

Workshop Material

a) Var Definition & Initialization

Definition syntax: Datatype Variable name;

Ex – flower doremon;

doremon



Initialization syntax: Variable name=value;

Ex – doremon=rose;

doremon



b) Printf

Syntax – `printf(“format specifier” , attribute name);`



What type of value we are printing



From Where we are printing

Example –

Int a;

a=10;

Printf(“%d”,a);

a

10

c) Array Declaration & Initialization

Declaration & Initialization syntax –

Array name[size] = {values};

Ex – kalki[10] = {10,5,30,40,6,60,45,100};

kalki							
10	5	30	40	6	60	45	100
0	1	2	3	4	5	6	7

Printf(“%d”, kalki[0]);

Printf(“%d”, kalki[1]);

Printf(“%d”, kalki[2]);

Printf(“%d”, kalki[3]);

Printf(“%d”, kalki[4]);

Printf(“%d”, kalki[5]);

Printf(“%d”, kalki[6]);

Printf(“%d”, kalki[7]);

d) Main function Syntax

```
Void main()
```

```
{
```

```
Code;
```

```
}
```

e) For Loop

Syntax :

```
For(initialization ; condition ; increment or decrement)
{
Code ;
}
```

Ex –

```
For(i=1;i<=4;i++)
{
Printf(“%d”,i);
}
```

LOOP Analysis

```
for(i=1;i<=4;i++)  
{  
  Printf(“%d”,i);  
}
```

Loop No.	I Value	I <= 4	Prints?	I++
1	1	True	1	2
2		True	2	3
3		True	3	4
4		True	4	5
5		False	None	None