

Applied Statistics for Data Scientists with R

Class 20: Introduction to R Shiny

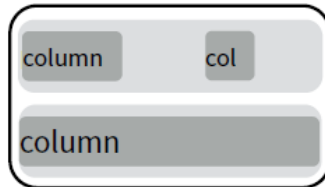
- It is a framework for developing web apps.
- First announced by RStudio in 2012.
- After the rebranding of RStudio PBC into Posit PBC, they launched shiny for Python in 2022.
- This is open source, and anyone who knows R can build shiny web app.
- You can freely host shiny apps in shinyapps.io
- <https://shiny.posit.co/r/gallery/>
- <https://gallery.shinyapps.io/assistant>

- Rstudio IDE
- Package: shiny
- File -> New project -> New directory -> Shiny web application
- A basic shiny app usually contains these files:
 - app.R (or ui.R and server.R)
 - global.R
 - README
 - Description
 - /www
 - /`Other folders`

- Single file app
 - Name of the file should always be **app.R**
- Split file app
 - Name of the files should always be **ui.R** and **server.R**

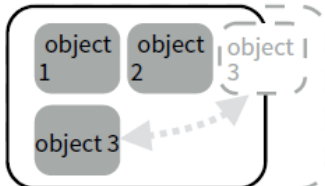
- UI
 - `___Input()` group of functions take inputs from the users.
 - `___Output()` shows the outputs generated in the server.
- Server
 - `render___()` prepares output to show in UI.
 - UI elements get information from server from the **output\$___** objects.

fluidRow()



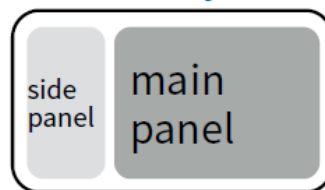
```
ui <- fluidPage(  
  fluidRow(column(width = 4),  
            column(width = 2, offset = 3)),  
  fluidRow(column(width = 12))  
)
```

flowLayout()



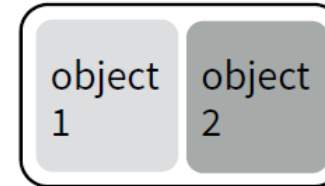
```
ui <- fluidPage(  
  flowLayout(# object 1,  
             # object 2,  
             # object 3)  
)
```

sidebarLayout()



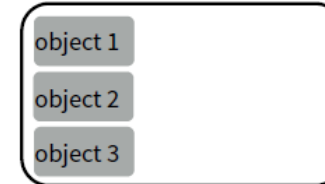
```
ui <- fluidPage(  
  sidebarLayout(  
    sidebarPanel(),  
    mainPanel()  
  )  
)
```

splitLayout()



```
ui <- fluidPage(  
  splitLayout(# object 1,  
              # object 2)  
)
```

verticalLayout()



```
ui <- fluidPage(  
  verticalLayout(# object 1,  
                 # object 2,  
                 # object 3)  
)
```

Buttons

Action

Submit

Date range

2017-06-21

to

2017-06-21

Radio buttons

☒ Choice 1

☐ Choice 2

☐ Choice 3

Single checkbox

☒ Choice A

Checkbox group

☒ Choice 1

☐ Choice 2

☐ Choice 3

Date input

2014-01-01

File input

Browse...

No file selected

Help text

Note: help text isn't a true widget, but it provides an easy way to add text to accompany other widgets.

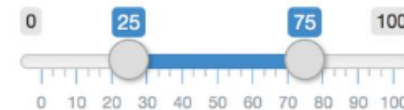
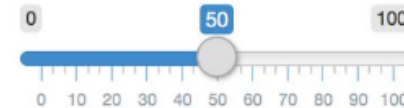
Numeric input

1

Select box

Choice 1

Sliders



Text input

Enter text...

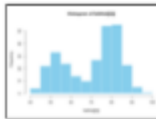
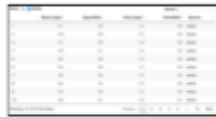
<https://shiny.posit.co/r/gallery/widgets/widget-gallery/>

- `numericInput`: field to enter numbers
- `selectInput`: box with choices to select from
- `sliderInput`: slider bar
- `submitButton`: submit button
- `actionButton`: action Button
- `checkboxInput`: single check box
- `checkboxGroupInput`: group of check boxes
- `dateInput`: calendar to aid date selection
- `dateRangeInput`: pair of calendars for selecting a date range
- `fileInput`: file upload control wizard
- `helpText`: help text that can be added to an input form
- `radioButtons`: set of radio buttons
- `textInput`: field to enter text

- `dataTableOutput`: `DataTable`
- `tableOutput`: `table`
- `plotOutput`: `plot`
- `htmlOutput`: raw HTML
- `imageOutput`: `image`
- `textOutput`: `text`
- `uiOutput`: raw HTML
- `verbatimTextOutput`: `text`

- `renderDataTable`: `DataTable`
- `renderImage`: images (saved as a link to a source file)
- `renderPlot`: plots
- `renderPrint`: any printed output
- `renderTable`: data frame, matrix, other table like structures
- `renderText`: character strings
- `renderUI`: a Shiny tag object or HTML

Outputs - `render*()` and `*Output()` functions work together to add R output to the UI



"data.frame": 3 obs. of 2 variables:
\$ Depth.Length: num 3.5 3.5 3.5
\$ Depth.Width: num 3.5 3.5 3.5

	Depth.Length	Depth.Width	Depth.Length	Depth.Width
1	3.5	3.5	3.5	3.5
2	3.5	3.5	3.5	3.5
3	3.5	3.5	3.5	3.5

foo



DT::`renderDataTable(expr, options, callback, escape, env, quoted)`

`renderImage(expr, env, quoted, deleteFile)`

`renderPlot(expr, width, height, res, ..., env, quoted, func)`

`renderPrint(expr, env, quoted, func, width)`

`renderTable(expr,..., env, quoted, func)`

`renderText(expr, env, quoted, func)`

`renderUI(expr, env, quoted, func)`

works with

`dataTableOutput(outputId, icon, ...)`

`imageOutput(outputId, width, height, click, dblclick, hover, hoverDelay, inline, hoverDelayType, brush, clickId, hoverId)`

`plotOutput(outputId, width, height, click, dblclick, hover, hoverDelay, inline, hoverDelayType, brush, clickId, hoverId)`

`verbatimTextOutput(outputId)`

`tableOutput(outputId)`

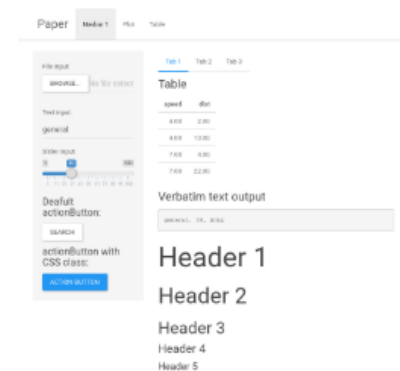
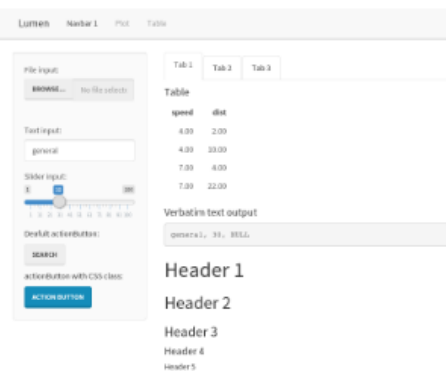
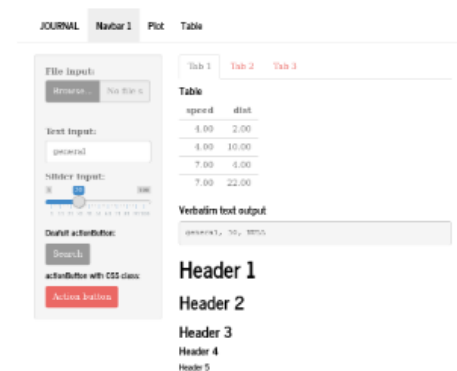
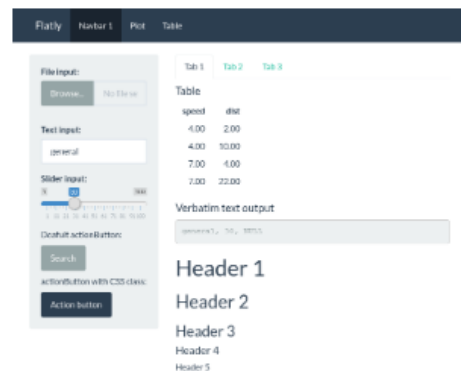
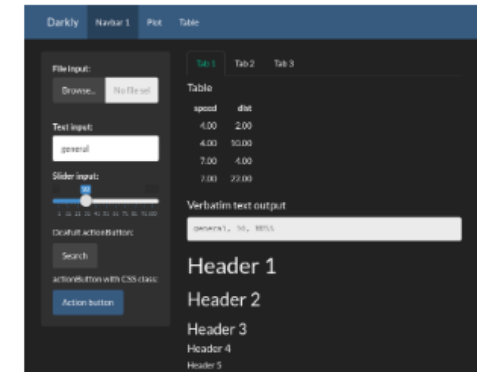
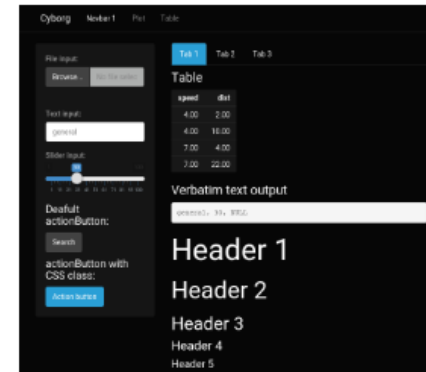
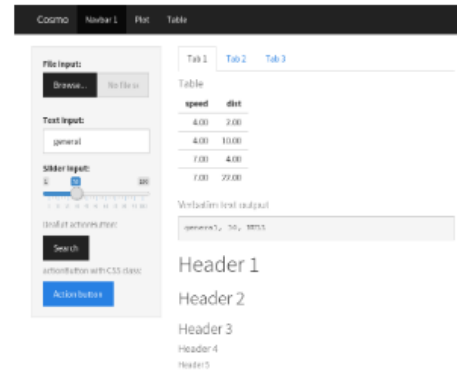
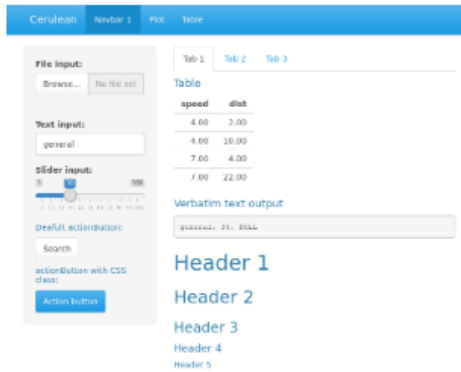
`textOutput(outputId, container, inline)`

`uiOutput(outputId, inline, container, ...)`

`htmlOutput(outputId, inline, container, ...)`

&

- <https://rstudio.github.io/shinythemes/>



Useful HTML tags as functions

Function Name	Equivalent HTML tag	Provides utility to create
h1	<h1>	Sub-heading of type 1
h2	<h2>	Sub-heading of type 2
h3	<h3>	Sub-heading of type 3
h4	<h4>	Sub-heading of type 4
h5	<h5>	Sub-heading of type 5
h6	<h6>	Sub-heading of type 6
br	 	breaks the line
em		italicizes the text
strong		bolds the text
code	<code>	content written in coded style
p	<p>	paragraph
a	<a>	hyperlink
img		image
div	<div>	A new line of different styles.
span		Text in same line but of different styles.