



# BUBT

BANGLADESH UNIVERSITY OF  
BUSINESS AND TECHNOLOGY

## ASSIGNMENT

Assignment No - 03

Course NO: CSE 122

Course Name: Object Oriented Programming  
Language Lab

Submission Date: 10-04-2023

Submitted To

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# Bangladesh University of Business & Technology (BUBT)

## Department of Computer Science and Engineering

Assignment - 03: Spring 2023

Course Code: CSE 122 | Course Title: Object Oriented Programming Language Lab

Intake: 50<sup>th</sup>, Program: B.Sc in CSE (Bi-Semester)

Marks – 10

### CO

### Question

**CO3 Demonstrate** a C++ code that creates a class called *Fraction*. The class *Fraction* has two attributes: *numerator* and *denominator*.

- In your *constructor* (in your `__init__` method), verify(assert?) that the numerator and denominator passed in during initiation are both of type int. If you want to be thorough, also check to make sure that the denominator is not zero.
- Write a *.reduce()* method that will reduce a fraction to lowest terms.
- Override the Object class's `__str__` and `__repr__` methods so that your objects will print out nicely. Remember that `__str__` is more for humans; `__repr__` is more for programmers. Ideally, the `__repr__` method will produce a string that you can run through the `eval()` function to clone the original fraction object.
- Override the `+` operator. In your code, this means that you will implement the special method `__add__`. The signature of the `__add__` function will be `def __add__(self, other):`, and you'll return a new *Fraction* with the result of the addition. Run your new *Fraction* through the *reduce()* function before returning.

## Assignment 03:

```
#include<iostream>
#include<string>
using namespace std;
class publication
{
    protected:
        string title;
        float price;
    public:
        publication() {
            title=" ";
            price=0.0;
        }
        publication(string t,float p)
        {
            title=t;
            price=p;
        }
    public:
void getdata() {
    cout<<"Enter title of publication: ";
    cin>>title;
    cout<<"Enter price of publication: ";
    cin>>price;
}
void putdata(void) {
    cout<<"Publication titles :"<<title<<endl;
    cout<<"Publication price :"<<price<<endl;
}
};

class book : public publication
{
    int pagecount;
    public:
    book()
    {
        pagecount=0;
    }
    book(string t,float p,int pc):publication(t,p)
    {
        pagecount=pc;
    }
    void getdata(void) {
        publication::getdata();
        cout <<"Enter Book Page Count :";
    }
};
```

```

cin>> pagecount;
    }
    void putdata(void) {
        publication::putdata();
        cout<< "Book page count:"<<pagecount <<endl;
    }
};
class CD: public publication
{
    float time1;
public:
    CD()
    {
        time1=0.0;
    }
    CD(string t, float p, float tim):publication(t,p)
    {
        time1=tim;
    }
    void getdata(void)
    {
        publication::getdata();
        cout <<"Enter tape's playing time:";
        cin>> time1;
    }
    void putdata(void)
    {
        publication::putdata();
        cout<<" Tape's playing time :"<< time1<<endl;
    }
};
int main(){
    cout<<endl<<"Book data"<<endl;
    book b("C++",230,300);
    b.putdata();
    cout<<endl<<"CD Data"<<endl;
    CD c("C++",100,120.5);
    c.putdata();
    cout<<"\n Enter New Details Of Book :\n";
    b.getdata();
    c.getdata();
    cout<<"\n\n Book data entered by user:\n";
    b.putdata();
    c.putdata();
    return 0;
}

```