

Program to demo the elevator interface.

```
#include <stdio.h>
```

```
#include <reg51.h>
```

```
unsigned char xdata CommandWord _at_ 0xe803;
```

```
unsigned char xdata PortA _at_ 0xe800;
```

```
unsigned char xdata PortB _at_ 0xe801;
```

```
unsigned char xdata PresentFloor, RequestedFloor, Stop = 0xf0;
```

```
unsigned long xdata Count, i;
```

```
Delay()
```

```
{  
    for(Count = 0; Count <= 4500; Count++);  
}
```

```
Reset()
```

```
{  
    Stop = Stop & 0xf0;
```

```
    PortA = Stop;
```

```
    Stop = Stop | 0xf0;
```

```
    PortA = Stop;
```

```
}
```

```
GoUp()
```

```
{  
    switch(RequestedFloor)
```

```
{  
    case 0x0d: while(Stop < 0xf3)
```

```
{  
        Stop++;
```

```
        PortA = Stop;
```

```
        Delay();
```

```
    }  
    Reset();  
    break;
```

```
case 0x06: while(step < 0xf6)
{
    step++;
    PortA = step;
    Delay();
}
Reset();
break;
```

```
case 0x07: while(step < 0xf9)
{
    step++;
    PortA = step;
    Delay();
}
Reset();
break;
```

```
}
}
goDown()
```

```
switch (RequestedFloor)
```

```
{
    case 0x0d: while(step > 0xf3)
    {
        step--;
        PortA = step;
        Delay();
    }
    Reset();
    break;
```

```
case 0x06: while (step > 0xf6)
```

```
{  
    step--;  
    PortA = step;  
    Delay();  
}  
Reset();  
break;
```

```
case 0x0e: while (step > 0xf0)
```

```
{  
    step--;  
    PortA = step;  
    Delay();  
}  
Reset();  
break;
```

```
}
```

```
}
```

```
void main()
```

```
{
```

```
    commandWord = 0x82;
```

```
    PortA = 0xf0;
```

```
    PresentFloor = 0x0e;
```

```
    while (1){
```

```
        RequestedFloor = PortB;
```

```
        RequestedFloor = RequestedFloor & 0xf;
```

```
        if (RequestedFloor != 0xf && RequestedFloor != PresentFloor){
```

if (Requested Floor < Present Floor)

goUp();

else

goDown();

Present Floor = Requested Floor;

}

Requested Floor = Port B;

}

}