Course: Artificial Intelligence and Machine Learning

Code: 20CS51I

WEEK1- Artificial intelligence concepts

Session 5:

BASIC LOCAL GIT OPERATIONS

- creating a repository,
- cloning a repository,
- making and recording changes
- staging and committing changes,
- viewing the history of all the changes undoing changes

CREATE A REPOSITORY

To put the project up on GitHub, it is required to create a repository for it to live in.

Meaning of Repository: A repository contains all of your project's files and each file's revision history. You can discuss and manage your project's work within the repository.

Types of repositories - Local & Remote.

Local repository: It is just a file location residing in the system. When *git commit* the code, a version/snapshot is created in the local repo.

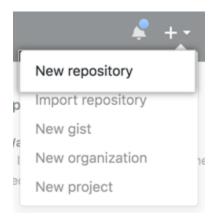
Remote repository: A remote repository generally lies somewhere outside your system, on a remote machine. This is very important when you are working with multiple people. This is the place where everyone will be sharing their code.

Files can be added in the remote repo by *git push* from the local repository.

Steps to Create a repository

- ➤ In the upper-right corner of any page, use the drop-down menu, and select New repository.
- > Type a short, memorable name for your repository.
- > Optionally, add a description of your repository.
- > Choose a repository visibility.
- > Select Initialize this repository with a README.
- ➤ Click Create repository.

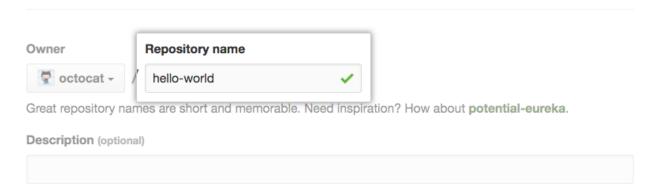
In the upper-right corner of any page, use the drop-down menu, and select **New repository**.



Type a short, memorable name for your repository. For example, "hello-world".

Create a new repository

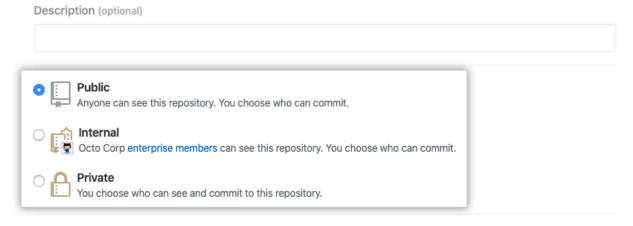
A repository contains all the files for your project, including the revision history.



Optionally, add a description of your repository. For example, "My first repository on GitHub."

Create a new repository A repository contains all the files for your project, including the revision history. Owner Repository name octocat - / hello-world Great repository names are short and memorable. Need inspiration? How about potential-eureka. Description (optional)

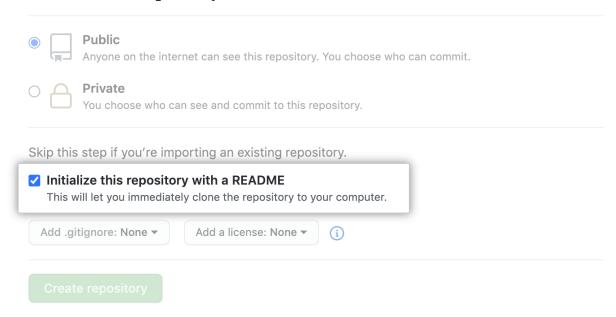
Choose a repository visibility. For more information, see "About repositories."



Skip this step if you're importing an existing repository.

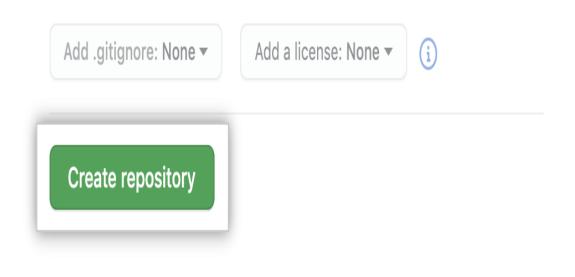
My first repository on GitHub

Select Initialize this repository with a README.



Click Create repository.

This will let you immediately clone the repository to your computer.



Operations Repository

- Use these operations to perform actions on the Perfecto repository.
- Upload Item to Repository
- Download Item from Repository
- Get Repository Items List
- Get Repository Item Information
- Edit Repository Item Information
- Change Repository Item (artifact) Locator
- Delete Repository Item
- Get Tags

CLONING A REPOSITORY: Cloning a repo allows to make local changes to the repository before committing and pushing them to the remote repository.

Steps:

In the File menu, click Clone Repository.

Click the tab that corresponds to the location of the repository you want to clone. ...

Choose the repository you want to clone from the list.

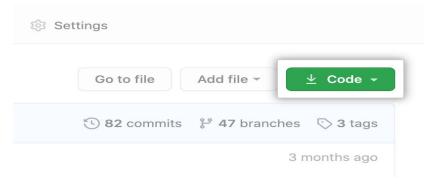
Click Choose... and navigate to a local path where you want to clone the repository.

Click Clone

CLONING A REPOSITORY

On GitHub.com, navigate to the main page of the repository.

Above the list of files, click Code.



Copy the URL for the repository.

To clone the repository using HTTPS, under "HTTPS", click.

To clone the repository using an SSH key, including a certificate issued by your organization's SSH certificate authority, click **SSH**, then click .

To clone a repository using GitHub CLI, click GitHub CLI, then click.



Open Git Bash.

Change the current working directory to the location where you want the cloned directory.

Type git clone, and then paste the URL you copied earlier.

\$ git clone https://github.com/YOUR-USERNAME/YOUR-REPOSITORY

Press **Enter** to create your local clone.

\$ git clone https://github.com/YOUR-USERNAME/YOUR-REPOSITORY

> Cloning into `Spoon-Knife`...

> remote: Counting objects: 10, done.

> remote: Compressing objects: 100% (8/8), done.

> remove: Total 10 (delta 1), reused 10 (delta 1)

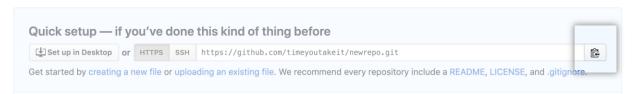
> Unpacking objects: 100% (10/10), done.

Cloning an empty repository

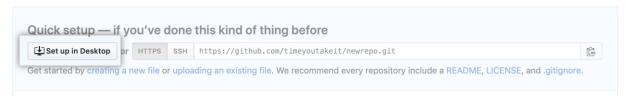
An empty repository contains no files. It's often made if you don't initialize the repository with a README when creating it.

On GitHub.com, navigate to the main page of the repository.

To clone your repository using the command line using HTTPS, under "Quick setup", click. To clone the repository using an SSH key, including a certificate issued by your organization's SSH certificate authority, click **SSH**, then click.



Alternatively, to clone your repository in Desktop, click **Set up in Desktop** and follow the prompts to complete the clone.



Open Git Bash.

Change the current working directory to the location where you want the cloned directory.

Type git clone, and then paste the URL you copied earlier.

\$ git clone https://github.com/YOUR-USERNAME/YOUR-REPOSITORY

Press **Enter** to create your local clone.

\$ git clone https://github.com/YOUR-USERNAME/YOUR-REPOSITORY

> Cloning into `Spoon-Knife`...

> remote: Counting objects: 10, done.

> remote: Compressing objects: 100% (8/8), done.

> remove: Total 10 (delta 1), reused 10 (delta 1)

> Unpacking objects: 100% (10/10), done.

MAKING AND RECORDING CHANGES IN GIT:

Recording Changes to the Repository

- 1. Checking the Status of Your Files.
- 2. Tracking New Files.
- 3. Staging Modified Files.
- 4. Short Status.
- 5. Ignoring Files.
- 6. Viewing Your Staged and Unstaged Changes.
- 7. Committing Your Changes.
- 8. Skipping the Staging Area

Checking the Status of Your Files

The main tool you use to determine which files are in which state is the git status command. If you run this command directly after a clone, you should see something like this:

\$ git status
On branch master
nothing to commit, working directory clean

Add files to a Git repository

To tell Git about the file, we will use the git add command:

\$ git add paper.md

\$ git status

On branch master

Initial commit

Changes to be committed:

```
(use "git rm --cached <file>..." to unstage)
```

new file: paper.md

Now our file is listed underneath where it says **Changes to be committed**.

Commit changes

In order to tell Git to record our change, our new file, into the repository, we need to **commit** it:

\$ git commit

Type a commit message: "Add title and authors"

Save the commit message and close your text editor (nano, notepad etc.)

Our default editor will now pop up. Why? Well, Git can automatically figure out that directories and files are committed, and by whom (thanks to the information we provided before) and even, what changes were made, but it cannot figure out why. So we need to provide this in a commit message.

If we save our commit message and exit the editor, Git will now commit our file.

[master (root-commit) 21cfbde]

1 file changed, 2 insertions(+) Add title and authors

create mode 100644 paper.md

This output shows the number of files changed and the number of lines inserted or deleted across all those files. Here, we have changed (by adding) 1 file and inserted 2 lines.

Now, if we look at its status,

\$ git status

On branch master

nothing to commit, working directory clean

our file is now in the repository. The output from the git status command means that we have a clean directory i.e. no tracked but modified files.

STAGING AND COMMITTING GIT:

Staged means that you have marked a modified file in its current version to go into your next commit snapshot. Committed means that the data is safely stored in your local database.

Stage Files to Prepare for Commit

1. Enter one of the following commands, depending on what you want to do:

Stage all files: git add.

Stage a file: git add example.html (replace example.html with your file name)

Stage a folder: git add myfolder (replace myfolder with your folder path)

Keep in Mind:

If the file name/path has a space, wrap it in quotes.

You can repeat the above commands for different files and folders.

2. Check the status again by entering the following command:

git status

3. You should see there are changes ready to be committed.

Unstage a File

If you accidental stage something, use the following command to unstage it:

git reset HEAD example.html

(replace example.html with your file or folder)

Deleting Files

If you delete files they will appear in git status as deleted, and you must use **git** add to stage them. Another way to do this is using **git rm** command, which both deletes a file and stages it all with one command:

git rm example.html to remove a file (and stage it)

git rm -r myfolder to remove a folder (and stage it)

Commit Files

1. Enter this command:

git commit -m "Message that describes what this change does"

TIP: For commit messages do you not use past tense, such as "I made headings blue". Use language like "Make headings blue", as if you are giving orders to the codebase. One reason for this is when you work with other people, your code may not be automatically approved. You'll request that they pull your changes into the codebase. When they read the commit messages they will do know what your code **will** do. Your change will "Make headings blue".

2. Check the status again by running this command:

git status

3. If all changes have been committed, and there are no untracked files, it should say: **nothing to commit, working tree clean**.

VIEWING THE HISTORY OF AL THE CHANGES IN GIT:

git log` command is used to view the commit history and display the necessary information of the git repository. This command displays the latest git commits information in chronological order, and the last commit will be displayed first.

UNDOING THE CHANGES CHANGES IN GIT:

If you have committed changes to a file (i.e. you have run both git add and git commit), and want to undo those changes, then you can use **git reset HEAD~** to undo your commit.

GIT BRANCHING AND MERGING:

Independent line of development or parallel development of code along with the main code.

Branches are used to develop a new feature or to fix a bug in the code.

In other words:

Branch is a reference to a commit.

cd learn_branching

#To visualize the graphical logs for current branch

git log --oneline --graph

* dff8df9 (**HEAD -> master**, **origin/master**) 2 commit: hello.sh code file added.

* 4871096 1 commit: Initial Project structure and Readme file added.

#To visualize the graphical logs for all the branches

git log --graph --oneline --all --decorate

--decorate: adds labels to the commits (HEAD, tags, remote branches and local branches)

Set an alias for this command in the config file

git config --global alias.showbranches 'log --graph --oneline --all --decorate'

git showbranches

CREATE A BRANCH

Project: learn_branching

--git list branches using the command: git branch

Divya1@Divya:learn_branching [master] \$git branch

iss53

* master

new-feature

newBranch

Create a new branch from the latest commit

--create branch git

git branch newBranch

Create a branch from an old commit

git branch firstBranch commitID

Create a branch and jump onto it

git checkout -b quickfix

Switch between branches

Switch/jump to the new branch

git checkout newBranch

Switch back to master branch

git checkout master

Merging together the work of different branches.

Git merge branch to another branch.

To do a merge (locally), git checkout the branch you want to merge INTO. Then type git merge
 branch> where
 branch> is the branch you want to merge FROM. Because the history of master and the history of make_function share common ancestors and don't have any divergence descendents, we get a "fast-forward" merge.

git merge

We have two branches and make_function has the new feature, which makes wordcount a function. That's a better way to write scripts. Since the make_function branch contains the feature that we want and we think that it's ready to go, we can bring the contents of the make_function branch into the master branch by using git merge.

To do a merge (locally), git checkout the branch you want to merge *INTO*. Then type git merge

 where

 type git merge <br/

We are on the master branch and want to merge in make_function so we do:

Because the history of master and the history of make_function share common ancestors and don't have any divergence descendents, we get a "fast-forward" merge. That means that all of the changes we made in make_function look as if they were made directly in master.

Sometimes, you might want to force git to create a merge commit, so that you know where a branch was merged in. In that case, you can prevent git from doing a "fast-forward" by merging with the -no-ff flag.

Descriptive Questions

Q1: How would you return a commit that has just been pushed and made open?

Q2: How will you know if a branch has just been combined into a master in Git?

Q3: How would you find a commit that broke something after a merge operation?

Q4: What would you do to squash the last N commits into a single commit?

Q5: How would you remove a file from Git without removing it from your file system?

Q6: What is the meaning of the commands – git status, git log, git diff, git revert <commit>, git reset <file>?

Q7: One of your teammates accidentally deleted a branch, and has already pushed the changes to the central git repo. There are no other git repos, and none of your other teammates had a local copy. How would you recover this branch?

MCQ

1. _____ command is useful for getting a high-level overview of the project history.

- a) git log -oneline
- b) git reset –hard
- c) git log --author=""
- d) git rebase

Ans: a

2. Which command creates an empty Git repository in the specified directory?
a) git reset
b) git log
c) git init
d) git initbare
Ans: c
3. The main objectives of Git are -
a) speed
b) data integrity
c) support for distributed non-linear workflows
d) All of the above
Ans: d
4. The Git clone command does which of the following?
a) Makes a local copy of the repository
b) Creates a working directory
c) Commits a new branch
d) Both 1 & 2
Ans: d
5.Branch is a reference to a commit.State true or falls
True
False

Ans: a