Graduation Project Defense

Optimizing Continuous Integration Using Artificial Intelligence

Supported on July 4th, 2022, before the examination board:

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Academic year: 2021-2022

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- 2. Compared Techniques
- 3. Results





Project's Description

- 1. General Context
- 2. Continuous Integration
- 3. Problem Statement
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Project's Description General Context









Test



Design Develo

Development

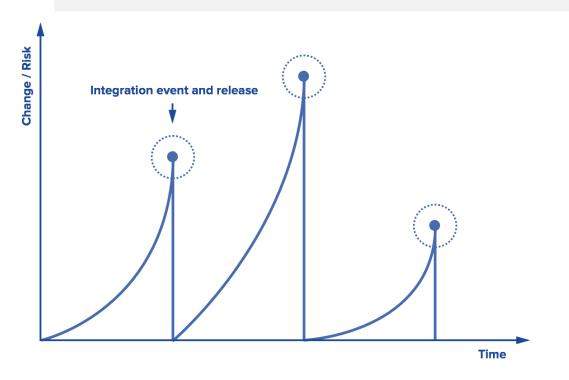
As projects become more complex, the risk of human error causing consequent defects also grows.

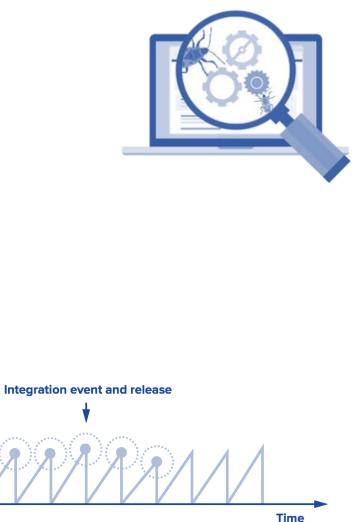
Software flaws and delivery delays can harm a company's reputation resulting in lost consumers.

Project's Description Continuous Integration

A modern practice where developers frequently push their modifications into the main codebase.

The software is built and tested after every commit.





Project's Description Benefits of Continuous Integration

Lower risk of delivering defective software

Most failures will be detected during the testing phase

Faster release cycles

Less time is spent debugging errors.

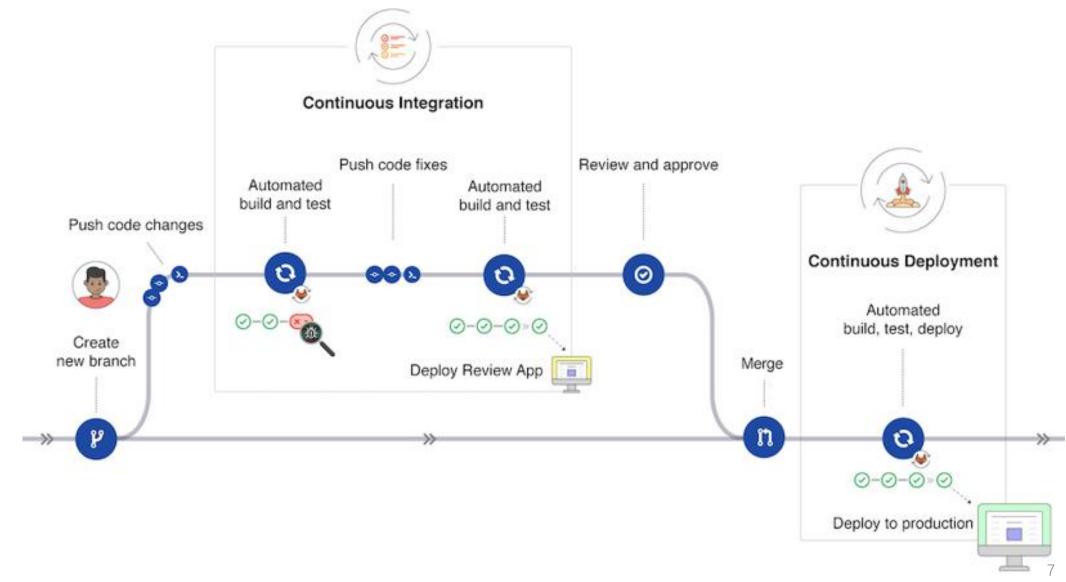
Faster errors debugging

Detecting errors is easier when less changes are integrated at once.

Improved code quality

Focusing on the functionality of the code rather than on avoiding problems.

Project's Description Continuous Integration Workflow



Project's Description Drawbacks of Continuous Integration



Power

Constant use of computational resources to run builds and tests.



Time

Long build durations.

Developers become less productive.





High cost

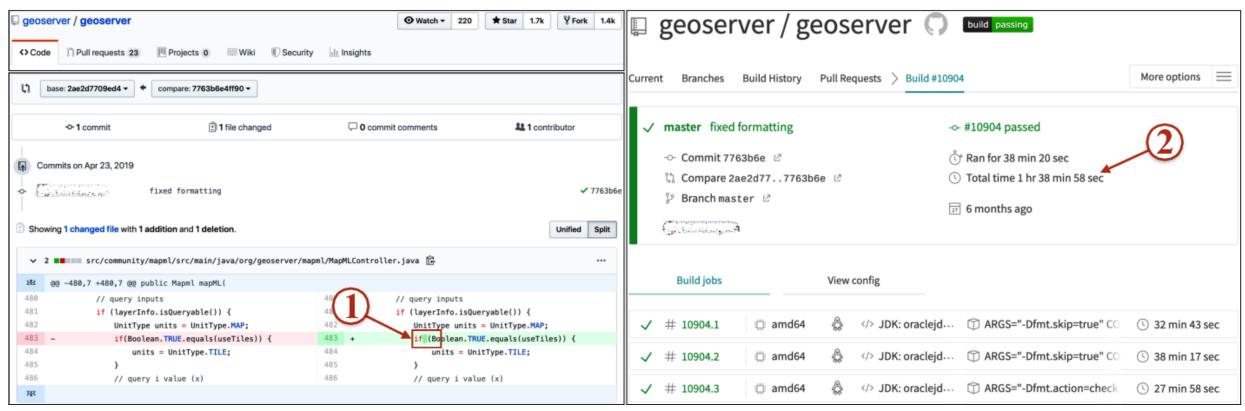
Google estimates its CI systems in millions of dollar and Mozilla estimate theirs as 201 k\$/month

This high cost hinders the adoption of CI by small companies.

Project's Description Optimization Strategy

Motivating Example

The build process took 1 hr 38 min for a simple code reformatting commit



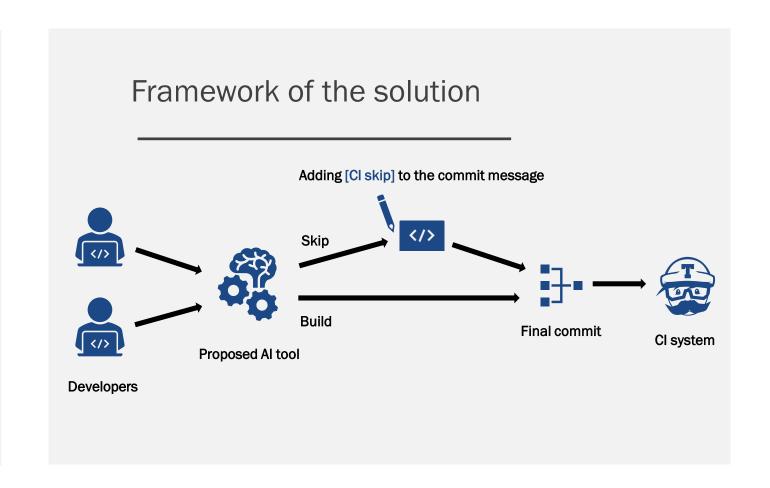
Project's Description Project's Objectives

Goal

We aim to reduce the number of executed builds by **skipping** unnecessary ones such as:

- code reformatting
- documentation edits
- code comments modification

We model the problem as a **binary classification** task and aim to solve it using Machine Leaning.





Proposed Solution

- 1. Dataset
- 2. Decision Tree Model
- 3. Deep Reinforcement Learning
- 4. Solution Details

Proposed Solution Dataset

Dataset consisting of the commit history of several open-source software projects using CI that have a significant number of skipped commits.

Statistics about the commit	Commit purpose	Link to previous commit
Number of subsystems	Fixing commit	Project's number of recent skips
Number of directories	Documentation commit	Committer's number of recent skip
Number of files	Building commit	Previous commit result
Number of lines added	Meta-files commit	Age
Number of lines removed	Merging commit	Number of developers
Number of comments added	Media commit	Developer's experience
Types of modified files	Source commit	Sub-system experience
Commit message	Formatting commit	Committer's recent experience
	Maintenance commit	

Proposed Solution Dataset

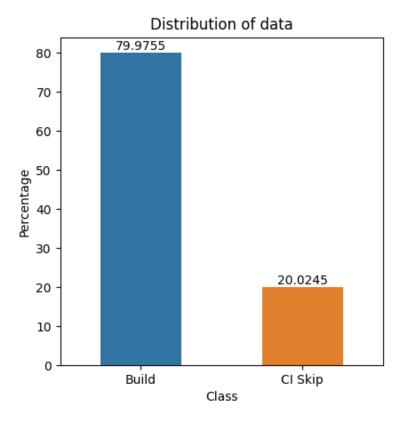


Data Imbalance

The dataset is heavily imbalanced.

- A majority of commits are executed.
- A minority of commits are CI skipped.

Developers are not familiar with the option to CI skip commits.



Proposed Solution Decision Tree Model



We employ the **Decision Tree** model to predict which commits to CI skip.

Quick results Skip Interpretable classification Is a source Build commit =1 Build Number of comments added Skip ≤ 10 Build Yes Number of Number of lines Entropy ≤ 3 Skip changed files ≤ 5 added ≤ 15 No

Proposed Solution Decision Tree Building Algorithm



Building a Decision Tree using the Gini Index

for each tree node do

for each feature do

calculate the Gini index for all thresholds calculate the average Gini index calculate the Gini gain

end for

select the feature with the highest Gini gain set node split dataset

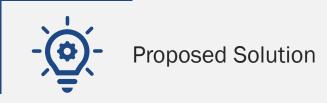
end for

Gini Index:
$$G(s) = 1 - \sum_{c \in C} -p(c)^2$$

Gini Gain:
$$GG(s) = G(s) - \sum_{t \in T} p(t)G(t)$$

Low Gini index due to data imbalance.

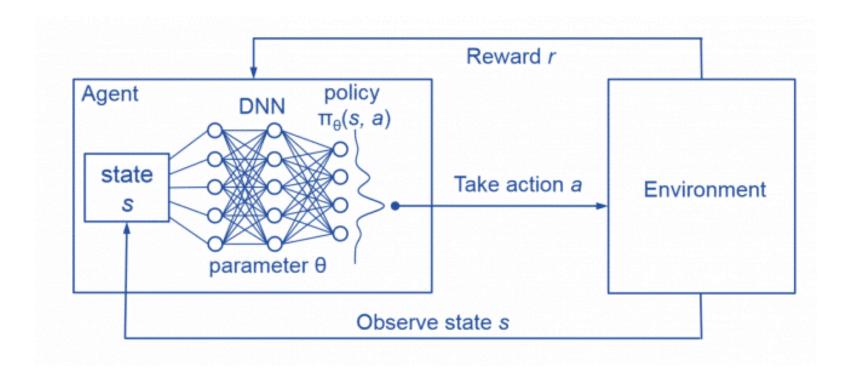
Proposed Solution Our Approach



To solve this problem, we implement a novel deep reinforcement learning based algorithm to build decision trees that take into consideration the imbalanced nature of data.



Proposed Solution Deep Reinforcement Learning

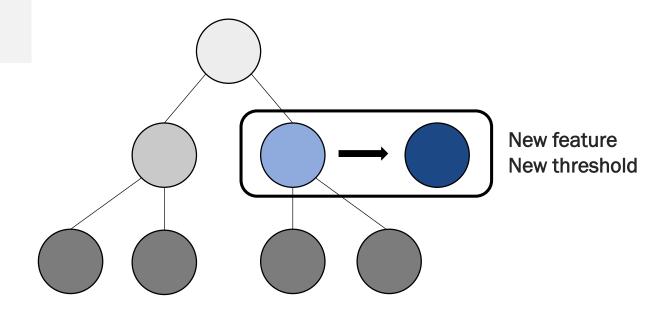


Proposed Solution Solution Overview



Solution's Principle

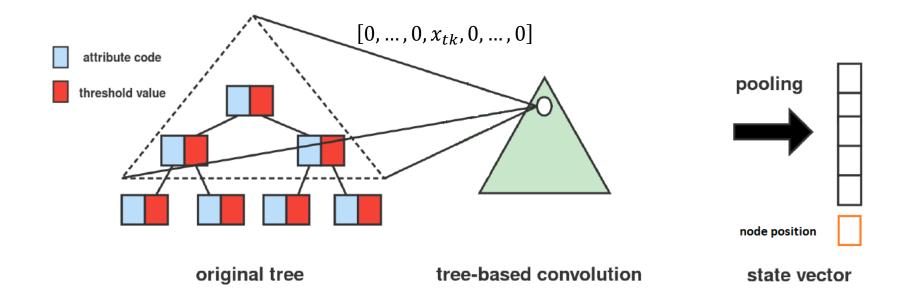
We iterate through the tree's nodes and adjust them so that the classification metric is improved.



Proposed Solution State Observation

State Observation

The state is extracted using tree-based convolution.



Proposed Solution Agent's Actions

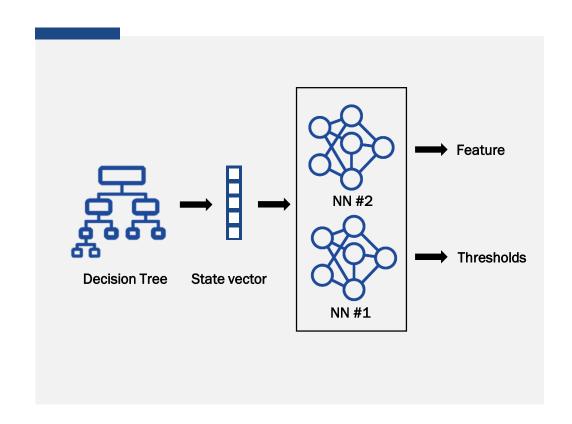


Agent's Actions

Each episode starts by generating an initial decision tree.

At each step, we choose an action $a_k = (k, x_k)$ for a single node.

- k is the feature
- x_k is the threshold value



Proposed Solution Reward Function



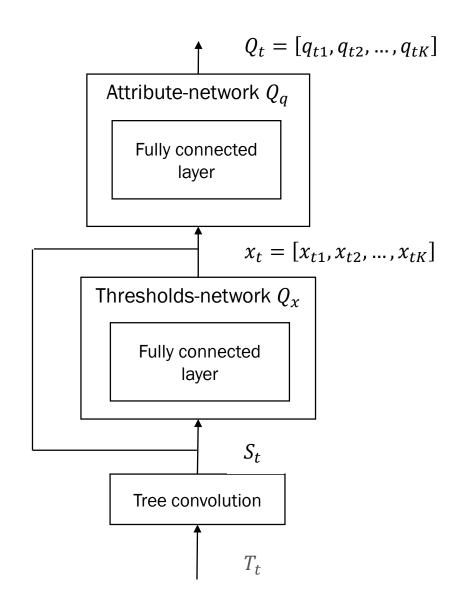
Reward Function

After each node modification t, we classify the dataset using the new tree.

The predicted results \hat{Y}_t and the ground truth Y_t are used to calculate a classification metric m_t .

$$r_t = m_t - m_{t-1}$$

Proposed Solution Training Process

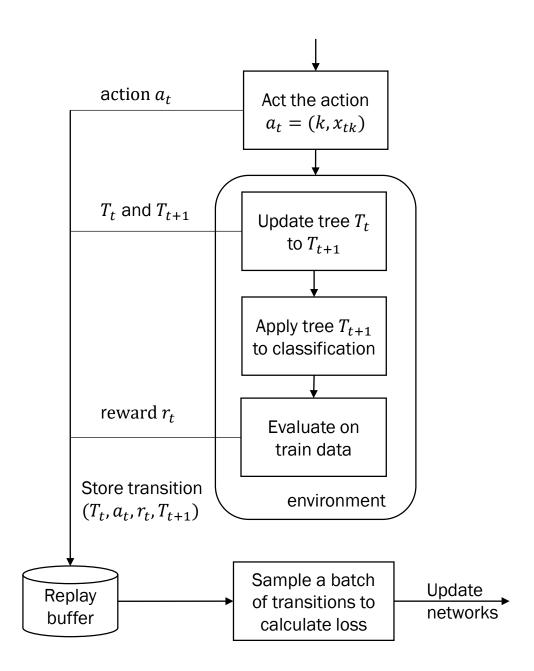


Choose attribute K_t $k_t = arg \max Q_t$ $= \underset{k \in [K]}{arg \max} Q_q \left(S_t, X_t; \theta_q \right)$

Choose action

$$a_t = \begin{cases} (k_t, x_{tk}) \text{ with probability } 1 - \varepsilon \\ \text{random action with probability } \varepsilon \end{cases}$$

Proposed Solution Training Process





Evaluation

- 1. Evaluation Methodology
- 2. Compared Techniques
- 3. Results

Evaluation Evaluation Methodology



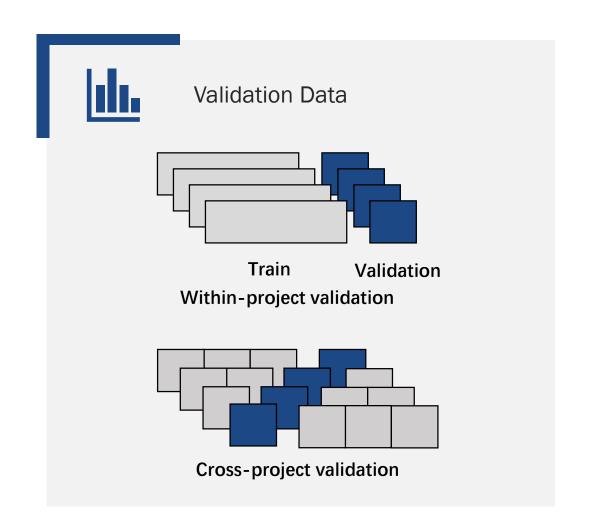
Classification Metrics

		Predicted Class			
		Positive	Negative		
Actual Class	Positive	TP	FN		
	Negative	FP	TN		

$$precision = \frac{TP}{TP + FP}$$
 $recall = \frac{TP}{TP + FN}$

$$F1 = 2 \frac{precision \cdot recall}{precision + recall}$$

$$AUC = \frac{1 + \frac{TP}{TP + FN} - \frac{FP}{FP + TN}}{2}$$



Evaluation Compared Techniques

Machine Learning

We also compare our solution to:

- Decision Tree built using the Gini index.
- Random Forest

Genetic Algorithm

This approach evolves a population of IF-THEN rules to find one with optimal performance.

Evaluation Results

Within-project validation								
Metric	F1 score			AUC				
Project Method	Ours	GAR	DT	RF	Ours	GAR	DT	RF
Candybar-library	0.79	1	0.75	0.72	0.71	1	0.49	0.47
Pghero	0.6	0.85	0.58	0.77	0.71	0.92	0.72	0.85
Mtsar	0.71	0.88	0.51	0.55	0.9	0.91	0.63	0.66
Steve	0.36	0.62	0.28	0.21	0.6	0.82	0.61	0.56
SemanticMediaWiki	0.49	0.45	0.24	0.04	0.65	0.69	0.54	0.5

Evaluation Results

Cross-project validation								
Metric	F1 score			AUC				
Project Method	Ours	GAR	DT	RF	Ours	GAR	DT	RF
Candybar-library	0.62	0.92	0.48	0.53	0.7	0.86	0.47	0.61
Pghero	0.6	0.8	0.44	0.47	0.76	0.68	0.64	0.65
Mtsar	0.54	0.68	0.41	0.37	0.59	0.72	0.58	0.59
Steve	0.44	0.52	0.2	0.16	0.68	0.75	0.57	0.54
SemanticMediaWiki	0.33	0.41	0.27	0.19	0.59	0.64	0.54	0.53



Conclusion



Good Performance

Average F1 score of 60% for within-project validation and 50% for cross-project validation.



Interpretable Results

Developers will be presented with an explanation for the CI skip decision.



Adaptable Solution

The model will retain its knowledge and adapt to more information and to a shift in development focus.



Future Work

Automatically selecting optimal hyper-parameters. (tree depth)

THANK YOU FOR YOUR ATTENTION

Any questions?

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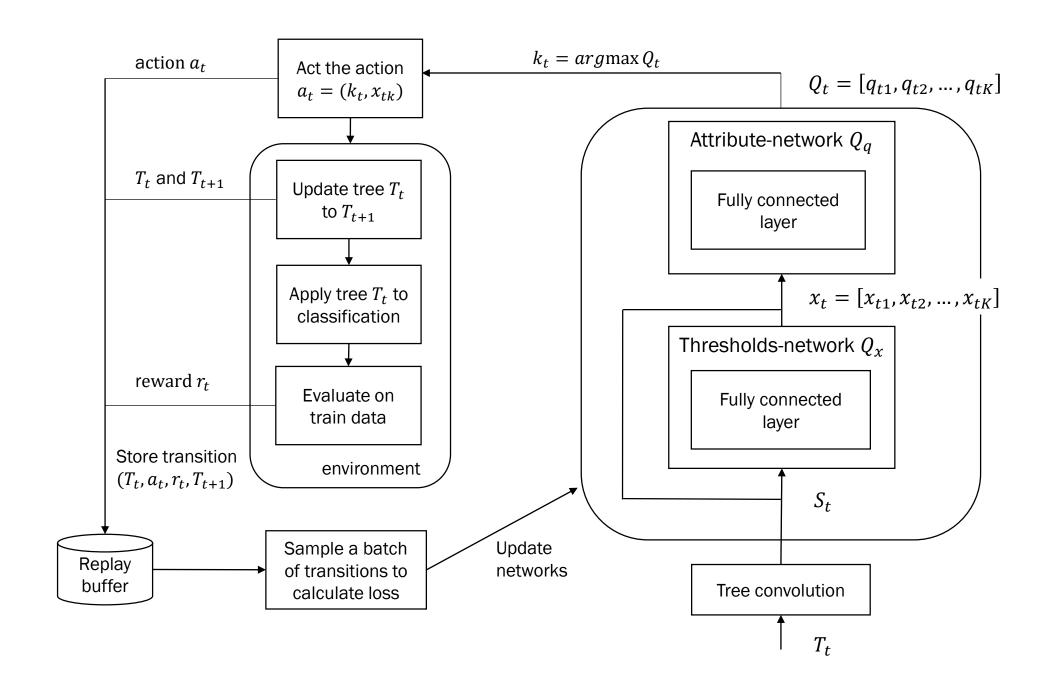


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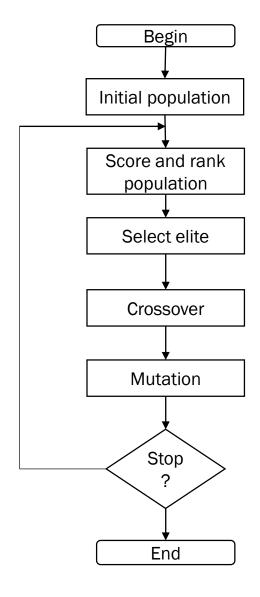
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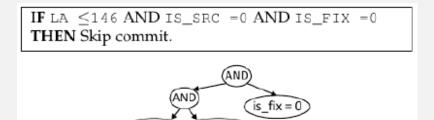


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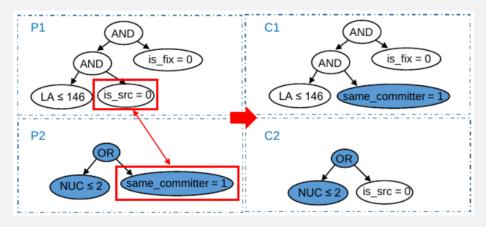
Evaluation Evolutionary Search Approach

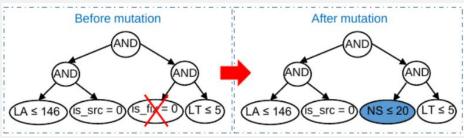




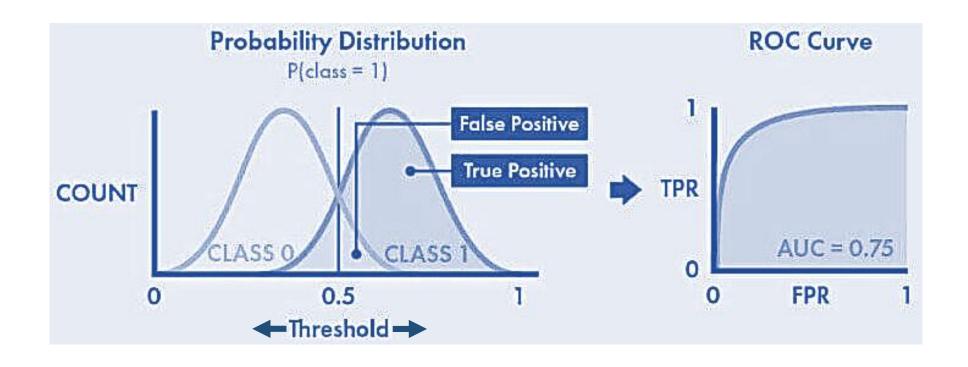


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Evaluation Classification Metrics



Proposed Solution Dataset

