Today: Neural Networks

Problem: How to compute gradients?

$$s=f(x;W_1,W_2)=W_2\max(0,W_1x)\quad \text{Nonlinear score function}$$

$$L_i=\sum_{j\neq y_i}\max(0,s_j-s_{y_i}+1)\quad \text{SVM Loss on predictions}$$

$$R(W)=\sum_k W_k^2\quad \text{Regularization}$$

 $L = \frac{1}{N} \sum_{i=1}^{N} L_i + \lambda R(W_1) + \lambda R(W_2) \quad \text{Total loss: data loss + regularization}$ If we can compute $\frac{\partial L}{\partial W_1}, \frac{\partial L}{\partial W_2}$ then we can learn W_1 and W_2

(Bad) Idea: Derive $\nabla_W L$ on paper

$$s = f(x; W) = Wx$$

$$L_{i} = \sum_{j \neq y_{i}} \max(0, s_{j} - s_{y_{i}} + 1)$$

$$= \sum_{j \neq y_{i}} \max(0, W_{j,:} \cdot x + W_{y_{i},:} \cdot x + 1)$$

$$L = \frac{1}{N} \sum_{i=1}^{N} L_{i} + \lambda \sum_{k} W_{k}^{2}$$

$$= \frac{1}{N} \sum_{i=1}^{N} \sum_{j \neq y_{i}} \max(0, W_{j,:} \cdot x + W_{y_{i},:} \cdot x + 1) + \lambda \sum_{k} W_{k}^{2}$$

Problem: Very tedious: Lots of matrix calculus, need lots of paper

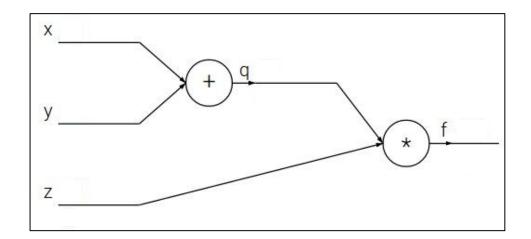
Problem: What if we want to change loss? E.g. use softmax instead of SVM? Need to re-derive from scratch =(

Problem: Not feasible for very complex models!

$$\nabla_{W} L = \nabla_{W} \left(\frac{1}{N} \sum_{i=1}^{N} \sum_{j \neq y_{i}} \max(0, W_{j,:} \cdot x + W_{y_{i},:} \cdot x + 1) + \lambda \sum_{k} W_{k}^{2} \right)$$

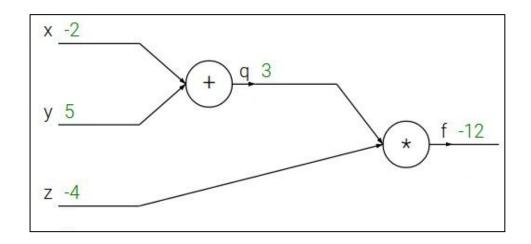
$$f(x,y,z) = (x+y)z$$

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e.g. x = -2, y = 5, z = -4

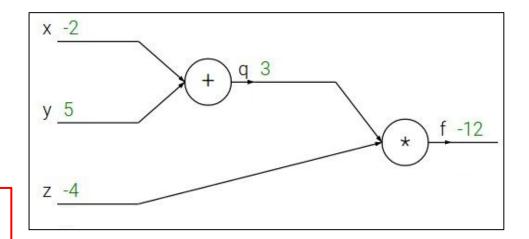


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 $rac{\partial f}{\partial q}=z, rac{\partial f}{\partial z}=q$

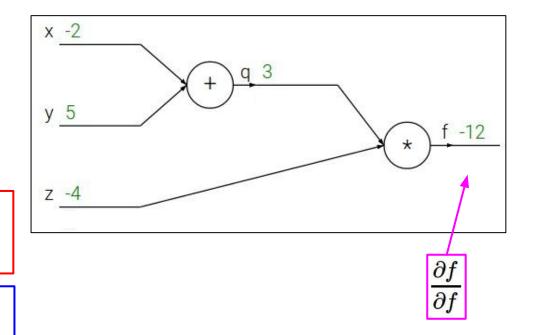


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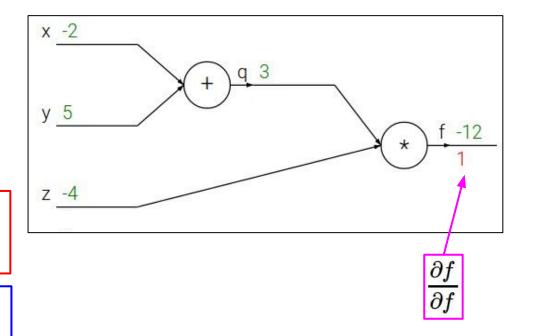


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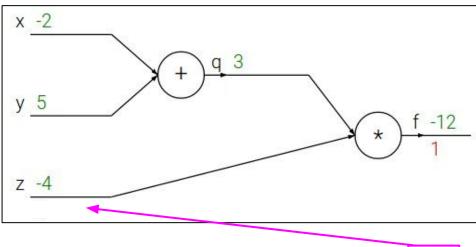


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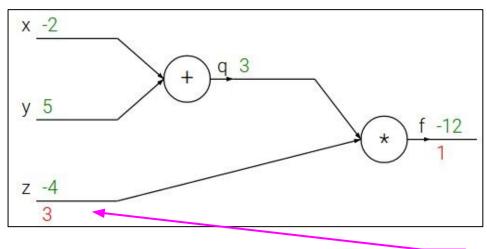


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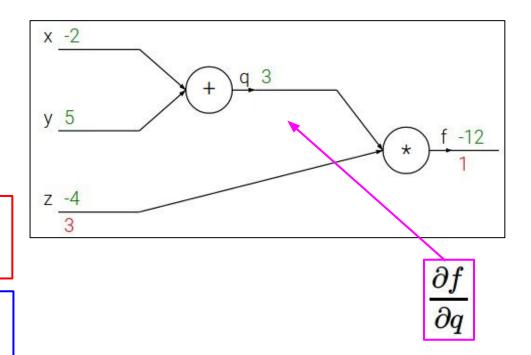


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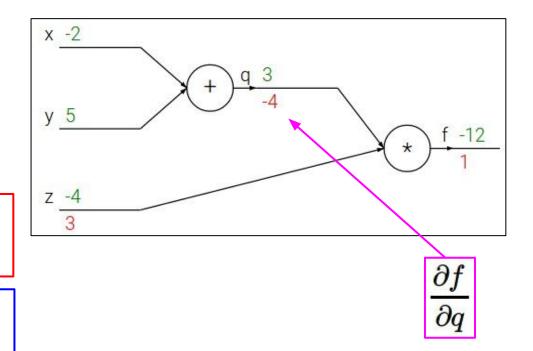


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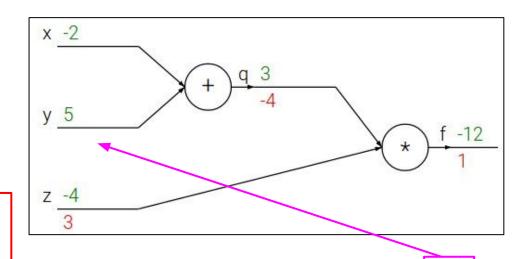
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Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$



Chain rule:

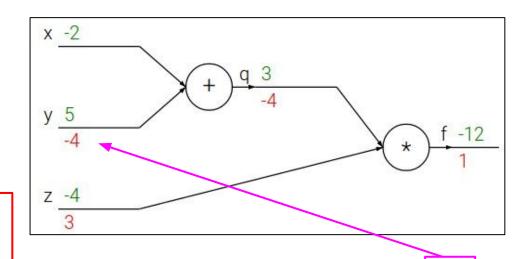
$$rac{\partial f}{\partial y} = rac{\partial f}{\partial q} rac{\partial q}{\partial y}$$
Upstream Local gradient gradient

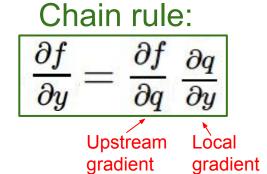
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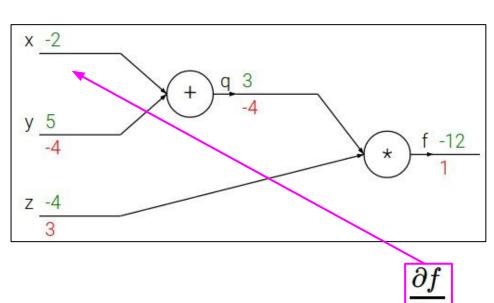


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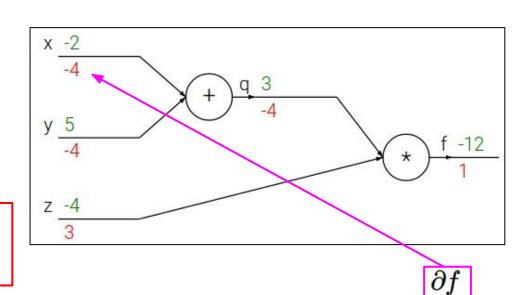
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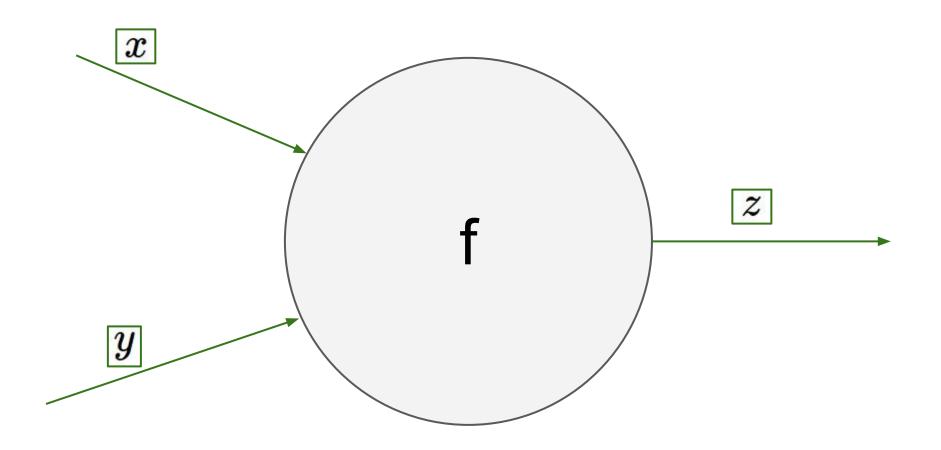
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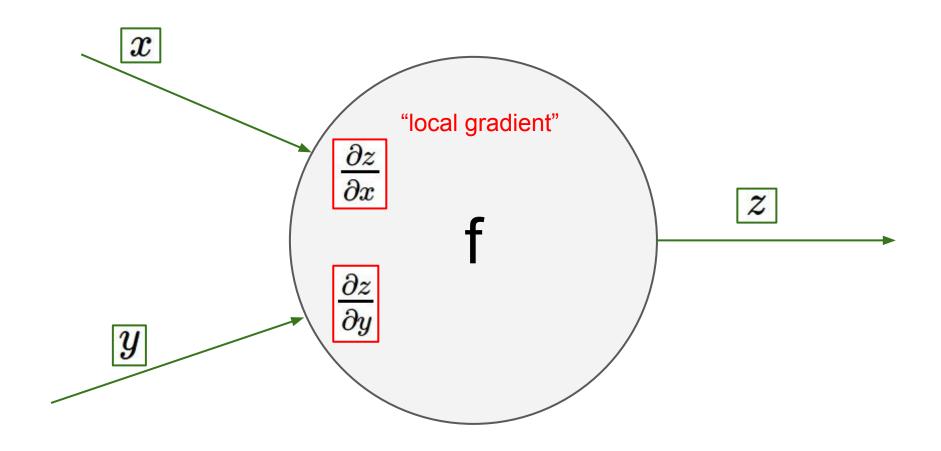
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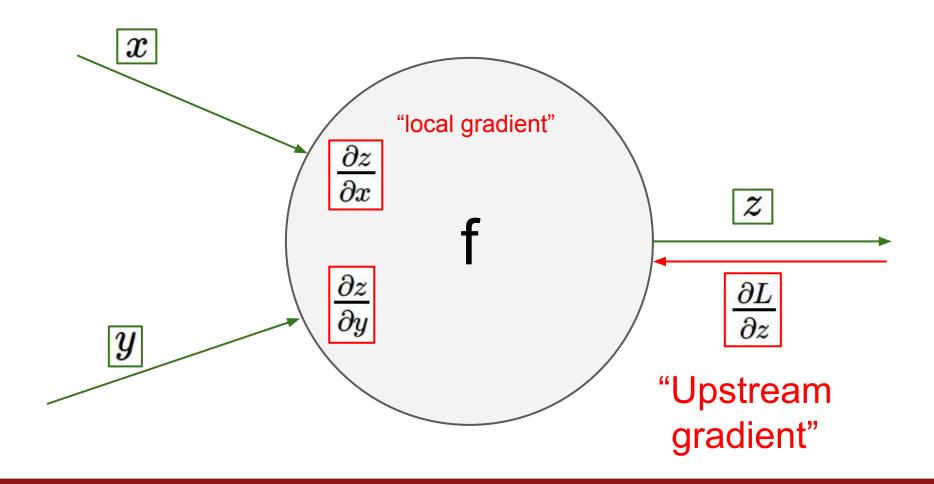


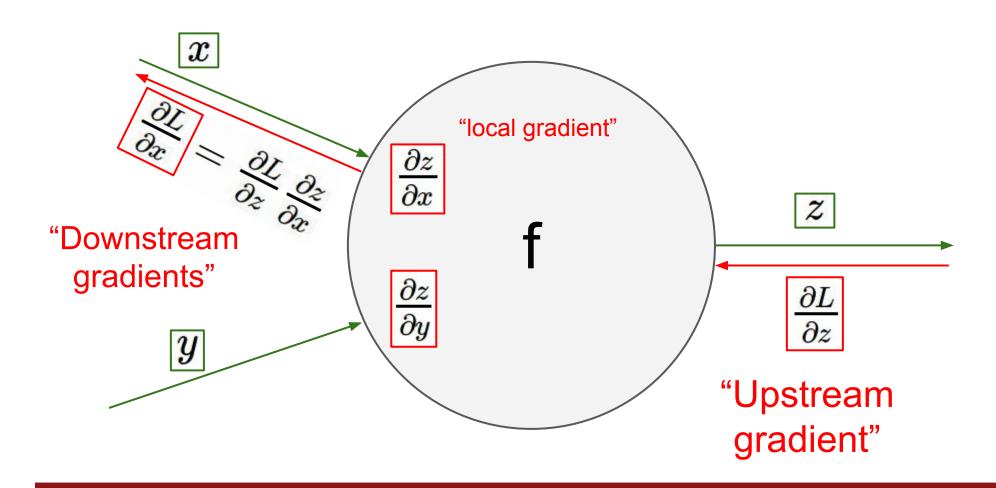


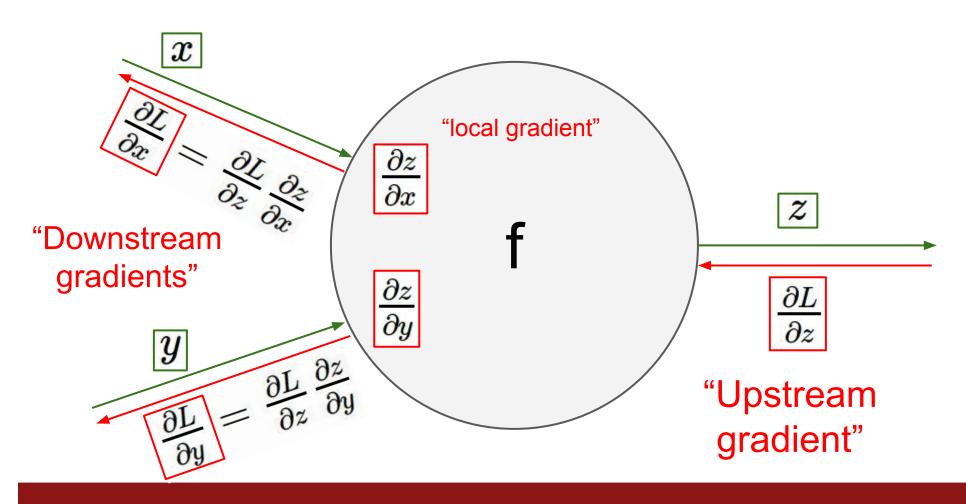
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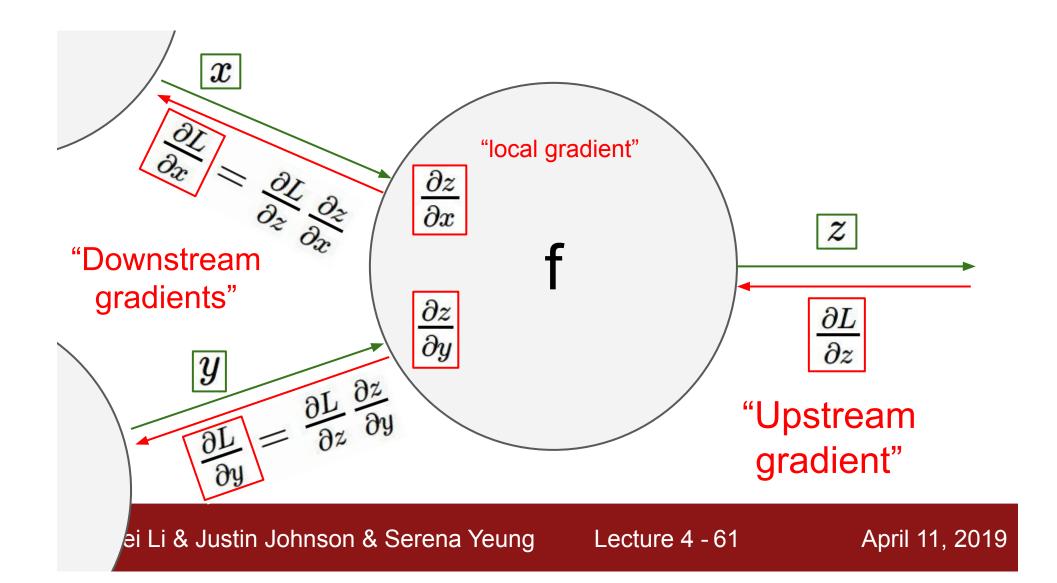




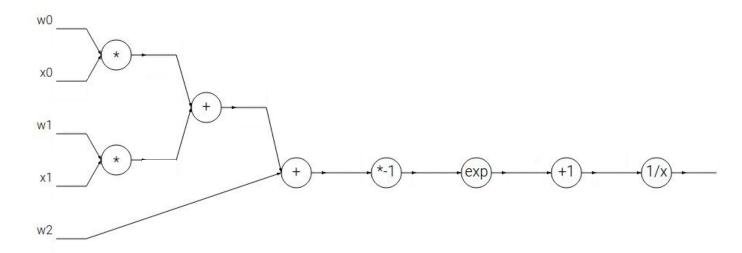






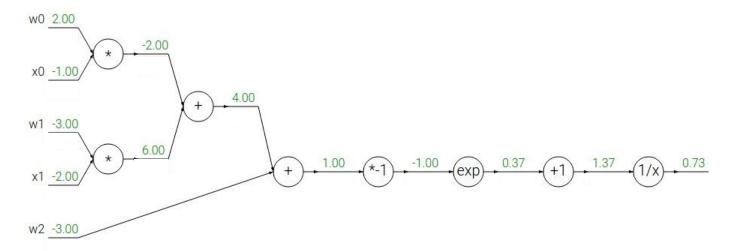


Another example:
$$f(w,x)=rac{1}{1+e^{-(w_0x_0+w_1x_1+w_2)}}$$

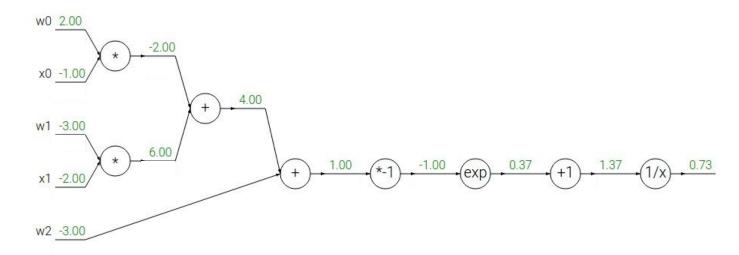


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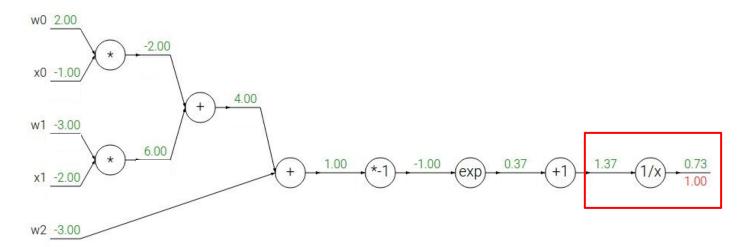
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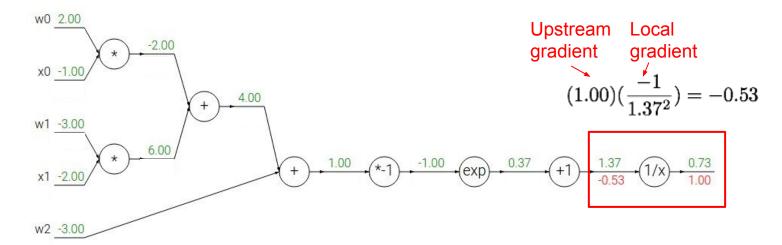
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$$f(x)=rac{1}{x} \qquad \qquad \qquad rac{df}{dx}=-1/x^2 \ f_c(x)=c+x \qquad \qquad
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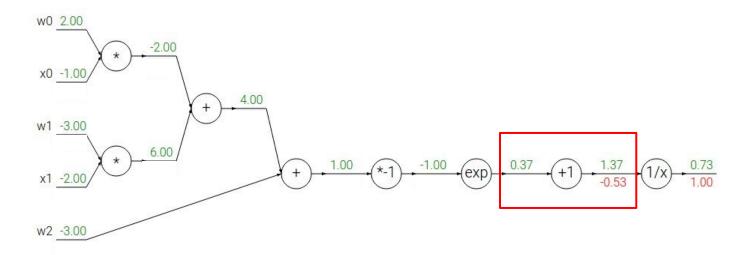
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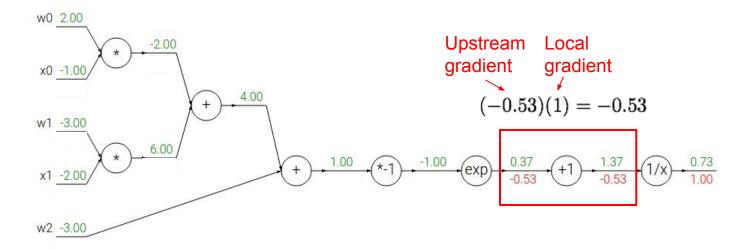
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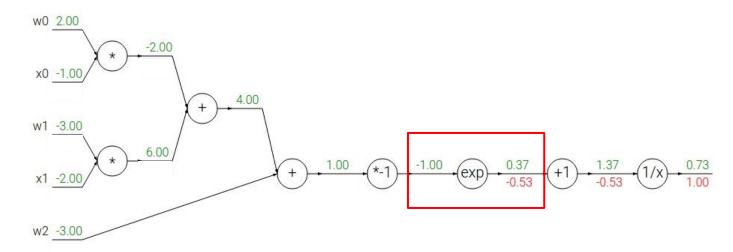
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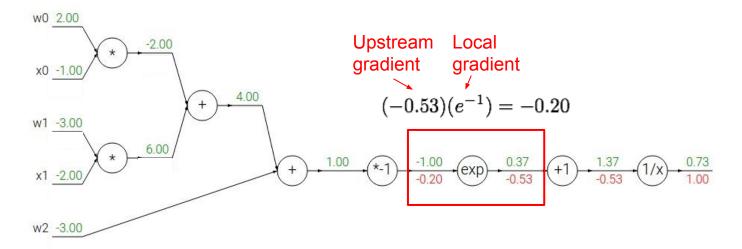
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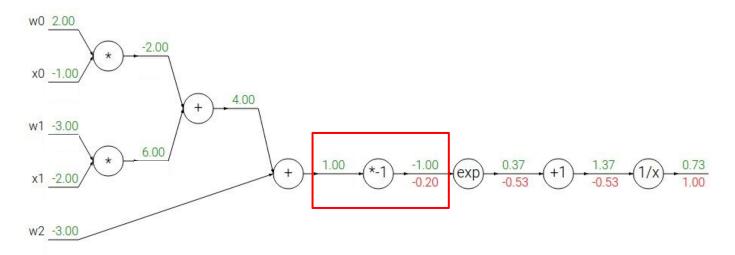
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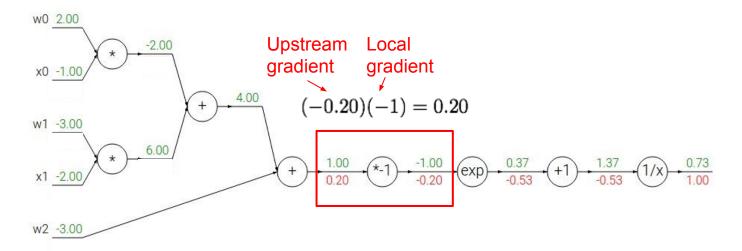
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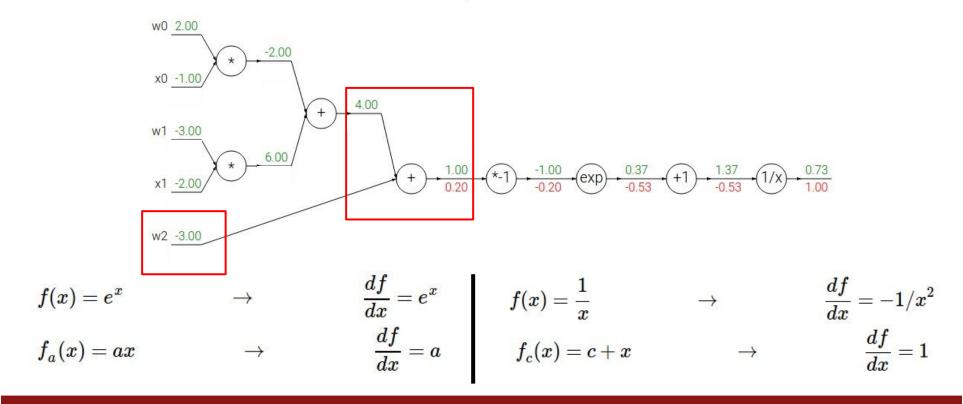
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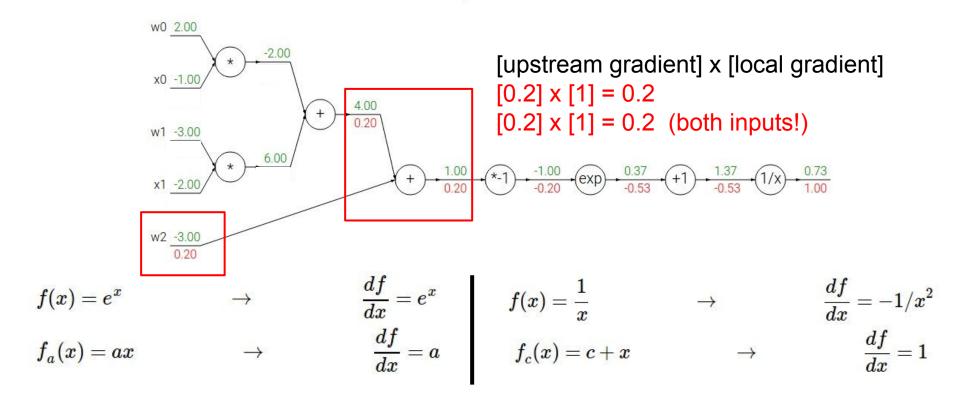
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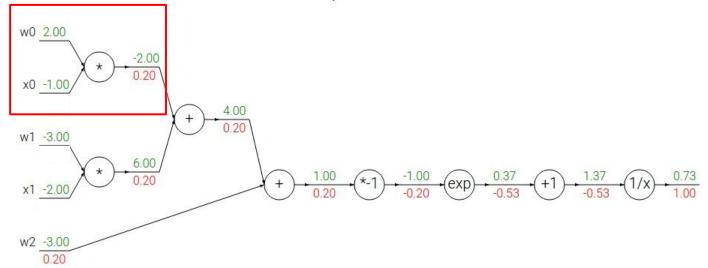


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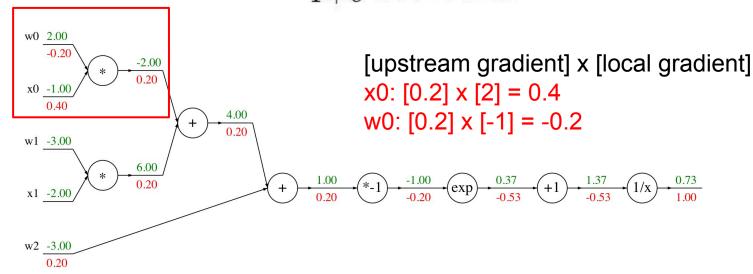
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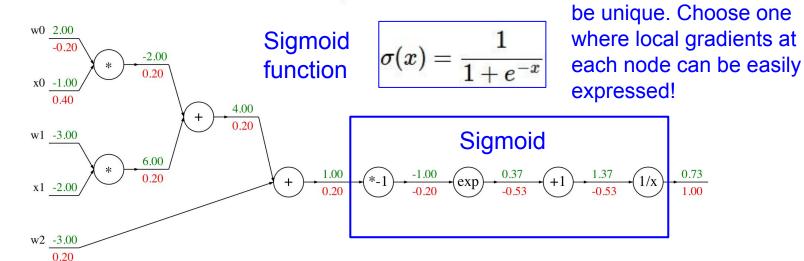
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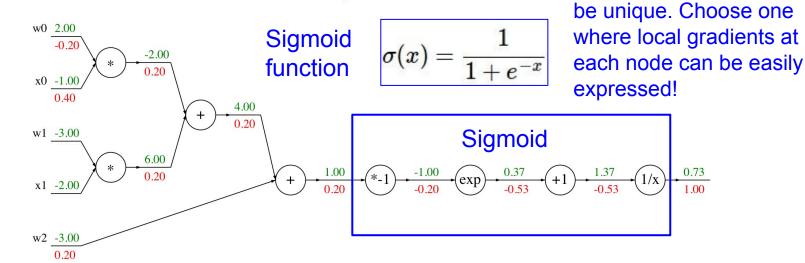
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Computational graph

representation may not

$$f(w,x)=rac{1}{1+e^{-(w_0x_0+w_1x_1+w_2)}}$$



$$rac{d\sigma(x)}{dx} = rac{e^{-x}}{(1+e^{-x})^2} = \left(rac{1+e^{-x}-1}{1+e^{-x}}
ight) \left(rac{1}{1+e^{-x}}
ight) = \left(1-\sigma(x)
ight)\sigma(x)$$

Computational graph

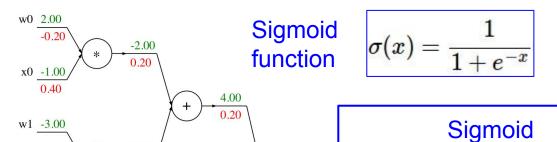
representation may not

x1 -2.00

w2 -3.00

0.20

$$f(w,x)=rac{1}{1+e^{-(w_0x_0+w_1x_1+w_2)}}$$



1.00

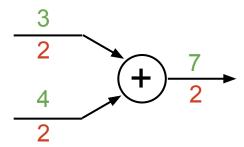
Computational graph representation may not be unique. Choose one where local gradients at each node can be easily expressed!

[upstream gradient] x [local gradient]
[1.00] x [(1 - 0.73) (0.73)] = 0.2

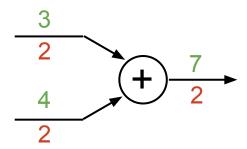
$$rac{d\sigma(x)}{dx} = rac{e^{-x}}{\left(1 + e^{-x}
ight)^2} = \left(rac{1 + e^{-x} - 1}{1 + e^{-x}}
ight) \left(rac{1}{1 + e^{-x}}
ight) = \left(1 - \sigma(x)
ight)\sigma(x)$$

6.00

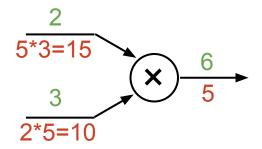
add gate: gradient distributor



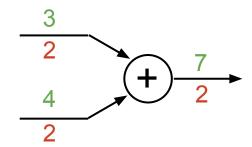
add gate: gradient distributor



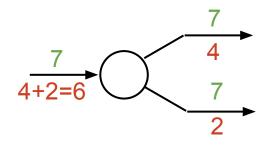
mul gate: "swap multiplier"



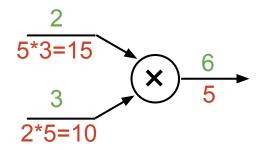
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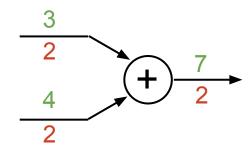
copy gate: gradient adder



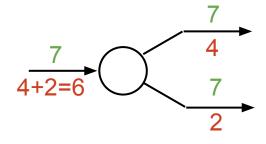
mul gate: "swap multiplier"



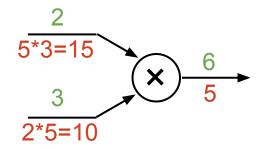
add gate: gradient distributor



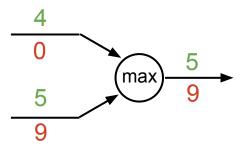
copy gate: gradient adder



mul gate: "swap multiplier"



max gate: gradient router



w0 2.00
-0.20

x0 -1.00
0.40

w1 -3.00
-0.40

x1 -2.00
-0.60

w2 -3.00
0.20

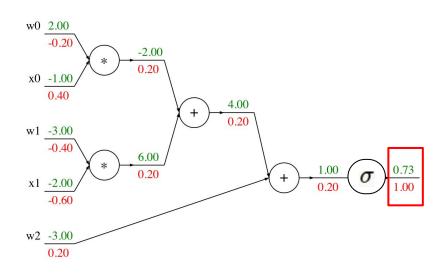
w2 -3.00
0.20

Forward pass: Compute output

Backward pass: Compute grads

```
def f(w0, x0, w1, x1, w2):
    s0 = w0 * x0
    s1 = w1 * x1
    s2 = s0 + s1
    s3 = s2 + w2
    L = sigmoid(s3)
```

```
grad_L = 1.0
grad_s3 = grad_L * (1 - L) * L
grad_w2 = grad_s3
grad_s2 = grad_s3
grad_s0 = grad_s2
grad_s1 = grad_s2
grad_w1 = grad_s1 * x1
grad_x1 = grad_s1 * w1
grad_w0 = grad_s0 * x0
grad_x0 = grad_s0 * w0
```

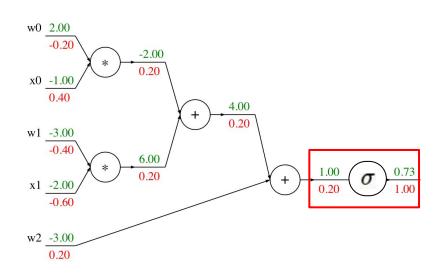


Forward pass: Compute output

```
def f(w0, x0, w1, x1, w2):
    s0 = w0 * x0
    s1 = w1 * x1
    s2 = s0 + s1
    s3 = s2 + w2
    L = sigmoid(s3)
```

Base case

```
grad_L = 1.0
grad_s3 = grad_L * (1 - L) * L
grad_w2 = grad_s3
grad_s2 = grad_s3
grad_s0 = grad_s2
grad_s1 = grad_s2
grad_w1 = grad_s1 * x1
grad_x1 = grad_s1 * w1
grad_w0 = grad_s0 * x0
grad_x0 = grad_s0 * w0
```

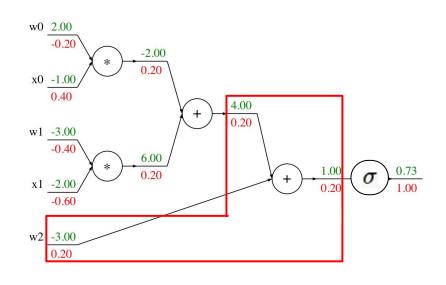


Forward pass: Compute output

```
def f(w0, x0, w1, x1, w2):
    s0 = w0 * x0
    s1 = w1 * x1
    s2 = s0 + s1
    s3 = s2 + w2
    L = sigmoid(s3)
```

Sigmoid

```
grad_L = 1.0
grad_s3 = grad_L * (1 - L) * L
grad_w2 = grad_s3
grad_s2 = grad_s3
grad_s0 = grad_s2
grad_s1 = grad_s2
grad_w1 = grad_s1 * x1
grad_x1 = grad_s1 * w1
grad_w0 = grad_s0 * x0
grad_x0 = grad_s0 * w0
```

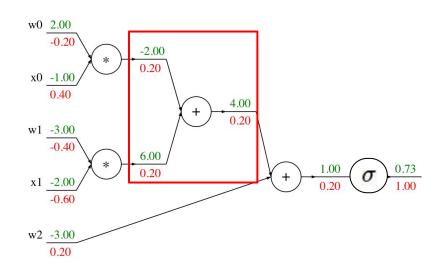


Forward pass: Compute output

```
def f(w0, x0, w1, x1, w2):
    s0 = w0 * x0
    s1 = w1 * x1
    s2 = s0 + s1
    s3 = s2 + w2
    L = sigmoid(s3)
```

Add gate

```
grad_L = 1.0
grad_s3 = grad_L * (1 - L) * L
grad_w2 = grad_s3
grad_s2 = grad_s3
grad_s0 = grad_s2
grad_s1 = grad_s2
grad_w1 = grad_s1 * x1
grad_x1 = grad_s1 * w1
grad_w0 = grad_s0 * x0
grad_x0 = grad_s0 * w0
```

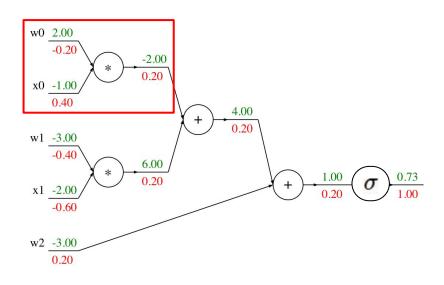


Forward pass: Compute output

```
def f(w0, x0, w1, x1, w2):
    s0 = w0 * x0
    s1 = w1 * x1
    s2 = s0 + s1
    s3 = s2 + w2
    L = sigmoid(s3)
```

Add gate

```
grad_L = 1.0
grad_s3 = grad_L * (1 - L) * L
grad_w2 = grad_s3
grad_s2 = grad_s3
grad_s0 = grad_s2
grad_s1 = grad_s2
grad_w1 = grad_s1 * x1
grad_x1 = grad_s1 * w1
grad_w0 = grad_s0 * x0
grad_x0 = grad_s0 * w0
```



Forward pass: Compute output

```
def f(w0, x0, w1, x1, w2):
    s0 = w0 * x0
    s1 = w1 * x1
    s2 = s0 + s1
    s3 = s2 + w2
    L = sigmoid(s3)
```

 $grad_L = 1.0$

```
grad_s2 = grad_s3
grad_s0 = grad_s2
grad_s1 = grad_s2
```

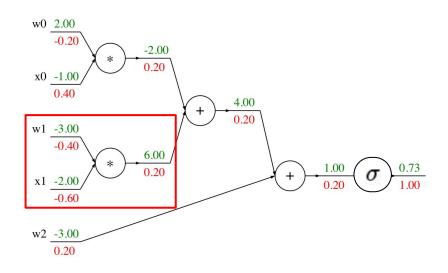
 $grad_w2 = grad_s3$

 $grad_s3 = grad_L * (1 - L) * L$

Multiply gate

```
grad_x1 = grad_s1 * w1
grad_w0 = grad_s0 * x0
grad_x0 = grad_s0 * w0
```

 $grad_w1 = grad_s1 * x1$



Forward pass: Compute output

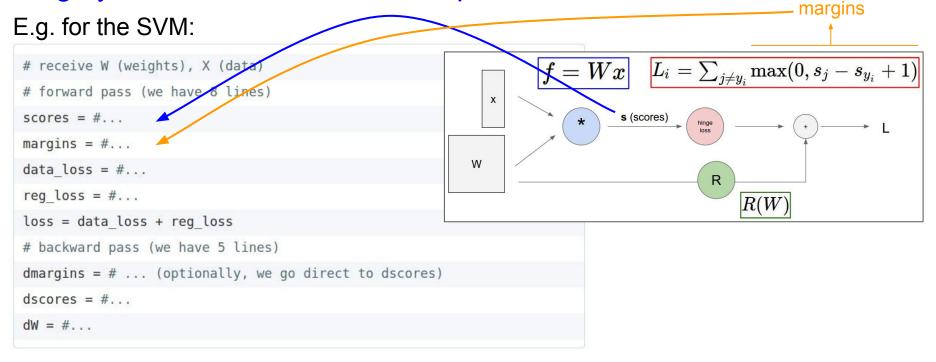
```
def f(w0, x0, w1, x1, w2):
    s0 = w0 * x0
    s1 = w1 * x1
    s2 = s0 + s1
    s3 = s2 + w2
    L = sigmoid(s3)
```

```
grad_L = 1.0
grad_s3 = grad_L * (1 - L) * L
grad_w2 = grad_s3
grad_s2 = grad_s3
grad_s0 = grad_s2
grad_s1 = grad_s2
grad_w1 = grad_s1 * x1
grad_x1 = grad_s1 * w1
grad_w0 = grad_s0 * x0
grad_x0 = grad_s0 * w0
```

Multiply gate

"Flat" Backprop: Do this for assignment 1!

Stage your forward/backward computation!



"Flat" Backprop: Do this for assignment 1!

E.g. for two-layer neural net:

```
# receive W1,W2,b1,b2 (weights/biases), X (data)
# forward pass:
h1 = #... function of X,W1,b1
scores = #... function of h1,W2,b2
loss = #... (several lines of code to evaluate Softmax loss)
# backward pass:
dscores = #...
dh1,dW2,db2 = #...
dW1,db1 = #...
```

Recap: Vector derivatives

Scalar to Scalar

Vector to Scalar

$$x \in \mathbb{R}, y \in \mathbb{R}$$

$$x \in \mathbb{R}^N, y \in \mathbb{R}$$

Regular derivative:

Derivative is **Gradient**:

$$\frac{\partial y}{\partial x} \in \mathbb{R}$$

$$\frac{\partial y}{\partial x} \in \mathbb{R}^N \quad \left(\frac{\partial y}{\partial x}\right)_n = \frac{\partial y}{\partial x_n}$$

If x changes by a small amount, how much will y change?

For each element of x, if it changes by a small amount then how much will y change?

Recap: Vector derivatives

Scalar to Scalar

$$x \in \mathbb{R}, y \in \mathbb{R}$$

Regular derivative:

$$\frac{\partial y}{\partial x} \in \mathbb{R}$$

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Vector to Scalar

$$x \in \mathbb{R}^N, y \in \mathbb{R}$$

Derivative is **Gradient**:

$$\frac{\partial y}{\partial x} \in \mathbb{R}^N \quad \left(\frac{\partial y}{\partial x}\right)_n = \frac{\partial y}{\partial x_n}$$

For each element of x, if it changes by a small amount then how much will y change?

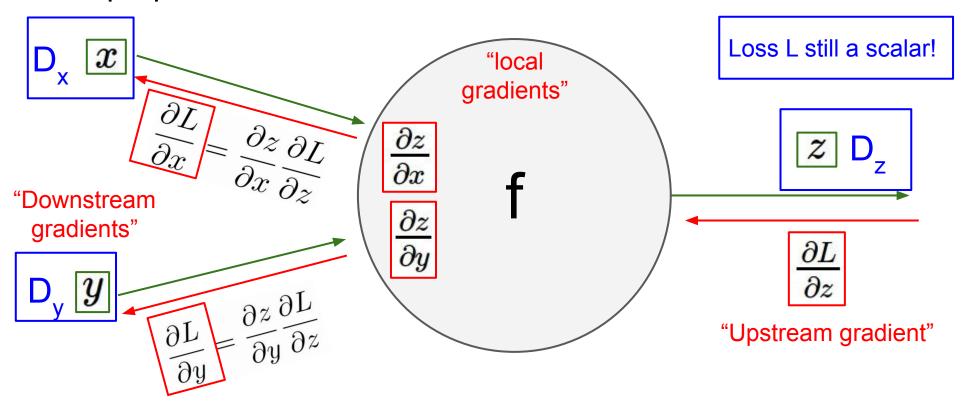
Vector to Vector

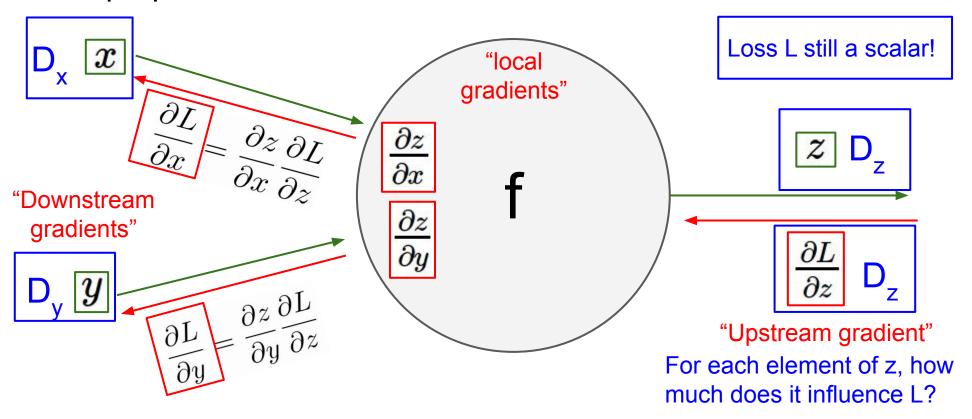
$$x \in \mathbb{R}^N, y \in \mathbb{R}^M$$

Derivative is **Jacobian**:

$$\frac{\partial y}{\partial x} \in \mathbb{R}^N \quad \left(\frac{\partial y}{\partial x}\right)_n = \frac{\partial y}{\partial x_n} \quad \frac{\partial y}{\partial x} \in \mathbb{R}^{N \times M} \quad \left(\frac{\partial y}{\partial x}\right)_{n,m} = \frac{\partial y_m}{\partial x_n}$$

For each element of x, if it changes by a small amount then how much will each element of y change?

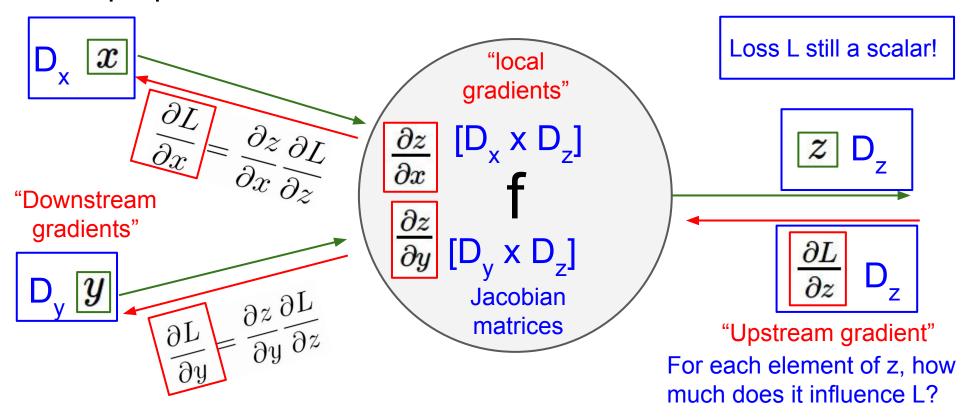


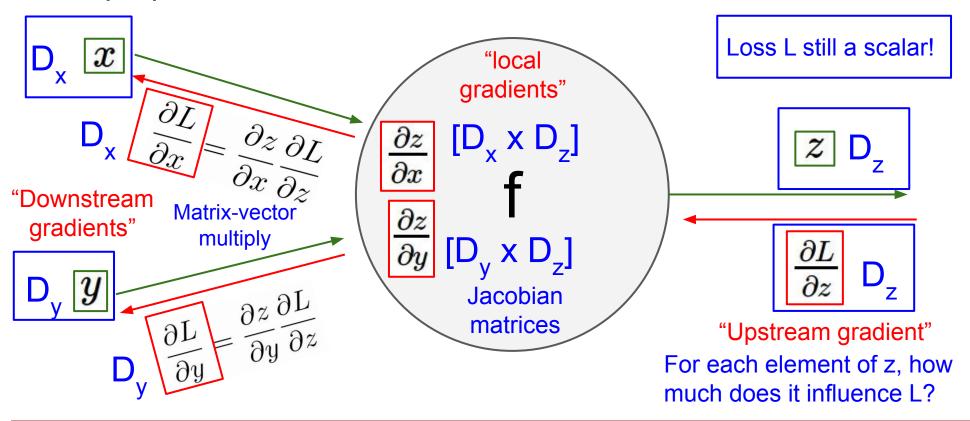


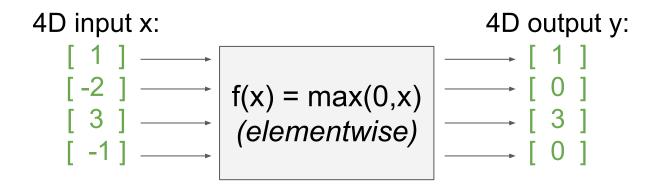
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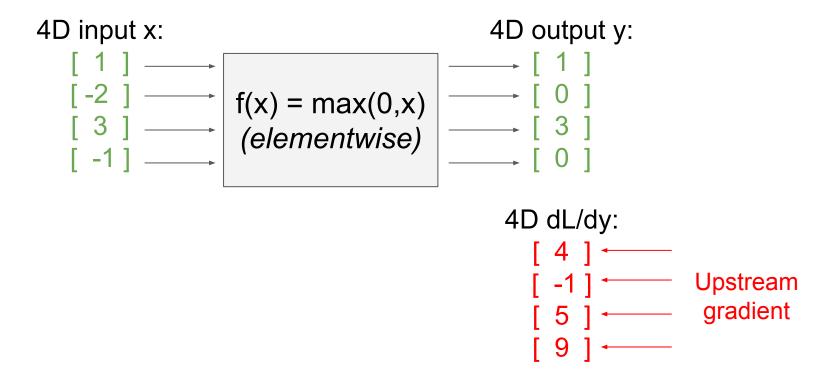
Lecture 4 - 104

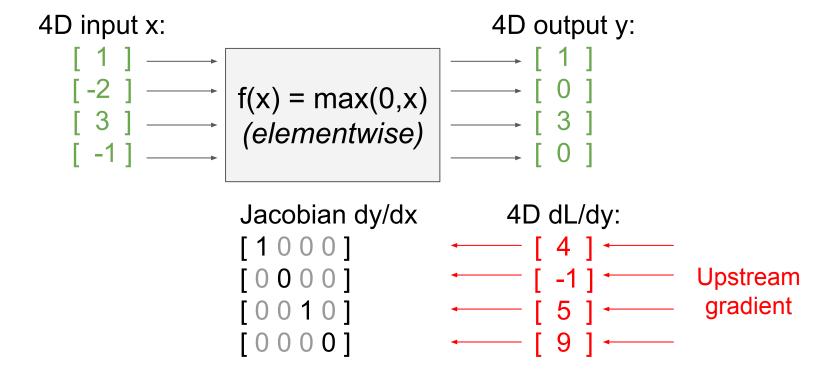
April 11, 2019

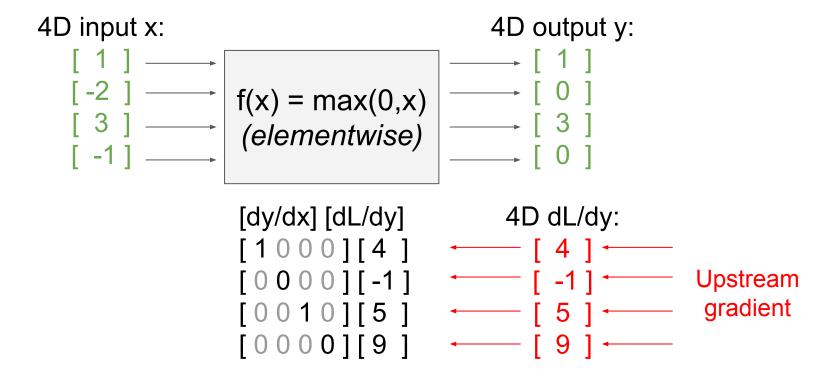


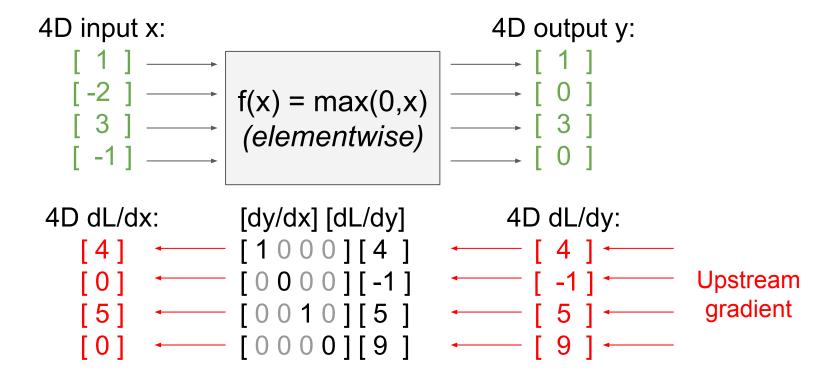




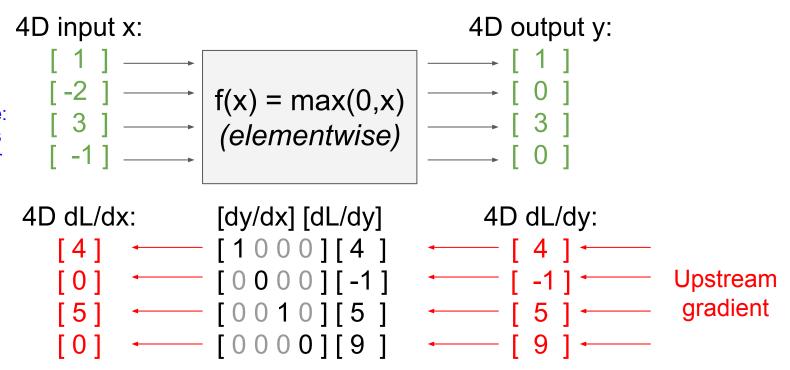








Jacobian is **sparse**: off-diagonal entries always zero! Never **explicitly** form Jacobian -- instead use **implicit** multiplication



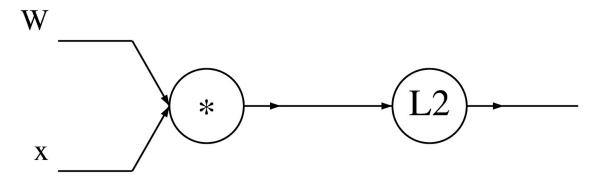
Jacobian is **sparse**: off-diagonal entries always zero! Never **explicitly** form Jacobian -- instead use **implicit** multiplication

4D input x: 4D output y:
$$\begin{bmatrix}
1 \\
-2
\end{bmatrix} \longrightarrow f(x) = max(0,x) & f(x) =$$

A vectorized example: $f(x, W) = ||W \cdot x||^2 = \sum_{i=1}^n (W \cdot x)_i^2$

A vectorized example:
$$f(x,W)=||W\cdot x||^2=\sum_{i=1}^n(W\cdot x)_i^2$$
 $\in \mathbb{R}^n\in\mathbb{R}^{n\times n}$

A vectorized example: $f(x, W) = ||W \cdot x||^2 = \sum_{i=1}^n (W \cdot x)_i^2$



A vectorized example: $f(x,W) = ||W \cdot x||^2 = \sum_{i=1}^n (W \cdot x)_i^2$

$$\begin{bmatrix} 0.1 & 0.5 \\ -0.3 & 0.8 \end{bmatrix}_{\mathbf{W}}$$

$$\begin{bmatrix} 0.2 \\ 0.4 \end{bmatrix}_{X}$$

$$q = W \cdot x = \begin{pmatrix} W_{1,1}x_1 + \dots + W_{1,n}x_n \\ \vdots \\ W_{n,1}x_1 + \dots + W_{n,n}x_n \end{pmatrix}$$
$$f(q) = ||q||^2 = q_1^2 + \dots + q_n^2$$

A vectorized example: $f(x,W) = ||W \cdot x||^2 = \sum_{i=1}^n (W \cdot x)_i^2$

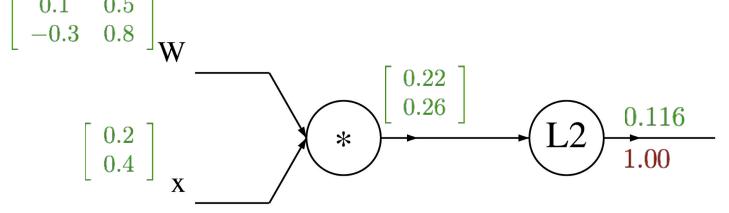
$$\begin{bmatrix} 0.1 & 0.5 \\ -0.3 & 0.8 \end{bmatrix}_{\mathbf{W}}$$

$$\begin{bmatrix} 0.2 \\ 0.4 \end{bmatrix}_{\mathbf{X}}$$

$$*$$

$$\begin{bmatrix} 0.22 \\ 0.26 \end{bmatrix}$$

$$q = W \cdot x = \begin{pmatrix} W_{1,1}x_1 + \dots + W_{1,n}x_n \\ \vdots \\ W_{n,1}x_1 + \dots + W_{n,n}x_n \end{pmatrix}$$
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$$q = W \cdot x = \begin{pmatrix} W_{1,1}x_1 + \dots + W_{1,n}x_n \\ \vdots \\ W_{n,1}x_1 + \dots + W_{n,n}x_n \end{pmatrix}$$
$$f(q) = ||q||^2 = q_1^2 + \dots + q_n^2$$

$$\begin{bmatrix} 0.1 & 0.5 \\ -0.3 & 0.8 \end{bmatrix}_{\mathbf{W}}$$

$$\begin{bmatrix} 0.2 \\ 0.4 \end{bmatrix}_{\mathbf{X}}$$

$$*$$

$$\begin{bmatrix} 0.22 \\ 0.26 \end{bmatrix}$$

$$\mathbf{L2}$$

$$\boxed{1.00}$$

$$q=W\cdot x=\left(egin{array}{c} W_{1,1}x_1+\cdots+W_{1,n}x_n\ dots\ W_{n,1}x_1+\cdots+W_{n,n}x_n\ \end{array}
ight) \qquad rac{\partial f}{\partial q_i}=2q_i\
onumber \
onu$$

A vectorized example:
$$f(x,W) = ||W \cdot x||^2 = \sum_{i=1}^n (W \cdot x)_i^2$$

$$\begin{bmatrix} 0.2 \\ 0.4 \end{bmatrix}_{X}$$

$$\begin{bmatrix} 0.22 \\ 0.26 \end{bmatrix}$$

$$\begin{bmatrix} 0.44 \\ 0.52 \end{bmatrix}$$

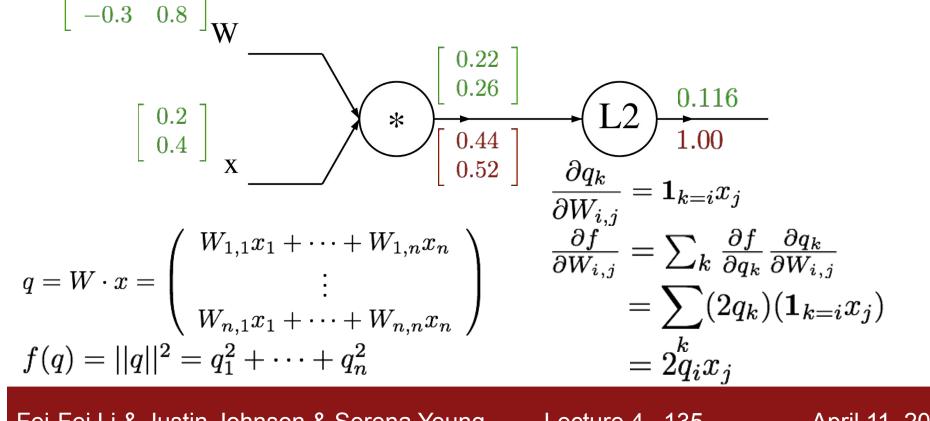
$$\begin{bmatrix} 0.44 \\ 0.52 \end{bmatrix}$$

$$q=W\cdot x=\left(egin{array}{c} W_{1,1}x_1+\cdots+W_{1,n}x_n\ dots\ W_{n,1}x_1+\cdots+W_{n,n}x_n\ \end{array}
ight) \qquad rac{\partial f}{\partial q_i}=2q_i\
onumber \
onu$$

A vectorized example:
$$f(x,W) = ||W \cdot x||^2 = \sum_{i=1}^n (W \cdot x)_i^2$$

$$q = W \cdot x = \begin{pmatrix} W_{1,1}x_1 + \dots + W_{1,n}x_n \\ \vdots \\ W_{n,1}x_1 + \dots + W_{n,n}x_n \end{pmatrix}$$
 $f(q) = ||q||^2 = q_1^2 + \dots + q_n^2$

A vectorized example:
$$f(x,W) = ||W \cdot x||^2 = \sum_{i=1}^n (W \cdot x)_i^2$$



$$\begin{bmatrix} 0.11 & 0.5 \\ -0.3 & 0.8 \end{bmatrix} \text{W}$$

$$\begin{bmatrix} 0.088 & 0.176 \\ 0.104 & 0.208 \end{bmatrix}$$

$$\begin{bmatrix} 0.2 \\ 0.4 \end{bmatrix}$$

$$\begin{bmatrix} 0.22 \\ 0.26 \end{bmatrix}$$

$$\begin{bmatrix} 0.116 \\ 1.00 \end{bmatrix}$$

$$\begin{bmatrix} 0.116 \\ 0.100 \end{bmatrix}$$

$$\begin{bmatrix} 0.$$

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Lecture 4 - 138

April 11, 2019

$$\begin{bmatrix} 0.1 & 0.5 \\ -0.3 & 0.8 \end{bmatrix} W$$

$$\begin{bmatrix} 0.088 & 0.176 \\ 0.104 & 0.208 \end{bmatrix} X$$

$$\begin{bmatrix} 0.22 \\ 0.26 \end{bmatrix}$$

$$\begin{bmatrix} 0.24 \\ 0.52 \end{bmatrix}$$

$$q = W \cdot x = \begin{pmatrix} W_{1,1}x_1 + \dots + W_{1,n}x_n \\ \vdots \\ W_{n,1}x_1 + \dots + W_{n,n}x_n \end{pmatrix}$$

$$f(q) = ||q||^2 = q_1^2 + \dots + q_n^2$$

$$\begin{bmatrix} 0.088 & 0.176 \\ 0.104 & 0.208 \end{bmatrix} W \\ \begin{bmatrix} 0.22 \\ 0.4 \end{bmatrix} \\ X \end{bmatrix} X$$

$$\begin{bmatrix} 0.22 \\ 0.26 \end{bmatrix} \\ \begin{bmatrix} 0.44 \\ 0.52 \end{bmatrix}$$

$$\begin{bmatrix} 0.44 \\ 0.52 \end{bmatrix}$$

$$q = W \cdot x = \begin{pmatrix} W_{1,1}x_1 + \dots + W_{1,n}x_n \\ \vdots \\ W_{n,1}x_1 + \dots + W_{n,n}x_n \end{pmatrix} \qquad \frac{\partial q_k}{\partial x_i} = W_{k,i}$$

$$f(q) = ||q||^2 = q_1^2 + \dots + q_n^2 \qquad = \sum_k 2q_k W_{k,i}$$

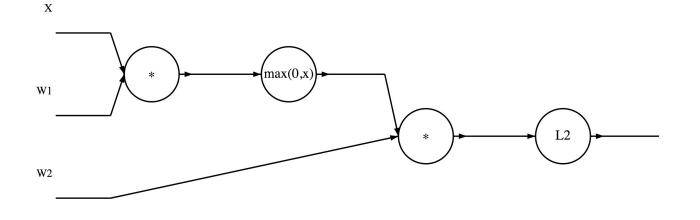
In discussion section: A matrix example...

$$z_1 = XW_1$$

$$h_1 = \text{ReLU}(z_1)$$

$$\hat{y} = h_1W_2$$

$$L = ||\hat{y}||_2^2$$



$$rac{\partial L}{\partial W_2}=$$
 ?

$$rac{\partial L}{\partial W_1}=$$
 ?