Lab Exercise 3: Implementation of CPU Scheduling Policies: FCFS and SJF (Non- preemptive and Preemptive)

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February 7, 2020

Program

```
#include <stdio.h>
#include <stdlib.h>

typedef struct Process
{
    int pid;
    float at, bt, st, et, wt, tat, rt, rem_t, pri;
} Process;

#include "MinHeap.h"

int getIndex(Process *const arr, const int size, const Process p)
{
    for (int i = 0; i < size; i++)
        if (arr[i].pid == p.pid)
            return i;

    return -1;
}

Process *getProcesses(const int size)
{
    static Process p[100];

    for (int i = 0; i < size; i++)
    {
        printf("Enter the Arrival Time and Burst Time: ");
        scanf("%f %f", &p[i].at, &p[i].bt);
        getchar();
        p[i].pid = i + 1;
        p[i].rt = -1;
        p[i].rem_t = p[i].bt;
        p[i].st = p[i].et = -1;
        p[i].wt = p[i].tat = -1;
    }

    return p;
}

void gantt_chart(Process arr[], int n, int tot_time)
{
    if (n <= 0)
        return;

    printf("\n\nGANTT CHART");

    int i, j;

    // printing the top bar
    printf("\n\n+");
    for (i = 0; i < n - 1; i++)
    {
        for (j = arr[i].st; j < arr[i + 1].st; j++)
            printf("--");
        printf("+");
    }
```

```
    for (j = 0; j < tot_time - arr[n - 1].st; j++)
        printf("--");
    printf("+");

    printf("\n|");

    // printing the process id in the middle
    for (i = 0; i < n - 1; i++)
    {
        for (j = arr[i].st; j < arr[i + 1].st - 1; j++)
            printf(" ");
        printf("P%d", arr[i].pid);

        for (j = arr[i].st; j < arr[i + 1].st - 1; j++)
            printf(" ");
        printf("|");
    }

    for (j = 0; j < tot_time - arr[n - 1].st - 1; j++)
        printf(" ");
    printf("P%d", arr[n - 1].pid);
    for (j = 0; j < tot_time - arr[n - 1].st - 1; j++)
        printf(" ");
    printf("|");

    printf("\n+");

    // printing the bottom bar
    for (i = 0; i < n - 1; i++)
    {
        for (j = arr[i].st; j < arr[i + 1].st; j++)
            printf("--");
        printf("+");
    }

    for (j = 0; j < tot_time - arr[n - 1].st; j++)
        printf("--");
    printf("+");

    printf("\n");

    // printing the time line
    for (i = 0; i < n - 1; i++)
    {
        printf("%d", (int)arr[i].st);
        for (j = arr[i].st; j < arr[i + 1].st; j++)
            printf("  ");
        if (arr[i].st > 9)
            printf("\b"); // backspace : remove 1 space
    }

    printf("%d", (int)arr[n - 1].st);
    for (j = 0; j < tot_time - arr[n - 1].st; j++)
        printf("  ");

    if (tot_time > 9)
        printf("\b%d", tot_time); // backspace : remove space for two digit time instances
    printf("\n\n");
}

void FCFS(Process *const arr, const int size)
{
    for (int i = 0; i < size; i++)
        for (int j = i + 1; j < size; j++)
        {
            if (arr[j].at < arr[i].at) //Arrived Earlier
            {
                Process tmp = arr[j];
                arr[j] = arr[i];
                arr[i] = tmp;
            }
        }
    Process gantt[20];
    int count = 0;
    int time = 0;
    int total_time = 0;
    float tot_wt = 0, tot_tat = 0;
```

```
    for (int i = 0; i < size; i++)
    {
        arr[i].st = time;
        arr[i].et = arr[i].st + arr[i].bt;
        arr[i].wt = arr[i].st - arr[i].at;
        arr[i].rt = arr[i].wt;
        arr[i].tat = arr[i].et - arr[i].st;
        gantt[count++] = arr[i];
        time+=arr[i].bt;
        total_time+=arr[i].bt;
        tot_wt += arr[i].wt;
        tot_tat += arr[i].tat;
    }

    gantt_chart(arr,size,total_time);
    printf("+-----+--------------+------------+-------+------+-----------+------+------+\n");
    printf("| PID | Arrival Time | Burst Time | Start | End  | Wait Time | TAT  | RT   |\n");
    printf("+-----+--------------+------------+-------+------+-----------+------+------+\n");
    for (int i = 0; i < size; i++)
        printf("| %3d | %-12.1f | %-10.1f | %-5.1f | %-4.1f | %-9.1f | %-4.1f | %-4.1f |\n",
               arr[i].pid, arr[i].at, arr[i].bt, arr[i].st, arr[i].et, arr[i].wt, arr[i].tat,
    arr[i].rt);
    printf("+-----+--------------+------------+-------+------+-----------+------+------+\n");
    printf("|                                  | Total        | %-9.1f | %-4.1f |      |\n",
    tot_wt, tot_tat);
    printf("|                                  | Average      | %-9.1f | %-4.1f |      |\n",
    tot_wt / size, tot_tat / size);
    printf("+-----+--------------+------------+-------+------+-----------+------+------+\n\n")
    ;

}

void SJF(Process *const p, const int size)
{
    int completed = 0;
    int last_process = 0;
    int index = 0;
    int prev_id = -1;
    float tot_tat = 0;
    float tot_wt = 0;
    int count = 0;
    Process gantt[20];
    Process tmp;
    PQueue processQueue = createPQueue(size);
    int time = 0;

    int total_time = 0;
    for (int i = 0; i < size; i++)
        total_time += p[i].bt;

    while (completed != size)
    {
        for (int i = last_process; i < size; ++i)
            if (p[i].at <= time)
            {
                enqueue(processQueue, p[i]);
                last_process = i + 1;
            }

        tmp = dequeue(processQueue);
        index = getIndex(p, size, tmp);

        if (tmp.rem_t == -1)
        {
            time++;
            continue;
        }

        p[index].st = time;
        p[index].rt = p[index].st - p[index].at;
        p[index].et = time + p[index].bt;
        p[index].tat = p[index].et - p[index].at;
        tot_tat += p[index].tat;
        p[index].wt = p[index].tat - p[index].bt;
        tot_wt += p[index].wt;
        completed++;
        time += p[index].bt;
        gantt[count++] = p[index];
```

```
    }

    gantt_chart(gantt, count, time);

    printf("+-----+--------------+------------+-------+------+-----------+------+------+\n");
    printf("| PID | Arrival Time | Burst Time | Start | End  | Wait Time | TAT  | RT   |\n");
    printf("+-----+--------------+------------+-------+------+-----------+------+------+\n");
    for (int i = 0; i < size; i++)
        printf("| %3d | %-12.1f | %-10.1f | %-5.1f | %-4.1f | %-9.1f | %-4.1f | %-4.1f |\n",
               p[i].pid, p[i].at, p[i].bt, p[i].st, p[i].et, p[i].wt, p[i].tat, p[i].rt);
    printf("+-----+--------------+------------+-------+------+-----------+------+------+\n");
    printf("|                                  | Total        | %-9.1f | %-4.1f |      |\n",
    tot_wt, tot_tat);
    printf("|                                  | Average      | %-9.1f | %-4.1f |      |\n",
    tot_wt / size, tot_tat / size);
    printf("+-----+--------------+------------+-------+------+-----------+------+------+\n\n")
    ;
}

void SRTF(Process *const p, const int size)
{
    int completed = 0;
    int last_process = 0;
    int index = 0;
    int prev_id = -1;
    float tot_tat = 0;
    float tot_wt = 0;

    Process tmp;
    PQueue processQueue = createPQueue(size);
    int time = 0;
    Process gantt[20];
    int count = 0;

    int total_time = 0;
    for (int i = 0; i < size; i++)
        total_time += p[i].bt;

    while (completed < size)
    {
        for (int i = last_process; i < size; ++i)
            if (p[i].at == time)
            {
                enqueue(processQueue, p[i]);
                last_process = i + 1;
            }

        tmp = dequeue(processQueue);
        if (tmp.rem_t == -1)
        {
            printf("| -  ");
            time++;
            continue;
        }
        index = getIndex(p, size, tmp);

        if (p[index].st == -1)
        { //Fresh Process
            p[index].st = time;
            p[index].rt = p[index].st - p[index].at;
            gantt[count++] = p[index];
        }

        tmp.rem_t--;
        p[index].rem_t--;
        if (p[index].pid != gantt[count - 1].pid)
        {
            gantt[count++] = p[index];
            gantt[count - 1].st = time;
        }

        if (tmp.rem_t == 0)
        {
            p[index].et = time + 1;
            p[index].tat = p[index].et - p[index].at;
            tot_tat += p[index].tat;
            p[index].wt = p[index].tat - p[index].bt;
            tot_wt += p[index].wt;
```

```
            completed++;
        }
        else
            enqueue(processQueue, p[index]);
        time++;
    }
    gantt_chart(gantt, count, total_time);

    printf("+-----+--------------+------------+-------+------+-----------+------+------+\n");
    printf("| PID | Arrival Time | Burst Time | Start | End  | Wait Time | TAT  | RT   |\n");
    printf("+-----+--------------+------------+-------+------+-----------+------+------+\n");
    for (int i = 0; i < size; i++)
        printf("| %3d | %-12.1f | %-10.1f | %-5.1f | %-4.1f | %-9.1f | %-4.1f | %-4.1f |\n",
               p[i].pid, p[i].at, p[i].bt, p[i].st, p[i].et, p[i].wt, p[i].tat, p[i].rt);
    printf("+-----+--------------+------------+-------+------+-----------+------+------+\n");
    printf("|                                  | Total        | %-9.1f | %-4.1f |      |\n",
    tot_wt, tot_tat);
    printf("|                                  | Average      | %-9.1f | %-4.1f |      |\n",
    tot_wt / size, tot_tat / size);
    printf("+-----+--------------+------------+-------+------+-----------+------+------+\n\n")
    ;
}

int main(void)
{
    int size;
    int choice = 5;
    do
    {
        //system("clear");
        printf("1 - FCFS\n");
        printf("2 - SJF\n");
        printf("3 - Exit\n");
        printf("Enter your choice: ");
        scanf("%d", &choice);

        switch (choice)
        {
        case 1:
        {
            printf("Enter the number of processes: ");
            scanf("%d", &size);

            Process *p = getProcesses(size);
            FCFS(p, size);
            printf("Press ENTER to continue...");
            getchar();
        }
        break;
        case 2:
        {
            printf("\n1 - Non Preemptive SJF\n");
            printf("2 - Preemptive SJF[SRTF]\n");
            printf("3 - back\n");
            printf("Enter your choice: ");
            scanf("%d", &choice);
            switch (choice)
            {
            case 1:
            {
                printf("Enter the number of processes: ");
                scanf("%d", &size);

                Process *p = getProcesses(size);

                SJF(p, size);
                printf("Press ENTER to continue...");
                getchar();
            }
            break;
            case 2:
            {
                printf("Enter the number of processes: ");
                scanf("%d", &size);

                Process *p = getProcesses(size);

                SRTF(p, size);
```

```
                printf("Press ENTER to continue...");
                getchar();
            }
            case 3:
                choice = 2;
                break;
            default:
                printf("\nInvalid Input!\n");
            }
        }
        break;
        case 3:
            return 0;
        default:
            printf("Invalid Input\n");
        }
    } while (choice != 3);
}
```

Min Heap implementation

Min heap is used to procure the process with least remaining time

```
typedef Process Data;

typedef struct PriorityQueue{
    int capacity;
    int size;
    Data* arr;
}PriorityQueue;

typedef PriorityQueue* PQueue;

int isFull(PQueue Q){
    return Q -> size == Q -> capacity;
}

int isEmpty(PQueue Q){
    return Q -> size == 0;
}


PQueue createPQueue(const int maxsize){
    PQueue tmp = (PQueue)malloc(sizeof(PriorityQueue));

    tmp -> capacity = maxsize;
    tmp -> size = 0;
    tmp -> arr = (Data*)malloc(sizeof(Data) * maxsize);

    tmp -> arr[0].rem_t = -1;
    return tmp;
}

void enqueue(PQueue q,const Data d){
    if(isFull(q)){
        //printf("Queue Full!\n");
        return;
    }
    int i = ++q -> size;
    for(; q -> arr[i/2].rem_t > d.rem_t; i /= 2){
            q -> arr[i] = q -> arr[i/2];
    }

    q -> arr[i] = d;

}

Data dequeue(PQueue q){
    if(isEmpty(q)){
        //printf("Queue Empty!\n");
        return q -> arr[0];
    }
    int i,child;
    Data min,last;

    min = q -> arr[1];
```

```
    last = q -> arr[q -> size--];

    for(i = 1; i * 2 <= q -> size ; i = child){
        child = i * 2;

        if(child != q -> size && q -> arr[child + 1].rem_t < q -> arr[child].rem_t)
            child ++;
        if(last.rem_t >= q -> arr[child].rem_t)
            q -> arr[i] = q -> arr[child];
        else
            break;
    }

    q -> arr[i] = last;
    return min;
}

void display(PQueue Q){
    for(int i = 1 ; i <= Q -> size ; i++)
        printf("PID :%d rem_t: %4.2f\n",Q -> arr[i].pid,Q -> arr[i].rem_t);
}
```

Output

```
1 - FCFS
2 - SJF
3 - Exit
Enter your choice: 1
Enter the number of processes: 5
Enter the Arrival Time and Burst Time: 0 6
Enter the Arrival Time and Burst Time: 1 2
Enter the Arrival Time and Burst Time: 1 3
Enter the Arrival Time and Burst Time: 2 1
Enter the Arrival Time and Burst Time: 2 2


GANTT CHART

+------------+----+------+--+----+
|     P1     | P2 |  P3  |P4| P5 |
+------------+----+------+--+----+
0            6    8      11 12   14

+-----+--------------+------------+-------+------+-----------+------+------+
| PID | Arrival Time | Burst Time | Start | End  | Wait Time | TAT  | RT   |
+-----+--------------+------------+-------+------+-----------+------+------+
|   1 | 0.0          | 6.0        | 0.0   | 6.0  | 0.0       | 6.0  | 0.0  |
|   2 | 1.0          | 2.0        | 6.0   | 8.0  | 5.0       | 2.0  | 5.0  |
|   3 | 1.0          | 3.0        | 8.0   | 11.0 | 7.0       | 3.0  | 7.0  |
|   4 | 2.0          | 1.0        | 11.0  | 12.0 | 9.0       | 1.0  | 9.0  |
|   5 | 2.0          | 2.0        | 12.0  | 14.0 | 10.0      | 2.0  | 10.0 |
+-----+--------------+------------+-------+------+-----------+------+------+
|                                | Total        | 31.0      | 14.0 |      |
|                                | Average      | 6.2       | 2.8  |      |
+-----+--------------+------------+-------+------+-----------+------+------+

Press ENTER to continue...
1 - FCFS
2 - SJF
3 - Exit
Enter your choice: 2

1 - Non Preemptive SJF
2 - Preemptive SJF[SRTF]
3 - back
Enter your choice: 1
Enter the number of processes: 5
Enter the Arrival Time and Burst Time: 0 6
Enter the Arrival Time and Burst Time: 1 2
Enter the Arrival Time and Burst Time: 1 3
Enter the Arrival Time and Burst Time: 2 1
Enter the Arrival Time and Burst Time: 2 2




GANTT CHART

+------------+--+----+----+------+
|     P1     |P4| P5 | P2 |  P3  |
+------------+--+----+----+------+
0            6  7    9    11     14
```

```
+-----+--------------+------------+-------+------+-----------+------+------+
| PID | Arrival Time | Burst Time | Start | End  | Wait Time | TAT  | RT   |
+-----+--------------+------------+-------+------+-----------+------+------+
|   1 | 0.0          | 6.0        | 0.0   | 6.0  | 0.0       | 6.0  | 0.0  |
|   2 | 1.0          | 2.0        | 9.0   | 11.0 | 8.0       | 10.0 | 8.0  |
|   3 | 1.0          | 3.0        | 11.0  | 14.0 | 10.0      | 13.0 | 10.0 |
|   4 | 2.0          | 1.0        | 6.0   | 7.0  | 4.0       | 5.0  | 4.0  |
|   5 | 2.0          | 2.0        | 7.0   | 9.0  | 5.0       | 7.0  | 5.0  |
+-----+--------------+------------+-------+------+-----------+------+------+
|                              | Total        | 27.0      | 41.0 |      |
|                              | Average      | 5.4       | 8.2  |      |
+-----+--------------+------------+-------+------+-----------+------+------+

Press ENTER to continue...
1 - FCFS
2 - SJF
3 - Exit
Enter your choice: 2

1 - Non Preemptive SJF
2 - Preemptive SJF[SRTF]
3 - back
Enter your choice: 2
Enter the number of processes: 5
Enter the Arrival Time and Burst Time: 0 6
Enter the Arrival Time and Burst Time: 1 2
Enter the Arrival Time and Burst Time: 1 3
Enter the Arrival Time and Burst Time: 2 1
Enter the Arrival Time and Burst Time: 2 2

GANTT CHART

+--+----+--+----+------+----------+
|P1| P2 |P4| P5 |  P3  |    P1    |
+--+----+--+----+------+----------+
0  1    3  4    6      9         14

+-----+--------------+------------+-------+------+-----------+------+------+
| PID | Arrival Time | Burst Time | Start | End  | Wait Time | TAT  | RT   |
+-----+--------------+------------+-------+------+-----------+------+------+
|   1 | 0.0          | 6.0        | 0.0   | 14.0 | 8.0       | 14.0 | 0.0  |
|   2 | 1.0          | 2.0        | 1.0   | 3.0  | 0.0       | 2.0  | 0.0  |
|   3 | 1.0          | 3.0        | 6.0   | 9.0  | 5.0       | 8.0  | 5.0  |
|   4 | 2.0          | 1.0        | 3.0   | 4.0  | 1.0       | 2.0  | 1.0  |
|   5 | 2.0          | 2.0        | 4.0   | 6.0  | 2.0       | 4.0  | 2.0  |
+-----+--------------+------------+-------+------+-----------+------+------+
|                              | Total        | 16.0      | 30.0 |      |
|                              | Average      | 3.2       | 6.0  |      |
+-----+--------------+------------+-------+------+-----------+------+------+

Press ENTER to continue...
1 - FCFS
2 - SJF
3 - Exit
Enter your choice: 3
```