

Machine Learning CS 4641 C

Course Overview

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Your Instructor

Instructor: Dr. Nimisha Roy

- 1st time teaching this course
- Lecturer in the College of Computing (SCI/OMSA)
- PhD in Computational Science & Engineering from Georgia Tech
- Research Interests: Computing Education, Gen AI and Sustainability Integrations, Software Development
- Hobbies: singing (jamming), interior designing, admiring my plants







Your TAs



We have an army of ~45 TAs who help make this class successful



Check out the class website to know about them



Refer to:

Class Website

For anything (updates, lectures, logistics, and so on) related to this class

Some important notes:

- All communication must be via Ed (Chat and Threads). No Email please.
- Please read the website carefully. Website will be the first thing that we update if there any changes.
- Add HWs dues and Quizzes to your desired calendar.
- Please come to the class (required); it will help a lot ☺
 - Attendance is mandatory. Attendance will be taken few times in the semester. This genuinely comes from a place of care.



Some important notes:

- ML is NOT a programming class.
- Lectures will be Math Heavy and HWs will be mostly programming.
 ML is all about Linear Algebra, Probability, Statistics and
 Optimization. You need to have both mathematical and programming
 skills to be successful in this area.
 - Please come to class and follow along.
 - Ask questions!
- HWs are substantial. Please start as early as possible. Don't procrastinate.



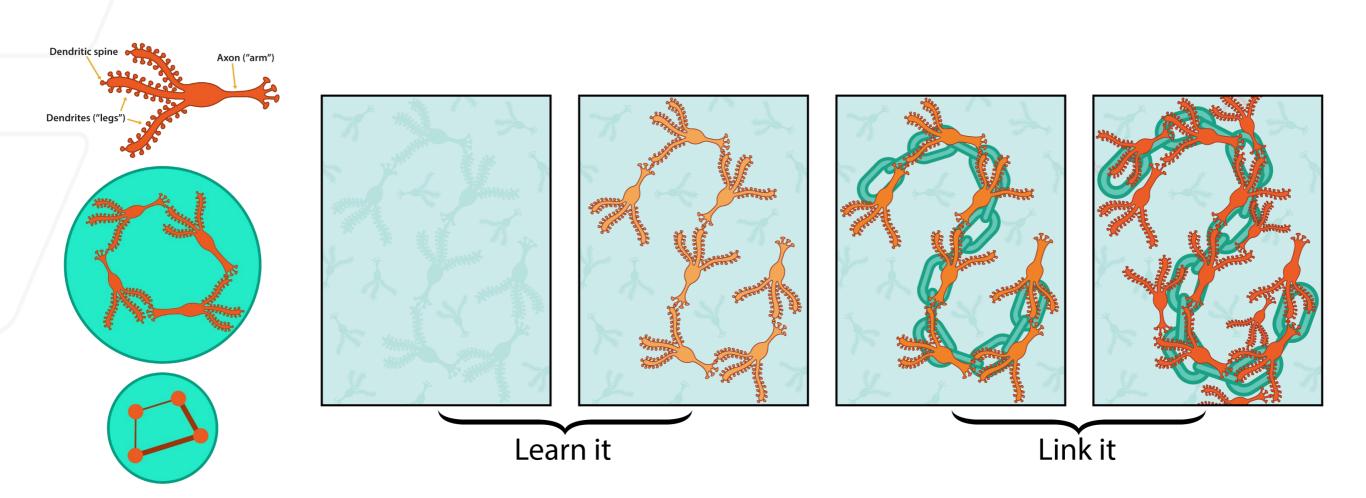
Course Objectives

- Introduce to you the pipeline of Machine Learning
- Help you understand major machine learning algorithms
- Help you learn to apply tools for real data analysis problems
- Encourage you to do research in data science and machine learning

Before we talk about machine learning, let's talk about human learning...



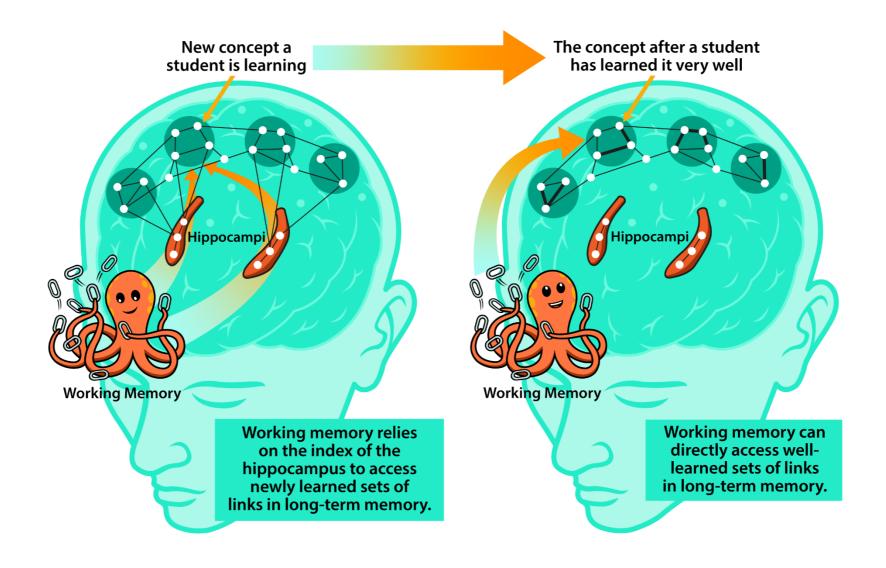
Learning involves changing your brain!



Source: Oakley, Rogowsky & Sejnowski (2021)

Georgia Tech

Declarative learning system



Source: Oakley, Rogowsky & Sejnowski (2021)



Our approach to this course

- Lectures will introduce key theoretical concepts to enable you to understand different machine learning algorithms, maths behind them and their application
- HWs will help you deepen your understanding of topics covered in class and the implementation of machine learning algorithms
- Project will give you an opportunity to gain hands-on-experience in machine learning application to a real-world problem and expand beyond topics covered in class
- Quizzes will assess your understanding of the materials and motivate you to stay up to speed on topics covered in class



Syllabus

Part I: Basic math for computational data analysis

Probability, statistics, linear algebra

Part II: Unsupervised learning for data exploration

Clustering analysis, dimensionality reduction, kernel density estimation

Part III: Supervised learning for predictive analysis

Tree-based models, linear classification/regression, neural networks

Prerequisites

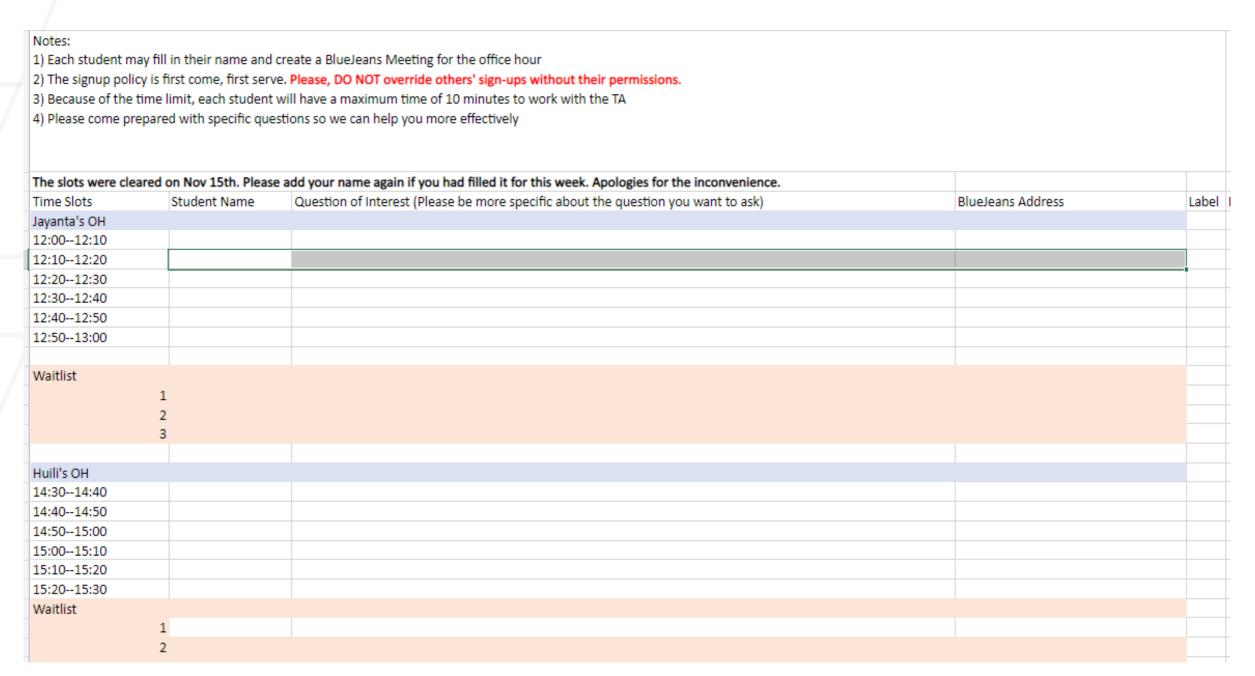
Basic knowledge in probability, statistics, and linear algebra

Basic programming skills in Python (Jupyter Notebook)

No background in machine learning is required



Office hours



- You have just 10 minutes for each slot.
- Please mindful of other students (you can't block multiple office hours, just one and we have the waitlist!
- Make sure you pinpoint your problem exactly before joining the office hour.
- Office hour is not for general code debugging. You need to be specific about your question.



Assignments

Four assignments (Submitted via GradeScope) Each can include written analysis or programming

Start Early as soon as they are out

Read late policy on the class website

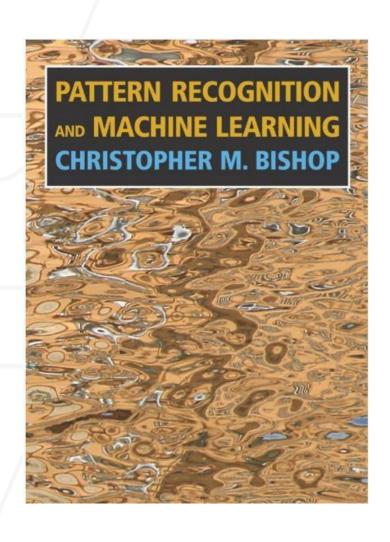
Don't copy

Because of the large size of our class, if we observe any (even small) similarity\plagiarisms detected by GradeScope or our TAs, WE WILL DIRECTLY REPORT ALL CASES TO OSI, which may unfortunately lead to a very harsh outcome.

Projects

- Work on a real-life Machine Learning problem
 - What is the problem? What is your method? How do you evaluate it?
- Exactly 5 people in a team (Grad and undergrad can't be mixed in a group)
- Deploy via GitHub Pages (index.html)
- Start your projects early
- Ask for comments and feedbacks from the teaching staff





Text Books

Pattern Recognition and Machine Learning, by Chris Bishop

Other recommended books: <u>Learning from data</u>, by Yaser S. Abu-Mostafa

Machine learning, by Tom Mitchell

Deep Learning, by Ian Goodfellow, Yoshua Bengio, and Aaron Courville

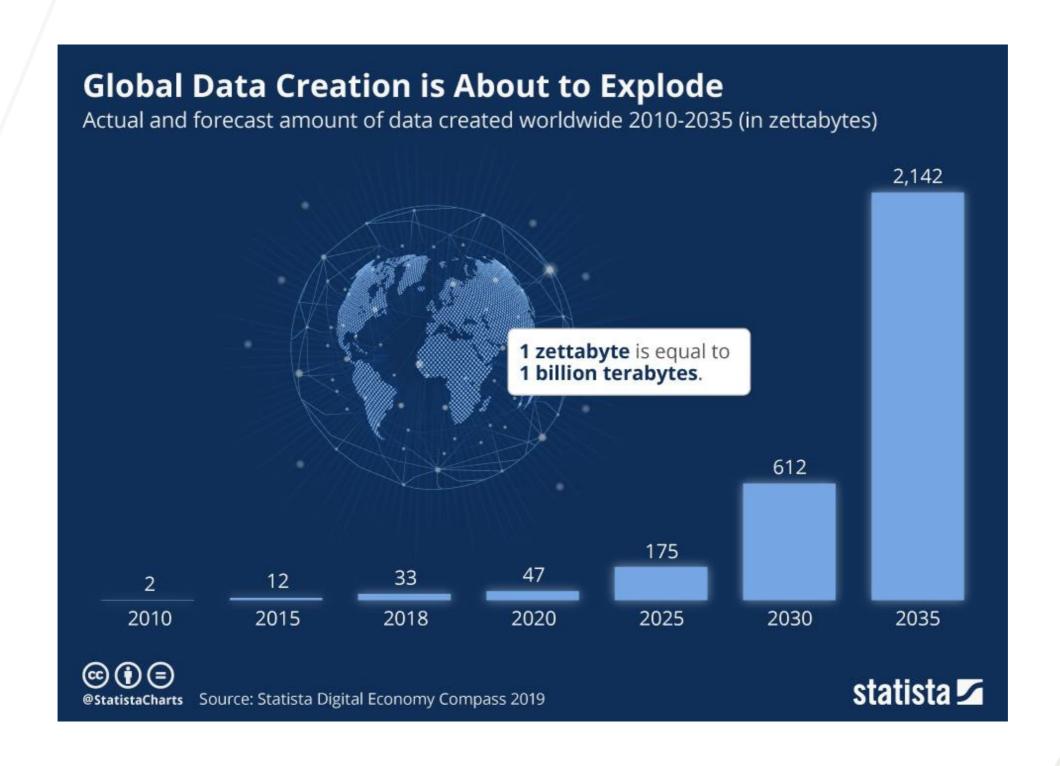


Questions?



Why Machine Learning?

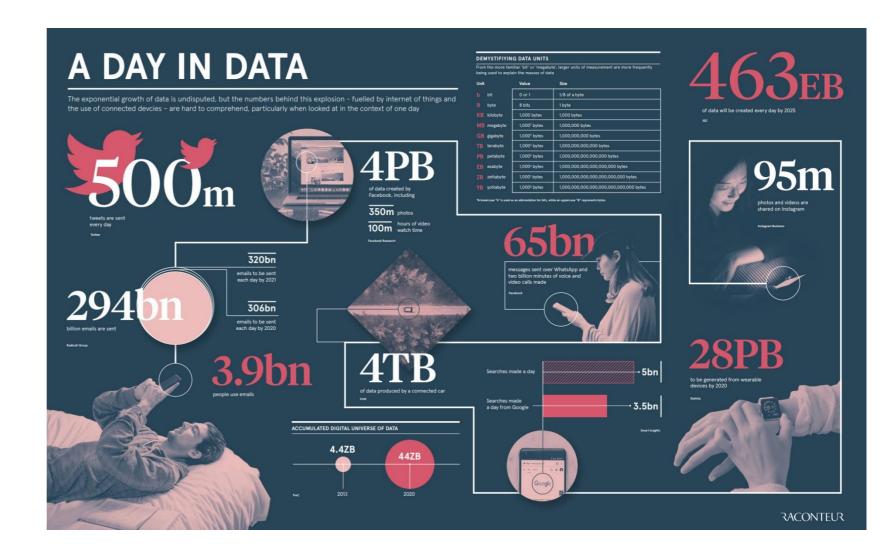
"We are drowning in information but starved for knowledge." — John Naisbitt





The Booming Age of Data

- 30 trillion web pages
- 500 million tweets per day
- 2.7 billion monthly active users on Facebook
- 1.8 billion images uploaded per day
- 2.9 billion base pairs in human genome





Levels of AGI

Performance (rows) x	Narrow	General		
Generality (columns)	clearly scoped task or set of tasks	wide range of non-physical tasks, including metacognitive abilities		
		like learning new skills		
Level 0: No AI	Narrow Non-AI	General Non-AI		
	calculator software; compiler	human-in-the-loop computing,		
		e.g., Amazon Mechanical Turk		
Level 1: Emerging	Emerging Narrow AI	Emerging AGI		
equal to or somewhat better than	GOFAI ⁴ ; simple rule-based sys-	ChatGPT (OpenAI, 2023), Bard		
an unskilled human	tems, e.g., SHRDLU (Winograd,	(Anil et al., 2023), Llama 2		
	1971)	(Touvron et al., 2023)		
Level 2: Competent	Competent Narrow AI	Competent AGI		
at least 50th percentile of skilled	toxicity detectors such as Jig-	not yet achieved		
adults	saw (Das et al., 2022); Smart			
	Speakers such as Siri (Apple),			
	Alexa (Amazon), or Google As-			
	sistant (Google); VQA systems			
	such as PaLI (Chen et al., 2023);			
	Watson (IBM); SOTA LLMs for a			
	subset of tasks (e.g., short essay			
	writing, simple coding)			
Level 3: Expert	Expert Narrow AI	Expert AGI		
at least 90th percentile of skilled		not yet achieved		
adults	such as Grammarly (Gram-			
	marly, 2023); generative im-			
	age models such as Imagen (Sa-			
	haria et al., 2022) or Dall-E 2			
I and A. Xintana	(Ramesh et al., 2022)	N		
Level 4: Virtuoso	Virtuoso Narrow AI	Virtuoso AGI		
at least 99th percentile of skilled	Deep Blue (Campbell et al.,	not yet achieved		
adults	2002), AlphaGo (Silver et al.,			
Lovel E. Cumouhuman	2016, 2017)	Autificial Comparintallianna		
Level 5: Superhuman	Superhuman Narrow AI	Artificial Superintelligence		
outperforms 100% of humans	AlphaFold (Jumper et al., 2021;			
	Varadi et al., 2021), AlphaZero	not yet achieved		
	(Silver et al., 2018), StockFish			
	(Stockfish, 2023)			



Has machine learning touched your life today?

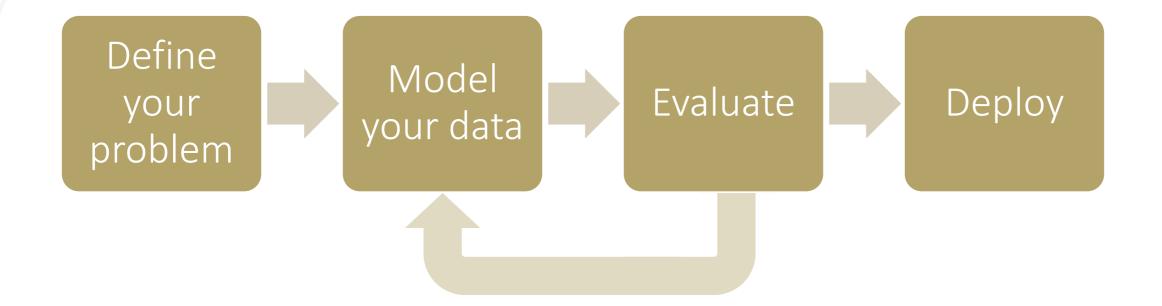
- The toothbrush you used this morning
- What you ate for breakfast
- The device you used to track your physical activity
- When you asked your phone to set a timer for your food in the oven
- The message you received from a friend on social media

...machine learning was involved in all these activities directly or indirectly



Machine learning in practice

Machine learning is the process of turning data into actionable knowledge for task support and decision making.





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Brief History of Machine Learning

1950s

Samuel's checker player

Selfridge's Pandemonium

1960s

Neural networks: Perceptron

Pattern recognition

Learning in the limit theory

Minsky and Papert prove limitations of

perceptron

1970s

Symbolic concept induction

Winston's arch learner

Expert systems and the knowledge acquisition

bottleneck

Quinlan's ID3

Michalski's AQ and soybean diagnosis

Scientific discovery with BACON

Mathematical discovery with AM (Automated

Mathematician)



Brief History of Machine Learning

1980s

Advanced decision tree and rule learning

Explanation-based Learning (EBL)

Learning and planning and problem solving

Utility problem

Analogy

Cognitive architectures

Resurgence of neural networks

(connectionism, backpropagation)

Valiant's PAC Learning Theory

Focus on experimental methodology

1990s

Data mining

Adaptive software agents and web

applications

Text learning

Reinforcement learning (RL)

Inductive Logic Programming (ILP)

Ensembles: Bagging, Boosting, and Stacking

Bayes Net learning



Brief History of Machine Learning

2000s

Support vector machines Kernel methods

Graphical models

Statistical relational learning

Transfer learning

Sequence labeling

Collective classification and structured

outputs

Computer Systems Applications

Learning in robotics and vision

2010s

Deep learning
Reinforcement learning
Generative models

Adversarial learning

Multi-task learning

Transfer learning

Learning in NLP, CV, Robotics, ...

2020s

What will your contribution be?



Unsupervised and Supervised learning

Unsupervised just focuses on $X_{n\times d}$ Supervised focus on $X_{n\times d}$ and $Y_{n\times 1}$



We can do better than Cat and Dog

		Weight(lb)	Height(cm)	Fur color	Eye col	or	Label	
	Point	₁ [10	20	W	g $_{I}$		Blob Fish	
		2 50	100 15 25 10	w br	bl		opossum	
	Point		15	bl	bl	=	opossum Blob Fish opossum	
	Point	4 12 5 14	25	W	bl		Blob Fish	
	Point	⁵ L 14	10	bl	g		opossum	
*					X_n	×d	<i>Y</i>	n×1







Syllabus: Unsupervised Learning

Clustering Analysis

- K-means
- Gaussian Mixture Models
- Hierarchical clustering
- Density-based clustering
- Clustering evaluation

Dimensionality reduction

Principal component analysis

Probability distributions

- Kernel density estimation
- Parametric density estimation
- Non-parametric density estimation

Community Detection in Social Networks

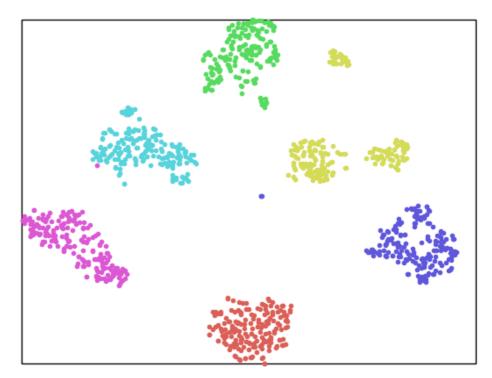
- What are the inputs and how to represent them?
- What are the desired outputs?
- What learning algorithms to choose?

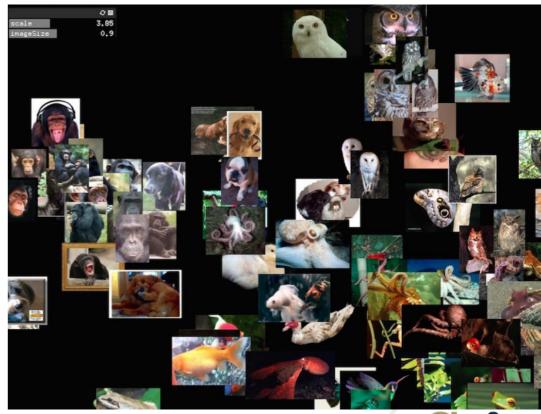


Dimensionality Reduction



- What are the inputs and how to represent them?
- What are the desired outputs?
- What learning algorithms to choose?





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Syllabus: Supervised Learning

Tree-based models

- Decision tree
- Ensemble learning/Random forest

Linear classification/regression models

- Linear regression
- Naive Bayes
- Logistic regression

Neural networks

- Feedforward neural networks and backpropagation analysis
- CNN

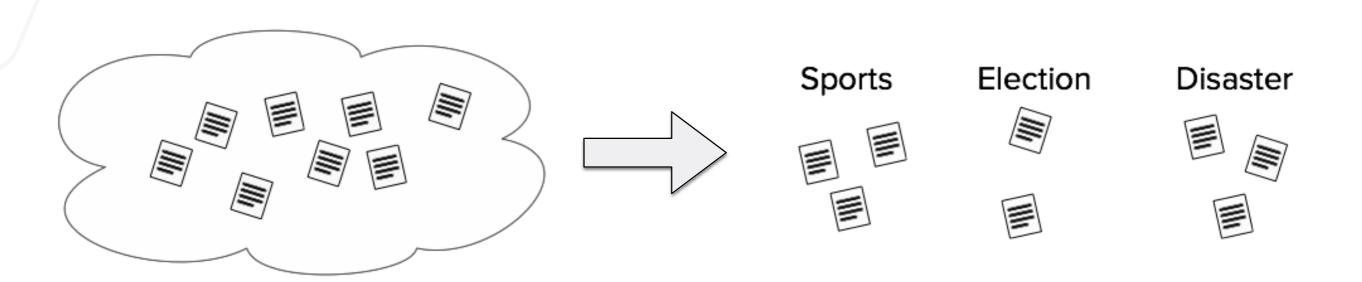
Support vector machine



News Classification

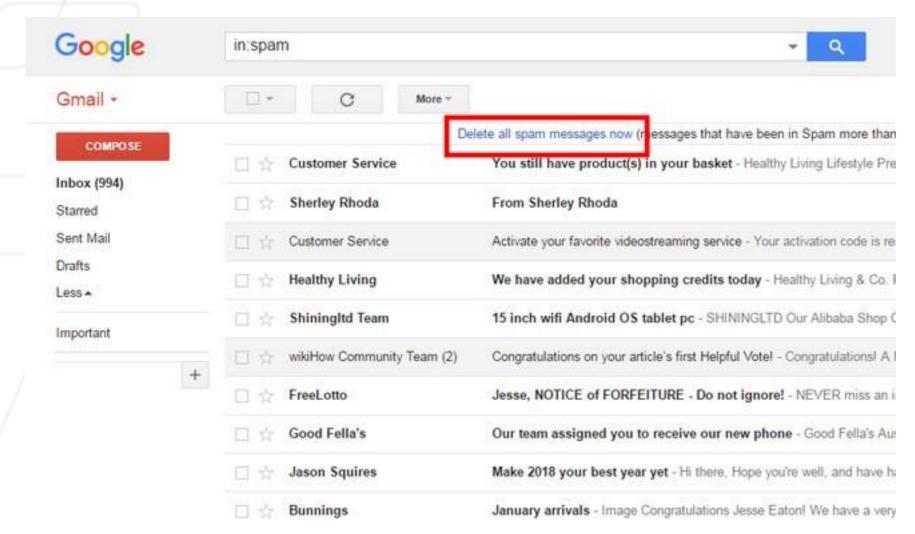


- What are the inputs and how to represent them?
- What are the desired outputs?
- What learning algorithms to choose?





Spam Detection



NOT SPAM

- What are the inputs and how to represent them?
- What are the desired outputs?
- What learning algorithms to choose?



Questions?



Projects



Before you start a machine learning project

- Defining the problem. Is this a machine learning task?
- What kind of machine learning task is it?
 - Clustering, distribution estimation, classification, regression, other?
- Do I have the data and resources to support it?
- What kind of data am I working with?
 - Spatial (map, trajectory), visual (images), text (documents, tweets, customer reviews), behavioral data (smoking habits), time-series data (stock prices)
- How am I evaluating success?

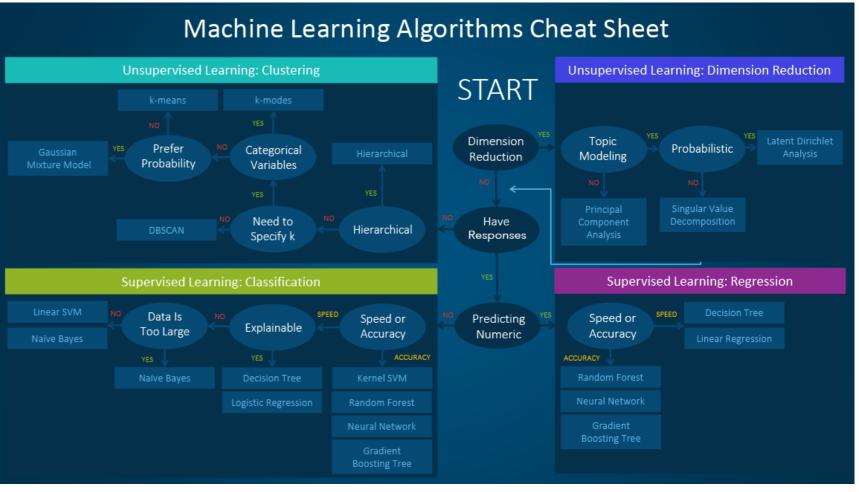


Machine learning workflow process

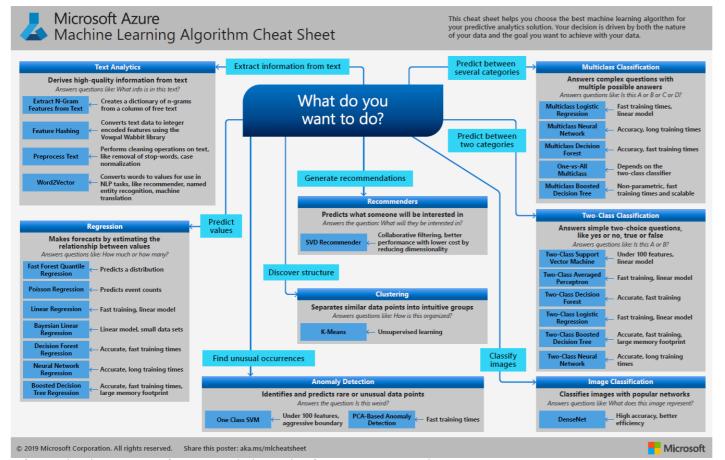
- Defining the problem: Clearly define what you want to achieve with your model.
- Data collection: Gather and preprocess the data that you will use to train your model.
- Data exploration: Explore the data to gain insights and detect patterns, outliers, and anomalies.
- Feature engineering: Create features that capture relevant information from the data.
- Model selection: Choose a model that suits your problem, considering factors such as computational requirements and prediction accuracy.
- Model training: Train the model using the preprocessed data.
- Model evaluation: Evaluate the model's performance on a held-out test dataset.
- Model tuning: Fine-tune the model's hyperparameters to improve its performance.



What algorithm should I use? (Not a comprehensive list)



Infographic by SAS Data Science Blog. Click on the figure to access the source.



General Project Guidance on Class Website



Infographic by Microsoft Azure. Click on the figure to access the source.

Logistics and teamwork advice

- Define clear means of communication (I strongly recommend you create a channel for your group on MS Teams)
- Listen to your teammates and be upfront about your availability
- Play to your individual strengths when tackling an activity
- Create an inclusive environment in your team and make sure all voices are heard
- Resolving conflicts within the team is part of the job
- The people you work with are part of your professional network
- Peer reviews will be used to assess your participation in the project



Important aspects to consider

- Complex tasks demand large datasets in order to achieve satisfactory generalization. The course webpage has an extensive list of databases from which you can obtain datasets to work on your project
- The training phase of techniques involving large datasets and/or deep learning architectures are computationally intensive and require GPUs to be performed in a reasonable amount of time.
- Make sure you have the appropriate resources when dealing with such techniques. Here are some options of free GPU resources:
 - Colab
 - Kaggle
 - AWS Educate



Example Projects applying these concepts is on our class website

· Sample Projects

Sample Project from previous semester [Undergrad Canvas Access for previous ML projects]; [Grad Canvas Access for previous ML projects]; Stanford Project Examples;

· General project guidance

Your project will be graded based on the following criteria:

Was the motivation clear?

- What is the problem?
- Why is it important and why we should care?

Were the dataset and approach used effectively?

