# MAZE GAME COP290-Task2

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#### **MAZE GAME**

- It is a 2 player game
- The maze is IITD Map

Player 1 or server will play the role of student.

Student has to collect all the coins present on the roads of IITD map.

Player 2 will play the role of dog.

Dog's aim is to bite the student.

If dog bites the student then, student's one life will be lost. Student has total 3 lives

## **MAZE GAME**

## Winning Condition

Student has to collect all the coins before losing all of his lives

## Losing Condition

- Dog has to bite him before the student take all of the coins
- Student have 0 lives left.

## **MAIN MENU**

It has 2 types of game mode.

Clicking on Single Player will start a single player game.

Clicking on Double Player will start a 2 player game, it will ask you to be server or client.

The Rules option has the rules of the games.

The credit option has our names.

## 2 Player Game

Click on the "Double Player" option.

Then you need to press "s" or "c" on the keyboard to create the server or the client respectively.

Note: the server needs to be formed first then only client should join as the 2nd player.

## **Controls**

- Up key: To move up
- Down key: To move down
- •Right key: To move right
- •Left key: To move left

## **Controls**

- Up key: To move up
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## **Navigatioon**

- To start the Single Player game: Press the 'F1' button or click in the Area of button.
- Double Player game: Press the 'F2' button or mouse click in the area.
   It will then ask you to press s to be the server and press c to be the client.
- You can press 'M' to go back to the start menu if game has not yet started.
- Once the game starts, press 'q' to quit.

## Thank You