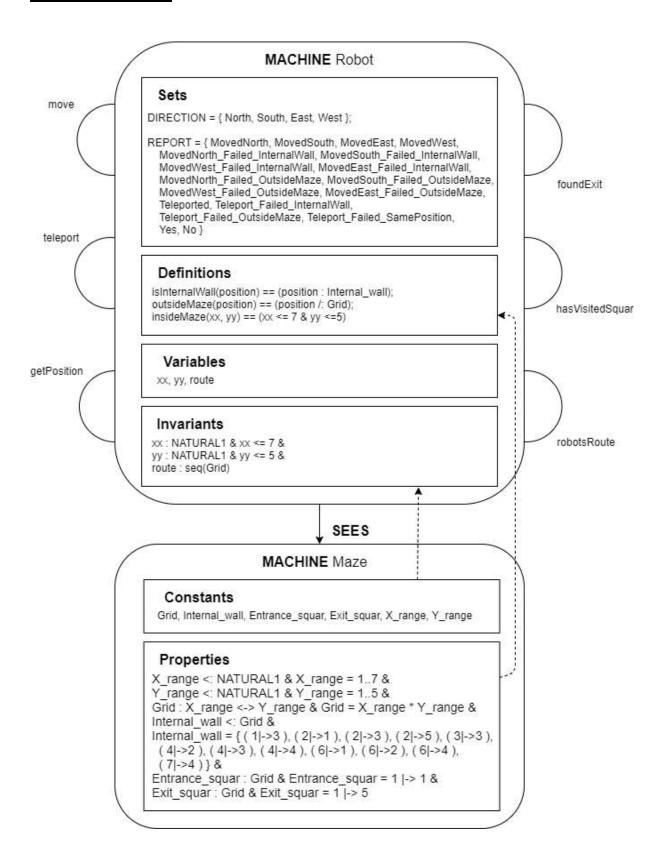
## **Structure Diagram**



## **Explanation for State Invariants (MACHINE Robot)**

```
xx : NATURAL1 & xx <= 7 &
yy : NATURAL1 & yy <= 5 &
    route : seq(Grid)</pre>
```

- 'xx' is a whole number between 1 to 7 which represents the x-axis.
- 'yy' is a whole number between 1 to 5 which represents the y-axis.
- 'route' is a list which is used to store the Grid's data in an ordered way.

## **Explanation for Properties** (MACHINE Maze)

```
X_range <: NATURAL1 & X_range = 1..7 &
Y_range <: NATURAL1 & Y_range = 1..5 &

Grid : X_range <-> Y_range &
Grid = X_range * Y_range &

Internal_wall <: Grid &
Internal_wall = {(1|->3),(2|->1),(2|->3),(2|->5),(3|->3),
(4|->2),(4|->3),(4|->4),(6|->1),(6|->2),(6|->4),(7|->4)} &

Entrance_squar : Grid &
Entrance_squar = 1 |-> 1 &

Exit_squar : Grid &
Exit_squar = 1 |-> 5
```

- X\_range contains whole numbers from 1 to 7 and Y\_range contains whole numbers from 1 to 5.
- Grid is a set, which contains an ordered pairs of X range and Y range values.
- Internal wall is a subset of 'Grid'.
- Entrance squar is a member 'Grid' and it is positioned at x-axis 1 and y-axis 1.
- Exit squar is a member of Grid and it is positioned at x-axis 1 and y-axis 5.