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A book consists of chapters, chapters consist of sections and sections consist of subsections. Construct a tree and print the nodes. Find the time and space requirements of your method.

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```
#include <iostream>
#include <string.h> using
namespace std;

struct node {
    string label; int
    ch_count; struct node
*child[10];
} *root;

// Class Declaration
class GT { public:
    void create_tree();
void display(node *r1);
GT()
```

```
root = NULL;
};
void GT::create tree()
  int tbooks, tchapters, i, j, k;
root = new node;
  // Book name cout << "Enter
name of book: ";
                    cin.get();
getline(cin, root->label);
  // No. of chapters
  cout << "Enter number of chapters in book : ";</pre>
cin >> tchapters; root->ch_count = tchapters;
  for (i = 0; i < tchapters; i++)
     root->child[i] = new node;
     // chapter names
     cout << "Enter the name of Chapter" << i+1 << ":";
cin.get();
     getline(cin, root->child[i]->label);
```

```
// no. of sections in chapter
     cout << "Enter number of sections in Chapter : " << root->child[i]->label << " : ";
                                       for (j = 0; j < \text{root->child}[i] - \text{>ch_count}; j++)
cin >> root->child[i]->ch count;
     {
       root->child[i]->child[j] = new node;
       // name of section
       cout << "Enter Name of Section " << j + 1 << " : ";
cin.get();
       getline(cin, root->child[i]->child[j]->label);
void GT::display(node *r1)
  int i, j, k, tchapters;
if (r1 != NULL)
     cout << "\n----Book Hierarchy---";
cout << "\nBook title: " << r1->label;
tchapters = r1->ch count;
                                for (i = 0; i
< tchapters; i++)
       cout \ll "\n\tChapter" \ll i + 1;
cout << " : " << r1->child[i]->label;
```

```
if (r1->child[i]->ch count != 0)
cout << "\n\t\tSections : ";</pre>
       for (j = 0; j < r1 - child[i] - ch count; j++)
                  cout
<< "\n\t\t\t"
            << r1->child[i]->child[j]->label;
       }
  cout << endl;
int main() {
int choice;
GT
         gt;
while (1)
  {
    cout << "----" << endl;
cout << "Book Tree Creation" << endl;</pre>
cout << "----" << endl;
                                  cout
<< "1.Create" << endl;
                           cout <<
"2.Display" << endl; cout << "3.Quit"
<< endl;
    cout << "Enter your choice : ";</pre>
cin >> choice;
                  switch (choice)
```

```
case 1:
       gt.create_tree();
case 2:
gt.display(root);
           case 3:
break;
       cout << "Thanks for using this program!!!";</pre>
exit(1);
            default:
       cout << "Wrong choice!!!" << endl;</pre>
     } }
return 0;
}
OUTPUT:
----- Book
Tree Creation
1.Create
2.Display
3.Quit
Enter your choice: 1
Enter name of book: maths
Enter number of chapters in book: 2
Enter the name of Chapter 1: statistics
Enter number of sections in Chapter: statistics: 2
Enter Name of Section 1: mean
Enter Name of Section 2: median
```

Enter the name of Chapter 2: discrete mathematics

Enter number of sections in Chapter: discrete mathematics: 1

Enter Name of Section 1: binary tree

----Book Hierarchy---

Book title: maths

Chapter 1: statistics

Sections:

mean edian

Chapter 2 : discrete mathematics

Sections:

binary tree