## **After Advice**

## **Annotations:**

- @ After: Runs after the method finishes (regardless of outcome).
- @AfterThrowing: Runs after a method throws an exception.
- o @AfterReturning: Runs after a method returns successfully.

## **Examples:**

```
@Aspect
@Component
public class LoggingAspect {
  public static final Logger LOGGER=LoggerFactory.getLogger(LoggingAspect.class);
  @Before("execution (* com.telusko.springbootrest.service.JobService.getJob(..)) ||
             execution(* com.telusko.springbootrest.service.JobService.updateJob(..))")
  public void logMethodCall(JoinPoint jp) {
      LOGGER.info("Method Called "+jp.getSignature().getName());
   @After("execution (* com.telusko.springbootrest.service.JobService.getJob(..)) ||
           execution(* com.telusko.springbootrest.service.JobService.updateJob(..))")
   public void logMethodExecuted(JoinPoint jp) {
       LOGGER.info("Method Executed "+jp.getSignature().getName());
   @ AfterThrowing("execution (* com.telusko.springbootrest.service.JobService.getJob(..)) ||
                  execution(* com.telusko.springbootrest.service.JobService.updateJob(..))")
   public void logMethodCrashed(JoinPoint jp) {
      LOGGER.info("Method has some issues "+jp.getSignature().getName());
   @ AfterReturning("execution (* com.telusko.springbootrest.service.JobService.getJob(..)) ||
              execution(* com.telusko.springbootrest.service.JobService.updateJob(..))")
   public void logMethodExecutedSuccess(JoinPoint jp) {
      LOGGER.info("Method Executed Successfully "+jp.getSignature().getName());
```

