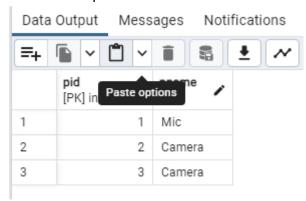
Inheritance in PostgreSQL:

create table parent(pid serial primary key,pname text);

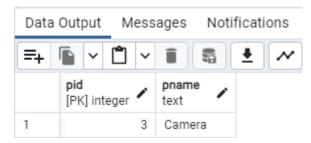
create table child() inherits(parent);

alter table child add constraint childpk primary key(pid); insert into parent(pname) values('Mic'),('Camera'); insert into child(pname) values('Camera');

select * from parent



select * from child



Partition Types in POstgreSQL:

Range, List and Hash.

Partition by Range:

Create table tname(var dt....) partition by range(var);

Partition of:

Create table tname partition of prevtname for values () to ();

Thus is common for further more partition in the table

Partition By List:

Create table tname (var dt) partition by list(var)

Partition by Hash:

Create table tname (var dt) partition by hash(var)

https://www.postgresql.org/docs/current/ddl-partitioning.html

Refer the above link for partitioning examples;

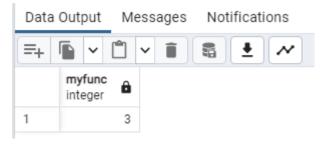
SQL Functions:

create function myfunc(int,int) returns int as

select 1+2

'language sql

select myfunc(1,2);



Dollar quote in function:

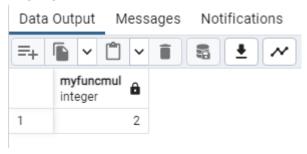
create function myfuncmul(int,int) returns int as

\$\$

select 1*2

\$\$

language sql



Function returning no values create function custlname() returns void as \$\$

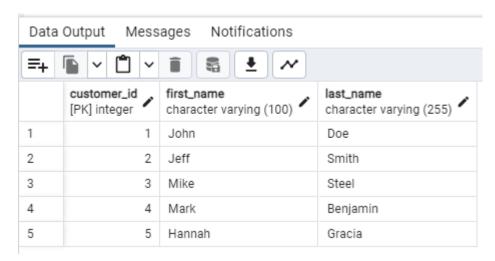
update customers set last_name='Gracia' where first_name='Hannah'

\$\$

language sql

select custIname()

To run this function



Last_name changed ton given.

Function with no return occurs when the operations done like insert, update and delete.

Functions returns a single value:

create or replace function prodminprice() returns real as

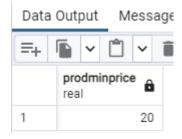
\$\$

select min(unit_price) from products

\$\$

language sql

select prodminprice();



--- total revenue by each movie id

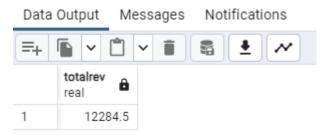
create function totalrev() returns real as

select sum(revenue_dom+revenue_int) as "TotalRevenue" from movierev

\$\$

language sql

select totalrev()



To drop a function:

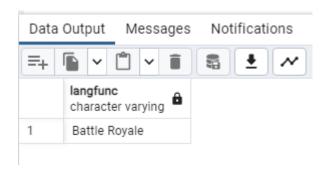
Drop function fname;

--- total movies by languages

create function langfunc(p_lang varchar) returns character varying as \$\$ select movname from movie where movlang = p_lang \$\$ language sql

select langfunc('Japanese')

Here we can give any language as input to run and get the result



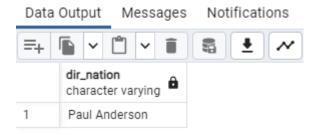
--- to return the director name by nationality

create function dir_nation(p_nationality varchar) returns varchar as
\$\$
 select (fname||' '||Iname) as "Dir_name" from director
 where nationality = p_nationality

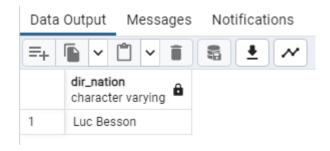
\$\$

language sql

select dir_nation('American');



select dir_nation('French');



Functions also be used to return an table.

PL/SQL and Pg/PISQL:

--- to return max collection at domestic

create or replace function fn_man_revdom() returns int8 as

\$\$

begin

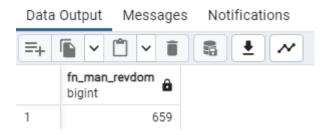
return max(revenue_dom) as "MaxRevDom" from movierev;

end;

\$\$

language plpgsql

select fn_man_revdom()



By Declaring variables

```
do
$$
      declare
      myname text:='Mahesh';
      myid int:=101;
      hdate date:='2023-12-12';
      begin
      raise notice
      'My Info % % %',
      myname,
      myid,
      hdate;
      end;
$$
 Data Output
              Messages
                           Notifications
 NOTICE: My Info Mahesh 101 2023-12-12
 Query returned successfully in 54 msec.
```

This query is used to declare the variable that rename to the existing variable declared.

Newname alias for oldname

```
do
$$

declare

moviename movie.movname%TYPE;

begin

select

movname

from movie

into moviename

where movid=10;

raise notice 'Movie Id 10 is % ',moviename;

end;

$$
```

```
Data Output Messages Notifications

NOTICE: Movie Id 10 is Eyes Wide Shut
DO

Query returned successfully in 52 msec.
```

--- in out withour returns

create function fn_sum(in x int,in y int,out z int) as

\$\$

begin

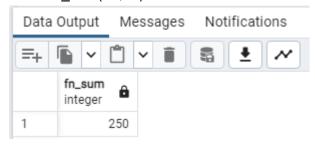
z=x*y;

end;

\$\$

language plpgsql

select fn_sum(10,25)



--- return query results

create function fn_name() returns setof director as

\$\$

begin

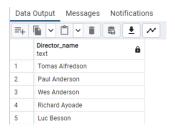
return query

select (fname||' '||Iname) as "Director_name" from director;

end; \$\$

language plpgsql;

select * from fn_name()



Control Structures: Condition statement Loop statement Exception statement Conditinal statement: if ,if else, nested if.

--- if statement to check length of fname and lname

```
create function fn_check(p_fname varchar,p_lname varchar) returns text as
$$
begin
       if char_length(p_fname)>char_length(p_lname) then
              return 'fname is Greater';
```

elsif char_length(p_fname)=char_length(p_lname) then return 'Equal Length';

else

return 'Iname is Greater';

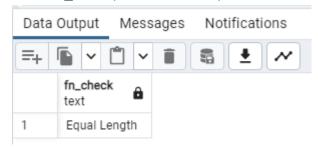
end if;

end;

\$\$

language plpgsql;

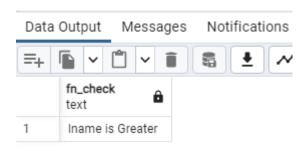
select fn_check('mahesh','vaithi')



select fn_check('mahesh','v')



select fn_check('m','vaithi')



--- if statement in movierevenue table

create function fn_coll(revdom real) returns text as
\$\$

```
begin
       if revdom>120 then
               return 'High Collection';
       elsif revdom = 120 then
               return 'Average Collection';
       else
               return 'Low Collection';
       end if;
end;
$$
language plpgsql;
select fn_coll(revenue_dom) from movierev
 Data Output
                Messages
                              Notifications
 =+
        fn_coll
        text
        Low Collection
 1
 2
        High Collection
 3
        Low Collection
 4
        High Collection
 5
        Low Collection
```

Loop Statements in PostgreSQL:

Loop Exit; Exit when Endloop;

--- Loops in PostgreSQL

```
do
$$
begin
       for counter in 1..100
              raise notice 'counter %',counter;
       end loop;
end;
$$
--- foreach array
do
$$
declare
       arr1 int[]:=array[10,20,3,100];
       ar int;
begin
       foreach ar in array arr1
       loop
       raise info 'array ele %',ar;
       end loop;
end;
$$ language plpgsql;
 Data Output Messages
                            Notifications
 INFO: array ele 10
 INFO: array ele 20
 INFO: array ele 3
 INFO: array ele 100
 Query returned successfully in 58 msec.
--- while loop
do
$$
declare
counter int:=1;
endcounter int:=100;
begin
```

while counter<endcounter

```
loop
      counter:=counter+1;
      raise info 'increment %',counter;
      end loop;
end;
$$
language plpgsql
  Data Output
                Messages
                            Notifications
  INFO: increment 2
  INFO: increment 3
  INFO: increment 4
  INFO:
         increment 5
  INFO: increment 6
  INFO: increment 7
  INFO:
         increment 8
  INFO: increment 9
  INFO: increment 10
  INFO: increment 11
  INFO: increment 12
--- exception handling
do
$$
declare
      mid bigint:=10025;
begin
      select * from movie where movid=mid;
      exception when no_data_found then
      raise exception 'No data Found';
end;
$$
language plpgsql
 Data Output
                           Notifications
               Messages
 =+
       ?column?
                  â
       text
 1
       No data Found
```

--- stored procedures

create procedure dirname(firstname text,lastname text,dir_id int)

as

\$\$

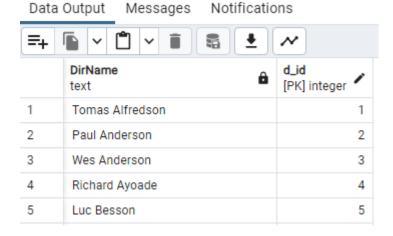
begin

select (fname||' '||Iname) as "DirName",d_id from director;

end;

\$\$ language plpgsql;

select dirname(firstname,lastname,dir_id);



To drop procedure

Drop procedure procname;

Triggers in PostgreSQL;

A trigger can be associated with Table, View or Foreign Table.

Types of Triggers:

RowLevel, StatementLevel

RowLevel- used to do operations on the multiple row level

StatementLevel - used to do operations on each statement level.

Trigger Table:

Before - Do all Operations insert , update , delete After - same as above Instead of - Truncate.

Pros and Cons of Triggers:

--- triggers in postgresql syntax:

create trigger trigger_name()
{before|after} {event}
on table_name
[for [each] {row|statement}]
execute procedure trigger_name