Incompressible Encryption

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(This is joint work with Rishab Goyal, Venkata Koppula and Aman Verma)

Introduction

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- Security Definitions

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- Incompressible SKE & PKE

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- Incompressible IBE & FE

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- Incompressible IBE & FE
- Conclusion

Introduction





ALICE



ALICE

BOB





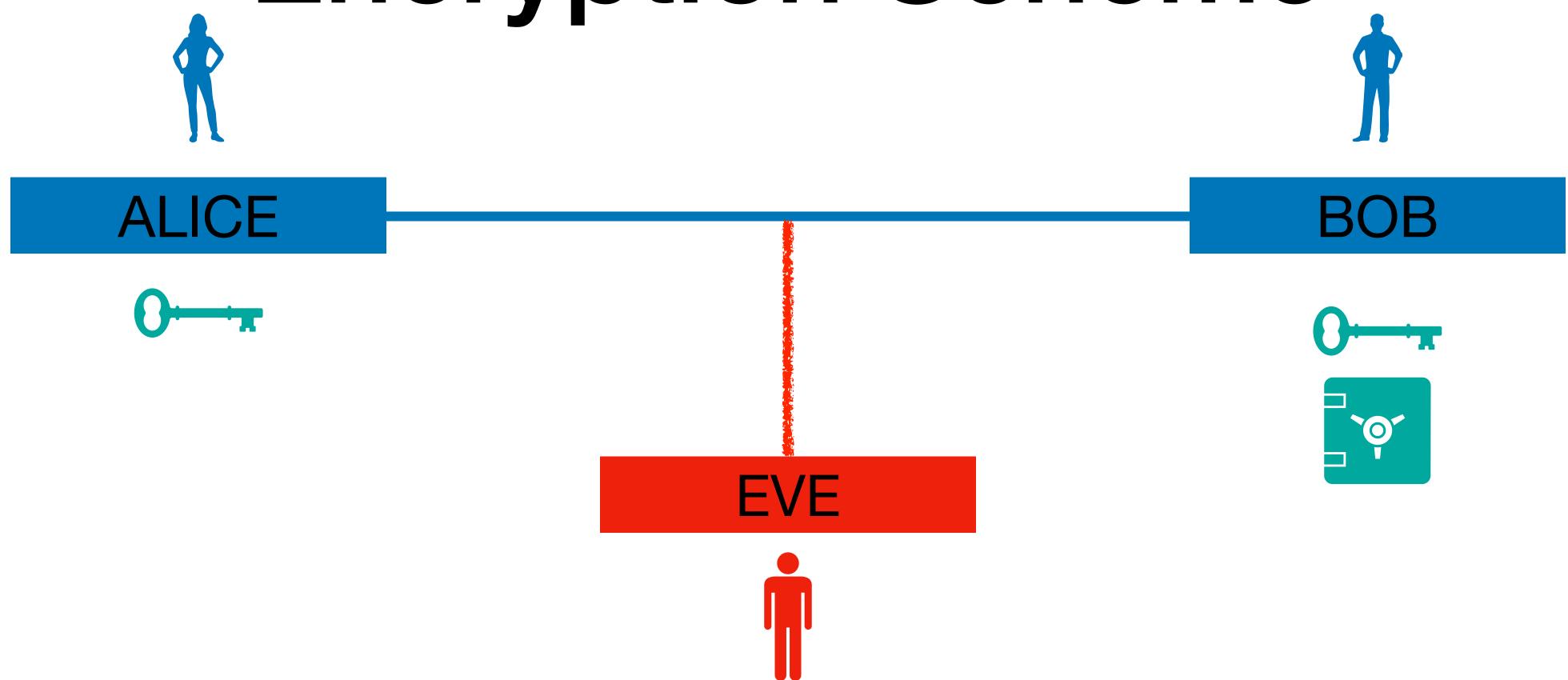
ALICE

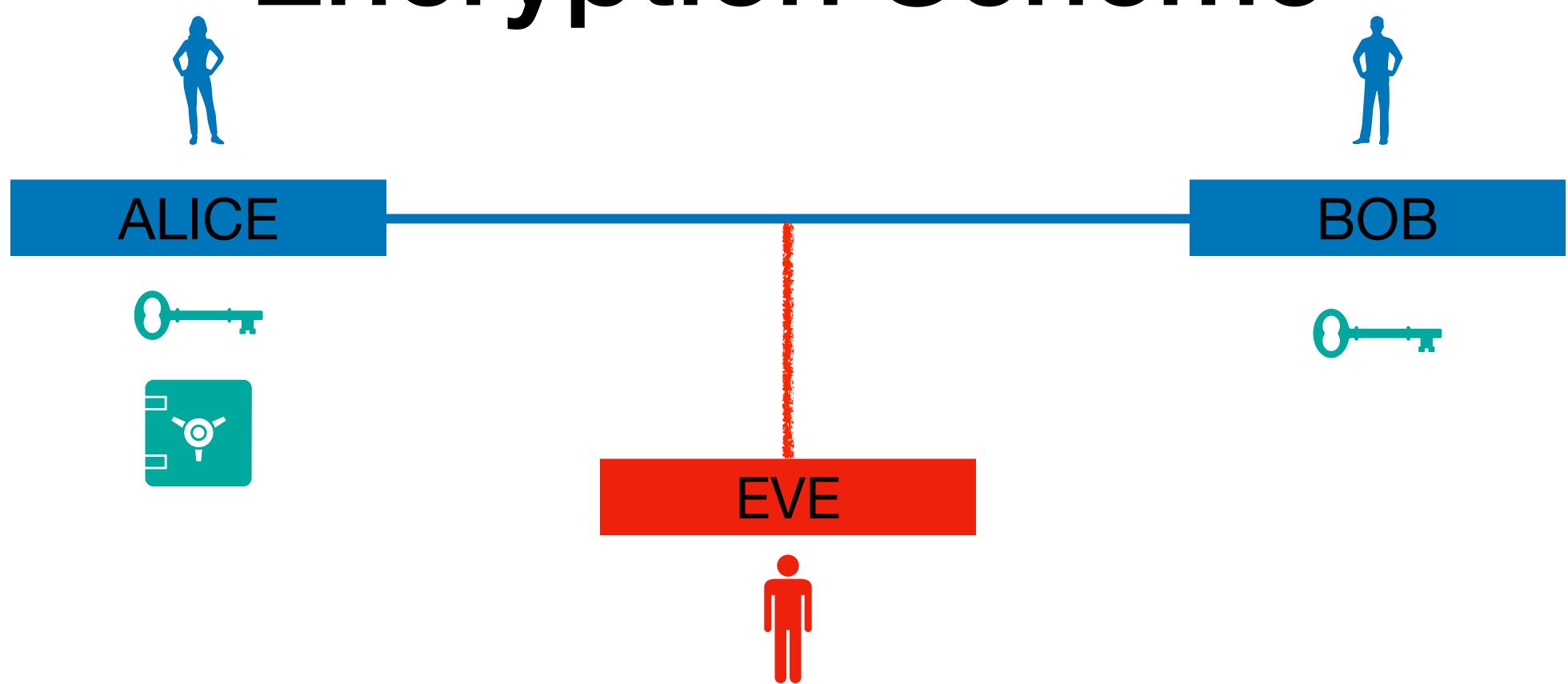
BOB



Encryption Scheme ALICE EVE

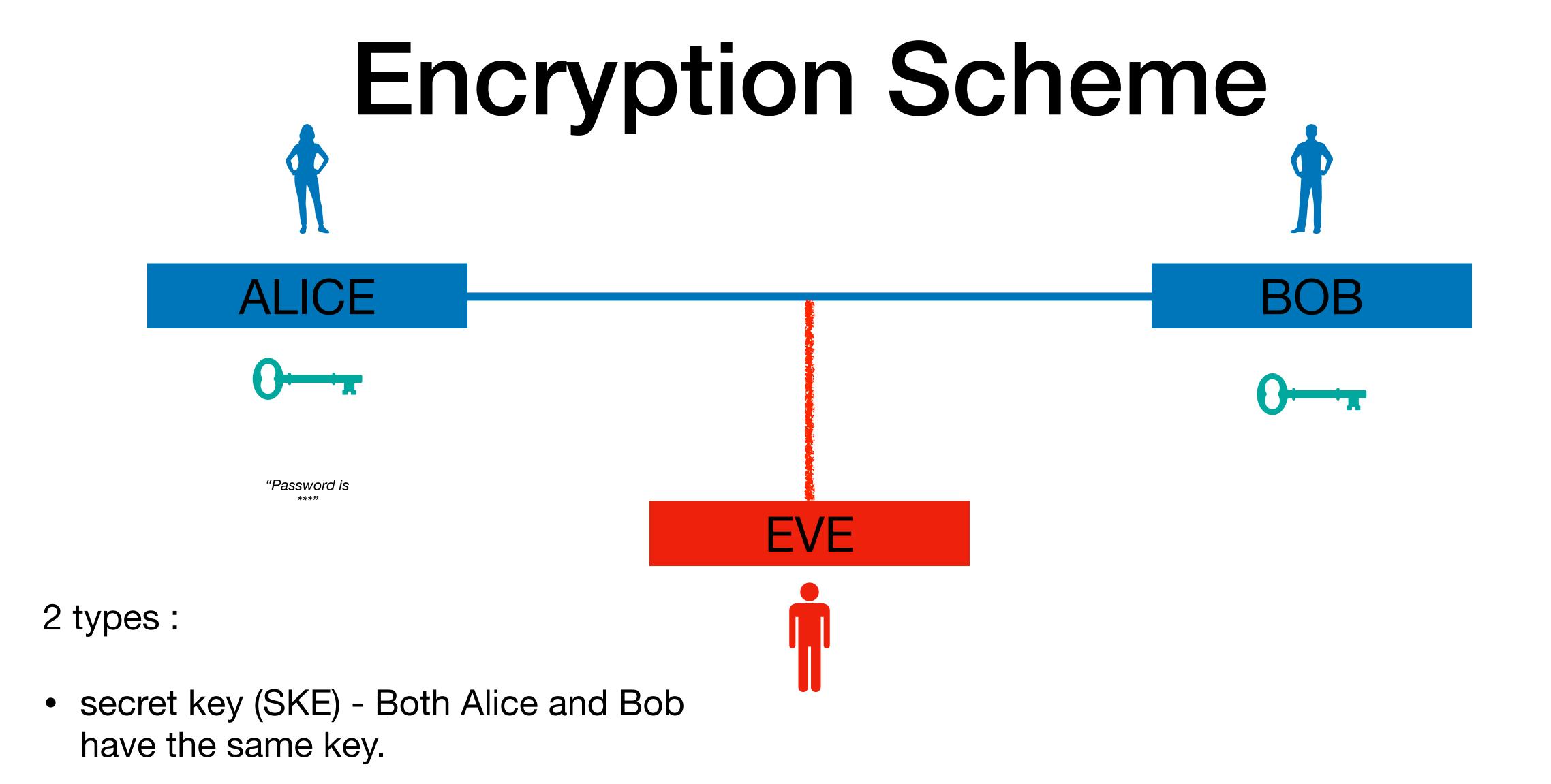
Encryption Scheme ALICE BOB EVE

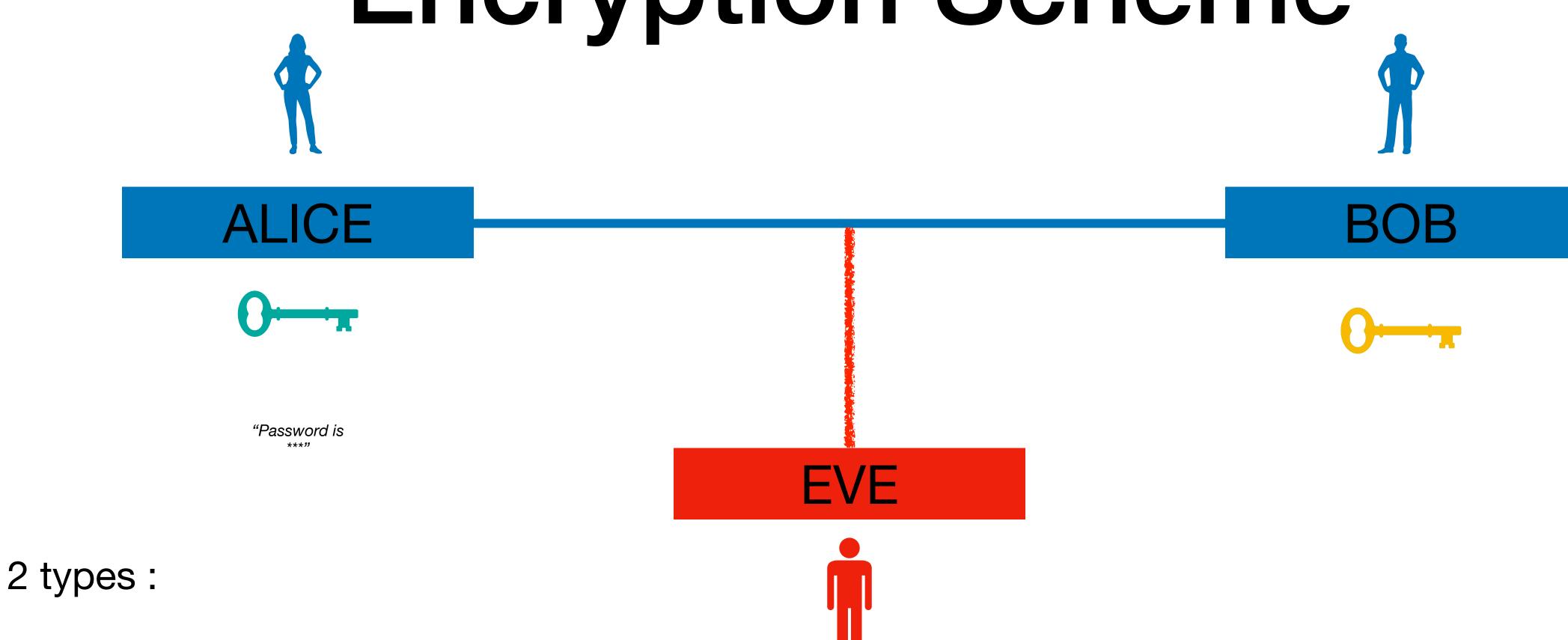




Encryption Scheme ALICE "Password is

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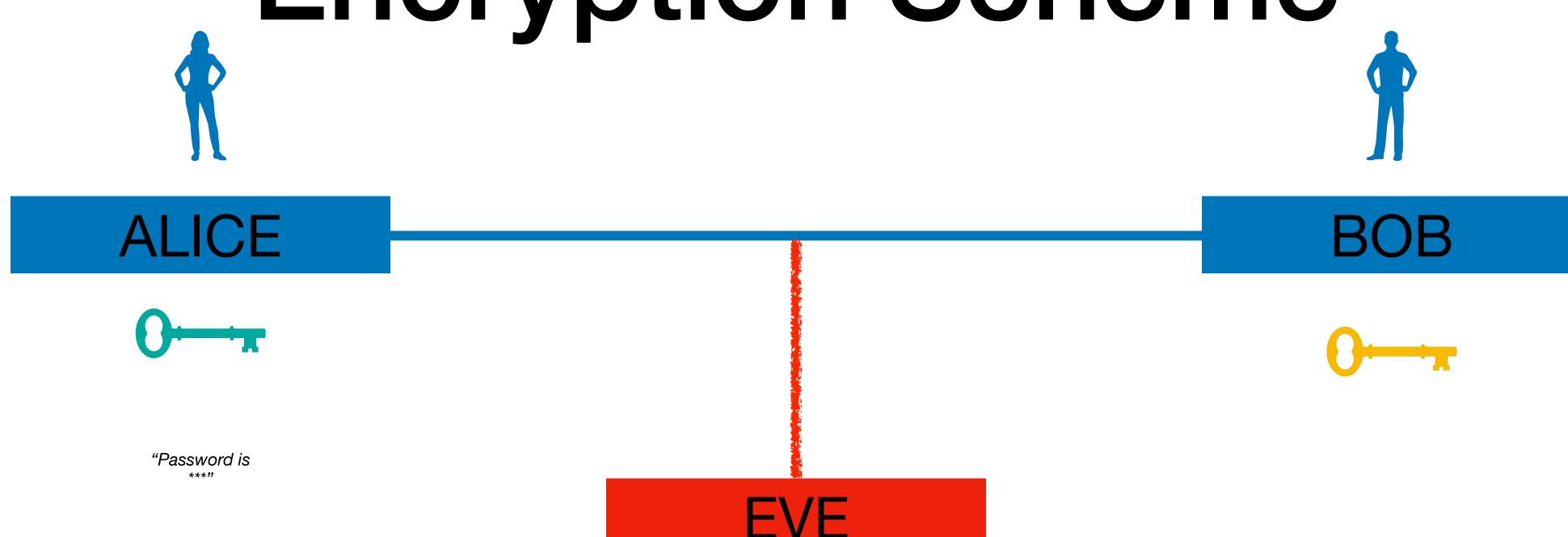




- secret key (SKE) Both Alice and Bob have the same key.
- public key (PKE) Encryptor has public key and decrypt has secret key.

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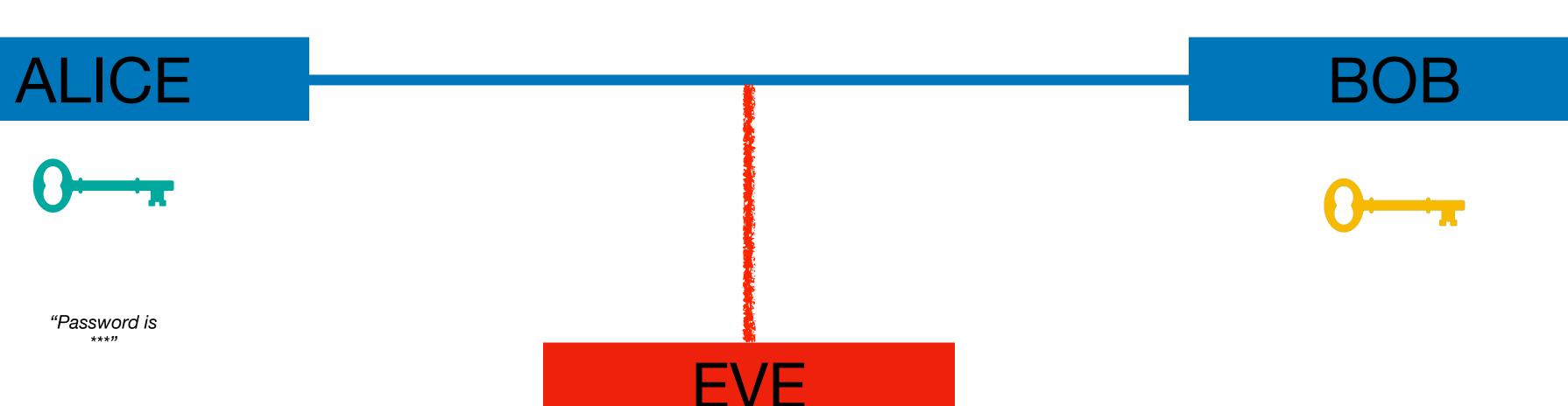
• *Setup*(): Outputs the keys

• Enc(pk/sk, m): Outputs ciphertext

EVE





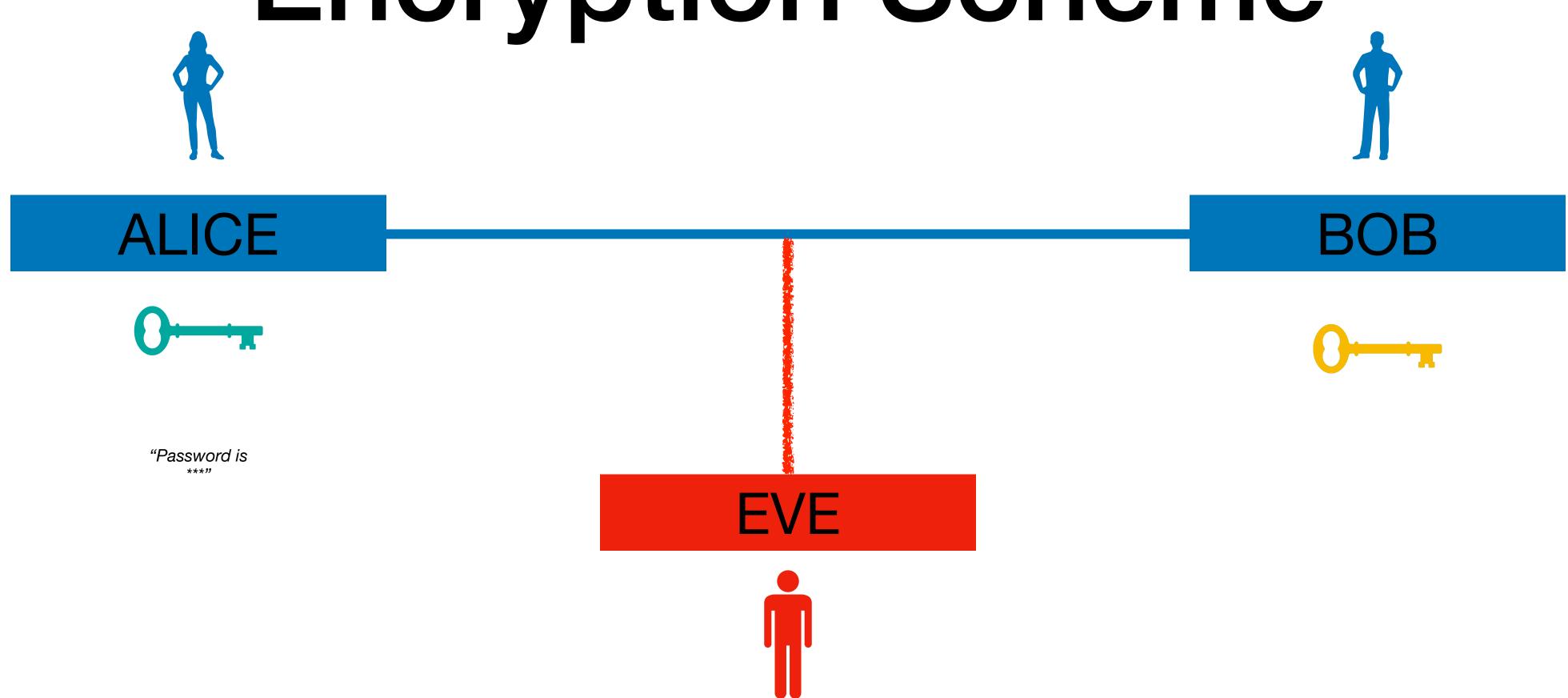


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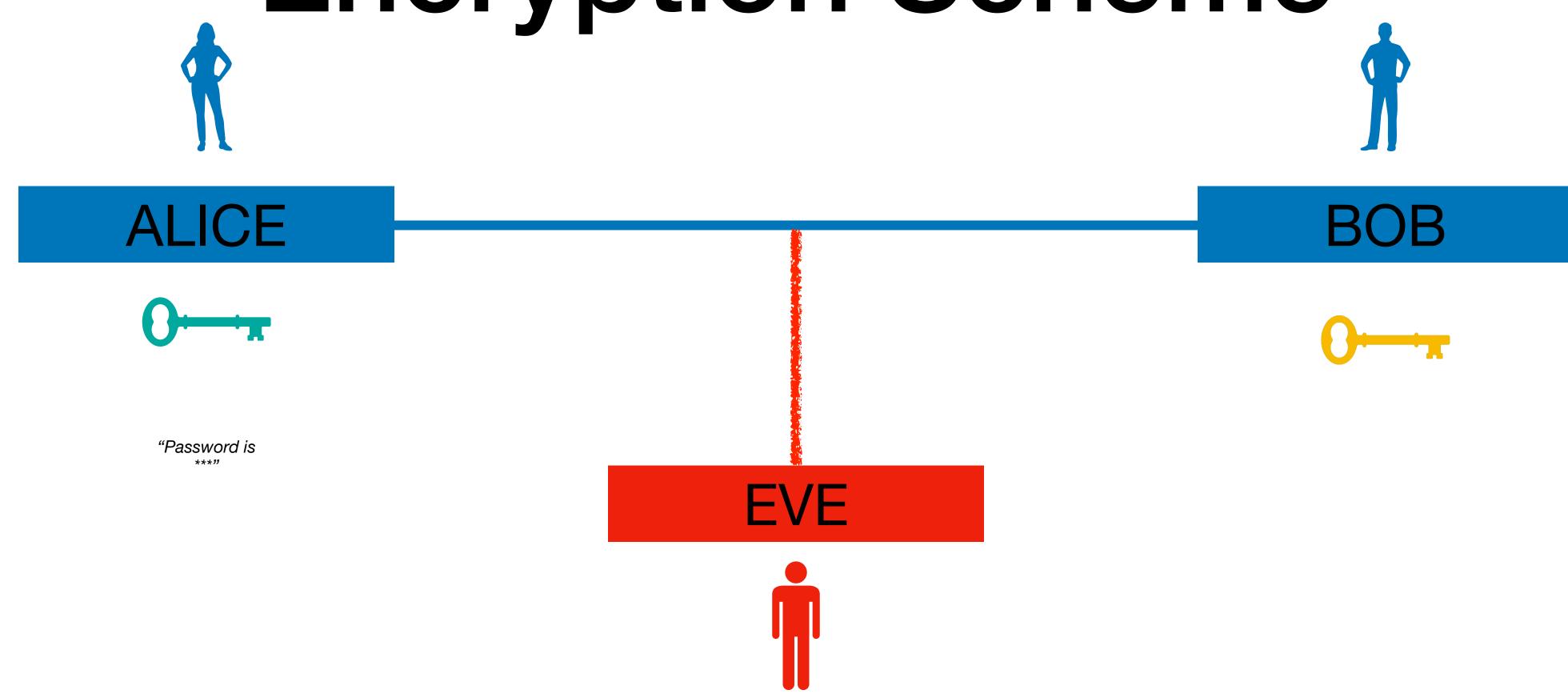
Consists of 3 algorithms:

- *Setup*(): Outputs the keys
- Enc(pk/sk, m): Outputs ciphertext
- Dec(sk, c): Outputs message or error



• Correctness - Dec(sk, Enc(pk, m)) = m

"Password is



- Correctness Dec(sk, Enc(pk, m)) = m
- Security

Security Definitions



















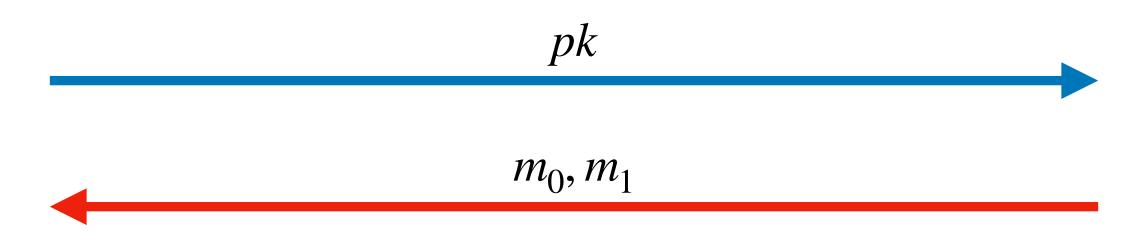
 $(sk, pk) \leftarrow Setup()$

pk



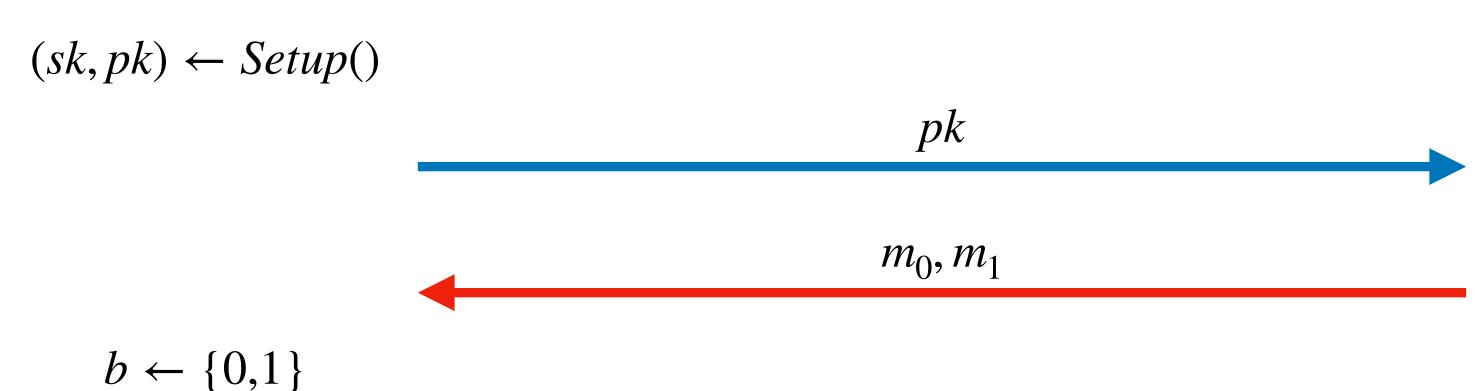


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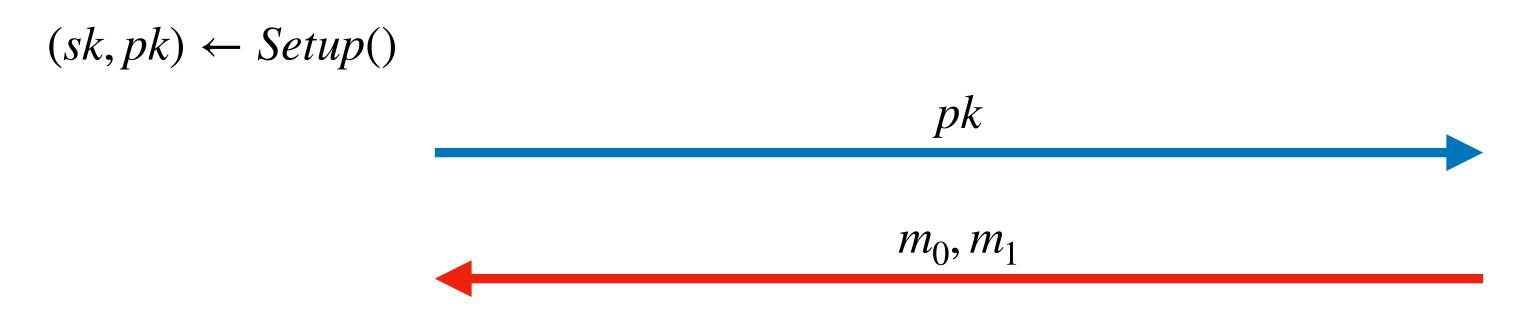








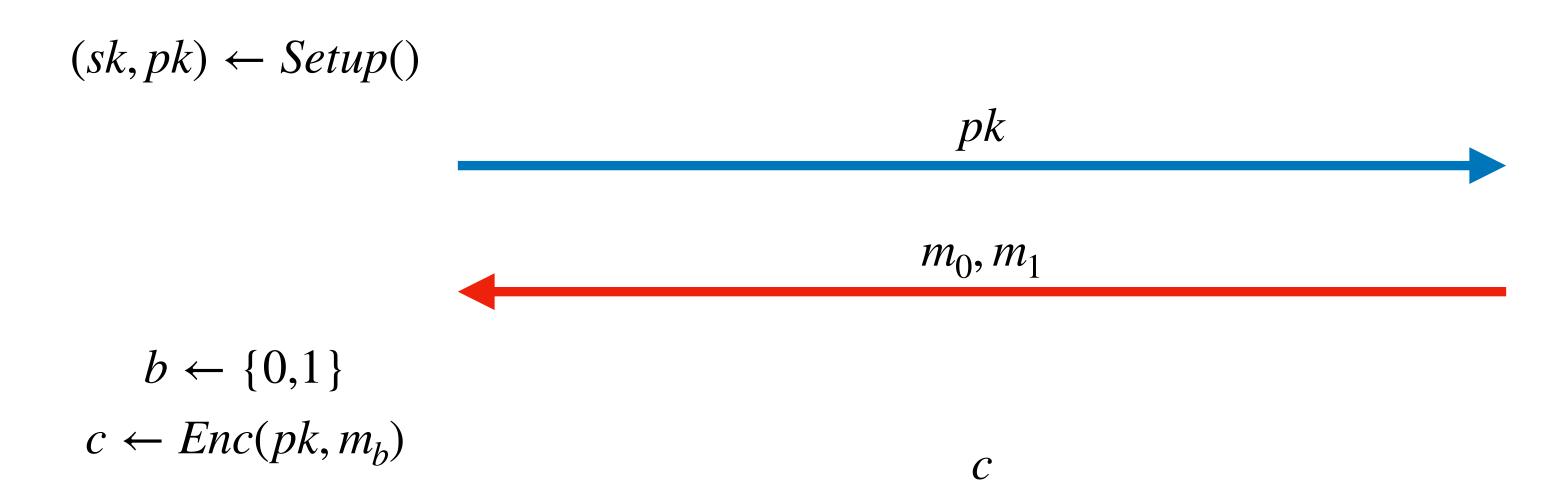




$$b \leftarrow \{0,1\}$$
$$c \leftarrow Enc(pk, m_b)$$

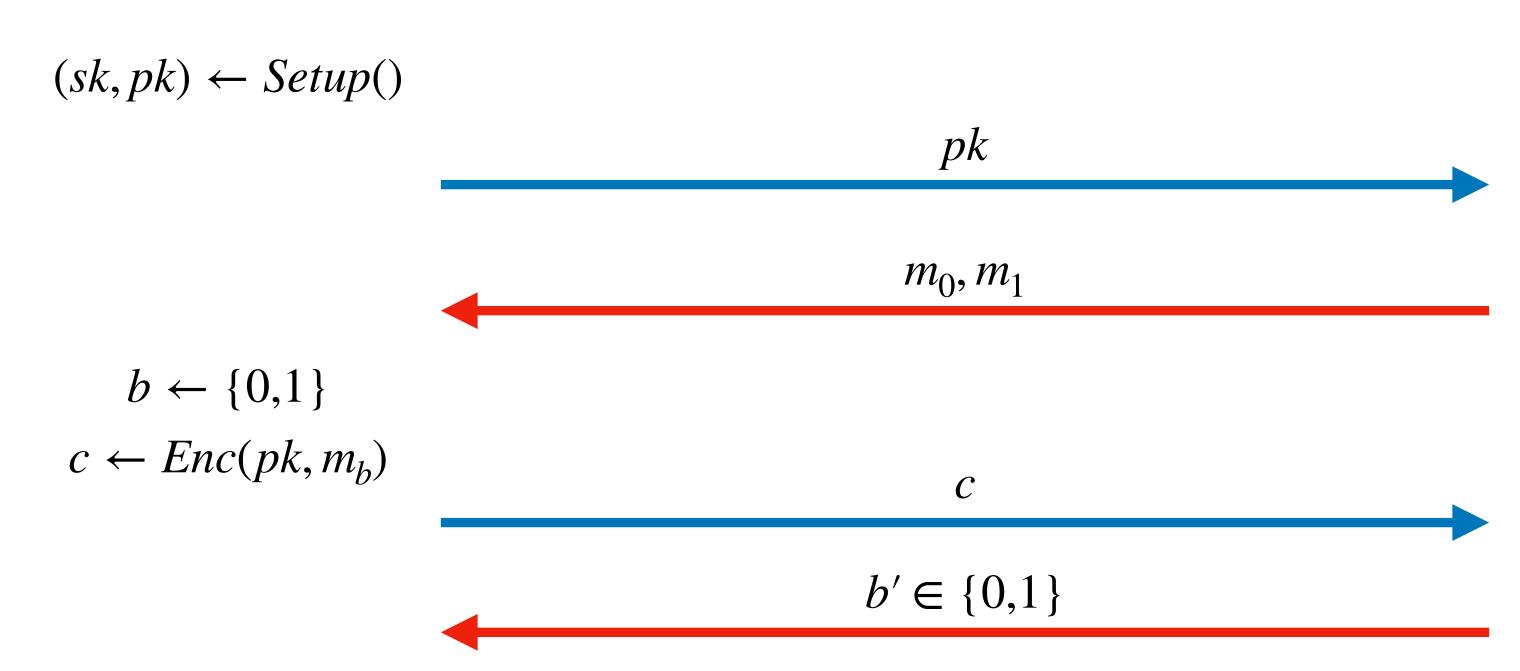






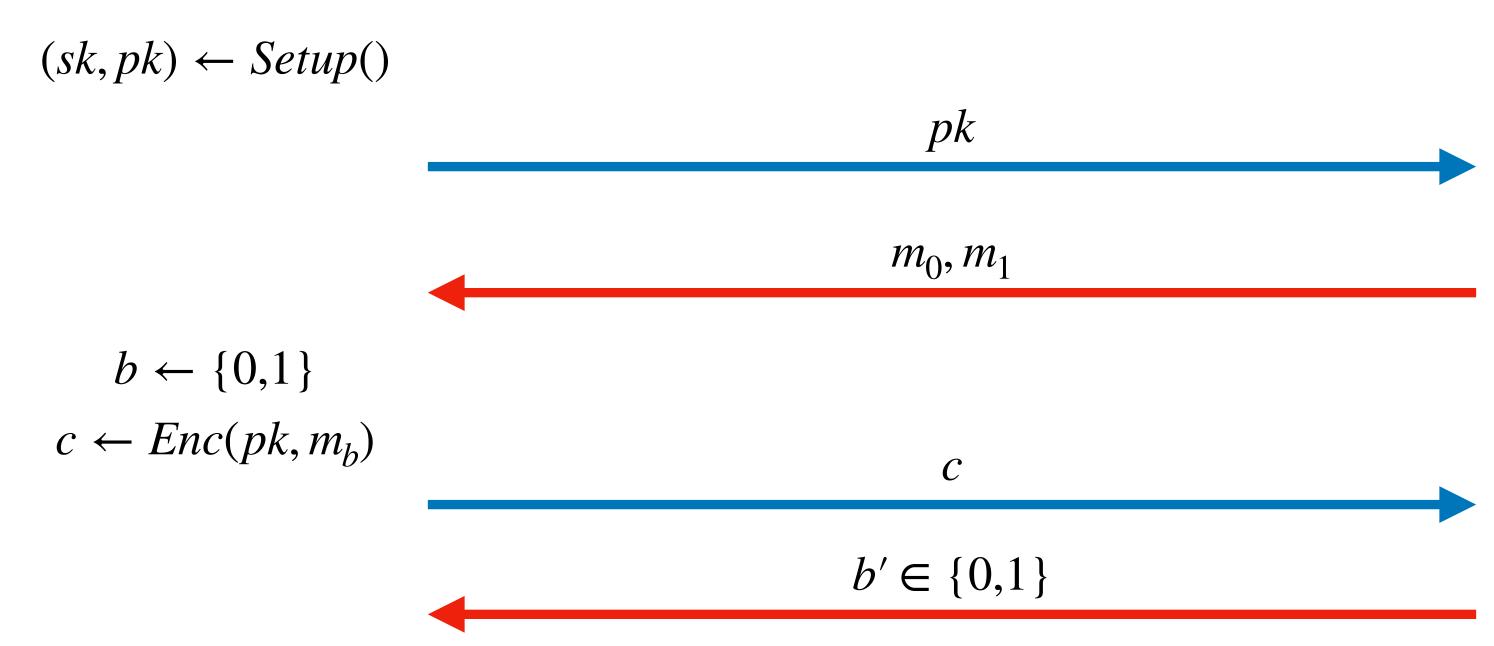












Adversary wins if b = b'

Can Secret Key be leaked?

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- In practice, secret key can be leaked using side-channel attacks.



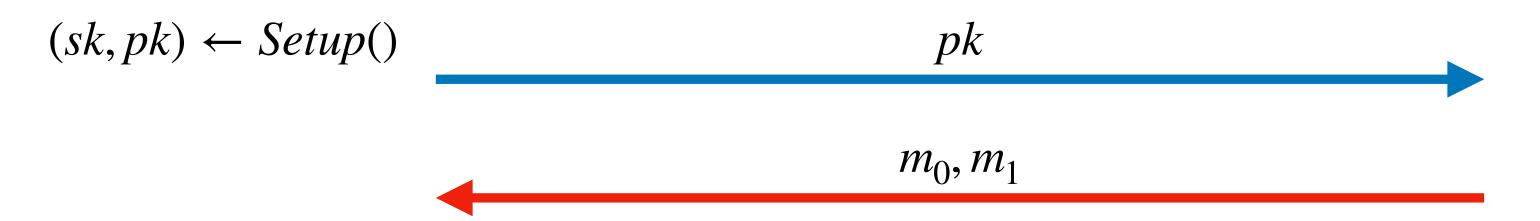
Security against Leakage Challenger Adversary

 $(sk, pk) \leftarrow Setup()$

Challenger

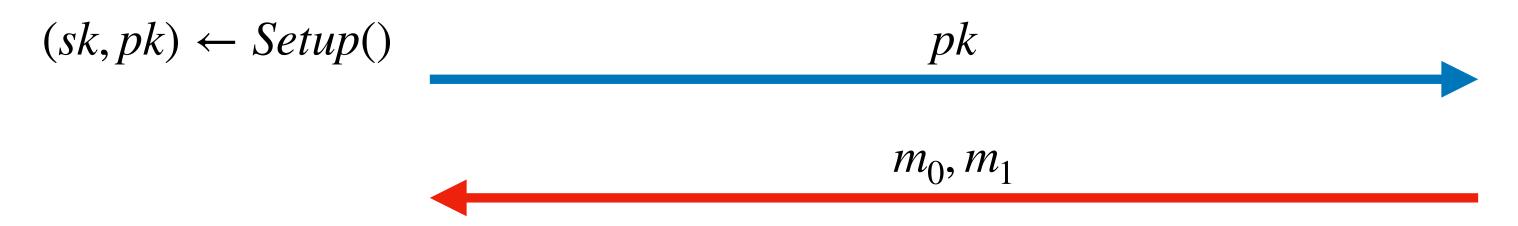
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Challenger

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$$m_0, m_1$$

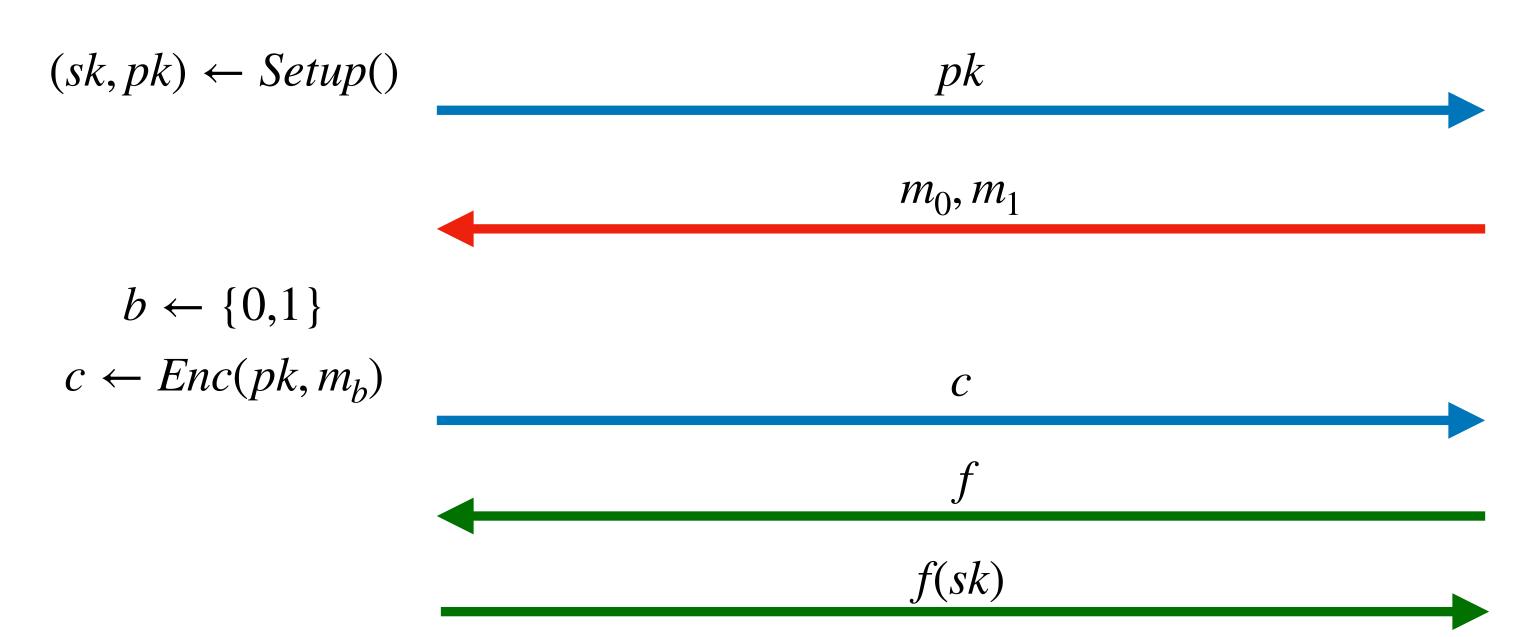
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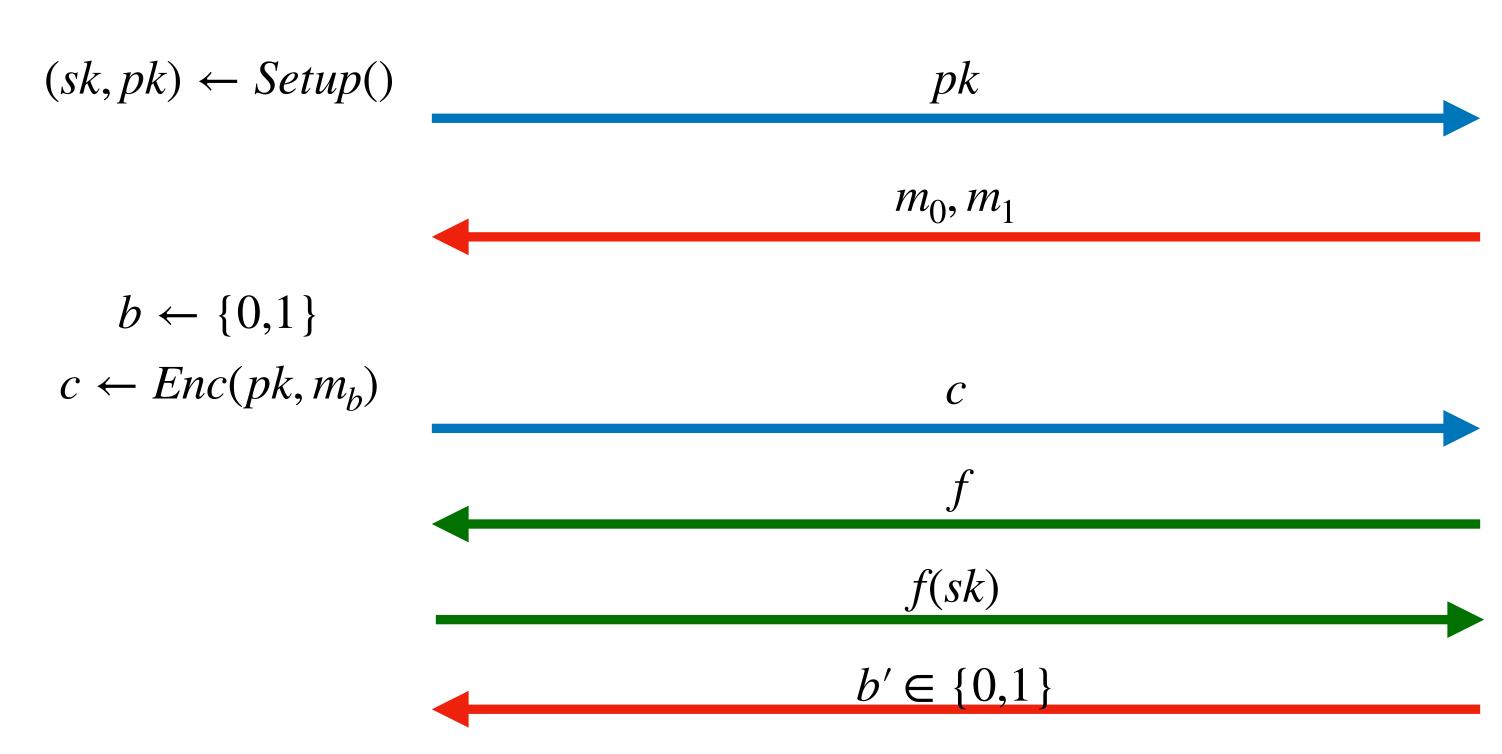


Challenger



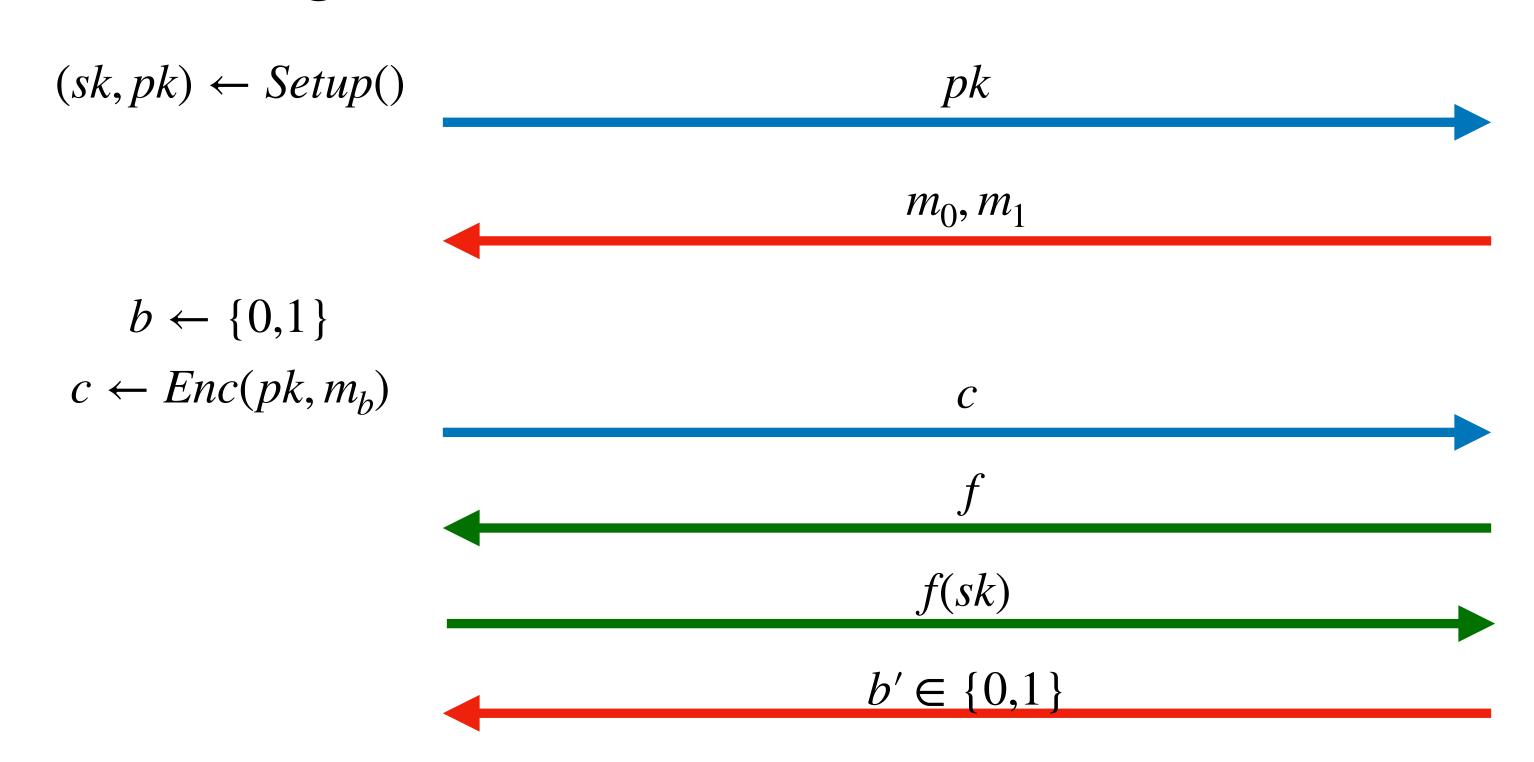


Challenger





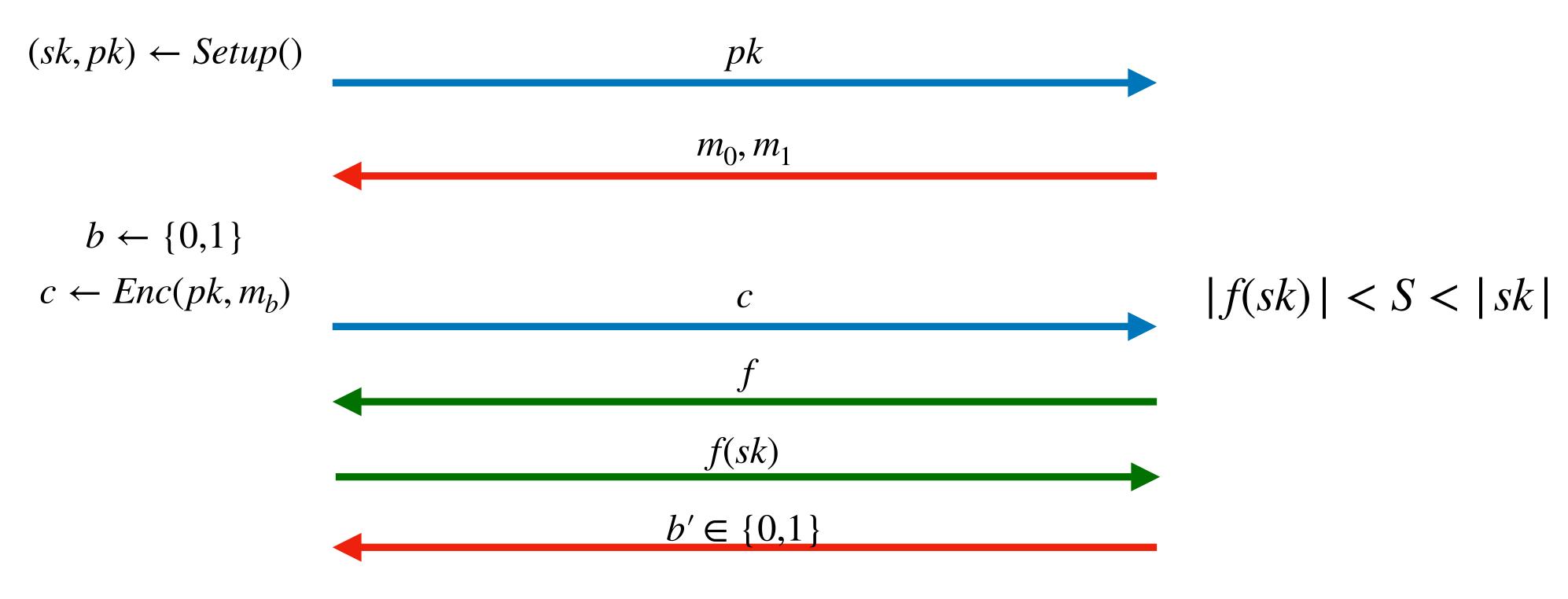
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- [Dziembowski06], [Di Crescenzo et al.06], [Akavia et al.09], etc. considered arbitrary function *f*.
- Other works include [Dodis et al.09], [Brakerski et al.10], [Dodis et al.10], [Faonio et al.15] and many more.

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- Does not make sense if entire secret key and ciphertext is given to adversary.
- May be possible for adversary to attain the entire secret key but store only a part of the ciphertext. For example, cloud storage.











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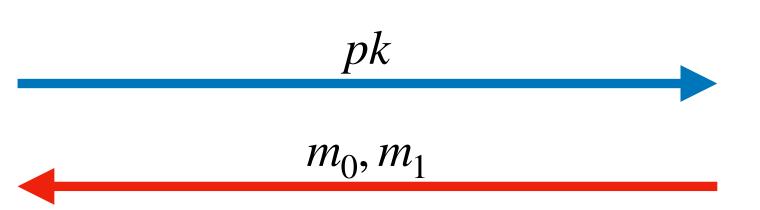


pk





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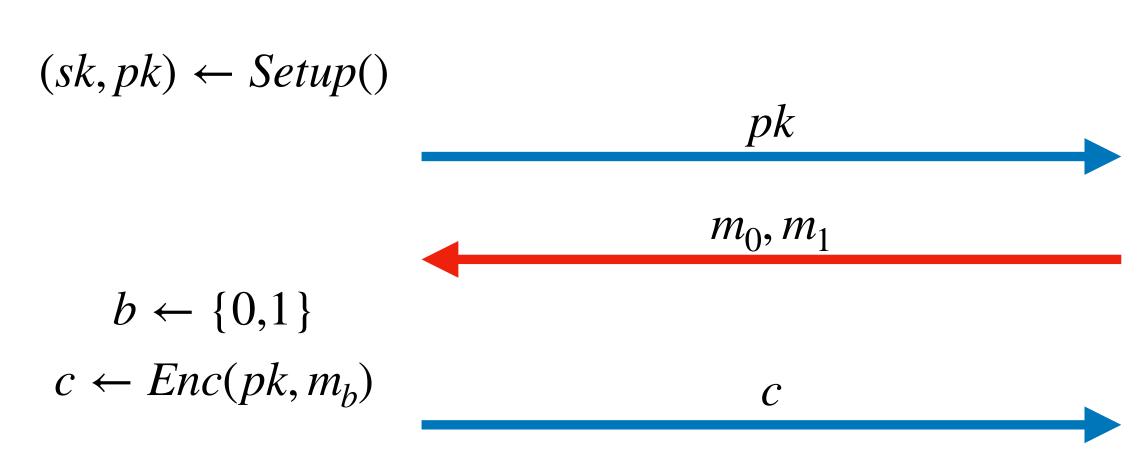
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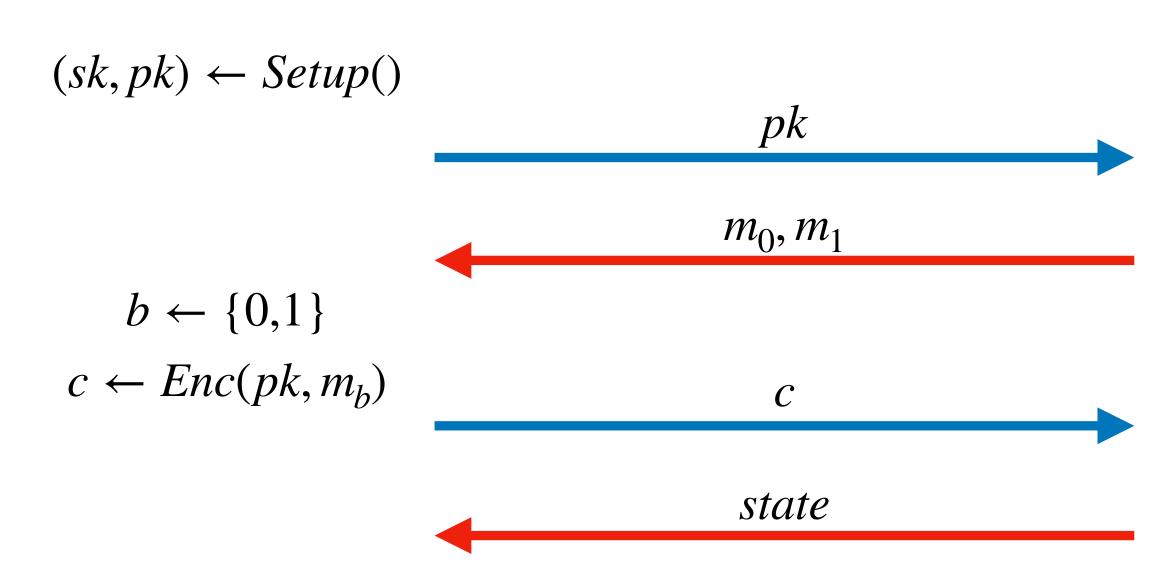








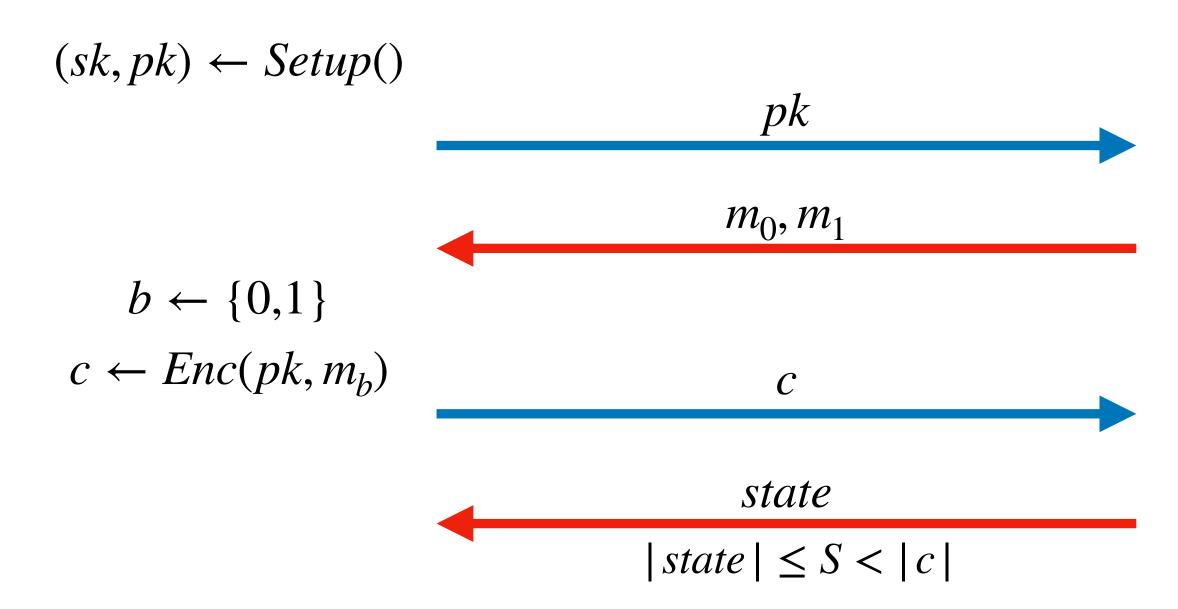








Adversary 1

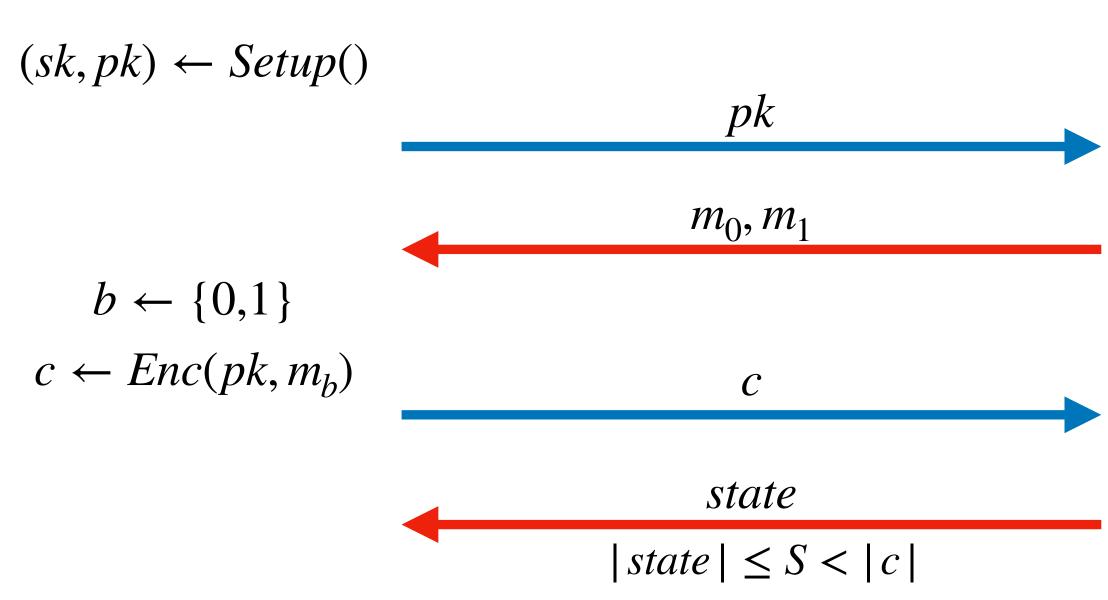






Adversary 1







 $(sk, pk) \leftarrow Setup()$



Adversary 1

pk, sk, state

 $b \leftarrow \{0,1\}$ $c \leftarrow Enc(pk, m_b)$ c state

pk

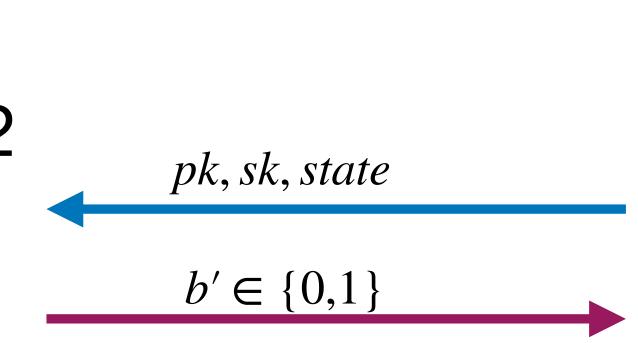
 $|state| \leq S < |c|$

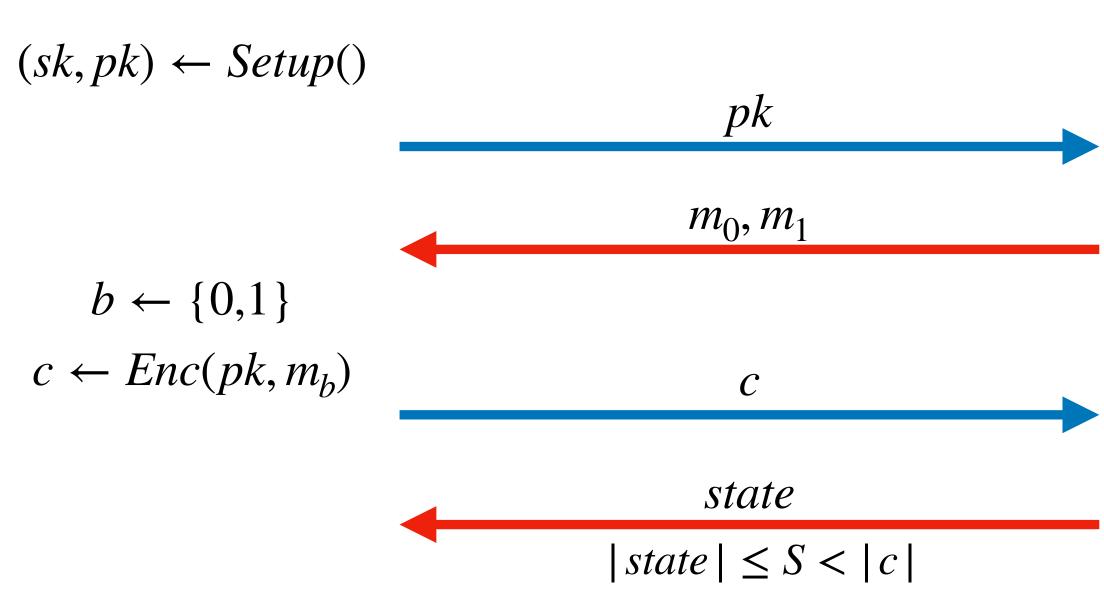




Adversary 1





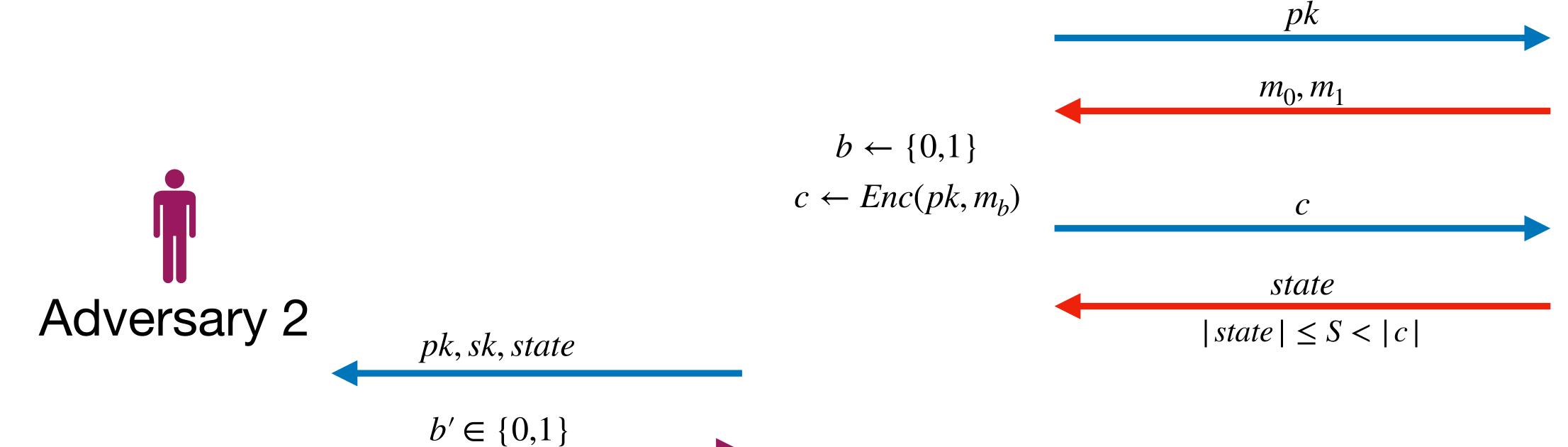




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- Our Result: a generic transformation from PKE to incompressible PKE. This also works for more advanced notions of encryption.

Incompressible SKE & PKE





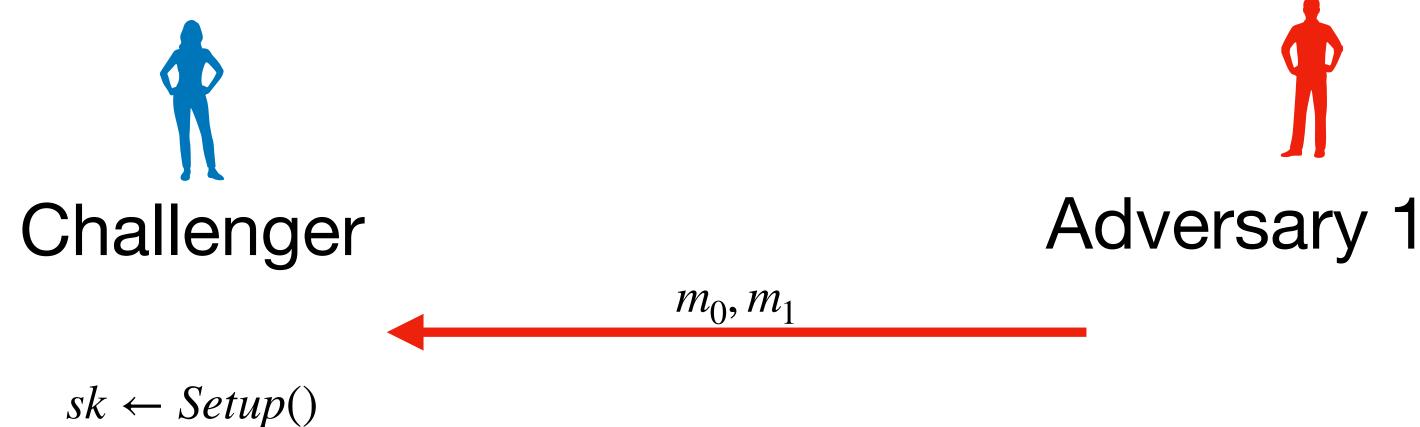








 m_0, m_1







Adversary 1

 m_0, m_1

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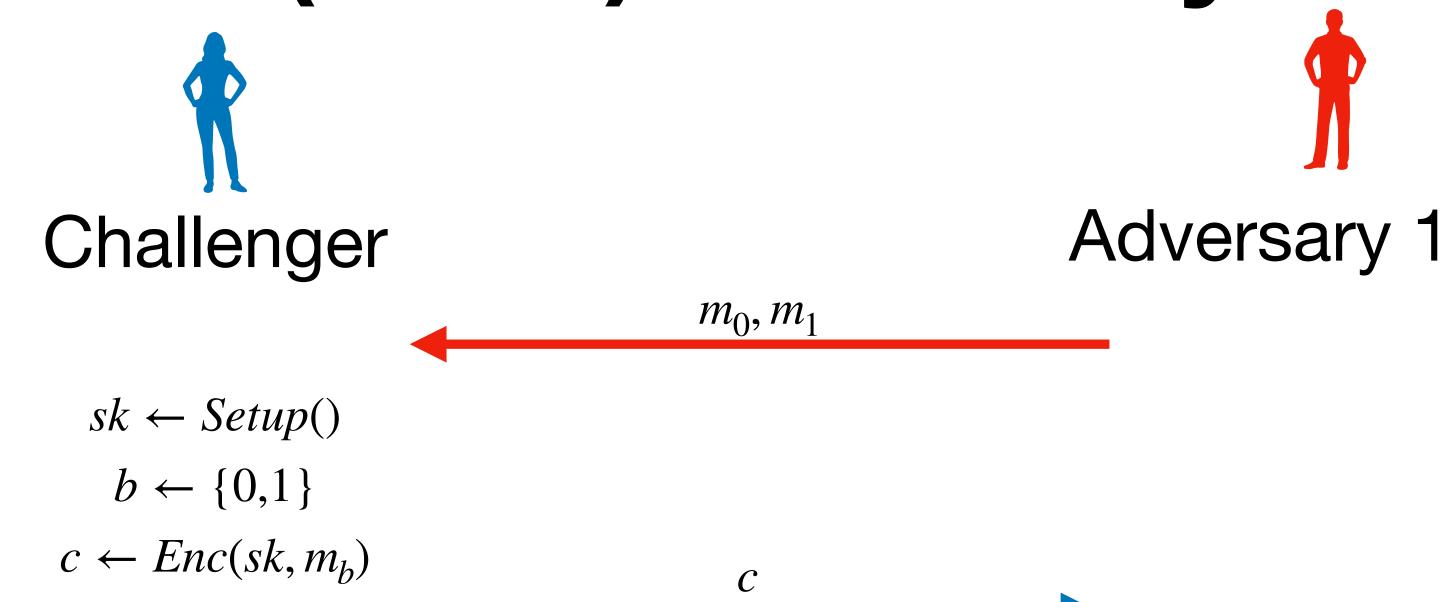


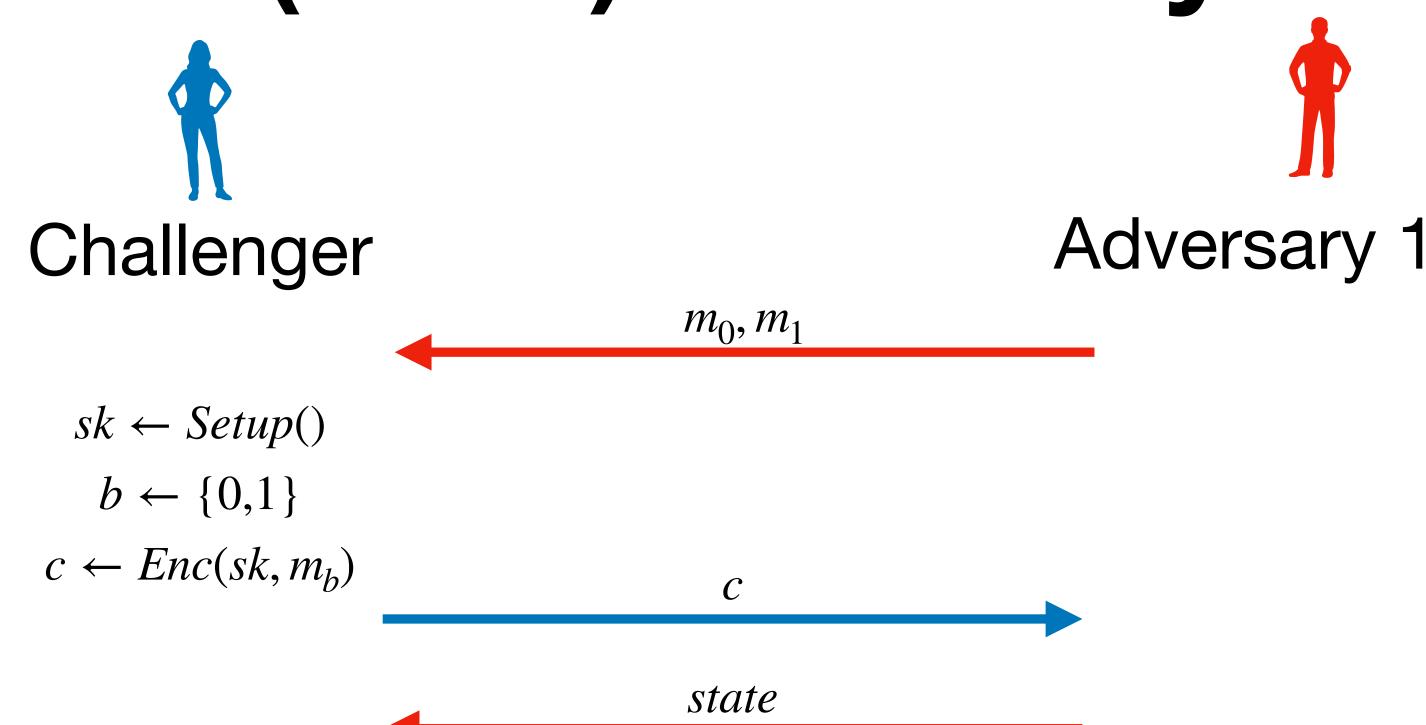


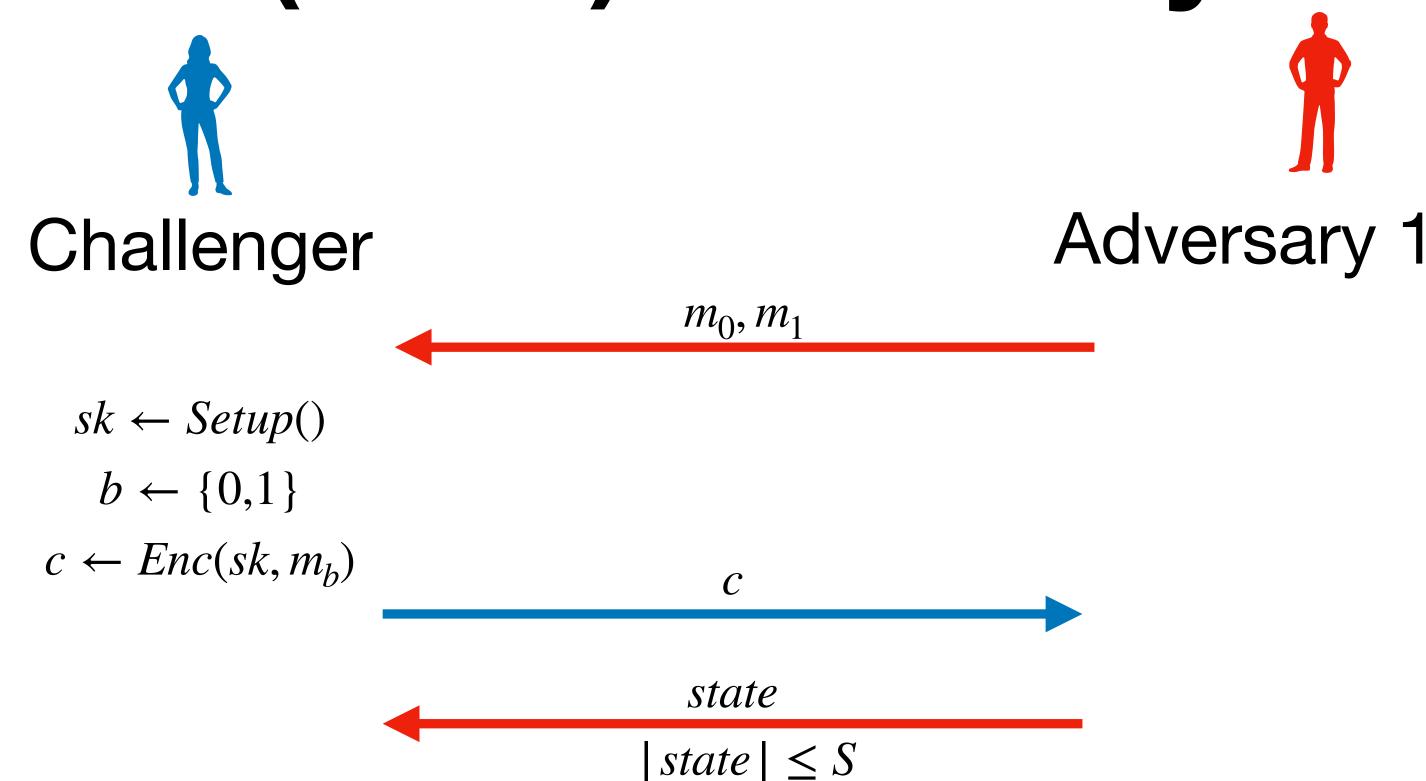
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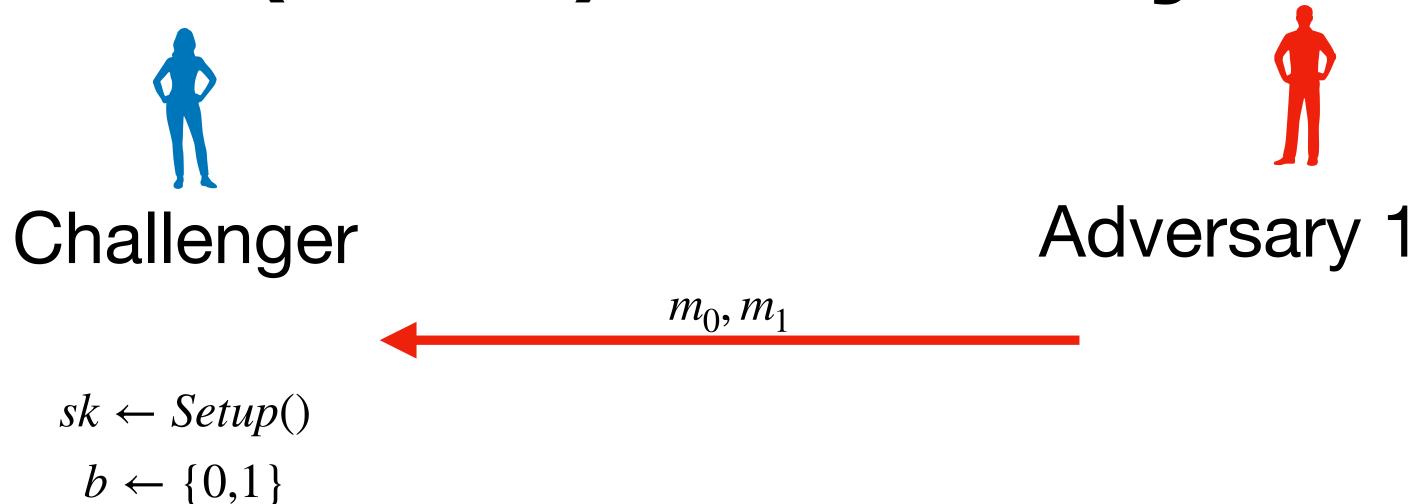
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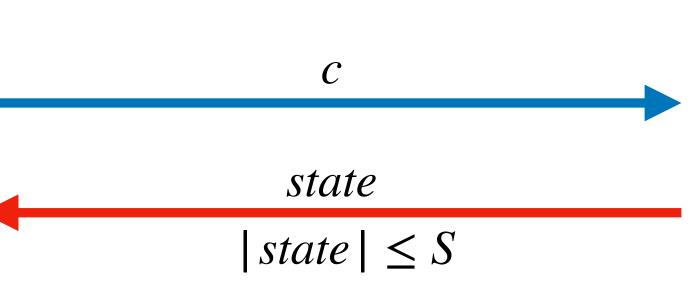




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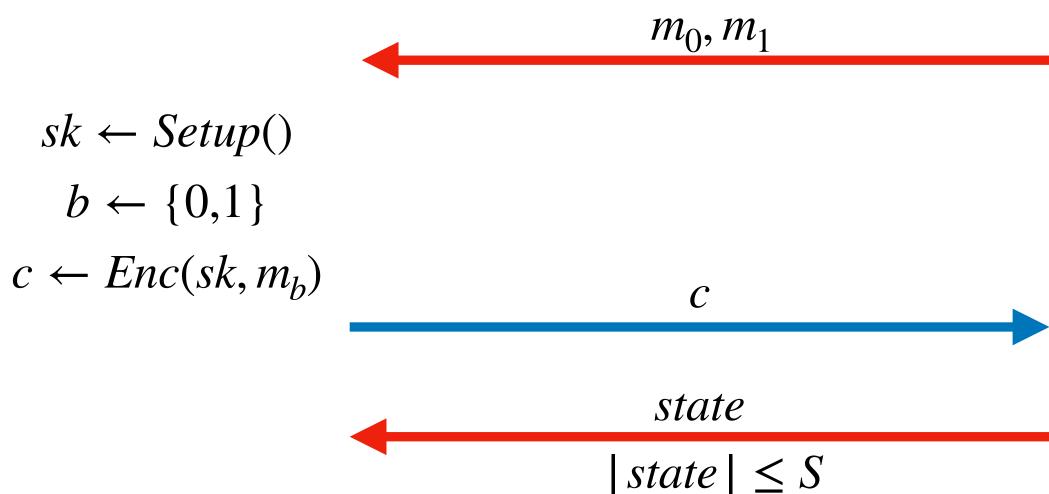






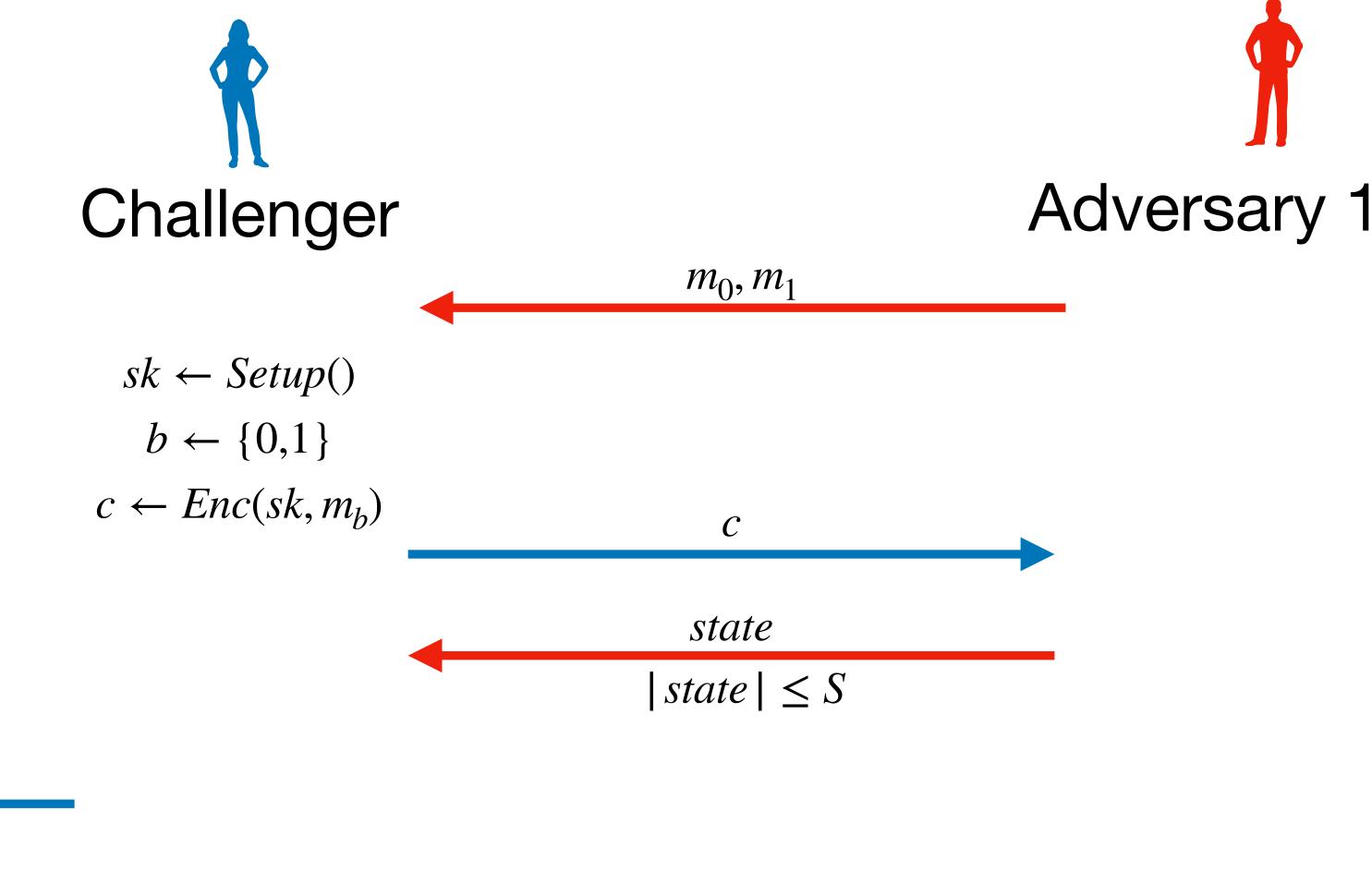


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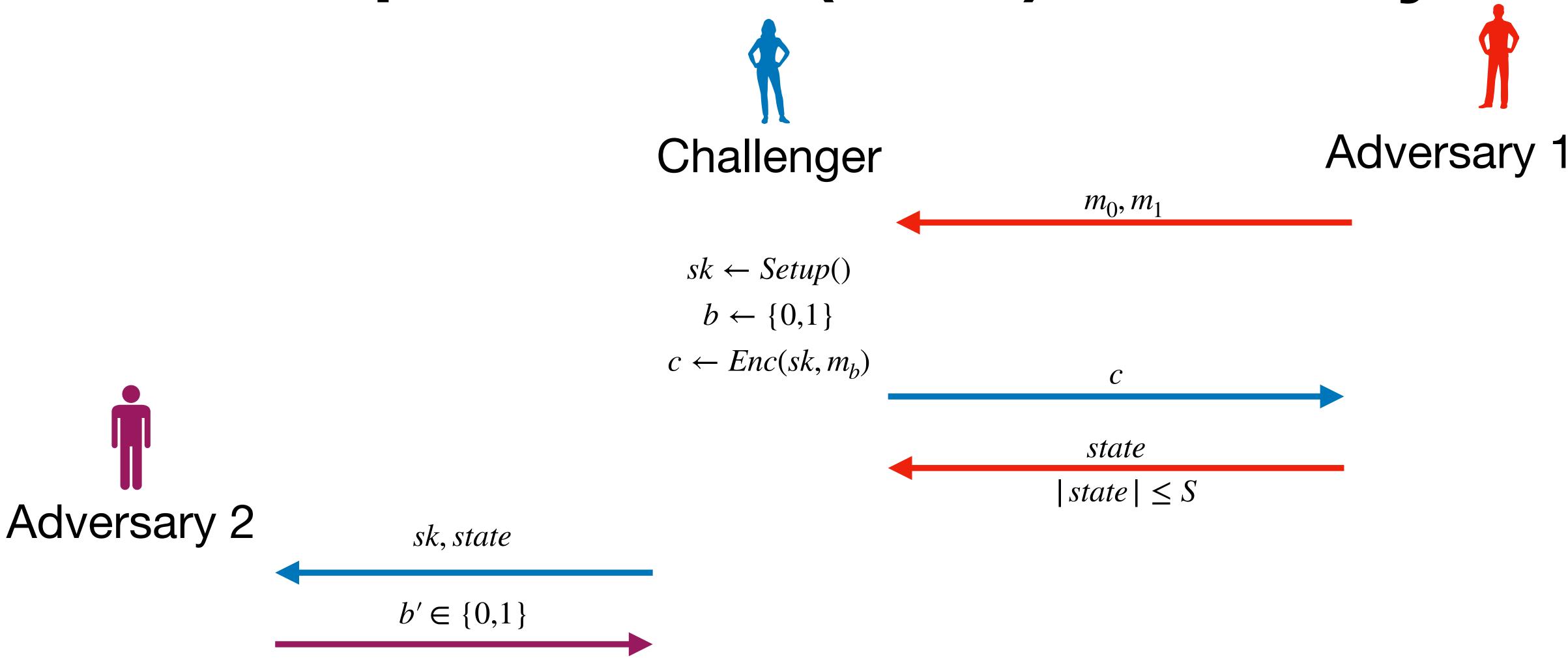
sk, state





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 $b' \in \{0,1\}$



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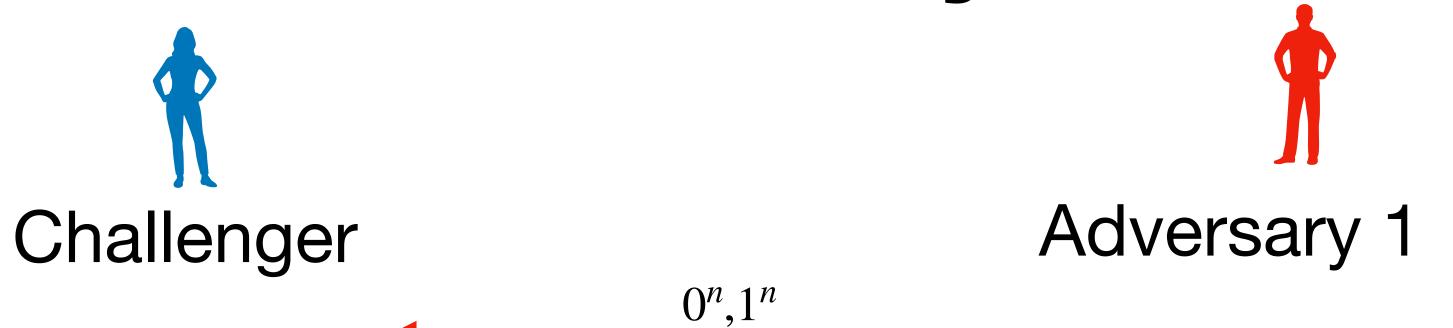
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- Only receiving sk, the second adversary returns $b' = state[0] \oplus sk[0]$.

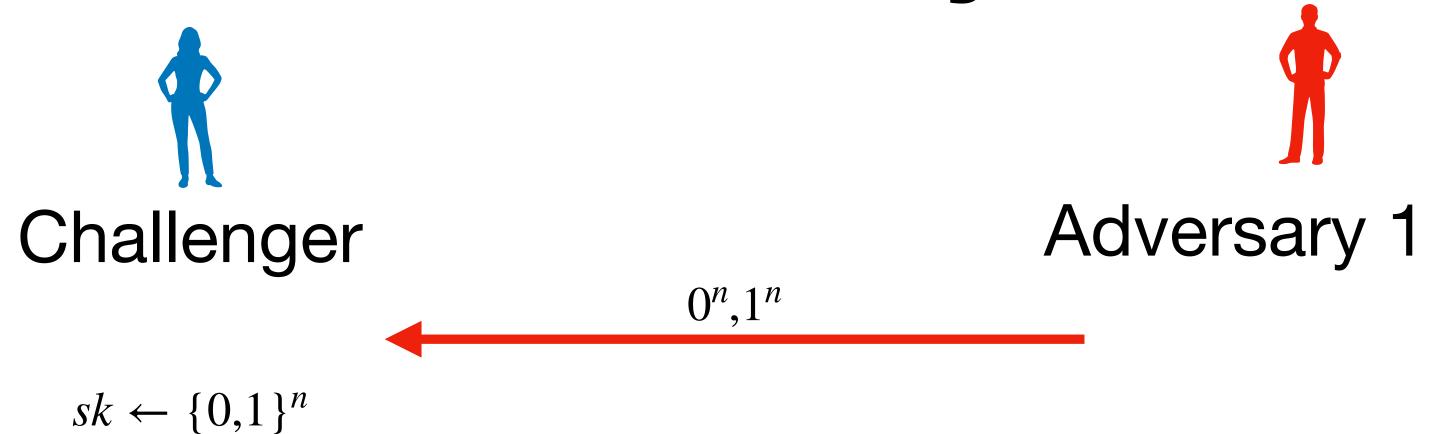
















Adversary 1

 $0^{n}, 1^{n}$

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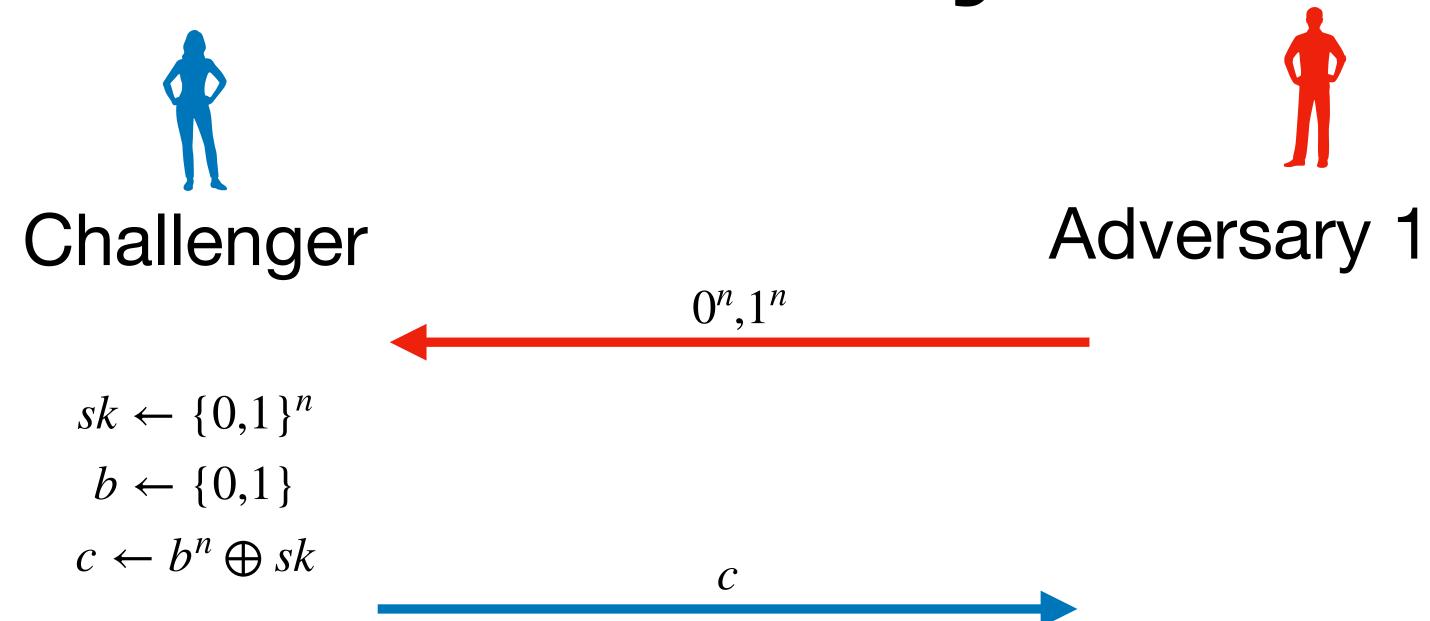
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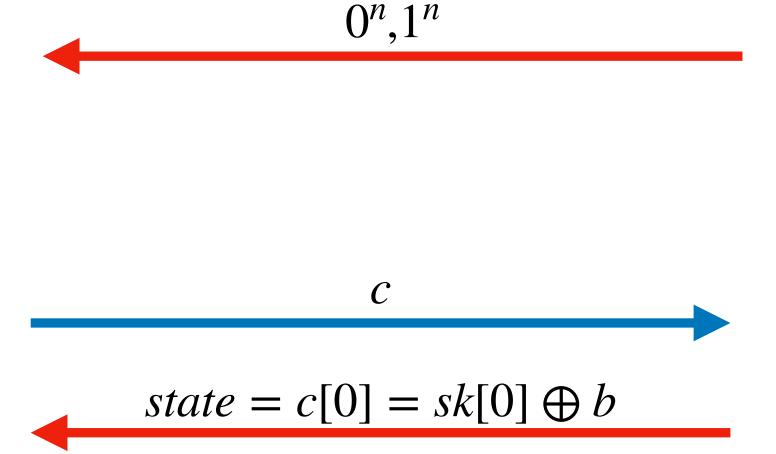






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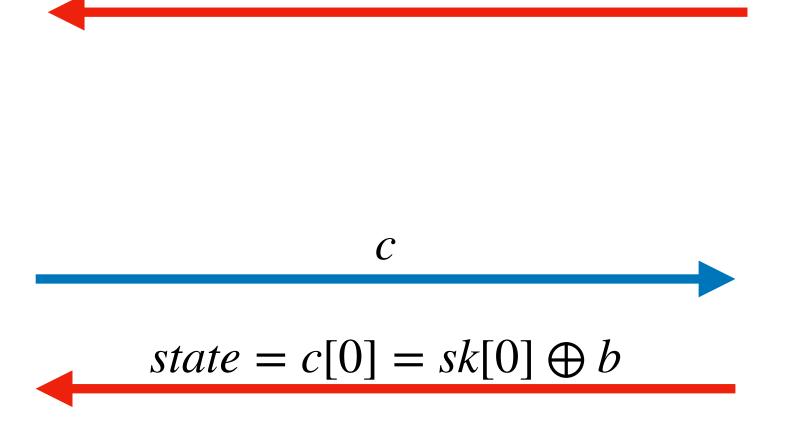
sk, state





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 $0^{n}, 1^{n}$

Adversary 2

sk, state $state \oplus sk[0] = b$

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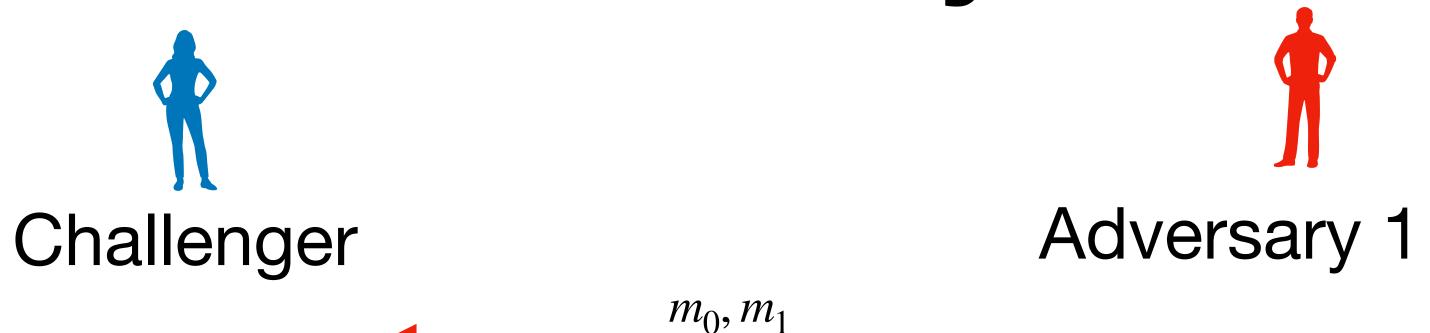
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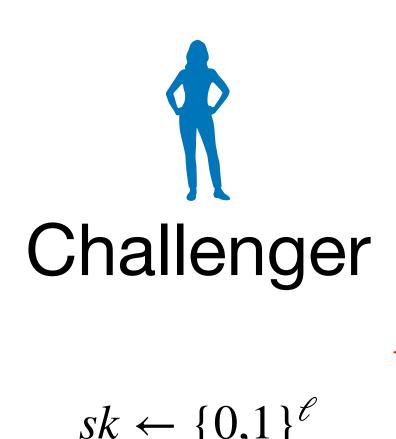
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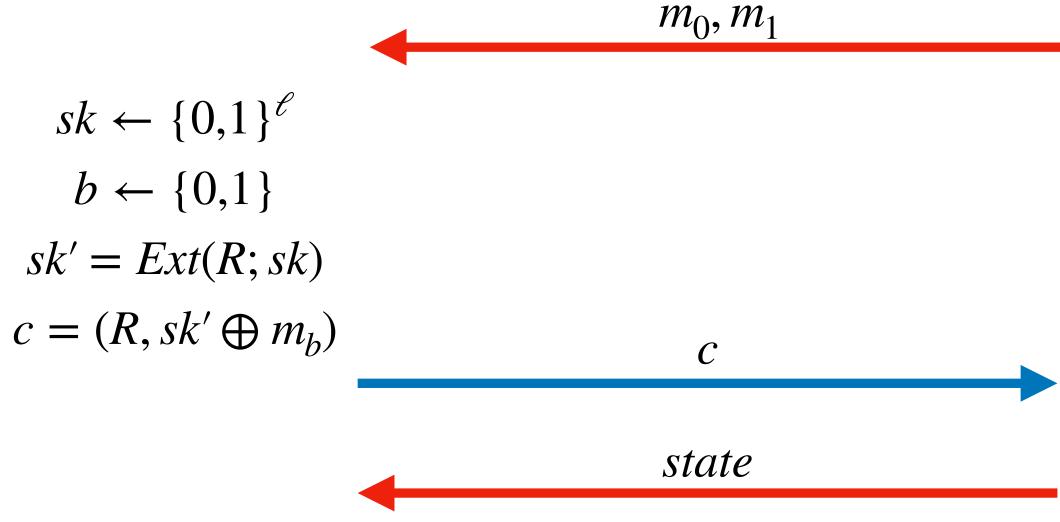
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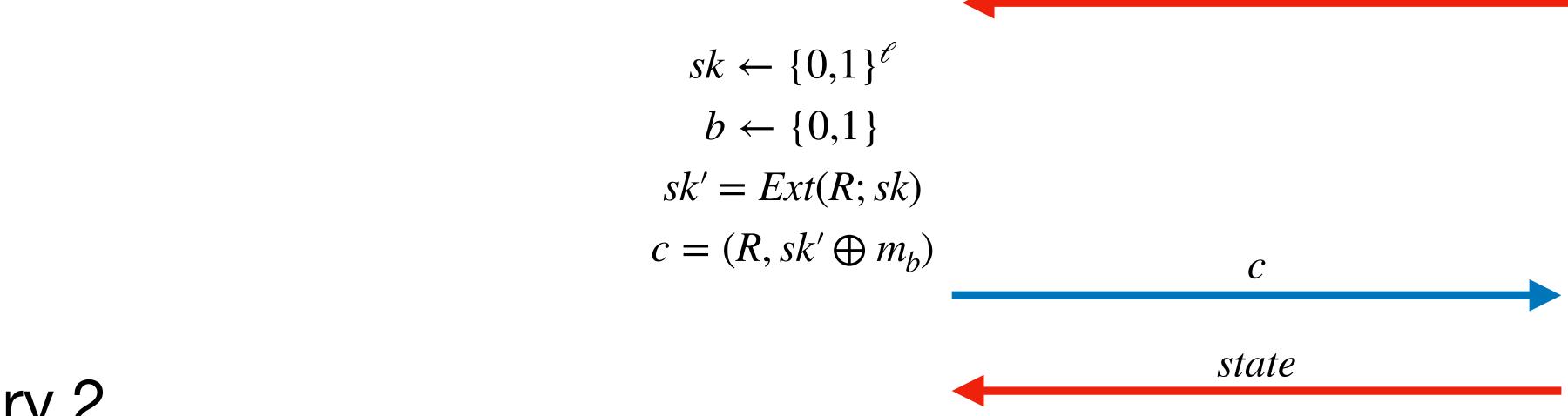
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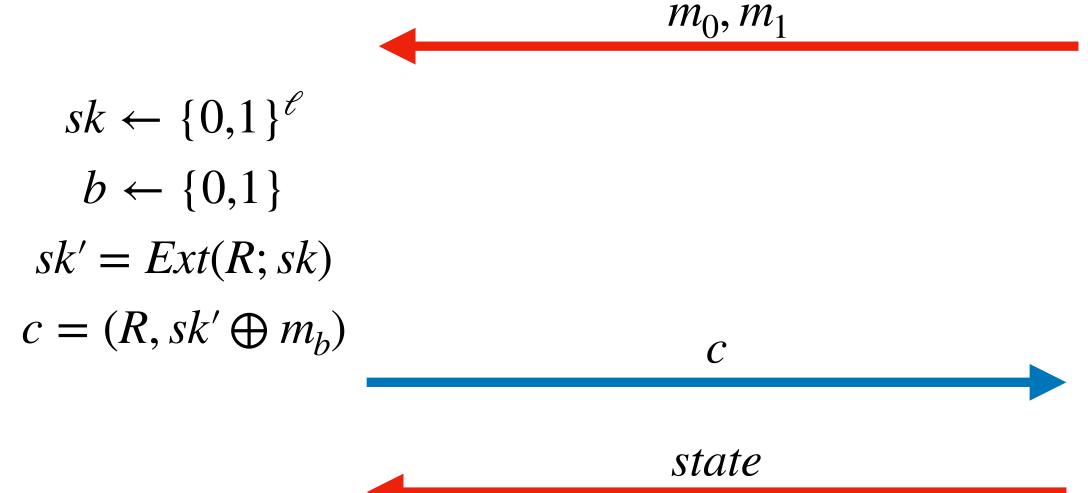






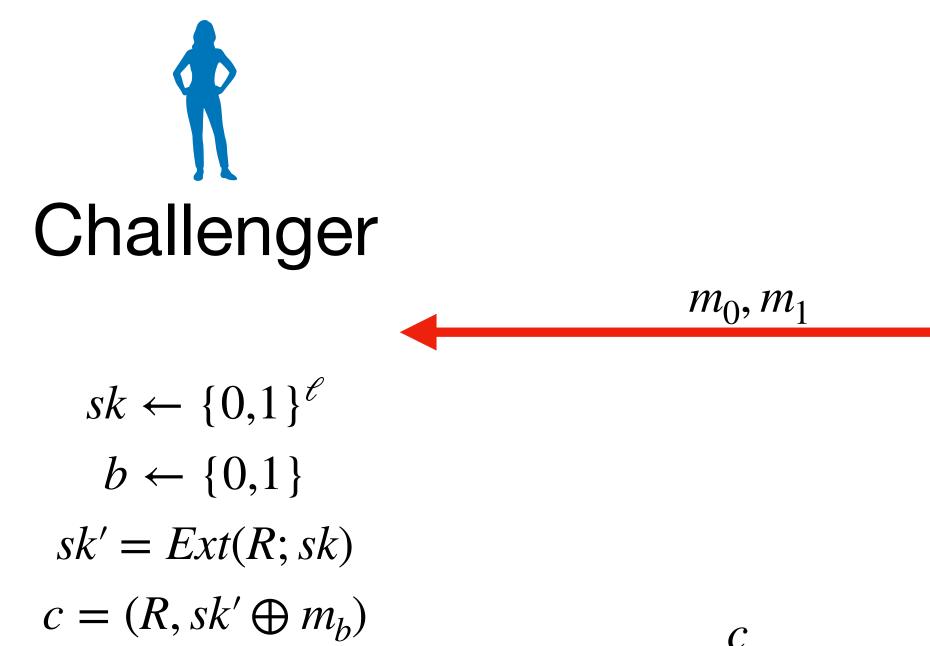


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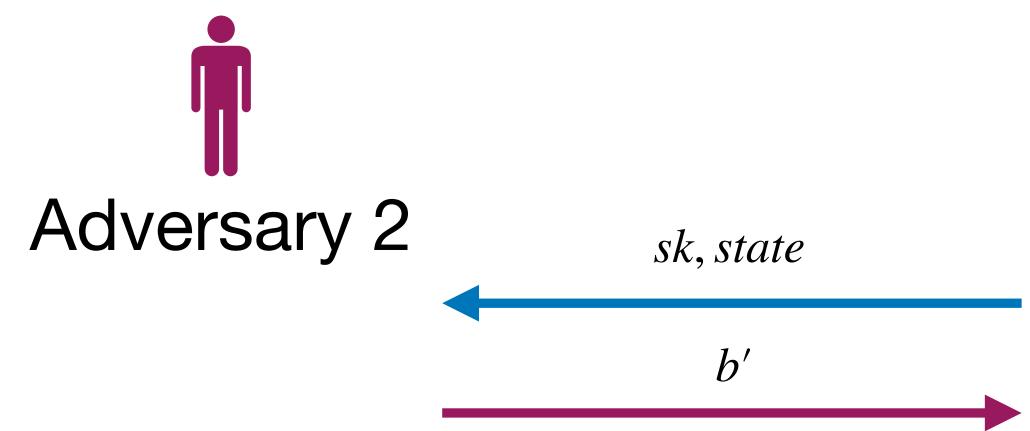


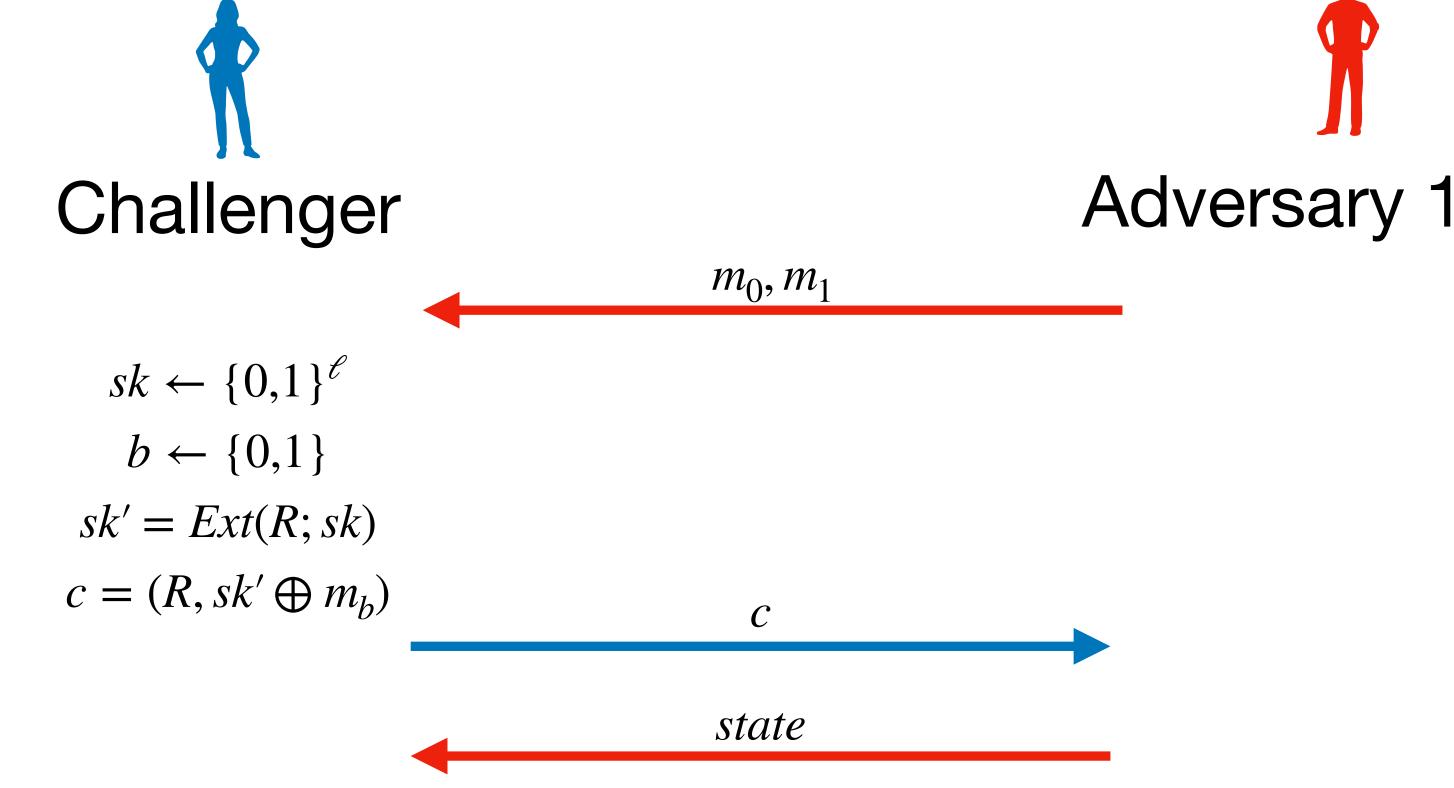
sk, state

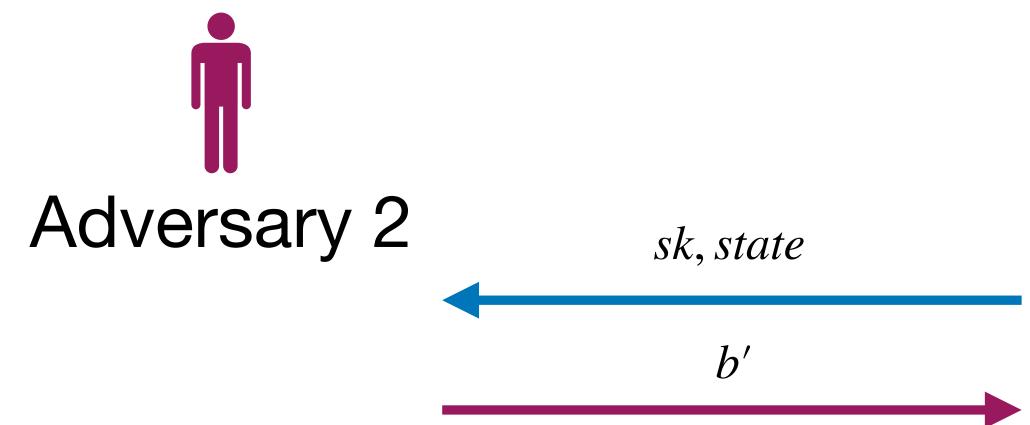


state

Adversary 1



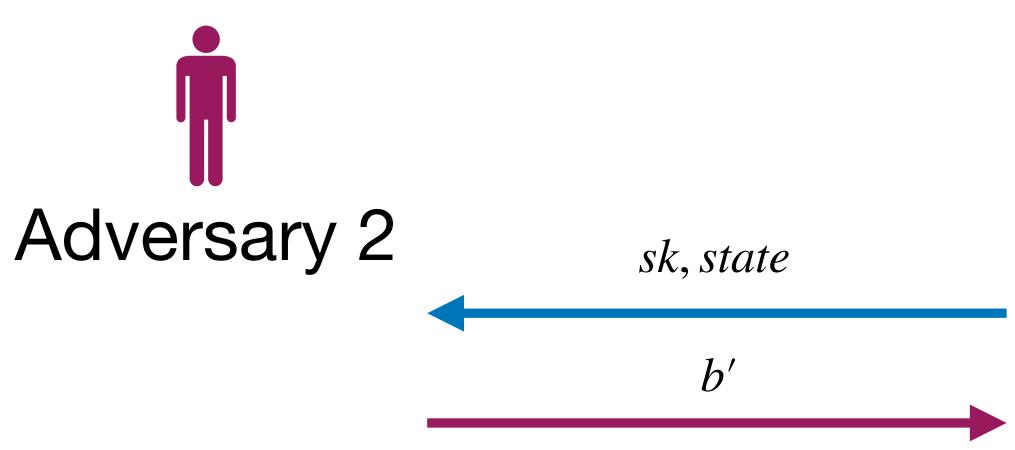


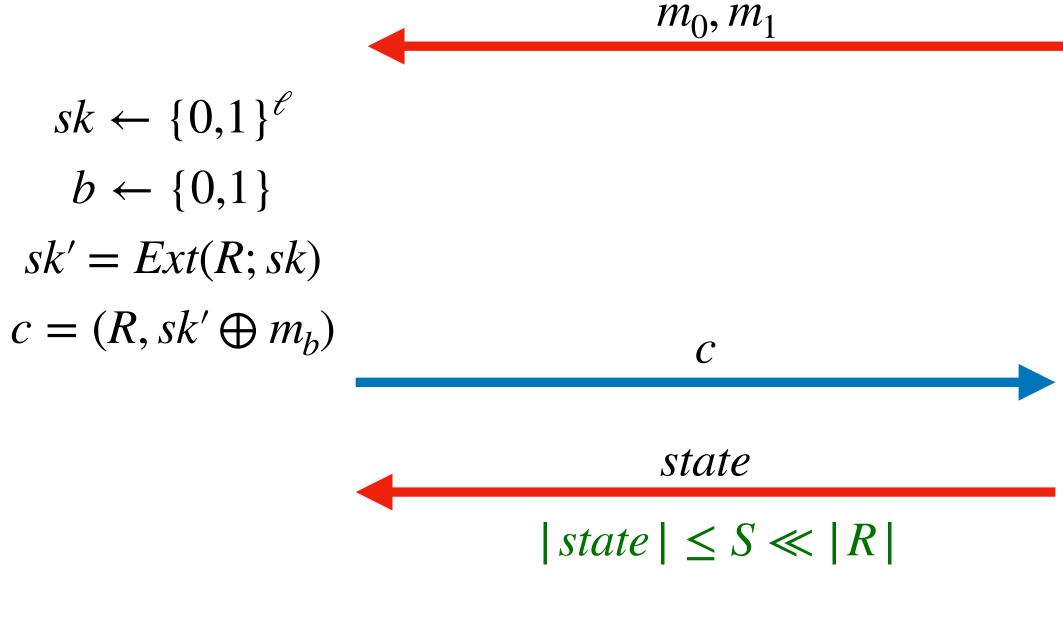






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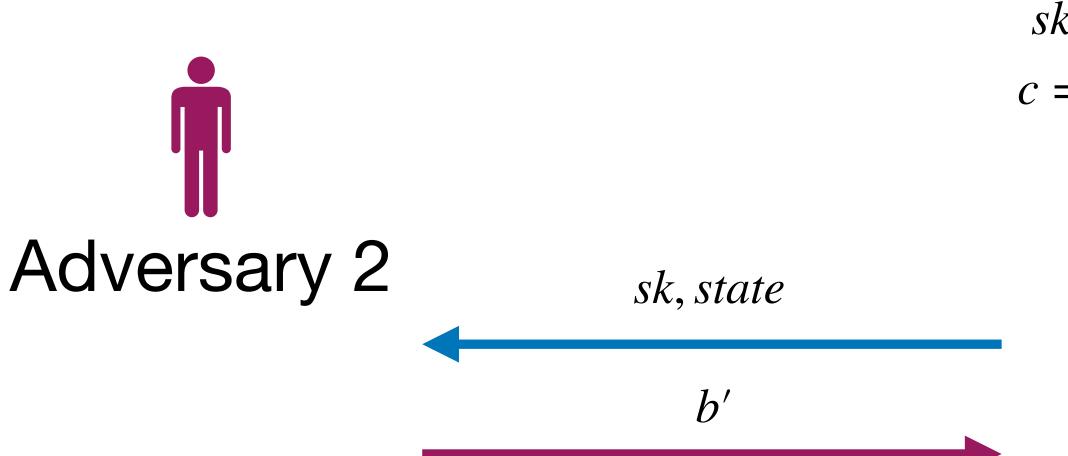


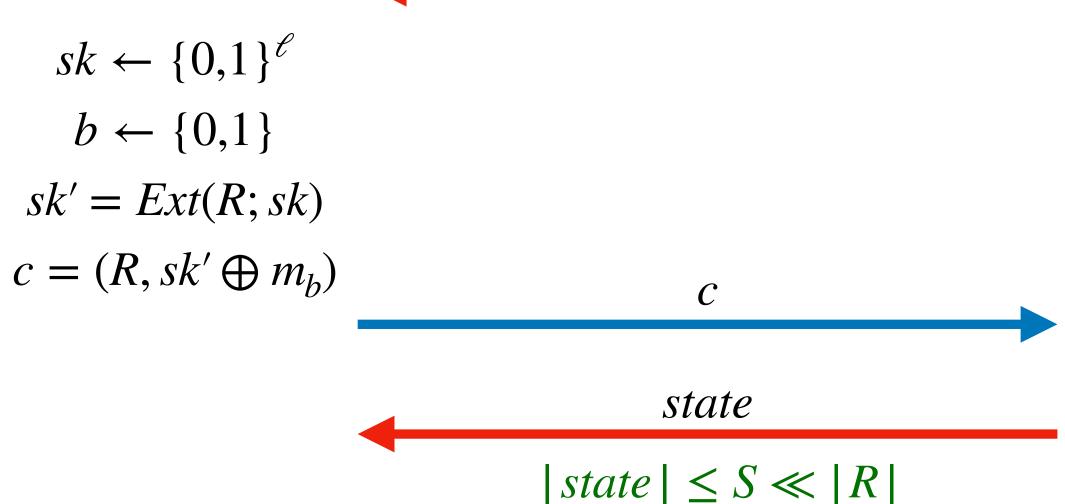






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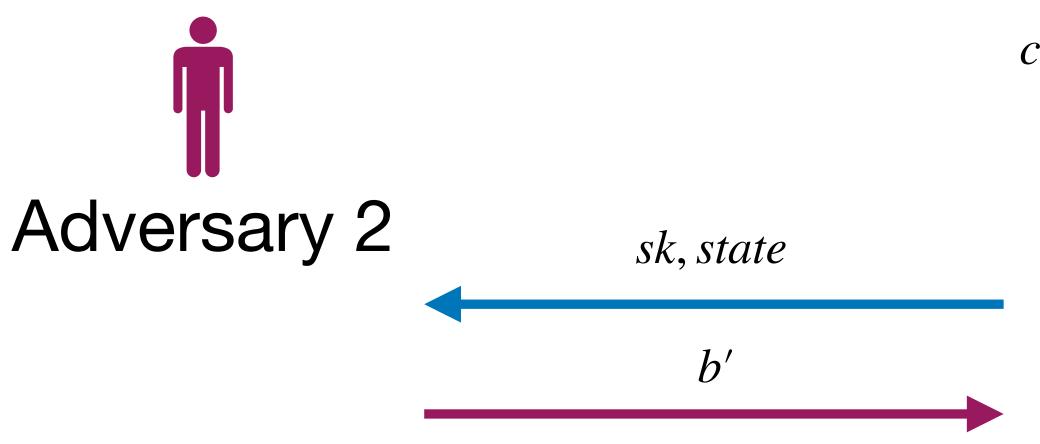


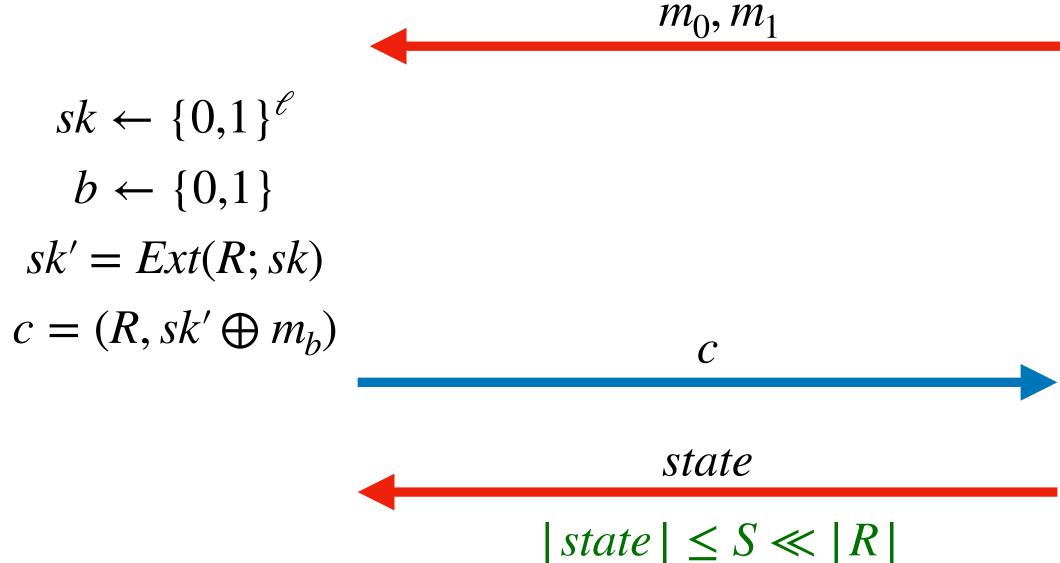
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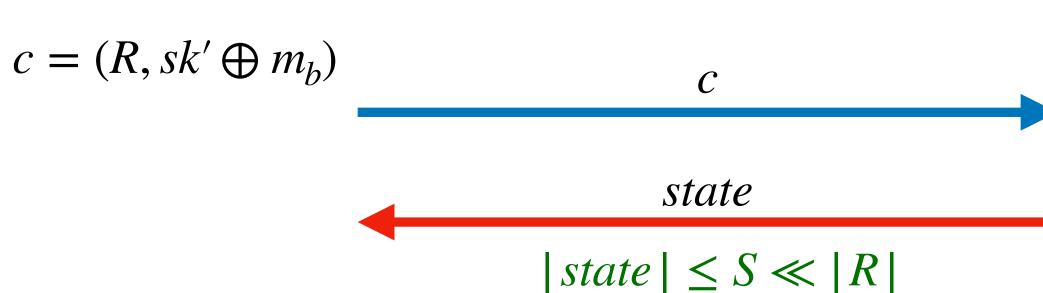
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Adversary 1

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Adversary 2

sk, state

b'

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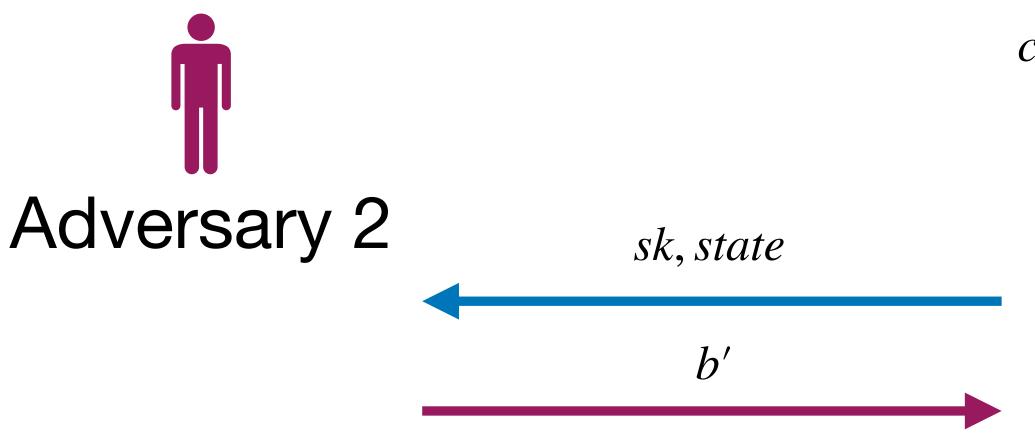
 m_0, m_1

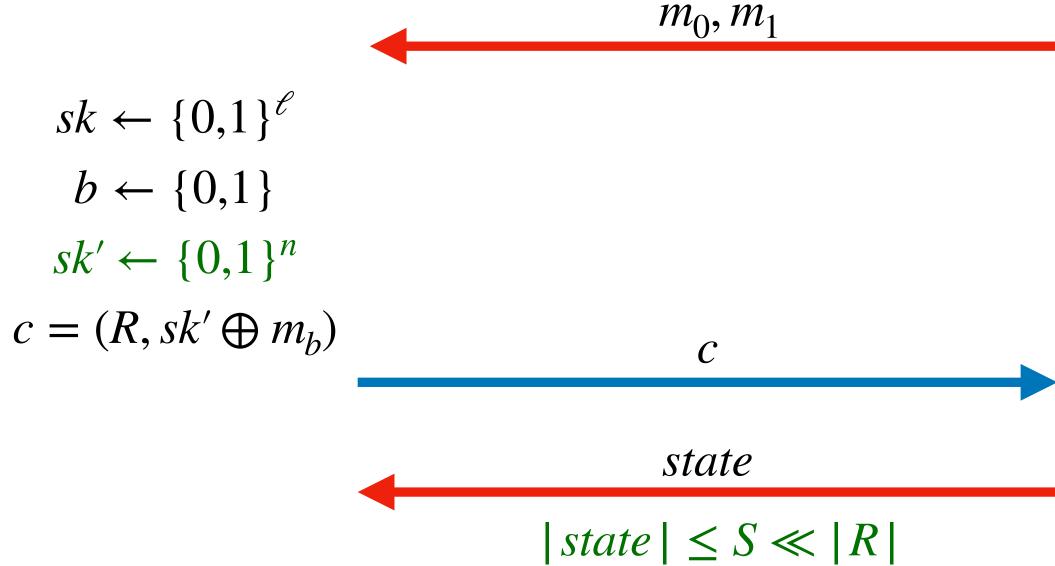
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such that for any $(x_1, ..., x_n) \in \{0, 1\}^n$

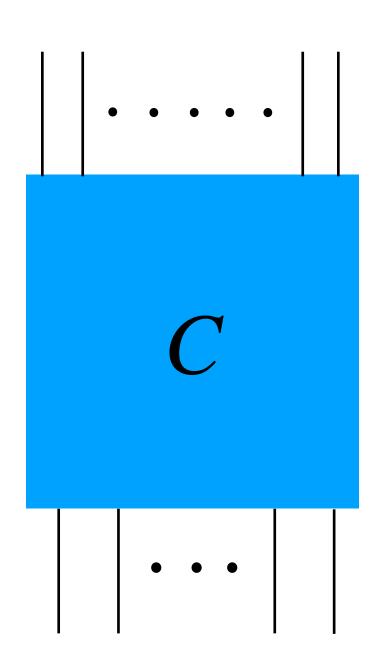
- Primitive required PKE, incompressible SKE and garbling scheme.
- Garbling scheme Given a circuit $C:\{0,1\}^n \to \{0,1\}^m$, a garbling scheme generates a new circuit \tilde{C} and 2n labels

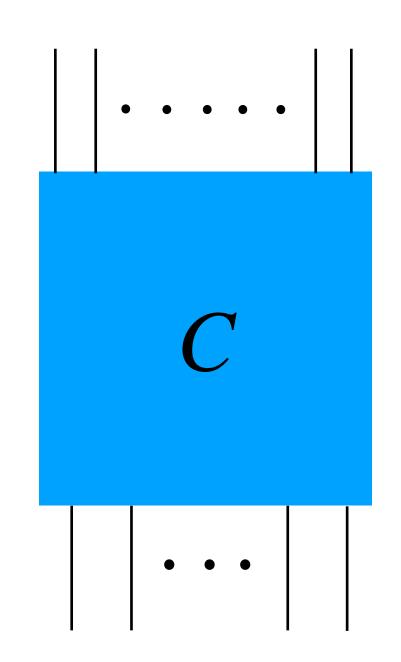
$$lab_{1,0}, lab_{2,0}, ..., lab_{n,0}$$

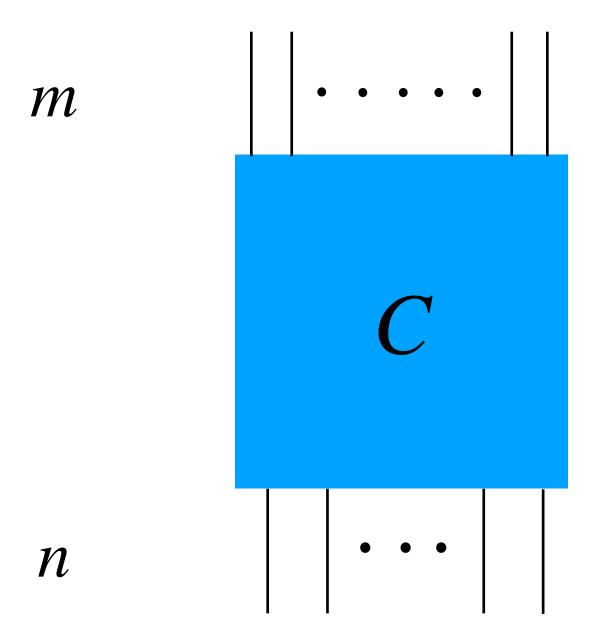
$$lab_{1,1}, lab_{2,1}, ..., lab_{n,1}$$

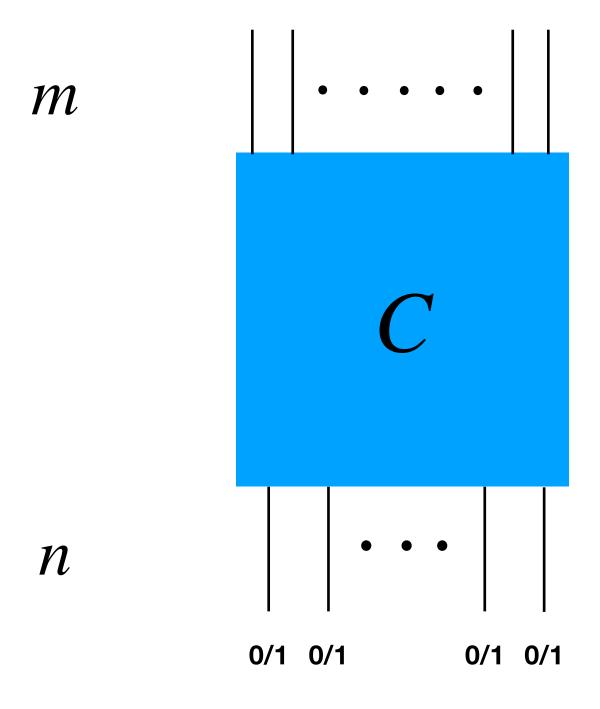
such that for any $(x_1, ..., x_n) \in \{0, 1\}^n$

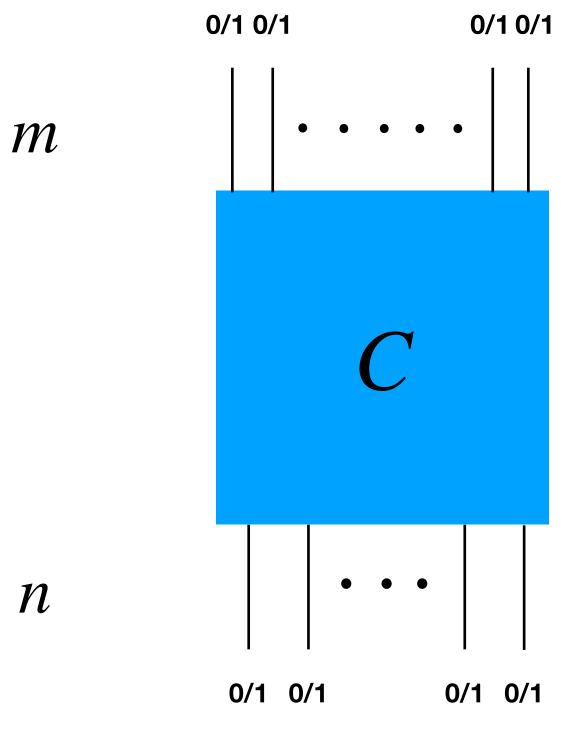
$$\tilde{C}(lab_{1,x_1}, lab_{2,x_2}, ..., lab_{n,x_n}) = C(x_1, ..., x_n)$$

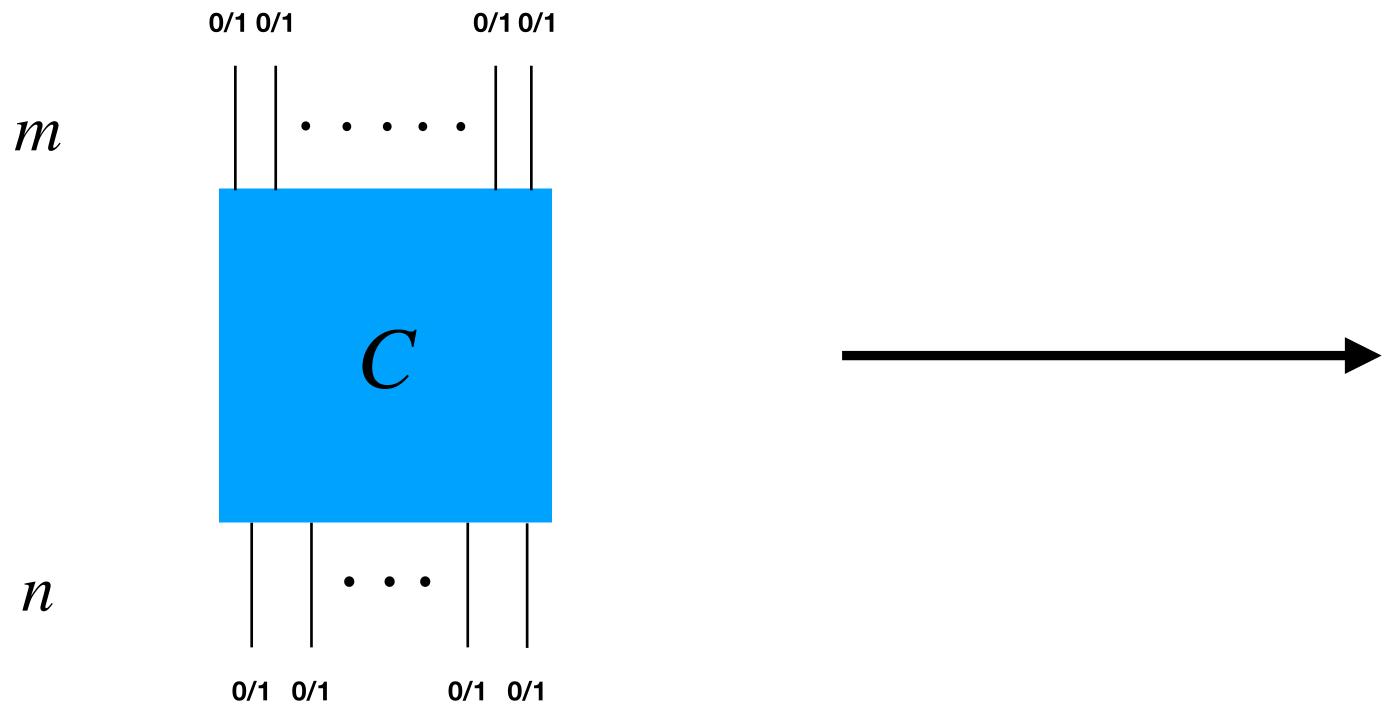


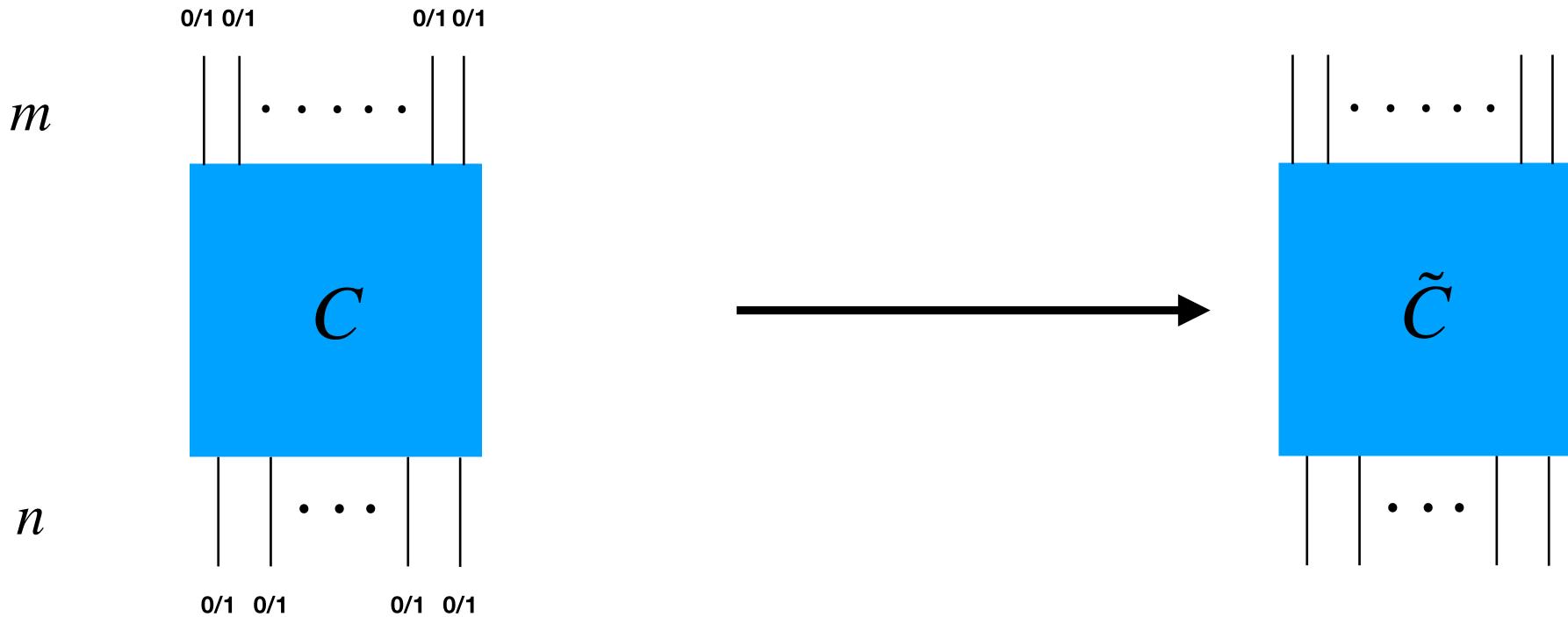


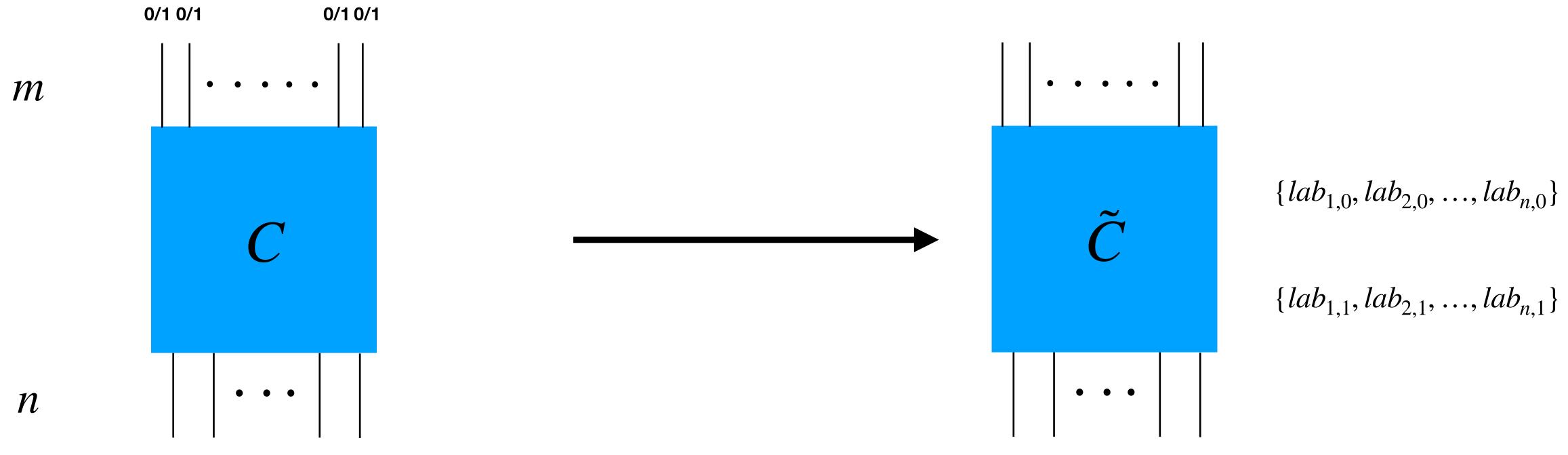






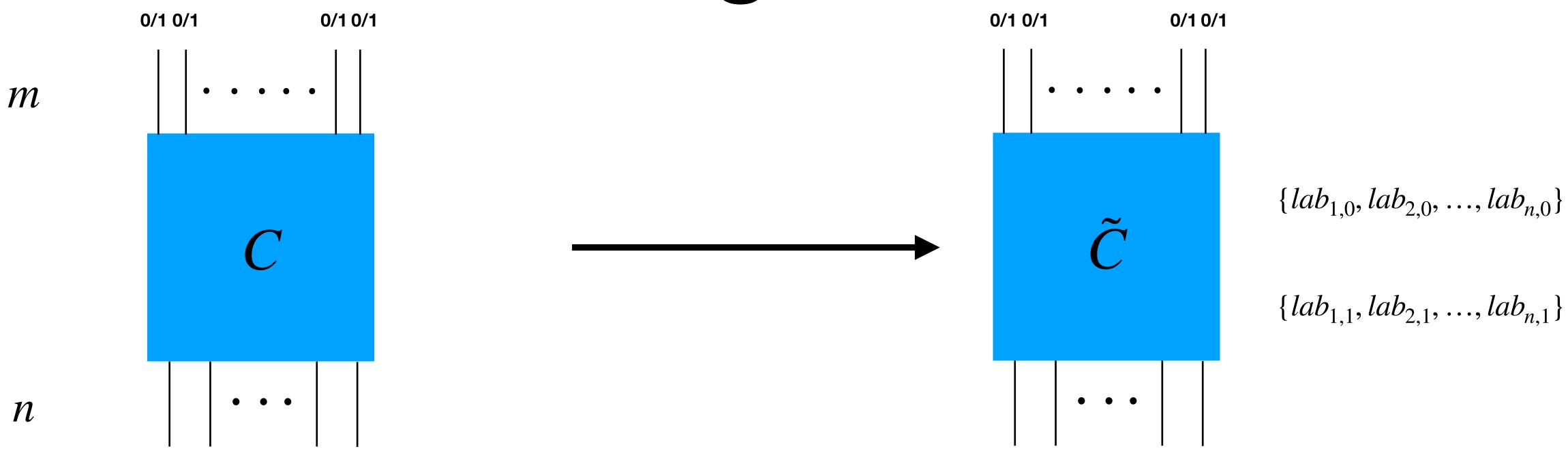






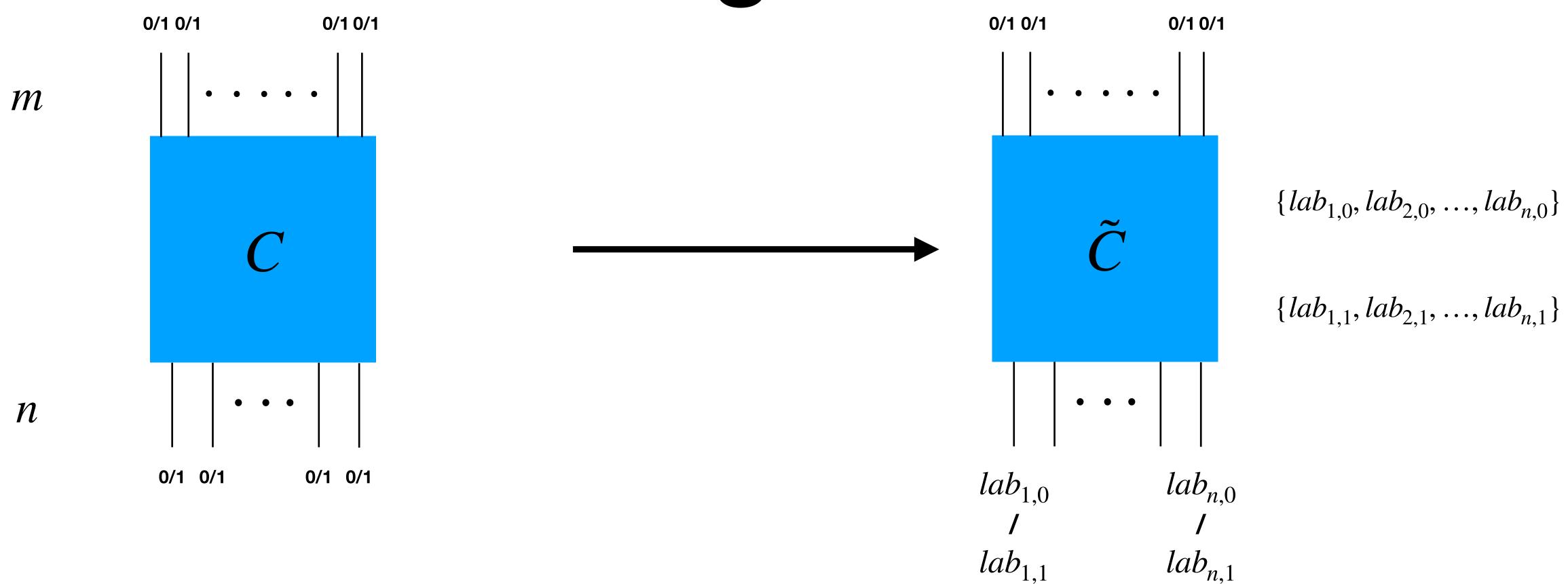
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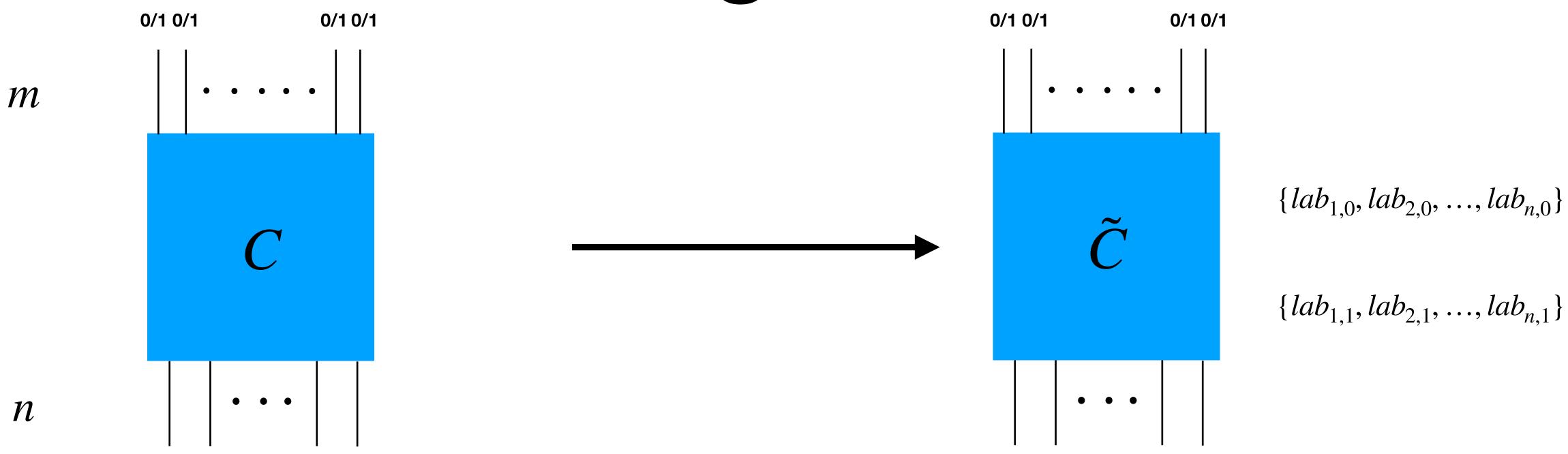
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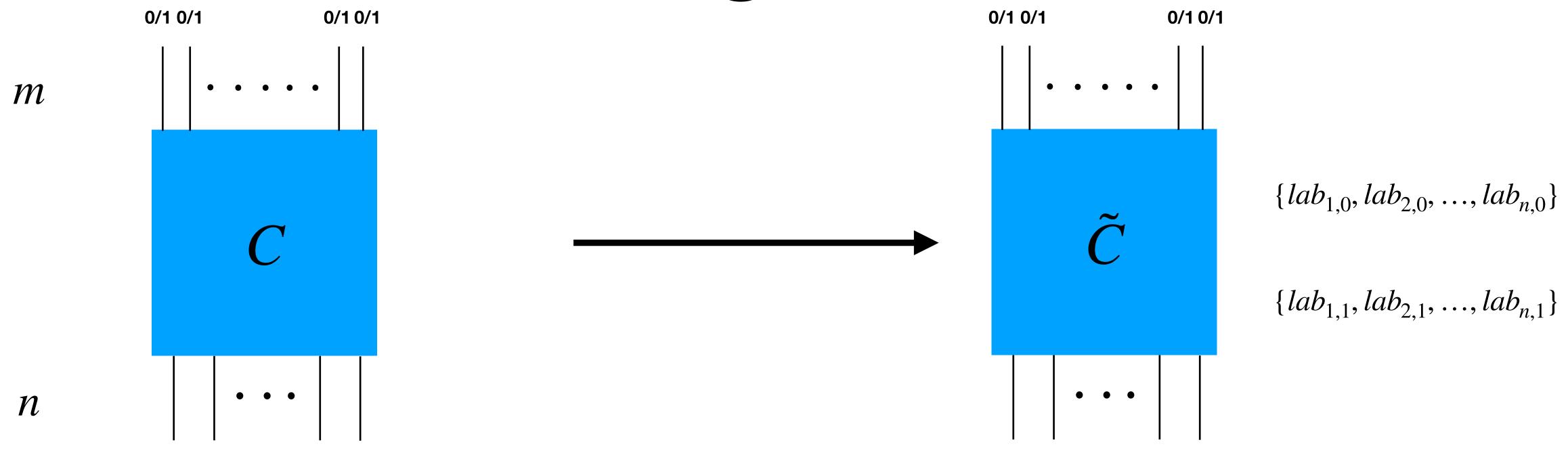


0/1 0/1

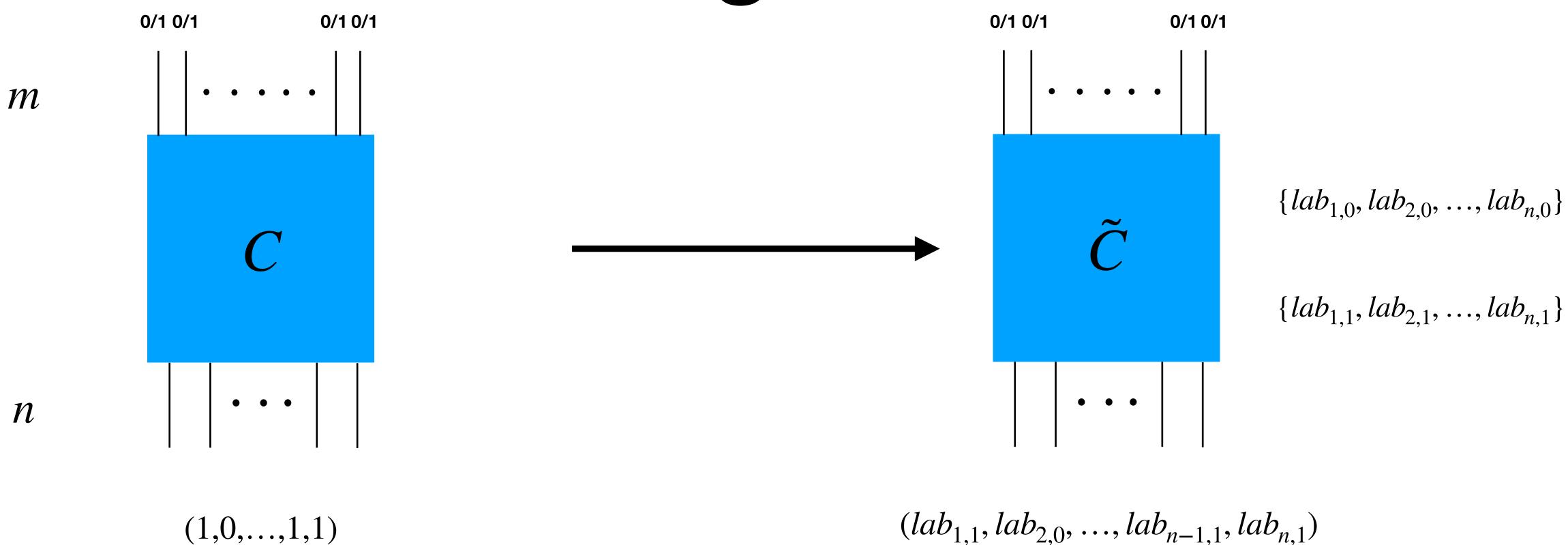
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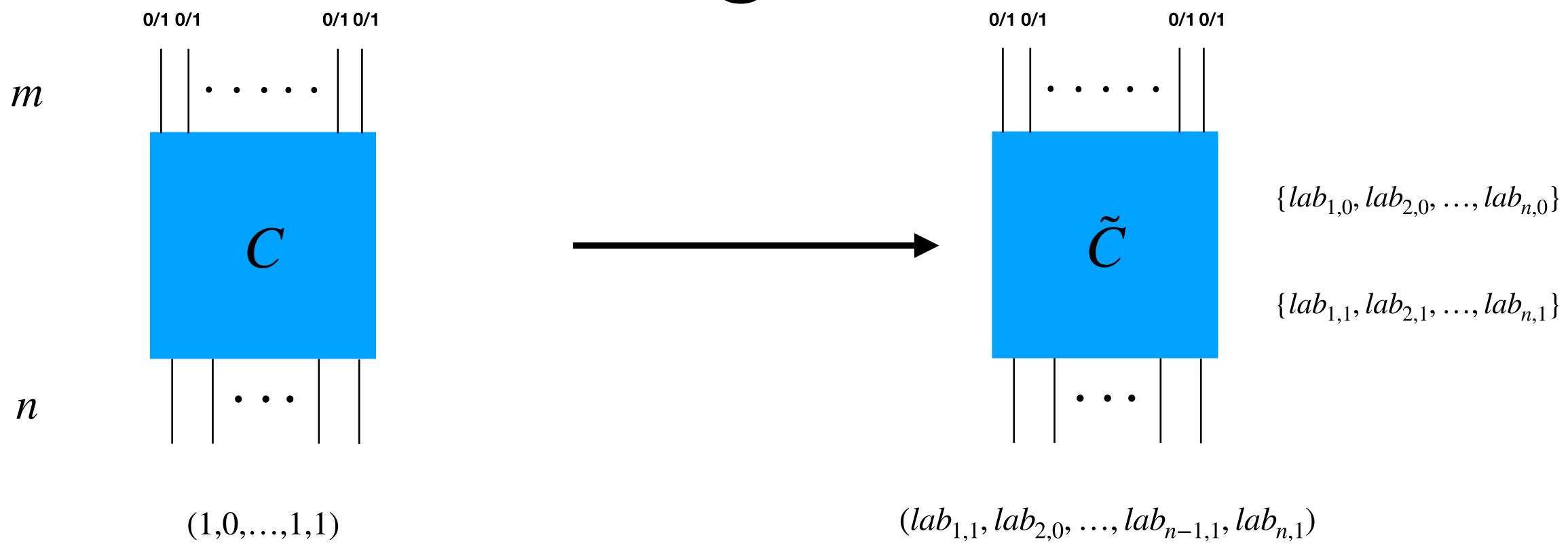




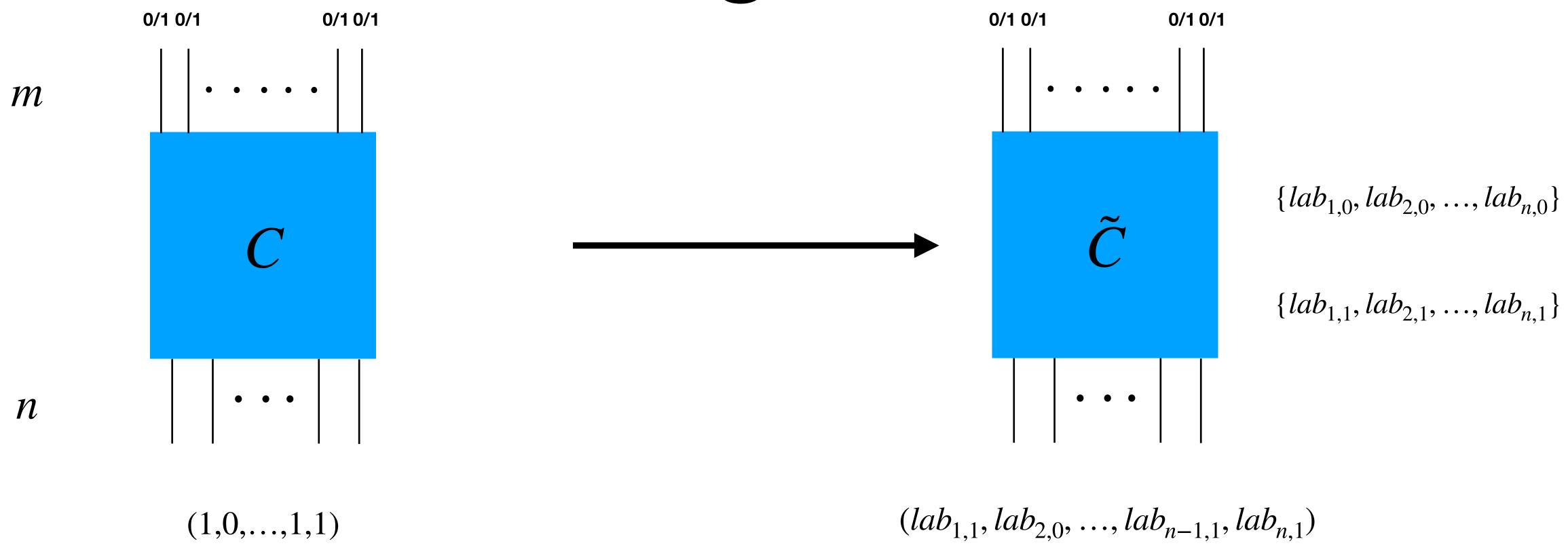


(1,0,...,1,1)





Correctness - For any x, $C(x) = \tilde{C}(\{lab_{i,x_i}\})$.



Correctness - For any x, $C(x) = \tilde{C}(\{lab_{i,x_i}\})$.

Security - Given |C|, C(x), the simulator can generate \tilde{C} and $\{lab_{i,x_i}\}$

• *Setup*():

Generate 2n public/secret key,

$$(pk_{i,b}, sk_{i,b}) \leftarrow PKE.Setup()$$

Generate $k \leftarrow incSKE$. Setup().

$$pk = \{pk_{i,b}\} \text{ and } sk = (k, \{sk_{i,k_i}\})$$

• Setup():

Generate 2n public/secret key, $(pk_{i,b}, sk_{i,b}) \leftarrow PKE . Setup()$ Generate $k \leftarrow incSKE . Setup()$. $pk = \{pk_{i,b}\} \text{ and } sk = (k, \{sk_{i,k_i}\})$

```
\begin{split} \bullet & Enc(pk,m): \\ & (\tilde{C},lab_{i,b}) \leftarrow Garble(incSKE.Enc(\cdot,m)) \\ & c_{i,b} \leftarrow PKE.Enc(pk_{i,b},lab_{i,b}) \\ & \text{Return } (\tilde{C},\{c_{i,b}\}) \end{split}
```

• Setup():

Generate 2n public/secret key, $(pk_{i,b}, sk_{i,b}) \leftarrow PKE . Setup()$ Generate $k \leftarrow incSKE . Setup()$. $pk = \{pk_{i,b}\}$ and $sk = (k, \{sk_{i,k_i}\})$

• Enc(pk, m): $(\tilde{C}, lab_{i,b}) \leftarrow Garble(incSKE . Enc(\cdot, m))$ $c_{i,b} \leftarrow PKE . Enc(pk_{i,b}, lab_{i,b})$ Return $(\tilde{C}, \{c_{i,b}\})$ • $Dec(sk, (\tilde{C}, \{c_{i,b}\}))$: $lab_{i,k_i} \leftarrow PKE . Dec(sk_{i,k_i}, c_{i,k_i})$ $incSKE . ct = \tilde{C}(\{lab_{i,k_i}\})$ $m \leftarrow incSKE . Dec(k, incSKE . ct)$ Return m

Correctness of our Incomp PKE

• Setup():

Generate 2n public/secret key, $(pk_{i,b}, sk_{i,b}) \leftarrow PKE . Setup()$ Generate $k \leftarrow incSKE . Setup()$. $pk = \{pk_{i,b}\}$ and $sk = (k, \{sk_{i,k_i}\})$

• Enc(pk, m): $(\tilde{C}, lab_{i,b}) \leftarrow Garble(incSKE . Enc(\cdot, m))$ $c_{i,b} \leftarrow PKE . Enc(pk_{i,b}, lab_{i,b})$ Return $(\tilde{C}, \{c_{i,b}\})$

```
• Dec(sk, (\tilde{C}, \{c_{i,b}\})):
lab_{i,k_i} \leftarrow PKE \cdot Dec(sk_{i,k_i}, c_{i,k_i})
incSKE \cdot ct = \tilde{C}(\{lab_{i,k_i}\})
m \leftarrow incSKE \cdot Dec(k, incSKE \cdot ct)
Return m
```

Correctness of our Incomp PKE

• Setup():

Generate 2n public/secret key, $(pk_{i,b}, sk_{i,b}) \leftarrow PKE . Setup()$ Generate $k \leftarrow incSKE . Setup()$. $pk = \{pk_{i,b}\}$ and $sk = (k, \{sk_{i,k_i}\})$

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• Enc(pk, m):  (\tilde{C}, lab_{i,b}) \leftarrow Garble(incSKE . Enc(\cdot, m))   c_{i,b} \leftarrow PKE . Enc(pk_{i,b}, lab_{i,b})  Return (\tilde{C}, \{c_{i,b}\})
```

```
• Dec(sk, (\tilde{C}, \{c_{i,b}\})):
lab_{i,k_i} \leftarrow PKE \cdot Dec(sk_{i,k_i}, c_{i,k_i})
incSKE \cdot ct = \tilde{C}(\{lab_{i,k_i}\})
= incSKE \cdot Enc(k, m)
m \leftarrow incSKE \cdot Dec(k, incSKE \cdot ct)
Return m
```

Correctness of our Incomp PKE

• Setup():

Generate 2n public/secret key, $(pk_{i,b}, sk_{i,b}) \leftarrow PKE . Setup()$ Generate $k \leftarrow incSKE . Setup()$. $pk = \{pk_{i,b}\}$ and $sk = (k, \{sk_{i,k_i}\})$

```
• Enc(pk, m):

(\tilde{C}, lab_{i,b}) \leftarrow Garble(incSKE . Enc(\cdot, m))

c_{i,b} \leftarrow PKE . Enc(pk_{i,b}, lab_{i,b})

Return (\tilde{C}, \{c_{i,b}\})
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• Dec(sk, (\tilde{C}, \{c_{i,b}\})):
lab_{i,k_i} \leftarrow PKE \cdot Dec(sk_{i,k_i}, c_{i,k_i})
incSKE \cdot ct = \tilde{C}(\{lab_{i,k_i}\})
= incSKE \cdot Enc(k, m)
m \leftarrow incSKE \cdot Dec(k, incSKE \cdot ct)
Return m
```

Security of our Incomp PKE

```
• Setup():

Generate 2n public/secret key,

(pk_{i,b}, sk_{i,b}) \leftarrow PKE . Setup()

Generate k \leftarrow incSKE . Setup().

pk = \{pk_{i,b}\} and sk = (k, \{sk_{i,k_i}\})
```

```
• Enc(pk, m):  (\tilde{C}, lab_{i,b}) \leftarrow Garble(incSKE . Enc(\cdot, m))   c_{i,k_i} \leftarrow PKE . Enc(pk_{i,b}, lab_{i,k_i})   c_{i,1-k_i} \leftarrow PKE . Enc(pk_{i,b}, lab_{i,1-k_i})   Return (\tilde{C}, \{c_{i,b}\})
```

```
• Dec(sk, (\tilde{C}, \{c_{i,b}\})):
lab_{i,k_i} \leftarrow PKE . Dec(sk_{i,k_i}, c_{i,k_i})
incSKE . ct = \tilde{C}(\{lab_{i,k_i}\})
m \leftarrow incSKE . Dec(k, incSKE . ct)
Return m
```

Security of our Incomp PKE

• Setup():

Generate 2n public/secret key, $(pk_{i,b}, sk_{i,b}) \leftarrow PKE . Setup()$ Generate $k \leftarrow incSKE . Setup()$.

 $pk = \{pk_{i,b}\} \text{ and } sk = (k, \{sk_{i,k}\})$

Return $(\tilde{C}, \{c_{i,b}\})$

• Enc(pk, m): $(\tilde{C}, lab_{i,b}) \leftarrow Garble(incSKE . Enc(\cdot, m))$ $c_{i,k_i} \leftarrow PKE . Enc(pk_{i,k_i}, lab_{i,k_i})$ $c_{i,1-k_i} \leftarrow PKE . Enc(pk_{i,1-k_i}, 0)$ • $Dec(sk, (\tilde{C}, \{c_{i,b}\}))$: $lab_{i,k_i} \leftarrow PKE . Dec(sk_{i,k_i}, c_{i,k_i})$ $incSKE . ct = \tilde{C}(\{lab_{i,k_i}\})$ $m \leftarrow incSKE . Dec(k, incSKE . ct)$ Return m

Security of our Incomp PKE

• *Setup*():

```
Generate 2n public/secret key, (pk_{i,b}, sk_{i,b}) \leftarrow PKE . Setup() Generate k \leftarrow incSKE . Setup(). pk = \{pk_{i,b}\} and sk = (k, \{sk_{i,k_i}\})
```

• Enc(pk, m): $(\tilde{C}, \{lab_{i,k_i}\}) \leftarrow Sim(incSKE . Enc(k, m))$ $c_{i,k_i} \leftarrow PKE . Enc(pk_{i,k_i}, lab_{i,k_i})$ $c_{i,1-k_i} \leftarrow PKE . Enc(pk_{i,1-k_i}, 0)$ Return $(\tilde{C}, \{c_{i,b}\})$

•
$$Dec(sk, (\tilde{C}, \{c_{i,b}\}))$$
:
$$lab_{i,k_i} \leftarrow PKE . Dec(sk_{i,k_i}, c_{i,k_i})$$

$$incSKE . ct = \tilde{C}(\{lab_{i,k_i}\})$$

$$m \leftarrow incSKE . Dec(k, incSKE . ct)$$
Return m

Incompressible IBE & FE

• Setup(): Outputs master public and secret key (mpk, msk).

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- Enc(mpk, m, id): Outputs ciphertext c.

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- Enc(mpk, m, id): Outputs ciphertext c.
- KeyGen(msk, id): Outputs secret key sk_{id} .

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- Enc(mpk, m, id): Outputs ciphertext c.
- KeyGen(msk, id): Outputs secret key sk_{id} .
- $Dec(sk_{id}, c)$: Outputs a message or error.

Incompressible (IBE) Security











Adversary 1

 $(msk, mpk) \leftarrow Setup()$





 $(msk, mpk) \leftarrow Setup()$ mpk

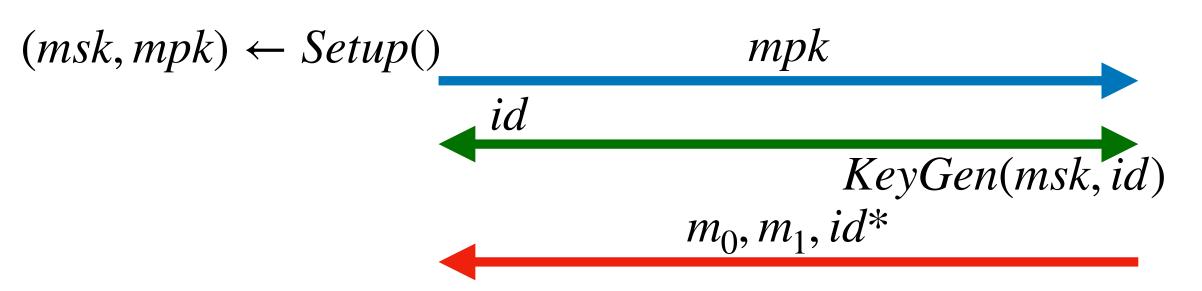






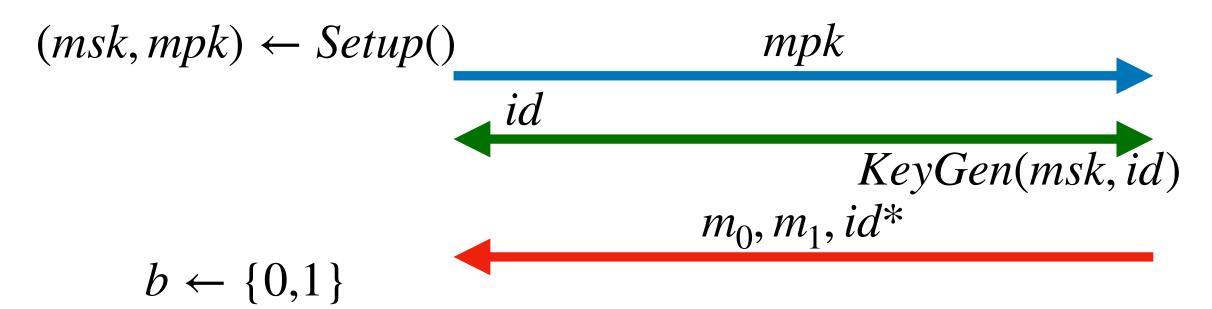






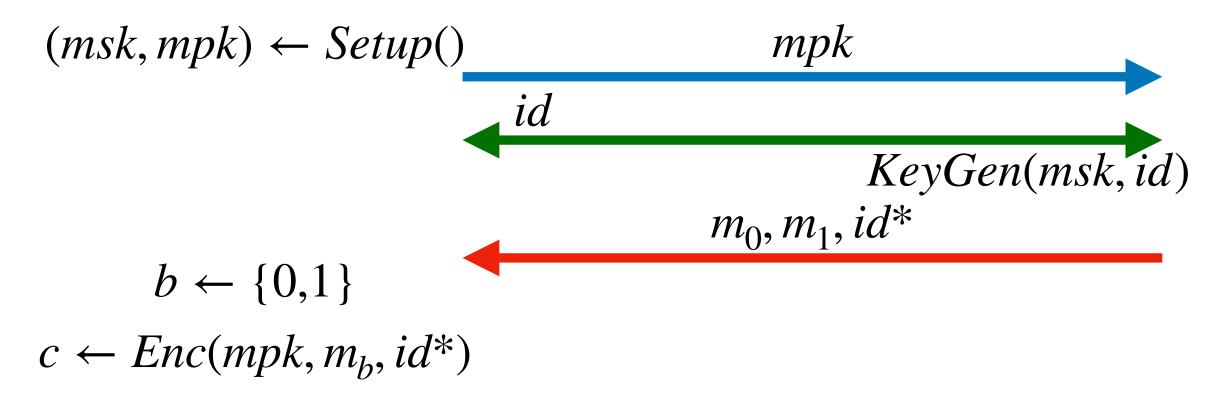






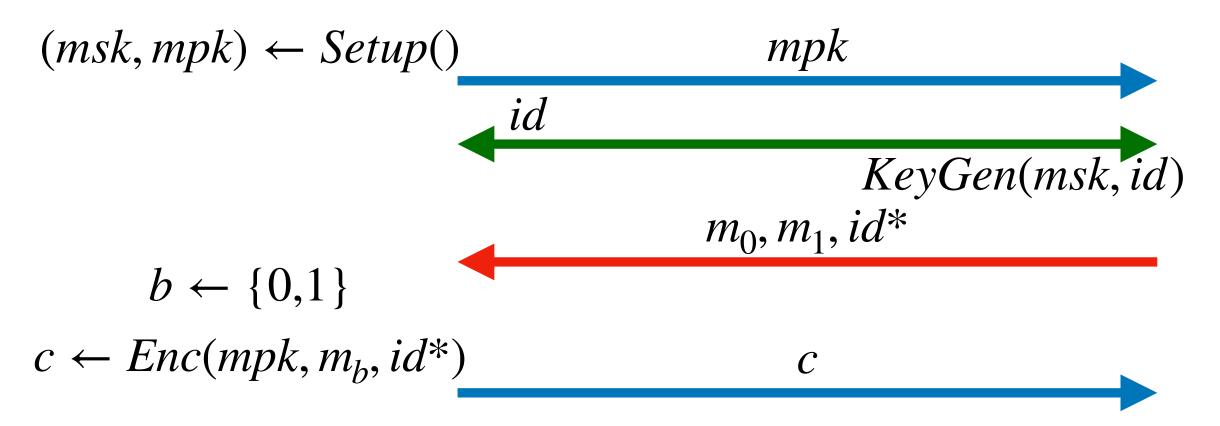






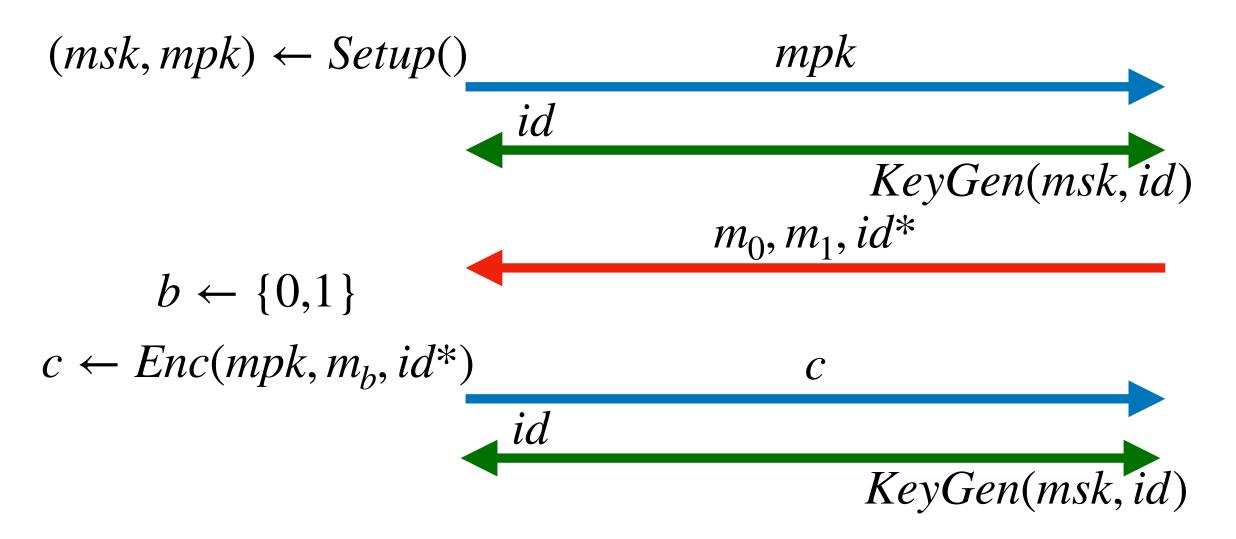






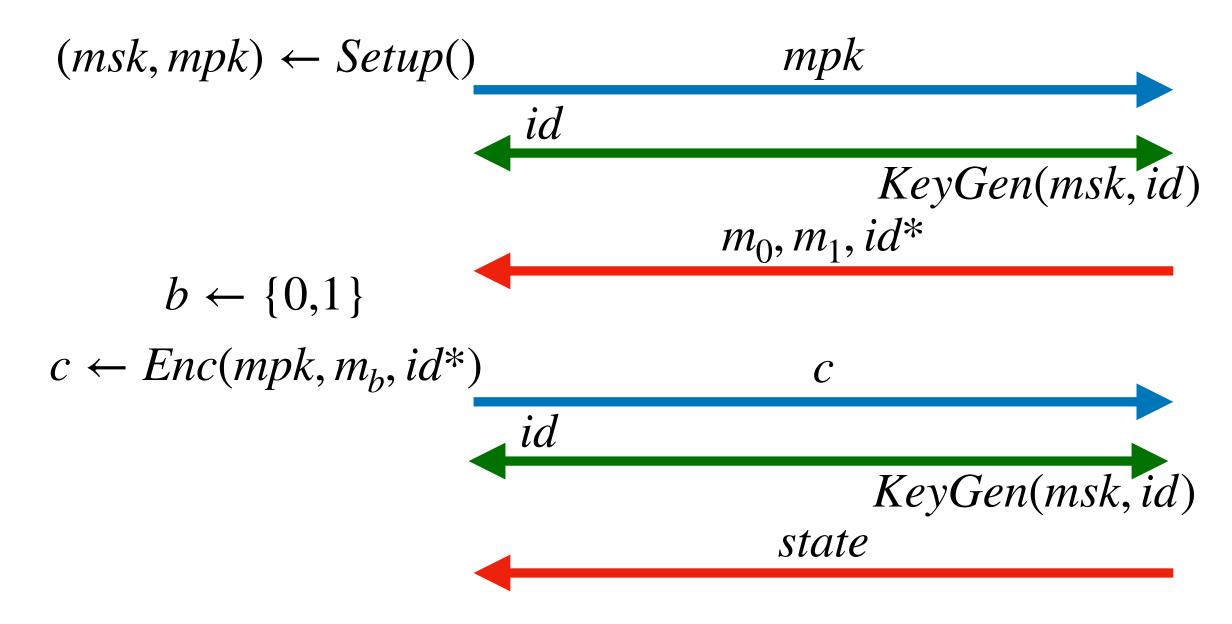






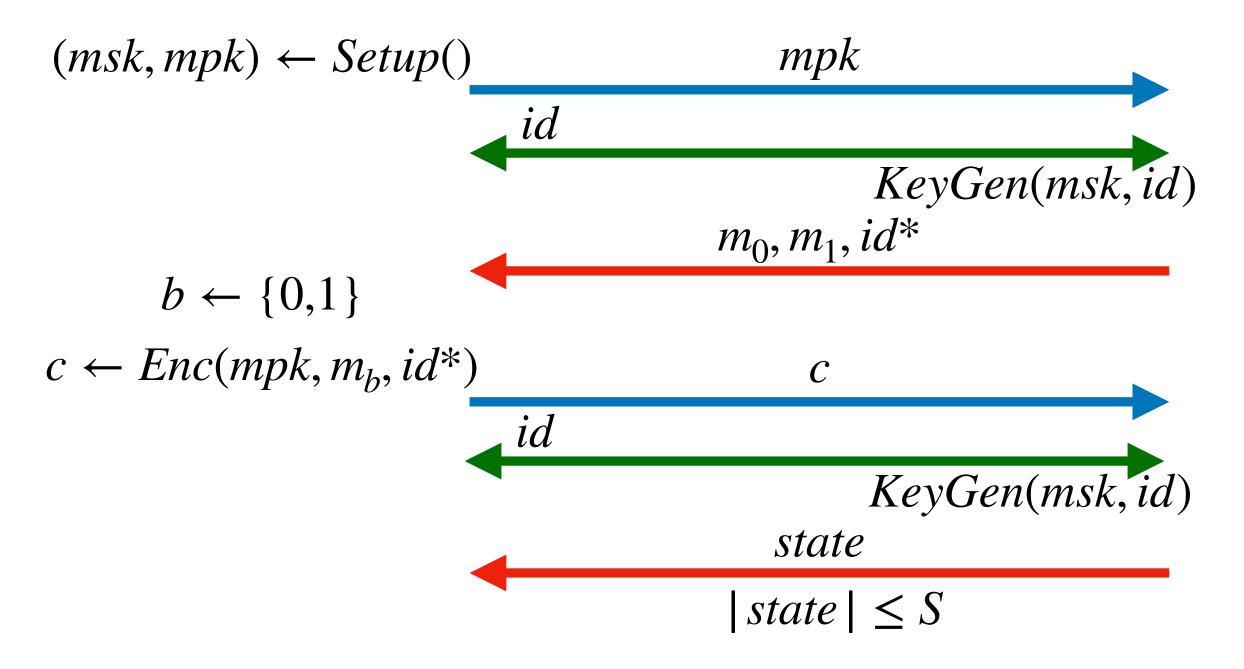












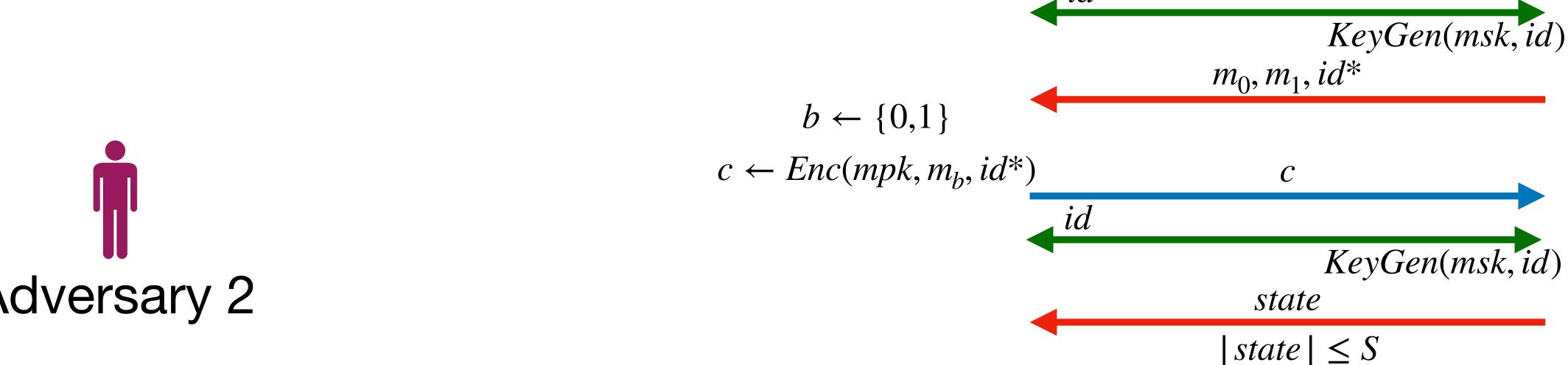


 $(msk, mpk) \leftarrow Setup()$



Adversary 1

mpk





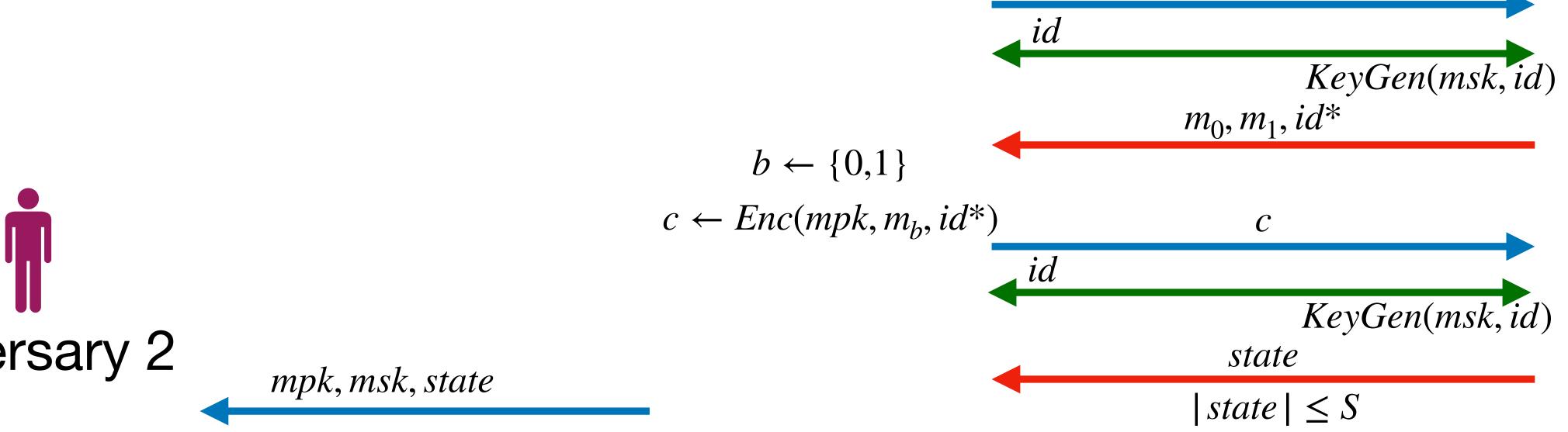


 $(msk, mpk) \leftarrow Setup()$



Adversary 1

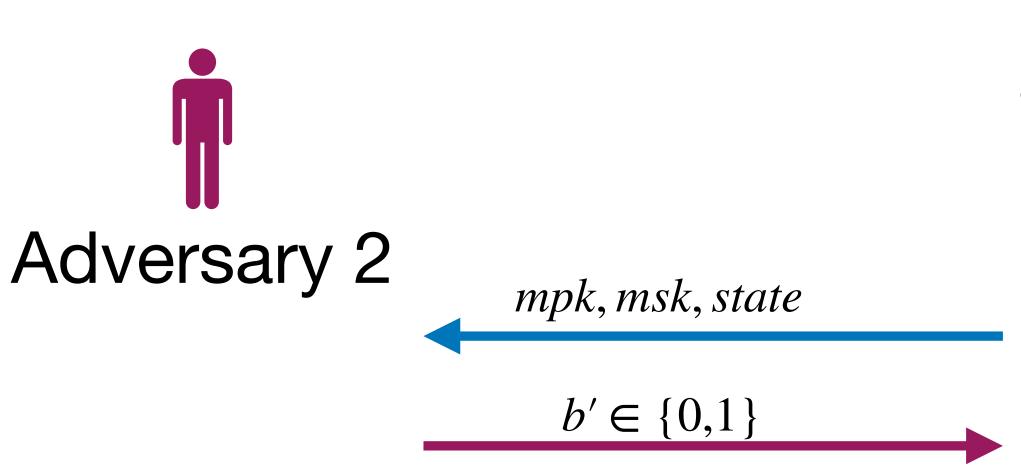
mpk

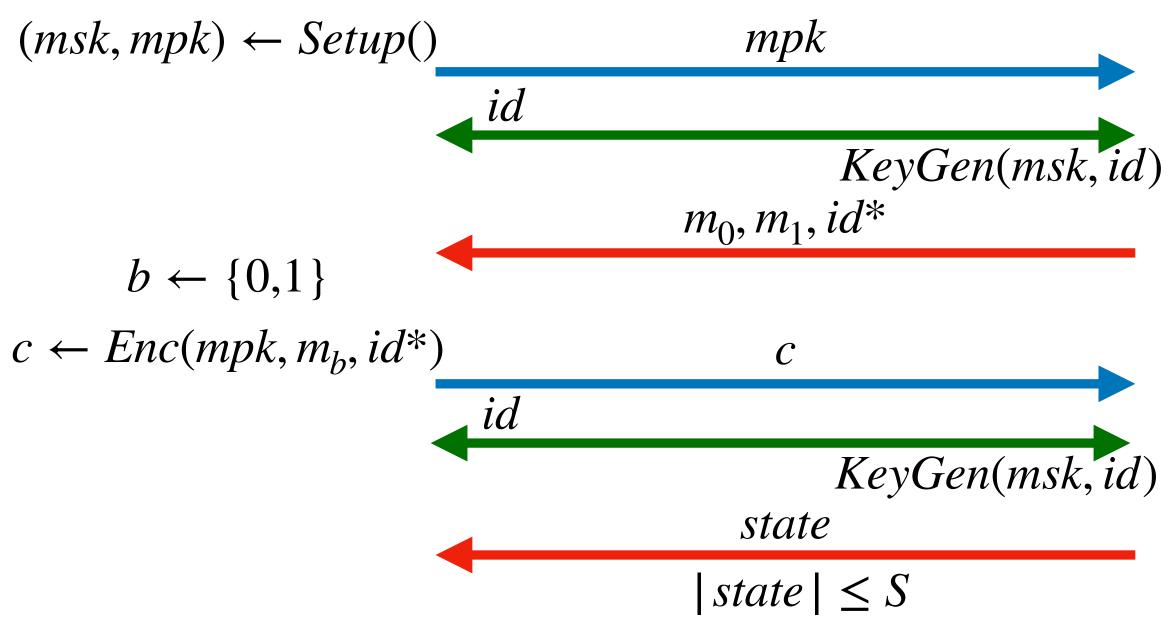








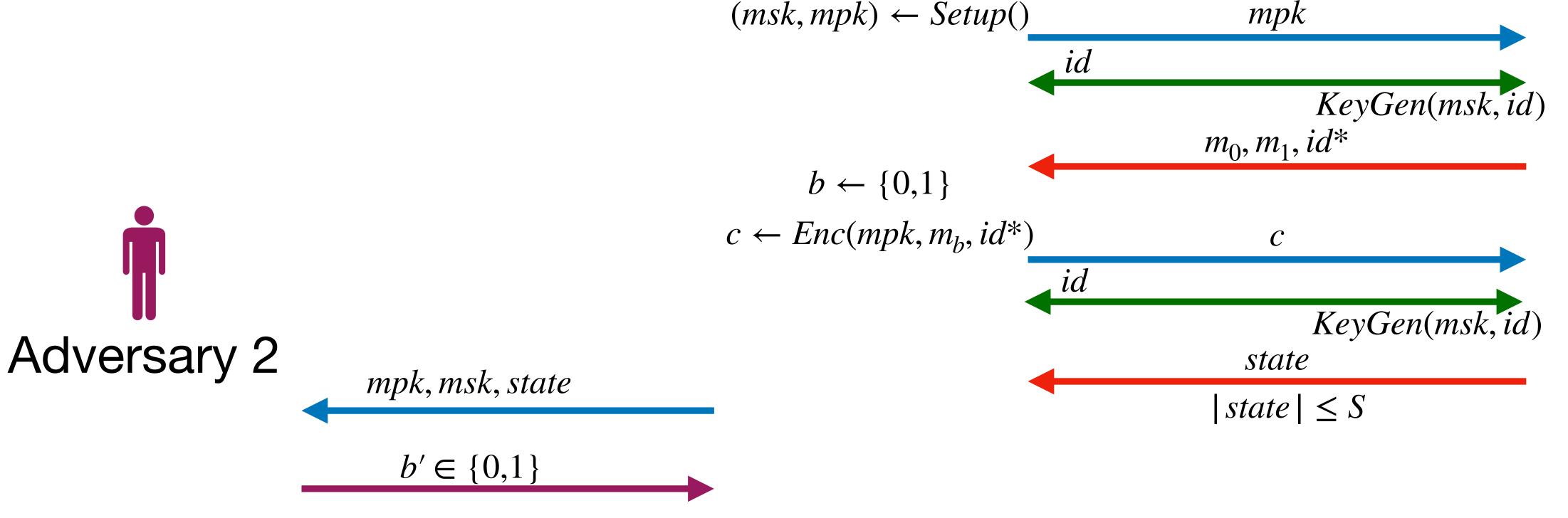








Adversary 1



Adversaries wins if b = b'

Our Results

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• Gave an incompressible IBE scheme where second adversary gets sk_{id^*} , i.e., the secret key for the target identity.

Our Results

- Gave an incompressible IBE scheme where second adversary gets sk_{id^*} , i.e., the secret key for the target identity.
- Replace the PKE in the incompressible PKE construction with IBE.

• Setup(): Outputs master public and secret key (mpk, msk).

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- Enc(mpk, m): Outputs ciphertext c.

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- Enc(mpk, m): Outputs ciphertext c.
- KeyGen(msk, f): Outputs secret key sk_f .
- $Dec(sk_f, c)$: Outputs f(m) or error.











 $(msk, mpk) \leftarrow Setup()$







 $(msk, mpk) \leftarrow Setup()$ mpk





 $(msk, mpk) \leftarrow Setup()$ mpk

 m_0, m_1





$$(msk, mpk) \leftarrow Setup()$$
 mpk

$$b \leftarrow \{0,1\}$$

$$c \leftarrow Enc(pk, m_b)$$





$$(msk, mpk) \leftarrow Setup()$$
 mpk

$$b \leftarrow \{0,1\}$$

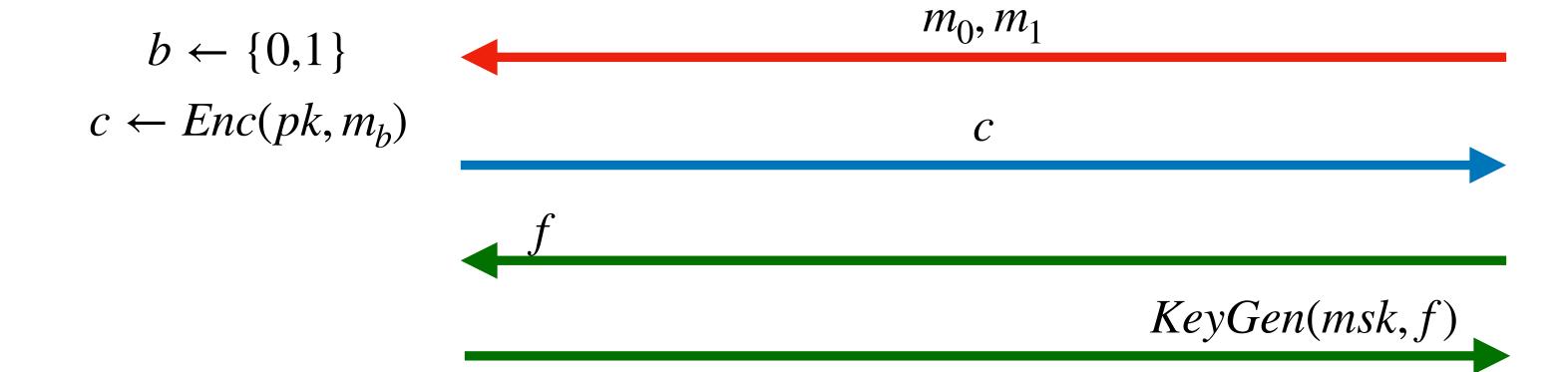
$$c \leftarrow Enc(pk, m_b)$$

$$c$$





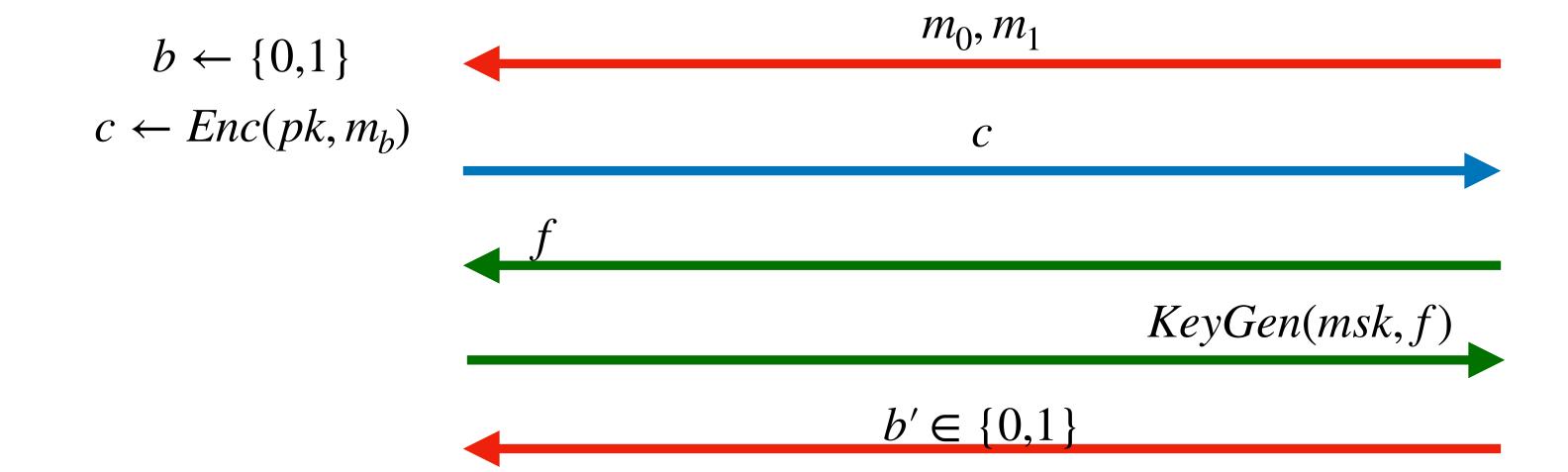
$$(msk, mpk) \leftarrow Setup()$$
 mpk







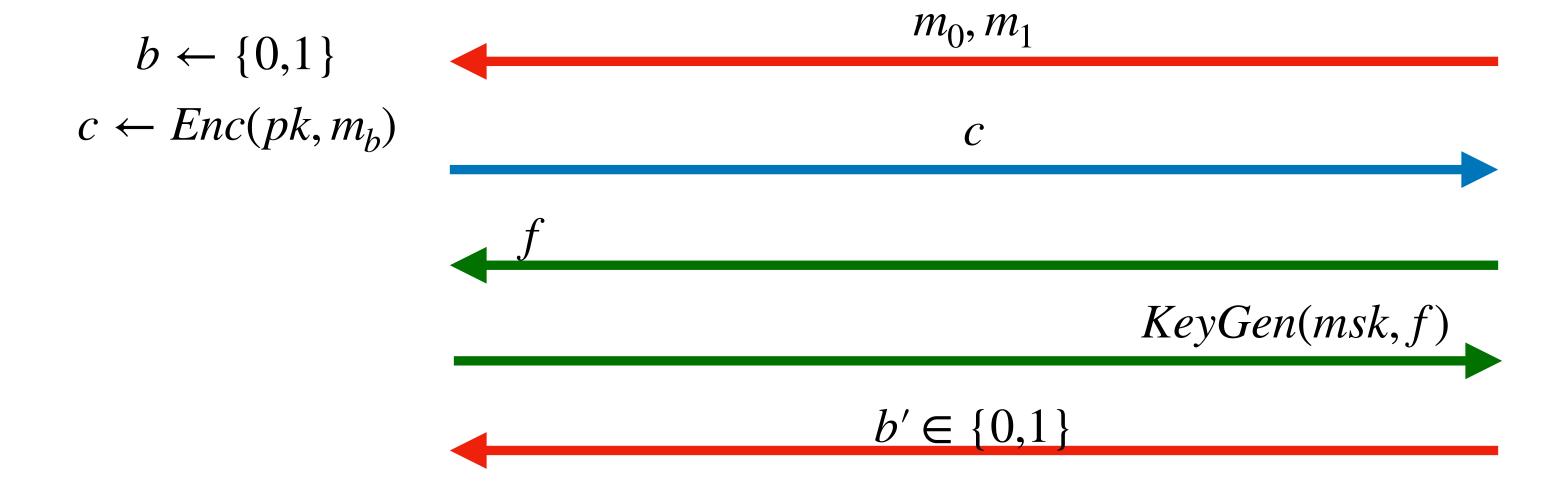
$$(msk, mpk) \leftarrow Setup()$$
 mpk







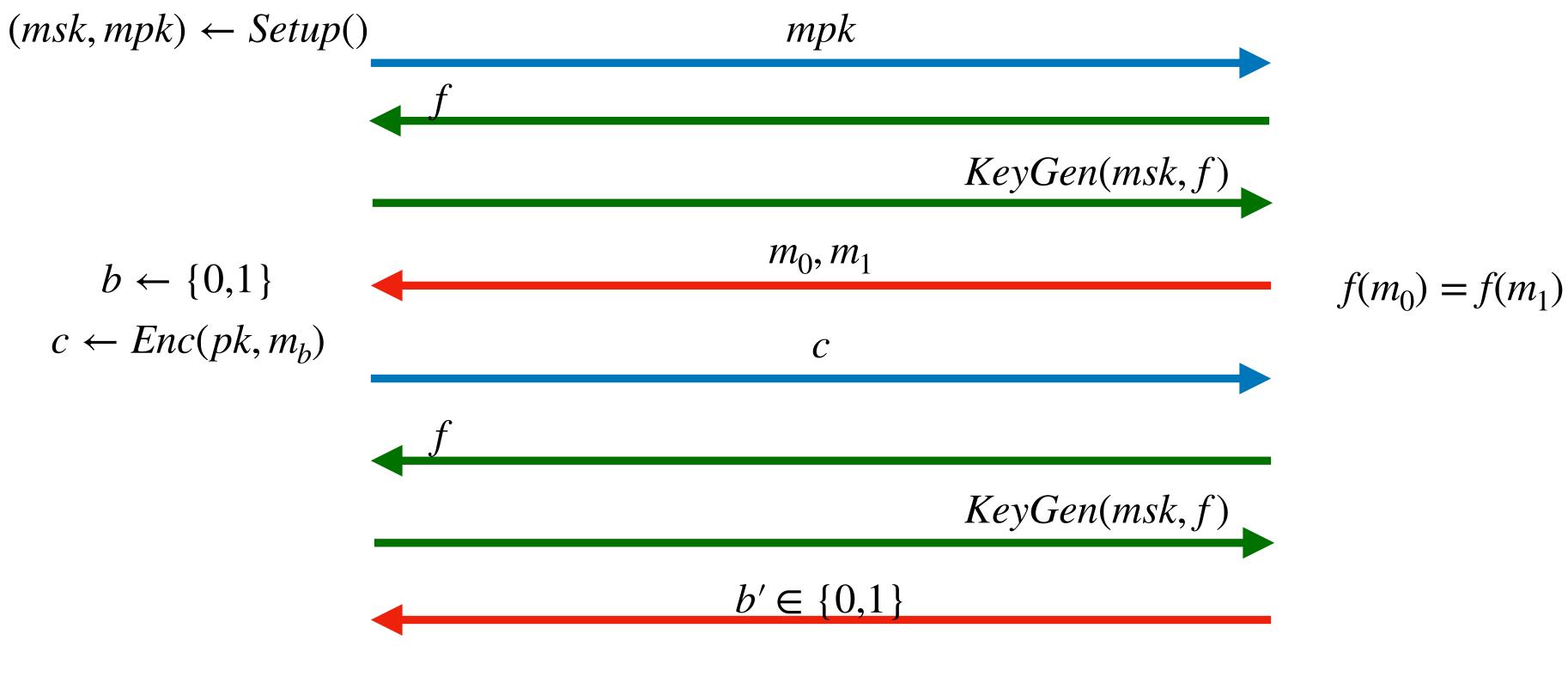




Adversary wins if b = b'







Adversary wins if b = b'











Adversary 1

 $(msk, mpk) \leftarrow Setup()$

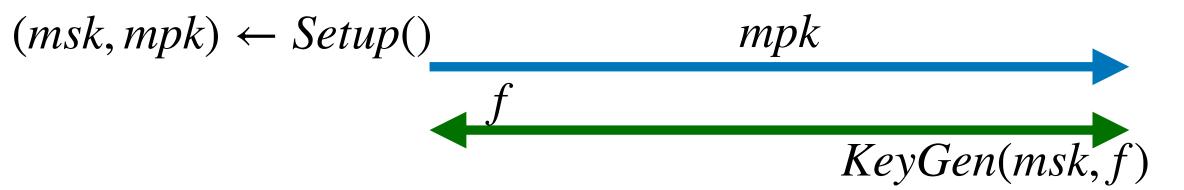




 $(msk, mpk) \leftarrow Setup()$ mpk

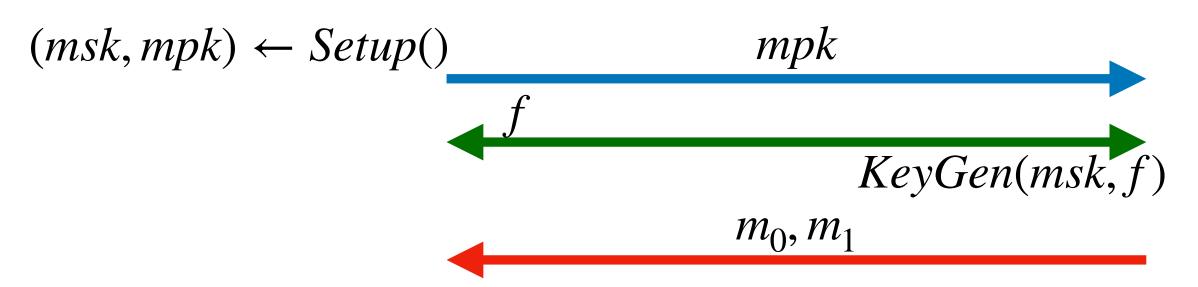






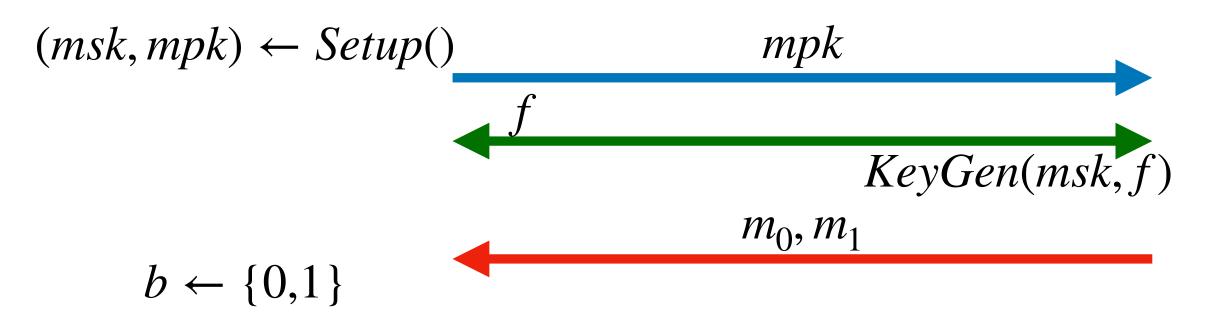




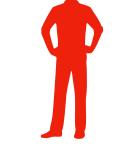


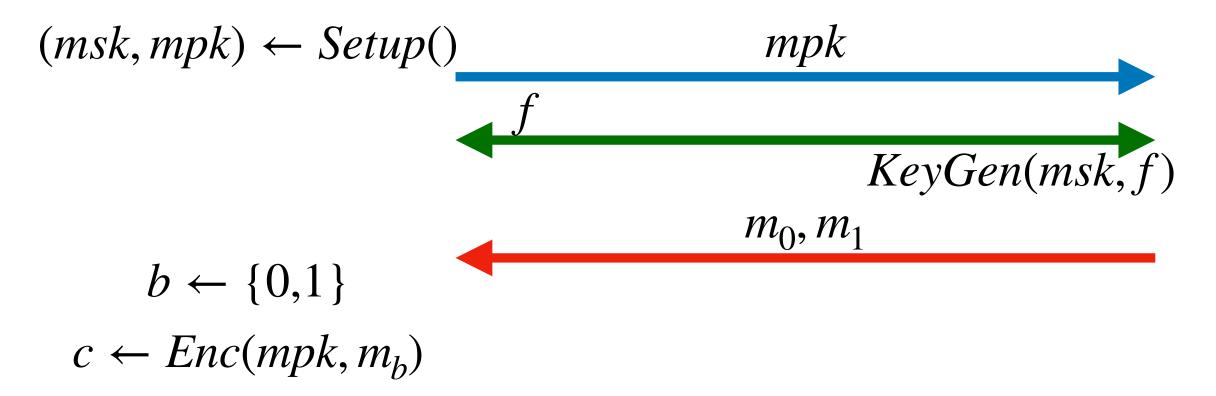






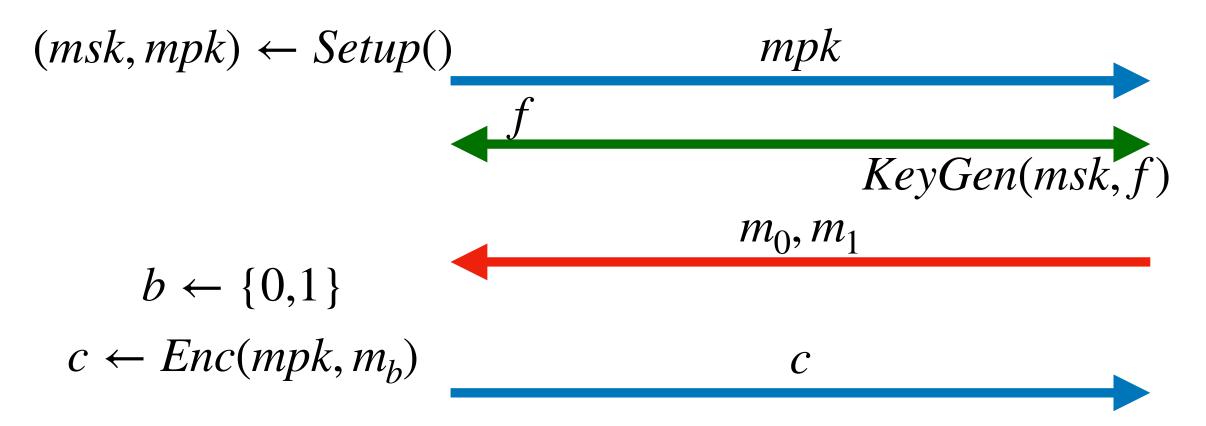






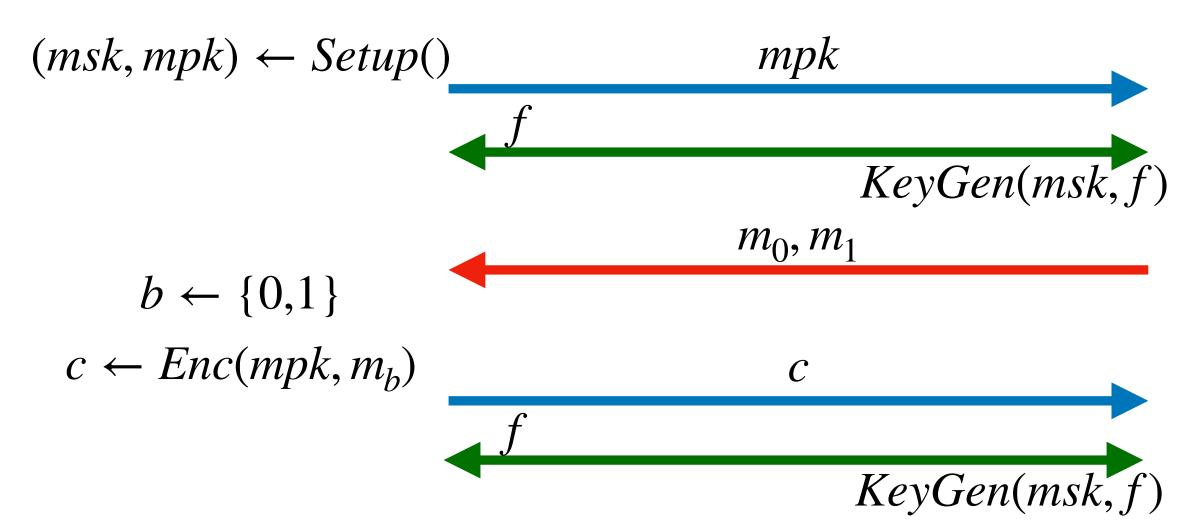






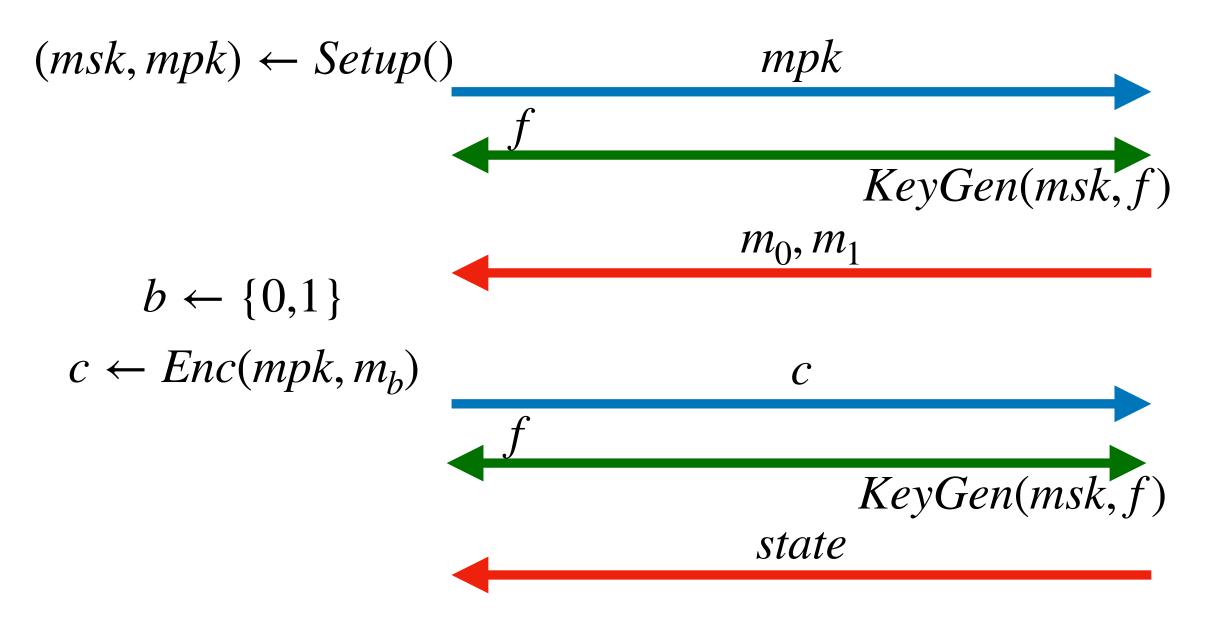






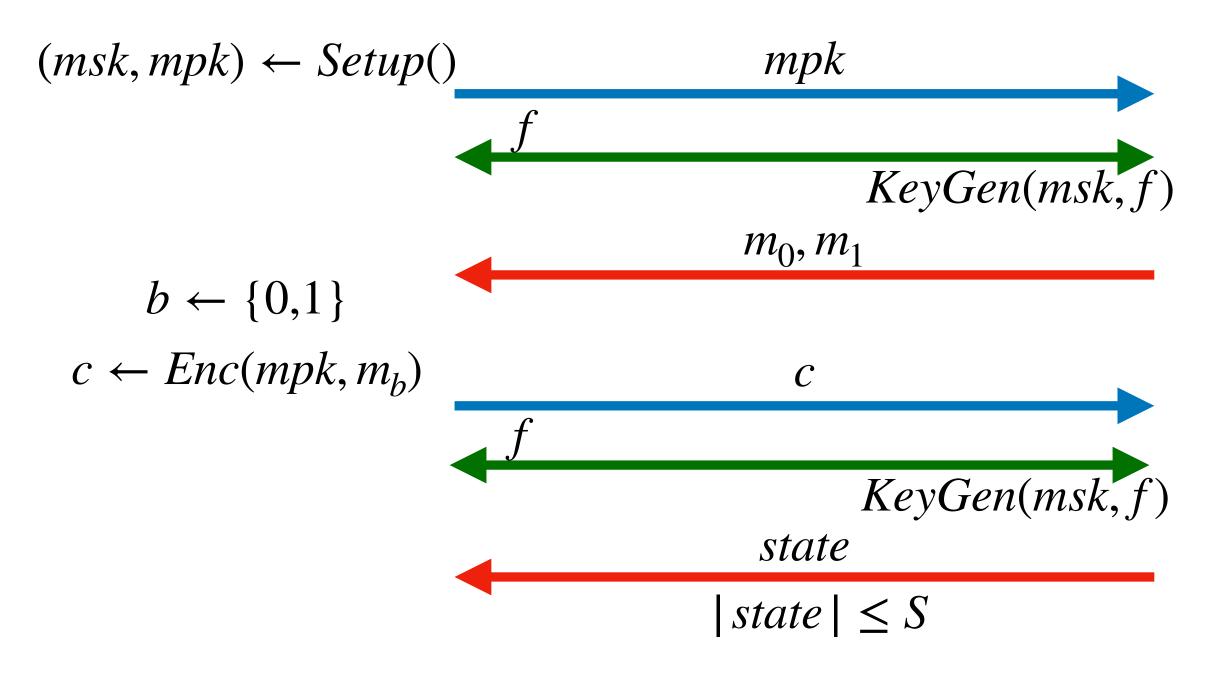












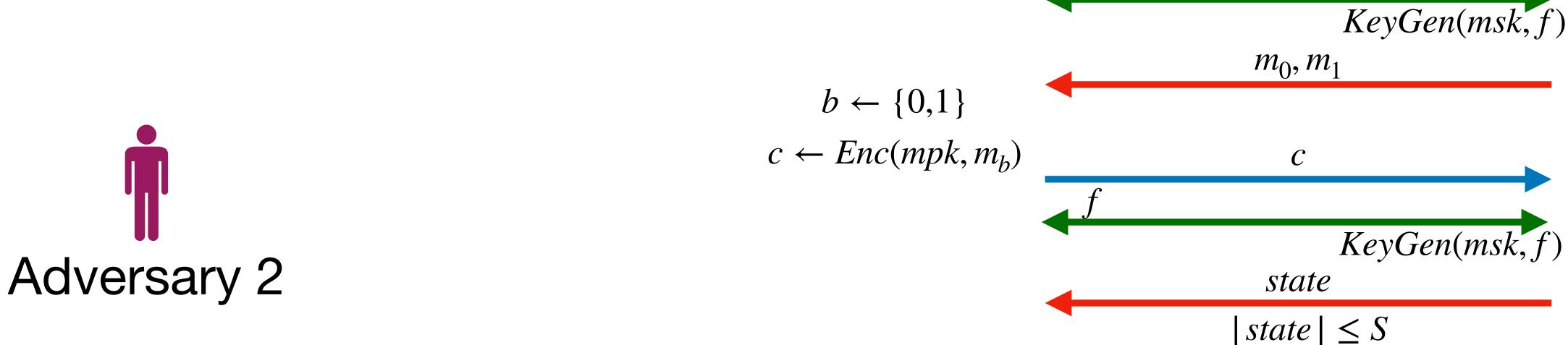


 $(msk, mpk) \leftarrow Setup()$



Adversary 1

mpk





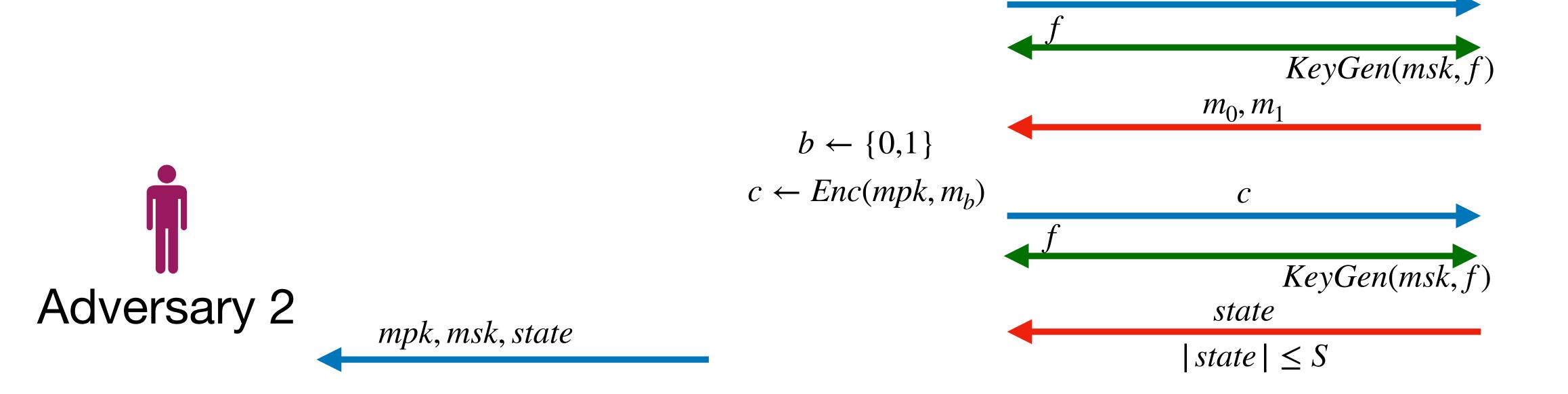


 $(msk, mpk) \leftarrow Setup()$



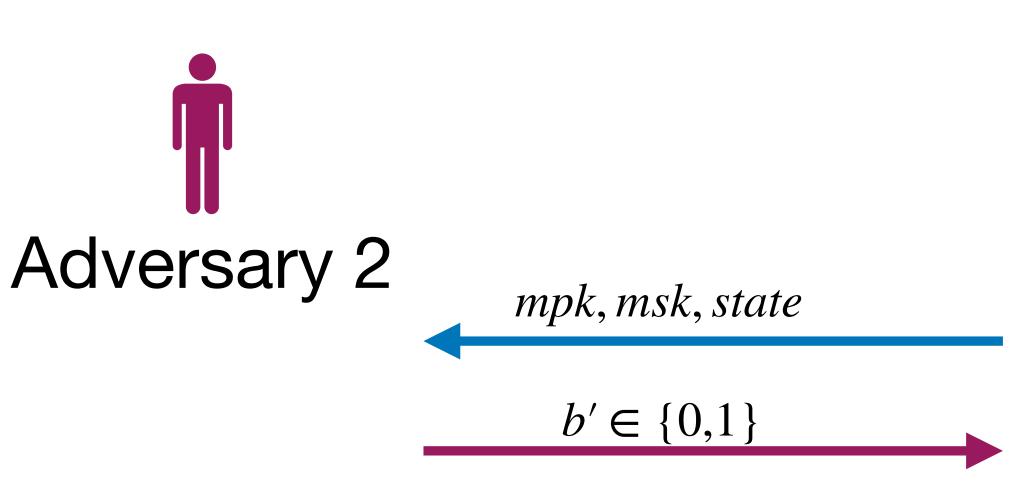
Adversary 1

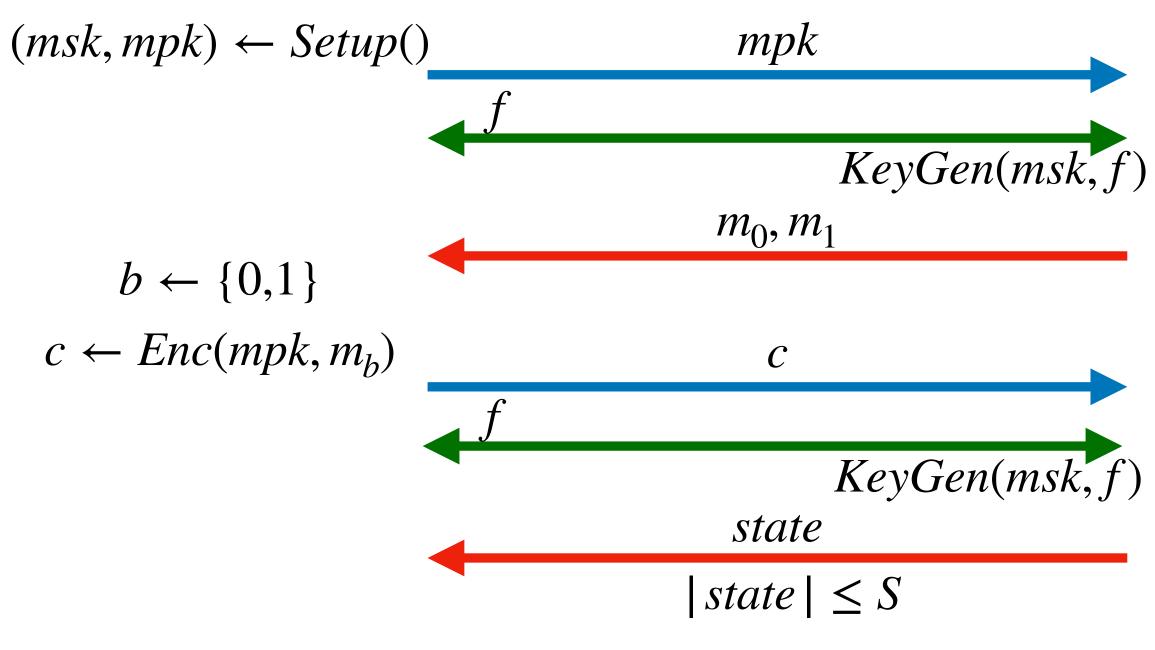
mpk

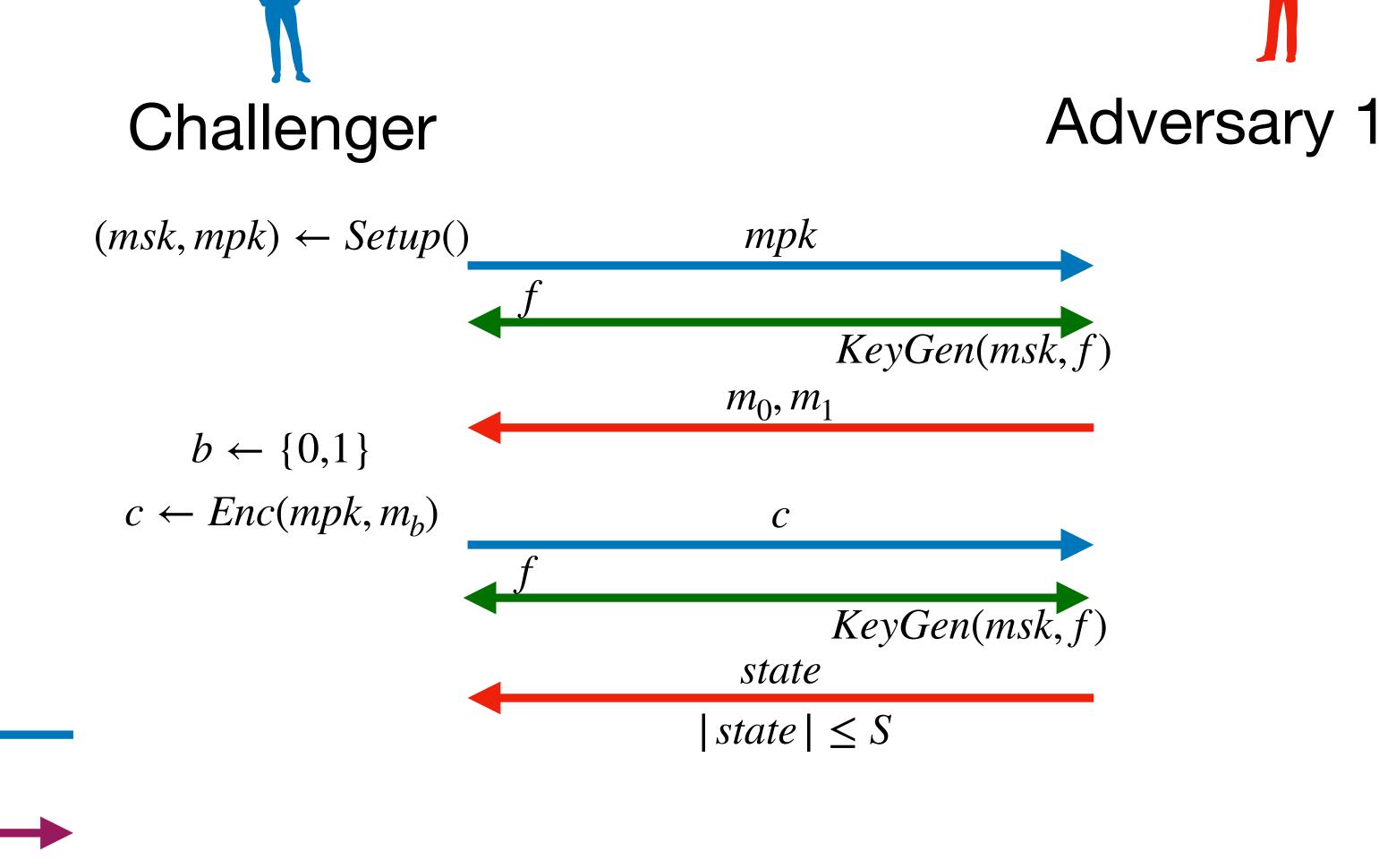














mpk, msk, state

 $b' \in \{0,1\}$

Adversaries wins if b = b'













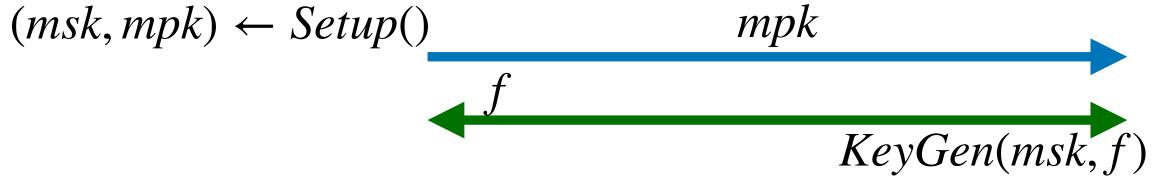
 $(msk, mpk) \leftarrow Setup()$





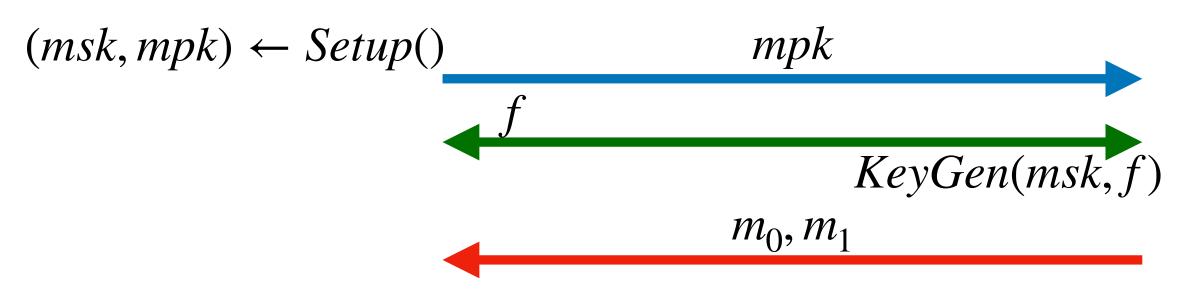
 $(msk, mpk) \leftarrow Setup()$ mpk





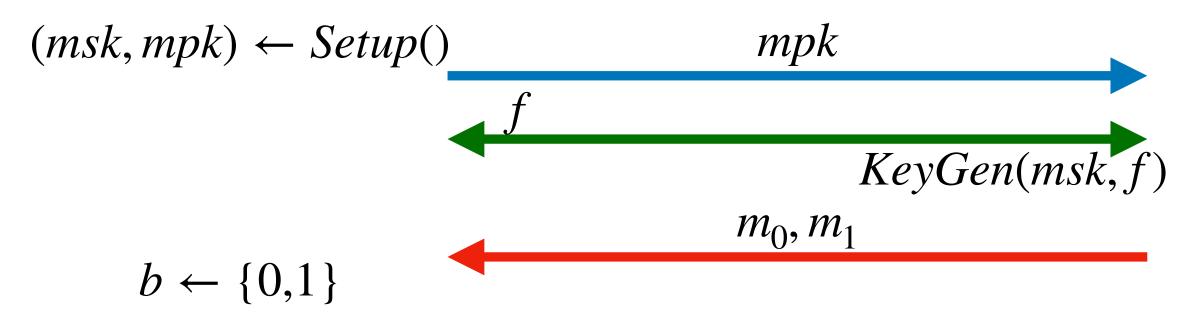






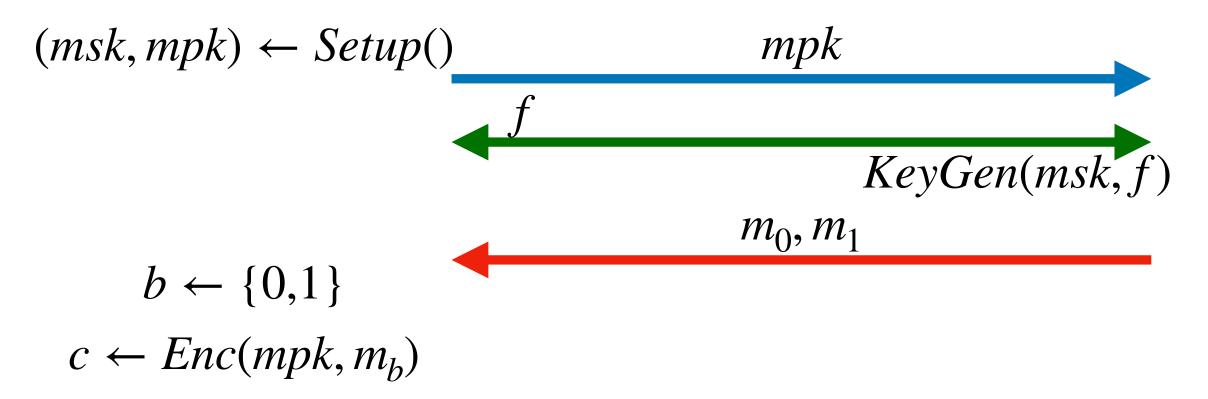






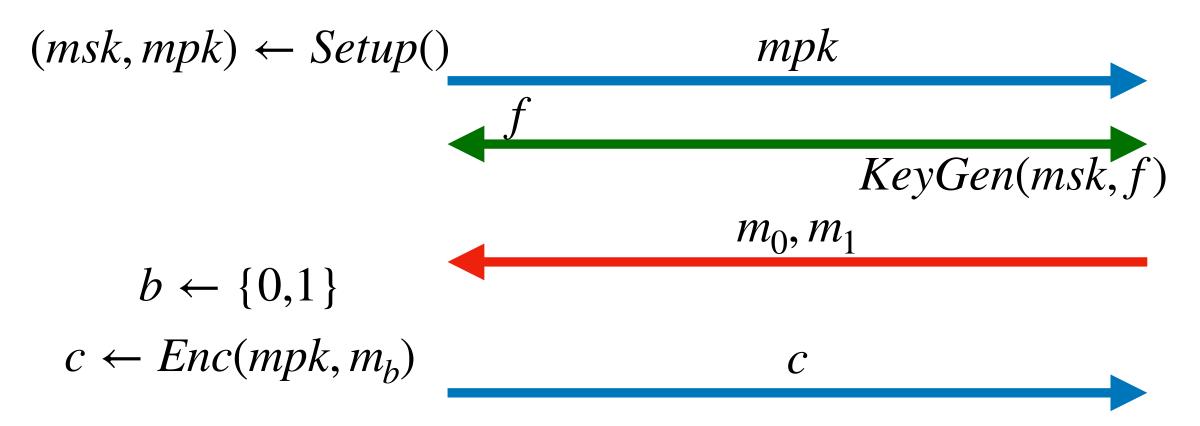






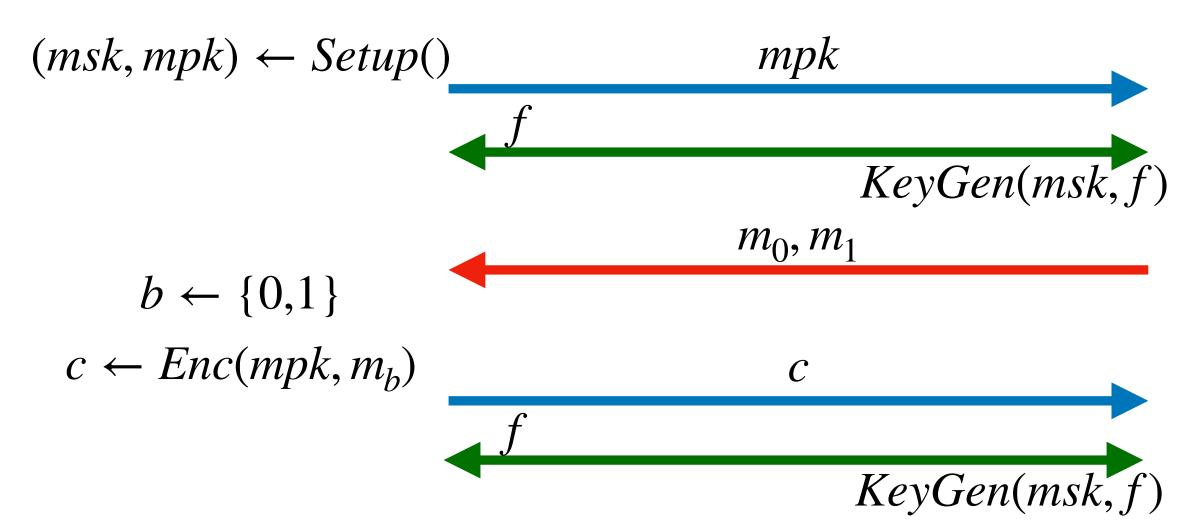




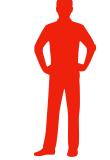


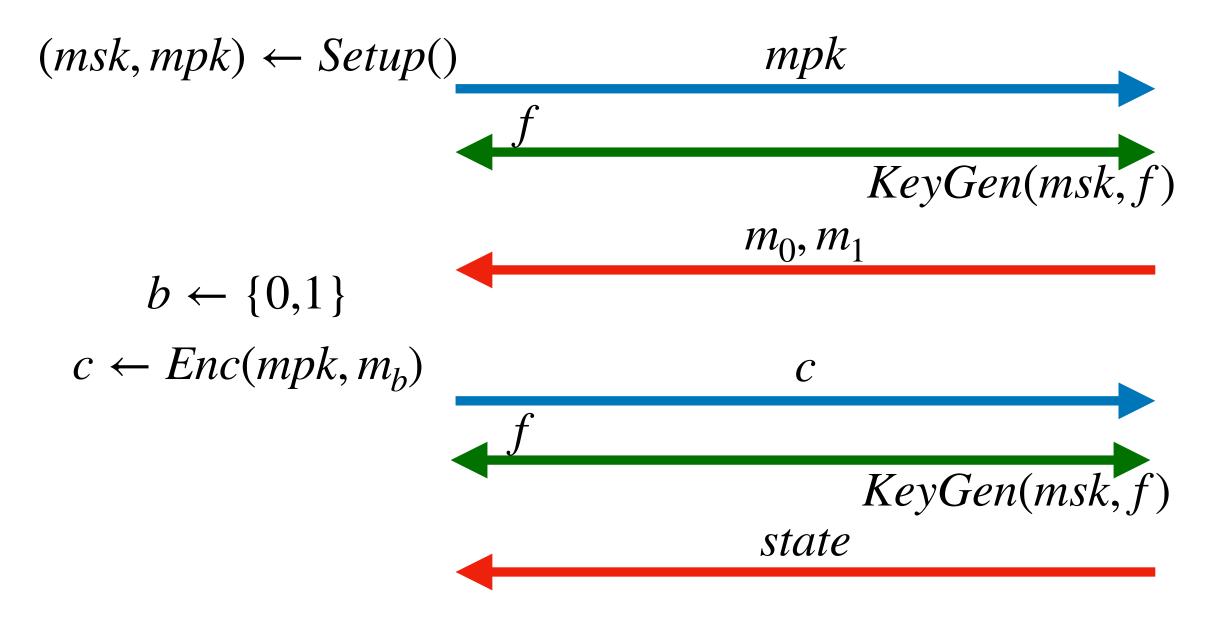






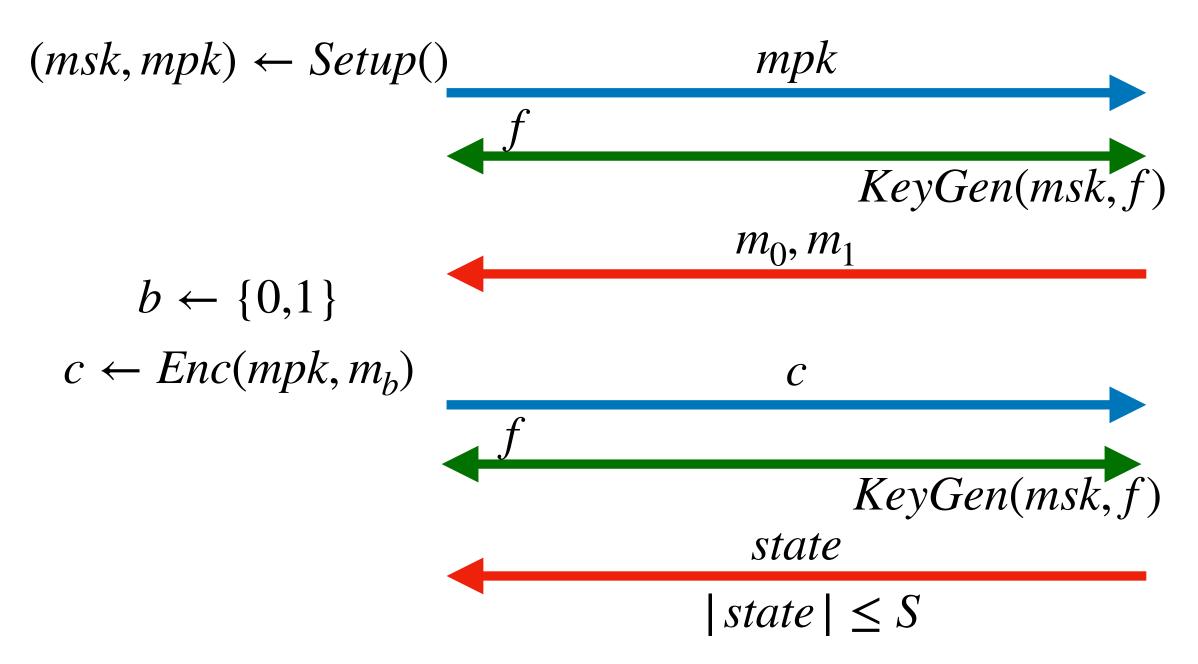








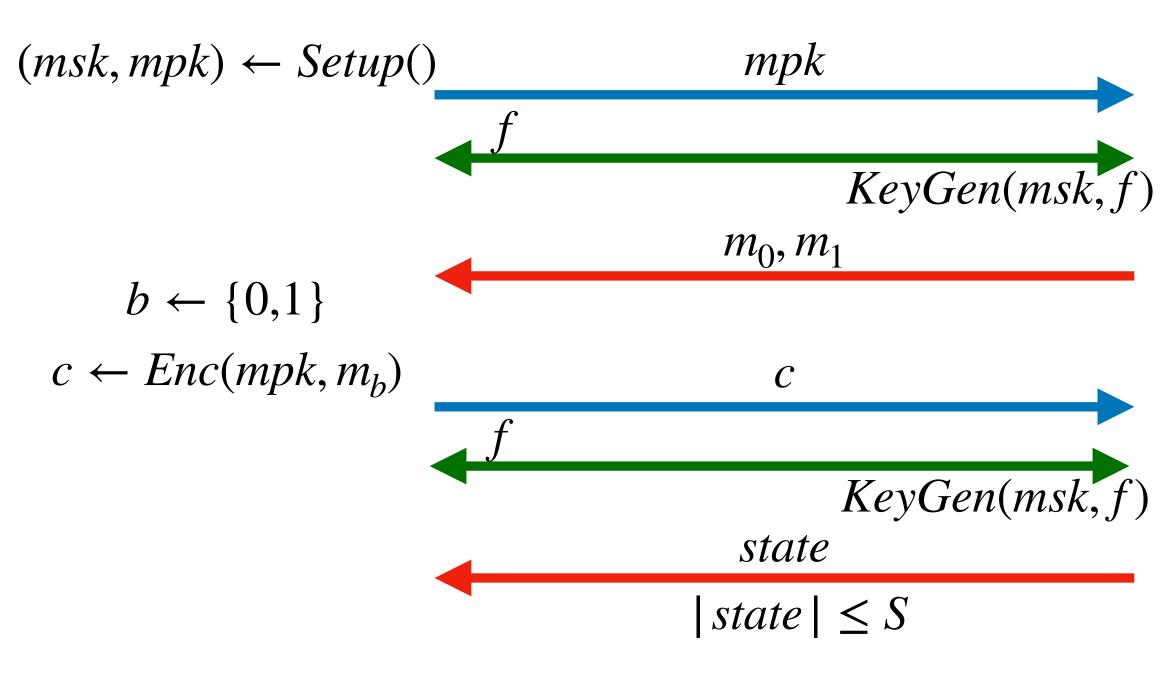












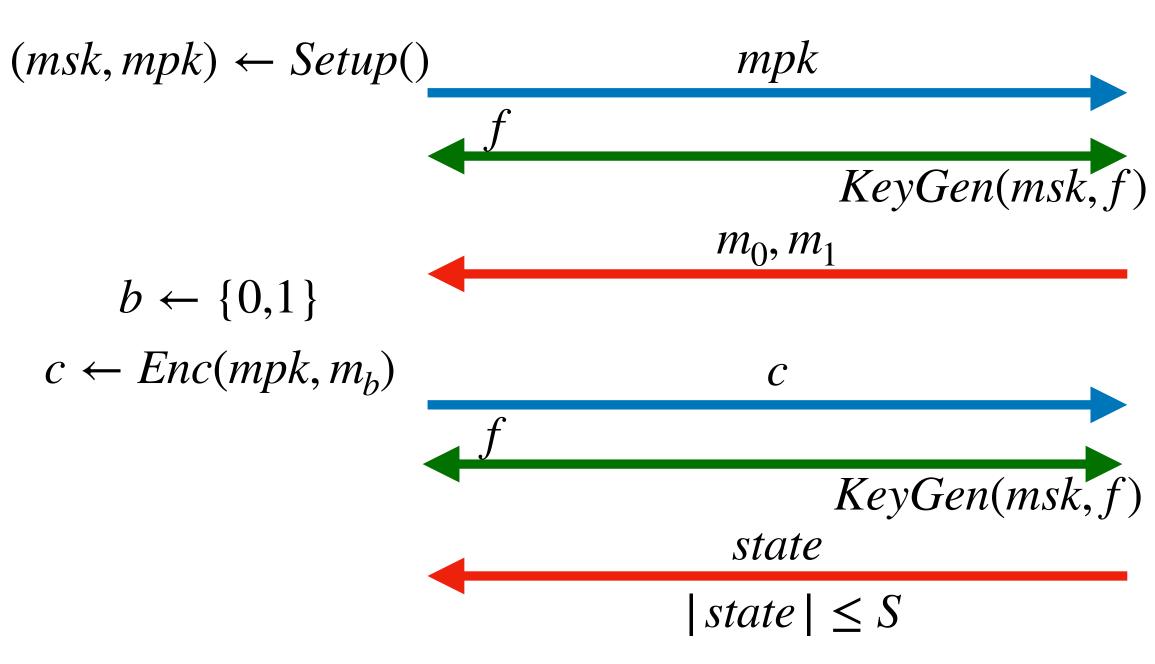




Adversary 1



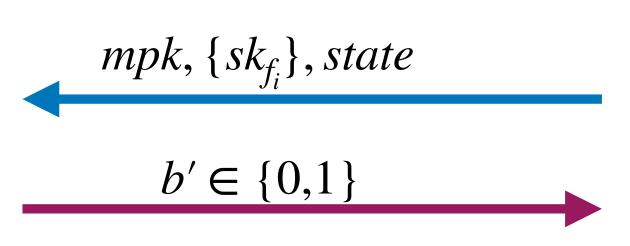
mpk, $\{sk_{f_i}\}$, state

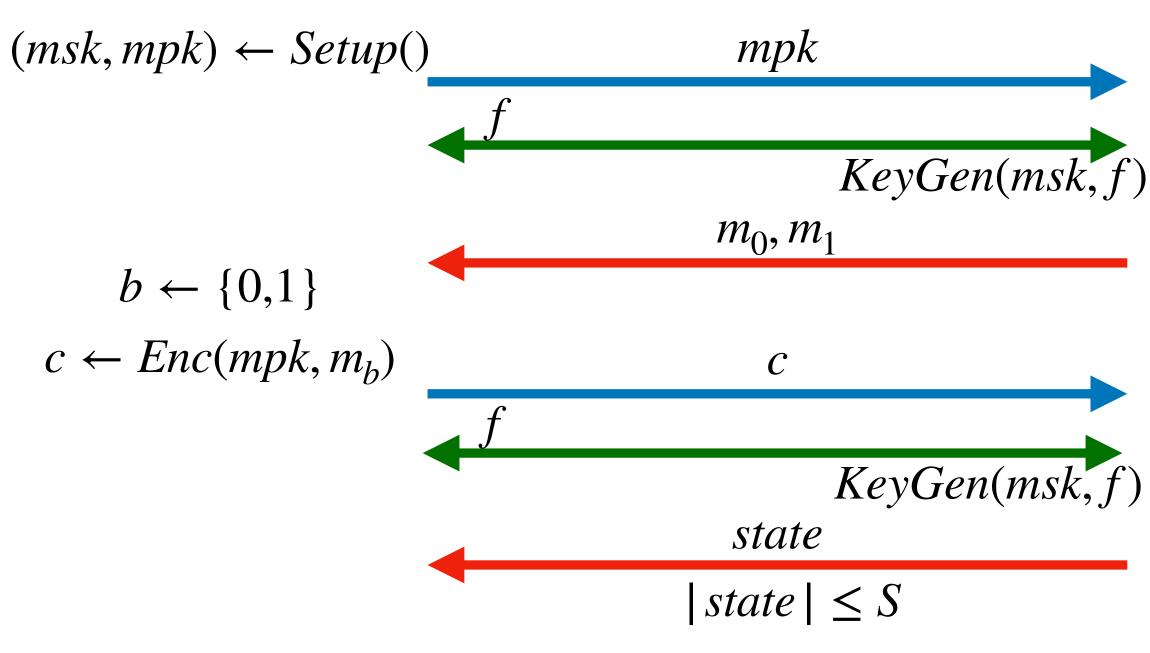


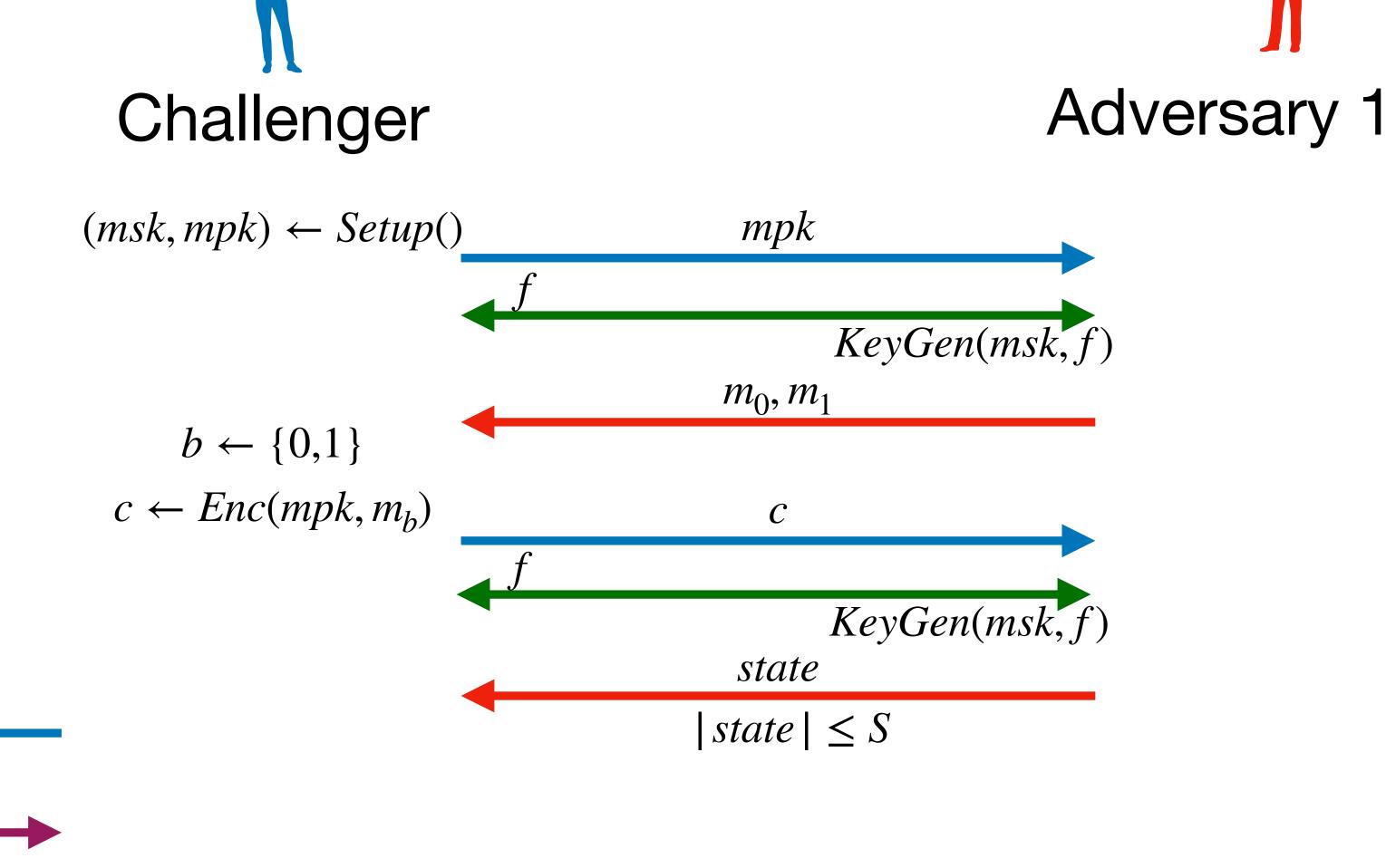










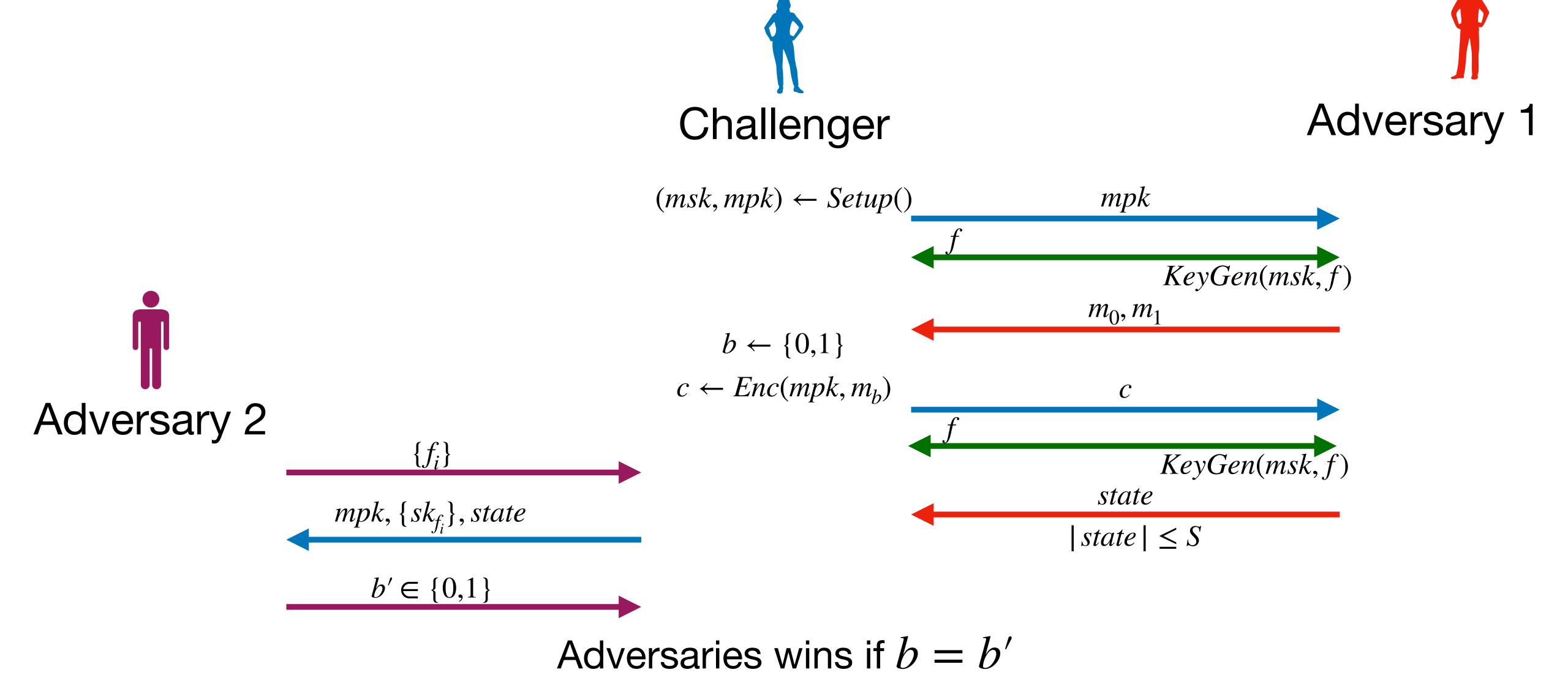




mpk, $\{sk_{f_i}\}$, state

 $b' \in \{0,1\}$

Adversaries wins if b = b'



Regular Incompressible (FE) Security











Adversary 1

 $(msk, mpk) \leftarrow Setup()$

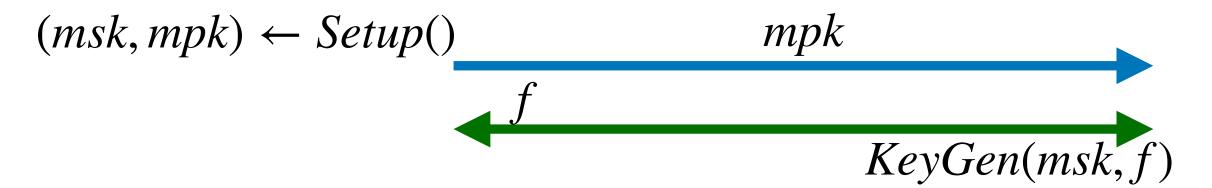




 $(msk, mpk) \leftarrow Setup()$ mpk

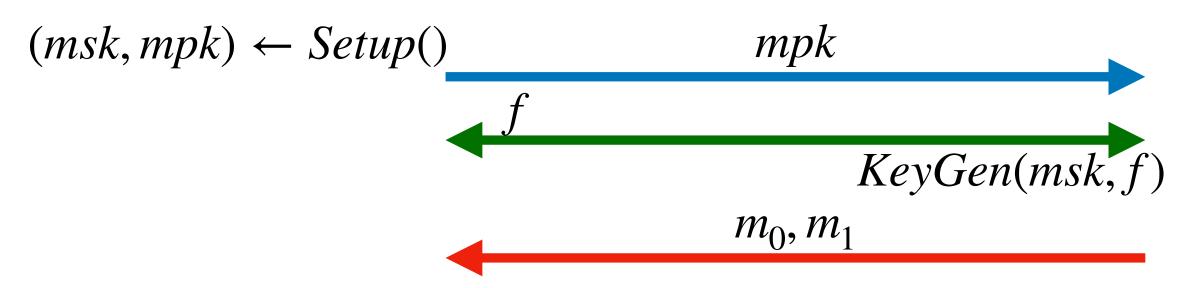






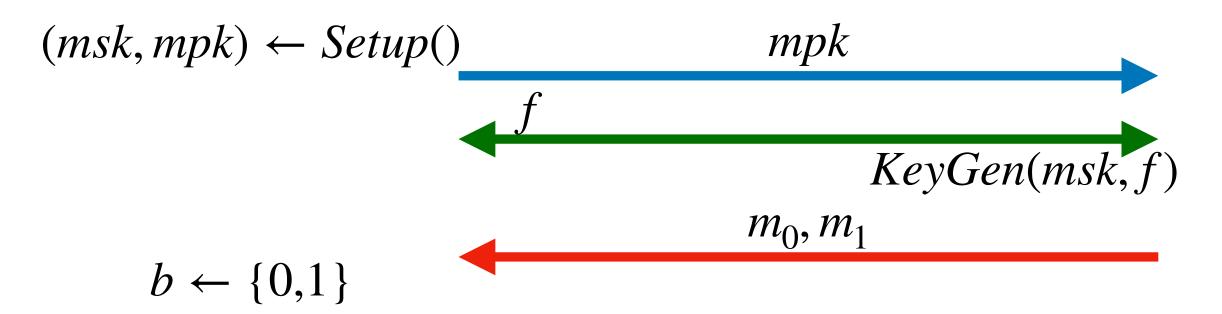






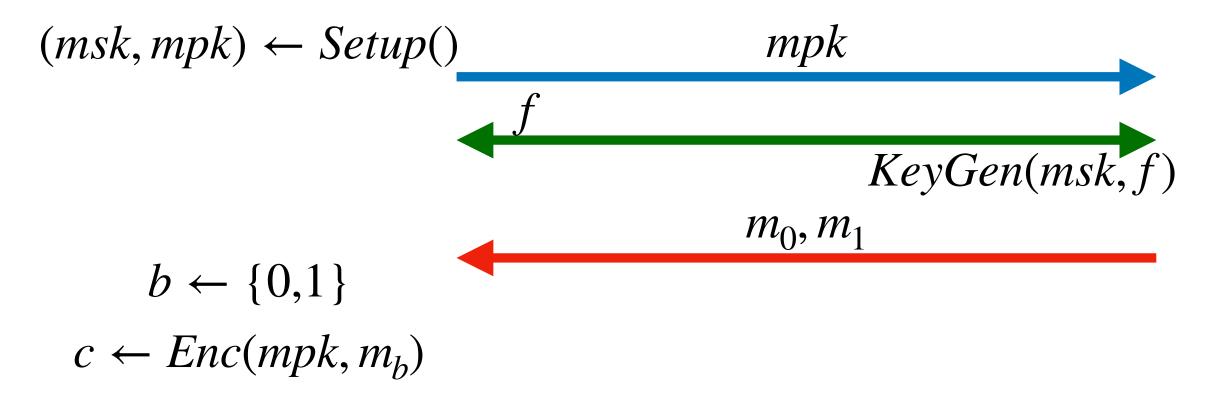






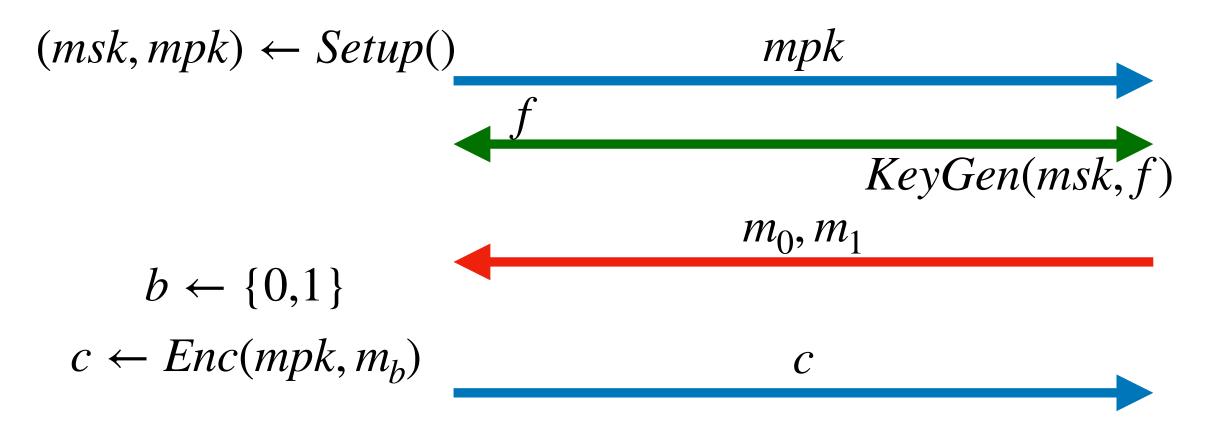






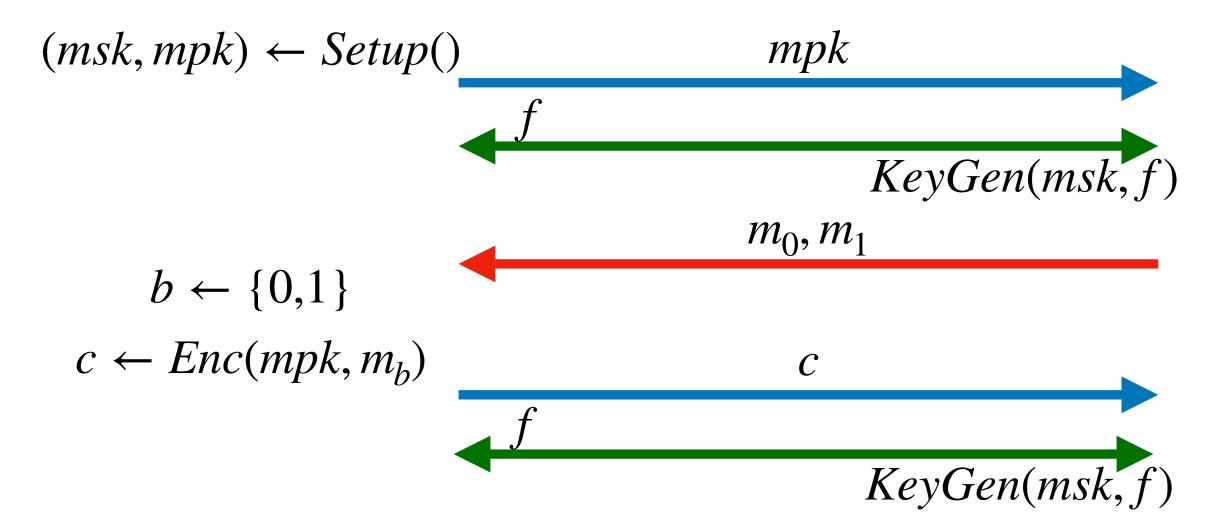






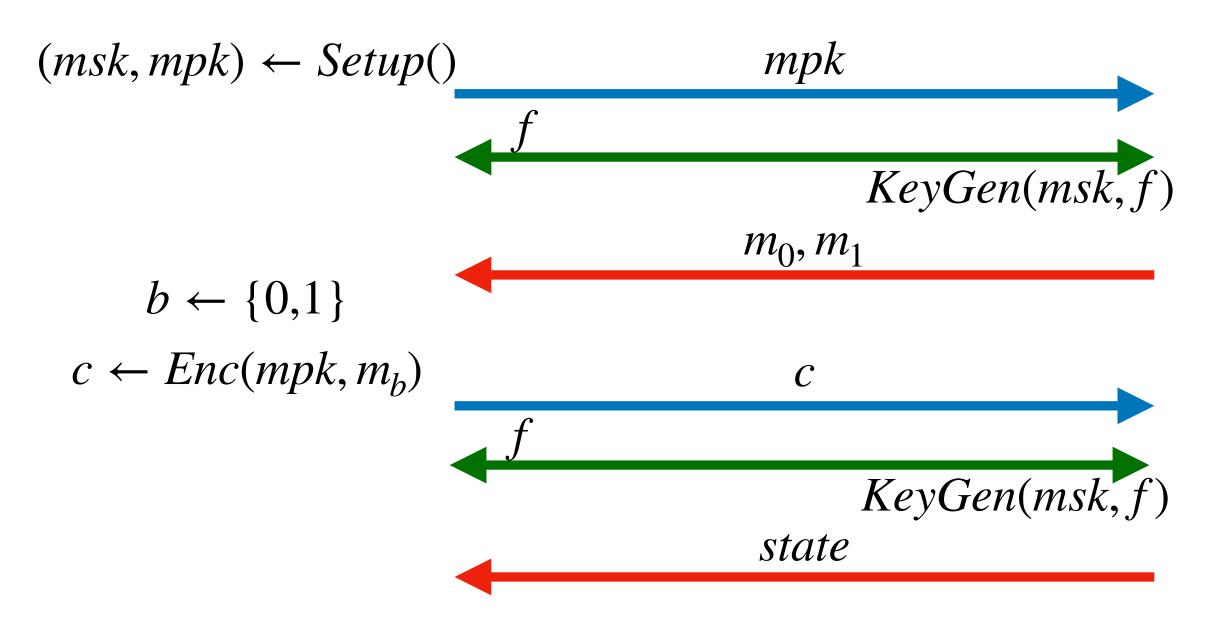






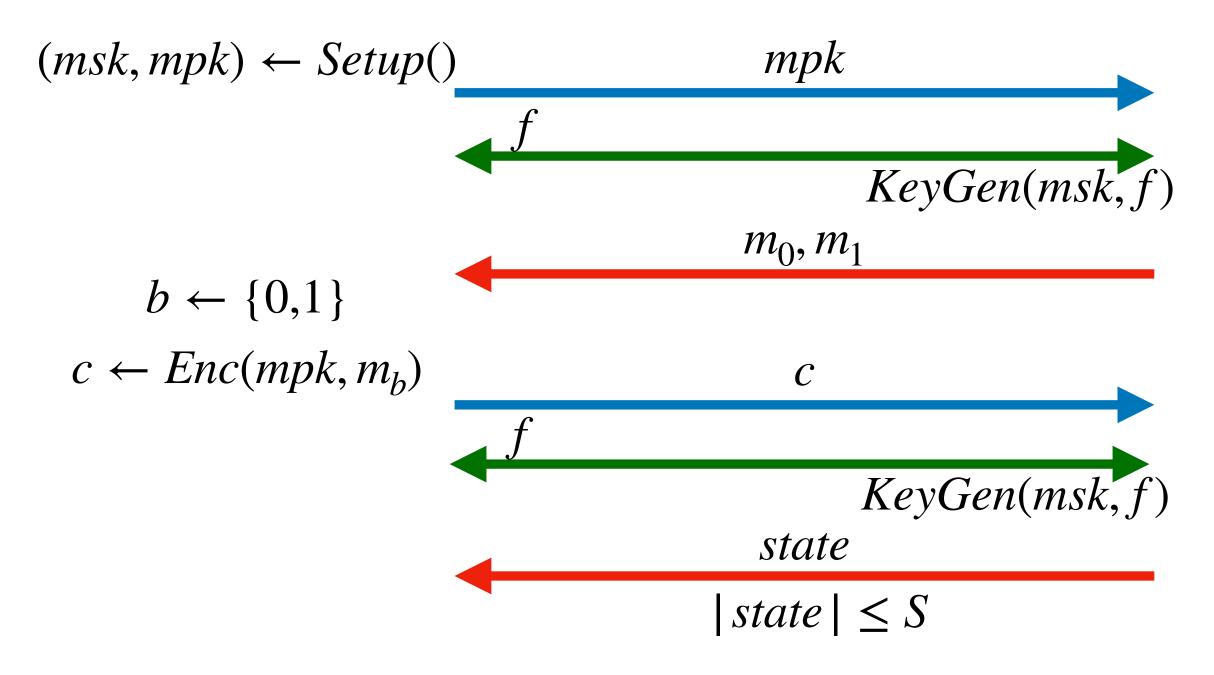








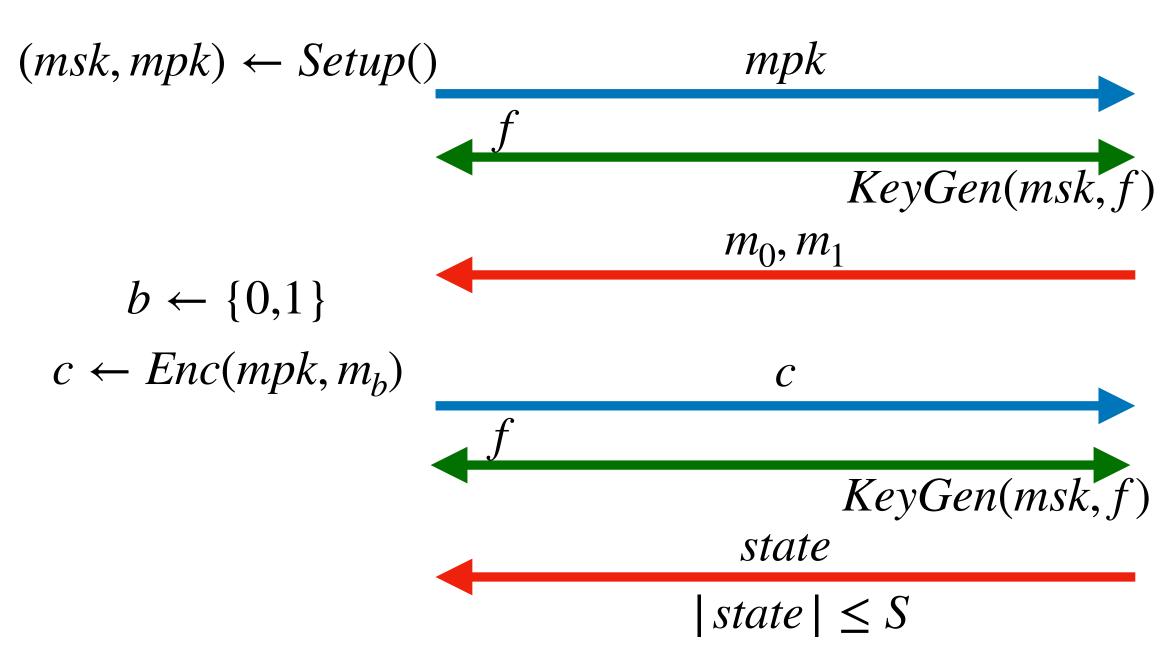












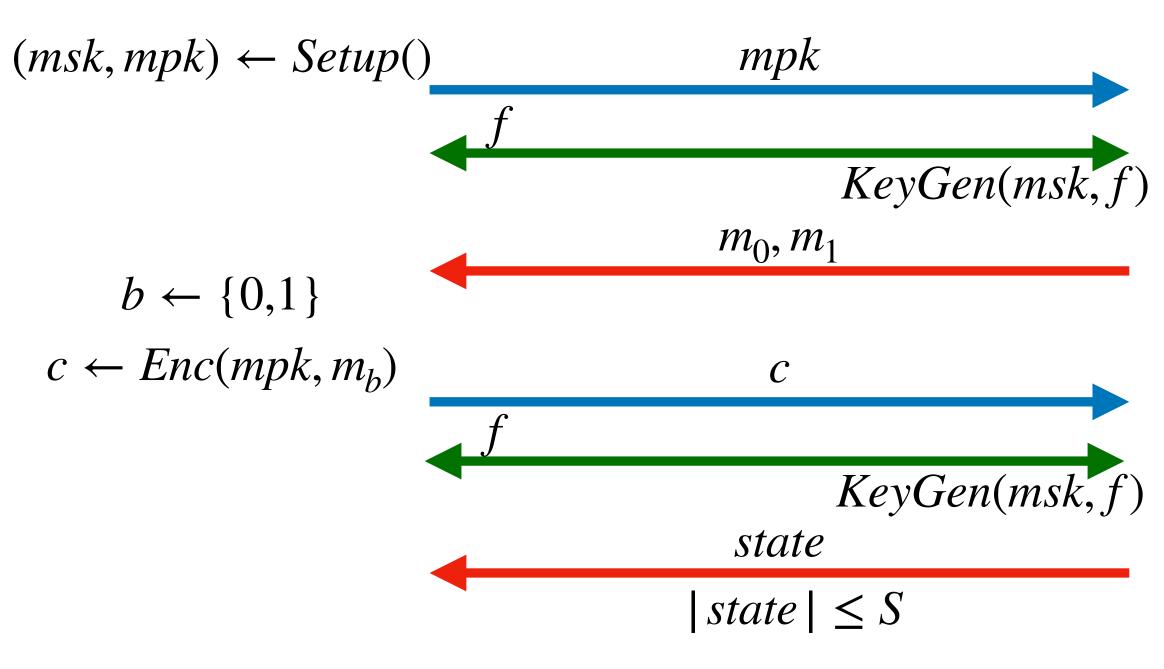




Adversary 1



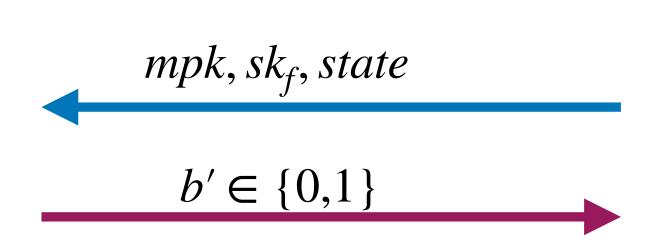
mpk, sk_f , state

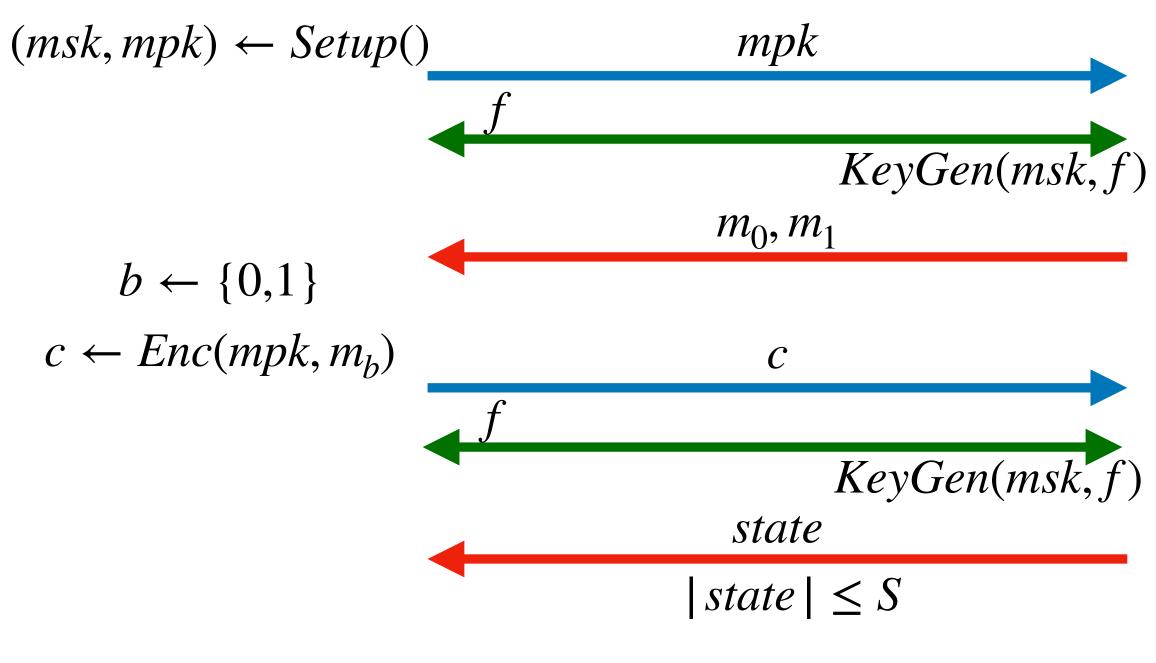






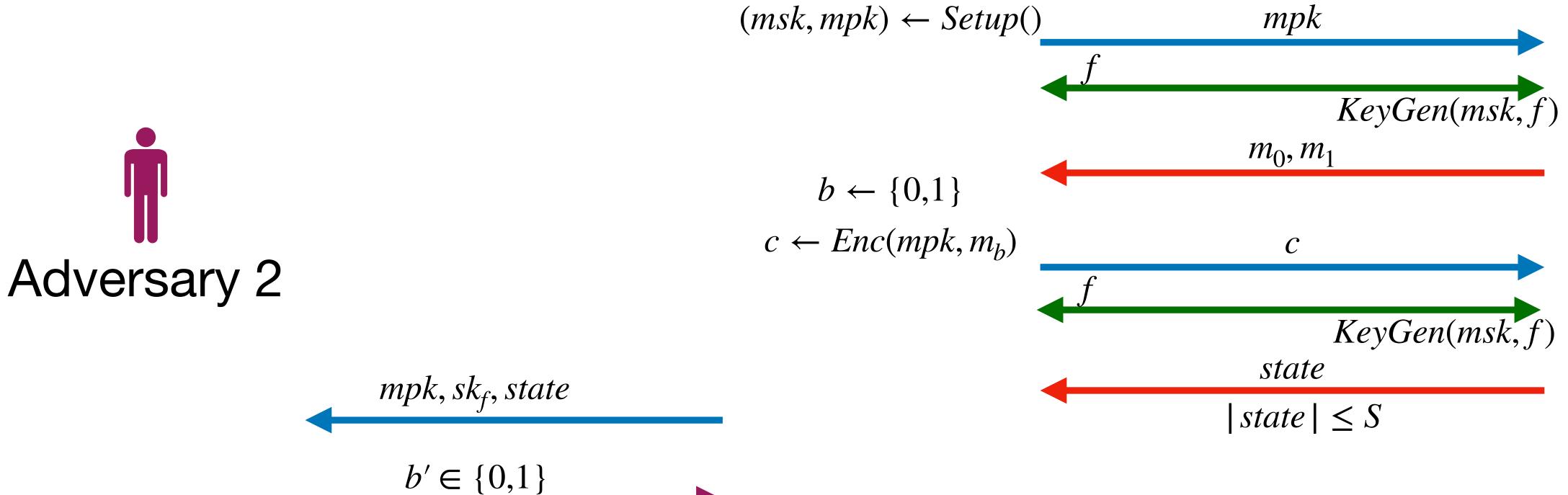




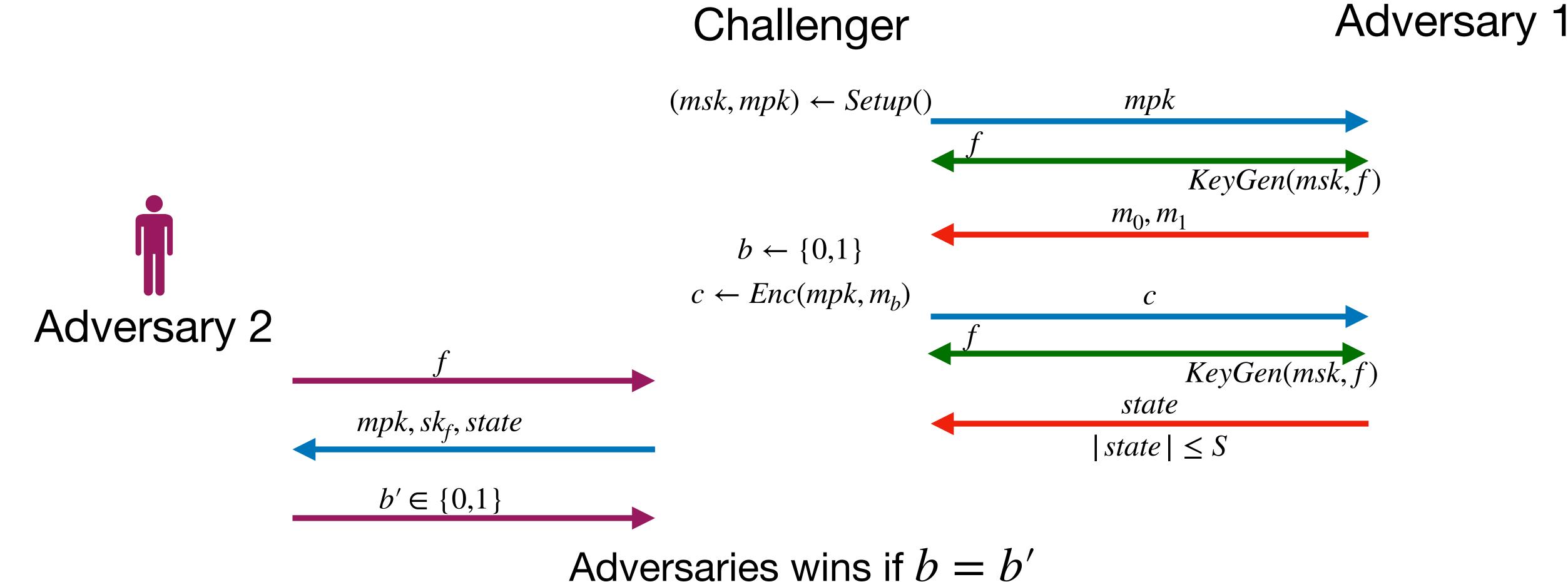








Adversaries wins if b = b'



Our Results

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 Gave an incompressible FE scheme where second adversary can ask for polynomially many distinguishing keys.

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- Construction is based on "Trojan Horse" technique.

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- Focussed on constructions for incompressible SKE and PKE.
- Looked at incompressible IBE & FE security definition.
- Open problem: Is it possible to define incompressible version of other primitive and give a construction?

Thank You

 Adversary's memory is bounded but not time. Honest parties communicate lot of information that the adversary cannot store them.

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- Key agreement [CM97,GZ19,DQW21], Commitment [DLN15,GZ19], etc.

Standard Security (CCA)

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Standard Security (CCA) Challenger Adversary

 $(sk, pk) \leftarrow Setup()$

Challenger

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 pk

Challenger

$$(sk, pk) \leftarrow Setup() \qquad pk$$

$$m_0, m_1$$



 $b \leftarrow \{0,1\}$

$$(sk, pk) \leftarrow Setup() \qquad pk$$

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$$(sk, pk) \leftarrow Setup()$$

$$m_0, m_1$$

$$b \leftarrow \{0,1\}$$
$$c \leftarrow Enc(pk, m_b)$$



Challenger



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$$m_0, m_1$$

$$b \leftarrow \{0,1\}$$
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 $\boldsymbol{\mathcal{C}}$



$$(sk, pk) \leftarrow Setup()$$
 pk

$$m_0, m_1$$

$$b \leftarrow \{0,1\}$$
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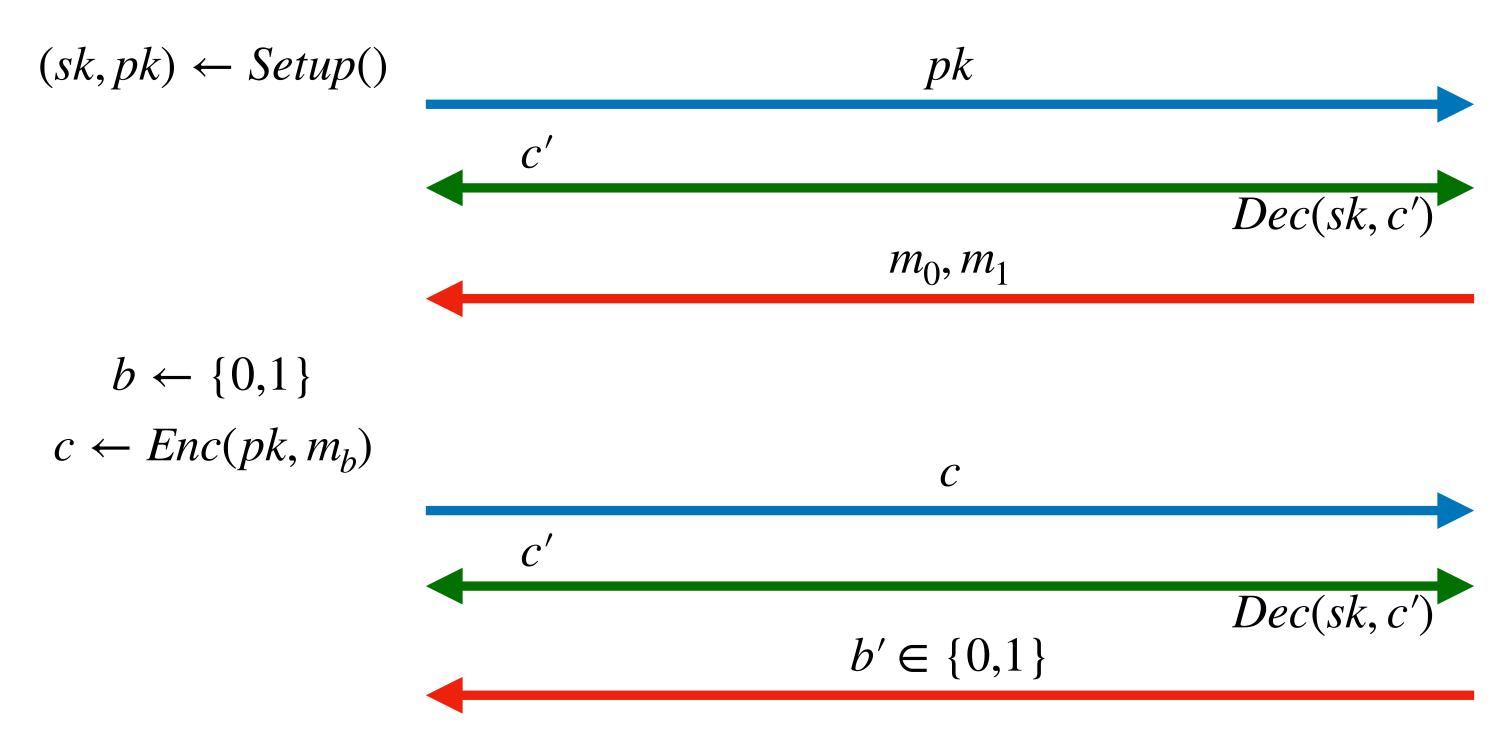
$$\boldsymbol{\mathcal{C}}$$

$$b' \in \{0,1\}$$



Challenger

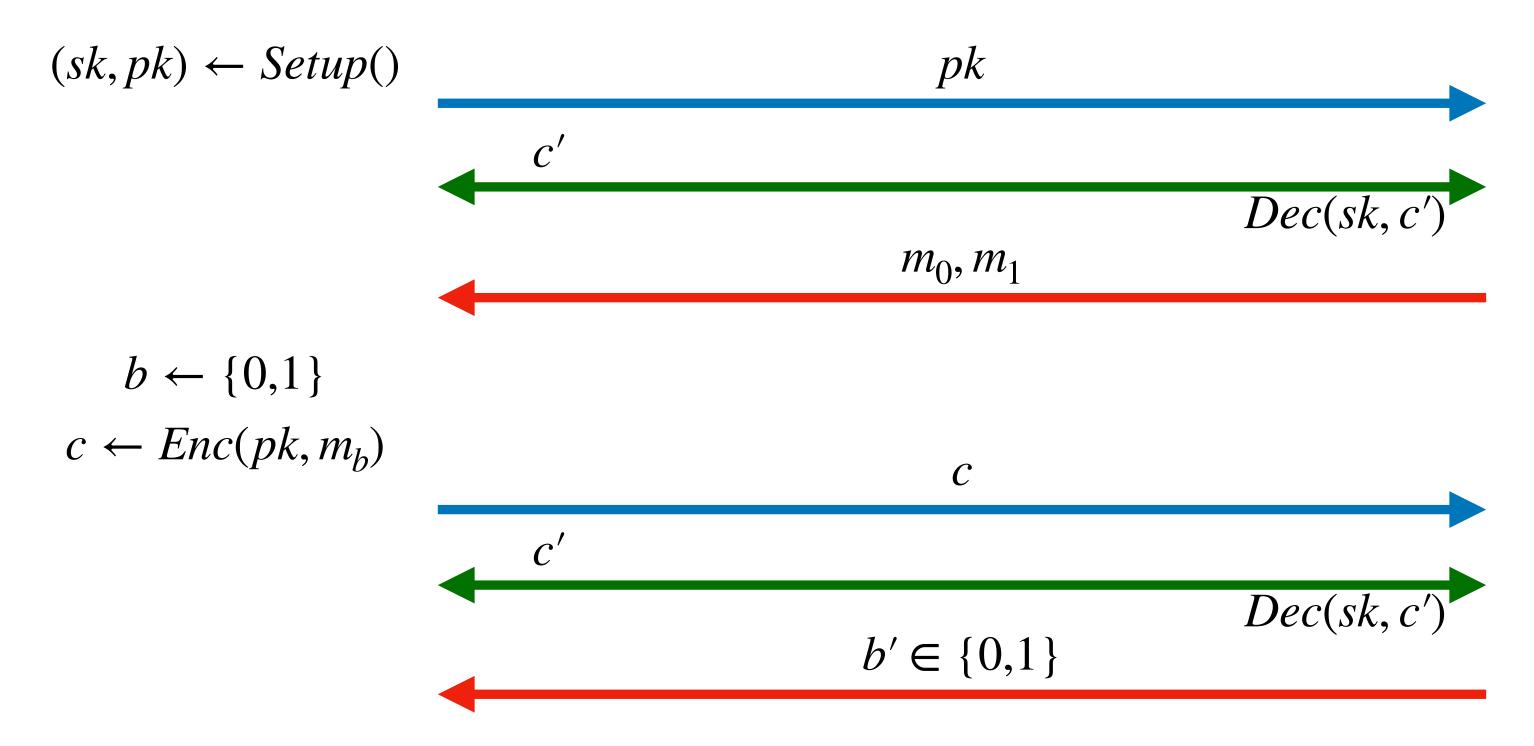




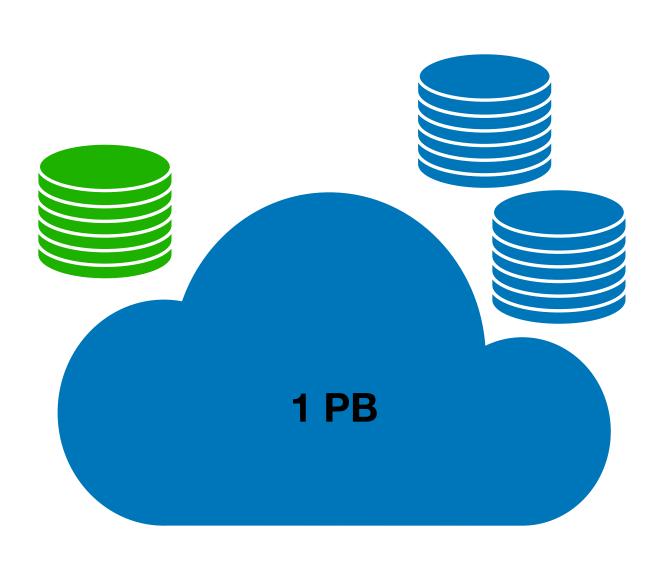


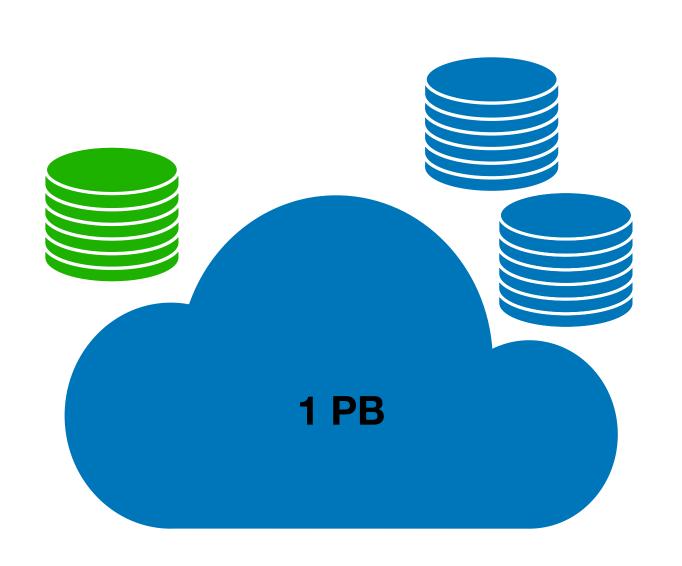
Challenger

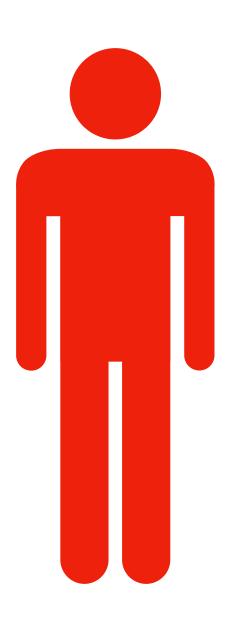


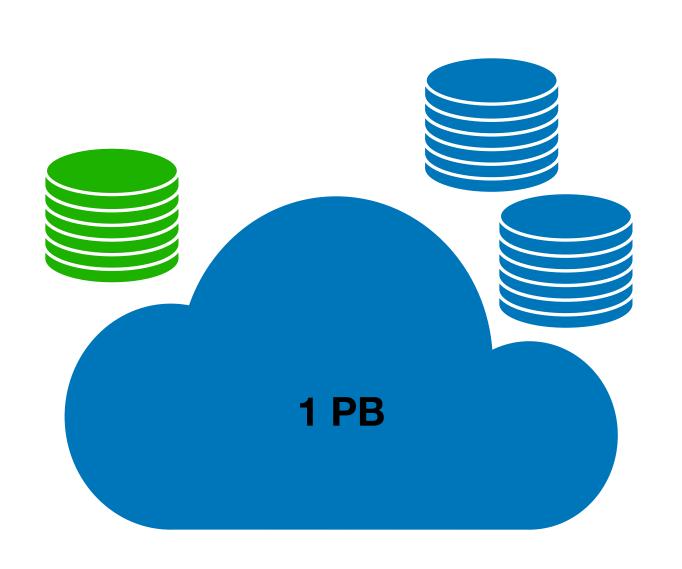


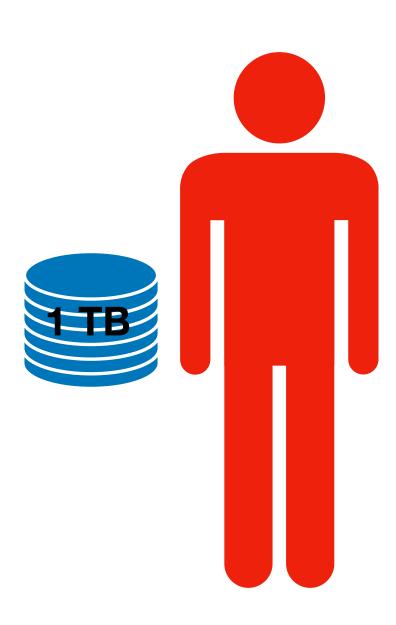
Adversary wins if b = b'



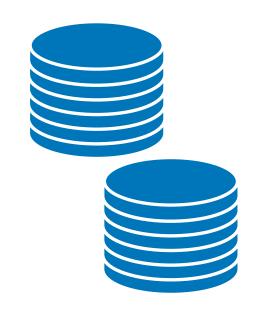


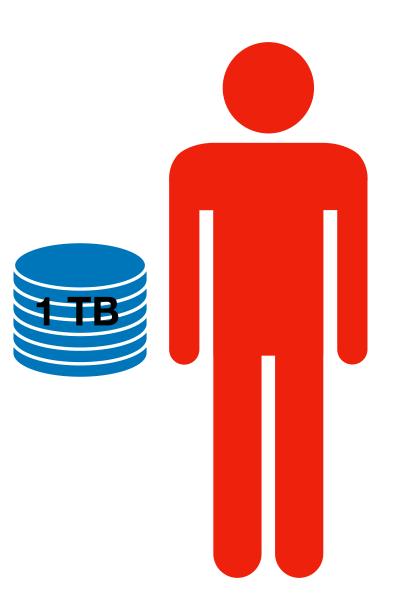


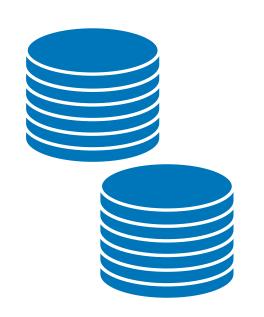


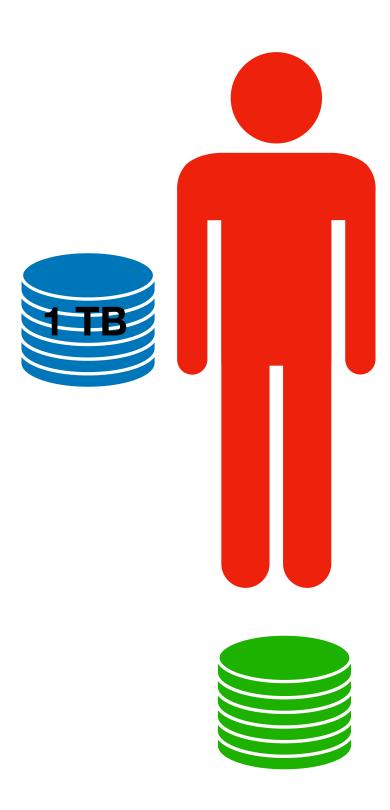














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- Uses incompressible encoding no adversary can decode a compressed version of an encoding.
- Enc(sk = (crs, k), m): Compute $c_0 = Encode(crs, PRG(s) \oplus m)$. Set $c_1 = Ext(c_0; k) \oplus s$. Return (c_0, c_1) .