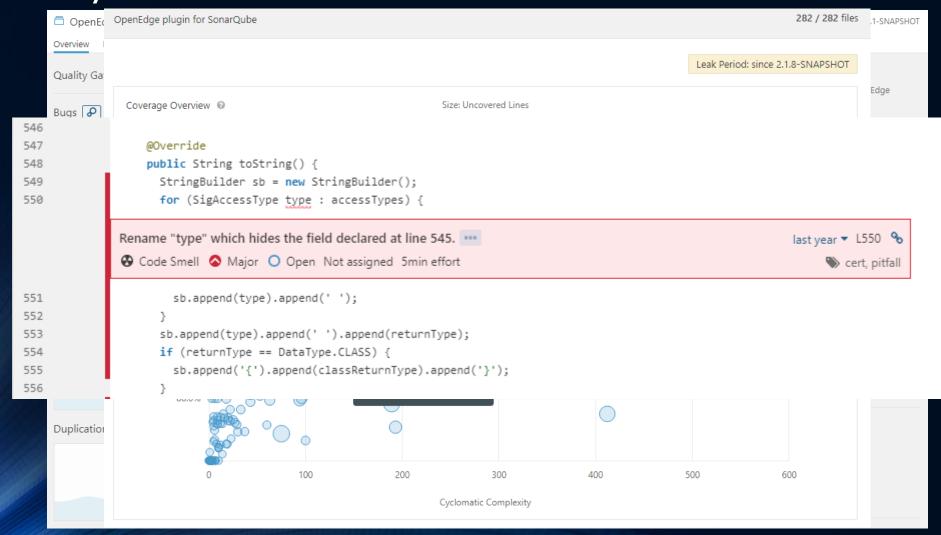
Custom rules development with Sonar Qube

GILLES QUERRET - RIVERSIDE SOFTWARE

About the speaker

- Pronounced \3il.ke.ke\
- Started Riverside Software in 2007
- Continuous integration in OpenEdge
- Multiple open source projects

Why this session?



Everything is a plugin

- SonarQube is an extensible platform
 - Language support provided as plugins
 - Additional rules also provided as plugins
 - Web UI can be extended by plugins
- OpenEdge plugin available under an open-source license
- Rules available under a commercial model

Requirements – Java everywhere

- JDK 8
- Maven 3.5
- Eclipse or IntelliJ recommended
- SonarQube 6.7 or 7.3
- Git

Create a new plugin

```
dev.rssw.eu pquerret home dev git clone git@github.com:Riverside-Software/rules-plugin-template.git rules

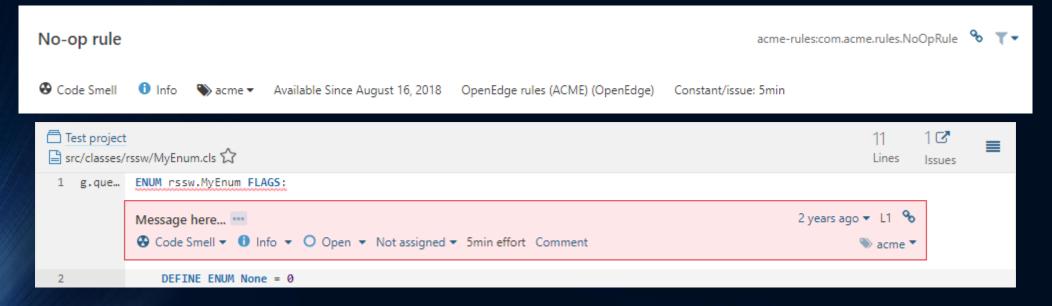
Cloning into 'rules'...
remote: Enumerating objects: 145, done.
remote: Total 145 (delta 0), reused 0 (delta 0), pack-reused 145
Receiving objects: 100% (145/145), 21.13 KiB | 21.13 MiB/s, done.
Resolving deltas: 100% (37/37), done.
```

Build the plugin

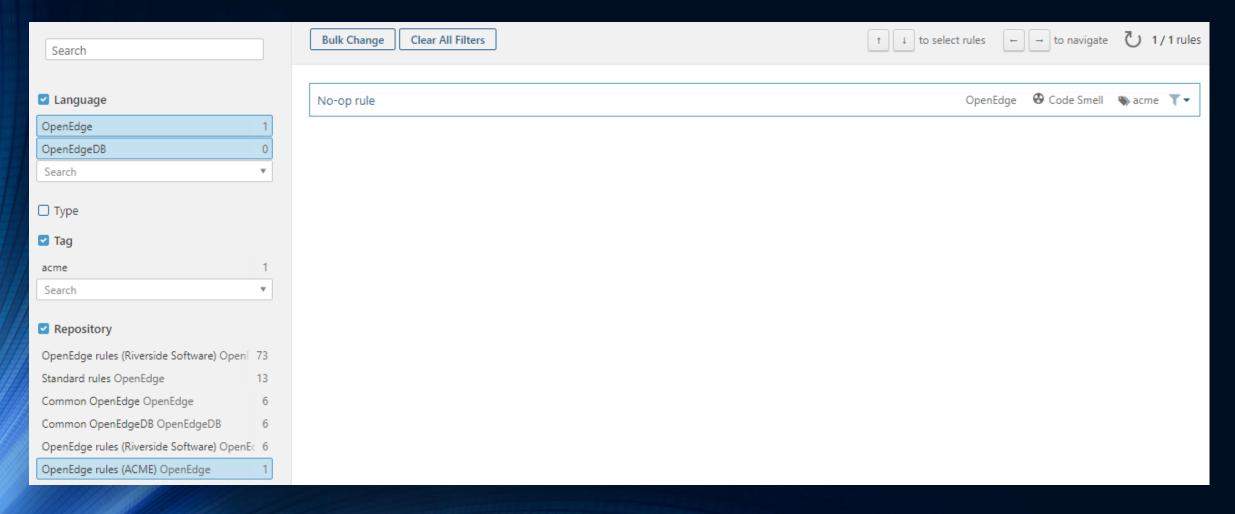
```
dev.rssw.eu ▶ gquerret ▶ home ▶ dev ▶ rules ▶ export JAVA_HOME=/opt/jdk-1.8.0_181
dev.rssw.eu ▶ gquerret ▶ home ▶ dev ▶ rules ▶ /opt/maven-3.5.4/bin/mvn clean package
[INFO] Scanning for projects...
[INFO]
[INFO] -----
[INFO] Building ACME rules for OpenEdge plugin 1.1.0
[INFO] ... SNIP ...
[INFO] Building jar: /home/dev/rules/target/acme-rules-plugin-1.1.0.jar
[INFO] BUILD SUCCESS
      _____
[INFO] Total time: 5.144 s
```

First rule – The code

```
@Rule(priority = Priority.INFO, name = "No-op rule", tags = {"acme"}
@SqaleConstantRemediation(value = "5min")
public class NoOpRule extends OpenEdgeProparseCheck
```



Rules registration



pom.xml

ACME Rules ACME Rules 1.1.0 installed

Homepage Issue Tracker Licensed under LGPL 3.0 Developed by ACME Uninstall

```
</properties>
...
<dependency>
    <groupId>eu.rssw.openedge.checks</groupId>
    <artifactId>openedge-checks</artifactId>
    <version>2.2.0</version>
    <scope>provided</scope>
</dependency>
...
```

Unit tests

```
public class NoOpRuleTest extends AbstractTest {

@Test
public void test1() {
    InputFile inputFile = getInputFile("noopO1.p");
    NoOpRule rule = new NoOpRule();
    rule.setContext(ruleKey, context, null);
    rule.initialize();
    rule.sensorExecute(inputFile, getParseUnit(inputFile));

// This line has to be updated to match the rule's logic Assert.assertEquals(context.allIssues().size(), 1);
}
```

Unit tests – Better Context

- Everything in AbstractTest class
 - Add database connections + aliases (default: sports2000, no alias)
 - Add PROPATH entries (default: src/test/resources + inc/ subdirectory)
 - Add rcode directory (default: no rcode)
 - Add XREF files (default: no XREF)
- Include PCT build is not easy
- Don't rely on anything out of the repository



- RefactorSession
 - Schema + PROPATH + various utility methods
- XREF
 - org.w3c.dom.Document object
 - Use XPath to navigate objects



- eu.rssw.pct.TypeInfo object for OOABL
 - Null if rcode is not available
 - Type name, parent object, interfaces,
 - Flags
 - Variables, properties, events
 - Tables and buffers
 - Methods



- org.prorefactor.core.ProgramRootNode object
 - Extends org.prorefactore.core.JPNode
- Tree structure representation of any source code
- First layer of the code parser

ANTLR (Another Tool for Language Recognition)

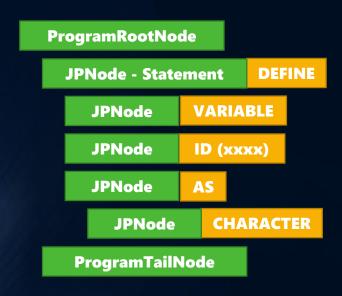
« ABL is my favorite language. » Sentence Subject Verb Complement Adjective Pronoun Noun TOKENS favorite TOKENS My language

ANTLR – Lexer and preprocessor

```
&SCOPED-DEFINE NEW NEW
                             Preprocessor variable definition
                                Define suffix variable then include every token in include file
{ lib/defvar.i suffix=xx }
DEF var xx{&xyz}xx as // comment
                                            DEFINE
                                                      VARIABLE
                                                                                    COMMENT
                                                                                                CHARACTER
                                                                  ID (xxxx)
   char /* comment 1 /* and 2 */ back
                                                                                                COMMENT
                              Undefine variable
&UNDEFINE NEW
&IF DEFINED(NEW) &THEN
                              Evaluate expression, then skip tokens until &ENDIF
  def var yy as char no-undo.
&ENDIF
```

- Each token is a org.prorefactor.proparse.antlr4.ProToken object
- Has a text, and begin / end position (file number, line, column)
- Has a node type and a channel ID

ANTLR – Parser



JPNode

ProToken
Up, Down, Right, Left
Statement, State2
StoreType

getAttribute()
getHiddenBefore()
query()
queryStatement()
getChildren()
getSymbol()
walk()

BlockNode

FieldRefNode

RecordNameNode



- Tree parsers are executed on the parse tree
 - Technology being replaced by ANTLR4 visitors
- Generates more advanced information on procedures and classes
 - Procedure / Method blocks
 - Associated buffers
 - Associated parameters and variables + references to those variables
 - Calls to external procedures / functions
 - Subscopes

Example rule 1 – Backslash in string

Example rule 2 — No indexes

```
@Override
public void execute(InputFile file, ParseTree tree) {
   DumpFileVisitor visitor = new DumpFileVisitor("");
   tree.accept(visitor);
   for (Table tbl : visitor.getDatabase().getTables()) {
     if (tbl.getIndexes().isEmpty()) {
       reportIssue(file, tbl.getFirstLine(), "Table " + tbl.getName() + " has no index");
   }
}
```

Example rule 3 – Unused variable

```
@Override
public void execute(InputFile file, ParseTree tree) {
  parseSymbolScope(file, unit.getRootScope());
  for (TreeParserSymbolScope scope : unit.getRootScope().getChildScopesDeep()) {
    parseSymbolScope(file, scope);
private void parseSymbolScope(InputFile file, TreeParserSymbolScope scope) {
  for (Variable var : scope.getVariables()) {
    JPNode node = var.getDefineNode();
    if (node == null) node = var.getIndirectDefineIdNode();
    if ((var.getNumReads() == 0) && (var.getNumWrites() == 0))
      reportIssue(file, node, "Unused variable " + var.getName());
```

SonarLint

- Custom rules can be executed on SonarQube and on SonarLint
- Some objects are not available in SonarLint:
 - XREF
 - Not all TypeInfo objects (depends on rcode)
- Issues reported on include files are not visible (for obvious reasons)

