

LAB - 5 Linear Queue Implementation.

WAP to simulate the working of a queue of integers using an array. Provide the following operations.

a) Insert

b) Delete

c) Display

The program should print appropriate messages for queue empty and queue overflow conditions.

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#define MAX 5
```

```
int front = 0;
```

```
int rear = -1;
```

```
int queue[MAX];
```

```
void Enqueue(int);
```

```
int Dequeue();
```

```
void display();
```

```
int main()
```

```
{
```

```
    int option;
```

```
    int item;
```


do {

printf("\n 1. Insert to queue (Enqueue)");

printf("\n 2. delete from the queue (Dequeue)");

printf("\n 3. Display the content");

printf("\n 4. Exit\n");

printf("Enter the option : ");

scanf("%d", &option);

switch(option)

{

case 1 : printf("Enter the elements\n");

scanf("%d", &item);

Enque(item);

break;

case 2 : item = Deque();

if (item == -1)

printf("Queue is empty\n");

else

printf("Remove element from the queue %d", item);

break;

case 3 : display();

break;

case 4 : exit(0);

}

while(option != 4); return 0;


```
void Enque(int ele)
```

```
{
```

```
if (rear == MAX-1)
```

```
printf("Queue is full\n");
```

```
else
```

```
{
```

```
rear++;
```

```
queue[rear] = ele;
```

```
}
```

```
}
```

```
int Deque()
```

```
{
```

```
int item;
```

```
if (front == -1)
```

```
return -1;
```

```
else
```

```
{
```

```
item = queue[front];
```

```
front++;
```

```
if (front > rear)
```

```
{
```

```
front = -1;
```

```
rear = -1;
```

```
}
```

```
return item;
```

```
}
```

```
}
```



```
void display()
```

```
{
```

```
    int i;
```

```
    if (front == -1)
```

```
        printf("Queue is empty\n");
```

```
    else
```

```
    {
```

```
        printf("\n Queue contents:");
```

```
        for (i = front; i <= rear; i++)
```

```
            printf("%d ", queue[i]);
```

```
    }
```

```
}
```

expected output:

1. Insert to Queue (EnQueue)

2. delete from the queue (DeQueue)

3. Display the content

4. Exit

Enter the options: 1

Enter the element

1

1. Insert to Queue (EnQueue)

2. delete from the queue (DeQueue)

3. Display the content

4. Exit

Enter the option: 1

Enter the element

2

1. Insert to Queue (EnQueue)
2. delete from the Queue (DeQueue)
3. Display the content
4. Exit

Enter the option: 3

Queue contents: 1 2

1. Insert to Queue (EnQueue)
2. delete from the Queue (DeQueue)
3. Display the content
4. Exit

Enter the option: 2

Removed element from the Queue 1

1. Insert to Queue (EnQueue)
2. delete from the Queue (DeQueue)
3. display the content
4. Exit

Enter the option: 2

Removed element from the Que 2

1. Insert to Queue (EnQueue)
2. delete from the Queue (De Queue)
3. Display the content
4. Exit

Enter the option: 2

Queue is Empty

1. Insert to Queue (EnQueue)
2. delete from the Queue (De Queue)
3. Display the content
4. Exit

Enter the options: 1