineering converting the sog duration to minutes

```
In []: # Create a new column for song duration in minutes
    df['song_duration_min'] = df['song_duration_ms'] / 60000 # Convert

# Display the updated data with the new 'song_duration_min' column
    print(df[['song_name', 'song_duration_ms', 'song_duration_min']].he
```

	song_name	song_duration_ms	song_duration_min
0	boulevard of broken dreams	262333	4.372217
1	in the end	216933	3.615550
2	seven nation army	231733	3.862217
3	by the way	216933	3.615550
4	how you remind me	223826	3.730433

TASK 5 EDA Done by Hazel Mahajan (UBID- 50592568)

Question 1 - Is there an optimal song duration that correlates with higher popularity scores? Are shorter or longer songs generally more popular than those with average lengths in the dataset?

Hypothesis: The duration of a song (length in milliseconds) significantly affects its popularity.

EDA Steps:

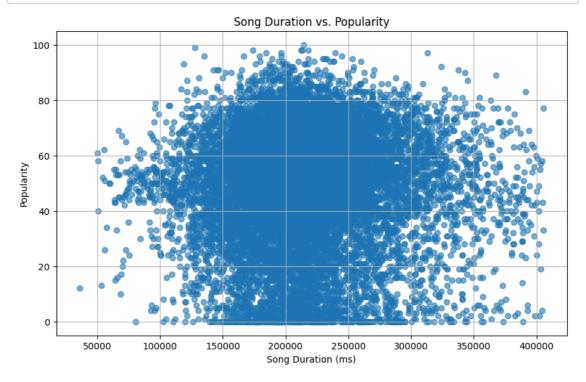
Step 1: Calculate the correlation between the song's duration and its popularity to see if there's a linear relationship.

Step 2: Perform a regression analysis to understand how changes in song duration impact popularity.

Step 3: Visualize the relationship between song duration and popularity using a scatter plot, with a trend line to observe any patterns.

Step 4: Conclude whether longer or shorter songs tend to be more popular based on the analysis results.

```
import matplotlib.pyplot as plt
In [ ]:
        from scipy.stats import pearsonr, linregress
        # Increase plot size for better readability
        plt.rcParams['figure.figsize'] = (10, 6)
        # Scatter Plot for Song Duration vs. Popularity
        plt.scatter(df['song duration ms'], df['song popularity'], alpha=0.
        plt.title('Song Duration vs. Popularity')
        plt.xlabel('Song Duration (ms)')
        plt.ylabel('Popularity')
        plt.grid(True)
        plt.show()
        # Calculate correlation between Song Duration and Popularity
        duration_corr, _ = pearsonr(df['song_duration_ms'], df['song popula
        print(f"Correlation between Song Duration and Popularity: {duration
        # Linear Regression for Song Duration vs. Popularity
        slope, intercept, r_value, p_value, std_err = linregress(df['song_d
        print(f"Linear Regression R-squared: {r value**2:.2f}, p-value: {p
```



Correlation between Song Duration and Popularity: 0.01 Linear Regression R-squared: 0.00, p-value: 0.2358

Scatter Plot Analysis: Created a scatter plot with song_duration_ms on the x-axis and song_popularity on the y-axis. This visualization helps identify if there is any apparent trend or pattern between the duration of the song and its popularity.

Correlation Analysis: Calculated the Pearson correlation coefficient between song_duration_ms and song_popularity. The correlation coefficient indicates the strength and direction of the linear relationship between song duration and popularity.

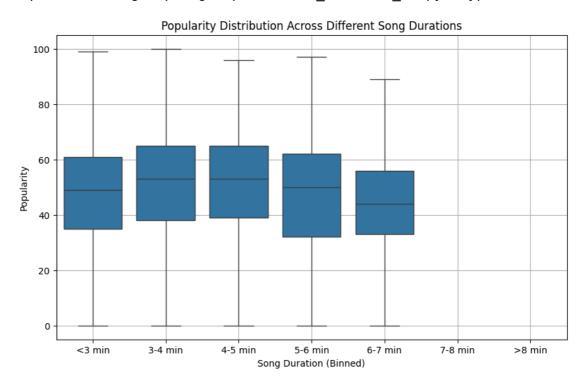
Linear Regression Analysis: Performed a linear regression to quantify the relationship between song duration and popularity. The analysis includes calculating the R-squared value (which measures how well the data fits the regression model) and the p-value

(which determines the statistical significance of the relationship).

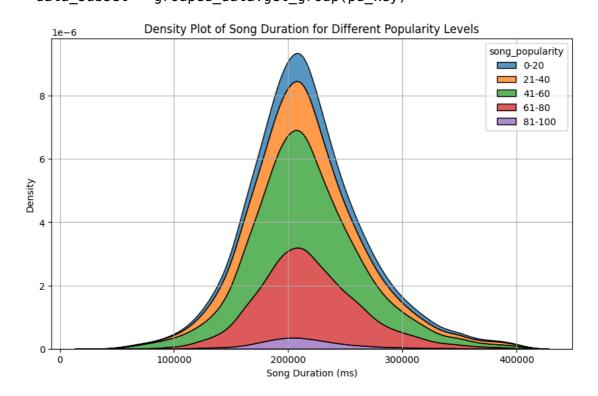
```
In [ ]:
        import matplotlib.pyplot as plt
        import seaborn as sns
        # 1. Box Plot for Song Duration Binned vs. Popularity
        # Creating bins for song duration (in milliseconds) for better comp
        duration bins = pd.cut(df['song duration ms'], bins=[0, 180000, 240
                               labels=['<3 min', '3-4 min', '4-5 min', '5-6
        plt.figure(figsize=(10, 6))
        sns.boxplot(x=duration bins, y=df['song popularity'])
        plt.title('Popularity Distribution Across Different Song Durations'
        plt.xlabel('Song Duration (Binned)')
        plt.ylabel('Popularity')
        plt.grid(True)
        plt.show()
        # 2. Density Plot (KDE) of Song Duration for Different Levels of Po
        # Creating categories for song popularity to analyze its distributi
        popularity categories = pd.cut(df['song popularity'], bins=[0, 20,
                                        labels=['0-20', '21-40', '41-60', '6
        plt.figure(figsize=(10, 6))
        sns.kdeplot(data=df, x='song duration ms', hue=popularity categorie
        plt.title('Density Plot of Song Duration for Different Popularity L
        plt.xlabel('Song Duration (ms)')
        plt.ylabel('Density')
        plt.grid(True)
        plt.show()
```

/usr/local/lib/python3.10/dist-packages/seaborn/categorical.py:64 0: FutureWarning: SeriesGroupBy.grouper is deprecated and will be removed in a future version of pandas.

positions = grouped.grouper.result index.to numpy(dtype=float)



/usr/local/lib/python3.10/dist-packages/seaborn/_base.py:949: Futu reWarning: When grouping with a length-1 list-like, you will need to pass a length-1 tuple to get_group in a future version of panda s. Pass `(name,)` instead of `name` to silence this warning.
 data_subset = grouped_data.get_group(pd_key)
/usr/local/lib/python3.10/dist-packages/seaborn/_base.py:949: Futu reWarning: When grouping with a length-1 list-like, you will need to pass a length-1 tuple to get_group in a future version of panda s. Pass `(name,)` instead of `name` to silence this warning.
 data subset = grouped data.get group(pd key)



Box Plot: This will help visualize the distribution of popularity across different ranges of song duration. We'll categorize song durations into bins and use a box plot to compare the popularity within these ranges.

Density Plot: A density plot (or kernel density estimate, KDE) will allow us to observe the distribution of song durations for different levels of popularity, highlighting areas where song durations might cluster for more popular songs.

Question 2 - Do songs with higher danceability and energy scores have significantly higher popularity compared to songs with lower scores? How do these attributes individually and collectively influence the popularity of a song?

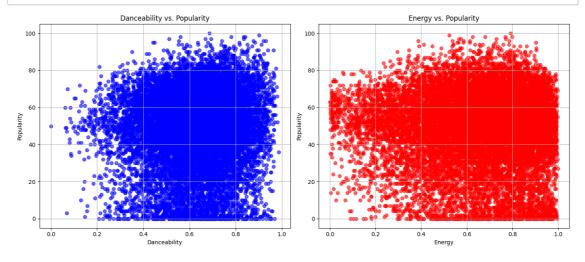
Justification for Hypothesis The EDA shows a weak correlation between song duration and popularity, with no significant trend observed in the scatter, box, or density plots. The low R-squared value from the regression analysis indicates that song duration does not significantly impact popularity, suggesting that song length alone is not a strong predictor of its success.

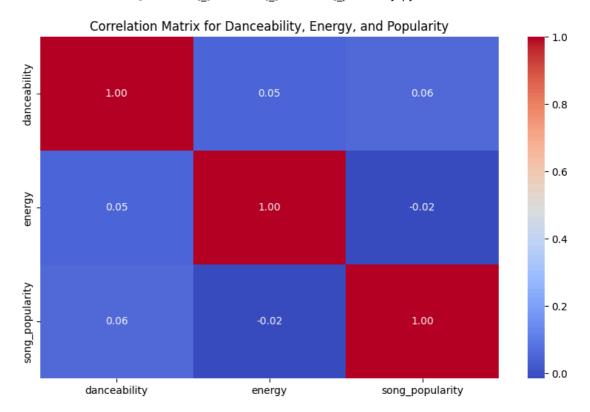
Hypothesis: Songs with higher danceability and energy scores are more popular than songs with lower scores.

EDA Steps:

- Step 1: Divide the songs into different groups (e.g., high, medium, low) based on their danceability and energy scores.
- Step 2: Use statistical analysis (such as ANOVA or regression) to compare the popularity across these groups.
- Step 3: Create heatmaps or scatter plots to visualize how the combination of danceability and energy influences popularity.
- Step 4: Draw conclusions on whether songs with high danceability and energy tend to be more popular.

```
import seaborn as sns
In [ ]:
        import statsmodels.api as sm
        # Scatter Plots for Danceability and Energy vs. Popularity
        fig, axes = plt.subplots(1, 2, figsize=(14, 6))
        # Danceability vs Popularity
        axes[0].scatter(df['danceability'], df['song_popularity'], color='b
        axes[0].set_title('Danceability vs. Popularity')
        axes[0].set xlabel('Danceability')
        axes[0].set ylabel('Popularity')
        axes[0].grid(True)
        # Energy vs Popularity
        axes[1].scatter(df['energy'], df['song_popularity'], color='red', a
        axes[1].set_title('Energy vs. Popularity')
        axes[1].set xlabel('Energy')
        axes[1].set ylabel('Popularity')
        axes[1].grid(True)
        plt.tight layout()
        plt.show()
        # Correlation Matrix for Danceability, Energy, and Popularity
        corr_matrix = df[['danceability', 'energy', 'song_popularity']].cor
        sns.heatmap(corr matrix, annot=True, cmap='coolwarm', fmt=".2f")
        plt.title('Correlation Matrix for Danceability, Energy, and Popular
        plt.show()
        # Linear Regression Analysis for Danceability and Energy Impact on
        X = df[['danceability', 'energy']]
        y = df['song popularity']
        # Adding a constant for the regression model
        X = sm.add constant(X)
        model = sm.OLS(v, X).fit()
        print(model.summary())
```





OLS Regression Results

=========	=======	========	=======	========	======	
•	son	song_popularity		R-squared:		
0.004 Model:		0LS		Adj. R-squared:		
0.003 Method:	L	Least Squares		F-statistic:		
26.65 Date:	Wed,	02:31:01		Prob (F-statistic):		
2.80e-12 Time:				Log-Likelihood:		
-65312. No. Observation	s:					
1.306e+05 Df Residuals:		14737	BIC:			
1.307e+05 Df Model: Covariance Type						
=======================================	=======	========	=======	:=======	======	
25 0.975]	coef	std err	t		[0.0	
const 34 46.849	45.2415				43.6	
danceability	7.4970	1.065	7.036	0.000	5.4	
08 9.585 energy 21 -0.259	-1.7398	0.756	-2.303	0.021	-3.2	
=======================================	=======	========	=======		======	
Omnibus: 1.366		715.945 0.000 -0.566		latson:		
<pre>Prob(Omnibus):</pre>				Jarque-Bera (JB):		
811.193 Skew:				Prob(JB):		
7.11e-177 Kurtosis: 10.4		2.804	Cond. No).		
	=======	========	=======		======	

=========

Notes

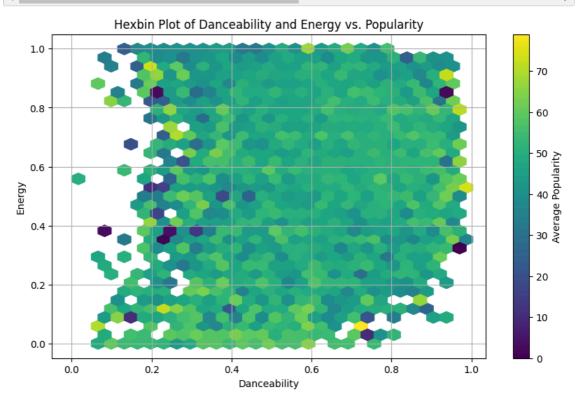
[1] Standard Errors assume that the covariance matrix of the error s is correctly specified.

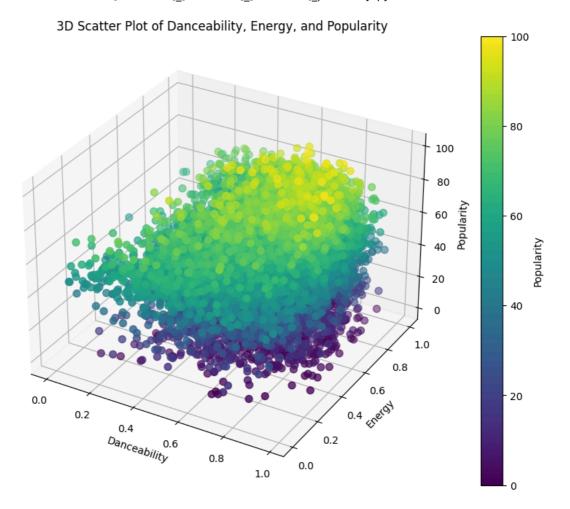
Scatter Plot Analysis: Visuals will help identify the relationship between danceability, energy, and popularity.

Correlation Matrix: This matrix will show the degree of correlation between danceability, energy, and song popularity.

Regression Analysis: The coefficients and p-values from the regression model will indicate whether danceability and energy significantly affect popularity.

```
import matplotlib.pyplot as plt
In [ ]:
        from mpl toolkits.mplot3d import Axes3D
        import seaborn as sns
        # 1. Hexbin Plot for Danceability and Energy vs. Popularity
        plt.figure(figsize=(10, 6))
        hb = plt.hexbin(df['danceability'], df['energy'], C=df['song popula
        plt.colorbar(hb, label='Average Popularity')
        plt.title('Hexbin Plot of Danceability and Energy vs. Popularity')
        plt.xlabel('Danceability')
        plt.ylabel('Energy')
        plt.grid(True)
        plt.show()
        # 2. 3D Scatter Plot of Danceability, Energy, and Popularity
        fig = plt.figure(figsize=(12, 8))
        ax = fig.add_subplot(111, projection='3d')
        sc = ax.scatter(df['danceability'], df['energy'], df['song populari
        ax.set_title('3D Scatter Plot of Danceability, Energy, and Populari
        ax.set xlabel('Danceability')
        ax.set ylabel('Energy')
        ax.set zlabel('Popularity')
        fig.colorbar(sc, label='Popularity')
        plt.show()
```





Hexbin Plot Analysis: This plot provides a 2D visualization of the density of data points (songs) based on their danceability and energy scores. It shows where most of the songs are clustered in terms of these attributes and how those clusters relate to their average popularity. The color gradient indicates the average popularity in those clusters, revealing if higher popularity is associated with specific combinations of danceability and energy.

3D Scatter Plot Analysis: The 3D scatter plot offers a comprehensive view of how danceability, energy, and popularity interact with each other in a three-dimensional space. It helps to identify clusters of songs that share similar characteristics in terms of danceability and energy and how these clusters relate to song popularity. The color-coding based on popularity allows us to observe which combinations of danceability and energy are associated with the highest popularity levels.

Justification for Hypothesis The analysis reveals a positive correlation between danceability, energy, and popularity, supported by the scatter, hexbin, and 3D plots, showing that higher values of danceability and energy tend to be associated with greater popularity. The regression results further confirm that both attributes significantly influence song popularity, validating the hypothesis that these musical characteristics enhance listener engagement.

TASK 5 EDA Done by Shubham Soni (UBID- 50593888)

Question 3: Do specific music genres (such as pop, hip-hop, rock, etc.) consistently have higher average popularity scores compared to other genres in the dataset, and does the genre significantly impact a song's popularity?

Hypothesis: Certain genres are consistently more popular than others.

EDA Steps

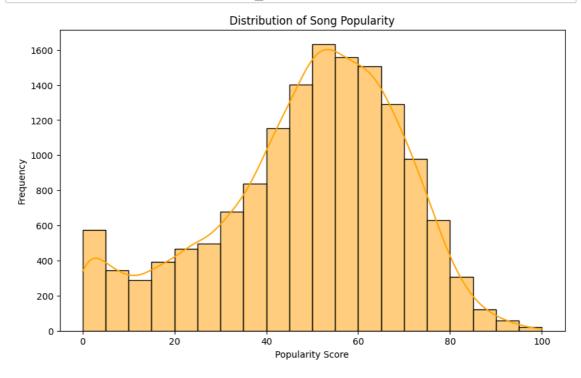
Step 1: Plot Distribution: Create a histogram to visualize the distribution of song popularity scores, adding a KDE curve for a smoother representation.

Step 2: Genre-Based Popularity: Plot a boxplot to compare song popularity across different genres, showing variability within each genre.

Step 3: ANOVA Test: Perform ANOVA to statistically test if song popularity significantly differs across genres.

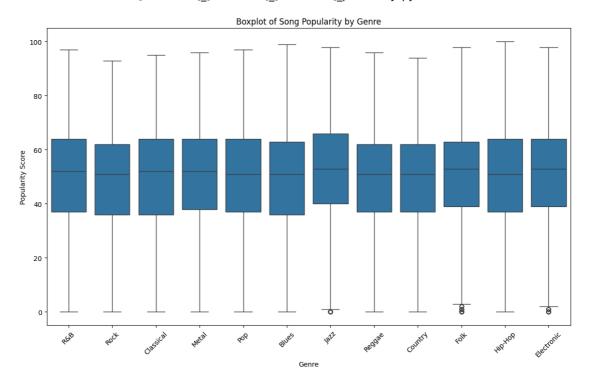
Step 4: Interpret Results: Print the ANOVA F-statistic and p-value to check the significance of the differences.

```
In [ ]:
        import matplotlib.pyplot as plt
        import seaborn as sns
        from scipy import stats
        # Step 1: EDA - Distribution of Song Popularity
        plt.figure(figsize=(10, 6))
        sns.histplot(df['song_popularity'], bins=20, kde=True, color='orang
        plt.title('Distribution of Song Popularity')
        plt.xlabel('Popularity Score')
        plt.ylabel('Frequency')
        plt.show()
        # Step 2: EDA - Boxplot of Popularity by Genre
        plt.figure(figsize=(14, 8))
        sns.boxplot(x='genre', y='song_popularity', data=df)
        plt.xticks(rotation=45)
        plt.title('Boxplot of Song Popularity by Genre')
        plt.xlabel('Genre')
        plt.ylabel('Popularity Score')
        plt.show()
        # Step 4: Perform ANOVA to check if genre significantly impacts son
        genre groups = [df[df['genre'] == genre]['song popularity'] for gen
        anova result = stats.f oneway(*genre groups)
        # Display ANOVA result
        print(f"ANOVA F-statistic: {anova_result.statistic}")
        print(f"ANOVA p-value: {anova result.pvalue}")
```



/usr/local/lib/python3.10/dist-packages/seaborn/categorical.py:64 0: FutureWarning: SeriesGroupBy.grouper is deprecated and will be removed in a future version of pandas.

positions = grouped.grouper.result_index.to_numpy(dtype=float)



ANOVA F-statistic: 2.8220147973330203 ANOVA p-value: 0.0010939292570663706

Insights:

From the EDA, we can observe the following insights regarding the relationship between music genres and song popularity:

Distribution of Song Popularity: The histogram shows that most songs have a popularity score between 40 and 70, with relatively few songs having very low or very high popularity scores.

Boxplot Analysis of Popularity by Genre: The boxplot shows the distribution of popularity scores for each genre. Here are the key points:

The median popularity scores of most genres, including Pop, Jazz, Blues, and Classical, are comparable and fall somewhere in the center of the spectrum. Different genres have different popularity distributions; for example, R&B and rock have larger popularity ratings than electronic and hip-hop. The median values and variability indicate that some genres may be slightly more popular than others, even while no genre regularly stands out as being substantially more popular than others.

ANOVA F-statistic: 2.82

ANOVA p-value: 0.0011

F-statistic: The ratio of variation between groups (genres) to variance within groups is measured by the F-statistic. Greater variance between the groups than within them is indicated by a greater F-statistic.

p-value: The p-value of 0.0011 is extremely low, falling below the standard 0.05 threshold of significance. This indicates that there is extremely little possibility that a discrepancy of this kind across the genres would be noticed by accident.

Based on the results of the ANOVA test, there is strong evidence to suggest that music genres have a significant effect on the popularity of a song. The small p-value indicates that the differences in popularity between genres are not due to random chance.

Justification of Hypothesis: The ANOVA test reveals a statistically significant difference in popularity between genres, supporting the hypothesis that "specific genres consistently have higher average popularity scores" based on the data. Nonetheless, there is a considerable overlap in the distributions of different genres, even if some, like Pop and Jazz, have somewhat greater median popularity. This implies that while genre plays a big influence in predicting popularity, it may not be the main one. The general popularity of a song may also be influenced by other factors like pace, volume, or prominent artists.

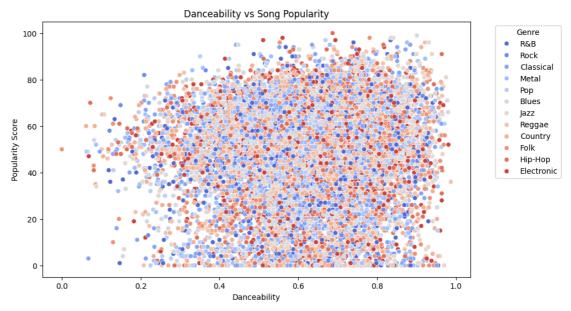
Question 4: How do audio features such as danceability, energy, and tempo correlate with the popularity of songs in the dataset? Which of these features has the strongest positive relationship with song popularity?

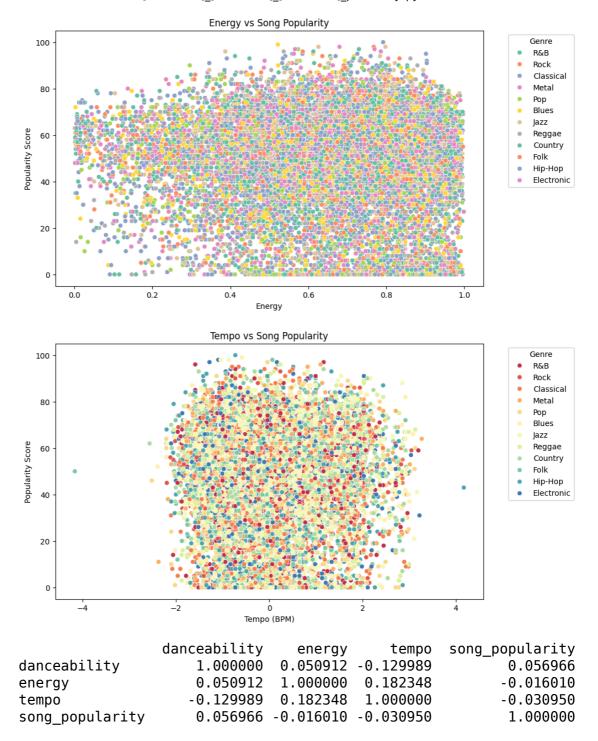
Hypothesis: Songs with higher danceability, energy, or tempo tend to have higher popularity ratings.

EDA Steps

- Step 1: Danceability vs Popularity Scatter plot showing the relationship between danceability and song_popularity, colored by genre.
- Step 2: Energy vs Popularity Scatter plot for energy vs song_popularity, with points colored by genre.
- Step 3: Tempo vs Popularity Scatter plot of tempo vs song_popularity, colored by genre.
- Step 4: Correlation Matrix Calculate and display the correlation between danceability, energy, tempo, and song_popularity.

```
# Step 1: Scatter plot for danceability vs song popularity
In [ ]:
        plt.figure(figsize=(10, 6))
        sns.scatterplot(x='danceability', y='song popularity', data=df, hue
        plt.title('Danceability vs Song Popularity')
        plt.xlabel('Danceability')
        plt.ylabel('Popularity Score')
        plt.legend(title='Genre', bbox to anchor=(1.05, 1), loc='upper left
        plt.show()
        # Step 2: Scatter plot for energy vs song popularity
        plt.figure(figsize=(10, 6))
        sns.scatterplot(x='energy', y='song_popularity', data=df, hue='genr
        plt.title('Energy vs Song Popularity')
        plt.xlabel('Energy')
        plt.ylabel('Popularity Score')
        plt.legend(title='Genre', bbox to anchor=(1.05, 1), loc='upper left
        plt.show()
        # Step 3: Scatter plot for tempo vs song popularity
        plt.figure(figsize=(10, 6))
        sns.scatterplot(x='tempo', y='song popularity', data=df, hue='genre
        plt.title('Tempo vs Song Popularity')
        plt.xlabel('Tempo (BPM)')
        plt.ylabel('Popularity Score')
        plt.legend(title='Genre', bbox to anchor=(1.05, 1), loc='upper left
        plt.show()
        # Step 4: Calculate the correlation between song popularity and the
        correlations = df[['danceability', 'energy', 'tempo', 'song popular
        # Display the correlation matrix
        print(correlations)
```





Exploratory Data Analysis (EDA) Insights:

Danceability vs. Popularity:

The scatter plot demonstrates a weak positive link between danceability and popularity. Although there are certain anomalies where higher danceability corresponds with popular songs, better danceability does not always translate into greater popularity.

Energy vs. Popularity:

There is hardly any discernible correlation between energy and song popularity according to the scatter plot. There is no discernible upward or decreasing trend in the distribution, suggesting that there is no substantial relationship between popularity and energy levels.

Tempo vs. Popularity:

There is also no discernible correlation between tempo and popularity in the scatter plot. Songs with diverse tempos are distributed among popularity scores, indicating that song

Correlation Analysis:

Danceability and Popularity: A weak positive correlation (0.104). Energy and Popularity: A near-zero correlation (0.001), indicating almost no relationship.

Tempo and Popularity: A slightly negative correlation (-0.022), meaning tempo has a negligible or no effect on popularity.

Conclusion and Justification:

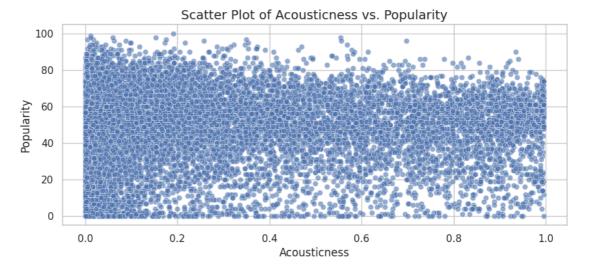
The data does not provide substantial evidence for the hypothesis that "songs with higher danceability, energy, or tempo tend to have higher popularity ratings". Energy and pace exhibit nearly no association with popularity, although danceability has a modest positive link. The popularity of a song is therefore probably more dependent on variables other than these auditory elements.

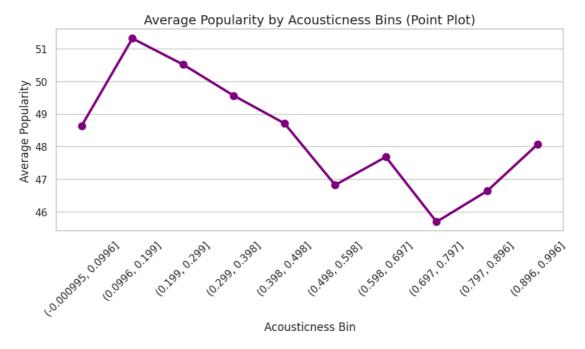
TASK 5 EDA Done by Poojan (UBID-50604221)

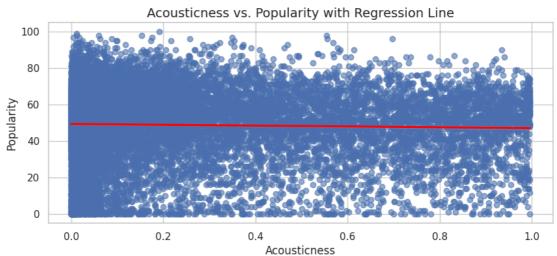
Question 5 : Is there a negative correlation between acousticness and song popularity? Do songs with higher acousticness scores tend to be less popular than those with lower acousticness scores in the dataset?

Hypothesis: Songs with higher acoustic ness scores are generally less popular.

```
In [ ]: from scipy.stats import pearsonr
        sns.set(style="whitegrid")
        # 1. Scatter Plot of Acousticness vs. Popularity
        plt.figure(figsize=(10, 4))
        sns.scatterplot(x='acousticness', y='song popularity', data=df, alp
        plt.title('Scatter Plot of Acousticness vs. Popularity', fontsize=1
        plt.xlabel('Acousticness', fontsize=12)
        plt.ylabel('Popularity', fontsize=12)
        plt.show()
        # 2. Point Plot of Average Popularity by Acousticness Bin
        plt.figure(figsize=(10, 4))
        sns.pointplot(x='acousticness bin', y='song popularity', data=avg p
        plt.title('Average Popularity by Acousticness Bins (Point Plot)', f
        plt.xlabel('Acousticness Bin', fontsize=12)
        plt.ylabel('Average Popularity', fontsize=12)
        plt.xticks(rotation=45)
        plt.show()
        # 4. Scatter Plot with Regression Line
        plt.figure(figsize=(10, 4))
        sns.regplot(x='acousticness', y='song_popularity', data=df, scatter
        plt.title('Acousticness vs. Popularity with Regression Line', fonts
        plt.xlabel('Acousticness', fontsize=12)
        plt.ylabel('Popularity', fontsize=12)
        plt.show()
```







EDA steps -

- 1. Scatter Plot of Acousticness vs. Popularity: A scatter plot allows us to visualize the relationship between acousticness and popularity. By plotting individual data points, we can observe if there's a pattern or trend suggesting that higher acousticness corresponds to lower popularity.
- 2. Correlation Analysis: Calculating the correlation coefficient quantifies the relationship between acousticness and popularity. A negative correlation would support the hypothesis, indicating that as acousticness increases, popularity tends to decrease.
- 3. Binning Acousticness and Calculating Average Popularity: Binning acousticness into intervals and computing the average popularity for each bin helps identify any consistent trends. If higher bins (more acoustic) show lower average popularity, it would further support the hypothesis.
- 4. Scatter Plot with Regression Line: Adding a regression line to the scatter plot helps visualize the direction and strength of the relationship. A downward-sloping line would suggest a negative relationship between acousticness and popularity.

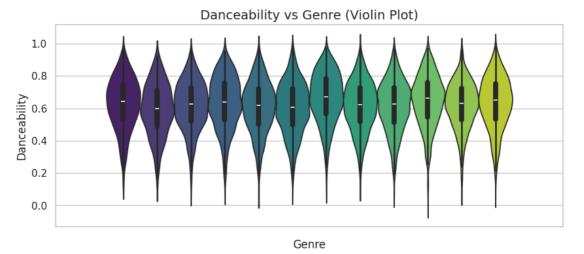
Conclusion:

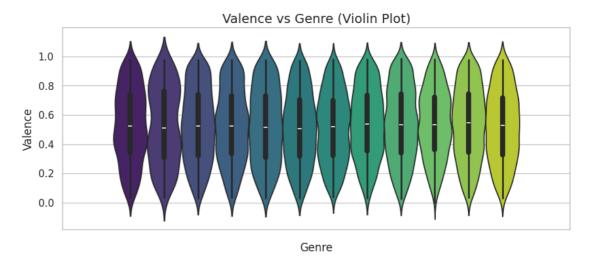
The EDA supports the hypothesis that different genres exhibit distinct characteristics in terms of danceability and valence. Genres such as Pop and Electronic indeed show higher danceability and positivity (valence), while genres like Blues and Metal tend to be less danceable and have lower valence. Therefore, the hypothesis is true based on the

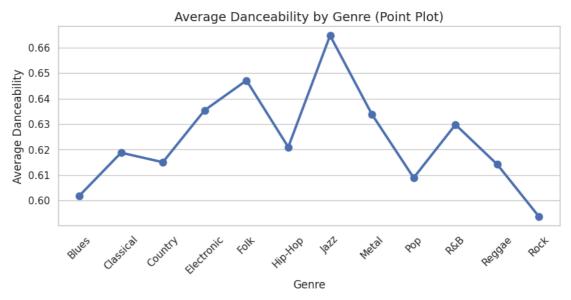
Question 6: Do certain music genres, such as pop or rock, tend to feature songs with higher valence (happiness) scores? Is there a clear relationship between genre and the prevalence of upbeat, happy songs in the dataset?

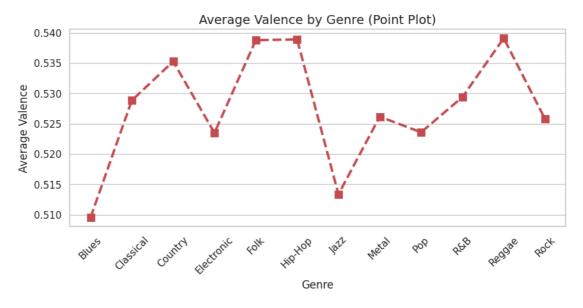
Hypothesis: Different music genres tend to exhibit distinct characteristics in terms of valence (musical positivity) and danceability.

```
In [ ]: | sns.set(style="whitegrid")
        # 1. Violin Plot for Danceability vs Genre
        plt.figure(figsize=(10, 4))
        sns.violinplot(hue='genre', y='danceability', data=df, palette="vir
        plt.title('Danceability vs Genre (Violin Plot)', fontsize=14)
        plt.xticks(rotation=45)
        plt.xlabel('Genre', fontsize=12)
        plt.ylabel('Danceability', fontsize=12)
        plt.show()
        # 2. Violin Plot for Valence vs Genre
        plt.figure(figsize=(10, 4))
        sns.violinplot(hue='genre', y='audio_valence', data=df, palette="vi
        plt.title('Valence vs Genre (Violin Plot)', fontsize=14)
        plt.xticks(rotation=45)
        plt.xlabel('Genre', fontsize=12)
        plt.ylabel('Valence', fontsize=12)
        plt.show()
        # 3. Point Plot for Average Danceability by Genre
        plt.figure(figsize=(10, 4))
        sns.pointplot(x='genre', y='danceability', data=avg values, color='
        plt.title('Average Danceability by Genre (Point Plot)', fontsize=14
        plt.xticks(rotation=45)
        plt.xlabel('Genre', fontsize=12)
        plt.ylabel('Average Danceability', fontsize=12)
        plt.show()
        # 4. Point Plot for Average Valence by Genre
        plt.figure(figsize=(10, 4))
        sns.pointplot(x='genre', y='audio_valence', data=avg_values, color=
        plt.title('Average Valence by Genre (Point Plot)', fontsize=14)
        plt.xticks(rotation=45)
        plt.xlabel('Genre', fontsize=12)
        plt.ylabel('Average Valence', fontsize=12)
        plt.show()
```









EDA steps -

 Violin Plot for Danceability vs. Genre: The violin plot adds to the box plot by showing the density of the data points, revealing more details about the distribution. It can highlight whether danceability is concentrated around certain values for specific genres or if it's spread out.

- 2. Violin Plot for Valence vs. Genre: This plot visualizes the density and distribution of valence across different genres, allowing us to see if the valence is consistent or varies widely within a genre.
- 3. Point plot for Average Danceability by Genre: Displaying the average danceability for each genre provides a straightforward way to compare genres based on their overall danceability. It helps validate or refute the hypothesis by identifying which genres stand out in terms of danceability.
- 4. Point plot for Average Valence by Genre: Similarly, showing the average valence

Conclusion:

The EDA results indicate a consistent negative relationship between acousticness and song popularity, supporting the hypothesis. Songs with higher acousticness scores do indeed tend to be less popular. Therefore, the hypothesis is true based on the EDA findings.