Yash Chandak

Research Interests

My research interests are primarily at the intersection of *continual learning*, *reinforcement learning* and *optimization*.

Education

2017-current MS/PhD, Computer Science, University of Massachusetts Amherst, US

3.95/4.0

Advised by: Prof. Philip Thomas, Autonomous Learning Lab

2013–17 B.Tech, Computer Science & Engineering, VIT University, Chennai, India

9.11/10

Publications

under Reinforcement Learning with a Dynamic Action Set

review Yash Chandak, Georgios Theocharous, James Kostas, Philip Thomas

under Improving Generalization using Action Representations for Reinforcement Learning

review Yash Chandak, Georgios Theocharous, James Kostas, Philip Thomas

IJCAI '18 HOPF: Higher Order Propagation Framework for Deep Collective Classification

Priyesh Vijayan, Yash Chandak, Mitesh M Khapra, Balaraman Ravindran

Eighth International Workshop on Statistical Relational AI at the 27th International Joint Conference on Artificial Intelligence. [Arxiv]

KDD '18 Fusion Graph Convolutional Networks

Priyesh Vijayan, Yash Chandak, Mitesh M Khapra, Balaraman Ravindran

14th International Workshop on Machine Learning with Graphs, 24th ACM SIGKDD Conference on Knowledge Discovery and Data Mining. [Arxiv]

HCOMP '15 On Optimizing Human-Machine Task Assignments

Andreas Veit, Michael Wilber, Rajan Vaish, Serge Belongie, James Davis and others The thrid AAAI Conference on Human Computation and Crowdsourcing (work in progress) [Arxiv]

Assistantships

current Research Assistant under Prof. Philip Thomas, UMass

Spring '18 Teaching Assistant for CS 240: Reasoning Under Uncertainty, UMass

Fall '17 Teaching Assistant for CS 383: Artificial Intelligence, UMass

Research Internships

May '18 Adobe Research, San Jose, under Dr. Georgios Theocharous

-current Created new methods to improve reinforcement learning algorithms for high dimensional action space.

Prototypes were developed on real-world data from Adobe's Photoshop and Helpx tutorial platforms.

Jan-Jun '17 Indian Institute of Technology Madras, India under Prof. Balaraman Ravindran

Extended the representational benefits of convolutional networks to irregular structured input data. Specifically, for learning node embeddings of graphs that efficiently capture multi-hop information.

Jun-Jul '16 University of Technology Troyes, France, under Prof. Babiga Birregah

Worked on building entity co-location-graph in images to improve semantic based image retrieval.

Feb-Mar '16 **Defence Research & Development Organisation (IRDE, DRDO)**, under Sh. Jai Prakash Singh Real-time target detection for autonomous defence artillery using a custom built neural networks library for Raspberry Pi.

Dec-Jan '16 R2Robotics, India

Worked on autonomous visual navigation systems for aerial drones by aligning live camera feed with the pre-loaded satellite images.

Jun-Sep '15 Microsoft Campus Connect, India, On-campus mentored project

Developed a global module to convert non-IoT devices into IoT enabled ones. It was also designed to personalize and autonomously regulate settings based on user's profile.

Feb-May '15 **The Aspiring Researcher Challenge**, under Prof. James Davis, UCSC and Rajan Vaish, Stanford Developed methods for judiciously combining crowd intelligence to increase the accuracy of computer vision algorithms.

Relevant Coursework

Math 645: ODEs and dynamical systems.

CS 689: Machine Learning.

CS 650: Applied Information Theory.

o CS 611: Advanced Algorithms.

CS 6700: Reinforcement Learning.

o CS 7015: Deep Learning

Course Projects

Visualize sensitivity of machine learning algorithms

Used Hamiltonian mechanics to traverse and visualize the level sets in the input space that correspond to same output values.

Discovering motor primitives for continual learning

Experimented with hierarchical policy model to expand the skill-set by learning representations of skills.

• Real-time scene awareness for the visually challenged (B.Tech Thesis)

Developed an Arduino based wearable device that parses the surrounding scene and orates the visual details to the user in real-time.

Vanishing Point detection in 2D image

Worked on depth estimation in 2D images using points of convergence of the inferred perspective lines.

Human tracking mobile robot

Developed an Arduino bot to follow humans using real-time face tracking.

Extra-Curricular Activities

- Junior-National basketball player under Basketball Federation of India.
- Sketching, rock-climbing, camping.

Technical Skills

Languages Python, C++, MATLAB, LATEX
Libraries OpenCV, Hadoop, Tensorflow, PyTorch
Platforms Linux, Windows, Arduino, Raspberry Pi

References

Available on request