

ASSIGNMENT

ASSIGNMENT NO -02

Course NO : CSE 122

Course Name : Object Oriented Programming LAB

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Submitted To

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CO3 ANS:

```
#include <iostream>
#include <cassert>
#include <cmath>
using namespace std;
class Fraction {
private:
    int numerator;
    int denominator;
public:
    Fraction(int num, int denom) {
        assert(denom != 0);
        assert(typeid(num) == typeid(int) && typeid(denom) == typeid(int));
        numerator = num;
        denominator = denom;
    }
    void reduce() {
        int gcd = (numerator, denominator);
        numerator /= gcd;
        denominator /= gcd;
        if (denominator < 0) {</pre>
            numerator = -numerator;
            denominator = abs(denominator);
        }
    }
    Fraction operator+(Fraction const &f2) {
        int new_num = numerator * f2.denominator + f2.numerator * denominator;
        int new_denom = denominator * f2.denominator;
        Fraction result(new_num, new_denom);
        result.reduce();
        return result;
    }
    friend ostream& operator<<(ostream& os, const Fraction& f) {</pre>
        os << f.numerator << "/" << f.denominator;
         return os;
    string repr() const {
        return "Fraction(" + to_string(numerator) + ", " +
to string(denominator) + ")";
    }
```

```
int main() {
    Fraction f1(3, 4);
    Fraction f2(1, 2);
    Fraction f3 = f1 + f2;

    cout << "f1 = " << f1 << endl;
    cout << "f2 = " << f2 << endl;
    cout << "f3 = " << f3 << endl;
    cout << "f3.repr() = " << f3.repr() << endl;
    return 0;
}</pre>
```