

## SPRINT BACKLOG - SPRINT 3

### PRODUCT BACKLOG

(1 Story Point: 1 Developer Hour)

User Stories	Tasks	Story Points	Dependencies
U7	T1	5	
U7	T2	5	T1
U7	T3	3	T2
U8	T4	5	
U8	T5	2	
U8	T6	5	
U8	T7	4	T5
U8	T8	6	T4, T5, T6, T7
U9	T9	5	
U9	T10	4	
U9	T11	5	T9, T10

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## SPRINT PLANNING

(Cha: Charles, Che: Cheng, F: Fides, J: Jerry, M: Mahesh)

<b>Days</b>	<b>Task Points</b>	<b>Day 1</b>	<b>Day 2</b>	<b>Day 3</b>	<b>Day 4</b>	<b>Day 5</b>
<b>T1</b>	<b>5</b>	M : 5				
<b>T2</b>	<b>5</b>		F : 5			
<b>T3</b>	<b>3</b>			J : 3		
<b>T4</b>	<b>5</b>		Che : 2	Che : 3		
<b>T5</b>	<b>2</b>	Cha: 1	Cha : 1			
<b>T6</b>	<b>5</b>	F : 3		Cha : 2		
<b>T7</b>	<b>4</b>			M : 4		
<b>T8</b>	<b>6</b>			M : 3	F : 3	
<b>T9</b>	<b>5</b>		Cha : 2	Cha : 1	Cha : 2	
<b>T10</b>	<b>4</b>				J : 4	
<b>T11</b>	<b>5</b>				J : 1	Che : 4

## SPRINT EXECUTION

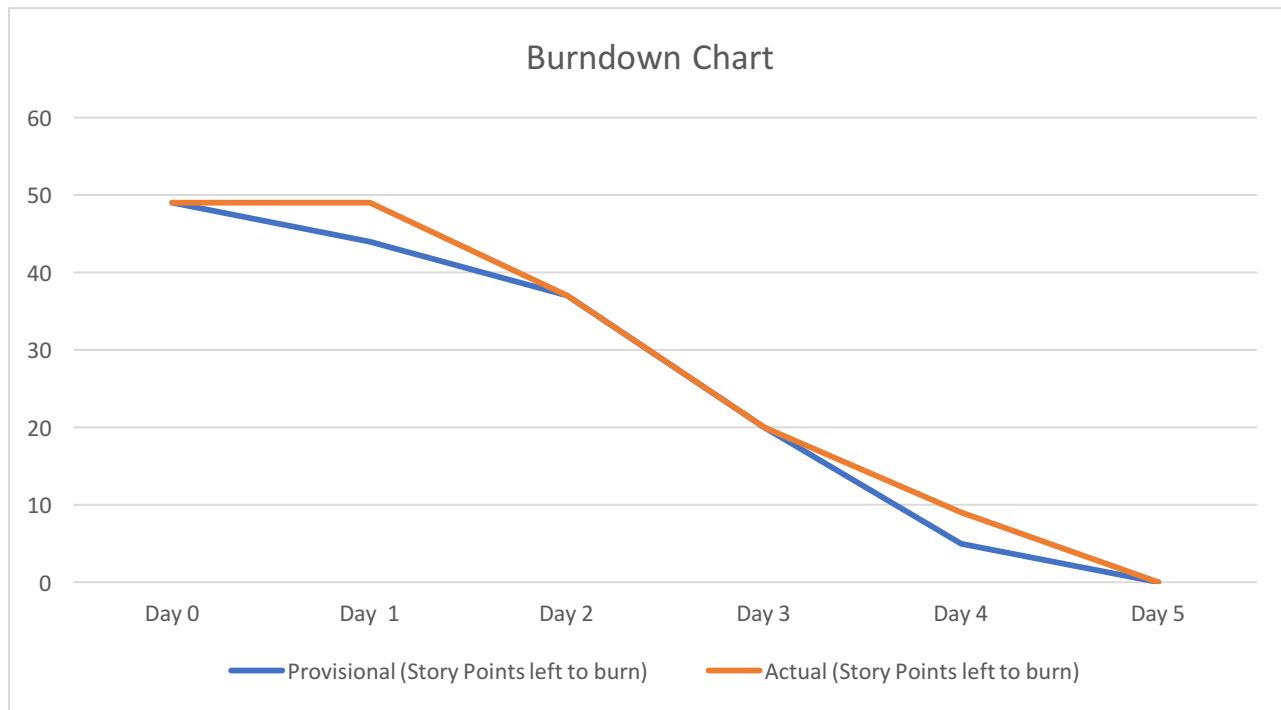
(Cha: Charles, Che: Cheng, F: Fides, J: Jerry, M: Mahesh)

<b>Days</b>	<b>Task Points</b>	<b>Day 1</b>	<b>Day 2</b>	<b>Day 3</b>	<b>Day 4</b>	<b>Day 5</b>
<b>T1</b>	<b>5</b>	Che : 4	F : 1			
<b>T2</b>	<b>5</b>		F : 3	F: 2		
<b>T3</b>	<b>3</b>			J : 3		
<b>T4</b>	<b>5</b>	Che : 2	Che : 3			
<b>T5</b>	<b>2</b>		Cha : 2			
<b>T6</b>	<b>5</b>	F : 3		Cha : 2		
<b>T7</b>	<b>4</b>			M : 4		
<b>T8</b>	<b>6</b>			M : 2	F : 4	
<b>T9</b>	<b>5</b>			Cha : 3	Cha : 2	
<b>T10</b>	<b>4</b>					F : 4
<b>T11</b>	<b>5</b>					Che : 5

## SPRINT BACKLOG - SPRINT 3

### SPRINT BURNDOWN

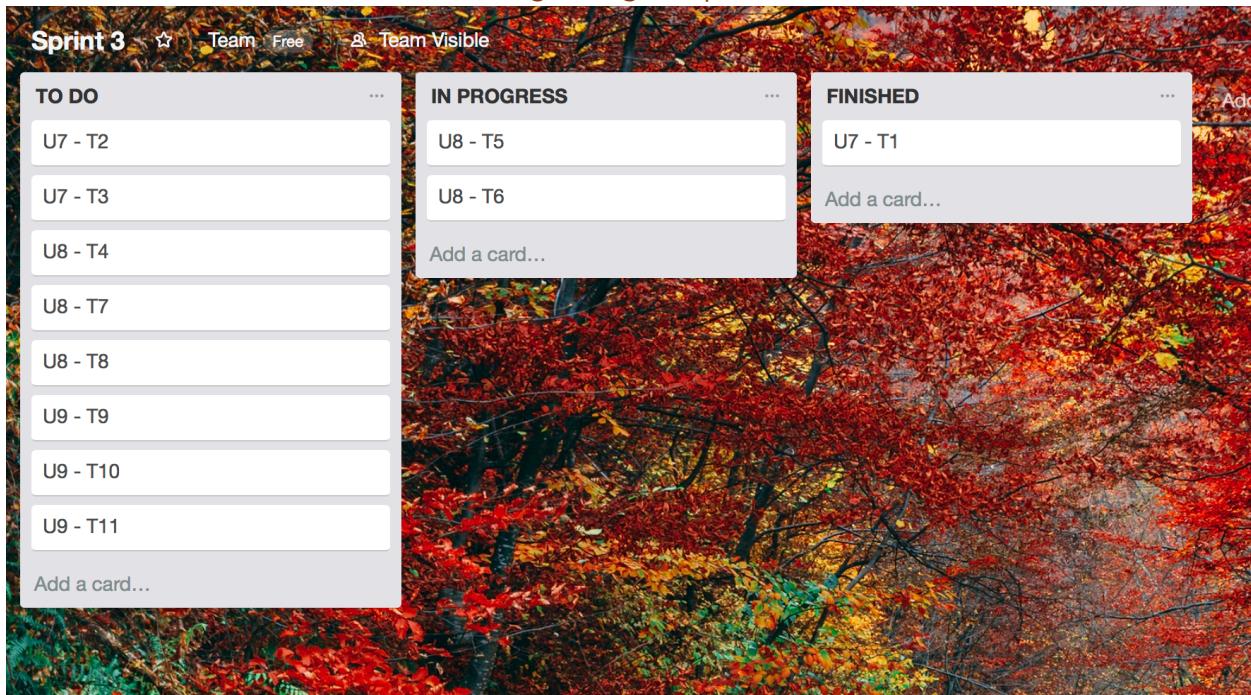
	Day 0	Day 1	Day 2	Day 3	Day 4	Day 5
<b>Provisional (Story Points left to burn)</b>	49	44	37	20	5	0
<b>Actual (Story Points left to burn)</b>	49	49	37	20	9	0



# SPRINT BACKLOG - SPRINT 3

## STORYBOARD SNAPSHOT

Beginning of Sprint



## STORYBOARD SNAPSHOT

End of Sprint

