

# MANARAT INTERNATIONAL UNIVERSITY

Course: Software Development

Course\_Code: CSE 312

## Project Proposal

Team Name: GameBagh

**Project Title: Android Gaming App**

**Project Category: Mobile App**

Github Repository: [GameBagh](#)

### TEAMMATES-

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## Project Description

Programming Language: Java, XML

IDE: Android Studio

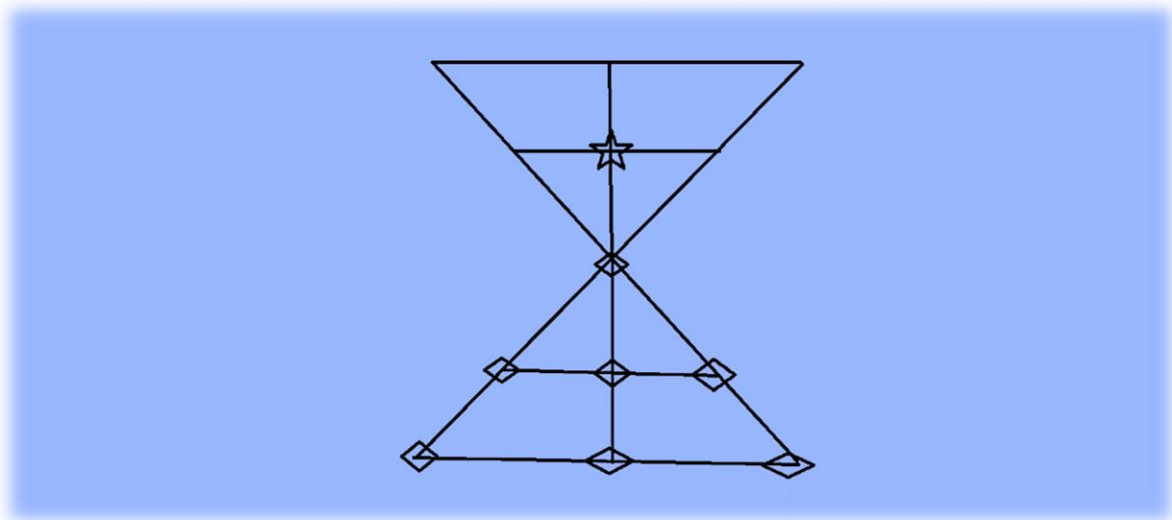
Platform: Android

Libraries:

### Features:

This is a two player game, where each player will get a chance one after the other. This game will be having a board with two parts and 13 points. In start the role of one player will be a tiger and other players role will be goat. Tiger duty is to hunt the goats and Goat duty is to save own's life and to stuck the tiger in one place. Our application will have the following things in its interface:

1. It will have total 13 options and two parts grid.
2. There will be 1 tiger and 7 goats in the game.
3. It will display who's turn it is.
4. Then it'll have the Restart button. This button can help the player to restart the game at any time they like.
5. Once the game is over the app will declare who lost/win the game.



### Contribution:

1. Abdullah Ath Towfiq: Write the code and XML text.
2. Mehorab Hossain: Design the game, Create idea and help about code.