

Information Theory

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Outline

Motivation

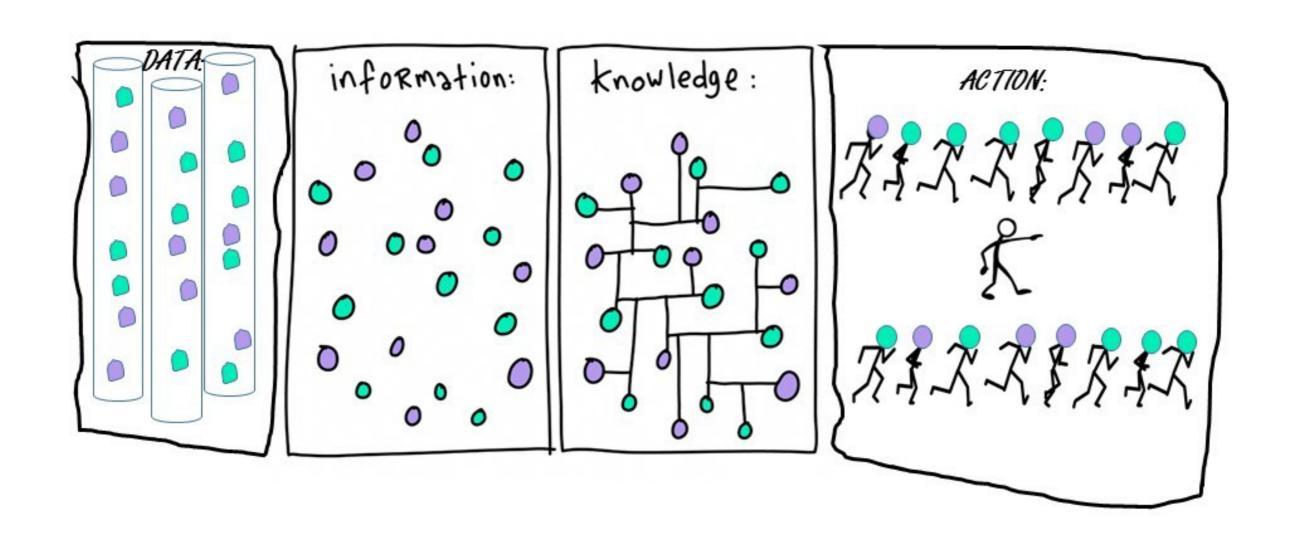
- Entropy
- Conditional Entropy and Mutual Information
- Cross-Entropy and KL-Divergence

Uncertainty and Information

Information is processed data whereas **knowledge** is **information** that is modeled to be useful.

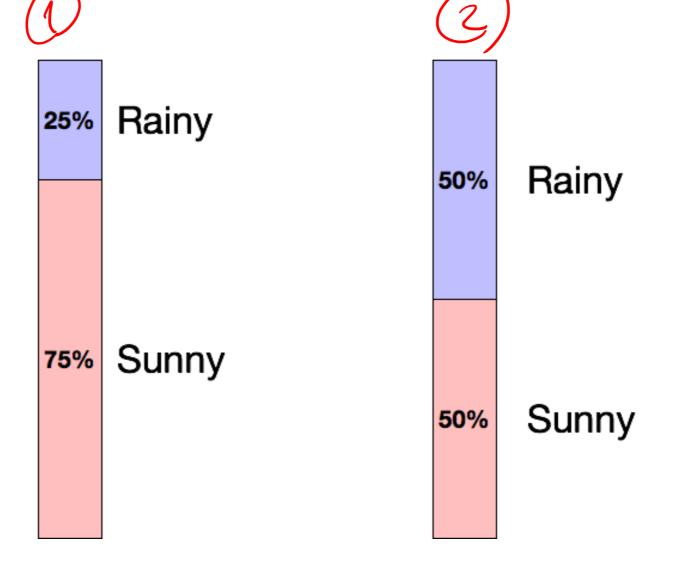
You need information to be able to get knowledge

• information ≠ knowledge
 Concerned with abstract possibilities, not their meaning



Created by Bruce Campbell: "DIKA – ancient Chinese saying for get up and DO! Data-Information-Knowledge-Action."

Uncertainty and Information



Which day is more uncertain?

How do we quantify uncertainty?

High entropy correlates to high information or the more uncertain

$$P(X=cat)=1$$

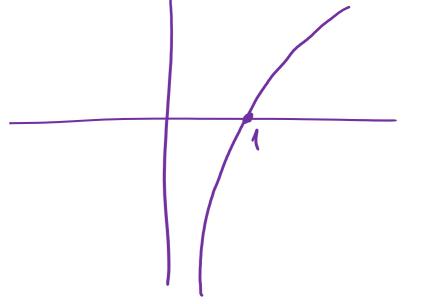
$$I(x=cat) = log \frac{1}{2P(x=cat)}$$

$$P(x=dog)=\frac{1}{4}$$

$$I(x = dog) = log_2 \frac{l}{l} = 2$$

$$P(X=Cat)=\frac{3}{4}$$

$$[(X = Cat) = \frac{109}{2} \frac{4}{3}$$



$$E[g(x)] = \sum_{x} P(x)g(x)$$

$$E[gw] = \sum P(x)g(x) \qquad \left[E[I(x)] = \sum P(x)I(x)\right] = H(x)$$

$$H(x) = P(x = cat) \int (x = cat) + P(x = dog) \int (x = dog)$$

$$H(x) = \frac{3}{4} \log_2 \frac{4}{3} + \frac{1}{4} 2$$

Information

Let X be a random variable with distribution p(x)

$$I(X) = \log(\frac{1}{p(x)})$$

- Suppose we observe a sequence of events:
 - Coin tosses
 - Words in a language
 - notes in a song
 - etc.
- We want to record the sequence of events in the smallest possible space.
- ► In other words we want the shortest representation which preserves all information.
- Another way to think about this: How much information does the sequence of events actually contain?

To be concrete, consider the problem of recording coin tosses in

unary.

Approach 1:

| Н | T | 1 |
|---|----|---|
| 0 | 00 | |

Q and QQ

00, 00, 00, 00, 0

We used 9 characters

Which one has a higher probability: T or H?

Which one should carry more information: T or H?

To be concrete, consider the problem of recording coin tosses in unary.

Approach 2:

| Н | T |
|----|---|
| 00 | 0 |

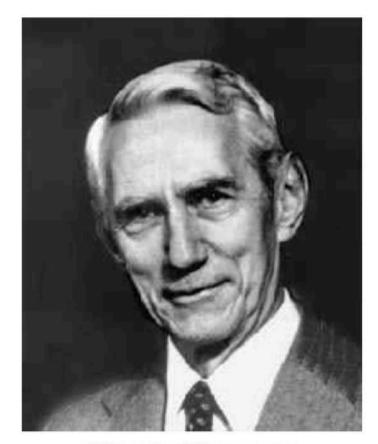
0, 0, 0, 0, 00

We used 6 characters

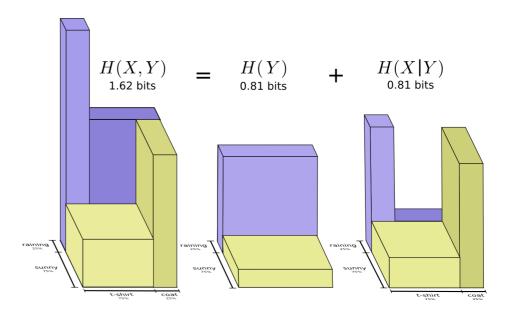
- Frequently occurring events should have short encodings
- We see this in english with words such as "a", "the", "and", etc.
- We want to maximise the information-per-character
- seeing common events provides little information
- seeing uncommon events provides a lot of information

Information Theory

- Information theory is a mathematical framework which addresses questions like:
 - ► How much information does a random variable carry about?
 - ► How efficient is a hypothetical code, given the statistics of the random variable?
 - ► How much better or worse would another code do?
 - ► Is the information carried by different random variables complementary or redundant?



Claude Shannon

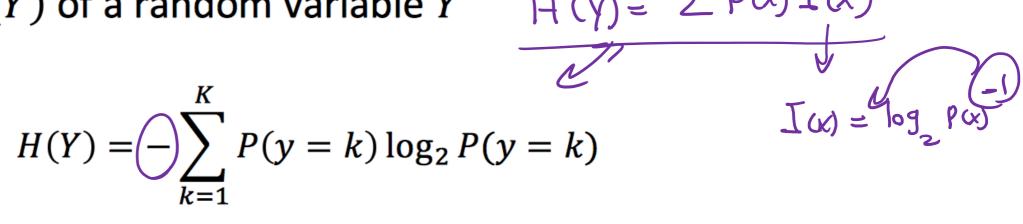


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Entropy

• Entropy H(Y) of a random variable $Y \mapsto H(Y) = \sum_{i=1}^{n} P(X) I(X)$

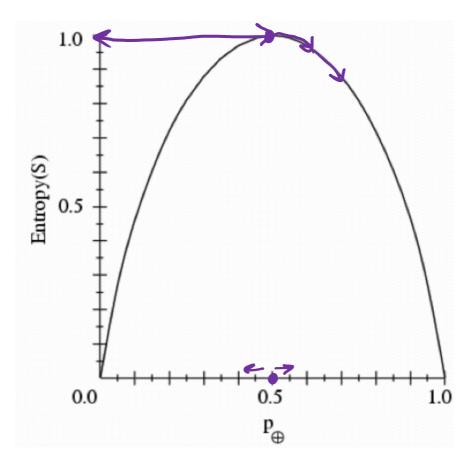


- H(Y) is the expected number of bits needed to encode a randomly drawn value of Y (under most efficient code)
- Information theory:

Most efficient code assigns $-\log_2 P(Y=k)$ bits to encode the message Y=k, So, expected number of bits to code one random Y is:

$$-\sum_{k=1}^{K} P(y=k) \log_2 P(y=k)$$

Entropy



- S is a sample of coin flips
- p_+ is the proportion of heads in S
- p_- is the proportion of tails in S
- Entropy measure the uncertainty of S

$$H(S) \equiv -p_{+} \log_{2} p_{+} - p_{-} \log_{2} p_{-}$$

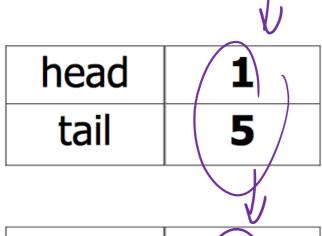
Entropy Computation: An Example

$$H(S) \equiv -p_{+} \log_{2} p_{+} - p_{-} \log_{2} p_{-}$$

| head | 0 |
|------|---|
| tail | 6 |

$$P(h) = 0/6 = 0$$
 $P(t) = 6/6 = 1$

Entropy =
$$-0 \log 0 - 1 \log 1 = -0 - 0 = 0$$

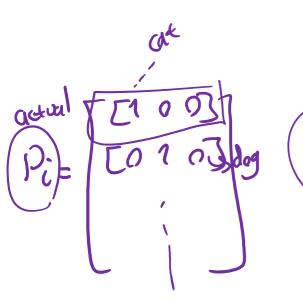


$$P(h) = 1/6$$
 $P(t) = 5/6$

Entropy =
$$-(1/6) \log_2 (1/6) - (5/6) \log_2 (5/6) = 0.65$$

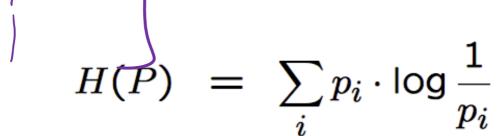
$$P(h) = 2/6$$
 $P(t) = 4/6$

Entropy =
$$-(2/6) \log_2(2/6) - (4/6) \log_2(4/6) = 0.92$$



Properties of Entropy [[0.8] 0.1] 0.1] 7



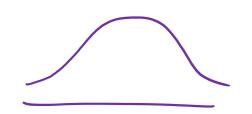


- 1. Non-negative: $H(P) \ge 0$ $\sum_{P_i \mid QQ \mid P_i} \sum_{P_i \mid QQ \mid Q_i} \frac{1}{q_i} < O \Rightarrow \sum_{P_i \mid QQ \mid Q_i} \frac{1}{QQ \mid Q_i} < O$
- 2. Invariant wrt permutation of its inputs: $\sum_{p_i} p_i \left(\log \frac{q_i}{p_i} \right) < O$ $H(p_1, p_2, \dots, p_k) = H(p_{\tau(1)}, p_{\tau(2)}, \dots, p_{\tau(k)})$
- 3. For any *other* probability distribution $\{q_1, q_2, \dots, q_k\}$:

$$H(P) = \sum_{i} p_{i} \cdot \log \frac{1}{p_{i}} < \sum_{i} p_{i} \cdot \log \frac{1}{q_{i}}$$

$$\log k$$
The small transfer of the second points of the second points.

- 4. $H(P) \leq \log k$, with equality iff $p_i = 1/k \ \forall i$
- 5. The further P is from uniform, the lower the entropy.







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Joint Entropy

Temperature (H(a)b) = P(a|b) P(b) H(a)b) = H(a|b) + H(b)

| | cold | mild | hot | |
|------|-------|------|------------------------|-----|
| low | (0,1) | 0.4 | (0.1) | 0.6 |
| high | 0.2 | 0.1 | $\left(0.1\right)_{j}$ | 0.4 |
| | 0.3 | 0.5 | 0.2 | 1.0 |

•
$$H(T) = H(0.3, 0.5, 0.2) = 1.48548$$
 0.3 $\log_{z_{0.3}} + 0.5 \log_{z_{0.5}} + 0.2 \log_{z_{0.2}}$

•
$$H(M) = H(0.6, 0.4) = 0.970951$$

$$H(T) + H(M) = 2.456431$$

• **Joint Entropy**: consider the space of (t, m) events H(T, M) = $\sum_{t,m} P(T=t, M=m) \cdot \log \frac{1}{P(T=t, M=m)}$ H(0.1, 0.4, 0.1, 0.2, 0.1, 0.1) = 2.32193

Notice that $H(T, M) \leq H(T) + H(M)$!!!

$$H(T,M) = H(T|M) + H(M) = H(M|T) + H(T)$$

Conditional Entropy

$$H(Y|X) = \sum_{x \in X} p(x) H(Y|X = x) = \sum_{x \in X, y \in Y} p(x,y) \log \frac{p(x)}{p(x,y)}$$

$$P(T = t | M = m)$$

$$P(M = high) + (T(M = low) + (T(M = high))$$

$$P(M = high) + (T(M = high))$$

| | cold | mild | hot | |
|------|------|------|-----|-----|
| low | 1/6 | 4/6 | 1/6 | 1.0 |
| high | 2/4 | 1/4 | 1/4 | 1.0 |

Conditional Entropy:

- H(T|M = low) = H(1/6, 4/6, 1/6) = 1.25163
- H(T|M = high) = H(2/4, 1/4, 1/4) = 1.5
- Average Conditional Entropy (aka equivocation):

$$H(T/M) = \sum_{m} P(M = m) \cdot H(T|M = m) =$$

0.6 · $H(T|M = low) + 0.4 \cdot H(T|M = high) = 1.350978$

Conditional Entropy

$$P(M=m|T=t)$$

| | cold | mild | hot |
|------|------|------|-----|
| low | 1/3 | 4/5 | 1/2 |
| high | 2/3 | 1/5 | 1/2 |
| | 1.0 | 1.0 | 1.0 |

Conditional Entropy:

- H(M|T = cold) = H(1/3, 2/3) = 0.918296
- H(M|T = mild) = H(4/5, 1/5) = 0.721928
- H(M|T = hot) = H(1/2, 1/2) = 1.0
- Average Conditional Entropy (aka Equivocation): $H(M/T) = \sum_t P(T=t) \cdot H(M|T=t) = 0.3 \cdot H(M|T=cold) + 0.5 \cdot H(M|T=mild) + 0.2 \cdot H(M|T=hot) = 0.8364528$

Conditional Entropy

• Conditional entropy H(Y|X) of a random variable Y given X_i

Discrete random variables:

$$H(Y|X) = \sum_{x \in X} p(x_i)H(Y|X = x_i) = \sum_{x \in X, y \in Y} p(x_i, y_i)log \frac{p(x_i)}{p(x_i, y_i)}$$

Continuous:

$$H(Y|X) = -\int \left(\sum_{k=1}^K P(y=k|x_i)\log_2 P(y=k)\right) p(x_i)dx_i$$

Mutual Information -> information gain

• Mutual information: quantify the reduction in uncerntainty in Y after seeing feature X_i

$$I(X_i, Y) = H(Y) - H(Y|X_i)$$

- The more the reduction in entropy, the more informative a feature.
- Mutual information is symmetric

•
$$I(X_i, Y) = I(Y, X_i) = H(X_i) - H(X_i|Y)$$

•
$$I(Y|X) = \int \sum_{k}^{K} p(x_i, y = k) \log_2 \frac{p(x_i, y = k)}{p(x_i)p(y = k)} dx_i$$

$$\bullet = \int \sum_{k}^{K} p(x_i|y=k) p(y=k) \log_2 \frac{p(x_i|y=k)}{p(x_i)} dx_i$$

Properties of Mutual Information

$$I(X,Y) = H(X) - H(X|Y)$$

$$= \sum_{x} P(x) \cdot \log \frac{1}{P(x)} - \sum_{x,y} P(x,y) \cdot \log \frac{1}{P(x|y)}$$

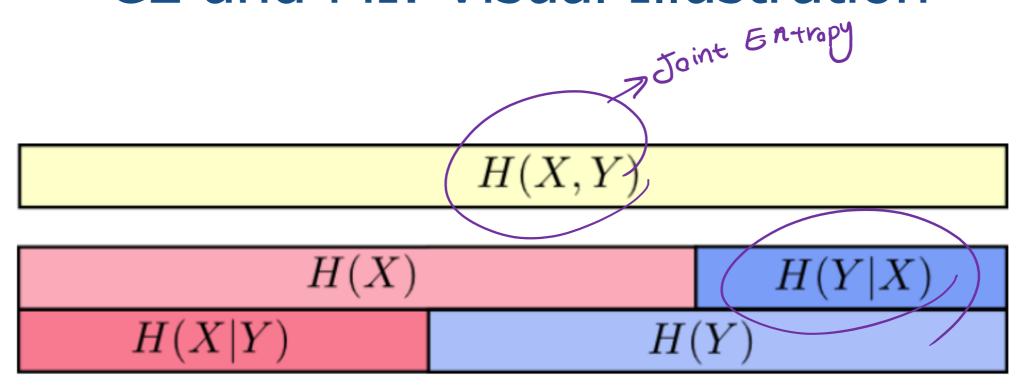
$$= \sum_{x,y} P(x,y) \cdot \log \frac{P(x|y)}{P(x)}$$

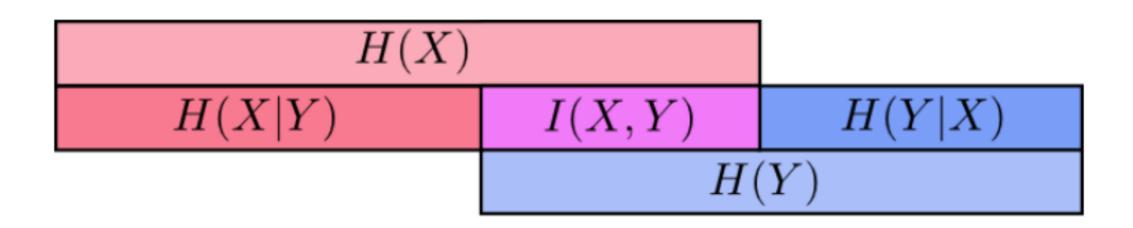
$$= \sum_{x,y} P(x,y) \cdot \log \frac{P(x,y)}{P(x)P(y)}$$

Properties of Average Mutual Information:

- Symmetric
- Non-negative
- Zero iff *X*, *Y* independent

CE and MI: Visual Illustration





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Let's work on this subject in our Optimization lecture

Cross Entropy

Cross Entropy: The expected number of bits when a wrong distribution Q is assumed while the data actually follows a distribution P

$$H(p,q) = -\sum_{x \in \mathcal{X}} p(x) \, \log q(x) \, = H(P) + \mathit{KL}[P][Q]$$

This is because:

$$egin{align} H(p,q) &= \mathrm{E}_p[l_i] = \mathrm{E}_p\left[\lograc{1}{q(x_i)}
ight] \ H(p,q) &= \sum_{x_i} p(x_i)\,\lograc{1}{q(x_i)} \ H(p,q) &= -\sum_{x} p(x)\,\log q(x). \end{gathered}$$

Kullback-Leibler Divergence

Another useful information theoretic quantity measures the difference between two distributions.

$$\begin{aligned} \mathbf{KL}[P(S)\|Q(S)] &= \sum_{s} P(s) \log \frac{P(s)}{Q(s)} \\ &= \underbrace{\sum_{s} P(s) \log \frac{1}{Q(s)}}_{\mathbf{Cross\ entropy}} - \mathbf{H}[P] = H(P,Q) - H(P) \end{aligned}$$
 KL Divergence is

Excess cost in bits paid by encoding according to Q instead of P.

a **KIND OF**distance
measurement

$$-\mathbf{KL}[P\|Q] = \sum_{s} P(s) \log \frac{Q(s)}{P(s)}$$
 log function is concave or convex?
$$\sum_{s} P(s) \log \frac{Q(s)}{P(s)} \leq \log \sum_{s} P(s) \frac{Q(s)}{P(s)} \quad \underline{\text{By Jensen Inequality}}$$

$$= \log \sum_{s} Q(s) = \log 1 = 0$$

So $KL[P||Q] \ge 0$. Equality iff P = Q

When P = Q, KL[P||Q] = 0

Take-Home Messages

Entropy

- ► A measure for uncertainty
- ► Why it is defined in this way (optimal coding)
- ► Its properties

Joint Entropy, Conditional Entropy, Mutual Information

- ► The physical intuitions behind their definitions
- ► The relationships between them

Cross Entropy, KL Divergence

- ► The physical intuitions behind them
- ► The relationships between entropy, cross-entropy, and KL divergence