

Day 22 Documentation

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BDCOM0019

- .....
1. **Exercise 7-1:** Write a program that converts upper case to lower or lower case to upper, depending on the name it is invoked with, as found in `argv[0]`.

**Answer: Functions for Converting Strings:** Two functions, `convert_lower` and `convert_upper`, are defined in the code. They change a string's case to lowercase or uppercase, respectively. These routines transform the characters by iterating over each character in the string using the `tolower` and `toupper` functions from the `ctype.h` library.

**User Input and Arguments on the Command Line:** The program asks the user to enter a string. Until it comes across the end of the file (EOF), a newline character, or the maximum length of the string (`MAX_LENGTH`), it reads the input string character by character. The `str` array contains the input string. The program then determines whether to change the string to lowercase or uppercase by examining the command-line option (`argv[0]`).

**Output and Error Handling:** The program prints the converted string after converting the string. An error message is displayed if the command-line option is neither `"convert_lower"` nor `"convert_upper"`, indicating that the command-line argument was incorrect.

Test Case on the next page:

```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 10.0.19045.2965]
(c) Microsoft Corporation. All rights reserved.

D:\Reposetory\MdMahfujHasanShohug\C&DS\Day_22>gcc Exercise_7_1.c -o upper

D:\Reposetory\MdMahfujHasanShohug\C&DS\Day_22>upper
Please enter a string: mahfuj
Converted string is: MAHFUJ

D:\Reposetory\MdMahfujHasanShohug\C&DS\Day_22>gcc Exercise_7_1.c -o lower

D:\Reposetory\MdMahfujHasanShohug\C&DS\Day_22>lower
Please enter a string: MAHFUJ
Converted string is: mahfuj

D:\Reposetory\MdMahfujHasanShohug\C&DS\Day_22>lower
Please enter a string: ABC
Converted string is: abc

D:\Reposetory\MdMahfujHasanShohug\C&DS\Day_22>upper
Please enter a string: abc
Converted string is: ABC

D:\Reposetory\MdMahfujHasanShohug\C&DS\Day_22>upper
Please enter a string: ABcd
Converted string is: ABCD

D:\Reposetory\MdMahfujHasanShohug\C&DS\Day_22>lower
Please enter a string: abCD
Converted string is: abcd

D:\Reposetory\MdMahfujHasanShohug\C&DS\Day_22>lower
Please enter a string: 1234
Converted string is: 1234

D:\Reposetory\MdMahfujHasanShohug\C&DS\Day_22>upper
Please enter a string: 1234
Converted string is: 1234

D:\Reposetory\MdMahfujHasanShohug\C&DS\Day_22>upper
Please enter a string:
Converted string is:

D:\Reposetory\MdMahfujHasanShohug\C&DS\Day_22>lower
Please enter a string:
Converted string is:
```

## Source code:

```

#include <stdio.h>
#include <string.h>
#include <ctype.h>

#define MAX_LENGTH 500

/*****
 * Function Name: convert_lower
 * Description: Converts a string to lowercase and prints it.
 * Parameters:
 * - str: Pointer to the string to be converted
 *****/
void convert_lower(const char *str)
{
    int i;
    printf("Converted string is: ");
    for (i = 0; str[i] != '\0'; i++)
    {
        putchar(tolower(str[i]));
    }
    printf("\n");
}

/*****
 * Function Name: convert_upper
 * Description: Converts a string to uppercase and prints it.
 * Parameters:
 * - str: Pointer to the string to be converted
 *****/
void convert_upper(const char *str)
{
    int i;
    printf("Converted string is: ");
    for (i = 0; str[i] != '\0'; i++)
    {
        putchar(toupper(str[i]));
    }
    printf("\n");
}

/*****
 * Function Name: main
 * Description: Entry point of the program.
 * Parameters:
 * - argc: Number of command-line arguments
 * - argv: Array of command-line argument strings
 * Returns: Integer indicating the exit status of the program
 *****/
int main(int argc, char *argv[])
{
    char str[MAX_LENGTH + 1];

```

```
char c;
int i = 0;

printf("Please enter a string: ");

while ((c = getchar()) != EOF && c != '\n' && i < MAX_LENGTH)
{
    str[i] = c;
    i++;
}
str[i] = '\0';

if (strcmp(argv[0], "lower") == 0)
{
    convert_lower(str);
} else if (strcmp(argv[0], "upper") == 0)
{
    convert_upper(str);
} else
{
    printf("Wrong argument passed.\n");
}

return 0;
}
```

2. **Exercise 7-6:** Write a program to compare two files, printing the first line where they different.

**Answer:** The code defines a function named `compareFiles` that accepts two file pointers (`file1` and `file2`) as inputs. Using the `fgets` function, the code takes each line from both files and compares them using the `strcmp` function. The line number is returned if a discrepancy is discovered. The function returns -2 if one file ends before the other or if the lengths of the two files differ. The function returns -1, indicating that the files are identical, if there are no differences.

The program expects two command-line parameters giving the paths of the two files to be compared (`file1>` and `file2>`). It checks to see if the right number of parameters is given before using the `fopen` method to try and open both files. An error notice is shown and the program exits with a code of 2 if any file cannot be opened.

The program confirms the return result of the `compareFiles` function after comparing the files. It prints a message confirming that if the files are identical. It displays a notification regarding the varied file lengths if they are different. If not, it displays the line number where the files different.

Test case on this code:

```
D:\Reposetory\MdMahfujHasanShohug\C&DS\Day_22\Exercise_7_6.exe
Difference found at line 1:
W
H
The files are different.
-----
Process exited after 0.0311 seconds with return value 0
Press any key to continue . . .

D:\Reposetory\MdMahfujHasanShohug\C&DS\Day_22\Exercise_7_6.exe
Difference found at line 2:
e
E
The files are different.
-----
Process exited after 0.0319 seconds with return value 0
Press any key to continue . . .

Select D:\Reposetory\MdMahfujHasanShohug\C&DS\Day_22\Exercise_7_6.exe
Difference found at line 5:
10The files are different.
-----
Process exited after 0.03219 seconds with return value 0
Press any key to continue . . .

D:\Reposetory\MdMahfujHasanShohug\C&DS\Day_22\Exercise_7_6.exe
Difference found at line 1:
H
The files are different.
-----
Process exited after 0.03208 seconds with return value 0
Press any key to continue . . .

D:\Reposetory\MdMahfujHasanShohug\C&DS\Day_22\Exercise_7_6.exe
The files are Same.
-----
Process exited after 0.03245 seconds with return value 0
Press any key to continue . . .
```

## Source Code:

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>

#define MAX_LINE_LENGTH 100

/*****
 * Function Name: compare_files
 * Description: Compares two files line by line and returns the line number where they differ.
 * Parameters:
 *   - file1: Pointer to the first file
 *   - file2: Pointer to the second file
 * Returns:
 *   - Line number where the files differ
 *   - -1 if the files are the same
 *   - -2 if the files have different lengths
 *****/
int compareFiles(FILE *file1, FILE *file2);

/*****
 * Function Name: main
 * Description: Entry point of the program.
 * Parameters:
 *   - argc: Number of command-line arguments
 *   - argv: Array of command-line argument strings
 * Returns:
 *   - 0 if the program executed successfully
 *   - 1 if incorrect command-line arguments are provided
 *   - 2 if there are issues opening the files
 *****/
int main(int argc, char *argv[])
{
    if (argc != 3)
    {
        fprintf(stderr, "Usage: %s <file1> <file2>\n", argv[0]);
        return 1;
    }

    FILE *file1 = fopen(argv[1], "r");
    if (file1 == NULL)
    {
        fprintf(stderr, "Cannot open %s\n", argv[1]);
        return 2;
    }

    FILE *file2 = fopen(argv[2], "r");
    if (file2 == NULL)
    {
        fprintf(stderr, "Cannot open %s\n", argv[2]);
        fclose(file1);
        return 2;
    }

```

```
    }

    int lineNum = compare_files(file1, file2);
    if (lineNum == -1)
    {
        printf("Files are Same.\n");
    }
    else if (lineNum == -2)
    {
        printf("Files have different lengths.\n");
    }
    else
    {
        printf("Files diffrent at line %d\n", lineNum);
    }

    fclose(file1);
    fclose(file2);

    return 0;
}

int compare_files(FILE *file1, FILE *file2)
{
    char line1[MAX_LINE_LENGTH];
    char line2[MAX_LINE_LENGTH];
    int lineNum = 1;

    while (fgets(line1, sizeof(line1), file1) != NULL && fgets(line2, sizeof(line2), file2) != NULL)
    {
        if (strcmp(line1, line2) != 0)
        {
            return lineNum;
        }
        lineNum++;
    }

    if (!feof(file1) || !feof(file2))
    {
        return -2; // Files have different lengths
    }

    return -1; // Files are same
}
```

3. **Exercise 7-9:** Functions like `isupper` can be implemented to save space or to save time. Explore both possibilities.

**Answer:** In my approach, three distinct techniques are used in this code to determine whether a character is uppercase:

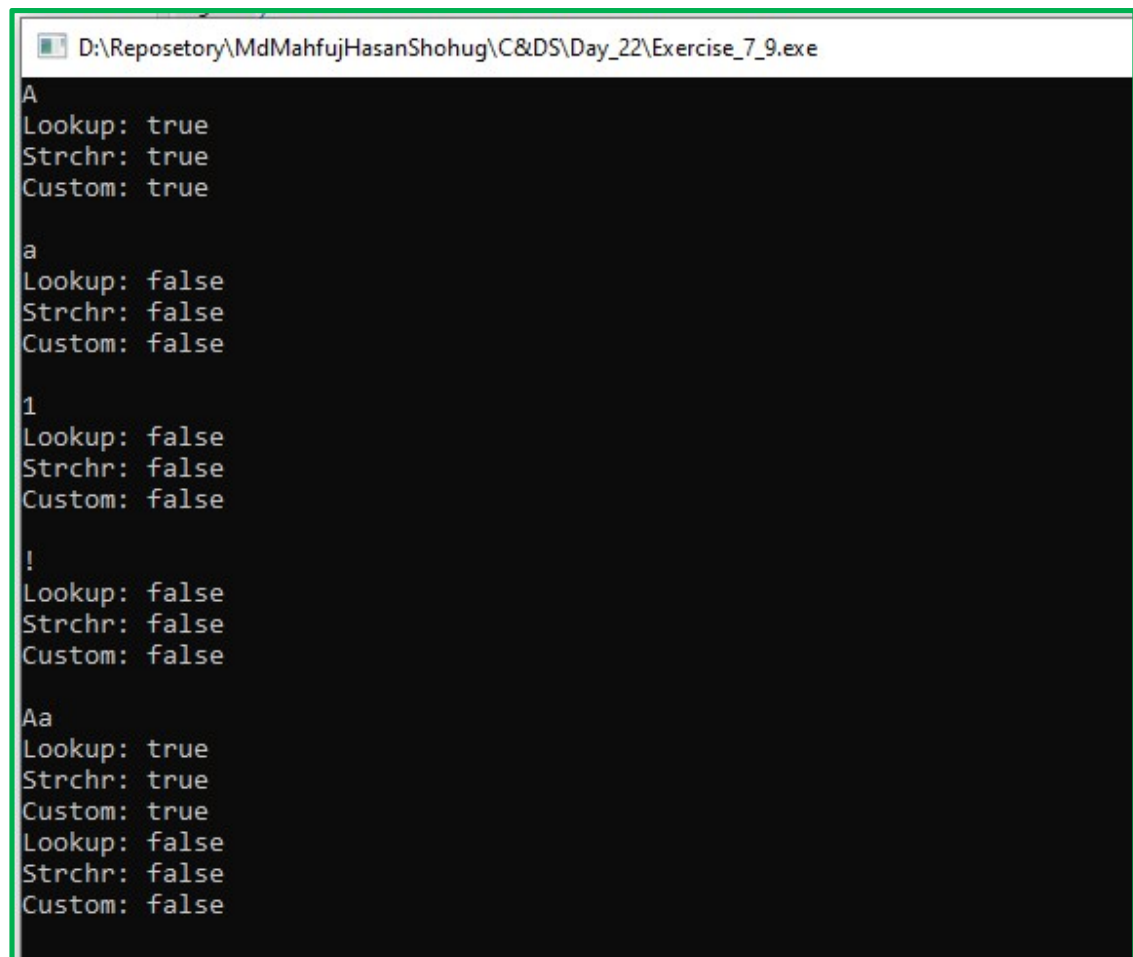
**isupper\_lookup:** Like the earlier method, this one makes use of a lookup table.

**isupper\_strchr:** This method looks for the character in a string of uppercase letters using the `strchr()` function.

**isupper\_custom:** By directly comparing the character with the ASCII range of uppercase letters, this method implements a custom check.

For each character entered, all three methods are invoked within **the `main()` function**, and the resulting output is produced.

**Test Case:**



```
D:\Repository\MdMahfujHasanShohug\C&DS\Day_22\Exercise_7_9.exe
A
Lookup: true
Strchr: true
Custom: true

a
Lookup: false
Strchr: false
Custom: false

1
Lookup: false
Strchr: false
Custom: false

!
Lookup: false
Strchr: false
Custom: false

Aa
Lookup: true
Strchr: true
Custom: true
Lookup: false
Strchr: false
Custom: false
```



```
Hello BDCOM
Lookup: true
Strchr: true
Custom: true
Lookup: false
Strchr: false
Custom: false
Lookup: false
Strchr: false
Custom: false
Lookup: false
Strchr: false
Custom: false
Lookup: false
Strchr: false
Custom: false
Lookup: true
Strchr: true
Custom: true
Lookup: true
Strchr: true
Custom: true
Lookup: true
Strchr: true
Custom: true
Lookup: true
Strchr: true
Custom: true
Lookup: true
Strchr: true
Custom: true
Lookup: false
Strchr: false
Custom: false
Lookup: false
Strchr: false
Custom: false
Lookup: false
Strchr: false
Custom: false
Lookup: true
Strchr: true
Custom: true
```

## Source Code:

```

#include <stdio.h>
#include <stdlib.h>
#include <stdbool.h>
#include <ctype.h>
#include <string.h>

// Function Declarations

/*****
* Function Name: isupper_lookup
* Description: Checks if a character is uppercase using a lookup table.
* Parameters:
*   - c: The character to check
* Returns:
*   - true if the character is uppercase
*   - false otherwise
*****/
bool isupper_lookup(char c);

/*****
* Function Name: isupper_strchr
* Description: Checks if a character is uppercase using the strchr function.
* Parameters:
*   - c: The character to check
* Returns:
*   - true if the character is uppercase
*   - false otherwise
*****/
bool isupper_strchr(char c);

/*****
* Function Name: isupper_custom
* Description: Checks if a character is uppercase using a custom implementation.
* Parameters:
*   - c: The character to check
* Returns:
*   - true if the character is uppercase
*   - false otherwise
*****/
bool isupper_custom(char c);

/*****
* Function Name: main
* Description: Reads characters from input until 'x' is entered and
*             checks if each character is uppercase using different methods.
* Returns:
*   - EXIT_SUCCESS: If the program runs successfully
*****/
int main(void)
{
    int c;

```

```
while ((c = getchar()) != 'x')
{
    if (c == '\n')
        continue;

    printf("Lookup: %s\n", isupper_lookup(c) ? "true" : "false");
    printf("Strchr: %s\n", isupper_strchr(c) ? "true" : "false");
    printf("Custom: %s\n", isupper_custom(c) ? "true" : "false");
}

return EXIT_SUCCESS;
}

// Method 1: Lookup Table
bool isupper_lookup(char c) {
    static const bool lookup_table[256] = {
        ['A'] = true, ['B'] = true, ['C'] = true, ['D'] = true, ['E'] = true,
        ['F'] = true, ['G'] = true, ['H'] = true, ['I'] = true, ['J'] = true,
        ['K'] = true, ['L'] = true, ['M'] = true, ['N'] = true, ['O'] = true,
        ['P'] = true, ['Q'] = true, ['R'] = true, ['S'] = true, ['T'] = true,
        ['U'] = true, ['V'] = true, ['W'] = true, ['X'] = true, ['Y'] = true,
        ['Z'] = true
    };
    return lookup_table[(unsigned char)c];
}

// Method 2: Strchr Function
bool isupper_strchr(char c)
{
    return (strchr("ABCDEFGHIJKLMNOPQRSTUVWXYZ", c) != NULL);
}

// Method 3: Custom Implementation
bool isupper_custom(char c)
{
    if (c >= 'A' && c <= 'Z')
        return true;
    else
        return false;
}
```