**Vinod Suresh**

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# OBJECTIVE

To work as a software developer in an organization where I can utilize my existing skills and knowledge and develop new skills to contribute in the accomplishment of organizational goals.

# SUMMARY

• Around 7.8 years’ experience in Java, Android, Kotlin, MVVM, SQL, AWS, Basic HTML.

• Good knowledge in Core java along with concepts of OOPs like Inheritance, Abstraction, Polymorphism and Encapsulation.

• Currently working with VERIFONE client for Payment domain in X990 device. Good knowledge on EVM ,Card Transactions, QR Transactions.

• Good knowledge in MVC and MVVM Design patterns.

• Good knowledge in Data Structures for List and Set.

• Using Firebase Console (FCM) for Notifications and Live Tracking.

• Working experience on Publishing Apps to the Google Play Store/Google Market and updating them.

• Good knowledge in working with Google Map Integration.

• Good knowledge in Android SDK based application development.

• Good knowledge with GSON library, Google Play Services, Exception Handling, JSON Parsing.

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• Good knowledge on Eclipse IDE (ADT).

• Excellent analytical problem solving, technical, interpersonal and communication skills with strong entrepreneurial drive.

# SPECIALITIES

# Android Development (Primary)

Programming Language Core Java, Kotlin

Database SQLite, Room DB

Build Tools Android Studio, Eclipse

Operating System Windows,Linux

VCS Git, Bit Bucket

# PROFESSIONAL HIGHLIGHTS

* **Senior Project Engineer,** **April 2021 – Present**: Wipro Technologies Bangalore.
* **Senior Android Developer,** **Nonember 2019 – February 2021**: Hughes Systique Pvt. Ltd. Bangalore.
* **Android Developer,** **November 2017 – October 2019**: Renewin Technologies Pvt. Ltd. Bangalore.
* **Software Developer,** **July 2015 – October 2017**: Virgosys Software Pvt. Ltd. Bangalore

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**PROJECTS:**

**Project 1:** Verifone (X990- Payment domain)

Supports various kinds of Transactions like Sale, Void, Refund, Pre Auth and others.It provides technology for electronic payment transactions and value-added services at the point-of-sale.It sells merchant operated, consumer-facing and self-service payment systems to the financial, retail, hospitality, petroleum, government and healthcare industries

**Role: -** Involved in fixing issues and maintenance for this project.

**Project 2:** Whatfix Android SDK

Used to create interactive walkthroughs,or in-app guidance flows, that can lead users through a task on the application. End users apps will only have Player SDK. Authors will have to create app using the Editor SDK. Editor SDK will have the Player SDK as its dependency.Preview mode will trigger the player SDK on Live mode.

**Role: -** Analyzing client’s requirements and planning accordingly. Prepared structured algorithm and done logic implementation and UI development, Integrated third party API’s

**Project 3:** FarmPe Farmer

FarmPe for a better tomorrow, looking forward to make farmers use their phones for business purposes, beyond just talking or texting, there is a lot that a mobile app is capable of doing.

**Project 4:** PyaJo(Customer)

Using PyaJo, you can order food online from restaurants near & around you. We deliver food from your neighborhood local joints, your favorite cafes, luxurious & elite restaurants in your area, and Grocer, Pharmacy, Laundry, Vegetables.

**Project 5:** PyaJo(Vendor)

The PyaJo Vendor App aims to simplify the process of conveying orders to partners and streamlining the entire process of ordering in, from confirming to preparation to delivery. The app serves as a bridge between our partners and PyaJo for ordering. This ensures that everything runs on technology, making it simpler than ever before to manage a takeaway business.

**<https://play.google.com/store/apps/details?id=com.knitter.social>**

**Project 6:** Parentcraft(Customer)

The app provides a wide variety of solutions to serious and potentially life altering problem areas of school going children and helps parents, guardians, teachers etc to identify, in a timely manner, the remedial and corrective course(s) of action so as to protect the mental and emotional wellbeing of the child.

## Roles and Responsibilities:

* + Software development and designing of the product.
  + Implemented custom Bar graph.
  + Gathering the user requirements from client and implement the functionalities. Debug and test the application to fix all technical issues in application.
  + Implemented custom driving mode map.

**Project 7:** Parentcraft(Service)

Furthermore, Parentcraft offers parents convenience at their fingertips through the provision of a wide variety of support, education and leisure service providers who can be easily contacted through the app as and when required during the years the child is growing up.

**Project 8:** Xohri Seller Hub

Compare Commodity Prices Across Various APMC Mandis and Find Favorable Market.

# EDUCATION

B.E. in Electronics and Communication

# PERSONAL PROFILE

Date of Birth: 13 Sep 1991

Nationality: Indian

Gender: Male

Marital Status: Married

Languages Known: English, Kannada

**Declaration:**

I hereby declare that the information given above is true to the best of my knowledge.

**Place: Bangalore** Vinod S