Kruskal's Algorithm for Minimum Spanning Tree Using Disjoint Sets

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Min Heap Implementation

 $Array\ Implementation\ of\ MinHeap\ to\ Fetch\ shortest\ edges\ first$

```
class minheap(object):
    __slots__ = ['_size','_array']
    def __init__(self,firstOb):
        self.\_size = 0
        self.\_array = [firstOb]*1005
    def = len = (self):
        return self._size
    def display (self):
        i = 1
        while i \le self.size:
            print(str(self._array[i]))
            i = i + 1
    def insert (self, newOb):
        self.\_size = self.\_size + 1
        i = self.\_size
        while self._array[i//2] > newOb:
            self.\_array[i] = self.\_array[i/2]
            i = i // 2
        self._array[i] = newOb
    def delete (self):
        if self.\_size == 0:
            return None
        min = self._array[1]
        last = self._array[self._size]
        self.\_size = self.\_size - 1
        i = 1
        while i * 2 \le self.\_size:
            child = i * 2
            if child != self._size and self._array[child + 1] < self._array[child]:
                child += 1
            if last > self._array[child]:
                self._array[i] = self._array[child]
            else:
                break
            i = child
        self._array[i] = last
        return min
```

Edge Class Declaration

The MinHeap uses the < and > operators and hence, a class for edge is implemented

```
class edge(object):
    __slots__ = ['_edge']

def __init__(self,l=(-1,-1,-1)):
    self._edge = 1

def __lt__(self,other):
    return self._edge[2] < other._edge[2]

def __gt__(self,other):
    return self._edge[2] > other._edge[2]

def getEdge(self):
    return self._edge

def __str__(self):
    return str(self._edge)
```

Disjoint Set Implementation

Numpy arrays used to improve access times [approx O(1)]

```
class disjoint_set(object):
    _{-slots_{--}} = ['_{arr}', '_{size}']
    def = init_{-}(self):
        self.\_arr = np.array([-1 for i in range(200)])
        self.\_size = 0
    def initialise (self, size):
        assert (type (size) == int and size <= 200)
        self.\_size = size - 1
    def findClass(self,a):
        assert(type(a) = int)
        assert(a-1 \le self.\_size)
        a = a - 1
        while self._arr[a] > -1:
            a=self._arr[a]
        return a
    def merge(self,a,b):
        assert(type(a) = int and type(b) = int)
        assert(a-1 \le self.\_size \text{ and } b-1 \le self.\_size)
        class_a = self.findClass(a)
        class_b = self.findClass(b)
        #Signs swapped since we are comparing negative numbers
        if self._arr[class_a] > self._arr[class_b]:
            self._arr[class_a] = class_b
        elif self._arr[class_a] < self._arr[class_b]:
            self._arr[class_b] = class_a
        else:
            self._arr[class_a] -= 1
            self._arr[class_b] = class_a
```

```
def __str__(self):
    string = ''
    for x in range(self._size+1):
        string += ( str(self._arr[x]) + ' ' )
    return string
```

Kruskal's Program

The edges of the graph are stored in $graph_ip.txt$

```
n = 100
e = 1000
with open('graph_ip.txt','r') as input_file:
             ip = input\_file.read().split('\n')
             edges = []
             for i in range(e):
                         edges.append(edge(tuple(map(int,ip[i].split('')))))
            heap = minheap(edge())
             for i in range(e):
                        heap.insert(edges[i])
            ds = disjoint_set()
            ds.initialise(n)
             selected = []
             count = 0
             length = 0
             while len(heap):
                         edgeTuple = heap.delete().getEdge()
                         class_l = ds. findClass(edgeTuple[0])
                         class_r = ds. findClass(edgeTuple[1])
                         if class_l != class_r:
                                      selected.append(edgeTuple)
                                      ds.merge(edgeTuple[0],edgeTuple[1])
                                      count += 1
                                      length += edgeTuple[2]
                                      if count == n - 1:
                                                  break
             print('The selected edges are: ', selected)
             print ('Length of the path is: ', length)
22 22 22
#Testing for Graph given in PPT
n = 7
e = 12
edges = [edge((1,2,2)), edge((1,3,4)), edge((1,4,1)), edge((2,4,3)), edge((2,5,10)), edge((2
            ((3,4,2)), edge((3,6,5)),
                         edge((4,5,7)), edge((4,6,8)), edge((4,7,4)), edge((5,7,6)), edge((6,7,1))]
heap = minheap(edge())
for edge_obj in edges:
 heap.insert(edge_obj)
```

```
ds = disjoint_set()
ds.initialise(n)
 selected = []
 coint=0
 length=0
 while len(heap):
                     e = heap.delete().getEdge()
                      class_l = ds. findClass(e[0])
                      class_r = ds.findClass(e[1])
                      if class_l != class_r:
                                           selected.append(e)
                                           ds.merge(e[0],e[1])
                                           count += 1
                                           length += e[2]
                                           if count == n - 1:
                                                               break
 print ('The selected edges are: ', selected)
 print ('Length of the path is: ', length)
OUTPUT:
The selected edges are:
                                                                                                                               [(1, 4, 1), (6, 7, 1), (3, 4, 2), (1, 2, 2), (4, 7, 4), (5, 7, 4), (5, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4), (6, 7, 4
              6)]
Length of the path is:
```

Output

```
python3 Kruskals.py
The selected edges are: [(48, 91, 7), (8, 98, 8), (23, 50, 29), (29, 33, 32), (13, 48, 43),
(2, 98, 61), (5, 55, 72), (6, 60, 86), (39, 86, 136), (4, 98, 137), (12, 58, 148),
(73, 83, 152), (11, 98, 154), (30, 46, 156), (60, 70, 177), (2, 94, 183), (16, 45, 188),
(28, 97, 190), (20, 58, 191), (60, 92, 199), (36, 62, 233), (22, 58, 237), (53, 89, 238),
(3, 45, 276), (40, 87, 278), (21, 73, 279), (5, 6, 302), (30, 36, 304), (54, 81, 318),
(68, 71, 326), (13, 61, 332), (7, 82, 339), (20, 99, 352), (57, 89, 361), (50, 84, 366),
(64, 82, 374), (23, 79, 390), (15, 28, 393), (75, 91, 395), (83, 91, 415), (13, 98, 420),
(3, 42, 423), (43, 81, 445), (36, 95, 456), (16, 87, 468), (48, 66, 472), (7, 87, 481),
(4, 12, 484), (48, 74, 485), (48, 71, 492), (40, 51, 496), (57, 73, 499), (26, 43, 501),
(10, 49, 509), (42, 84, 517), (1, 80, 522), (25, 31, 573), (79, 81, 585), (83, 85, 587),
(39, 52, 590), (64, 91, 606), (5, 9, 608), (34, 37, 652), (25, 42, 656), (34, 65, 663),
(1, 82, 675), (56, 90, 676), (39, 63, 714), (60, 94, 721), (30, 88, 729), (18, 86, 772),
(45, 47, 787), (36, 63, 788), (45, 77, 814), (17, 80, 820), (14, 100, 841), (69, 83, 842),
(19, 95, 878), (9, 86, 891), (20, 96, 912), (25, 35, 920), (24, 97, 943), (56, 93, 946),
(37, 66, 947), (89, 100, 968), (41, 98, 969), (15, 42, 1045), (54, 90, 1049), (15, 38, 1093),
(72, 78, 1155), (7, 59, 1183), (44, 64, 1218), (29, 52, 1219), (78, 92, 1307), (49, 82, 1333),
(67, 78, 1448), (32, 62, 1637), (27, 94, 2120), (25, 76, 3285)]
Length of the path is: 58692
```

```
cat graph_ip.txt | head
68 88 1599
```

21 28 8268 45 70 9041 34 90 1126

10 28 8492

42 91 2760

83 98 603

25 99 2097

19 90 2595