

LAB-6

1] Circular queue:

```
#include <stdio.h>
#include <stdlib.h>
#define MAX 5

int front = -1;
int rear = -1;

int queue[MAX];

void Enqueue(int);
int Dequeue();
void display();

int main()
{
    int options;
    int item;
    do {
        printf("Circular Queue\n");
        printf("\n 1. Insert to queue (Enqueue)");
        printf("\n 2. delete from the queue (Dequeue)");
        printf("\n 3. Display the content");
        printf("\n 4. Exit\n");
        printf("Enter the options : ");
```



```

scanf("%d", &option);
switch(option)
{
    case 1: printf("Enter the element\n");
            scanf("%d", &item);
            enqueue(item);
            break;

    case 2: item = Dequeue();
            if (item == -1)
                printf("Queue is empty\n");
            else
                printf("Removed element from\nthe queue %d", item);
            break;

    case 3: display();
            break;

    case 4: exit(0);
}

while(option != 4);

return 0;
}

```



```
void Enque(int ele)
```

```
{
```

```
if ((rear+1) % MAX == front)
```

```
printf("Queue is full\n");
```

```
else
```

```
{
```

```
rear = (rear+1) % MAX;
```

```
queue[rear] = ele;
```

```
if (front == -1)
```

```
front = 0;
```

```
}
```

```
}
```

```
int Deque()
```

```
{
```

```
int item;
```

```
if ((front == -1) && (rear == -1))
```

```
return -1;
```

```
else
```

```
{
```

```
item = queue[front];
```

```
front = (front + 1) % MAX;
```

```
if (front > rear)
```

```
{
```

```
front = -1;
```

```
rear = -1;
```

```
}
```

```
return item;
```



```

}

void display()
{
    int i;

```

```

    if ((front == 0) && (rear == -1))

```

```

        printf("Queue is empty \n");

```

```

    else
    {

```

```

        printf("\n Queue contents: ");

```

```

        for (i = front; i <= rear; i++)

```

```

            printf("%d ", queue[i]);
        }
        printf("\n");
    }
}

```

}

expected output:

Circular Queue

1. Insert to queue (Enqueue)

2. Delete from the queue (Dequeue)

3. Display the content

4. Exit

Enter the options: 2

Queue is empty

Circular Queue

1. Insert to queue (enqueue)
2. Delete from the queue (Dequeue)
3. Display the content
4. Exit

Enter the option : 1.

Enter the element

2.

Circular Queue.

1. Insert to queue (enqueue)
2. delete from the queue (Dequeue)
3. Display the content
4. Exit.

Enter the option : 4.

Priority Queue.

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#define N 3
```

```
int queue[3][N];
```

```
int front[3] = {0, 0, 0};
```

```
int rear[3] = {-1, -1, -1};
```

```
int item, pr;
```

```
void pq_insert(int pr)
```

```
{
```

```
    if (rear[pr] == N-1)
```

```
        printf("\n Due overflow \n");
```

```
    else
```

```
    { printf("\n enter the item \n");
```

```
      scanf("%d", &item);
```

```
      rear[pr]++;
```

```
      queue[pr][rear[pr]] = item;
```

```
    }
```

```
    return;
```

```
}
```

```
void pq_delete()
```

```
{
```

```
    int i;
```

```
    for (i=0; i<3; i++)
```



```

{
    if (rear[i] == front[i] - 1)
        printf("\n queue is empty \n", i+1);
    else
    {
        printf("\n deleted item is %d of queue %d is",
               queue[i][front[i]]);

        front[i]++;
        return;
    }
}
}

```

}

void display()

```

{
    int i, j;
    for (i = 0; i < 3; i++)
    {
        if (rear[i] == front[i] - 1)
            printf("\n queue is empty \n", i+1);
        else
        {
            printf("\n QUEUE is: ", i+1);

            for (j = front[i]; j <= rear[i]; j++)
                printf("%d ", queue[i][j]);
        }
    }
}

```



```
};  
return;
```

```
}  
int main()
```

```
{  
    int ch;  
    while(1)
```

```
{
```

```
    printf("\n\t+ 1: PQ insert\n");
```

```
    printf("\n\t+ 2: PQ delete\n");
```

```
    printf("\n\t+ 3: PQ display\n");
```

```
    printf("\n\t+ 4: Exit\n");
```

```
    printf("\n Enter the choice\n");
```

```
    scanf("%d", &ch);
```

```
    switch(ch)
```

```
{
```

```
    case 1: printf("\n enter the priority number\n");
```

```
            scanf("%d", &pr);
```

```
            if (pr > 0 & pr < 4)
```

```
                pq_inser(pr-1);
```

```
            else
```

```
                printf("\n only 3 priority exists (2,3,4)\n");
```

```
                break;
```

```
    case 2: pq_delete();
```

```
            break;
```



```

    case 3: display();
            break;
    case 4: exit(0);
            }
}
return 0;
}

```

Expected Output.

- 1: PQ insert
- 2: PQ delete
- 3: PQ display
- 4: Exit

enter the choice

1

enter the priority number

2

enter the item

45

- 1: PQ insert
- 2: PQ delete
- 3: PQ display
- 4: Exit

enter the choice

1
enter the priority number

1
enter the item

67

1: PQ insert

2: PQ delete

3: PQ display

4: Exit

enter the choice

2

QUEUE 1: 67

QUEUE 2: 45

Queue 3 empty

1: PQ insert

2: PQ delete

3: PQ display

4: Exit

enter the choice

2

deleted item is 67 of queue 1

- 1: PQ insert
- 2: PQ delete
- 3: PQ display
- 4: Exit

enter the choice

4